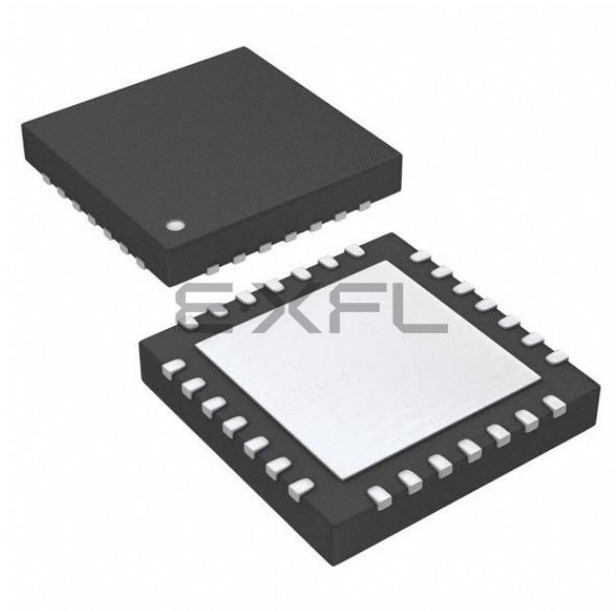


Welcome to E-XFL.COM

What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	16KB (8K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 19x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f24k22-i-ml

TABLE 3: PIC18(L)F4XK22 PIN SUMMARY

40-PDIP	40-UQFN	44-TQFP	44-QFN	I/O	Analog	Comparator	CTMU	SR Latch	Reference	(E)CCP	EUSART	MSSP	Timers	Interrupts	Pull-up	Basic
2	17	19	19	RA0	AN0	C12IN0-										
3	18	20	20	RA1	AN1	C12IN1-										
4	19	21	21	RA2	AN2	C2IN+			VREF- DACOUT							
5	20	22	22	RA3	AN3	C1IN+			VREF+							
6	21	23	23	RA4		C1OUT		SRQ					T0CKI			
7	22	24	24	RA5	AN4	C2OUT		SRNQ	HLVDIN			$\overline{SS}$1				
14	29	31	33	RA6												OSC2 CLKO
13	28	30	32	RA7												OSC1 CLKI
33	8	8	9	RB0	AN12			SRI		FLT0				INT0	Y	
34	9	9	10	RB1	AN10	C12IN3-								INT1	Y	
35	10	10	11	RB2	AN8		CTED1							INT2	Y	
36	11	11	12	RB3	AN9	C12IN2-	CTED2			CCP2 P2A(1)					Y	
37	12	14	14	RB4	AN11								T5G	IOC	Y	
38	13	15	15	RB5	AN13					CCP3 P3A(3)			T1G T3CKI(2)	IOC	Y	
39	14	16	16	RB6										IOC	Y	PGC
40	15	17	17	RB7										IOC	Y	PGD
15	30	32	34	RC0						P2B(4)			SOSCO T1CKI T3CKI(2) T3G			
16	31	35	35	RC1						CCP2(1) P2A			SOSCI			
17	32	36	36	RC2	AN14		CTPLS			CCP1 P1A			T5CKI			
18	33	37	37	RC3	AN15							SCK1 SCL1				
23	38	42	42	RC4	AN16							SDI1 SDA1				
24	39	43	43	RC5	AN17							SDO1				
25	40	44	44	RC6	AN18						TX1 CK1					
26	1	1	1	RC7	AN19						RX1 DT1					
19	34	38	38	RD0	AN20							SCK2 SCL2				
20	35	39	39	RD1	AN21					CCP4		SDI2 SDA2				
21	36	40	40	RD2	AN22					P2B(4)						
22	37	41	41	RD3	AN23					P2C		$\overline{SS}$2				
27	2	2	2	RD4	AN24					P2D		SD02				
28	3	3	3	RD5	AN25					P1B						
29	4	4	4	RD6	AN26					P1C	TX2 CK2					
30	5	5	5	RD7	AN27					P1D	RX2 DT2					
8	23	25	25	RE0	AN5					CCP3 P3A(3)						

Note 1: CCP2 multiplexed in fuses.
2: T3CKI multiplexed in fuses.
3: CCP3/P3A multiplexed in fuses.
4: P2B multiplexed in fuses.

TABLE 2-3: OSC1 AND OSC2 PIN STATES IN SLEEP MODE

OSC Mode	OSC1 Pin	OSC2 Pin
RC, INTOSC with CLKOUT	Floating, external resistor should pull high	At logic low (clock/4 output)
RC with IO	Floating, external resistor should pull high	Configured as PORTA, bit 6
INTOSC with IO	Configured as PORTA, bit 7	Configured as PORTA, bit 6
EC with IO	Floating, pulled by external clock	Configured as PORTA, bit 6
EC with CLKOUT	Floating, pulled by external clock	At logic low (clock/4 output)
LP, XT, HS	Feedback inverter disabled at quiescent voltage level	Feedback inverter disabled at quiescent voltage level

Note: See Table 4-2 in **Section 4.0 "Reset"** for time-outs due to Sleep and $\overline{\text{MCLR}}$ Reset.

2.11 Clock Switching

The system clock source can be switched between external and internal clock sources via software using the System Clock Select (SCS<1:0>) bits of the OSCCON register.

PIC18(L)F2X/4XK22 devices contain circuitry to prevent clock "glitches" when switching between clock sources. A short pause in the device clock occurs during the clock switch. The length of this pause is the sum of two cycles of the old clock source and three to four cycles of the new clock source. This formula assumes that the new clock source is stable.

Clock transitions are discussed in greater detail in **Section 3.1.2 "Entering Power-Managed Modes"**.

2.11.1 SYSTEM CLOCK SELECT (SCS<1:0>) BITS

The System Clock Select (SCS<1:0>) bits of the OSCCON register select the system clock source that is used for the CPU and peripherals.

- When SCS<1:0> = 00, the system clock source is determined by configuration of the FOSC<3:0> bits in the CONFIG1H Configuration register.
- When SCS<1:0> = 10, the system clock source is chosen by the internal oscillator frequency selected by the INTSRC bit of the OSCTUNE register, the MFIOSEL bit of the OSCCON2 register and the IRCF<2:0> bits of the OSCCON register.
- When SCS<1:0> = 01, the system clock source is the 32.768 kHz secondary oscillator shared with Timer1, Timer3 and Timer5.

After a Reset, the SCS<1:0> bits of the OSCCON register are always cleared.

Note: Any automatic clock switch, which may occur from Two-Speed Start-up or Fail-Safe Clock Monitor, does not update the SCS<1:0> bits of the OSCCON register. The user can monitor the SOSCRUN, MFIOFS and LFIOFS bits of the OSCCON2 register, and the HFIOFS and OSTS bits of the OSCCON register to determine the current system clock source.

2.11.2 OSCILLATOR START-UP TIME-OUT STATUS (OSTS) BIT

The Oscillator Start-up Time-out Status (OSTS) bit of the OSCCON register indicates whether the system clock is running from the external clock source, as defined by the FOSC<3:0> bits in the CONFIG1H Configuration register, or from the internal clock source. In particular, when the primary oscillator is the source of the primary clock, OSTS indicates that the Oscillator Start-up Timer (OST) has timed out for LP, XT or HS modes.

EXAMPLE 5-1: FAST REGISTER STACK CODE EXAMPLE

```
CALL SUB1, FAST    ;STATUS, WREG, BSR
                   ;SAVED IN FAST REGISTER
                   ;STACK
       •
       •

SUB1   •
       •
   RETURN, FAST    ;RESTORE VALUES SAVED
                   ;IN FAST REGISTER STACK
```

5.2.2 LOOK-UP TABLES IN PROGRAM MEMORY

There may be programming situations that require the creation of data structures, or look-up tables, in program memory. For PIC18 devices, look-up tables can be implemented in two ways:

- Computed GOTO
- Table Reads

5.2.2.1 Computed GOTO

A computed GOTO is accomplished by adding an offset to the program counter. An example is shown in Example 5-2.

A look-up table can be formed with an ADDWF PCL instruction and a group of RETLW nn instructions. The W register is loaded with an offset into the table before executing a call to that table. The first instruction of the called routine is the ADDWF PCL instruction. The next instruction executed will be one of the RETLW nn instructions that returns the value 'nn' to the calling function.

The offset value (in WREG) specifies the number of bytes that the program counter should advance and should be multiples of two (LSb = 0).

In this method, only one data byte may be stored in each instruction location and room on the return address stack is required.

EXAMPLE 5-2: COMPUTED GOTO USING AN OFFSET VALUE

```
        MOVF    OFFSET, W
        CALL    TABLE
ORG     nn00h
TABLE   ADDWF   PCL
        RETLW   nnh
        RETLW   nnh
        RETLW   nnh
        .
        .
        .
```

5.2.2.2 Table Reads and Table Writes

A better method of storing data in program memory allows two bytes of data to be stored in each instruction location.

Look-up table data may be stored two bytes per program word by using table reads and writes. The Table Pointer (TBLPTR) register specifies the byte address and the Table Latch (TABLAT) register contains the data that is read from or written to program memory. Data is transferred to or from program memory one byte at a time.

Table read and table write operations are discussed further in **Section 6.1 "Table Reads and Table Writes"**.

