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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

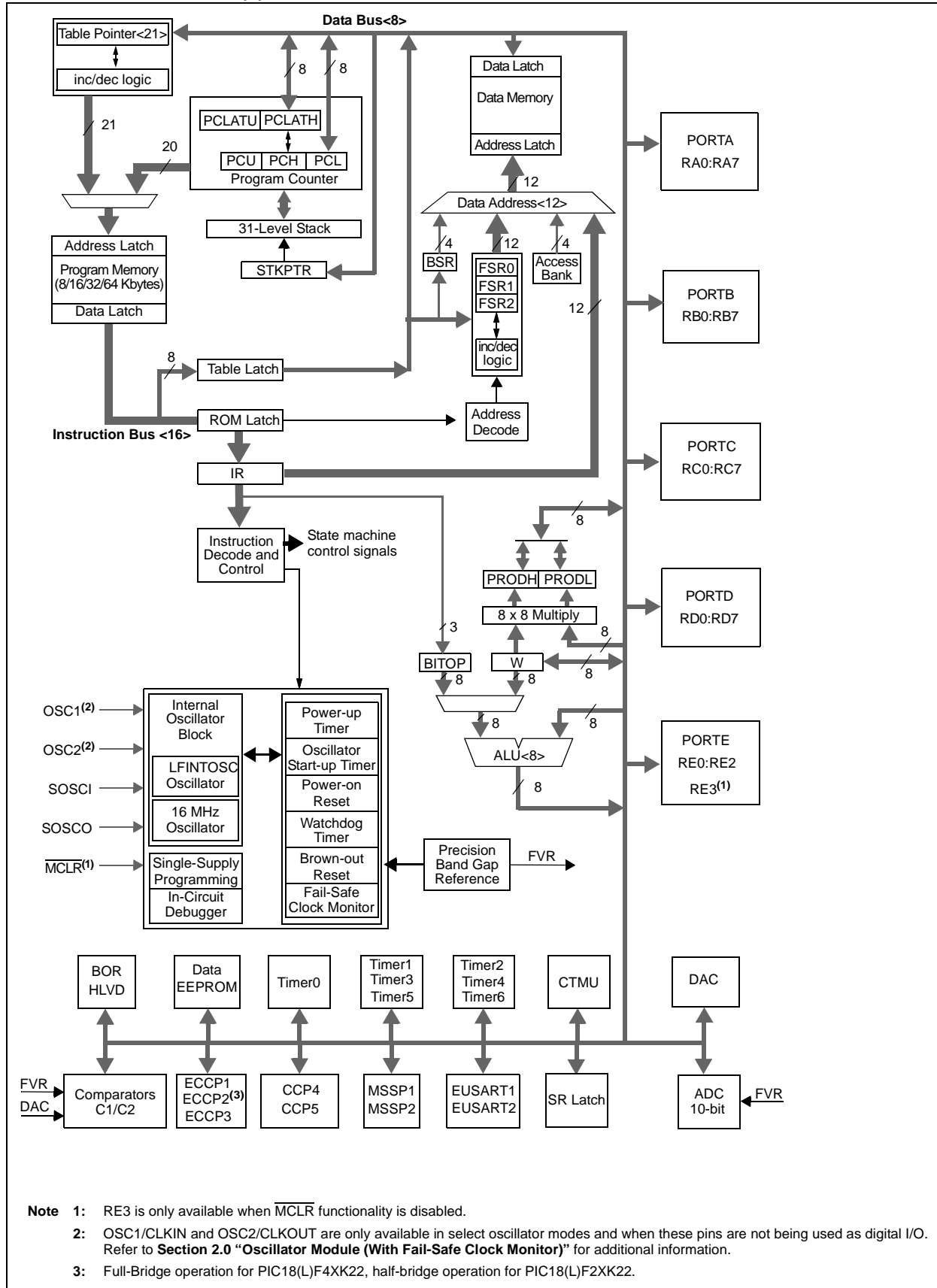
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, HLVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	1.5K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 19x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18lf25k22t-i-ss

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PIC18(L)F2X/4XK22

FIGURE 1-1: PIC18(L)F2X/4XK22 FAMILY BLOCK DIAGRAM



PIC18(L)F2X/4XK22

2.4 Clock Source Modes

Clock Source modes can be classified as external or internal.

- External Clock modes rely on external circuitry for the clock source. Examples are: Clock modules (EC mode), quartz crystal resonators or ceramic resonators (LP, XT and HS modes) and Resistor-Capacitor (RC mode) circuits.
- Internal clock sources are contained internally within the Oscillator block. The Oscillator block has three internal oscillators: the 16 MHz High-Frequency Internal Oscillator (HFINTOSC), 500 kHz Medium-Frequency Internal Oscillator (MFINTOSC) and the 31.25 kHz Low-Frequency Internal Oscillator (LFINTOSC).

The system clock can be selected between external or internal clock sources via the System Clock Select (SCS<1:0>) bits of the OSCCON register. See **Section 2.11 “Clock Switching”** for additional information.

2.5 External Clock Modes

2.5.1 OSCILLATOR START-UP TIMER (OST)

When the oscillator module is configured for LP, XT or HS modes, the Oscillator Start-up Timer (OST) counts 1024 oscillations from OSC1. This occurs following a Power-on Reset (POR) and when the Power-up Timer (PWRT) has expired (if configured), or a wake-up from Sleep. During this time, the program counter does not increment and program execution is suspended. The OST ensures that the oscillator circuit, using a quartz crystal resonator or ceramic resonator, has started and is providing a stable system clock to the oscillator module. When switching between clock sources, a delay is required to allow the new clock to stabilize. These oscillator delays are shown in Table 2-2.

In order to minimize latency between external oscillator start-up and code execution, the Two-Speed Clock Start-up mode can be selected (see **Section 2.12 “Two-Speed Clock Start-up Mode”**).

TABLE 2-2: OSCILLATOR DELAY EXAMPLES

Switch From	Switch To	Frequency	Oscillator Delay
Sleep/POR/BOR	LFINTOSC MFINTOSC HFINTOSC	31.25 kHz 31.25 kHz to 500 kHz 31.25 kHz to 16 MHz	Oscillator Start-up Delay (T _{OSC_ST})
Sleep/POR/BOR	EC, RC	DC – 64 MHz	2 instruction cycles
LFINTOSC (31.25 kHz)	EC, RC	DC – 64 MHz	1 cycle of each
Sleep/POR/BOR	LP, XT, HS	32 kHz to 40 MHz	1024 Clock Cycles (OST)
Sleep/POR/BOR	4xPLL	32 MHz to 64 MHz	1024 Clock Cycles (OST) + 2 ms
LFINTOSC (31.25 kHz)	LFINTOSC HFINTOSC	31.25 kHz to 16 MHz	1 μ s (approx.)

2.5.2 EC MODE

The External Clock (EC) mode allows an externally generated logic level as the system clock source. When operating in this mode, an external clock source is connected to the OSC1 input and the OSC2 is available for general purpose I/O. Figure 2-5 shows the pin connections for EC mode.

