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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Active
Number of LABs/CLBs	3491
Number of Logic Elements/Cells	55856
Total RAM Bits	2396160
Number of I/O	374
Number of Gates	-
Voltage - Supply	0.97V ~ 1.03V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	780-BGA
Supplier Device Package	780-FBGA (29x29)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/intel/ep4ce55f29c8ln">https://www.e-xfl.com/product-detail/intel/ep4ce55f29c8ln</a>

## Document Revision History

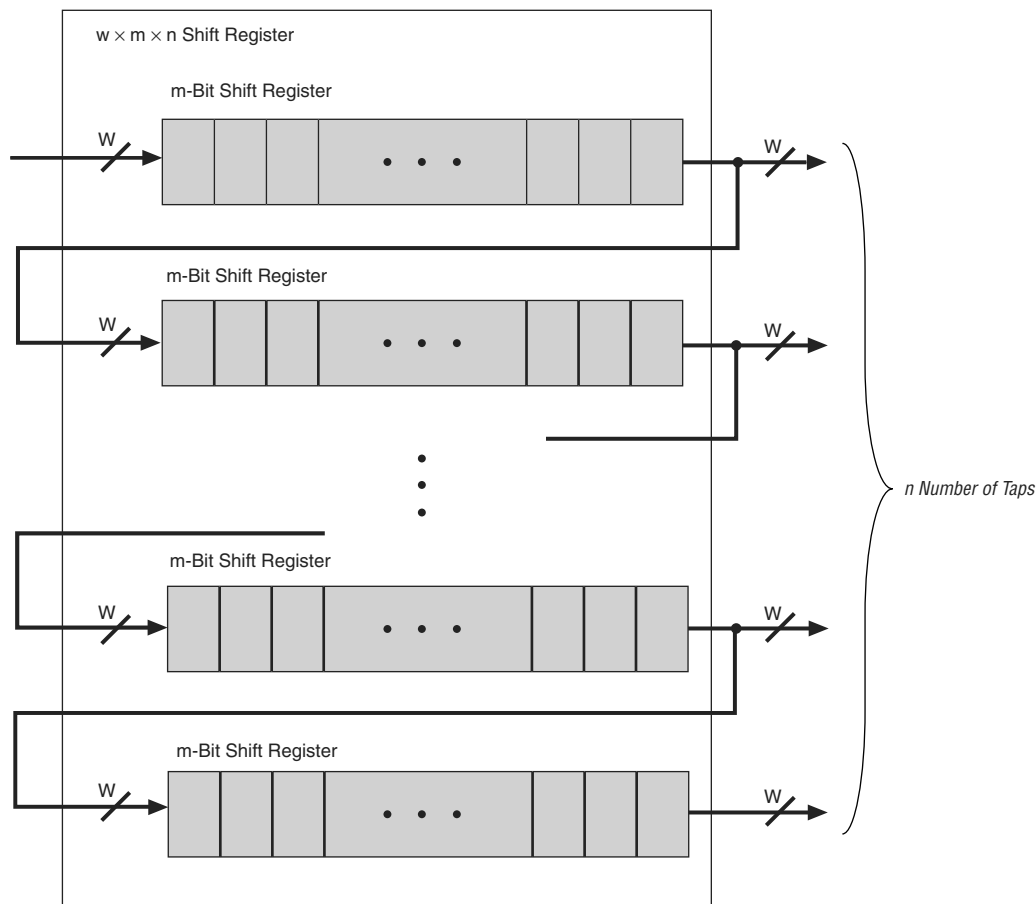
Table 1-10 lists the revision history for this chapter.

**Table 1-10. Document Revision History**

Date	Version	Changes
March 2016	2.0	<ul style="list-style-type: none"> <li>■ Updated Table 1-4 and Table 1-5 to remove support for the N148 package.</li> <li>■ Updated Figure 1-2 to remove support for the N148 package.</li> </ul>
April 2014	1.9	Updated “Packaging Ordering Information for the Cyclone IV E Device”.
May 2013	1.8	Updated Table 1-3, Table 1-6 and Figure 1-3 to add new device options and packages.
February 2013	1.7	Updated Table 1-3, Table 1-6 and Figure 1-3 to add new device options and packages.
October 2012	1.6	Updated Table 1-3 and Table 1-4.
November 2011	1.5	<ul style="list-style-type: none"> <li>■ Updated “Cyclone IV Device Family Features” section.</li> <li>■ Updated Figure 1-2 and Figure 1-3.</li> </ul>
December 2010	1.4	<ul style="list-style-type: none"> <li>■ Updated for the Quartus II software version 10.1 release.</li> <li>■ Added Cyclone IV E new device package information.</li> <li>■ Updated Table 1-1, Table 1-2, Table 1-3, Table 1-5, and Table 1-6.</li> <li>■ Updated Figure 1-3.</li> <li>■ Minor text edits.</li> </ul>
July 2010	1.3	Updated Table 1-2 to include F484 package information.
March 2010	1.2	<ul style="list-style-type: none"> <li>■ Updated Table 1-3 and Table 1-6.</li> <li>■ Updated Figure 1-3.</li> <li>■ Minor text edits.</li> </ul>
February 2010	1.1	<ul style="list-style-type: none"> <li>■ Added Cyclone IV E devices in Table 1-1, Table 1-3, and Table 1-6 for the Quartus II software version 9.1 SP1 release.</li> <li>■ Added the “Cyclone IV Device Family Speed Grades” and “Configuration” sections.</li> <li>■ Added Figure 1-3 to include Cyclone IV E Device Packaging Ordering Information.</li> <li>■ Updated Table 1-2, Table 1-4, and Table 1-5 for Cyclone IV GX devices.</li> <li>■ Minor text edits.</li> </ul>
November 2009	1.0	Initial release.

Figure 3-12 shows the Cyclone IV devices M9K memory block in shift register mode.

**Figure 3-12. Cyclone IV Devices Shift Register Mode Configuration**



## ROM Mode

Cyclone IV devices M9K memory blocks support ROM mode. A `.mif` initializes the ROM contents of these blocks. The address lines of the ROM are registered. The outputs can be registered or unregistered. The ROM read operation is identical to the read operation in the single-port RAM configuration.

