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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

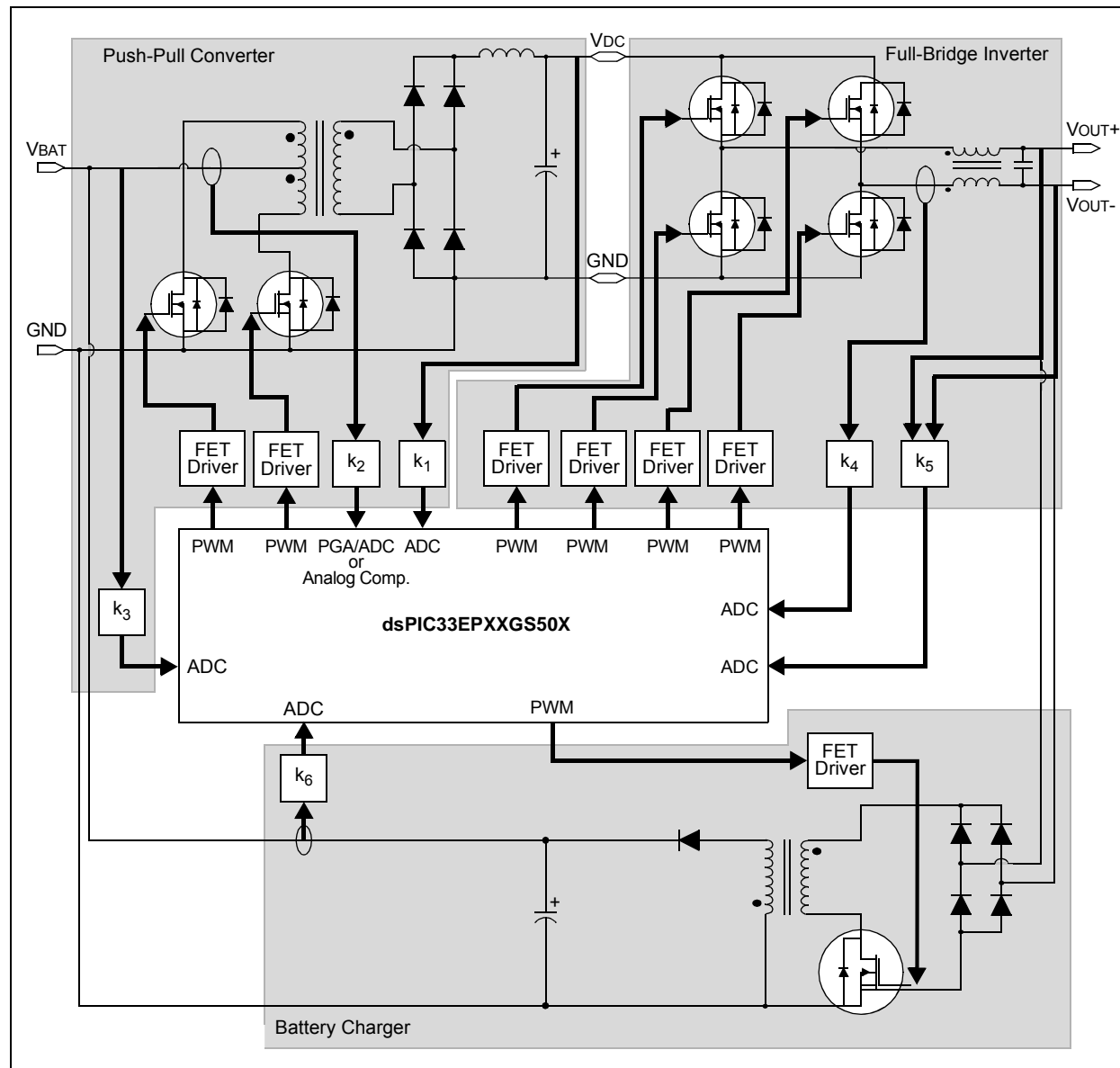
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	70 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	53
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 22x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep16gs506-i-pt">https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep16gs506-i-pt</a>

