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#### Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	56480
Number of Logic Elements/Cells	149500
Total RAM Bits	7880704
Number of I/O	480
Number of Gates	-
Voltage - Supply	1.07V ~ 1.13V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	896-BGA
Supplier Device Package	896-FBGA (31x31)
Purchase URL	https://www.e-xfl.com/product-detail/intel/5cgtfd7d5f31c7n

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Cyclone V Device Overview	3
Key Advantages of Cyclone V Devices	3
Summary of Cyclone V Features	4
Cyclone V Device Variants and Packages	5
Cyclone V E	5
Cyclone V GX	7
Cyclone V GT	
Cyclone V SE12	2
Cyclone V SX14	4
Cyclone V ST1	5
I/O Vertical Migration for Cyclone V Devices18	3
Adaptive Logic Module	3
Variable-Precision DSP Block19	
Embedded Memory Blocks2	1
Types of Embedded Memory2	1
Embedded Memory Capacity in Cyclone V Devices	1
Embedded Memory Configurations22	2
Clock Networks and PLL Clock Sources22	2
FPGA General Purpose I/O2	3
PCIe Gen1 and Gen2 Hard IP 24	4
External Memory Interface 24	
Hard and Soft Memory Controllers24	
External Memory Performance2	
HPS External Memory Performance2	
Low-Power Serial Transceivers2	
Transceiver Channels2	
PMA Features	5
PCS Features22	
SoC with HPS28	
HPS Features28	
FPGA Configuration and Processor Booting	
Hardware and Software Development	
Dynamic and Partial Reconfiguration	
Dynamic Reconfiguration3	
Partial Reconfiguration	
Enhanced Configuration and Configuration via Protocol32	
Power Management	
Document Revision History for Cyclone V Device Overview	3



# **Summary of Cyclone V Features**

# Table 2. Summary of Features for Cyclone V Devices

Feature		Description						
Technology	<ul><li>TSMC's 28-nm low-p</li><li>1.1 V core voltage</li></ul>	ower (28LP) process technology						
Packaging	<ul> <li>Multiple device densi different device dens</li> </ul>	Wirebond low-halogen packages Multiple device densities with compatible package footprints for seamless migration between different device densities RoHS-compliant and leaded <sup>(1)</sup> options						
High-performance FPGA fabric	Enhanced 8-input ALM w	vith four registers						
Internal memory blocks		b) memory blocks with soft error correction code (ECC) block (MLAB)—640-bit distributed LUTRAM where you can use up to 25% memory						
Embedded Hard IP blocks	Variable-precision DSP <ul> <li>Native support for up to three signal processing precision lev (three 9 x 9, two 18 x 18, or one 27 x 27 multiplier) in the s variable-precision DSP block</li> <li>64-bit accumulator and cascade</li> <li>Embedded internal coefficient memory</li> <li>Preadder/subtractor for improved efficiency</li> </ul>							
	Memory controller	DDR3, DDR2, and LPDDR2 with 16 and 32 bit ECC support						
	Embedded transceiver I/O	PCI Express* (PCIe*) Gen2 and Gen1 (x1, x2, or x4) hard IP with multifunction support, endpoint, and root port						
Clock networks	, , , ,	l clock network d peripheral clock networks are not used can be powered down to reduce dynamic power						
Phase-locked loops (PLLs)	<ul><li> Precision clock synth</li><li> Integer mode and fra</li></ul>	esis, clock delay compensation, and zero delay buffering (ZDB) actional mode						
FPGA General-purpose I/Os (GPIOs)	<ul><li>400 MHz/800 Mbps e</li><li>On-chip termination</li></ul>	cond (Mbps) LVDS receiver and 840 Mbps LVDS transmitter external memory interface (OCT) p to 16 mA drive strength						
Low-power high-speed serial interface	Transmit pre-emphase	ibps integrated transceiver speed sis and receiver equalization nfiguration of individual channels						
HPS (Cyclone V SE, SX, and ST devices only)	<ul> <li>Single or dual-core Arm Cortex-A9 MPCore processor-up to 925 MHz maximum frequency is support for symmetric and asymmetric multiprocessing</li> <li>Interface peripherals—10/100/1000 Ethernet media access control (EMAC), USB 2.0 On-The-GO (OTG) controller, quad serial peripheral interface (QSPI) flash controller, NAND flash controller, Secure Digital/MultiMediaCard (SD/MMC) controller, UART, controller area network (CAN), serial peripheral interface (SPI), I<sup>2</sup>C interface, and up to 85 HPS GPIO interfaces</li> </ul>							
		-general-purpose timers, watchdog timers, direct memory access (DMA) iguration manager, and clock and reset managers						
		continued						

<sup>&</sup>lt;sup>(1)</sup> Contact Intel for availability.