The External Clock (EC) offers different power modes, Low Power (ECLP), Medium Power (ECMP) and High Power (ECHP), selectable by the FOSC<3:0> bits. Each mode is best suited for a certain range of frequencies. The ranges are:

- ECLP – below 500 kHz
- ECMP – between 500 kHz and 16 MHz
- ECHP – above 16 MHz

The Oscillator Start-up Timer (OST) is disabled when EC mode is selected. Therefore, there is no delay in operation after a Power-on Reset (POR) or wake-up from Sleep.

Because the PIC® MCU design is fully static, stopping the external clock input will have the effect of halting the device while leaving all data intact. Upon restarting the external clock, the device will resume operation as if no time had elapsed.

FIGURE 2-5: EXTERNAL CLOCK (EC) MODE OPERATION

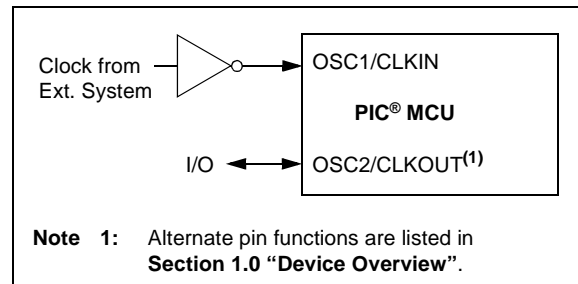


TABLE 4-5: CONFIGURATION REGISTERS ASSOCIATED WITH RESETS

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CONFIG2L	—	—	—	BORV<1:0>		BOREN<1:0>		PWRTEN	346
CONFIG2H	—	—	WDPS<3:0>				WDTEN<1:0>		347
CONFIG3H	MCLRE	—	P2BMX	T3CMX	HFOFST	CCP3MX	PBADEN	CCP2MX	348
CONFIG4L	DEBUG	XINST	—	—	—	LVP	—	STRVEN	349

Legend: — = unimplemented locations, read as '0'. Shaded bits are not used for Resets.

TABLE 7-1: REGISTERS ASSOCIATED WITH DATA EEPROM MEMORY

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	109
EEADR	EEADR7	EEADR6	EEADR5	EEADR4	EEADR3	EEADR2	EEADR1	EEADR0	—
EEADRH ⁽¹⁾	—	—	—	—	—	—	EEADR9	EEADR8	—
EEDATA	EEPROM Data Register								—
EECON2	EEPROM Control Register 2 (not a physical register)								—
EECON1	EEPGD	CFGSS	—	FREE	WRERR	WREN	WR	RD	100
IPR2	OSCFIP	C1IP	C2IP	EEIP	BCL1IP	HLVDIP	TMR3IP	CCP2IP	122
PIR2	OSCFIF	C1IF	C2IF	EEIF	BCL1IF	HLVDIF	TMR3IF	CCP2IF	113
PIE2	OSCFIE	C1IE	C2IE	EEIE	BCL1IE	HLVDIE	TMR3IE	CCP2IE	118

Legend: — = unimplemented, read as '0'. Shaded bits are not used during EEPROM access.

Note 1: PIC18(L)F26K22 and PIC18(L)F46K22 only.

PIC18(L)F2X/4XK22

10.7 Port Analog Control

Most port pins are multiplexed with analog functions such as the Analog-to-Digital Converter and comparators. When these I/O pins are to be used as analog inputs it is necessary to disable the digital input buffer to avoid excessive current caused by improper biasing of the digital input. Individual control of the digital input buffers on pins which share analog functions is provided by the ANSELA, ANSELB, ANSELC, ANSELD and ANSELE registers. Setting an ANSx bit high will disable the associated digital input buffer and cause all reads of that pin to return '0' while allowing analog functions of that pin to operate correctly.

The state of the ANSx bits has no affect on digital output functions. A pin with the associated TRISx bit clear and ANSx bit set will still operate as a digital output but the input mode will be analog. This can cause unexpected behavior when performing read-modify-write operations on the affected port.

All ANSEL register bits default to '1' upon POR and BOR, disabling digital inputs for their associated port pins. All TRIS register bits default to '1' upon POR or BOR, disabling digital outputs for their associated port pins. As a result, all port pins that have an ANSEL register will default to analog inputs upon POR or BOR.

10.9 Register Definitions – Port Control

REGISTER 10-1: PORTX⁽¹⁾: PORTx REGISTER

R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x	R/W-u/x
Rx7	Rx6	Rx5	Rx4	Rx3	Rx2	Rx1	Rx0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

-n/h = Value at POR and BOR/Value at all other Resets

bit 7-0 **Rx<7:0>:** PORTx I/O bit values⁽²⁾

Note 1: Register Description for PORTA, PORTB, PORTC and PORTD.

2: Writes to PORTx are written to corresponding LATx register. Reads from PORTx register is return of I/O pin values.

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14.3.6 PWM RESOLUTION

The resolution determines the number of available duty cycles for a given period. For example, a 10-bit resolution will result in 1024 discrete duty cycles, whereas an 8-bit resolution will result in 256 discrete duty cycles.

The maximum PWM resolution is ten bits when PRx is 255. The resolution is a function of the PRx register value as shown by Equation 14-4.

EQUATION 14-4: PWM RESOLUTION

$$Resolution = \frac{\log[4(PRx + 1)]}{\log(2)} \text{ bits}$$

Note: If the pulse width value is greater than the period the assigned PWM pin(s) will remain unchanged.

TABLE 14-7: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 32 MHz)

PWM Frequency	1.95 kHz	7.81 kHz	31.25 kHz	125 kHz	250 kHz	333.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

TABLE 14-8: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 20 MHz)

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

TABLE 14-9: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 8 MHz)

PWM Frequency	1.22 kHz	4.90 kHz	19.61 kHz	76.92 kHz	153.85 kHz	200.0 kHz
Timer Prescale (1, 4, 16)	16	4	1	1	1	1
PRx Value	0x65	0x65	0x65	0x19	0x0C	0x09
Maximum Resolution (bits)	8	8	8	6	5	5

14.3.7 OPERATION IN SLEEP MODE

In Sleep mode, the TMRx register will not increment and the state of the module will not change. If the CCPx pin is driving a value, it will continue to drive that value. When the device wakes up, TMRx will continue from its previous state.

14.3.8 CHANGES IN SYSTEM CLOCK FREQUENCY

The PWM frequency is derived from the system clock frequency. Any changes in the system clock frequency will result in changes to the PWM frequency. See **Section 2.0 “Oscillator Module (With Fail-Safe Clock Monitor)”** for additional details.

14.3.9 EFFECTS OF RESET

Any Reset will force all ports to Input mode and the CCP registers to their Reset states.

