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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Active
Core Processor	AVR
Core Size	8-Bit
Speed	8MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	23
Program Memory Size	8KB (4K x 16)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	32-TQFP
Supplier Device Package	32-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atmega8l-8au

Email: info@E-XFL.COM

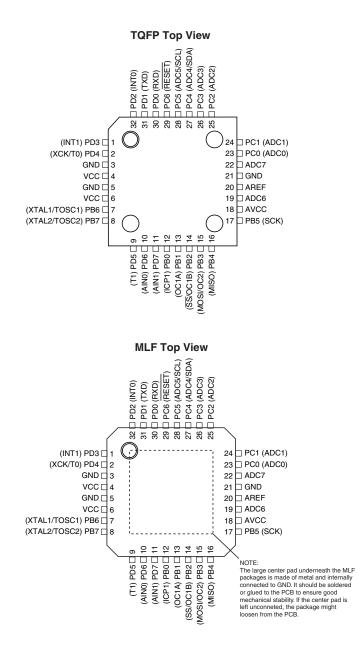
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Pin Configurations

	PDIP	
		_
(RESET) PC6	1	28 🗆 PC5 (ADC5/SCL)
(RXD) PD0 🗆	2	27 🗆 PC4 (ADC4/SDA)
(TXD) PD1 🗆	3	26 🗆 PC3 (ADC3)
(INT0) PD2 🗆	4	25 🗆 PC2 (ADC2)
(INT1) PD3 🗆	5	24 🗆 PC1 (ADC1)
(XCK/T0) PD4 🗆	6	23 🗆 PC0 (ADC0)
VCC 🗆	7	22 🗆 GND
GND 🗆	8	21 🗆 AREF
(XTAL1/TOSC1) PB6	9	20 🗆 AVCC
(XTAL2/TOSC2) PB7	10	19 🗆 PB5 (SCK)
(T1) PD5 🗆	11	18 🗆 PB4 (MISO)
(AIN0) PD6 🗆	12	17 🗆 PB3 (MOSI/OC2)
(AIN1) PD7 🗆	13	16 🗆 PB2 (SS/OC1B)
(ICP1) PB0 🗆	14	15 🗆 PB1 (OC1A)

סוחס



2486RS-AVR-07/07

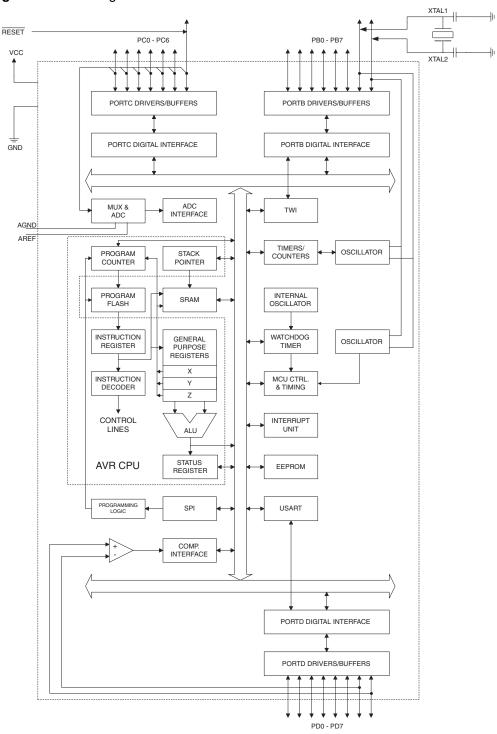
² ATmega8(L)

Overview

The ATmega8 is a low-power CMOS 8-bit microcontroller based on the AVR RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega8 achieves throughputs approaching 1 MIPS per MHz, allowing the system designer to optimize power consumption versus processing speed.

Block Diagram

Figure 1. Block Diagram







The AVR core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The ATmega8 provides the following features: 8K bytes of In-System Programmable Flash with Read-While-Write capabilities, 512 bytes of EEPROM, 1K byte of SRAM, 23 general purpose I/O lines, 32 general purpose working registers, three flexible Timer/Counters with compare modes, internal and external interrupts, a serial programmable USART, a byte oriented Two-wire Serial Interface, a 6-channel ADC (eight channels in TQFP and QFN/MLF packages) with 10-bit accuracy, a programmable Watchdog Timer with Internal Oscillator, an SPI serial port, and five software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Powerdown mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next Interrupt or Hardware Reset. In Power-save mode, the asynchronous timer continues to run, allowing the user to maintain a timer base while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except asynchronous timer and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption.

The device is manufactured using Atmel's high density non-volatile memory technology. The Flash Program memory can be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an On-chip boot program running on the AVR core. The boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash Section will continue to run while the Application Flash Section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega8 is a powerful microcontroller that provides a highly-flexible and cost-effective solution to many embedded control applications.

The ATmega8 AVR is supported with a full suite of program and system development tools, including C compilers, macro assemblers, program debugger/simulators, In-Circuit Emulators, and evaluation kits.

Disclaimer Typical values contained in this datasheet are based on simulations and characterization of other AVR microcontrollers manufactured on the same process technology. Min and Max values will be available after the device is characterized.



AV _{cc}	AV_{CC} is the supply voltage pin for the A/D Converter, Port C (30), and ADC (76). It should be externally connected to V_{CC} , even if the ADC is not used. If the ADC is used, it should be connected to V_{CC} through a low-pass filter. Note that Port C (54) use digital supply voltage, V_{CC} .
AREF	AREF is the analog reference pin for the A/D Converter.
ADC76 (TQFP and QFN/MLF Package Only)	In the TQFP and QFN/MLF package, ADC76 serve as analog inputs to the A/D con- verter. These pins are powered from the analog supply and serve as 10-bit ADC channels.

