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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	48KB (24K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	3.8K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f2525-e-so

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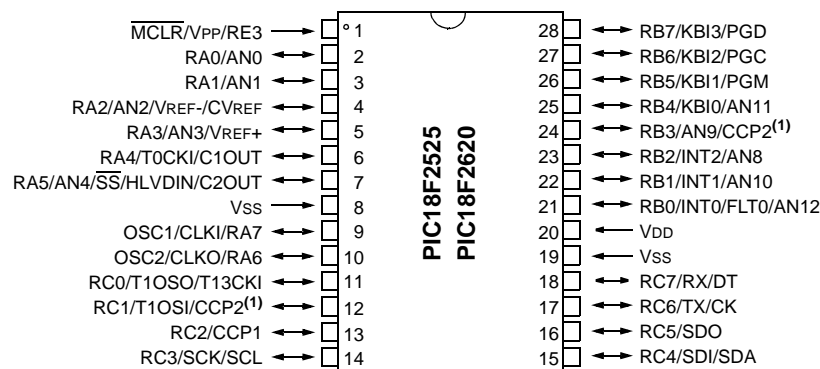
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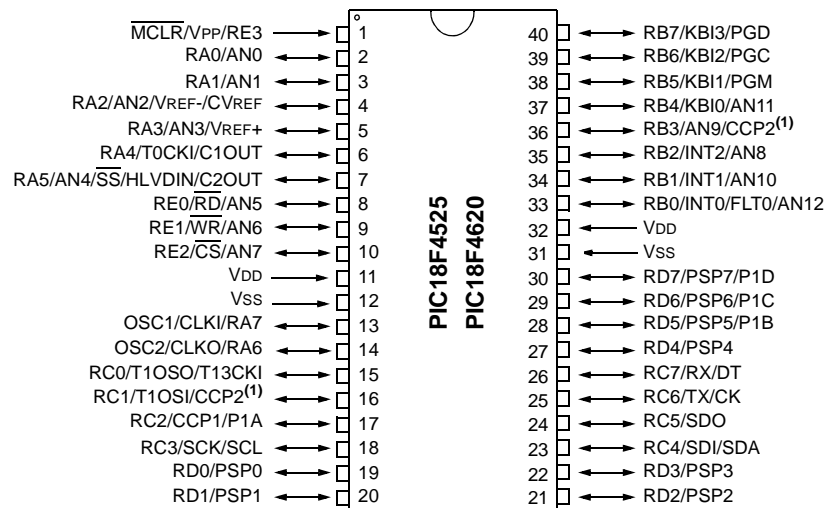
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Pin Diagrams

28-Pin SPDIP, SOIC



40-Pin PDIP



Note 1: RB3 is the alternate pin for CCP2 multiplexing.

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3.5.4 EXIT WITHOUT AN OSCILLATOR START-UP DELAY

Certain exits from power-managed modes do not invoke the OST at all. There are two cases:

- PRI_IDLE mode, where the primary clock source is not stopped; and
- the primary clock source is not any of the LP, XT, HS or HSPLL modes.

In these instances, the primary clock source either does not require an oscillator start-up delay since it is already running (PRI_IDLE), or normally does not require an oscillator start-up delay (RC, EC and INTIO Oscillator modes). However, a fixed delay of interval TcSD following the wake event is still required when leaving Sleep and Idle modes to allow the CPU to prepare for execution. Instruction execution resumes on the first clock cycle following this delay.

TABLE 3-2: EXIT DELAY ON WAKE-UP BY RESET FROM SLEEP MODE OR ANY IDLE MODE (BY CLOCK SOURCES)

Clock Source Before Wake-up	Clock Source After Wake-up	Exit Delay	Clock Ready Status Bit (OSCCON)
Primary Device Clock (PRI_IDLE mode)	LP, XT, HS	TcSD ⁽¹⁾	OSTS
	HSPLL		
	EC, RC		IOFS
	INTOSC ⁽²⁾		
T1OSC	LP, XT, HS	TOST ⁽³⁾	OSTS
	HSPLL	TOST + t _{rc} ⁽³⁾	
	EC, RC	TcSD ⁽¹⁾	
	INTOSC ⁽²⁾	TIOBST ⁽⁴⁾	IOFS
INTOSC ⁽³⁾	LP, XT, HS	TOST ⁽³⁾	OSTS
	HSPLL	TOST + t _{rc} ⁽³⁾	
	EC, RC	TcSD ⁽¹⁾	
	INTOSC ⁽²⁾	None	IOFS
None (Sleep mode)	LP, XT, HS	TOST ⁽³⁾	OSTS
	HSPLL	TOST + t _{rc} ⁽³⁾	
	EC, RC	TcSD ⁽¹⁾	
	INTOSC ⁽²⁾	TIOBST ⁽⁴⁾	IOFS

Note 1: TcSD (parameter 38) is a required delay when waking from Sleep and all Idle modes and runs concurrently with any other required delays (see **Section 3.4 “Idle Modes”**). On Reset, INTOSC defaults to 1 MHz.

2: Includes both the INTOSC 8 MHz source and postscaler derived frequencies.

3: TOST is the Oscillator Start-up Timer (parameter 32). t_{rc} is the PLL Lock-out Timer (parameter F12); it is also designated as TPLL.

4: Execution continues during TIOBST (parameter 39), the INTOSC stabilization period.

