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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	8051
Core Size	8-Bit
Speed	33MHz
Connectivity	UART/USART
Peripherals	POR
Number of I/O	32
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/p80c32ufaa-518">https://www.e-xfl.com/product-detail/nxp-semiconductors/p80c32ufaa-518</a>

# 80C51 8-bit microcontroller family

## 128/256 byte RAM ROMless low voltage (2.7V–5.5V), low power, high speed (33 MHz)

# 80C31/80C32

## DESCRIPTION

The Philips 80C31/32 is a high-performance static 80C51 design fabricated with Philips high-density CMOS technology with operation from 2.7 V to 5.5 V.

The 80C31/32 ROMless devices contain a  $128 \times 8$  RAM/ $256 \times 8$  RAM, 32 I/O lines, three 16-bit counter/timers, a six-source, four-priority level nested interrupt structure, a serial I/O port for either multi-processor communications, I/O expansion or full duplex UART, and on-chip oscillator and clock circuits.

In addition, the device is a low power static design which offers a wide range of operating frequencies down to zero. Two software selectable modes of power reduction—idle mode and power-down mode are available. The idle mode freezes the CPU while allowing the RAM, timers, serial port, and interrupt system to continue functioning. The power-down mode saves the RAM contents but freezes the oscillator, causing all other chip functions to be inoperative. Since the design is static, the clock can be stopped without loss of user data and then the execution resumed from the point the clock was stopped.

## SELECTION TABLE

For applications requiring more ROM and RAM, see the 8XC54/58 and 8XC51RA+/RB+/RC+/80C51RA+ data sheet.

ROM/EPROM Memory Size (X by 8)	RAM Size (X by 8)	Programmable Timer Counter (PCA)	Hardware Watch Dog Timer
<b>80C31/8XC51</b>			
0K/4K	128	No	No
<b>80C32/8XC52/54/58</b>			
0K/8K/16K/32K	256	No	No
<b>80C51RA+/8XC51RA+/RB+/RC+</b>			
0K/8K/16K/32K	512	Yes	Yes
<b>8XC51RD+</b>			
64K	1024	Yes	Yes

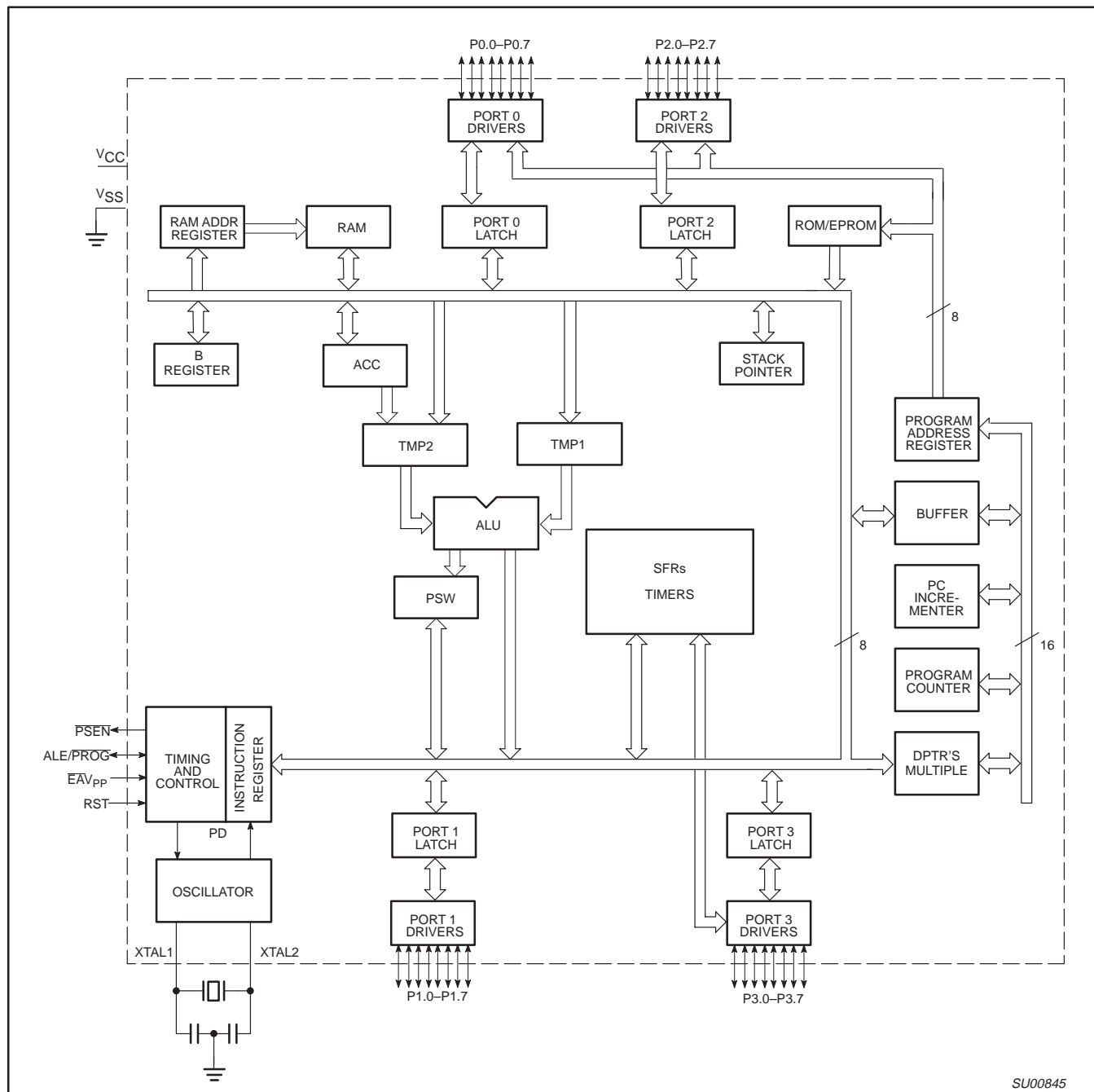
## FEATURES

- 8051 Central Processing Unit
  - $128 \times 8$  RAM (80C31)
  - $256 \times 8$  RAM (80C32)
  - Three 16-bit counter/timers
  - Boolean processor
  - Full static operation
  - Low voltage (2.7 V to 5.5 V@ 16 MHz) operation
- Memory addressing capability
  - 64k ROM and 64k RAM
- Power control modes:
  - Clock can be stopped and resumed
  - Idle mode
  - Power-down mode
- CMOS and TTL compatible
- TWO speed ranges at  $V_{CC} = 5$  V
  - 0 to 16 MHz
  - 0 to 33 MHz
- Three package styles
- Extended temperature ranges
- Dual Data Pointers
- 4 level priority interrupt
- 6 interrupt sources
- Four 8-bit I/O ports
- Full-duplex enhanced UART
  - Framing error detection
  - Automatic address recognition
- Programmable clock out
- Asynchronous port reset
- Low EMI (inhibit ALE)
- Wake-up from Power Down by an external interrupt

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 128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
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**80C31/80C32**

**BLOCK DIAGRAM**



SU00845

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**80C31/80C32**

## PIN DESCRIPTIONS

MNEMONIC	PIN NUMBER			TYPE	NAME AND FUNCTION
	DIP	LCC	QFP		
V <sub>SS</sub>	20	22	16	I	<b>Ground:</b> 0 V reference.
V <sub>CC</sub>	40	44	38	I	<b>Power Supply:</b> This is the power supply voltage for normal, idle, and power-down operation.
P0.0–P0.7	39–32	43–36	37–30	I/O	<b>Port 0:</b> Port 0 is an open-drain, bidirectional I/O port with Schmitt trigger inputs. Port 0 pins that have 1s written to them float and can be used as high-impedance inputs. Port 0 is also the multiplexed low-order address and data bus during accesses to external program and data memory. In this application, it uses strong internal pull-ups when emitting 1s.
P1.0–P1.7	1–8	2–9	40–44, 1–3	I/O	<b>Port 1:</b> Port 1 is an 8-bit bidirectional I/O port with internal pull-ups and Schmitt trigger inputs. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 1 pins that are externally pulled low will source current because of the internal pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Alternate functions for Port 1 include: <b>T2 (P1.0):</b> Timer/Counter 2 external count input/clockout (see Programmable Clock-Out) <b>T2EX (P1.1):</b> Timer/Counter 2 Reload/Capture/Direction control
P2.0–P2.7	21–28	24–31	18–25	I/O	<b>Port 2:</b> Port 2 is an 8-bit bidirectional I/O port with internal pull-ups and Schmitt trigger inputs. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 2 pins that are externally being pulled low will source current because of the internal pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR). In this application, it uses strong internal pull-ups when emitting 1s. During accesses to external data memory that use 8-bit addresses (MOV @Ri), port 2 emits the contents of the P2 special function register.
P3.0–P3.7	10–17	11, 13–19	5, 7–13	I/O	<b>Port 3:</b> Port 3 is an 8-bit bidirectional I/O port with internal pull-ups and Schmitt trigger inputs. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, port 3 pins that are externally being pulled low will source current because of the pull-ups. (See DC Electrical Characteristics: I <sub>IL</sub> ). Port 3 also serves the special features of the 80C51 family, as listed below: <b>RxD (P3.0):</b> Serial input port <b>TxD (P3.1):</b> Serial output port <b>INT0 (P3.2):</b> External interrupt <b>INT1 (P3.3):</b> External interrupt <b>T0 (P3.4):</b> Timer 0 external input <b>T1 (P3.5):</b> Timer 1 external input <b>WR (P3.6):</b> External data memory write strobe <b>RD (P3.7):</b> External data memory read strobe
RST	9	10	4	I	<b>Reset:</b> A high on this pin for two machine cycles while the oscillator is running, resets the device. An internal diffused resistor to V <sub>SS</sub> permits a power-on reset using only an external capacitor to V <sub>CC</sub> .
ALE	30	33	27	O	<b>Address Latch Enable:</b> Output pulse for latching the low byte of the address during an access to external memory. In normal operation, ALE is emitted at a constant rate of 1/6 the oscillator frequency, and can be used for external timing or clocking. Note that one ALE pulse is skipped during each access to external data memory. ALE can be disabled by setting SFR auxiliary.0. With this bit set, ALE will be active only during a MOVX instruction.
PSEN	29	32	26	O	<b>Program Store Enable:</b> The read strobe to external program memory. When the 80C31/32 is executing code from the external program memory, PSEN is activated twice each machine cycle, except that two PSEN activations are skipped during each access to external data memory. PSEN is not activated during fetches from internal program memory.
E <sub>A</sub> /V <sub>PP</sub>	31	35	29	I	<b>External Access Enable/Programming Supply Voltage:</b> E <sub>A</sub> must be externally held low to enable the device to fetch code from external program memory locations 0000H to 0FFFH.
XTAL1	19	21	15	I	<b>Crystal 1:</b> Input to the inverting oscillator amplifier and input to the internal clock generator circuits.
XTAL2	18	20	14	O	<b>Crystal 2:</b> Output from the inverting oscillator amplifier.

