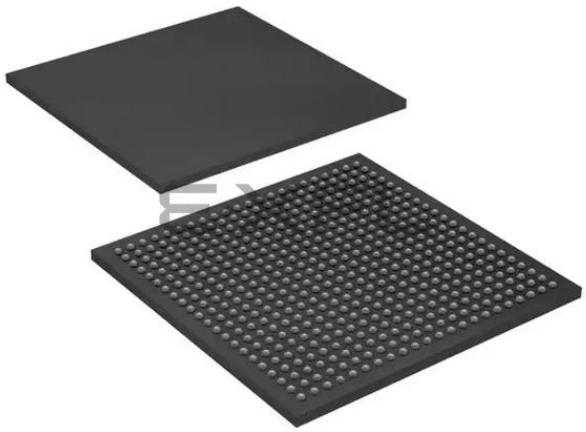

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

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The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	4713
Number of Logic Elements/Cells	75408
Total RAM Bits	2810880
Number of I/O	292
Number of Gates	-
Voltage - Supply	0.97V ~ 1.03V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce75f23i8l

Section I. Device Core

This section provides a complete overview of all features relating to the Cyclone® IV device family, which is the most architecturally advanced, high-performance, low-power FPGA in the marketplace. This section includes the following chapters:

- Chapter 1, Cyclone IV FPGA Device Family Overview
- Chapter 2, Logic Elements and Logic Array Blocks in Cyclone IV Devices
- Chapter 3, Memory Blocks in Cyclone IV Devices
- Chapter 4, Embedded Multipliers in Cyclone IV Devices
- Chapter 5, Clock Networks and PLLs in Cyclone IV Devices

Revision History

Refer to each chapter for its own specific revision history. For information about when each chapter was updated, refer to the Chapter Revision Dates section, which appears in the complete handbook.

1. Cyclone IV FPGA Device Family Overview

CYIV-51001-2.0

Altera's new Cyclone® IV FPGA device family extends the Cyclone FPGA series leadership in providing the market's lowest-cost, lowest-power FPGAs, now with a transceiver variant. Cyclone IV devices are targeted to high-volume, cost-sensitive applications, enabling system designers to meet increasing bandwidth requirements while lowering costs.

Built on an optimized low-power process, the Cyclone IV device family offers the following two variants:

- Cyclone IV E—lowest power, high functionality with the lowest cost
- Cyclone IV GX—lowest power and lowest cost FPGAs with 3.125 Gbps transceivers

Cyclone IV E devices are offered in core voltage of 1.0 V and 1.2 V.

For more information, refer to the *Power Requirements for Cyclone IV Devices* chapter.

Providing power and cost savings without sacrificing performance, along with a low-cost integrated transceiver option, Cyclone IV devices are ideal for low-cost, small-form-factor applications in the wireless, wireline, broadcast, industrial, consumer, and communications industries.

Cyclone IV Device Family Features

The Cyclone IV device family offers the following features:

- Low-cost, low-power FPGA fabric:
  - 6K to 150K logic elements
  - Up to 6.3 Mb of embedded memory
  - Up to 360 18 × 18 multipliers for DSP processing intensive applications
  - Protocol bridging applications for under 1.5 W total power

Table 1–2 lists Cyclone IV GX device resources.

Table 1–2. Resources for the Cyclone IV GX Device Family

Resources	EP4CGX15	EP4CGX22	EP4CGX30 (1)	EP4CGX30 (2)	EP4CGX50 (3)	EP4CGX75 (3)	EP4CGX110 (3)	EP4CGX150 (3)
Logic elements (LEs)	14,400	21,280	29,440	29,440	49,888	73,920	109,424	149,760
Embedded memory (Kbits)	540	756	1,080	1,080	2,502	4,158	5,490	6,480
Embedded 18 × 18 multipliers	0	40	80	80	140	198	280	360
General purpose PLLs	1	2	2	4 (4)	4 (4)	4 (4)	4 (4)	4 (4)
Multipurpose PLLs	2 (5)	2 (5)	2 (5)	2 (5)	4 (5)	4 (5)	4 (5)	4 (5)
Global clock networks	20	20	20	30	30	30	30	30
High-speed transceivers (6)	2	4	4	4	8	8	8	8
Transceiver maximum data rate (Gbps)	2.5	2.5	2.5	3.125	3.125	3.125	3.125	3.125
PCIe (PIPE) hard IP blocks	1	1	1	1	1	1	1	1
User I/O banks	9 (7)	9 (7)	9 (7)	11 (8)	11 (8)	11 (8)	11 (8)	11 (8)
Maximum user I/O (9)	72	150	150	290	310	310	475	475

Notes to Table 1–2:

(1) Applicable for the F169 and F324 packages.

(2) Applicable for the F484 package.

(3) Only two multipurpose PLLs for F484 package.

(4) Two of the general purpose PLLs are able to support transceiver clocking. For more information, refer to the *Clock Networks and PLLs in Cyclone IV Devices* chapter.

(5) You can use the multipurpose PLLs for general purpose clocking when they are not used to clock the transceivers. For more information, refer to the *Clock Networks and PLLs in Cyclone IV Devices* chapter.

(6) If PCIe ×1, you can use the remaining transceivers in a quad for other protocols at the same or different data rates.

(7) Including one configuration I/O bank and two dedicated clock input I/O banks for HSSI reference clock input.

(8) Including one configuration I/O bank and four dedicated clock input I/O banks for HSSI reference clock input.

(9) The user I/Os count from pin-out files includes all general purpose I/O, dedicated clock pins, and dual purpose configuration pins. Transceiver pins and dedicated configuration pins are not included in the pin count.