Resources

A comprehensive set of development tools, application notes and datasheets are available for download on http://www.atmel.com/avr.





Register Summary

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x3F (0x5F)	SREG		Т	H	s	V	N	Z	C	11
0x3F (0x5F) 0x3E (0x5E)	SPH	-	-	-	3	-	SP10	SP9	SP8	13
0x3D (0x5D)	SPL	SP7	SP6	SP5	SP4	SP3	SP10	SP9 SP1	SP0	13
0x3C (0x5C)	Reserved	5F7	3F0	JF J	514	SF3	JF 2	JF I	GFU	15
0x3B (0x5B)	GICR	INT1	INT0	_	_	_	_	IVSEL	IVCE	49, 67
0x3A (0x5A)	GIER	INTF1	INTF0		_		_	-	IVEL	68
0x39 (0x59)	TIMSK	OCIE2	TOIE2	TICIE1	OCIE1A	OCIE1B	TOIE1	_	TOIE0	72, 102, 122
0x39 (0x59) 0x38 (0x58)	TIFR	OCIE2 OCF2	TOV2	ICF1	OCF1A	OCF1B	TOIE1		TOV0	73, 103, 122
0x37 (0x57)	SPMCR	SPMIE	RWWSB	-	RWWSRE	BLBSET	PGWRT	PGERS	SPMEN	213
0x36 (0x56)	TWCR	TWINT	TWEA	TWSTA	TWSTO	TWWC	TWEN	-	TWIE	171
0x35 (0x55)	MCUCR	SE	SM2	SM1	SM0	ISC11	ISC10	ISC01	ISC00	33, 66
0x33 (0x53) 0x34 (0x54)	MCUCSR	51		-	31010	WDRF	BORF	EXTRF	PORF	41
0x33 (0x53)	TCCR0	_	-	_		-	CS02	CS01	CS00	72
0x32 (0x52)	TCNT0	_			Timer/Cou	nter0 (8 Bits)	0002	0001	0000	72
0x32 (0x52) 0x31 (0x51)	OSCCAL					ibration Register				31
0x30 (0x50)	SFIOR	_		-	Oscillator Cal	ACME	PUD	PSR2	PSR10	58, 75, 123, 193
0x30 (0x50) 0x2F (0x4F)	TCCR1A	COM1A1	COM1A0	COM1B1	COM1B0	FOC1A	FOC1B	WGM11	WGM10	97
0x2E (0x4E)	TCCR1B	ICNC1	ICES1	COMIBI	WGM13	WGM12	CS12	CS11	CS10	100
0x2E (0x4E) 0x2D (0x4D)	TCORTB TCNT1H	IONOT	10201	Time	er/Counter1 – Co			0011	0010	100
0x2D (0x4D) 0x2C (0x4C)	TCNT1H TCNT1L				er/Counter1 – Co					101
0x2C (0x4C) 0x2B (0x4B)	OCR1AH				unter1 – Co	0	,			101
0x2B (0x4B) 0x2A (0x4A)	OCR1AL				unter1 – Output C	1 0	3 ,			101
0x29 (0x4A)	OCR18H				unter1 – Output C		,			101
0x29 (0x49) 0x28 (0x48)	OCR1BL				unter1 – Output C unter1 – Output C					101
0x28 (0x48) 0x27 (0x47)	ICR1H				Counter1 – Input (101
. ,	ICR1L				Counter1 – Input Counter1 – Input		* ·			102
0x26 (0x46) 0x25 (0x45)	TCCR2	FOC2	WGM20	COM21	COM20	WGM21	CS22	CS21	CS20	102
0x23 (0x43) 0x24 (0x44)	TCNT2	1002	WGWZO	CONIZI		nter2 (8 Bits)	0322	0321	0320	119
0x24 (0x44) 0x23 (0x43)	OCR2			Tir	mer/Counter2 Out	, ,	nistor			119
0x23 (0x43) 0x22 (0x42)	ASSR	_		111		AS2	TCN2UB	OCR2UB	TCR2UB	119
0x22 (0x42) 0x21 (0x41)	WDTCR	_	_		WDCE	WDE	WDP2	WDP1	WDP0	43
	UBRRH	URSEL	_	_	-	WDE		R[11:8]	WDI 0	158
0x20 ⁽¹⁾ (0x40) ⁽¹⁾	UCSRC	URSEL	UMSEL	UPM1	UPM0	USBS	UCSZ1	UCSZ0	UCPOL	156
0x1F (0x3F)	EEARH	-	-	-	-	-	-	-	EEAR8	20
0x1E (0x3E)	EEARL	EEAR7	EEAR6	EEAR5	EEAR4	EEAR3	EEAR2	EEAR1	EEARO	20
0x1D (0x3D)	EEDR	22,00	EEARO	227410		Data Register	22,042	22,000	22,410	20
0x1C (0x3C)	EECR	_	_	_		EERIE	EEMWE	EEWE	EERE	20
0x1B (0x3B)	Reserved			I						
0x1A (0x3A)	Reserved									
0x19 (0x39)	Reserved									
0x18 (0x38)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	65
0x17 (0x37)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	65
0x16 (0x36)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	65
0x15 (0x35)	PORTC	-	PORTC6	PORTC5	PORTC4	PORTC3	PORTC2	PORTC1	PORTC0	65
0x14 (0x34)	DDRC	-	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	65
0x13 (0x33)	PINC	-	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	65
0x12 (0x32)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PORTD3	PORTD2	PORTD1	PORTD0	65
0x11 (0x31)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	65
0x10 (0x30)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	65
0x0F (0x2F)	SPDR					ta Register				131
0x0E (0x2E)	SPSR	SPIF	WCOL	-	-	-	-	-	SPI2X	131
0x0D (0x2D)	SPCR	SPIE	SPE	DORD	MSTR	CPOL	СРНА	SPR1	SPR0	129
0x0C (0x2C)	UDR		•			Data Register		•		153
0x0B (0x2B)	UCSRA	RXC	TXC	UDRE	FE	DOR	PE	U2X	MPCM	154
0x0A (0x2A)	UCSRB	RXCIE	TXCIE	UDRIE	RXEN	TXEN	UCSZ2	RXB8	TXB8	155
0x09 (0x29)	UBRRL	-			USART Baud Ra					158
0x08 (0x28)	ACSR	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	194
0x07 (0x27)	ADMUX	REFS1	REFS0	ADLAR	_	MUX3	MUX2	MUX1	MUX0	205
0x06 (0x26)	ADCSRA	ADEN	ADSC	ADFR	ADIF	ADIE	ADPS2	ADPS1	ADPS0	207
	ADCH	-				gister High byte				208
0x05 (0x25)						· · · · ·				
	ADCL				ADC Data Re	egister Low byte				208
0x05 (0x25) 0x04 (0x24) 0x03 (0x23)	ADCL TWDR			т	ADC Data Re wo-wire Serial Int	egister Low byte terface Data Regi	ster			208 173