### NOTE:

To avoid "latch-up" effect at power-on, the voltage on any pin at any time must not be higher than V<sub>CC</sub> + 0.5 V or V<sub>SS</sub> – 0.5 V, respectively.

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## 80C31/80C32

### OSCILLATOR CHARACTERISTICS

XTAL1 and XTAL2 are the input and output, respectively, of an inverting amplifier. The pins can be configured for use as an on-chip oscillator, as shown in the logic symbol.

To drive the device from an external clock source, XTAL1 should be driven while XTAL2 is left unconnected. There are no requirements on the duty cycle of the external clock signal, because the input to the internal clock circuitry is through a divide-by-two flip-flop. However, minimum and maximum high and low times specified in the data sheet must be observed.

### Reset

A reset is accomplished by holding the RST pin high for at least two machine cycles (24 oscillator periods), while the oscillator is running. To insure a good power-up reset, the RST pin must be high long enough to allow the oscillator time to start up (normally a few milliseconds) plus two machine cycles.

### Stop Clock Mode

The static design enables the clock speed to be reduced down to 0 MHz (stopped). When the oscillator is stopped, the RAM and Special Function Registers retain their values. This mode allows step-by-step utilization and permits reduced system power consumption by lowering the clock frequency down to any value. For lowest power consumption the Power Down mode is suggested.

### Idle Mode

In idle mode (see Table 2), the CPU puts itself to sleep while all of the on-chip peripherals stay active. The instruction to invoke the idle mode is the last instruction executed in the normal operating mode before the idle mode is activated. The CPU contents, the on-chip RAM, and all of the special function registers remain intact during this mode. The idle mode can be terminated either by any enabled interrupt (at which time the process is picked up at the interrupt service routine and continued), or by a hardware reset which starts the processor in the same manner as a power-on reset.

### Power-Down Mode

To save even more power, a Power Down mode (see Table 2) can be invoked by software. In this mode, the oscillator is stopped and the instruction that invoked Power Down is the last instruction executed. The on-chip RAM and Special Function Registers retain their values down to 2.0 V and care must be taken to return  $V_{CC}$  to the minimum specified operating voltages before the Power Down Mode is terminated.

For the 80C31 or 80C32, either a hardware reset or external interrupt can be used to exit from Power Down. Reset redefines all the SFRs but does not change the on-chip RAM. An external interrupt allows both the SFRs and the on-chip RAM to retain their values. WUPD (AUXR1.3–Wakeup from Power Down) enables or disables the wakeup from power down with external interrupt. Where:

WUPD = 0 Disable

WUPD = 1 Enable

To properly terminate Power Down the reset or external interrupt should not be executed before  $V_{CC}$  is restored to its normal operating level and must be held active long enough for the oscillator to restart and stabilize (normally less than 10 ms).

With an external interrupt, INT0 or INT1 must be enabled and configured as level-sensitive. Holding the pin low restarts the oscillator but bringing the pin back high completes the exit. Once the interrupt is serviced, the next instruction to be executed after RETI will be the one following the instruction that put the device into Power Down.

For the 80C31, wakeup from power down is always enabled.

### Design Consideration

- When the idle mode is terminated by a hardware reset, the device normally resumes program execution, from where it left off, up to two machine cycles before the internal reset algorithm takes control. On-chip hardware inhibits access to internal RAM in this event, but access to the port pins is not inhibited. To eliminate the possibility of an unexpected write when Idle is terminated by reset, the instruction following the one that invokes Idle should not be one that writes to a port pin or to external memory.

### ONCE™ Mode

The ONCE ("On-Circuit Emulation") Mode facilitates testing and debugging of systems without the device having to be removed from the circuit. The ONCE Mode is invoked by:

- Pull ALE low while the device is in reset and  $\overline{PSEN}$  is high;
- Hold ALE low as RST is deactivated.

While the device is in ONCE Mode, the Port 0 pins go into a float state, and the other port pins and ALE and  $\overline{PSEN}$  are weakly pulled high. The oscillator circuit remains active. While the 80C31/32 is in this mode, an emulator or test CPU can be used to drive the circuit. Normal operation is restored when a normal reset is applied.

**Table 2. External Pin Status During Idle and Power-Down Modes**

MODE	PROGRAM MEMORY	ALE	$\overline{PSEN}$	PORT 0	PORT 1	PORT 2	PORT 3
Idle	Internal	1	1	Data	Data	Data	Data
Idle	External	1	1	Float	Data	Address	Data
Power-down	Internal	0	0	Data	Data	Data	Data
Power-down	External	0	0	Float	Data	Data	Data

80C51 8-bit microcontroller family  
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80C31/80C32

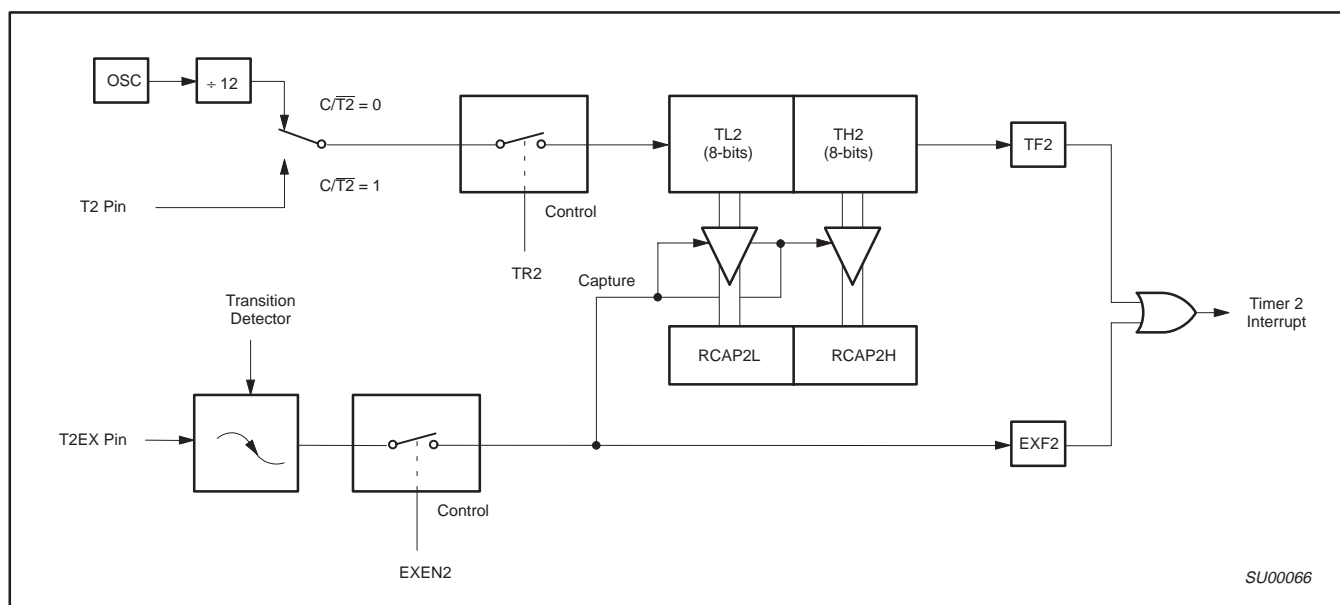
(MSB)				(LSB)			
TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2	CP/RL2

Symbol	Position	Name and Significance
TF2	T2CON.7	Timer 2 overflow flag set by a Timer 2 overflow and must be cleared by software. TF2 will not be set when either RCLK or TCLK = 1.
EXF2	T2CON.6	Timer 2 external flag set when either a capture or reload is caused by a negative transition on T2EX and EXEN2 = 1. When Timer 2 interrupt is enabled, EXF2 = 1 will cause the CPU to vector to the Timer 2 interrupt routine. EXF2 must be cleared by software. EXF2 does not cause an interrupt in up/down counter mode (DCEN = 1).
RCLK	T2CON.5	Receive clock flag. When set, causes the serial port to use Timer 2 overflow pulses for its receive clock in modes 1 and 3. RCLK = 0 causes Timer 1 overflow to be used for the receive clock.
TCLK	T2CON.4	Transmit clock flag. When set, causes the serial port to use Timer 2 overflow pulses for its transmit clock in modes 1 and 3. TCLK = 0 causes Timer 1 overflows to be used for the transmit clock.
EXEN2	T2CON.3	Timer 2 external enable flag. When set, allows a capture or reload to occur as a result of a negative transition on T2EX if Timer 2 is not being used to clock the serial port. EXEN2 = 0 causes Timer 2 to ignore events at T2EX.
TR2	T2CON.2	Start/stop control for Timer 2. A logic 1 starts the timer.
C/T2	T2CON.1	Timer or counter select. (Timer 2) 0 = Internal timer (OSC/12) 1 = External event counter (falling edge triggered).
CP/RL2	T2CON.0	Capture/Reload flag. When set, captures will occur on negative transitions at T2EX if EXEN2 = 1. When cleared, auto-reloads will occur either with Timer 2 overflows or negative transitions at T2EX when EXEN2 = 1. When either RCLK = 1 or TCLK = 1, this bit is ignored and the timer is forced to auto-reload on Timer 2 overflow.

