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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	16KB (8K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	768 x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 19x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f24k22-i-so

PIC18(L)F2X/4XK22

FIGURE 1: 28-PIN PDIP, SOIC, SSOP DIAGRAM

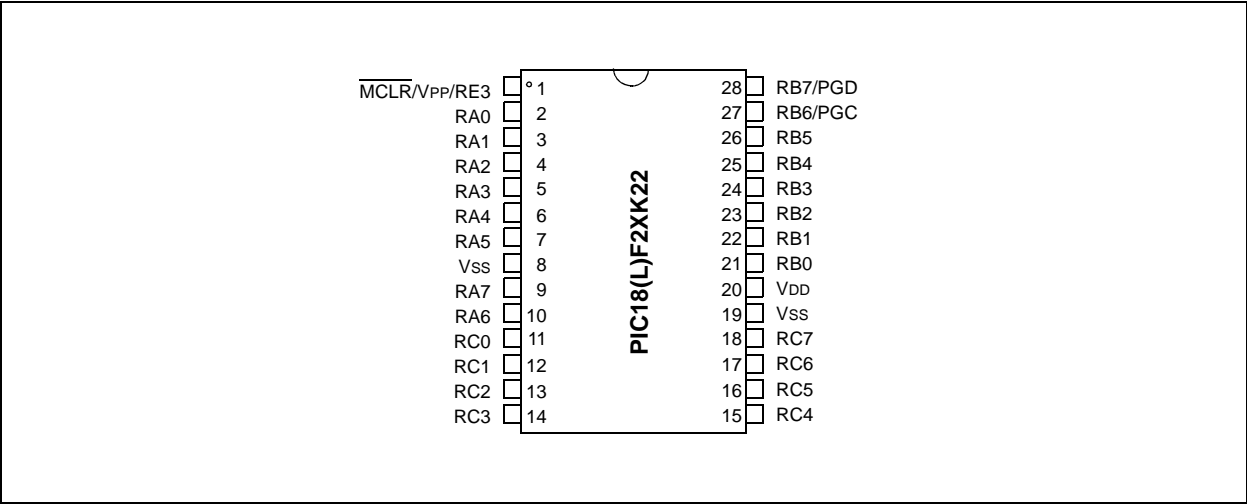
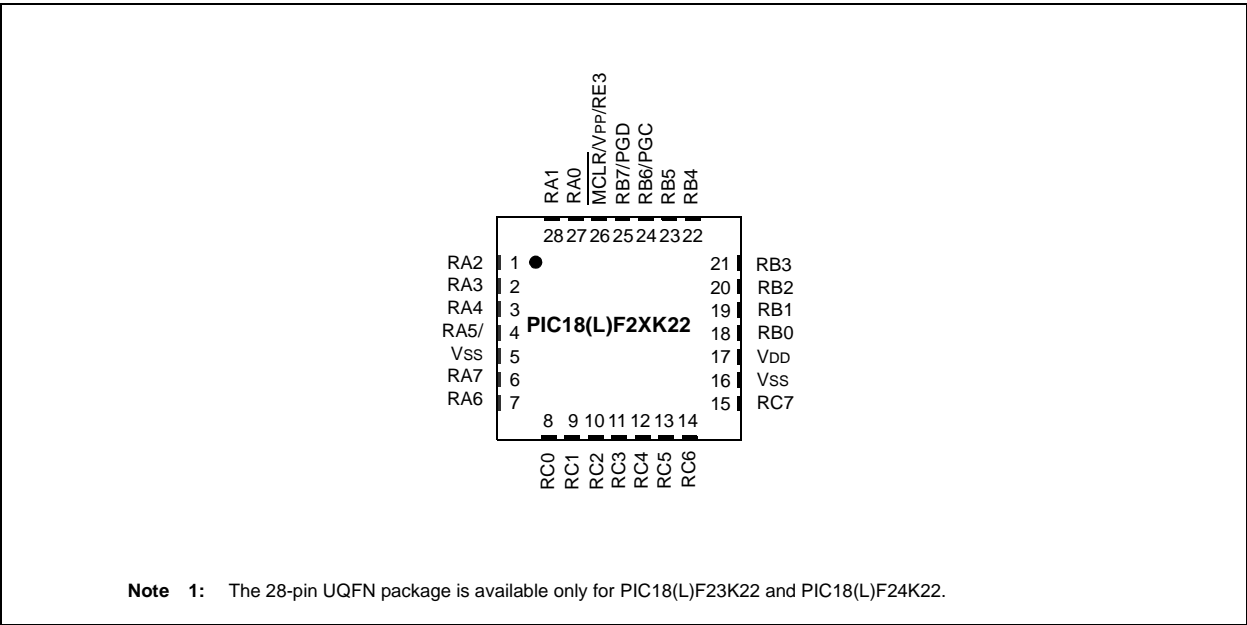


FIGURE 2: 28-PIN QFN, UQFN⁽¹⁾ DIAGRAM



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REGISTER 9-4: PIR1: PERIPHERAL INTERRUPT REQUEST (FLAG) REGISTER 1

U-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ADIF	RC1IF	TX1IF	SSP1IF	CCP1IF	TMR2IF	TMR1IF
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **Unimplemented:** Read as '0'.

bit 6 **ADIF:** A/D Converter Interrupt Flag bit

1 = An A/D conversion completed (must be cleared by software)

0 = The A/D conversion is not complete or has not been started

bit 5 **RC1IF:** EUSART1 Receive Interrupt Flag bit

1 = The EUSART1 receive buffer, RCREG1, is full (cleared when RCREG1 is read)

0 = The EUSART1 receive buffer is empty

bit 4 **TX1IF:** EUSART1 Transmit Interrupt Flag bit

1 = The EUSART1 transmit buffer, TXREG1, is empty (cleared when TXREG1 is written)

0 = The EUSART1 transmit buffer is full

bit 3 **SSP1IF:** Master Synchronous Serial Port 1 Interrupt Flag bit

1 = The transmission/reception is complete (must be cleared by software)

0 = Waiting to transmit/receive

bit 2 **CCP1IF:** CCP1 Interrupt Flag bit

Capture mode:

1 = A TMR register capture occurred (must be cleared by software)

0 = No TMR register capture occurred

Compare mode:

1 = A TMR register compare match occurred (must be cleared by software)

0 = No TMR register compare match occurred

PWM mode:

Unused in this mode

bit 1 **TMR2IF:** TMR2 to PR2 Match Interrupt Flag bit

1 = TMR2 to PR2 match occurred (must be cleared by software)

0 = No TMR2 to PR2 match occurred

bit 0 **TMR1IF:** TMR1 Overflow Interrupt Flag bit

1 = TMR1 register overflowed (must be cleared by software)

0 = TMR1 register did not overflow

Note 1: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE/GIEH of the INTCON register.

Note: User software should ensure the appropriate interrupt flag bits are cleared prior to enabling an interrupt and after servicing that interrupt.