TABLE 5-2: REGISTER FILE SUMMARY FOR PIC18(L)F2X/4XK22 DEVICES (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR
F68h	CCPR2H	Capture/Compare/PWM Register 2, High Byte								xxxx xxxx
F67h	CCPR2L	Capture/Compare/PWM Register 2, Low Byte								xxxx xxxx
F66h	CCP2CON	P2M<1:0>		DC2B<1:0>		CCP2M<3:0>				0000 0000
F65h	PWM2CON	P2RSEN	P2DC<6:0>							0000 0000
F64h	ECCP2AS	CCP2ASE	CCP2AS<2:0>			PSS2AC<1:0>		PSS2BD<1:0>		0000 0000
F63h	PSTR2CON	—	—	—	STR2SYNC	STR2D	STR2C	STR2B	STR2A	---0 0001
F62h	IOCB	IOCB7	IOCB6	IOCB5	IOCB4	—	—	—	—	1111 ----
F61h	WPUB	WPUB7	WPUB6	WPUB5	WPUB4	WPUB3	WPUB2	WPUB1	WPUB0	1111 1111
F60h	SLRCON(2)	—	—	—	—	—	SLRC	SLRB	SLRA	---- -111
	SLRCON(1)	—	—	—	SLRE	SLRD	SLRC	SLRB	SLRA	---1 1111
F5Fh	CCPR3H	Capture/Compare/PWM Register 3, High Byte								xxxx xxxx
F5Eh	CCPR3L	Capture/Compare/PWM Register 3, Low Byte								xxxx xxxx
F5Dh	CCP3CON	P3M<1:0>		DC3B<1:0>		CCP3M<3:0>				0000 0000
F5Ch	PWM3CON	P3RSEN	P3DC<6:0>							0000 0000
F5Bh	ECCP3AS	CCP3ASE	CCP3AS<2:0>			PSS3AC<1:0>		PSS3BD<1:0>		0000 0000
F5Ah	PSTR3CON	—	—	—	STR3SYNC	STR3D	STR3C	STR3B	STR3A	---0 0001
F59h	CCPR4H	Capture/Compare/PWM Register 4, High Byte								xxxx xxxx
F58h	CCPR4L	Capture/Compare/PWM Register 4, Low Byte								xxxx xxxx
F57h	CCP4CON	—	—	DC4B<1:0>		CCP4M<3:0>				--00 0000
F56h	CCPR5H	Capture/Compare/PWM Register 5, High Byte								xxxx xxxx
F55h	CCPR5L	Capture/Compare/PWM Register 5, Low Byte								xxxx xxxx
F54h	CCP5CON	—	—	DC5B<1:0>		CCP5M<3:0>				--00 0000
F53h	TMR4	Timer4 Register								0000 0000
F52h	PR4	Timer4 Period Register								1111 1111
F51h	T4CON	—	T4OUTPS<3:0>				TMR4ON	T4CKPS<1:0>		-000 0000
F50h	TMR5H	Holding Register for the Most Significant Byte of the 16-bit TMR5 Register								0000 0000
F4Fh	TMR5L	Least Significant Byte of the 16-bit TMR5 Register								0000 0000
F4Eh	T5CON	TMR5CS<1:0>		T5CKPS<1:0>		T5SOSCEN	$\overline{\text{T5SYNC}}$	T5RD16	TMR5ON	0000 0000
F4Dh	T5GCON	TMR5GE	T5GPOL	T5GTM	T5GSPM	T5GGO/$\overline{\text{DONE}}$	T5GVAL	T5GSS<1:0>		0000 0x00
F4Ch	TMR6	Timer6 Register								0000 0000
F4Bh	PR6	Timer6 Period Register								1111 1111
F4Ah	T6CON	—	T6OUTPS<3:0>				TMR6ON	T6CKPS<1:0>		-000 0000
F49h	CCPTMRS0	C3TSEL<1:0>		—	C2TSEL<1:0>		—	C1TSEL<1:0>		00-0 0-00
F48h	CCPTMRS1	—	—	—	—	C5TSEL<1:0>		C4TSEL<1:0>		---- 0000
F47h	SRCON0	SRLEN	SRCLK<2:0>			SRQEN	SRNQEN	SRPS	SRPR	0000 0000
F46h	SRCON1	SRSPE	SRSCKE	SRSC2E	SRSC1E	SRRPE	SRRCKE	SRRC2E	SRRC1E	0000 0000
F45h	CTMUCONH	CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	0000 0000
F44h	CTMUCONL	EDG2POL	EDG2SEL<1:0>		EDG1POL	EDG1SEL<1:0>		EDG2STAT	EDG1STAT	0000 0000
F43h	CTMUICON	ITRIM<5:0>						IRNG<1:0>		0000 0000
F42h	VREFCON0	FVREN	FVRST	FVRS<1:0>		—	—	—	—	0001 ----
F41h	VREFCON1	DACEN	DACLPS	DACOE	—	DACPSS<1:0>		—	DACNSS	000- 00-0
F40h	VREFCON2	—	—	—	DACR<4:0>					---0 0000
F3Fh	PMD0	UART2MD	UART1MD	TMR6MD	TMR5MD	TMR4MD	TMR3MD	TMR2MD	TMR1MD	0000 0000
F3Eh	PMD1	MSSP2MD	MSSP1MD	—	CCP5MD	CCP4MD	CCP3MD	CCP2MD	CCP1MD	00-0 0000
F3Dh	PMD2	—	—	—	—	CTMUMD	CMP2MD	CMP1MD	ADCMD	---- 0000
F3Ch	ANSELE(1)	—	—	—	—	—	ANSE2	ANSE1	ANSE0	---- -111
F3Bh	ANSELD(1)	ANSD7	ANSD6	ANSD5	ANSD4	ANSD3	ANSD2	ANSD1	ANSD0	1111 1111

Legend: x = unknown, u = unchanged, — = unimplemented, q = value depends on condition

Note 1: PIC18(L)F4XK22 devices only.
2: PIC18(L)F2XK22 devices only.
3: PIC18(L)F23/24K22 and PIC18(L)F43/44K22 devices only.
4: PIC18(L)F26K22 and PIC18(L)F46K22 devices only.

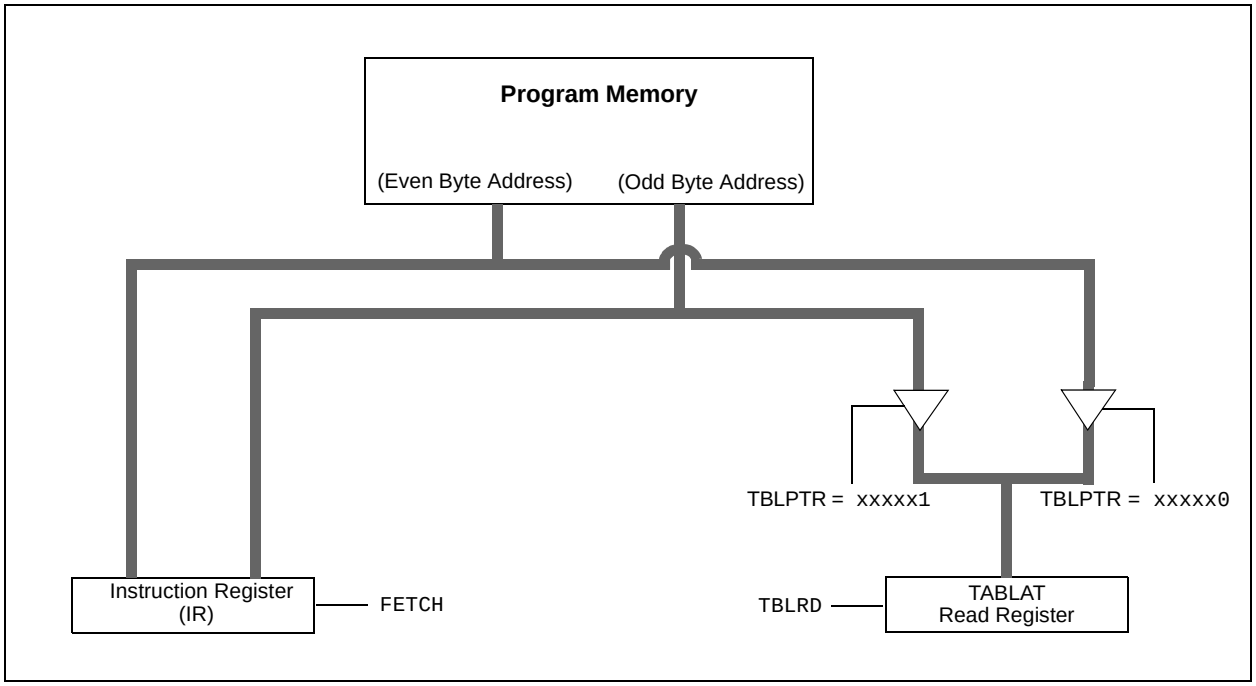
6.4 Reading the Flash Program Memory

The TBLRD instruction retrieves data from program memory and places it into data RAM. Table reads from program memory are performed one byte at a time.

TBLPTR points to a byte address in program space. Executing TBLRD places the byte pointed to into TABLAT. In addition, TBLPTR can be modified automatically for the next table read operation.

The internal program memory is typically organized by words. The Least Significant bit of the address selects between the high and low bytes of the word. Figure 6-4 shows the interface between the internal program memory and the TABLAT.

