AMD Xilinx - XC5206-5PQ208C Datasheet

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Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	196
Number of Logic Elements/Cells	784
Total RAM Bits	-
Number of I/O	148
Number of Gates	10000
Voltage - Supply	4.75V ~ 5.25V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	208-BFQFP
Supplier Device Package	208-PQFP (28x28)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xc5206-5pq208c

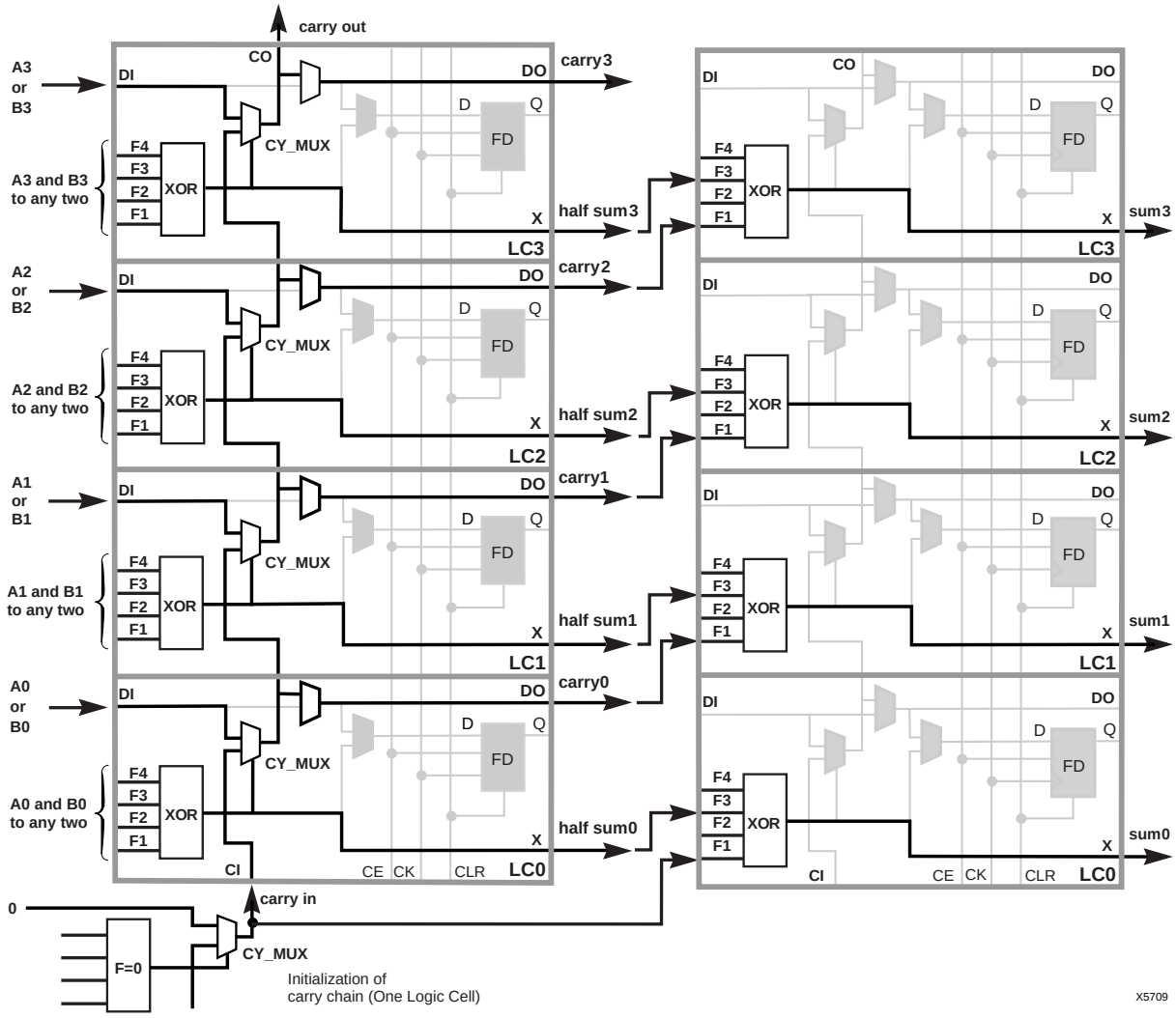


Figure 6: XC5200 CY_MUX Used for Adder Carry Propagate

Carry Function

The XC5200 family supports a carry-logic feature that enhances the performance of arithmetic functions such as counters, adders, etc. A carry multiplexer (CY_MUX) symbol is used to indicate the XC5200 carry logic. This symbol represents the dedicated 2:1 multiplexer in each LC that performs the one-bit high-speed carry propagate per logic cell (four bits per CLB).

While the carry propagate is performed inside the LC, an adjacent LC must be used to complete the arithmetic function. Figure 6 represents an example of an adder function. The carry propagate is performed on the CLB shown, which also generates the half-sum for the four-bit adder. An adjacent CLB is responsible for XORing the half-sum with the corresponding carry-out. Thus an adder or counter requires two LCs per bit. Notice that the carry chain requires an initialization stage, which the XC5200 family accomplishes using the carry initialize (CY_INIT) macro and one additional LC. The carry chain can propagate vertically up a column of CLBs.

The XC5200 library contains a set of Relationally-Placed Macros (RPMs) and arithmetic functions designed to take advantage of the dedicated carry logic. Using and modifying these macros makes it much easier to implement cus-

can also be independently disabled for any flip-flop. CLR is active High. It is not invertible within the CLB.

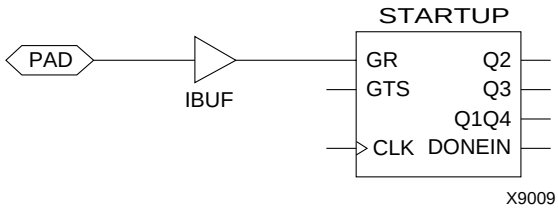


Figure 8: Schematic Symbols for Global Reset

Global Reset

A separate Global Reset line clears each storage element during power-up, reconfiguration, or when a dedicated Reset net is driven active. This global net (GR) does not compete with other routing resources; it uses a dedicated distribution network.

