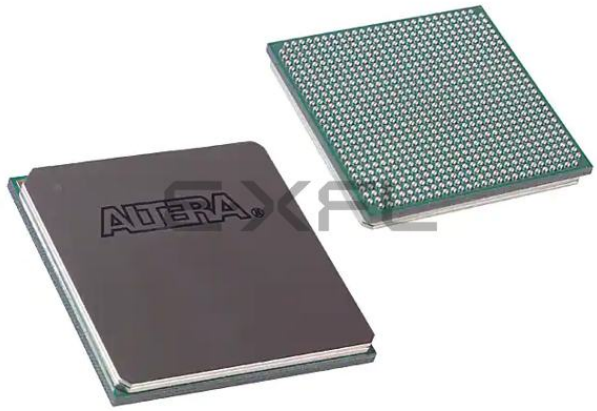

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Details	
Product Status	Active
Number of LABs/CLBs	2475
Number of Logic Elements/Cells	39600
Total RAM Bits	1161216
Number of I/O	532
Number of Gates	-
Voltage - Supply	1.15V ~ 1.25V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	780-BGA
Supplier Device Package	780-FBGA (29x29)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce40f29i7

- Cyclone IV GX devices offer up to eight high-speed transceivers that provide:
  - Data rates up to 3.125 Gbps
  - 8B/10B encoder/decoder
  - 8-bit or 10-bit physical media attachment (PMA) to physical coding sublayer (PCS) interface
  - Byte serializer/deserializer (SERDES)
  - Word aligner
  - Rate matching FIFO
  - TX bit slipper for Common Public Radio Interface (CPRI)
  - Electrical idle
  - Dynamic channel reconfiguration allowing you to change data rates and protocols on-the-fly
  - Static equalization and pre-emphasis for superior signal integrity
  - 150 mW per channel power consumption
  - Flexible clocking structure to support multiple protocols in a single transceiver block
- Cyclone IV GX devices offer dedicated hard IP for PCI Express (PIPE) (PCIe) Gen 1:
  - ×1, ×2, and ×4 lane configurations
  - End-point and root-port configurations
  - Up to 256-byte payload
  - One virtual channel
  - 2 KB retry buffer
  - 4 KB receiver (Rx) buffer
- Cyclone IV GX devices offer a wide range of protocol support:
  - PCIe (PIPE) Gen 1 ×1, ×2, and ×4 (2.5 Gbps)
  - Gigabit Ethernet (1.25 Gbps)
  - CPRI (up to 3.072 Gbps)
  - XAUI (3.125 Gbps)
  - Triple rate serial digital interface (SDI) (up to 2.97 Gbps)
  - Serial RapidIO (3.125 Gbps)
  - Basic mode (up to 3.125 Gbps)
  - V-by-One (up to 3.0 Gbps)
  - DisplayPort (2.7 Gbps)
  - Serial Advanced Technology Attachment (SATA) (up to 3.0 Gbps)
  - OBSAI (up to 3.072 Gbps)

Cyclone IV Device Family Speed Grades

Table 1–5 lists the Cyclone IV GX devices speed grades.

Table 1–5. Speed Grades for the Cyclone IV GX Device Family

Device	F169	F324	F484	F672	F896
EP4CGX15	C6, C7, C8, I7	—	—	—	—
EP4CGX22	C6, C7, C8, I7	C6, C7, C8, I7	—	—	—
EP4CGX30	C6, C7, C8, I7	C6, C7, C8, I7	C6, C7, C8, I7	—	—
EP4CGX50	—	—	C6, C7, C8, I7	C6, C7, C8, I7	—
EP4CGX75	—	—	C6, C7, C8, I7	C6, C7, C8, I7	—
EP4CGX110	—	—	C7, C8, I7	C7, C8, I7	C7, C8, I7
EP4CGX150	—	—	C7, C8, I7	C7, C8, I7	C7, C8, I7

Table 1–6 lists the Cyclone IV E devices speed grades.

