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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	Coldfire V2
Core Size	32-Bit Single-Core
Speed	66MHz
Connectivity	CANbus, EBI/EMI, I <sup>2</sup> C, SPI, UART/USART
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	142
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	256-LBGA
Supplier Device Package	256-MAPBGA (17x17)
Purchase URL	<a href="https://www.e-xfl.com/pro/item?MUrl=&amp;PartUrl=mcf5216cvf66">https://www.e-xfl.com/pro/item?MUrl=&amp;PartUrl=mcf5216cvf66</a>

## MCF5216 Chip Errata

### Silicon Revision: All

This document identifies implementation differences between the MCF5214/16 processors and the description contained in the *MCF5282 ColdFire® Reference Manual*. Refer to <http://www.freescale.com/coldfire> for the latest updates.

All current MCF5214/16 devices are marked as L95M mask set. The date code on the marking can be used to determine which errata have been corrected on a particular device as shown in Table 1. The datecode format is XXXYYWW, where YY represents the year and WW represents the work week. The three leading digits can be ignored.

**Table 1. Summary of MCF5214/16 Errata**

Errata	Module Affected	Date Errata Added	Date Code Affected?		
			<XXX0324	XXX0324 to XXX0326	>XXX0326
<a href="#">SECF035</a>	PLL	3/18/03	Yes	No	No
<a href="#">SECF003</a>	BDM	3/28/03	Yes	Yes	Yes
<a href="#">SECF002</a>	EMAC	3/28/03	Yes	Yes	No
<a href="#">SECF021</a>	Cache	3/31/03	Yes	Yes	No
<a href="#">SECF004</a>	Flash	4/09/03	Yes	Yes	No
<a href="#">SECF005</a>	Cache	7/21/03	Yes	Yes	Yes
<a href="#">SECF001</a>	Cache	7/21/03	Yes	Yes	Yes
<a href="#">SECF029</a>	FlexCAN	7/23/03	Yes	Yes	Yes
<a href="#">SECF036</a>	PLL	8/23/04	Yes	Yes	Yes
<a href="#">SECF038</a>	QADC	3/15/05	Yes	Yes	Yes
<a href="#">SECF031</a>	GPIO	1/6/06	Yes	Yes	Yes
<a href="#">SECF037</a>	PLL	6/12/06	Yes	Yes	Yes

Table continues on the next page...

**Table 1. Summary of MCF5214/16 Errata (continued)**

Errata	Module Affected	Date Errata Added	Date Code Affected?		
			<XXX0324	XXX0324 to XXX0326	>XXX0326
<a href="#">SECF123</a>	FlexCAN	8/28/08	Yes	Yes	Yes
<a href="#">SECF124</a>	Cache	2/17/09	Yes	Yes	Yes
<a href="#">SECF125</a>	FlexCAN	4/25/09	Yes	Yes	Yes
<a href="#">SECF036A</a>	PLL	6/9/10	Yes	Yes	Yes
<a href="#">SECF015</a>	Flash	11/18/2014	Yes	Yes	Yes

The table below provides a revision history for this document.

**Table 2. Document Revision History**

Rev. No.	Date	Substantive Changes
3	5/2007	Added errata: <a href="#">SECF037</a> "Phase Relationship Between CLKOUT and CLKIN Not Preserved When Using PLL" and <a href="#">SECF006</a> "FEC Duplicate Transmission Bug"
4	8/2008	Added errata: <a href="#">SECF123</a> "FlexCAN Writing to an Active Receive MB May Corrupt MB Contents"
5	2/2009	Added status headings for each errata. Added errata: <a href="#">SECF124</a> "Buffered Write May Be Executed Twice"
6	4/2009	Added errata: <a href="#">SECF125</a> "Any FlexCAN MB access during RX or TX of an extended ID frame's CRC and EOF may cause unwanted message reception"
7	6/2010	Added errata: <a href="#">SECF036A</a> "PLL Does Not Lock in Normal PLL Mode with Crystal Reference"
8	02/2015	Added errata: <a href="#">SECF015</a> "Internal Flash Address Qualification Incomplete"

### SECF035: Leakage Current on $V_{DDPLL}$ pin

**Errata type:** Silicon

**Affects:** PLL

**Description:** The device exhibits a 65mA leakage current on the  $V_{DDPLL}$  supply, regardless of chip configuration.