REGISTER 9-5: PIR2: PERIPHERAL INTERRUPT REQUEST (FLAG) REGISTER 2

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
OSCFIF	C1IF	C2IF	EEIF	BCL1IF	HLVDIF	TMR3IF	CCP2IF
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7 **OSCFIF:** Oscillator Fail Interrupt Flag bit
1 = Device oscillator failed, clock input has changed to HFINTOSC (must be cleared by software)
0 = Device clock operating
- bit 6 **C1IF:** Comparator C1 Interrupt Flag bit
1 = Comparator C1 output has changed (must be cleared by software)
0 = Comparator C1 output has not changed
- bit 5 **C2IF:** Comparator C2 Interrupt Flag bit
1 = Comparator C2 output has changed (must be cleared by software)
0 = Comparator C2 output has not changed
- bit 4 **EEIF:** Data EEPROM/Flash Write Operation Interrupt Flag bit
1 = The write operation is complete (must be cleared by software)
0 = The write operation is not complete or has not been started
- bit 3 **BCL1IF:** MSSP1 Bus Collision Interrupt Flag bit
1 = A bus collision occurred (must be cleared by software)
0 = No bus collision occurred
- bit 2 **HLVDIF:** Low-Voltage Detect Interrupt Flag bit
1 = A low-voltage condition occurred (direction determined by the VDIRMAG bit of the HLVDCON register)
0 = A low-voltage condition has not occurred
- bit 1 **TMR3IF:** TMR3 Overflow Interrupt Flag bit
1 = TMR3 register overflowed (must be cleared by software)
0 = TMR3 register did not overflow
- bit 0 **CCP2IF:** CCP2 Interrupt Flag bit
Capture mode:
1 = A TMR register capture occurred (must be cleared by software)
0 = No TMR register capture occurred
Compare mode:
1 = A TMR register compare match occurred (must be cleared by software)
0 = No TMR register compare match occurred
PWM mode:
Unused in this mode.

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10.7 Port Analog Control

Most port pins are multiplexed with analog functions such as the Analog-to-Digital Converter and comparators. When these I/O pins are to be used as analog inputs it is necessary to disable the digital input buffer to avoid excessive current caused by improper biasing of the digital input. Individual control of the digital input buffers on pins which share analog functions is provided by the ANSELA, ANSELB, ANSELC, ANSELD and ANSELE registers. Setting an ANSx bit high will disable the associated digital input buffer and cause all reads of that pin to return '0' while allowing analog functions of that pin to operate correctly.

The state of the ANSx bits has no affect on digital output functions. A pin with the associated TRISx bit clear and ANSx bit set will still operate as a digital output but the input mode will be analog. This can cause unexpected behavior when performing read-modify-write operations on the affected port.

All ANSEL register bits default to '1' upon POR and BOR, disabling digital inputs for their associated port pins. All TRIS register bits default to '1' upon POR or BOR, disabling digital outputs for their associated port pins. As a result, all port pins that have an ANSEL register will default to analog inputs upon POR or BOR.

10.9 Register Definitions – Port Control

REGISTER 10-1: PORTX⁽¹⁾: PORTx REGISTER

R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x
Rx7	Rx6	Rx5	Rx4	Rx3	Rx2	Rx1	Rx0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

-n/h = Value at POR and BOR/Value at all other Resets

bit 7-0 **Rx<7:0>:** PORTx I/O bit values⁽²⁾

Note 1: Register Description for PORTA, PORTB, PORTC and PORTD.

2: Writes to PORTx are written to corresponding LATx register. Reads from PORTx register is return of I/O pin values.

10.8 Port Slew Rate Control

The output slew rate of each port is programmable to select either the standard transition rate or a reduced transition rate of approximately 0.1 times the standard to minimize EMI. The reduced transition time is the default slew rate for all ports.

13.6 Register Definitions: Timer2/4/6 Control

REGISTER 13-1: TxCON: TIMER2/TIMER4/TIMER6 CONTROL REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	TxOUTPS<3:0>				TMRxON	TxCKPS<1:0>	
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7 **Unimplemented:** Read as '0'

bit 6-3 **TxOUTPS<3:0>:** TimerX Output Postscaler Select bits

0000 = 1:1 Postscaler
 0001 = 1:2 Postscaler
 0010 = 1:3 Postscaler
 0011 = 1:4 Postscaler
 0100 = 1:5 Postscaler
 0101 = 1:6 Postscaler
 0110 = 1:7 Postscaler
 0111 = 1:8 Postscaler
 1000 = 1:9 Postscaler
 1001 = 1:10 Postscaler
 1010 = 1:11 Postscaler
 1011 = 1:12 Postscaler
 1100 = 1:13 Postscaler
 1101 = 1:14 Postscaler
 1110 = 1:15 Postscaler
 1111 = 1:16 Postscaler

bit 2 **TMRxON:** TimerX On bit

1 = TimerX is on
 0 = TimerX is off

bit 1-0 **TxCKPS<1:0>:** Timer2-type Clock Prescale Select bits

00 = Prescaler is 1
 01 = Prescaler is 4
 1x = Prescaler is 16

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14.4.2 FULL-BRIDGE MODE

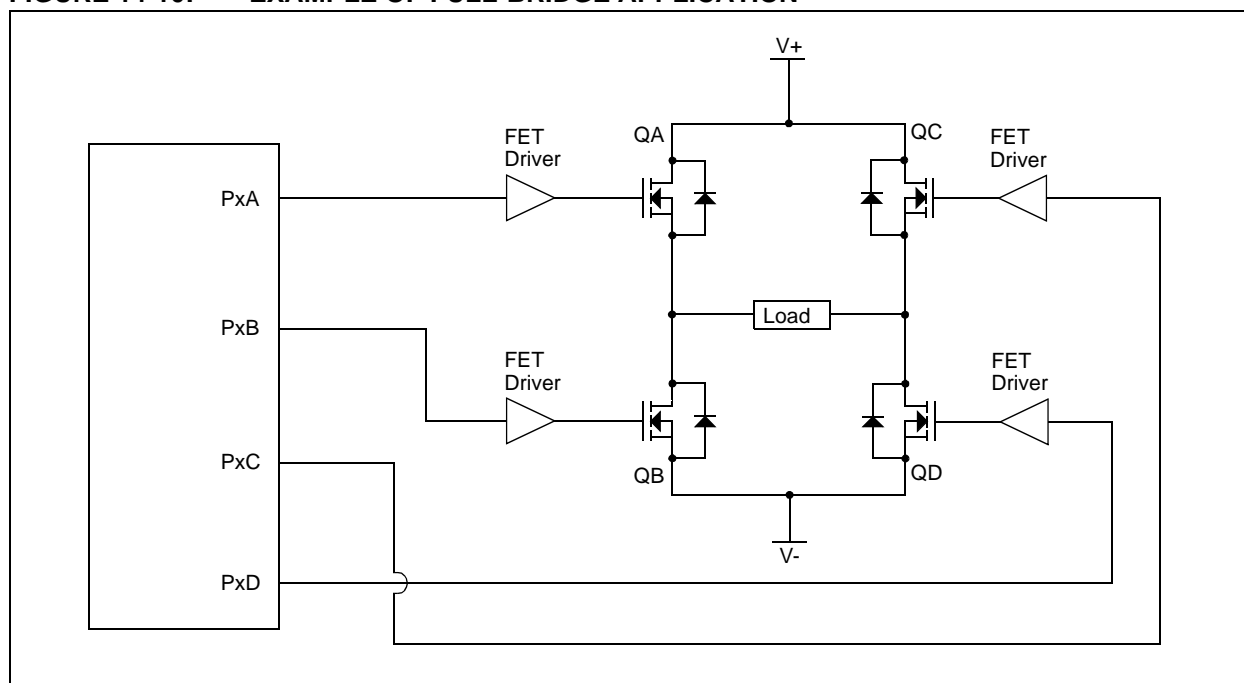
In Full-Bridge mode, all four pins are used as outputs. An example of full-bridge application is shown in Figure 14-10.

In the Forward mode, pin CCPx/PxA is driven to its active state, pin PxD is modulated, while PxB and PxC will be driven to their inactive state as shown in Figure 14-11.

In the Reverse mode, PxC is driven to its active state, pin PxB is modulated, while PxA and PxD will be driven to their inactive state as shown Figure 14-11.

PxA, PxB, PxC and PxD outputs are multiplexed with the PORT data latches. The associated TRIS bits must be cleared to configure the PxA, PxB, PxC and PxD pins as outputs.

