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Details

Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	17
Program Memory Size	12KB (12K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	20-VQFN Exposed Pad
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f1233qh020sg

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The analog supply pins (AV_{DD} and AV_{SS}) are also not available on these parts and are replaced by PB6 and PB7.

At reset, by default, all pins of Port A, B and C are in Input state. The alternate functionality is also disabled, so the pins function as general purpose input ports until programmed otherwise. At power-up, the Port D0 pin defaults to the \overline{RESET} Alternate function.

The pin configurations listed are preliminary and subject to change based on manufacturing limitations.

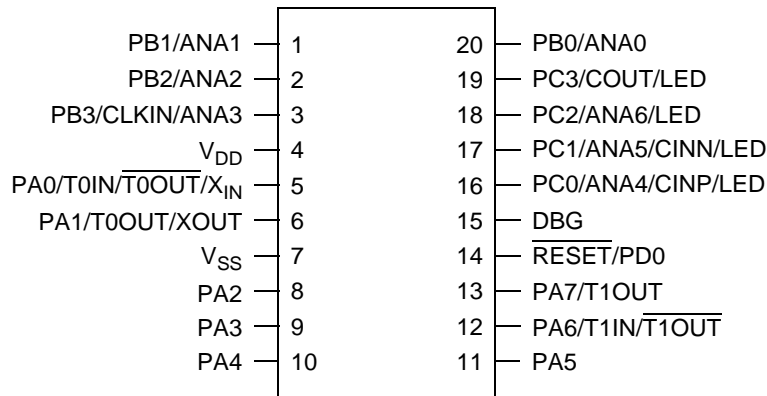


Figure 2. Z8F0830 Series in 20-Pin SOIC, SSOP, PDIP Package

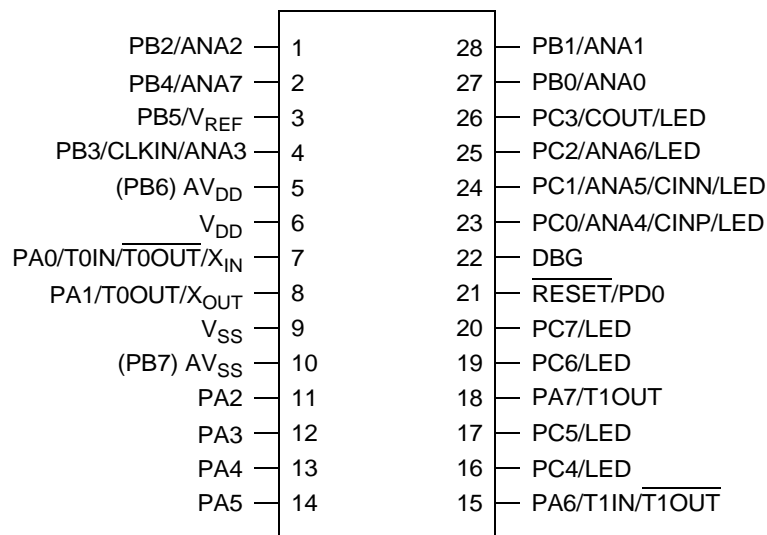


Figure 3. Z8F0830 Series in 28-Pin SOIC, SSOP, PDIP Package

Stop Mode Recovery Using the External $\overline{\text{RESET}}$ Pin

When the Z8 Encore! F0830 Series device is in STOP Mode and the external $\overline{\text{RESET}}$ pin is driven low, a system reset occurs. Because of a glitch filter operating on the $\overline{\text{RESET}}$ pin, the low pulse must be greater than the minimum width specified about 12 ns or it is ignored. The EXT bit in the Reset Status (RSTSTAT) Register is set.

Debug Pin Driven Low

Debug reset is initiated when the On-Chip Debugger detects any of the following error conditions on the DBG pin:

- Serial break (a minimum of nine continuous bits Low)
- Framing error (received STOP bit is Low)
- Transmit collision (simultaneous OCD and host transmission detected by the OCD)

When the Z8F0830 Series device is operating in STOP Mode, the debug reset will cause a system reset. The On-Chip Debugger block is not reset, but the remainder of the chip's operations go through a normal system reset. The POR bit in the Reset Status (RSTSTAT) Register is set to 1.

Reset Register Definitions

The following sections define the Reset registers.