REGISTER 14-6: PWMxCON: ENHANCED PWM CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PxRSEN	PxDC<6:0>						
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7 **PxRSEN:** PWM Restart Enable bit
1 = Upon auto-shutdown, the CCPxASE bit clears automatically once the shutdown event goes away; the PWM restarts automatically
0 = Upon auto-shutdown, CCPxASE must be cleared in software to restart the PWM
- bit 6-0 **PxDC<6:0>:** PWM Delay Count bits
PxDCx = Number of Fosc/4 (4 * T_{osc}) cycles between the scheduled time when a PWM signal **should** transition active and the **actual** time it transitions active

REGISTER 14-7: PSTRxCON: PWM STEERING CONTROL REGISTER⁽¹⁾

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-1
—	—	—	STRxSYNC	STRxD	STRxC	STRxB	STRxA
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7-5 **Unimplemented:** Read as '0'
- bit 4 **STRxSYNC:** Steering Sync bit
1 = Output steering update occurs on next PWM period
0 = Output steering update occurs at the beginning of the instruction cycle boundary
- bit 3 **STRxD:** Steering Enable bit D
1 = Px_D pin has the PWM waveform with polarity control from CCPxM<1:0>
0 = Px_D pin is assigned to port pin
- bit 2 **STRxC:** Steering Enable bit C
1 = Px_C pin has the PWM waveform with polarity control from CCPxM<1:0>
0 = Px_C pin is assigned to port pin
- bit 1 **STRxB:** Steering Enable bit B
1 = Px_B pin has the PWM waveform with polarity control from CCPxM<1:0>
0 = Px_B pin is assigned to port pin
- bit 0 **STRxA:** Steering Enable bit A
1 = Px_A pin has the PWM waveform with polarity control from CCPxM<1:0>
0 = Px_A pin is assigned to port pin

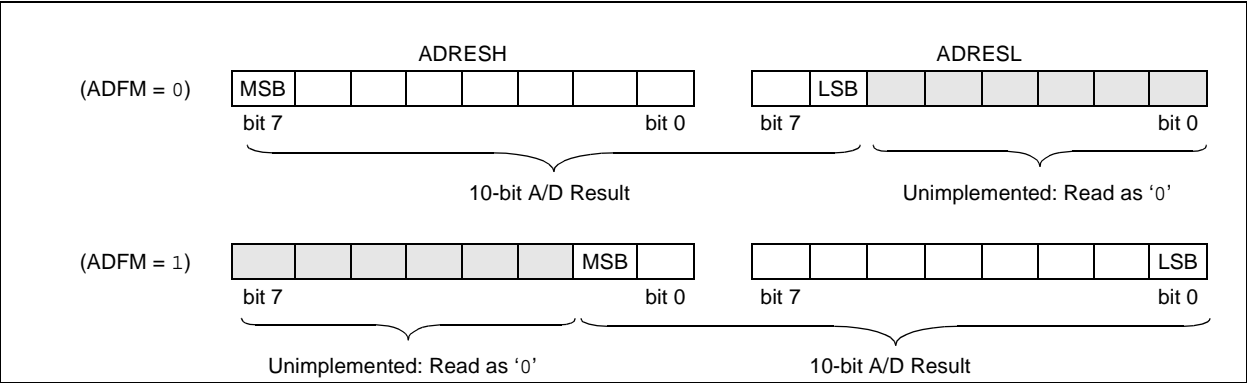
Note 1: The PWM Steering mode is available only when the CCPxCON register bits CCPxM<3:2> = 11 and PxM<1:0> = 00.

17.1.7 RESULT FORMATTING

The 10-bit A/D conversion result can be supplied in two formats, left justified or right justified. The ADFM bit of the ADCON2 register controls the output format.

Figure 17-2 shows the two output formats.

FIGURE 17-2: 10-BIT A/D CONVERSION RESULT FORMAT



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EXAMPLE 19-3: CAPACITANCE CALIBRATION ROUTINE

```
#include "p18cxxx.h"

#define COUNT 25                //@ 8MHz INTFRC = 62.5 us.
#define ETIME COUNT*2.5        //time in uS
#define DELAY for(i=0;i<COUNT;i++)
#define ADSCALE 1023           //for unsigned conversion 10 sig
bits
#define ADREF 3.3              //Vdd connected to A/D Vr+
#define RCAL .027               //R value is 4200000 (4.2M)
                                //scaled so that result is in
                                //1/100th of uA

int main(void)
{
    int i;
    int j = 0;                  //index for loop
    unsigned int Vread = 0;
    float CTMUISrc, CTMUCap, Vavg, VTot, Vcal;

    //assume CTMU and A/D have been set up correctly
    //see Example 25-1 for CTMU & A/D setup
    setup();

    CTMUCONHbits.CTMUEN = 1;    //Enable the CTMU
    CTMUCONLbits.EDG1STAT = 0;  // Set Edge status bits to zero
    CTMUCONLbits.EDG2STAT = 0;
    for(j=0;j<10;j++)
    {
        CTMUCONHbits.IDISSEN = 1;    //drain charge on the circuit
        DELAY;                        //wait 125us
        CTMUCONHbits.IDISSEN = 0;    //end drain of circuit

        CTMUCONLbits.EDG1STAT = 1;    //Begin charging the circuit
        //using CTMU current source
        DELAY;                        //wait for 125us
        CTMUCONLbits.EDG1STAT = 0;    //Stop charging circuit

        PIR1bits.ADIF = 0;           //make sure A/D Int not set
        ADCON0bits.GO=1;             //and begin A/D conv.
        while(!PIR1bits.ADIF);       //Wait for A/D convert complete

        Vread = ADRES;               //Get the value from the A/D
        PIR1bits.ADIF = 0;           //Clear A/D Interrupt Flag
        VTot += Vread;               //Add the reading to the total
    }

    Vavg = (float)(VTot/10.000);      //Average of 10 readings
    Vcal = (float)(Vavg/ADSCALE*ADREF);
    CTMUISrc = Vcal/RCAL;             //CTMUISrc is in 1/100ths of uA
    CTMUCap = (CTMUISrc*ETIME/Vcal)/100;
}
```

PIC18(L)F2X/4XK22

25.1.1 STANDARD INSTRUCTION SET

ADDLW ADD literal to W

Syntax:	ADDLW	k		
Operands:	$0 \leq k \leq 255$			
Operation:	$(W) + k \rightarrow W$			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0000	1111	kkkk	kkkk
Description:	The contents of W are added to the 8-bit literal 'k' and the result is placed in W.			
Words:	1			
Cycles:	1			
Q Cycle Activity:				
	Q1	Q2	Q3	Q4
	Decode	Read literal 'k'	Process Data	Write to W

Example: ADDLW 15h

Before Instruction
W = 10h
After Instruction
W = 25h

ADDWF ADD W to f

Syntax:	f {,d {,a}}			
Operands:	0 ≤ f ≤ 255 d ∈ [0,1] a ∈ [0,1]			
Operation:	(W) + (f) → dest			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0010	01da	ffff	ffff
Description:	<p>Add W to register 'f'. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default).</p> <p>If 'a' is '0', the Access Bank is selected.</p> <p>If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever f ≤ 95 (5Fh). See Section 25.2.3 “Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode” for details.</p>			
Words:	1			
Cycles:	1			

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: ADDWF REG, 0, 0

Before Instruction
W = 17h
REG = 0C2h
After Instruction
W = 0D9h
REG = 0C2h

Note: All PIC18 instructions may take an optional label argument preceding the instruction mnemonic for use in symbolic addressing. If a label is used, the instruction format then becomes: {label} instruction argument(s).