## FIFO Buffer Mode

Cyclone IV devices M9K memory blocks support single-clock or dual-clock FIFO buffers. Dual clock FIFO buffers are useful when transferring data from one clock domain to another clock domain. Cyclone IV devices M9K memory blocks do not support simultaneous read and write from an empty FIFO buffer.



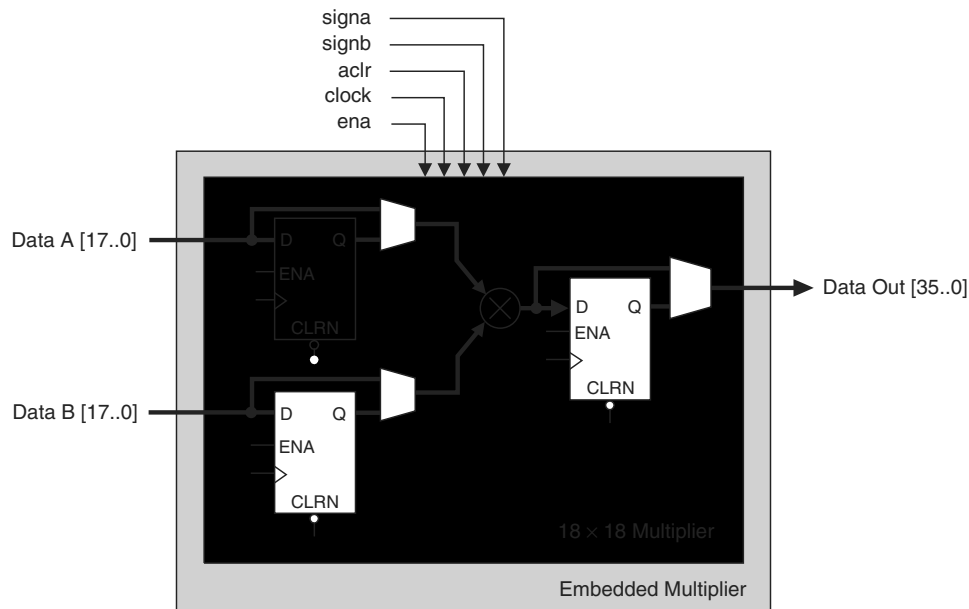
For more information about FIFO buffers, refer to the *Single- and Dual-Clock FIFO Megafunction User Guide*.

## 18-Bit Multipliers

You can configure each embedded multiplier to support a single  $18 \times 18$  multiplier for input widths of 10 to 18 bits.

Figure 4-3 shows the embedded multiplier configured to support an 18-bit multiplier.

**Figure 4-3. 18-Bit Multiplier Mode**



All 18-bit multiplier inputs and results are independently sent through registers. The multiplier inputs can accept signed integers, unsigned integers, or a combination of both. Also, you can dynamically change the `signa` and `signb` signals and send these signals through dedicated input registers.

## 5. Clock Networks and PLLs in Cyclone IV Devices

CYIV-51005-2.4

This chapter describes the hierarchical clock networks and phase-locked loops (PLLs) with advanced features in the Cyclone® IV device family. It includes details about the ability to reconfigure the PLL counter clock frequency and phase shift in real time, allowing you to sweep PLL output frequencies and dynamically adjust the output clock phase shift.



The Quartus® II software enables the PLLs and their features without external devices.

This chapter contains the following sections:

- “Clock Networks” on page 5–1
- “PLLs in Cyclone IV Devices” on page 5–18
- “Cyclone IV PLL Hardware Overview” on page 5–20
- “Clock Feedback Modes” on page 5–23
- “Hardware Features” on page 5–26
- “Programmable Bandwidth” on page 5–32
- “Phase Shift Implementation” on page 5–32
- “PLL Cascading” on page 5–33
- “PLL Reconfiguration” on page 5–34
- “Spread-Spectrum Clocking” on page 5–41
- “PLL Specifications” on page 5–41

### Clock Networks

The Cyclone IV GX device provides up to 12 dedicated clock pins (CLK[15..4]) that can drive the global clocks (GCLKs). Cyclone IV GX devices support four dedicated clock pins on each side of the device except the left side. These clock pins can drive up to 30 GCLKs.

The Cyclone IV E device provides up to 15 dedicated clock pins (CLK[15..1]) that can drive up to 20 GCLKs. Cyclone IV E devices support three dedicated clock pins on the left side and four dedicated clock pins on the top, right, and bottom sides of the device except EP4CE6 and EP4CE10 devices. EP4CE6 and EP4CE10 devices only support three dedicated clock pins on the left side and four dedicated clock pins on the right side of the device.

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For more information about the number of GCLK networks in each device density, refer to the *Cyclone IV FPGA Device Family Overview* chapter.

## GCLK Network

GCLKs drive throughout the entire device, feeding all device quadrants. All resources in the device (I/O elements, logic array blocks (LABs), dedicated multiplier blocks, and M9K memory blocks) can use GCLKs as clock sources. Use these clock network resources for control signals, such as clock enables and clears fed by an external pin. Internal logic can also drive GCLKs for internally generated GCLKs and asynchronous clears, clock enables, or other control signals with high fan-out.