FIGURE 14-10: EXAMPLE OF FULL-BRIDGE APPLICATION



16.0 ENHANCED UNIVERSAL SYNCHRONOUS ASYNCHRONOUS RECEIVER TRANSMITTER (EUSART)

The Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART) module is a serial I/O communications peripheral. It contains all the clock generators, shift registers and data buffers necessary to perform an input or output serial data transfer independent of device program execution. The EUSART, also known as a Serial Communications Interface (SCI), can be configured as a full-duplex asynchronous system or half-duplex synchronous system. Full-Duplex mode is useful for communications with peripheral systems, such as CRT terminals and personal computers. Half-Duplex Synchronous mode is intended for communications with peripheral devices, such as A/D or D/A integrated circuits, serial EEPROMs or other microcontrollers. These devices typically do not have internal clocks for baud rate generation and require the external clock signal provided by a master synchronous device.

The EUSART module includes the following capabilities:

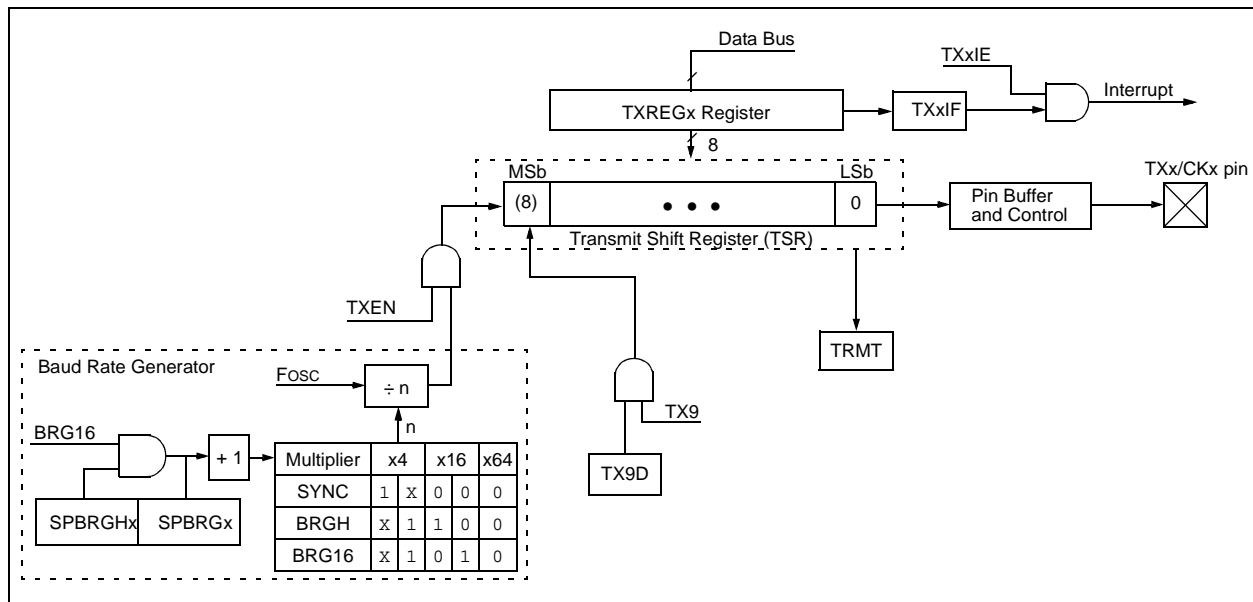
- Full-duplex asynchronous transmit and receive
- Two-character input buffer
- One-character output buffer
- Programmable 8-bit or 9-bit character length
- Address detection in 9-bit mode
- Input buffer overrun error detection
- Received character framing error detection
- Half-duplex synchronous master
- Half-duplex synchronous slave
- Programmable clock and data polarity

The EUSART module implements the following additional features, making it ideally suited for use in Local Interconnect Network (LIN) bus systems:

- Automatic detection and calibration of the baud rate
- Wake-up on Break reception
- 13-bit Break character transmit

Block diagrams of the EUSART transmitter and receiver are shown in Figure 16-1 and Figure 16-2.

FIGURE 16-1: EUSART TRANSMIT BLOCK DIAGRAM



16.1.2.9 Asynchronous Reception Setup:

1. Initialize the SPBRGHx:SPBRGx register pair and the BRGH and BRG16 bits to achieve the desired baud rate (see **Section 16.4 “EUSART Baud Rate Generator (BRG)”**).
2. Set the RXx/DTx and TXx/CKx TRIS controls to ‘1’.
3. Enable the serial port by setting the SPEN bit and the RXx/DTx pin TRIS bit. The SYNC bit must be clear for asynchronous operation.
4. If interrupts are desired, set the RCxIE interrupt enable bit and set the GIE/GIEH and PEIE/GIEL bits of the INTCON register.
5. If 9-bit reception is desired, set the RX9 bit.
6. Set the DTRXP if inverted receive polarity is desired.
7. Enable reception by setting the CREN bit.
8. The RCxIF interrupt flag bit will be set when a character is transferred from the RSR to the receive buffer. An interrupt will be generated if the RCxIE interrupt enable bit was also set.
9. Read the RCSTAx register to get the error flags and, if 9-bit data reception is enabled, the ninth data bit.
10. Get the received eight Least Significant data bits from the receive buffer by reading the RCREGx register.
11. If an overrun occurred, clear the OERR flag by clearing the CREN receiver enable bit.

16.1.2.10 9-bit Address Detection Mode Setup

This mode would typically be used in RS-485 systems. To set up an Asynchronous Reception with Address Detect Enable:

1. Initialize the SPBRGHx, SPBRGx register pair and the BRGH and BRG16 bits to achieve the desired baud rate (see **Section 16.4 “EUSART Baud Rate Generator (BRG)”**).
2. Set the RXx/DTx and TXx/CKx TRIS controls to ‘1’.
3. Enable the serial port by setting the SPEN bit. The SYNC bit must be clear for asynchronous operation.
4. If interrupts are desired, set the RCxIE interrupt enable bit and set the GIE/GIEH and PEIE/GIEL bits of the INTCON register.
5. Enable 9-bit reception by setting the RX9 bit.
6. Enable address detection by setting the ADDEN bit.
7. Set the DTRXP if inverted receive polarity is desired.
8. Enable reception by setting the CREN bit.
9. The RCxIF interrupt flag bit will be set when a character with the ninth bit set is transferred from the RSR to the receive buffer. An interrupt will be generated if the RCxIE interrupt enable bit was also set.
10. Read the RCSTAx register to get the error flags. The ninth data bit will always be set.
11. Get the received eight Least Significant data bits from the receive buffer by reading the RCREGx register. Software determines if this is the device's address.
12. If an overrun occurred, clear the OERR flag by clearing the CREN receiver enable bit.
13. If the device has been addressed, clear the ADDEN bit to allow all received data into the receive buffer and generate interrupts.

