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Details

Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	17
Program Memory Size	2KB (2K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Through Hole
Package / Case	20-DIP (0.300", 7.62mm)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0231ph020eg

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Table 12. Reset Status Register (RSTSTAT)

Bit	7	6	5	4	3	2	1	0
Field	POR	STOP	WDT	EXT	Reserved			
RESET	See Table 13			0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
Address	FF0H							

Bit	Description
[7] POR	Power-On Reset Indicator This bit is set to 1 if a Power-On Reset event occurs and is reset to 0, if a WDT time-out or Stop Mode Recovery occurs. Reading this register also reset this bit to 0.
[6] STOP	Stop Mode Recovery Indicator This bit is set to 1 if a Stop Mode Recovery occurs. If the STOP and WDT bits are both set to 1, the Stop Mode Recovery occurs because of a WDT time-out. If the STOP bit is 1 and the WDT bit is 0, the Stop Mode Recovery is not caused by a WDT time-out. This bit is reset by a Power-On Reset or a WDT time-out that occurred while not in STOP Mode. Reading this register also resets this bit.
[5] WDT	Watchdog Timer Time-Out Indicator This bit is set to 1 if a WDT time-out occurs. A Power-On Reset resets this pin. A Stop Mode Recovery from a change in an input pin also resets this bit. Reading this register resets this bit. This read must occur before clearing the WDT interrupt.
[4] EXT	External Reset Indicator If this bit is set to 1, a reset initiated by the external $\overline{\text{RESET}}$ pin occurred. A Power-On Reset or a Stop Mode Recovery from a change in an input pin resets this bit. Reading this register resets this bit.
[3:0]	Reserved These registers are reserved and must be programmed to 0000.

Table 13. POR Indicator Values

Reset or Stop Mode Recovery Event	POR	STOP	WDT	EXT
Power-On Reset	1	0	0	0
Reset using $\overline{\text{RESET}}$ pin assertion	0	0	0	1
Reset using Watchdog Timer time-out	0	0	1	0
Reset using the On-Chip Debugger (OCTCTL[1] set to 1)	1	0	0	0
Reset from STOP Mode using DBG pin driven Low	1	0	0	0
Stop Mode Recovery using GPIO pin transition	0	1	0	0
Stop Mode Recovery using WDT time-out	0	1	1	0

Port A–D Alternate Function Set 1 Subregisters

The Port A–D Alternate Function Set 1 Subregister, shown in Table 27, is accessed through the Port A–D Control Register by writing 07H to the Port A–D Address Register. The Alternate Function Set 1 subregisters select the alternate function available at a port pin. Alternate functions selected by setting or clearing bits in this register are defined in the [GPIO Alternate Functions](#) section on page 34.

► **Note:** Alternate function selection on the port pins must also be enabled, as described in the [Port A–D Alternate Function Subregisters](#) section on page 42.

Table 27. Port A–D Alternate Function Set 1 Subregisters (PxAFS1)

Bit	7	6	5	4	3	2	1	0
Field	PAFS17	PAFS16	PAFS15	PAFS14	PAFS13	PAFS12	PAFS11	PAFS10
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 07H in Port A–D Address Register, accessible through the Port A–D Control Register							

Bit	Description
[7:0]	Port Alternate Function Set 1
PAFS1x	0 = Port Alternate function selected as defined in Table 16 in GPIO Alternate Functions section. 1 = Port Alternate function selected as defined in Table 16 in GPIO Alternate Functions section.

Note: x indicates the specific GPIO port pin number (7–0).

LED Drive Enable Register

The LED Drive Enable Register, shown in Table 31, activates the controlled current drive. The Alternate Function Register has no control over the LED function; therefore, setting the Alternate Function Register to select the LED function is not required. LEDEN bits [7:0] correspond to Port C bits [7:0], respectively.