Table 1–6. Speed Grades for the Cyclone IV E Device Family (1), (2)

Device	E144	M164	M256	U256	F256	F324	U484	F484	F780
EP4CE6	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	I7N	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	—	—
EP4CE10	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	I7N	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	—	—
EP4CE15	C8L, C9L, I8L C6, C7, C8, I7	I7N	C7N, I7N	I7N	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	C8L, C9L, I8L C6, C7, C8, I7, A7	—
EP4CE22	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	I7N	C8L, C9L, I8L C6, C7, C8, I7, A7	—	—	—	—
EP4CE30	—	—	—	—	—	A7N	—	C8L, C9L, I8L C6, C7, C8, I7, A7	C8L, C9L, I8L C6, C7, C8, I7
EP4CE40	—	—	—	—	—	A7N	I7N	C8L, C9L, I8L C6, C7, C8, I7, A7	C8L, C9L, I8L C6, C7, C8, I7
EP4CE55	—	—	—	—	—	—	I7N	C8L, C9L, I8L C6, C7, C8, I7	C8L, C9L, I8L C6, C7, C8, I7
EP4CE75	—	—	—	—	—	—	I7N	C8L, C9L, I8L C6, C7, C8, I7	C8L, C9L, I8L C6, C7, C8, I7
EP4CE115	—	—	—	—	—	—	—	C8L, C9L, I8L C7, C8, I7	C8L, C9L, I8L C7, C8, I7

Notes to Table 1–6:

(1) C8L, C9L, and I8L speed grades are applicable for the 1.0-V core voltage.

(2) C6, C7, C8, I7, and A7 speed grades are applicable for the 1.2-V core voltage.

3. Memory Blocks in Cyclone IV Devices

CYIV-51003-1.1

Cyclone® IV devices feature embedded memory structures to address the on-chip memory needs of Altera® Cyclone IV device designs. The embedded memory structure consists of columns of M9K memory blocks that you can configure to provide various memory functions, such as RAM, shift registers, ROM, and FIFO buffers.

This chapter contains the following sections:

Overview

M9K blocks support the following features:

- 8,192 memory bits per block (9,216 bits per block including parity)
- Independent read-enable (rden) and write-enable (wren) signals for each port
- Packed mode in which the M9K memory block is split into two 4.5 K single-port RAMs
- Variable port configurations
- Single-port and simple dual-port modes support for all port widths
- True dual-port (one read and one write, two reads, or two writes) operation
- Byte enables for data input masking during writes
- Two clock-enable control signals for each port (port A and port B)
- Initialization file to pre-load memory content in RAM and ROM modes

Control Signals

The clock-enable control signal controls the clock entering the input and output registers and the entire M9K memory block. This signal disables the clock so that the M9K memory block does not see any clock edges and does not perform any operations.

The rden and wren control signals control the read and write operations for each port of M9K memory blocks. You can disable the rden or wren signals independently to save power whenever the operation is not required.

Parity Bit Support

Parity checking for error detection is possible with the parity bit along with internal logic resources. Cyclone IV devices M9K memory blocks support a parity bit for each storage byte. You can use this bit as either a parity bit or as an additional data bit. No parity function is actually performed on this bit.

Byte Enable Support

Cyclone IV devices M9K memory blocks support byte enables that mask the input data so that only specific bytes of data are written. The unwritten bytes retain the previous written value. The wren signals, along with the byte-enable (byteena) signals, control the write operations of the RAM block. The default value of the byteena signals is high (enabled), in which case writing is controlled only by the wren signals. There is no clear port to the byteena registers. M9K blocks support byte enables when the write port has a data width of ×16, ×18, ×32, or ×36 bits.

Byte enables operate in one-hot manner, with the LSB of the byteena signal corresponding to the least significant byte of the data bus. For example, if byteena = 01 and you are using a RAM block in ×18 mode, data[8..0] is enabled and data[17..9] is disabled. Similarly, if byteena = 11 , both data[8..0] and data[17..9] are enabled. Byte enables are active high.

Table 3–2 lists the byte selection.

Table 3–2. byteena for Cyclone IV Devices M9K Blocks (1)

byteena[3..0]	Affected Bytes			
	datain ×16	datain ×18	datain ×32	datain ×36
[0] = 1	[7..0]	[8..0]	[7..0]	[8..0]
[1] = 1	[15..8]	[17..9]	[15..8]	[17..9]
[2] = 1	—	—	[23..16]	[26..18]
[3] = 1	—	—	[31..24]	[35..27]

Note to Table 3–2:

(1) Any combination of byte enables is possible.

5. Clock Networks and PLLs in Cyclone IV Devices

CYIV-51005-2.4

This chapter describes the hierarchical clock networks and phase-locked loops (PLLs) with advanced features in the Cyclone® IV device family. It includes details about the ability to reconfigure the PLL counter clock frequency and phase shift in real time, allowing you to sweep PLL output frequencies and dynamically adjust the output clock phase shift.

☞ The Quartus® II software enables the PLLs and their features without external devices.

