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Applications of "[Embedded - Microcontrollers](#)"

Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | eZ8 |
| Core Size | 8-Bit |
| Speed | 20MHz |
| Connectivity | - |
| Peripherals | Brown-out Detect/Reset, LED, POR, PWM, WDT |
| Number of I/O | 17 |
| Program Memory Size | 12KB (12K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 256 x 8 |
| Voltage - Supply (Vcc/Vdd) | 2.7V ~ 3.6V |
| Data Converters | A/D 7x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 105°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 20-VQFN Exposed Pad |
| Supplier Device Package | - |
| Purchase URL | https://www.e-xfl.com/product-detail/zilog/z8f1232qh020eg |

Table 4. Signal Descriptions (Continued)

| Signal Mnemonic | I/O | Description |
|--|-----|---|
| Oscillators | | |
| X _{IN} | I | External crystal input. This is the input pin to the crystal oscillator. A crystal can be connected between it and the XOUT pin to form the oscillator. In addition, this pin is used with external RC networks or external clock drivers to provide the system clock. |
| X _{OUT} | O | External crystal output. This pin is the output of the crystal oscillator. A crystal can be connected between it and the XIN pin to form the oscillator. |
| Clock Input | | |
| CLK _{IN} | I | Clock input signal. This pin may be used to input a TTL-level signal to be used as the system clock. |
| LED Drivers | | |
| LED | O | Direct LED drive capability. All Port C pins have the capability to drive an LED without any other external components. These pins have programmable drive strengths set by the GPIO block. |
| On-Chip Debugger | | |
| DBG | I/O | Debug. This signal is the control and data input and output to and from the On-Chip Debugger. Caution: The DBG pin is open-drain and requires an external pull-up resistor to ensure proper operation. |
| Reset | | |
| RESET | I/O | RESET. Generates a reset when asserted (driven Low). Also serves as a reset indicator; the Z8 Encore! forces this pin low when in reset. This pin is open-drain and features an enabled internal pull-up resistor. |
| Power Supply | | |
| V _{DD} | I | Digital power supply. |
| AV _{DD} | I | Analog power supply. |
| V _{SS} | I | Digital ground. |
| AV _{SS} | I | Analog ground. |
| Note: The AV _{DD} and AV _{SS} signals are available only in the 28-pin packages with ADC. They are replaced by PB6 and PB7 on 28-pin packages without ADC. | | |

Reset Sources

Table 10 lists the possible sources of a system reset.

Table 10. Reset Sources and Resulting Reset Type

| Operating Mode | Reset Source | Special Conditions |
|----------------------|---|---|
| NORMAL or HALT modes | Power-On Reset/Voltage Brown-Out | Reset delay begins after supply voltage exceeds POR level. |
| | Watchdog Timer time-out when configured for reset | None. |
| | RESET pin assertion | All reset pulses less than four system clocks in width are ignored. |
| | On-Chip Debugger initiated reset (OCDCTL[0] set to 1) | System, except the On-Chip Debugger is unaffected by the reset. |
| STOP Mode | Power-On Reset/Voltage Brown-Out | Reset delay begins after supply voltage exceeds POR level. |
| | RESET pin assertion | All reset pulses less than 12 ns are ignored. |
| | DBG pin driven Low | None. |

Power-On Reset

Each device in the Z8 Encore! F0830 Series contains an internal Power-On Reset circuit. The POR circuit monitors the digital supply voltage and holds the device in the Reset state until the digital supply voltage reaches a safe operating level. After the supply voltage exceeds the POR voltage threshold (V_{POR}), the device is held in the Reset state until the POR counter has timed out. If the crystal oscillator is enabled by the option bits, the time-out is longer.

After the Z8 Encore! F0830 Series device exits the Power-On Reset state, the eZ8 CPU fetches the reset vector. Following the Power-On Reset, the POR status bit in the Reset Status (RSTSTAT) Register is set to 1.

Figure 6 displays the Power-On Reset operation. See the [Electrical Characteristics](#) chapter on page 184 for the POR threshold voltage (V_{POR}).