Table 31. LED Drive Enable (LEDEN)

Bit	7	6	5	4	3	2	1	0
Field	LEDEN[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F82H							

Bit	Description
[7:0] LEDEN	LED Drive Enable These bits determine which Port C pins are connected to an internal current sink. 0 = Tristate the Port C pin. 1 = Connect controlled current sink to the Port C pin.

LED Drive Level High Register

The LED Drive Level High Register, shown in Table 32, contains two control bits for each Port C pin. These two bits select one of four programmable current drive levels for each Port C pin. Each pin is individually programmable.

Table 32. LED Drive Level High Register (LEDLVLH)

Bit	7	6	5	4	3	2	1	0
Field	LEDLVLH[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F83H							

Bit	Description
[7:0] LEDLVLH	LED Level High Bits {LEDLVLH, LEDLVLL} select one of four programmable current drive levels for each Port C pin. 00 = 3mA. 01 = 7mA. 10 = 13mA. 11 = 20mA.

Watchdog Timer Reload Upper, High and Low Byte Registers

The Watchdog Timer Reload Upper, High and Low Byte (WDTU, WDTH, WDTL) registers, shown in Tables 60 through 62, form the 24-bit reload value that is loaded into the Watchdog Timer when a WDT instruction executes. This 24-bit value ranges across bits [23:0] to encompass the three bytes {WDTU[7:0], WDTH[7:0], WDTL[7:0]}. Writing to these registers sets the appropriate reload value; reading from these registers returns the current Watchdog Timer count value.

! Caution: The 24-bit WDT reload value must not be set to a value less than 000004H.

Table 60. Watchdog Timer Reload Upper Byte Register (WDTU)

Bit	7	6	5	4	3	2	1	0
Field	WDTU							
RESET	0	0	0	0	0	0	0	0
R/W	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*
Address	FF1H							
Note: *A read returns the current WDT count value; a write sets the appropriate reload value.								

Bit	Description
[7:0] WDTU	WDT Reload Upper Byte Most significant byte (MSB), Bits[23:16], of the 24-bit WDT reload value.

Table 61. Watchdog Timer Reload High Byte Register (WDTH)

Bit	7	6	5	4	3	2	1	0
Field	WDTH							
RESET	0	0	0	0	0	1	0	0
R/W	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*	R/W*
Address	FF2H							
Note: *A read returns the current WDT count value; a write sets the appropriate reload value.								

Bit	Description
[7:0] WDTH	WDT Reload High Byte Middle byte, bits[15:8] of the 24-bit WDT reload value.

Sample Settling Time Register

The Sample Settling Time Register, shown in Table 66, is used to program a delay after the $\overline{\text{SAMPLE/HOLD}}$ signal is asserted and before the $\overline{\text{START}}$ signal is asserted; an ADC conversion then begins. The number of clock cycles required for settling will vary from system to system depending on the system clock period used. The system designer should program this register to contain the number of clocks required to meet a 0.5 μs minimum settling time.

Table 66. Sample Settling Time (ADCSST)

Bit	7	6	5	4	3	2	1	0
Field	Reserved				SST			
RESET	0				1	1	1	1
R/W	R				R/W			
Address	F74H							

Bit	Description
[7:4]	Reserved These bits are reserved and must be programmed to 0000.
[3:0] SST	0h–Fh = Sample settling time in number of system clock periods to meet 0.5 μs minimum.

Flash Page Select Register

The Flash Page Select Register shares address space with the Flash Sector Protect Register. Unless the Flash Controller is locked and written with 5EH, any writes to this address will target the Flash Page Select Register.

The register selects one of the eight available Flash memory pages to be programmed or erased. Each Flash page contains 512-bytes of Flash memory. During a page erase operation, all Flash memory containing addresses with the most significant 7-bits within FPS[6:0] are chosen for program/erase operations.