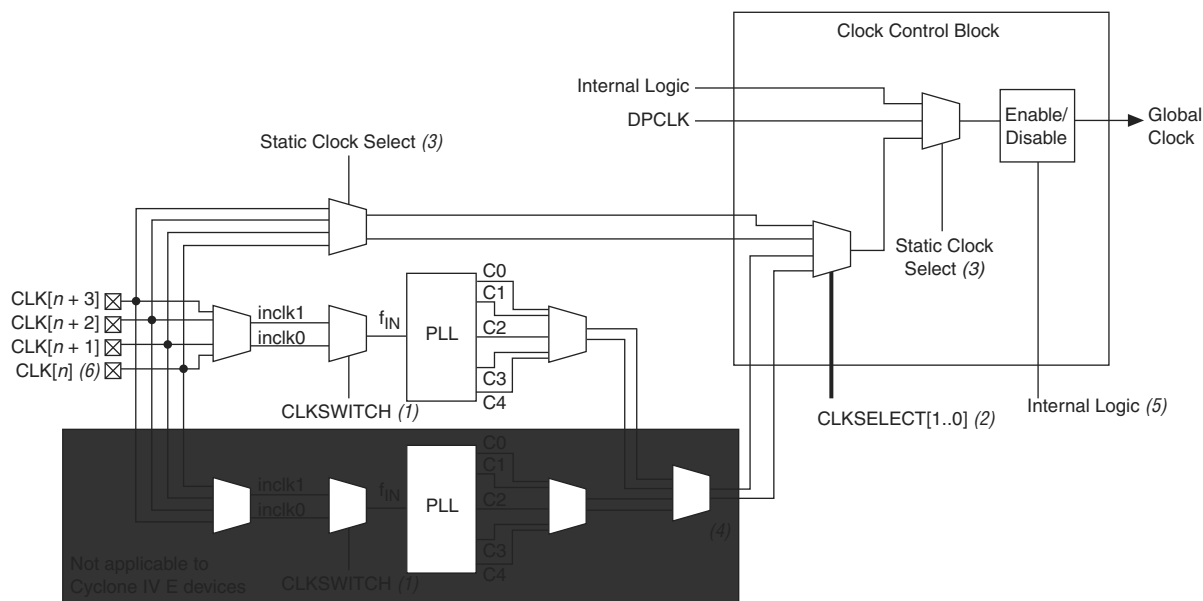
Table 5-1, Table 5-2 on page 5-4, and Table 5-3 on page 5-7 list the connectivity of the clock sources to the GCLK networks.

**Table 5-1. GCLK Network Connections for EP4CGX15, EP4CGX22, and EP4CGX30 <sup>(1)</sup>, <sup>(2)</sup> (Part 1 of 2)**

GCLK Network Clock Sources	GCLK Networks																			
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
CLK4/DIFFCLK_2n	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—
CLK5/DIFFCLK_2p	—	—	—	—	—	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—
CLK6/DIFFCLK_3n	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—
CLK7/DIFFCLK_3p	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—
CLK8/DIFFCLK_5n	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—
CLK9/DIFFCLK_5p	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—	—	—	—	—	—
CLK10/DIFFCLK_4n/RE FCLK1n	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—
CLK11/DIFFCLK_4p/RE FCLK1p	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—
CLK12/DIFFCLK_7p/RE FCLK0p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓
CLK13/DIFFCLK_7n/RE FCLK0n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—
CLK14/DIFFCLK_6p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓
CLK15/DIFFCLK_6n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—
PLL_1_C0	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—
PLL_1_C1	—	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓
PLL_1_C2	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	—
PLL_1_C3	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—
PLL_1_C4	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓
PLL_2_C0	✓	—	—	✓	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—
PLL_2_C1	—	✓	—	—	✓	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—
PLL_2_C2	✓	—	✓	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—
PLL_2_C3	—	✓	—	✓	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—
PLL_2_C4	—	—	✓	—	✓	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—
PLL_3_C0	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—	✓	—	—	✓	—

Figure 5-1 shows the clock control block.

**Figure 5-1. Clock Control Block**



**Notes to Figure 5-1:**

- (1) The `clkswitch` signal can either be set through the configuration file or dynamically set when using the manual PLL switchover feature. The output of the multiplexer is the input clock ( $f_{IN}$ ) for the PLL.
- (2) The `clkselect[1..0]` signals are fed by internal logic and are used to dynamically select the clock source for the GCLK when the device is in user mode.
- (3) The static clock select signals are set in the configuration file. Therefore, dynamic control when the device is in user mode is not feasible.
- (4) Two out of four PLL clock outputs are selected from adjacent PLLs to drive into the clock control block.
- (5) You can use internal logic to enable or disable the GCLK in user mode.
- (6) `CLK[n]` is not available on the left side of Cyclone IV E devices.

Each PLL generates five clock outputs through the `c[4..0]` counters. Two of these clocks can drive the GCLK through a clock control block, as shown in Figure 5-1.





For more information about how to use the clock control block in the Quartus II software, refer to the *ALTCLKCTRL Megafunction User Guide*.

## Differential SSTL I/O Standard Support in Cyclone IV Devices

The differential SSTL I/O standard is a memory-bus standard used for applications such as high-speed DDR SDRAM interfaces. Cyclone IV devices support differential SSTL-2 and SSTL-18 I/O standards. The differential SSTL output standard is only supported at PLL#\_CLKOUT pins using two single-ended SSTL output buffers (PLL#\_CLKOUT<sub>p</sub> and PLL#\_CLKOUT<sub>n</sub>), with the second output programmed to have opposite polarity. The differential SSTL input standard is supported on the GCLK pins only, treating differential inputs as two single-ended SSTL and only decoding one of them.

The differential SSTL I/O standard requires two differential inputs with an external reference voltage (V<sub>REF</sub>) as well as an external termination voltage (V<sub>TT</sub>) of  $0.5 \times V_{CCIO}$  to which termination resistors are connected.


 For differential SSTL electrical specifications, refer to “Differential I/O Standard Termination” on page 6-15 and the *Cyclone IV Device Datasheet* chapter.


 Figure 6-8 on page 6-15 shows the differential SSTL Class I and Class II interface.

## Differential HSTL I/O Standard Support in Cyclone IV Devices

The differential HSTL I/O standard is used for the applications designed to operate in 0 V to 1.2 V, 0 V to 1.5 V, or 0 V to 1.8 V HSTL logic switching range. Cyclone IV devices support differential HSTL-18, HSTL-15, and HSTL-12 I/O standards. The differential HSTL input standard is available on GCLK pins only, treating the differential inputs as two single-ended HSTL and only decoding one of them. The differential HSTL output standard is only supported at the PLL#\_CLKOUT pins using two single-ended HSTL output buffers (PLL#\_CLKOUT<sub>p</sub> and PLL#\_CLKOUT<sub>n</sub>), with the second output programmed to have opposite polarity.

The differential HSTL I/O standard requires two differential inputs with an external reference voltage (V<sub>REF</sub>), as well as an external termination voltage (V<sub>TT</sub>) of  $0.5 \times V_{CCIO}$  to which termination resistors are connected.