Table 5–2. GCLK Network Connections for EP4CGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 Devices (1), (2) (Part 1 of 4)

GCLK Network Clock Sources	GCLK Networks																													
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29
CLKIO4/DIFFCLK_2n	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—
CLKIO5/DIFFCLK_2p	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—
CLKIO6/DIFFCLK_3n	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—	—
CLKIO7/DIFFCLK_3p	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—
CLKIO8/DIFFCLK_5n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—	—	—
CLKIO9/DIFFCLK_5p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—	✓	—	—	—	—	—	—
CLKIO10/DIFFCLK_4n/REFCLK3n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓		—	—	—	—	—	—
CLKIO11/DIFFCLK_4p/REFCLK3p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	✓	—	—	—	—	—	—
CLKIO12/DIFFCLK_7p/REFCLK2p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓	—
CLKIO13/DIFFCLK_7n/REFCLK2n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—	✓
CLKIO14/DIFFCLK_6p	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓	—
CLKIO15/DIFFCLK_6n	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	✓
PLL_1_C0	✓	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	✓
PLL_1_C1	—	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—
PLL_1_C2	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	—	—
PLL_1_C3	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	—
PLL_1_C4	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓
PLL_2_C0	—	—	—	—	—	—	✓	—	—	✓	—	✓	—	—	—	—	—	—	✓	—	—	✓	—	✓	—	—	—	—	—	—
PLL_2_C1	—	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—	—
PLL_2_C2	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—
PLL_2_C3	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—	—	✓	—	✓	—	—	—	—	—	—	—	—
PLL_2_C4	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—

Table 5–2. GCLK Network Connections for EP4CGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 Devices (1), (2) (Part 4 of 4)

GCLK Network Clock Sources	GCLK Networks																												
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29
DPCLK17	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	—	—	—	—	—	—	—	—	—

Notes to Table 5–2:

(1) EP4CGX30 information in this table refers to only EP4CGX30 device in F484 package.

(2) PLL_1, PLL_2, PLL_3, and PLL_4 are general purpose PLLs while PLL_5, PLL_6, PLL_7, and PLL_8 are multipurpose PLLs.

(3) PLL_7 and PLL_8 are not available in EP4CXGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices in F484 package.

Table 5–3. GCLK Network Connections for Cyclone IV E Devices (1) (Part 1 of 3)

GCLK Network Clock Sources	GCLK Networks																			
	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
CLK1	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
CLK2/DIFFCLK_1p	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
CLK3/DIFFCLK_1n	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—
CLK4/DIFFCLK_2p	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—	—	—	—	—	—
CLK5/DIFFCLK_2n	—	—	—	—	—	—	✓	✓	—	—	—	—	—	—	—	—	—	—	—	—
CLK6/DIFFCLK_3p	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—	—	—	—	—	—
CLK7/DIFFCLK_3n	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—	—	—	—	—	—
CLK8/DIFFCLK_5n (2)	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓	—	—	—	—	—
CLK9/DIFFCLK_5p (2)	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—	—	—	—	—	—
CLK10/DIFFCLK_4n (2)	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓	—	—	—	—	—
CLK11/DIFFCLK_4p (2)	—	—	—	—	—	—	—	—	—	—	✓	—	—	✓	—	—	—	—	—	—
CLK12/DIFFCLK_7n (2)	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	—	✓
CLK13/DIFFCLK_7p (2)	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	✓	—	—
CLK14/DIFFCLK_6n (2)	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	✓	—	✓	✓

Designing with LVDS

Cyclone IV I/O banks support the LVDS I/O standard. The Cyclone IV GX right I/O banks support true LVDS transmitters while the Cyclone IV E left and right I/O banks support true LVDS transmitters. On the top and bottom I/O banks, the emulated LVDS transmitters are supported using two single-ended output buffers with external resistors. One of the single-ended output buffers is programmed to have opposite polarity. The LVDS receiver requires an external 100-Ω termination resistor between the two signals at the input buffer.

Figure 6–12 shows a point-to-point LVDS interface using Cyclone IV devices true LVDS output and input buffers.

Figure 6–12. Cyclone IV Devices LVDS Interface with True Output Buffer on the Right I/O Banks

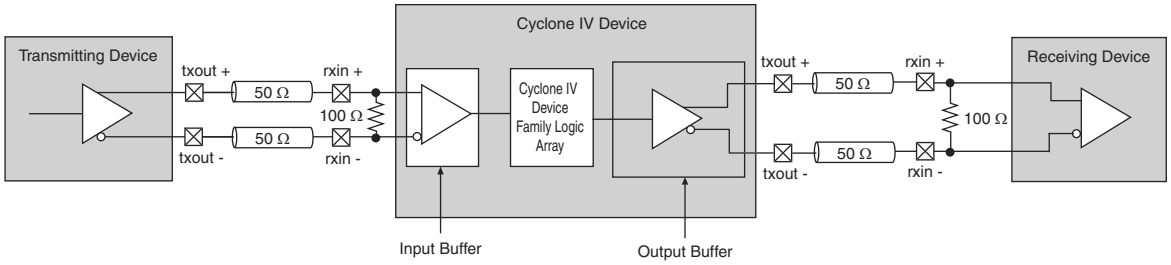
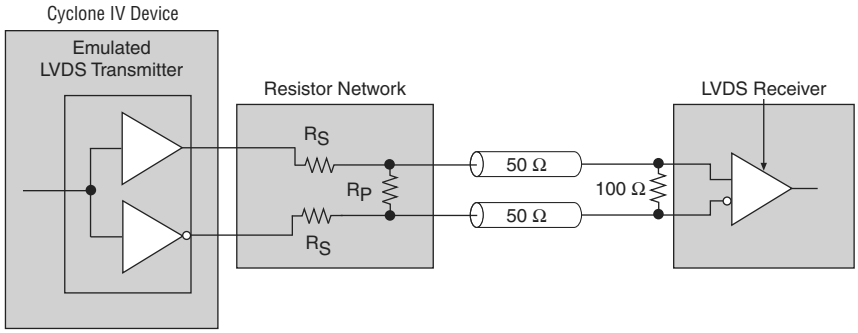


Figure 6–13 shows a point-to-point LVDS interface with Cyclone IV devices LVDS using two single-ended output buffers and external resistors.

Figure 6–13. LVDS Interface with External Resistor Network on the Top and Bottom I/O Banks *(1)*



Note to Figure 6–13:

(1) R_S = 120 Ω. R_P = 170 Ω.

