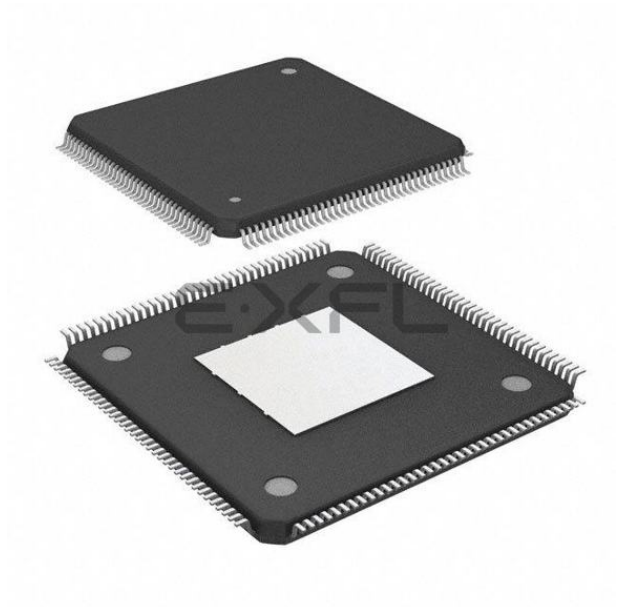

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Details	
Product Status	Active
Number of LABs/CLBs	392
Number of Logic Elements/Cells	6272
Total RAM Bits	276480
Number of I/O	91
Number of Gates	-
Voltage - Supply	0.97V ~ 1.03V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	144-LQFP Exposed Pad
Supplier Device Package	144-EQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce6e22c8l

Chapter 11. Power Requirements for Cyclone IV Devices

Table 5–5. Cyclone IV GX PLL Features (Part 2 of 2)

Features	Availability									
	General Purpose PLLs				Multipurpose PLLs					
	PLL_1 (1), (10)	PLL_2 (1), (10)	PLL_3 (2)	PLL_4 (3)	PLL_1 (4)	PLL_2 (4)	PLL_5 (1), (10)	PLL_6 (1), (10)	PLL_7 (1)	PLL_8 (1)
Input clock switchover	✓									
User mode reconfiguration	✓									
Loss of lock detection	✓									
PLL drives TX Serial Clock, TX Load Enable, and TX Parallel Clock	✓	✓	—	—	✓					
VCO output drives RX clock data recovery (CDR) clock	—				✓					
PLL drives FREF for ppm detect	✓	✓	—	—	✓					

Notes to Table 5–5:

(1) This is only applicable to EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices in F672 and F896 package.

(2) This is applicable to all Cyclone IV devices.

(3) This is applicable to all Cyclone IV devices except EP4CGX15 devices in all packages, EP4CGX22, and EP4CGX30 devices in F169 package.

(4) This is only applicable to EP4CGX15, EP4CGX22, and all EP4CGX30 devices except EP4CGX30 in the F484 package..

(5) C counters range from 1 through 512 if the output clock uses a 50% duty cycle. For any output clocks using a non-50% duty cycle, the post-scale counters range from 1 through 256.

(6) These clock pins can access the GCLK networks.

(7) These clock pins are only available in EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices and cannot access the GCLK networks. CLK[17,19,20,21]p can be used as single-ended clock input pins.

(8) Only applicable if the input clock jitter is in the input jitter tolerance specifications.

(9) The smallest phase shift is determined by the voltage-controlled oscillator (VCO) period divided by eight. For degree increments, Cyclone IV GX devices can shift all output frequencies in increments of at least 45°. Smaller degree increments are possible depending on the frequency and divide parameters.

(10) This is applicable to the EP4CGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices in F484 package.

Table 5–6 lists the features available in Cyclone IV E PLLs.

Table 5–6. Cyclone IV E PLL Features (Part 1 of 2)

Hardware Features	Availability
C (output counters)	5
M, N, C counter sizes	1 to 512 (1)
Dedicated clock outputs	1 single-ended or 1 differential pair
Clock input pins	4 single-ended or 2 differential pairs
Spread-spectrum input clock tracking	✓ (2)
PLL cascading	Through GCLK
Compensation modes	Source-Synchronous Mode, No Compensation Mode, Normal Mode, and Zero Delay Buffer Mode
Phase shift resolution	Down to 96-ps increments (3)
Programmable duty cycle	✓
Output counter cascading	✓
Input clock switchover	✓
User mode reconfiguration	✓

Clock Switchover

The clock switchover feature allows the PLL to switch between two reference input clocks. Use this feature for clock redundancy or for a dual-clock domain application, such as a system that turns on the redundant clock if the previous clock stops running. Your design can automatically perform clock switchover when the clock is no longer toggling, or based on the user control signal, `clkswitch`.