Reset Status Register

The Reset Status (RSTSTAT) Register, shown in Table 12, is a read-only register that indicates the source of the most recent Reset event, Stop Mode Recovery event or Watchdog Timer time-out event. Reading this register resets the upper four bits to 0.

This register shares its address with the Watchdog Timer Control Register, which is write-only.

Port A–D High Drive Enable Subregisters

The Port A–D High Drive Enable Subregister, shown in Table 24, is accessed through the Port A–D Control Register by writing 04H to the Port A–D Address Register. Setting the bits in the Port A–D High Drive Enable subregisters to 1 configures the specified port pins for high-output current drive operation. The Port A–D High Drive Enable Subregister affects the pins directly and, as a result, alternate functions are also affected.

Table 24. Port A–D High Drive Enable Subregisters (PxHDE)

Bit	7	6	5	4	3	2	1	0
Field	PHDE7	PHDE6	PHDE5	PHDE4	PHDE3	PHDE2	PHDE1	PHDE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 04H in Port A–D Address Register, accessible through the Port A–D Control Register							

Bit	Description
[7:0]	Port High Drive Enable
PHDEx	0 = The port pin is configured for standard output current drive. 1 = The port pin is configured for high output current drive.
Note: x indicates the specific GPIO port pin number (7–0).	

6. Write to the Timer Control Register to enable the timer.
7. Counting begins on the first appropriate transition of the timer input signal. No interrupt is generated by the first edge.

In CAPTURE/COMPARE Mode, the elapsed time from timer start to capture event can be calculated using the following equation:

$$\text{Capture Elapsed Time (s)} = \frac{(\text{Capture Value} - \text{Start Value}) \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

Reading the Timer Count Values

The current count value in the timers can be read while counting (enabled). This capability has no effect on Timer operation. When the timer is enabled and the Timer High Byte Register is read, the contents of the timer low byte register are placed in a holding register. A subsequent read from the timer low byte register returns the value in the holding register. This operation allows accurate reads of the full 16-bit timer count value when enabled. When the timers are not enabled, a read from the timer low byte register returns the actual value in the counter.

Timer Pin Signal Operation

Timer output is a GPIO port pin alternate function. The timer output is toggled every time the counter is reloaded.

The timer input can be used as a selectable counting source. It shares the same pin as the complementary timer output. When selected by the GPIO alternate function registers, this pin functions as a timer input in all modes except for the DUAL PWM OUTPUT Mode. For this mode, no timer input is available.

Timer 0–1 PWM High and Low Byte Registers

The Timer 0–1 PWM High and Low Byte (TxPWMH and TxPWML) registers, shown in Tables 54 and 55, control PWM operations. These registers also store the capture values for the CAPTURE and CAPTURE/COMPARE modes.

Table 54. Timer 0–1 PWM High Byte Register (TxPWMH)

Bit	7	6	5	4	3	2	1	0
Field	PWMH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F04H, F0CH							

Table 55. Timer 0–1 PWM Low Byte Register (TxPWML)

Bit	7	6	5	4	3	2	1	0
Field	PWML							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F05H, F0DH							

Bit	Description
[7:0]	Pulse Width Modulator High and Low Bytes
PWMH, PWML	These two bytes, {PWMH[7:0], PWML[7:0]}, form a 16-bit value that is compared to the current 16-bit timer count. When a match occurs, the PWM output changes state. The PWM output value is set by the TPOL bit in the Timer Control Register (TxCTL1). The TxPWMH and TxPWML registers also store the 16-bit captured timer value when operating in capture or CAPTURE/COMPARE modes.

Flash Control Register

The Flash Controller must be unlocked using the Flash Control Register before programming or erasing Flash memory. Writing the sequence 73H 8CH, sequentially, to the Flash Control Register unlocks the Flash Controller. When the Flash Controller is unlocked, Flash memory can be enabled for mass erase or page erase by writing the appropriate enable command to the FCTL. Page erase applies only to the active page selected in Flash Page Select Register. Mass erase is enabled only through the On-Chip Debugger. Writing an invalid value or an invalid sequence returns the Flash Controller to its Locked state. The write-only Flash Control Register shares its register file address with the read-only Flash Status Register.