Register Summary (Continued)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x01 (0x21)	TWSR	TWS7	TWS6	TWS5	TWS4	TWS3	-	TWPS1	TWPS0	173
0x00 (0x20)	TWBR		Two-wire Serial Interface Bit Rate Register						171	

Notes: 1. Refer to the USART description for details on how to access UBRRH and UCSRC.

2. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.

3. Some of the Status Flags are cleared by writing a logical one to them. Note that the CBI and SBI instructions will operate on all bits in the I/O Register, writing a one back into any flag read as set, thus clearing the flag. The CBI and SBI instructions work with registers 0x00 to 0x1F only.





10 ATmega8(L)

ARITHMETIC AND	LOGIC INSTRUCTION	S			
ADD	Rd, Rr	Add two Registers	$Rd \leftarrow Rd + Rr$	Z,C,N,V,H	1
ADC	Rd, Rr	Add with Carry two Registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl,K	Add Immediate to Word	$Rdh:RdI \leftarrow Rdh:RdI + K$	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two Registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract Constant from Register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with Carry two Registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with Carry Constant from Reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl,K	Subtract Immediate from Word	$Rdh:Rdl \leftarrow Rdh:Rdl - K$	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND Registers	$Rd \leftarrow Rd \bullet Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND Register and Constant	$Rd \leftarrow Rd ullet K$	Z,N,V	1
OR	Rd, Rr	Logical OR Registers	$Rd \leftarrow Rd v Rr$	Z,N,V	1
ORI	Rd, K	Logical OR Register and Constant	$Rd \leftarrow Rd \vee K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR Registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's Complement	$Rd \leftarrow 0xFF - Rd$	Z,C,N,V	1
NEG	Rd	Two's Complement	Rd ← 0x00 - Rd	Z,C,N,V,H	1
SBR	Rd,K	Set Bit(s) in Register	$Rd \leftarrow Rd \vee K$	Z,N,V	1
CBR	Rd,K	Clear Bit(s) in Register	$Rd \leftarrow Rd \bullet (0xFF - K)$	Z,N,V	1
INC	Rd	Increment	$Rd \leftarrow Rd + 1$	Z,N,V	1
DEC	Rd	Decrement	$Rd \leftarrow Rd - 1$	Z,N,V	1
TST	Rd	Test for Zero or Minus	$Rd \leftarrow Rd \bullet Rd$	Z,N,V	1
CLR	Rd	Clear Register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set Register	$Rd \leftarrow 0xFF$	None	1
MUL	Rd, Rr	Multiply Unsigned	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
MULS	Rd, Rr	Multiply Signed	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
MULSU	Rd, Rr	Multiply Signed with Unsigned	$R1:R0 \leftarrow Rd x Rr$	Z,C	2
FMUL	Rd, Rr	Fractional Multiply Unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
FMULS	Rd, Rr	Fractional Multiply Signed	$R1:R0 \leftarrow (Rd x Rr) << 1$	Z,C	2
FMULSU	Rd, Rr	Fractional Multiply Signed with Unsigned	$R1:R0 \leftarrow (Rd x Rr) << 1$	Z,C	2
BRANCH INSTRUC		Tractional whitepy signed with onsigned		2,0	2
RJMP	k	Relative Jump	$PC \leftarrow PC + k + 1$	None	2