 For differential HSTL signaling characteristics, refer to “Differential I/O Standard Termination” on page 6-15 and the *Cyclone IV Device Datasheet* chapter.

 Figure 6-7 on page 6-15 shows the differential HSTL Class I and Class II interface.

## True Differential Output Buffer Feature

Cyclone IV devices true differential transmitters offer programmable pre-emphasis—you can turn it on or off. The default setting is on.

### Programmable Pre-Emphasis

The programmable pre-emphasis boosts the high frequencies of the output signal to compensate the frequency-dependant attenuation of the transmission line to maximize the data eye opening at the far-end receiver. Without pre-emphasis, the output current is limited by the V<sub>OD</sub> specification and the output impedance of the transmitter. At high frequency, the slew rate may not be fast enough to reach full V<sub>OD</sub>.



# 7. External Memory Interfaces in Cyclone IV Devices

CYIV-51007-2.6

This chapter describes the memory interface pin support and the external memory interface features of Cyclone® IV devices.

In addition to an abundant supply of on-chip memory, Cyclone IV devices can easily interface with a broad range of external memory devices, including DDR2 SDRAM, DDR SDRAM, and QDR II SRAM. External memory devices are an important system component of a wide range of image processing, storage, communications, and general embedded applications.



Altera recommends that you construct all DDR2 or DDR SDRAM external memory interfaces using the Altera® ALTMEMPHY megafunction. You can implement the controller function using the Altera DDR2 or DDR SDRAM memory controllers, third-party controllers, or a custom controller for unique application needs. Cyclone IV devices support QDR II interfaces electrically, but Altera does not supply controller or physical layer (PHY) megafunctions for QDR II interfaces.

This chapter includes the following sections:

- “Cyclone IV Devices Memory Interfaces Pin Support” on page 7-2
- “Cyclone IV Devices Memory Interfaces Features” on page 7-12



For more information about supported maximum clock rate, device and pin planning, IP implementation, and device termination, refer to the *External Memory Interface Handbook*.

four devices. During the first configuration cycle, the master device reads its configuration data from the serial configuration device while holding `nCEO` high. After completing its configuration cycle, the master device drives `nCE` low and sends the second copy of the configuration data to all three slave devices, configuring them simultaneously.

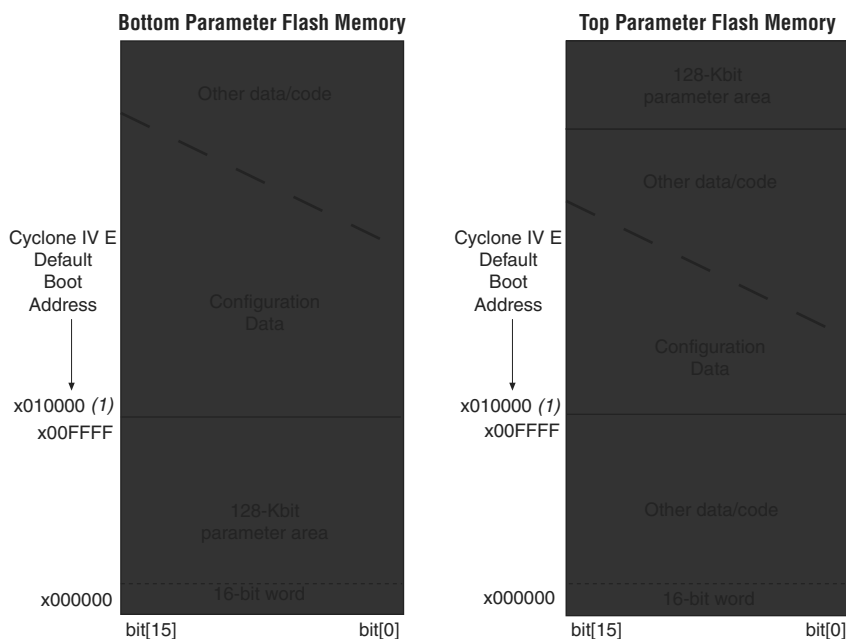
The advantage of the setup in Figure 8-4 is that you can have a different `.sof` for the master device. However, all the slave devices must be configured with the same `.sof`. You can either compress or uncompress the `.sof` in this configuration method.



You can still use this method if the master and slave devices use the same `.sof`.

The default configuration boot address allows the system to use special parameter blocks in the flash memory map. Parameter blocks are at the top or bottom of the memory map. Figure 8–12 shows the configuration boot address in the AP configuration scheme. You can change the default configuration default boot address 0x010000 to any desired address using the APFC\_BOOT\_ADDR JTAG instruction. For more information about the APFC\_BOOT\_ADDR JTAG instruction, refer to “JTAG Instructions” on page 8–57.

**Figure 8–12. Configuration Boot Address in AP Flash Memory Map**



**Note to Figure 8–12:**

(1) The default configuration boot address is x010000 when represented in 16-bit word addressing.

## PS Configuration

You can perform PS configuration on Cyclone IV devices with an external intelligent host, such as a MAX<sup>®</sup> II device, microprocessor with flash memory, or a download cable. In the PS scheme, an external host controls the configuration. Configuration data is clocked into the target Cyclone IV device through DATA[0] at each rising edge of DCLK.

If your system already contains a common flash interface (CFI) flash memory, you can use it for Cyclone IV device configuration storage as well. The MAX II PFL feature provides an efficient method to program CFI flash memory devices through the JTAG interface and the logic to control the configuration from the flash memory device to the Cyclone IV device.



For more information about the PFL, refer to *AN 386: Using the Parallel Flash Loader with the Quartus II Software*.



Cyclone IV devices do not support enhanced configuration devices for PS configuration.