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TABLE 5-2: REGISTER FILE SUMMARY (PIC18F2525/2620/4525/4620)

File Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Details on page:
TOSU	—	—	—	Top-of-Stack Upper Byte (TOS<20:16>)					---0 0000	49, 54
TOSH	Top-of-Stack High Byte (TOS<15:8>)								0000 0000	49, 54
TOSL	Top-of-Stack Low Byte (TOS<7:0>)								0000 0000	49, 54
STKPTR	STKFUL ⁽⁶⁾	STKUNF ⁽⁶⁾	—	SP4	SP3	SP2	SP1	SP0	00-0 0000	49, 55
PCLATU	—	—	—	Holding Register for PC<20:16>					---0 0000	49, 54
PCLATH	Holding Register for PC<15:8>								0000 0000	49, 54
PCL	PC Low Byte (PC<7:0>)								0000 0000	49, 54
TBLPTRU	—	—	bit 21	Program Memory Table Pointer Upper Byte (TBLPTR<20:16>)					--00 0000	49, 82
TBLPTRH	Program Memory Table Pointer High Byte (TBLPTR<15:8>)								0000 0000	49, 82
TBLPTRL	Program Memory Table Pointer Low Byte (TBLPTR<7:0>)								0000 0000	49, 82
TABLAT	Program Memory Table Latch								0000 0000	49, 82
PRODH	Product Register High Byte								xxxxx xxxxx	49, 89
PRODL	Product Register Low Byte								xxxxx xxxxx	49, 89
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	0000 000x	49, 111
INTCON2	RBPU	INTEDG0	INTEDG1	INTEDG2	—	TMR0IP	—	RBIP	1111 -1-1	49, 112
INTCON3	INT2IP	INT1IP	—	INT2IE	INT1IE	—	INT2IF	INT1IF	11-0 0-00	49, 113
INDF0	Uses contents of FSR0 to address data memory – value of FSR0 not changed (not a physical register)								N/A	49, 68
POSTINC0	Uses contents of FSR0 to address data memory – value of FSR0 post-incremented (not a physical register)								N/A	49, 68
POSTDEC0	Uses contents of FSR0 to address data memory – value of FSR0 post-decremented (not a physical register)								N/A	49, 68
PREINC0	Uses contents of FSR0 to address data memory – value of FSR0 pre-incremented (not a physical register)								N/A	49, 68
PLUSW0	Uses contents of FSR0 to address data memory – value of FSR0 pre-incremented (not a physical register) – value of FSR0 offset by W								N/A	49, 68
FSR0H	—	—	—	—	Indirect Data Memory Address Pointer 0 High Byte				---- 0000	49, 68
FSR0L	Indirect Data Memory Address Pointer 0 Low Byte								xxxxx xxxxx	49, 68
WREG	Working Register								xxxxx xxxxx	49
INDF1	Uses contents of FSR1 to address data memory – value of FSR1 not changed (not a physical register)								N/A	49, 68
POSTINC1	Uses contents of FSR1 to address data memory – value of FSR1 post-incremented (not a physical register)								N/A	49, 68
POSTDEC1	Uses contents of FSR1 to address data memory – value of FSR1 post-decremented (not a physical register)								N/A	49, 68
PREINC1	Uses contents of FSR1 to address data memory – value of FSR1 pre-incremented (not a physical register)								N/A	49, 68
PLUSW1	Uses contents of FSR1 to address data memory – value of FSR1 pre-incremented (not a physical register) – value of FSR1 offset by W								N/A	49, 68
FSR1H	—	—	—	—	Indirect Data Memory Address Pointer 1 High Byte				---- 0000	50, 68
FSR1L	Indirect Data Memory Address Pointer 1 Low Byte								xxxxx xxxxx	50, 68
BSR	—	—	—	—	Bank Select Register				---- 0000	50, 59
INDF2	Uses contents of FSR2 to address data memory – value of FSR2 not changed (not a physical register)								N/A	50, 68
POSTINC2	Uses contents of FSR2 to address data memory – value of FSR2 post-incremented (not a physical register)								N/A	50, 68
POSTDEC2	Uses contents of FSR2 to address data memory – value of FSR2 post-decremented (not a physical register)								N/A	50, 68
PREINC2	Uses contents of FSR2 to address data memory – value of FSR2 pre-incremented (not a physical register)								N/A	50, 68
PLUSW2	Uses contents of FSR2 to address data memory – value of FSR2 pre-incremented (not a physical register) – value of FSR2 offset by W								N/A	50, 68
FSR2H	—	—	—	—	Indirect Data Memory Address Pointer 2 High Byte				---- 0000	50, 68
FSR2L	Indirect Data Memory Address Pointer 2 Low Byte								xxxxx xxxxx	50, 68
STATUS	—	—	—	N	OV	Z	DC	C	---x xxxxx	50, 66

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition

- Note 1:** The SBOREN bit is only available when the BOREN1:BOREN0 Configuration bits = 01; otherwise, it is disabled and reads as '0'. See **Section 4.4 “Brown-out Reset (BOR)”**.
- 2:** These registers and/or bits are not implemented on 28-pin devices and are read as '0'. Reset values are shown for 40/44-pin devices; individual unimplemented bits should be interpreted as '—'.
- 3:** The PLEN bit is only available in specific oscillator configurations; otherwise, it is disabled and reads as '0'. See **Section 2.6.4 “PLL in INTOSC Modes”**.
- 4:** The RE3 bit is only available when Master Clear Reset is disabled (MCLRE Configuration bit = 0); otherwise, RE3 reads as '0'. This bit is read-only.
- 5:** RA6/RA7 and their associated latch and direction bits are individually configured as port pins based on various primary oscillator modes. When disabled, these bits read as '0'.
- 6:** Bit 7 and bit 6 are cleared by user software or by a POR.