IJMP	ĸ	Indirect Jump to (Z)	$PC \leftarrow Z$	None	2
RCALL	k	Relative Subroutine Call	$PC \leftarrow PC + k + 1$	None	3
ICALL	ĸ	Indirect Call to (Z)	$PC \leftarrow Z$	None	3
RET		Subroutine Return	PC ← STACK	None	4
RETI		Interrupt Return	PC ← STACK	I	4
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC \leftarrow PC + 2 or 3	None	1/2/3
CP	Rd,Rr	Compare	Rd – Rr	Z, N,V,C,H	1
CPC	Rd,Rr	Compare with Carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd,K	Compare Register with Immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b		if $(\text{Rr}(b)=0)$ PC \leftarrow PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if Bit in Register Cleared Skip if Bit in Register is Set	if $(Rr(b)=0) PC \leftarrow PC + 2 \text{ or } 3$ if $(Rr(b)=1) PC \leftarrow PC + 2 \text{ or } 3$	None	1/2/3
SBIC	P, b		if $(P(b)=0) PC \leftarrow PC + 2 \text{ or } 3$		1/2/3
SBIS	P, b	Skip if Bit in I/O Register Cleared Skip if Bit in I/O Register is Set		None	
			if $(P(b)=1) PC \leftarrow PC + 2 \text{ or } 3$ if $(SPEC(a) = 1)$ then $PC \leftarrow PC + 1$	None	1/2/3
BRBS	s, k	Branch if Status Flag Set	if $(SREG(s) = 1)$ then $PC \leftarrow PC+k+1$ if $(SREC(s) = 0)$ then $PC \leftarrow PC+k+1$	None	1/2
BRBC BREQ	s, k k	Branch if Status Flag Cleared	if (SREG(s) = 0) then $PC \leftarrow PC + k + 1$ if (Z = 1) then $PC \leftarrow PC + k + 1$	None	1/2
	k k	Branch if Equal		None	
BRNE		Branch if Not Equal	if $(Z = 0)$ then PC \leftarrow PC + k + 1 if $(C = 1)$ then PC \leftarrow PC + k + 1	None	1/2
BRCS	k k	Branch if Carry Set	if (C = 1) then PC \leftarrow PC + k + 1 if (C = 0) then PC \leftarrow PC + k + 1	None	1/2
BRCC	k k	Branch if Carry Cleared Branch if Same or Higher	if (C = 0) then PC \leftarrow PC + k + 1 if (C = 0) then PC \leftarrow PC + k + 1	None	1/2
BRSH			if (C = 0) then PC \leftarrow PC + k + 1	None	1/2
BRLO	k	Branch if Lower	if (C = 1) then PC \leftarrow PC + k + 1 if (N = 1) then PC \leftarrow PC + k + 1	None	1/2
BRMI	k	Branch if Minus	if (N = 1) then PC \leftarrow PC + k + 1	None	1/2
BRPL	k	Branch if Plus	if (N = 0) then PC \leftarrow PC + k + 1	None	1/2
BRGE	k	Branch if Greater or Equal, Signed	if $(N \oplus V = 0)$ then PC \leftarrow PC + k + 1	None	1/2
BRLT	k	Branch if Less Than Zero, Signed	if $(N \oplus V=1)$ then PC \leftarrow PC + k + 1	None	1/2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC \leftarrow PC + k + 1	None	1/2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC \leftarrow PC + k + 1	None	1/2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC \leftarrow PC + k + 1	None	1/2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC \leftarrow PC + k + 1	None	1/2
BRVS	k	Branch if Overflow Flag is Set	if $(V = 1)$ then PC \leftarrow PC + k + 1	None	1/2
BRVS BRVC Mnemonics		Branch if Overflow Flag is Set Branch if Overflow Flag is Cleared Description	if (V = 1) then PC ← PC + k + 1 if (V = 0) then PC ← PC + k + 1 Operation	None None Flags	1/2 1/2 #Clocks