True LVDS Buffers in Devices, I/O Features in Cyclone V Devices Provides the number of LVDS channels in each device package.

### **Package Plan**

#### Table 5. Package Plan for Cyclone V E Devices

Member Code	M383 (13 mm)	M484 (15 mm)	U324 (15 mm)	F256 (17 mm)	U484 (19 mm)	F484 (23 mm)	F672 (27 mm)	F896 (31 mm)
	GPIO							
A2	223	-	176	128	224	224	-	_
A4	223	-	176	128	224	224	-	_
A5	175	-	_	_	224	240	-	_
A7	-	240	_	_	240	240	336	480
A9	-	-	-	_	240	224	336	480

# **Cyclone V GX**

This section provides the available options, maximum resource counts, and package plan for the Cyclone V GX devices.

The information in this section is correct at the time of publication. For the latest information and to get more details, refer to the *Product Selector Guide*.

## **Related Information**

Product Selector Guide

Provides the latest information about Intel products.



Resource		Member Code							
		C3	C4	C5	C7	С9			
LVDS	LVDS Transmitter		84	84	120	140			
	Receiver	52	84	84	120	140			
PCIe Hard IP Block		1	2	2	2	2			
Hard Memory Co	Hard Memory Controller		2	2	2	2			

True LVDS Buffers in Devices, I/O Features in Cyclone V Devices Provides the number of LVDS channels in each device package.

# Package Plan

### Table 7. Package Plan for Cyclone V GX Devices

Member Code			<b>~</b> •		M3 (13 I		M4 (15 i		U3 (15 i		U4 (19 1	84 mm)
	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR		
C3	_	_	_	_	_	_	144	3	208	3		
C4	129	4	175	6	_	_	_	-	224	6		
C5	129	4	175	6	_	_	_	_	224	6		
C7	—	—	—	—	240	3	—		240	6		
C9	_	_	_	_	_	_	_		240	5		

Member Code	F484 (23 mm)		F672 (27 mm)		F896 (31 mm)		F1152 (35 mm)	
	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR
C3	208	3	_	_	_	_	_	-
C4	240	6	336	6	_	_	_	-
C5	240	6	336	6	_	_	_	-
C7	240	6	336	9	480	9	_	-
C9	224	6	336	9	480	12	560	12

# **Cyclone V GT**

This section provides the available options, maximum resource counts, and package plan for the Cyclone V GT devices.

The information in this section is correct at the time of publication. For the latest information and to get more details, refer to the *Product Selector Guide*.

#### **Related Information**

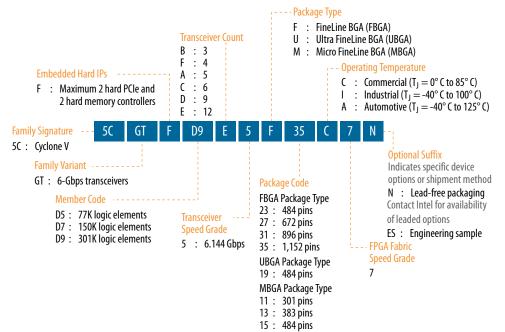
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Provides the latest information about Intel products.



# **Available Options**

## Figure 3. Sample Ordering Code and Available Options for Cyclone V GT Devices



### **Maximum Resources**

#### Table 8. Maximum Resource Counts for Cyclone V GT Devices

Re	source		Member Code	
		D5	D7	D9
Logic Elements (LE) (	К)	77	150	301
ALM		29,080	56,480	113,560
Register		116,320	225,920	454,240
Memory (Kb)	M10K	4,460	6,860	12,200
	MLAB	424	836	1,717
Variable-precision DS	P Block	150	156	342
18 x 18 Multiplier		300	300 312	
PLL		6	7	8
6 Gbps Transceiver		6	9	12
GPIO <sup>(5)</sup>		336	480	560
LVDS Transmitter		84	120	140
				continued

<sup>&</sup>lt;sup>(5)</sup> The number of GPIOs does not include transceiver I/Os. In the Intel Quartus Prime software, the number of user I/Os includes transceiver I/Os.



Resource		Member Code					
		D5	D7	D9			
	Receiver		120	140			
PCIe Hard IP Block	PCIe Hard IP Block		2	2			
Hard Memory Controller	-	2	2	2			

# True LVDS Buffers in Devices, I/O Features in Cyclone V Devices

Provides the number of LVDS channels in each device package.