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## Section I. Transceivers

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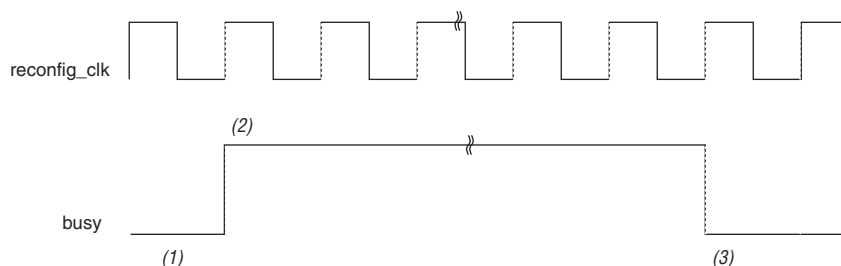
Table 1–30 lists the revision history for this chapter.

**Table 1–30. Document Revision History**

Date	Version	Changes
February 2015	3.7	<ul style="list-style-type: none"> <li>■ Updated the GiGE row in Table 1–14.</li> <li>■ Updated the “GIGE Mode” section.</li> <li>■ Updated the note in the “Clock Frequency Compensation” section.</li> </ul>
October 2013	3.6	Updated Figure 1–15 and Table 1–4.
May 2013	3.5	Updated Table 1–27 by setting “rx_locktodata” and “rx_locktorefclk” to “Input”
October 2012	3.4	<ul style="list-style-type: none"> <li>■ Updated the data rate for the V-by-one protocol and the F324 package support in HD-SDI in Table 1–1.</li> <li>■ Updated note (1) to Figure 1–27.</li> <li>■ Added latency information to Figure 1–67.</li> </ul>
November 2011	3.3	<ul style="list-style-type: none"> <li>■ Updated “Word Aligner” and “Basic Mode” sections.</li> <li>■ Updated Figure 1–37.</li> </ul>
December 2010	3.2	<ul style="list-style-type: none"> <li>■ Updated for the Quartus II software version 10.1 release.</li> <li>■ Updated Table 1–1, Table 1–5, Table 1–11, Table 1–14, Table 1–24, Table 1–25, Table 1–26, Table 1–27, Table 1–28, and Table 1–29.</li> <li>■ Updated “8B/10B Encoder”, “Transmitter Output Buffer”, “Receiver Input Buffer”, “Clock Data Recovery”, “Miscellaneous Transmitter PCS Features”, “Miscellaneous Receiver PCS Feature”, “Input Reference Clocking”, “PCI Express (PIPE) Mode”, “Channel Deskewing”, “Lane Synchronization”, “Serial Loopback”, and “Self Test Modes” sections.</li> <li>■ Added Figure 1–9, Figure 1–10, Figure 1–19, Figure 1–20, and Figure 1–43.</li> <li>■ Updated Figure 1–53, Figure 1–55, Figure 1–59, Figure 1–60, Figure 1–69, Figure 1–70, Figure 1–71, Figure 1–72, Figure 1–73, and Figure 1–74.</li> </ul>
November 2010	3.1	Updated Introductory information.
July 2010	3.0	<ul style="list-style-type: none"> <li>■ Updated information for the Quartus II software version 10.0 release.</li> <li>■ Reset control, power down, and dynamic reconfiguration information moved to new <i>Cyclone IV Reset Control and Power Down</i> and <i>Cyclone IV Dynamic Reconfiguration</i> chapters.</li> </ul>

Figure 3-3 shows the timing diagram for a offset cancellation process.

**Figure 3-3. Dynamic Reconfiguration Signals Transition during Offset Cancellation**



**Notes to Figure 3-3:**

- (1) After device power up, the `busy` signal remains low for the first `reconfig_clk` cycle.
- (2) The `busy` signal then gets asserted for the second `reconfig_clk` cycle, when the dynamic reconfiguration controller initiates the offset cancellation process.
- (3) The deassertion of the `busy` signal indicates the successful completion of the offset cancellation process.

### Functional Simulation of the Offset Cancellation Process

You must connect the `ALTGX_RECONFIG` instances to the `ALTGX` instances in your design for functional simulation. Functional simulation uses a reduced timing model of the dynamic reconfiguration controller. Therefore, the duration of the offset cancellation process is 16 `reconfig_clk` clock cycles for functional simulation only. The `gxb_powerdown` signal must not be asserted during the offset cancellation sequence (for functional simulation and silicon).

## Dynamic Reconfiguration Modes

When you enable the dynamic reconfiguration feature, you can reconfigure the following portions of each transceiver channel dynamically, without powering down the other transceiver channels or the FPGA fabric of the device:

- Analog (PMA) controls reconfiguration
- Channel reconfiguration
- PLL reconfiguration

Table 3-3 lists the supported dynamic reconfiguration modes for Cyclone IV GX devices.

**Table 3-3. Cyclone IV GX Supported Dynamic Reconfiguration Mode (Part 1 of 2)**

Dynamic Reconfiguration Supported Mode	Operational Mode			Quartus II Instances			.mif Requirements
	Transmitter Only	Receiver Only	Transmitter and Receiver Only	ALTGX	ALTGX_RECONFIG	ALTPLL_RECONFIG	
Offset Cancellation	—	✓	✓	✓	✓	—	—
Analog (PMA) Controls Reconfiguration	✓	✓	✓	✓	✓	—	—

### PMA Control Ports Used in a Read Transaction

- tx\_vodctrl\_out is 3 bits per channel
- tx\_preemp\_out is 5 bits per channel
- rx\_eqdcgain\_out is 2 bits per channel
- rx\_eqctrl\_out is 4 bits per channel

For example, assume the number of channels controlled by the dynamic reconfiguration controller is two, tx\_vodctrl\_out is 6 bits wide.