Table 72. Flash Control Register (FCTL)

Bit	7	6	5	4	3	2	1	0
Field	FCMD							
RESET	0	0	0	0	0	0	0	0
R/W	W	W	W	W	W	W	W	W
Address	FF8H							

Bit	Description
[7:0]	Flash Command
FCMD	73H = First unlock command. 8CH = Second unlock command. 95H = Page erase command (must be third command in sequence to initiate page erase). 63H = Mass erase command (must be third command in sequence to initiate mass erase). 5EH = Enable Flash Sector Protect Register access.

On-Chip Debugger

The Z8 Encore! devices contain an integrated On-Chip Debugger (OCD) that provides the following advanced debugging features:

- Reading and writing of the register file
- Reading and writing of program and data memory
- Setting of breakpoints and watchpoints
- Executing eZ8 CPU instructions

Architecture

The On-Chip Debugger consists of four primary functional blocks: transmitter, receiver, autobaud detector/generator and debug controller. Figure 20 displays the architecture of the On-Chip Debugger.

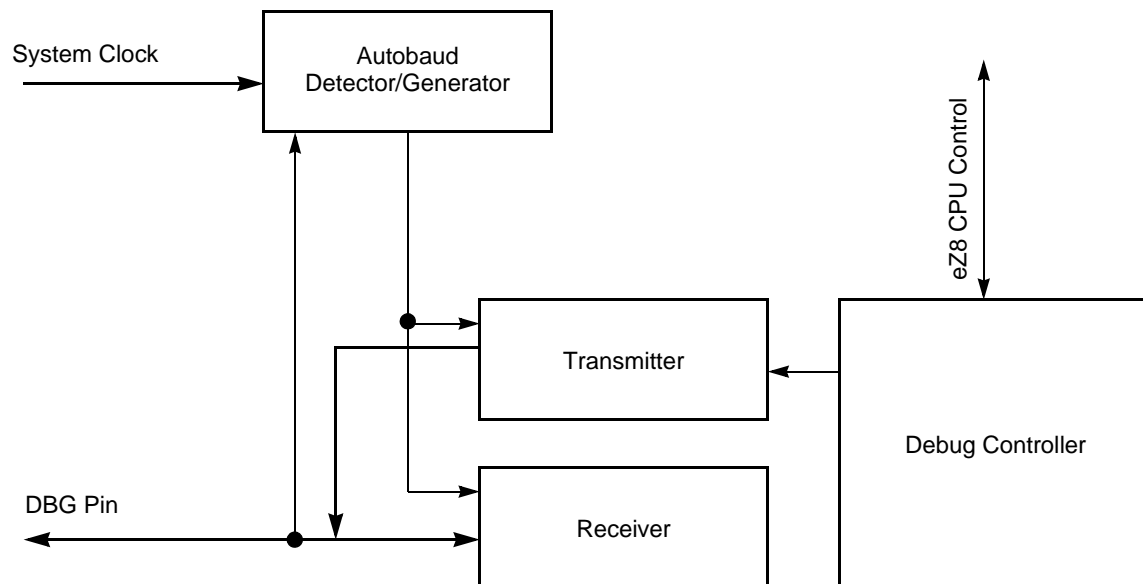


Figure 20. On-Chip Debugger Block Diagram

```
DBG ← 0AH
DBG ← Program Memory Address[15:8]
DBG ← Program Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG ← 1-65536 data bytes
```

Read Program Memory (0BH). The read program memory command, reads data from program memory. This command is equivalent to the LDC and LDCI instructions. Data can be read 1–65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG Mode or if the Flash read protect option bit is enabled, this command returns FFH for the data.

```
DBG ← 0BH
DBG ← Program Memory Address[15:8]
DBG ← Program Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG → 1-65536 data bytes
```

Write Data Memory (0CH). The write data memory command, writes data to data memory. This command is equivalent to the LDE and LDEI instructions. Data can be written 1–65536 bytes at a time (65536 bytes can be written by setting size to 0). If the device is not in DEBUG Mode or if the flash read protect option bit is enabled, the data is discarded.

```
DBG ← 0CH
DBG ← Data Memory Address[15:8]
DBG ← Data Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG ← 1-65536 data bytes
```