FIGURE 6-4: READS FROM FLASH PROGRAM MEMORY



EXAMPLE 6-1: READING A FLASH PROGRAM MEMORY WORD

```
            MOVLW     CODE_ADDR_UPPER         ; Load TBLPTR with the base
            MOVWF     TBLPTRU                 ; address of the word
            MOVLW     CODE_ADDR_HIGH
            MOVWF     TBLPTRH
            MOVLW     CODE_ADDR_LOW
            MOVWF     TBLPTRL
READ_WORD
            TBLRD*+                           ; read into TABLAT and increment
            MOVF      TABLAT, W               ; get data
            MOVWF     WORD_EVEN
            TBLRD*+                           ; read into TABLAT and increment
            MOVFW     TABLAT, W               ; get data
            MOVF      WORD_ODD
```

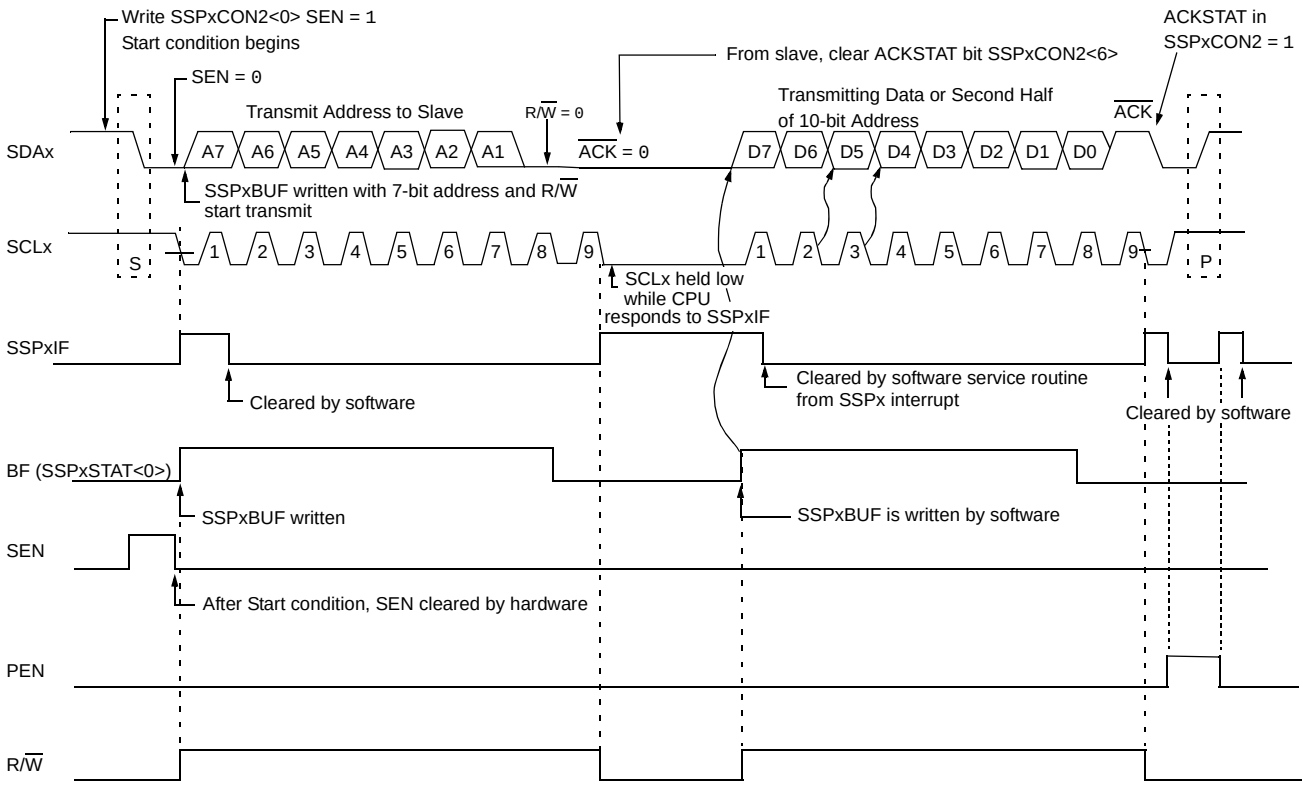
TABLE 12-6: REGISTERS ASSOCIATED WITH TIMER1/3/5 AS A TIMER/COUNTER

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on Page
ANSELB	—	—	ANSB5	ANSB4	ANSB3	ANSB2	ANSB1	ANSB0	150
ANSELC	ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	—	—	150
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	109
IPR1	—	ADIP	RC1IP	TX1IP	SSP1IP	CCP1IP	TMR2IP	TMR1IP	121
IPR2	OSCFIP	C1IP	C2IP	EEIP	BCL1IP	HLVDIP	TMR3IP	CCP2IP	122
IPR3	SSP2IP	BCL2IP	RC2IP	TX2IP	CTMUIP	TMR5GIP	TMR3GIP	TMR1GIP	123
IPR5	—	—	—	—	—	TMR6IP	TMR5IP	TMR4IP	124
PIE1	—	ADIE	RC1IE	TX1IE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	117
PIE2	OSCFIE	C1IE	C2IE	EEIE	BCL1IE	HLVDIE	TMR3IE	CCP2IE	118
PIE3	SSP2IE	BCL2IE	RC2IE	TX2IE	CTMUIE	TMR5GIE	TMR3GIE	TMR1GIE	119
PIE5	—	—	—	—	—	TMR6IE	TMR5IE	TMR4IE	120
PIR1	—	ADIF	RC1IF	TX1IF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	112
PIR2	OSCFIF	C1IF	C2IF	EEIF	BCL1IF	HLVDIF	TMR3IF	CCP2IF	113
PIR3	SSP2IF	BCL2IF	RC2IF	TX2IF	CTMUIF	TMR5GIF	TMR3GIF	TMR1GIF	114
PIR5	—	—	—	—	—	TMR6IF	TMR5IF	TMR4IF	116
PMD0	UART2MD	UART1MD	TMR6MD	TMR5MD	TMR4MD	TMR3MD	TMR2MD	TMR1MD	52
T1CON	TMR1CS<1:0>		T1CKPS<1:0>		T1SOSCEN	$\overline{\text{T1SYNC}}$	T1RD16	TMR1ON	166
T1GCON	TMR1GE	T1GPOL	T1GTM	T1GSPM	T1GGO/$\overline{\text{DONE}}$	T1GVAL	T1GSS<1:0>		167
T3CON	TMR3CS<1:0>		T3CKPS<1:0>		T3SOSCEN	$\overline{\text{T3SYNC}}$	T3RD16	TMR3ON	166
T3GCON	TMR3GE	T3GPOL	T3GTM	T3GSPM	T3GGO/$\overline{\text{DONE}}$	T3GVAL	T3GSS<1:0>		167
T5CON	TMR5CS<1:0>		T5CKPS<1:0>		T5SOSCEN	$\overline{\text{T5SYNC}}$	T5RD16	TMR5ON	166
T5GCON	TMR5GE	T5GPOL	T5GTM	T5GSPM	T5GGO/$\overline{\text{DONE}}$	T5GVAL	T5GSS<1:0>		167
TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								—
TMR1L	Least Significant Byte of the 16-bit TMR1 Register								—
TMR3H	Holding Register for the Most Significant Byte of the 16-bit TMR3 Register								—
TMR3L	Least Significant Byte of the 16-bit TMR3 Register								—
TMR5H	Holding Register for the Most Significant Byte of the 16-bit TMR5 Register								—
TMR5L	Least Significant Byte of the 16-bit TMR5 Register								—
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	151
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	151

TABLE 12-7: CONFIGURATION REGISTERS ASSOCIATED WITH TIMER1/3/5

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on Page
CONFIG3H	MCLRE	—	P2BMX	T3CMX	HFOFST	CCP3MX	PBADEN	CCP2MX	348

FIGURE 15-28: I^2C MASTER MODE WAVEFORM (TRANSMISSION, 7 OR 10-BIT ADDRESS)



EXAMPLE 19-3: CAPACITANCE CALIBRATION ROUTINE

```
#include "p18cxxx.h"

#define COUNT 25                            //@ 8MHz INTFRC = 62.5 us.
#define ETIME COUNT*2.5                     //time in uS
#define DELAY for(i=0;i<COUNT;i++)
#define ADSCALE 1023                        //for unsigned conversion 10 sig
bits
#define ADREF 3.3                           //Vdd connected to A/D Vr+
#define RCAL .027                           //R value is 4200000 (4.2M)
                                            //scaled so that result is in
                                            //1/100th of uA

int main(void)
{
    int i;
    int j = 0;                              //index for loop
    unsigned int Vread = 0;
    float CTMUISrc, CTMUCap, Vavg, VTot, Vcal;

//assume CTMU and A/D have been set up correctly
//see Example 25-1 for CTMU & A/D setup
setup();

CTMUCONHbits.CTMUEN = 1;                    //Enable the CTMU
CTMUCONLbits.EDG1STAT = 0;                  // Set Edge status bits to zero
CTMUCONLbits.EDG2STAT = 0;
    for(j=0;j<10;j++)
    {
        CTMUCONHbits.IDISSEN = 1;           //drain charge on the circuit
        DELAY;                              //wait 125us
        CTMUCONHbits.IDISSEN = 0;           //end drain of circuit

        CTMUCONLbits.EDG1STAT = 1;          //Begin charging the circuit
                                            //using CTMU current source
        DELAY;                              //wait for 125us
        CTMUCONLbits.EDG1STAT = 0;          //Stop charging circuit

        PIR1bits.ADIF = 0;                  //make sure A/D Int not set
        ADCON0bits.GO=1;                    //and begin A/D conv.
        while(!PIR1bits.ADIF);              //Wait for A/D convert complete


        Vread = ADRES;                      //Get the value from the A/D
        PIR1bits.ADIF = 0;                  //Clear A/D Interrupt Flag
        VTot += Vread;                      //Add the reading to the total
    }

    Vavg = (float)(VTot/10.000);            //Average of 10 readings
    Vcal = (float)(Vavg/ADSCALE*ADREF);
    CTMUISrc = Vcal/RCAL;                   //CTMUISrc is in 1/100ths of uA
    CTMUCap = (CTMUISrc*ETIME/Vcal)/100;
}
```