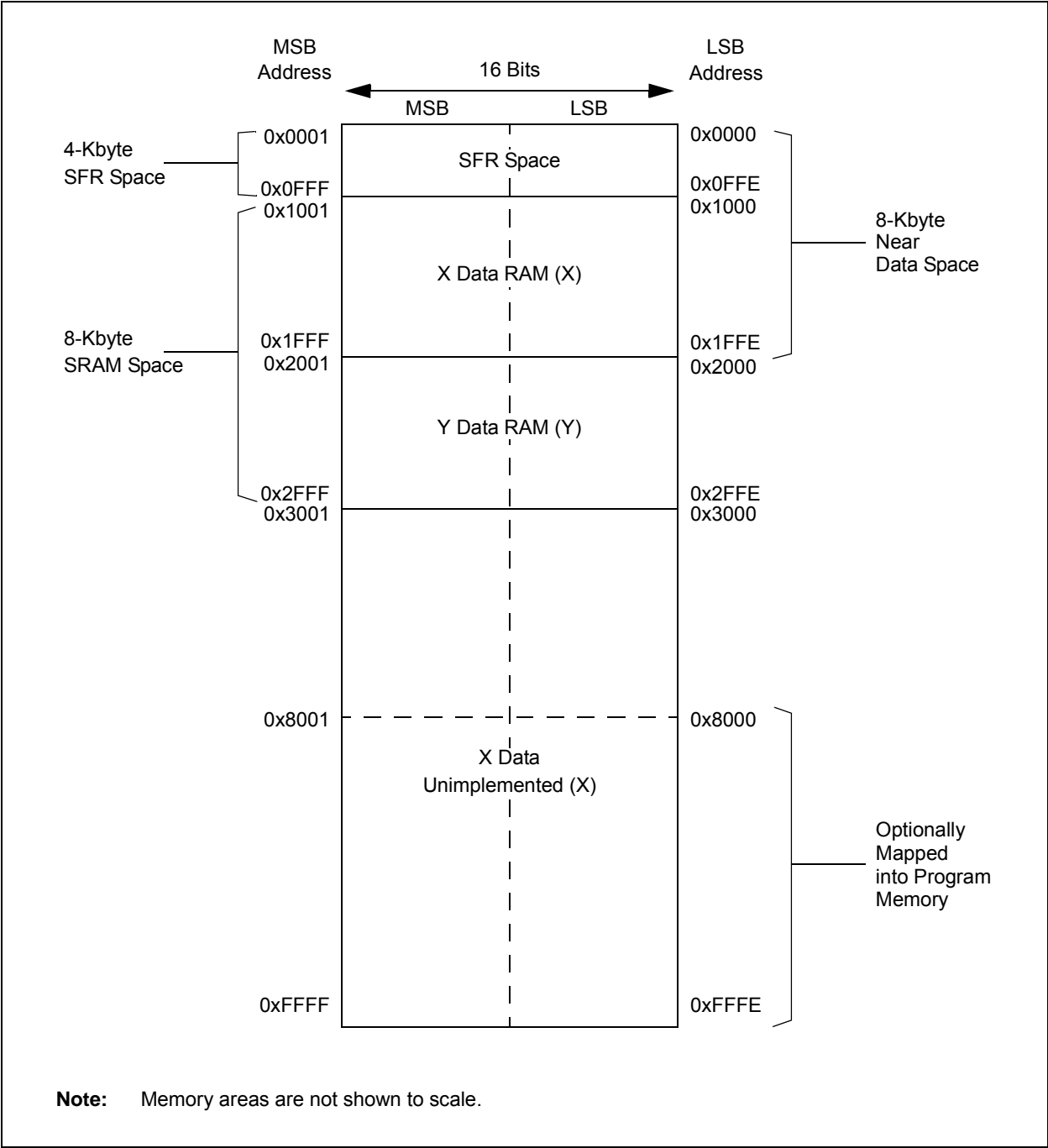
# dsPIC33EPXXGS50X FAMILY

**FIGURE 2-6: OFF-LINE UPS**



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FIGURE 4-8: DATA MEMORY MAP FOR dsPIC33EP64GS50X DEVICES



**TABLE 4-23: PMD REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	—	PWMMD	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	—	ADCMD	0000
PMD2	0762	—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD	—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764	—	—	—	—	—	CMPMD	—	—	—	—	—	—	—	—	I2C2MD	—	0000
PMD4	0766	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	—	—	—	0000
PMD6	076A	—	—	—	PWM5MD	PWM4MD	PWM3MD	PWM2MD	PWM1MD	—	—	—	—	—	—	—	—	0000
PMD7	076C	—	—	—	—	CMP4MD	CMP3MD	CMP2MD	CMP1MD	—	—	—	—	—	—	PGA1MD	—	0000
PMD8	076E	—	—	—	—	—	PGA2MD	ABGMD	—	—	—	—	—	—	—	CCSMD	—	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-24: CONSTANT-CURRENT SOURCE REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ISRCCON	0500	ISRCEN	—	—	—	—	OUTSEL2	OUTSEL1	OUTSEL0	—	—	ISRCCAL5	ISRCCAL4	ISRCCAL3	ISRCCAL2	ISRCCAL1	ISRCCAL0	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-25: PROGRAMMABLE GAIN AMPLIFIER REGISTER MAP**

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PGA1CON	0504	PGAEN	PGAOEN	SELP12	SELP11	SELP10	SELN12	SELN11	SELN10	—	—	—	—	—	GAIN2	GAIN1	GAIN0	0000
PGA1CAL	0506	—	—	—	—	—	—	—	—	—	—	PGACAL<5:0>						0000
PGA2CON	0508	PGAEN	PGAOEN	SELP12	SELP11	SELP10	SELN12	SELN11	SELN10	—	—	—	—	—	GAIN2	GAIN1	GAIN0	0000
PGA2CAL	050A	—	—	—	—	—	—	—	—	—	—	PGACAL<5:0>						0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# dsPIC33EPXXGS50X FAMILY

## 4.9 Interfacing Program and Data Memory Spaces

The dsPIC33EPXXGS50X family architecture uses a 24-bit wide Program Space (PS) and a 16-bit wide Data Space (DS). The architecture is also a modified Harvard scheme, meaning that data can also be present in the Program Space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the architecture of the dsPIC33EPXXGS50X family devices provides two methods by which Program Space can be accessed during operation:

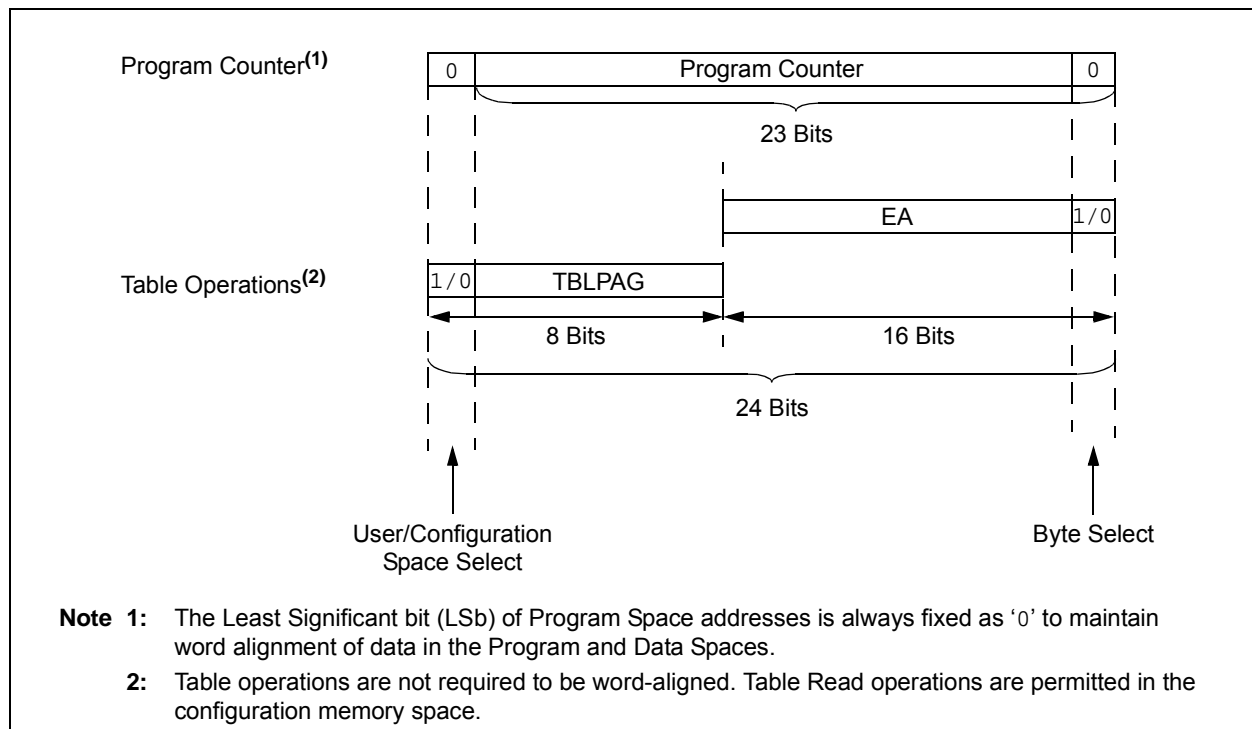
- Using table instructions to access individual bytes or words anywhere in the Program Space
- Remapping a portion of the Program Space into the Data Space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

**TABLE 4-40: PROGRAM SPACE ADDRESS CONSTRUCTION**

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xxx xxxxx xxxxx xxxxx xxxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxxx		xxxx xxxxx xxxxx xxxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxxx		xxxx xxxxx xxxxx xxxxx		

**FIGURE 4-14: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION**



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## 6.1 Reset Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

### 6.1.1 KEY RESOURCES

- **“Reset”** (DS70602) in the *“dsPIC33/PIC24 Family Reference Manual”*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *“dsPIC33/PIC24 Family Reference Manual”* Sections
- Development Tools

# dsPIC33EPXXGS50X FAMILY

## REGISTER 7-2: CORCON: CORE CONTROL REGISTER<sup>(1)</sup>

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-0
VAR	—	US1	US0	EDT	DL2	DL1	DL0
bit 15							bit 8

R/W-0	R/W-0	R/W-1	R/W-0	R/C-0	R-0	R/W-0	R/W-0
SATA	SATB	SATDW	ACCSAT	IPL3 <sup>(2)</sup>	SFA	RND	IF
bit 7							bit 0

<b>Legend:</b>	C = Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15      **VAR:** Variable Exception Processing Latency Control bit  
               1 = Variable exception processing is enabled  
               0 = Fixed exception processing is enabled

bit 3      **IPL3:** CPU Interrupt Priority Level Status bit 3<sup>(2)</sup>  
               1 = CPU Interrupt Priority Level is greater than 7  
               0 = CPU Interrupt Priority Level is 7 or less

**Note 1:** For complete register details, see Register 3-2.

**2:** The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

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**REGISTER 7-5: INTCON3: INTERRUPT CONTROL REGISTER 3**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	NAE
bit 15							bit 8

U-0	U-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0
—	—	—	DOOVR	—	—	—	APLL
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-9 **Unimplemented:** Read as '0'

bit 8 **NAE:** NVM Address Error Soft Trap Status bit  
 1 = NVM address error soft trap has occurred  
 0 = NVM address error soft trap has not occurred

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **DOOVR:** DO Stack Overflow Soft Trap Status bit  
 1 = DO stack overflow soft trap has occurred  
 0 = DO stack overflow soft trap has not occurred

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **APLL:** Auxiliary PLL Loss of Lock Soft Trap Status bit  
 1 = APLL lock soft trap has occurred  
 0 = APLL lock soft trap has not occurred

**REGISTER 7-6: INTCON4: INTERRUPT CONTROL REGISTER 4**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0
—	—	—	—	—	—	—	SGHT
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-1 **Unimplemented:** Read as '0'

bit 0 **SGHT:** Software Generated Hard Trap Status bit  
 1 = Software generated hard trap has occurred  
 0 = Software generated hard trap has not occurred



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## REGISTER 8-6: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ROON	—	ROSSLP	ROSEL	RODIV3 <sup>(1)</sup>	RODIV2 <sup>(1)</sup>	RODIV1 <sup>(1)</sup>	RODIV0 <sup>(1)</sup>
bit 15				bit 8			