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TABLE 9-6: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on page
PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	52
LATC	PORTC Data Latch Register (Read and Write to Data Latch)								52
TRISC	PORTC Data Direction Control Register								52

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REGISTER 10-9: IPR2: PERIPHERAL INTERRUPT PRIORITY REGISTER 2

R/W-1	R/W-1	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
OSCFIP	CMIP	—	EEIP	BCLIP	HLVDIP	TMR3IP	CCP2IP
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **OSCFIP:** Oscillator Fail Interrupt Priority bit

1 = High priority

0 = Low priority

bit 6 **CMIP:** Comparator Interrupt Priority bit

1 = High priority

0 = Low priority

bit 5 **Unimplemented:** Read as '0'

bit 4 **EEIP:** Data EEPROM/Flash Write Operation Interrupt Priority bit

1 = High priority

0 = Low priority

bit 3 **BCLIP:** Bus Collision Interrupt Priority bit

1 = High priority

0 = Low priority

bit 2 **HLVDIP:** High/Low-Voltage Detect Interrupt Priority bit

1 = High priority

0 = Low priority

bit 1 **TMR3IP:** TMR3 Overflow Interrupt Priority bit

1 = High priority

0 = Low priority

bit 0 **CCP2IP:** CCP2 Interrupt Priority bit

1 = High priority

0 = Low priority

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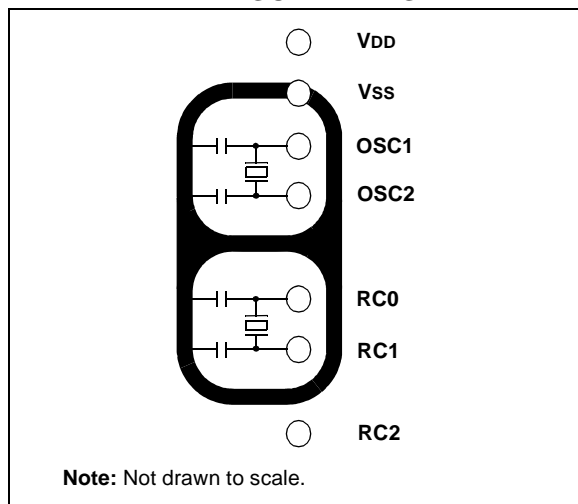
12.3.3 TIMER1 OSCILLATOR LAYOUT CONSIDERATIONS

The Timer1 oscillator circuit draws very little power during operation. Due to the low-power nature of the oscillator, it may also be sensitive to rapidly changing signals in close proximity.

The oscillator circuit, shown in Figure 12-3, should be located as close as possible to the microcontroller. There should be no circuits passing within the oscillator circuit boundaries other than VSS or VDD.

If a high-speed circuit must be located near the oscillator (such as the CCP1 pin in Output Compare or PWM mode, or the primary oscillator using the OSC2 pin), a grounded guard ring around the oscillator circuit, as shown in Figure 12-4, may be helpful when used on a single-sided PCB or in addition to a ground plane.

FIGURE 12-4: OSCILLATOR CIRCUIT WITH GROUNDED GUARD RING



12.4 Timer1 Interrupt

The TMR1 register pair (TMR1H:TMR1L) increments from 0000h to FFFFh and rolls over to 0000h. The Timer1 interrupt, if enabled, is generated on overflow, which is latched in interrupt flag bit, TMR1IF (PIR1<0>). This interrupt can be enabled or disabled by setting or clearing the Timer1 Interrupt Enable bit, TMR1IE (PIE1<0>).

12.5 Resetting Timer1 Using the CCP Special Event Trigger

If either of the CCP modules is configured to use Timer1 and generate a Special Event Trigger in Compare mode (CCP1M3:CCP1M0 or CCP2M3:CCP2M0 = 1011), this signal will reset Timer1. The trigger from CCP2 will also start an A/D conversion if the A/D module is enabled (see **Section 15.3.4 “Special Event Trigger”** for more information).

The module must be configured as either a timer or a synchronous counter to take advantage of this feature. When used this way, the CCPRH:CCPRL register pair effectively becomes a period register for Timer1.

If Timer1 is running in Asynchronous Counter mode, this Reset operation may not work.

In the event that a write to Timer1 coincides with a Special Event Trigger, the write operation will take precedence.

Note: The Special Event Triggers from the CCP2 module will not set the TMR1IF interrupt flag bit (PIR1<0>).

12.6 Using Timer1 as a Real-Time Clock

Adding an external LP oscillator to Timer1 (such as the one described in **Section 12.3 “Timer1 Oscillator”** above) gives users the option to include RTC functionality to their applications. This is accomplished with an inexpensive watch crystal to provide an accurate time base and several lines of application code to calculate the time. When operating in Sleep mode and using a battery or supercapacitor as a power source, it can completely eliminate the need for a separate RTC device and battery backup.

The application code routine, *RTCisr*, shown in Example 12-1, demonstrates a simple method to increment a counter at one-second intervals using an Interrupt Service Routine. Incrementing the TMR1 register pair to overflow triggers the interrupt and calls the routine, which increments the seconds counter by one; additional counters for minutes and hours are incremented as the previous counter overflows.

Since the register pair is 16 bits wide, counting up to overflow the register directly from a 32.768 kHz clock would take 2 seconds. To force the overflow at the required one-second intervals, it is necessary to preload it. The simplest method is to set the MSb of TMR1H with a BSF instruction. Note that the TMR1L register is never preloaded or altered. Doing so may introduce cumulative errors over many cycles.

For this method to be accurate, Timer1 must operate in Asynchronous mode and the Timer1 overflow interrupt must be enabled (PIE1<0> = 1), as shown in the routine, *RTCinit*. The Timer1 oscillator must also be enabled and running at all times.

The CCPR2H register and a 2-bit internal latch are used to double-buffer the PWM duty cycle. This double-buffering is essential for glitchless PWM operation.

When the CCPRxH and 2-bit latch match TMR2, concatenated with an internal 2-bit Q clock or 2 bits of the TMR2 prescaler, the CCP2 pin is cleared.

The maximum PWM resolution (bits) for a given PWM frequency is given by the equation:

EQUATION 15-3:

$$\text{PWM Resolution (max)} = \frac{\log\left(\frac{F_{OSC}}{F_{PWM}}\right)}{\log(2)} \text{ bits}$$

Note: If the PWM duty cycle value is longer than the PWM period, the CCP2 pin will not be cleared.