Table 74. Flash Page Select Register (FPS)

Bit	7	6	5	4	3	2	1	0
Field	INFO_EN	PAGE						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF9H							

Bit	Description
[7] INFO_EN	Information Area Enable 0 = Information area is not selected. 1 = Information area is selected. The information area is mapped into the program memory address space at addresses FE00H through FFFFH.
[6:0] PAGE	Page Select This 7-bit field identifies the Flash memory page for page erase and page unlocking. Program memory address[15:9] = PAGE[6:0]. For Z8F04xx and Z8F02xx devices, the upper four bits must always be 0. For Z8F01xx devices, the upper five bits must always be 0.

Bit	Description (Continued)
[1:0]	Filter Select
FilterSely	2-bit selection for the clock filter mode. 00 = No filter. 01 = Filter low level noise on high level signal. 10 = Filter high level noise on low level signal. 11 = Filter both.
Notes: x indicates bit values 3–1; y indicates bit values 1–0.	

► **Note:** The bit values used in Table 89 are set at factory and no calibration is required.

Table 90. ClkFlt Delay Control Definition

DlyCtl3, DlyCtl2, DlyCtl1	Low Noise Pulse on High Signal (ns)	High Noise Pulse on Low Signal (ns)
000	5	5
001	7	7
010	9	9
011	11	11
100	13	13
101	17	17
110	20	20
111	25	25
Note: The variation is about 30%.		

Byte Read

To read a byte from the NVDS array, user code must first push the address onto the stack. User code issues a `CALL` instruction to the address of the byte-read routine (`0x2000`). At the return from the subroutine, the read byte resides in working register R0 and the read status byte resides in working register R1. The bit fields of this status byte are defined in Table 92. Additionally, the user code should pop the address byte off the stack.

The read routine uses 16 bytes of stack space in addition to the one byte of address pushed by the user code. Sufficient memory must be available for this stack usage.

Due to the Flash memory architecture, NVDS reads exhibit a nonuniform execution time. A read operation takes between 71 μ s and 258 μ s (assuming a 20MHz system clock). Slower system clock speeds result in proportionally higher execution times.

NVDS byte reads from invalid addresses (those exceeding the NVDS array size) return `0xff`. Illegal read operations have a 6 μ s execution time.

The status byte returned by the NVDS read routine is zero for a successful read. If the status byte is nonzero, there is a corrupted value in the NVDS array at the location being read. In this case, the value returned in R0 is the byte most recently written to the array that does not have an error.

Table 92. Read Status Byte

Bit	7	6	5	4	3	2	1	0
Field	Reserved			DE	Reserved	FE	IGADDR	Reserved
Default Value	0	0	0	0	0	0	0	0

Bit	Description
[7:5]	Reserved These bits are reserved and must be programmed to 000.
[4] DE	Data Error When reading an NVDS address, if an error is found in the latest data corresponding to this NVDS address, this bit is set to 1. NVDS source code steps forward until it finds valid data at this address.
[3]	Reserved This bit is reserved and must be programmed to 0.
[2] FE	Flash Error If a Flash error is detected, this bit is set to 1.
[1] IGADDR	Illegal Address When NVDS byte reads from invalid addresses (those exceeding the NVDS array size) occur, this bit is set to 1.
[0]	Reserved This bit is reserved and must be programmed to 0.

Operation

The following section describes the operation of the On-Chip Debugging function.

OCD Interface

The On-Chip Debugger uses the DBG pin for communication with an external host. This one-pin interface is a bidirectional open-drain interface that transmits and receives data. Data transmission is half-duplex, which means that transmission and data retrieval cannot occur simultaneously. The serial data on the DBG pin is sent using the standard asynchronous data format defined in RS-232. This pin creates an interface between the Z8 Encore! F0830 Series products and the serial port of a host PC using minimal external hardware. Two different methods for connecting the DBG pin to an RS-232 interface are displayed in Figures 21 and 22. The recommended method is the buffered implementation depicted in Figure 22. The DBG pin must always be connected to V_{DD} through an external pull-up resistor.

