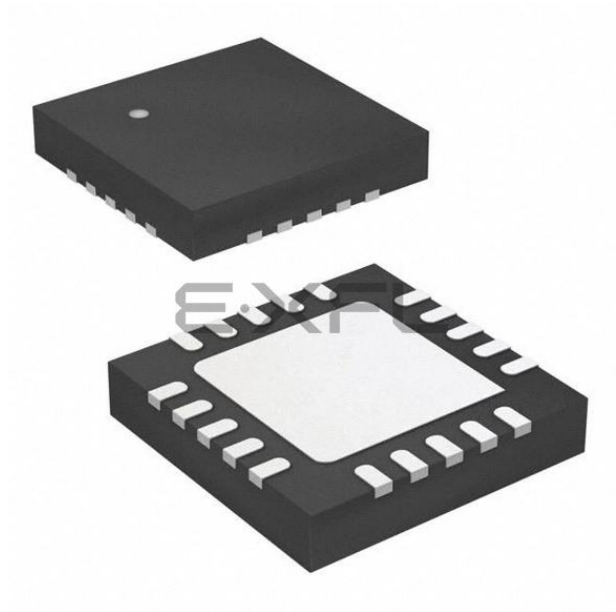

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	17
Program Memory Size	12KB (12K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-VQFN Exposed Pad
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f1232qh020sg

Warning: DO NOT USE THIS PRODUCT IN LIFE SUPPORT SYSTEMS.

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Table of Contents

Overview

Zilog's Z8 Encore! MCU family of products are the first in a line of Zilog microcontroller products based on the 8-bit eZ8 CPU. The Z8 Encore! F0830 Series products expand on Zilog's extensive line of 8-bit microcontrollers. The Flash in-circuit programming capability allows for faster development time and program changes in the field. The new eZ8 CPU is upward-compatible with existing Z8 CPU instructions. The rich peripheral set of Z8 Encore! F0830 Series makes it suitable for a variety of applications including motor control, security systems, home appliances, personal electronic devices and sensors.

Features

The key features of Z8 Encore! F0830 Series MCU include:

- 20 MHz eZ8 CPU
- Up to 12 KB Flash memory with in-circuit programming capability
- Up to 256 B register RAM
- 64 B Nonvolatile Data Storage (NVDS)
- Up to 25 I/O pins depending upon package
- Internal Precision Oscillator (IPO)
- External crystal oscillator
- Two enhanced 16-bit timers with capture, compare and PWM capability
- Watchdog Timer (WDT) with dedicated internal RC oscillator
- Single-pin, On-Chip Debugger (OCD)
- Optional 8-channel, 10-bit Analog-to-Digital Converter (ADC)
- On-chip analog comparator
- Up to 17 interrupt sources
- Voltage Brown-Out (VBO) protection
- Power-On Reset (POR)
- 2.7 V to 3.6 V operating voltage
- Up to thirteen 5 V-tolerant input pins
- 20- and 28-pin packages
- 0°C to +70°C standard temperature range and –40°C to +105°C extended temperature operating ranges