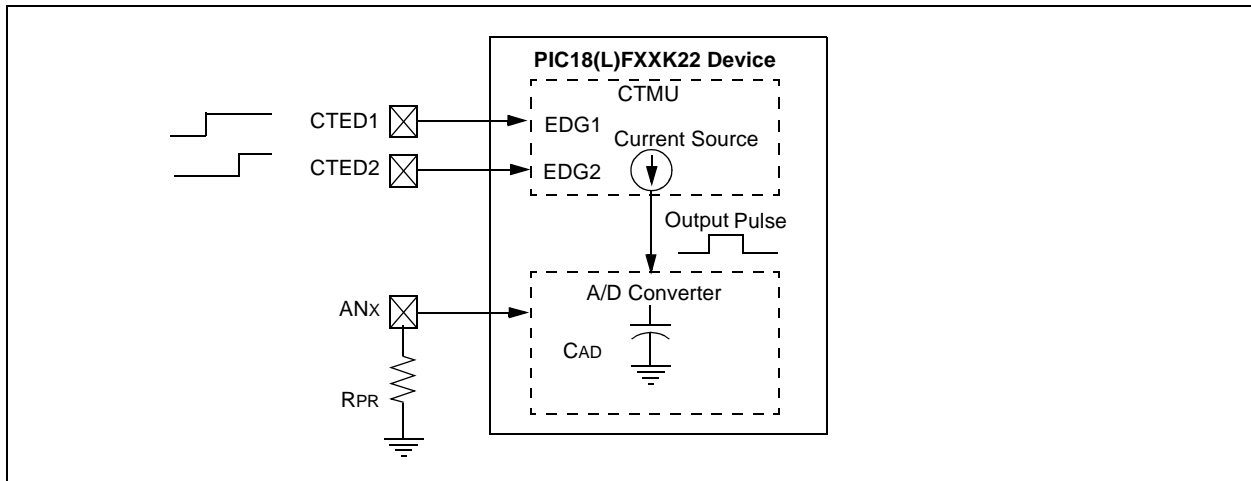
19.5 Measuring Time with the CTMU Module

Time can be precisely measured after the ratio (C/I) is measured from the current and capacitance calibration step by following these steps:

1. Initialize the A/D Converter and the CTMU.
2. Set EDG1STAT.
3. Set EDG2STAT.
4. Perform an A/D conversion.
5. Calculate the time between edges as $T = (C/I) * V$, where I is calculated in the current calibration step (Section 19.3.1 "Current Source Calibration"), C is calculated in the capacitance calibration step (Section 19.3.2 "Capacitance Calibration") and V is measured by performing the A/D conversion.

It is assumed that the time measured is small enough that the capacitance, C_{OFFSET} , provides a valid voltage to the A/D Converter. For the smallest time measurement, always set the A/D Channel Select register (AD1CHS) to an unused A/D channel; the corresponding pin for which is not connected to any circuit board trace. This minimizes added stray capacitance, keeping the total circuit capacitance close to that of the A/D Converter itself (4-5 pF). To measure longer time intervals, an external capacitor may be connected to an A/D channel and this channel selected when making a time measurement.

FIGURE 19-3: TYPICAL CONNECTIONS AND INTERNAL CONFIGURATION FOR TIME MEASUREMENT



REGISTER 19-3: CTMUICON: CTMU CURRENT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ITRIM<5:0>						IRNG<1:0>	
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-2

ITRIM<5:0>: Current Source Trim bits

011111 = Maximum positive change from nominal current

011110

.

.

.

000001 = Minimum positive change from nominal current

000000 = Nominal current output specified by IRNG<1:0>

111111 = Minimum negative change from nominal current

.

.

.

100010

100001 = Maximum negative change from nominal current

bit 1-0

IRNG<1:0>: Current Source Range Select bits (see Table 27-4)

11 = 100 × Base current

10 = 10 × Base current

01 = Base current level

00 = Current source disabled

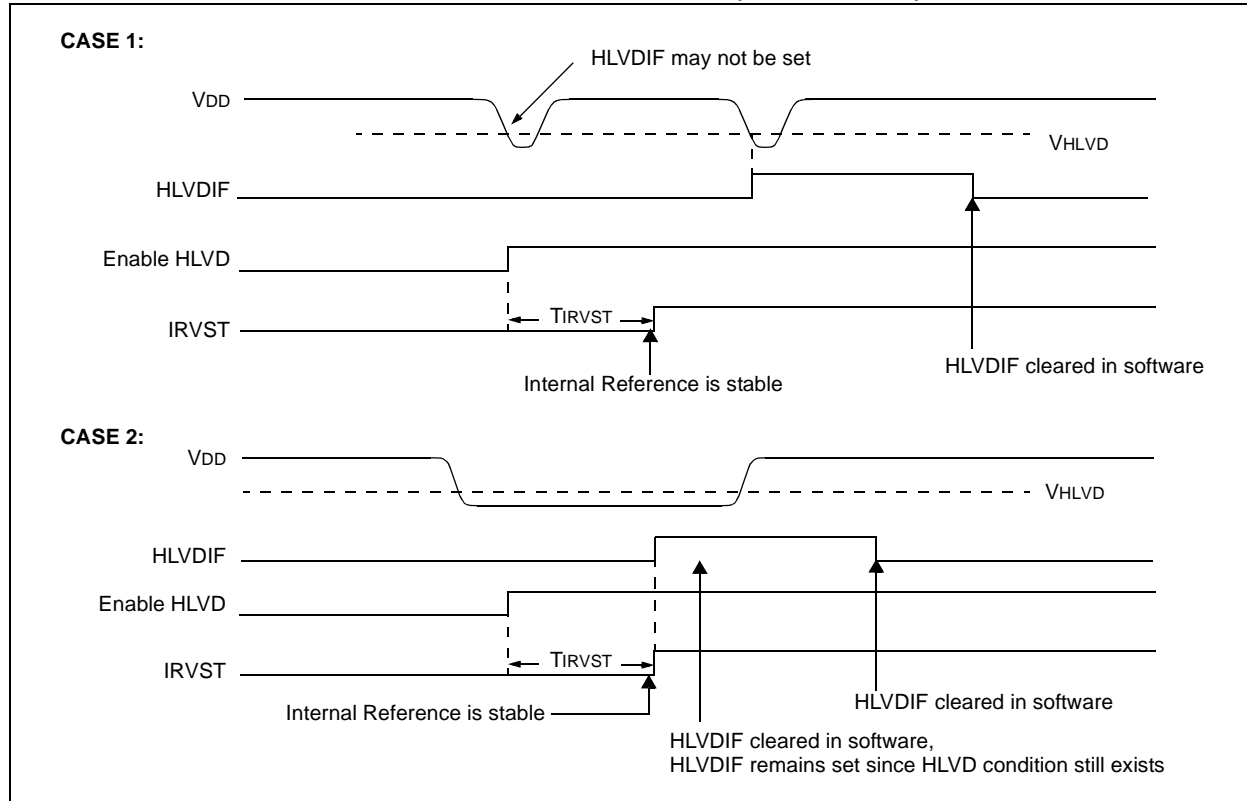
TABLE 19-1: REGISTERS ASSOCIATED WITH CTMU MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Reset Values on Page
CTMUCONH	CTMUEN	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	323
CTMUCONL	EDG2POL	EDG2SEL<1:0>		EDG1POL	EDG1SEL<1:0>		EDG2STAT	EDG1STAT	324
CTMUICON	ITRIM<5:0>						IRNG<1:0>		325
IPR3	SSP2IP	BCL2IP	RC2IP	TX2IP	CTMUIP	TMR5GIP	TMR3GIP	TMR1GIP	123
PIE3	SSP2IE	BCL2IE	RC2IE	TX2IE	CTMUIE	TMR5GIE	TMR3GIE	TMR1GIE	119
PIR3	SSP2IF	BCL2IF	RC2IF	TX2IF	CTMUIF	TMR5GIF	TMR3GIF	TMR1GIF	114
PMD2	—	—	—	—	CTMUMD	CMP2MD	CMP1MD	ADCMD	54

Legend: — = unimplemented, read as '0'. Shaded bits are not used during CTMU operation.