! Caution: For proper operation of the On-Chip Debugger, all power pins (V_{DD} and AV_{DD}) must be supplied with power and all ground pins (V_{SS} and AV_{SS}) must be properly grounded. The DBG pin is open-drain and must always be connected to V_{DD} through an external pull-up resistor to ensure proper operation.

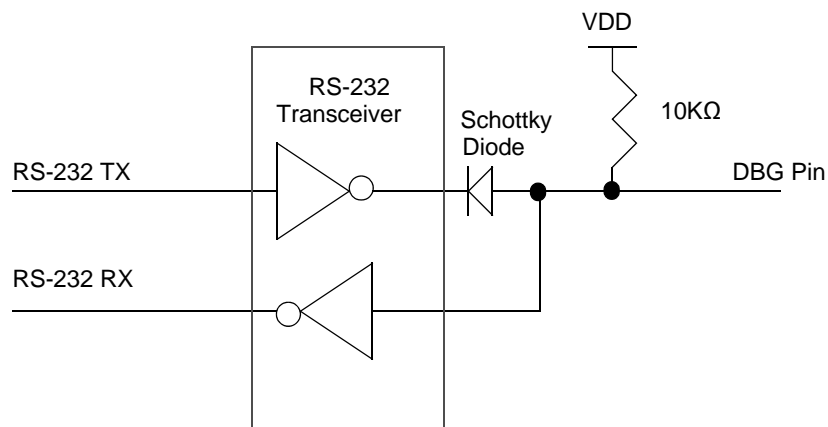


Figure 21. Interfacing the On-Chip Debugger's DBG Pin with an RS-232 Interface, #1 of 2

If the OCD receives a serial break (nine or more continuous bits low), the autobaud detector/generator resets. Reconfigure the autobaud detector/generator by sending 80H.

OCD Serial Errors

The OCD can detect any of the following error conditions on the DBG pin:

- Serial break (a minimum of nine continuous bits Low)
- Framing error (received Stop bit is Low)
- Transmit collision (simultaneous transmission by OCD and host detected by the OCD)

When the OCD detects one of these errors, it aborts any command currently in progress, transmits a four character long serial break back to the host and resets the autobaud detector/generator. A framing error or transmit collision may be caused by the host sending a serial break to the OCD. As a result of the open-drain nature of the interface, returning a serial break back to the host only extends the length of the serial break if the host releases the serial break early.

The host transmits a serial break on the DBG pin when first connecting to the Z8 Encore! F0830 Series devices or when recovering from an error. A serial break from the host resets the autobaud generator/detector, but does not reset the OCD Control Register. A serial break leaves the device in DEBUG Mode, if that is the current mode. The OCD is held in reset until the end of the serial break when the DBG pin returns high. Because of the open-drain nature of the DBG pin, the host can send a serial break to the OCD even if the OCD is transmitting a character.

Breakpoints

Execution breakpoints are generated using the BRK instruction (opcode 00H). When the eZ8 CPU decodes a BRK instruction, it signals the OCD. If breakpoints are enabled, the OCD enters DEBUG Mode and idles the eZ8 CPU. If breakpoints are not enabled, the OCD ignores the BRK signal and the BRK instruction operates as an NOP instruction.

Breakpoints in Flash Memory

The BRK instruction is opcode 00H, which corresponds to the fully programmed state of a byte in Flash memory. To implement a breakpoint, write 00H to the required break address overwriting the current instruction. To remove a breakpoint, the corresponding page of Flash memory must be erased and reprogrammed with the original data.