# **Package Plan**

### Table 9.Package Plan for Cyclone V GT Devices

Transceiver counts shown are for transceiver  $\leq 5$  Gbps . 6 Gbps transceiver channel count support depends on the package and channel usage. For more information about the 6 Gbps transceiver channel count, refer to the *Cyclone V Device Handbook Volume 2: Transceivers*.

Member Code	M301 (11 mm)				M4 (15 i		U484 (19 mm)	
	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR
D5	129	4	175	6	_	_	224	6
D7	_	_	_	_	240	3	240	6
D9	—	—	—	_	—		240	5

Member Code	F484 (23 mm)		F6 (27 i		F8 (31	96 mm)	F11 (35 i	
	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR	GPIO	XCVR
D5	240	6	336	6	_	_	_	_
D7	240	6	336	9 ( <del>6</del> )	480	9 ( <del>6</del> )	—	—
D9	224	6	336	9 ( <del>6</del> )	480	12 (7)	560	12 (7)

### **Related Information**

6.144-Gbps Support Capability in Cyclone V GT Devices, Cyclone V Device Handbook Volume 2: Transceivers

Provides more information about 6 Gbps transceiver channel count.

<sup>(6)</sup> If you require CPRI (at 6.144 Gbps) and PCIe Gen2 transmit jitter compliance, Intel recommends that you use only up to three full-duplex transceiver channels for CPRI, and up to six full-duplex channels for PCIe Gen2. The CMU channels are not considered full-duplex channels.

<sup>(7)</sup> If you require CPRI (at 6.144 Gbps) and PCIe Gen2 transmit jitter compliance, Intel recommends that you use only up to three full-duplex transceiver channels for CPRI, and up to eight full-duplex channels for PCIe Gen2. The CMU channels are not considered full-duplex channels.

### Cyclone V Device Overview CV-51001 | 2018.05.07



F	Resource		Membe	r Code	
		C2	C4	C5	C6
HPS PLL		3	3	3	3
3 Gbps Transce	iver	6	6	9	9
FPGA GPIO <sup>(8)</sup>		145	145	288	288
HPS I/O		181	181	181	181
LVDS	Transmitter	32	32	72	72
	Receiver	37	37	72	72
PCIe Hard IP Bl	lock	2	2	2 <sup>(9)</sup>	2 (9)
FPGA Hard Memory Controller		1	1	1	1
HPS Hard Memory Controller		1	1	1	1
Arm Cortex-A9	MPCore Processor	Dual-core	Dual-core	Dual-core	Dual-core

### **Related Information**

True LVDS Buffers in Devices, I/O Features in Cyclone V Devices Provides the number of LVDS channels in each device package.

# **Package Plan**

## Table 13.Package Plan for Cyclone V SX Devices

The HPS I/O counts are the number of I/Os in the HPS and does not correlate with the number of HPS-specific I/O pins in the FPGA. Each HPS-specific pin in the FPGA may be mapped to several HPS I/Os.

Member Code	U672 (23 mm)			F896 (31 mm)		
	FPGA GPIO	HPS I/O	XCVR	FPGA GPIO	HPS I/O	XCVR
C2	145	181	6	_	_	_
C4	145	181	6	_	-	_
C5	145	181	6	288	181	9
C6	145	181	6	288	181	9

# **Cyclone V ST**

This section provides the available options, maximum resource counts, and package plan for the Cyclone V ST devices.

The information in this section is correct at the time of publication. For the latest information and to get more details, refer to the *Product Selector Guide*.

<sup>&</sup>lt;sup>(8)</sup> The number of GPIOs does not include transceiver I/Os. In the Intel Quartus Prime software, the number of user I/Os includes transceiver I/Os.

<sup>&</sup>lt;sup>(9)</sup> 1 PCIe Hard IP Block in U672 package.

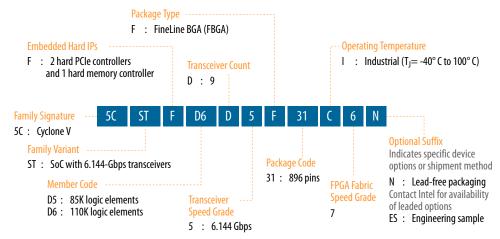


Product Selector Guide

Provides the latest information about Intel products.

# **Available Options**

## Figure 6. Sample Ordering Code and Available Options for Cyclone V ST Devices



# **Maximum Resources**

## Table 14. Maximum Resource Counts for Cyclone V ST Devices

Res	ource	Member	r Code
		D5	D6
Logic Elements (LE) (K)		85	110
ALM		32,070	41,910
Register		128,300	166,036
Memory (Kb)	M10K	3,970	5,570
	MLAB	480	621
Variable-precision DSP Block		87	112
18 x 18 Multiplier		174	224
FPGA PLL		6	6
HPS PLL		3	3
6.144 Gbps Transceiver		9	9
FPGA GPIO <sup>(10)</sup>	GPIO <sup>(10)</sup>		288
HPS I/O		181	181
LVDS Transmitter		72	72
			continued

<sup>&</sup>lt;sup>(10)</sup> The number of GPIOs does not include transceiver I/Os. In the Intel Quartus Prime software, the number of user I/Os includes transceiver I/Os.