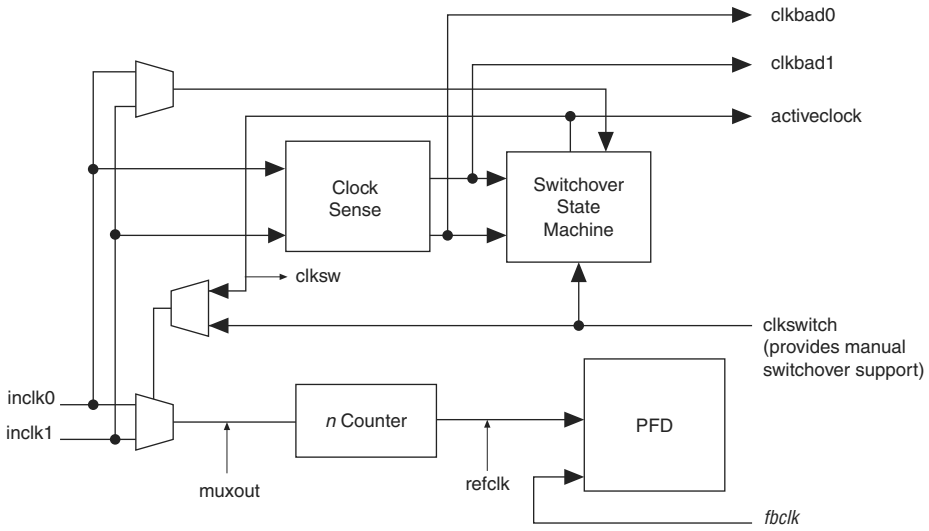
Automatic Clock Switchover

PLLs of Cyclone IV devices support a fully configurable clock switchover capability.

When the current reference clock is not present, the clock-sense block automatically switches to the backup clock for PLL reference. The clock switchover circuit also sends out three status signals—`clkbad0`, `clkbad1`, and `activeclock`—from the PLL to implement a custom switchover circuit. You can select a clock source at the backup clock by connecting it to the `inclk1` port of the PLL in your design.

Figure 5–17 shows the block diagram of the switchover circuit built into the PLL.

Figure 5–17. Automatic Clock Switchover Circuit



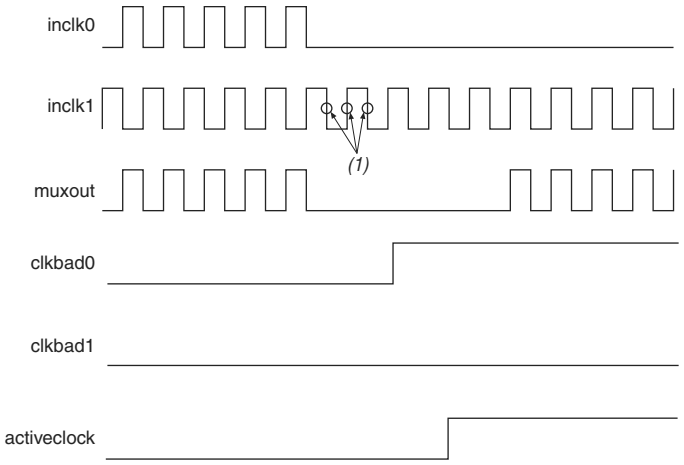
There are two ways to use the clock switchover feature:

- Use the switchover circuitry for switching from `inclk0` to `inclk1` running at the same frequency. For example, in applications that require a redundant clock with the same frequency as the reference clock, the switchover state machine generates a signal that controls the multiplexer select input shown in Figure 5–17. In this case, `inclk1` becomes the reference clock for the PLL. This automatic switchover can switch back and forth between the `inclk0` and `inclk1` clocks any number of times, when one of the two clocks fails and the other clock is available.
- Use the `clkswitch` input for user- or system-controlled switch conditions. This is possible for same-frequency switchover or to switch between inputs of different frequencies. For example, if `inclk0` is 66 MHz and `inclk1` is 200 MHz, you must control the switchover because the automatic clock-sense circuitry cannot monitor primary and secondary clock frequencies with a frequency difference of more than

20%. This feature is useful when clock sources can originate from multiple cards on the backplane, requiring a system-controlled switchover between frequencies of operation. Choose the secondary clock frequency so the VCO operates in the recommended frequency range. Also, set the M, N, and C counters accordingly to keep the VCO operating frequency in the recommended range.

Figure 5–18 shows a waveform example of the switchover feature when using automatic loss of clock detection. Here, the `inclk0` signal remains low. After the `inclk0` signal remains low for approximately two clock cycles, the clock-sense circuitry drives the `clkbad0` signal high. Also, because the reference clock signal is not toggling, the switchover state machine controls the multiplexer through the `clksw` signal to switch to `inclk1`.

Figure 5–18. Automatic Switchover Upon Clock Loss Detection *(1)*



Note to Figure 5–18:

(1) Switchover is enabled on the falling edge of `inclk0` or `inclk1`, depending on which clock is available. In this figure, switchover is enabled on the falling edge of `inclk1`.

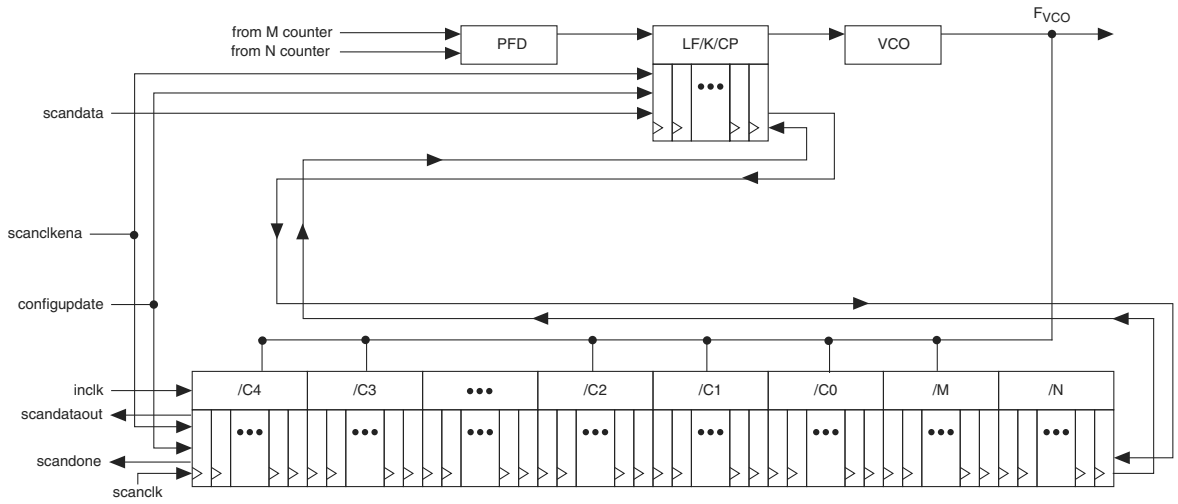
Manual Override

If you are using the automatic switchover, you must switch input clocks with the manual override feature with the `clkswitch` input.

