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Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Obsolete
Core Processor	Z8S180
Number of Cores/Bus Width	1 Core, 8-Bit
Speed	20MHz
Co-Processors/DSP	-
RAM Controllers	DRAM
Graphics Acceleration	No
Display & Interface Controllers	-
Ethernet	-
SATA	-
USB	-
Voltage - I/O	3.3V
Operating Temperature	0°C ~ 70°C (TA)
Security Features	-
Package / Case	100-LQFP
Supplier Device Package	100-VQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8l18220asc00tr

EMULATION SIGNALS

EV1, EV2. *Emulation Select (input).* These two pins determine the emulation mode of the Z180 MPU (Table 1).

Table 1. Evaluation Modes

Mode	EV2	EV1	Description
0	0	0	Normal mode, on-chip Z180 bus master
1	0	1	Emulation Adapter Mode
2	1	0	Emulator Probe Mode
3	1	1	Reserved for Test

SYSTEM CONTROL SIGNALS

ST. *Status (output, active High).* This signal is used with the /M1 and /HALT output to decode the status of the CPU machine cycle. If unused, this pin should be pulled to V_{DD}.

/RESET. *Reset Signal (input, active Low).* /RESET signal is used for initializing the MPU and other devices in the system. It must be kept in the active state for a period of at least three system clock cycles.

IEI. *Interrupt Enable Signal (input, active High).* IEI is used with the IEO to form a priority daisy chain when there is more than one interrupt-driven peripheral.

IEO. *Interrupt Enable Output Signal (output, active High).* In the daisy-chain interrupt control, IEO controls the interrupt of external peripherals. IEO is active when IEI is 1 and the CPU is not servicing an interrupt from the on-chip peripherals. This pin is multiplexed with /IOCS on the /IOCS/IEO pin. The /IOCS function is the default on Power On or Reset conditions and is changed by programming bit 2 in the Interrupt Edge/Pin MUX Register.

/IOCS. *Auxiliary Chip Select Output Signal (output, active Low).* This pin is multiplexed with /IEO on the /IOCS/IEO pin. /IOCS is an auxiliary chip select that decodes A7, A6, /IORQ, /M1 and effectively decodes the address space xx80H to xxBFH for I/O transactions. A15 through A8 are not decoded so that the chip select is active in all pages of I/O address space. The /IOCS function is the default on the /IOCS/IEO pin after Power On or Reset conditions and is changed by programming bit 2 in the Interrupt Edge/Pin MUX Register.

/RAMCS. *RAM Chip Select (output, active Low).* Signal used to access RAM based upon the Address and the RAMLBR and RAMUBR registers and /MREQ.

/ROMCS. *ROM Chip Select (output, active Low).* Signal used to access ROM based upon the address and the ROMBR register and /MREQ.

E. *Enable Clock (output, active High).* Synchronous machine cycle clock output during bus transactions.

XTAL. *Crystal (input, active High).* Crystal oscillator connection. This pin should be left open if an external clock is used instead of a crystal. The oscillator input is not a TTL level (reference DC characteristics).

EXTAL. *External Clock/Crystal (input, active High).* Crystal oscillator connections to an external clock can be input to the Z80180 on this pin when a crystal is not used. This input is Schmitt triggered.

PHI. *System Clock (output, active High).* The output is used as a reference clock for the MPU and the external system. The frequency of this output is reflective of the functional speed of the processor. In clock divide-by-two mode, the pHI frequency is half that of the crystal or input clock. If divide-by-one mode is enabled, the PHI frequency is equivalent to that of crystal or input frequency. The PHI frequency is also fed to the ESCC core. If running over 20 MHz (5V) or 10 MHz (3V) the PHI-ESCC frequency divider should be enabled to divide the PHI clock by two prior to feeding into the ESCC core.

Z182 CPU

The Z182 CPU is 100% software compatible with the Z80® CPU and has the following additional features:

Faster Execution Speed. The Z182 CPU is "fine tuned," making execution speed, on average, 10% to 20% faster than the Z80 CPU.

Enhanced DRAM Refresh Circuit. Z182 CPU's DRAM refresh circuit does periodic refresh and generates an 8-bit refresh address. It can be disabled or the refresh period adjusted, through software control.

Enhanced Instruction Set. The Z182 CPU has seven additional instructions to those of the Z80 CPU, which include the MLT (Multiply) instruction.

HALT and Low Power Modes of Operation. The Z182 CPU has HALT and Low Power modes of operation, which are ideal for the applications requiring low power consumption like battery operated portable terminals.

System Stop Mode. When the Z182 is in System Stop mode, it is only the Z180 MPU that is in STOP mode.

Standby and Idle Mode. Please refer to the Z8S180 Product Specification for additional information on these two additional Low Power modes.

Instruction Set. The instruction set of the Z182 CPU is identical to the Z180. For more details about each transaction, please refer to the Product Specification/ Technical Manual for the Z180/Z80 CPU.

Z182 CPU Basic Operation

Z182 CPU's basic operation consists of the following events. These are identical to the Z180 MPU. For more details about each operation, please refer to the Product Specification/Technical Manual for the Z180.

- Operation Code Fetch Cycle
- Memory Read/Write Operation
- Input/Output Operation
- Bus Request/Acknowledge Operation
- Maskable Interrupt Request Operation
- Trap and Non-Maskable Interrupt Request Operation
- HALT and Low Power Modes of Operation
- Reset Operation

Memory Management Unit (MMU)

The Memory Management Unit (MMU) allows the user to map the memory used by the CPU (64 Kbytes of logical addressing space) into 1 Mbyte of physical addressing space. The organization of the MMU allows object code compatibility with the Z80 CPU while offering access to an extended memory space. This is accomplished by using an effective common area-banked area scheme.

DMA Controller

The Z182 MPU has two DMA controllers. Each DMA controller provides high-speed data transfers between memory and I/O devices. Transfer operations supported are memory-to-memory, memory-to/from-I/O, and I/O-to-I/O. Transfer modes supported are request, burst, and cycle steal. The DMA can access the full 1 Mbytes addressing range with a block length up to 64 Kbytes and can cross over 64K boundaries.

Asynchronous Serial Communication Interface (ASCI)

This unit provides two individual full-duplex UARTs. Each channel includes a programmable baud rate generator and modem control signals. The ASCI channels also support a multiprocessor communication format.

Programmable Reload Timer (PRT)

The Z182 MPU has two separate Programmable Reload Timers, each containing a 16-bit counter (timer) and count reload register. The time base for the counters is system clock divided by 20. PRT channel 1 provides an optional output to allow for waveform generation.

Clocked Serial I/O (CSI/O)

The CSI/O channel provides a half-duplex serial transmitter and receiver. This channel can be used for simple high-speed data connection to another CPU or MPU.