Read Data Memory (0DH). The read data memory command, reads from data memory. This command is equivalent to the LDE and LDEI instructions. Data can be read from 1 to 65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG Mode, this command returns FFH for the data.

```
DBG ← 0DH
DBG ← Data Memory Address[15:8]
DBG ← Data Memory Address[7:0]
DBG ← Size[15:8]
DBG ← Size[7:0]
DBG → 1-65536 data bytes
```

Read Program Memory CRC (0EH). The read program memory CRC command, computes and returns the cyclic redundancy check (CRC) of program memory using the 16-bit CRC-CCITT polynomial. If the device is not in DEBUG Mode, this command returns FFFFH for the CRC value. Unlike the other OCD read commands, there is a delay from issuing of the command until the OCD returns the data. The OCD reads program memory, calculates the CRC value and returns the result. The delay is a function of program mem-

OCD Status Register

The OCD Status Register reports status information about the current state of the debugger and the system.

Table 97. OCD Status Register (OCDSTAT)

Bit	7	6	5	4	3	2	1	0
Field	DBG	HALT	FRPENB	Reserved				
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R

Bit	Description
[7] DBG	Debug Status 0 = NORMAL Mode. 1 = DEBUG Mode.
[6] HALT	HALT Mode 0 = Not in HALT Mode. 1 = In HALT Mode.
[5] FRPENB	Flash Read Protect Option Bit Enable 0 = FRP bit enabled, that allows disabling of many OCD commands. 1 = FRP bit has no effect.
[4:0]	Reserved These bits are reserved and must be programmed to 00000.

Oscillator Control

The Z8 Encore! F0830 Series device uses five possible clocking schemes. Each one of these is user-selectable.

- On-chip precision trimmed RC oscillator
- On-chip oscillator using off-chip crystal or resonator
- On-chip oscillator using external RC network
- External clock drive
- On-chip low precision Watchdog Timer Oscillator

In addition, Z8 Encore! F0830 Series devices contain clock failure detection and recovery circuitry, allowing continued operation despite a failure of the primary oscillator.

Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures. A description of the specific operation of each oscillator is outlined further in this document.

System Clock Selection

The oscillator control block selects from the available clocks. *Table 98* describes each clock source and its usage.