Figure 5–19 shows an example of a waveform illustrating the switchover feature when controlled by `clkswitch`. In this case, both clock sources are functional and `inclk0` is selected as the reference clock. A low-to-high transition of the `clkswitch` signal starts the switchover sequence. The `clkswitch` signal must be high for at least three clock cycles (at least three of the longer clock period if `inclk0` and `inclk1` have different frequencies). On the falling edge of `inclk0`, the reference clock of the counter, `muxout`, is gated off to prevent any clock glitching. On the falling edge of `inclk1`, the reference clock multiplexer switches from `inclk0` to `inclk1` as the PLL reference, and the `activeclock` signal changes to indicate which clock is currently feeding the PLL.

Figure 5–22 shows how to adjust PLL counter settings dynamically by shifting their new settings into a serial shift register chain or scan chain. Serial data shifts to the scan chain via the scandataport, and shift registers are clocked by scanclk. The maximum scanclk frequency is 100 MHz. After shifting the last bit of data, asserting the configupdate signal for at least one scanclk clock cycle synchronously updates the PLL configuration bits with the data in the scan registers.

Figure 5–22. PLL Reconfiguration Scan Chain



The counter settings are updated synchronously to the clock frequency of the individual counters. Therefore, not all counters update simultaneously.

To reconfigure the PLL counters, perform the following steps:

1. The scanclkena signal is asserted at least one scanclk cycle prior to shifting in the first bit of scandata (D0).
2. Serial data (scandata) is shifted into the scan chain on the second rising edge of scanclk.
3. After all 144 bits have been scanned into the scan chain, the scanclkena signal is de-asserted to prevent inadvertent shifting of bits in the scan chain.
4. The configupdate signal is asserted for one scanclk cycle to update the PLL counters with the contents of the scan chain.
5. The scandone signal goes high indicating that the PLL is being reconfigured. A falling edge indicates that the PLL counters have been updated with new settings.
6. Reset the PLL using the areset signal if you make any changes to the M, N, post-scale output C counters, or the I_{CP}, R, C settings.
7. You can repeat steps 1 through 5 to reconfigure the PLL any number of times.

I/O Banks

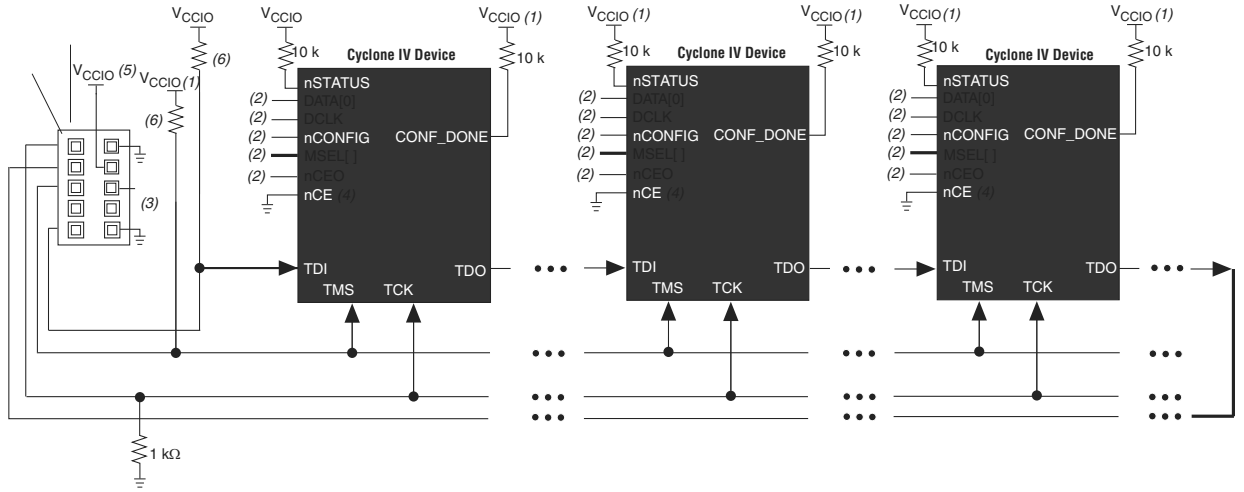
I/O pins on Cyclone IV devices are grouped together into I/O banks. Each bank has a separate power bus.

Cyclone IV E devices have eight I/O banks, as shown in Figure 6–9. Each device I/O pin is associated with one I/O bank. All single-ended I/O standards are supported in all banks except HSTL-12 Class II, which is only supported in column I/O banks. All differential I/O standards are supported in all banks. The only exception is HSTL-12 Class II, which is only supported in column I/O banks.