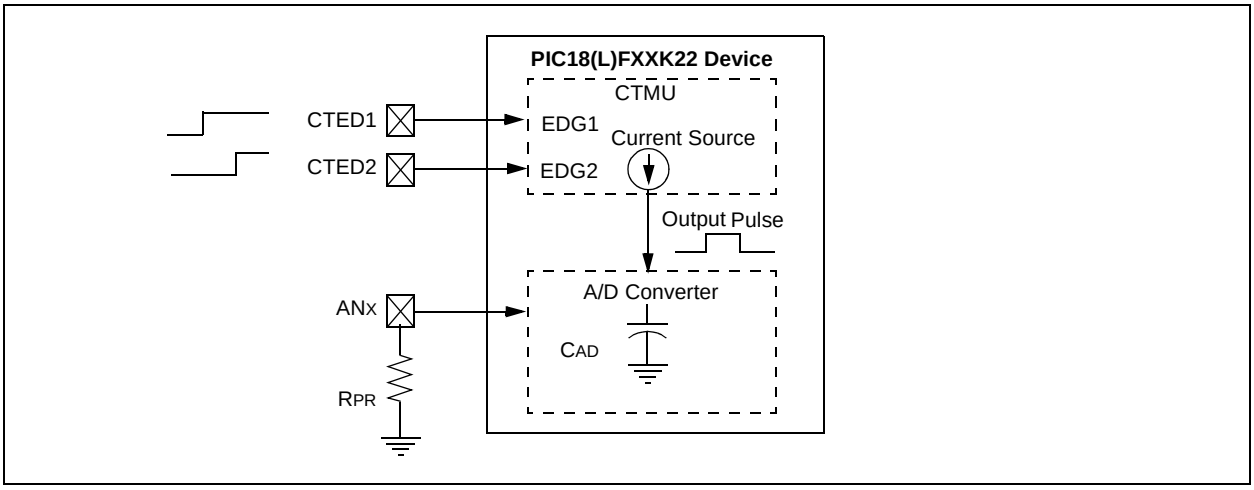
19.5 Measuring Time with the CTMU Module

Time can be precisely measured after the ratio (C/I) is measured from the current and capacitance calibration step by following these steps:

1. Initialize the A/D Converter and the CTMU.
2. Set EDG1STAT.
3. Set EDG2STAT.
4. Perform an A/D conversion.
5. Calculate the time between edges as $T = (C/I) * V$, where I is calculated in the current calibration step (**Section 19.3.1 "Current Source Calibration"**), C is calculated in the capacitance calibration step (**Section 19.3.2 "Capacitance Calibration"**) and V is measured by performing the A/D conversion.

It is assumed that the time measured is small enough that the capacitance, C_{OFFSET}, provides a valid voltage to the A/D Converter. For the smallest time measurement, always set the A/D Channel Select register (AD1CHS) to an unused A/D channel; the corresponding pin for which is not connected to any circuit board trace. This minimizes added stray capacitance, keeping the total circuit capacitance close to that of the A/D Converter itself (4-5 pF). To measure longer time intervals, an external capacitor may be connected to an A/D channel and this channel selected when making a time measurement.

FIGURE 19-3: TYPICAL CONNECTIONS AND INTERNAL CONFIGURATION FOR TIME MEASUREMENT



24.2 Register Definitions: Configuration Word

REGISTER 24-1: CONFIG1H: CONFIGURATION REGISTER 1 HIGH

R/P-0	R/P-0	R/P-1	R/P-0	R/P-0	R/P-1	R/P-0	R/P-1
IESO	FCMEN	PRICLKEN	PLLCFG	FOSC<3:0>			
bit 7							bit 0

Legend:		
R = Readable bit	P = Programmable bit	U = Unimplemented bit, read as '0'
-n = Value when device is unprogrammed		x = Bit is unknown

bit 7 **IESO(1):** Internal/External Oscillator Switchover bit
1 = Oscillator Switchover mode enabled
0 = Oscillator Switchover mode disabled

bit 6 **FCMEN(1):** Fail-Safe Clock Monitor Enable bit
1 = Fail-Safe Clock Monitor enabled
0 = Fail-Safe Clock Monitor disabled

bit 5 **PRICLKEN:** Primary Clock Enable bit
1 = Primary Clock is always enabled
0 = Primary Clock can be disabled by software

bit 4 **PLLCFG:** 4 x PLL Enable bit
1 = 4 x PLL always enabled, Oscillator multiplied by 4
0 = 4 x PLL is under software control, PLLEN (OSCTUNE<6>)

bit 3-0 **FOSC<3:0>:** Oscillator Selection bits
1111 = External RC oscillator, CLKOUT function on RA6
1110 = External RC oscillator, CLKOUT function on RA6
1101 = EC oscillator **(low power, ≤500 kHz)**
1100 = EC oscillator, CLKOUT function on OSC2 **(low power, ≤500 kHz)**
1011 = EC oscillator **(medium power, 500 kHz-16 MHz)**
1010 = EC oscillator, CLKOUT function on OSC2 **(medium power, 500 kHz-16 MHz)**
1001 = Internal oscillator block, CLKOUT function on OSC2
1000 = Internal oscillator block
0111 = External RC oscillator
0110 = External RC oscillator, CLKOUT function on OSC2
0101 = EC oscillator **(high power, >16 MHz)**
0100 = EC oscillator, CLKOUT function on OSC2 **(high power, >16 MHz)**
0011= HS oscillator **(medium power, 4 MHz-16 MHz)**
0010= HS oscillator **(high power, >16 MHz)**
0001= XT oscillator
0000= LP oscillator

Note 1: When FOSC<3:0> is configured for HS, XT, or LP oscillator and FCMEN bit is set, then the IESO bit should also be set to prevent a false failed clock indication and to enable automatic clock switch over from the internal oscillator block to the external oscillator when the OST times out.

REGISTER 24-7: CONFIG5H: CONFIGURATION REGISTER 5 HIGH

R/C-1	R/C-1	U-0	U-0	U-0	U-0	U-0	U-0
CPD	CPB	—	—	—	—	—	—
bit 7							bit 0

Legend:	
R = Readable bit	U = Unimplemented bit, read as '0'
-n = Value when device is unprogrammed	C = Clearable only bit

bit 7 **CPD:** Data EEPROM Code Protection bit
1 = Data EEPROM not code-protected
0 = Data EEPROM code-protected

bit 6 **CPB:** Boot Block Code Protection bit
1 = Boot Block not code-protected
0 = Boot Block code-protected

bit 5-0 **Unimplemented:** Read as '0'

REGISTER 24-8: CONFIG6L: CONFIGURATION REGISTER 6 LOW

U-0	U-0	U-0	U-0	R/C-1	R/C-1	R/C-1	R/C-1
—	—	—	—	WRT3(1)	WRT2(1)	WRT1	WRT0
bit 7							bit 0

Legend:	
R = Readable bit	U = Unimplemented bit, read as '0'
-n = Value when device is unprogrammed	C = Clearable only bit

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **WRT3:** Write Protection bit(1)
1 = Block 3 not write-protected
0 = Block 3 write-protected

bit 2 **WRT2:** Write Protection bit(1)
1 = Block 2 not write-protected
0 = Block 2 write-protected

bit 1 **WRT1:** Write Protection bit
1 = Block 1 not write-protected
0 = Block 1 write-protected

bit 0 **WRT0:** Write Protection bit
1 = Block 0 not write-protected
0 = Block 0 write-protected

Note 1: Available on PIC18(L)FX5K22 and PIC18(L)FX6K22 devices.

CPFSGT **Compare f with W, skip if f > W**

Syntax: CPFSGT f {,a}

Operands: $0 \le f \le 255$
$a \in [0,1]$

Operation: (f) – (W),
skip if (f) > (W)
(unsigned comparison)

Status Affected: None

Encoding:

0110	010a	ffff	ffff

Description: Compares the contents of data memory location 'f' to the contents of the W by performing an unsigned subtraction.
If the contents of 'f' are greater than the contents of WREG, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction.
If 'a' is '0', the Access Bank is selected.
If 'a' is '1', the BSR is used to select the GPR bank.
If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \le 95$ (5Fh). See **Section 25.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.

Words: 1

Cycles: 1(2)
Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:
```
HERE      CPFSGT REG, 0
NGREATER  :
GREATER   :
```

Before Instruction
PC = Address (HERE)
W = ?
After Instruction
If REG > W;
PC = Address (GREATER)
If REG ≤ W;
PC = Address (NGREATER)

CPFSLT **Compare f with W, skip if f < W**

Syntax: CPFSLT f {,a}

Operands: $0 \le f \le 255$
$a \in [0,1]$

Operation: (f) – (W),
skip if (f) < (W)
(unsigned comparison)

Status Affected: None

Encoding:

0110	000a	ffff	ffff

Description: Compares the contents of data memory location 'f' to the contents of W by performing an unsigned subtraction.
If the contents of 'f' are less than the contents of W, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction.
If 'a' is '0', the Access Bank is selected.
If 'a' is '1', the BSR is used to select the GPR bank.