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### Figure 1. Timer/Counter 2 (T2CON) Control Register



SU00066

### Figure 2. Timer 2 in Capture Mode

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low power, high speed (33 MHz)

80C31/80C32

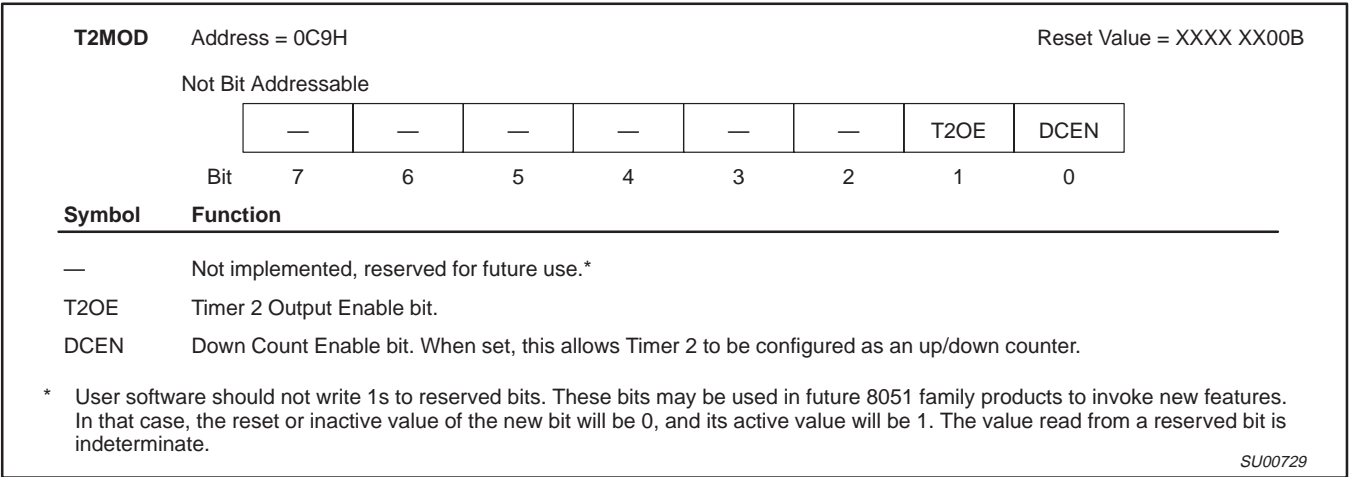


Figure 3. Timer 2 Mode (T2MOD) Control Register

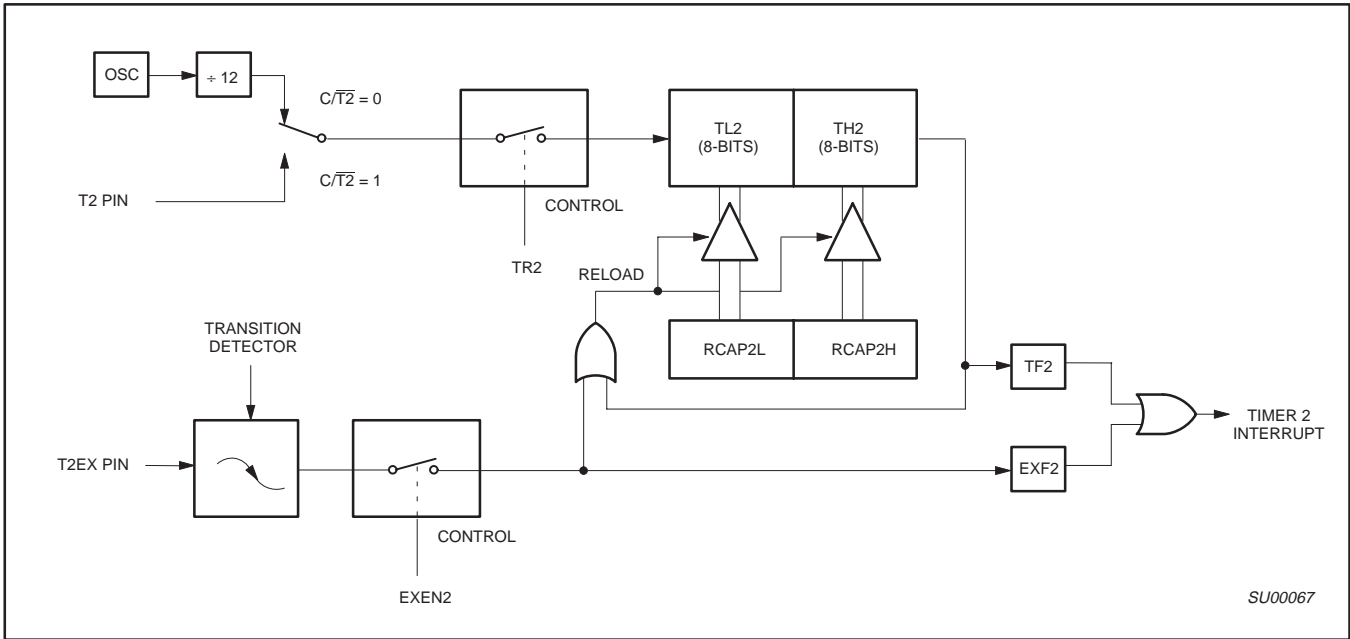
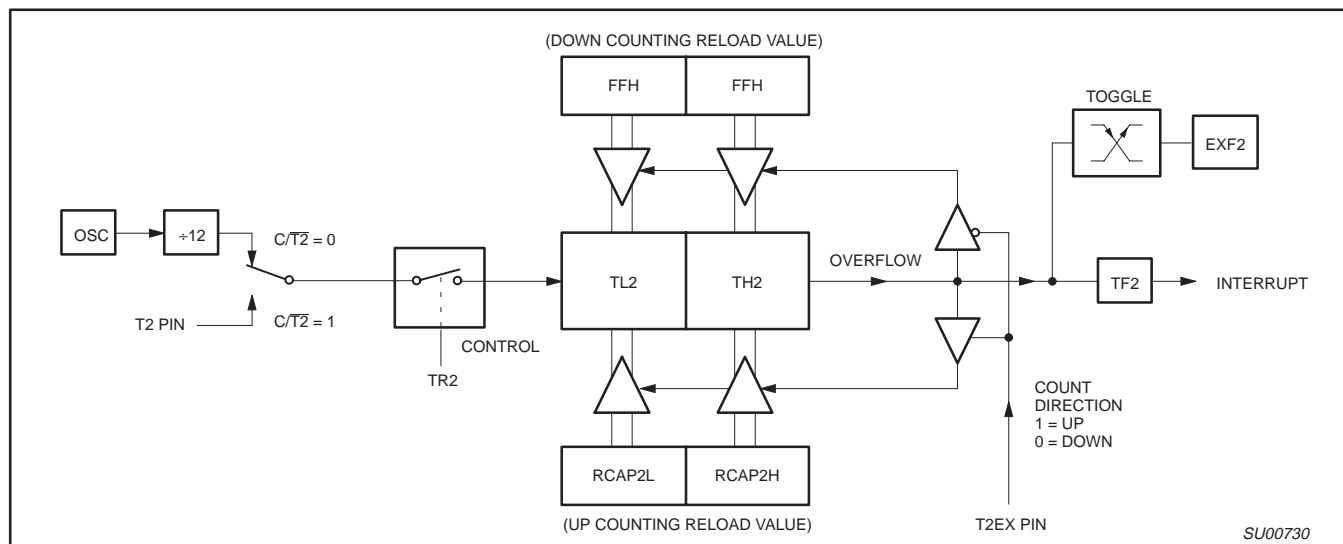


