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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	23
Program Memory Size	2KB (2K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/z8f0230qj020eg">https://www.e-xfl.com/product-detail/zilog/z8f0230qj020eg</a>

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# Register Map

Table 8 provides an address map of the Z8 Encore! F0830 Series register file. Not all devices and package styles in the Z8 Encore! F0830 Series support the ADC or all of the GPIO ports. Consider registers for unimplemented peripherals as reserved.

**Table 8. Register File Address Map**

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No.
<b>General Purpose RAM</b>				
000–0FF	General purpose register file RAM	—	XX	
100–EFF	Reserved	—	XX	
<b>Timer 0</b>				
F00	Timer 0 high byte	T0H	00	83
F01	Timer 0 low byte	T0L	01	83
F02	Timer 0 reload high byte	T0RH	FF	85
F03	Timer 0 reload low byte	T0RL	FF	85
F04	Timer 0 PWM high byte	T0PWMH	00	86
F05	Timer 0 PWM low byte	T0PWML	00	86
F06	Timer 0 control 0	T0CTL0	00	87
F07	Timer 0 control 1	T0CTL1	00	88
<b>Timer 1</b>				
F08	Timer 1 high byte	T1H	00	83
F09	Timer 1 low byte	T1L	01	83
F0A	Timer 1 reload high byte	T1RH	FF	85
F0B	Timer 1 reload low byte	T1RL	FF	85
F0C	Timer 1 PWM high byte	T1PWMH	00	86
F0D	Timer 1 PWM low byte	T1PWML	00	86
F0E	Timer 1 control 0	T1CTL0	00	87
F0F	Timer 1 control 1	T1CTL1	00	83
F10–F6F	Reserved	—	XX	
<b>Analog-to-Digital Converter (ADC)</b>				
F70	ADC control 0	ADCCTL0	00	102
F71	Reserved	—	XX	
F72	ADC data high byte	ADCD_H	XX	103

Note: XX = Undefined.

**Table 9. Reset and Stop Mode Recovery Characteristics and Latency**

Reset Type	Reset Characteristics and Latency		
	Control Registers	eZ8 CPU	Reset Latency (Delay)
System Reset	Reset (as applicable)	Reset	About 66 Internal Precision Oscillator Cycles
System Reset with Crystal Oscillator Enabled	Reset (as applicable)	Reset	About 5000 Internal Precision Oscillator Cycles
Stop Mode Recovery	Unaffected, except WDT_CTL and OSC_CTL registers	Reset	About 66 Internal Precision Oscillator cycles
Stop Mode Recovery with crystal oscillator enabled	Unaffected, except WDT_CTL and OSC_CTL registers	Reset	About 5000 Internal Precision Oscillator cycles

During a system RESET or Stop Mode Recovery, the Z8 Encore! F0830 Series device is held in reset for about 66 cycles of the Internal Precision Oscillator. If the crystal oscillator is enabled in the Flash option bits, the reset period is increased to about 5000 IPO cycles. When a reset occurs because of a low voltage condition or Power-On Reset, the reset delay is measured from the time that the supply voltage first exceeds the POR level (discussed later in this chapter). If the external pin reset remains asserted at the end of the reset period, the device remains in reset until the pin is deasserted.

At the beginning of reset, all GPIO pins are configured as inputs with pull-up resistor disabled, except PD0 which is shared with the reset pin. On reset, the Port D0 pin is configured as a bidirectional open-drain reset. This pin is internally driven low during port reset, after which the user code may reconfigure this pin as a general purpose output.

During reset, the eZ8 CPU and on-chip peripherals are idle; however, the on-chip crystal oscillator and Watchdog Timer Oscillator continues to run.

On reset, control registers within the register file that have a defined reset value are loaded with their reset values. Other control registers (including the Stack Pointer, Register Pointer and Flags) and general purpose RAM are undefined following the reset. The eZ8 CPU fetches the reset vector at program memory addresses 0002H and 0003H and loads that value into the program counter. Program execution begins at the reset vector address.

Because the control registers are reinitialized by a system reset, the system clock after reset is always the IPO. User software must reconfigure the oscillator control block, to enable and select the correct system clock source.