General Purpose Input/Output

The Z8 Encore! F0830 Series products support a maximum of 25 port pins (Ports A–D) for General Purpose Input/Output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability by Device

Table 15 lists the port pins available with each device and package type.

Table 15. Port Availability by Device and Package Type

| Devices | Package | 10-Bit ADC | Port A | Port B | Port C | Port D | Total I/O |
|---|---------|---------------|--------|--------|--------|--------|-----------|
| Z8F1232, Z8F0830, Z8F0430, Z8F0230, Z8F0130 | 20-pin | Yes | [7:0] | [3:0] | [3:0] | [0] | 17 |
| Z8F1233, Z8F0831 Z8F0431, Z8F0231 Z8F0131 | 20-pin | No | [7:0] | [3:0] | [3:0] | [0] | 17 |
| Z8F1232, Z8F0830, Z8F0430, Z8F0230, Z8F0130 | 28-pin | Yes | [7:0] | [5:0] | [7:0] | [0] | 23 |
| Z8F1233, Z8F0831 Z8F0431, Z8F0231 Z8F0131 | 28-pin | No | [7:0] | [7:0] | [7:0] | [0] | 25 |

Note: 20-pin and 28-pin and 10-bit ADC Enabled or Disabled can be selected via the option bits.

External Clock Setup

For systems using an external TTL drive, PB3 is the clock source for 20- and 28-pin devices. In this case, configure PB3 for Alternate function CLKIN. Write to the Oscillator Control Register (see the [Oscillator Control Register Definitions](#) section on page 154) to select the PB3 as the system clock.

Table 16. Port Alternate Function Mapping

| Port | Pin | Mnemonic | Alternate Function Description | Alternate Function Set Register AFS1 |
|---------------------|-----|------------|---|--------------------------------------|
| Port A ¹ | PA0 | T0IN/T0OUT | Timer 0 input/Timer 0 output complement | N/A |
| | | Reserved | | |
| | PA1 | T0OUT | Timer 0 output | |
| | | Reserved | | |
| | PA2 | Reserved | Reserved | |
| | | Reserved | | |
| | PA3 | Reserved | Reserved | |
| | | Reserved | | |
| | PA4 | Reserved | Reserved | |
| | | Reserved | | |
| | PA5 | Reserved | Reserved | |
| | | Reserved | | |
| | PA6 | T1IN/T1OUT | Timer 1 input/Timer 1 output complement | |
| | | Reserved | | |
| | PA7 | T1OUT | Timer 1 output | |
| | | Reserved | | |

Notes:

1. Because there is only a single alternate function for each Port A and Port D (PD0) pin, the Alternate Function Set registers are not implemented for Port A and Port D (PD0). Enabling alternate function selections (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) automatically enables the associated alternate function.
2. Because there are at most two choices of alternate functions for any Port B pin, the AFS2 Alternate Function Set Register is implemented but is not used to select the function. Additionally, alternate function selection (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) must also be enabled.
3. Because there are at most two choices of alternate functions for any Port C pin, the AFS2 Alternate Function Set Register is implemented but is not used to select the function. Additionally, alternate function selection (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) must also be enabled.

Table 16. Port Alternate Function Mapping (Continued)

| Port | Pin | Mnemonic | Alternate Function Description | Alternate Function Set Register AFS1 |
|---------------------------|-----|-----------|--------------------------------|--------------------------------------|
| Port C³ | PC0 | Reserved | | AFS1[0]: 0 |
| | | ANA4/CINP | ADC or comparator input | AFS1[0]: 1 |
| | PC1 | Reserved | | AFS1[1]: 0 |
| | | ANA5/CINN | ADC or comparator input | AFS1[1]: 1 |
| | PC2 | Reserved | | AFS1[2]: 0 |
| | | ANA6 | ADC analog input | AFS1[2]: 1 |
| | PC3 | COUT | Comparator output | AFS1[3]: 0 |
| | | Reserved | | AFS1[3]: 1 |
| | PC4 | Reserved | | AFS1[4]: 0 |
| | | | | AFS1[4]: 1 |
| | PC5 | Reserved | | AFS1[5]: 0 |
| | | | | AFS1[5]: 1 |
| | PC6 | Reserved | | AFS1[6]: 0 |
| | | | | AFS1[6]: 1 |
| | PC7 | Reserved | | AFS1[7]: 0 |
| | | | | AFS1[7]: 1 |
| Port D¹ | PD0 | RESET | Default to be Reset function | N/A |