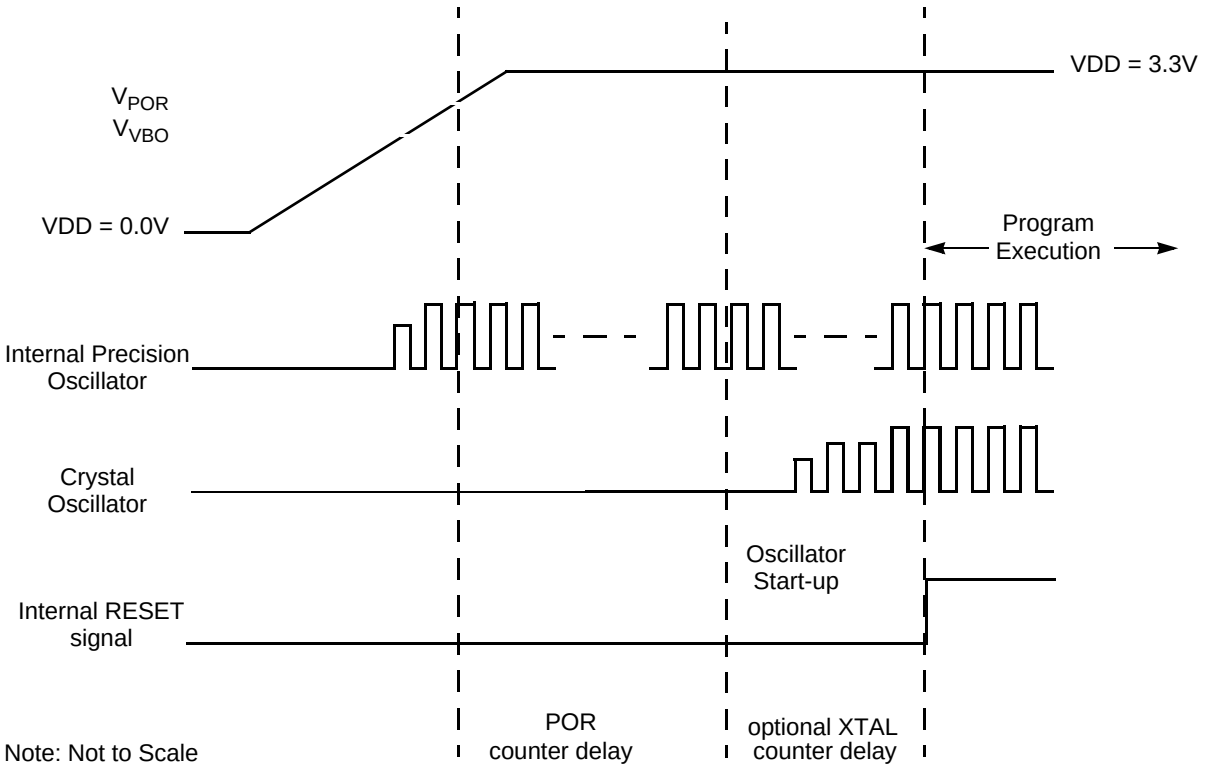

Figure 6. Power-On Reset Operation

Voltage Brown-Out Reset

The devices in the Z8 Encore! F0830 Series provide low Voltage Brown-Out (VBO) protection. The VBO circuit forces the device to the Reset state, when the supply voltage drops below the VBO threshold voltage (unsafe level). While the supply voltage remains below the Power-On Reset threshold voltage (V_{POR}), the VBO circuit holds the device in reset.

After the supply voltage exceeds the Power-On Reset threshold voltage, the device progresses through a full system reset sequence, as described in the POR section. Following Power-On Reset, the POR status bit in the Reset Status (RSTSTAT) Register is set to 1. Figure 7 displays the Voltage Brown-Out operation. See the Electrical Characteristics chapter on page 184 for the VBO and POR threshold voltages (V_{VBO} and V_{POR}).

The POR level is greater than the VBO level by the specified hysteresis value. This ensures that the device undergoes a POR after recovering from a VBO condition.

GPIO Interrupts

Many of the GPIO port pins can be used as interrupt sources. Some port pins can be configured to generate an interrupt request on either the rising edge or falling edge of the input pin signal. Other port pin interrupt sources, generate an interrupt when any edge occurs (both rising and falling). See the Interrupt Controller chapter on page 53 for more information about interrupts using the GPIO pins.

GPIO Control Register Definitions

Four registers for each port provide access to GPIO control, input data and output data; Table 17 lists these port registers. Use the Port A–D Address and Control registers together to provide access to subregisters for port configuration and control.