### Port A–D High Drive Enable Subregisters

The Port A–D High Drive Enable Subregister, shown in Table 24, is accessed through the Port A–D Control Register by writing 04H to the Port A–D Address Register. Setting the bits in the Port A–D High Drive Enable subregisters to 1 configures the specified port pins for high-output current drive operation. The Port A–D High Drive Enable Subregister affects the pins directly and, as a result, alternate functions are also affected.

**Table 24. Port A–D High Drive Enable Subregisters (PxHDE)**

Bit	7	6	5	4	3	2	1	0
Field	PHDE7	PHDE6	PHDE5	PHDE4	PHDE3	PHDE2	PHDE1	PHDE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 04H in Port A–D Address Register, accessible through the Port A–D Control Register							

Bit	Description
[7:0]	<b>Port High Drive Enable</b>
PHDEx	0 = The port pin is configured for standard output current drive. 1 = The port pin is configured for high output current drive.
Note: x indicates the specific GPIO port pin number (7–0).	

## Timer Control Register Definitions

This section defines the features of the following Timer Control registers.

Timer 0–1 High and Low Byte Registers: see page 83

Timer Reload High and Low Byte Registers: see page 85

Timer 0–1 PWM High and Low Byte Registers: see page 86

Timer 0–1 Control Registers: see page 87

### Timer 0–1 High and Low Byte Registers

The Timer 0–1 High and Low Byte (TxH and TxL) registers, shown in Tables 50 and 51, contain the current 16-bit timer count value. When the timer is enabled, a read from TxH causes the value in TxL to be stored in a temporary holding register. A read from TxL always returns this temporary register content when the timer is enabled; however, when the timer is disabled, a read from the TxL reads the TxL Register content directly.

Writing to the Timer High and Low Byte registers while the timer is enabled is not recommended. There are no temporary holding registers available for write operations; therefore, simultaneous 16-bit writes are not possible. If either the timer High or Low Byte registers are written during counting, the 8-bit written value is placed in the counter (High or Low byte) at the next clock edge. The counter continues counting from the new value.

**Table 50. Timer 0–1 High Byte Register (TxH)**

Bit	7	6	5	4	3	2	1	0
Field	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F00H, F08H							

**Table 51. Timer 0–1 Low Byte Register (TxL)**

Bit	7	6	5	4	3	2	1	0
Field	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F01H, F09H							

## Timer 0–1 PWM High and Low Byte Registers

The Timer 0–1 PWM High and Low Byte (TxPWMH and TxPWML) registers, shown in Tables 54 and 55, control PWM operations. These registers also store the capture values for the CAPTURE and CAPTURE/COMPARE modes.

**Table 54. Timer 0–1 PWM High Byte Register (TxPWMH)**

Bit	7	6	5	4	3	2	1	0
Field	PWMH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F04H, F0CH							

**Table 55. Timer 0–1 PWM Low Byte Register (TxPWML)**

Bit	7	6	5	4	3	2	1	0
Field	PWML							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F05H, F0DH							

Bit	Description
[7:0]	<b>Pulse Width Modulator High and Low Bytes</b>
PWMH, PWML	These two bytes, {PWMH[7:0], PWML[7:0]}, form a 16-bit value that is compared to the current 16-bit timer count. When a match occurs, the PWM output changes state. The PWM output value is set by the TPOL bit in the Timer Control Register (TxCTL1). The TxPWMH and TxPWML registers also store the 16-bit captured timer value when operating in capture or CAPTURE/COMPARE modes.