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7				bit 0			

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

- bit 15      **ROON:** Reference Oscillator Output Enable bit  
             1 = Reference oscillator output is enabled on the RPn pin<sup>(2)</sup>  
             0 = Reference oscillator output is disabled
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **ROSSLP:** Reference Oscillator Run in Sleep bit  
             1 = Reference oscillator output continues to run in Sleep  
             0 = Reference oscillator output is disabled in Sleep
- bit 12      **ROSEL:** Reference Oscillator Source Select bit  
             1 = Oscillator crystal is used as the reference clock  
             0 = System clock is used as the reference clock
- bit 11-8      **RODIV<3:0>:** Reference Oscillator Divider bits<sup>(1)</sup>  
             1111 = Reference clock divided by 32,768  
             1110 = Reference clock divided by 16,384  
             1101 = Reference clock divided by 8,192  
             1100 = Reference clock divided by 4,096  
             1011 = Reference clock divided by 2,048  
             1010 = Reference clock divided by 1,024  
             1001 = Reference clock divided by 512  
             1000 = Reference clock divided by 256  
             0111 = Reference clock divided by 128  
             0110 = Reference clock divided by 64  
             0101 = Reference clock divided by 32  
             0100 = Reference clock divided by 16  
             0011 = Reference clock divided by 8  
             0010 = Reference clock divided by 4  
             0001 = Reference clock divided by 2  
             0000 = Reference clock
- bit 7-0      **Unimplemented:** Read as '0'

- Note 1:** The reference oscillator output must be disabled (ROON = 0) before writing to these bits.
- Note 2:** This pin is remappable. See **Section 10.4 “Peripheral Pin Select (PPS)”** for more information.

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## REGISTER 10-6: RPINR8: PERIPHERAL PIN SELECT INPUT REGISTER 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC4R7	IC4R6	IC4R5	IC4R4	IC4R3	IC4R2	IC4R1	IC4R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
IC3R7	IC3R6	IC3R5	IC3R4	IC3R3	IC3R2	IC3R1	IC3R0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-8 **IC4R<7:0>**: Assign Input Capture 4 (IC4) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181

10110100 = Input tied to RP180

•

•

•

00000001 = Input tied to RP1

00000000 = Input tied to Vss

bit 7-0 **IC3R<7:0>**: Assign Input Capture 3 (IC3) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181

10110100 = Input tied to RP180

•

•

•

00000001 = Input tied to RP1

00000000 = Input tied to Vss

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## REGISTER 15-13: PDCx: PWMx GENERATOR DUTY CYCLE REGISTER (x = 1 to 5)<sup>(1,2,3)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PDCx<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PDCx<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-0      **PDCx<15:0>**: PWMx Generator Duty Cycle Value bits

- Note 1:** In Independent PWM mode, the PDCx register controls the PWMxH duty cycle only. In the Complementary, Redundant and Push-Pull PWM modes, the PDCx register controls the duty cycle of both the PWMxH and PWMxL.
- 2:** The smallest pulse width that can be generated on the PWMx output corresponds to a value of 0x0008, while the maximum pulse width generated corresponds to a value of Period – 0x0008.
- 3:** As the duty cycle gets closer to 0% or 100% of the PWMx period (0 to 40 ns, depending on the mode of operation), PWMx duty cycle resolution will increase from 1 to 3 LSBs.

## REGISTER 15-14: SDCx: PWMx SECONDARY DUTY CYCLE REGISTER (x = 1 to 5)<sup>(1,2,3)</sup>

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SDCx<15:8>							
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SDCx<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-0      **SDCx<15:0>**: PWMx Secondary Duty Cycle for PWMxL Output Pin bits

- Note 1:** The SDCx register is used in Independent PWM mode only. When used in Independent PWM mode, the SDCx register controls the PWMxL duty cycle.
- 2:** The smallest pulse width that can be generated on the PWMx output corresponds to a value of 0x0008, while the maximum pulse width generated corresponds to a value of Period – 0x0008.
- 3:** As the duty cycle gets closer to 0% or 100% of the PWMx period (0 to 40 ns, depending on the mode of operation), PWMx duty cycle resolution will increase from 1 to 3 LSBs.

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## REGISTER 15-24: LEBCONx: PWMx LEADING-EDGE BLANKING (LEB) CONTROL REGISTER (x = 1 to 5)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—
bit 15						bit 8	

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	BCH <sup>(1)</sup>	BCL <sup>(1)</sup>	BPHH	BPHL	BPLH	BPLL
bit 7						bit 0	