Table 17. GPIO Port Registers and Subregisters

Port Register Mnemonic	Port Register Name
P*x*ADDR	Port A–D Address Register (selects subregisters)
P*x*CTL	Port A–D Control Register (provides access to subregisters)
P*x*IN	Port A–D Input Data Register
P*x*OUT	Port A–D Output Data Register
Port Subregister Mnemonic	**Port Register Name**
P*x*DD	Data Direction
P*x*AF	Alternate Function
P*x*OC	Output Control (open-drain)
P*x*HDE	High Drive Enable
P*x*SMRE	Stop Mode Recovery Source Enable
P*x*PUE	Pull-Up Enable
PxAFS1	Alternate Function Set 1
PxAFS2	Alternate Function Set 2

reload. For the timer output to make a state change at a ONE-SHOT time-out (rather than a single cycle pulse), first set the TPOL bit in the Timer Control Register to the start value before enabling ONE-SHOT Mode. After starting the timer, set TPOL to the opposite bit value.

Observe the following steps for configuring a timer for ONE-SHOT Mode and for initiating the count:

1. Write to the Timer Control Register to:
   - Disable the timer
   - Configure the timer for ONE-SHOT Mode
   - Set the prescale value
   - Set the initial output level (High or Low) if using the timer output Alternate function
2. Write to the Timer High and Low Byte registers to set the starting count value.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the timer output function, configure the associated GPIO port pin for the timer output alternate function.
6. Write to the Timer Control Register to enable the timer and initiate counting.

In ONE-SHOT Mode, the system clock always provides the timer input. The timer period is calculated with the following equation:

$$\text{One-Shot Mode Time-Out Period (s)} = \frac{(\text{Reload Value} - \text{Start Value}) \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

CONTINUOUS Mode

In CONTINUOUS Mode, the timer counts up to the 16-bit reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and the counting resumes. Additionally, if the timer output alternate function is enabled, the timer output pin changes state (from Low to High or from High to Low) at timer reload.

Observe the following steps for configuring a timer for CONTINUOUS Mode and for initiating the count:

1. Write to the Timer Control Register to:

Timer Control Register Definitions

This section defines the features of the following Timer Control registers.

Timer 0–1 High and Low Byte Registers: see page 83

Timer Reload High and Low Byte Registers: see page 85

Timer 0–1 PWM High and Low Byte Registers: see page 86

Timer 0–1 Control Registers: see page 87

Timer 0–1 High and Low Byte Registers

The Timer 0–1 High and Low Byte (TxH and TxL) registers, shown in Tables 50 and 51, contain the current 16-bit timer count value. When the timer is enabled, a read from TxH causes the value in TxL to be stored in a temporary holding register. A read from TxL always returns this temporary register content when the timer is enabled; however, when the timer is disabled, a read from the TxL reads the TxL Register content directly.

Writing to the Timer High and Low Byte registers while the timer is enabled is not recommended. There are no temporary holding registers available for write operations; therefore, simultaneous 16-bit writes are not possible. If either the timer High or Low Byte registers are written during counting, the 8-bit written value is placed in the counter (High or Low byte) at the next clock edge. The counter continues counting from the new value.

Table 50. Timer 0–1 High Byte Register (TxH)

Bit	7	6	5	4	3	2	1	0
Field	TH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F00H, F08H							

Table 51. Timer 0–1 Low Byte Register (TxL)

Bit	7	6	5	4	3	2	1	0
Field	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F01H, F09H							

Watchdog Timer Refresh

Upon first enable, the Watchdog Timer is loaded with the value in the Watchdog Timer Reload registers. The Watchdog Timer counts down to 000000H unless a WDT instruction is executed by the eZ8 CPU. Execution of the WDT instruction causes the downcounter to be reloaded with the WDT reload value stored in the Watchdog Timer Reload registers. Counting resumes following the Reload operation.

When the Z8 Encore! F0830 Series devices are operating in DEBUG Mode (using the On-Chip Debugger), the Watchdog Timer must be continuously refreshed to prevent any WDT time-outs.