This chapter contains the following sections:

Clock Networks

The Cyclone IV GX device provides up to 12 dedicated clock pins (CLK[15..4]) that can drive the global clocks (GCLKs). Cyclone IV GX devices support four dedicated clock pins on each side of the device except the left side. These clock pins can drive up to 30 GCLKs.

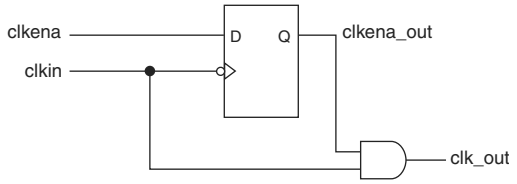
The Cyclone IV E device provides up to 15 dedicated clock pins (CLK[15..1]) that can drive up to 20 GCLKs. Cyclone IV E devices support three dedicated clock pins on the left side and four dedicated clock pins on the top, right, and bottom sides of the device except EP4CE6 and EP4CE10 devices. EP4CE6 and EP4CE10 devices only support three dedicated clock pins on the left side and four dedicated clock pins on the right side of the device.

Table 5–2. GCLK Network Connections for EP4CGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 Devices (1), (2) (Part 3 of 4)

GCLK Network Clock Sources	GCLK Networks																												
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29
PLL_8_C0 *(3)*	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
PLL_8_C1 *(3)*	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
PLL_8_C2 *(3)*	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
PLL_8_C3 *(3)*	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
PLL_8_C4 *(3)*	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—
DPCLK1	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—
DPCLK2	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓
DPCLK3	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—
DPCLK4	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—
DPCLK5	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—
DPCLK6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK7	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK8	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK9	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK10	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK11	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
DPCLK12	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—
DPCLK13	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—
DPCLK14	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—	—
DPCLK15	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—
DPCLK16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—

Figure 5–7 shows how to implement the clkena signal with a single register.

Figure 5–7. clkena Implementation

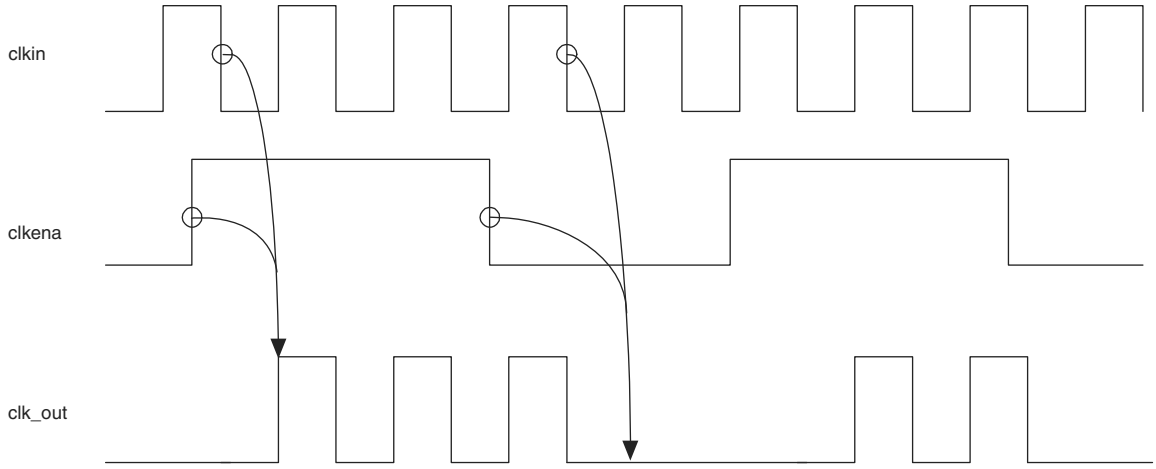


The clkena circuitry controlling the output C0 of the PLL to an output pin is implemented with two registers instead of a single register, as shown in Figure 5–7.

Figure 5–8 shows the waveform example for a clock output enable. The clkena signal is sampled on the falling edge of the clock (clkin).

This feature is useful for applications that require low power or sleep mode.

Figure 5–8. clkena Implementation: Output Enable



The clkena signal can also disable clock outputs if the system is not tolerant to frequency overshoot during PLL resynchronization.

Altera recommends using the clkena signals when switching the clock source to the PLLs or the GCLK. The recommended sequence is:

1. Disable the primary output clock by de-asserting the clkena signal.
2. Switch to the secondary clock using the dynamic select signals of the clock control block.
3. Allow some clock cycles of the secondary clock to pass before reasserting the clkena signal. The exact number of clock cycles you must wait before enabling the secondary clock is design-dependent. You can build custom logic to ensure glitch-free transition when switching between different clock sources.

