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#### Details

Product Status	Obsolete
Core Processor	HC08
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	LVD, POR, PWM
Number of I/O	5
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 4x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	8-DIP (0.300", 7.62mm)
Supplier Device Package	8-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/mc68hc908qt4cpe">https://www.e-xfl.com/product-detail/nxp-semiconductors/mc68hc908qt4cpe</a>

**MC68HC908QY4**  
**MC68HC908QT4**  
**MC68HC908QY2**  
**MC68HC908QT2**  
**MC68HC908QY1**  
**MC68HC908QT1**

**Data Sheet**

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## Revision History (Sheet 3 of 3)

Date	Revision Level	Description	Page Number(s)
November, 2004	4.0	Reformatted to meet current documentation standards	Throughout
		<a href="#">6.3.1 BUSCLKX4</a> — Clarified description of BUSCLKX4	58
		<a href="#">Chapter 7 Central Processor Unit (CPU)</a> — In <a href="#">7.7 Instruction Set Summary</a> : Reworked definitions for STOP instruction Added WAIT instruction	70 71
		<a href="#">13.8.1 SIM Reset Status Register</a> — Clarified SRSR flag setting	117
		<a href="#">14.9.1 TIM Status and Control Register</a> — Added information to TSTOP note	127
		<a href="#">16.8 5-V Oscillator Characteristics</a> — Added values for deviation from trimmed internal oscillator	155
		<a href="#">16.12 3-V Oscillator Characteristics</a> — Added values for deviation from trimmed internal oscillator	158
July, 2005	5.0	<a href="#">Figure 5-2. Configuration Register 1 (CONFIG1)</a> — Clarified bit definitions for COPRS.	54
		<a href="#">Chapter 8 External Interrupt (IRQ)</a> — Reworked for clarification.	73
		<a href="#">11.3.4 RC Oscillator</a> — Improved RC oscillator wording.	93
		<a href="#">12.1 Introduction</a> — Added note pertaining to non-bonded port pins.	97
		<a href="#">17.3 Package Dimensions</a> — Updated package information.	165
March, 2010	6.0	Clarify internal oscillator trim register information.	26, 27, 31, 34, 35, 38, 91, 96

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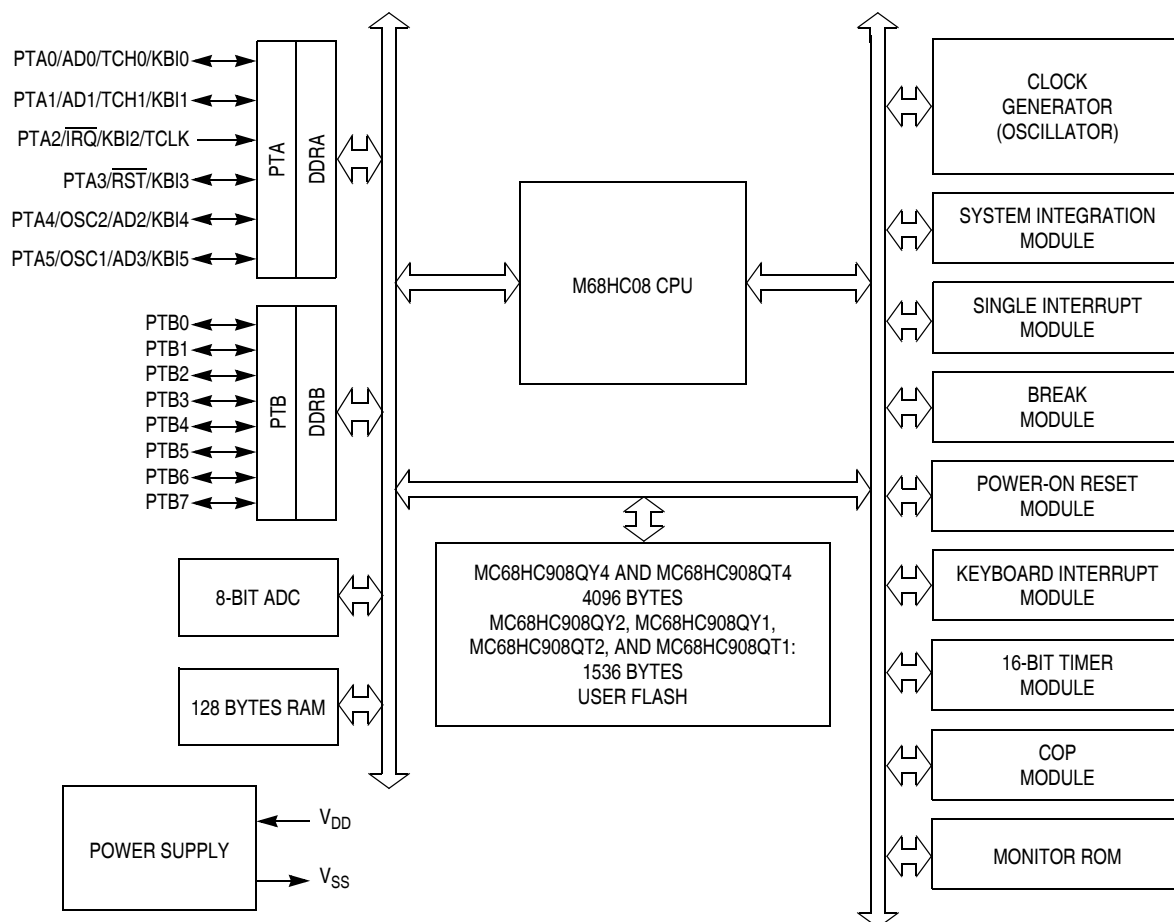
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## General Description