Programmable Wait State Generator

To ease interfacing with slow memory and I/O devices, the Z182 MPU unit has a programmable wait state generator. By programming the DMA/WAIT Control Register (DCNTL), up to three wait states are automatically inserted in memory and I/O cycles. This unit also inserts wait states during on-chip DMA transactions. When using RAMCS and ROMCS wait state generators, the wait state controller with the most programmed wait states will determine the number of wait states inserted.

The following features are common to both the ESCC and the CMOS SCC:

- Two independent full-duplex channels
- Synchronous/Isochronous data rates:
  - Up to 1/4 of the PCLK using external clock source
  - Up to 5 Mbits/sec at 20 MHz PCLK (ESCC).
- Asynchronous capabilities
  - 5, 6, 7 or 8 bits/character (capable of handling 4 bits/character or less)
  - 1, 1.5, or 2 stop bits
  - Odd or even parity
  - Times 1, 16, 32 or 64 clock modes
  - Break generation and detection
  - Parity, overrun and framing error detection
- Byte oriented synchronous capabilities:
  - Internal or external character synchronization
  - One or two sync characters (6 or 8 bits/sync character) in separate registers
  - Automatic Cyclic Redundancy Check (CRC) generation/detection
- SDLC/HDLC capabilities:
  - Abort sequence generation and checking
  - Automatic zero insertion and detection
  - Automatic flag insertion between messages
  - Address field recognition
  - I-field residue handling
  - CRC generation/detection
  - SDLC loop mode with EOP recognition/loop entry and exit
- NRZ, NRZI or FM encoding/decoding. Manchester Code Decoding (Encoding with External Logic).
- Baud Rate Generator in each Channel
- Digital Phase-Locked Loop (DPLL) for Clock Recovery
- Crystal Oscillator

The following features are implemented in the ESCC™ for the Z80182/Z8L182 only:

- New 32-bit CRC-32 (Ethernet Polynomial)
- ESCC Programmable Clock
  - programmed to be equal to system clock divided by one or two
  - programmed by Z80182 Enhancement Register

Note: The ESCC™ programmable clock must be programmed to divide-by-two mode when operating above the following conditions:

– PHI > 20 MHz at 5.0V

– PHI > 10 MHz at 3.0V

16550 MIMIC INTERFACE FUNCTIONAL DESCRIPTION

The Z80182/Z8L182 has a 16550 MIMIC interface that allows it to mimic the 16550 device. It has all the interface pins necessary to connect to the PC/XT/AT bus. It contains the complete register set of the part with the same interrupt structure. The data path allows parallel transfer of data to and from the register set by the internal Z80180 of the Z80182/Z8L182. There is no shift register associated with the mimic of the 16550 UART. This interface saves the application from doing a serial transfer before performing data compression or error correction on the data.

Control of the register set is maintained by six priority encoded interrupts to the Z80182/Z8L182. When the PC/XT/AT writes to THR, MCR, LCR, DLL, DLM, FCR or reads the RBR, an interrupt to the Z80182/Z8L182 is generated. Each interrupt can be individually masked off or all interrupts can be disabled by writing a single bit. Both mode 0 and mode 2 interrupts are supported by the 16550 MIMIC interface.

Two eight-bit timers are also available to control the data transfer rate of the 16550 MIMIC interface. Their input is tied to the ESCC channel B divide clock, so a down count of 24 bits is possible. An additional two eight bit timers are available for programming the FIFO timeout feature (Four Character Time Emulation) for both Receive and Transmit FIFO's.

The 16550 MIMIC interface supports the PC/XT/AT interrupt structure as well as an additional mode that allows for a wired Logic AND interrupt structure.

The 16550 MIMIC interface is also capable of high speed parallel DMA transfers by using two control lines and the transmit and receive registers of the 16550 MIMIC interface.

All registers of the 16550 MIMIC interface are accessible in any page of I/O space since only the lowest eight address lines are decoded. See Figure 6 for a block diagram of the 16550 MIMIC interface.

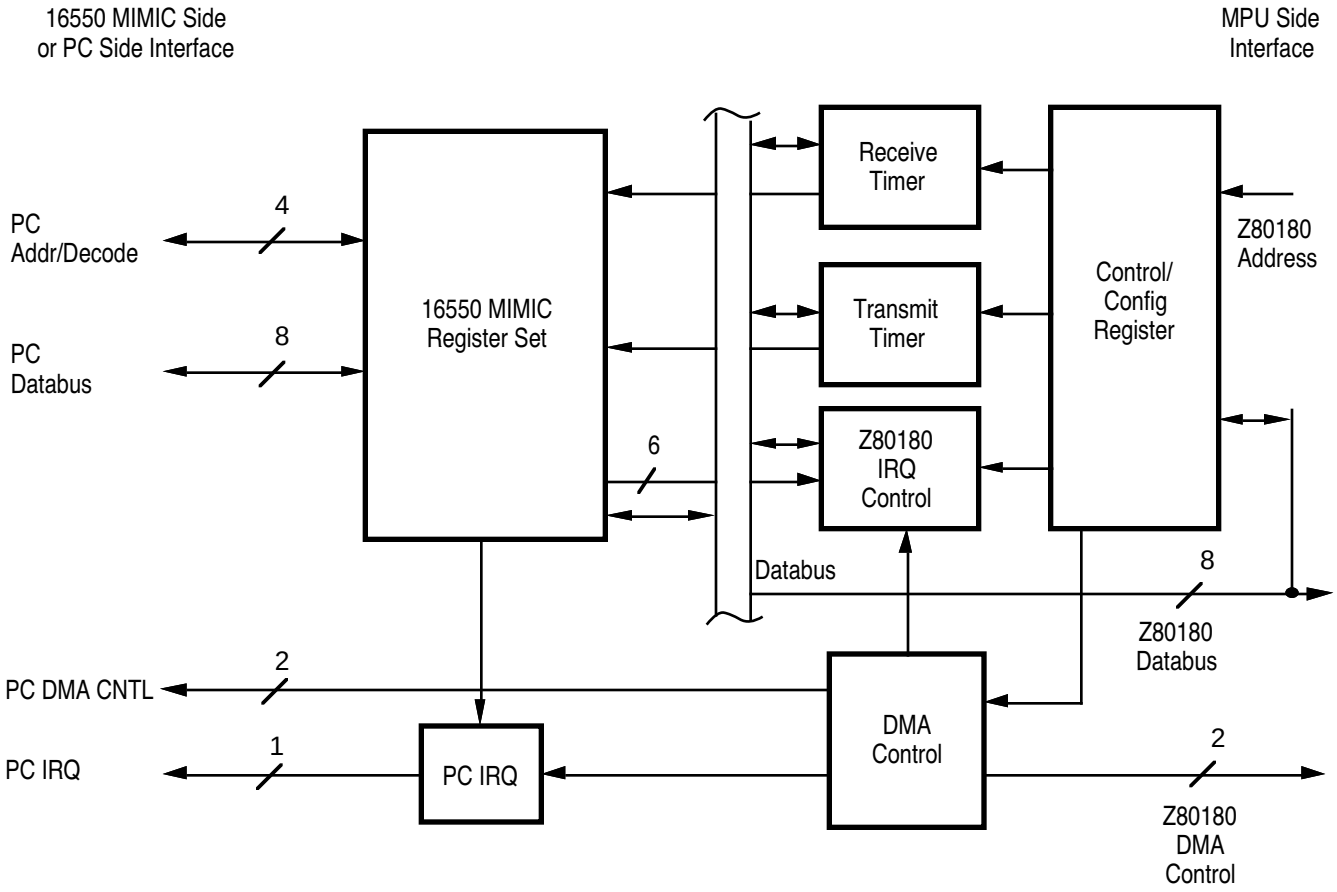
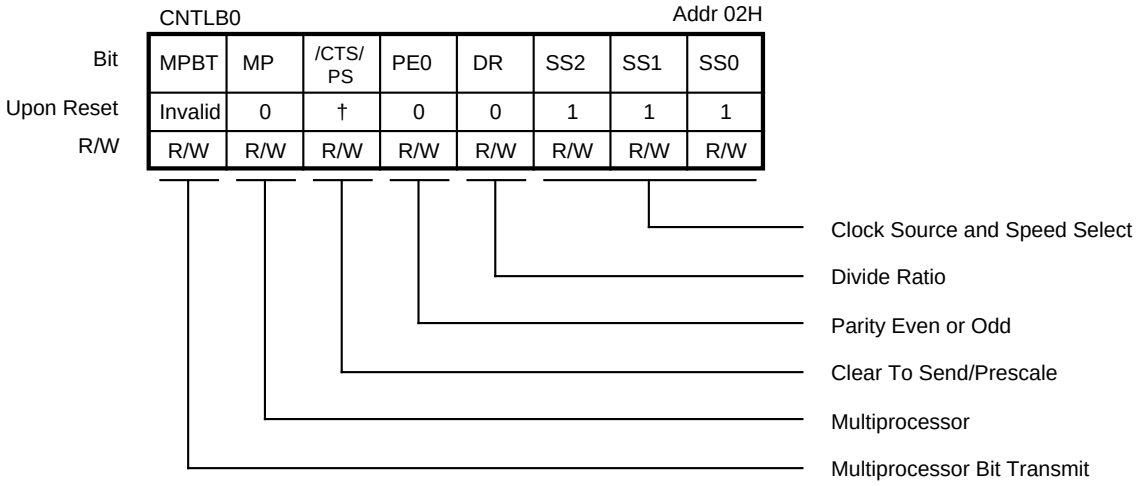