Notes:

1. Because there is only a single alternate function for each Port A and Port D (PD0) pin, the Alternate Function Set registers are not implemented for Port A and Port D (PD0). Enabling alternate function selections (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) automatically enables the associated alternate function.
2. Because there are at most two choices of alternate functions for any Port B pin, the AFS2 Alternate Function Set Register is implemented but is not used to select the function. Additionally, alternate function selection (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) must also be enabled.
3. Because there are at most two choices of alternate functions for any Port C pin, the AFS2 Alternate Function Set Register is implemented but is not used to select the function. Additionally, alternate function selection (as described in the [Port A–D Alternate Function Subregisters](#) section on page 42) must also be enabled.

Port A–C Input Data Registers

Reading from the Port A–C Input Data registers, shown in Table 29, return the sampled values from the corresponding port pins. The Port A–C Input Data registers are read-only. The value returned for any unused ports is 0. Unused ports include those not included in the 8- and 28-pin packages, as well as those not included in the ADC-enabled 28-pin packages.

Table 29. Port A–C Input Data Registers (PxIN)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------------------|------|------|------|------|------|------|------|
| Field | PIN7 | PIN6 | PIN5 | PIN4 | PIN3 | PIN2 | PIN1 | PIN0 |
| RESET | X | X | X | X | X | X | X | X |
| R/W | R | R | R | R | R | R | R | R |
| Address | FD2H, FD6H, FDAH | | | | | | | |

| Bit | Description |
|---------------|--|
| [7:0] PxIN | Port Input Data Sampled data from the corresponding port pin input. 0 = Input data is logical 0 (Low). 1 = Input data is logical 1 (High). |

Note: x indicates the specific GPIO port pin number (7–0).

Analog-to-Digital Converter

The Z8 Encore! MCU includes an eight-channel Successive Approximation Register (SAR) Analog-to-Digital Converter (ADC). The ADC converts an analog input signal to a 10-bit binary number. The features of the SAR ADC include:

- Eight analog input sources multiplexed with general purpose I/O ports
- Fast conversion time, less than 11.9μs
- Programmable timing controls
- Interrupt on conversion complete
- Internal voltage reference generator
- Ability to select external reference voltage
- When configuring an ADC using external V_{REF} , PB5 is used as V_{REF} in the 28-pin package

Architecture

The ADC architecture, displayed in Figure 11, consists of an 8-input multiplexer, sample-and-hold amplifier and 10-bit SAR ADC. The ADC digitizes the signal on a selected channel and stores the digitized data in the ADC data registers. In an environment with high electrical noise, an external RC filter must be added at the input pins to reduce high-frequency noise.

$$T_{CONV} = T_{S/H} + T_{CON}$$

$$T_{CONV} = T_S + T_H + 13 * SCLK * 16$$

where:

SCLK = System Clock

T_{CONV} = Total conversion time

T_S = Sample time ($SCLK * ADCST$)

T_{CON} = Conversion time ($13 * SCLK * 16$)

T_H = Hold time ($SCLK * ADCSST$)

DIV = 16 (fixed to divide by 16 for F0830 Series products)

Example: For an F0830 Series MCU running @ 20MHz:

$$T_{CONV} = 1\mu s + 0.5\mu s + 13 * SCLK * DIV$$

$$T_{CONV} = 1\mu s + 0.5\mu s + 13 * (1/20MHz) * 16 = 11.9\mu s$$

Flash Memory

The products in the Z8 Encore! F0830 Series features either 1 KB (1024 bytes with NVDS), 2 KB (2048 bytes with NVDS), 4 KB (4096 bytes with NVDS), 8 KB (8192 bytes with NVDS) or 12 KB (12288 bytes with no NVDS) of nonvolatile Flash memory with read/write/erase capability. Flash memory can be programmed and erased in-circuit by either user code or through the On-Chip Debugger.