Table 6–7. Differential I/O Standards Supported in Cyclone IV GX I/O Banks

Differential I/O Standards	I/O Bank Location	External Resistor Network at Transmitter	Transmitter (TX)	Receiver (RX)
LVDS	5,6	Not Required	✓	✓
	3,4,5,6,7,8	Three Resistors		
RSDS	5,6	Not Required	✓	—
	3,4,7,8	Three Resistors		
	3,4,5,6,7,8	Single Resistor		
mini-LVDS	5,6	Not Required	✓	—
	3,4,5,6,7,8	Three Resistors		
PPDS	5,6	Not Required	✓	—
	3,4,5,6,7,8	Three Resistors		
BLVDS (1)	3,4,5,6,7,8	Single Resistor	✓	✓
LVPECL (2)	3,4,5,6,7,8	—	—	✓
Differential SSTL-2 (3)	3,4,5,6,7,8	—	✓	✓
Differential SSTL-18 (3)	3,4,5,6,7,8	—	✓	✓
Differential HSTL-18 (3)	3,4,5,6,7,8	—	✓	✓
Differential HSTL-15 (3)	3,4,5,6,7,8	—	✓	✓
Differential HSTL-12 (3)	4,5,6,7,8	—	✓	✓

Notes to Table 6–7:

(1) Transmitter and Receiver f_{MAX} depend on system topology and performance requirement.

(2) The LVPECL I/O standard is only supported on dedicated clock input pins.

(3) The differential SSTL-2, SSTL-18, HSTL-18, HSTL-15, and HSTL-12 I/O standards are only supported on clock input pins and PLL output clock pins. PLL output clock pins do not support Class II interface type of differential SSTL-18, HSTL-18, HSTL-15, and HSTL-12 I/O standards.

You can use I/O pins and internal logic to implement a high-speed differential interface in Cyclone IV devices. Cyclone IV devices do not contain dedicated serialization or deserialization circuitry. Therefore, shift registers, internal phase-locked loops (PLLs), and I/O cells are used to perform serial-to-parallel conversions on incoming data and parallel-to-serial conversion on outgoing data. The differential interface data serializers and deserializers (SERDES) are automatically constructed in the core logic elements (LEs) with the Quartus II software ALTLVDS megafunction.

Figure 1–50 and Figure 1–51 show the detection mechanism example for a successful and unsuccessful receiver detection scenarios respectively. The `tx_forceelecidle` port must be asserted at least 10 parallel clock cycles prior to assertion of `tx_detectrxloop` port to ensure the transmitter buffer is properly tri-stated. Detection completion is indicated by `pipephydonestatus` assertion, with detection successful indicated by 3'b011 on `pipestatus[2..0]` port, or detection unsuccessful by 3'b000 on `pipestatus[2..0]` port.

Figure 1–50. Example of Successful Receiver Detect Operation

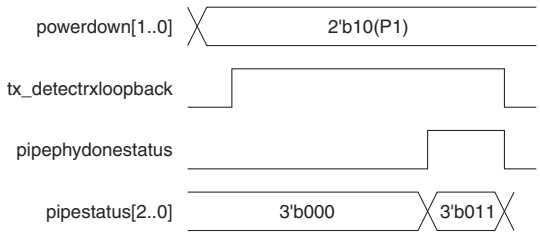
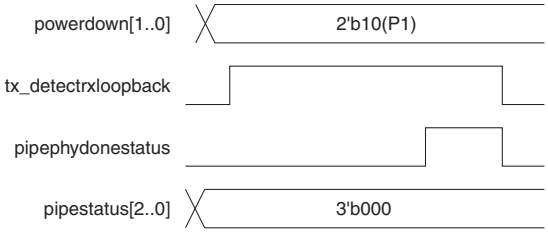


Figure 1–51. Example of Unsuccessful Receiver Detect Operation

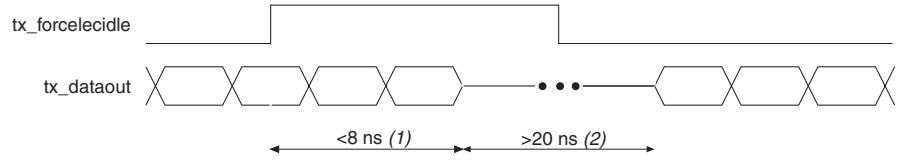


Electrical Idle Control

The Cyclone IV GX transceivers support transmitter buffer in electrical idle state using the `tx_forceelecidle` port. During electrical idle, the transmitter buffer differential and common mode output voltage levels are compliant to the PCIe Base Specification 2.0 for Gen1 signaling rate.