Figure 6. 16550 MIMIC Block Diagram

PROGRAMMING (Continued)

Table 9. Z80182/Z8L182 ESCC, PIA and MISC Registers

Register Name	MPU Addr/Access		PC Addr/Access
WSG Chip Select Register	xxD8H	R/W	None
Z80182 Enhancements Register	xxD9H	R/W	None
PC Data Direction Register	xxDDH	R/W	None
PC Data Register	xxDEH	R/W	None
Interrupt Edge/Pin MUX Control	xxDFH	R/W	None
ESCC Chan A Control Register	xxE0H	R/W	None
ESCC Chan A Data Register	xxE1H	R/W	None
ESCC Chan B Control Register	xxE2H	R/W	None
ESCC Chan B Data Register	xxE3H	R/W	None
PB Data Direction Register	xxE4H	R/W	None
PB Data Register	xxE5H	R/W	None
RAMUBR RAM Upper Boundary Register	xxE6H	R/W	None
RAMLBR RAM Lower Boundary Register	xxE7H	R/W	None
ROM Address Boundary Register	xxE8H	R/W	None
PA Data Direction Register	xxEDH	R/W	None
PA Data Register	xxEEH	R/W	None
System Configuration Register	xxEFH	R/W	None



† /CTS - Depending on the condition of /CTS pin.
PS - Cleared to 0.

General Divide Ratio	PS = 0 (Divide Ratio = 10)		PS = 1 (Divide Ratio = 30)	
SS, 2, 1, 0	**DR = 0 (x16)**	**DR = 1 (x64)**	**DR = 0 (x16)**	**DR = 1 (x64)**
000	Ø ÷ 160	Ø ÷ 640	Ø ÷ 480	Ø ÷ 1920
001	Ø ÷ 320	Ø ÷ 1280	Ø ÷ 960	Ø ÷ 3840
010	Ø ÷ 640	Ø ÷ 2580	Ø ÷ 1920	Ø ÷ 7680
011	Ø ÷ 1280	Ø ÷ 5120	Ø ÷ 3840	Ø ÷ 15360
100	Ø ÷ 2560	Ø ÷ 10240	Ø ÷ 7680	Ø ÷ 30720
101	Ø ÷ 5120	Ø ÷ 20480	Ø ÷ 15360	Ø ÷ 61440
110	Ø ÷ 10240	Ø ÷ 40960	Ø ÷ 30720	Ø ÷ 122880
111	External Clock (Frequency < Ø ÷ 40)			

Figure 11. ASCI Control Register B (Ch. 0)

FREE RUNNING COUNTER

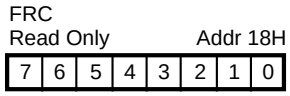


Figure 32. Free Running Counter

CPU CONTROL REGISTER

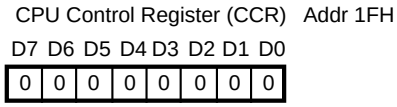
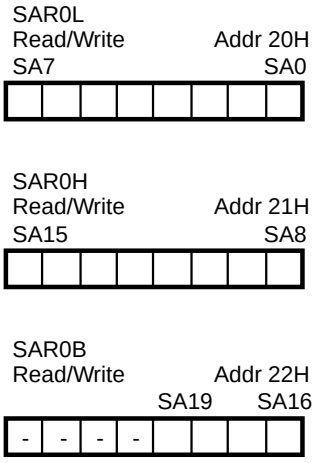


Figure 33. CPU

Note: See Figure 49 for full description.