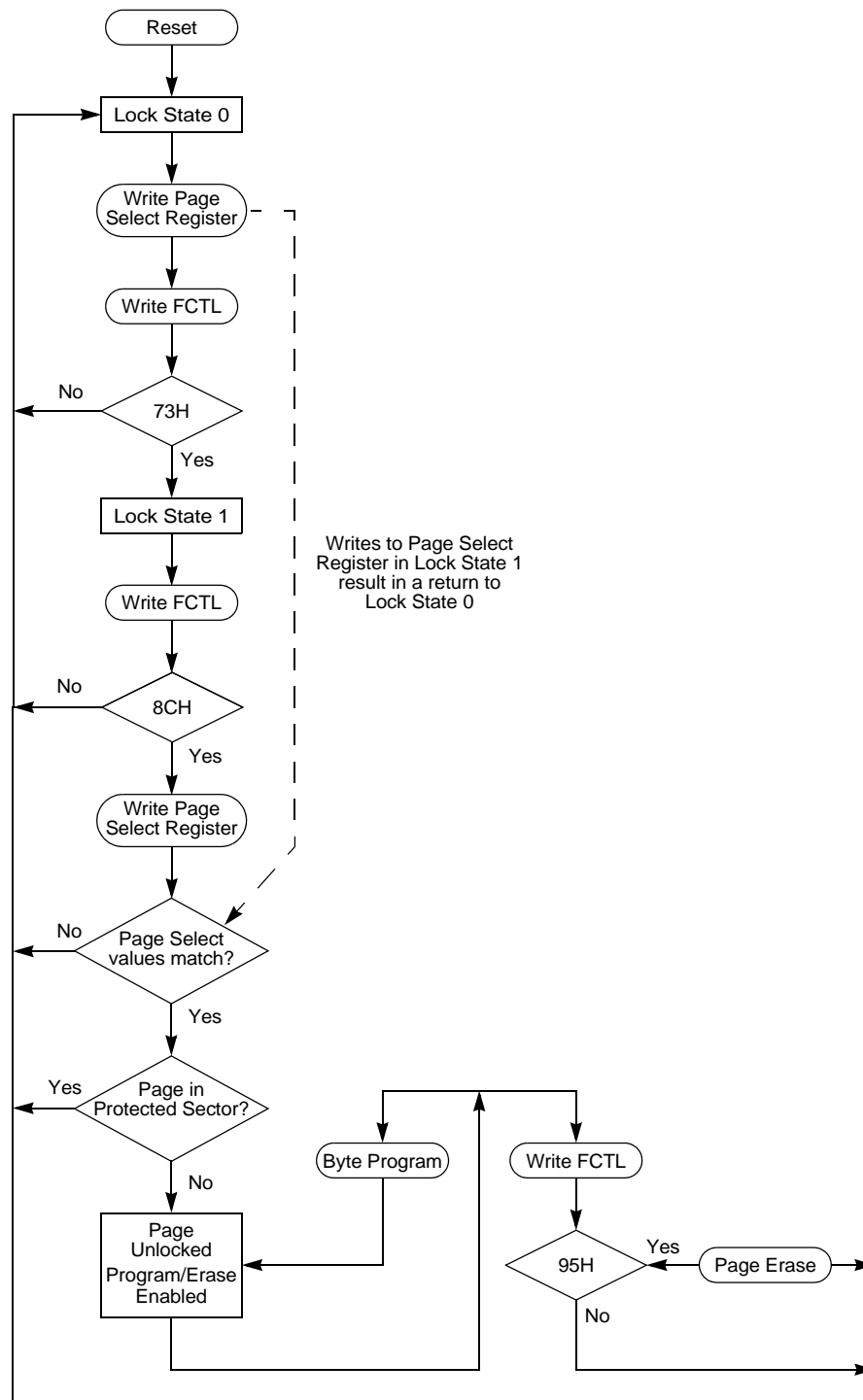


Figure 19. Flash Controller Operation Flow Chart

Bit	Description (Continued)
[3] VBO_AO	<b>Voltage Brown-Out Protection Always On</b> 0 = Voltage Brown-Out protection is disabled in STOP Mode to reduce total power consumption. 1 = Voltage Brown-Out protection is always enabled, even during STOP Mode. This setting is the default setting for unprogrammed (erased) Flash.
[2] FRP	<b>Flash Read Protect</b> 0 = User program code is inaccessible. Limited control features are available through the On-Chip Debugger. 1 = User program code is accessible. All On-Chip Debugger commands are enabled. This is the default setting for unprogrammed (erased) Flash.
[1]	<b>Reserved</b> This bit is reserved and must be programmed to 1.
[0] FWP	<b>Flash Write Protect</b> This option bit provides Flash program memory protection. 0 = Programming and erasure disabled for all Flash program memory. Programming, page erase and mass erase through user code is disabled. Mass erase is available using the On-Chip Debugger. 1 = Programming, page erase and mass erase are enabled for all Flash program memory.