Figure 1–52 shows the relationship between assertion of the `tx_forceelecidle` port and the transmitter buffer output on the `tx_dataout` port.

Figure 1–52. Transmitter Buffer Electrical Idle State



Notes to Figure 1–52:

(1) The protocol requires the transmitter buffer to transition to a valid electrical idle after sending an electrical idle ordered set within 8 ns.

(2) The protocol requires transmitter buffer to stay in electrical idle for a minimum of 20 ns for Gen1 signaling rate.

Table 1–26. Transmitter Ports in ALTGX Megafunction for Cyclone IV GX

Block	Port Name	Input/ Output	Clock Domain	Description
TX PCS	tx_datain	Input	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	Parallel data input from the FPGA fabric to the transmitter. ■ Bus width depends on channel width multiplied by number of channels per instance.
	tx_clkout	Output	Clock signal	FPGA fabric-transmitter interface clock in non-bonded modes ■ Each channel has a `tx_clkout` signal that can be used to clock data (`tx_datain`) from the FPGA fabric into the transmitter.
	tx_coreclk	Input	Clock signal	Optional write clock port for the TX phase compensation FIFO.
	tx_phase_comp_fifo_error	Output	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	TX phase compensation FIFO full or empty indicator. ■ A high level indicates FIFO is either full or empty.
	tx_ctrlenable	Input	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	8B/10B encoder control or data identifier. This signal passes through the TX Phase Compensation FIFO. ■ A high level to encode data as a /Kx.y/ control code group. ■ A low level to encode data as a /Dx.y/ data code group.
	tx_forcedisp	Input	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	8B/10B encoder forcing disparity control. This signal passes through the TX Phase Compensation FIFO. ■ A high level to force encoding to positive or negative disparity depending on the `tx_dispval` signal level. ■ A low level to allow default encoding according to the 8B/10B running disparity rules.
	tx_dispval	Input	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	8B/10B encoder forcing disparity value. This signal passes through the TX Phase Compensation FIFO. ■ A high level to force encoding with a negative disparity code group when `tx_forcedisp` port is asserted high. ■ A low level to force encoding with a positive disparity code group when `tx_forcedisp` port is asserted high.
	tx_invpolarity	Input	Asynchronous signal. Minimum pulse width is two parallel clock cycles.	Transmitter polarity inversion control. ■ A high level to invert the polarity of every bit of the 8- or 10-bit input data to the serializer.
	tx_bitslipboundaryselect	Input	Asynchronous signal.	Control the number of bits to slip before serializer. ■ Valid values from 0 to 9
TX PMA	tx_dataout	Output	—	Transmitter serial data output signal.
	tx_forceelecidle	Input	Asynchronous signal.	Force the transmitter buffer to PIPE electrical idle signal levels. For equivalent signal defined in PIPE 2.00 specification, refer to Table 1–15 on page 1–54.

Document Revision History

Table 1–30 lists the revision history for this chapter.

Table 1–30. Document Revision History

Date	Version	Changes
February 2015	3.7	■ Updated the GiGE row in Table 1–14. ■ Updated the "GIGE Mode" section. ■ Updated the note in the "Clock Frequency Compensation" section.
October 2013	3.6	Updated Figure 1–15 and Table 1–4.
May 2013	3.5	Updated Table 1–27 by setting "rx_locktodata" and "rx_locktorefclk" to "Input"
October 2012	3.4	■ Updated the data rate for the V-by-one protocol and the F324 package support in HD-SDI in Table 1–1. ■ Updated note (1) to Figure 1–27. ■ Added latency information to Figure 1–67.
November 2011	3.3	■ Updated "Word Aligner" and "Basic Mode" sections. ■ Updated Figure 1–37.
December 2010	3.2	■ Updated for the Quartus II software version 10.1 release. ■ Updated Table 1–1, Table 1–5, Table 1–11, Table 1–14, Table 1–24, Table 1–25, Table 1–26, Table 1–27, Table 1–28, and Table 1–29. ■ Updated "8B/10B Encoder", "Transmitter Output Buffer", "Receiver Input Buffer", "Clock Data Recovery", "Miscellaneous Transmitter PCS Features", "Miscellaneous Receiver PCS Feature", "Input Reference Clocking", "PCI Express (PIPE) Mode", "Channel Deskewing", "Lane Synchronization", "Serial Loopback", and "Self Test Modes" sections. ■ Added Figure 1–9, Figure 1–10, Figure 1–19, Figure 1–20, and Figure 1–43. ■ Updated Figure 1–53, Figure 1–55, Figure 1–59, Figure 1–60, Figure 1–69, Figure 1–70, Figure 1–71, Figure 1–72, Figure 1–73, and Figure 1–74.
November 2010	3.1	Updated Introductory information.
July 2010	3.0	■ Updated information for the Quartus II software version 10.0 release. ■ Reset control, power down, and dynamic reconfiguration information moved to new Cyclone IV Reset Control and Power Down and Cyclone IV Dynamic Reconfiguration chapters.