$\overline{\text{RST}}$ ,  $\overline{\text{IRQ}}$ : Pins have internal (about 30K Ohms) pull up

PTA[0:5]: High current sink and source capability

PTA[0:5]: Pins have programmable keyboard interrupt and pull up

PTB[0:7]: Not available on 8-pin devices – MC68HC908QT1, MC68HC908QT2, and MC68HC908QT4 (see note in [12.1 Introduction](#))

ADC: Not available on the MC68HC908QY1 and MC68HC908QT1

**Figure 1-1. Block Diagram**

## Chapter 2

# Memory

### 2.1 Introduction

The central processor unit (CPU08) can address 64 Kbytes of memory space. The memory map, shown in [Figure 2-1](#), includes:

- 4096 bytes of user FLASH for MC68HC908QT4 and MC68HC908QY4
- 1536 bytes of user FLASH for MC68HC908QT2, MC68HC908QT1, MC68HC908QY2, and MC68HC908QY1
- 128 bytes of random access memory (RAM)
- 48 bytes of user-defined vectors, located in FLASH
- 416 bytes of monitor read-only memory (ROM)
- 1536 bytes of FLASH program and erase routines, located in ROM

### 2.2 Unimplemented Memory Locations

Accessing an unimplemented location can have unpredictable effects on MCU operation. In [Figure 2-1](#) and in register figures in this document, unimplemented locations are shaded.

### 2.3 Reserved Memory Locations

Accessing a reserved location can have unpredictable effects on MCU operation. In [Figure 2-1](#) and in register figures in this document, reserved locations are marked with the word Reserved or with the letter R.

## Memory

Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0
\$0006	Unimplemented									
↓										
\$000A	Unimplemented									
\$000B	Port A Input Pullup Enable Register (PTAPUE) <a href="#">See page 99.</a>	Read:	OSC2EN	0	PTAPUE5	PTAPUE4	PTAPUE3	PTAPUE2	PTAPUE1	PTAPUE0
		Write:								
		Reset:	0	0	0	0	0	0	0	0
		\$000C	Port B Input Pullup Enable Register (PTBPUE) <a href="#">See page 102.</a>	Read:	PTBPUE7	PTBPUE6	PTBPUE5	PTBPUE4	PTBPUE3	PTBPUE2
Write:										
Reset:	0			0	0	0	0	0	0	0
\$000D	Unimplemented									
↓										
\$0019										
\$001A	Keyboard Status and Control Register (KBSCR) <a href="#">See page 83.</a>	Read:	0	0	0	0	KEYF	0	IMASKK	MODEK
		Write:						ACKK		
		Reset:	0	0	0	0	0	0	0	0
\$001B	Keyboard Interrupt Enable Register (KBIER) <a href="#">See page 84.</a>	Read:	0	AWUIE	KBIE5	KBIE4	KBIE3	KBIE2	KBIE1	KBIE0
		Write:								
		Reset:	0	0	0	0	0	0	0	0
\$001C	Unimplemented									
\$001D	IRQ Status and Control Register (INTSCR) <a href="#">See page 77.</a>	Read:	0	0	0	0	IRQF	0	IMASK	MODE
		Write:						ACK		
		Reset:	0	0	0	0	0	0	0	0
\$001E	Configuration Register 2 (CONFIG2) <sup>(1)</sup> <a href="#">See page 53.</a>	Read:	IRQPUD	IRQEN	R	OSCOPT1	OSCOPT0	R	R	RSTEN
		Write:								
		Reset:	0	0	0	0	0	0	0	0 <sup>(2)</sup>
1. One-time writable register after each reset. 2. RSTEN reset to 0 by a power-on reset (POR) only.										
\$001F	Configuration Register 1 (CONFIG1) <sup>(1)</sup> <a href="#">See page 54.</a>	Read:	COPRS	LVISTOP	LVIRSTD	LVIPWRD	LVI5OR3	SSREC	STOP	COPD
		Write:								
		Reset:	0	0	0	0	0 <sup>(2)</sup>	0	0	0
1. One-time writable register after each reset. 2. LVI5OR3 reset to 0 by a power-on reset (POR) only.										
\$0020	TIM Status and Control Register (TSC) <a href="#">See page 127.</a>	Read:	TOF	TOIE	TSTOP	0	0	PS2	PS1	PS0
		Write:	0			TRST				
		Reset:	0	0	1	0	0	0	0	0
\$0021	TIM Counter Register High (TCNTH) <a href="#">See page 128.</a>	Read:	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8
		Write:								
		Reset:	0	0	0	0	0	0	0	0
<div></div> = Unimplemented <div>R</div> = Reserved      U = Unaffected										