Table 98. Oscillator Configuration and Selection

Clock Source	Characteristics	Required Setup
Internal precision RC oscillator	<ul style="list-style-type: none"> 32.8 kHz or 5.53MHz ± 4% accuracy when trimmed No external components required 	<ul style="list-style-type: none"> Unlock and write to the Oscillator Control Register (OSCCTL) to enable and select oscillator at either 5.53MHz or 32.8 kHz
External crystal/resonator	<ul style="list-style-type: none"> 32 kHz to 20MHz Very high accuracy (dependent on crystal or resonator used) Requires external components 	<ul style="list-style-type: none"> Configure Flash option bits for correct external OSCILLATOR Mode Unlock and write OSCCTL to enable crystal oscillator, wait for it to stabilize and select as system clock (if the XTLDIS option bit has been de-asserted, no waiting is required)
External RC oscillator	<ul style="list-style-type: none"> 32 kHz to 4MHz Accuracy dependent on external components 	<ul style="list-style-type: none"> Configure Flash option bits for correct external OSCILLATOR Mode Unlock and write OSCCTL to enable crystal oscillator and select as system clock
External clock drive	<ul style="list-style-type: none"> 0 to 20MHz Accuracy dependent on external clock source 	<ul style="list-style-type: none"> Write GPIO registers to configure PB3 pin for external clock function Unlock and write OSCCTL to select external system clock Apply external clock signal to GPIO
Internal Watchdog Timer Oscillator	<ul style="list-style-type: none"> 10 kHz nominal ± 40% accuracy; no external components required Low power consumption 	<ul style="list-style-type: none"> Enable WDT if not enabled and wait until WDT oscillator is operating. Unlock and write to the Oscillator Control Register (OSCCTL) to enable and select oscillator

! Caution: Unintentional accesses to the Oscillator Control Register can actually stop the chip by switching to a nonfunctioning oscillator. To prevent this condition, the oscillator control block employs a register unlocking/locking scheme.

OSC Control Register Unlocking/Locking

To write the Oscillator Control Register, unlock it by making two writes to the OSCCTL Register with the values E7H followed by 18H. A third write to the OSCCTL Register changes the value of the actual register and returns the register to a Locked state. Any other sequence of Oscillator Control Register writes have no effect. The values written to unlock the register must be ordered correctly, but are not necessarily consecutive. It is possible to write to or read from other registers within the unlocking/locking operation.

When selecting a new clock source, the primary oscillator failure detection circuitry and the Watchdog Timer Oscillator failure circuitry must be disabled. If POFEN and WOFEN are not disabled prior to a clock switch-over, it is possible to generate an interrupt for a failure of either oscillator. The failure detection circuitry can be enabled anytime after a successful write of OSCSEL in the Oscillator Control Register.

The Internal Precision Oscillator is enabled by default. If the user code changes to a different oscillator, it may be appropriate to disable the IPO for power savings. Disabling the IPO does not occur automatically.

Clock Failure Detection and Recovery

Primary Oscillator Failure

The Z8F04xA family devices can generate nonmaskable interrupt-like events when the primary oscillator fails. To maintain system function in this situation, the clock failure recovery circuitry automatically forces the Watchdog Timer Oscillator to drive the system clock. The Watchdog Timer Oscillator must be enabled to allow the recovery. Although this oscillator runs at a much slower speed than the original system clock, the CPU continues to operate, allowing execution of a clock failure vector and software routines that either remedy the oscillator failure or issue a failure alert. This automatic switch-over is not available if the Watchdog Timer is the primary oscillator. It is also unavailable if the Watchdog Timer Oscillator is disabled, though it is not necessary to enable the Watchdog Timer reset function outlined in the Watchdog Timer chapter of this document.

The primary oscillator failure detection circuitry asserts if the system clock frequency drops below 1 KHz $\pm 50\%$. If an external signal is selected as the system oscillator, it is possible that a very slow but nonfailing clock can generate a failure condition. Under these conditions, do not enable the clock failure circuitry (POFEN must be deasserted in the OSCCTL Register).

Watchdog Timer Failure

In the event of failure of a Watchdog Timer Oscillator, a similar nonmaskable interrupt-like event is issued. This event does not trigger an attendant clock switch-over, but alerts the CPU of the failure. After a Watchdog Timer failure, it is no longer possible to detect a primary oscillator failure. The failure detection circuitry does not function if the Watchdog Timer is used as the primary oscillator or if the Watchdog Timer Oscillator has been disabled. For either of these cases, it is necessary to disable the detection circuitry by deasserting the WDFEN bit of the OSCCTL Register.