**Workaround:** No workaround.

**Fix plan:** Fixed in datecodes XX0324 and later.

### SECF003: BDM Load of SR Does Not Enable Stack Pointer Exchange

**Errata type:** Silicon

**Affects:** BDM

**Description:** The V2 core used in this device adds support for separate user and supervisor stack pointers. The hardware implements an active stack pointer and an other\_stack\_pointer. Whenever the operating mode of the processor changes (supervisor to user or user to supervisor), the processor hardware exchanges the active SP and the other SP.

This exchange operation does not work when the processor mode is changed by a write to the SR from the BDM port. The hardware in the processor core required to process the BDM load\_SR operation and enable the stack pointer exchange is missing.

The exchange works properly when the SR is changed through software.

**Workaround:** Use software for any operations that require exchanging the stack pointers.

**Fix plan:** Currently, there are no plans to fix this.

### SECF002: Unexpected Pipeline Stall on EMAC Load/Store Accumulator Instruction

**Errata type:** Silicon

**Affects:** EMAC

**Description:** An unexpected pipeline stall occurs for accumulator load and accumulator store instructions that immediately follow a load accumulator or MAC instruction.

Specifically, the operand execution pipeline (OEP) experiences a 2T pipeline stall when a load/store accumulator instruction enters the pipeline immediately after any load accumulator or MAC instruction. The pipeline is supposed to stall only if there is a store accumulator instruction immediately following a load or MAC instruction that updated the specified accumulator.

A simple example can be created to expose this problem:

```
mac.l ra,rb,acc0
mac.l rc,rd,acc0
mov.l acc1,rx
```

In the above example, the store of

```
acc1 (mov.l acc1,rx)
```

should not experience any stall because that accumulator is not being updated. In the current V2 + EMAC implementation, it incorrectly stalls for two cycles.

#### NOTE

The operation of the instructions is correct. The problem is that the expected timing is not met.

**Workaround:** No workaround.

**Fix plan:** Fixed in datecodes XXX0327 and later.

## SECF021: Incorrect Cache Size

**Errata type:** Silicon

**Affects:** Cache

**Description:** The device operates as if it were connected to an 8KB cache; however, the cache size is 2KB. After the 2KB cache is full, the cache controller can have erroneous hits in the cache space resulting in data and/or instruction corruption.

**Workaround:** Do not enable the cache.

**Fix plan:** Fixed in datecodes XXX0327 and later.

## SECF004: Corrupted Fetches from Flash

**Errata type:** Silicon

**Affects:** Flash controller

**Description:** Leaving bit 6 in the FLASHBAR register cleared can cause corrupted fetches from the device's internal flash. For datecodes after XXX0327, the bit is hardwired high to prevent the corrupted accesses.

**Workaround:** Set bit 6 in the FLASHBAR. This prevents the corrupted fetches.

**Fix plan:** Fixed in datecodes XXX0327 and later.

## SECF005: Possible Cache Corruption After Clearing Cache (Setting CACR[CINV])

**Errata type:** Silicon

**Affects:** Version 2 ColdFire Cache

**Description:** The cache on the V2 ColdFire core may function as either:

- a unified data and instruction cache
- an instruction cache
- a data cache

The cache function and organization is controlled by the cache control register (CACR). The CACR[CINV] bit causes a cache clear. If the cache is configured as a unified cache and the CINV bit is set, the scope of the cache clear is controlled by two other bits in the CACR:

- CACR[INVI] invalidates instruction cache only
- CACR[INVD] invalidates data cache only

If a write to the CACR is performed to clear the cache (CACR[CINV] = 1) and only a partial clear is done (CACR[INVI] or CACR[INVD] set), then cache corruption may occur.