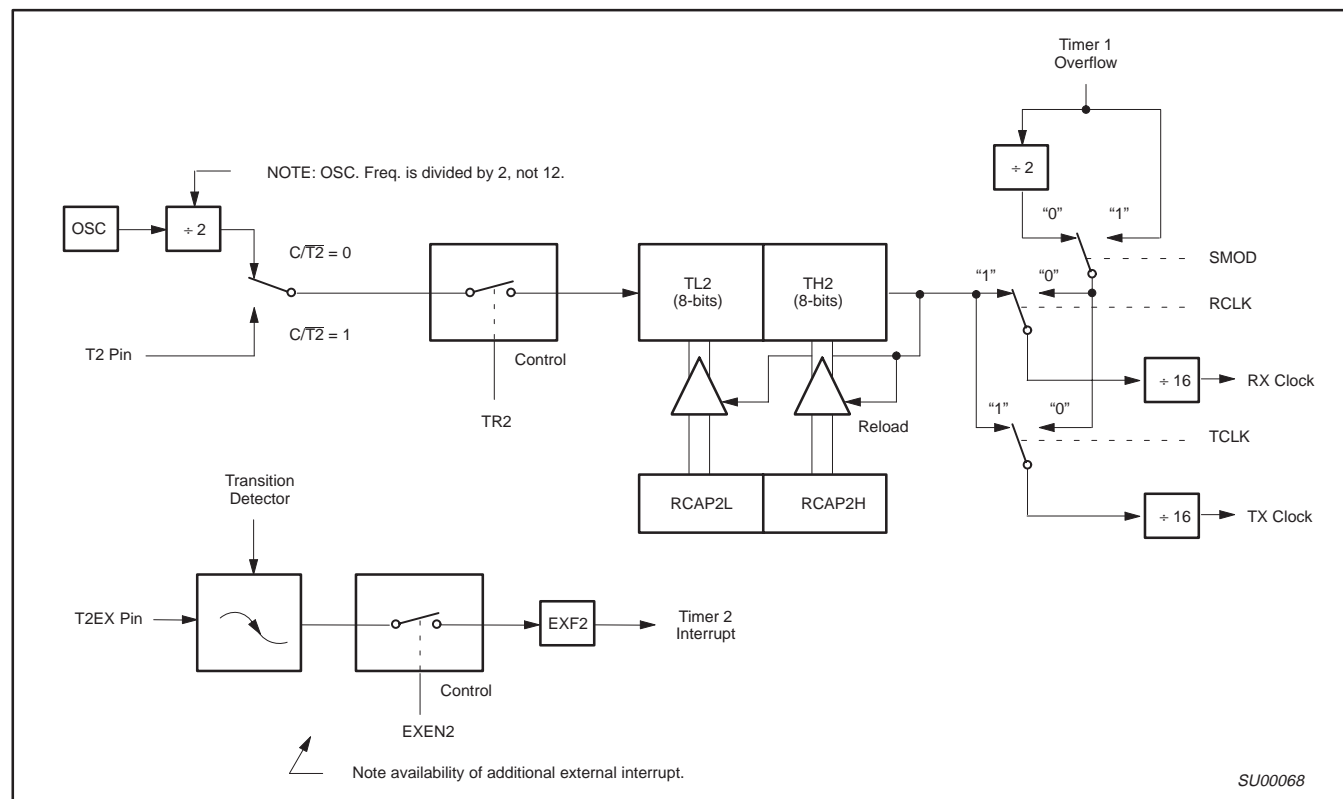
Figure 4. Timer 2 in Auto-Reload Mode (DCEN = 0)

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**80C31/80C32**



**Figure 5. Timer 2 Auto Reload Mode (DCEN = 1)**



**Figure 6. Timer 2 in Baud Rate Generator Mode**



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**80C31/80C32**

**Table 5. Timer 2 as a Timer**

MODE	T2CON	
	INTERNAL CONTROL (Note 1)	EXTERNAL CONTROL (Note 2)
16-bit Auto-Reload	00H	08H
16-bit Capture	01H	09H
Baud rate generator receive and transmit same baud rate	34H	36H
Receive only	24H	26H
Transmit only	14H	16H

**Table 6. Timer 2 as a Counter**

MODE	TMOD	
	INTERNAL CONTROL (Note 1)	EXTERNAL CONTROL (Note 2)
16-bit	02H	0AH
Auto-Reload	03H	0BH

**NOTES:**

1. Capture/reload occurs only on timer/counter overflow.
2. Capture/reload occurs on timer/counter overflow and a 1-to-0 transition on T2EX (P1.1) pin except when Timer 2 is used in the baud rate generator mode.

**Enhanced UART**

The UART operates in all of the usual modes that are described in the first section of *Data Handbook IC20, 80C51-Based 8-Bit Microcontrollers*. In addition the UART can perform framing error detect by looking for missing stop bits, and automatic address recognition. The 80C31/32 UART also fully supports multiprocessor communication.

When used for framing error detect the UART looks for missing stop bits in the communication. A missing bit will set the FE bit in the SCON register. The FE bit shares the SCON.7 bit with SM0 and the function of SCON.7 is determined by PCON.6 (SMOD0) (see Figure 7). If SMOD0 is set then SCON.7 functions as FE. SCON.7 functions as SM0 when SMOD0 is cleared. When used as FE SCON.7 can only be cleared by software. Refer to Figure 8.

**Automatic Address Recognition**

Automatic Address Recognition is a feature which allows the UART to recognize certain addresses in the serial bit stream by using hardware to make the comparisons. This feature saves a great deal of software overhead by eliminating the need for the software to examine every serial address which passes by the serial port. This feature is enabled by setting the SM2 bit in SCON. In the 9 bit UART modes, mode 2 and mode 3, the Receive Interrupt flag (RI) will be automatically set when the received byte contains either the "Given" address or the "Broadcast" address. The 9 bit mode requires that the 9th information bit is a 1 to indicate that the received information is an address and not data. Automatic address recognition is shown in Figure 9.

The 8 bit mode is called Mode 1. In this mode the RI flag will be set if SM2 is enabled and the information received has a valid stop bit following the 8 address bits and the information is either a Given or Broadcast address.

Mode 0 is the Shift Register mode and SM2 is ignored.

Using the Automatic Address Recognition feature allows a master to selectively communicate with one or more slaves by invoking the Given slave address or addresses. All of the slaves may be contacted by using the Broadcast address. Two special Function Registers are used to define the slave's address, SADDR, and the address mask, SADEN. SADEN is used to define which bits in the

SADDR are to be used and which bits are "don't care". The SADEN mask can be logically ANDed with the SADDR to create the "Given" address which the master will use for addressing each of the slaves. Use of the Given address allows multiple slaves to be recognized while excluding others. The following examples will help to show the versatility of this scheme:

Slave 0	SADDR =	1100 0000
	SADEN =	<u>1111 1101</u>
	Given =	1100 00X0
Slave 1	SADDR =	1100 0000
	SADEN =	<u>1111 1110</u>
	Given =	1100 000X

In the above example SADDR is the same and the SADEN data is used to differentiate between the two slaves. Slave 0 requires a 0 in bit 0 and it ignores bit 1. Slave 1 requires a 0 in bit 1 and bit 0 is ignored. A unique address for Slave 0 would be 1100 0010 since slave 1 requires a 0 in bit 1. A unique address for slave 1 would be 1100 0001 since a 1 in bit 0 will exclude slave 0. Both slaves can be selected at the same time by an address which has bit 0 = 0 (for slave 0) and bit 1 = 0 (for slave 1). Thus, both could be addressed with 1100 0000.

In a more complex system the following could be used to select slaves 1 and 2 while excluding slave 0:

Slave 0	SADDR =	1100 0000
	SADEN =	<u>1111 1001</u>
	Given =	1100 0XX0
Slave 1	SADDR =	1110 0000
	SADEN =	<u>1111 1010</u>
	Given =	1110 0X0X
Slave 2	SADDR =	1110 0000
	SADEN =	<u>1111 1100</u>
	Given =	1110 00XX

In the above example the differentiation among the 3 slaves is in the lower 3 address bits. Slave 0 requires that bit 0 = 0 and it can be uniquely addressed by 1110 0110. Slave 1 requires that bit 1 = 0 and it can be uniquely addressed by 1110 and 0101. Slave 2 requires that bit 2 = 0 and its unique address is 1110 0011. To select Slaves 0



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## 80C31/80C32

### Interrupt Priority Structure

The 80C31 and 80C32 have a 6-source four-level interrupt structure. They are the IE, IP and IPH. (See Figures 10, 11, and 12.) The IPH (Interrupt Priority High) register that makes the four-level interrupt structure possible. The IPH is located at SFR address B7H. The structure of the IPH register and a description of its bits is shown in Figure 12.

The function of the IPH SFR is simple and when combined with the IP SFR determines the priority of each interrupt. The priority of each interrupt is determined as shown in the following table:

PRIORITY BITS		INTERRUPT PRIORITY LEVEL
IPH.x	IP.x	
0	0	Level 0 (lowest priority)
0	1	Level 1
1	0	Level 2
1	1	Level 3 (highest priority)

An interrupt will be serviced as long as an interrupt of equal or higher priority is not already being serviced. If an interrupt of equal or higher level priority is being serviced, the new interrupt will wait until it is finished before being serviced. If a lower priority level interrupt is being serviced, it will be stopped and the new interrupt serviced. When the new interrupt is finished, the lower priority level interrupt that was stopped will be completed.

**Table 7. Interrupt Table**

SOURCE	POLLING PRIORITY	REQUEST BITS	HARDWARE CLEAR?	VECTOR ADDRESS
X0	1	IE0	N (L) <sup>1</sup> Y (T) <sup>2</sup>	03H
T0	2	TP0	Y	0BH
X1	3	IE1	N (L) Y (T)	13H
T1	4	TF1	Y	1BH
SP	5	RI, TI	N	23H
T2	6	TF2, EXF2	N	2BH

#### NOTES:

1. L = Level activated
2. T = Transition activated

		7	6	5	4	3	2	1	0
<b>IE (0A8H)</b>		EA	—	ET2	ES	ET1	EX1	ET0	EX0
		Enable Bit = 1 enables the interrupt. Enable Bit = 0 disables it.							
<b>BIT</b>	<b>SYMBOL</b>	<b>FUNCTION</b>							
IE.7	EA	Global disable bit. If EA = 0, all interrupts are disabled. If EA = 1, each interrupt can be individually enabled or disabled by setting or clearing its enable bit.							
IE.6	—	Not implemented. Reserved for future use.							
IE.5	ET2	Timer 2 interrupt enable bit.							
IE.4	ES	Serial Port interrupt enable bit.							
IE.3	ET1	Timer 1 interrupt enable bit.							
IE.2	EX1	External interrupt 1 enable bit.							
IE.1	ET0	Timer 0 interrupt enable bit.							
IE.0	EX0	External interrupt 0 enable bit.							

SU00571

**Figure 10. IE Registers**

**80C51 8-bit microcontroller family**  
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**80C31/80C32**

		7	6	5	4	3	2	1	0
IP (0B8H)		—	—	PT2	PS	PT1	PX1	PT0	PX0
		Priority Bit = 1 assigns higher priority Priority Bit = 0 assigns lower priority							
BIT	SYMBOL	FUNCTION							
IP.7	—	Not implemented, reserved for future use.							
IP.6	—	Not implemented, reserved for future use.							
IP.5	PT2	Timer 2 interrupt priority bit.							
IP.4	PS	Serial Port interrupt priority bit.							
IP.3	PT1	Timer 1 interrupt priority bit.							
IP.2	PX1	External interrupt 1 priority bit.							
IP.1	PT0	Timer 0 interrupt priority bit.							
IP.0	PX0	External interrupt 0 priority bit.							