As shown in Figure 2–12, perform the following reset procedure when using the dynamic reconfiguration controller to change the configuration of the transceiver channel:

1. After power up and establishing that the transceiver is operating as desired, write the desired new value in the appropriate registers (including `reconfig_mode_sel[2:0]`) and subsequently assert the `write_all` signal (marker 1) to initiate the dynamic reconfiguration.

   For more information, refer to the *Cyclone IV Dynamic Reconfiguration* chapter.

2. Assert the `tx_digitalreset`, `rx_analogreset`, and `rx_digitalreset` signals.
3. As soon as `write_all` is asserted, the dynamic reconfiguration controller starts to execute its operation. This is indicated by the assertion of the `busy` signal (marker 2).
4. Wait for the assertion of the `channel_reconfig_done` signal (marker 4) that indicates the completion of dynamic reconfiguration in this mode.
5. Deassert the `tx_digitalreset signal` (marker 5). This signal must be deasserted after assertion of the `channel_reconfig_done` signal (marker 4) and before the deassertion of the `rx_analogreset` signal (marker 6).
6. Wait for at least five parallel clock cycles after assertion of the `channel_reconfig_done` signal (marker 4) to deassert the `rx_analogreset` signal (marker 6).
7. Lastly, wait for the `rx_freqlocked` signal to go high. After `rx_freqlocked` goes high (marker 7), wait for t_{LTD_Auto} to deassert the `rx_digitalreset` signal (marker 8). At this point, the receiver is ready for data traffic.

Power Down

The Quartus II software automatically selects the power-down channel feature, which takes effect when you configure the Cyclone IV GX device. All unused transceiver channels and blocks are powered down to reduce overall power consumption. The `gxb_powerdown` signal is an optional transceiver block signal. It powers down all transceiver channels and all functional blocks in the transceiver block. The minimum pulse width for this signal is 1 µs. After power up, if you use the `gxb_powerdown` signal, wait for deassertion of the `busy` signal, then assert the `gxb_powerdown` signal for a minimum of 1 µs. Lastly, follow the sequence shown in Figure 2–13.

There are three methods that you can use to dynamically reconfigure the PMA controls of a transceiver channel:

- "Method 1: Using logical_channel_address to Reconfigure Specific Transceiver Channels" on page 3–14
- "Method 2: Writing the Same Control Signals to Control All the Transceiver Channels" on page 3–16
- "Method 3: Writing Different Control Signals for all the Transceiver Channels at the Same Time" on page 3–19

Method 1: Using logical_channel_address to Reconfigure Specific Transceiver Channels

Enable the `logical_channel_address` port by selecting the **Use 'logical_channel_address' port** option on the **Analog controls** tab. This method is applicable only for a design where the dynamic reconfiguration controller controls more than one channel.

You can additionally reconfigure either the receiver portion, transmitter portion, or both the receiver and transmitter portions of the transceiver channel by setting the corresponding value on the `rx_tx_duplex_sel` input port. For more information, refer to Table 3–2 on page 3–4.

Connecting the PMA Control Ports

The selected PMA control ports remain fixed in width, regardless of the number of channels controlled by the ALTGX_RECONFIG instance:

- `tx_vodctrl` and `tx_vodctrl_out` are fixed to 3 bits
- `tx_preemp` and `tx_preemp_out` are fixed to 5 bits
- `rx_eqdcgain` and `rx_eqdcgain_out` are fixed to 2 bits
- `rx_eqctrl` and `rx_eqctrl_out` are fixed to 4 bits

Write Transaction

To complete a write transaction, perform the following steps:

1. Set the selected PMA control ports to the desired settings (for example, `tx_vodctrl` = **3'b001**).
2. Set the `logical_channel_address` input port to the logical channel address of the transceiver channel whose PMA controls you want to reconfigure.
3. Set the `rx_tx_duplex_sel` port to **2'b10** so that only the transmit PMA controls are written to the transceiver channel.
4. Ensure that the `busy` signal is low before you start a write transaction.
5. Assert the `write_all` signal for one `reconfig_clk` clock cycle.

