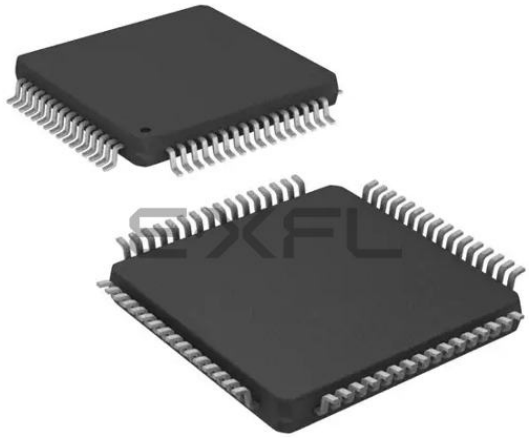
Microchip Technology - DSPIC33EP32GS506T-E/PT Datasheet



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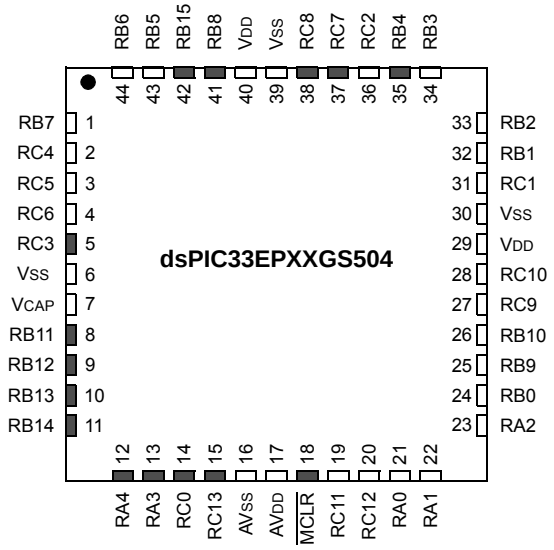
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	60 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	53
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 22x12b; D/A 2x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33ep32gs506t-e-pt

Pin Diagrams (Continued)

44-Pin QFN



Pin	Pin Function	Pin	Pin Function
1	PGEC1/AN21/SDA1/**RP39**/RB7	23	AN2/PGA1P3/PGA2P2/CMP1C/CMP2A/RA2
2	AN1ALT/**RP52**/RC4	24	AN3/PGA2P3/CMP1D/CMP2B/**RP32**/RB0
3	AN0ALT/**RP53**/RC5	25	AN4/CMP2C/CMP3A/ISRC4/**RP41**/RB9
4	AN17/**RP54**/RC6	26	AN5/CMP2D/CMP3B/ISRC3/**RP42**/RB10
5	**RP51**/RC3	27	AN11/PGA1N3/**RP57**/RC9
6	VSS	28	AN10/PGA1P4/EXTREF2/**RP58**/RC10
7	VCAP	29	VDD
8	TMS/PWM3H/**RP43**/RB11	30	VSS
9	TCK/PWM3L/**RP44**/RB12	31	AN8/PGA2P4/CMP4C/**RP49**/RC1
10	PWM2H/**RP45**/RB13	32	OSC1/CLKI/AN6/CMP3C/CMP4A/ISRC2/**RP33**/RB1
11	PWM2L/**RP46**/RB14	33	OSC2/CLKO/AN7/PGA1N2/CMP3D/CMP4B/**RP34**/RB2
12	PWM1H/RA4	34	PGED2/AN18/DACOUT1/INT0/**RP35**/RB3
13	PWM1L/RA3	35	PGEC2/ADTRG31/**RP36**/RB4
14	FLT12/**RP48**/RC0	36	AN9/CMP4D/EXTREF1/**RP50** /RC2
15	FLT11/**RP61**/RC13	37	ASDA1/**RP55**/RC7
16	AVSS	38	ASCL1/**RP56**/RC8
17	AVDD	39	VSS
18	$\overline{\text{MCLR}}$	40	VDD
19	AN12/ISRC1/**RP59**/RC11	41	PGED3/SDA2/FLT31/**RP40**/RB8
20	AN14/PGA2N3/**RP60**/RC12	42	PGEC3/SCL2/**RP47**/RB15
21	AN0/PGA1P1/CMP1A/RA0	43	TDO/AN19/PGA2N2/**RP37**/RB5
22	AN1/PGA1P2/PGA2P1/CMP1B/RA1	44	PGED1/TDI/AN20/SCL1/**RP38**/RB6

Legend: **Shaded pins** are up to 5 VDC tolerant.
RPn represents remappable peripheral functions. See Table 10-1 and Table 10-2 for the complete list of remappable sources.

1.0 DEVICE OVERVIEW

Note 1: This data sheet summarizes the features of the dsPIC33EPXXGS50X family of devices. It is not intended to be a comprehensive resource. To complement the information in this data sheet, refer to the related section of the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

This document contains device-specific information for the dsPIC33EPXXGS50X Digital Signal Controller (DSC) devices.

dsPIC33EPXXGS50X devices contain extensive Digital Signal Processor (DSP) functionality with a high-performance, 16-bit MCU architecture.

Figure 1-1 shows a general block diagram of the core and peripheral modules. Table 1-1 lists the functions of the various pins shown in the pinout diagrams.

FIGURE 1-1: dsPIC33EPXXGS50X FAMILY BLOCK DIAGRAM

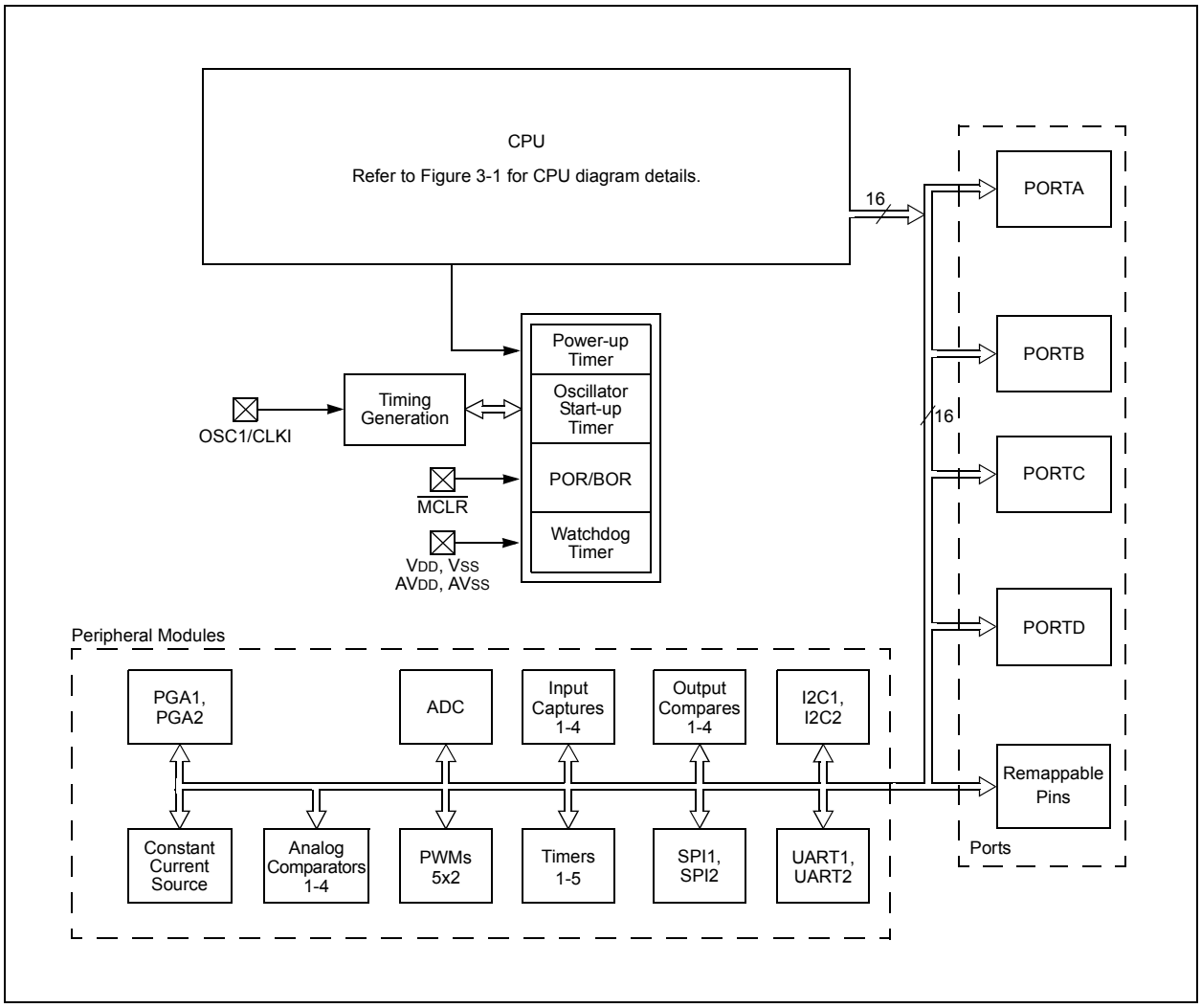


TABLE 1-1: PINOUT I/O DESCRIPTIONS

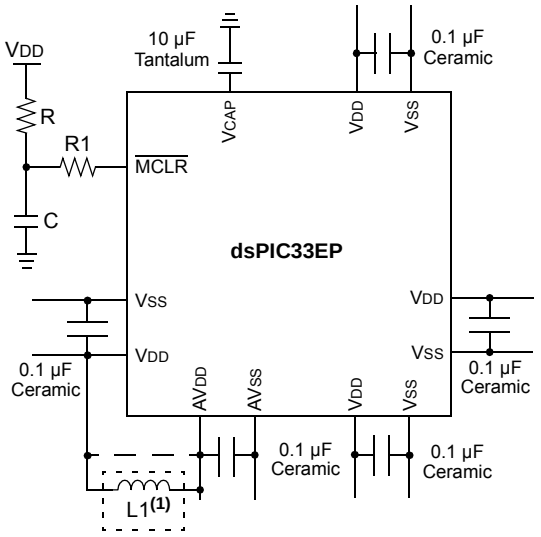
Pin Name(1)	Pin Type	Buffer Type	PPS	Description
AN0-AN21	I	Analog	No	Analog input channels.
AN0ALT-AN1ALT	I	Analog	No	Alternate analog input channels.
CLKI	I	ST/ CMOS	No	External clock source input. Always associated with OSC1 pin function.
CLKO	O	—	No	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
OSC1	I	ST/ CMOS	No	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	I/O	—	No	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
REFCLKO	O	—	Yes	Reference clock output.
IC1-IC4	I	ST	Yes	Capture Inputs 1 through 4.
OCFA	I	ST	Yes	Compare Fault A input (for compare channels).
OC1-OC4	O	—	Yes	Compare Outputs 1 through 4.
INT0	I	ST	No	External Interrupt 0.
INT1	I	ST	Yes	External Interrupt 1.
INT2	I	ST	Yes	External Interrupt 2.
INT4	I	ST	No	External Interrupt 4.
RA0-RA4	I/O	ST	No	PORTA is a bidirectional I/O port.
RB0-RB15	I/O	ST	No	PORTB is a bidirectional I/O port.
RC0-RC15	I/O	ST	No	PORTC is a bidirectional I/O port.
RD0-RD15	I/O	ST	No	PORTD is a bidirectional I/O port.
T1CK	I	ST	Yes	Timer1 external clock input.
T2CK	I	ST	Yes	Timer2 external clock input.
T3CK	I	ST	Yes	Timer3 external clock input.
T4CK	I	ST	No	Timer4 external clock input.
T5CK	I	ST	No	Timer5 external clock input.
$\overline{U1CTS}$	I	ST	Yes	UART1 Clear-to-Send.
$\overline{U1RTS}$	O	—	Yes	UART1 Request-to-Send.
U1RX	I	ST	Yes	UART1 receive.
U1TX	O	—	Yes	UART1 transmit.
BCLK1	O	ST	Yes	UART1 IrDA® baud clock output.
$\overline{U2CTS}$	I	ST	Yes	UART2 Clear-to-Send.
$\overline{U2RTS}$	O	—	Yes	UART2 Request-to-Send.
U2RX	I	ST	Yes	UART2 receive.
U2TX	O	—	Yes	UART2 transmit.
BCLK2	O	ST	Yes	UART2 IrDA baud clock output.
SCK1	I/O	ST	Yes	Synchronous serial clock input/output for SPI1.
SDI1	I	ST	Yes	SPI1 data in.
$\overline{SDO1}$	O	—	Yes	SPI1 data out.
$\overline{SS1}$	I/O	ST	Yes	SPI1 slave synchronization or frame pulse I/O.
SCK2	I/O	ST	Yes	Synchronous serial clock input/output for SPI2.
SDI2	I	ST	Yes	SPI2 data in.
$\overline{SDO2}$	O	—	Yes	SPI2 data out.
$\overline{SS2}$	I/O	ST	Yes	SPI2 slave synchronization or frame pulse I/O.

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select; TTL = TTL input buffer

1: Not all pins are available in all packages variants. See the **"Pin Diagrams"** section for pin availability.

2: These pins are dedicated on 64-pin devices.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



Note 1: As an option, instead of a hard-wired connection, an inductor (L1) can be substituted between VDD and AVDD to improve ADC noise rejection. The inductor impedance should be less than 1Ω and the inductor capacity greater than 10 mA.

Where:

$$f = \frac{F_{CNV}}{2} \quad \text{(i.e., ADC Conversion Rate/2)}$$

$$f = \frac{1}{(2\pi\sqrt{LC})}$$

$$L = \left(\frac{1}{(2\pi f \sqrt{C})}\right)^2$$

2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 µF to 47 µF.

2.3 CPU Logic Filter Capacitor Connection (VCAP)

A low-ESR (<0.5 Ω) capacitor is required on the VCAP pin, which is used to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD and must have a capacitor greater than 4.7 µF (10 µF is recommended), 16V connected to ground. The type can be ceramic or tantalum. See **Section 26.0 "Electrical Characteristics"** for additional information.

The placement of this capacitor should be close to the VCAP pin. It is recommended that the trace length not exceeds one-quarter inch (6 mm). See **Section 23.4 "On-Chip Voltage Regulator"** for details.

2.4 Master Clear (MCLR) Pin

The MCLR pin provides two specific device functions:

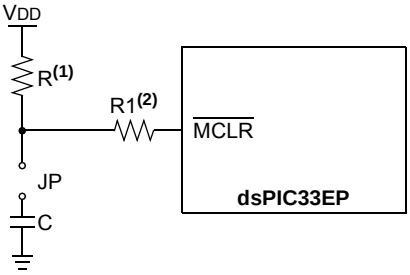
- Device Reset
- Device Programming and Debugging.

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (VIH and VIL) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor C, be isolated from the MCLR pin during programming and debugging operations.

Place the components as shown in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.

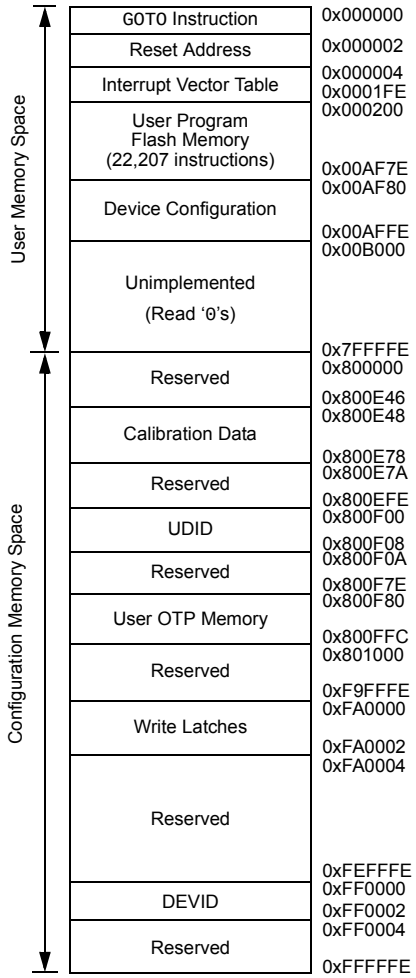
FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS



Note 1: R ≤ 10 kΩ is recommended. A suggested starting value is 10 kΩ. Ensure that the MCLR pin VIH and VIL specifications are met.

2: R1 ≤ 470Ω will limit any current flowing into MCLR from the external capacitor, C, in the event of MCLR pin breakdown due to Electrostatic Discharge (ESD) or Electrical Overstress (EOS). Ensure that the MCLR pin VIH and VIL specifications are met.

FIGURE 4-3: PROGRAM MEMORY MAP FOR dsPIC33EP64GS50X DEVICES



Note: Memory areas are not shown to scale.

TABLE 4-16: ADC REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON1L	0300	ADON	—	ADSIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
ADCON1H	0302	—	—	—	—	—	—	—	—	FORM	SHRRES1	SHRRES0	—	—	—	—	—	0060
ADCON2L	0304	REFCIE	REFERCIE	—	EIEN	—	SHREISEL2	SHREISEL1	SHREISEL0	—	SHRADCS6	SHRADCS5	SHRADCS4	SHRADCS3	SHRADCS2	SHRADCS1	SHRADCS0	0000
ADCON2H	0306	REFRDY	REFERR	—	—	—	—	SHRSAMC9	SHRSAMC8	SHRSAMC7	SHRSAMC6	SHRSAMC5	SHRSAMC4	SHRSAMC3	SHRSAMC2	SHRSAMC1	SHRSAMC0	0000
ADCON3L	0308	REFSEL2	REFSEL1	REFSEL0	SUSPEND	SUSPCIE	SUSPRDY	SHRSAMP	CNVRTCH	SWLCTRG	SWCTRG	CNVCHSEL5	CNVCHSEL4	CNVCHSEL3	CNVCHSEL2	CNVCHSEL1	CNVCHSEL0	0000
ADCON3H	030A	CLKSEL1	CLKSEL0	CLKDIV5	CLKDIV4	CLKDIV3	CLKDIV2	CLKDIV1	CLKDIV0	SHREN	—	—	—	C3EN	C2EN	C1EN	C0EN	0000
ADCON4L	030C	—	—	—	—	SYNCTRG3	SYNCTRG2	SYNCTRG1	SYNCTRG0	—	—	—	—	SAMC3EN	SAMC2EN	SAMC1EN	SAMC0EN	0000
ADCON4H	030E	—	—	—	—	—	—	—	—	C3CHS1	C3CHS0	C2CHS1	C2CHS0	C1CHS1	C1CHS0	C0CHS1	C0CHS0	0000
ADMOD0L	0310	DIFF7	SIGN7	DIFF6	SIGN6	DIFF5	SIGN5	DIFF3	SIGN4	DIFF3	SIGN3	DIFF2	SIGN2	DIFF1	SIGN1	DIFF0	SIGN0	0000
ADMOD0H	0312	DIFF15(1)	SIGN15(1)	DIFF14(2)	SIGN14(2)	DIFF13(1)	SIGN13(1)	DIFF12(2)	SIGN12(2)	DIFF11(2)	SIGN11(2)	DIFF10(2)	SIGN10(2)	DIFF9(2)	SIGN9(2)	DIFF8(2)	SIGN8(2)	0000
ADMOD1L	0314	—	—	—	—	DIFF21	SIGN21	DIFF20	SIGN20	DIFF19	SIGN19	DIFF18	SIGN18	DIFF17(2)	SIGN17(2)	DIFF16(1)	SIGN16(1)	0000
ADIEL	0320	IE15(1)	IE14(2)	IE13(1)	IE12(2)	IE11(2)	IE10(2)	IE9(2)	IE8(2)	IE7	IE6	IE5	IE4	IE3	IE2	IE1	IE0	0000
ADIEH	0322	—	—	—	—	—	—	—	—	—	—	IE21	IE20	IE19	IE18	IE17(2)	IE16(1)	0000
ADSTATL	0330	AN15RDY(1)	AN14RDY(2)	AN13RDY(1)	AN12RDY(2)	AN11RDY(2)	AN10RDY(2)	AN9RDY(2)	AN8RDY(2)	AN7RDY	AN6RDY	AN5RDY	AN4RDY	AN3RDY	AN2RDY	AN1RDY	AN0RDY	0000
ADSTATH	0332	—	—	—	—	—	—	—	—	—	—	AN21RDY	AN20RDY	AN19RDY	AN18RDY	AN17RDY(2)	AN16RDY(1)	0000
ADCMP0ENL	0338	CMPEN15(1)	CMPEN14(2)	CMPEN13(1)	CMPEN12(2)	CMPEN11(2)	CMPEN10(2)	CMPEN9(2)	CMPEN8(2)	CMPEN7	CMPEN6	CMPEN5	CMPEN4	CMPEN3	CMPEN2	CMPEN1	CMPEN0	0000
ADCMP0ENH	033A	—	—	—	—	—	—	—	—	—	—	CMPEN21	CMPEN20	CMPEN19	CMPEN18	CMPEN17(2)	CMPEN16(1)	0000
ADCMP0LO	033C	ADC Comparator 0 Low Value Register																0000
ADCMP0HI	033E	ADC Comparator 0 High Value Register																0000
ADCMP1ENL	0340	CMPEN15(1)	CMPEN14(2)	CMPEN13(1)	CMPEN12(2)	CMPEN11(2)	CMPEN10(2)	CMPEN9(2)	CMPEN8(2)	CMPEN7	CMPEN6	CMPEN5	CMPEN4	CMPEN3	CMPEN2	CMPEN1	CMPEN0	0000
ADCMP1ENH	0342	—	—	—	—	—	—	—	—	—	—	CMPEN21	CMPEN20	CMPEN19	CMPEN18	CMPEN17(2)	CMPEN16(1)	0000
ADCMP1LO	0344	ADC Comparator 1 Low Value Register																0000
ADCMP1HI	0346	ADC Comparator 1 High Value Register																0000
ADFLDAT	0368	ADC Filter 0 Results Data Register																0000
ADFL1CON	036A	FLEN	MODE1	MODE0	OVRSAM2	OVRSAM1	OVRSAM0	IE	RDY	—	—	—	FLCHSEL4	FLCHSEL3	FLCHSEL2	FLCHSEL1	FLCHSEL0	0000
ADFL1DAT	0368	ADC Filter 1 Results Data Register																0000
ADFL0CON	036A	FLEN	MODE1	MODE0	OVRSAM2	OVRSAM1	OVRSAM0	IE	RDY	—	—	—	FLCHSEL4	FLCHSEL3	FLCHSEL2	FLCHSEL1	FLCHSEL0	0000
ADTRIG0L	0380	—	—	—	TRGSRC1<4:0>					—	—	—	TRGSRC0<4:0>					0000
ADTRIG0H	0382	—	—	—	TRGSRC3<4:0>					—	—	—	TRGSRC2<4:0>					0000
ADTRIG1L	0384	—	—	—	TRGSRC5<4:0>					—	—	—	TRGSRC4<4:0>					0000
ADTRIG1H	0386	—	—	—	TRGSRC7<4:0>					—	—	—	TRGSRC6<4:0>					0000
ADTRIG2L	0388	—	—	—	TRGSRC9<4:0>					—	—	—	TRGSRC8<4:0>					0000
ADTRIG2H	038A	—	—	—	TRGSRC11<4:0>					—	—	—	TRGSRC10<4:0>					0000
ADTRIG3L	038C	—	—	—	TRGSRC13<4:0>					—	—	—	TRGSRC12<4:0>					0000
ADTRIG3H	038E	—	—	—	TRGSRC15<4:0>					—	—	—	TRGSRC14<4:0>					0000
ADTRIG4L	0390	—	—	—	TRGSRC17<4:0>					—	—	—	TRGSRC16<4:0>					0000
ADTRIG4H	0392	—	—	—	TRGSRC19<4:0>					—	—	—	TRGSRC18<4:0>					0000
ADTRIG5L	0394	—	—	—	TRGSRC21<4:0>					—	—	—	TRGSRC20<4:0>					0000
ADCMP0CON	03A0	—	—	—	CHNL4	CHNL3	CHNL2	CHNL1	CHNL0	CMPEN	IE	STAT	BTWN	HIHI	HILO	LOHI	LOLO	0000
ADCMP1CON	03A4	—	—	—	CHNL4	CHNL3	CHNL2	CHNL1	CHNL0	CMPEN	IE	STAT	BTWN	HIHI	HILO	LOHI	LOLO	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Implemented on dsPIC33EPXXGS506 devices only.

2: Implemented on dsPIC33EPXXGS504/505 and dsPIC33EPXXGS506 devices only.

TABLE 4-23: PMD REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PMD1	0760	T5MD	T4MD	T3MD	T2MD	T1MD	—	PWMMD	—	I2C1MD	U2MD	U1MD	SPI2MD	SPI1MD	—	—	ADCMD	0000
PMD2	0762	—	—	—	—	IC4MD	IC3MD	IC2MD	IC1MD	—	—	—	—	OC4MD	OC3MD	OC2MD	OC1MD	0000
PMD3	0764	—	—	—	—	—	CMPMD	—	—	—	—	—	—	—	—	I2C2MD	—	0000
PMD4	0766	—	—	—	—	—	—	—	—	—	—	—	—	REFOMD	—	—	—	0000
PMD6	076A	—	—	—	PWM5MD	PWM4MD	PWM3MD	PWM2MD	PWM1MD	—	—	—	—	—	—	—	—	0000
PMD7	076C	—	—	—	—	CMP4MD	CMP3MD	CMP2MD	CMP1MD	—	—	—	—	—	—	PGA1MD	—	0000
PMD8	076E	—	—	—	—	—	PGA2MD	ABGMD	—	—	—	—	—	—	—	CCSMD	—	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-24: CONSTANT-CURRENT SOURCE REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ISRCCON	0500	ISRCEN	—	—	—	—	OUTSEL2	OUTSEL1	OUTSEL0	—	—	ISRCCAL5	ISRCCAL4	ISRCCAL3	ISRCCAL2	ISRCCAL1	ISRCCAL0	0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-25: PROGRAMMABLE GAIN AMPLIFIER REGISTER MAP

SFR Name	Addr.	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PGA1CON	0504	PGAEN	PGAOEN	SELPI2	SELPI1	SELPI0	SELNI2	SELNI1	SELNI0	—	—	—	—	—	GAIN2	GAIN1	GAIN0	0000
PGA1CAL	0506	—	—	—	—	—	—	—	—	—	—	PGACAL<5:0>						0000
PGA2CON	0508	PGAEN	PGAOEN	SELPI2	SELPI1	SELPI0	SELNI2	SELNI1	SELNI0	—	—	—	—	—	GAIN2	GAIN1	GAIN0	0000
PGA2CAL	050A	—	—	—	—	—	—	—	—	—	—	PGACAL<5:0>						0000

Legend: — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 8-7: LFSR: LINEAR FEEDBACK SHIFT REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	LFSR<14:8>						
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
LFSR<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as ‘0’

bit 14-0 **LFSR<14:0>:** Pseudorandom Data bits

REGISTER 9-5: PMD6: PERIPHERAL MODULE DISABLE CONTROL REGISTER 6

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	PWM5MD	PWM4MD	PWM3MD	PWM2MD	PWM1MD
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **PWM5MD:** PWM5 Module Disable bit
1 = PWM5 module is disabled
0 = PWM5 module is enabled

bit 11 **PWM4MD:** PWM4 Module Disable bit
1 = PWM4 module is disabled
0 = PWM4 module is enabled

bit 10 **PWM3MD:** PWM3 Module Disable bit
1 = PWM3 module is disabled
0 = PWM3 module is enabled

bit 9 **PWM2MD:** PWM2 Module Disable bit
1 = PWM2 module is disabled
0 = PWM2 module is enabled

bit 8 **PWM1MD:** PWM1 Module Disable bit
1 = PWM1 module is disabled
0 = PWM1 module is enabled

bit 7-0 **Unimplemented:** Read as '0'

REGISTER 10-10: RPINR18: PERIPHERAL PIN SELECT INPUT REGISTER 18

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U1CTSR7	U1CTSR6	U1CTSR5	U1CTSR4	U1CTSR3	U1CTSR2	U1CTSR1	U1CTSR0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
U1RXR7	U1RXR6	U1RXR5	U1RXR4	U1RXR3	U1RXR2	U1RXR1	U1RXR0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **U1CTSR<7:0>:** Assign UART1 Clear-to-Send ($\overline{U1CTS}$) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181
10110100 = Input tied to RP180
•
•
•
00000001 = Input tied to RP1
00000000 = Input tied to Vss

bit 7-0 **U1RXR<7:0>:** Assign UART1 Receive (U1RX) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181
10110100 = Input tied to RP180
•
•
•
00000001 = Input tied to RP1
00000000 = Input tied to Vss

REGISTER 10-18: RPINR42: PERIPHERAL PIN SELECT INPUT REGISTER 42

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT6R7	FLT6R6	FLT6R5	FLT6R4	FLT6R3	FLT6R2	FLT6R1	FLT6R0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
FLT5R7	FLT5R6	FLT5R5	FLT5R4	FLT5R3	FLT5R2	FLT5R1	FLT5R0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-8 **FLT6R<7:0>:** Assign PWM Fault 6 (FLT6) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181
10110100 = Input tied to RP180
•
•
•
00000001 = Input tied to RP1
00000000 = Input tied to Vss

bit 7-0 **FLT5R<7:0>:** Assign PWM Fault 5 (FLT5) to the Corresponding RPn Pin bits

10110101 = Input tied to RP181
10110100 = Input tied to RP180
•
•
•
00000001 = Input tied to RP1
00000000 = Input tied to Vss

12.0 TIMER2/3 AND TIMER4/5

Note 1: This data sheet summarizes the features of the dsPIC33EPXXGS50X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Timers"** (DS70362) in the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Timer2/3 and Timer4/5 modules are 32-bit timers, which can also be configured as four independent 16-bit timers with selectable operating modes.

As 32-bit timers, Timer2/3 and Timer4/5 operate in three modes:

- Two Independent 16-Bit Timers (e.g., Timer2 and Timer3) with All 16-Bit Operating modes (except Asynchronous Counter mode)
- Single 32-Bit Timer
- Single 32-Bit Synchronous Counter

They also support these features:

- Timer Gate Operation
- Selectable Prescaler Settings
- Timer Operation during Idle and Sleep modes
- Interrupt on a 32-Bit Period Register Match
- Time Base for Input Capture and Output Compare modules (Timer2 and Timer3 only)

Individually, all four of the 16-bit timers can function as synchronous timers or counters. They also offer the features listed previously, except for the event trigger; this is implemented only with Timer2/3. The operating modes and enabled features are determined by setting the appropriate bit(s) in the T2CON, T3CON, T4CON and T5CON registers. T2CON and T4CON are shown in generic form in Register 12-1. T3CON and T5CON are shown in Register 12-2.

For 32-bit timer/counter operation, Timer2 and Timer4 are the least significant word (lsw); Timer3 and Timer5 are the most significant word (msw) of the 32-bit timers.

Note: For 32-bit operation, T3CON and T5CON control bits are ignored. Only T2CON and T4CON control bits are used for setup and control. Timer2 and Timer4 clock and gate inputs are utilized for the 32-bit timer modules, but an interrupt is generated with the Timer3 and Timer5 interrupt flags.

A block diagram for an example 32-bit timer pair (Timer2/3 and Timer4/5) is shown in Figure 12-2.

12.1 Timer Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

12.1.1 KEY RESOURCES

- **"Timers"** (DS70362) in the *"dsPIC33/PIC24 Family Reference Manual"*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *"dsPIC33/PIC24 Family Reference Manual"* Sections
- Development Tools

13.2 Input Capture Registers

REGISTER 13-1: ICxCON1: INPUT CAPTURE x CONTROL REGISTER 1

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0
—	—	ICSIDL	ICTSEL2	ICTSEL1	ICTSEL0	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R-0, HC, HS	R-0, HC, HS	R/W-0	R/W-0	R/W-0
—	ICI1	ICI0	ICOV	ICBNE	ICM2	ICM1	ICM0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **ICSIDL:** Input Capture x Stop in Idle Control bit
1 = Input capture will halt in CPU Idle mode
0 = Input capture will continue to operate in CPU Idle mode

bit 12-10 **ICTSEL<2:0>:** Input Capture x Timer Select bits
111 = Peripheral clock (FP) is the clock source of the ICx
110 = Reserved
101 = Reserved
100 = T1CLK is the clock source of the ICx (only the synchronous clock is supported)
011 = T5CLK is the clock source of the ICx
010 = T4CLK is the clock source of the ICx
001 = T2CLK is the clock source of the ICx
000 = T3CLK is the clock source of the ICx

bit 9-7 **Unimplemented:** Read as '0'

bit 6-5 **ICI<1:0>:** Number of Captures per Interrupt Select bits (this field is not used if ICM<2:0> = 001 or 111)
11 = Interrupt on every fourth capture event
10 = Interrupt on every third capture event
01 = Interrupt on every second capture event
00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture x Overflow Status Flag bit (read-only)
1 = Input capture buffer overflow has occurred
0 = No input capture buffer overflow has occurred

bit 3 **ICBNE:** Input Capture x Buffer Not Empty Status bit (read-only)
1 = Input capture buffer is not empty, at least one more capture value can be read
0 = Input capture buffer is empty

bit 2-0 **ICM<2:0>:** Input Capture x Mode Select bits
111 = Input Capture x functions as an interrupt pin only in CPU Sleep and Idle modes (rising edge detect only, all other control bits are not applicable)
110 = Unused (module is disabled)
101 = Capture mode, every 16th rising edge (Prescaler Capture mode)
100 = Capture mode, every 4th rising edge (Prescaler Capture mode)
011 = Capture mode, every rising edge (Simple Capture mode)
010 = Capture mode, every falling edge (Simple Capture mode)
001 = Capture mode, every rising and falling edge (Edge Detect mode, ICI<1:0>, is not used in this mode)
000 = Input Capture x is turned off

16.1 SPI Helpful Tips

1. In Frame mode, if there is a possibility that the master may not be initialized before the slave:
   a) If FRMPOL (SPIxCON2<13>) = 1, use a pull-down resistor on $\overline{SSx}$.
   b) If FRMPOL = 0, use a pull-up resistor on $\overline{SSx}$.

Note:	This ensures that the first frame transmission after initialization is not shifted or corrupted.

2. In Non-Framed 3-Wire mode (i.e., not using $\overline{SSx}$ from a master):
   a) If CKP (SPIxCON1<6>) = 1, always place a pull-up resistor on $\overline{SSx}$.
   b) If CKP = 0, always place a pull-down resistor on $\overline{SSx}$.

Note:	This will ensure that during power-up and initialization, the master/slave will not lose synchronization due to an errant SCKx transition that would cause the slave to accumulate data shift errors for both transmit and receive, appearing as corrupted data.

3. FRMEN (SPIxCON2<15>) = 1 and SSEN (SPIxCON1<7>) = 1 are exclusive and invalid. In Frame mode, SCKx is continuous and the frame sync pulse is active on the $\overline{SSx}$ pin, which indicates the start of a data frame.

Note:	Not all third-party devices support Frame mode timing. Refer to the SPIx specifications in **Section 26.0 "Electrical Characteristics"** for details.

4. In Master mode only, set the SMP bit (SPIxCON1<9>) to a '1' for the fastest SPIx data rate possible. The SMP bit can only be set at the same time or after the MSTEN bit (SPIxCON1<5>) is set.

To avoid invalid slave read data to the master, the user's master software must ensure enough time for slave software to fill its write buffer before the user application initiates a master write/read cycle. It is always advisable to preload the SPIxBUF Transmit register in advance of the next master transaction cycle. SPIxBUF is transferred to the SPIx Shift register and is empty once the data transmission begins.

16.2 SPI Resources

Many useful resources are provided on the main product page of the Microchip web site for the devices listed in this data sheet. This product page contains the latest updates and additional information.

16.2.1 KEY RESOURCES

- **"Serial Peripheral Interface (SPI)"** (DS70005185) in the *"dsPIC33/PIC24 Family Reference Manual"*
- Code Samples
- Application Notes
- Software Libraries
- Webinars
- All Related *"dsPIC33/PIC24 Family Reference Manual"* Sections
- Development Tools

REGISTER 17-2: I2CxCONH: I2Cx CONTROL REGISTER HIGH

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6 **PCIE:** Stop Condition Interrupt Enable bit (I^2C Slave mode only)
1 = Enables interrupt on detection of Stop condition
0 = Stop detection interrupts are disabled

bit 5 **SCIE:** Start Condition Interrupt Enable bit (I^2C Slave mode only)
1 = Enables interrupt on detection of Start or Restart conditions
0 = Start detection interrupts are disabled

bit 4 **BOEN:** Buffer Overwrite Enable bit (I^2C Slave mode only)
1 = I2CxRCV is updated and ACK is generated for a received address/data byte, ignoring the state of the I2COV only if the RBF bit = 0
0 = I2CxRCV is only updated when I2COV is clear

bit 3 **SDAHT:** SDAx Hold Time Selection bit
1 = Minimum of 300 ns hold time on SDAx after the falling edge of SCLx
0 = Minimum of 100 ns hold time on SDAx after the falling edge of SCLx

bit 2 **SBCDE:** Slave Mode Bus Collision Detect Enable bit (I^2C Slave mode only)
1 = Enables slave bus collision interrupts
0 = Slave bus collision interrupts are disabled
If the rising edge of SCLx and SDAx is sampled low when the module is in a high state, the BCL bit is set and the bus goes Idle. This Detection mode is only valid during data and ACK transmit sequences.

bit 1 **AHEN:** Address Hold Enable bit (I^2C Slave mode only)
1 = Following the 8th falling edge of SCLx for a matching received address byte, the SCLREL (I2CxCONL<12>) bit will be cleared and SCLx will be held low
0 = Address holding is disabled

bit 0 **DHEN:** Data Hold Enable bit (I^2C Slave mode only)
1 = Following the 8th falling edge of SCLx for a received data byte, the slave hardware clears the SCLREL (I2CxCONL<12>) bit and SCLx is held low
0 = Data holding is disabled

19.0 HIGH-SPEED, 12-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

Note 1: This data sheet summarizes the features of the dsPIC33EPXXGS50X family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"12-Bit High-Speed, Multiple SARs A/D Converter (ADC)**" (DS70005213) in the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

dsPIC33EPXXGS50X devices have a high-speed, 12-bit Analog-to-Digital Converter (ADC) that features a low conversion latency, high resolution and over-sampling capabilities to improve performance in AC/DC, DC/DC power converters.

19.1 Features Overview

The High Speed, 12-Bit Multiple SARs Analog-to-Digital Converter (ADC) includes the following features:

- Five ADC Cores: Four Dedicated Cores and One Shared (Common) Core
- User-Configurable Resolution of up to 12 Bits for each Core
- Up to 3.25 Msps Conversion Rate per Channel at 12-Bit Resolution
- Low-Latency Conversion
- Up to 22 Analog Input Channels, with a Separate 16-Bit Conversion Result Register for each Input
- Conversion Result can be Formatted as Unsigned or Signed Data, on a per Channel Basis, for All Channels
- Single-Ended and Pseudodifferential Conversions are available on All ADC Cores
- Simultaneous Sampling of up to 5 Analog Inputs
- Channel Scan Capability
- Multiple Conversion Trigger Options for each Core, including:
  - PWM1 through PWM5 (primary and secondary triggers, and current-limit event trigger)
  - PWM Special Event Trigger
  - Timer1/Timer2 period match
  - Output Compare 1 and event trigger
  - External pin trigger event (ADTRG31)
  - Software trigger
- Two Integrated Digital Comparators with Dedicated Interrupts:
  - Multiple comparison options
  - Assignable to specific analog inputs
- Two Oversampling Filters with Dedicated Interrupts:
  - Provide increased resolution
  - Assignable to a specific analog input

The module consists of five independent SAR ADC cores. Simplified block diagrams of the Multiple SARs 12-Bit ADC are shown in Figure 19-1, Figure 19-2 and Figure 19-3.

The analog inputs (channels) are connected through multiplexers and switches to the Sample-and-Hold (S&H) circuit of each ADC core. The core uses the channel information (the output format, the measurement mode and the input number) to process the analog sample. When conversion is complete, the result is stored in the result buffer for the specific analog input, and passed to the digital filter and digital comparator if they were configured to use data from this particular channel.

The ADC module can sample up to five inputs at a time (four inputs from the dedicated SAR cores and one from the shared SAR core). If multiple ADC inputs request conversion on the shared core, the module will convert them in a sequential manner, starting with the lowest order input.

The ADC provides each analog input the ability to specify its own trigger source. This capability allows the ADC to sample and convert analog inputs that are associated with PWM generators operating on independent time bases.

REGISTER 19-12: ADCOREXH: DEDICATED ADC CORE x CONTROL REGISTER HIGH (x = 0 to 3)(1)

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-1	R/W-1
—	—	—	EISEL2	EISEL1	EISEL0	RES1	RES0
bit 15							bit 8

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-10 **EISEL<2:0>:** ADC Core x Early Interrupt Time Selection bits

111 = Early interrupt is set and an interrupt is generated 8 TADCORE clocks prior to when the data is ready
110 = Early interrupt is set and an interrupt is generated 7 TADCORE clocks prior to when the data is ready
101 = Early interrupt is set and an interrupt is generated 6 TADCORE clocks prior to when the data is ready
100 = Early interrupt is set and an interrupt is generated 5 TADCORE clocks prior to when the data is ready
011 = Early interrupt is set and an interrupt is generated 4 TADCORE clocks prior to when the data is ready
010 = Early interrupt is set and an interrupt is generated 3 TADCORE clocks prior to when the data is ready
001 = Early interrupt is set and an interrupt is generated 2 TADCORE clocks prior to when the data is ready
000 = Early interrupt is set and an interrupt is generated 1 TADCORE clock prior to when the data is ready

bit 9-8 **RES<1:0>:** ADC Core x Resolution Selection bits

11 = 12-bit resolution
10 = 10-bit resolution
01 = 8-bit resolution
00 = 6-bit resolution

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **ADCS<6:0>:** ADC Core x Input Clock Divider bits

These bits determine the number of Source Clock Periods (TCORESRC) for one Core Clock Period (TADCORE).
1111111 = 254 Source Clock Periods
•
•
•
0000011 = 6 Source Clock Periods
0000010 = 4 Source Clock Periods
0000001 = 2 Source Clock Periods
0000000 = 2 Source Clock Periods

Note 1: For the 6-bit ADC core resolution (RES<1:0> = 00), the EISEL<2:0> bits settings, from '100' to '111', are not valid and should not be used. For the 8-bit ADC core resolution (RES<1:0> = 01), the EISEL<2:0> bits settings, '110' and '111', are not valid and should not be used.

23.6 Watchdog Timer (WDT)

For dsPIC33EPXXGS50X family devices, the WDT is driven by the LPRC oscillator. When the WDT is enabled, the clock source is also enabled.

23.6.1 PRESCALER/POSTSCALER

The nominal WDT clock source from LPRC is 32 kHz. This feeds a prescaler that can be configured for either 5-bit (divide-by-32) or 7-bit (divide-by-128) operation. The prescaler is set by the WDTPRE Configuration bit. With a 32 kHz input, the prescaler yields a WDT Time-out Period (TWDT), as shown in Parameter SY12 in Table 26-23.

A variable postscaler divides down the WDT prescaler output and allows for a wide range of time-out periods. The postscaler is controlled by the WDTPOST<3:0> Configuration bits (FWDT<3:0>), which allow the selection of 16 settings, from 1:1 to 1:32,768. Using the prescaler and postscaler, time-out periods, ranges from 1 ms to 131 seconds can be achieved.

The WDT, prescaler and postscaler are reset:

- On any device Reset
- On the completion of a clock switch, whether invoked by software (i.e., setting the OSWEN bit after changing the NOSCx bits) or by hardware (i.e., Fail-Safe Clock Monitor)
- When a PWRSAV instruction is executed (i.e., Sleep or Idle mode is entered)
- When the device exits Sleep or Idle mode to resume normal operation
- By a CLRWDT instruction during normal execution

Note: The CLRWDT and PWRSAV instructions clear the prescaler and postscaler counts when executed.

23.6.2 SLEEP AND IDLE MODES

If the WDT is enabled, it continues to run during Sleep or Idle modes. When the WDT time-out occurs, the device wakes and code execution continues from where the PWRSAV instruction was executed. The corresponding SLEEP or IDLE bit (RCON<3:2>) needs to be cleared in software after the device wakes up.

23.6.3 ENABLING WDT

The WDT is enabled or disabled by the WDTEN<1:0> Configuration bits in the FWDT Configuration register. When the WDTEN<1:0> Configuration bits have been programmed to '0b11', the WDT is always enabled.