#### Cyclone V Device Overview CV-51001 | 2018.05.07



Resource		Member Code		
		D5	D6	
Receiver		72	72	
PCIe Hard IP Block		2	2	
FPGA Hard Memory Controller		1	1	
HPS Hard Memory Controller		1	1	
Arm Cortex-A9 MPCore Processor		Dual-core	Dual-core	

#### **Related Information**

# True LVDS Buffers in Devices, I/O Features in Cyclone V Devices

Provides the number of LVDS channels in each device package.

# **Package Plan**

### Table 15. Package Plan for Cyclone V ST Devices

- The HPS I/O counts are the number of I/Os in the HPS and does not correlate with the number of HPSspecific I/O pins in the FPGA. Each HPS-specific pin in the FPGA may be mapped to several HPS I/Os.
- Transceiver counts shown are for transceiver ≤5 Gbps . 6 Gbps transceiver channel count support depends on the package and channel usage. For more information about the 6 Gbps transceiver channel count, refer to the *Cyclone V Device Handbook Volume 2: Transceivers*.

Member Code	F896 (31 mm)					
	FPGA GPIO	HPS I/O	XCVR			
D5	288	181	9 (11)			
D6	288	181	9 (11)			

## **Related Information**

6.144-Gbps Support Capability in Cyclone V GT Devices, Cyclone V Device Handbook Volume 2: Transceivers

Provides more information about 6 Gbps transceiver channel count.

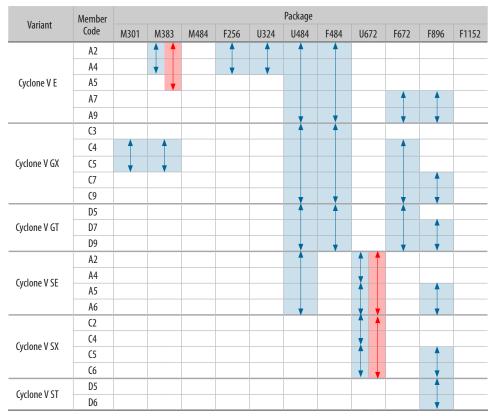
<sup>(11)</sup> If you require CPRI (at 4.9152 Gbps) and PCIe Gen2 transmit jitter compliance, Intel recommends that you use only up to seven full-duplex transceiver channels for CPRI, and up to six full-duplex channels for PCIe Gen2. The CMU channels are not considered full-duplex channels.



# **I/O Vertical Migration for Cyclone V Devices**

## Figure 7. Vertical Migration Capability Across Cyclone V Device Packages and Densities

The arrows indicate the vertical migration paths. The devices included in each vertical migration path are shaded. You can also migrate your design across device densities in the same package option if the devices have the same dedicated pins, configuration pins, and power pins.



You can achieve the vertical migration shaded in red if you use only up to 175 GPIOs for the M383 package, and 138 GPIOs for the U672 package. These migration paths are not shown in the Intel Quartus Prime software Pin Migration View.

*Note:* To verify the pin migration compatibility, use the Pin Migration View window in the Intel Quartus Prime software Pin Planner.

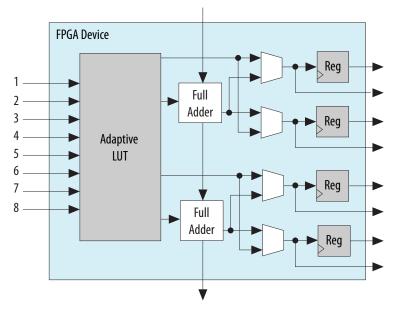
# **Adaptive Logic Module**

Cyclone V devices use a 28 nm ALM as the basic building block of the logic fabric.

The ALM, as shown in following figure, uses an 8-input fracturable look-up table (LUT) with four dedicated registers to help improve timing closure in register-rich designs and achieve an even higher design packing capability than previous generations.



#### Figure 8. ALM for Cyclone V Devices



You can configure up to 25% of the ALMs in the Cyclone V devices as distributed memory using MLABs.

#### **Related Information**

Embedded Memory Capacity in Cyclone V Devices on page 21 Lists the embedded memory capacity for each device.