DMA REGISTERS



Bits 0-2 (3) are used for SAR0B

A19,	A18,	A17,	A16	DMA Transfer Request
x	x	0	0	/DREQ0 (external)
x	x	0	1	RDR0 (ASCI0)
x	x	1	0	RDR1 (ASCI1)
x	x	1	1	Not Used

Figure 34. DMA 0 Source Address Registers

MMU REGISTERS

CBR — Addr 38H

Bit	CB7	CB6	CB5	CB4	CB3	CB2	CB1	CB0
Upon Reset	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

MMU Common Base Register

Figure 43. MMU Common Base Register

BBR — Addr 39H

Bit	BB7	BB6	BB5	BB4	BB3	BB2	BB1	BB0
Upon Reset	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

MMU Bank Base Register

Figure 44. MMU Bank Base Register

CBAR — Addr 3AH

Bit	CA3	CA2	CA1	CA0	BA3	BA2	BA1	BA0
Upon Reset	1	1	1	1	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

MMU Bank Area Register

MMU Common Area Register

Figure 45. MMU Common/Bank Area Register

SYSTEM CONTROL REGISTERS

IL — Addr 33H

Bit	IL7	IL6	IL5	-	-	-	-	-
Upon Reset	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W					

Interrupt Vector Low

Figure 46. Interrupt Vector Low Register

ITC — Addr 34H

Bit	TRAP	UFO	-	-	-	ITE2	ITE1	ITE0
Upon Reset	0	0	1	1	1	0	0	1
R/W	R/W	R				R/W	R/W	R/W

/INT Enable 2, 1, 0
Undefined Fetch Object
TRAP

Figure 47. INT/TRAP Control Register

RCR — Addr 36H

Bit	REFE	REFW	-	-	-	-	CYC1	CYC0
Upon Reset	1	1	1	1	1	1	0	0
R/W	R/W	R/W					R/W	R/W

Cycle Select
Refresh Wait State
Refresh Enable

CYC1, 0	Interval of Refresh Cycle
00	10 states
01	20 states
10	40 states
11	80 states

Figure 48. Refresh Control Register

ADDITIONAL FEATURES ON THE Z182 MPU

The following is a detailed description of the enhancements to the Z8S180 from the standard Z80180 in the areas of STANDBY, IDLE, and STANDBY-QUICK RECOVERY modes.

Add-On Features

There are five different power-down modes. SLEEP and SYSTEM STOP are inherited from the Z80180. In SLEEP mode, the CPU is in a stopped state while the on-chip I/Os are still operating. In I/O STOP mode, the on-chip I/Os are in a stopped state while leaving the CPU running. In SYSTEM STOP mode, both the CPU and the on-chip I/Os are in the stopped state to reduce the current consumption. The Z8S180 has added two additional power-down modes, STANDBY and IDLE, to reduce the current consumption even further. The differences among these power-down modes are summarized in Table 10.

Table 10. Power Down Modes

Power-Down Modes	CPU Core	On-Chip I/O	OSC.	CLKOUT	Recovery Source	Recovery Time (Minimum)
SLEEP	Stop	Running	Running	Running	RESET, Interrupts	1.5 Clock
I/O STOP	Running	Stop	Running	Running	By Programming	-
SYSTEM STOP	Stop	Stop	Running	Running	RESET, Interrupts	1.5 Clock
IDLE†	Stop	Stop	Running	Stop	RESET, Interrupts, BUSREQ	8 +1.5 Clock
STANDBY†	Stop	Stop	Stop	Stop	RESET, Interrupts, BUSREQ	2^{17} +1.5 Clock (Normal Recovery) 2^{6} +1.5 Clock (Quick Recovery)

Notes:
† IDLE and STANDBY modes are only offered in Z8S180. Note that the minimum recovery time can be achieved if INTERRUPT is used as the Recovery Source.

STANDBY Mode

The Z8S180 has been designed to save power. Two low-power programmable power-down modes have been added; STANDBY mode and IDLE mode. The STANDBY/IDLE mode is selected by multiplexing D6 and D3 of the CPU Control Register (CCR, I/O Address = 1FH). To enter STANDBY mode:

1. Set D6 and D3 to 1 and 0, respectively.
2. Set the I/O STOP bit (D5 of ICR, I/O Address = 3FH) to 1.
3. Execute the SLEEP instruction.

When the part is in STANDBY mode, it behaves similar to the SYSTEM STOP mode which currently exists on the Z80180, except that the STANDBY mode stops the external oscillator, internal clocks and reduces power consumption to typically 50 μA..

Since the clock oscillator has been stopped, a restart of the oscillator requires a period of time for stabilization. An 18-bit counter has been added in the Z8S180 to allow for oscillator stabilization. When the part receives an external IRQ or BUSREQ during STANDBY mode, the oscillator is restarted and the timer counts down 2^{17} counts before acknowledgment is sent to the interrupt source.

The recovery source needs to remain asserted for duration of the 2^{17} count, otherwise standby will be resumed.

The following is a description of how the part exits STANDBY for different interrupts and modes of operation.

STANDBY Mode Exit with /RESET

The /RESET input needs to be asserted for a duration long enough for the crystal oscillator to stabilize and then exit from the STANDBY mode. When /RESET is de-asserted, it goes through the normal reset timing to start instruction execution at address (logical and physical) 0000H.

The clocking is resumed within the Z8S180 and at the system clock output after /RESET is asserted when the crystal oscillator is restarted, but not yet stabilized.

CPU Control Register

Bit 7. *Clock Divide Select.* Bit 7 of the CCR allows the programmer to set the internal clock to divide the external clock by 2 if the bit is 0 and divide-by-one if the bit is 1. Upon reset, this bit is set to 0 and the part is in divide-by-two mode. Since the on-board oscillator is not guaranteed to operate above 20 MHz, an external source must be used to achieve the maximum 33 MHz operation of the part, i.e., an external clock at 66 MHz with 50% duty cycle.

If an external oscillator is used in divide-by-one mode, the minimum pulse width requirement must be satisfied.

Bits 6 and 3. *STANDBY/IDLE Enable.* These two bits are used for enabling/disabling the IDLE and STANDBY mode.

Setting D6, D3 to 0 and 1, respectively, enables the IDLE mode. In the IDLE mode, the clock oscillator is kept oscillating but the clock to the rest of the internal circuit, including the CLKOUT, is stopped. The Z8S180 enters IDLE mode after fetching the second opcode of a SLEEP instruction, if the I/O STOP bit is set.

Setting D6, D3 to 1 and 0, respectively, enables the STANDBY mode. In the STANDBY mode, the clock oscillator is stopped completely. The Z8S180 enters STANDBY after fetching the second opcode of a SLEEP instruction, if the I/O STOP bit is set.

Setting D6, D3 to 1 and 1, respectively, enables the STANDBY-QUICK RECOVERY mode. In this mode, its operations are identical to STANDBY except that the clock recovery is reduced to 64 clock cycles after the exit conditions are gathered. Similarly, in STANDBY mode, the Z8S180 enters STANDBY after fetching the second opcode of a SLEEP instruction, if the I/O STOP bit is set.

Bit 5. *BREXT.* This bit controls the ability of the Z8S180 to honor a bus request during STANDBY mode. If this bit is set to 1 and the part is in STANDBY mode, a BUSREQ is honored after the clock stabilization timer is timed out.

Bit 4. *LNPHI.* This bit controls the drive capability on the PHI Clock output. If this bit is set to 1, the PHI Clock output is reduced to 25% of its drive capability.

Bit 2. Reserved

Bit 1. *LNCPUCTL.* This bit controls the drive capability of the CPU Control pins. When this bit is set to 1, the output drive capability of the following pins is reduced to 25% of the original drive capability:

- /BUSACK
- /RD
- /WR
- /M1
- E
- /MREQ
- /IORQ
- /RFSH
- /HALT
- /TEND1

Bit 0. *LNAD/DATA.* This bit controls the drive capability of the Address/Data bus output drivers. If this bit is set to 1, the output drive capability of the Address and Data bus output is reduced to 25% of its original drive capability.