Watchdog Timer Time-Out Response

The Watchdog Timer times out when the counter reaches 000000H. A time-out of the Watchdog Timer generates either an interrupt or a system reset. The WDT_RES Flash option bit determines the time-out response of the Watchdog Timer. See *the* Flash Option Bits chapter on page 124 for information about programming the WDT_RES Flash option bit.

WDT Interrupt in Normal Operation

If configured to generate an interrupt when a time-out occurs, the Watchdog Timer issues an interrupt request to the Interrupt Controller and sets the WDT status bit in the Reset Status Register. If interrupts are enabled, the eZ8 CPU responds to the interrupt request by fetching the Watchdog Timer interrupt vector and executing code from the vector address. After time-out and interrupt generation, the Watchdog Timer counter resets to its maximum value of FFFFFH and continues counting. The Watchdog Timer counter will not automatically return to its reload value.

The Reset Status Register (see Table 12 *on page 29*) must be read before clearing the WDT interrupt. This read clears the WDT time-out flag and prevents further WDT interrupts occurring immediately.

WDT Interrupt in STOP Mode

If configured to generate an interrupt when a time-out occurs and the Z8 Encore! F0830 Series devices are in STOP Mode, the Watchdog Timer automatically initiates a Stop Mode Recovery and generates an interrupt request. Both the WDT status bit and the STOP bit in the Watchdog Timer Control Register are set to 1 following a WDT time-out in STOP Mode. See *the* Reset and Stop Mode Recovery *chapter on page 21* for more information about Stop Mode Recovery operations.

If interrupts are enabled, following completion of the Stop Mode Recovery, the eZ8 CPU responds to the interrupt request by fetching the Watchdog Timer interrupt vector and executes the code from the vector address.

Option Bit Types

This section describes the two types of Flash option bits offered in the F0830 Series.

User Option Bits

The user option bits are contained in the first two bytes of program memory. User access to these bits is provided because these locations contain application specific device configurations. The information contained here is lost when page 0 of program memory is erased.

Trim Option Bits

The trim option bits are contained in the information page of the Flash memory. These bits are factory programmed values required to optimize the operation of onboard analog circuitry and cannot be permanently altered by the user. Program memory can be erased without endangering these values. It is possible to alter working values of these bits by accessing the trim bit address and data registers, but these working values are lost after a power loss.

There are 32 bytes of trim data. To modify one of these values, the user code must first write a value between 00H and 1FH into the Trim Bit Address Register. The next write to the Trim Bit Data Register changes the working value of the target trim data byte.

Reading the trim data requires the user code to write a value between 00H and 1FH into the Trim Bit Address Register. The next read from the Trim Bit Data Register returns the working value of the target trim data byte.

Note: The trim address range is from information address 20–3F only. The remaining information page is not accessible via the Trim Bit Address and Data registers.

During reset, the first 43 system clock cycles perform 43 Flash accesses. The six bits of the counter provide the lower six bits of the Flash memory address. All other address bits are set to 0. The option bit registers use the 6-bit address from the counter as an address and latch the data from the Flash on the positive edge of the IPO clock, allowing for a maximum of 344-bits (43 bytes) of option information to be read from Flash.

Because option information is stored in both the first two bytes of program memory and in the information area of Flash memory, the data must be placed in specific locations to be read correctly. In this case, the first two bytes at addresses 0 and 1 in program memory are read out and the remainder of the bytes are read out of the Flash information area.

Byte Write

To write a byte to the NVDS array, the user code must first push the address, then the data byte onto the stack. The user code issues a `CALL` instruction to the address of the Byte Write routine (`0x20B3`). At the return from the subroutine, the write status byte resides in working register R0. The bit fields of this status byte are defined in Table 91. Additionally, user code should pop the address and data bytes off the stack.