**Table 82. Flash Options Bits at Program Memory Address 0001H**

Bit	7	6	5	4	3	2	1	0
Field	VBO_RES	Reserved		XTLDIS	Reserved			
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Program Memory 0001H							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7] VBO_RES	<b>Voltage Brown-Out reset</b> 1 = VBO detection causes a system reset. This setting is the default setting for unprogrammed (erased) Flash.
[6:5]	<b>Reserved</b> These bits are reserved and must be programmed to 11.

# Nonvolatile Data Storage

Z8 Encore! F0830 Series devices contain a Nonvolatile Data Storage (NVDS) element of up to 64 bytes (except when in Flash 12KB mode). This type of memory can perform over 100,000 write cycles.

## Operation

NVDS is implemented by special-purpose Zilog software stored in areas of program memory that are not user-accessible. These special-purpose routines use Flash memory to store the data, and incorporate a dynamic addressing scheme to maximize the write/erase endurance of the Flash.

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► **Note:** The products in the Z8 Encore! F0830 Series feature multiple NVDS array sizes. See the Z8 Encore! F0830 Series Family Part Selection Guide section on page 2 for details.

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## NVDS Code Interface

Two routines are required to access the NVDS: a write routine and a read routine. Both of these routines are accessed with a CALL instruction to a predefined address outside of program memory that is accessible to the user. Both the NVDS address and data are single-byte values. In order to not disturb the user code, these routines save the working register set before using it so that 16 bytes of stack space are required to preserve the site. After finishing the call to these routines, the working register set of the user code is recovered.

During both read and write accesses to the NVDS, interrupt service is not disabled. Any interrupts that occur during NVDS execution must not disturb the working register and existing stack contents; otherwise, the array can become corrupted. Zilog recommends the user disable interrupts before executing NVDS operations.

Use of the NVDS requires 16 bytes of available stack space. The contents of the working register set are saved before calling NVDS read or write routines.

For correct NVDS operation, the Flash Frequency registers must be programmed based on the system clock frequency. See the Flash Operation Timing Using the Flash Frequency Registers section on page 114.