TABLE 15-4: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS AT 40 MHz

PWM Frequency	2.44 kHz	9.77 kHz	39.06 kHz	156.25 kHz	312.50 kHz	416.67 kHz
Timer Prescaler (1, 4, 16)	16	4	1	1	1	1
PR2 Value	FFh	FFh	FFh	3Fh	1Fh	17h
Maximum Resolution (bits)	10	10	10	8	7	6.58

15.4.3 PWM AUTO-SHUTDOWN (CCP1 ONLY)

The PWM auto-shutdown features of the Enhanced CCP module are also available to CCP1 in 28-pin devices. The operation of this feature is discussed in detail in **Section 16.4.7 “Enhanced PWM Auto-Shutdown”**.

Auto-shutdown features are not available for CCP2.

15.4.4 SETUP FOR PWM OPERATION

The following steps should be taken when configuring the CCPx module for PWM operation:

1. Set the PWM period by writing to the PR2 register.
2. Set the PWM duty cycle by writing to the CCPRxL register and CCPxCON<5:4> bits.
3. Make the CCPx pin an output by clearing the appropriate TRIS bit.
4. Set the TMR2 prescale value, then enable Timer2 by writing to T2CON.
5. Configure the CCPx module for PWM operation.

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16.0 ENHANCED CAPTURE/ COMPARE/PWM (ECCP) MODULE

Note: The ECCP module is implemented only in 40/44-pin devices.

In PIC18F4525/4620 devices, CCP1 is implemented as a standard CCP module with Enhanced PWM capabilities. These include the provision for 2 or 4 output channels, user-selectable polarity, dead-band control and automatic shutdown and restart. The

Enhanced features are discussed in detail in **Section 16.4 “Enhanced PWM Mode”**. Capture, Compare and single-output PWM functions of the ECCP module are the same as described for the standard CCP module.

The control register for the Enhanced CCP module is shown in Register 16-1. It differs from the CCPxCON registers in PIC18F2525/2620 devices in that the two Most Significant bits are implemented to control PWM functionality.

REGISTER 16-1: CCP1CON: ECCP CONTROL REGISTER (40/44-PIN DEVICES)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
P1M1	P1M0	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **P1M1:P1M0:** Enhanced PWM Output Configuration bits

If CCP1M3:CCP1M2 = 00, 01, 10:

xx = P1A assigned as capture/compare input/output; P1B, P1C, P1D assigned as port pins

If CCP1M3:CCP1M2 = 11:

00 = Single output, P1A modulated; P1B, P1C, P1D assigned as port pins

01 = Full-bridge output forward, P1D modulated; P1A active; P1B, P1C inactive

10 = Half-bridge output, P1A, P1B modulated with dead-band control; P1C, P1D assigned as port pins

11 = Full-bridge output reverse, P1B modulated; P1C active; P1A, P1D inactive

bit 5-4 **DC1B1:DC1B0:** PWM Duty Cycle bit 1 and bit 0

Capture mode:

Unused.

Compare mode:

Unused.

PWM mode:

These bits are the two LSbs of the 10-bit PWM duty cycle. The eight MSbs of the duty cycle are found in CCPR1L.

bit 3-0 **CCP1M3:CCP1M0:** Enhanced CCP Mode Select bits

0000 = Capture/Compare/PWM off (resets ECCP module)

0001 = Reserved

0010 = Compare mode, toggle output on match

0011 = Capture mode

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, initialize CCP1 pin low; set output on compare match (set CCP1IF)

1001 = Compare mode, initialize CCP1 pin high; clear output on compare match (set CCP1IF)

1010 = Compare mode, generate software interrupt only; CCP1 pin reverts to I/O state

1011 = Compare mode, trigger special event (ECCP resets TMR1 or TMR3, sets CCP1IF bit)

1100 = PWM mode, P1A, P1C active-high; P1B, P1D active-high

1101 = PWM mode, P1A, P1C active-high; P1B, P1D active-low

1110 = PWM mode, P1A, P1C active-low; P1B, P1D active-high

1111 = PWM mode, P1A, P1C active-low; P1B, P1D active-low

PIC18F2525/2620/4525/4620

In addition to the expanded range of modes available through the CCP1CON and ECCP1AS registers, the ECCP module has an additional register associated with Enhanced PWM operation and auto-shutdown features; it is:

- PWM1CON (PWM Configuration)

16.1 ECCP Outputs and Configuration

The Enhanced CCP module may have up to four PWM outputs, depending on the selected operating mode. These outputs, designated P1A through P1D, are multiplexed with I/O pins on PORTC and PORTD. The outputs that are active depend on the CCP operating mode selected. The pin assignments are summarized in Table 16-1.

To configure the I/O pins as PWM outputs, the proper PWM mode must be selected by setting the P1M1:P1M0 and CCP1M3:CCP1M0 bits. The appropriate TRISC and TRISD direction bits for the port pins must also be set as outputs.

16.1.1 ECCP MODULES AND TIMER RESOURCES

Like the standard CCP modules, the ECCP module can utilize Timers 1, 2 or 3, depending on the mode selected. Timer1 and Timer3 are available for modules in Capture or Compare modes, while Timer2 is available for modules in PWM mode. Interactions between the standard and Enhanced CCP modules are identical to those described for standard CCP modules. Additional details on timer resources are provided in **Section 15.1.1 “CCP Modules and Timer Resources”**.

16.2 Capture and Compare Modes

Except for the operation of the Special Event Trigger discussed below, the Capture and Compare modes of the ECCP module are identical in operation to that of CCP2. These are discussed in detail in **Section 15.2 “Capture Mode”** and **Section 15.3 “Compare Mode”**. No changes are required when moving between 28-pin and 40/44-pin devices.

16.2.1 SPECIAL EVENT TRIGGER

The Special Event Trigger output of ECCP1 resets the TMR1 or TMR3 register pair, depending on which timer resource is currently selected. This allows the CCPR1 register to effectively be a 16-bit programmable period register for Timer1 or Timer3.

16.3 Standard PWM Mode

When configured in Single Output mode, the ECCP module functions identically to the standard CCP module in PWM mode, as described in **Section 15.4 “PWM Mode”**. This is also sometimes referred to as “Compatible CCP” mode, as in Table 16-1.