The Flash memory array is arranged in pages with 512 bytes per page. The 512-byte page is the minimum Flash block size that can be erased. Each page is divided into eight rows of 64 bytes.

For program/data protection, Flash memory is also divided into sectors. In the Z8 Encore! F0830 Series, each sector maps to one page (for 1 KB, 2 KB and 4 KB devices), two pages (8 KB device) or three pages (12 KB device).

The first two bytes of Flash program memory is used as Flash option bits. For more information, see the [Flash Option Bits](#) chapter on page 124.

Table 69 lists the Flash memory configuration for each device in the Z8 Encore! F0830 Series. Figures 14 through 18 display the memory arrangements for each Flash memory size.

Table 69. Z8 Encore! F0830 Series Flash Memory Configuration

| Part Number | Flash Size KB (Bytes) | Flash Pages | Program Memory Addresses | Flash Sector Size (bytes) |
|-------------|--------------------------|-------------|--------------------------------|------------------------------|
| Z8F123x | 12 (12,288) | 24 | 0000H–2FFFH | 1536 |
| Z8F083x | 8 (8196) | 16 | 0000H–1FFFH | 1024 |
| Z8F043x | 4 (4096) | 8 | 0000H–0FFFH | 512 |
| Z8F023x | 2 (2048) | 4 | 0000H–07FFH | 512 |
| Z8F013x | 1 (1024) | 2 | 0000H–03FFH | 512 |

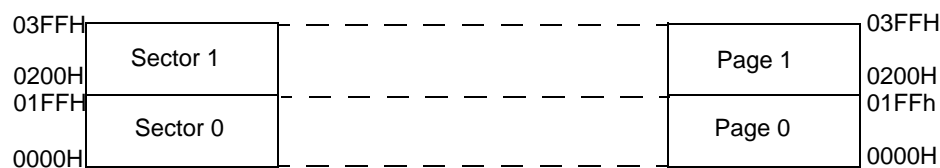


Figure 14. 1K Flash with NVDS

Flash Control Register

The Flash Controller must be unlocked using the Flash Control Register before programming or erasing Flash memory. Writing the sequence 73H 8CH, sequentially, to the Flash Control Register unlocks the Flash Controller. When the Flash Controller is unlocked, Flash memory can be enabled for mass erase or page erase by writing the appropriate enable command to the FCTL. Page erase applies only to the active page selected in Flash Page Select Register. Mass erase is enabled only through the On-Chip Debugger. Writing an invalid value or an invalid sequence returns the Flash Controller to its Locked state. The write-only Flash Control Register shares its register file address with the read-only Flash Status Register.

Table 72. Flash Control Register (FCTL)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|---|---|---|---|---|---|---|
| Field | FCMD | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| R/W | W | W | W | W | W | W | W | W |
| Address | FF8H | | | | | | | |

| Bit | Description |
|-------|---|
| [7:0] | Flash Command |
| FCMD | 73H = First unlock command. 8CH = Second unlock command. 95H = Page erase command (must be third command in sequence to initiate page erase). 63H = Mass erase command (must be third command in sequence to initiate mass erase). 5EH = Enable Flash Sector Protect Register access. |

Oscillator Control

The Z8 Encore! F0830 Series device uses five possible clocking schemes. Each one of these is user-selectable.

- On-chip precision trimmed RC oscillator
- On-chip oscillator using off-chip crystal or resonator
- On-chip oscillator using external RC network
- External clock drive
- On-chip low precision Watchdog Timer Oscillator

In addition, Z8 Encore! F0830 Series devices contain clock failure detection and recovery circuitry, allowing continued operation despite a failure of the primary oscillator.

Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures. A description of the specific operation of each oscillator is outlined further in this document.