Words: 1

Cycles: 1(2)
Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:
```
HERE    CPFSLT REG, 1
NLESS   :
LESS    :
```

Before Instruction
PC = Address (HERE)
W = ?
After Instruction
If REG < W;
PC = Address (LESS)
If REG ≥ W;
PC = Address (NLESS)

ADDWF **ADD W to Indexed (Indexed Literal Offset mode)**

Syntax: ADDWF [k] {,d}

Operands: $0 \le k \le 95$
$d \in [0,1]$

Operation: (W) + ((FSR2) + k) → dest

Status Affected: N, OV, C, DC, Z

Encoding:

0010	01d0	kkkk	kkkk

Description: The contents of W are added to the contents of the register indicated by FSR2, offset by the value 'k'.
If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default).

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read 'k'	Process Data	Write to destination

Example: ADDWF [OFST], 0

Before Instruction
W = 17h
OFST = 2Ch
FSR2 = 0A00h
Contents of 0A2Ch = 20h
After Instruction
W = 37h
Contents of 0A2Ch = 20h

BSF **Bit Set Indexed (Indexed Literal Offset mode)**

Syntax: BSF [k], b

Operands: $0 \le f \le 95$
$0 \le b \le 7$

Operation: 1 → ((FSR2) + k)<b>

Status Affected: None

Encoding:

1000	bbb0	kkkk	kkkk

Description: Bit 'b' of the register indicated by FSR2, offset by the value 'k', is set.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: BSF [FLAG_OFST], 7

Before Instruction
FLAG_OFST = 0Ah
FSR2 = 0A00h
Contents of 0A0Ah = 55h
After Instruction
Contents of 0A0Ah = D5h

SETF **Set Indexed (Indexed Literal Offset mode)**

Syntax: SETF [k]

Operands: $0 \le k \le 95$

Operation: FFh → ((FSR2) + k)

Status Affected: None

Encoding:

0110	1000	kkkk	kkkk

Description: The contents of the register indicated by FSR2, offset by 'k', are set to FFh.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read 'k'	Process Data	Write register

Example: SETF [OFST]

Before Instruction
OFST = 2Ch
FSR2 = 0A00h
Contents of 0A2Ch = 00h
After Instruction
Contents of 0A2Ch = FFh

TABLE 27-3: FIXED VOLTAGE REFERENCE (FVR) SPECIFICATIONS

Operating Conditions: -40°C < TA < +125°C (unless otherwise stated)							
Param No.	**Sym**	**Characteristics**	**Min**	**Typ**	**Max**	**Units**	**Comments**
VR01	VROUT	VR voltage output to ADC	0.973	1.024	1.085	V	1x output, VDD ≥ 2.5V
			1.946	2.048	2.171	V	2x output, VDD ≥ 2.5V
			3.891	4.096	4.342	V	4x output, VDD ≥ 4.75V (PIC18F2X/4XK22)
VR02	VROUT	VR voltage output all other modules	0.942	1.024	1.096	V	1x output, VDD ≥ 2.5V
			1.884	2.048	2.191	V	2x output, VDD ≥ 2.5V
			3.768	4.096	4.383	V	4x output, VDD ≥ 4.75V (PIC18F2X/4XK22)
VR04*	TSTABLE	Settling Time	—	25	100	µs	0 to 125°C

* These parameters are characterized but not tested.

TABLE 27-4: CHARGE TIME MEASUREMENT UNIT (CTMU) SPECIFICATIONS

Operating Conditions: 1.8V < VDD < 5.5V, -40°C < TA < +125°C (unless otherwise stated)							
Param No.	**Sym**	**Characteristics**	**Min**	**Typ(1)**	**Max**	**Units**	**Comments**
CT01	IOUT1	CTMU Current Source, Base Range	—	0.55	—	µA	IRNG<1:0>=01
CT02	IOUT2	CTMU Current Source, 10X Range	—	5.5	—	µA	IRNG<1:0>=10
CT03	IOUT3	CTMU Current Source, 100X Range	—	55	—	µA	IRNG<1:0>=11 VDD ≥ 3.0V

Note 1: Nominal value at center point of current trim range (CTMUICON<7:2>=000000).