SU00572

**Figure 11. IP Registers**

		7	6	5	4	3	2	1	0
IPH (B7H)		—	—	PT2H	PSH	PT1H	PX1H	PT0H	PX0H
		Priority Bit = 1 assigns higher priority Priority Bit = 0 assigns lower priority							
BIT	SYMBOL	FUNCTION							
IPH.7	—	Not implemented, reserved for future use.							
IPH.6	—	Not implemented, reserved for future use.							
IPH.5	PT2H	Timer 2 interrupt priority bit high.							
IPH.4	PSH	Serial Port interrupt priority bit high.							
IPH.3	PT1H	Timer 1 interrupt priority bit high.							
IPH.2	PX1H	External interrupt 1 priority bit high.							
IPH.1	PT0H	Timer 0 interrupt priority bit high.							
IPH.0	PX0H	External interrupt 0 priority bit high.							

SU01058

**Figure 12. IPH Registers**

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**80C31/80C32**

## DC ELECTRICAL CHARACTERISTICS

$T_{amb} = 0^{\circ}\text{C}$  to  $+70^{\circ}\text{C}$  or  $-40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ,  $V_{CC} = 2.7\text{ V}$  to  $5.5\text{ V}$ ,  $V_{SS} = 0\text{ V}$  (16 MHz devices)

SYMBOL	PARAMETER	TEST CONDITIONS	LIMITS			UNIT
			MIN	TYP <sup>1</sup>	MAX	
$V_{IL}$	Input low voltage	$4.0\text{ V} < V_{CC} < 5.5\text{ V}$	-0.5		$0.2 V_{CC} - 0.1$	V
		$2.7\text{ V} < V_{CC} < 4.0\text{ V}$	-0.5		0.7	V
$V_{IH}$	Input high voltage (ports 0, 1, 2, 3, EA)		$0.2 V_{CC} + 0.9$		$V_{CC} + 0.5$	V
$V_{IH1}$	Input high voltage, XTAL1, RST		$0.7 V_{CC}$		$V_{CC} + 0.5$	V
$V_{OL}$	Output low voltage, ports 1, 2, <sup>8</sup>	$V_{CC} = 2.7\text{ V}$ $I_{OL} = 1.6\text{ mA}^2$			0.4	V
$V_{OL1}$	Output low voltage, port 0, ALE, $\overline{\text{PSEN}}^8, 7$	$V_{CC} = 2.7\text{ V}$ $I_{OL} = 3.2\text{ mA}^2$			0.4	V
$V_{OH}$	Output high voltage, ports 1, 2, 3 <sup>3</sup>	$V_{CC} = 2.7\text{ V}$ $I_{OH} = -20\text{ }\mu\text{A}$	$V_{CC} - 0.7$			V
		$V_{CC} = 4.5\text{ V}$ $I_{OH} = -30\text{ }\mu\text{A}$	$V_{CC} - 0.7$			V
$V_{OH1}$	Output high voltage (port 0 in external bus mode), ALE <sup>9</sup> , $\overline{\text{PSEN}}^3$	$V_{CC} = 2.7\text{ V}$ $I_{OH} = -3.2\text{ mA}$	$V_{CC} - 0.7$			V
$I_{IL}$	Logical 0 input current, ports 1, 2, 3	$V_{IN} = 0.4\text{ V}$	-1		-50	$\mu\text{A}$
$I_{TL}$	Logical 1-to-0 transition current, ports 1, 2, 3 <sup>6</sup>	$V_{IN} = 2.0\text{ V}$ See note 4			-650	$\mu\text{A}$
$I_{LI}$	Input leakage current, port 0	$0.45 < V_{IN} < V_{CC} - 0.3$			$\pm 10$	$\mu\text{A}$
$I_{CC}$	Power supply current (see Figure 21): Active mode @ 16 MHz Idle mode @ 16 MHz Power-down mode or clock stopped (see Figure 25 for conditions)	See note 5  $T_{amb} = 0^{\circ}\text{C}$ to $70^{\circ}\text{C}$ $T_{amb} = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$		3		$\mu\text{A}$
					50 75	$\mu\text{A}$ $\mu\text{A}$
$R_{RST}$	Internal reset pull-down resistor		40		225	k $\Omega$
$C_{IO}$	Pin capacitance <sup>10</sup> (except EA)				15	pF

### NOTES:

- Typical ratings are not guaranteed. The values listed are at room temperature, 5 V.
- Capacitive loading on ports 0 and 2 may cause spurious noise to be superimposed on the  $V_{OL}$ s of ALE and ports 1 and 3. The noise is due to external bus capacitance discharging into the port 0 and port 2 pins when these pins make 1-to-0 transitions during bus operations. In the worst cases (capacitive loading  $> 100\text{ pF}$ ), the noise pulse on the ALE pin may exceed 0.8 V. In such cases, it may be desirable to qualify ALE with a Schmitt Trigger, or use an address latch with a Schmitt Trigger STROBE input.  $I_{OL}$  can exceed these conditions provided that no single output sinks more than 5 mA and no more than two outputs exceed the test conditions.
- Capacitive loading on ports 0 and 2 may cause the  $V_{OH}$  on ALE and  $\overline{\text{PSEN}}$  to momentarily fall below the  $V_{CC} - 0.7$  specification when the address bits are stabilizing.
- Pins of ports 1, 2 and 3 source a transition current when they are being externally driven from 1 to 0. The transition current reaches its maximum value when  $V_{IN}$  is approximately 2 V.
- See Figures 22 through 25 for  $I_{CC}$  test conditions.  
Active mode:  $I_{CC} = 0.9 \times \text{FREQ.} + 1.1\text{ mA}$   
Idle mode:  $I_{CC} = 0.18 \times \text{FREQ.} + 1.01\text{ mA}$ ; See Figure 21.
- This value applies to  $T_{amb} = 0^{\circ}\text{C}$  to  $+70^{\circ}\text{C}$ . For  $T_{amb} = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ,  $I_{TL} = -750\text{ }\mu\text{A}$ .
- Load capacitance for port 0, ALE, and  $\overline{\text{PSEN}} = 100\text{ pF}$ , load capacitance for all other outputs = 80 pF.
- Under steady state (non-transient) conditions,  $I_{OL}$  must be externally limited as follows:  
Maximum  $I_{OL}$  per port pin: 15 mA (\*NOTE: This is 85°C specification.)  
Maximum  $I_{OL}$  per 8-bit port: 26 mA  
Maximum total  $I_{OL}$  for all outputs: 71 mA  
If  $I_{OL}$  exceeds the test condition,  $V_{OL}$  may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
- ALE is tested to  $V_{OH1}$ , except when ALE is off then  $V_{OH}$  is the voltage specification.
- Pin capacitance is characterized but not tested. Pin capacitance is less than 25 pF.

**80C51 8-bit microcontroller family**  
 128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
 low power, high speed (33 MHz)

**80C31/80C32**

## DC ELECTRICAL CHARACTERISTICS

$T_{amb} = 0^{\circ}\text{C}$  to  $+70^{\circ}\text{C}$  or  $-40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ , 33 MHz devices; 5 V  $\pm 10\%$ ;  $V_{SS} = 0$  V

SYMBOL	PARAMETER	TEST CONDITIONS	LIMITS			UNIT
			MIN	TYP <sup>1</sup>	MAX	
$V_{IL}$	Input low voltage	$4.5\text{ V} < V_{CC} < 5.5\text{ V}$	-0.5		$0.2 V_{CC} - 0.1$	V
$V_{IH}$	Input high voltage (ports 0, 1, 2, 3, $\overline{\text{EA}}$ )		$0.2 V_{CC} + 0.9$		$V_{CC} + 0.5$	V
$V_{IH1}$	Input high voltage, XTAL1, RST		$0.7 V_{CC}$		$V_{CC} + 0.5$	V
$V_{OL}$	Output low voltage, ports 1, 2, 3 <sup>8</sup>	$V_{CC} = 4.5\text{ V}$ $I_{OL} = 1.6\text{ mA}^2$			0.4	V
$V_{OL1}$	Output low voltage, port 0, ALE, $\overline{\text{PSEN}}$ <sup>7, 8</sup>	$V_{CC} = 4.5\text{ V}$ $I_{OL} = 3.2\text{ mA}^2$			0.4	V
$V_{OH}$	Output high voltage, ports 1, 2, 3 <sup>3</sup>	$V_{CC} = 4.5\text{ V}$ $I_{OH} = -30\mu\text{A}$	$V_{CC} - 0.7$			V
$V_{OH1}$	Output high voltage (port 0 in external bus mode), ALE <sup>9</sup> , $\overline{\text{PSEN}}$ <sup>3</sup>	$V_{CC} = 4.5\text{ V}$ $I_{OH} = -3.2\text{ mA}$	$V_{CC} - 0.7$			V
$I_{IL}$	Logical 0 input current, ports 1, 2, 3	$V_{IN} = 0.4\text{ V}$	-1		-50	$\mu\text{A}$
$I_{TL}$	Logical 1-to-0 transition current, ports 1, 2, 3 <sup>6</sup>	$V_{IN} = 2.0\text{ V}$ See note 4			-650	$\mu\text{A}$
$I_{LI}$	Input leakage current, port 0	$0.45 < V_{IN} < V_{CC} - 0.3$			$\pm 10$	$\mu\text{A}$
$I_{CC}$	Power supply current (see Figure 21): Active mode (see Note 5) Idle mode (see Note 5) Power-down mode or clock stopped (see Figure 25 for conditions)	See note 5  $T_{amb} = 0^{\circ}\text{C}$ to $70^{\circ}\text{C}$ $T_{amb} = -40^{\circ}\text{C}$ to $+85^{\circ}\text{C}$		3	50 75	$\mu\text{A}$ $\mu\text{A}$
$R_{RST}$	Internal reset pull-down resistor		40		225	$\text{k}\Omega$
$C_{IO}$	Pin capacitance <sup>10</sup> (except $\overline{\text{EA}}$ )				15	pF