**Workaround:** All loads of the CACR that perform a cache clear operation (CACR[CINV] set) should be followed immediately by a NOP instruction. This avoids the cache corruption problem.

**Fix plan:** Currently, there are no plans to fix this.

## SECF001: Incorrect Operation of Cache Freeze (CACR[CFRZ])

**Errata type:** Silicon

**Affects:** Version 2 ColdFire Cache

**Description:** The cache on the V2 ColdFire core is controlled by the cache control register (CACR). When the CACR[CFRZ] bit is set, the cache freeze function is enabled and no valid cache array entry is displaced. However, this feature does not always work as specified, sometimes allowing valid lines to be displaced when CACR[CFRZ] is enabled.

This does not cause any corrupted accesses. However, there could be cache misses for data that was originally loaded into the cache but was subsequently deallocated, even though the CACR[CFRZ] bit was set.

Also, incoherent cache states are possible when a frozen cache is cleared via the CACR[CINV] bit.

**Workaround:** Unfreeze the cache by clearing CACR[CFRZ] when invalidating the cache using the CACR[CINV] bit

**Workaround:** Use the internal SRAM to store critical code/data if the system cannot handle a potential cache miss

**Fix plan:** Currently, there are no plans to fix this.

## SECF029: Incorrect 32-bit Accesses to FlexCAN Registers

**Errata type:** Silicon

**Affects:** FlexCAN

**Description:** Because the FlexCAN was originally designed for 16-bit architectures, all 32-bit register accesses are broken down into two back-to-back 16-bit accesses. However, the timing for the back-to-back accesses is incorrect and leads to corruption of the second 16-bit read or write.

**Workaround:** When reading or writing to the 32-bit RxMASK registers, use two 16-bit accesses instead of a single 32-bit access.

**Fix plan:** Currently, there are no plans to fix this.

## SECF036: PLL Does Not Lock in Normal PLL Mode with External Clock Reference

**Errata type:** Silicon

**Affects:** PLL

**Description:** During a power on reset, if the CLKMOD[1:0] equals 10 (normal PLL mode with external clock reference), the PLL does not lock and the device never comes out of reset.

**Workaround:** When configuring the PLL for normal PLL mode with external clock reference, tie CLKMOD1 to  $\overline{\text{RSTI}}$  and not straight to 3.3V. This allows the PLL to correctly detect the desired operating mode and lock.

**Fix plan:** Currently, there are no plans to fix this.

## SECF038: Possible QADC Command Conversion Word (CCW) Table Corruption

**Errata type:** Silicon

**Affects:** QADC

**Description:** A CCW table location may be corrupted by writing any other CCW or results table location while any queue is active. If a CCW table or result table write occurs while either queue is active, it is possible for another CCW location to be corrupted. This bug only occurs if the write cycle is simultaneous with the queue state machine reading the next CCW location. The odds of this happening are one in the number of clocks in a conversion.

**Workaround:** Make sure that both queues have completed or are paused before updating a CCW table or result table location.

**Workaround:** If workaround one is not possible, the application code can monitor the CWP bits in the QASR0. After it changes, it is safe to write a CCW table or result register location. The safe time is equal to the input sample time of the next conversion (4-18 QCLKs).

**Workaround:** If workarounds one and two are not possible, it is possible to update a CCW or result register location while a queue is active by using the following sequence:

- Read status register 0 and save the CWP value
- Perform the write
- Read CCW locations pointed to by CWP and CWP+1 to check if they are corrupted
- Fix any of the possibly corrupted locations

The above sequence should be safe. If a CCW location is corrupted, it is not used until a queue wraps around back to this CCW. The user has one conversion time to perform the corruption checks and fixes. There should be plenty of time to do this without worrying about another CCW corruption.

**Fix plan:** Currently, there are no plans to fix this.

## SECF031: GPIO Inputs Behave Inappropriately with 10k Ohm Pull Downs

**Errata type:** Silicon

**Affects:** Ports

**Description:** GPIO inputs that shouldn't have internal pull-ups, behave as if internal pull-ups are enabled when pull-down resistors larger than 10k ohm are used.