**Figure 2-2. Control, Status, and Data Registers (Sheet 2 of 5)**

**Figure 2-2. Control, Status, and Data Registers (Sheet 4 of 5)**



Addr.	Register Name		Bit 7	6	5	4	3	2	1	Bit 0	
\$FE08	FLASH Control Register (FLCR) <a href="#">See page 34.</a>	Read:	0	0	0	0	HVEN	MASS	ERASE	PGM	
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
		\$FE09	Break Address High Register (BRKH) <a href="#">See page 136.</a>	Read:	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9
Write:											
Reset:	0			0	0	0	0	0	0	0	
\$FE0A	Break Address low Register (BRKL) <a href="#">See page 136.</a>			Read:	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
		\$FE0B	Break Status and Control Register (BRKSCR) <a href="#">See page 136.</a>	Read:	BRKE	BRKA	0	0	0	0	0
Write:											
Reset:	0			0	0	0	0	0	0	0	
\$FE0C	LVI Status Register (LVISR) <a href="#">See page 87.</a>			Read:	LVIOUT	0	0	0	0	0	0
		Write:									
		Reset:	0	0	0	0	0	0	0	0	
		\$FE0D ↓ \$FE0F	Reserved for FLASH Test		R	R	R	R	R	R	R
\$FFBE	FLASH Block Protect Register (FLBPR) <a href="#">See page 39.</a>	Read:	BPR7	BPR6	BPR5	BPR4	BPR3	BPR2	BPR1	BPR0	
		Write:									
		Reset:	Unaffected by reset								
		\$FFBF	Reserved		R	R	R	R	R	R	R
\$FFC0	Internal Oscillator Trim (Factory Programmed, VDD = 5.0 V)	Read:	TRIM7	TRIM6	TRIM5	TRIM4	TRIM3	TRIM2	TRIM1	TRIM0	
		Write:									
		Reset:	Unaffected by reset								
		\$FFC1	Internal Oscillator Trim (Factory Programmed, VDD = 3.0 V)	Read:	TRIM7	TRIM6	TRIM5	TRIM4	TRIM3	TRIM2	TRIM1
Write:											
Reset:	Unaffected by reset										
\$FFFF	COP Control Register (COPCTL) <a href="#">See page 59.</a>			Read:	LOW BYTE OF RESET VECTOR						
		Write:	WRITING CLEARS COP COUNTER (ANY VALUE)								
		Reset:	Unaffected by reset								
				= Unimplemented		R	= Reserved		U = Unaffected		

**Figure 2-2. Control, Status, and Data Registers (Sheet 5 of 5)**

### 3.5.2 Stop Mode

The ADC module is inactive after the execution of a STOP instruction. Any pending conversion is aborted. ADC conversions resume when the MCU exits stop mode. Allow one conversion cycle to stabilize the analog circuitry before using ADC data after exiting stop mode.

## 3.6 Input/Output Signals

The ADC module has four channels that are shared with I/O port A.

ADC voltage in (ADCVIN) is the input voltage signal from one of the four ADC channels to the ADC module.

## 3.7 Input/Output Registers

These I/O registers control and monitor ADC operation:

- ADC status and control register (ADSCR)
- ADC data register (ADR)
- ADC clock register (ADICLK)

### 3.7.1 ADC Status and Control Register

The following paragraphs describe the function of the ADC status and control register (ADSCR). When a conversion is in process and the ADSCR is written, the current conversion data should be discarded to prevent an incorrect reading.

Address: \$003C

	Bit 7	6	5	4	3	2	1	Bit 0
Read:	COCO	AIEN	ADCO	CH4	CH3	CH2	CH1	CH0
Write:	R							
Reset:	0	0	0	1	1	1	1	1
	R	= Reserved						

**Figure 3-3. ADC Status and Control Register (ADSCR)**

#### COCO — Conversions Complete Bit

In non-interrupt mode (AIEN = 0), COCO is a read-only bit that is set at the end of each conversion. COCO will stay set until cleared by a read of the ADC data register. Reset clears this bit.

In interrupt mode (AIEN = 1), COCO is a read-only bit that is not set at the end of a conversion. It always reads as a 0.

1 = Conversion completed (AIEN = 0)

0 = Conversion not completed (AIEN = 0) or CPU interrupt enabled (AIEN = 1)

#### NOTE

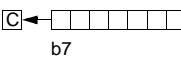
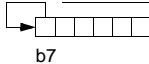
*The write function of the COCO bit is reserved. When writing to the ADSCR register, always have a 0 in the COCO bit position.*



## 7.7 Instruction Set Summary

Table 7-1 provides a summary of the M68HC08 instruction set.