Cyclone IV GX devices have up to ten I/O banks and two configuration banks, as shown in Figure 6–10 on page 6–18 and Figure 6–11 on page 6–19. The Cyclone IV GX configuration I/O bank contains three user I/O pins that can be used as normal user I/O pins if they are not used in configuration modes. Each device I/O pin is associated with one I/O bank. All single-ended I/O standards are supported except HSTL-12 Class II, which is only supported in column I/O banks. All differential I/O standards are supported in top, bottom, and right I/O banks. The only exception is HSTL-12 Class II, which is only supported in column I/O banks.

The entire left side of the Cyclone IV GX devices contain dedicated high-speed transceiver blocks for high speed serial interface applications. There are a total of 2, 4, and 8 transceiver channels for Cyclone IV GX devices, depending on the density and package of the device. For more information about the transceiver channels supported, refer to Figure 6–10 on page 6–18 and Figure 6–11 on page 6–19.

Figure 8–26. JTAG Configuration of Multiple Devices Using a Download Cable (1.2, 1.5, and 1.8-V V_{CCIO} Powering the JTAG Pins)



Notes to Figure 8–26:

(1) Connect these pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.

(2) Connect the nCONFIG and MSEL pins to support a non-JTAG configuration scheme. If you only use a JTAG configuration, connect the nCONFIG pin to logic-high and the MSEL pins to GND. In addition, pull DCLK and DATA[0] to either high or low, whichever is convenient on your board.

(3) In the USB-Blaster and ByteBlaster II cable, this pin is connected to nCE when it is used for AS programming, otherwise it is a no connect.

(4) You must connect the nCE pin to GND or driven low for successful JTAG configuration.

(5) Power up the V_{CC} of the ByteBlaster II or USB-Blaster cable with supply from V_{CCIO}. The ByteBlaster II and USB-Blaster cables do not support a target supply voltage of 1.2 V. For the target supply voltage value, refer to the *ByteBlaster II Download Cable User Guide* and the *USB-Blaster Download Cable User Guide*.

(6) Resistor value can vary from 1 kΩ to 10 kΩ.

If a non-Cyclone IV device is cascaded in the JTAG-chain, TDO of the non-Cyclone IV device driving into TDI of the Cyclone IV device must fit the maximum overshoot outlined in Equation 8–1 on page 8–5.

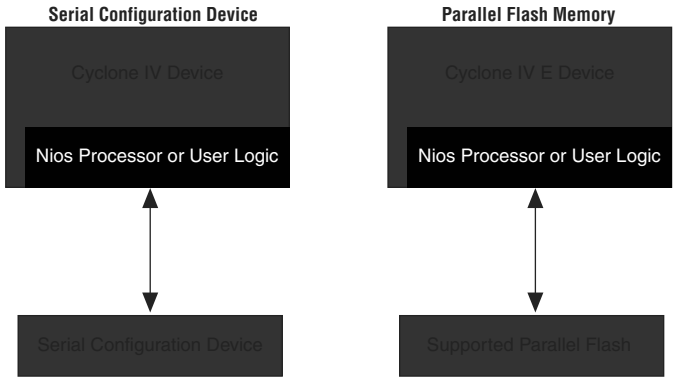
The CONF_DONE and nSTATUS signals are shared in multi-device AS, AP, PS, and FPP configuration chains to ensure that the devices enter user mode at the same time after configuration is complete. When the CONF_DONE and nSTATUS signals are shared among all the devices, you must configure every device when JTAG configuration is performed.

If you only use JTAG configuration, Altera recommends that you connect the circuitry as shown in Figure 8–25 or Figure 8–26, in which each of the CONF_DONE and nSTATUS signals are isolated so that each device can enter user mode individually.

After the first device completes configuration in a multi-device configuration chain, its nCEO pin drives low to activate the nCE pin of the second device, which prompts the second device to begin configuration. Therefore, if these devices are also in a JTAG chain, ensure that the nCE pins are connected to GND during JTAG configuration or that the devices are JTAG configured in the same order as the configuration chain. As long as the devices are JTAG configured in the same order as the multi-device configuration chain, the nCEO of the previous device drives the nCE pin of the next device low when it has successfully been JTAG configured. You can place other Altera devices that have JTAG support in the same JTAG chain for device programming and configuration.

Figure 8–31 shows the block diagrams to implement remote system upgrade in Cyclone IV devices.

Figure 8–31. Remote System Upgrade Block Diagrams for AS and AP Configuration Schemes



The MSEL pin setting in the remote system upgrade mode is the same as the standard configuration mode. Standard configuration mode refers to normal Cyclone IV device configuration mode with no support for remote system upgrades (the remote system upgrade circuitry is disabled). When using remote system upgrade in Cyclone IV devices, you must enable the remote update mode option setting in the Quartus II software.

Enabling Remote Update

You can enable or disable remote update for Cyclone IV devices in the Quartus II software before design compilation (in the Compiler Settings menu). To enable remote update in the compiler settings of the project, perform the following steps:

1. On the Assignments menu, click **Device**. The **Settings** dialog box appears.
2. Click **Device and Pin Options**. The **Device and Pin Options** dialog box appears.
3. Click the **Configuration** tab.
4. From the **Configuration Mode** list, select **Remote**.
5. Click **OK**.
6. In the **Settings** dialog box, click **OK**.

Configuration Image Types

When using remote system upgrade, Cyclone IV device configuration bitstreams are classified as factory configuration images or application configuration images. An image, also referred to as a configuration, is a design loaded into the device that performs certain user-defined functions. Each device in your system requires one factory image or with addition of one or more application images. The factory image is a user-defined fall-back or safe configuration and is responsible for administering remote updates with the dedicated circuitry. Application images implement user-defined functionality in the target Cyclone IV device. You can include the default application image functionality in the factory image.