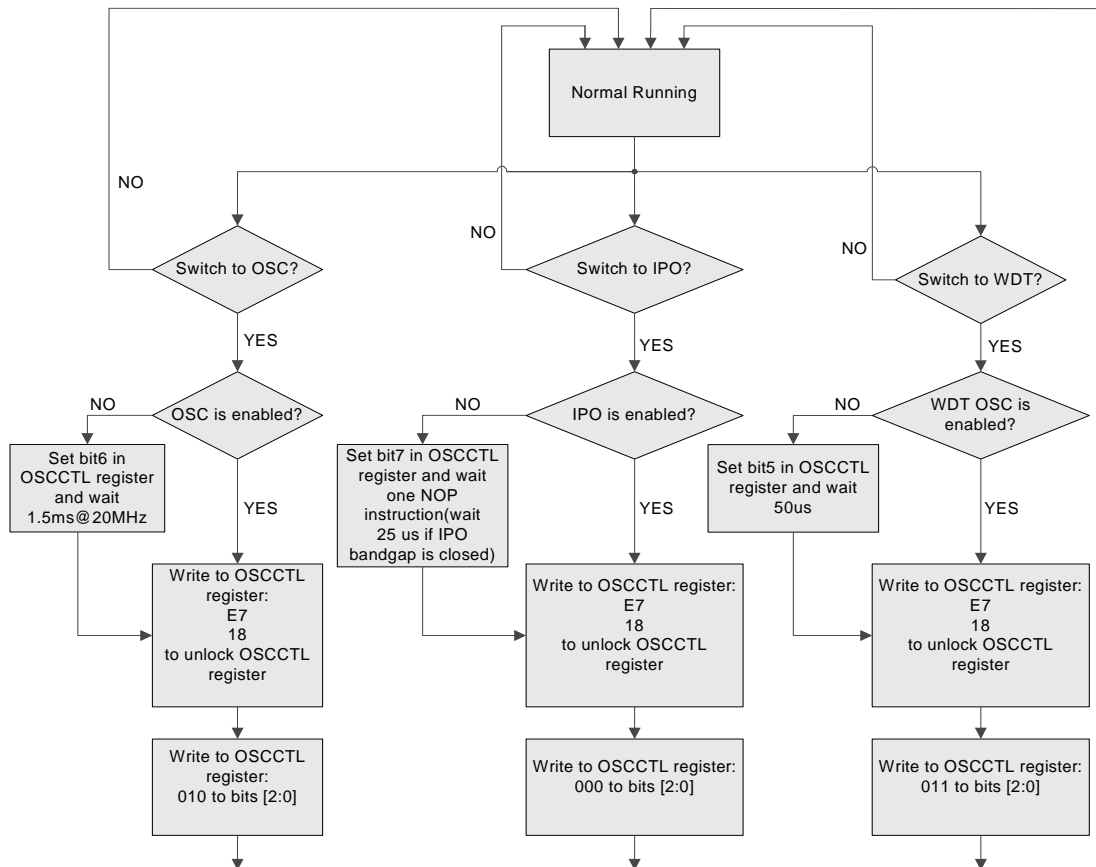


Figure 24. Oscillator Control Clock Switching Flow Chart

## eZ8 CPU Instruction Summary

Table 113 summarizes the eZ8 CPU instructions. The table identifies the addressing modes employed by the instruction, the effect upon the Flags register, the number of CPU clock cycles required for the instruction fetch and the number of CPU clock cycles required for the instruction execution.

**Table 113. eZ8 CPU Instruction Summary**

Assembly Mnemonic	Symbolic Operation	Address Mode		Op Code(s) (Hex)	Flags						Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H		
ADC dst, src	$\text{dst} \leftarrow \text{dst} + \text{src} + \text{C}$	r	r	12	*	*	*	*	0	*	2	3
		r	lr	13							2	4
		R	R	14							3	3
		R	IR	15							3	4
		R	IM	16							3	3
		IR	IM	17							3	4
ADCX dst, src	$\text{dst} \leftarrow \text{dst} + \text{src} + \text{C}$	ER	ER	18	*	*	*	*	0	*	4	3
		ER	IM	19							4	3
ADD dst, src	$\text{dst} \leftarrow \text{dst} + \text{src}$	r	r	02	*	*	*	*	0	*	2	3
		r	lr	03							2	4
		R	R	04							3	3
		R	IR	05							3	4
		R	IM	06							3	3
		IR	IM	07							3	4
ADDX dst, src	$\text{dst} \leftarrow \text{dst} + \text{src}$	ER	ER	08	*	*	*	*	0	*	4	3
		ER	IM	09							4	3

Note: Flags Notation:

\* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

		Lower Nibble (Hex)															
		0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
Upper Nibble (Hex)	0																
	1																
	2																
	3																
	4																
	5																
	6																
	7	3.2 PUS															
	8																
	9																
	A			3.3 CPC r1,r2	3.4 CPC r1,lr2	4.3 CPC R2,R1	4.4 CPC IR2,R1	4.3 CPC R1,IM	4.4 CPC IR1,IM	5.3 CPCX ER2,ER1	5.3 CPCX IM,ER1						
	B																
	C	3.2 SRL R1	3.3 SRL IR1														
	D																
	E									5, 4 LDWX ER2,ER1							
	F																

Figure 30. Second Op Code Map after 1FH

## General Purpose I/O Port Input Data Sample Timing

Figure 33 displays timing of the GPIO port input sampling. The input value on a GPIO port pin is sampled on the rising edge of the system clock. The port value is available to the eZ8 CPU on the second rising clock edge following the change of the port value.