### NOTES:

- Typical ratings are not guaranteed. The values listed are at room temperature, 5 V.
- Capacitive loading on ports 0 and 2 may cause spurious noise to be superimposed on the  $V_{OL}$ s of ALE and ports 1 and 3. The noise is due to external bus capacitance discharging into the port 0 and port 2 pins when these pins make 1-to-0 transitions during bus operations. In the worst cases (capacitive loading  $> 100$  pF), the noise pulse on the ALE pin may exceed 0.8 V. In such cases, it may be desirable to qualify ALE with a Schmitt Trigger, or use an address latch with a Schmitt Trigger STROBE input.  $I_{OL}$  can exceed these conditions provided that no single output sinks more than 5mA and no more than two outputs exceed the test conditions.
- Capacitive loading on ports 0 and 2 may cause the  $V_{OH}$  on ALE and  $\overline{\text{PSEN}}$  to momentarily fall below the  $V_{CC} - 0.7$  specification when the address bits are stabilizing.
- Pins of ports 1, 2 and 3 source a transition current when they are being externally driven from 1 to 0. The transition current reaches its maximum value when  $V_{IN}$  is approximately 2 V.
- See Figures 22 through 25 for  $I_{CC}$  test conditions.  
 Active mode:  $I_{CC(\text{MAX})} = 0.9 \times \text{FREQ.} + 1.1\text{ mA}$   
 Idle mode:  $I_{CC(\text{MAX})} = 0.18 \times \text{FREQ.} + 1.0\text{ mA}$ ; See Figure 21.
- This value applies to  $T_{amb} = 0^{\circ}\text{C}$  to  $+70^{\circ}\text{C}$ . For  $T_{amb} = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ,  $I_{TL} = -750\text{ }\mu\text{A}$ .
- Load capacitance for port 0, ALE, and  $\overline{\text{PSEN}} = 100$  pF, load capacitance for all other outputs = 80 pF.
- Under steady state (non-transient) conditions,  $I_{OL}$  must be externally limited as follows:  
 Maximum  $I_{OL}$  per port pin: 15 mA (\*NOTE: This is 85°C specification.)  
 Maximum  $I_{OL}$  per 8-bit port: 26 mA  
 Maximum total  $I_{OL}$  for all outputs: 71 mA  
 If  $I_{OL}$  exceeds the test condition,  $V_{OL}$  may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
- ALE is tested to  $V_{OH1}$ , except when ALE is off then  $V_{OH}$  is the voltage specification.
- Pin capacitance is characterized but not tested. Pin capacitance is less than 25 pF. Pin capacitance of ceramic package is less than 15 pF (except  $\overline{\text{EA}}$  is 25 pF).

**80C51 8-bit microcontroller family**  
 128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
 low power, high speed (33 MHz)

**80C31/80C32**

## AC ELECTRICAL CHARACTERISTICS

$T_{amb} = 0^{\circ}\text{C}$  to  $+70^{\circ}\text{C}$  or  $-40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ,  $V_{CC} = 5\text{ V} \pm 10\%$ ,  $V_{SS} = 0\text{ V}$ <sup>1, 2, 3</sup>

SYMBOL	FIGURE	PARAMETER	VARIABLE CLOCK <sup>4</sup> 16 MHz to $f_{max}$		33 MHz CLOCK		UNIT
			MIN	MAX	MIN	MAX	
$t_{HLL}$	14	ALE pulse width	$2t_{CLCL}-40$		21		ns
$t_{AVLL}$	14	Address valid to ALE low	$t_{CLCL}-25$		5		ns
$t_{LLAX}$	14	Address hold after ALE low	$t_{CLCL}-25$				ns
$t_{LLIV}$	14	ALE low to valid instruction in		$4t_{CLCL}-65$		55	ns
$t_{LLPL}$	14	ALE low to $\overline{\text{PSEN}}$ low	$t_{CLCL}-25$		5		ns
$t_{PLPH}$	14	$\overline{\text{PSEN}}$ pulse width	$3t_{CLCL}-45$		45		ns
$t_{PLIV}$	14	$\overline{\text{PSEN}}$ low to valid instruction in		$3t_{CLCL}-60$		30	ns
$t_{PXIX}$	14	Input instruction hold after $\overline{\text{PSEN}}$	0		0		ns
$t_{PXIZ}$	14	Input instruction float after $\overline{\text{PSEN}}$		$t_{CLCL}-25$		5	ns
$t_{AVIV}$	14	Address to valid instruction in		$5t_{CLCL}-80$		70	ns
$t_{PLAZ}$	14	$\overline{\text{PSEN}}$ low to address float		10		10	ns
<b>Data Memory</b>							
$t_{RLRH}$	15, 16	RD pulse width	$6t_{CLCL}-100$		82		ns
$t_{WLWH}$	15, 16	WR pulse width	$6t_{CLCL}-100$		82		ns
$t_{RLDV}$	15, 16	RD low to valid data in		$5t_{CLCL}-90$		60	ns
$t_{RHDX}$	15, 16	Data hold after RD	0		0		ns
$t_{RHDZ}$	15, 16	Data float after RD		$2t_{CLCL}-28$		32	ns
$t_{LLDV}$	15, 16	ALE low to valid data in		$8t_{CLCL}-150$		90	ns
$t_{AVDV}$	15, 16	Address to valid data in		$9t_{CLCL}-165$		105	ns
$t_{LLWL}$	15, 16	ALE low to RD or WR low	$3t_{CLCL}-50$	$3t_{CLCL}+50$	40	140	ns
$t_{AVWL}$	15, 16	Address valid to WR low or RD low	$4t_{CLCL}-75$		45		ns
$t_{QVWX}$	15, 16	Data valid to WR transition	$t_{CLCL}-30$		0		ns
$t_{WHQX}$	15, 16	Data hold after WR	$t_{CLCL}-25$		5		ns
$t_{QVWH}$	16	Data valid to WR high	$7t_{CLCL}-130$		80		ns
$t_{RLAZ}$	15, 16	RD low to address float		0		0	ns
$t_{WHLH}$	15, 16	RD or WR high to ALE high	$t_{CLCL}-25$	$t_{CLCL}+25$	5	55	ns
<b>External Clock</b>							
$t_{CHCX}$	18	High time	$0.38t_{CLCL}$	$t_{CLCL}-t_{CLCX}$			ns
$t_{CLCX}$	18	Low time	$0.38t_{CLCL}$	$t_{CLCL}-t_{CHCX}$			ns
$t_{CLCH}$	18	Rise time		5			ns
$t_{CHCL}$	18	Fall time		5			ns
<b>Shift Register</b>							
$t_{XLXL}$	17	Serial port clock cycle time	$12t_{CLCL}$		360		ns
$t_{QVXH}$	17	Output data setup to clock rising edge	$10t_{CLCL}-133$		167		ns
$t_{XHGX}$	17	Output data hold after clock rising edge	$2t_{CLCL}-80$				ns
$t_{XHDX}$	17	Input data hold after clock rising edge	0		0		ns
$t_{XHDX}$	17	Clock rising edge to input data valid		$10t_{CLCL}-133$		167	ns

### NOTES:

- Parameters are valid over operating temperature range unless otherwise specified.
- Load capacitance for port 0, ALE, and  $\overline{\text{PSEN}}$  = 100 pF, load capacitance for all other outputs = 80 pF.
- Interfacing the 80C31 and 80C32 to devices with float times up to 45ns is permitted. This limited bus contention will not cause damage to Port 0 drivers.
- Variable clock is specified for oscillator frequencies greater than 16 MHz to 33 MHz. For frequencies equal or less than 16 MHz, see 16 MHz "AC Electrical Characteristics", page 23.
- Parts are guaranteed to operate down to 0 Hz. When an external clock source is used, the RST pin should be held high for a minimum of 20  $\mu\text{s}$  for power-on or wakeup from power down.

128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
low power, high speed (33 MHz)

80C31/80C32

Each timing symbol has five characters. The first character is always 't' (= time). The other characters, depending on their positions, indicate the name of a signal or the logical status of that signal. The designations are:

$t_{1|P1}$  = Time for ALE low to  $\overline{PSEN}$  low.