Note: When setting up single output PWM operations, users are free to use either of the processes described in **Section 15.4.4 “Setup for PWM Operation”** or **Section 16.4.9 “Setup for PWM Operation”**. The latter is more generic and will work for either single or multi-output PWM.

TABLE 16-1: PIN ASSIGNMENTS FOR VARIOUS ECCP1 MODES

ECCP Mode	CCP1CON Configuration	RC2	RD5	RD6	RD7
All 40/44-pin devices:					
Compatible CCP	00xx 11xx	CCP1	RD5/PSP5	RD6/PSP6	RD7/PSP7
Dual PWM	10xx 11xx	P1A	P1B	RD6/PSP6	RD7/PSP7
Quad PWM	x1xx 11xx	P1A	P1B	P1C	P1D

Legend: x = Don't care. Shaded cells indicate pin assignments not used by ECCP1 in a given mode.

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16.4.6 PROGRAMMABLE DEAD-BAND DELAY

Note: Programmable dead-band delay is not implemented in 28-pin devices with standard CCP modules.

In half-bridge applications where all power switches are modulated at the PWM frequency at all times, the power switches normally require more time to turn off than to turn on. If both the upper and lower power switches are switched at the same time (one turned on and the other turned off), both switches may be on for a short period of time until one switch completely turns off. During this brief interval, a very high current (*shoot-through current*) may flow through both power switches, shorting the bridge supply. To avoid this potentially destructive shoot-through current from flowing during switching, turning on either of the power switches is normally delayed to allow the other switch to completely turn off.

In the Half-Bridge Output mode, a digitally programmable dead-band delay is available to avoid shoot-through current from destroying the bridge power switches. The delay occurs at the signal transition from the nonactive state to the active state. See Figure 16-4 for illustration. Bits PDC6:PDC0 of the PWM1CON register (Register 16-2) set the delay period in terms of microcontroller instruction cycles (Tcy or 4 TOSC). These bits are not available on 28-pin devices as the standard CCP module does not support half-bridge operation.

16.4.7 ENHANCED PWM AUTO-SHUTDOWN

When the CCP1 is programmed for any of the Enhanced PWM modes, the active output pins may be configured for auto-shutdown. Auto-shutdown immediately places the Enhanced PWM output pins into a defined shutdown state when a shutdown event occurs.

A shutdown event can be caused by either of the comparator modules, a low level on the Fault input pin (FLT0) or any combination of these three sources. The comparators may be used to monitor a voltage input proportional to a current being monitored in the bridge circuit. If the voltage exceeds a threshold, the comparator switches state and triggers a shutdown. Alternatively, a low digital signal on FLT0 can also trigger a shutdown. The auto-shutdown feature can be disabled by not selecting any auto-shutdown sources. The auto-shutdown sources to be used are selected using the ECCPAS2:ECCPAS0 bits (ECCPAS<6:4>).

When a shutdown occurs, the output pins are asynchronously placed in their shutdown states, specified by the PSSAC1:PSSAC0 and PSSBD1:PSSBD0 bits (ECCPAS<3:0>). Each pin pair (P1A/P1C and P1B/P1D) may be set to drive high, drive low or be tri-stated (not driving). The ECCPASE bit (ECCPAS<7>) is also set to hold the Enhanced PWM outputs in their shutdown states.

The ECCPASE bit is set by hardware when a shutdown event occurs. If automatic restarts are not enabled, the ECCPASE bit is cleared by firmware when the cause of the shutdown clears. If automatic restarts are enabled, the ECCPASE bit is automatically cleared when the cause of the auto-shutdown has cleared.

If the ECCPASE bit is set when a PWM period begins, the PWM outputs remain in their shutdown state for that entire PWM period. When the ECCPASE bit is cleared, the PWM outputs will return to normal operation at the beginning of the next PWM period.

Note: Writing to the ECCPASE bit is disabled while a shutdown condition is active.

REGISTER 16-2: PWM1CON: PWM CONFIGURATION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PRSEN	PDC6 ⁽¹⁾	PDC5 ⁽¹⁾	PDC4 ⁽¹⁾	PDC3 ⁽¹⁾	PDC2 ⁽¹⁾	PDC1 ⁽¹⁾	PDC0 ⁽¹⁾
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **PRSEN:** PWM Restart Enable bit

1 = Upon auto-shutdown, the ECCPASE bit clears automatically once the shutdown event goes away; the PWM restarts automatically

0 = Upon auto-shutdown, ECCPASE must be cleared in software to restart the PWM

bit 6-0 **PDC6:PDC0:** PWM Delay Count bits⁽¹⁾

Delay time, in number of Fosc/4 (4 * TOSC) cycles, between the scheduled and actual time for a PWM signal to transition to active.

Note 1: Unimplemented on 28-pin devices; bits read as '0'.

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REGISTER 23-2: CONFIG2L: CONFIGURATION REGISTER 2 LOW (BYTE ADDRESS 300002h)

U-0	U-0	U-0	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1
—	—	—	BORV1 ⁽¹⁾	BORV0 ⁽¹⁾	BOREN1 ⁽²⁾	BOREN0 ⁽²⁾	PWRTEN ⁽²⁾
bit 7							bit 0

Legend:

R = Readable bit

P = Programmable bit

U = Unimplemented bit, read as '0'

-n = Value when device is unprogrammed

u = Unchanged from programmed state

bit 7-5 **Unimplemented:** Read as '0'

bit 4-3 **BORV1:BORV0:** Brown-out Reset Voltage bits⁽¹⁾

11 = Minimum setting

•
•
•

00 = Maximum setting

bit 2-1 **BOREN1:BOREN0:** Brown-out Reset Enable bits⁽²⁾

11 = Brown-out Reset enabled in hardware only (SBOREN is disabled)

10 = Brown-out Reset enabled in hardware only and disabled in Sleep mode (SBOREN is disabled)

01 = Brown-out Reset enabled and controlled by software (SBOREN is enabled)

00 = Brown-out Reset disabled in hardware and software

bit 0 **PWRTEN:** Power-up Timer Enable bit⁽²⁾

1 = PWRT disabled

0 = PWRT enabled

Note 1: See **Section 26.1 “DC Characteristics: Supply Voltage”** for specifications.