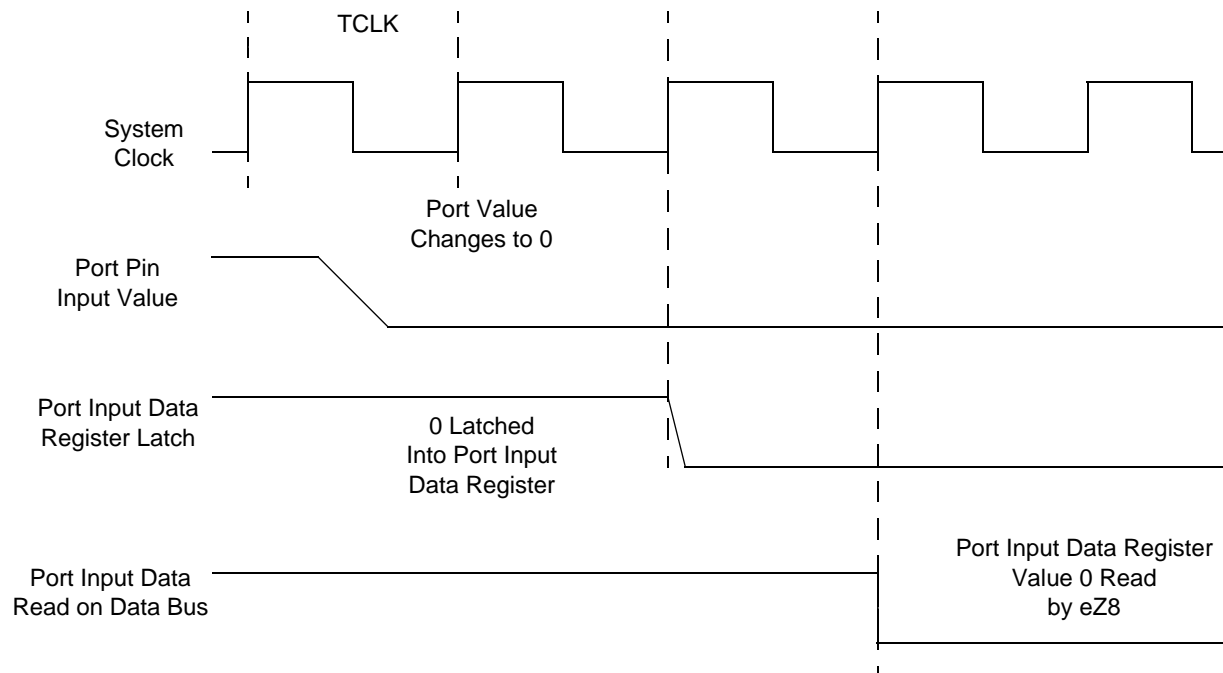


Figure 33. Port Input Sample Timing

Table 124. GPIO Port Input Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
$T_{S\_PORT}$	Port Input Transition to $X_{IN}$ Rise Setup Time (not pictured)	5	–
$T_{H\_PORT}$	$X_{IN}$ Rise to Port Input Transition Hold Time (not pictured)	0	–
$T_{SMR}$	GPIO port pin pulse width to ensure Stop Mode Recovery (for GPIO port pins enabled as SMR sources)	1 $\mu$ s	

**Table 128. Z8 Encore! XP F0830 Series Ordering Matrix**

Part Number	Flash	RAM	NVDS	ADC Channels	Description
Z8F0131PJ020SG	1KB	256	Yes	0	PDIP 28-pin
Z8F0131QJ020SG	1KB	256	Yes	0	QFN 28-pin
<b>Extended Temperature: –40°C to 105°C</b>					
Z8F0130SH020EG	1KB	256	Yes	7	SOIC 20-pin
Z8F0130HH020EG	1KB	256	Yes	7	SSOP 20-pin
Z8F0130PH020EG	1KB	256	Yes	7	PDIP 20-pin
Z8F0130QH020EG	1KB	256	Yes	7	QFN 20-pin
Z8F0131SH020EG	1KB	256	Yes	0	SOIC 20-pin
Z8F0131HH020EG	1KB	256	Yes	0	SSOP 20-pin
Z8F0131PH020EG	1KB	256	Yes	0	PDIP 20-pin
Z8F0131QH020EG	1KB	256	Yes	0	QFN 20-pin
Z8F0130SJ020EG	1KB	256	Yes	8	SOIC 28-pin
Z8F0130HJ020EG	1KB	256	Yes	8	SSOP 28-pin
Z8F0130PJ020EG	1KB	256	Yes	8	PDIP 28-pin
Z8F0130QJ020EG	1KB	256	Yes	8	QFN 28-pin
Z8F0131SJ020EG	1KB	256	Yes	0	SOIC 28-pin
Z8F0131HJ020EG	1KB	256	Yes	0	SSOP 28-pin
Z8F0131PJ020EG	1KB	256	Yes	0	PDIP 28-pin
Z8F0131QJ020EG	1KB	256	Yes	0	QFN 28-pin
ZUSBSC00100ZACG					USB Smart Cable Accessory Kit
ZUSBOPTSC01ZACG					Opto-Isolated USB Smart Cable Accessory Kit

## Part Number Suffix Designations

Zilog part numbers consist of a number of components, as indicated in the following example.