Table 8–25 lists the contents of previous state register 1 and previous state register 2 in the status register. The status register bit in Table 8–25 shows the bit positions in a 3-bit register. The previous state register 1 and previous state register 2 have the same bit definitions. The previous state register 1 reflects the current application configuration and the previous state register 2 reflects the previous application configuration.

Table 8–25. Remote System Upgrade Previous State Register 1 and Previous State Register 2 Contents in Status Register

Status Register Bit	Definition	Description
30	nCONFIG source	One-hot, active-high field that describes the reconfiguration source that caused the Cyclone IV device to leave the previous application configuration. If there is a tie, the higher bit order indicates precedence. For example, if nCONFIG and remote system upgrade nCONFIG reach the reconfiguration state machine at the same time, the nCONFIG precedes the remote system upgrade nCONFIG.
29	CRC error source	
28	nSTATUS source	
27	User watchdog timer source	
26	Remote system upgrade nCONFIG source	
25:24	Master state machine current state	The state of the master state machine during reconfiguration causes the Cyclone IV device to leave the previous application configuration.
23:0	Boot address	The address used by the configuration scheme to load the previous application configuration.

If a capture is inappropriately done while capturing a previous state before the system has entered remote update application configuration for the first time, a value outputs from the shift register to indicate that the capture is incorrectly called.

Remote System Upgrade State Machine

The remote system upgrade control and update registers have identical bit definitions, but serve different roles (Table 8–22 on page 8–75). While both registers can only be updated when the device is loaded with a factory configuration image, the update register writes are controlled by the user logic, and the control register writes are controlled by the remote system upgrade state machine.

In factory configurations, the user logic should send the option bits (Cd_early and Osc_int), the configuration address, and watchdog timer settings for the next application configuration bit to the update register. When the logic array configuration reset (RU_nCONFIG) goes high, the remote system upgrade state machine updates the control register with the contents of the update register and starts system reconfiguration from the new application page.

☞ To ensure the successful reconfiguration between the pages, assert the RU_nCONFIG signal for a minimum of 250 ns. This is equivalent to strobing the reconfig input of the ALTREMOTE_UPDATE megafunction high for a minimum of 250 ns.

If there is an error or reconfiguration trigger condition, the remote system upgrade state machine directs the system to load a factory or application configuration (based on mode and error condition) by setting the control register accordingly.

Table 8–26 lists the contents of the control register after such an event occurs for all possible error or trigger conditions.

This chapter provides additional information about the document and Altera.

About this Handbook

This handbook provides comprehensive information about the Altera® Cyclone® IV family of devices.

How to Contact Altera

To locate the most up-to-date information about Altera products, refer to the following table.

Contact (1)	Contact Method	Address
Technical support	Website	www.altera.com/support
Technical training	Website	www.altera.com/training
	Email	custrain@altera.com
Product literature	Website	www.altera.com/literature
Nontechnical support (general)	Email	nacomp@altera.com
(software licensing)	Email	authorization@altera.com

Note to Table:

(1) You can also contact your local Altera sales office or sales representative.

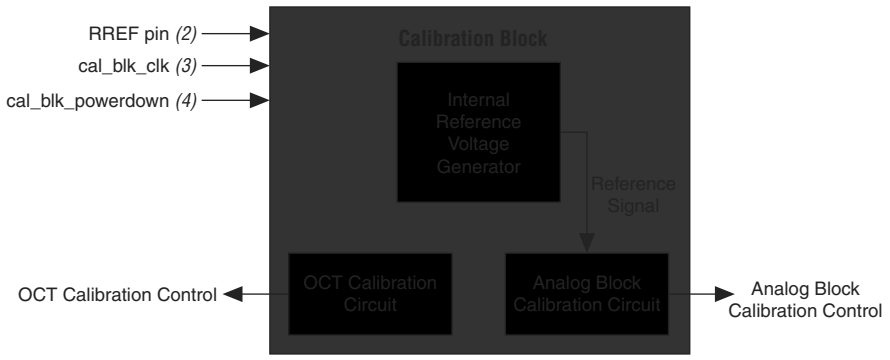
Typographic Conventions

The following table shows the typographic conventions this document uses.

Visual Cue	Meaning
Bold Type with Initial Capital Letters	Indicate command names, dialog box titles, dialog box options, and other GUI labels. For example, **Save As** dialog box. For GUI elements, capitalization matches the GUI.
bold type	Indicates directory names, project names, disk drive names, file names, file name extensions, software utility names, and GUI labels. For example, **\qdesigns** directory, **D:** drive, and **chiptrip.gdf** file.
Italic Type with Initial Capital Letters	Indicate document titles. For example, *Stratix IV Design Guidelines*.
italic type	Indicates variables. For example, *n* + 1. Variable names are enclosed in angle brackets (< >). For example, *<file name>* and *<project name>***.pof** file.
Initial Capital Letters	Indicate keyboard keys and menu names. For example, the Delete key and the Options menu.
"Subheading Title"	Quotation marks indicate references to sections in a document and titles of Quartus II Help topics. For example, "Typographic Conventions."

The calibration block internally generates a constant internal reference voltage, independent of PVT variations and uses this voltage and the external reference resistor on the RREF pin to generate constant reference currents. The OCT calibration circuit calibrates the OCT resistors present in the transceiver channels. Figure 1–41 shows the calibration block diagram.