Note 2: The Power-up Timer is decoupled from Brown-out Reset, allowing these features to be independently controlled.

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GOTO Unconditional Branch

Syntax:	GOTO k
Operands:	$0 \leq k \leq 1048575$
Operation:	$k \rightarrow PC<20:1>$
Status Affected:	None
Encoding:	
1st word (k<7:0>)	1110 1111 $k_7k_6k_5k_4$ $k_3k_2k_1k_0$
2nd word (k<19:8>)	1111 $k_{19}k_{18}k_{17}k_{16}$ $k_{15}k_{14}k_{13}k_{12}$ $k_{11}k_{10}k_9k_8$
Description:	GOTO allows an unconditional branch anywhere within entire 2-Mbyte memory range. The 20-bit value 'k' is loaded into PC<20:1>. GOTO is always a two-cycle instruction.
Words:	2
Cycles:	2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'<7:0>,	No operation	Read literal 'k'<19:8>, Write to PC
No operation	No operation	No operation	No operation

Example: GOTO THERE
 After Instruction
 PC = Address (THERE)

INCF Increment f

Syntax:	INCF f {,d {,a}}
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$
Operation:	$(f) + 1 \rightarrow \text{dest}$
Status Affected:	C, DC, N, OV, Z
Encoding:	0010 10da ffff ffff
Description:	The contents of register 'f' are incremented. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed back in register 'f' (default). If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank. If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See Section 24.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode" for details.
Words:	1
Cycles:	1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: INCF CNT, 1, 0

Before Instruction
 CNT = FFh
 Z = 0
 C = ?
 DC = ?
 After Instruction
 CNT = 00h
 Z = 1
 C = 1
 DC = 1

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SUBLW Subtract W from Literal

Syntax:	SUBLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	$k - (W) \rightarrow W$			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0000	1000	kkkk	kkkk
Description	W is subtracted from the eight-bit literal 'k'. The result is placed in W.			
Words:	1			
Cycles:	1			

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process Data	Write to W

Example 1: SUBLW 02h

Before Instruction	
W	= 01h
C	= ?
After Instruction	
W	= 01h
C	= 1 ; result is positive
Z	= 0
N	= 0

Example 2: SUBLW 02h

Before Instruction	
W	= 02h
C	= ?
After Instruction	
W	= 00h
C	= 1 ; result is zero
Z	= 1
N	= 0

Example 3: SUBLW 02h

Before Instruction	
W	= 03h
C	= ?
After Instruction	
W	= FFh ; (2's complement)
C	= 0 ; result is negative
Z	= 0
N	= 1

SUBWF Subtract W from f

Syntax:	SUBWF f {,d {,a}}			
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$			
Operation:	$(f) - (W) \rightarrow \text{dest}$			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0101	11da	ffff	ffff
Description:	Subtract W from register 'f' (2's			

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example 1: SUBWF REG, 1, 0

Before Instruction	
REG	= 3
W	= 2
C	= ?
After Instruction	
REG	= 1
W	= 2
C	= 1 ; result is positive
Z	= 0
N	= 0

Example 2: SUBWF REG, 0, 0

Before Instruction	
REG	= 2
W	= 2
C	= ?
After Instruction	
REG	= 2
W	= 0
C	= 1 ; result is zero
Z	= 1
N	= 0

Example 3: SUBWF REG, 1, 0

Before Instruction	
REG	= 1
W	= 2
C	= ?
After Instruction	
REG	= FFh ; (2's complement)
W	= 2
C	= 0 ; result is negative
Z	= 0
N	= 1

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FIGURE 27-2: TYPICAL I_{PD} vs. V_{DD} ACROSS TEMPERATURE (SLEEP MODE)