The `busy` output status signal is asserted high to indicate that the dynamic reconfiguration controller is busy writing the PMA control values. When the write transaction has completed, the `busy` signal goes low.

Method 3: Writing Different Control Signals for all the Transceiver Channels at the Same Time

If you disable the **Use the same control signal for all the channels** option, the PMA control ports for a write transaction are separate for each channel. If you disable this option, the width of the PMA control ports are fixed as follows:

PMA Control Ports Used in a Write Transaction

- `tx_vodctrl` is 3 bits per channel
- `tx_preemp` are 5 bits per channel
- `rx_eqdcgain` is 2 bits per channel
- `rx_eqctrl` is 4 bits per channel

For example, if you have two channels, the `tx_vodctrl` is 6 bits wide (`tx_vodctrl [2:0]` corresponds to channel 1 and `tx_vodctrl [5:3]` corresponds to channel 2).

PMA Control Ports Used in a Read Transaction

The width of the PMA control ports for a read transaction are always separate for each channel as explained in "Method 2: Writing the Same Control Signals to Control All the Transceiver Channels" on page 3–16.

Write Transaction

Because the PMA controls of all the channels are written, if you want to reconfigure a specific channel connected to the ALTGX_RECONFIG instance, set the new value at the corresponding PMA control port of the channel under consideration and retain the previously stored values in the other active channels with a read transaction prior to this write transaction.

For example, if the number of channels controlled by the ALTGX_RECONFIG instance is two, the `tx_vodctrl` signal in this case would be 6 bits wide. The `tx_vodctrl[2:0]` signal corresponds to channel 1 and the `tx_vodctrl[5:3]` signal corresponds to channel 2.

- To dynamically reconfigure the PMA controls of only channel 2 with a new value, first perform a read transaction to retrieve the existing PMA control values from `tx_vodctrl_out[5:0]`. Use the `tx_vodctrl_out[2:0]` value for `tx_vodctrl[2:0]` to write in channel 1. By doing so, channel 1 is overwritten with the same value.
- Perform a write transaction. This ensures that the new values are written only to channel 2 while channel 1 remains unchanged.

If you are reconfiguring the multipurpose PLL with a different M counter value, follow these steps:

1. During transceiver PLL reconfiguration, assert `tx_digitalreset`, `rx_digitalreset`, and `rx_analogreset` signals.
2. Perform PLL reconfiguration to update the multipurpose PLL with the PLL **.mif** files.
3. Perform channel reconfiguration and update the transceiver with the GXB reconfiguration **.mif** files. If you have multiple channel instantiations connected to the same multipurpose PLL, reconfigure each channel.
4. Deassert `tx_digitalreset` and `rx_analogreset` signals.
5. After the `rx_freqlocked` signal goes high, wait for at least 4 µs, and then deassert the `rx_digitalreset` signal.

Error Indication During Dynamic Reconfiguration

The ALTGX_RECONFIG MegaWizard Plug-In Manager provides an error status signal when you select the **Enable illegal mode checking** option or the **Enable self recovery** option in the **Error checks/data rate switch** screen. The conditions under which the error signal is asserted are:

- **Enable illegal mode checking option**—when you select this option, the dynamic reconfiguration controller checks whether an attempted operation falls under one of the conditions listed below. The dynamic reconfiguration controller detects these conditions within two `reconfig_clk` cycles, deasserts the `busy` signal, and asserts the error signal for two `reconfig_clk` cycles.
  - PMA controls, read operation—none of the output ports (`rx_eqctrl_out`, `rx_eqdcgain_out`, `tx_vodctrl_out`, and `tx_preemp_out`) are selected in the ALTGX_RECONFIG instance and the `read` signal is asserted.
  - PMA controls, write operation—none of the input ports (`rx_eqctrl`, `rx_eqdcgain`, `tx_vodctrl`, and `tx_preemp`) are selected in the ALTGX_RECONFIG instance and the `write_all` signal is asserted.
- **Channel reconfiguration** and **PMA reconfiguration mode** select - read operation option:
  - The `reconfig_mode_sel` input port is set to **3'b001** (Channel reconfiguration mode)
  - The `read` signal is asserted
- **Enable self recovery** option—when you select this option, the ALTGX_RECONFIG MegaWizard Plug-In Manager provides the error output port. The dynamic reconfiguration controller quits an operation if it did not complete within the expected number of clock cycles. After recovering from the illegal operation, the dynamic reconfiguration controller deasserts the `busy` signal and asserts the error output port for two `reconfig_clk` cycles.