Table 7-1. Instruction Set Summary (Sheet 1 of 6)

Source Form	Operation	Description	Effect on CCR						Address Mode	Opcode	Operand	Cycles
			V	H	I	N	Z	C				
ADC #opr ADC opr ADC opr ADC opr,X ADC opr,X ADC ,X ADC opr,SP ADC opr,SP	Add with Carry	$A \leftarrow (A) + (M) + (C)$	†	†	–	†	†	†	IMM DIR EXT IX2 IX1 IX SP1 SP2	A9 B9 C9 D9 E9 F9 9EE9 9ED9	ii dd hh ll ee ff ff ff ff ee ff	2 3 4 4 3 2 4 5
ADD #opr ADD opr ADD opr ADD opr,X ADD opr,X ADD ,X ADD opr,SP ADD opr,SP	Add without Carry	$A \leftarrow (A) + (M)$	†	†	–	†	†	†	IMM DIR EXT IX2 IX1 IX SP1 SP2	AB BB CB DB EB FB 9EEB 9EDB	ii dd hh ll ee ff ff ff ff ee ff	2 3 4 4 3 2 4 5
AIS #opr	Add Immediate Value (Signed) to SP	$SP \leftarrow (SP) + (16 \ll M)$	–	–	–	–	–	–	IMM	A7	ii	2
AIX #opr	Add Immediate Value (Signed) to H:X	$H:X \leftarrow (H:X) + (16 \ll M)$	–	–	–	–	–	–	IMM	AF	ii	2
AND #opr AND opr AND opr AND opr,X AND opr,X AND ,X AND opr,SP AND opr,SP	Logical AND	$A \leftarrow (A) \& (M)$	0	–	–	†	†	–	IMM DIR EXT IX2 IX1 IX SP1 SP2	A4 B4 C4 D4 E4 F4 9EE4 9ED4	ii dd hh ll ee ff ff ff ff ee ff	2 3 4 4 3 2 4 5
ASL opr ASLA ASLX ASL opr,X ASL ,X ASL opr,SP	Arithmetic Shift Left (Same as LSL)		†	–	–	†	†	†	DIR INH INH IX1 IX SP1	38 48 58 68 78 9E68	dd ff ff ff	4 1 1 4 3 5
ASR opr ASRA ASRX ASR opr,X ASR opr,X ASR opr,SP	Arithmetic Shift Right		†	–	–	†	†	†	DIR INH INH IX1 IX SP1	37 47 57 67 77 9E67	dd ff ff ff	4 1 1 4 3 5
BCC rel	Branch if Carry Bit Clear	$PC \leftarrow (PC) + 2 + rel ? (C) = 0$	–	–	–	–	–	–	REL	24	rr	3
BCLR n, opr	Clear Bit n in M	$M_n \leftarrow 0$	–	–	–	–	–	–	DIR (b0) DIR (b1) DIR (b2) DIR (b3) DIR (b4) DIR (b5) DIR (b6) DIR (b7)	11 13 15 17 19 1B 1D 1F	dd dd dd dd dd dd dd dd	4 4 4 4 4 4 4 4
BCS rel	Branch if Carry Bit Set (Same as BLO)	$PC \leftarrow (PC) + 2 + rel ? (C) = 1$	–	–	–	–	–	–	REL	25	rr	3
BEQ rel	Branch if Equal	$PC \leftarrow (PC) + 2 + rel ? (Z) = 1$	–	–	–	–	–	–	REL	27	rr	3
BGE opr	Branch if Greater Than or Equal To (Signed Operands)	$PC \leftarrow (PC) + 2 + rel ? (N \oplus V) = 0$	–	–	–	–	–	–	REL	90	rr	3
BGT opr	Branch if Greater Than (Signed Operands)	$PC \leftarrow (PC) + 2 + rel ? (Z) \mid (N \oplus V) = 0$	–	–	–	–	–	–	REL	92	rr	3
BHCC rel	Branch if Half Carry Bit Clear	$PC \leftarrow (PC) + 2 + rel ? (H) = 0$	–	–	–	–	–	–	REL	28	rr	3
BHCS rel	Branch if Half Carry Bit Set	$PC \leftarrow (PC) + 2 + rel ? (H) = 1$	–	–	–	–	–	–	REL	29	rr	3
BHI rel	Branch if Higher	$PC \leftarrow (PC) + 2 + rel ? (C) \mid (Z) = 0$	–	–	–	–	–	–	REL	22	rr	3

# Chapter 10

## Low-Voltage Inhibit (LVI)

### 10.1 Introduction

This section describes the low-voltage inhibit (LVI) module, which monitors the voltage on the  $V_{DD}$  pin and can force a reset when the  $V_{DD}$  voltage falls below the LVI trip falling voltage,  $V_{TRIPF}$ .

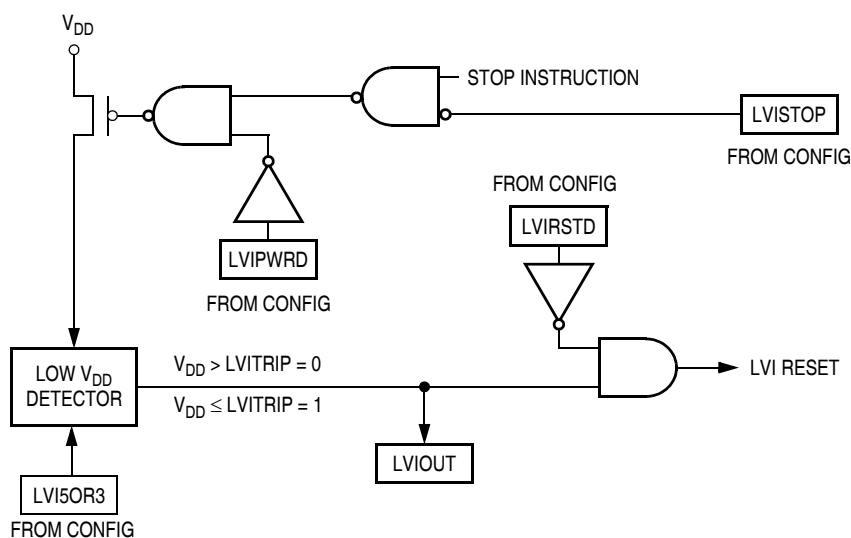
### 10.2 Features

Features of the LVI module include:

- Programmable LVI reset
- Programmable power consumption
- Selectable LVI trip voltage
- Programmable stop mode operation

### 10.3 Functional Description

Figure 10-1 shows the structure of the LVI module. LVISTOP, LVIPWRD, LVI5OR3, and LVIRSTD are user selectable options found in the configuration register (CONFIG1). See [Chapter 5 Configuration Register \(CONFIG\)](#).



**Figure 10-1. LVI Module Block Diagram**

The LVI is enabled out of reset. The LVI module contains a bandgap reference circuit and comparator. Clearing the LVI power disable bit, LVIPWRD, enables the LVI to monitor  $V_{DD}$  voltage. Clearing the LVI reset disable bit, LVIRSTD, enables the LVI module to generate a reset when  $V_{DD}$  falls below a voltage,

# Chapter 13

## System Integration Module (SIM)

### 13.1 Introduction

This section describes the system integration module (SIM), which supports up to 24 external and/or internal interrupts. Together with the central processor unit (CPU), the SIM controls all microcontroller unit (MCU) activities. A block diagram of the SIM is shown in [Figure 13-1](#). The SIM is a system state controller that coordinates CPU and exception timing.

The SIM is responsible for:

- Bus clock generation and control for CPU and peripherals
  - Stop/wait/reset/break entry and recovery
  - Internal clock control
- Master reset control, including power-on reset (POR) and computer operating properly (COP) timeout
- Interrupt control:
  - Acknowledge timing
  - Arbitration control timing
  - Vector address generation
- CPU enable/disable timing

**Table 13-1. Signal Name Conventions**

Signal Name	Description
BUSCLKX4	Buffered clock from the internal, RC or XTAL oscillator circuit.
BUSCLKX2	The BUSCLKX4 frequency divided by two. This signal is again divided by two in the SIM to generate the internal bus clocks (bus clock = $BUSCLKX4 \div 4$ ).
Address bus	Internal address bus
Data bus	Internal data bus
PORRST	Signal from the power-on reset module to the SIM
IRST	Internal reset signal
R/ $\overline{W}$	Read/write signal

### 13.4.2.2 Computer Operating Properly (COP) Reset

An input to the SIM is reserved for the COP reset signal. The overflow of the COP counter causes an internal reset and sets the COP bit in the SIM reset status register (SRSR). The SIM actively pulls down the  $\overline{\text{RST}}$  pin for all internal reset sources.

To prevent a COP module time out, write any value to location \$FFFF. Writing to location \$FFFF clears the COP counter and stages 12–5 of the SIM counter. The SIM counter output, which occurs at least every 4080 BUSCLKX4 cycles, drives the COP counter. The COP should be serviced as soon as possible out of reset to guarantee the maximum amount of time before the first time out.

The COP module is disabled during a break interrupt with monitor mode when BDCOP bit is set in break auxiliary register (BRKAR).

### 13.4.2.3 Illegal Opcode Reset

The SIM decodes signals from the CPU to detect illegal instructions. An illegal instruction sets the ILOP bit in the SIM reset status register (SRSR) and causes a reset.

If the stop enable bit, STOP, in the mask option register is 0, the SIM treats the STOP instruction as an illegal opcode and causes an illegal opcode reset. The SIM actively pulls down the  $\overline{\text{RST}}$  pin for all internal reset sources.

### 13.4.2.4 Illegal Address Reset

An opcode fetch from an unmapped address generates an illegal address reset. The SIM verifies that the CPU is fetching an opcode prior to asserting the ILAD bit in the SIM reset status register (SRSR) and resetting the MCU. A data fetch from an unmapped address does not generate a reset. The SIM actively pulls down the  $\overline{\text{RST}}$  pin for all internal reset sources. See [Figure 2-1. Memory Map](#) for memory ranges.

### 13.4.2.5 Low-Voltage Inhibit (LVI) Reset

The LVI asserts its output to the SIM when the  $V_{DD}$  voltage falls to the LVI trip voltage  $V_{TRIPF}$ . The LVI bit in the SIM reset status register (SRSR) is set, and the external reset pin ( $\overline{\text{RST}}$ ) is held low while the SIM counter counts out 4096 BUSCLKX4 cycles after  $V_{DD}$  rises above  $V_{TRIPR}$ . Sixty-four BUSCLKX4 cycles later, the CPU and memories are released from reset to allow the reset vector sequence to occur. The SIM actively pulls down the ( $\overline{\text{RST}}$ ) pin for all internal reset sources.