GR can be driven from any user-programmable pin as a global reset input. To use this global net, place an input pad and input buffer in the schematic or HDL code, driving the GR pin of the STARTUP symbol. (See Figure 9.) A specific pin location can be assigned to this input using a LOC attribute or property, just as with any other user-programmable pad. An inverter can optionally be inserted after the input buffer to invert the sense of the Global Reset signal. Alternatively, GR can be driven from any internal node.

Using FPGA Flip-Flops and Latches

The abundance of flip-flops in the XC5200 Series invites pipelined designs. This is a powerful way of increasing performance by breaking the function into smaller subfunctions and executing them in parallel, passing on the results through pipeline flip-flops. This method should be seriously considered wherever throughput is more important than latency.

To include a CLB flip-flop, place the appropriate library symbol. For example, FDCE is a D-type flip-flop with clock enable and asynchronous clear. The corresponding latch symbol is called LDCE.

In XC5200-Series devices, the flip-flops can be used as registers or shift registers without blocking the function generators from performing a different, perhaps unrelated task. This ability increases the functional capacity of the devices.

The CLB setup time is specified between the function generator inputs and the clock input CK. Therefore, the specified CLB flip-flop setup time includes the delay through the function generator.

Three-State Buffers

The XC5200 family has four dedicated Three-State Buffers (TBUFs, or BUFTs in the schematic library) per CLB (see Figure 9). The four buffers are individually configurable through four configuration bits to operate as simple non-inverting buffers or in 3-state mode. When in 3-state mode the CLB output enable (TS) control signal drives the enable to all four buffers. Each TBUF can drive up to two horizontal and/or two vertical Longlines. These 3-state buffers can be used to implement multiplexed or bidirectional buses on the horizontal or vertical longlines, saving logic resources.