### Write Transaction

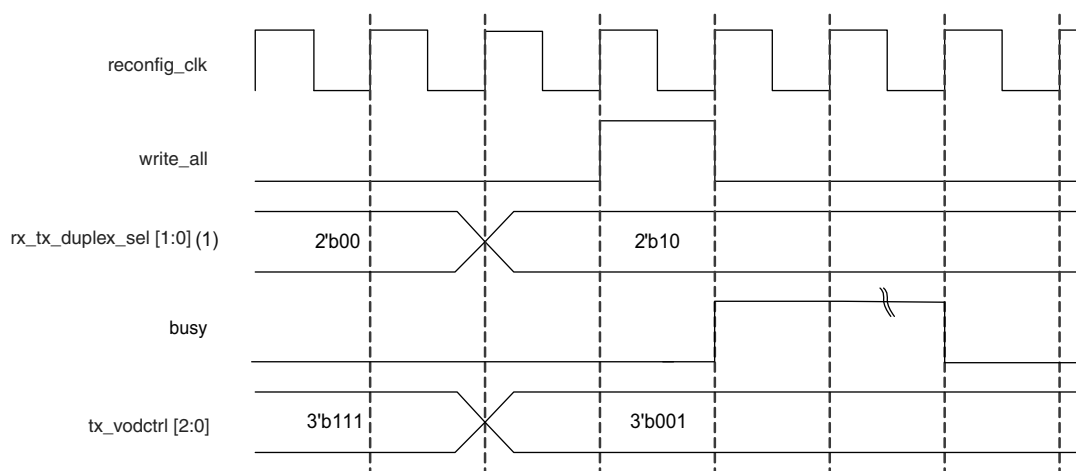
The value you set at the selected PMA control ports is written to all the transceiver channels connected to the ALTGX\_RECONFIG instance.

For example, assume you have enabled tx\_vodctrl in the ALTGX\_RECONFIG MegaWizard Plug-In Manager to reconfigure the V<sub>OD</sub> of the transceiver channels. To complete a write transaction to reconfigure the V<sub>OD</sub>, perform the following steps:

1. Before you initiate a write transaction, set the selected PMA control ports to the desired settings (for example, tx\_vodctrl = 3'b001).
2. Set the rx\_tx\_duplex\_sel port to 2'b10 so that only the transmit PMA controls are written to the transceiver channel.
3. Ensure that the busy signal is low before you start a write transaction.
4. Assert the write\_all signal for one reconfig\_clk clock cycle. This initiates the write transaction.
5. The busy output status signal is asserted high to indicate that the dynamic reconfiguration controller is busy writing the PMA control values. When the write transaction has completed, the busy signal goes low.

Figure 3-6 shows the write transaction for Method 2.

**Figure 3-6. Write Transaction Waveform—Use the same control signal for all the channels Option**

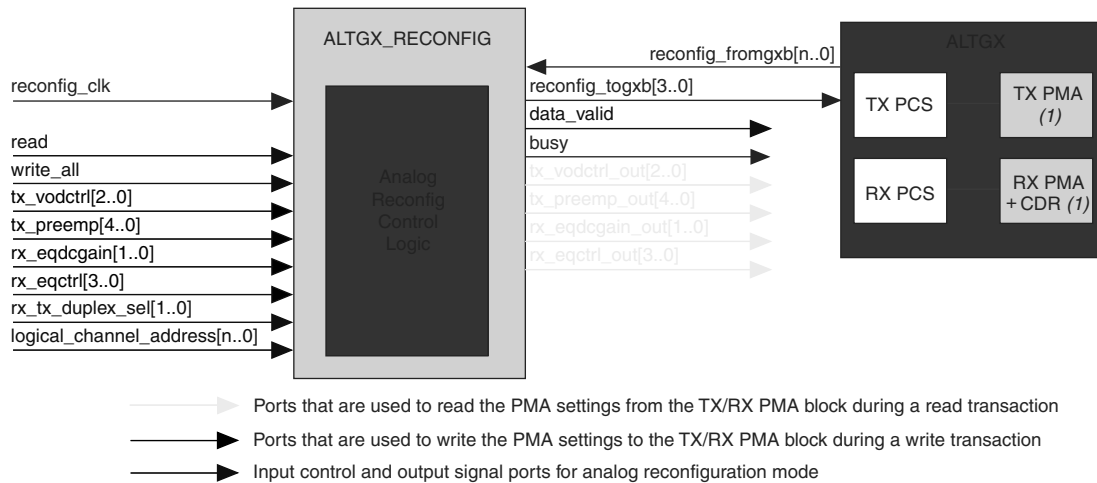


**Note to Figure 3-6:**

(1) In this waveform example, you want to write to only the transmitter portion of the channel.

Figure 3–9 shows the connection for PMA reconfiguration mode.

**Figure 3–9. ALTGX and ALTGX\_RECONFIG Connection for PMA Reconfiguration Mode**



**Note to Figure 3–9:**

(1) This block can be reconfigured in PMA reconfiguration mode.

## Transceiver Channel Reconfiguration Mode

You can dynamically reconfigure the transceiver channel from an existing functional mode to a different functional mode by selecting the **Channel Reconfiguration** option in ALTGX and ALTGX\_RECONFIG MegaWizards. The blocks that are reconfigured by channel reconfiguration mode are the PCS and RX PMA blocks of a transceiver channel.



For more information about reconfiguring the RX PMA blocks of the transceiver channel using channel reconfiguration mode, you can refer to “Data Rate Reconfiguration Mode Using RX Local Divider” on page 3–26.

In channel reconfiguration, only a write transaction can occur; no read transactions are allowed. You can optionally choose to trigger `write_all` once by selecting the continuous write operation in the ALTGX\_RECONFIG MegaWizard Plug-In Manager. The Quartus II software then continuously writes all the words required for reconfiguration.

For channel reconfiguration, `.mif` files are required to dynamically reconfigure the transceivers channels in channel reconfiguration modes. The `.mif` carries the reconfiguration information that will be used to reconfigure the transceivers channel dynamically on-the-fly. The `.mif` contents is generated automatically when you select the **Generate GXB Reconfig MIF** option in the Quartus II software setting. For different `.mif` settings, you need to later reconfigure and recompile the ALTGX MegaWizard to generate the `.mif` based on the required reconfiguration settings.

The dynamic reconfiguration controller can optionally perform a continuous write operation or a regular write operation of the `.mif` contents in terms of word size (16-bit data) to the transceivers channel that is selected for reconfiguration.