## 13.5 SIM Counter

The SIM counter is used by the power-on reset module (POR) and in stop mode recovery to allow the oscillator time to stabilize before enabling the internal bus (IBUS) clocks. The SIM counter also serves as a prescaler for the computer operating properly module (COP). The SIM counter uses 12 stages for counting, followed by a 13th stage that triggers a reset of SIM counters and supplies the clock for the COP module. The SIM counter is clocked by the falling edge of BUSCLKX4.

### 13.5.1 SIM Counter During Power-On Reset

The power-on reset module (POR) detects power applied to the MCU. At power-on, the POR circuit asserts the signal PORRST. Once the SIM is initialized, it enables the oscillator to drive the bus clock state machine.

Figure 14-2 shows the structure of the TIM. The central component of the TIM is the 16-bit TIM counter that can operate as a free-running counter or a modulo up-counter. The TIM counter provides the timing reference for the input capture and output compare functions. The TIM counter modulo registers, TMODH:TMODL, control the modulo value of the TIM counter. Software can read the TIM counter value at any time without affecting the counting sequence.

[illegible]

### Figure 14-2. TIM Block Diagram

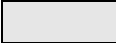


## Timer Interface Module (TIM)

Address: \$0025	TSC0						
	Bit 7	6	5	4	3	2	Bit 0
Read:	CH0F	CH0IE	MS0B	MS0A	ELS0B	ELS0A	TOV0
Write:	0						CH0MAX
Reset:	0	0	0	0	0	0	0

Address: \$0028	TSC1						
	Bit 7	6	5	4	3	2	Bit 0
Read:	CH1F	CH1IE	0	MS1A	ELS1B	ELS1A	TOV1
Write:	0						CH1MAX
Reset:	0	0	0	0	0	0	0

 = Unimplemented

**Figure 14-7. TIM Channel Status and Control Registers (TSC0:TSC1)**

### CHxF — Channel x Flag Bit

When channel x is an input capture channel, this read/write bit is set when an active edge occurs on the channel x pin. When channel x is an output compare channel, CHxF is set when the value in the TIM counter registers matches the value in the TIM channel x registers.

Clear CHxF by reading the TIM channel x status and control register with CHxF set and then writing a 0 to CHxF. If another interrupt request occurs before the clearing sequence is complete, then writing a 0 to CHxF has no effect. Therefore, an interrupt request cannot be lost due to inadvertent clearing of CHxF.

Reset clears the CHxF bit. Writing a 1 to CHxF has no effect.

- 1 = Input capture or output compare on channel x
- 0 = No input capture or output compare on channel x

### CHxIE — Channel x Interrupt Enable Bit

This read/write bit enables TIM CPU interrupt service requests on channel x. Reset clears the CHxIE bit.

- 1 = Channel x CPU interrupt requests enabled
- 0 = Channel x CPU interrupt requests disabled

### MSxB — Mode Select Bit B

This read/write bit selects buffered output compare/PWM operation. MSxB exists only in the TIM channel 0 status and control register.

Setting MS0B disables the channel 1 status and control register and reverts TCH1 to general-purpose I/O.

Reset clears the MSxB bit.

- 1 = Buffered output compare/PWM operation enabled
- 0 = Buffered output compare/PWM operation disabled

### MSxA — Mode Select Bit A

When ELSxB:A ≠ 00, this read/write bit selects either input capture operation or unbuffered output compare/PWM operation. See [Table 14-3](#).

- 1 = Unbuffered output compare/PWM operation
- 0 = Input capture operation

When ELSxB:A = 00, this read/write bit selects the initial output level of the TCHx pin (see [Table 14-3](#)).  
Reset clears the MSxA bit.  
1 = Initial output level low  
0 = Initial output level high

#### NOTE

*Before changing a channel function by writing to the MSxB or MSxA bit, set the TSTOP and TRST bits in the TIM status and control register (TSC).*

**Table 14-3. Mode, Edge, and Level Selection**

MSxB	MSxA	ELSxB	ELSxA	Mode	Configuration
X	0	0	0	Output preset	Pin under port control; initial output level high
X	1	0	0		Pin under port control; initial output level low
0	0	0	1	Input capture	Capture on rising edge only
0	0	1	0		Capture on falling edge only
0	0	1	1		Capture on rising or falling edge
0	1	0	0	Output compare or PWM	Software compare only
0	1	0	1		Toggle output on compare
0	1	1	0		Clear output on compare
0	1	1	1		Set output on compare
1	X	0	1	Buffered output compare or buffered PWM	Toggle output on compare
1	X	1	0		Clear output on compare
1	X	1	1		Set output on compare

#### ELSxB and ELSxA — Edge/Level Select Bits

When channel x is an input capture channel, these read/write bits control the active edge-sensing logic on channel x.

When channel x is an output compare channel, ELSxB and ELSxA control the channel x output behavior when an output compare occurs.

When ELSxB and ELSxA are both clear, channel x is not connected to an I/O port, and pin TCHx is available as a general-purpose I/O pin. [Table 14-3](#) shows how ELSxB and ELSxA work. Reset clears the ELSxB and ELSxA bits.