The 3-state buffer enable is an active-High 3-state (i.e. an active-Low enable), as shown in Table 4.

Table 4: Three-State Buffer Functionality

IN	T	OUT
X	1	Z
IN	0	IN

Another 3-state buffer with similar access is located near each I/O block along the right and left edges of the array.

The longlines driven by the 3-state buffers have a weak keeper at each end. This circuit prevents undefined floating levels. However, it is overridden by any driver. To ensure the longline goes high when no buffers are on, add an additional BUFT to drive the output High during all of the previously undefined states.

Figure 10 shows how to use the 3-state buffers to implement a multiplexer. The selection is accomplished by the buffer 3-state signal.

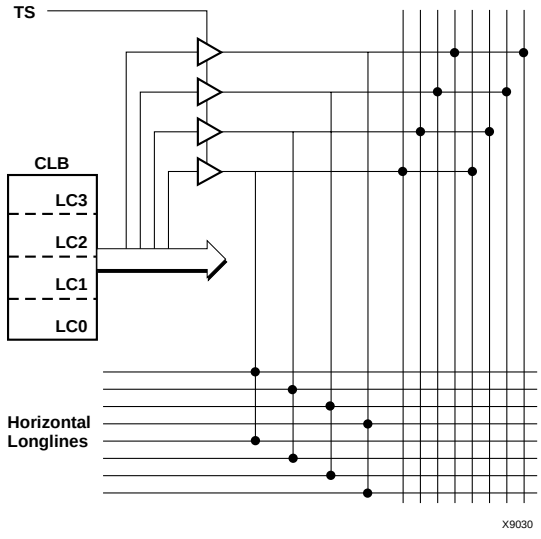


Figure 9: XC5200 3-State Buffers

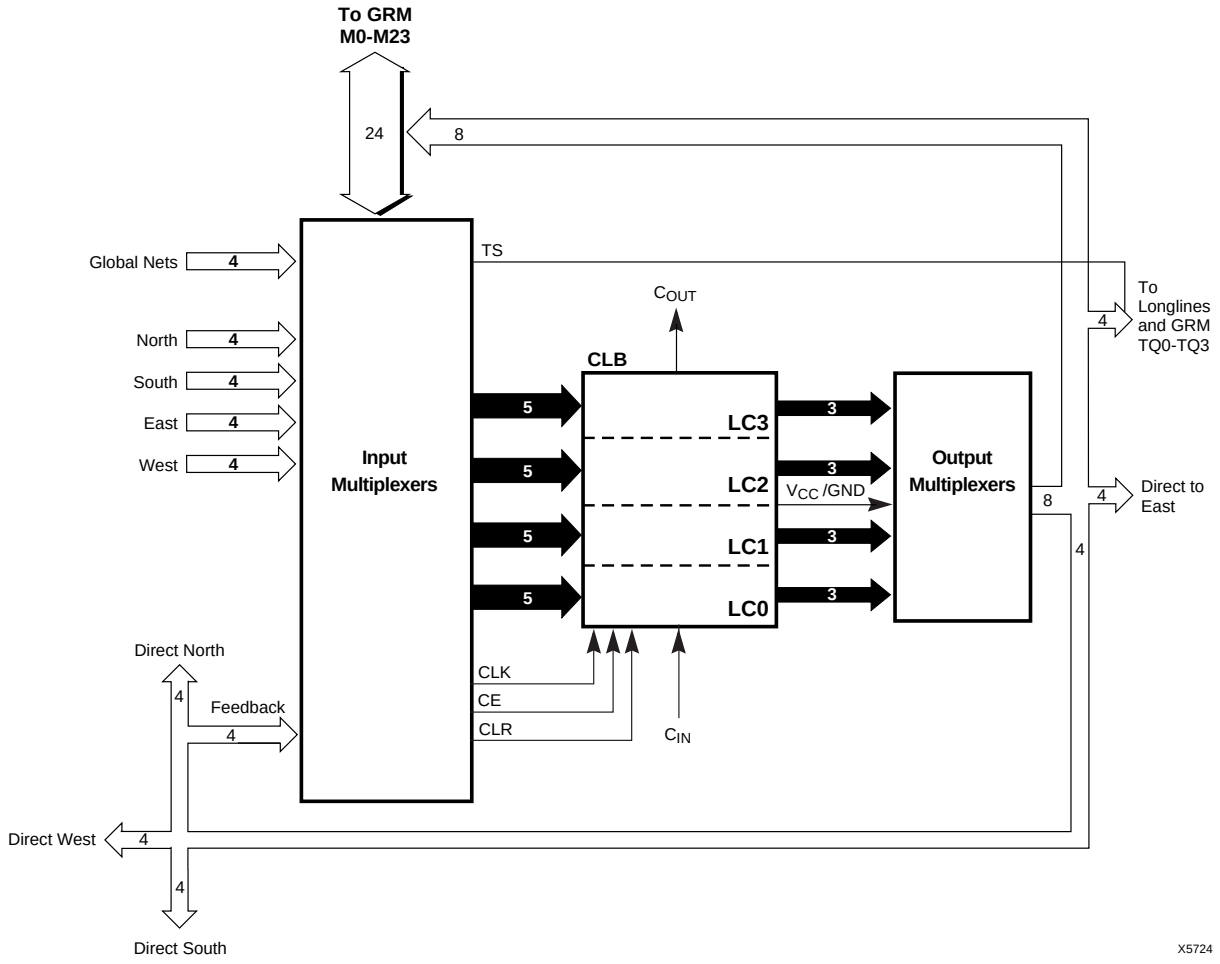


Figure 14: VersaBlock Details

CLB inputs have several possible sources: the 24 signals from the GRM, 16 direct connections from neighboring VersaBlocks, four signals from global, low-skew buffers, and the four signals from the CLB output multiplexers. Unlike the output multiplexers, the input multiplexers are not fully populated; i.e., only a subset of the available signals can be connected to a given CLB input. The flexibility of LUT input swapping and LUT mapping compensates for this limitation. For example, if a 2-input NAND gate is required, it can be mapped into any of the four LUTs, and use any two of the four inputs to the LUT.

Direct Connects

The unidirectional direct-connect segments are connected to the logic input/output pins through the CLB input and output multiplexer arrays, and thus bypass the general routing matrix altogether. These lines increase the routing channel utilization, while simultaneously reducing the delay incurred in speed-critical connections.