System Clock Selection

The oscillator control block selects from the available clocks. *Table 98* describes each clock source and its usage.

! Caution: It is possible to disable the clock failure detection circuitry as well as all functioning clock sources. In this case, the Z8 Encore! F0830 Series device ceases functioning and can only be recovered by power-on-reset.

Oscillator Control Register Definitions

The following section provides the bit definitions for the Oscillator Control Register.

Oscillator Control Register

The Oscillator Control Register (OSCCTL) enables/disables the various oscillator circuits, enables/disables the failure detection/recovery circuitry and selects the primary oscillator, which becomes the system clock.

The Oscillator Control Register must be unlocked before writing. Writing the two step sequence $E7H$ followed by $18H$ to the Oscillator Control Register unlocks it. The register is locked at successful completion of a register write to the OSCCTL.

Figure 24 displays the oscillator control clock switching flow. See [Table 117](#) on page 189 to review the waiting times of various oscillator circuits.

Table 99. Oscillator Control Register (OSCCTL)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|-------|-------|-------|-------|-------|--------|-----|-----|
| Field | INTEN | XTLEN | WDTEN | POFEN | WDFEN | SCKSEL | | |
| RESET | 1 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Address | F86H | | | | | | | |

| Bit | Description |
|--------------|--|
| [7] INTEN | Internal Precision Oscillator Enable 1 = Internal Precision Oscillator is enabled. 0 = Internal Precision Oscillator is disabled. |
| [6] XTLEN | Crystal Oscillator Enable This setting overrides the GPIO register control for PA0 and PA1. 1 = Crystal oscillator is enabled. 0 = Crystal oscillator is disabled. |
| [5] WDTEN | Watchdog Timer Oscillator Enable 1 = Watchdog Timer Oscillator is enabled. 0 = Watchdog Timer Oscillator is disabled. |