Figure 1–41. Input Signals to the Calibration Blocks (1)



Notes to Figure 1–41:

(1) All transceiver channels use the same calibration block clock and power down signals.

(2) Connect a 2 kΩ (tolerance max ± 1%) external resistor to the RREF pin to ground. The RREF resistor connection in the board must be free from any external noise.

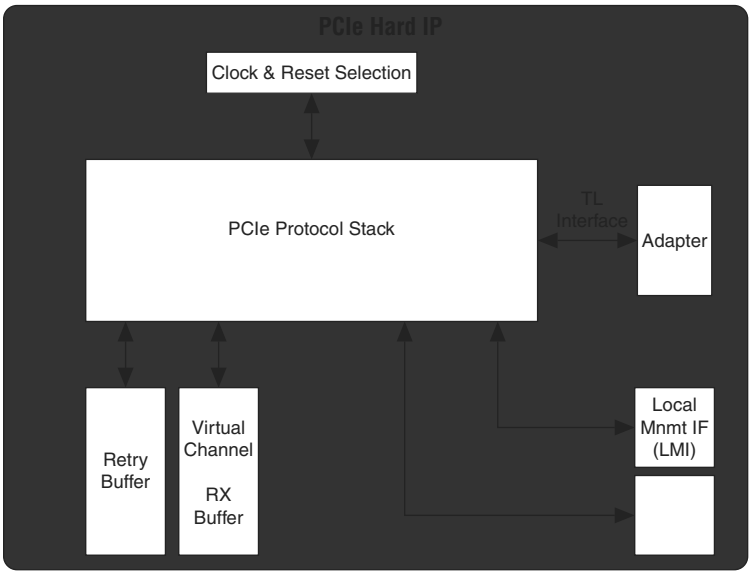
(3) Supports up to 125 MHz clock frequency. Use either dedicated global clock or divide-down logic from the FPGA fabric to generate a slow clock on the local clock routing.

(4) The calibration block restarts the calibration process following deassertion of the cal_blk_powerdown signal.

PCI-Express Hard IP Block

Figure 1–42 shows the block diagram of the PCIe hard IP block implementing the PHY MAC, Data Link Layer, and Transaction Layer for PCIe interfaces. The PIPE interface is used as the interface between the transceiver and the hard IP block.

Figure 1–42. PCI Express Hard IP High-Level Block Diagram



PIPE Interface

The PIPE interface provides a standard interface between the PCIe-compliant PHY and MAC layer as defined by the version 2.00 of the PIPE Architecture specification for Gen1 (2.5 Gbps) signaling rate. Any core or IP implementing the PHY MAC, data link, and transaction layers that supports PIPE 2.00 can be connected to the Cyclone IV GX transceiver configured in PIPE mode. Table 1–15 lists the PIPE-specific ports available from the Cyclone IV GX transceiver configured in PIPE mode and the corresponding port names in the PIPE 2.00 specification.

Table 1–15. Transceiver-FPGA Fabric Interface Ports in PIPE Mode

Transceiver Port Name	PIPE 2.00 Port Name
tx_datain[15..0] (1)	TxData[15..0]
tx_ctrlenable[1..0] (1)	TxDataK[1..0]
rx_dataout[15..0] (1)	RxData[15..0]
rx_ctrldetect[1..0] (1)	RxDataK[1..0]
tx_detectrxloop	TxDetectRx/Loopback
tx_forceelecidle	TxElecIdle
tx_forcedispcompliance	TxCompliance
pipe8b10binvpolarity	RxPolarity
powerdn[1..0] (2)	PowerDown[1..0]
pipedatavalid	RxValid
pipephydonestatus	PhyStatus
pipeelecidle	RxElecIdle
pipestatus	RxStatus[2..0]

Notes to Table 1–15:

(1) When used with PCIe hard IP block, the byte SERDES is not used. In this case, the data ports are 8 bits wide and control identifier is 1 bit wide.

(2) Cyclone IV GX transceivers do not implement power saving measures in lower power states (P0s, P1, and P2), except when putting the transmitter buffer in electrical idle in the lower power states.

Receiver Detection Circuitry

In PIPE mode, the transmitter supports receiver detection function with a built-in circuitry in the transmitter PMA. The PCIe protocol requires the transmitter to detect if a receiver is present at the far end of each lane as part of the link training and synchronization state machine sequence. This feature requires the following conditions:

- transmitter output buffer to be tri-stated
- have OCT utilization
- 125 MHz clock on the `fixedclk` port

The circuit works by sending a pulse on the common mode of the transmitter. If an active PCIe receiver is present at the far end, the time constant of the step voltage on the trace is higher compared to when the receiver is not present. The circuitry monitors the time constant of the step signal seen on the trace to decide if a receiver was detected.

Table 1–25. PRBS, High and Low Frequency Patterns, and Channel Settings (Part 2 of 2)

Patterns	Polynomial	8-bit Channel Width				10-bit Channel Width			
		Channel Width of 8 bits (1)	Word Alignment Pattern	Maximum Data Rate (Gbps) for F324 and Smaller Packages	Maximum Data Rate (Gbps) for F484 and Larger Packages	Channel Width of 10-bits (1)	Word Alignment Pattern	Maximum Data Rate (Gbps) for F324 and Smaller Packages	Maximum Data Rate (Gbps) for F484 and Larger Packages
Low Frequency (2)	1111100000	N	—	—	—	Y	—	2.5	3.125

Notes to Table 1–25:

(1) Channel width refers to the **What is the channel width?** option in the **General** screen of the ALTGX MegaWizard Plug-In Manager. Based on the selection, an 8 or 10 bits wide pattern is generated as indicated by a **Yes (Y)** or **No (N)**.