BNOV Branch if Not Overflow

Syntax:	BNOV n				
Operands:	$-128 \leq n \leq 127$				
Operation:	if OVERFLOW bit is '0' (PC) + 2 + 2n → PC				
Status Affected:	None				
Encoding:	<table><tr><td>1110</td><td>0101</td><td>nnnn</td><td>nnnn</td></tr></table>	1110	0101	nnnn	nnnn
1110	0101	nnnn	nnnn		
Description:	<p>If the OVERFLOW bit is '0', then the program will branch.</p> <p>The 2's complement number '2n' is added to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be PC + 2 + 2n. This instruction is then a 2-cycle instruction.</p>				
Words:	1				
Cycles:	1(2)				
Q Cycle Activity:					
If Jump:					

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	Write to PC
No operation	No operation	No operation	No operation

If No Jump:

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	No operation

Example: HERE BNOV Jump

Before Instruction
PC = address (HERE)
After Instruction
If OVERFLOW = 0;
PC = address (Jump)
If OVERFLOW = 1;
PC = address (HERE + 2)

BNZ Branch if Not Zero

Syntax:	BNZ n				
Operands:	$-128 \leq n \leq 127$				
Operation:	if ZERO bit is '0' (PC) + 2 + 2n → PC				
Status Affected:	None				
Encoding:	<table border="1"><tr><td>1110</td><td>0001</td><td>nnnn</td><td>nnnn</td></tr></table>	1110	0001	nnnn	nnnn
1110	0001	nnnn	nnnn		
Description:	<p>If the ZERO bit is '0', then the program will branch.</p> <p>The 2's complement number '2n' is added to the PC. Since the PC will have incremented to fetch the next instruction, the new address will be $PC + 2 + 2n$. This instruction is then a 2-cycle instruction.</p>				
Words:	1				
Cycles:	1(2)				
Q Cycle Activity:					
If Jump:					

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	Write to PC
No operation	No operation	No operation	No operation

If No Jump:

Q1	Q2	Q3	Q4
Decode	Read literal 'n'	Process Data	No operation

Example: HERE BNZ Jump

Before Instruction
PC = address (HERE)
After Instruction
If ZERO = 0;
PC = address (Jump)
If ZERO = 1;
PC = address (HERE + 2)

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TSTFSZ Test f, skip if 0

Syntax:	TSTFSZ f {,a}			
Operands:	$0 \leq f \leq 255$ $a \in [0,1]$			
Operation:	skip if $f = 0$			
Status Affected:	None			
Encoding:	0110	011a	ffff	ffff
Description:	<p>If 'f' = 0, the next instruction fetched during the current instruction execution is discarded and a NOP is executed, making this a 2-cycle instruction.</p> <p>If 'a' is '0', the Access Bank is selected.</p> <p>If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See Section 25.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode" for details.</p>			
Words:	1			
Cycles:	1(2)			
	Note: 3 cycles if skip and followed by a 2-word instruction.			

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

Example:

```

HERE    TSTFSZ  CNT, 1
NZERO   :
ZERO    :
```

Before Instruction

PC = Address (HERE)

After Instruction

```

If CNT = 00h,
PC = Address (ZERO)
If CNT ≠ 00h,
PC = Address (NZERO)
```

XORLW Exclusive OR literal with W

Syntax:	XORLW k			
Operands:	$0 \leq k \leq 255$			
Operation:	(W) .XOR. $k \rightarrow W$			
Status Affected:	N, Z			
Encoding:	0000	1010	kkkk	kkkk
Description:	The contents of W are XORed with the 8-bit literal 'k'. The result is placed in W.			
Words:	1			
Cycles:	1			

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process Data	Write to W

Example: XORLW 0AFh

Before Instruction

W = B5h

After Instruction

W = 1Ah

26.11 Demonstration/Development Boards, Evaluation Kits, and Starter Kits

A wide variety of demonstration, development and evaluation boards for various PIC MCUs and dsPIC DSCs allows quick application development on fully functional systems. Most boards include prototyping areas for adding custom circuitry and provide application firmware and source code for examination and modification.

The boards support a variety of features, including LEDs, temperature sensors, switches, speakers, RS-232 interfaces, LCD displays, potentiometers and additional EEPROM memory.

The demonstration and development boards can be used in teaching environments, for prototyping custom circuits and for learning about various microcontroller applications.

In addition to the PICDEM™ and dsPICDEM™ demonstration/development board series of circuits, Microchip has a line of evaluation kits and demonstration software for analog filter design, KEELOQ® security ICs, CAN, IrDA®, PowerSmart battery management, SEEVAL® evaluation system, Sigma-Delta ADC, flow rate sensing, plus many more.

Also available are starter kits that contain everything needed to experience the specified device. This usually includes a single application and debug capability, all on one board.

Check the Microchip web page (www.microchip.com) for the complete list of demonstration, development and evaluation kits.

26.12 Third-Party Development Tools

Microchip also offers a great collection of tools from third-party vendors. These tools are carefully selected to offer good value and unique functionality.

- Device Programmers and Gang Programmers from companies, such as SoftLog and CCS
- Software Tools from companies, such as Gimpel and Trace Systems
- Protocol Analyzers from companies, such as Saleae and Total Phase
- Demonstration Boards from companies, such as MikroElektronika, Digilent® and Olimex
- Embedded Ethernet Solutions from companies, such as EZ Web Lynx, WIZnet and IPLogika®