The write routine uses 16 bytes of stack space in addition to the two bytes of address and data pushed by the user code. Sufficient memory must be available for this stack usage.

Because of the Flash memory architecture, NVDS writes exhibit a nonuniform execution time. In general, a write takes 136µs (assuming a 20MHz system clock). For every 200 writes, however, a maintenance operation is necessary. In this rare occurrence, the write takes up to 58ms to complete. Slower system clock speeds result in proportionally higher execution times.

NVDS byte writes to invalid addresses (those exceeding the NVDS array size) have no effect. Illegal write operations have a 7µs execution time.

Table 91. Write Status Byte

Bit	7	6	5	4	3	2	1	0
Field	Reserved					FE	IGADDR	WE
Default Value	0	0	0	0	0	0	0	0

Bit	Description
[7:3]	**Reserved** These bits are reserved and must be programmed to 00000.
[2] FE	**Flash Error** If a Flash error is detected, this bit is set to 1.
[1] IGADDR	**Illegal Address** When an NVDS byte writes to invalid addresses occur (those exceeding the NVDS array size), this bit is set to 1.
[0] WE	**Write Error** A failure occurs during data writes to Flash. When writing data into a certain address, a read-back operation is performed. If the read-back value is not the same as the value written, this bit is set to 1.

If the OCD receives a serial break (nine or more continuous bits low), the autobaud detector/generator resets. Reconfigure the autobaud detector/generator by sending 80H.

OCD Serial Errors

The OCD can detect any of the following error conditions on the DBG pin:

- Serial break (a minimum of nine continuous bits Low)
- Framing error (received Stop bit is Low)
- Transmit collision (simultaneous transmission by OCD and host detected by the OCD)

When the OCD detects one of these errors, it aborts any command currently in progress, transmits a four character long serial break back to the host and resets the autobaud detector/generator. A framing error or transmit collision may be caused by the host sending a serial break to the OCD. As a result of the open-drain nature of the interface, returning a serial break back to the host only extends the length of the serial break if the host releases the serial break early.

The host transmits a serial break on the DBG pin when first connecting to the Z8 Encore! F0830 Series devices or when recovering from an error. A serial break from the host resets the autobaud generator/detector, but does not reset the OCD Control Register. A serial break leaves the device in DEBUG Mode, if that is the current mode. The OCD is held in reset until the end of the serial break when the DBG pin returns high. Because of the open-drain nature of the DBG pin, the host can send a serial break to the OCD even if the OCD is transmitting a character.

Breakpoints

Execution breakpoints are generated using the BRK instruction (opcode 00H). When the eZ8 CPU decodes a BRK instruction, it signals the OCD. If breakpoints are enabled, the OCD enters DEBUG Mode and idles the eZ8 CPU. If breakpoints are not enabled, the OCD ignores the BRK signal and the BRK instruction operates as an NOP instruction.

Breakpoints in Flash Memory

The BRK instruction is opcode 00H, which corresponds to the fully programmed state of a byte in Flash memory. To implement a breakpoint, write 00H to the required break address overwriting the current instruction. To remove a breakpoint, the corresponding page of Flash memory must be erased and reprogrammed with the original data.

Crystal Oscillator

The products in the Z8 Encore! F0830 Series contain an on-chip crystal oscillator for use with external crystals with 32kHz to 20MHz frequencies. In addition, the oscillator supports external RC networks with oscillation frequencies up to 4MHz or ceramic resonators with frequencies up to 8MHz. The on-chip crystal oscillator can be used to generate the primary system clock for the internal eZ8 CPU and the majority of its on-chip peripherals. Alternatively, the X_{IN} input pin can also accept a CMOS-level clock input signal (32kHz–20MHz). If an external clock generator is used, the X_{OUT} pin must remain unconnected. The on-chip crystal oscillator also contains a clock filter function. To see the settings for this clock filter, see Table 90 on page 133. By default, however, this clock filter is disabled; therefore, no divide to the input clock (namely, the frequency of the signal on the X_{IN} input pin) can determine the frequency of the system clock when using the default settings.