Description

Operation

Flags

#Clocks

Instruction Set Summary

Operands

Mnemonics

Instruction Set Summary (Continued)

BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC \leftarrow PC + k + 1	None	1/2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC \leftarrow PC + k + 1	None	1/2
DATA TRANSFER	INSTRUCTIONS				
MOV	Rd, Rr	Move Between Registers	$Rd \leftarrow Rr$	None	1
MOVW	Rd, Rr	Copy Register Word	$Rd+1:Rd \leftarrow Rr+1:Rr$	None	1
LDI	Rd, K	Load Immediate	$Rd \leftarrow K$	None	1
LD	Rd, X	Load Indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load Indirect and Post-Inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, - X	Load Indirect and Pre-Dec.	$X \leftarrow X - 1, Rd \leftarrow (X)$	None	2
LD	Rd, Y	Load Indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+	Load Indirect and Post-Inc.	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, - Y	Load Indirect and Pre-Dec.	$Y \leftarrow Y - 1$, Rd $\leftarrow (Y)$	None	2
LDD	Rd,Y+q	Load Indirect with Displacement	$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load Indirect	$Rd \leftarrow (Z)$	None	2
LD	Rd, Z+	Load Indirect and Post-Inc.	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2
LD	Rd, -Z	Load Indirect and Pre-Dec.	$Z \leftarrow Z - 1$, Rd \leftarrow (Z)	None	2
LDD	Rd, Z+q	Load Indirect with Displacement	$Rd \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load Direct from SRAM	$Rd \leftarrow (k)$	None	2
ST	X, Rr	Store Indirect	$(X) \leftarrow Rr$	None	2
ST	X+, Rr	Store Indirect and Post-Inc.	$(X) \leftarrow \operatorname{Rr}, X \leftarrow X + 1$	None	2
ST	- X, Rr	Store Indirect and Pre-Dec.	$\begin{array}{c} (X) \leftarrow N, X \leftarrow X + 1 \\ X \leftarrow X - 1, (X) \leftarrow Rr \end{array}$	None	2
ST	Y, Rr	Store Indirect and FIE-Dec.	$(Y) \leftarrow Rr$	None	2
ST	Y+, Rr	Store Indirect and Post-Inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	- Y, Rr	Store Indirect and Post-Inc. Store Indirect and Pre-Dec.	$(T) \leftarrow KI, T \leftarrow T + T$ $Y \leftarrow Y - 1, (Y) \leftarrow Rr$	None	2
STD	Y+q,Rr	Store Indirect and Pre-Dec. Store Indirect with Displacement	$Y \leftarrow Y - Y, (Y) \leftarrow RY$ (Y + q) $\leftarrow Rr$	None	2
ST	Z, Rr	Store Indirect			2
ST			$(Z) \leftarrow \operatorname{Rr}$	None	2
	Z+, Rr	Store Indirect and Post-Inc.	$(Z) \leftarrow \operatorname{Rr}, Z \leftarrow Z + 1$	None	
ST	-Z, Rr	Store Indirect and Pre-Dec.	$Z \leftarrow Z - 1, (Z) \leftarrow Rr$	None	2
STD	Z+q,Rr	Store Indirect with Displacement	$(Z + q) \leftarrow Rr$	None	2
STS	k, Rr	Store Direct to SRAM	$(k) \leftarrow Rr$	None	2
LPM	D.1.7	Load Program Memory	$R0 \leftarrow (Z)$	None	3
LPM	Rd, Z	Load Program Memory	Rd ← (Z)	None	3
LPM	Rd, Z+	Load Program Memory and Post-Inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3
SPM		Store Program Memory	(Z) ← R1:R0	None	-
IN	Rd, P	In Port	Rd ← P	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack	$STACK \leftarrow Rr$	None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow STACK$	None	2
BIT AND BIT-TEST		1		1	
SBI	P,b	Set Bit in I/O Register	$I/O(P,b) \leftarrow 1$	None	2
CBI	P,b	Clear Bit in I/O Register	$I/O(P,b) \leftarrow 0$	None	2
LSL	Rd	Logical Shift Left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical Shift Right	$Rd(n) \leftarrow Rd(n+1), Rd(7) \leftarrow 0$	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	$Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate Right Through Carry	$Rd(7)\leftarrow C,Rd(n)\leftarrow Rd(n+1),C\leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=06	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(30)←Rd(74),Rd(74)←Rd(30)	None	1
BSET	s	Flag Set	$SREG(s) \leftarrow 1$	SREG(s)	1
BCLR	s	Flag Clear	$SREG(s) \leftarrow 0$	SREG(s)	1
BST	Rr, b	Bit Store from Register to T	$T \leftarrow Rr(b)$	Т	1
BLD	Rd, b	Bit load from T to Register	$Rd(b) \leftarrow T$	None	1
SEC		Set Carry	C ← 1	С	1
CLC		Clear Carry	C ← 0	С	1
SEN		Set Negative Flag	N ← 1	Ν	1
CLN		Clear Negative Flag	N ← 0	Ν	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable	← 1	1	1
CLI		Global Interrupt Disable	I ← 0	1	1
SES		Set Signed Test Flag	S ← 1	S	1
CLS	1	Clear Signed Test Flag	S ← 0	s	1
SEV		Set Twos Complement Overflow.	V ← 1	V	1
CLV		Clear Twos Complement Overflow	V ← 0	V	1
SET		Set T in SREG	V ← 0 T ← 1	T	1
	One and the				
Mnemonics	Operands	Description	Operation	Flags	#Clocks





Instruction Set Summary (Continued)

CLT		Clear T in SREG	$T \leftarrow 0$	Т	1
SEH		Set Half Carry Flag in SREG	H ← 1	н	1
CLH		Clear Half Carry Flag in SREG	H ← 0	Н	1
MCU CONTROL I	NSTRUCTIONS				
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1

ATmega8(L)

Speed (MHz)	Power Supply	Ordering Code	Package ⁽¹⁾	Operation Range
		ATmega8L-8AC	32A	Commercial
		ATmega8L-8PC	28P3	(0°C to 70°C)
		ATmega8L-8MC	32M1-A	
		ATmega8L-8AI	32A	
8	2.7 - 5.5	ATmega8L-8AU ⁽²⁾	32A	
		ATmega8L-8PI	28P3	Industrial
		ATmega8L-8PU ⁽²⁾	28P3	(-40°C to 85°C)
		ATmega8L-8MI	32M1-A	
		ATmega8L-8MU ⁽²⁾	32M1-A	
		ATmega8-16AC	32A	Commercial
		ATmega8-16PC	28P3	
		ATmega8-16MC	32M1-A	(0°C to 70°C)
		ATmega8-16AI	32A	
16	4.5 - 5.5	ATmega8-16AU ⁽²⁾	32A	
		ATmega8-16PI	28P3	Industrial
		ATmega8-16PU ⁽²⁾	28P3	(-40°C to 85°C)
		ATmega8-16MI	32M1-A	
		ATmega8-16MU ⁽²⁾	32M1-A	