FIGURE 28-36: PIC18F2X/4XK22 TYPICAL IDD: RC_IDLE LF-INTOSC 31 kHz

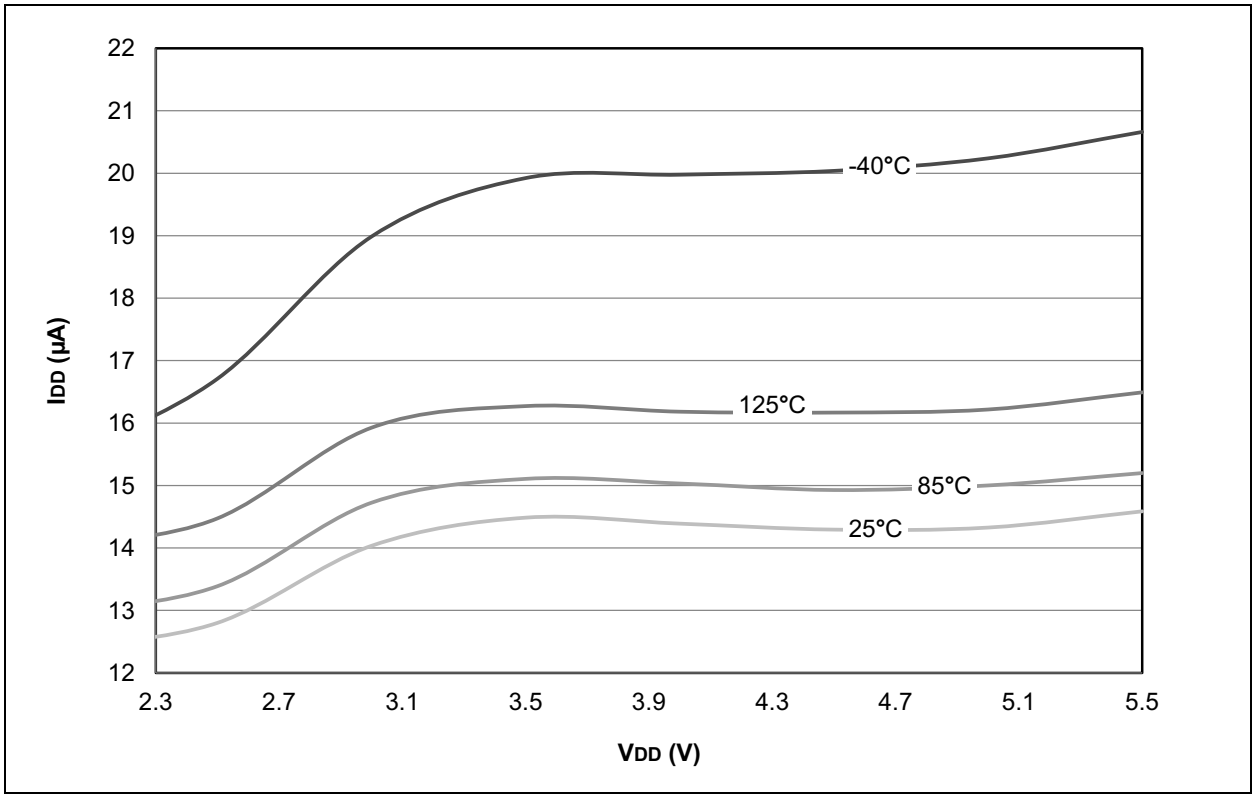


FIGURE 28-37: PIC18F2X/4XK22 MAXIMUM IDD: RC_IDLE LF-INTOSC 31 kHz

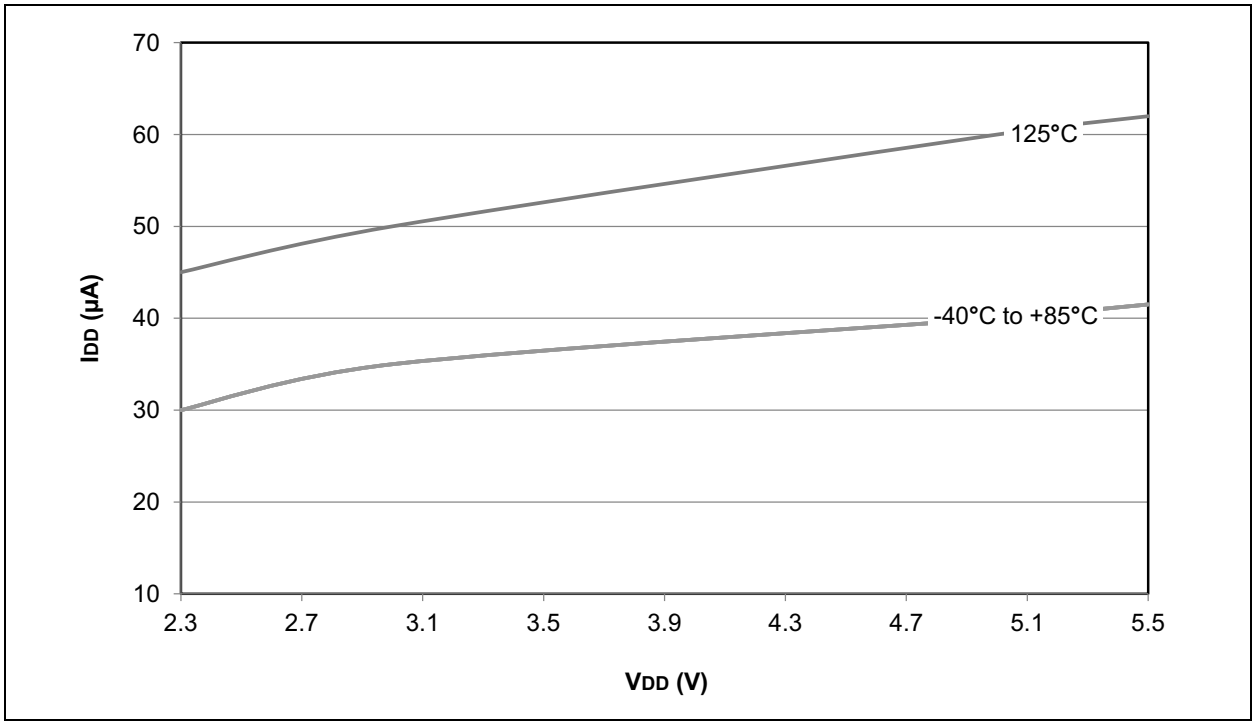


FIGURE 28-76: PIC18LF2X/4XK22 TYPICAL IDD: SEC_IDLE 32.768 kHz

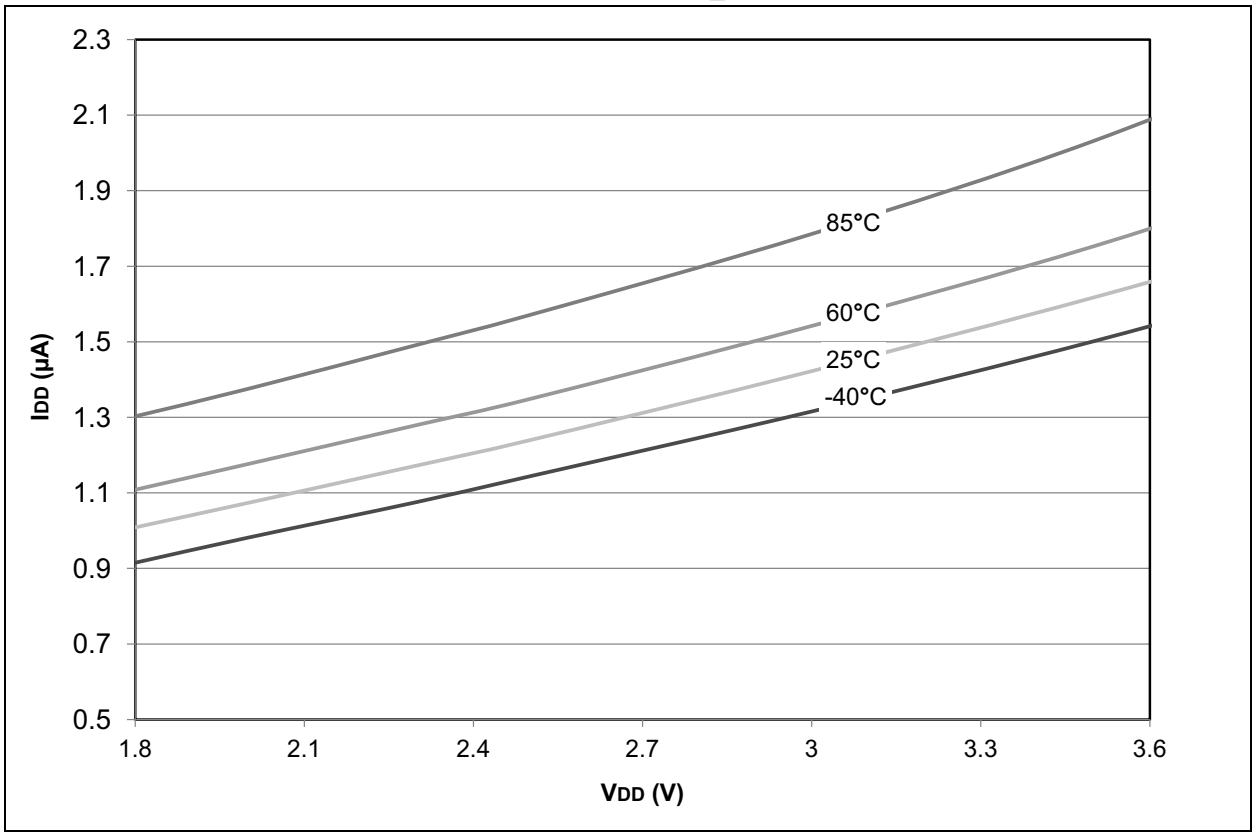


FIGURE 28-77: PIC18LF2X/4XK22 MAXIMUM IDD: SEC_IDLE 32.768 kHz

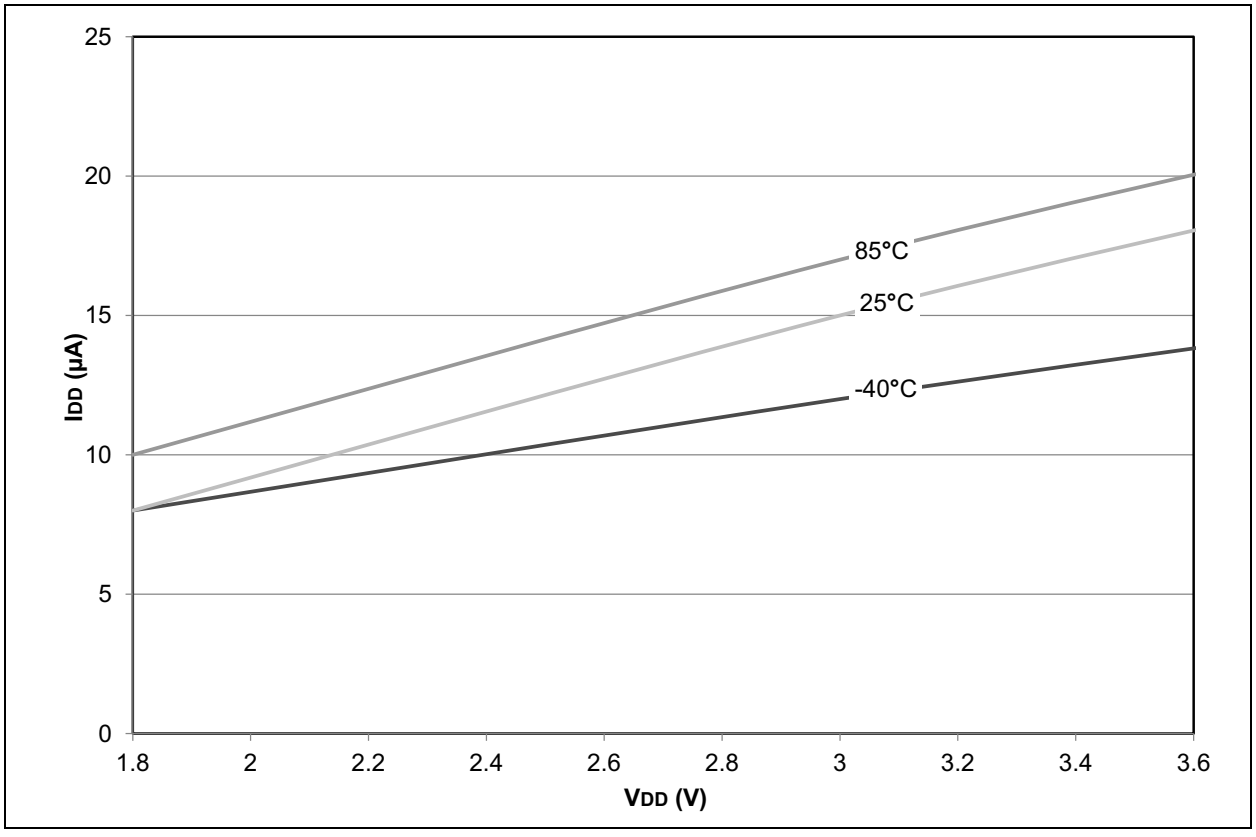


FIGURE 28-80: PIC18(L)F2X/4XK22 TTL BUFFER INPUT LOW VOLTAGE