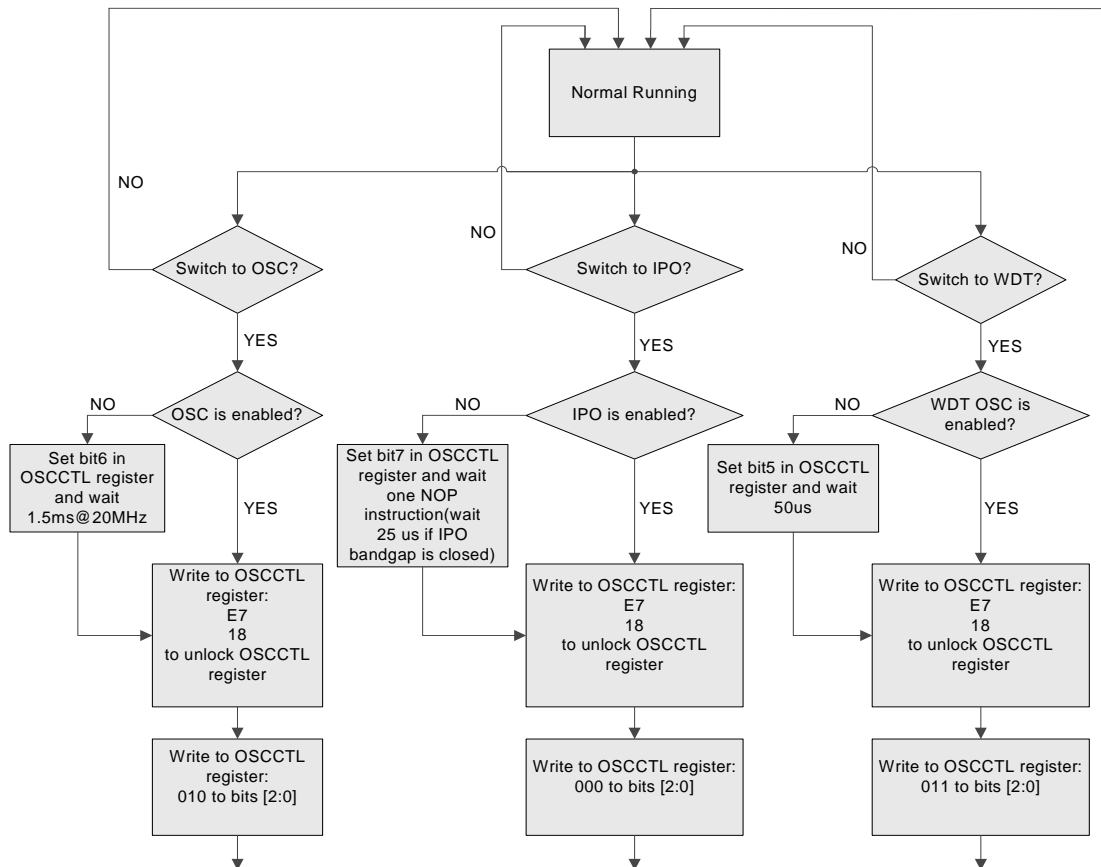


Figure 24. Oscillator Control Clock Switching Flow Chart

Crystal Oscillator

The products in the Z8 Encore! F0830 Series contain an on-chip crystal oscillator for use with external crystals with 32kHz to 20MHz frequencies. In addition, the oscillator supports external RC networks with oscillation frequencies up to 4MHz or ceramic resonators with frequencies up to 8MHz. The on-chip crystal oscillator can be used to generate the primary system clock for the internal eZ8 CPU and the majority of its on-chip peripherals. Alternatively, the X_{IN} input pin can also accept a CMOS-level clock input signal (32kHz–20MHz). If an external clock generator is used, the X_{OUT} pin must remain unconnected. The on-chip crystal oscillator also contains a clock filter function. To see the settings for this clock filter, see [Table 90](#) on page 133. By default, however, this clock filter is disabled; therefore, no divide to the input clock (namely, the frequency of the signal on the X_{IN} input pin) can determine the frequency of the system clock when using the default settings.

► **Note:** Although the X_{IN} pin can be used as an input for an external clock generator, the CLKIN pin is better suited for such use. See the [System Clock Selection](#) section on page 151 for more information.

Operating Modes

The Z8 Encore! F0830 Series products support the following four OSCILLATOR Modes:

- Minimum power for use with very low frequency crystals (32kHz to 1MHz)
- Medium power for use with medium frequency crystals or ceramic resonators (0.5MHz to 8MHz)
- Maximum power for use with high frequency crystals (8MHz to 20MHz)
- On-chip oscillator configured for use with external RC networks (<4MHz)

The OSCILLATOR Mode is selected using user-programmable Flash option bits. See the [Flash Option Bits](#) chapter on page 124 for more information.

Crystal Oscillator Operation

The XTLDIS Flash option bit controls whether the crystal oscillator is enabled during reset. The crystal may later be disabled after reset if a new oscillator has been selected as the system clock. If the crystal is manually enabled after reset through the OSCCTL Reg-

Assembly Language Source Program Example

```
JP START      ; Everything after the semicolon is a comment.
START:        ; A label called "START". The first instruction (JP START) in this
              ; example causes program execution to jump to the point within the
              ; program where the START label occurs.

LD R4, R7     ; A Load (LD) instruction with two operands. The first operand,
              ; Working register R4, is the destination. The second operand,
              ; Working register R7, is the source. The contents of R7 is
              ; written into R4.

LD 234H, #01  ; Another Load (LD) instruction with two operands.
              ; The first operand, extended mode register Address 234H,
              ; identifies the destination. The second operand, immediate data
              ; value 01H, is the source. The value 01H is written into the
              ; register at address 234H.
```

Assembly Language Syntax

For proper instruction execution, eZ8 CPU assembly language syntax requires that the operands be written as *destination*, *source*. After assembly, the object code usually reflects the operands in the order *source*, *destination*, but ordering is op code-dependent.

The following examples illustrate the format of some basic assembly instructions and the resulting object code produced by the assembler. This binary format must be followed by users that prefer manual program coding or intend to implement their own assembler.