# **Variable-Precision DSP Block**

Cyclone V devices feature a variable-precision DSP block that supports these features:

- Configurable to support signal processing precisions ranging from 9 x 9, 18 x 18 and 27 x 27 bits natively
- A 64-bit accumulator
- A hard preadder that is available in both 18- and 27-bit modes
- Cascaded output adders for efficient systolic finite impulse response (FIR) filters
- Internal coefficient register banks, 8 deep, for each multiplier in 18- or 27-bit mode
- Fully independent multiplier operation
- A second accumulator feedback register to accommodate complex multiplyaccumulate functions
- Fully independent Efficient support for single-precision floating point arithmetic
- The inferability of all modes by the Intel Quartus Prime design software



Variant	Member Varia Code preci		Independent Input and Output Multiplications Operator			18 x 18 Multiplier	18 x 18 Multiplier
		DSP Block	9 x 9 Multiplier	18 x 18 Multiplier	27 x 27 Multiplier	Adder Mode	Adder Summed with 36 bit Input
	C6	112	336	224	112	112	112
Cyclone V ST	D5	87	261	174	87	87	87
	D6	112	336	224	112	112	112

# **Embedded Memory Blocks**

The embedded memory blocks in the devices are flexible and designed to provide an optimal amount of small- and large-sized memory arrays to fit your design requirements.

# **Types of Embedded Memory**

The Cyclone V devices contain two types of memory blocks:

- 10 Kb M10K blocks—blocks of dedicated memory resources. The M10K blocks are ideal for larger memory arrays while still providing a large number of independent ports.
- 640 bit memory logic array blocks (MLABs)—enhanced memory blocks that are configured from dual-purpose logic array blocks (LABs). The MLABs are ideal for wide and shallow memory arrays. The MLABs are optimized for implementation of shift registers for digital signal processing (DSP) applications, wide shallow FIFO buffers, and filter delay lines. Each MLAB is made up of ten adaptive logic modules (ALMs). In the Cyclone V devices, you can configure these ALMs as ten 32 x 2 blocks, giving you one 32 x 20 simple dual-port SRAM block per MLAB.

# **Embedded Memory Capacity in Cyclone V Devices**

# Table 18. Embedded Memory Capacity and Distribution in Cyclone V Devices

	Member	M1	M10K		MLAB		
Variant	Code	Block	RAM Bit (Kb)	Block	RAM Bit (Kb)	Total RAM Bit (Kb)	
Cyclone V E	A2	176	1,760	314	196	1,956	
	A4	308	3,080	485	303	3,383	
	A5	446	4,460	679	424	4,884	
	A7	686	6,860	1338	836	7,696	
	A9	1,220	12,200	2748	1,717	13,917	
Cyclone V GX	C3	135	1,350	291	182	1,532	
	C4	250	2,500	678	424	2,924	
	C5	446	4,460	678	424	4,884	
	C7	686	6,860	1338	836	7,696	
	C9	1,220	12,200	2748	1,717	13,917	
						continued	



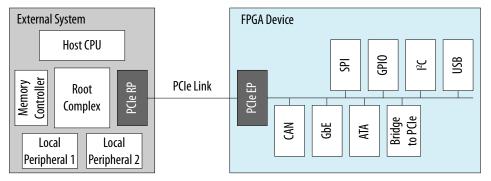
# PCIe Gen1 and Gen2 Hard IP

Cyclone V GX, GT, SX, and ST devices contain PCIe hard IP that is designed for performance and ease-of-use. The PCIe hard IP consists of the MAC, data link, and transaction layers.

The PCIe hard IP supports PCIe Gen2 and Gen1 end point and root port for up to x4 lane configuration. The PCIe Gen2 x4 support is PCIe-compatible.

The PCIe endpoint support includes multifunction support for up to eight functions, as shown in the following figure. The integrated multifunction support reduces the FPGA logic requirements by up to 20,000 LEs for PCIe designs that require multiple peripherals.

### Figure 9. PCIe Multifunction for Cyclone V Devices



The Cyclone V PCIe hard IP operates independently from the core logic. This independent operation allows the PCIe link to wake up and complete link training in less than 100 ms while the Cyclone V device completes loading the programming file for the rest of the device.

In addition, the PCIe hard IP in the Cyclone V device provides improved end-to-end datapath protection using ECC.

# **External Memory Interface**

This section provides an overview of the external memory interface in Cyclone V devices.

# Hard and Soft Memory Controllers

Cyclone V devices support up to two hard memory controllers for DDR3, DDR2, and LPDDR2 SDRAM devices. Each controller supports 8 to 32 bit components of up to 4 gigabits (Gb) in density with two chip selects and optional ECC. For the Cyclone V SoC devices, an additional hard memory controller in the HPS supports DDR3, DDR2, and LPDDR2 SDRAM devices.