(2) A verifier and associated `rx_bistdone` and `rx_bisterr` signals are not available for the specified patterns.

You can enable the serial loopback option to loop the generated PRBS patterns to the receiver channel for verifier to check the PRBS patterns. When the PRBS pattern is received, the `rx_bisterr` and `rx_bistdone` signals indicate the status of the verifier. After the word aligner restores the word boundary, the `rx_bistdone` signal is driven high when the verifier receives a complete pattern cycle and remains asserted until it is reset using the `rx_digitalreset` port. After the assertion of `rx_bistdone`, the `rx_bisterr` signal is asserted for a minimum of three `rx_clkout` cycles when errors are detected in the data and deasserts if the following PRBS sequence contains no error. You can reset the PRBS pattern generator and verifier by asserting the `tx_digitalreset` and `rx_digitalreset` ports, respectively.

Table 1–27. Receiver Ports in ALTGX Megafunction for Cyclone IV GX (Part 2 of 3)

Block	Port Name	Input/ Output	Clock Domain	Description
RX PCS	rx_rmfifofull	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	Rate match FIFO full status indicator. ■ A high level indicates the rate match FIFO is full. ■ Driven for a minimum of two serial clock cycles in configurations without a byte serializer and a minimum of three recovered clock cycles in configurations with a byte serializer.
	rx_rmfifoempty	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	Rate match FIFO empty status indicator. ■ A high level indicates the rate match FIFO is empty. ■ Driven for a minimum of two serial clock cycles in configurations without a byte serializer and a minimum of three recovered clock cycles in configurations with a byte serializer.
	rx_ctrldetect	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	8B/10B decoder control or data identifier. ■ A high level indicates received code group is a /Kx.y/ control code group. ■ A low level indicates received code group is a /Dx.y/ data code group.
	rx_errdetect	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	8B/10B code group violation or disparity error indicator. ■ A high level indicates that a code group violation or disparity error was detected on the associated received code group. ■ Use with the rx_disperr signal to differentiate between a code group violation or a disparity error as follows: [rx_errdetect:rx_disperr] ■ 2'b00—no error ■ 2'b10—code group violation ■ 2'b11—disparity error or both
	rx_disperr	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	8B/10B disparity error indicator. ■ A high level indicates that a disparity error was detected on the associated received code group.
	rx_runningdisp	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	8B/10B current running disparity indicator. ■ A high level indicates a positive current running disparity at the end of the decoded byte ■ A low level indicates a negative current running disparity at the end of the decoded byte
	rx_enabyteord	Input	Asynchronous signal	Enable byte ordering control ■ A low-to-high transition triggers the byte ordering block to restart byte ordering operation.
	rx_byteorder alignstatus	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	Byte ordering status indicator. ■ A high level indicates that the byte ordering block has detected the programmed byte ordering pattern in the least significant byte of the received data from the byte deserializer.
	rx_dataout	Output	Synchronous to tx_clkout (non-bonded modes) or coreclkout (bonded modes)	Parallel data output from the receiver to the FPGA fabric. ■ Bus width depends on channel width multiplied by number of channels per instance.

2. Cyclone IV Reset Control and Power Down

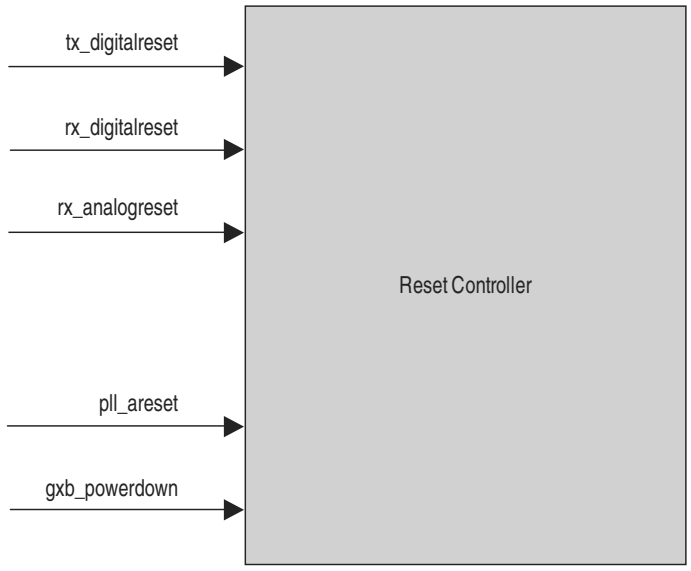
CYIV-52002-1.4

Cyclone® IV GX devices offer multiple reset signals to control transceiver channels independently. The ALTGX Transceiver MegaWizard™ Plug-In Manager provides individual reset signals for each channel instantiated in your design. It also provides one power-down signal for each transceiver block.

This chapter includes the following sections:

Figure 2–1 shows the reset control and power-down block for a Cyclone IV GX device.

Figure 2–1. Reset Control and Power-Down Block



- In PCIe mode simulation, you must assert the `tx_forceelecidle` signal for at least one parallel clock cycle before transmitting normal data for correct simulation behavior.

Reference Information

For more information about some useful reference terms used in this chapter, refer to the links listed in Table 2–7.