BLVDS I/O Standard Support in Cyclone IV Devices

The BLVDS I/O standard is a high-speed differential data transmission technology that extends the benefits of standard point-to-point LVDS to multipoint configuration that supports bidirectional half-duplex communication. BLVDS differs from standard LVDS by providing a higher drive to achieve similar signal swings at the receiver while loaded with two terminations at both ends of the bus.

7. External Memory Interfaces in Cyclone IV Devices

CYIV-51007-2.6

This chapter describes the memory interface pin support and the external memory interface features of Cyclone® IV devices.

In addition to an abundant supply of on-chip memory, Cyclone IV devices can easily interface with a broad range of external memory devices, including DDR2 SDRAM, DDR SDRAM, and QDR II SRAM. External memory devices are an important system component of a wide range of image processing, storage, communications, and general embedded applications.

Altera recommends that you construct all DDR2 or DDR SDRAM external memory interfaces using the Altera® ALTMEMPHY megafunction. You can implement the controller function using the Altera DDR2 or DDR SDRAM memory controllers, third-party controllers, or a custom controller for unique application needs. Cyclone IV devices support QDR II interfaces electrically, but Altera does not supply controller or physical layer (PHY) megafunctions for QDR II interfaces.

This chapter includes the following sections:

For more information about supported maximum clock rate, device and pin planning, IP implementation, and device termination, refer to the *External Memory Interface Handbook*.

Table 8–2. Uncompressed Raw Binary File (.rbf) Sizes for Cyclone IV Devices (Part 2 of 2)

Device		Data Size (bits)
Cyclone IV GX	EP4CGX15	3,805,568
	EP4CGX22	7,600,040
	EP4CGX30	7,600,040
		22,010,888 (1)
	EP4CGX50	22,010,888
	EP4CGX75	22,010,888
	EP4CGX110	39,425,016
	EP4CGX150	39,425,016

Note to Table 8–2:

(1) Only for the F484 package.

Use the data in Table 8–2 to estimate the file size before design compilation. Different configuration file formats, such as Hexadecimal (**.hex**) or Tabular Text File (**.ttf**) formats, have different file sizes. However, for any specific version of the Quartus II software, any design targeted for the same device has the same uncompressed configuration file size. If you use compression, the file size varies after each compilation, because the compression ratio depends on the design.

For more information about setting device configuration options or creating configuration files, refer to the *Software Settings* section in volume 2 of the *Configuration Handbook*.

Configuration and JTAG Pin I/O Requirements

Cyclone IV devices are manufactured using the TSMC 60-nm low-k dielectric process. Although Cyclone IV devices use TSMC 2.5-V transistor technology in the I/O buffers, the devices are compatible and able to interface with 2.5, 3.0, and 3.3-V configuration voltage standards by following specific requirements.

All I/O inputs must maintain a maximum AC voltage of 4.1 V. When using a serial configuration device in an AS configuration scheme, you must connect a 25-Ω series resistor for the DATA[0] pin. When cascading the Cyclone IV device family in a multi-device configuration for AS, AP, FPP, and PS configuration schemes, you must connect the repeater buffers between the master and slave devices for the DATA and DCLK pins. When using the JTAG configuration scheme in a multi-device configuration, connect 25-Ω resistors on both ends of the TDO-TDI path if the TDO output driver is a non-Cyclone IV device.

The output resistance of the repeater buffers and the TDO path for all cases must fit the maximum overshoot equation shown in Equation 8–1.

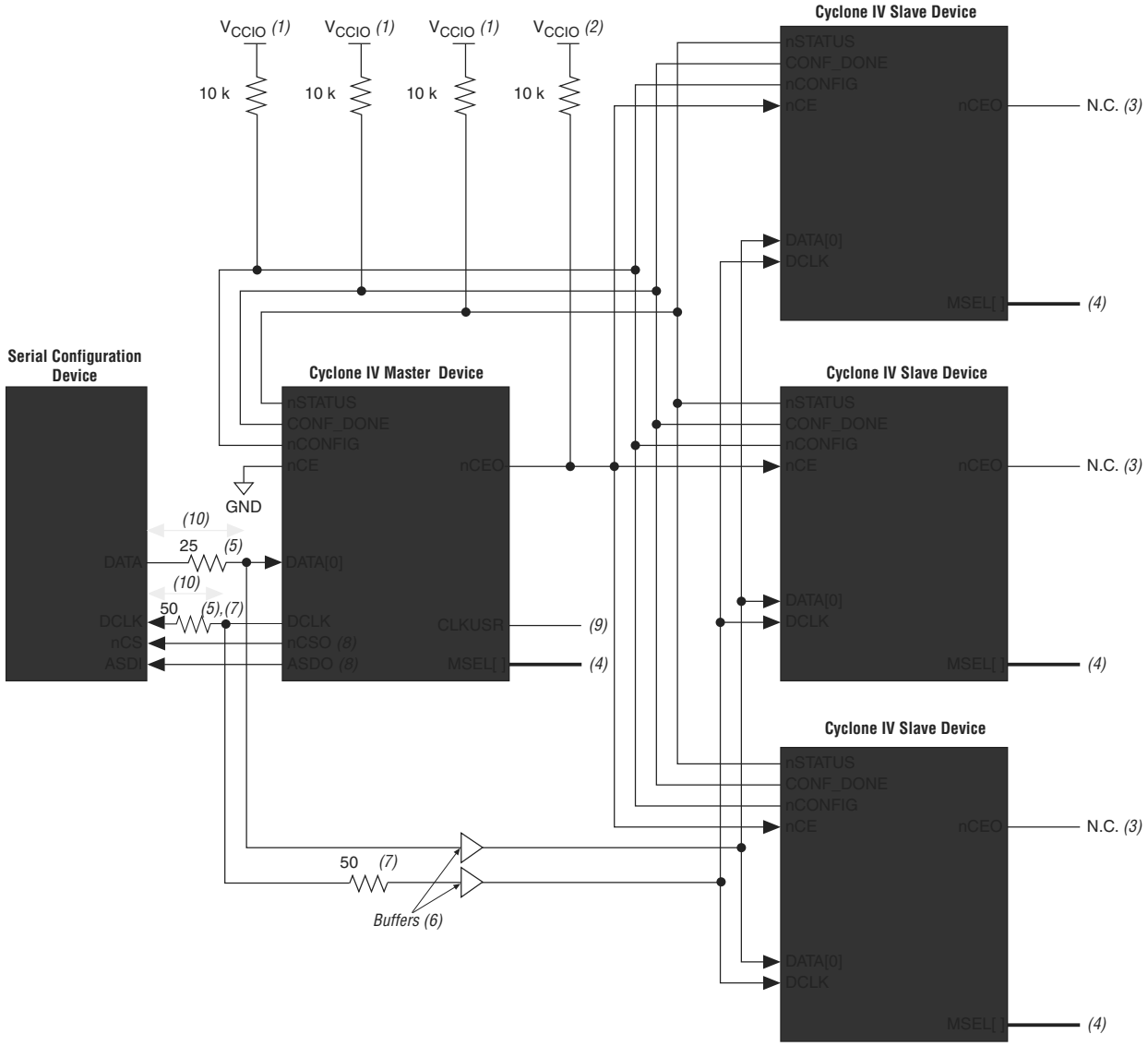
Equation 8–1. (1)