Ordering Information

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

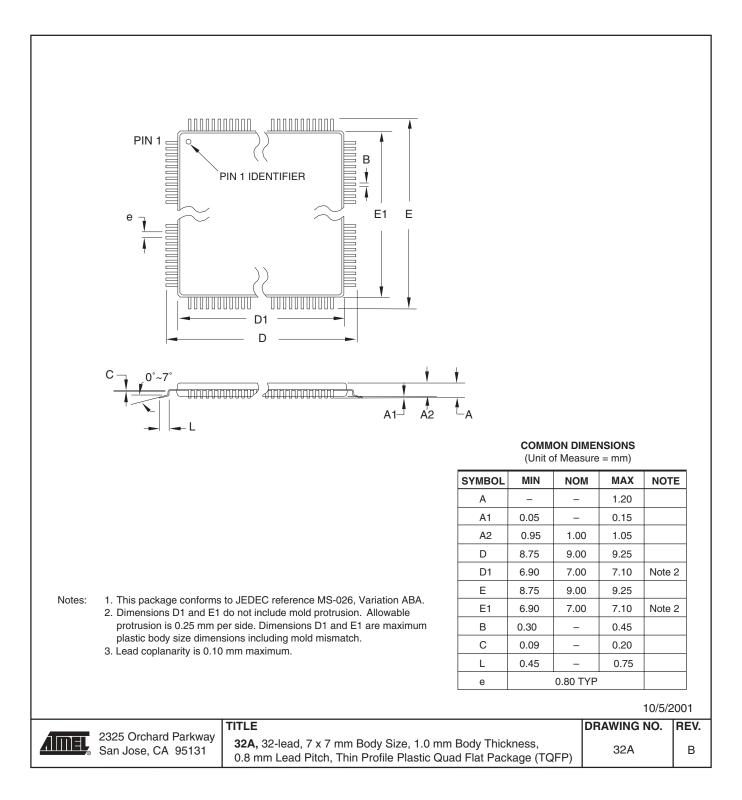
	Package Type
32A	32-lead, Thin (1.0 mm) Plastic Quad Flat Package (TQFP)
28P3	28-lead, 0.300" Wide, Plastic Dual Inline Package (PDIP)
32M1-A	32-pad, 5 x 5 x 1.0 body, Lead Pitch 0.50 mm Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)



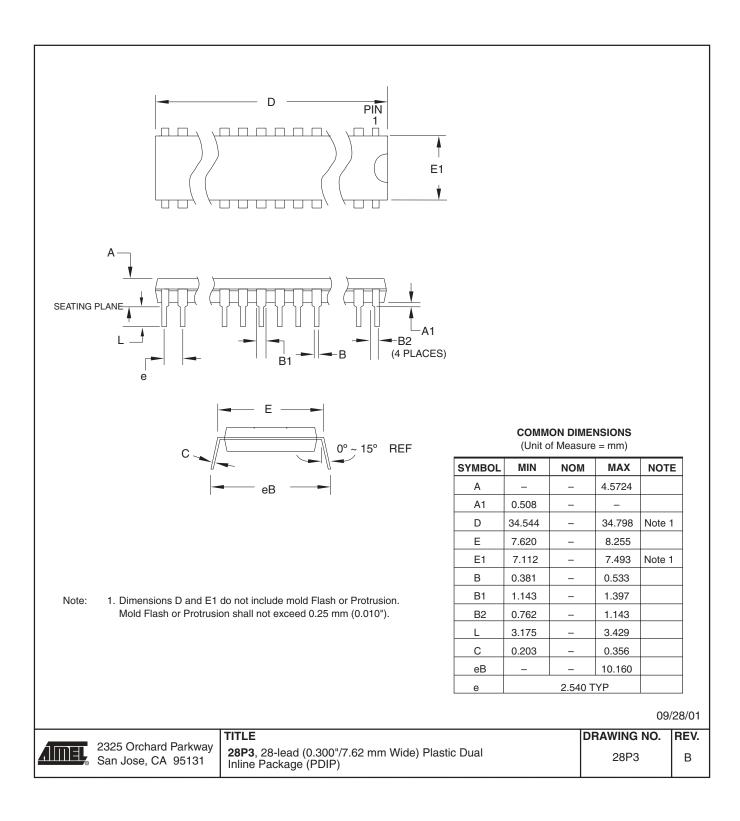


Packaging Information

32A



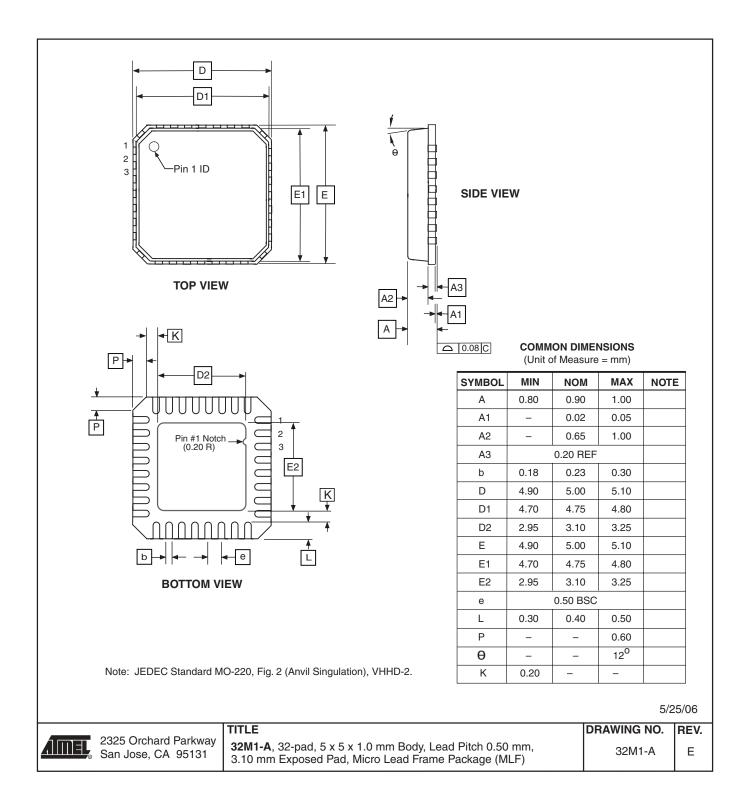
28P3







32M1-A



Erratas

ATmega8

Rev. D to I

The revision letter in this section refers to the revision of the ATmega8 device.