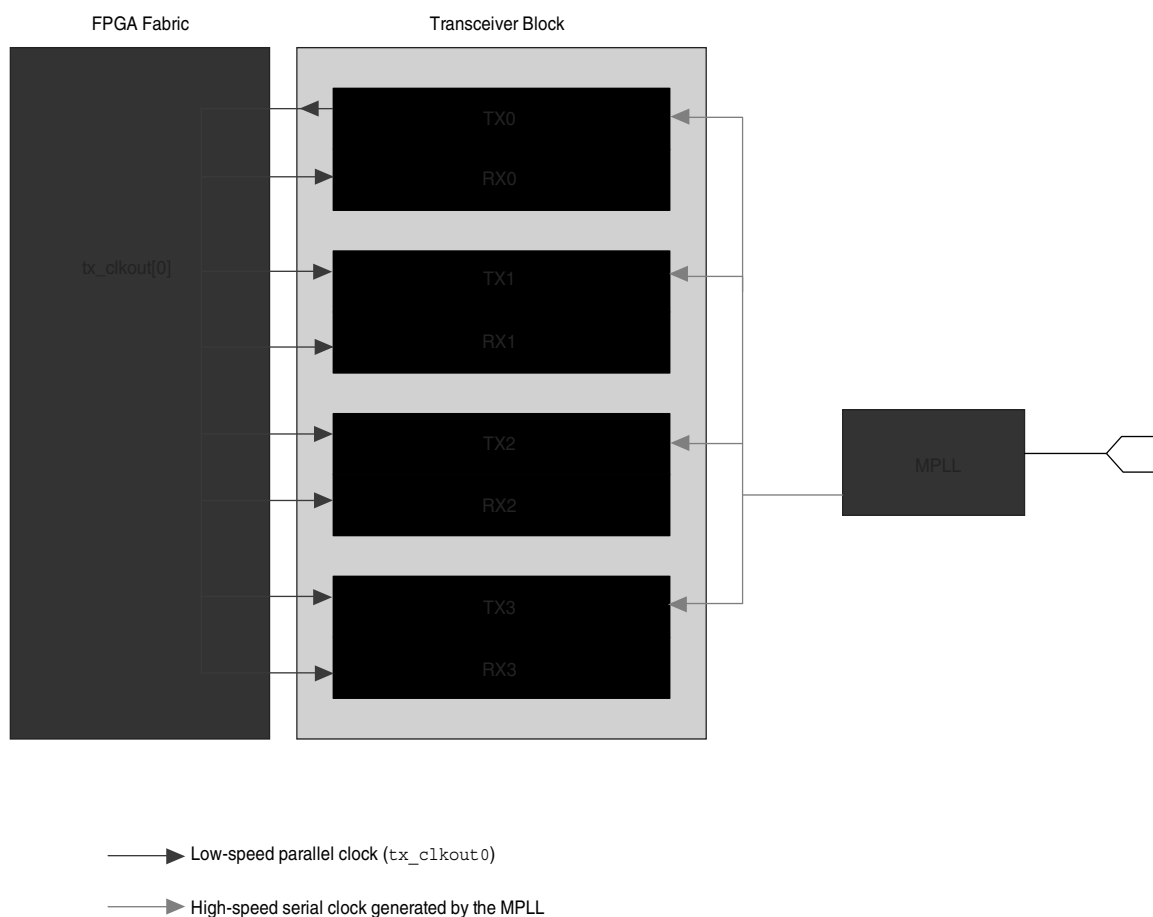


### Option 1: Share a Single Transmitter Core Clock Between Receivers

- Enable this option if you want tx\_clkout of the first channel (channel 0) of the transceiver block to provide the read clock to the Receive Phase Compensation FIFOs of the remaining receiver channels in the transceiver block.
- This option is typically enabled when all the channels of a transceiver block are in a Basic or Protocol configuration with rate matching enabled and are reconfigured to another Basic or Protocol configuration with rate matching enabled.

Figure 3–13 shows the sharing of channel 0's tx\_clkout between all four channels of a transceiver block.

**Figure 3–13. Option 1 for Receiver Core Clocking (Channel Reconfiguration Mode)**

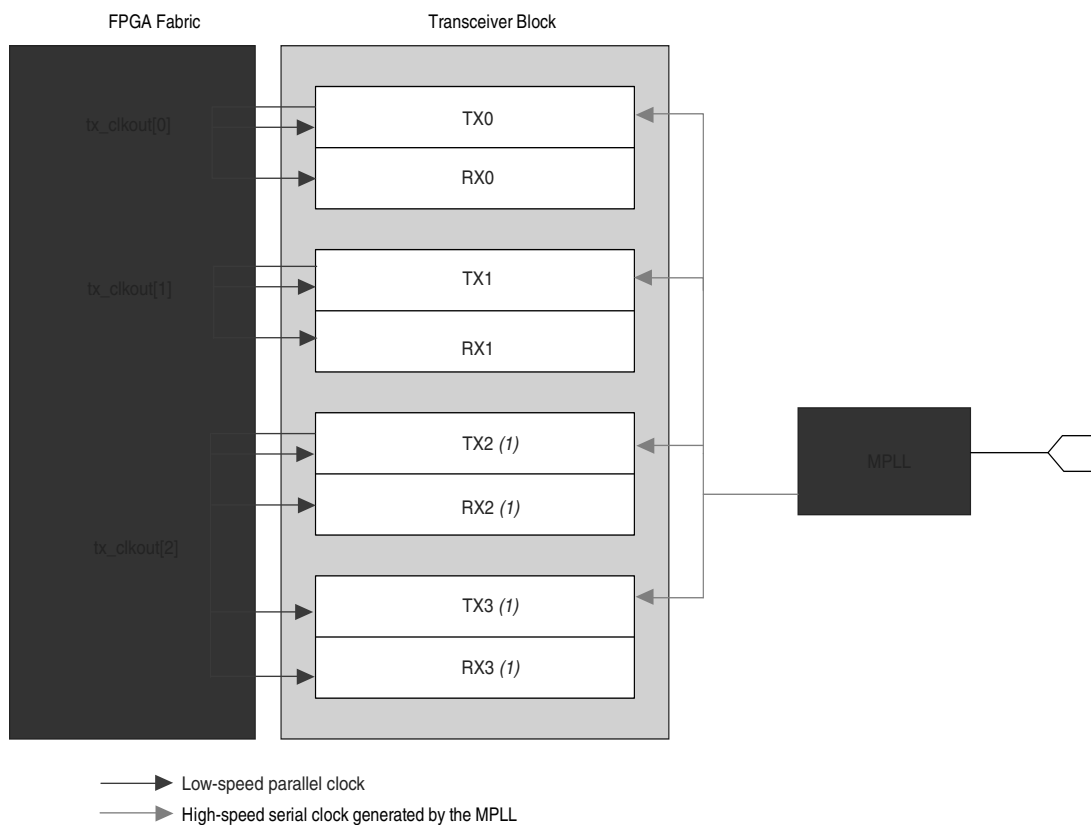


**Option 2: Use the Respective Channel Transmitter Core Clocks**

- Enable this option if you want the individual transmitter channel's tx\_clkout signal to provide the read clock to its respective Receive Phase Compensation FIFO.
- This option is typically enabled when all the transceiver channels have rate matching enabled with different data rates and are reconfigured to another Basic or Protocol functional mode with rate matching enabled.