All Cyclone V devices support soft memory controllers for DDR3, DDR2, and LPDDR2 SDRAM devices for maximum flexibility.



# **External Memory Performance**

## Table 20. External Memory Interface Performance in Cyclone V Devices

The maximum and minimum operating frequencies depend on the memory interface standards and the supported delay-locked loop (DLL) frequency listed in the device datasheet.

Interface	Voltage	Maximum Free	Minimum Frequency	
	(V)	Hard Controller	Soft Controller	(MHz)
DDR3 SDRAM	1.5	400	303	303
	1.35	400	303	303
DDR2 SDRAM	1.8	400	300	167
LPDDR2 SDRAM	1.2	333	300	167

#### **Related Information**

External Memory Interface Spec Estimator

For the latest information and to estimate the external memory system performance specification, use Intel's External Memory Interface Spec Estimator tool.

# **HPS External Memory Performance**

## Table 21. HPS External Memory Interface Performance

The hard processor system (HPS) is available in Cyclone V SoC devices only.

Interface	Voltage (V)	HPS Hard Controller (MHz)
DDR3 SDRAM	1.5	400
	1.35	400
DDR2 SDRAM	1.8	400
LPDDR2 SDRAM	1.2	333

## **Related Information**

#### External Memory Interface Spec Estimator

For the latest information and to estimate the external memory system performance specification, use Intel's External Memory Interface Spec Estimator tool.

# **Low-Power Serial Transceivers**

Cyclone V devices deliver the industry's lowest power 6.144 Gbps transceivers at an estimated 88 mW maximum power consumption per channel. Cyclone V transceivers are designed to be compliant with a wide range of protocols and data rates.

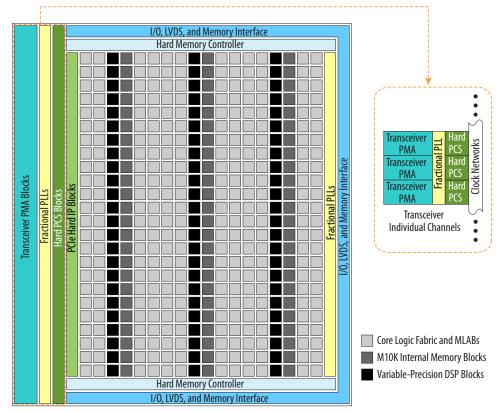
# **Transceiver Channels**

The transceivers are positioned on the left outer edge of the device. The transceiver channels consist of the physical medium attachment (PMA), physical coding sublayer (PCS), and clock networks.



### Figure 10. Device Chip Overview for Cyclone V GX and GT Devices

The figure shows a Cyclone V FPGA with transceivers. Different Cyclone V devices may have a different floorplans than the one shown here.



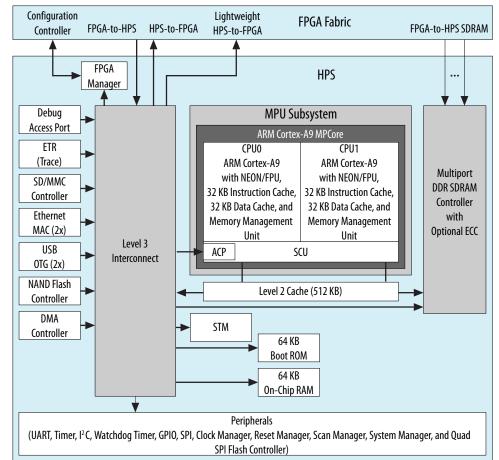
# **PMA Features**

To prevent core and I/O noise from coupling into the transceivers, the PMA block is isolated from the rest of the chip—ensuring optimal signal integrity. For the transceivers, you can use the channel PLL of an unused receiver PMA as an additional transmit PLL.

#### Table 22. PMA Features of the Transceivers in Cyclone V Devices

Features	Capability
Backplane support	Driving capability up to 6.144 Gbps
PLL-based clock recovery	Superior jitter tolerance
Programmable deserialization and word alignment	Flexible deserialization width and configurable word alignment pattern
Equalization and pre-emphasis	<ul> <li>Up to 14.37 dB of pre-emphasis and up to 4.7 dB of equalization</li> <li>No decision feedback equalizer (DFE)</li> </ul>
Ring oscillator transmit PLLs	614 Mbps to 6.144 Gbps
Input reference clock range	20 MHz to 400 MHz
Transceiver dynamic reconfiguration	Allows the reconfiguration of a single channel without affecting the operation of other channels





## Figure 11. HPS with Dual-Core Arm Cortex-A9 MPCore Processor

## **System Peripherals and Debug Access Port**

Each Ethernet MAC, USB OTG, NAND flash controller, and SD/MMC controller module has an integrated DMA controller. For modules without an integrated DMA controller, an additional DMA controller module provides up to eight channels of high-bandwidth data transfers. Peripherals that communicate off-chip are multiplexed with other peripherals at the HPS pin level. This allows you to choose which peripherals to interface with other devices on your PCB.