Note: Although the X_{IN} pin can be used as an input for an external clock generator, the CLKIN pin is better suited for such use. See *the* System Clock Selection *section on page 151* for more information.

Operating Modes

The Z8 Encore! F0830 Series products support the following four OSCILLATOR Modes:

- Minimum power for use with very low frequency crystals (32kHz to 1MHz)
- Medium power for use with medium frequency crystals or ceramic resonators (0.5MHz to 8MHz)
- Maximum power for use with high frequency crystals (8MHz to 20MHz)
- On-chip oscillator configured for use with external RC networks (<4MHz)

The OSCILLATOR Mode is selected using user-programmable Flash option bits. See the Flash Option Bits chapter on page 124 for more information.

Crystal Oscillator Operation

The XTLDIS Flash option bit controls whether the crystal oscillator is enabled during reset. The crystal may later be disabled after reset if a new oscillator has been selected as the system clock. If the crystal is manually enabled after reset through the OSCCTL Reg-

Table 113. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Op Code(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
TM dst, src	dst AND src	r	r	72	–	*	*	0	–	–	2	3
		r	Ir	73							2	4
		R	R	74							3	3
		R	IR	75							3	4
		R	IM	76							3	3
		IR	IM	77							3	4
TMX dst, src	dst AND src	ER	ER	78	–	*	*	0	–	–	4	3
		ER	IM	79							4	3
TRAP Vector	SP ← SP – 2 @SP ← PC SP ← SP – 1 @SP ← FLAGS PC ← @Vector		Vec-tor	F2	–	–	–	–	–	–	2	6
WDT				5F	–	–	–	–	–	–	1	2
XOR dst, src	dst ← dst XOR src	r	r	B2	–	*	*	0	–	–	2	3
		r	Ir	B3							2	4
		R	R	B4							3	3
		R	IR	B5							3	4
		R	IM	B6							3	3
		IR	IM	B7							3	4
XORX dst, src	dst ← dst XOR src	ER	ER	B8	–	*	*	0	–	–	4	3
		ER	IM	B9							4	3

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Electrical Characteristics

The data in this chapter represents all known data prior to qualification and characterization of the F0830 Series of products, and is therefore subject to change. Additional electrical characteristics may be found in the individual chapters of this document.

Absolute Maximum Ratings

Stresses greater than those listed in Table 115 may cause permanent damage to the device. These ratings are stress ratings only. Operation of the device at any condition outside those indicated in the operational sections of these specifications is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability. For improved reliability, tie unused inputs to one of the supply voltages (V_{DD} or V_{SS}).

Table 115. Absolute Maximum Ratings

Parameter	Minimum	Maximum	Units	Notes
Ambient temperature under bias	0	+105	°C	
Storage temperature	–65	+150	°C	
Voltage on any pin with respect to V_{SS}	–0.3	+5.5	V	
Voltage on V_{DD} pin with respect to V_{SS}	–0.3	+3.6	V	
Maximum current on input and/or inactive output pin	–5	+5	µA	
Maximum output current from active output pin	–25	+25	mA	
20-pin Packages Maximum Ratings at 0°C to 70°C				
Total power dissipation		430	mW	
Maximum current into V_{DD} or out of V_{SS}		120	mA	
28-pin Packages Maximum Ratings at 0°C to 70°C				
Total power dissipation		450	mW	
Maximum current into V_{DD} or out of V_{SS}		125	mA	