- First Analog Comparator conversion may be delayed
- Interrupts may be lost when writing the timer registers in the asynchronous timer
- Signature may be Erased in Serial Programming Mode
- CKOPT Does not Enable Internal Capacitors on XTALn/TOSCn Pins when 32 KHz Oscillator is Used to Clock the Asynchronous Timer/Counter2

1. First Analog Comparator conversion may be delayed

If the device is powered by a slow rising V_{CC} , the first Analog Comparator conversion will take longer than expected on some devices.

Problem Fix/Workaround

When the device has been powered or reset, disable then enable theAnalog Comparator before the first conversion.

2. Interrupts may be lost when writing the timer registers in the asynchronous timer

If one of the timer registers which is synchronized to the asynchronous timer2 clock is written in the cycle before a overflow interrupt occurs, the interrupt may be lost.

Problem Fix/Workaround

Always check that the Timer2 Timer/Counter register, TCNT2, does not have the value 0xFF before writing the Timer2 Control Register, TCCR2, or Output Compare Register, OCR2

3. Signature may be Erased in Serial Programming Mode

If the signature bytes are read before a chiperase command is completed, the signature may be erased causing the device ID and calibration bytes to disappear. This is critical, especially, if the part is running on internal RC oscillator.

Problem Fix/Workaround:

Ensure that the chiperase command has exceeded before applying the next command.

4. CKOPT Does not Enable Internal Capacitors on XTALn/TOSCn Pins when 32 KHz Oscillator is Used to Clock the Asynchronous Timer/Counter2

When the internal RC Oscillator is used as the main clock source, it is possible to run the Timer/Counter2 asynchronously by connecting a 32 KHz Oscillator between XTAL1/TOSC1 and XTAL2/TOSC2. But when the internal RC Oscillator is selected as the main clock source, the CKOPT Fuse does not control the internal capacitors on XTAL1/TOSC1 and XTAL2/TOSC2. As long as there are no capacitors connected to XTAL1/TOSC1 and XTAL2/TOSC2, safe operation of the Oscillator is not guaranteed.

Problem fix/Workaround

Use external capacitors in the range of 20 - 36 pF on XTAL1/TOSC1 and XTAL2/TOSC2. This will be fixed in ATmega8 Rev. G where the CKOPT Fuse will control internal capacitors also when internal RC Oscillator is selected as main clock source. For ATmega8 Rev. G, CKOPT = 0 (programmed) will enable the internal capacitors on XTAL1 and XTAL2. Customers who want compatibility between Rev. G and older revisions, must ensure that CKOPT is unprogrammed (CKOPT = 1).



ATmega8(L)

- 5. Updated descripton for bit 4 in "Store Program Memory Control Register SPMCR" on page 213.
- 6. Updated "Ordering Information" on page 13.
- 1. Added note to MLF package in "Pin Configurations" on page 2.
- 2. Updated "Internal Voltage Reference Characteristics" on page 42.
- 3. Updated "DC Characteristics" on page 242.
- 4. ADC4 and ADC5 support 10-bit accuracy. Document updated to reflect this. Updated features in "Analog-to-Digital Converter" on page 196. Updated "ADC Characteristics" on page 248.
- 5. Removed reference to "External RC Oscillator application note" from "External RC Oscillator" on page 29.

Changes from Rev.1. Updated "Calibrated Internal RC Oscillator" on page 30.2486L-10/03 to Rev.

Changes from Rev. 2486K-08/03 to Rev. 2486L-10/03

2486M-12/03

- 1. Removed "Preliminary" and TBDs from the datasheet.
- 2. Renamed ICP to ICP1 in the datasheet.
- 3. Removed instructions CALL and JMP from the datasheet.
- 4. Updated t_{RST} in Table 15 on page 38, V_{BG} in Table 16 on page 42, Table 100 on page 244 and Table 102 on page 246.
- 5. Replaced text "XTAL1 and XTAL2 should be left unconnected (NC)" after Table 9 in "Calibrated Internal RC Oscillator" on page 30. Added text regarding XTAL1/XTAL2 and CKOPT Fuse in "Timer/Counter Oscillator" on page 32.
- 6. Updated Watchdog Timer code examples in "Timed Sequences for Changing the Configuration of the Watchdog Timer" on page 45.
- 7. Removed bit 4, ADHSM, from "Special Function IO Register SFIOR" on page 58.
- 8. Added note 2 to Figure 103 on page 215.
- 9. Updated item 4 in the "Serial Programming Algorithm" on page 238.
- 10. Added $t_{WD_{FUSE}}$ to Table 97 on page 239 and updated Read Calibration Byte, Byte 3, in Table 98 on page 240.
- 11. Updated Absolute Maximum Ratings* and DC Characteristics in "Electrical Characteristics" on page 242.