The debug access port provides interfaces to industry standard JTAG debug probes and supports Arm CoreSight debug and core traces to facilitate software development.



## **HPS-FPGA AXI Bridges**

The HPS–FPGA bridges, which support the Advanced Microcontroller Bus Architecture (AMBA<sup>®</sup>) Advanced eXtensible Interface (AXI<sup>™</sup>) specifications, consist of the following bridges:

- FPGA-to-HPS AXI bridge—a high-performance bus supporting 32, 64, and 128 bit data widths that allows the FPGA fabric to issue transactions to slaves in the HPS.
- HPS-to-FPGA AXI bridge—a high-performance bus supporting 32, 64, and 128 bit data widths that allows the HPS to issue transactions to slaves in the FPGA fabric.
- Lightweight HPS-to-FPGA AXI bridge—a lower latency 32 bit width bus that allows the HPS to issue transactions to slaves in the FPGA fabric. This bridge is primarily used for control and status register (CSR) accesses to peripherals in the FPGA fabric.

The HPS-FPGA AXI bridges allow masters in the FPGA fabric to communicate with slaves in the HPS logic, and vice versa. For example, the HPS-to-FPGA AXI bridge allows you to share memories instantiated in the FPGA fabric with one or both microprocessors in the HPS, while the FPGA-to-HPS AXI bridge allows logic in the FPGA fabric to access the memory and peripherals in the HPS.

Each HPS–FPGA bridge also provides asynchronous clock crossing for data transferred between the FPGA fabric and the HPS.

## **HPS SDRAM Controller Subsystem**

The HPS SDRAM controller subsystem contains a multiport SDRAM controller and DDR PHY that are shared between the FPGA fabric (through the FPGA-to-HPS SDRAM interface), the level 2 (L2) cache, and the level 3 (L3) system interconnect. The FPGA-to-HPS SDRAM interface supports AMBA AXI and Avalon<sup>®</sup> Memory-Mapped (Avalon-MM) interface standards, and provides up to six individual ports for access by masters implemented in the FPGA fabric.

To maximize memory performance, the SDRAM controller subsystem supports command and data reordering, deficit round-robin arbitration with aging, and high-priority bypass features. The SDRAM controller subsystem supports DDR2, DDR3, or LPDDR2 devices up to 4 Gb in density operating at up to 400 MHz (800 Mbps data rate).

# **FPGA Configuration and Processor Booting**

The FPGA fabric and HPS in the SoC are powered independently. You can reduce the clock frequencies or gate the clocks to reduce dynamic power, or shut down the entire FPGA fabric to reduce total system power.

You can configure the FPGA fabric and boot the HPS independently, in any order, providing you with more design flexibility:

- You can boot the HPS independently. After the HPS is running, the HPS can fully or
  partially reconfigure the FPGA fabric at any time under software control. The HPS
  can also configure other FPGAs on the board through the FPGA configuration
  controller.
- You can power up both the HPS and the FPGA fabric together, configure the FPGA fabric first, and then boot the HPS from memory accessible to the FPGA fabric.



*Note:* Although the FPGA fabric and HPS are on separate power domains, the HPS must remain powered up during operation while the FPGA fabric can be powered up or down as required.

### **Related Information**

Cyclone V Device Family Pin Connection Guidelines

Provides detailed information about power supply pin connection guidelines and power regulator sharing.

## **Hardware and Software Development**

For hardware development, you can configure the HPS and connect your soft logic in the FPGA fabric to the HPS interfaces using the Platform Designer (Standard) system integration tool in the Intel Quartus Prime software.

For software development, the Arm-based SoC devices inherit the rich software development ecosystem available for the Arm Cortex-A9 MPCore processor. The software development process for Intel SoCs follows the same steps as those for other SoC devices from other manufacturers. Support for Linux, VxWorks<sup>®</sup>, and other operating systems is available for the SoCs. For more information on the operating systems support availability, contact the Intel sales team.

You can begin device-specific firmware and software development on the Intel SoC Virtual Target. The Virtual Target is a fast PC-based functional simulation of a target development system—a model of a complete development board that runs on a PC. The Virtual Target enables the development of device-specific production software that can run unmodified on actual hardware.