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

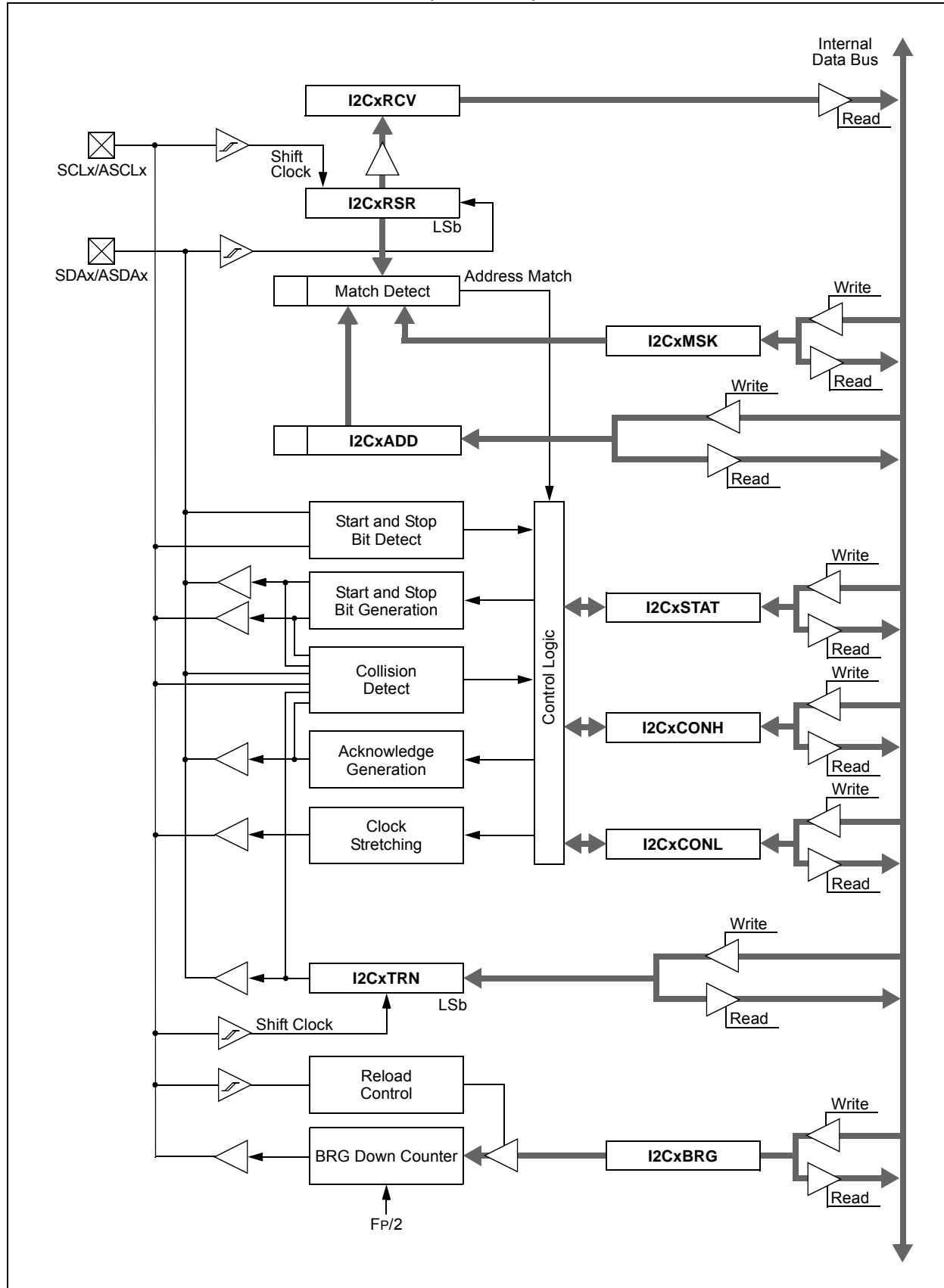
x = Bit is unknown

- bit 15 **PHR:** PWMxH Rising Edge Trigger Enable bit  
1 = Rising edge of PWMxH will trigger the Leading-Edge Blanking counter  
0 = Leading-Edge Blanking ignores the rising edge of PWMxH
- bit 14 **PHF:** PWMxH Falling Edge Trigger Enable bit  
1 = Falling edge of PWMxH will trigger the Leading-Edge Blanking counter  
0 = Leading-Edge Blanking ignores the falling edge of PWMxH
- bit 13 **PLR:** PWMxL Rising Edge Trigger Enable bit  
1 = Rising edge of PWMxL will trigger the Leading-Edge Blanking counter  
0 = Leading-Edge Blanking ignores the rising edge of PWMxL
- bit 12 **PLF:** PWMxL Falling Edge Trigger Enable bit  
1 = Falling edge of PWMxL will trigger the Leading-Edge Blanking counter  
0 = Leading-Edge Blanking ignores the falling edge of PWMxL
- bit 11 **FLTLEBEN:** Fault Input Leading-Edge Blanking Enable bit  
1 = Leading-Edge Blanking is applied to the selected Fault input  
0 = Leading-Edge Blanking is not applied to the selected Fault input
- bit 10 **CLLEBEN:** Current-Limit Leading-Edge Blanking Enable bit  
1 = Leading-Edge Blanking is applied to the selected current-limit input  
0 = Leading-Edge Blanking is not applied to the selected current-limit input
- bit 9-6 **Unimplemented:** Read as '0'
- bit 5 **BCH:** Blanking in Selected Blanking Signal High Enable bit<sup>(1)</sup>  
1 = State blanking (of current-limit and/or Fault input signals) when the selected blanking signal is high  
0 = No blanking when the selected blanking signal is high
- bit 4 **BCL:** Blanking in Selected Blanking Signal Low Enable bit<sup>(1)</sup>  
1 = State blanking (of current-limit and/or Fault input signals) when the selected blanking signal is low  
0 = No blanking when the selected blanking signal is low
- bit 3 **BPHH:** Blanking in PWMxH High Enable bit  
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxH output is high  
0 = No blanking when the PWMxH output is high
- bit 2 **BPHL:** Blanking in PWMxH Low Enable bit  
1 = State blanking (of current-limit and/or Fault input signals) when the PWMxH output is low  
0 = No blanking when the PWMxH output is low

**Note 1:** The blanking signal is selected via the BLANKSEL<3:0> bits in the AUXCONx register.

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FIGURE 17-1: I2Cx BLOCK DIAGRAM (x = 1 OR 2)