/RAMCS AND /ROMCS REGISTERS (Continued)

RAMUBR, RAMLBR RAM Upper Boundary Range, RAM Lower Boundary Range

These two registers specify the address range for the /RAMCS signal. When accessed memory addresses are less than or equal to the value programmed in the RAMUBR and greater than or equal to the value programmed in the RAMLBR, /RAMCS is asserted. The A18 signal from the CPU is taken before it is multiplexed with T_{OUT}. In the case that these registers are programmed to overlap, /ROMCS takes priority over /RAMCS (/ROMCS is asserted and /RAMCS is inactive).

Chip Select signals are going active for the address range:

/ROMCS: (ROMBR) >= A19-A12 >= 0
/RAMCS: (RAMUBR) >= A19-A12 >= (RAMLBR)

These registers are set to FFH at POR, and the boundary addresses of ROM and RAM are as follows:

ROM lower boundary address (fixed) = 00000H

ROM upper boundary address (ROMBR register) = 0FFFFFH

RAM lower boundary address (RAMLBR register) = 0FFFFFH

RAM upper boundary address (RAMUBR register) = 0FFFFFH

Because /ROMCS takes priority over /RAMCS, the latter will never be asserted until the value in the ROMBR and RAMLBR registers are re-initialized to lower values.

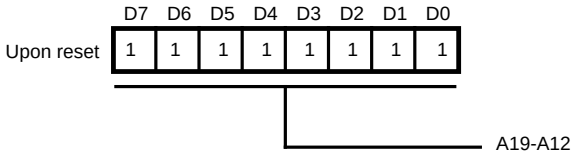


Figure 57. ROMBR
(Z180 MPU Read/Write, Address xxE8H)

ROMBR ROM Address Boundary Register

This register specifies the address range for the /ROMCS signal. When accessed, memory addresses are less than or equal to the value programmed in this register, the /ROMCS signal is asserted.

The A18 signal from the CPU is obtained before it is multiplexed with T_{OUT}. This signal can be forced to a "1" (inactive state) by setting bit 3 in the System Configuration Register, to allow the user to overlay the RAM area over the ROM area.

Z80182 Improvement to the Wait State Generator

A separate Wait State Generator is provided for access memory using /ROMCS and /RAMCS. A single 8-bit register is added to enable/disable this feature as well as provide two 3-bit fields that provide 1 to 8 waits for each chip select.

WSG Chip Select Register (Z80182 address D8H)

Bit 7 /RAMCS Wait State Generator Enable. Disable on power-up or reset.

Bits 6-4 /RAMCS Wait States 1 to 8. Eight wait states on power-up or reset.

Bit 3 /ROMCS Wait State Generator Enable. Disable on power-up or reset.

Bits 2-0 /ROMCS Wait States 1 to 8. Eight wait states on power-up or reset.

There are two wait state generators in the Z182. The actual number of wait states inserted is the greatest number of both the Z180 WSG and the chip select WSG. In order to use the Chip Select WSG, the Z180 WSG should be programmed to 0 wait states.

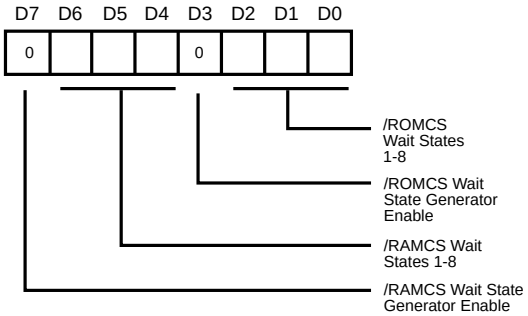


Figure 58. WSG Chip Select Register
(Z180 MPU Read/Write, Address xxD8H)

Bit 0 16450 MIMIC Mode Enable
(Reset value=0) This bit = 1 will force the mimic into 16450 mode. Bit 0 in the FCR reg is forced to zero as well as the mimic internal FIFO enable. When used, this bit should be programmed at MIMIC initialization and not modified afterwards.

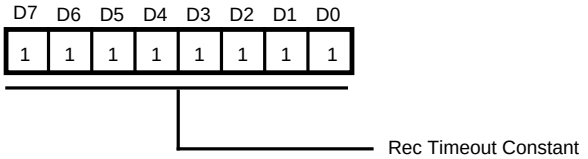


Figure 65. Receive Timeout Timer Constant
(Z180 MPU Read/Write, Address xxEAH)

This register contains an 8-bit constant for emulation of the 16550 four character timeout feature. Software must determine the value to load into this register based on the bit rate and word length specified by the MIMIC interface with the PC. This timer receives its input from the /TRxCB Clock of the ESCC. This timer is enabled to down count when the enable bit in the FSR register is set and the trigger level interrupt has not been activated on the RCVR FIFO. The counter reloads and counts down each time there is a read or write to the RCVR FIFO.

The receive timeout timer is enhanced to emulate the actual 16550 when bit 1 of the FIFO status and control register is enabled. Under most circumstances, this register should be programmed for four character timers (40d, 8-N-1).

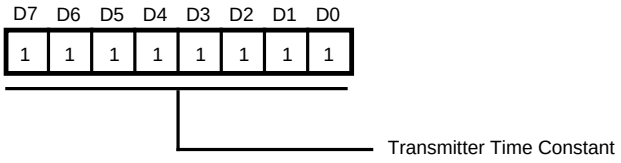


Figure 66. Transmit Timeout Timer Constant
(Z180 MPU Read/Write, Address xxEBH)

This register contains an 8-bit constant for determining the interval for the Transmit Timeout Timer. If allowed to decrement to zero, this timer interrupts the MPU by setting the THR bit in the IUS/IP register. This timer receives its input from the /TRxCB Clock of the SCC. The timer is enabled to down count when the enable bit in the FSR register is set and the trigger level has not been reached on the XMIT FIFO. The counter reloads each time there is a read or write to the XMIT FIFO.

Transmit And Receive Timers

Because of the speed at which data transfers can take place between the Z180™ MPU and the PC/XT/AT, two timers have been added to alleviate any software problems that a high speed parallel data transfer might cause. These timers allow the programmer to slow down the data transfer just as if the 16550 MIMIC interface had to shift the data in and out serially. The Timers receive their input from the /TRxCB Clock since, in 16550 MIMIC mode, the ESCC channel B is disabled. For example, the clock source for the 8-bit registers: RTTC (Receive Timeout Time Constant, xxEAH), TTTC (Transmit Timeout Time Constant, xxEBH), TTCR (Transmit Time Constant Register, xxFAH) and RTCR (Receive Time Constant Register, xxFBH) uses the /TRxCB Clock output. The /TRxCB Clock output needs to be generated by the ESCC's channel B's 16-bit BRG as its clock source, thus allowing the programmer to access a total of 24 bits as a timer to slow down the data transfer.