PIC18(L)F2X/4XK22

FIGURE 28-1: PIC18LF2X/4XK22 BASE I_{PD}

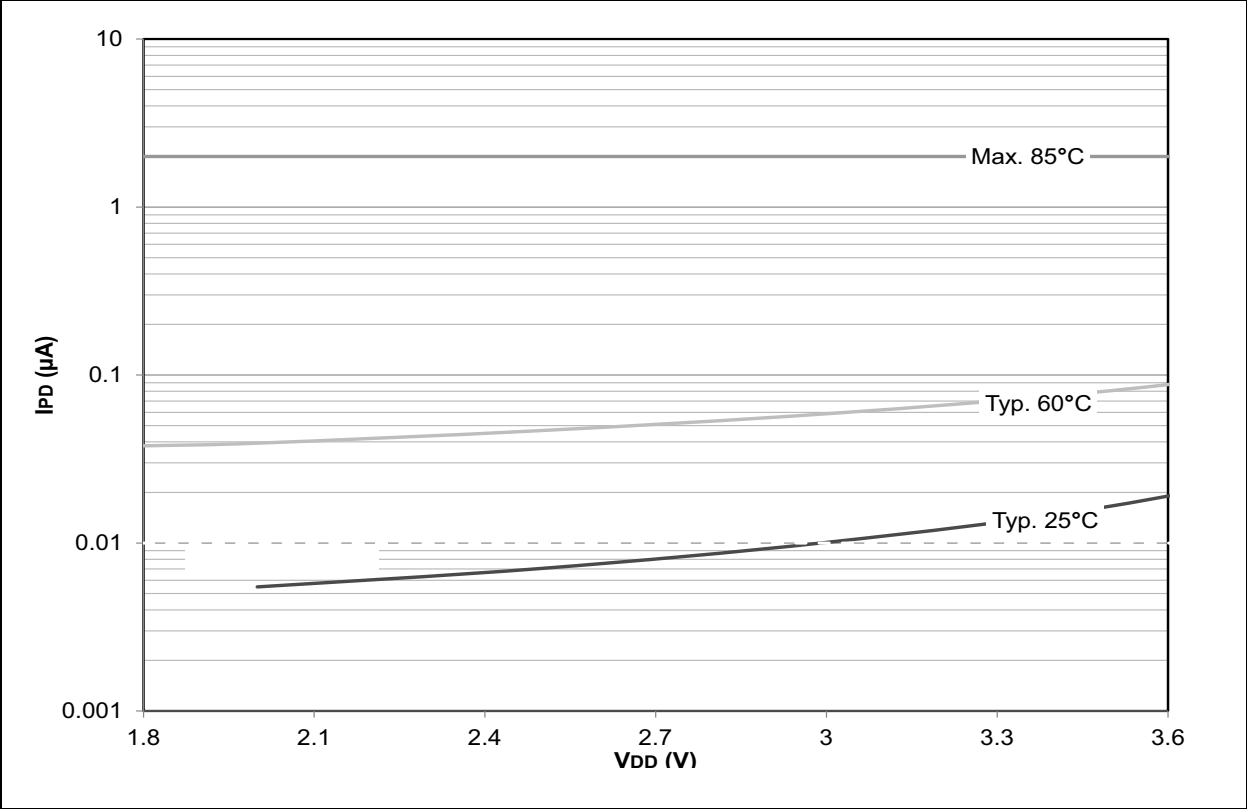
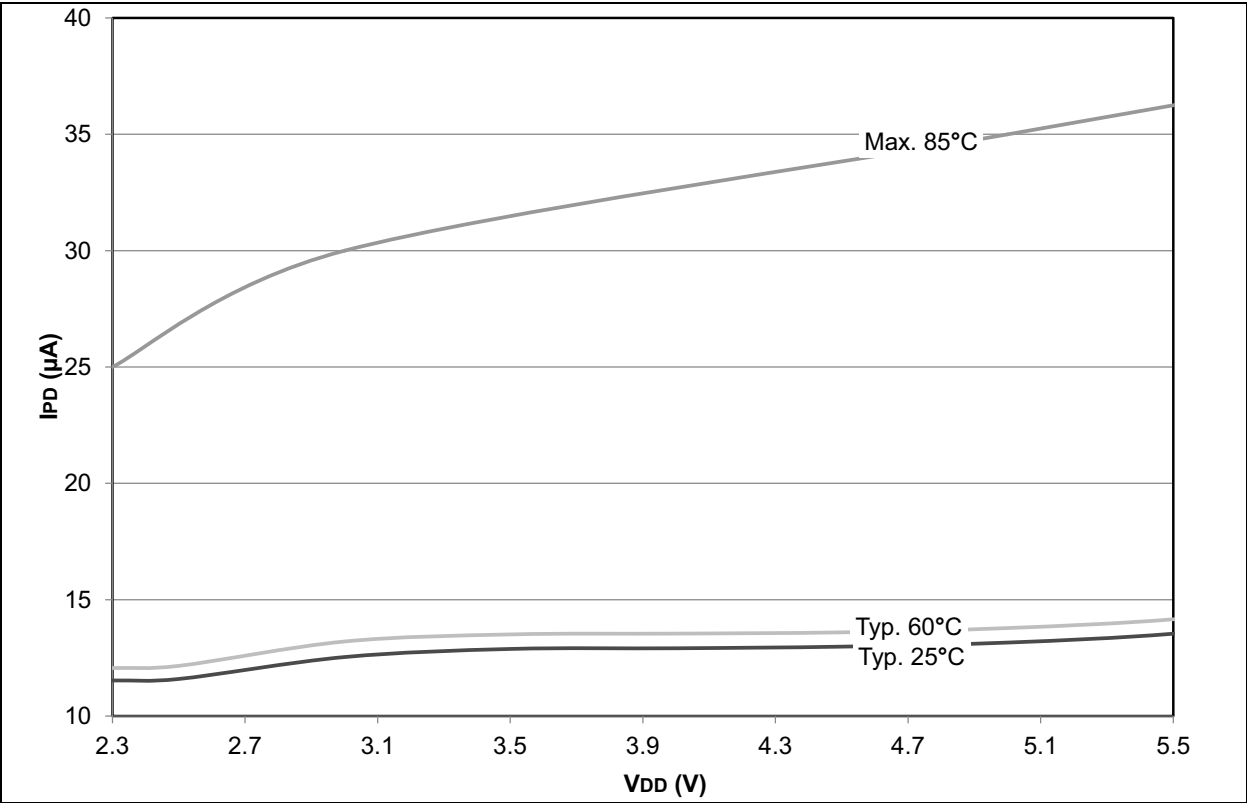