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## 18.3 UART Control Registers

**REGISTER 18-1: UxMODE: UARTx MODE REGISTER**

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN <sup>(1)</sup>	—	USIDL	IREN <sup>(2)</sup>	RTSMD	—	UEN1	UEN0
bit 15						bit 8	

R/W-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL
bit 7							bit 0

<b>Legend:</b>	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

- bit 15      **UARTEN:** UARTx Enable bit<sup>(1)</sup>  
1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by UEN<1:0>  
0 = UARTx is disabled; all UARTx pins are controlled by PORT latches; UARTx power consumption is minimal
- bit 14      **Unimplemented:** Read as '0'
- bit 13      **USIDL:** UARTx Stop in Idle Mode bit  
1 = Discontinues module operation when device enters Idle mode  
0 = Continues module operation in Idle mode
- bit 12      **IREN:** IrDA<sup>®</sup> Encoder and Decoder Enable bit<sup>(2)</sup>  
1 = IrDA encoder and decoder are enabled  
0 = IrDA encoder and decoder are disabled
- bit 11      **RTSMD:** Mode Selection for  $\overline{\text{UxRTS}}$  Pin bit  
1 =  $\overline{\text{UxRTS}}$  pin is in Simplex mode  
0 =  $\overline{\text{UxRTS}}$  pin is in Flow Control mode
- bit 10      **Unimplemented:** Read as '0'
- bit 9-8      **UEN<1:0>:** UARTx Pin Enable bits  
11 = UxTX, UxRX and BCLKx pins are enabled and used;  $\overline{\text{UxCTS}}$  pin is controlled by PORT latches  
10 = UxTX, UxRX,  $\overline{\text{UxCTS}}$  and  $\overline{\text{UxRTS}}$  pins are enabled and used  
01 = UxTX, UxRX and  $\overline{\text{UxRTS}}$  pins are enabled and used;  $\overline{\text{UxCTS}}$  pin is controlled by PORT latches  
00 = UxTX and UxRX pins are enabled and used;  $\overline{\text{UxCTS}}$  and  $\overline{\text{UxRTS}}$ /BCLKx pins are controlled by PORT latches
- bit 7      **WAKE:** Wake-up on Start Bit Detect During Sleep Mode Enable bit  
1 = UARTx continues to sample the UxRX pin, interrupt is generated on the falling edge; bit is cleared in hardware on the following rising edge  
0 = No wake-up is enabled
- bit 6      **LPBACK:** UARTx Loopback Mode Select bit  
1 = Enables Loopback mode  
0 = Loopback mode is disabled

**Note 1:** Refer to “**Universal Asynchronous Receiver Transmitter (UART)**” (DS70000582) in the “dsPIC33/PIC24 Family Reference Manual” for information on enabling the UARTx module for receive or transmit operation.

**2:** This feature is only available for the 16x BRG mode (BRGH = 0).

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**TABLE 24-2: INSTRUCTION SET OVERVIEW (CONTINUED)**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles <sup>(1)</sup>	Status Flags Affected
9	BSW	BSW.C Ws,Wb	Write C bit to Ws<Wb>	1	1	None
		BSW.Z Ws,Wb	Write Z bit to Ws<Wb>	1	1	None
10	BTG	BTG f,#bit4	Bit Toggle f	1	1	None
		BTG Ws,#bit4	Bit Toggle Ws	1	1	None
11	BTSC	BTSC f,#bit4	Bit Test f, Skip if Clear	1	1 (2 or 3)	None
		BTSC Ws,#bit4	Bit Test Ws, Skip if Clear	1	1 (2 or 3)	None
12	BTSS	BTSS f,#bit4	Bit Test f, Skip if Set	1	1 (2 or 3)	None
		BTSS Ws,#bit4	Bit Test Ws, Skip if Set	1	1 (2 or 3)	None
13	BTST	BTST f,#bit4	Bit Test f	1	1	Z
		BTST.C Ws,#bit4	Bit Test Ws to C	1	1	C
		BTST.Z Ws,#bit4	Bit Test Ws to Z	1	1	Z
		BTST.C Ws,Wb	Bit Test Ws<Wb> to C	1	1	C
		BTST.Z Ws,Wb	Bit Test Ws<Wb> to Z	1	1	Z
14	BTSTS	BTSTS f,#bit4	Bit Test then Set f	1	1	Z
		BTSTS.C Ws,#bit4	Bit Test Ws to C, then Set	1	1	C
		BTSTS.Z Ws,#bit4	Bit Test Ws to Z, then Set	1	1	Z
15	CALL	CALL lit23	Call subroutine	2	4	SFA
		CALL Wn	Call indirect subroutine	1	4	SFA
		CALL.L Wn	Call indirect subroutine (long address)	1	4	SFA
16	CLR	CLR f	f = 0x0000	1	1	None
		CLR WREG	WREG = 0x0000	1	1	None
		CLR Ws	Ws = 0x0000	1	1	None
		CLR Acc,Wx,Wxd,Wy,Wyd,AWB	Clear Accumulator	1	1	OA,OB,SA,SB
17	CLRWDT	CLRWDT	Clear Watchdog Timer	1	1	WDTO,Sleep
18	COM	COM f	f = $\bar{f}$	1	1	N,Z
		COM f,WREG	WREG = $\bar{f}$	1	1	N,Z
		COM Ws,Wd	Wd = $\bar{Ws}$	1	1	N,Z
19	CP	CP f	Compare f with WREG	1	1	C,DC,N,OV,Z
		CP Wb,#lit8	Compare Wb with lit8	1	1	C,DC,N,OV,Z
		CP Wb,Ws	Compare Wb with Ws (Wb – Ws)	1	1	C,DC,N,OV,Z
20	CP0	CP0 f	Compare f with 0x0000	1	1	C,DC,N,OV,Z
		CP0 Ws	Compare Ws with 0x0000	1	1	C,DC,N,OV,Z
21	CPB	CPB f	Compare f with WREG, with Borrow	1	1	C,DC,N,OV,Z
		CPB Wb,#lit8	Compare Wb with lit8, with Borrow	1	1	C,DC,N,OV,Z
		CPB Wb,Ws	Compare Wb with Ws, with Borrow (Wb – Ws – C)	1	1	C,DC,N,OV,Z
22	CPSEQ	CPSEQ Wb,Wn	Compare Wb with Wn, skip if =	1	1 (2 or 3)	None
	CPBEQ	CPBEQ Wb,Wn,Expr	Compare Wb with Wn, branch if =	1	1 (5)	None
23	CPSGT	CPSGT Wb,Wn	Compare Wb with Wn, skip if >	1	1 (2 or 3)	None
	CPBGT	CPBGT Wb,Wn,Expr	Compare Wb with Wn, branch if >	1	1 (5)	None
24	CPSLT	CPSLT Wb,Wn	Compare Wb with Wn, skip if <	1	1 (2 or 3)	None
	CPBLT	CPBLT Wb,Wn,Expr	Compare Wb with Wn, branch if <	1	1 (5)	None
25	CPSNE	CPSNE Wb,Wn	Compare Wb with Wn, skip if ≠	1	1 (2 or 3)	None
	CPBNE	CPBNE Wb,Wn,Expr	Compare Wb with Wn, branch if ≠	1	1 (5)	None