☞ The error signal is not asserted when an illegal value is written to any of the PMA controls.

I/O Timing

Use the following methods to determine I/O timing:

- the Excel-based I/O Timing
- the Quartus II timing analyzer

The Excel-based I/O timing provides pin timing performance for each device density and speed grade. The data is typically used prior to designing the FPGA to get a timing budget estimation as part of the link timing analysis. The Quartus II timing analyzer provides a more accurate and precise I/O timing data based on the specifics of the design after place-and-route is complete.

The Excel-based I/O Timing spreadsheet is downloadable from Cyclone IV Devices Literature website.

Glossary

Table 1–46 lists the glossary for this chapter.

Table 1–46. Glossary (Part 1 of 5)

Letter	Term	Definitions
A	—	—
B	—	—
C	—	—
D	—	—
E	—	—
F	f_{HSCLK}	High-speed I/O block: High-speed receiver/transmitter input and output clock frequency.
G	GCLK	Input pin directly to Global Clock network.
	GCLK PLL	Input pin to Global Clock network through the PLL.
H	HSIODR	High-speed I/O block: Maximum/minimum LVDS data transfer rate (HSIODR = 1/TUI).
I	Input Waveforms for the SSTL Differential I/O Standard	

Table 1–46. Glossary (Part 5 of 5)

Letter	Term	Definitions
V	$V_{CM(DC)}$	DC common mode input voltage.
	$V_{DIF(AC)}$	AC differential input voltage: The minimum AC input differential voltage required for switching.
	$V_{DIF(DC)}$	DC differential input voltage: The minimum DC input differential voltage required for switching.
	V_{ICM}	Input common mode voltage: The common mode of the differential signal at the receiver.
	V_{ID}	Input differential voltage swing: The difference in voltage between the positive and complementary conductors of a differential transmission at the receiver.
	V_{IH}	Voltage input high: The minimum positive voltage applied to the input that is accepted by the device as a logic high.
	$V_{IH(AC)}$	High-level AC input voltage.
	$V_{IH(DC)}$	High-level DC input voltage.
	V_{IL}	Voltage input low: The maximum positive voltage applied to the input that is accepted by the device as a logic low.
	$V_{IL\ (AC)}$	Low-level AC input voltage.
	$V_{IL\ (DC)}$	Low-level DC input voltage.
	V_{IN}	DC input voltage.
	V_{OCM}	Output common mode voltage: The common mode of the differential signal at the transmitter.
	V_{OD}	Output differential voltage swing: The difference in voltage between the positive and complementary conductors of a differential transmission at the transmitter. $V_{OD} = V_{OH} – V_{OL}$.
	V_{OH}	Voltage output high: The maximum positive voltage from an output that the device considers is accepted as the minimum positive high level.
	V_{OL}	Voltage output low: The maximum positive voltage from an output that the device considers is accepted as the maximum positive low level.
	V_{OS}	Output offset voltage: $V_{OS} = (V_{OH} + V_{OL}) / 2$.
	$V_{OX\ (AC)}$	AC differential output cross point voltage: the voltage at which the differential output signals must cross.
	V_{REF}	Reference voltage for the SSTL and HSTL I/O standards.
	$V_{REF\ (AC)}$	AC input reference voltage for the SSTL and HSTL I/O standards. $V_{REF(AC)} = V_{REF(DC)}$ + noise. The peak-to-peak AC noise on V_{REF} must not exceed 2% of $V_{REF(DC)}$.
	$V_{REF\ (DC)}$	DC input reference voltage for the SSTL and HSTL I/O standards.
	$V_{SWING\ (AC)}$	AC differential input voltage: AC input differential voltage required for switching. For the SSTL differential I/O standard, refer to Input Waveforms.
	$V_{SWING\ (DC)}$	DC differential input voltage: DC input differential voltage required for switching. For the SSTL differential I/O standard, refer to Input Waveforms.
	V_{TT}	Termination voltage for the SSTL and HSTL I/O standards.
	$V_{X\ (AC)}$	AC differential input cross point voltage: The voltage at which the differential input signals must cross.
W	—	—
X	—	—
Y	—	—
Z	—	—