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FIGURE 23-2: LOW-VOLTAGE DETECT OPERATION (VDIRMAG = 0)



REGISTER 24-9: CONFIG6H: CONFIGURATION REGISTER 6 HIGH

R/C-1	R/C-1	R-1	U-0	U-0	U-0	U-0	U-0
WRTD	WRTB	WRTC ⁽¹⁾	—	—	—	—	—
bit 7							bit 0

Legend:

R = Readable bit

U = Unimplemented bit, read as '0'

-n = Value when device is unprogrammed

C = Clearable only bit

- bit 7 **WRTD:** Data EEPROM Write Protection bit
1 = Data EEPROM not write-protected
0 = Data EEPROM write-protected
- bit 6 **WRTB:** Boot Block Write Protection bit
1 = Boot Block not write-protected
0 = Boot Block write-protected
- bit 5 **WRTC:** Configuration Register Write Protection bit⁽¹⁾
1 = Configuration registers not write-protected
0 = Configuration registers write-protected
- bit 4-0 **Unimplemented:** Read as '0'

Note 1: This bit is read-only in normal execution mode; it can be written only in Program mode.

REGISTER 24-10: CONFIG7L: CONFIGURATION REGISTER 7 LOW

U-0	U-0	U-0	U-0	R/C-1	R/C-1	R/C-1	R/C-1
—	—	—	—	EBTR3 ⁽¹⁾	EBTR2 ⁽¹⁾	EBTR1	EBTR0
bit 7							bit 0

Legend:

R = Readable bit

U = Unimplemented bit, read as '0'

-n = Value when device is unprogrammed

C = Clearable only bit

- bit 7-4 **Unimplemented:** Read as '0'
- bit 3 **EBTR3:** Table Read Protection bit⁽¹⁾
1 = Block 3 not protected from table reads executed in other blocks
0 = Block 3 protected from table reads executed in other blocks
- bit 2 **EBTR2:** Table Read Protection bit⁽¹⁾
1 = Block 2 not protected from table reads executed in other blocks
0 = Block 2 protected from table reads executed in other blocks
- bit 1 **EBTR1:** Table Read Protection bit
1 = Block 1 not protected from table reads executed in other blocks
0 = Block 1 protected from table reads executed in other blocks
- bit 0 **EBTR0:** Table Read Protection bit
1 = Block 0 not protected from table reads executed in other blocks
0 = Block 0 protected from table reads executed in other blocks

Note 1: Available on PIC18(L)FX5K22 and PIC18(L)FX6K22s devices.

BTFSC Bit Test File, Skip if Clear

Syntax: BTFSC f, b {,a}

Operands: $0 \leq f \leq 255$
 $0 \leq b \leq 7$
 $a \in [0,1]$

Operation: skip if (f) = 0

Status Affected: None

Encoding:

1011	bbba	ffff	ffff
------	------	------	------

Description: If bit 'b' in register 'f' is '0', then the next instruction is skipped. If bit 'b' is '0', then the next instruction fetched during the current instruction execution is discarded and a NOP is executed instead, making this a 2-cycle instruction.
 If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.
 If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh).
 See **Section 25.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.

Words: 1

Cycles: 1(2)
Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:

HERE	BTFSC	FLAG, 1, 0
FALSE	:	
TRUE	:	

Before Instruction
 PC = address (HERE)
 After Instruction
 If FLAG<1> = 0;
 PC = address (TRUE)
 If FLAG<1> = 1;
 PC = address (FALSE)

BTFSS Bit Test File, Skip if Set

Syntax: BTFSS f, b {,a}

Operands: $0 \leq f \leq 255$
 $0 \leq b \leq 7$
 $a \in [0,1]$

Operation: skip if (f) = 1

Status Affected: None

Encoding:

1010	bbba	ffff	ffff
------	------	------	------

Description: If bit 'b' in register 'f' is '1', then the next instruction is skipped. If bit 'b' is '1', then the next instruction fetched during the current instruction execution is discarded and a NOP is executed instead, making this a 2-cycle instruction.
 If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.
 If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh).
 See **Section 25.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.

Words: 1

Cycles: 1(2)
Note: 3 cycles if skip and followed by a 2-word instruction.

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:

HERE	BTFSS	FLAG, 1, 0
FALSE	:	
TRUE	:	

Before Instruction
 PC = address (HERE)
 After Instruction
 If FLAG<1> = 0;
 PC = address (FALSE)
 If FLAG<1> = 1;
 PC = address (TRUE)

SLEEP Enter Sleep mode

Syntax:	SLEEP				
Operands:	None				
Operation:	00h → WDT, 0 → WDT postscaler, 1 → \overline{TO} , 0 → \overline{PD}				
Status Affected:	\overline{TO} , \overline{PD}				
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0000</td><td>0011</td></tr></table>	0000	0000	0000	0011
0000	0000	0000	0011		
Description:	<p>The Power-down Status bit (\overline{PD}) is cleared. The Time-out Status bit (\overline{TO}) is set. Watchdog Timer and its postscaler are cleared.</p> <p>The processor is put into Sleep mode with the oscillator stopped.</p>				
Words:	1				
Cycles:	1				
Q Cycle Activity:					

Q1	Q2	Q3	Q4
Decode	No operation	Process Data	Go to Sleep

Example: SLEEP

Before Instruction

\overline{TO} = ?

\overline{PD} = ?

After Instruction

\overline{TO} = 1 †

\overline{PD} = 0

† If WDT causes wake-up, this bit is cleared.

SUBFWB Subtract f from W with borrow

Syntax:	SUBFWB f {,d {,a}}			
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$			
Operation:	$(W) - (f) - (\overline{C}) \rightarrow \text{dest}$			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0101	01da	ffff	ffff
Description:	Subtract register 'f' and CARRY flag			

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example 1: SUBFWB REG, 1, 0

Before Instruction

REG = 3

W = 2

C = 1

After Instruction

REG = FF

W = 2

C = 0

Z = 0

N = 1 ; result is negative

Example 2: SUBFWB REG, 0, 0

Before Instruction

REG = 2

W = 5

C = 1

After Instruction

REG = 2

W = 3

C = 1

Z = 0

N = 0 ; result is positive

Example 3: SUBFWB REG, 1, 0

Before Instruction

REG = 1

W = 2

C = 0

After Instruction

REG = 0

W = 2

C = 1

Z = 1

N = 0 ; result is zero

PIC18(L)F2X/4XK22

FIGURE 27-3: PIC18F2X/4XK22 FAMILY VOLTAGE-FREQUENCY GRAPH (INDUSTRIAL TEMPERATURE)