**Note 1:** Read and Read-Modify-Write (e.g., bit operations and logical operations) on non-CPU SFRs incur an additional instruction cycle.

# dsPIC33EPXXGS50X FAMILY

**TABLE 26-6: DC CHARACTERISTICS: OPERATING CURRENT (IDD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Parameter No.	Typ.	Max.	Units	Conditions		
Operating Current (IDD) <sup>(1)</sup>						
DC20d	7	12	mA	-40°C	3.3V	10 MIPS
DC20a	7	12	mA	+25°C		
DC20b	7	12	mA	+85°C		
DC20c	7	12	mA	+125°C		
DC22d	11	19	mA	-40°C	3.3V	20 MIPS
DC22a	11	19	mA	+25°C		
DC22b	11	19	mA	+85°C		
DC22c	11	19	mA	+125°C		
DC24d	19	30	mA	-40°C	3.3V	40 MIPS
DC24a	19	30	mA	+25°C		
DC24b	19	30	mA	+85°C		
DC24c	19	30	mA	+125°C		
DC25d	26	41	mA	-40°C	3.3V	60 MIPS
DC25a	26	41	mA	+25°C		
DC25b	26	41	mA	+85°C		
DC25c	26	41	mA	+125°C		
DC26d	30	46	mA	-40°C	3.3V	70 MIPS
DC26a	30	46	mA	+25°C		
DC26b	30	46	mA	+85°C		
DC27d	51	81	mA	-40°C	3.3V	70 MIPS (Note 2)
DC27a	51	81	mA	+25°C		
DC27b	52	82	mA	+85°C		

**Note 1:** IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode with PLL, OSC1 is driven with external square wave from rail-to-rail (EC clock overshoot/undershoot < 250 mV required)
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- $\overline{\text{MCLR}} = \text{VDD}$ , WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating or being clocked (all defined PMDx bits are set)
- CPU is executing `while(1)` statement
- JTAG is disabled

**2:** For this specification, the following test conditions apply:

- APLL clock is enabled
- All 5 PWMs enabled and operating at maximum speed (PTCON2<2:0> = 000), PTPER = 1000h, 50% duty cycle
- All other peripherals are disabled (corresponding PMDx bits are set)



# dsPIC33EPXXGS50X FAMILY

**TABLE 26-43: ADC MODULE SPECIFICATIONS**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) <sup>(5)</sup> Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristics	Min.	Typical	Max.	Units	Conditions
<b>Device Supply</b>							
AD01	AVDD	Module VDD Supply	Greater of: VDD – 0.3 or 3.0	—	Lesser of: VDD + 0.3 or 3.6	V	The difference between AVDD supply and VDD supply must not exceed ±300 mV at all times, including during device power-up
AD02	AVSS	Module VSS Supply	VSS	—	VSS + 0.3	V	
<b>Reference Inputs</b>							
AD06	VREFL	Reference Voltage Low	—	AVSS	—	V	(Note 1)
AD07	VREF	Absolute Reference Voltage (VREFH – VREFL)	2.7	—	AVDD	V	(Note 3)
AD08	IREF	Reference Input Current	—	5	10	μA	ADC operating or in standby
<b>Analog Input</b>							
AD12	VINH-VINL	Full-Scale Input Span	AVSS	—	AVDD	V	
AD14	VIN	Absolute Input Voltage	AVSS – 0.3	—	AVDD + 0.3	V	
AD17	RIN	Recommended Impedance of Analog Voltage Source	—	100	—	Ω	For minimum sampling time (Note 1)
AD66	VBG	Internal Voltage Reference Source	—	1.2	—	V	
<b>ADC Accuracy: Pseudo-Differential Input</b>							
AD20a	Nr	Resolution	12			bits	
AD21a	INL	Integral Nonlinearity	> -3	—	< 3	LSb	AVSS = 0V, AVDD = 3.3V
AD22a	DNL	Differential Nonlinearity	> -1	—	< 1	LSb	AVSS = 0V, AVDD = 3.3V (Note 2)
AD23a	GERR	Gain Error (Dedicated Core)	> 5	13	< 20	LSb	AVSS = 0V, AVDD = 3.3V
		Gain Error (Shared Core)	> -1	5	< 10	LSb	
AD24a	EOFF	Offset Error (Dedicated Core)	> 2	7	< 12	LSb	AVSS = 0V, AVDD = 3.3V
		Offset Error (Shared Core)	> -2	3	< 8	LSb	
AD25a	—	Monotonicity	—	—	—	—	Guaranteed