The Watchdog Timer Oscillator failure detection circuit counts system clocks while looking for a Watchdog Timer clock. The logic counts 8004 system clock cycles before determining that a failure has occurred. The system clock rate determines the speed at which the Watchdog Timer failure is detected. A very slow system clock results in very slow detection times.

Table 117. AC Characteristics (Continued)

Symbol	Parameter	$V_{DD} = 2.7 \text{ to } 3.6 \text{ V}$ $T_A = 0^\circ\text{C to } +70^\circ\text{C}$		$V_{DD} = 2.7 \text{ to } 3.6 \text{ V}$ $T_A = -40^\circ\text{C to } +105^\circ\text{C}$		Units	Conditions
		Min	Max	Min	Max		
T_{XINR}	System Clock Rise Time			–	3	ns	$T_{CLK} = 50 \text{ ns}$
T_{XINF}	System Clock Fall Time			–	3	ns	$T_{CLK} = 50 \text{ ns}$
$T_{XTALSET}$	Crystal Oscillator Setup Time			–	30,000	cycle	Crystal oscillator cycles
T_{IPOSET}	Internal Precision Oscillator Startup Time			–	25	μs	Startup time after enable
T_{WDTSET}	WDT Startup Time			–	50	μs	Startup time after reset

On-Chip Peripheral AC and DC Electrical Characteristics

Table 118. Power-On Reset and Voltage Brown-Out Electrical Characteristics and Timing

Symbol	Parameter	$T_A = 0^\circ\text{C to } +70^\circ\text{C}$			$T_A = -40^\circ\text{C to } +105^\circ\text{C}$			Units	Conditions
		Min	Typ	Max	Min	Typ ¹	Max		
V_{POR}	Power-On Reset Voltage Threshold				2.20	2.45	2.70	V	$V_{DD} = V_{POR}$ (default VBO trim)
V_{VBO}	Voltage Brown-Out Reset Voltage Threshold				2.15	2.40	2.65	V	$V_{DD} = V_{VBO}$ (default VBO trim)
	V_{POR} to V_{VBO} hysteresis					50	75	mV	
	Starting V_{DD} voltage to ensure valid Power-On Reset.				–	V_{SS}	–	V	
T_{ANA}	Power-On Reset Analog Delay				–	50	–	μs	$V_{DD} > V_{POR}$; T_{POR} Digital Reset delay follows T_{ANA}

Note: ¹Data in the typical column is from characterization at 3.3V and 0°C. These values are provided for design guidance only and are not tested in production.