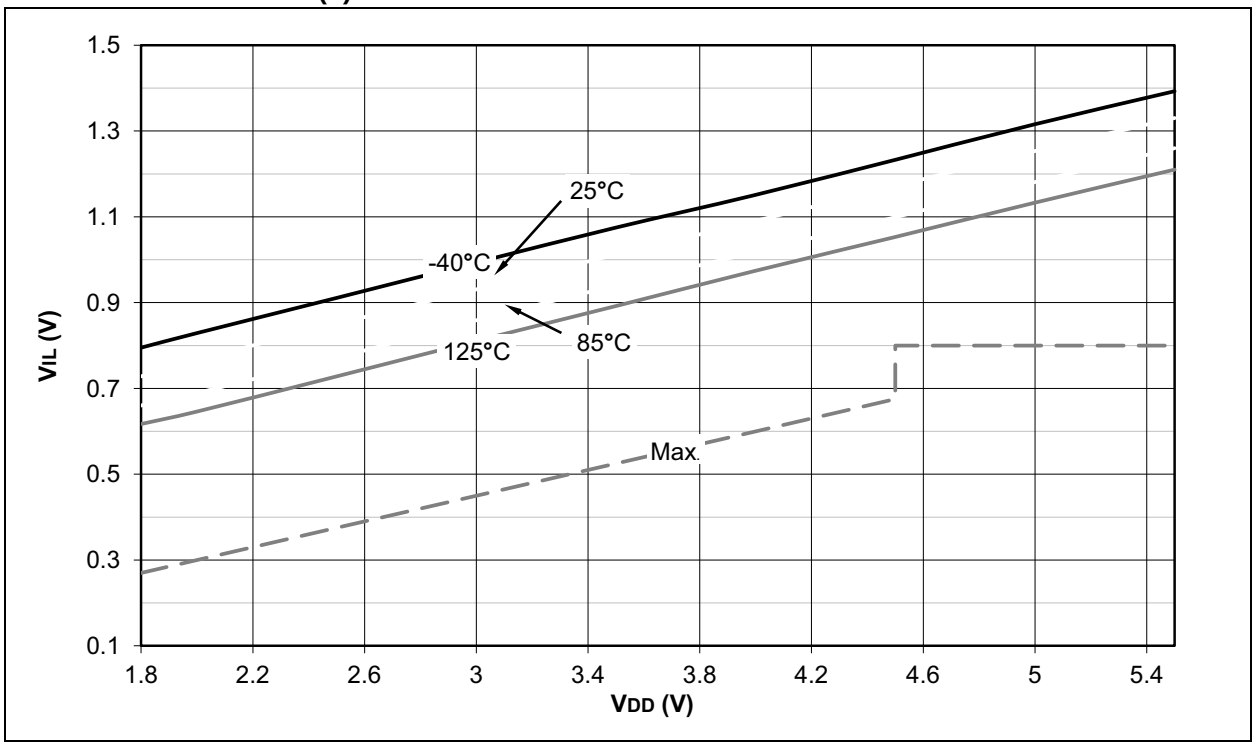


FIGURE 28-81: PIC18(L)F2X/4XK22 SCHMITT TRIGGER BUFFER INPUT LOW VOLTAGE

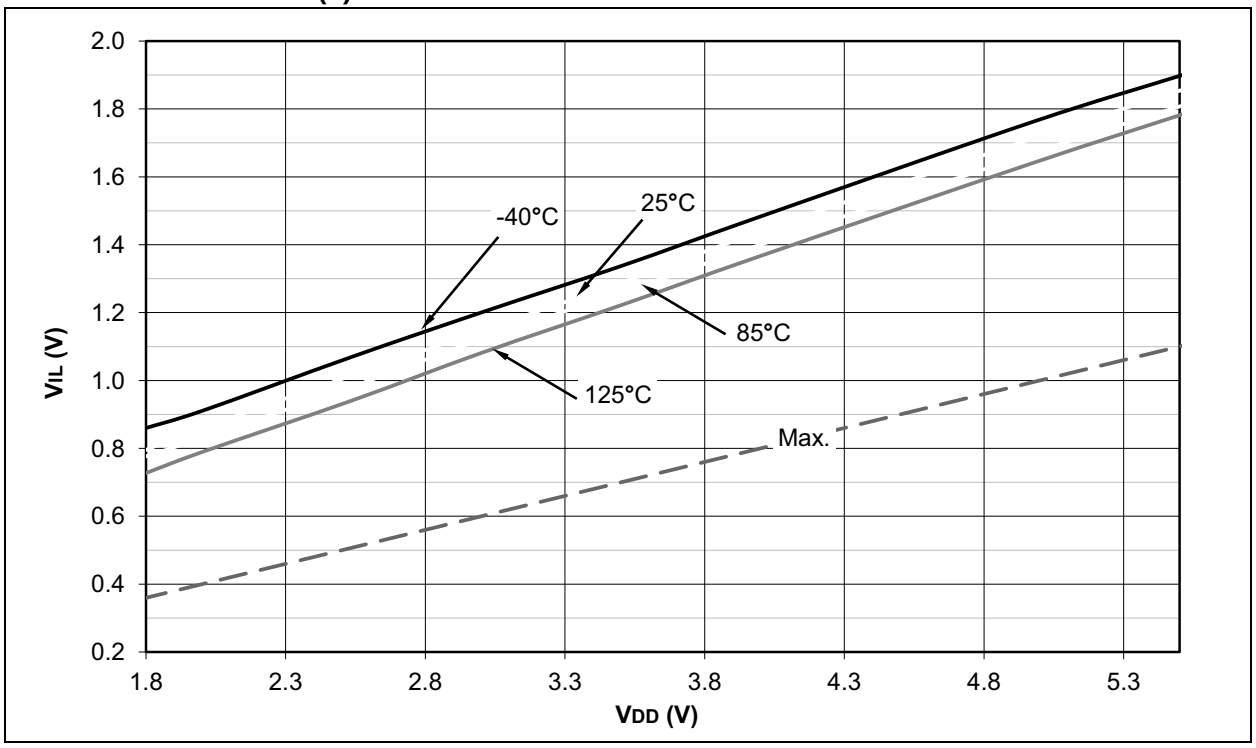


FIGURE 28-92: PIC18LF2X/4XK22 COMPARATOR OFFSET VOLTAGE, LOW-POWER MODE; V_{DD}=1.8V

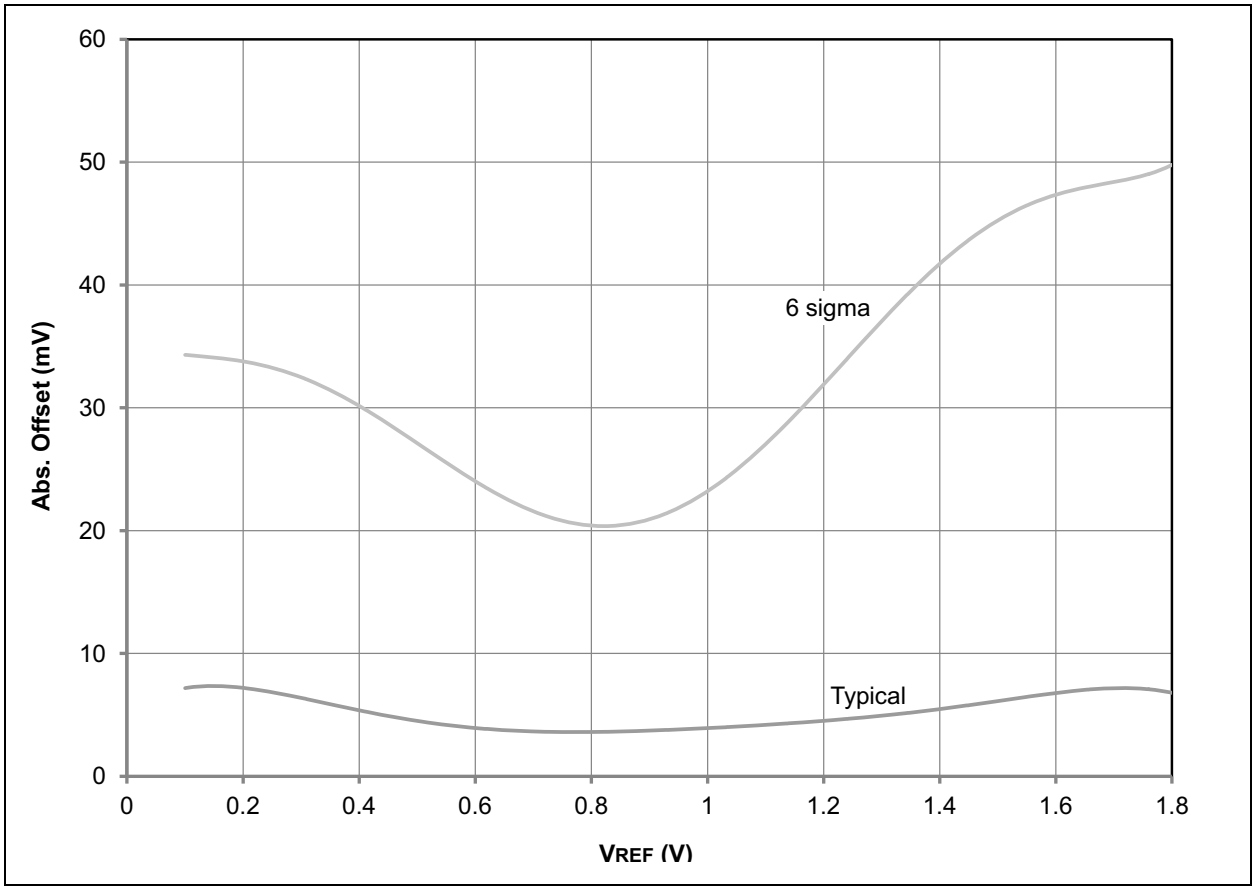


FIGURE 28-101: PIC18LF2X/4XK22 TYPICAL LF-INTOSC FREQUENCY vs. VDD
Min/Max = 31.25 kHz ± 15%, T = -40°C to +85°C

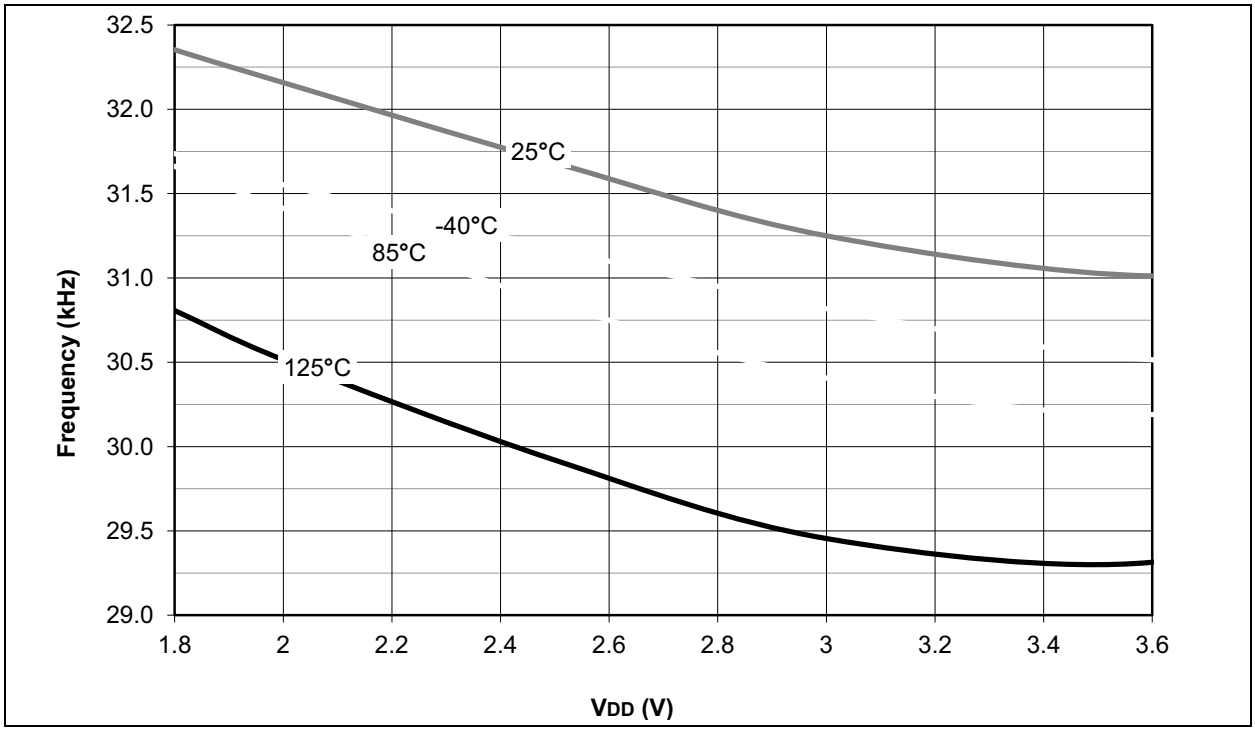
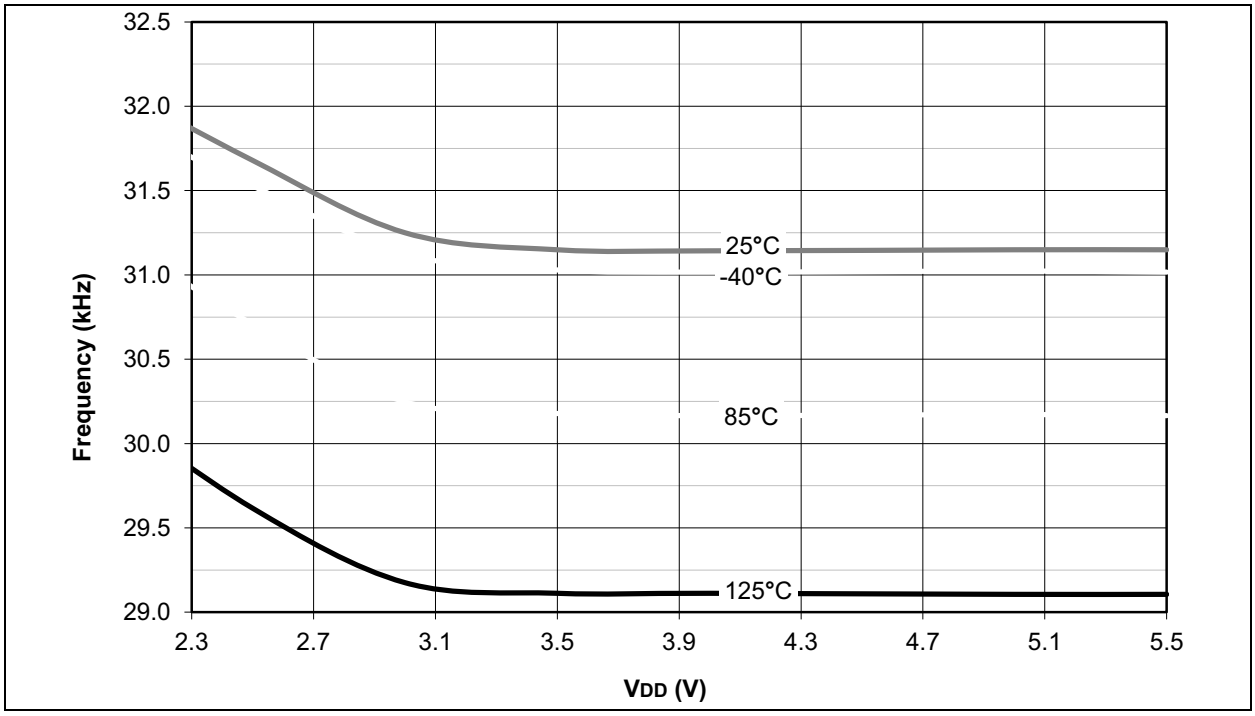