$$0.8Z_O \leq R_E \leq 1.8Z_O$$

Note to Equation 8–1:

(1) Z_O is the transmission line impedance and R_E is the equivalent resistance of the output buffer.

Figure 8–4. Multi-Device AS Configuration in Which Devices Receive the Same Data with Multiple .sof



Notes to Figure 8–4:

(1) Connect the pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.

(2) Connect the pull-up resistor to the V_{CCIO} supply voltage of the I/O bank in which the nCE pin resides.

(3) The nCEO pin is left unconnected or used as a user I/O pin when it does not feed the nCE pin of another device.

(4) The MSEL pin settings vary for different configuration voltage standards and POR time. You must set the master device in AS mode and the slave devices in PS mode. To connect the MSEL pins for the master device in AS mode and the slave devices in PS mode, refer to Table 8–3 on page 8–8, Table 8–4 on page 8–8, and Table 8–5 on page 8–9. Connect the MSEL pins directly to V_{CCA} or GND.

(5) Connect the series resistor at the near end of the serial configuration device.

(6) Connect the repeater buffers between the master and slave devices for DATA[0] and DCLK. All I/O inputs must maintain a maximum AC voltage of 4.1 V. The output resistance of the repeater buffers must fit the maximum overshoot equation outlined in "Configuration and JTAG Pin I/O Requirements" on page 8–5.

(7) The 50-Ω series resistors are optional if the 3.3-V configuration voltage standard is applied. For optimal signal integrity, connect these 50-Ω series resistors if the 2.5- or 3.0-V configuration voltage standard is applied.

(8) These pins are dual-purpose I/O pins. The nCSO pin functions as FLASH_nCE pin in AP mode. The ASDO pin functions as DATA[1] pin in AP and FPP modes.

(9) Only Cyclone IV GX devices have an option to select CLKUSR (40 MHz maximum) as the external clock source for DCLK.

(10) For multi-devices AS configuration using Cyclone IV E with 1,0 V core voltage, the maximum board trace-length from the serial configuration device to the junction-split on both DCLK and Data0 line is 3.5 inches.

Actual lock time depends on the transition density of the incoming data and the ppm difference between the receiver input reference clock and the upstream transmitter reference clock.

Transition from the LTD state to the LTR state occurs when either of the following conditions is met:

- Signal detection circuitry indicates the absence of valid signal levels at the receiver input buffer. This condition is valid for PCI Express (PIPE) mode only. CDR transitions are not dependent on signal detection circuitry in other modes.
- The recovered clock is not within the configured ppm frequency threshold setting with respect to CDR clocks from multipurpose PLLs.

In automatic lock mode, the switch from LTR to LTD states is indicated by the assertion of the `rx_freqlocked` signal and the switch from LTD to LTR states indicated by the de-assertion of the `rx_freqlocked` signal.

Manual Lock Mode

State transitions are controlled manually by using `rx_locktorefclk` and `rx_locktodata` ports. The LTR/LTD controller sets the CDR state depending on the logic level on the `rx_locktorefclk` and `rx_locktodata` ports. This mode provides the flexibility to control the CDR for a reduced lock time compared to the automatic lock mode. In automatic lock mode, the LTR/LTD controller relies on the ppm detector and the phase relationship detector to set the CDR in LTR or LTD mode. The ppm detector and phase relationship detector reaction times can be too long for some applications that require faster CDR lock time.

In manual lock mode, the `rx_freqlocked` signal is asserted when the CDR is in LTD state and de-asserted when CDR is in LTR state. For descriptions of `rx_locktorefclk` and `rx_locktodata` port controls, refer to Table 1–27 on page 1–87.

If you do not enable the optional `rx_locktorefclk` and `rx_locktodata` ports, the Quartus II software automatically configures the LTR/LTD controller in automatic lock mode.

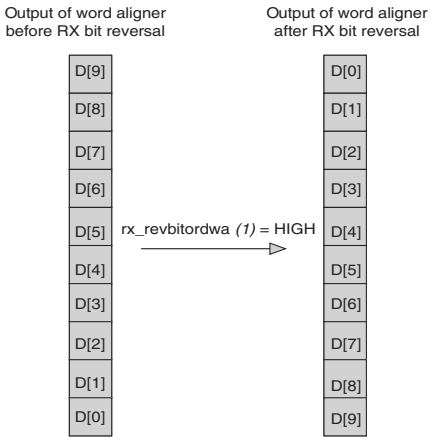
The recommended transceiver reset sequence varies depending on the CDR lock mode. For more information about the reset sequence recommendations, refer to the *Reset Control and Power Down for Cyclone IV GX Devices* chapter.