The direct connects also provide a high-speed path from the edge CLBs to the VersaRing input/output buffers, and thus reduce pin-to-pin set-up time, clock-to-out, and combinational propagation delay. Direct connects from the input buffers to the CLB DI pin (direct flip-flop input) are only available on the left and right edges of the device. CLB look-up table inputs and combinatorial/registered outputs have direct connects to input/output buffers on all four sides.

The direct connects are ideal for developing customized RPM cells. Using direct connects improves the macro performance, and leaves the other routing channels intact for improved routing. Direct connects can also route through a CLB using one of the four cell-feedthrough paths.

General Routing Matrix

The General Routing Matrix, shown in Figure 15, provides flexible bidirectional connections to the Local Interconnect

segments span the width and height of the chip, respectively.

Two low-skew horizontal and vertical unidirectional global-line segments span each row and column of the chip, respectively.

Single- and Double-Length Lines

The single- and double-length bidirectional line segments make up the bulk of the routing channels. The double-length lines hop across every other CLB to reduce the propagation delays in speed-critical nets. Regenerating the signal strength is recommended after traversing three or four such segments. Xilinx place-and-route software automatically connects buffers in the path of the signal as necessary. Single- and double-length lines cannot drive onto Longlines and global lines; Longlines and global lines can, however, drive onto single- and double-length lines. As a general rule, Longline and global-line connections to the general routing matrix are unidirectional, with the signal direction from these lines toward the routing matrix.