Table 128. Z8 Encore! XP F0830 Series Ordering Matrix

Part Number	Flash	RAM	NVDS	ADC Channels	Description
Extended Temperature: –40°C to 105°C					
Z8F0230SH020EG	2KB	256	Yes	7	SOIC 20-pin
Z8F0230HH020EG	2KB	256	Yes	7	SSOP 20-pin
Z8F0230PH020EG	2KB	256	Yes	7	PDIP 20-pin
Z8F0230QH020EG	2KB	256	Yes	7	QFN 20-pin
Z8F0231SH020EG	2KB	256	Yes	0	SOIC 20-pin
Z8F0231HH020EG	2KB	256	Yes	0	SSOP 20-pin
Z8F0231PH020EG	2KB	256	Yes	0	PDIP 20-pin
Z8F0231QH020EG	2KB	256	Yes	0	QFN 20-pin
Z8F0230SJ020EG	2KB	256	Yes	8	SOIC 28-pin
Z8F0230HJ020EG	2KB	256	Yes	8	SSOP 28-pin
Z8F0230PJ020EG	2KB	256	Yes	8	PDIP 28-pin
Z8F0230QJ020EG	2KB	256	Yes	8	QFN 28-pin
Z8F0231SJ020EG	2KB	256	Yes	0	SOIC 28-pin
Z8F0231HJ020EG	2KB	256	Yes	0	SSOP 28-pin
Z8F0231PJ020EG	2KB	256	Yes	0	PDIP 28-pin
Z8F0231QJ020EG	2KB	256	Yes	0	QFN 28-pin
Z8 Encore! F0830 with 1KB Flash					
Standard Temperature: 0°C to 70°C					
Z8F0130SH020SG	1KB	256	Yes	7	SOIC 20-pin
Z8F0130HH020SG	1KB	256	Yes	7	SSOP 20-pin
Z8F0130PH020SG	1KB	256	Yes	7	PDIP 20-pin
Z8F0130QH020SG	1KB	256	Yes	7	QFN 20-pin
Z8F0131SH020SG	1KB	256	Yes	0	SOIC 20-pin
Z8F0131HH020SG	1KB	256	Yes	0	SSOP 20-pin
Z8F0131PH020SG	1KB	256	Yes	0	PDIP 20-pin
Z8F0131QH020SG	1KB	256	Yes	0	QFN 20-pin
Z8F0130SJ020SG	1KB	256	Yes	8	SOIC 28-pin
Z8F0130HJ020SG	1KB	256	Yes	8	SSOP 28-pin
Z8F0130PJ020SG	1KB	256	Yes	8	PDIP 28-pin
Z8F0130QJ020SG	1KB	256	Yes	8	QFN 28-pin
Z8F0131SJ020SG	1KB	256	Yes	0	SOIC 28-pin
Z8F0131HJ020SG	1KB	256	Yes	0	SSOP 28-pin

Hex Address: FC1

Table 158. IRQ0 Enable High Bit Register (IRQ0ENH)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENH	T0ENH	Reserved	Reserved	Reserved	Reserved	ADCENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC1H							

Hex Address: FC2

Table 159. IRQ0 Enable Low Bit Register (IRQ0ENL)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1ENL	T0ENL	Reserved	Reserved	Reserved	Reserved	ADCENL
RESET	0	0	0	0	0	0	0	0
R/W	R	R/W	R/W	R/W	R/W	R	R	R/W
Address	FC2H							

Hex Address: FC3

Table 160. Interrupt Request 1 Register (IRQ1)

Bit	7	6	5	4	3	2	1	0
Field	PA7I	PA6CI	PA5I	PA4I	PA3I	PA2I	PA1I	PA0I
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC3H							

Hex Address: FC4

Table 161. IRQ1 Enable High Bit Register (IRQ1ENH)

Bit	7	6	5	4	3	2	1	0
Field	PA7ENH	PA6CENH	PA5ENH	PA4ENH	PA3ENH	PA2ENH	PA1ENH	PA0ENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC4H							

Hex Addresses: FC9–FCC

This address range is reserved.

Hex Address: FCD

Table 166. Interrupt Edge Select Register (IRQES)

Bit	7	6	5	4	3	2	1	0
Field	IES7	IES6	IES5	IES4	IES3	IES2	IES1	IES0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FCDH							

Hex Address: FCE

Table 167. Shared Interrupt Select Register (IRQSS)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	PA6CS	Reserved					
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FCEH							

Hex Address: FCF

Table 168. Interrupt Control Register (IRQCTL)

Bit	7	6	5	4	3	2	1	0
Field	IRQE	Reserved						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R	R	R	R	R	R	R
Address	FCFH							

Hex Address: FDB

Table 180. Port C Output Data Register (PCOUT)

Bit	7	6	5	4	3	2	1	0
Field	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDBH							

Hex Address: FDC

Table 181. Port D GPIO Address Register (PDADDR)

Bit	7	6	5	4	3	2	1	0
Field	PADDR[7:0]							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDCH							

Hex Address: FDD

Table 182. Port D Control Registers (PDCTL)

Bit	7	6	5	4	3	2	1	0
Field	PCTL							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FDDH							

Hex Address: FDE

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