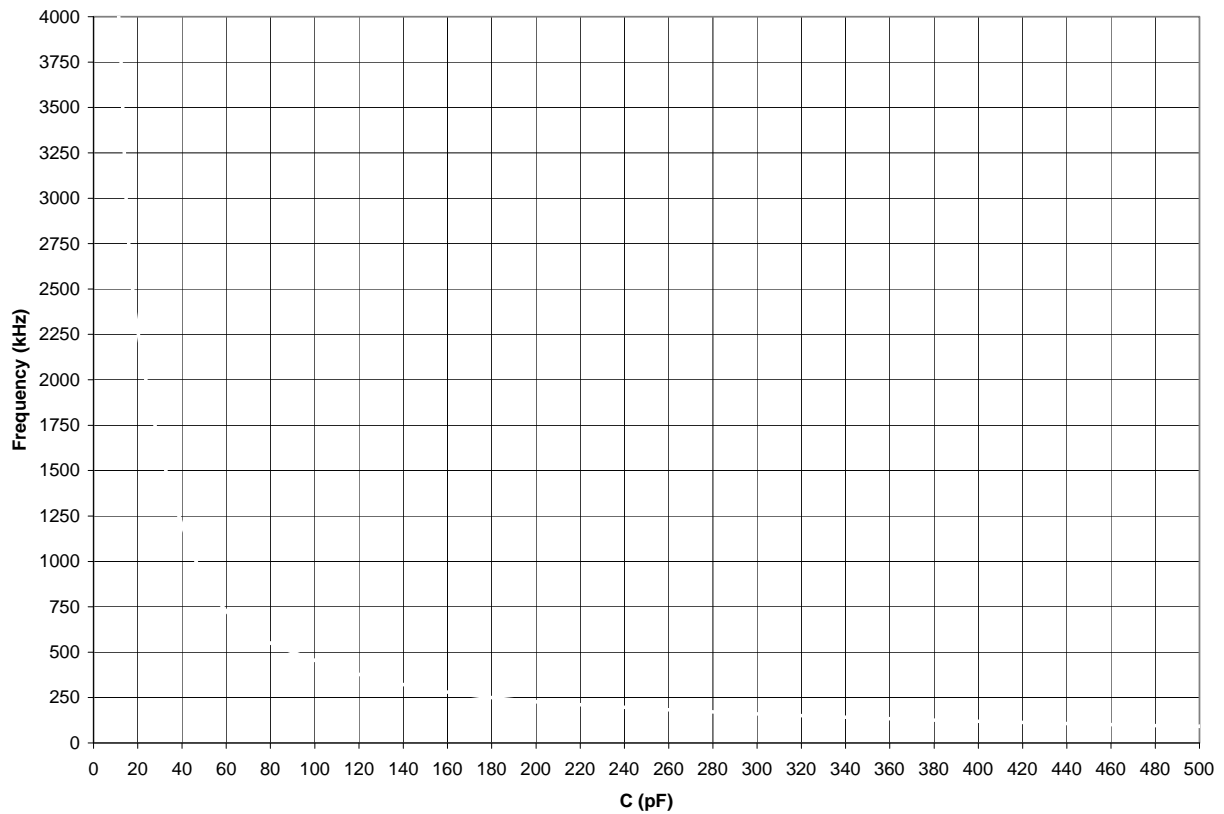


Figure 27. Typical RC Oscillator Frequency as a Function of External Capacitance with a 45 kΩ Resistor

! Caution: When using the external RC OSCILLATOR Mode, the oscillator can stop oscillating if the power supply drops below 2.7V but before it drops to the Voltage Brown-Out threshold. The oscillator resumes oscillation when the supply voltage exceeds 2.7V.

Table 113. eZ8 CPU Instruction Summary (Continued)

| Assembly Mnemonic | Symbolic Operation | Address Mode | | Op Code(s) (Hex) | Flags | | | | | | Fetch Cycles | Instr. Cycles |
|-------------------|---------------------------------------|--------------|------|------------------|-------|---|---|---|---|---|--------------|---------------|
| | | dst | src | | C | Z | S | V | D | H | | |
| LD dst, rc | dst ← src | r | IM | 0C–FC | – | – | – | – | – | – | 2 | 2 |
| | | r | X(r) | C7 | | | | | | | 3 | 3 |
| | | X(r) | r | D7 | | | | | | | 3 | 4 |
| | | r | lr | E3 | | | | | | | 2 | 3 |
| | | R | R | E4 | | | | | | | 3 | 2 |
| | | R | IR | E5 | | | | | | | 3 | 4 |
| | | R | IM | E6 | | | | | | | 3 | 2 |
| | | IR | IM | E7 | | | | | | | 3 | 3 |
| | | lr | r | F3 | | | | | | | 2 | 3 |
| | | IR | R | F5 | | | | | | | 3 | 3 |
| LDC dst, src | dst ← src | r | lrr | C2 | – | – | – | – | – | – | 2 | 5 |
| | | lr | lrr | C5 | | | | | | | 2 | 9 |
| | | lrr | r | D2 | | | | | | | 2 | 5 |
| LDCI dst, src | dst ← src r ← r + 1 rr ← rr + 1 | lr | lrr | C3 | – | – | – | – | – | – | 2 | 9 |
| | | lrr | lr | D3 | | | | | | | 2 | 9 |
| LDE dst, src | dst ← src | r | lrr | 82 | – | – | – | – | – | – | 2 | 5 |
| | | lrr | r | 92 | | | | | | | 2 | 5 |
| LDEI dst, src | dst ← src r ← r + 1 rr ← rr + 1 | lr | lrr | 83 | – | – | – | – | – | – | 2 | 9 |
| | | lrr | lr | 93 | | | | | | | 2 | 9 |
| LDWX dst, src | dst ← src | ER | ER | 1FE8 | – | – | – | – | – | – | 5 | 4 |

Note: Flags Notation:

* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

Table 117. AC Characteristics (Continued)

| Symbol | Parameter | $V_{DD} = 2.7 \text{ to } 3.6 \text{ V}$ $T_A = 0^\circ\text{C to } +70^\circ\text{C}$ | | $V_{DD} = 2.7 \text{ to } 3.6 \text{ V}$ $T_A = -40^\circ\text{C to } +105^\circ\text{C}$ | | Units | Conditions |
|---------------|--|---|-----|--|--------|---------------|---------------------------|
| | | Min | Max | Min | Max | | |
| T_{XINR} | System Clock Rise Time | | | – | 3 | ns | $T_{CLK} = 50 \text{ ns}$ |
| T_{XINF} | System Clock Fall Time | | | – | 3 | ns | $T_{CLK} = 50 \text{ ns}$ |
| $T_{XTALSET}$ | Crystal Oscillator Setup Time | | | – | 30,000 | cycle | Crystal oscillator cycles |
| T_{IPOSET} | Internal Precision Oscillator Startup Time | | | – | 25 | μs | Startup time after enable |
| T_{WDTSET} | WDT Startup Time | | | – | 50 | μs | Startup time after reset |

On-Chip Peripheral AC and DC Electrical Characteristics

Table 118. Power-On Reset and Voltage Brown-Out Electrical Characteristics and Timing

| Symbol | Parameter | $T_A = 0^\circ\text{C to } +70^\circ\text{C}$ | | | $T_A = -40^\circ\text{C to } +105^\circ\text{C}$ | | | Units | Conditions |
|-----------|---|---|-----|-----|--|------------------|------|---------------|---|
| | | Min | Typ | Max | Min | Typ ¹ | Max | | |
| V_{POR} | Power-On Reset Voltage Threshold | | | | 2.20 | 2.45 | 2.70 | V | $V_{DD} = V_{POR}$ (default VBO trim) |
| V_{VBO} | Voltage Brown-Out Reset Voltage Threshold | | | | 2.15 | 2.40 | 2.65 | V | $V_{DD} = V_{VBO}$ (default VBO trim) |
| | V_{POR} to V_{VBO} hysteresis | | | | | 50 | 75 | mV | |
| | Starting V_{DD} voltage to ensure valid Power-On Reset. | | | | – | V_{SS} | – | V | |
| T_{ANA} | Power-On Reset Analog Delay | | | | – | 50 | – | μs | $V_{DD} > V_{POR}$; T_{POR} Digital Reset delay follows T_{ANA} |

Note: ¹Data in the typical column is from characterization at 3.3V and 0°C. These values are provided for design guidance only and are not tested in production.

| Z8 | F | 08 | 30 | S | H | 020 | S | G | |
|----|---|----|----|---|---|-----|---|---|---|
| | | | | | | | | | Environmental Flow |
| | | | | | | | | | G = Green Plastic Packaging Compound |
| | | | | | | | | | Temperature Range |
| | | | | | | | | | S = Standard, 0°C to 70°C |
| | | | | | | | | | E = Extended, -40°C to +105°C |
| | | | | | | | | | Speed |
| | | | | | | | | | 020 = 20MHz |
| | | | | | | | | | Pin Count* |
| | | | | | | | | | H = 20 |
| | | | | | | | | | J = 28 |
| | | | | | | | | | Package* |
| | | | | | | | | | P = PDIP |
| | | | | | | | | | Q = QFN |
| | | | | | | | | | S = SOIC |
| | | | | | | | | | H = SSOP |
| | | | | | | | | | Device Type |
| | | | | | | | | | 30 = Equipped with ADC and with NVDS. |
| | | | | | | | | | 31 = Equipped without ADC and with NVDS. |
| | | | | | | | | | 32 = Equipped with ADC and without NVDS (12 K version only). |
| | | | | | | | | | 33 = Equipped without ADC and without NVDS (12 K version only). |
| | | | | | | | | | Memory Size |
| | | | | | | | | | 12 = 12KB Flash |
| | | | | | | | | | 08 = 8KB Flash |
| | | | | | | | | | 04 = 4KB Flash |
| | | | | | | | | | 02 = 2KB Flash |
| | | | | | | | | | 01 = 1KB Flash |
| | | | | | | | | | Memory Type |
| | | | | | | | | | F = Flash |
| | | | | | | | | | Device Family |
| | | | | | | | | | Z8 = Zilog's 8-bit microcontroller |

Analog-to-Digital Converter

For more information about these ADC registers, see the [ADC Control Register Definitions](#) section on page 101.