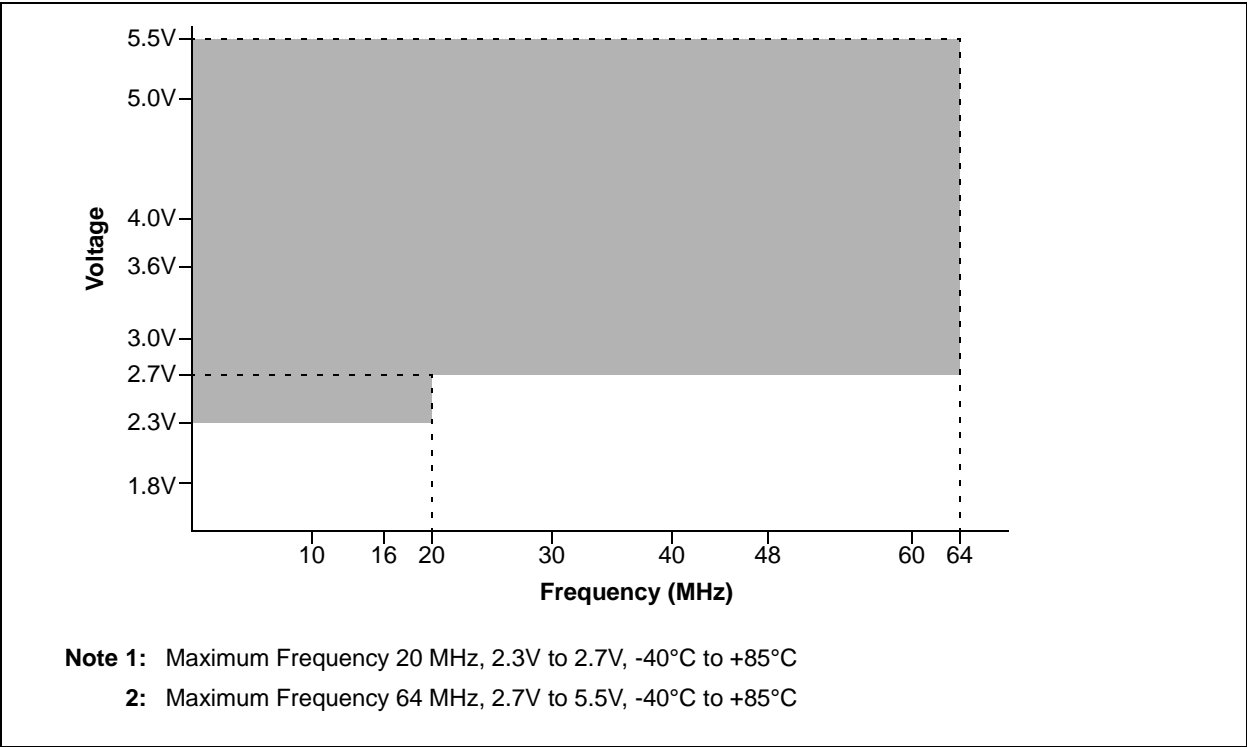
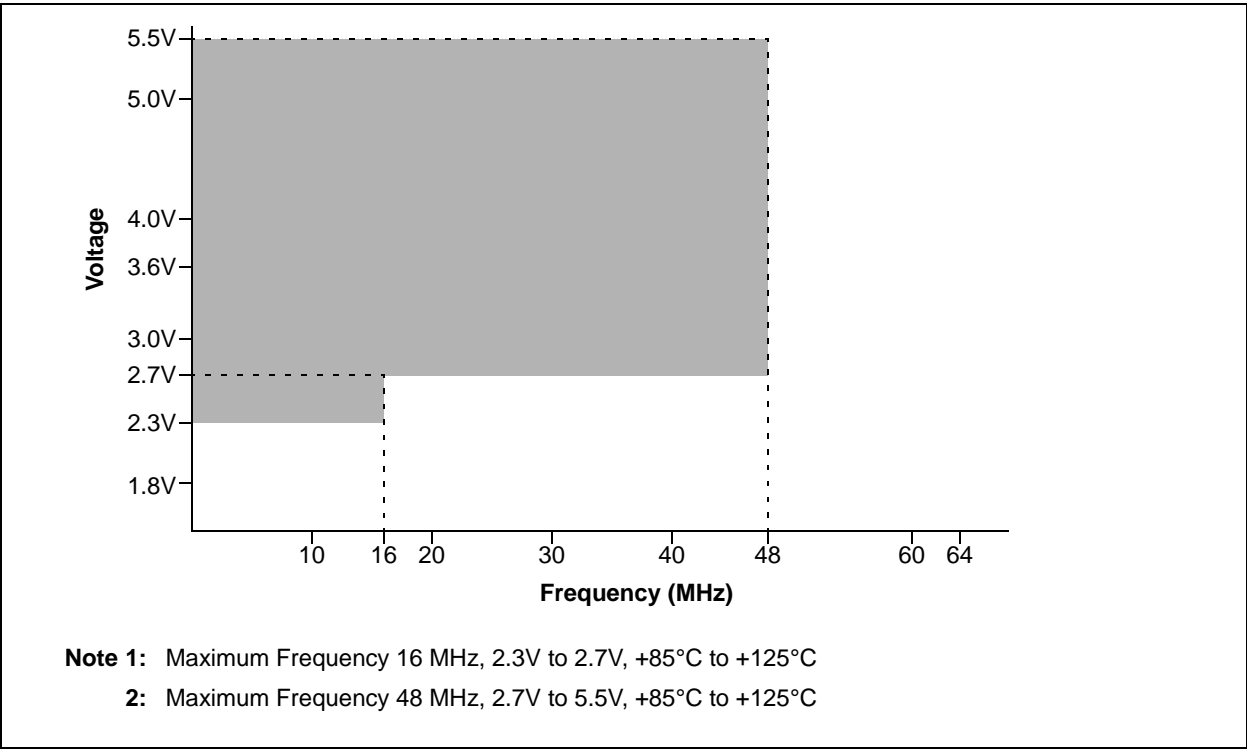


FIGURE 27-4: PIC18F2X/4XK22 FAMILY VOLTAGE-FREQUENCY GRAPH (EXTENDED TEMPERATURE)



PIC18(L)F2X/4XK22

27.9 Memory Programming Requirements

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +125°C				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
Internal Program Memory Programming Specifications⁽¹⁾							
D170	VPP	Voltage on MCLR/VPP pin	8	—	9	V	(Note 3), (Note 4)
D171	IDDP	Supply Current during Programming	—	—	10	mA	
Data EEPROM Memory							
D172	ED	Byte Endurance	100K	—	—	E/W	-40°C to +85°C
D173	VDRW	VDD for Read/Write	VDDMIN	—	VDDMAX	V	Using EECON to read/write
D175	TDEW	Erase/Write Cycle Time	—	3	4	ms	Provided no other specifications are violated
D176	TRETD	Characteristic Retention	—	40	—	Year	
D177	TREF	Number of Total Erase/Write Cycles before Refresh ⁽²⁾	1M	10M	—	E/W	
Program Flash Memory							
D178	EP	Cell Endurance	10K	—	—	E/W	-40°C to +85°C (Note 5)
D179	VPR	VDD for Read	VDDMIN	—	VDDMAX	V	PIC18LF24K22
D181	VIW	VDD for Row Erase or Write	2.2	—	VDDMAX	V	
D182	VIW		VDDMIN	—	VDDMAX	V	PIC18(L)F26K22
D183	TIW	Self-timed Write Cycle Time	—	2	—	ms	Provided no other specifications are violated
D184	TRETD	Characteristic Retention	—	40	—	Year	

† Data in “Typ” column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1:** These specifications are for programming the on-chip program memory through the use of table write instructions.
- 2:** Refer to **Section 7.8 “Using the Data EEPROM”** for a more detailed discussion on data EEPROM endurance.
- 3:** Required only if single-supply programming is disabled.
- 4:** The MPLAB ICD 2 does not support variable VPP output. Circuitry to limit the MPLAB ICD 2 VPP voltage must be placed between the MPLAB ICD 2 and target system when programming or debugging with the MPLAB ICD 2.
- 5:** Self-write and Block Erase.

PIC18(L)F2X/4XK22

FIGURE 28-5: PIC18LF2X/4XK22 DELTA I_{PD} BROWN-OUT RESET (BOR)