FIGURE 28-2: PIC18F2X/4XK22 BASE I_{PD}



PIC18(L)F2X/4XK22

FIGURE 28-48: PIC18LF2X/4XK22 TYPICAL I_{DD} : PRI_RUN EC MEDIUM POWER

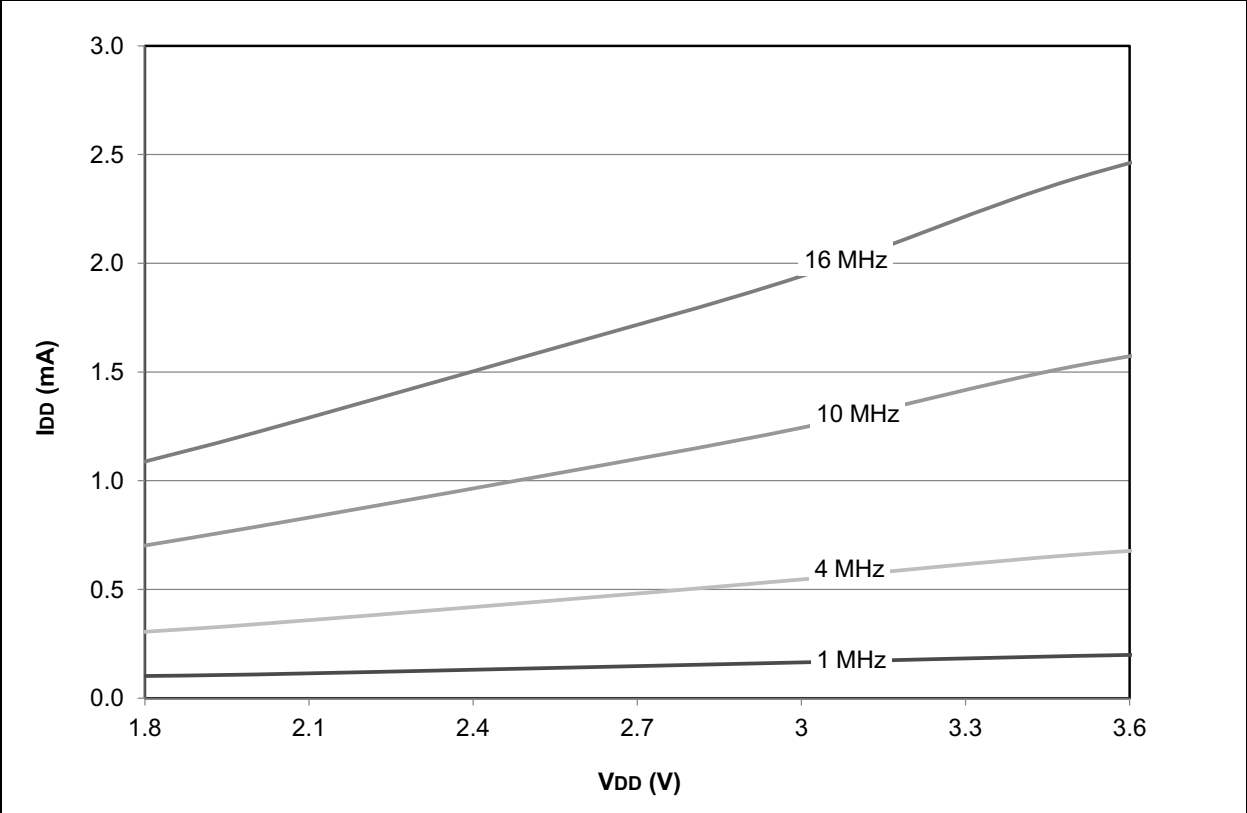
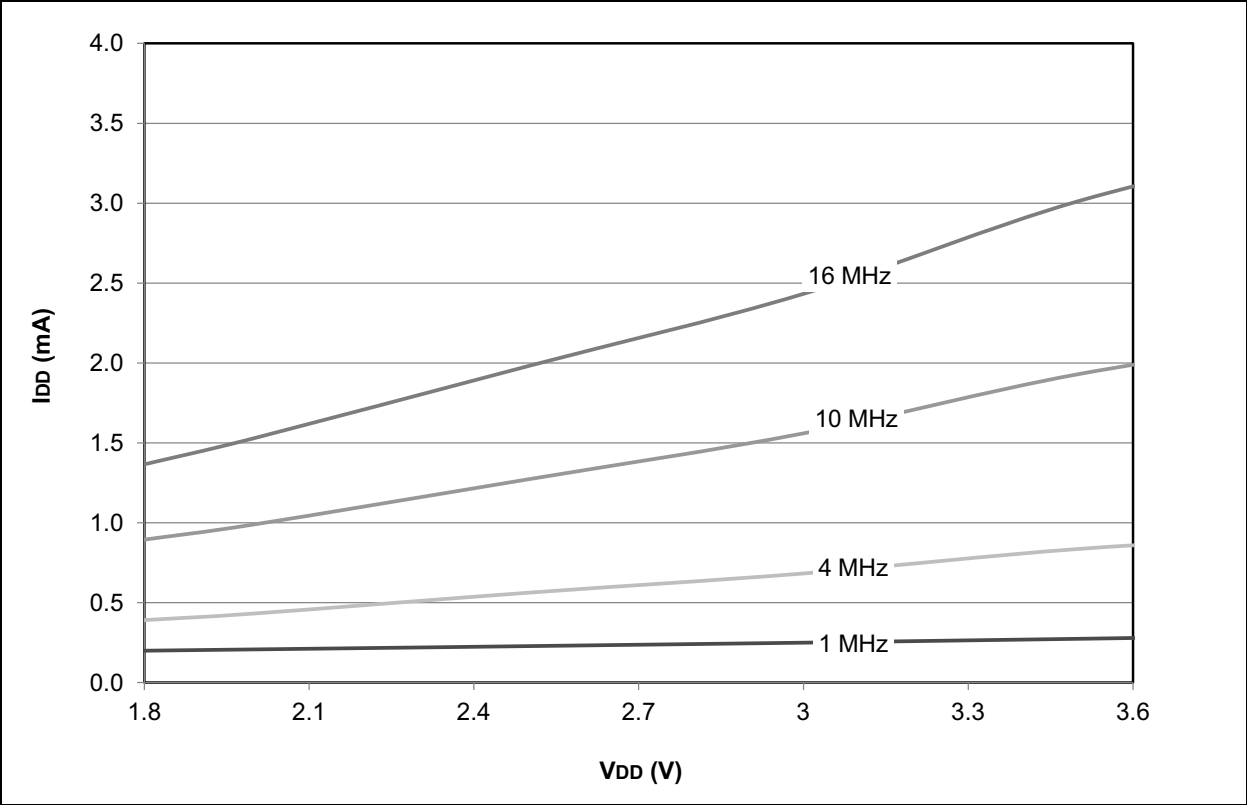