Hex Address: F70

Table 146. ADC Control Register 0 (ADCCTL0)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|-------|----------|-------|-------|----------|------------|-----|-----|
| Field | START | Reserved | REFEN | ADCEN | Reserved | ANAIN[2:0] | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| R/W | R/W1 | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Address | F70h | | | | | | | |

| Bit | Description |
|----------------|--|
| [7] START | ADC Start/Busy 0 = Writing to 0 has no effect; reading a 0 indicates that the ADC is available to begin a conversion. 1 = Writing to 1 starts a conversion; reading a 1 indicates that a conversion is currently in progress. |
| [6] | This bit is reserved and must be programmed to 0. |
| [5] REFEN | Reference Enable 0 = Internal reference voltage is disabled allowing an external reference voltage to be used by the ADC. 1 = Internal reference voltage for the ADC is enabled. The internal reference voltage can be measured on the V_{REF} pin. |
| [4] ADCEN | ADC Enable 0 = ADC is disabled for low power operation. 1 = ADC is enabled for normal use. |
| [3] | This bit is reserved and must be programmed to 0. |
| [2:0] ANAIN | Analog Input Select 000 = ANA0 input is selected for analog to digital conversion. 001 = ANA1 input is selected for analog to digital conversion. 010 = ANA2 input is selected for analog to digital conversion. 011 = ANA3 input is selected for analog to digital conversion. 100 = ANA4 input is selected for analog to digital conversion. 101 = ANA5 input is selected for analog to digital conversion. 110 = ANA6 input is selected for analog to digital conversion. 111 = ANA7 input is selected for analog to digital conversion. |

GPIO Port A

For more information about the GPIO registers, see the [GPIO Control Register Definitions](#) section on page 39.

Hex Address: FD0

Table 169. Port A GPIO Address Register (PAADDR)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------------|-----|-----|-----|-----|-----|-----|-----|
| Field | PADDR[7:0] | | | | | | | |
| RESET | 00H | | | | | | | |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Address | FD0H | | | | | | | |

Hex Address: FD1

Table 170. Port A Control Registers (PACTL)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|-----|-----|-----|-----|-----|-----|-----|
| Field | PCTL | | | | | | | |
| RESET | 00H | | | | | | | |
| R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W | R/W |
| Address | FD1H | | | | | | | |

Hex Address: FD2

Table 171. Port A Input Data Registers (PAIN)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|------|------|------|------|------|------|------|
| Field | PIN7 | PIN6 | PIN5 | PIN4 | PIN3 | PIN2 | PIN1 | PIN0 |
| RESET | X | X | X | X | X | X | X | X |
| R/W | R | R | R | R | R | R | R | R |
| Address | FD2H | | | | | | | |

Hex Address: FF1

Table 186. Watchdog Timer Reload Upper Byte Register (WDTU)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|------|------|------|------|------|------|------|
| Field | WDTU | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| R/W | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* |
| Address | FF1H | | | | | | | |

Note: *Read returns the current WDT count value; write sets the appropriate reload value.

Hex Address: FF2

Table 187. Watchdog Timer Reload High Byte Register (WDTH)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|------|------|------|------|------|------|------|
| Field | WDTH | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| R/W | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* |
| Address | FF2H | | | | | | | |

Note: *Read returns the current WDT count value; write sets the appropriate reload value.

Hex Address: FF3

Table 188. Watchdog Timer Reload Low Byte Register (WDTL)

| Bit | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---------|------|------|------|------|------|------|------|------|
| Field | WDTL | | | | | | | |
| RESET | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| R/W | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* | R/W* |
| Address | FF3H | | | | | | | |

Note: *Read returns the current WDT count value; write sets the appropriate reload value.

Hex Addresses: FF4–FF5

This address range is reserved.

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