In most cases, ESCC Ch. B BRG should be programmed to output at a frequency equivalent to the desired serial transfer rate. The output of the BRG should be routed to the /TRxCB pin.

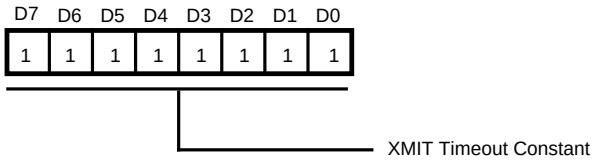


Figure 67. Transmitter Time Constant Register
(Z180 MPU Read/Write, Address xxFAH)

PARALLEL PORTS REGISTERS

The Z80182/Z8L182 has three 8-bit bi-directional Ports. Each bit is individually programmable for input or output. The Ports consist of two registers the Port Direction Control Register and the Port Data Register. The Port and direction register can be accessed in any page of I/O space since only the lowest eight address lines are decoded. Bits PC7 and PC6 are input only bits and have the special function of reading the external value of the /INT2 and /INT1 pins. Writing '1' to these bits will clear the edge detect interrupt logic when operating /INT2 and/or /INT1 in edge detect mode.

When Port B and Port C bits 5-0 are deselected in the System Configuration Register, the Data and Data Direction Registers are still available as read/write scratch registers. If a Port is deselected and if the DDR bit is a '0', then the written value to that bit will be latched and this value can be read back. If a Port is deselected and if the DDR bit is a '1', then you could read only the external pin value; any write to that bit is latched but can be read back only with DDR=0.

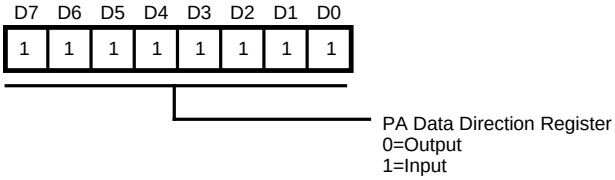


Figure 83. PA, Port A, Data Direction Register
(Z180 MPU Read/Write, Address xxEDH)

The data direction register determines which are inputs and outputs in the PA Data Register. When a bit is set to 1 the corresponding bit in the PA Data Register is an input. If the bit is 0, then the corresponding bit is an output.

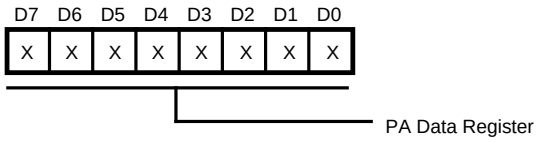


Figure 84. PA, Port A, Data Register
(Z180 MPU Read/Write, Address xxEEH)

When the Z180 MPU writes to the PA Data Register the data is stored in the internal buffer. The values of the PA Data Register are undefined after reset. Any bits that are output are then sent on to the output buffers.

When the Z180 MPU reads the PA Data Register the data on the external pins is returned.

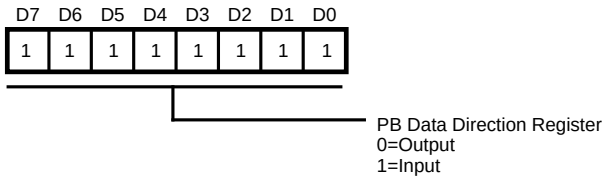


Figure 85. PB, Port B, Data Direction Register
(Z180 MPU Read/Write, Address xxE4H)

The data direction register determines which are inputs and outputs in the PB Data Register. When a bit is set to 1 the corresponding bit in the PB Data Register is an input. If the bit is 0 then the corresponding bit is an output.

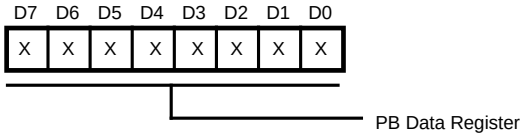


Figure 86. PB, Port B, Data Register
(Z180 MPU, Address xxE5H)

When the Z180 MPU writes to the PB Data Register the data is stored in the internal buffer. The values of Port B data register are undefined after reset. Any bits that are output are then sent on to the output buffers.

When the Z180 MPU reads the PB Data Register, the data on the external pins is returned.

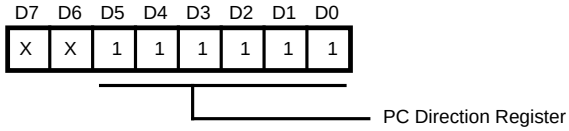


Figure 87. PC, Port C, Data Direction Register
(Z180 MPU Read/Write, Address xxDDH)

EMULATION MODES (Continued)

Table 21. Emulation Mode 1

Signal	Normal Mode 0	Emulation Adaptor Mode 1
PHI	Output	Input
/M1	Output	Input
/MREQ,/MRD	Output	Input
/IORQ	Output	Input
/RD	Output	Input
/WR	Output	Input
/RFSH	Output	Input
/HALT	Output	Input
ST	Output	Input
E	Output	Tri-state
/BUSACK	Output	Input
/WAIT	Input	Output
A19,A18/T_{OUT}	Output	Input
A17-A0	Output	Input
D7-D0	Input/Output	Input/Output
TxA0	Output	Tri-state
/RTS0	Output	Tri-state
TxA1	Output	Tri-state
/INT0	Input	Output, Open-Drain

Mode 2 Emulation Probe Mode
In the Emulator Probe Mode all of the Z182 output signals are tri-state. This scheme allows a Z182 emulator probe to grab on to the Z182 package leads on the target system.

Mode 3 RESERVED (for test purposes only)
This mode is reserved for test purpose only, do not use.

Notes:
Z182 has two branches of reset. /RESET controls the Z182 overall configuration, RAM and ROM boundaries, plus the ESCC, Port and the 16550 MIMIC interface. In Normal Mode, a "one shot" circuit samples the input of the /RESET pin to assert the internal reset to its proper duration. In Adapter Mode, this "one shot" circuit is bypassed. Note also that the Z180's crystal oscillator is disabled in Mode 1 and Mode 2.

In Mode 1 the emulator must provide /MREQ on the (/MREQ,/MRD) Z80182/Z8L182 pin (not /MRD); and A18 (not T_{OUT}) on the A18/T_{OUT} pin.

SLEEP, HALT EFFECT ON MIMIC AND 182 SIGNALS

The following Z80182/Z8L182 signals are driven High when Z180™ MPU enters a SLEEP or HALT state:

- /MRD when selected in the Interrupt Edge/Pin MUX Register.
- /MWR when selected in the Interrupt Edge/Pin MUX Register.
- /ROMCS,/RAMCS always High in SLEEP or HALT.

The following signals are High-Z during SLEEP and HALT:

- /IOCS when so selected in the Interrupt Edge/Pin MUX Register.
- /RD and /WR.

A0-A19 (A18 if selected) always High-Z in power down.

D0-D7 always High-Z in power down modes.

The MIMIC logic of the 182 is disabled during power down modes of the Z180.