FIGURE 28-49: PIC18LF2X/4XK22 MAXIMUM I_{DD} : PRI_RUN EC MEDIUM POWER



PIC18(L)F2X/4XK22

FIGURE 28-64: PIC18LF2X/4XK22 TYPICAL I_{DD} : PRI_IDLE EC HIGH POWER

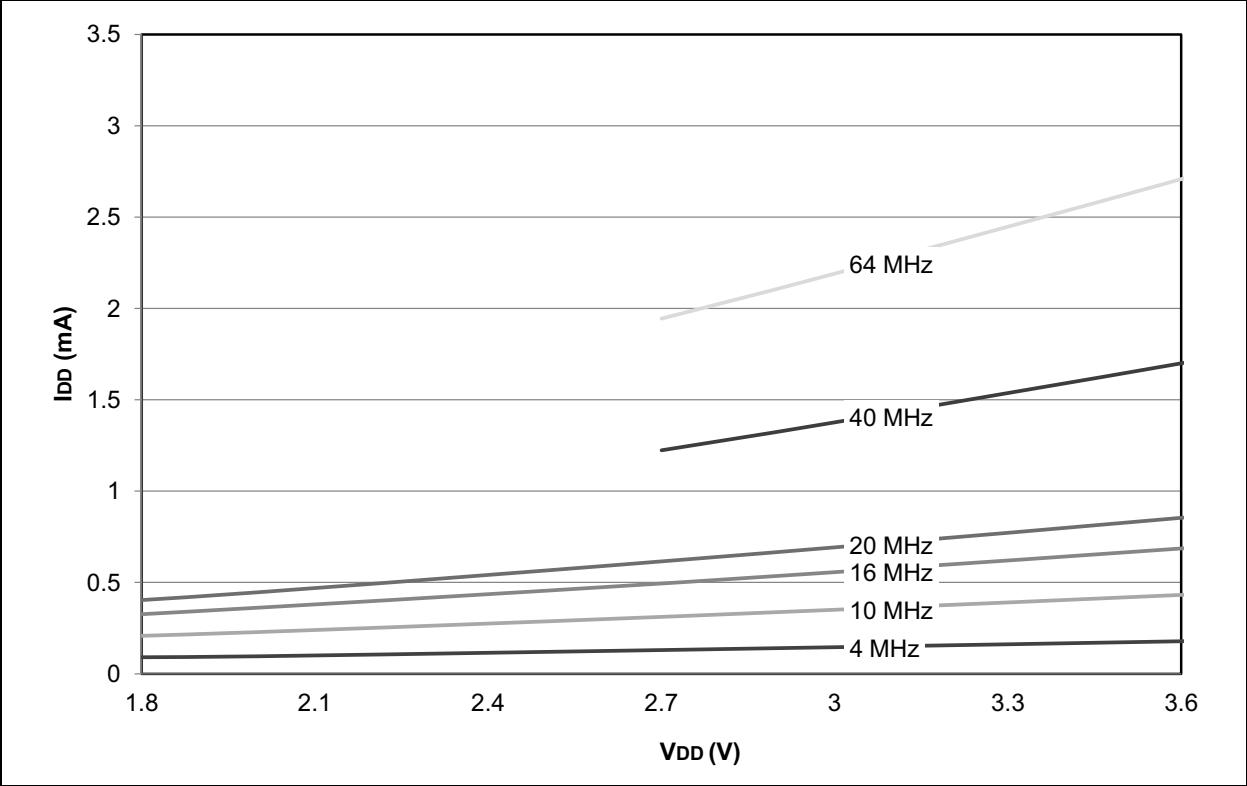
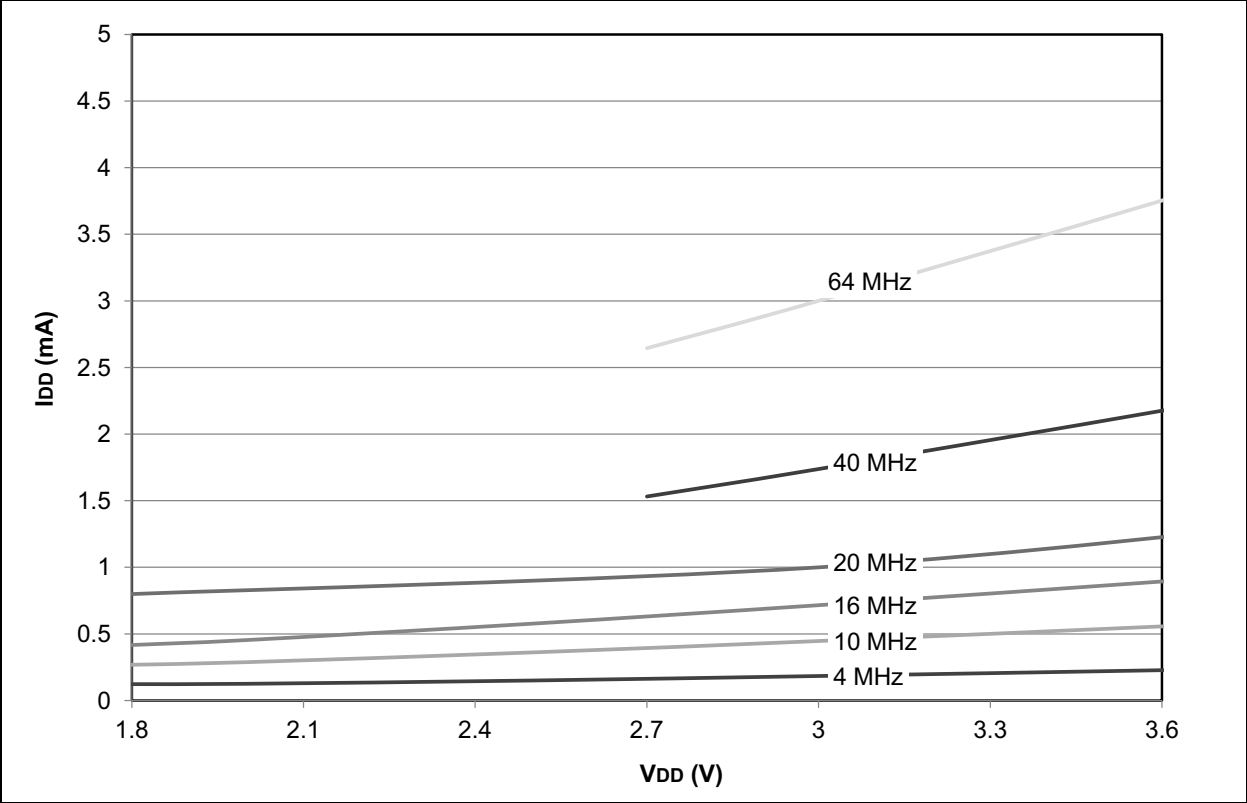


FIGURE 28-65: PIC18LF2X/4XK22 MAXIMUM I_{DD} : PRI_IDLE EC HIGH POWER



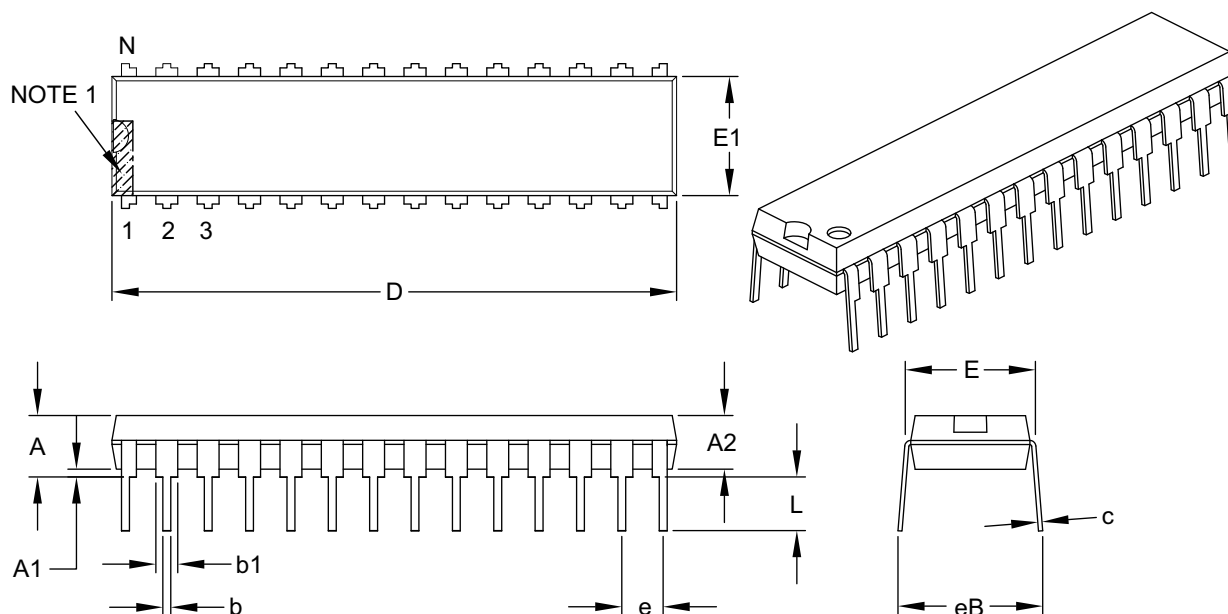
PIC18(L)F2X/4XK22

29.2 Package Details

The following sections give the technical details of the packages.