To achieve 5V tolerance for the I/O pads, a pull-up device is used to latch the input value of the pads while protecting internal circuitry to direct exposure to potentials above 3.6V. These pull-up devices are not disabled after stimulus is removed and a pull-down resistor value larger than 10k ohm is used.

**Workaround:** To disable the pull-up, a pull-down resistor value of 10k Ohm or less is needed.

**Fix plan:** Currently, there are no plans to fix this.

## SECF037: Phase Relationship Between CLKOUT and CLKIN Not Preserved When Using PLL

**Errata type:** Silicon

**Affects:** PLL

**Description:** In all PLL modes, the CLKOUT phase relationship to the input clock drifts by 25-33%.

**Workaround:** Use bypass mode, by setting CLKMOD[1:0] to 00. The CLKOUT to CLKIN phase relationship is maintained.

**Fix plan:** Currently, there are no plans to fix this.

## SECF123: FlexCAN Writing to an Active Receive MB May Corrupt MB Contents

**Errata type:** Silicon

**Affects:** FlexCAN

**Description:** Deactivating a FlexCAN receive message buffer (MB) may cause corruption of another active receive MB, including the ID field, if the following sequence occurs.

1. A receive MB is locked via reading the control/status word, and has a pending frame in the temporary receive serial message buffer (SMB).
2. A second frame is received that matches a second receive MB, and is queued in the second SMB.
3. The first MB is unlocked during the time between receiving the CRC field and the sixth bit of end of frame (EOF) of the second frame.
4. The second MB is deactivated within nine bus clock cycles of the sixth bit of EOF, resulting in corruption of the first MB.

During standard use of the FlexCAN hardware, the errata can appear during heavy communications with several Rx MBs at a low baudrate and while using Rx extended MB's IDs. This can be easily observed by checking ID value overwrite. In all cases, CAN transmissions from the processor are not affected at any moment.

**Workaround:** Do not write to the control/status word after initializing a receive MB. If a write (deactivation) is required to the control/status field of an active receive MB, either freeze the FlexCAN module or insert a delay of at least 27 CAN bit times plus 10 bus clock cycles between unlocking one MB and deactivating another MB. This avoids MB corruption; however, frames may still be lost.

**Workaround:** The FlexCAN software driver ensures IDs are not changed during each reception. As soon as it has changed, return to original value.

**Fix plan:** Currently, there are no plans to fix this.

## SECF124: Buffered Write May Be Executed Twice

**Errata type:** Silicon

**Affects:** Cache

**Description:** If buffered writes are enabled using the CACR or ACR registers, the imprecise write transaction generated by a buffered write may be executed twice.

**Workaround:** Do not enable buffered writes in the CACR or ACR registers:

- CACR[8] = DBWE (default buffered write enable) must be 0
- ACRn[5] = BUFW (buffered write enable) must be 0

**Fix plan:** Currently, there are no plans to fix this.



## SECF125: Any FlexCAN MB access during RX or TX of an extended ID frame's CRC and EOF may cause unwanted message reception

**Errata type:** Silicon

**Affects:** FlexCAN

**Description:** With extended ID frames, a frame may be received into a receive message buffer (MB) if a match occurs for the ID\_HIGH part of the frame's extended ID, irrespective of the ID\_LOW and the acceptance mask bits MID[14:0]. So unwanted messages, which should be filtered by the hardware mask register, may be received and so the ID field of the receive MB may be overwritten by the received frame's ID.

This issue only happens to the messages with the extended ID when the match occurs for the extended ID bits 28 to 15.

Messages with standard ID have no such issue.

**Workaround:** Use only the Standard ID format for all messages, not the extended format.

**Workaround:** If extended IDs are used, ensure that only ID bits 28 to 15 are used as the filter criteria, so that other ID bits (ID bits 14 to 0) are not used to filter messages. ID bits 14 to 0 may contain information not used for message filtering purposes.