Table 2–7. Reference Information

Terms Used in this Chapter	Useful Reference Points
Automatic Lock Mode	page 2–8
Bonded channel configuration	page 2–6
`busy`	page 2–3
Dynamic Reconfiguration Reset Sequences	page 2–19
`gxb_powerdown`	page 2–3
LTD	page 2–6
LTR	page 2–6
Manual Lock Mode	page 2–9
Non-Bonded channel configuration	page 2–10
PCIe	page 2–17
`pll_locked`	page 2–3
`pll_areset`	page 2–3
`rx_analogreset`	page 2–2
`rx_digitalreset`	page 2–2
`rx_freqlocked`	page 2–3
`tx_digitalreset`	page 2–2

Table 1–21. Transceiver Specification for Cyclone IV GX Devices (Part 4 of 4)

Symbol/ Description	Conditions	C6			C7, I7			C8			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
PLD-Transceiver Interface											
Interface speed (F324 and smaller package)	—	25	—	125	25	—	125	25	—	125	MHz
Interface speed (F484 and larger package)	—	25	—	156.25	25	—	156.25	25	—	156.25	MHz
Digital reset pulse width	—	Minimum is 2 parallel clock cycles									

Notes to Table 1–21:

(1) This specification is valid for transmitter output jitter specification with a maximum total jitter value of 112 ps, typically for 3.125 Gbps SRIO and XAUI protocols.

(2) The minimum `reconfig_clk` frequency is 2.5 MHz if the transceiver channel is configured in **Transmitter Only** mode. The minimum `reconfig_clk` frequency is 37.5 MHz if the transceiver channel is configured in **Receiver Only** or **Receiver and Transmitter** mode.

(3) The device cannot tolerate prolonged operation at this absolute maximum.

(4) The rate matcher supports only up to ±300 parts per million (ppm).

(5) Supported for the F169 and F324 device packages only.

(6) Supported for the F484, F672, and F896 device packages only. Pending device characterization.

(7) To support CDR ppm tolerance greater than ±300 ppm, implement ppm detector in user logic and configure CDR to Manual Lock Mode.

(8) Asynchronous spread-spectrum clocking is not supported.

(9) For the EP4CGX30 (F484 package only), EP4CGX50, and EP4CGX75 devices, the CDR ppl tolerance is ±200 ppm.

(10) Time taken until `pll_locked` goes high after `pll_powerdown` deasserts.

(11) Time that the CDR must be kept in lock-to-reference mode after `rx_analogreset` deasserts and before `rx_locktodata` is asserted in manual mode.

(12) Time taken to recover valid data after the `rx_locktodata` signal is asserted in manual mode (Figure 1–2), or after `rx_freqlocked` signal goes high in automatic mode (Figure 1–3).

(13) Time taken to recover valid data after the `rx_locktodata` signal is asserted in manual mode.

(14) Time taken to recover valid data after the `rx_freqlocked` signal goes high in automatic mode.

(15) To support data rates lower than the minimum specification through oversampling, use the CDR in LTR mode only.

Table 1–35. Emulated LVDS Transmitter Timing Specifications for Cyclone IV Devices (1), (3) (Part 2 of 2)

Symbol	Modes	C6		C7, I7		C8, A7		C8L, I8L		C9L		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
t_{DUTY}	—	45	55	45	55	45	55	45	55	45	55	%
TCCS	—	—	200	—	200	—	200	—	200	—	200	ps
Output jitter (peak to peak)	—	—	500	—	500	—	550	—	600	—	700	ps
t_{LOCK} (2)	—	—	1	—	1	—	1	—	1	—	1	ms

Notes to Table 1–35:

(1) Cyclone IV E—emulated LVDS transmitter is supported at the output pin of all I/O Banks.
Cyclone IV GX—emulated LVDS transmitter is supported at the output pin of I/O Banks 3, 4, 5, 6, 7, 8, and 9.

(2) t_{LOCK} is the time required for the PLL to lock from the end-of-device configuration.

(3) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.

Table 1–36. LVDS Receiver Timing Specifications for Cyclone IV Devices (1), (3)

Symbol	Modes	C6		C7, I7		C8, A7		C8L, I8L		C9L		Unit
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
f_{HSCLK} (input clock frequency)	×10	10	437.5	10	370	10	320	10	320	10	250	MHz
	×8	10	437.5	10	370	10	320	10	320	10	250	MHz
	×7	10	437.5	10	370	10	320	10	320	10	250	MHz
	×4	10	437.5	10	370	10	320	10	320	10	250	MHz
	×2	10	437.5	10	370	10	320	10	320	10	250	MHz
	×1	10	437.5	10	402.5	10	402.5	10	362	10	265	MHz
HSIODR	×10	100	875	100	740	100	640	100	640	100	500	Mbps
	×8	80	875	80	740	80	640	80	640	80	500	Mbps
	×7	70	875	70	740	70	640	70	640	70	500	Mbps
	×4	40	875	40	740	40	640	40	640	40	500	Mbps
	×2	20	875	20	740	20	640	20	640	20	500	Mbps
	×1	10	437.5	10	402.5	10	402.5	10	362	10	265	Mbps
SW	—	—	400	—	400	—	400	—	550	—	640	ps
Input jitter tolerance	—	—	500	—	500	—	550	—	600	—	700	ps
t_{LOCK} (2)	—	—	1	—	1	—	1	—	1	—	1	ms

Notes to Table 1–36:

(1) Cyclone IV E—LVDS receiver is supported at all I/O Banks.
Cyclone IV GX—LVDS receiver is supported at I/O Banks 3, 4, 5, 6, 7, 8, and 9.

(2) t_{LOCK} is the time required for the PLL to lock from the end-of-device configuration.

(3) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.

External Memory Interface Specifications

The external memory interfaces for Cyclone IV devices are auto-calibrating and easy to implement.