28-Lead Skinny Plastic Dual In-Line (SP) – 300 mil Body [SPDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	INCHES		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		28		
Pitch	e		.100 BSC		
Top to Seating Plane	A		–	–	.200
Molded Package Thickness	A2		.120	.135	.150
Base to Seating Plane	A1		.015	–	–
Shoulder to Shoulder Width	E		.290	.310	.335
Molded Package Width	E1		.240	.285	.295
Overall Length	D		1.345	1.365	1.400
Tip to Seating Plane	L		.110	.130	.150
Lead Thickness	c		.008	.010	.015
Upper Lead Width	b1		.040	.050	.070
Lower Lead Width	b		.014	.018	.022
Overall Row Spacing §	eB		–	–	.430

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
- Dimensioning and tolerancing per ASME Y14.5M.

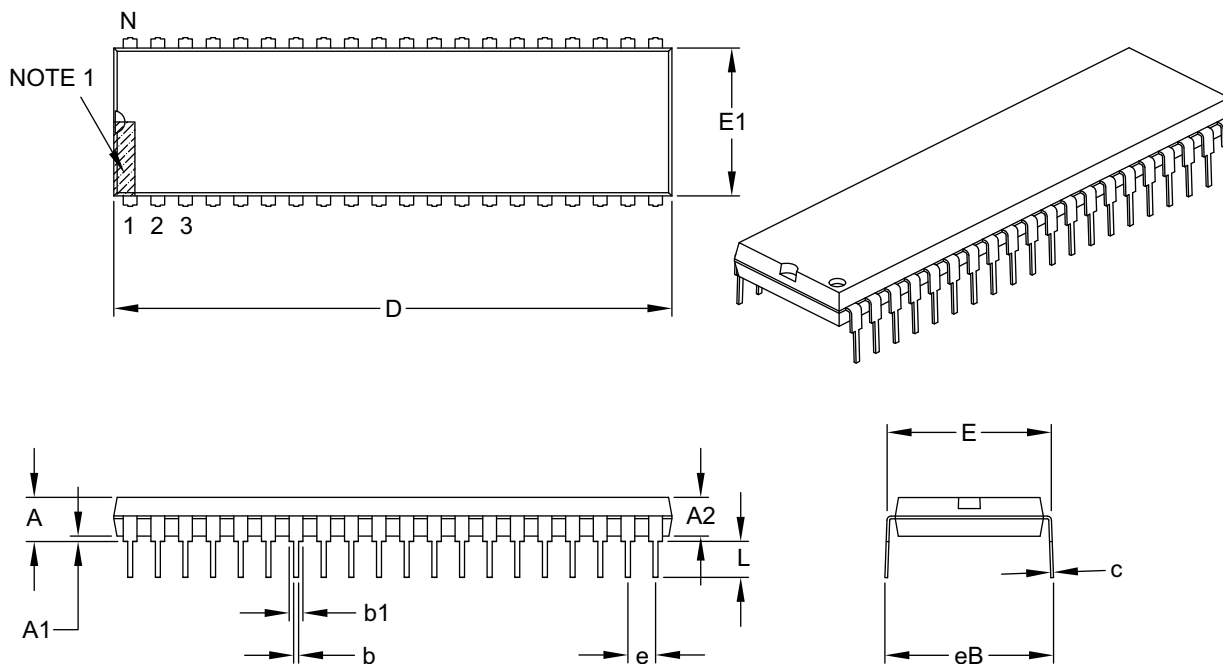
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-070B

PIC18(L)F2X/4XK22

40-Lead Plastic Dual In-Line (P) – 600 mil Body [PDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	40		
Pitch	e	.100 BSC		
Top to Seating Plane	A	–	–	.250
Molded Package Thickness	A2	.125	–	.195
Base to Seating Plane	A1	.015	–	–
Shoulder to Shoulder Width	E	.590	–	.625
Molded Package Width	E1	.485	–	.580
Overall Length	D	1.980	–	2.095
Tip to Seating Plane	L	.115	–	.200
Lead Thickness	c	.008	–	.015
Upper Lead Width	b1	.030	–	.070
Lower Lead Width	b	.014	–	.023
Overall Row Spacing §	eB	–	–	.700

Notes:

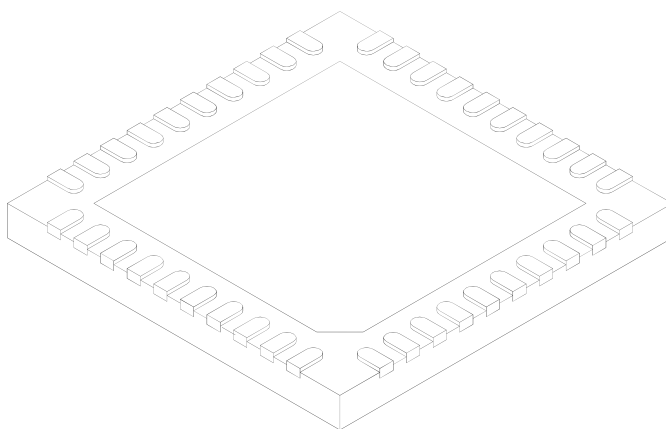
- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-016B

PIC18(L)F2X/4XK22

40-Lead Ultra Thin Plastic Quad Flat, No Lead Package (MV) – 5x5x0.5 mm Body [UQFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		40		
Pitch	e		0.40 BSC		
Overall Height	A		0.45	0.50	0.55
Standoff	A1		0.00	0.02	0.05
Contact Thickness	A3		0.127 REF		
Overall Width	E		5.00 BSC		
Exposed Pad Width	E2		3.60	3.70	3.80
Overall Length	D		5.00 BSC		
Exposed Pad Length	D2		3.60	3.70	3.80
Contact Width	b		0.15	0.20	0.25
Contact Length	L		0.30	0.40	0.50
Contact-to-Exposed Pad	K		0.20	-	-

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 - REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-156A Sheet 2 of 2