#### NOTE

*After initially enabling a TIM channel register for input capture operation and selecting the edge sensitivity, clear CHxF to ignore any erroneous edge detection flags.*

#### TOVx — Toggle-On-Overflow Bit

When channel x is an output compare channel, this read/write bit controls the behavior of the channel x output when the TIM counter overflows. When channel x is an input capture channel, TOVx has no effect. Reset clears the TOVx bit.

- 1 = Channel x pin toggles on TIM counter overflow.
- 0 = Channel x pin does not toggle on TIM counter overflow.

#### NOTE

*When TOVx is set, a TIM counter overflow takes precedence over a channel x output compare if both occur at the same time.*

**Table 15-1. Monitor Mode Signal Requirements and Options**

Mode	$\overline{\text{IRQ}}$ (PTA2)	$\overline{\text{RST}}$ (PTA3)	Reset Vector	Serial Communication	Mode Selection		COP	Communication Speed			Comments
				PTA0	PTA1	PTA4		External Clock	Bus Frequency	Baud Rate	
Normal Monitor	$V_{\text{TST}}$	$V_{\text{DD}}$	X	1	1	0	Disabled	9.8304 MHz	2.4576 MHz	9600	Provide external clock at OSC1.
Forced Monitor	$V_{\text{DD}}$	X	\$FFFF (blank)	1	X	X	Disabled	9.8304 MHz	2.4576 MHz	9600	Provide external clock at OSC1.
	$V_{\text{SS}}$	X	\$FFFF (blank)	1	X	X	Disabled	X	3.2 MHz (Trimmed)	9600	Internal clock is active.
User	X	X	Not \$FFFF	X	X	X	Enabled	X	X	X	
MON08 Function [Pin No.]	$V_{\text{TST}}$ [6]	$\overline{\text{RST}}$ [4]	—	COM [8]	MOD0 [12]	MOD1 [10]	—	OSC1 [13]	—	—	

1. PTA0 must have a pullup resistor to  $V_{\text{DD}}$  in monitor mode.
2. Communication speed in the table is an example to obtain a baud rate of 9600. Baud rate using external oscillator is bus frequency / 256 and baud rate using internal oscillator is bus frequency / 335.
3. External clock is a 9.8304 MHz oscillator on OSC1.
4. X = don't care
5. MON08 pin refers to P&E Microcomputer Systems' MON08-Cyclone 2 by 8-pin connector.

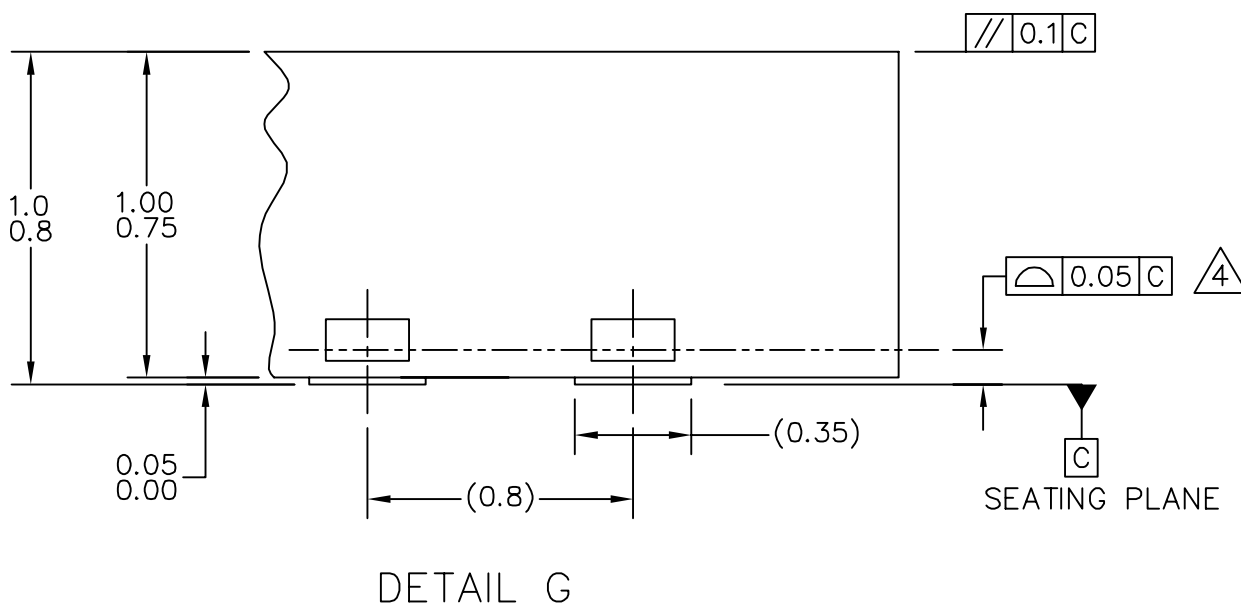
NC	1	2	GND
NC	3	4	$\overline{\text{RST}}$
NC	5	6	$\overline{\text{IRQ}}$
NC	7	8	PTA0
NC	9	10	PTA4
NC	11	12	PTA1
OSC1	13	14	NC
$V_{\text{DD}}$	15	16	NC

The rising edge of the internal  $\overline{\text{RST}}$  signal latches the monitor mode. Once monitor mode is latched, the values on PTA1 and PTA4 pins can be changed.