**Fix plan:** Currently, there are no plans to fix this.

## SECF036A: PLL Does Not Lock in Normal PLL Mode with Crystal Reference

**Errata type:** Silicon

**Affects:** PLL

**Description:** During a power on reset, if the CLKMOD[1:0] equals 11 (normal PLL mode with crystal reference), the PLL does not lock and the device never comes out of reset.

**Workaround:** When configuring the PLL for normal PLL mode with crystal reference, tie CLKMOD1 to RSTI and not straight to 3.3V. This allows the PLL to correctly detect the desired operating mode and lock.

**Fix plan:** Currently, there are no plans to fix this.

## SECF015: Internal Flash Speculation Address Qualification Incomplete

**Errata type:** Silicon

**Affects:** Flash controller

**Description:** The flash controller uses a variety of advanced techniques, including two-way 32-bit bank interleaving, address speculation, and pipelining to improve performance. An issue involving a complex series of interactions between the local flash controller and other memory accesses (internal SRAM, EIM, or SDRAM) has been uncovered. In rare instances, the interaction between a non-flash memory access and a flash access can result in incorrect data usage for a read operation. This may produce unexpected exceptions, incorrect execution, or silent data corruption.

The problem requires two accesses where the modulo (flash size) address and address mask configuration are the same for both a flash access and a non-flash access that occur close in time.

**Workaround: Workaround Step 1 (Always do this):** Use FLASHBAR[6] to disable the address speculation mechanisms of the flash controller. The default configuration (FLASHBAR[6] = 0) enables the address speculation. If FLASHBAR[6] equals 1, address speculation is disabled. Core performance may be degraded from 4% – 9%, depending heavily on application code.

**NOTE**

FLASHBAR[6] is user accessible via the movec instruction.  
FLASHBAR[6] always reads back as 0.

**NOTE**

On MCF528x and MCF521x devices FLASHBAR[6] is already set to 1 for datecodes XXX0327 and later. The bit still reads back as 0.

**Workaround Step 2a (Select one of the step 2 options to use):** Construct the device memory map so the flash and SRAM spaces are disjoint within the modulo-(flash\_size) addresses. In some cases if this approach is selected, the upper portion of the flash memory might be unused and the SRAM be mapped to this unused flash space.

Consider an example where the flash memory size is 256 Kbytes and the on-chip SRAM size is 32 Kbytes. If 224 Kbytes or less of flash are used, the SRAM can be based at the upper 32 Kbytes (within the modulo-256 Kbyte address) of the flash address space:

```
Flash: size = 0x40000, base = 0x0000_0000
RAM: size = 0x08000, base = 0x8003_8000 = RAM_BASE+(256-32) Kbytes
```

where the flash and SRAM base addresses are unique BA[31:16].

In summary, this approach can be applied if the combined size of the used flash and used SRAM is less than the total flash size, with the flash contents justified to the lower address range and the SRAM contents justified to the upper address range.

**Workaround Step 2b (Select one of the step 2 options to use):** Separate the contents of the SRAM and the flash memory into exclusive categories and use the address space mask bits in FLASHBAR and RAMBAR to restrict accesses. For example, if the flash contains only instructions and the SRAM contains only operands (all data), the appropriate address space mask fields are specified to prevent flash and SRAM accesses from overlapping.

**Workaround Step 3a (Select one of the step 3 options to use if external parallel memory is used in the system):** Do not enable caching of external memories. With caching disabled the timing requirements for an issue to occur will not be met, so this will prevent conflicts between flash and external parallel memory accesses through the EIM or SDRAMC.

**Workaround Step 3b (Select one of the step 3 options to use if external parallel memory is used in the system):** Separate the contents of the EIM and/or SDRAM and the flash memory into exclusive categories and use the address space mask bits in FLASHBAR, CSMRn, and DMRn to restrict accesses. For example, if the flash contains only instructions and the SDRAM contains only operands (all data), the appropriate address space mask fields are specified to prevent flash and SRAM accesses from overlapping.

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