80C51 8-bit microcontroller family  
128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
low power, high speed (33 MHz)

80C31/80C32

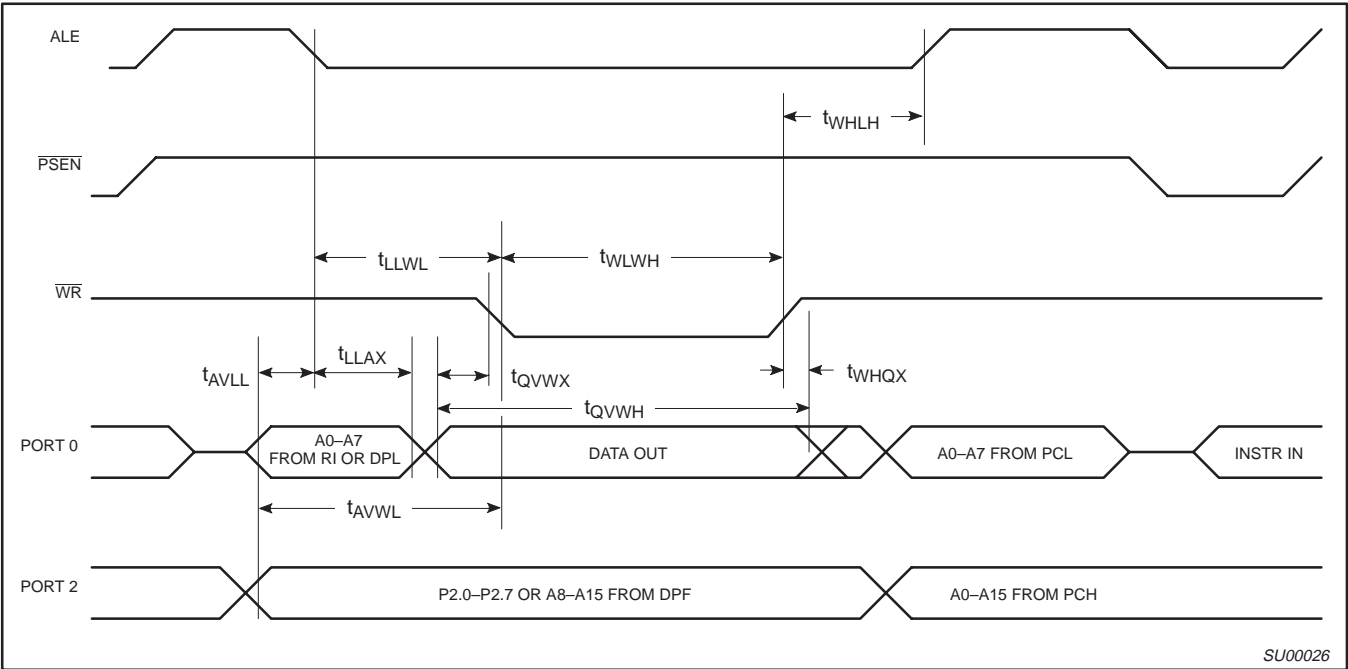


Figure 16. External Data Memory Write Cycle

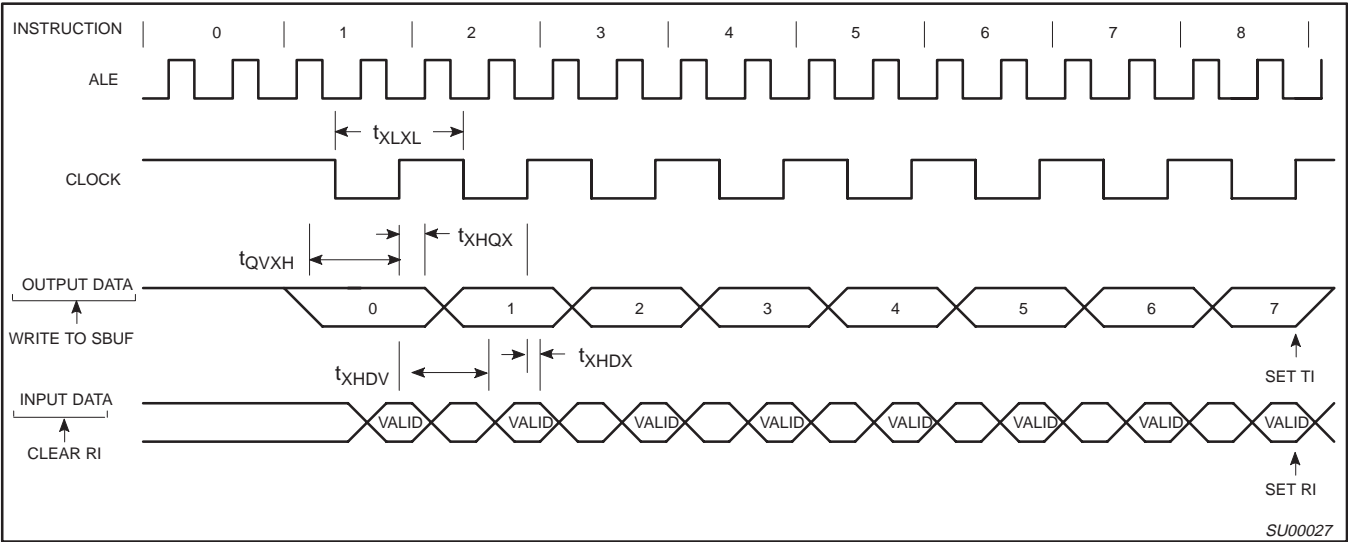


Figure 17. Shift Register Mode Timing

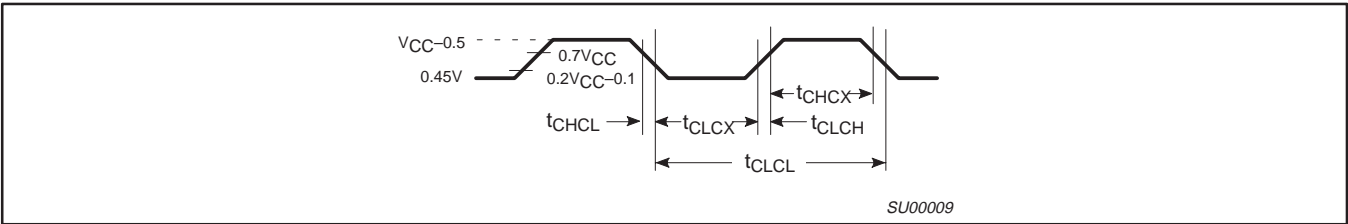


Figure 18. External Clock Drive

80C51 8-bit microcontroller family  
128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
low power, high speed (33 MHz)

80C31/80C32

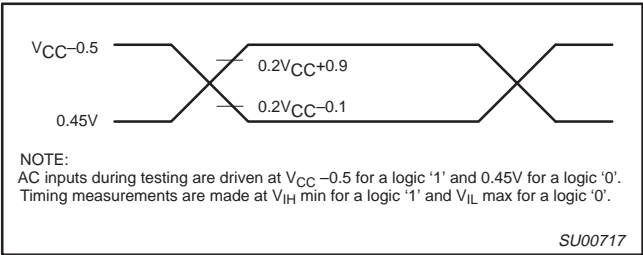


Figure 19. AC Testing Input/Output

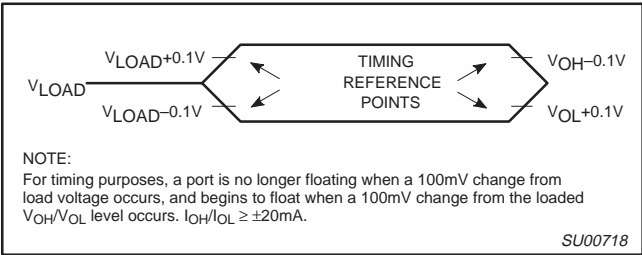


Figure 20. Float Waveform

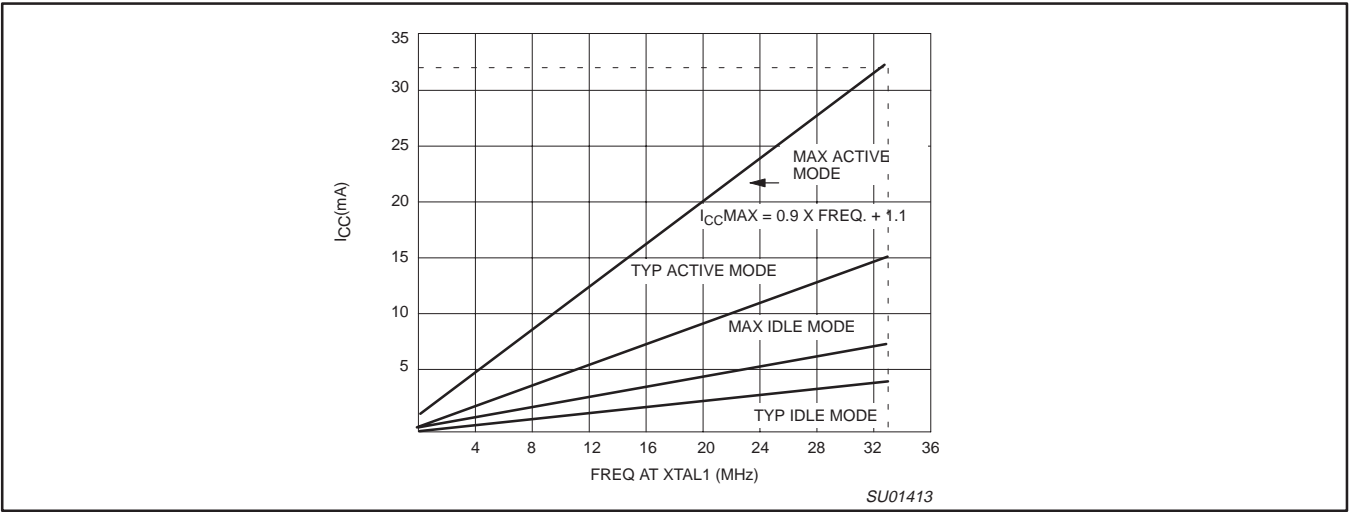


Figure 21.  $I_{CC}$  vs. FREQ  
Valid only within frequency specifications of the device under test

80C51 8-bit microcontroller family  
128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
low power, high speed (33 MHz)

80C31/80C32

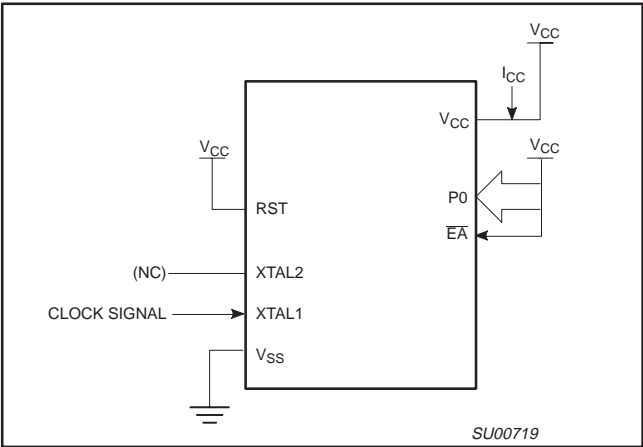


Figure 22.  $I_{CC}$  Test Condition, Active Mode  
All other pins are disconnected