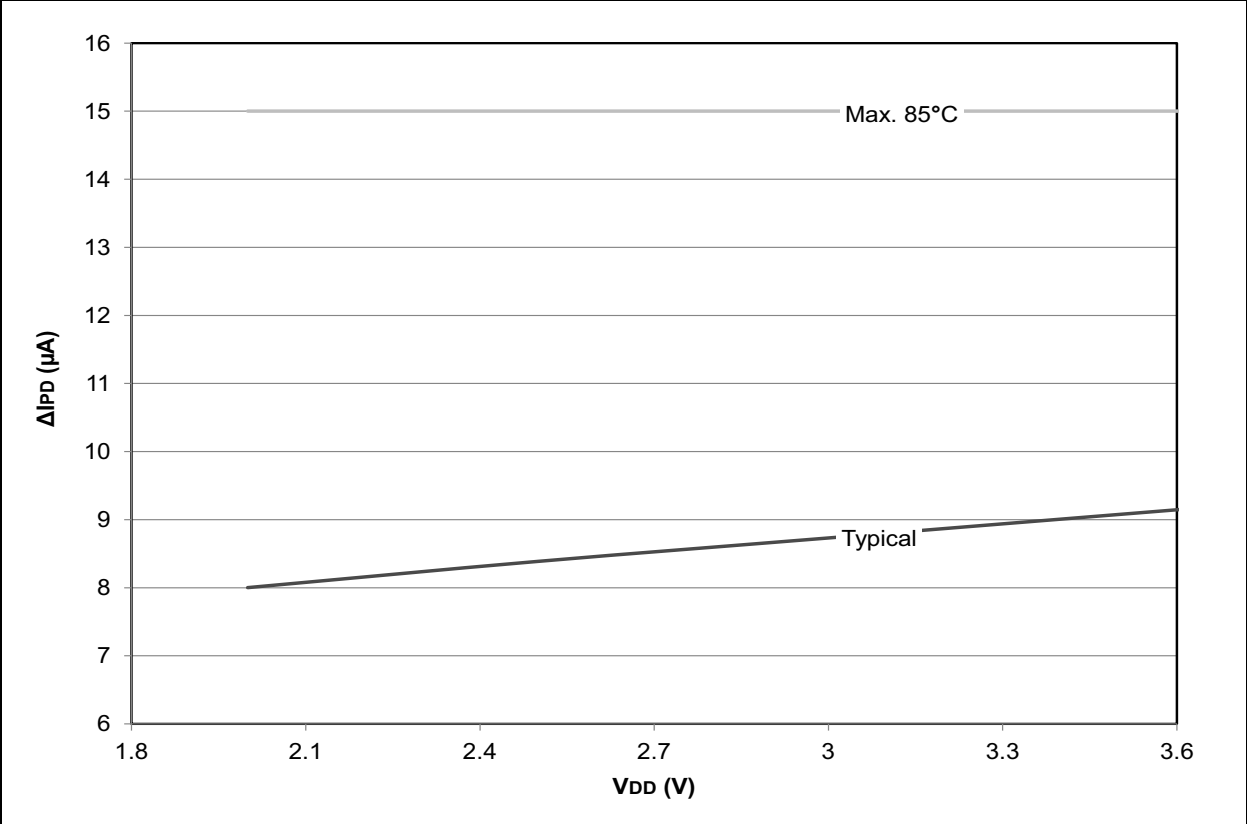


FIGURE 28-6: PIC18F2X/4XK22 DELTA I_{PD} BROWN-OUT RESET (BOR)