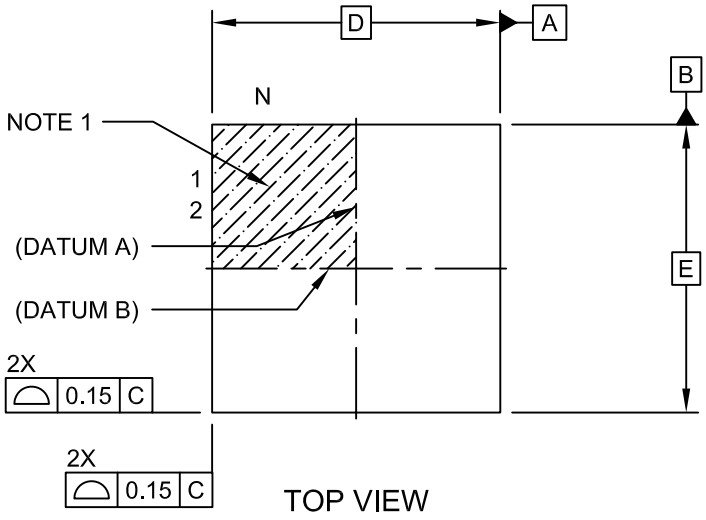


FIGURE 28-102: PIC18F2X/4XK22 TYPICAL LF-INTOSC FREQUENCY vs. VDD
Min/Max = 31.25 kHz ± 15%, T = -40°C to +85°C

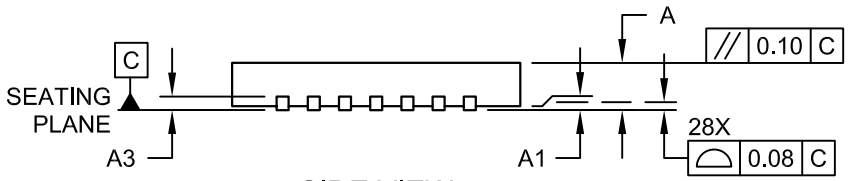


28-Lead Plastic Quad Flat, No Lead Package (ML) - 6x6 mm Body [QFN]
With 0.55 mm Terminal Length

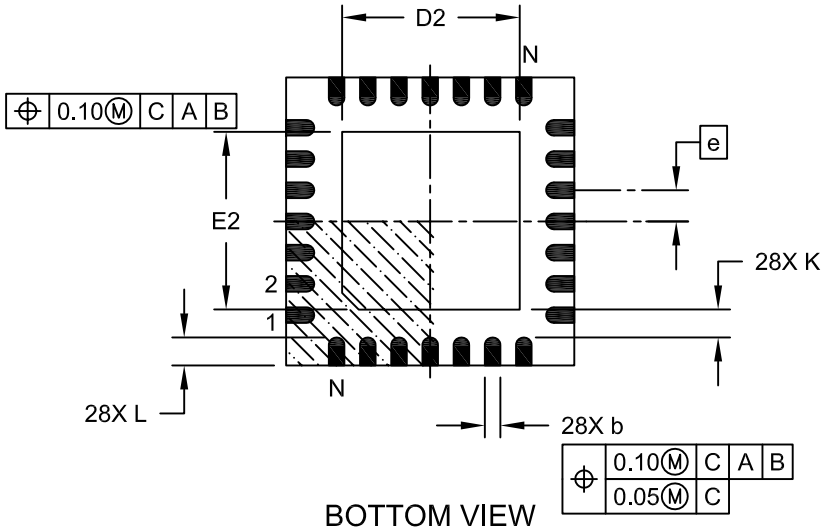
Note:	For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



TOP VIEW



SIDE VIEW



BOTTOM VIEW

Microchip Technology Drawing C04-105C Sheet 1 of 2