Changes from Rev. 2486M-12/03 to Rev. 2486N-09/04



Changes from Rev. 2486J-02/03 to Rev. 2486K-08/03

Changes from Rev. 2486I-12/02 to Rev. 2486J-02/03

- 1. Updated V_{BOT} values in Table 15 on page 38.
- 2. Updated "ADC Characteristics" on page 248.
- 3. Updated "ATmega8 Typical Characteristics" on page 249.
- 4. Updated "Erratas" on page 17.
- 1. Improved the description of "Asynchronous Timer Clock clk_{ASY}" on page 26.
- 2. Removed reference to the "Multipurpose Oscillator" application note and the "32 kHz Crystal Oscillator" application note, which do not exist.
- 3. Corrected OCn waveforms in Figure 38 on page 90.
- 4. Various minor Timer 1 corrections.
- 5. Various minor TWI corrections.
- 6. Added note under "Filling the Temporary Buffer (Page Loading)" on page 216 about writing to the EEPROM during an SPM Page load.
- 7. Removed ADHSM completely.
- 8. Added section "EEPROM Write during Power-down Sleep Mode" on page 23.
- Removed XTAL1 and XTAL2 description on page 5 because they were already described as part of "Port B (PB7..PB0) XTAL1/XTAL2/TOSC1/TOSC2" on page 5.
- 10. Improved the table under "SPI Timing Characteristics" on page 246 and removed the table under "SPI Serial Programming Characteristics" on page 241.
- 11. Corrected PC6 in "Alternate Functions of Port C" on page 61.
- 12. Corrected PB6 and PB7 in "Alternate Functions of Port B" on page 58.
- 13. Corrected 230.4 Mbps to 230.4 kbps under "Examples of Baud Rate Setting" on page 159.
- 14. Added information about PWM symmetry for Timer 2 in "Phase Correct PWM Mode" on page 113.
- 15. Added thick lines around accessible registers in Figure 76 on page 169.
- 16. Changed "will be ignored" to "must be written to zero" for unused Z-pointer bits under "Performing a Page Write" on page 216.
- 17. Added note for RSTDISBL Fuse in Table 87 on page 223.
- 18. Updated drawings in "Packaging Information" on page 14.

ATmega8(L)

Changes from Rev. 2486H-09/02 to Rev. 2486I-12/02

Changes from Rev. 2486G-09/02 to Rev. 2486H-09/02

Changes from Rev. 2486F-07/02 to Rev. 2486G-09/02

Changes from Rev. 2486E-06/02 to Rev. 2486F-07/02

Changes from Rev. 2486D-03/02 to Rev. 2486E-06/02 1. Added errata for Rev D, E, and F on page 17.

- 1. Changed the Endurance on the Flash to 10,000 Write/Erase Cycles.
- 1. Updated Table 103, "ADC Characteristics," on page 248.
- 1. Changes in "Digital Input Enable and Sleep Modes" on page 55.
- 2. Addition of OCS2 in "MOSI/OC2 Port B, Bit 3" on page 59.
- 3. The following tables have been updated:

Table 51, "CPOL and CPHA Functionality," on page 132, Table 59, "UCPOL Bit Settings," on page 158, Table 72, "Analog Comparator Multiplexed Input⁽¹⁾," on page 195, Table 73, "ADC Conversion Time," on page 200, Table 75, "Input Channel Selections," on page 206, and Table 84, "Explanation of Different Variables used in Figure 103 and the Mapping to the Z-pointer," on page 221.

- 4. Changes in "Reading the Calibration Byte" on page 234.
- 5. Corrected Errors in Cross References.
- 1. Updated Some Preliminary Test Limits and Characterization Data

The following tables have been updated:

Table 15, "Reset Characteristics," on page 38, Table 16, "Internal Voltage Reference Characteristics," on page 42, DC Characteristics on page 242, Table , "ADC Characteristics," on page 248.

2. Changes in External Clock Frequency

Added the description at the end of "External Clock" on page 32. Added period changing data in Table 99, "External Clock Drive," on page 244.

3. Updated TWI Chapter

More details regarding use of the TWI bit rate prescaler and a Table 65, "TWI Bit Rate Prescaler," on page 173.

- Changes from Rev. 2486C-03/02 to Rev. 2486D-03/02
- 1. Updated Typical Start-up Times.

The following tables has been updated:

Table 5, "Start-up Times for the Crystal Oscillator Clock Selection," on page 28, Table 6, "Start-up Times for the Low-frequency Crystal Oscillator Clock Selection," on page 28, Table 8, "Start-up Times for the External RC Oscillator Clock Selection," on page 29, and Table 12, "Start-up Times for the External Clock Selection," on page 32.





2. Added "ATmega8 Typical Characteristics" on page 249.

1. Updated TWI Chapter.

More details regarding use of the TWI Power-down operation and using the TWI as Master with low TWBRR values are added into the datasheet.

Added the note at the end of the "Bit Rate Generator Unit" on page 170.

Added the description at the end of "Address Match Unit" on page 170.

2. Updated Description of OSCCAL Calibration Byte.

In the datasheet, it was not explained how to take advantage of the calibration bytes for 2, 4, and 8 MHz Oscillator selections. This is now added in the following sections:

Improved description of "Oscillator Calibration Register – OSCCAL" on page 31 and "Calibration Byte" on page 225.

3. Added Some Preliminary Test Limits and Characterization Data.

Removed some of the TBD's in the following tables and pages:

Table 3 on page 26, Table 15 on page 38, Table 16 on page 42, Table 17 on page 44, " $T_A = -40$ °C to 85°C, $V_{CC} = 2.7V$ to 5.5V (unless otherwise noted)" on page 242, Table 99 on page 244, and Table 102 on page 246.

4. Updated Programming Figures.

Figure 104 on page 226 and Figure 112 on page 237 are updated to also reflect that AV_{CC} must be connected during Programming mode.

5. Added a Description on how to Enter Parallel Programming Mode if RESET Pin is Disabled or if External Oscillators are Selected.

Added a note in section "Enter Programming Mode" on page 228.

Changes from Rev. 2486B-12/01 to Rev. 2486C-03/02



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