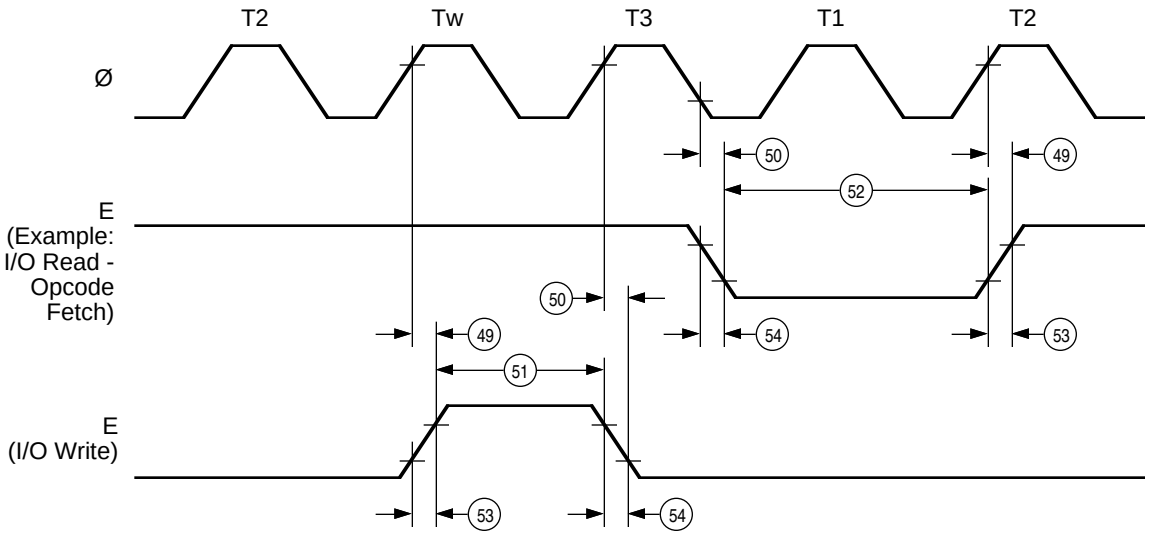


Figure 96. E Clock Timing
(Minimum timing example
of PWEL and PWEH)

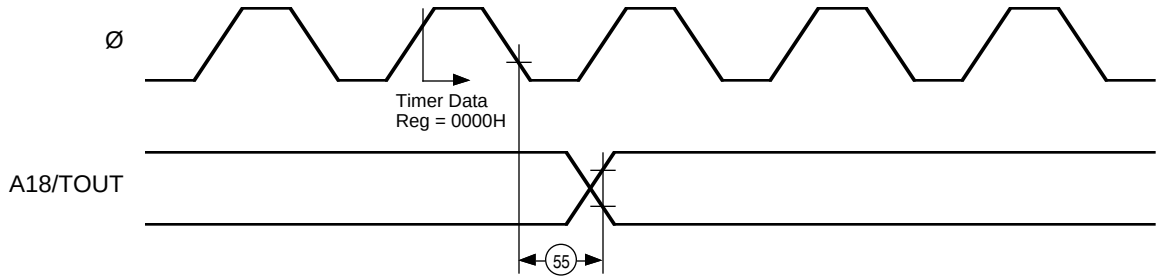


Figure 97. Timer Output Timing

ESCC Timing

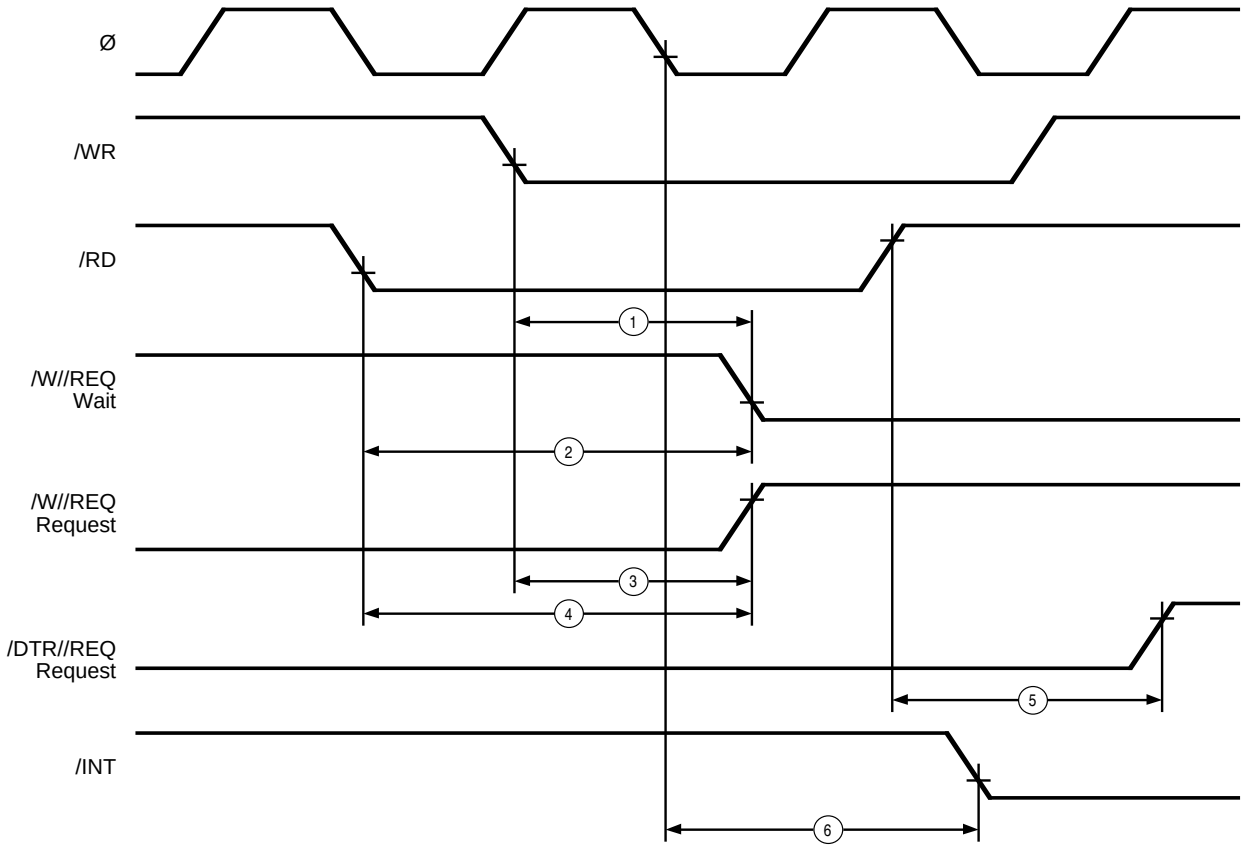


Figure 104. ESCC AC Parameter

Table B. ESCC Timing Parameters

No.	Symbol	Parameter	20 MHz Min	20 MHz Max	Unit
1	TdWR(W)	/WR Fall to Wait Valid Delay		50	ns
2	TdRD(W)	/RD Fall to Wait Valid Delay		50	
3	TdWRf(REQ)	/WR Fall to /W//REQ Not Valid Delay		65	
4	TdRDf(REQ)	/RD Fall to /W//REQ Not Valid Delay		65	
5	TdRdr(REQ)	/RD Rise to /DTR//REQ Not Valid Delay		TBD	
6	TdPC(INT)	Clock to /INT Valid Delay		160	