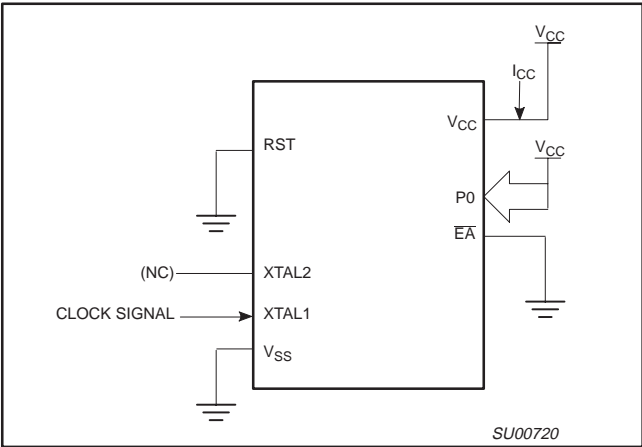


Figure 23.  $I_{CC}$  Test Condition, Idle Mode  
All other pins are disconnected

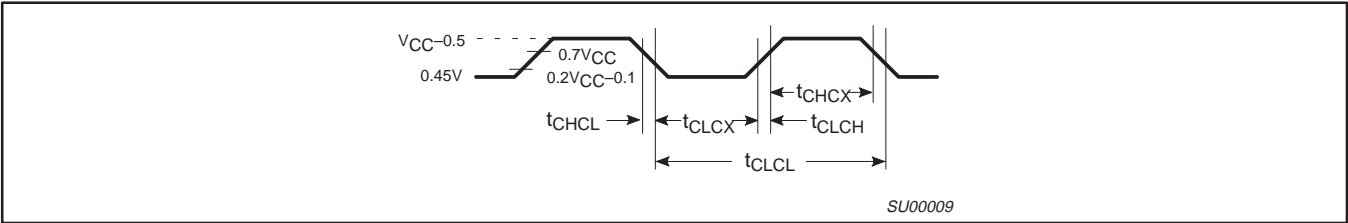


Figure 24. Clock Signal Waveform for  $I_{CC}$  Tests in Active and Idle Modes  
 $t_{CLCH} = t_{CHCL} = 5\text{ns}$

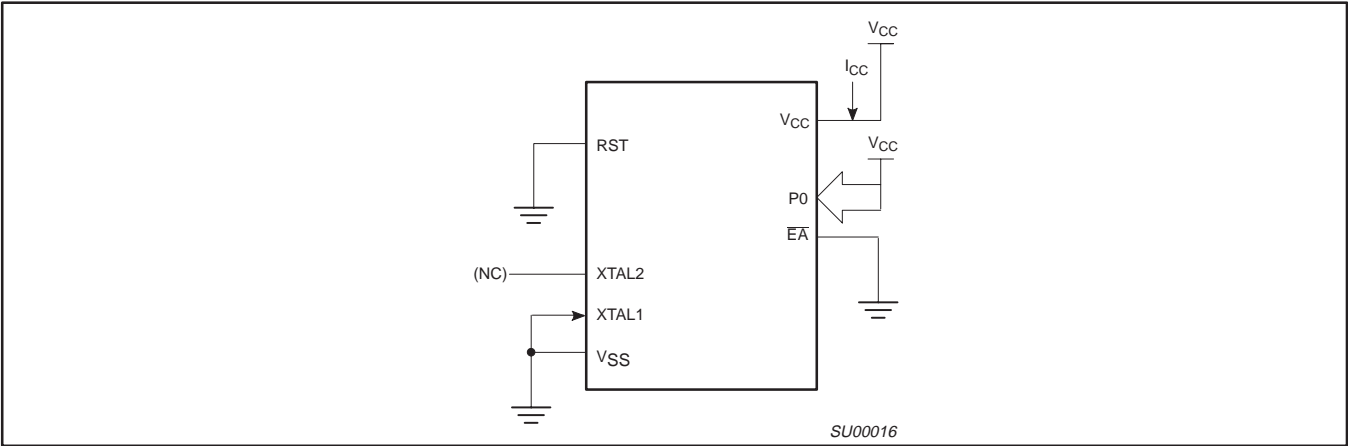


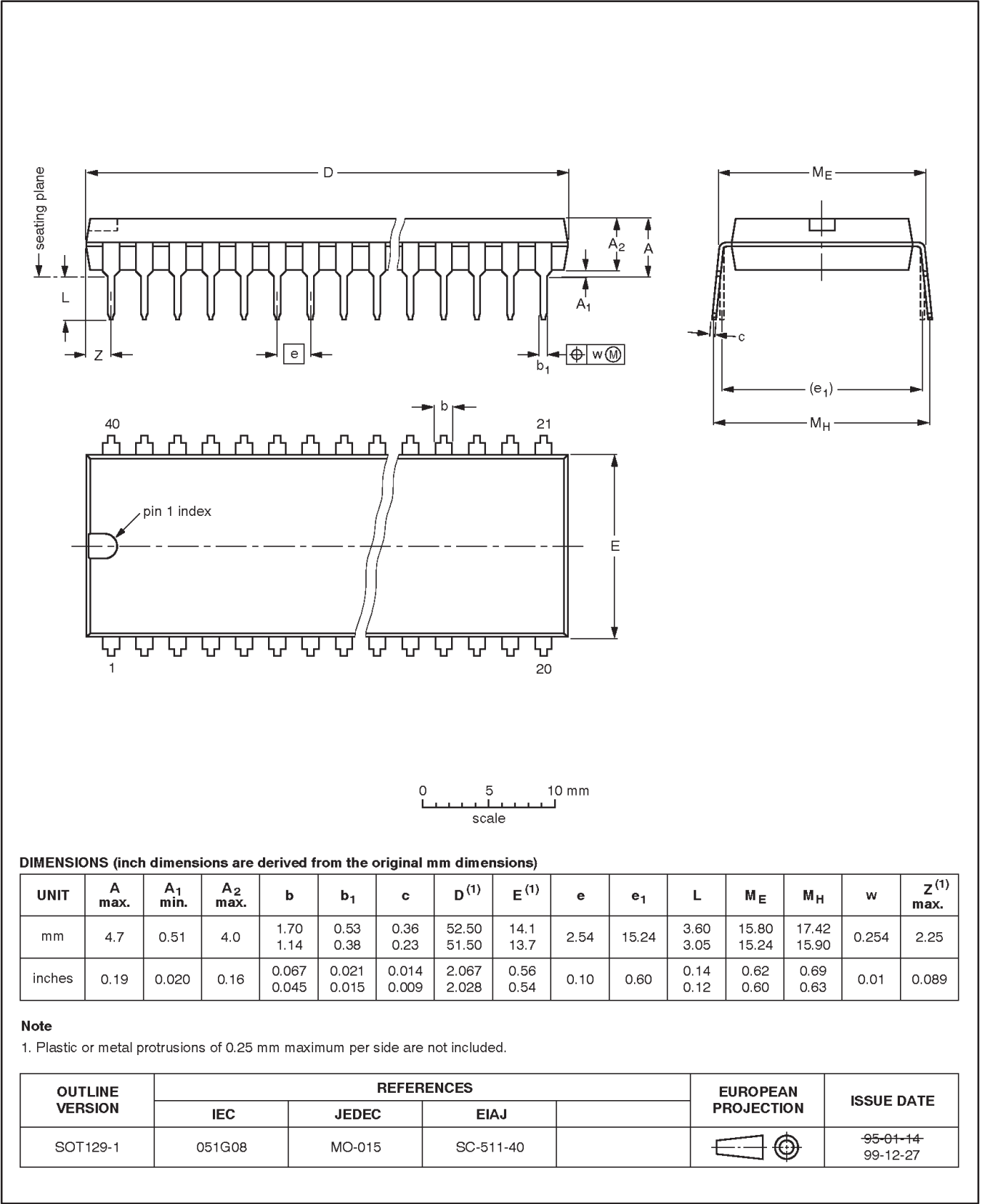
Figure 25.  $I_{CC}$  Test Condition, Power Down Mode  
All other pins are disconnected.  $V_{CC} = 2\text{ V to }5.5\text{ V}$

80C51 8-bit microcontroller family  
128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
low power, high speed (33 MHz)

80C31/80C32

DIP40: plastic dual in-line package; 40 leads (600 mil)

SOT129-1



**80C51 8-bit microcontroller family**  
 128/256 byte RAM ROMless low voltage (2.7V–5.5V),  
 low power, high speed (33 MHz)

**80C31/80C32**

## Data sheet status

Data sheet status	Product status	Definition [1]
Objective specification	Development	This data sheet contains the design target or goal specifications for product development. Specification may change in any manner without notice.
Preliminary specification	Qualification	This data sheet contains preliminary data, and supplementary data will be published at a later date. Philips Semiconductors reserves the right to make changes at any time without notice in order to improve design and supply the best possible product.
Product specification	Production	This data sheet contains final specifications. Philips Semiconductors reserves the right to make changes at any time without notice in order to improve design and supply the best possible product.

[1] Please consult the most recently issued datasheet before initiating or completing a design.

## Definitions

**Short-form specification** — The data in a short-form specification is extracted from a full data sheet with the same type number and title. For detailed information see the relevant data sheet or data handbook.

**Limiting values definition** — Limiting values given are in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or at any other conditions above those given in the Characteristics sections of the specification is not implied. Exposure to limiting values for extended periods may affect device reliability.

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Date of release: 08-00

Document order number:

9397 750 07403

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