Example 1

If the contents of registers 43H and 08H are added and the result is stored in 43H, the assembly syntax and resulting object code is:

Table 101. Assembly Language Syntax Example 1

Assembly Language Code	ADD	43H,	08H	(ADD dst, src)
Object Code	04	08	43	(OPC src, dst)

This example indicates that the source data is added to the destination data; the result is stored in the destination location.

eZ8 CPU Instruction Classes

eZ8 CPU instructions can be divided functionally into the following groups:

- Arithmetic
- Bit manipulation
- Block transfer
- CPU control
- Load
- Logical
- Program control
- Rotate and shift

Tables 105 through 112 contain the instructions belonging to each group and the number of operands required for each instruction. Some instructions appear in more than one table as these instructions can be considered as a subset of more than one category. Within these tables, the source operand is identified as *src*, the destination operand is *dst* and a condition code is *cc*.

Table 105. Arithmetic Instructions

Mnemonic	Operands	Instruction
ADC	dst, src	Add with Carry
ADCX	dst, src	Add with Carry using Extended Addressing
ADD	dst, src	Add
ADDX	dst, src	Add using Extended Addressing
CP	dst, src	Compare
CPC	dst, src	Compare with Carry
CPCX	dst, src	Compare with Carry using Extended Addressing
CPX	dst, src	Compare using Extended Addressing
DA	dst	Decimal Adjust
DEC	dst	Decrement
DECW	dst	Decrement Word
INC	dst	Increment

Ordering Information

Order your F0830 Series products from Zilog using the part numbers shown in Table 128. For more information about ordering, please consult your local Zilog sales office. The [Sales Location](#) page on the Zilog website lists all regional offices.

Table 128. Z8 Encore! XP F0830 Series Ordering Matrix

Part Number	Flash	RAM	NVDS	ADC Channels	Description
Z8 Encore! F0830 Series MCUs with 12KB Flash					
Standard Temperature: 0°C to 70°C					
Z8F1232SH020SG	12KB	256	No	7	SOIC 20-pin
Z8F1232HH020SG	12KB	256	No	7	SSOP 20-pin
Z8F1232PH020SG	12KB	256	No	7	PDIP 20-pin
Z8F1232QH020SG	12KB	256	No	7	QFN 20-pin
Z8F1233SH020SG	12KB	256	No	0	SOIC 20-pin
Z8F1233HH020SG	12KB	256	No	0	SSOP 20-pin
Z8F1233PH020SG	12KB	256	No	0	PDIP 20-pin
Z8F1233QH020SG	12KB	256	No	0	QFN 20-pin
Z8F1232SJ020SG	12KB	256	No	8	SOIC 28-pin
Z8F1232HJ020SG	12KB	256	No	8	SSOP 28-pin
Z8F1232PJ020SG	12KB	256	No	8	PDIP 28-pin
Z8F1232QJ020SG	12KB	256	No	8	QFN 28-pin
Z8F1233SJ020SG	12KB	256	No	0	SOIC 28-pin
Z8F1233HJ020SG	12KB	256	No	0	SSOP 28-pin
Z8F1233PJ020SG	12KB	256	No	0	PDIP 28-pin
Z8F1233QJ020SG	12KB	256	No	0	QFN 28-pin
Extended Temperature: –40°C to 105°C					
Z8F1232SH020EG	12KB	256	No	7	SOIC 20-pin
Z8F1232HH020EG	12KB	256	No	7	SSOP 20-pin
Z8F1232PH020EG	12KB	256	No	7	PDIP 20-pin
Z8F1232QH020EG	12KB	256	No	7	QFN 20-pin
Z8F1233SH020EG	12KB	256	No	0	SOIC 20-pin
Z8F1233HH020EG	12KB	256	No	0	SSOP 20-pin
Z8F1233PH020EG	12KB	256	No	0	PDIP 20-pin

Hex Address: F01

Table 131. Timer 0 Low Byte Register (T0L)

Bit	7	6	5	4	3	2	1	0
Field	TL							
RESET	0	0	0	0	0	0	0	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F01H							

Hex Address: F02

Table 132. Timer 0 Reload High Byte Register (T0RH)

Bit	7	6	5	4	3	2	1	0
Field	TRH							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F02H							

Hex Address: F03

Table 133. Timer 0 Reload Low Byte Register (T0RL)

Bit	7	6	5	4	3	2	1	0
Field	TRL							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F03H							

Hex Address: F04

Table 134. Timer 0 PWM High Byte Register (T0PWMH)

Bit	7	6	5	4	3	2	1	0
Field	PWMH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F04H							

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