ESCC External Bus Master Timing

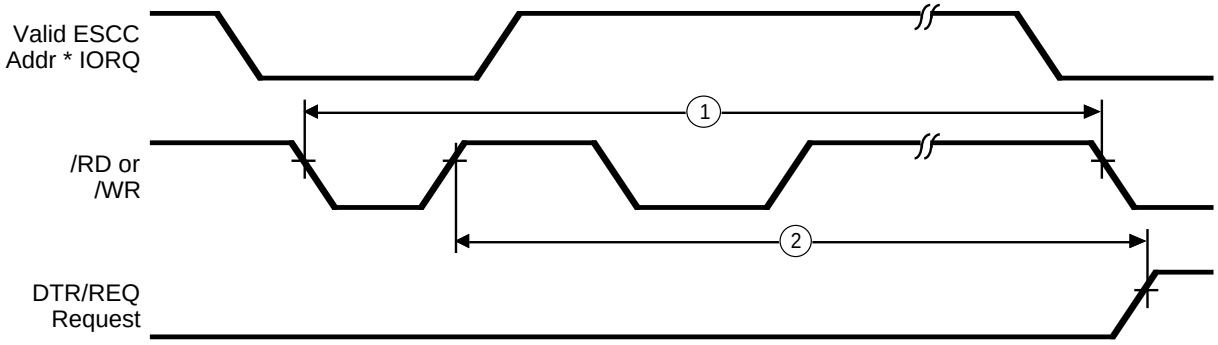


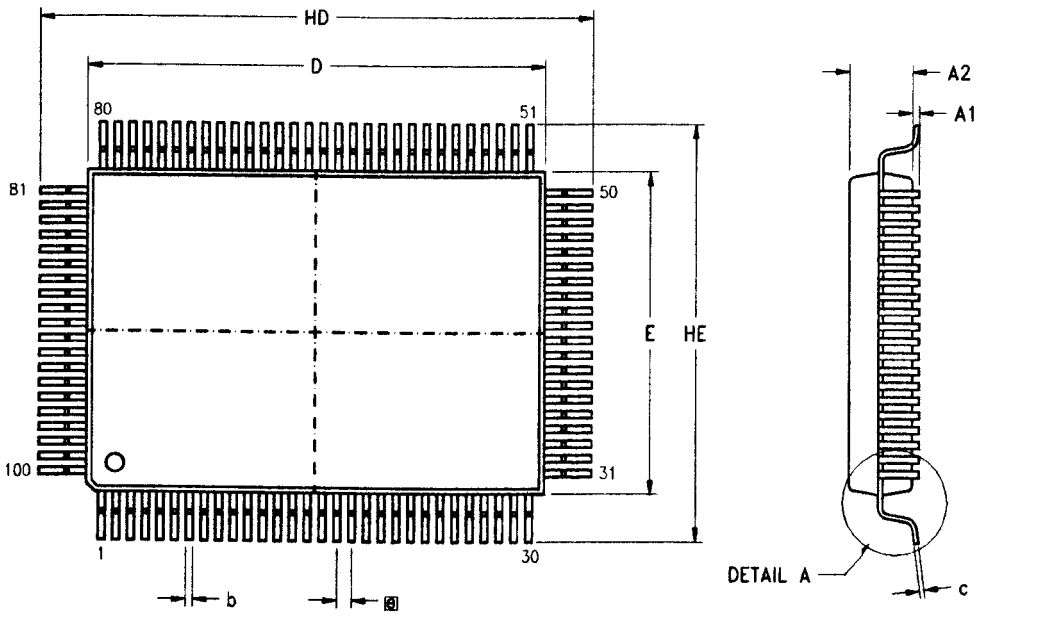
Figure 109. ESCC External Bus Master Timing

Table G. External Bus Master Interface Timing (SCC Related Timing)

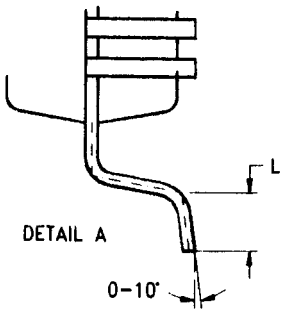
No.	Symbol	Parameter	Z8L182 20 MHz Min	Z8L182 20 MHz Max	Z80182 33 MHz Min	Z80182 33 MHz Max	Units	Notes
1	TrC	Valid Access Recovery Time	4TcC		4TcC		ns	[1]
2	TdRDr(REQ)	/RD Rise to /DTR//REQ Not Valid Delay	4TcC		4TcC		ns	

Notes:
These AC parameter values are preliminary and are subject to change without notice.
[1] Applies only between transactions involving the ESCC.
T_{CC} = ESCC clock period time

PACKAGE INFORMATION (Continued)



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.10	0.30	.004	.012
A2	2.60	2.80	.102	.110
b	0.25	0.40	.010	.016
c	0.13	0.20	.005	.008
HD	23.70	24.15	.933	.951
D	19.90	20.10	.783	.791
HE	17.70	18.15	.697	.715
E	13.90	14.10	.547	.555
e	0.65 TYP		.0256 TYP	
L	0.70	1.10	.028	.043



NOTES:
1. CONTROLLING DIMENSIONS : MILLIMETER
2. MAX COPLANARITY : .10 / .004

100-Pin QFP Package Diagram

ORDERING INFORMATION

Z8L182	Z80182
20 MHz	**33 MHz**
Z8L18220ASC	Z8018233ASC
Z8L18220FSC	Z8018233FSC

For fast results, contact your local Zilog sales office for assistance in ordering the part(s) desired.

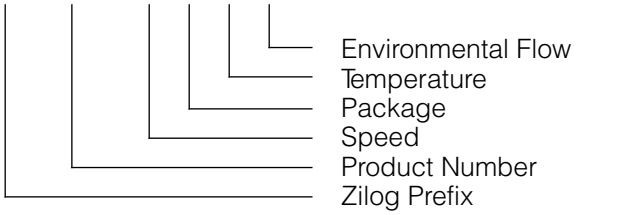
Preferred Package
A = VQFP (Very Small QFP)
F = Plastic Quad Flatpack

Preferred Temperature
S = 0°C to +70°C

Speeds
20 = 20 MHz
33 = 33 MHZ

Environmental
C = Plastic Standard
D = Plastic Stressed
E = Hermetric Standard

Example:
Z 80182 20 F S C is a Z80182, 20 MHz, QFP, 0°C to +70°C, Plastic Standard Flow



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