Once out of reset, the MCU waits for the host to send eight security bytes (see [15.3.2 Security](#)). After the security bytes, the MCU sends a break signal (10 consecutive logic 0s) to the host, indicating that it is ready to receive a command.

### 15.3.1.1 Normal Monitor Mode

$\overline{\text{RST}}$  and OSC1 functions will be active on the PTA3 and PTA5 pins respectively as long as  $V_{\text{TST}}$  is applied to the  $\overline{\text{IRQ}}$  pin. If the  $\overline{\text{IRQ}}$  pin is lowered (no longer  $V_{\text{TST}}$ ) then the chip will still be operating in monitor mode, but the pin functions will be determined by the settings in the configuration registers (see [Chapter 5 Configuration Register \(CONFIG\)](#)) when  $V_{\text{TST}}$  was lowered. With  $V_{\text{TST}}$  lowered, the BIH and BIL instructions will read the  $\overline{\text{IRQ}}$  pin state only if IRQEN is set in the CONFIG2 register.



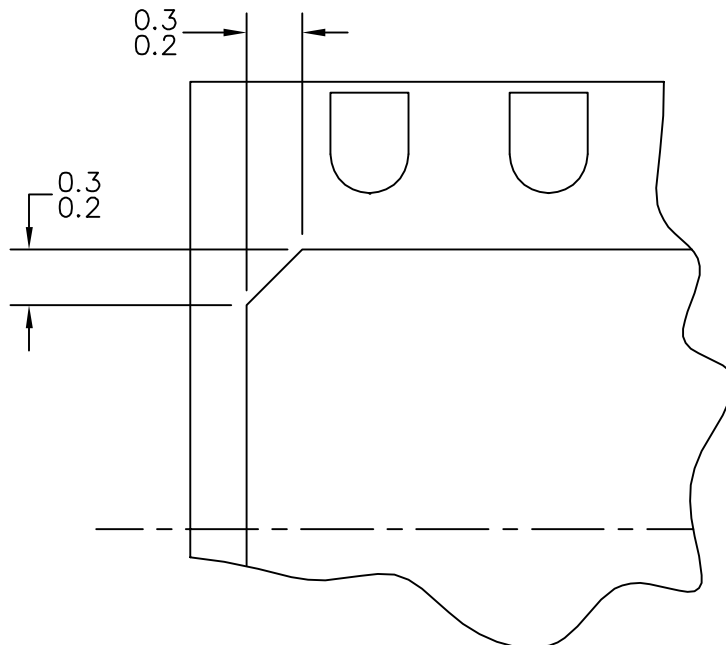
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FLAT NO LEAD PACKAGE (DFN)  
8 TERMINAL, 0.8 PITCH (4 X 4 X 1)

CASE NUMBER: 1452-01

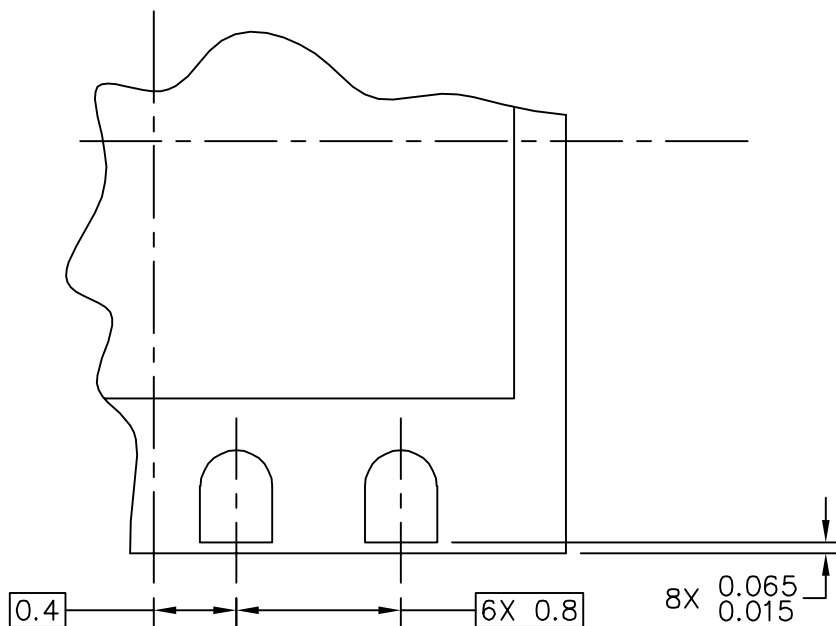
STANDARD: NON-JEDEC

PACKAGE CODE: 6165

SHEET: 2 OF 5



DETAIL M  
BACKSIDE PIN 1 INDEX



DETAIL N

TITLE: THERMALLY ENHANCED DUAL  
FLAT NO LEAD PACKAGE (DFN)  
8 TERMINAL, 0.8 PITCH (4 X 4 X 1)

CASE NUMBER: 1452-01

STANDARD: NON-JEDEC

PACKAGE CODE: 6165

SHEET: 3 OF 5