**Note 1:** These parameters are not characterized or tested in manufacturing.

**2:** No missing codes, limits based on characterization results.

**3:** These parameters are characterized but not tested in manufacturing.

**4:** Characterized with a 1 kHz sine wave.

**5:** The ADC module is functional at VBORMIN < VDD < VDDMIN, but with degraded performance. Unless otherwise stated, module functionality is ensured, but not characterized.

# dsPIC33EPXXGS50X FAMILY

## 28.0 PACKAGING INFORMATION

### 28.1 Package Marking Information

28-Lead SOIC (.300")



Example



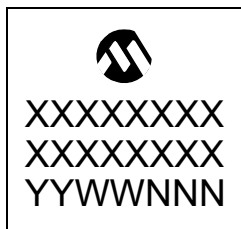
28-Lead UQFN (6x6x0.55 mm)



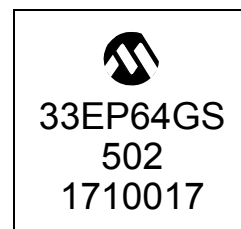
Example



28-Lead QFN-S (6x6x0.9 mm)



Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code

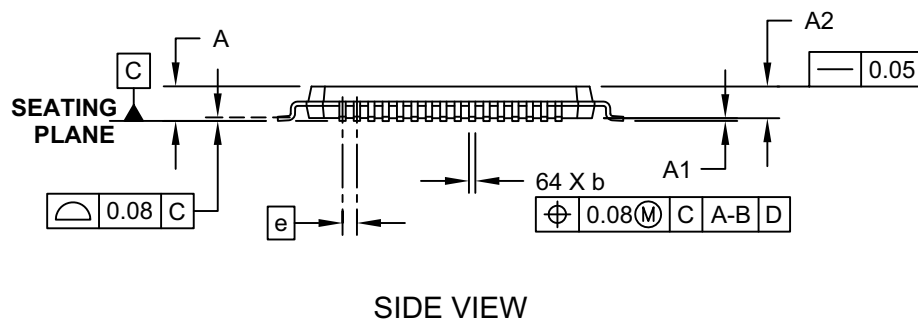
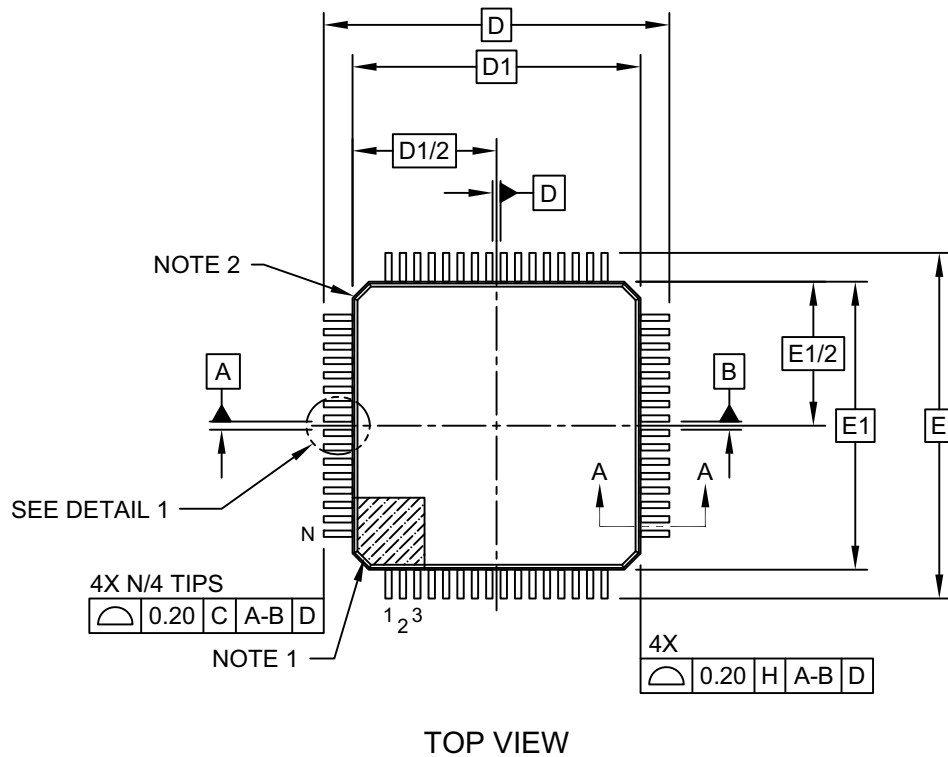
**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.



# dsPIC33EPXXGS50X FAMILY

## 64-Lead Plastic Thin Quad Flatpack (PT)-10x10x1 mm Body, 2.00 mm Footprint [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-085C Sheet 1 of 2

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NOTES: