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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	50
Program Memory Size	128KB (64K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega128d3-mnr

10. Power Management and Sleep Modes

10.1 Features

- Power management for adjusting power consumption and functions
- Five sleep modes
 - Idle
 - Power down
 - Power save
 - Standby
 - Extended standby
- Power reduction register to disable clock and turn off unused peripherals in active and idle modes

10.2 Overview

Various sleep modes and clock gating are provided in order to tailor power consumption to application requirements. This enables the Atmel AVR XMEGA microcontroller to stop unused modules to save power.

All sleep modes are available and can be entered from active mode. In active mode, the CPU is executing application code. When the device enters sleep mode, program execution is stopped and interrupts or a reset is used to wake the device again. The application code decides which sleep mode to enter and when. Interrupts from enabled peripherals and all enabled reset sources can restore the microcontroller from sleep to active mode.

In addition, power reduction registers provide a method to stop the clock to individual peripherals from software. When this is done, the current state of the peripheral is frozen, and there is no power consumption from that peripheral. This reduces the power consumption in active mode and idle sleep modes and enables much more fine-tuned power management than sleep modes alone.

10.3 Sleep Modes

Sleep modes are used to shut down modules and clock domains in the microcontroller in order to save power. XMEGA microcontrollers have five different sleep modes tuned to match the typical functional stages during application execution. A dedicated sleep instruction (SLEEP) is available to enter sleep mode. Interrupts are used to wake the device from sleep, and the available interrupt wake-up sources are dependent on the configured sleep mode. When an enabled interrupt occurs, the device will wake up and execute the interrupt service routine before continuing normal program execution from the first instruction after the SLEEP instruction. If other, higher priority interrupts are pending when the wake-up occurs, their interrupt service routines will be executed according to their priority before the interrupt service routine for the wake-up interrupt is executed. After wake-up, the CPU is halted for four cycles before execution starts.

The content of the register file, SRAM and registers are kept during sleep. If a reset occurs during sleep, the device will reset, start up, and execute from the reset vector.

10.3.1 Idle Mode

In idle mode the CPU and nonvolatile memory are stopped (note that any ongoing programming will be completed), but all peripherals, including the interrupt controller and event system are kept running. Any enabled interrupt will wake the device.

10.3.2 Power-down Mode

In power-down mode, all clocks, including the real-time counter clock source, are stopped. This allows operation only of asynchronous modules that do not require a running clock. The only interrupts that can wake up the MCU are the two-wire interface address match interrupt and asynchronous port interrupts.

20. TWI – Two-Wire Interface

20.1 Features

- Two Identical two-wire interface peripherals
- Bidirectional, two-wire communication interface
 - Phillips I²C compatible
 - System Management Bus (SMBus) compatible
- Bus master and slave operation supported
 - Slave operation
 - Single bus master operation
 - Bus master in multi-master bus environment
 - Multi-master arbitration
- Flexible slave address match functions
 - 7-bit and general call address recognition in hardware
 - 10-bit addressing supported
 - Address mask register for dual address match or address range masking
 - Optional software address recognition for unlimited number of addresses
- Slave can operate in all sleep modes, including power-down
- Slave address match can wake device from all sleep modes
- 100kHz and 400kHz bus frequency support
- Slew-rate limited output drivers
- Input filter for bus noise and spike suppression
- Support arbitration between start/repeated start and data bit (SMBus)
- Slave arbitration allows support for address resolve protocol (ARP) (SMBus)

20.2 Overview

The two-wire interface (TWI) is a bidirectional, two-wire communication interface. It is I²C and System Management Bus (SMBus) compatible. The only external hardware needed to implement the bus is one pull-up resistor on each bus line.

A device connected to the bus must act as a master or a slave. The master initiates a data transaction by addressing a slave on the bus and telling whether it wants to transmit or receive data. One bus can have many slaves and one or several masters that can take control of the bus. An arbitration process handles priority if more than one master tries to transmit data at the same time. Mechanisms for resolving bus contention are inherent in the protocol.

The TWI module supports master and slave functionality. The master and slave functionality are separated from each other, and can be enabled and configured separately. The master module supports multi-master bus operation and arbitration. It contains the baud rate generator. Both 100kHz and 400kHz bus frequency is supported. Quick command and smart mode can be enabled to auto-trigger operations and reduce software complexity.

The slave module implements 7-bit address match and general address call recognition in hardware. 10-bit addressing is also supported. A dedicated address mask register can act as a second address match register or as a register for address range masking. The slave continues to operate in all sleep modes, including power-down mode. This enables the slave to wake up the device from all sleep modes on TWI address match. It is possible to disable the address matching to let this be handled in software instead.

The TWI module will detect START and STOP conditions, bus collisions, and bus errors. Arbitration lost, errors, collision, and clock hold on the bus are also detected and indicated in separate status flags available in both master and slave modes.

It is possible to disable the TWI drivers in the device, and enable a four-wire digital interface for connecting to an external TWI bus driver. This can be used for applications where the device operates from a different V_{CC} voltage than used by the TWI bus.

PORTC and PORTE each has one TWI. Notation of these peripherals are TWIC and TWIE.

22. USART

22.1 Features

- Three identical USART peripherals
- Full-duplex operation
- Asynchronous or synchronous operation
 - Synchronous clock rates up to 1/2 of the device clock frequency
 - Asynchronous clock rates up to 1/8 of the device clock frequency
- Supports serial frames with 5, 6, 7, 8, or 9 data bits and 1 or 2 stop bits
- Fractional baud rate generator
 - Can generate desired baud rate from any system clock frequency
 - No need for external oscillator with certain frequencies
- Built-in error detection and correction schemes
 - Odd or even parity generation and parity check
 - Data overrun and framing error detection
 - Noise filtering includes false start bit detection and digital low-pass filter
- Separate interrupts for
 - Transmit complete
 - Transmit data register empty
 - Receive complete
- Multiprocessor communication mode
 - Addressing scheme to address a specific devices on a multidevice bus
 - Enable unaddressed devices to automatically ignore all frames
- Master SPI mode
 - Double buffered operation
 - Operation up to 1/2 of the peripheral clock frequency
- IRCOM module for IrDA compliant pulse modulation/demodulation

22.2 Overview

The universal synchronous and asynchronous serial receiver and transmitter (USART) is a fast and flexible serial communication module. The USART supports full-duplex communication and asynchronous and synchronous operation. The USART can be configured to operate in SPI master mode and used for SPI communication.

Communication is frame based, and the frame format can be customized to support a wide range of standards. The USART is buffered in both directions, enabling continued data transmission without any delay between frames. Separate interrupts for receive and transmit complete enable fully interrupt driven communication. Frame error and buffer overflow are detected in hardware and indicated with separate status flags. Even or odd parity generation and parity check can also be enabled.

The clock generator includes a fractional baud rate generator that is able to generate a wide range of USART baud rates from any system clock frequencies. This removes the need to use an external crystal oscillator with a specific frequency to achieve a required baud rate. It also supports external clock input in synchronous slave operation.

When the USART is set in master SPI mode, all USART-specific logic is disabled, leaving the transmit and receive buffers, shift registers, and baud rate generator enabled. Pin control and interrupt generation are identical in both modes. The registers are used in both modes, but their functionality differs for some control settings.

An IRCOM module can be enabled for one USART to support IrDA 1.4 physical compliant pulse modulation and demodulation for baud rates up to 115.2kbps.

PORTC, PORTD, and PORTE each has one USART. Notation of these peripherals are USARTC0, USARTD0, and USARTE0, respectively.

32.2.8 Bandgap and Internal 1.0V Reference Characteristics

Table 32-42. Bandgap and Internal 1.0V Reference Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Startup time	As reference for ADC	1 Clk _{PER} + 2.5μs			μs
		As input voltage to ADC and AC		1.5		
	Bandgap voltage			1.1		V
INT1V	Internal 1.00V reference	T = 85°C, after calibration	0.99	1	1.01	
	Variation over voltage and temperature	Calibrated at T = 85°C		1		%

32.2.9 Brownout Detection Characteristics

Table 32-43. Brownout Detection Characteristics ⁽¹⁾

Symbol	Parameter (BOD level 0 at 85°C)	Condition	Min.	Typ.	Max.	Units
V _{BOT}	BOD level 0 falling V _{CC}		1.40	1.60	1.70	V
	BOD level 1 falling V _{CC}			1.8		
	BOD level 2 falling V _{CC}			2.0		
	BOD level 3 falling V _{CC}			2.2		
	BOD level 4 falling V _{CC}			2.4		
	BOD level 5 falling V _{CC}			2.6		
	BOD level 6 falling V _{CC}			2.8		
	BOD level 7 falling V _{CC}			3.0		
t _{BOD}	Detection time	Continuous mode		0.4		μs
		Sampled mode		1000		
V _{HYST}	Hysteresis			1.0		%

Note: 1. BOD is calibrated at 85°C within BOD level 0 values, and BOD level 0 is the default level.

32.2.10 External Reset Characteristics

Table 32-44. External Reset Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
t _{EXT}	Minimum reset pulse width		1000	90		ns
V _{RST}	Reset threshold voltage	V _{CC} = 2.7 - 3.6V		0.45 * V _{CC}		V
		V _{CC} = 1.6 - 2.7V		0.42 * V _{CC}		
R _{RST}	Reset pin pull-up resistor			25		kΩ

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
R _Q	Negative impedance ⁽¹⁾	XOSCPWR=0, FRQRANGE=0	0.4MHz resonator, CL=100pF	44k		Ω
			1MHz crystal, CL=20pF	67k		
			2MHz crystal, CL=20pF	67k		
		XOSCPWR=0, FRQRANGE=1, CL=20pF	2MHz crystal	82k		
			8MHz crystal	1500		
			9MHz crystal	1500		
		XOSCPWR=0, FRQRANGE=2, CL=20pF	8MHz crystal	2700		
			9MHz crystal	2700		
			12MHz crystal	1000		
		XOSCPWR=0, FRQRANGE=3, CL=20pF	9MHz crystal	3600		
			12MHz crystal	1300		
			16MHz crystal	590		
		XOSCPWR=1, FRQRANGE=0, CL=20pF	9MHz crystal	390		
			12MHz crystal	50		
			16MHz crystal	10		
		XOSCPWR=1, FRQRANGE=1, CL=20pF	9MHz crystal	1500		
			12MHz crystal	650		
			16MHz crystal	270		
		XOSCPWR=1, FRQRANGE=2, CL=20pF	12MHz crystal	1000		
			16MHz crystal	440		
		XOSCPWR=1, FRQRANGE=3, CL=20pF	12MHz crystal	1300		
			16MHz crystal	590		
	ESR	SF = safety factor			min(R _Q)/SF	kΩ
	Start-up time	XOSCPWR=0, FRQRANGE=0	0.4MHz resonator, CL=100pF	1.0		ms
		XOSCPWR=0, FRQRANGE=1	2MHz crystal, CL=20pF	2.6		
		XOSCPWR=0, FRQRANGE=2	8MHz crystal, CL=20pF	0.8		
		XOSCPWR=0, FRQRANGE=3	12MHz crystal, CL=20pF	1.0		
		XOSCPWR=1, FRQRANGE=3	16MHz crystal, CL=20pF	1.4		

32.3.13 Clock and Oscillator Characteristics

32.3.13.1 Calibrated 32.768kHz Internal Oscillator Characteristics

Table 32-77. 32.768kHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency			32.768		kHz
	Factory calibration accuracy	T = 85°C, V _{CC} = 3.0V	-0.5		0.5	%
	User calibration accuracy		-0.5		0.5	

32.3.13.2 Calibrated 2MHz RC Internal Oscillator Characteristics

Table 32-78. 2MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	1.8	2.0	2.2	MHz
	Factory calibrated frequency			2.0		
	Factory calibration accuracy	T = 85°C, V _{CC} = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	
	DFLL calibration stepsize			0.18		

32.3.13.3 Calibrated 32MHz Internal Oscillator Characteristics

Table 32-79. 32MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	30	32	55	MHz
	Factory calibrated frequency			32		
	Factory calibration accuracy	T = 85°C, V _{CC} = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	
	DFLL calibration step size			0.2		

32.3.13.4 32kHz Internal ULP Oscillator Characteristics

Table 32-80. 32kHz Internal ULP Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Factory calibrated frequency			32		kHz
	Factory calibration accuracy	T = 85°C, V _{CC} = 3.0V	-12		12	%
	Accuracy		-30		30	

32.4.5 I/O Pin Characteristics

The I/O pins comply with the JEDEC LVTTTL and LVCMOS specification and the high- and low level input and output voltage limits reflect or exceed this specification.

Table 32-94. I/O Pin Characteristics

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
$I_{OH}^{(1)}/I_{OL}^{(2)}$	I/O pin source/sink current			-15		15	mA
V_{IH}	High level input voltage	$V_{CC} = 2.4 - 3.6V$		$0.7 * V_{CC}$		$V_{CC} + 0.5$	V
		$V_{CC} = 1.6 - 2.4V$		$0.8 * V_{CC}$		$V_{CC} + 0.5$	
V_{IL}	Low level input voltage	$V_{CC} = 2.4 - 3.6V$		-0.5		$0.3 * V_{CC}$	
		$V_{CC} = 1.6 - 2.4V$		-0.5		$0.2 * V_{CC}$	
V_{OH}	High level output voltage	$V_{CC} = 3.3V$	$I_{OH} = -4mA$	2.6	2.9		
		$V_{CC} = 3.0V$	$I_{OH} = -3mA$	2.1	2.6		
		$V_{CC} = 1.8V$	$I_{OH} = -1mA$	1.4	1.6		
V_{OL}	Low level output voltage	$V_{CC} = 3.3V$	$I_{OL} = 8mA$		0.4	0.76	
		$V_{CC} = 3.0V$	$I_{OL} = 5mA$		0.3	0.64	
		$V_{CC} = 1.8V$	$I_{OL} = 3mA$		0.2	0.46	
I_{IN}	Input leakage current I/O pin	$T = 25^{\circ}C$			<0.01	1.0	μA
R_P	Pull/buss keeper resistor				25		$k\Omega$

- Notes:
1. The sum of all I_{OH} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OH} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OH} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.
 2. The sum of all I_{OL} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OL} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OL} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.

33.1.6 BOD Characteristics

Figure 33-47. BOD Thresholds vs. Temperature

BOD level = 1.6V

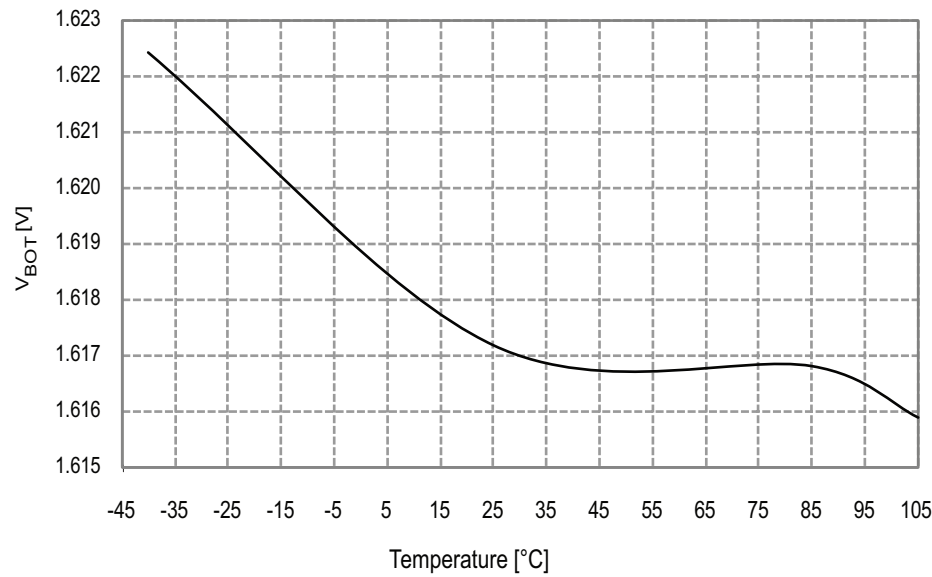


Figure 33-48. BOD Thresholds vs. Temperature

BOD level = 3.0V

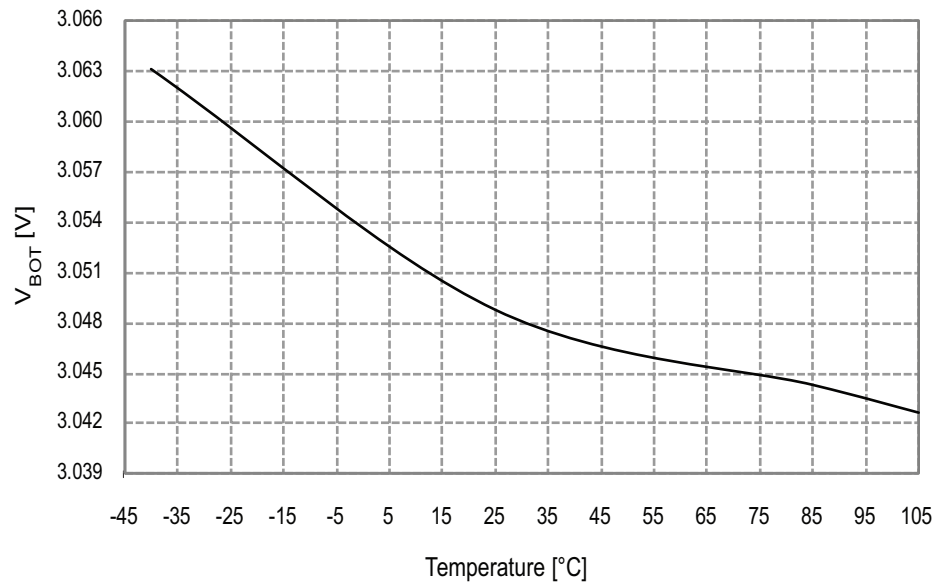
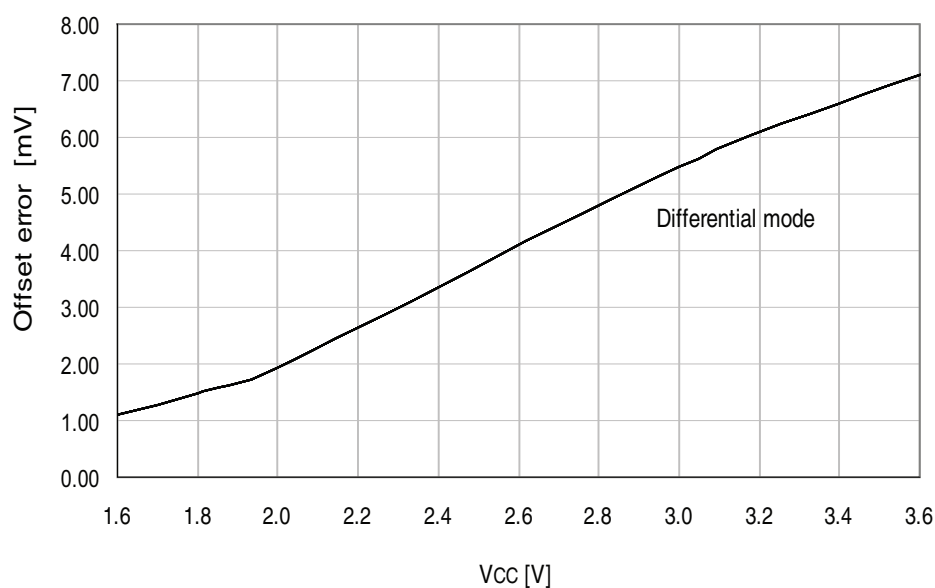


Figure 33-112. Offset Error vs. V_{CC}

$T = 25^\circ\text{C}$, $V_{REF} = \text{external } 1.0\text{V}$, ADC sample rate = 300ksps



33.2.4 Analog Comparator Characteristics

Figure 33-113. Analog Comparator Hysteresis vs. V_{CC}

Small hysteresis

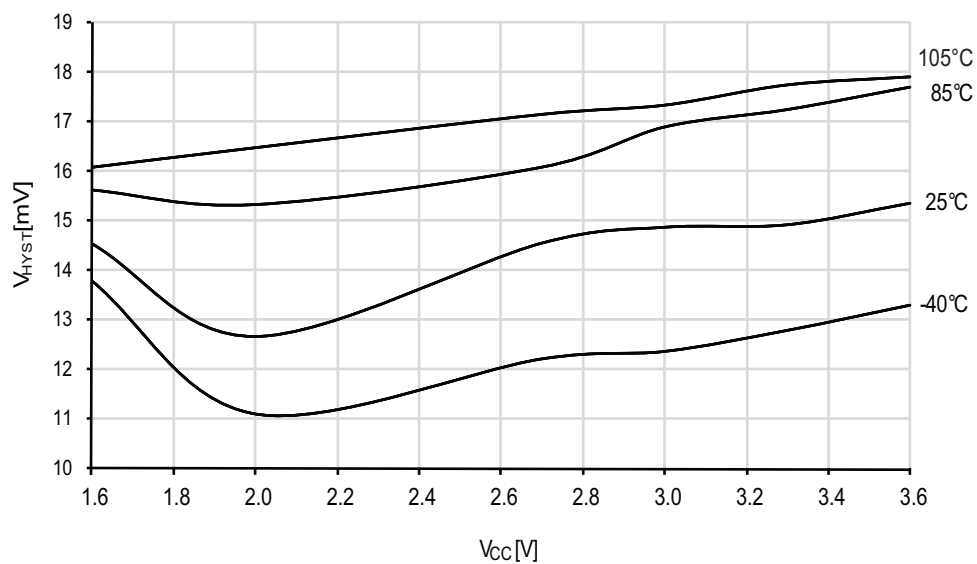


Figure 33-191. Reset Pin Pull-up Resistor Current vs. Reset Pin Voltage

$V_{CC} = 1.8V$

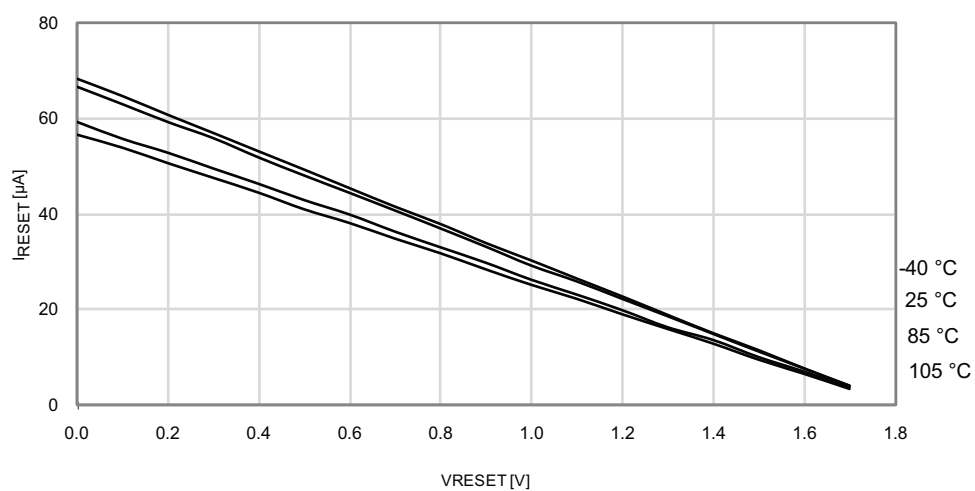


Figure 33-192. Reset Pin Pull-up Resistor Current vs. Reset Pin Voltage

$V_{CC} = 3.0V$

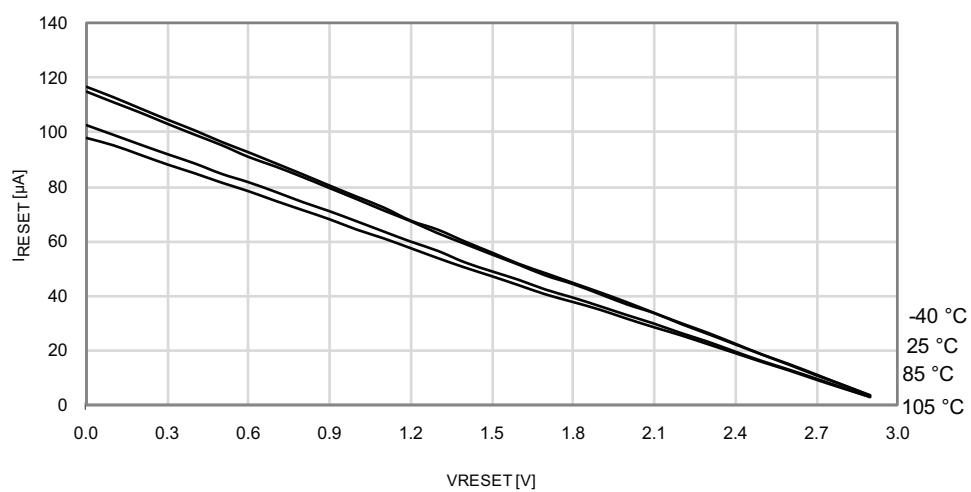


Figure 33-203. 32MHz Internal Oscillator CALA Calibration Step Size

$T = -40^{\circ}\text{C}$, $V_{CC} = 3.0\text{V}$

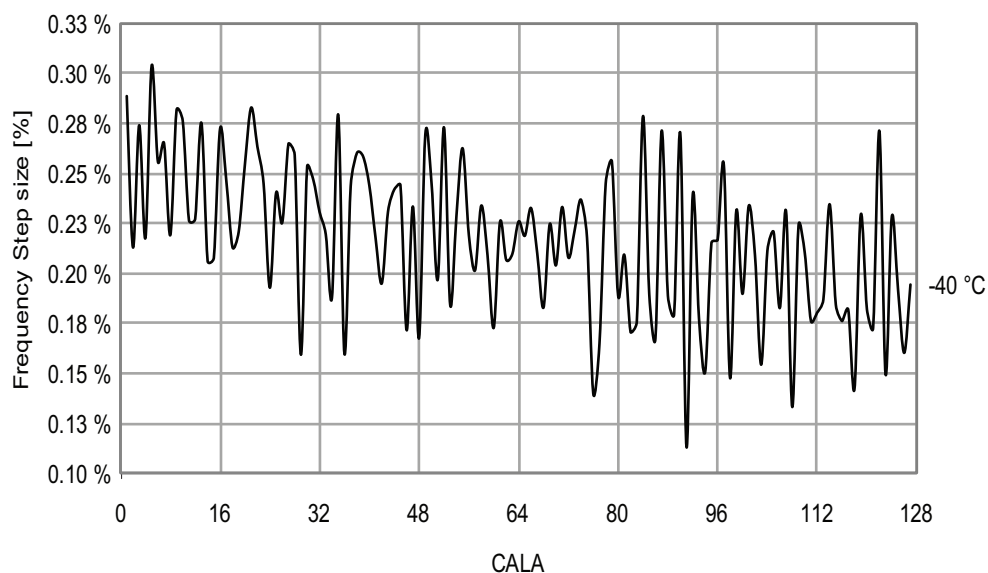


Figure 33-204. 32MHz Internal Oscillator CALA Calibration Step Size

$T = 25^{\circ}\text{C}$, $V_{CC} = 3.0\text{V}$

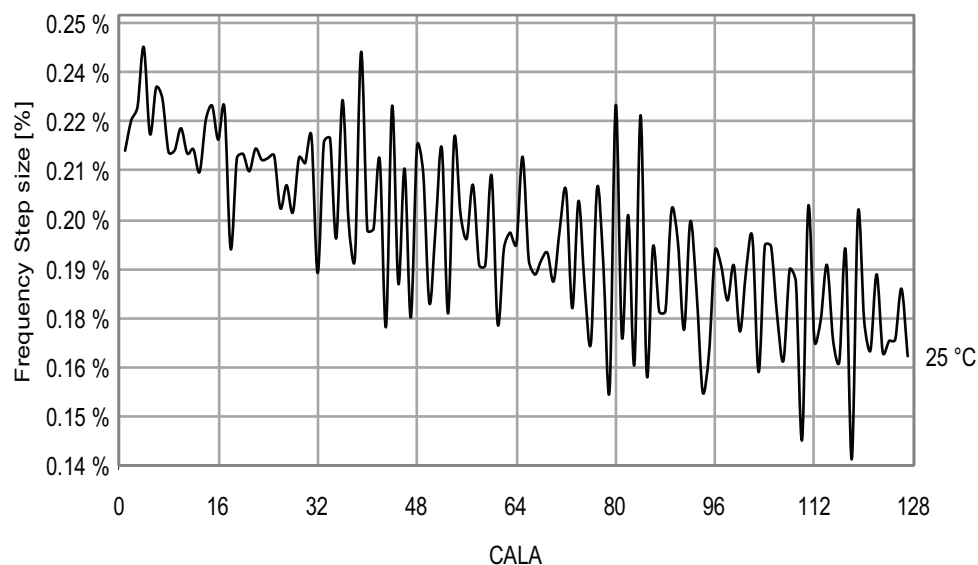


Figure 33-215.Active Mode Supply Current vs. V_{CC}

$f_{SYS} = 32.768kHz$ internal oscillator

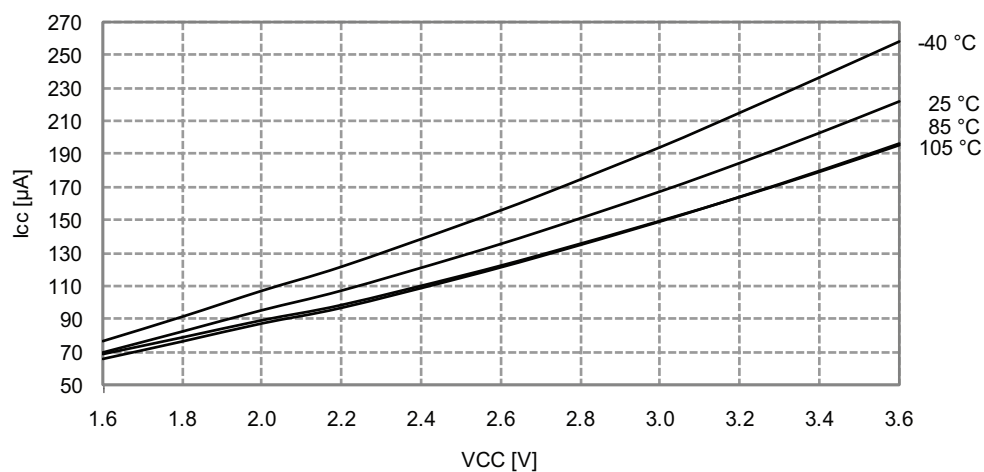


Figure 33-216.Active Mode Supply Current vs. V_{CC}

$f_{SYS} = 1MHz$ external clock

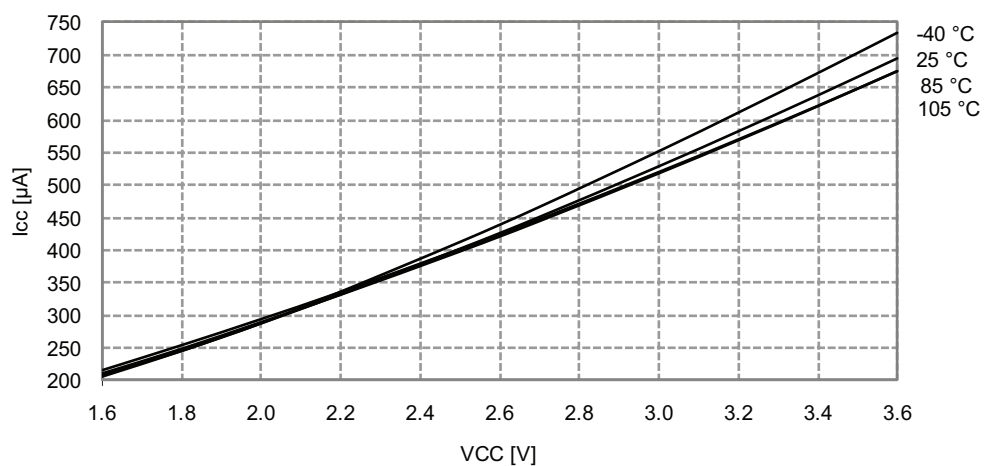


Figure 33-231. I/O Pin Pull-up Resistor Current vs. Input Voltage

$V_{CC} = 3.0V$

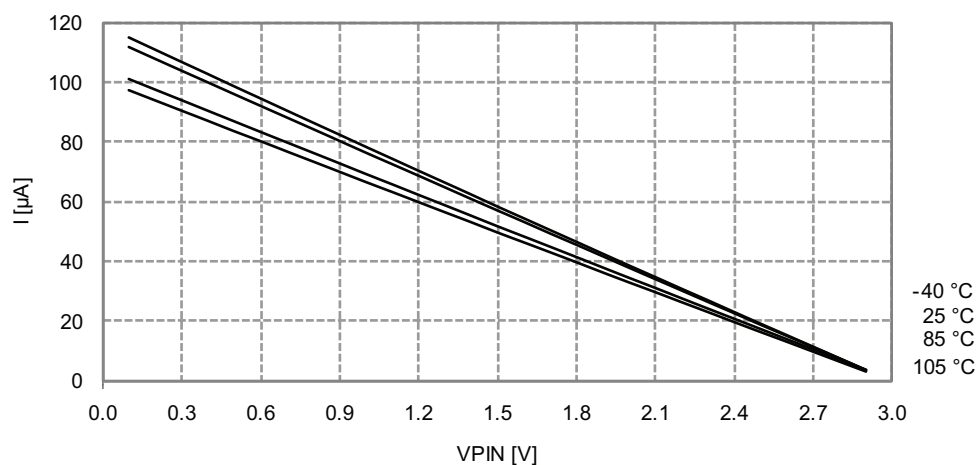


Figure 33-232. I/O Pin Pull-up Resistor Current vs. Input Voltage

$V_{CC} = 3.3V$

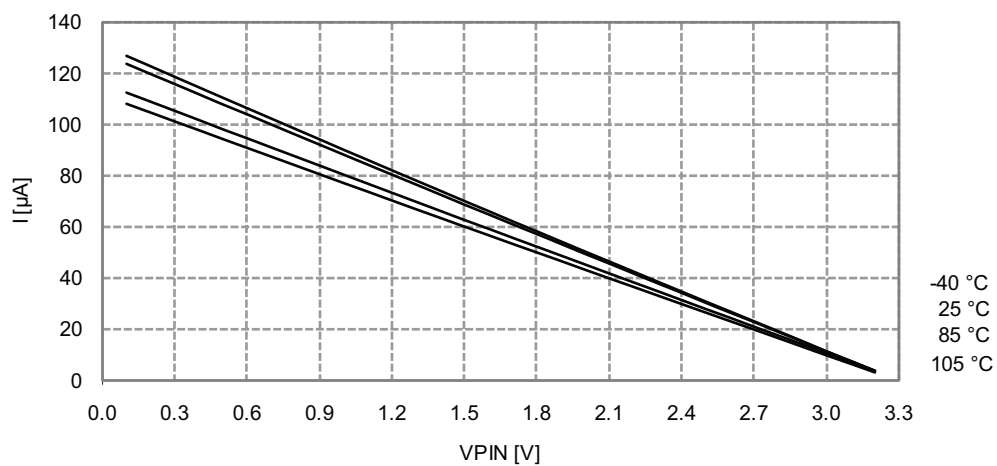


Figure 33-245.DNL Error vs. External V_{REF}
 $T = 25^{\circ}\text{C}$, $V_{CC} = 3.6\text{V}$, external reference

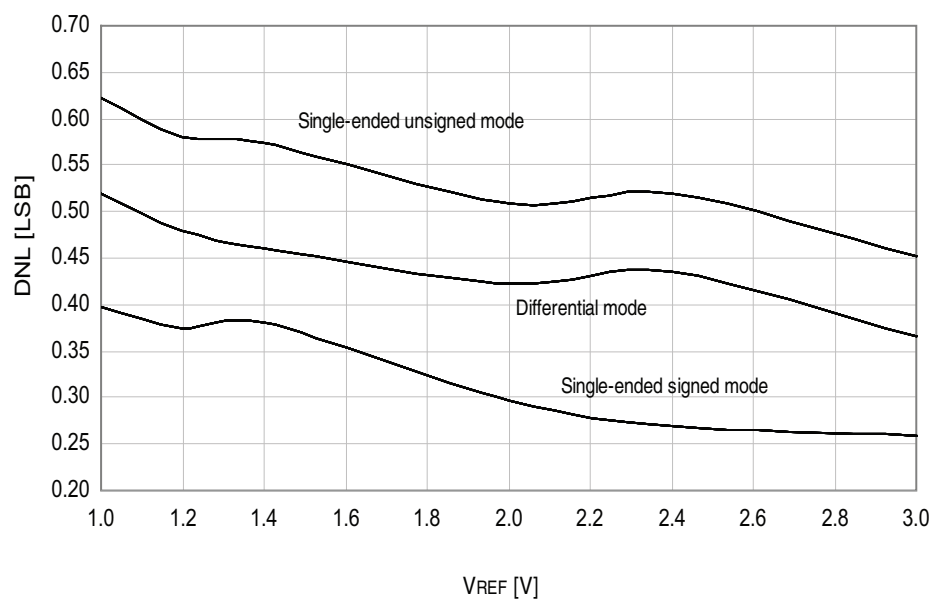


Figure 33-246.DNL Error vs. Sample Rate
 $T = 25^{\circ}\text{C}$, $V_{CC} = 3.6\text{V}$, $V_{REF} = 3.0\text{V}$ external

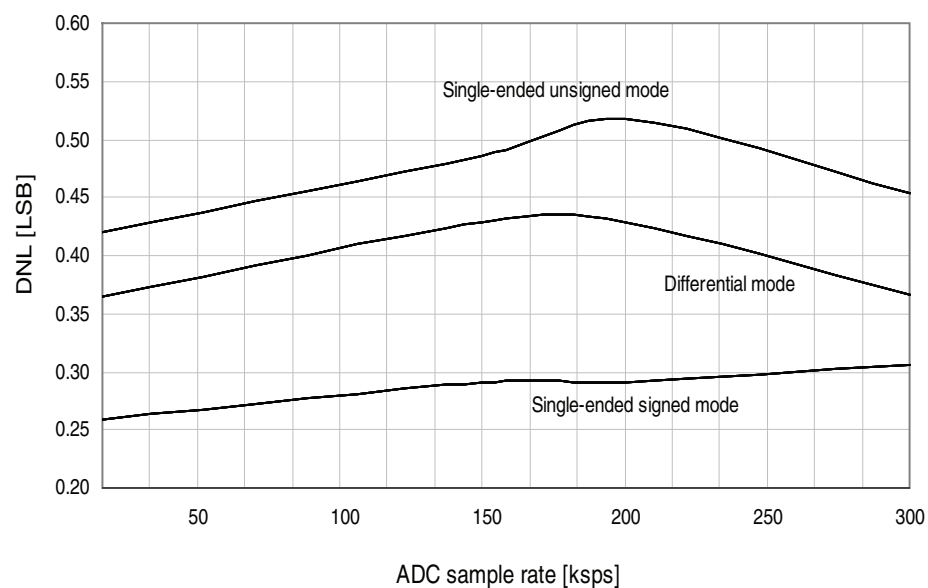
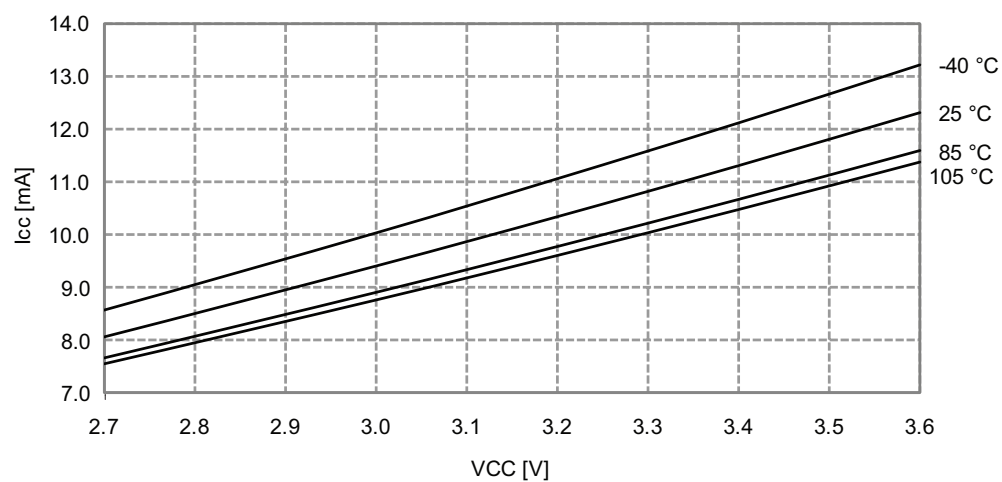


Figure 33-289.Active Mode Supply Current vs. V_{CC}

$f_{SYS} = 32\text{MHz}$ internal oscillator



33.5.1.2 Idle Mode Supply Current

Figure 33-290.Idle Mode Supply Current vs. Frequency

$f_{SYS} = 0 - 1\text{MHz}$ external clock, $T = 25^{\circ}\text{C}$

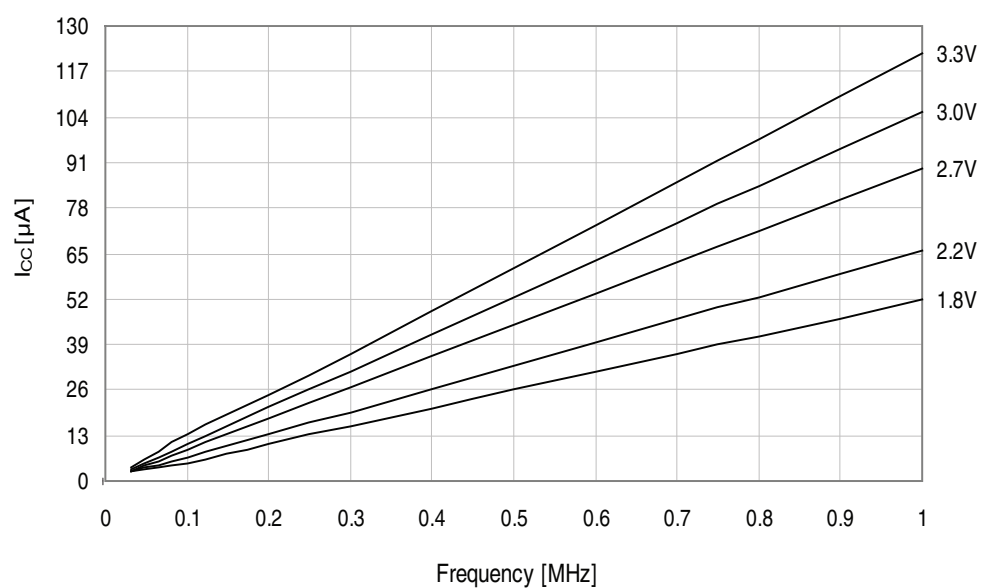


Figure 33-331. Reset Pin Pull-up Resistor Current vs. Reset Pin Voltage

$V_{CC} = 1.8V$

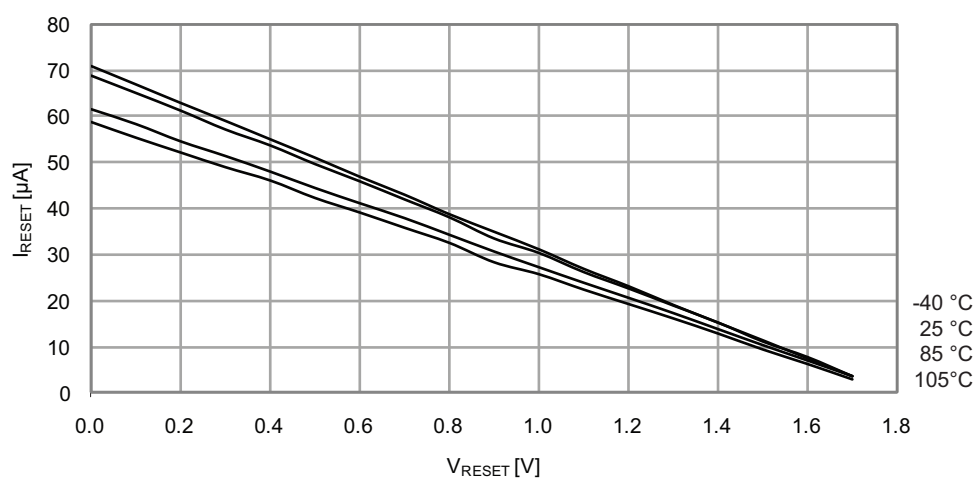


Figure 33-332. Reset Pin Pull-up Resistor Current vs. Reset Pin Voltage

$V_{CC} = 3.0V$

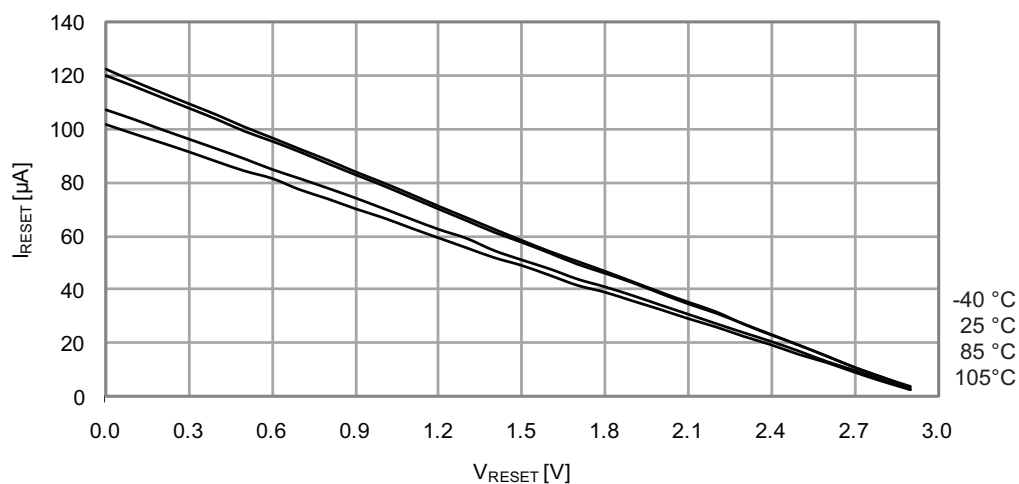


Figure 33-365. Idle Mode Supply Current vs. V_{CC}

$f_{SYS} = 32\text{MHz}$ internal oscillator prescaled to 8MHz

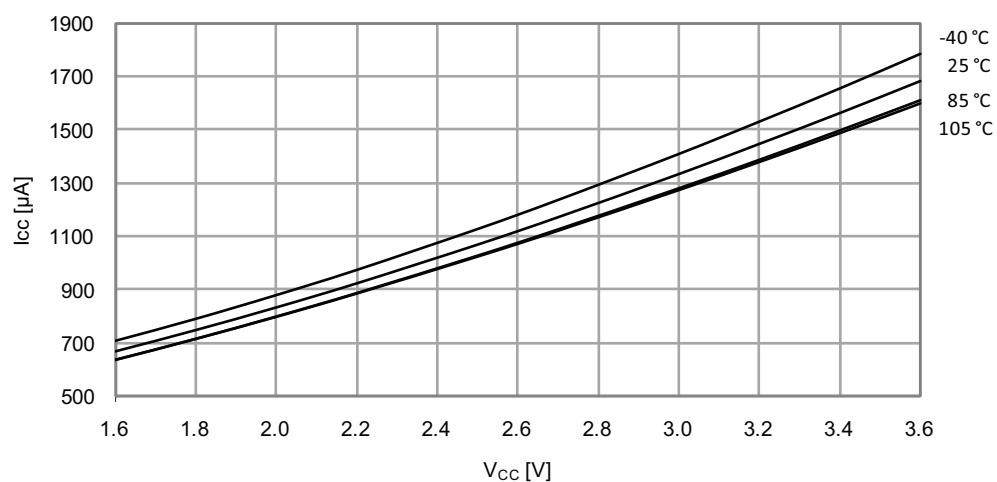
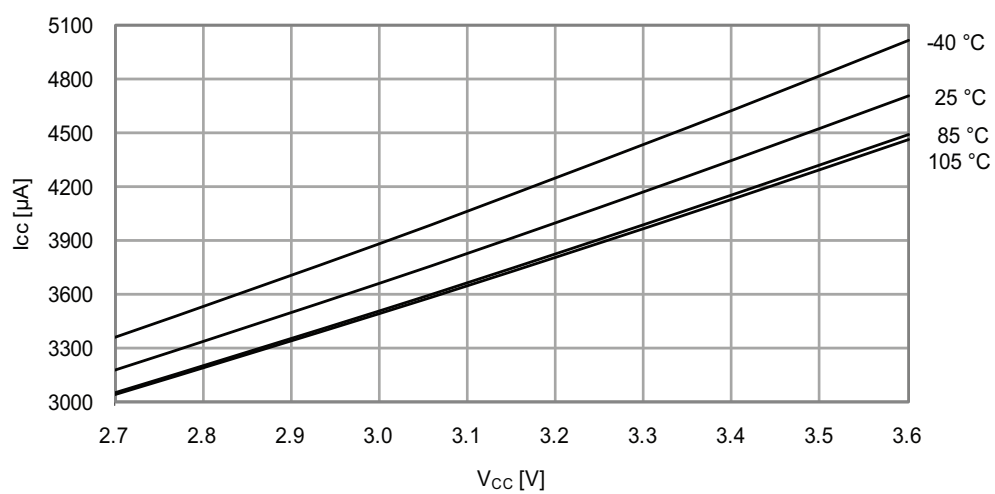


Figure 33-366. Idle Mode Current vs. V_{CC}

$f_{SYS} = 32\text{MHz}$ internal oscillator



33.6.2.3 Thresholds and Hysteresis

Figure 33-379. I/O Pin Input Threshold Voltage vs. V_{CC}
 V_{IH} I/O pin read as “1”

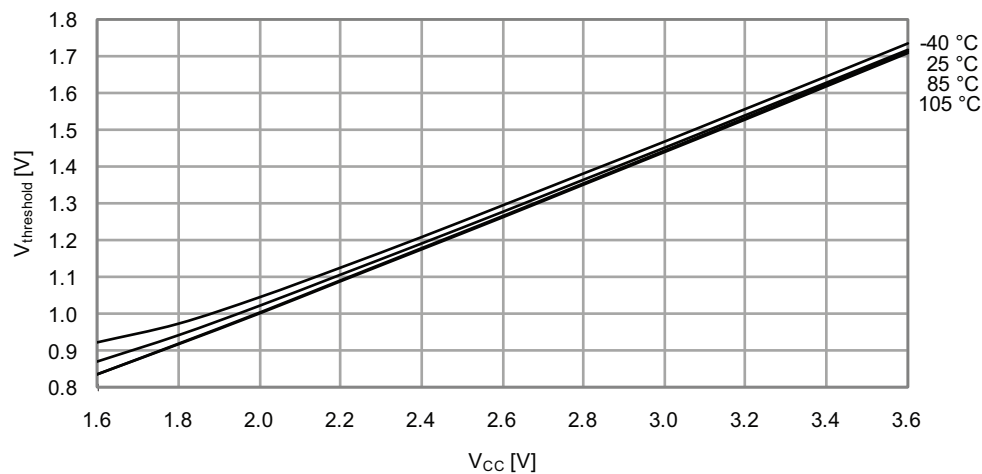
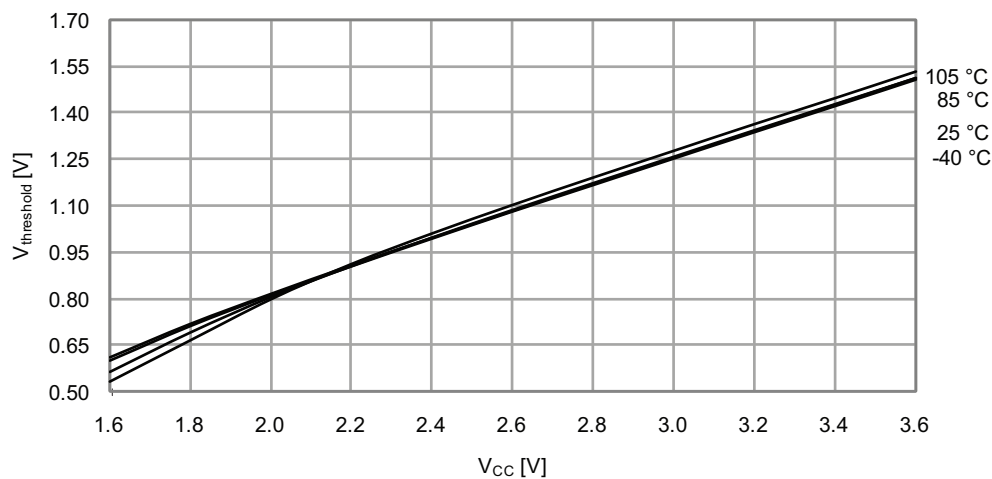


Figure 33-380. I/O Pin Input Threshold Voltage vs. V_{CC}
 V_{IL} I/O pin read as “0”



34.3.6 Rev. E

- Bandgap voltage input for the ACs can not be changed when used for both ACs simultaneously
- V_{CC} voltage scaler for AC is non-linear
- ADC gain stage cannot be used for single conversion
- ADC has increased INL error for some operating conditions
- ADC gain stage output range is limited to 2.4V
- ADC Event on compare match non-functional
- ADC propagation delay is not correct when $8\times - 64\times$ gain is used
- Bandgap measurement with the ADC is non-functional when V_{CC} is below 2.7V
- Accuracy lost on first three samples after switching input to ADC gain stage
- Configuration of PGM and CWCM not as described in the XMEGA D Manual
- PWM is not restarted properly after a fault in cycle-by-cycle mode
- BOD will be enabled at any reset
- EEPROM page buffer always written when NVM DATA0 is written
- Pending full asynchronous pin change interrupts will not wake the device
- Pin configuration does not affect Analog Comparator Output
- NMI Flag for Crystal Oscillator Failure automatically cleared
- RTC Counter value not correctly read after sleep
- Pending asynchronous RTC-interrupts will not wake up device
- TWI Transmit collision flag not cleared on repeated start
- Clearing TWI Stop Interrupt Flag may lock the bus
- TWI START condition at bus timeout will cause transaction to be dropped
- TWI Data Interrupt Flag (DIF) erroneously read as set
- WDR instruction inside closed window will not issue reset
- Non available functions and options
- Sampled BOD in Active mode will cause noise when bandgap is used as reference
- Temperature sensor not calibrated
- Disabling the USART transmitter does not automatically set the TxD pin direction to input.

1. Bandgap voltage input for the ACs cannot be changed when used for both ACs simultaneously

If the Bandgap voltage is selected as input for one Analog Comparator (AC) and then selected/deselected as input for another AC, the first comparator will be affected for up to 1 μ s and could potentially give a wrong comparison result.

Problem fix/workaround

If the Bandgap is required for both ACs simultaneously, configure the input selection for both ACs before enabling any of them.

2. V_{CC} voltage scaler for AC is non-linear

The 6-bit V_{CC} voltage scaler in the Analog Comparators is non-linear.

Problem fix/workaround

Check if the bus state is IDLE. If this is the case, it is safe to clear APIF. If the bus state is not IDLE, wait for the SCL pin to be low before clearing APIF.

Code:

```
/* Only clear the interrupt flag if within a "safe zone". */
while ( /* Bus not IDLE: */
        ((COMMS_TWI.MASTER.STATUS & TWI_MASTER_BUSSTATE_gm) !=
         TWI_MASTER_BUSSTATE_IDLE_gc) &&
        /* SCL not held by slave: */
        !(COMMS_TWI.SLAVE.STATUS & TWI_SLAVE_CLKHOLD_bm)
      )
{
    /* Ensure that the SCL line is low */
    if ( !(COMMS_PORT.IN & PIN1_bm) )
        if ( !(COMMS_PORT.IN & PIN1_bm) )
            break;
}
/* Check for an pending address match interrupt */
if ( !(COMMS_TWI.SLAVE.STATUS & TWI_SLAVE_CLKHOLD_bm) )
{
    /* Safely clear interrupt flag */
    COMMS_TWI.SLAVE.STATUS |= (uint8_t)TWI_SLAVE_APIF_bm;
}
```

22. TWI START condition at bus timeout will cause transaction to be dropped

If Bus Timeout is enabled and a timeout occurs on the same Peripheral Clock cycle as a START is detected, the transaction will be dropped.

Problem fix/workaround

None.

23. TWI Data Interrupt Flag erroneously read as set

When issuing the TWI slave response command CMD=0b11, it takes one Peripheral Clock cycle to clear the data interrupt flag (DIF). A read of DIF directly after issuing the command will show the DIF still set.

Problem fix/workaround

Add one NOP instruction before checking DIF.

24. WDR instruction inside closed window will not issue reset

When a WDR instruction is execute within one ULP clock cycle after updating the window control register, the counter can be cleared without giving a system reset.

Problem fix/workaround

Wait at least one ULP clock cycle before executing a WDR instruction.