Deserializer

The deserializer converts received serial data from the receiver input buffer to parallel 8- or 10-bit data. Serial data is assumed to be received from the LSB to the MSB. The deserializer operates with the high-speed recovered clock from the CDR with the frequency at half of the serial data rate.

synchronization state machine mode. In bit-slip mode, you can dynamically enable the receiver bit reversal using the rx_revbitorderwa port. When enabled, the 8-bit or 10-bit data D[7..0] or D[9..0] at the output of the word aligner is rewired to D[0..7] or D[0..9] respectively. Figure 1–20 shows the receiver bit reversal feature.

Figure 1–20. Receiver Bit Reversal (1)



Note to Figure 1–20:

(1) The rx_revbitordwa port is dynamic and is only available when the word aligner is configured in bit-slip mode.

☞ When using the receiver bit reversal feature to receive MSB-to-LSB transmission, reversal of the word alignment pattern is required.

- Receiver bit-slip indicator—provides the number of bits slipped in the word aligner for synchronization with rx_bitslipboundaryselectout signal. For usage details, refer to "Receive Bit-Slip Indication" on page 1–76.

Deskew FIFO

This module is only available when used for the XAUI protocol and is used to align all four channels to meet the maximum skew requirement of 40 UI (12.8 ns) as seen at the receiver of the four lanes. The deskew operation is compliant to the PCS deskew state machine diagram specified in clause 48 of the IEEE P802.3ae specification.

The deskew circuitry consists of a 16-word deep deskew FIFO in each of the four channels, and control logics in the central control unit of the transceiver block that controls the deskew FIFO write and read operations in each channel.

For details about the deskew FIFO operations for channel deskewing, refer to "XAUI Mode" on page 1–67.

PIPE Interface

The PIPE interface provides a standard interface between the PCIe-compliant PHY and MAC layer as defined by the version 2.00 of the PIPE Architecture specification for Gen1 (2.5 Gbps) signaling rate. Any core or IP implementing the PHY MAC, data link, and transaction layers that supports PIPE 2.00 can be connected to the Cyclone IV GX transceiver configured in PIPE mode. Table 1–15 lists the PIPE-specific ports available from the Cyclone IV GX transceiver configured in PIPE mode and the corresponding port names in the PIPE 2.00 specification.

Table 1–15. Transceiver-FPGA Fabric Interface Ports in PIPE Mode

Transceiver Port Name	PIPE 2.00 Port Name
tx_datain[15..0] (1)	TxData[15..0]
tx_ctrlenable[1..0] (1)	TxDataK[1..0]
rx_dataout[15..0] (1)	RxData[15..0]
rx_ctrldetect[1..0] (1)	RxDataK[1..0]
tx_detectrxloop	TxDetectRx/Loopback
tx_forceelecidle	TxElecIdle
tx_forcedispcompliance	TxCompliance
pipe8b10binvpolarity	RxPolarity
powerdn[1..0] (2)	PowerDown[1..0]
pipedatavalid	RxValid
pipephydonestatus	PhyStatus
pipeelecidle	RxElecIdle
pipestatus	RxStatus[2..0]

Notes to Table 1–15:

(1) When used with PCIe hard IP block, the byte SERDES is not used. In this case, the data ports are 8 bits wide and control identifier is 1 bit wide.

(2) Cyclone IV GX transceivers do not implement power saving measures in lower power states (P0s, P1, and P2), except when putting the transmitter buffer in electrical idle in the lower power states.

Receiver Detection Circuitry

In PIPE mode, the transmitter supports receiver detection function with a built-in circuitry in the transmitter PMA. The PCIe protocol requires the transmitter to detect if a receiver is present at the far end of each lane as part of the link training and synchronization state machine sequence. This feature requires the following conditions:

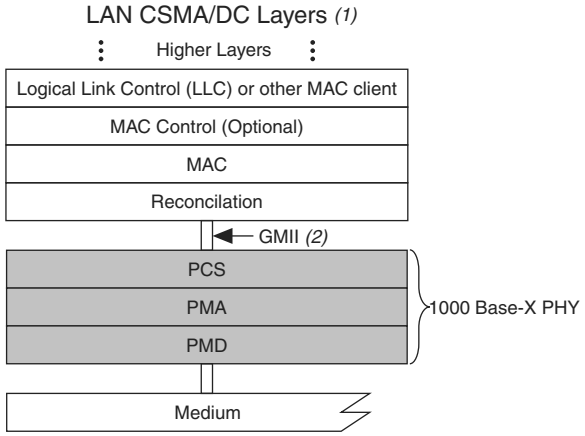
- transmitter output buffer to be tri-stated
- have OCT utilization
- 125 MHz clock on the `fixedclk` port

The circuit works by sending a pulse on the common mode of the transmitter. If an active PCIe receiver is present at the far end, the time constant of the step voltage on the trace is higher compared to when the receiver is not present. The circuitry monitors the time constant of the step signal seen on the trace to decide if a receiver was detected.

Cyclone IV GX transceivers do not have built-in support for some PCS functions such as auto-negotiation state machine, collision-detect, and carrier-sense. If required, you must implement these functions in a user logic or external circuits.

The 1000 Base-X PHY is defined by IEEE 802.3 standard as an intermediate or transition layer that interfaces various physical media with the media access control (MAC) in a GbE system. The 1000 Base-X PHY, which has a physical interface data rate of 1.25 Gbps consists of the PCS, PMA, and physical media dependent (PMD) layers. Figure 1–54 shows the 1000 Base-X PHY in LAN layers.