**Example.** Part number Z8F0830SH020SG is an 8-bit 20MHz Flash MCU with 8KB Program Memory and equipped with ADC and NVDS in a 20-pin SOIC package, operating within a 0°C to +70°C temperature range and built using lead-free solder.



Table 129 lists the pin count by package.

**Table 129. Package and Pin Count Description**

<b>Package</b>	<b>Pin Count</b>	
	<b>20</b>	<b>28</b>
PDIP	√	√
QFN	√	√
SOIC	√	√
SSOP	√	√

## Appendix A. Register Tables

For the reader's convenience, this appendix lists all F0830 Series registers numerically by hexadecimal address.

### General Purpose RAM

In the F0830 Series, the 000–EFF hexadecimal address range is partitioned for general-purpose random access memory, as follows.

#### Hex Addresses: 000–0FF

This address range is reserved for general-purpose register file RAM. For more details, see the [Register File](#) section on page 14.

#### Hex Addresses: 100–EFF

This address range is reserved.

### Timer 0

For more information about these Timer Control registers, see the [Timer Control Register Definitions](#) section on page 83.

#### Hex Address: F00

Table 130. Timer 0 High Byte Register (T0H)

Bit	7	6	5	4	3	2	1	0
Field	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F00H							

**Hex Address: F74**

**Table 149. ADC Sample Settling Time (ADCSST)**

Bit	7	6	5	4	3	2	1	0
Field	Reserved				SST			
RESET	0				1	1	1	1
R/W	R				R/W			
Address	F74H							

Bit	Description
[7:4]	<b>Reserved</b> These bits are reserved and must be programmed to 0000.
[3:0] SST	<b>Sample Settling Time</b> 0h–Fh = Number of system clock periods to meet 0.5 $\mu$ s minimum.

**Hex Address: F75**

**Table 150. ADC Sample Time (ADCST)**

Bit	7	6	5	4	3	2	1	0
Field	Reserved		ST					
RESET	0		1	1	1	1	1	1
R/W	R/W		R/W					
Address	F75H							

Bit	Description
[7:6]	<b>Reserved</b> This register is reserved and must be programmed to 0.
[5:0] ST	<b>Sample/Hold Time</b> 0h–Fh = Number of system clock periods to meet 1 $\mu$ s minimum.

**Hex Addresses: F77–F7F**

This address range is reserved.

**Hex Address: FDB**

**Table 180. Port C Output Data Register (PCOUT)**

Bit	7	6	5	4	3	2	1	0
Field	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDBH							

**Hex Address: FDC**

**Table 181. Port D GPIO Address Register (PDADDR)**

Bit	7	6	5	4	3	2	1	0
Field	PADDR[7:0]							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDCH							

**Hex Address: FDD**

**Table 182. Port D Control Registers (PDCTL)**

Bit	7	6	5	4	3	2	1	0
Field	PCTL							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDDH							

**Hex Address: FDE**

This address range is reserved.

**Hex Address: FF8****Table 192. Flash Status Register (FSTAT)**

Bit	7	6	5	4	3	2	1	0
Field	Reserved		FSTAT					
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
Address	FF8H							

**Hex Address: FF9**

The Flash Page Select Register is shared with the Flash Sector Protect Register.

**Table 193. Flash Page Select Register (FPS)**

Bit	7	6	5	4	3	2	1	0
Field	INFO_EN	PAGE						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF9H							

**Table 194. Flash Sector Protect Register (FPROT)**

Bit	7	6	5	4	3	2	1	0
Field	SPROT7	SPROT6	SPROT5	SPROT4	SPROT3	SPROT2	SPROT1	SPROT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF9H							

**Hex Address: FFA****Table 195. Flash Frequency High Byte Register (FFREQH)**

Bit	7	6	5	4	3	2	1	0
Field	FFREQH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FFAH							