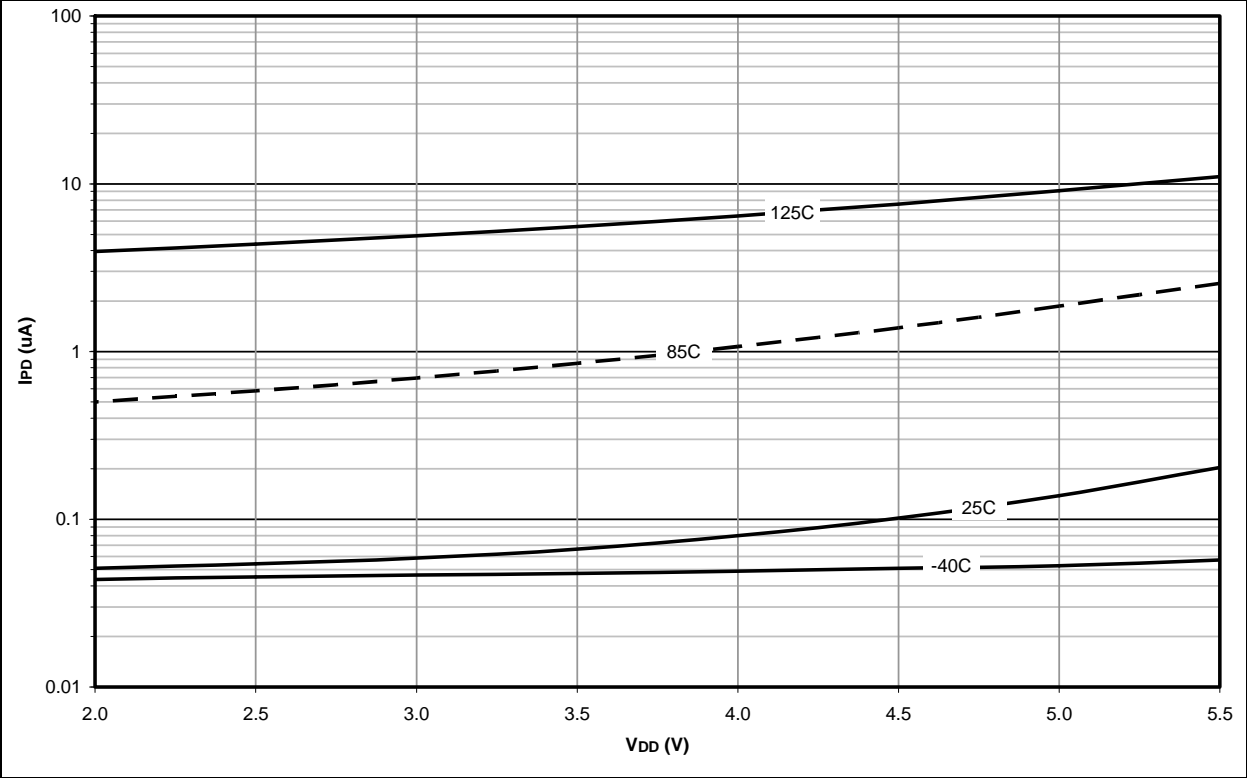
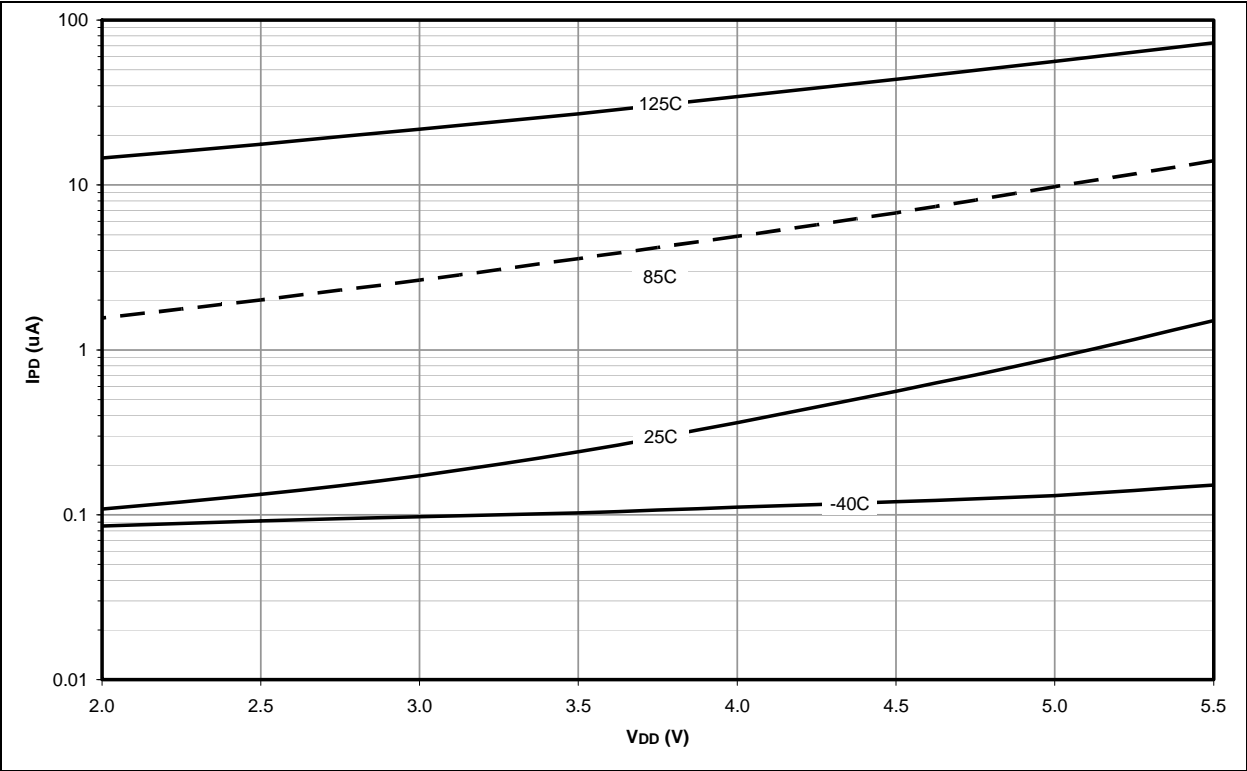


FIGURE 27-3: MAXIMUM I_{PD} vs. V_{DD} ACROSS TEMPERATURE (SLEEP MODE)



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FIGURE 27-9: TYPICAL WDT CURRENT vs. VDD ACROSS TEMPERATURE (WDT DELTA CURRENT IN SLEEP MODE)