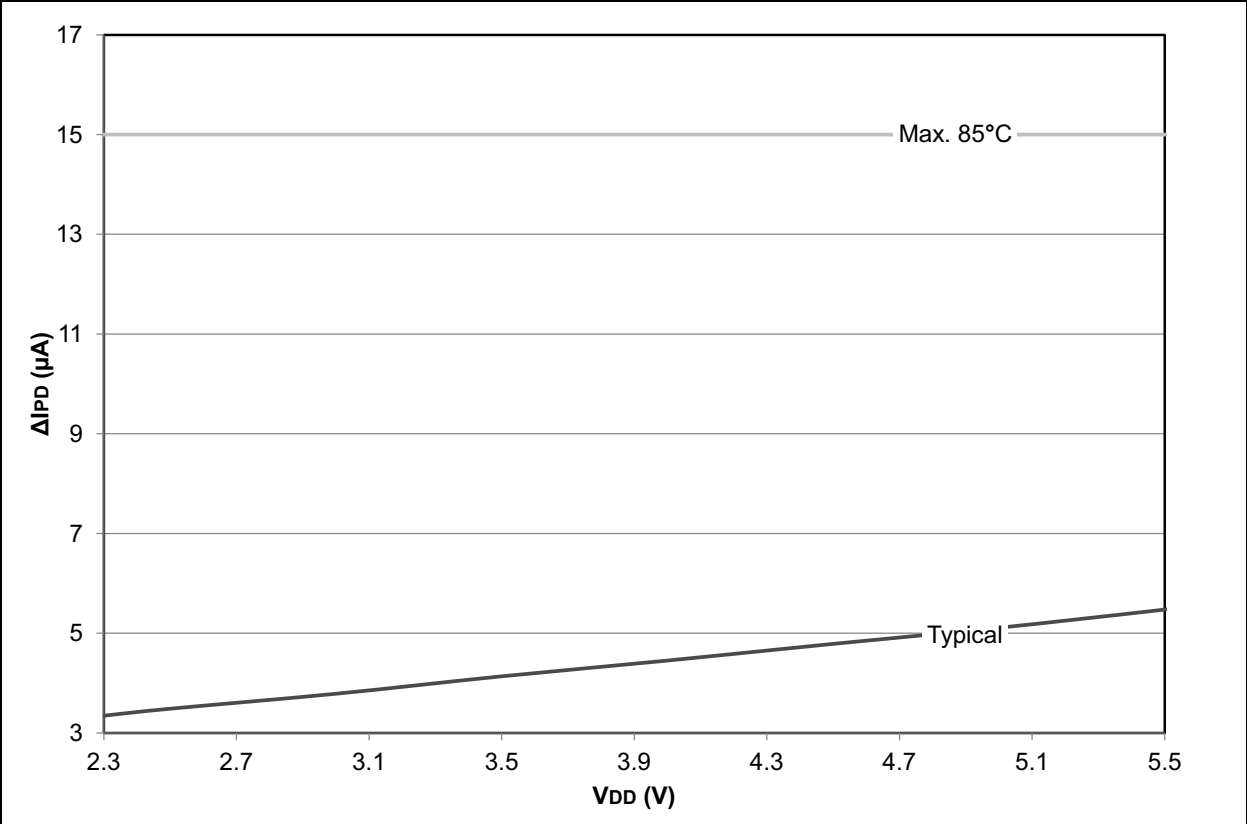


FIGURE 28-94: PIC18(L)F2X/4XK22 TYPICAL FIXED VOLTAGE REFERENCE 1x OUTPUT

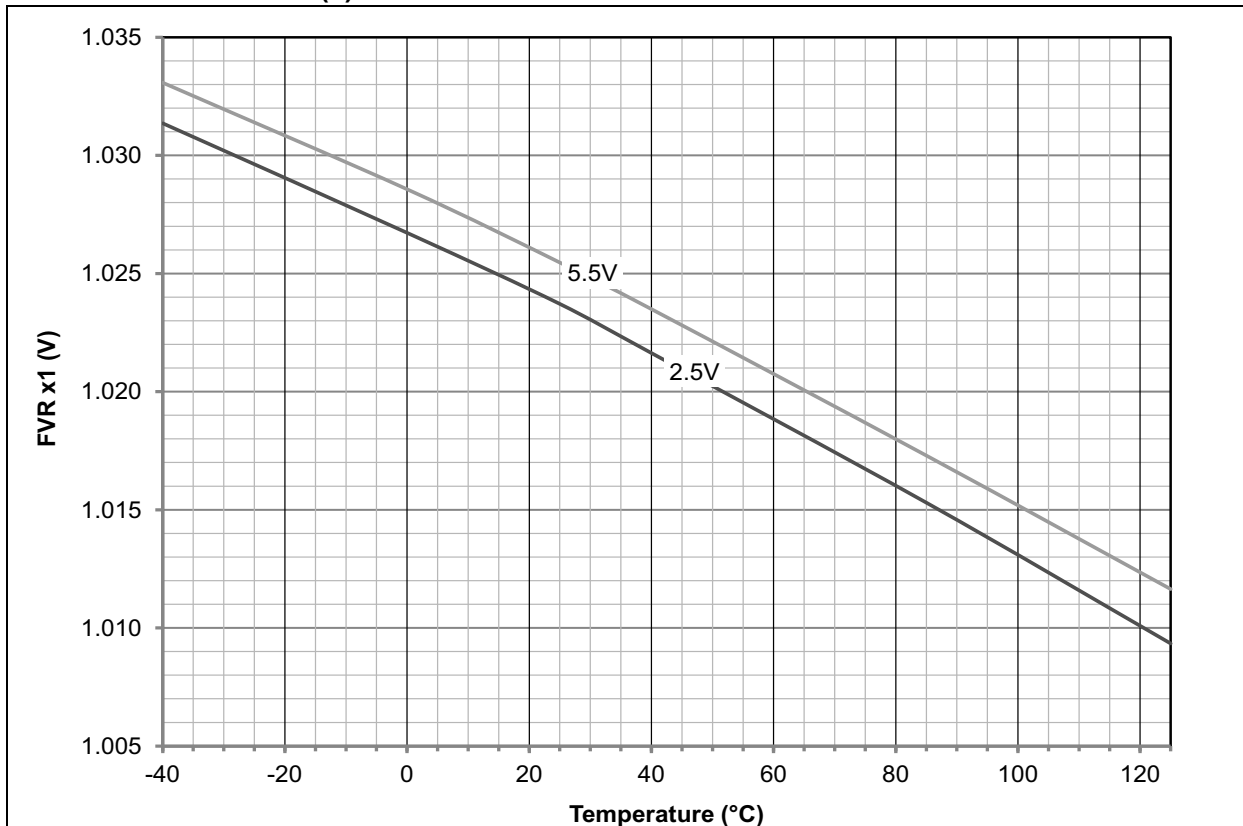
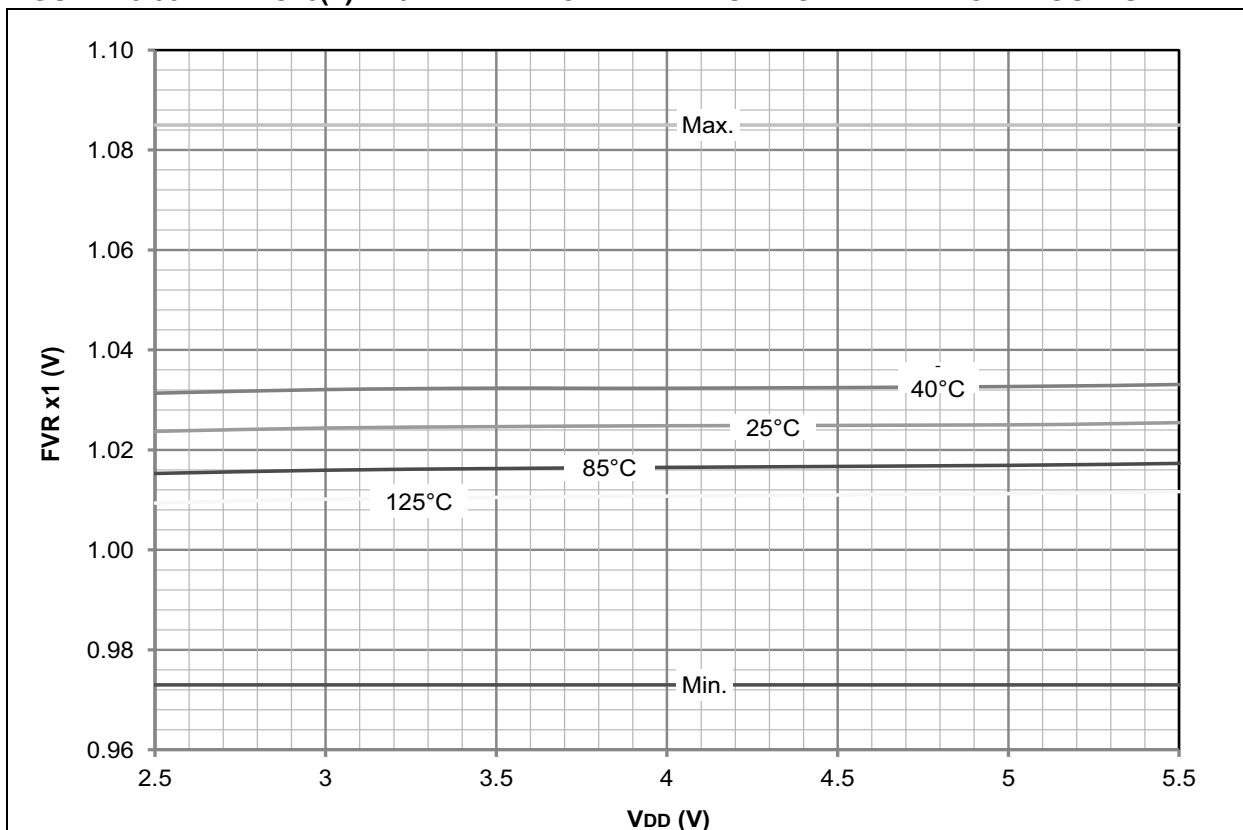
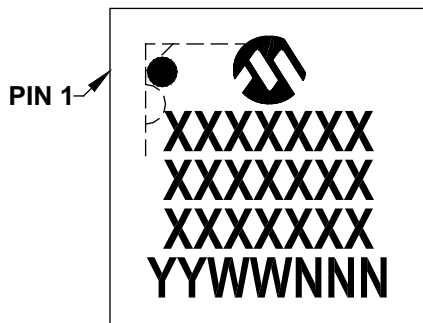


FIGURE 28-95: PIC18(L)F2X/4XK22 TYPICAL FIXED VOLTAGE REFERENCE 1x OUTPUT

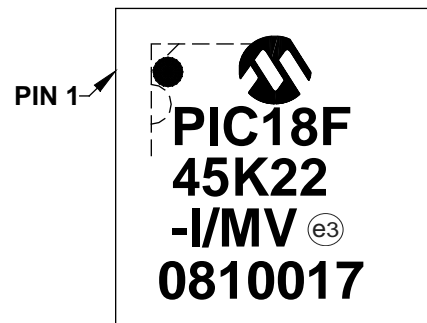


Package Marking Information (Continued)

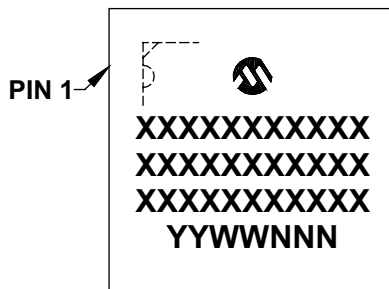
40-Lead UQFN (5x5x0.5 mm)



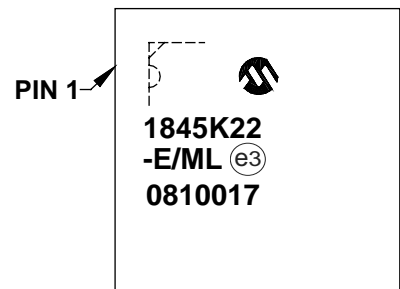
Example



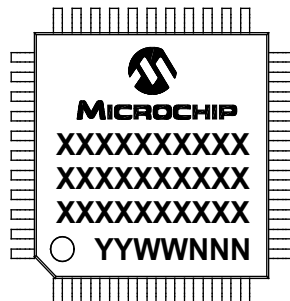
44-Lead QFN (8x8x0.9 mm)



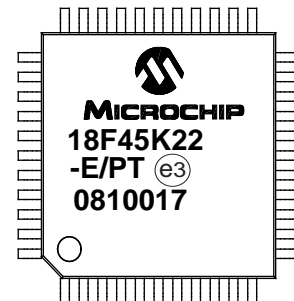
Example



44-Lead TQFP (10x10x1 mm)



Example



Legend:	XX...X	Customer-specific information or Microchip part number
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC® designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.