Figure 1–54. 1000 Base-X PHY in a GbE OSI Reference Model



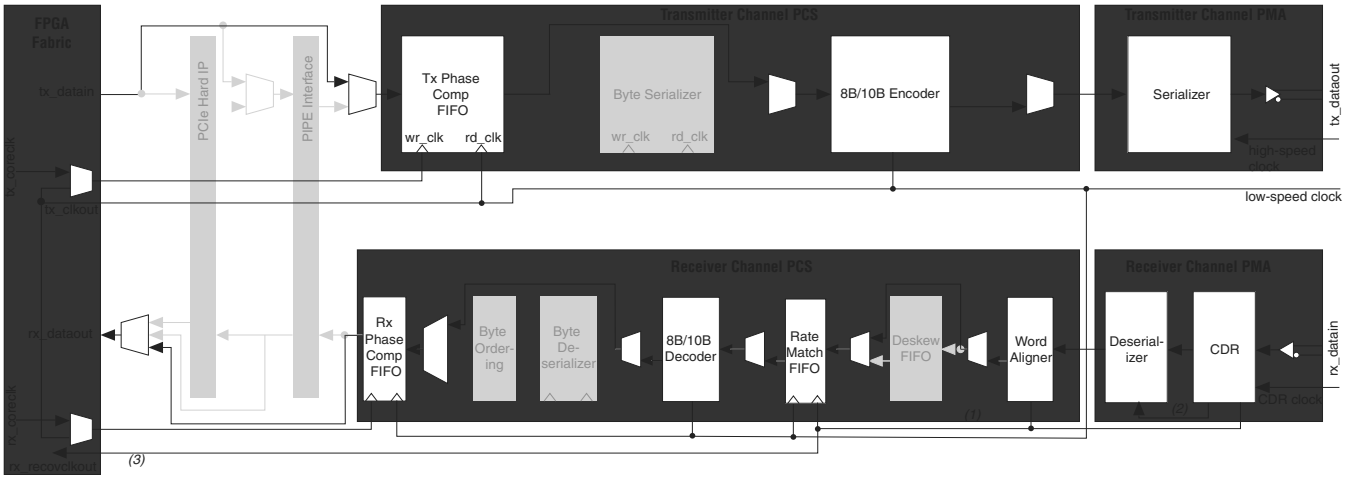
Notes to Figure 1–54:

(1) CSMA/CD = Carrier-Sense Multiple Access with Collision Detection

(2) GMII = gigabit medium independent interface

Figure 1–55 shows the transceiver channel datapath and clocking when configured in GIGE mode.

Figure 1–55. Transceiver Channel Datapath and Clocking when Configured in GIGE Mode



Notes to Figure 1–55:

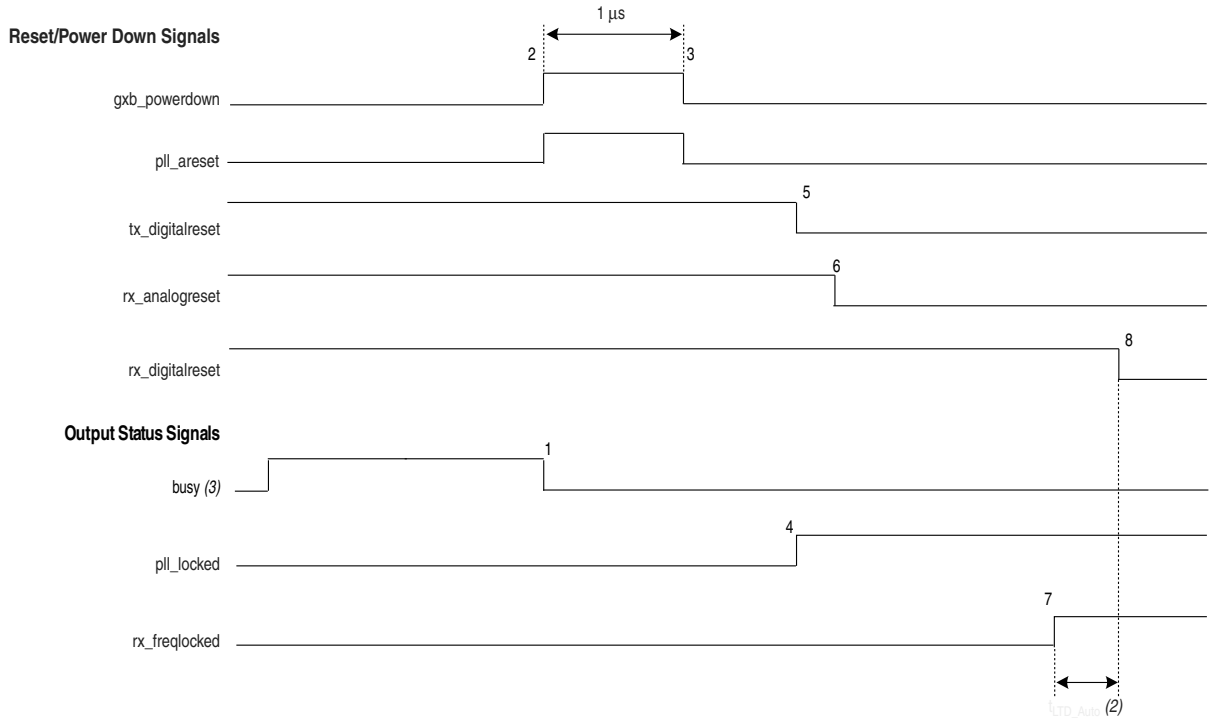
(1) Low-speed recovered clock.

(2) High-speed recovered clock.

(3) Optional `rx_recovclkout` port from CDR low-speed recovered clock is available for applications such as Synchronous Ethernet.

The deassertion of the busy signal indicates proper completion of the offset cancellation process on the receiver channel.

Figure 2–13. Sample Reset Sequence of a Receiver and Transmitter Channels-Receiver CDR in Automatic Lock Mode with the Optional gxb_powerdown Signal (1)



Notes to Figure 2–13:

(1) The gxb_powerdown signal must not be asserted during the offset cancellation sequence.

(2) For t_{LTD_Auto} duration, refer to the *Cyclone IV Device Datasheet* chapter.

(3) The busy signal is asserted and deasserted only during initial power up when offset cancellation occurs. In subsequent reset sequences, the busy signal is asserted and deasserted only if there is a read or write operation to the ALTGX_RECONFIG megafunction.