Table 128. Z8 Encore! XP F0830 Series Ordering Matrix

Part Number	Flash	RAM	NVDS	ADC Channels	Description
Z8F1233QH020EG	12KB	256	No	0	QFN 20-pin
Z8F1232SJ020EG	12KB	256	No	8	SOIC 28-pin
Z8F1232HJ020EG	12KB	256	No	8	SSOP 28-pin
Z8F1232PJ020EG	12KB	256	No	8	PDIP 28-pin
Z8F1232QJ020EG	12KB	256	No	8	QFN 28-pin
Z8F1233SJ020EG	12KB	256	No	0	SOIC 28-pin
Z8F1233HJ020EG	12KB	256	No	0	SSOP 28-pin
Z8F1233PJ020EG	12KB	256	No	0	PDIP 28-pin
Z8F1233QJ020EG	12KB	256	No	0	QFN 28-pin
Z8 Encore! F0830 with 8KB Flash					
Standard Temperature: 0°C to 70°C					
Z8F0830SH020SG	8KB	256	Yes	7	SOIC 20-pin
Z8F0830HH020SG	8KB	256	Yes	7	SSOP 20-pin
Z8F0830PH020SG	8KB	256	Yes	7	PDIP 20-pin
Z8F0830QH020SG	8KB	256	Yes	7	QFN 20-pin
Z8F0831SH020SG	8KB	256	Yes	0	SOIC 20-pin
Z8F0831HH020SG	8KB	256	Yes	0	SSOP 20-pin
Z8F0831PH020SG	8KB	256	Yes	0	PDIP 20-pin
Z8F0831QH020SG	8KB	256	Yes	0	QFN 20-pin
Z8F0830SJ020SG	8KB	256	Yes	8	SOIC 28-pin
Z8F0830HJ020SG	8KB	256	Yes	8	SSOP 28-pin
Z8F0830PJ020SG	8KB	256	Yes	8	PDIP 28-pin
Z8F0830QJ020SG	8KB	256	Yes	8	QFN 28-pin
Z8F0831SJ020SG	8KB	256	Yes	0	SOIC 28-pin
Z8F0831HJ020SG	8KB	256	Yes	0	SSOP 28-pin
Z8F0831PJ020SG	8KB	256	Yes	0	PDIP 28-pin
Z8F0831QJ020SG	8KB	256	Yes	0	QFN 28-pin
Extended Temperature: –40°C to 105°C					
Z8F0830SH020EG	8KB	256	Yes	7	SOIC 20-pin
Z8F0830HH020EG	8KB	256	Yes	7	SSOP 20-pin
Z8F0830PH020EG	8KB	256	Yes	7	PDIP 20-pin
Z8F0830QH020EG	8KB	256	Yes	7	QFN 20-pin
Z8F0831SH020EG	8KB	256	Yes	0	SOIC 20-pin

Low Power Control

For more information about the Power Control Register, see the Power Control Register Definitions section on page 31.

Hex Address: F80

Table 151. Power Control Register 0 (PWRCTL0)

Bit	7	6	5	4	3	2	1	0
Field	Reserved			VBO	Reserved	Reserved	COMP	Reserved
RESET	1	0	0	0	1	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F80H							

Hex Address: F81

This address range is reserved.

LED Controller

For more information about the LED Drive registers, see the GPIO Control Register Definitions section on page 39.

Hex Address: F82

Table 152. LED Drive Enable (LEDEN)

Bit	7	6	5	4	3	2	1	0
Field	LEDEN[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F82H							

Hex Addresses: F87–F8F

This address range is reserved.

Comparator 0

For more information about the Comparator Register, see the Comparator Control Register Definitions section on page 107.

Hex Address: F90

Table 156. Comparator Control Register (CMP0)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	INNSEL	REFLVL				Reserved	
RESET	0	0	0	1	0	1	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F90H							

Hex Addresses: F91–FBF

This address range is reserved.

Interrupt Controller

For more information about the Interrupt Control registers, see the Interrupt Control Register Definitions section on page 57.

Hex Address: FC0

Table 157. Interrupt Request 0 Register (IRQ0)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	T1I	T0I	Reserved	Reserved	Reserved	Reserved	ADCI
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FC0H							

M

N

O

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