#### **Related Information**

International Altera Sales Support Offices

# **Dynamic and Partial Reconfiguration**

The Cyclone V devices support dynamic reconfiguration and partial reconfiguration.

# **Dynamic Reconfiguration**

The dynamic reconfiguration feature allows you to dynamically change the transceiver data rates, PMA settings, or protocols of a channel, without affecting data transfer on adjacent channels. This feature is ideal for applications that require on-the-fly multiprotocol or multirate support. You can reconfigure the PMA and PCS blocks with dynamic reconfiguration.

# **Partial Reconfiguration**

*Note:* The partial reconfiguration feature is available for Cyclone V E, GX, SE, and SX devices with the "SC" suffix in the part number. For device availability and ordering, contact your local Intel sales representatives.

Partial reconfiguration allows you to reconfigure part of the device while other sections of the device remain operational. This capability is important in systems with critical uptime requirements because it allows you to make updates or adjust functionality without disrupting services.



Apart from lowering cost and power consumption, partial reconfiguration increases the effective logic density of the device because placing device functions that do not operate simultaneously is not necessary. Instead, you can store these functions in external memory and load them whenever the functions are required. This capability reduces the size of the device because it allows multiple applications on a single device—saving the board space and reducing the power consumption.

Intel simplifies the time-intensive task of partial reconfiguration by building this capability on top of the proven incremental compile and design flow in the Intel Quartus Prime design software. With the Intel solution, you do not need to know all the intricate device architecture details to perform a partial reconfiguration.

Partial reconfiguration is supported through the FPP x16 configuration interface. You can seamlessly use partial reconfiguration in tandem with dynamic reconfiguration to enable simultaneous partial reconfiguration of both the device core and transceivers.

# **Enhanced Configuration and Configuration via Protocol**

Cyclone V devices support 1.8 V, 2.5 V, 3.0 V, and 3.3 V programming voltages and several configuration schemes.

Mode	Data Width	Max Clock Rate (MHz)	Max Data Rate (Mbps)	Decompressi on	Design Security	Partial Reconfigurat ion <sup>(18)</sup>	Remote System Update
AS through the EPCS and EPCQ serial configuration device	1 bit, 4 bits	100	_	Yes	Yes	_	Yes
PS through CPLD or external microcontroller	1 bit	125	125	Yes	Yes	_	_
FPP	8 bits	125	_	Yes	Yes	_	Parallel flash
	16 bits	125	_	Yes	Yes	Yes	loader
CvP (PCIe)	x1, x2, and x4 lanes	-	_	Yes	Yes	Yes	_
JTAG	1 bit	33	33	-	_	_	_

 Table 24.
 Configuration Schemes and Features Supported by Cyclone V Devices

Instead of using an external flash or ROM, you can configure the Cyclone V devices through PCIe using CvP. The CvP mode offers the fastest configuration rate and flexibility with the easy-to-use PCIe hard IP block interface. The Cyclone V CvP implementation conforms to the PCIe 100 ms power-up-to-active time requirement.

# **Related Information**

Configuration via Protocol (CvP) Implementation in Intel FPGAs User Guide Provides more information about CvP.

<sup>&</sup>lt;sup>(18)</sup> The partial reconfiguration feature is available for Cyclone V E, GX, SE, and SX devices with the "SC" suffix in the part number. For device availability and ordering, contact your local Intel sales representatives.

### Cyclone V Device Overview CV-51001 | 2018.05.07



Date	Version	Changes
		<ul> <li>Updated Figure 1, Figure 2, Figure 3, Figure 4, Figure 5, Figure 6, and Figure 10.</li> <li>Updated the "FPGA Configuration and Processor Booting" and "Hardware and Software Development" sections.</li> <li>Text edits throughout the document.</li> </ul>
February 2012	1.2	<ul> <li>Updated Table 1–2, Table 1–3, and Table 1–6.</li> <li>Updated "Cyclone V Family Plan" on page 1–4 and "Clock Networks and PLL Clock Sources" on page 1–15.</li> <li>Updated Figure 1–1 and Figure 1–6.</li> </ul>
November 2011	1.1	<ul> <li>Updated Table 1–1, Table 1–2, Table 1–3, Table 1–4, Table 1–5, and Table 1–6.</li> <li>Updated Figure 1–4, Figure 1–5, Figure 1–6, Figure 1–7, and Figure 1–8.</li> <li>Updated "System Peripherals" on page 1–18, "HPS-FPGA AXI Bridges" on page 1–19, "HPS SDRAM Controller Subsystem" on page 1–19, "FPGA Configuration and Processor Booting" on page 1–19, and "Hardware and Software Development" on page 1–20.</li> <li>Minor text edits.</li> </ul>
October 2011	1.0	Initial release.