Figure 3–14 shows the respective tx\_clkout of each channel clocking the respective channels of a transceiver block.

**Figure 3–14. Option 2 for Receiver Core Clocking (Channel Reconfiguration Mode)**

**Note to Figure 3–14:**

- (1) Assuming channel 2 and 3 are running at the same data rate with rate matcher enabled and are reconfigured to another Basic or Protocol functional mode with rate matching enabled.



**Table 1–7. Bus Hold Parameter for Cyclone IV Devices (Part 2 of 2) <sup>(1)</sup>**

Parameter	Condition	V <sub>CCIO</sub> (V)												Unit
		1.2		1.5		1.8		2.5		3.0		3.3		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
Bus hold trip point	—	0.3	0.9	0.375	1.125	0.68	1.07	0.7	1.7	0.8	2	0.8	2	V

**Note to Table 1–7:**

(1) Bus hold trip points are based on the calculated input voltages from the JEDEC standard.

## OCT Specifications

Table 1–8 lists the variation of OCT without calibration across process, temperature, and voltage (PVT).

**Table 1–8. Series OCT Without Calibration Specifications for Cyclone IV Devices**

Description	$V_{CCIO}$ (V)	Resistance Tolerance		Unit
		Commercial Maximum	Industrial, Extended industrial, and Automotive Maximum	
Series OCT without calibration	3.0	±30	±40	%
	2.5	±30	±40	%
	1.8	±40	±50	%
	1.5	±50	±50	%
	1.2	±50	±50	%

OCT calibration is automatically performed at device power-up for OCT-enabled I/Os.

Table 1–9 lists the OCT calibration accuracy at device power-up.

**Table 1–9. Series OCT with Calibration at Device Power-Up Specifications for Cyclone IV Devices <sup>(1)</sup>**

Description	$V_{CCIO}$ (V)	Calibration Accuracy		Unit
		Commercial Maximum	Industrial, Extended industrial, and Automotive Maximum	
Series OCT with calibration at device power-up	3.0	±10	±10	%
	2.5	±10	±10	%
	1.8	±10	±10	%
	1.5	±10	±10	%
	1.2	±10	±10	%

**Note to Table 1–9:**

(1) This specification is not applicable to EP4CGX15, EP4CGX22, and EP4CGX30 devices.

**Table 1–35. Emulated LVDS Transmitter Timing Specifications for Cyclone IV Devices <sup>(1), (3)</sup> (Part 2 of 2)**

Symbol	Modes	C6		C7, I7		C8, A7		C8L, I8L		C9L		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
t <sub>DUTY</sub>	—	45	55	45	55	45	55	45	55	45	55	%
TCCS	—	—	200	—	200	—	200	—	200	—	200	ps
Output jitter (peak to peak)	—	—	500	—	500	—	550	—	600	—	700	ps
t <sub>LOCK</sub> <sup>(2)</sup>	—	—	1	—	1	—	1	—	1	—	1	ms

**Notes to Table 1–35:**

- (1) Cyclone IV E—emulated LVDS transmitter is supported at the output pin of all I/O Banks.  
Cyclone IV GX—emulated LVDS transmitter is supported at the output pin of I/O Banks 3, 4, 5, 6, 7, 8, and 9.
- (2) t<sub>LOCK</sub> is the time required for the PLL to lock from the end-of-device configuration.
- (3) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.

**Table 1–36. LVDS Receiver Timing Specifications for Cyclone IV Devices <sup>(1), (3)</sup>**

Symbol	Modes	C6		C7, I7		C8, A7		C8L, I8L		C9L		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
f <sub>HCLK</sub> (input clock frequency)	×10	10	437.5	10	370	10	320	10	320	10	250	MHz
	×8	10	437.5	10	370	10	320	10	320	10	250	MHz
	×7	10	437.5	10	370	10	320	10	320	10	250	MHz
	×4	10	437.5	10	370	10	320	10	320	10	250	MHz
	×2	10	437.5	10	370	10	320	10	320	10	250	MHz
	×1	10	437.5	10	402.5	10	402.5	10	362	10	265	MHz
HSIODR	×10	100	875	100	740	100	640	100	640	100	500	Mbps
	×8	80	875	80	740	80	640	80	640	80	500	Mbps
	×7	70	875	70	740	70	640	70	640	70	500	Mbps
	×4	40	875	40	740	40	640	40	640	40	500	Mbps
	×2	20	875	20	740	20	640	20	640	20	500	Mbps
	×1	10	437.5	10	402.5	10	402.5	10	362	10	265	Mbps
SW	—	—	400	—	400	—	400	—	550	—	640	ps
Input jitter tolerance	—	—	500	—	500	—	550	—	600	—	700	ps
t <sub>LOCK</sub> <sup>(2)</sup>	—	—	1	—	1	—	1	—	1	—	1	ms

**Notes to Table 1–36:**

- (1) Cyclone IV E—LVDS receiver is supported at all I/O Banks.  
Cyclone IV GX—LVDS receiver is supported at I/O Banks 3, 4, 5, 6, 7, 8, and 9.
- (2) t<sub>LOCK</sub> is the time required for the PLL to lock from the end-of-device configuration.
- (3) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.

## External Memory Interface Specifications

The external memory interfaces for Cyclone IV devices are auto-calibrating and easy to implement.