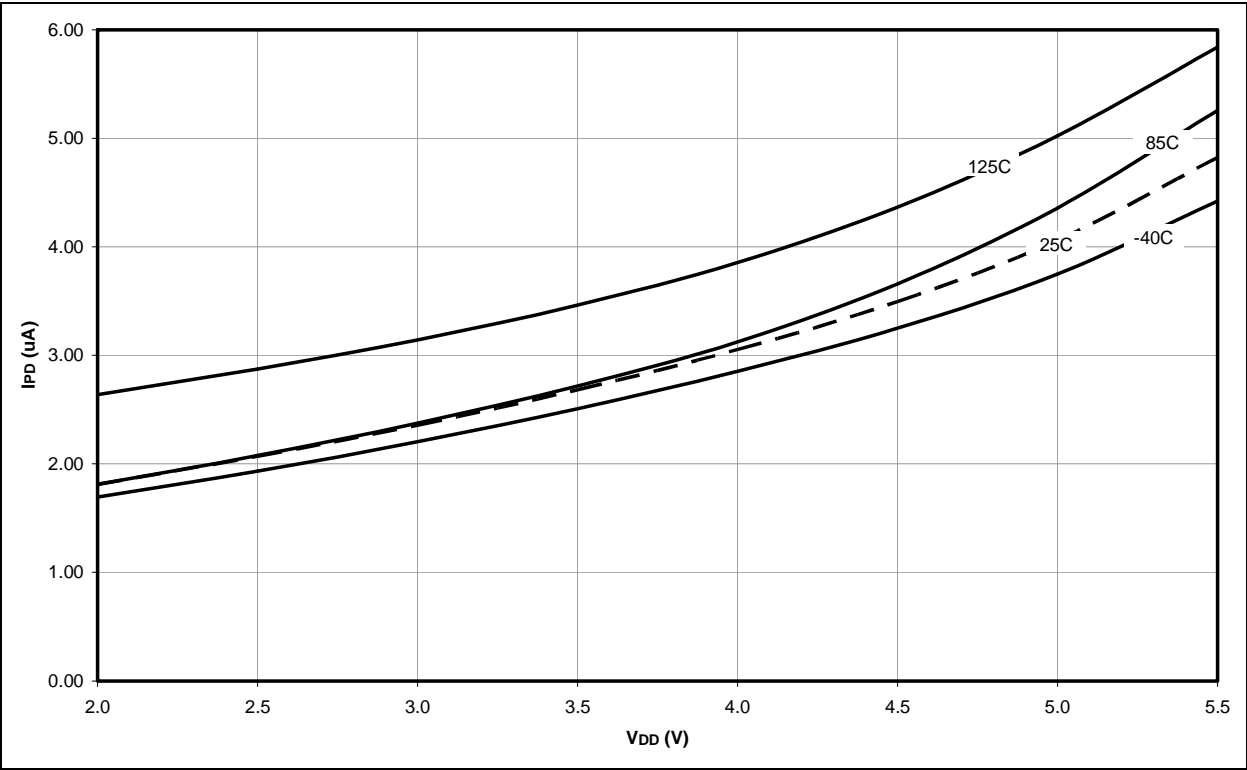
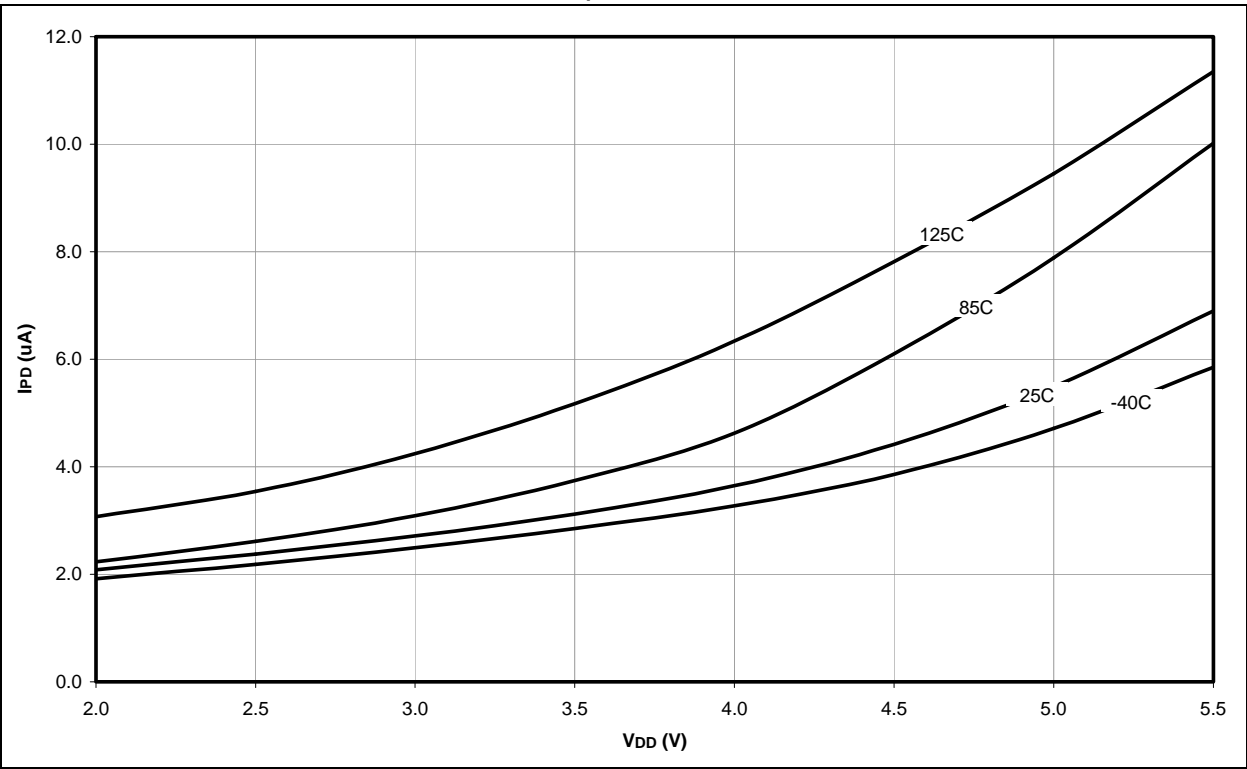


FIGURE 27-10: MAXIMUM WDT CURRENT vs. VDD ACROSS TEMPERATURE (WDT DELTA CURRENT IN SLEEP MODE)



APPENDIX E: MIGRATION FROM MID-RANGE TO ENHANCED DEVICES

A detailed discussion of the differences between the mid-range MCU devices (i.e., PIC16CXXX) and the Enhanced devices (i.e., PIC18FXXX) is provided in AN716, “*Migrating Designs from PIC16C74A/74B to PIC18C442*”. The changes discussed, while device specific, are generally applicable to all mid-range to Enhanced device migrations.

This Application Note is available as Literature Number DS00716.

APPENDIX F: MIGRATION FROM HIGH-END TO ENHANCED DEVICES

A detailed discussion of the migration pathway and differences between the high-end MCU devices (i.e., PIC17CXXX) and the Enhanced devices (i.e., PIC18FXXX) is provided in AN726, “*PIC17CXXX to PIC18CXXX Migration*”.

This Application Note is available as Literature Number DS00726.

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