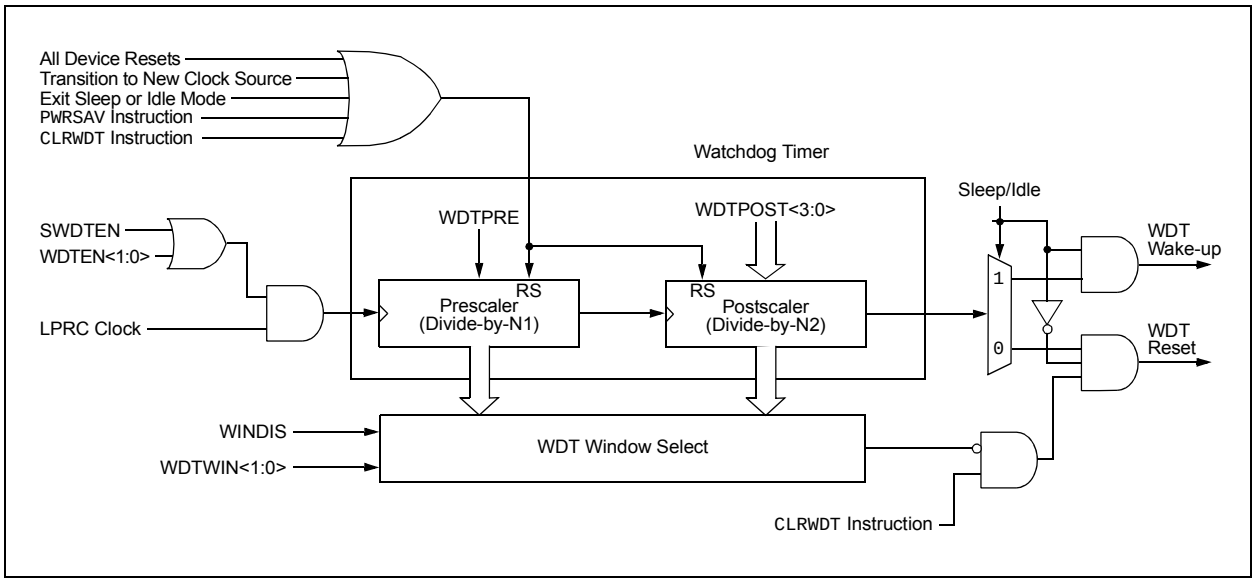
The WDT can be optionally controlled in software when the WDTEN<1:0> Configuration bits have been programmed to '0b10'. The WDT is enabled in software by setting the SWDTEN control bit (RCON<5>). The SWDTEN control bit is cleared on any device Reset. The software WDT option allows the user application to enable the WDT for critical code segments and disables the WDT during non-critical segments for maximum power savings.

The WDT Time-out flag bit, WDTO (RCON<4>), is not automatically cleared following a WDT time-out. To detect subsequent WDT events, the flag must be cleared in software.

23.6.4 WDT WINDOW

The Watchdog Timer has an optional Windowed mode, enabled by programming the WINDIS bit in the WDT Configuration register (FWDT<7>). In the Windowed mode (WINDIS = 0), the WDT should be cleared based on the settings in the programmable Watchdog Timer Window select bits (WDTWIN<1:0>).

FIGURE 23-2: WDT BLOCK DIAGRAM



NOTES:

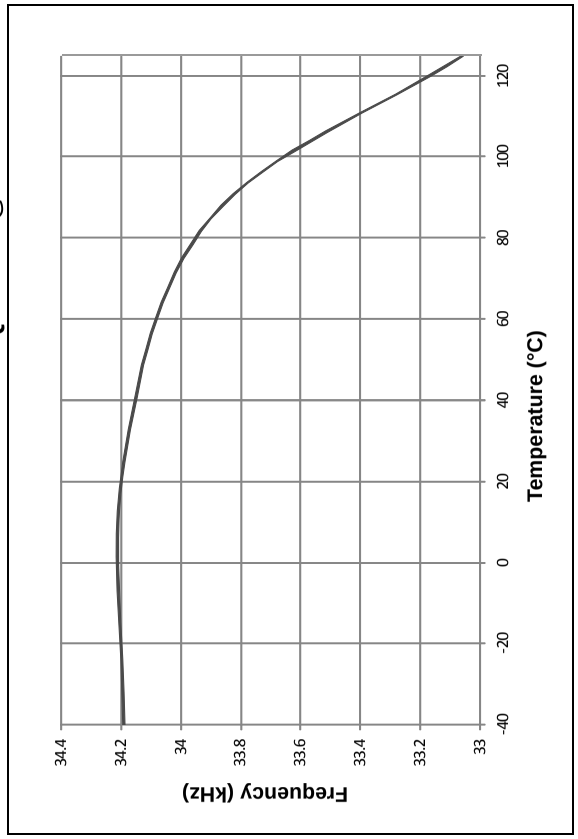


FIGURE 27-10: TYPICAL LPRC FREQUENCY @ V_{DD} = 3.3V

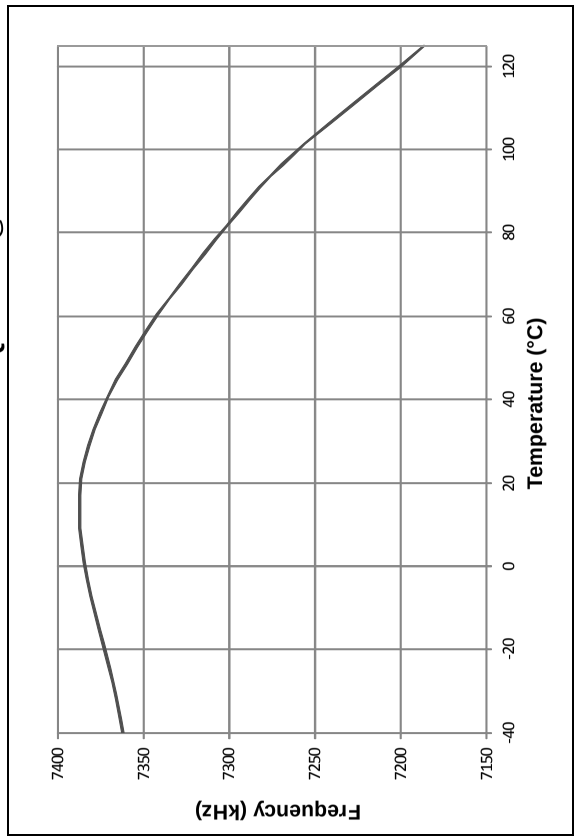


FIGURE 27-9: TYPICAL FRC FREQUENCY @ V_{DD} = 3.3V