Simulation Requirements

The following are simulation requirements:

- The gxb_powerdown port is optional. In simulation, if the gxb_powerdown port is not instantiated, you must assert the tx_digitalreset, rx_digitalreset, and rx_analogreset signals appropriately for correct simulation behavior.
- If the gxb_powerdown port is instantiated, and the other reset signals are not used, you must assert the gxb_powerdown signal for at least 1 µs for correct simulation behavior.
- You can deassert the rx_digitalreset signal immediately after the rx_freqlocked signal goes high to reduce the simulation run time. It is not necessary to wait for t_{LTD_Auto} (as suggested in the actual reset sequence).
- The busy signal is deasserted after about 20 parallel reconfig_clk clock cycles in order to reduce simulation run time. For silicon behavior in hardware, you can follow the reset sequences described in the previous pages.

Table 3–2. Dynamic Reconfiguration Controller Port List (ALTGX_RECONFIG Instance) (Part 5 of 7)

<table>
<tr><th>Port Name</th><th>Input/ Output</th><th>Description</th></tr>
<tr><td>tx_preemp[4..0] (1)</td><td>Input</td><td>This is an optional pre-emphasis write control for the transmit buffer. Depending on what value you set at this input, the controller dynamically writes the value to the pre-emphasis control register of the transmit buffer.
The width of this signal is fixed to 5 bits if you enable either the Use 'logical_channel_address' port for Analog controls reconfiguration option or the Use same control signal for all the channels option in the Analog controls screen. Otherwise, the width of this signal is 5 bits per channel.
<table>
<tr><th>tx_preemp[4..0]</th><th>Corresponding ALTGX instance settings</th><th>Corresponding pre-emphasis setting (mA)</th></tr>
<tr><td>00000</td><td>0</td><td>Disabled</td></tr>
<tr><td>00001</td><td>1</td><td>0.5</td></tr>
<tr><td>00101</td><td>5</td><td>1.0</td></tr>
<tr><td>01001</td><td>9</td><td>1.5</td></tr>
<tr><td>01101</td><td>13</td><td>2.0</td></tr>
<tr><td>10000</td><td>16</td><td>2.375</td></tr>
<tr><td>10001</td><td>17</td><td>2.5</td></tr>
<tr><td>10010</td><td>18</td><td>2.625</td></tr>
<tr><td>10011</td><td>19</td><td>2.75</td></tr>
<tr><td>10100</td><td>20</td><td>2.875</td></tr>
<tr><td>10101</td><td>21</td><td>3.0</td></tr>
</table>
All other values => N/A</td></tr>
<tr><td>rx_eqctrl[3..0] (1)</td><td>Input</td><td>This is an optional write control to write an equalization control value for the receive side of the PMA.
The width of this signal is fixed to 4 bits if you enable either the Use 'logical_channel_address' port for Analog controls reconfiguration option or the Use same control signal for all the channels option in the Analog controls screen. Otherwise, the width of this signal is 4 bits per channel.
<table>
<tr><th>rx_eqctrl[3..0]</th><th>Corresponding ALTGX instance settings</th></tr>
<tr><td>0001</td><td>Low</td></tr>
<tr><td>0101</td><td>Medium Low</td></tr>
<tr><td>0100</td><td>Medium High</td></tr>
<tr><td>0111</td><td>High</td></tr>
</table>
All other values => N/A</td></tr>
</table>

Table 3–5. rx_dataoutfull[31..0] FPGA Fabric-Transceiver Channel Interface Signal Descriptions (Part 3 of 3)

FPGA Fabric-Transceiver Channel Interface Description	Receive Signal Description (Based on Cyclone IV GX Supported FPGA Fabric-Transceiver Channel Interface Widths)
20-bit FPGA fabric-Transceiver Channel Interface with PCS-PMA set to 10 bits	Two 10-bit Data (rx_dataout) rx_dataoutfull[9:0] - rx_dataout (LSByte) and rx_dataoutfull[25:16] - rx_dataout (MSByte)
	wo Receiver Sync Status Bits rx_dataoutfull[10] - rx_syncstatus (LSB) and rx_dataoutfull[26] - rx_syncstatus (MSB)
	rx_dataoutfull[11] and rx_dataoutfull[27]: 8B/10B disparity error indicator (rx_disperr)
	Two Receiver Pattern Detect Bits rx_dataoutfull[12] - rx_patterndetect (LSB) and rx_dataoutfull[28] - rx_patterndetect (MSB)
	rx_dataoutfull[13] and rx_dataoutfull[29]: Rate Match FIFO deletion status indicator (rx_rmfifodatadeleted) in non-PCI Express (PIPE) functional modes
	rx_dataoutfull[14] and rx_dataoutfull[30]: Rate Match FIFO insertion status indicator (rx_rmfifodatainserted) in non-PCI Express (PIPE) functional modes
	rx_dataoutfull[15] and rx_dataoutfull[31]: 8B/10B running disparity indicator (rx_runningdisp)

Data Rate Reconfiguration Mode Using RX Local Divider

The RX local divider resides in the RX PMA block for every channels. This is a hardware feature where a /2 divider is available in each of the receiver channel for the supported device. You can use this RX local divider to reconfigure the data rate at the receiver channel. This can be used for protocols such as SDI that has data rates in divisions of 2.

By using this RX local divider, you can support two different data rates without using additional transceiver PLLs. This dynamic reconfiguration mode is available only for the receiver and not applicable to the transmitter. This reconfiguration mode using the RX local divider (/2) is only supported and available in EP4CGX30 (F484 package), EP4CGX50, and EP4CGX75 devices.

For more information about this RX local divider, refer to the *Cyclone IV GX Transceiver Architecture* chapter.

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Volume 3

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CYIV-5V3-2.1

Table 1–21. Transceiver Specification for Cyclone IV GX Devices (Part 2 of 4)

Symbol/ Description	Conditions	C6			C7, I7			C8			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
Receiver											
Supported I/O Standards	1.4 V PCML, 1.5 V PCML, 2.5 V PCML, LVPECL, LVDS										
Data rate (F324 and smaller package) *(15)*	—	600	—	2500	600	—	2500	600	—	2500	Mbps
Data rate (F484 and larger package) *(15)*	—	600	—	3125	600	—	3125	600	—	2500	Mbps
Absolute V_{MAX} for a receiver pin *(3)*	—	—	—	1.6	—	—	1.6	—	—	1.6	V
Operational V_{MAX} for a receiver pin	—	—	—	1.5	—	—	1.5	—	—	1.5	V
Absolute V_{MIN} for a receiver pin	—	–0.4	—	—	–0.4	—	—	–0.4	—	—	V
Peak-to-peak differential input voltage V_{ID} (diff p-p)	V_{ICM} = 0.82 V setting, Data Rate = 600 Mbps to 3.125 Gbps	0.1	—	2.7	0.1	—	2.7	0.1	—	2.7	V
V_{ICM}	V_{ICM} = 0.82 V setting	—	820 ± 10%	—	—	820 ± 10%	—	—	820 ± 10%	—	mV
Differential on-chip termination resistors	100–Ω setting	—	100	—	—	100	—	—	100	—	Ω
	150–Ω setting	—	150	—	—	150	—	—	150	—	Ω
Differential and common mode return loss	PIPE, Serial Rapid I/O SR, SATA, CPRI LV, SDI, XAUI	Compliant									—
Programmable ppm detector *(4)*	—	± 62.5, 100, 125, 200, 250, 300									ppm
Clock data recovery (CDR) ppm tolerance (without spread-spectrum clocking enabled)	—	—	—	±300 *(5)*, ±350 *(6)*, *(7)*	—	—	±300 *(5)*, ±350 *(6)*, *(7)*	—	—	±300 *(5)*, ±350 *(6)*, *(7)*	ppm
CDR ppm tolerance (with synchronous spread-spectrum clocking enabled) *(8)*	—	—	—	350 to –5350 *(7)*, *(9)*	—	—	350 to –5350 *(7)*, *(9)*	—	—	350 to –5350 *(7)*, *(9)*	ppm
Run length	—	—	80	—	—	80	—	—	80	—	UI
Programmable equalization	No Equalization	—	—	1.5	—	—	1.5	—	—	1.5	dB
	Medium Low	—	—	4.5	—	—	4.5	—	—	4.5	dB
	Medium High	—	—	5.5	—	—	5.5	—	—	5.5	dB
	High	—	—	7	—	—	7	—	—	7	dB

Table 1–32. Emulated RSDS_E_1R Transmitter Timing Specifications for Cyclone IV Devices (1), (3) (Part 2 of 2)

Symbol	Modes	C6			C7, I7			C8, A7			C8L, I8L			C9L			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
t_{LOCK} (2)	—	—	—	1	—	—	1	—	—	1	—	—	1	—	—	1	ms

Notes to Table 1–32:

(1) Emulated RSDS_E_1R transmitter is supported at the output pin of all I/O Banks of Cyclone IV E devices and I/O Banks 3, 4, 5, 6, 7, 8, and 9 of Cyclone IV GX devices.

(2) t_{LOCK} is the time required for the PLL to lock from the end-of-device configuration.

(3) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.

Table 1–33. Mini-LVDS Transmitter Timing Specifications for Cyclone IV Devices (1), (2), (4)

Symbol	Modes	C6			C7, I7			C8, A7			C8L, I8L			C9L			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
f_{HSCLK} (input clock frequency)	×10	5	—	200	5	—	155.5	5	—	155.5	5	—	155.5	5	—	132.5	MHz
	×8	5	—	200	5	—	155.5	5	—	155.5	5	—	155.5	5	—	132.5	MHz
	×7	5	—	200	5	—	155.5	5	—	155.5	5	—	155.5	5	—	132.5	MHz
	×4	5	—	200	5	—	155.5	5	—	155.5	5	—	155.5	5	—	132.5	MHz
	×2	5	—	200	5	—	155.5	5	—	155.5	5	—	155.5	5	—	132.5	MHz
	×1	5	—	400	5	—	311	5	—	311	5	—	311	5	—	265	MHz
Device operation in Mbps	×10	100	—	400	100	—	311	100	—	311	100	—	311	100	—	265	Mbps
	×8	80	—	400	80	—	311	80	—	311	80	—	311	80	—	265	Mbps
	×7	70	—	400	70	—	311	70	—	311	70	—	311	70	—	265	Mbps
	×4	40	—	400	40	—	311	40	—	311	40	—	311	40	—	265	Mbps
	×2	20	—	400	20	—	311	20	—	311	20	—	311	20	—	265	Mbps
	×1	10	—	400	10	—	311	10	—	311	10	—	311	10	—	265	Mbps
t_{DUTY}	—	45	—	55	45	—	55	45	—	55	45	—	55	45	—	55	%
TCCS	—	—	—	200	—	—	200	—	—	200	—	—	200	—	—	200	ps
Output jitter (peak to peak)	—	—	—	500	—	—	500	—	—	550	—	—	600	—	—	700	ps
t_{RISE}	20 – 80%, C_{LOAD} = 5 pF	—	500	—	—	500	—	—	500	—	—	500	—	—	500	—	ps
t_{FALL}	20 – 80%, C_{LOAD} = 5 pF	—	500	—	—	500	—	—	500	—	—	500	—	—	500	—	ps
t_{LOCK} (3)	—	—	—	1	—	—	1	—	—	1	—	—	1	—	—	1	ms

Notes to Table 1–33:

(1) Applicable for true and emulated mini-LVDS transmitter.

(2) Cyclone IV E—true mini-LVDS transmitter is only supported at the output pin of Row I/O Banks 1, 2, 5, and 6. Emulated mini-LVDS transmitter is supported at the output pin of all I/O banks.
Cyclone IV GX—true mini-LVDS transmitter is only supported at the output pin of Row I/O Banks 5 and 6. Emulated mini-LVDS transmitter is supported at the output pin of I/O Banks 3, 4, 5, 6, 7, 8, and 9.

(3) t_{LOCK} is the time required for the PLL to lock from the end-of-device configuration.

(4) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades. Cyclone IV E 1.2 V core voltage devices only support C6, C7, C8, I7, and A7 speed grades. Cyclone IV GX devices only support C6, C7, C8, and I7 speed grades.