Longlines

Longlines are used for high-fan-out signals, 3-state busses, low-skew nets, and faraway destinations. Row and column splitter PIPs in the middle of the array effectively double the total number of Longlines by electrically dividing them into two separated half-lines. Longlines are driven by the 3-state buffers in each CLB, and are driven by similar buffers at the periphery of the array from the VersaRing I/O Interface.

Bus-oriented designs are easily implemented by using Longlines in conjunction with the 3-state buffers in the CLB and in the VersaRing. Additionally, weak keeper cells at the periphery retain the last valid logic level on the Longlines when all buffers are in 3-state mode.

Longlines connect to the single-length or double-length lines, or to the logic inside the CLB, through the General Routing Matrix. The only manner in which a Longline can be driven is through the four 3-state buffers; therefore, a Longline-to-Longline or single-line-to-Longline connection through PIPs in the General Routing Matrix is not possible. Again, as a general rule, long- and global-line connections to the General Routing Matrix are unidirectional, with the signal direction from these lines toward the routing matrix.

The XC5200 family has no pull-ups on the ends of the Longlines sourced by TBUFs, unlike the XC4000 Series. Consequently, wired functions (i.e., WAND and WORAND) and wide multiplexing functions requiring pull-ups for undefined states (i.e., bus applications) must be implemented in a different way. In the case of the wired functions, the same functionality can be achieved by taking advantage of the carry/cascade logic described above, implementing a wide logic function in place of the wired function. In the case of 3-state bus applications, the user must insure that all states of the multiplexing function are defined. This process is as simple as adding an additional TBUF to drive the bus High when the previously undefined states are activated.

Global Lines

Global buffers in Xilinx FPGAs are special buffers that drive a dedicated routing network called Global Lines, as shown in Figure 16. This network is intended for high-fanout clocks or other control signals, to maximize speed and minimize skewing while distributing the signal to many loads.

The XC5200 family has a total of four global buffers (BUFG symbol in the library), each with its own dedicated routing channel. Two are distributed vertically and two horizontally throughout the FPGA.

The global lines provide direct input only to the CLB clock pins. The global lines also connect to the General Routing Matrix to provide access from these lines to the function generators and other control signals.

Four clock input pads at the corners of the chip, as shown in Figure 16, provide a high-speed, low-skew clock network to each of the four global-line buffers. In addition to the dedicated pad, the global lines can be sourced by internal logic. PIPs from several routing channels within the VersaRing can also be configured to drive the global-line buffers.

Details of all the programmable interconnect for a CLB is shown in Figure 17.

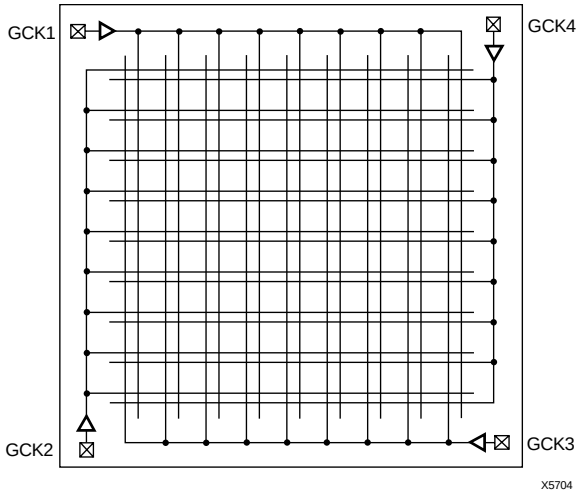


Figure 16: Global Lines

VersaRing Input/Output Interface

The VersaRing, shown in Figure 18, is positioned between the core logic and the pad ring; it has all the routing resources of a VersaBlock without the CLB logic. The VersaRing decouples the core logic from the I/O pads. Each VersaRing Cell provides up to four pad-cell connections on one side, and connects directly to the CLB ports on the other side.

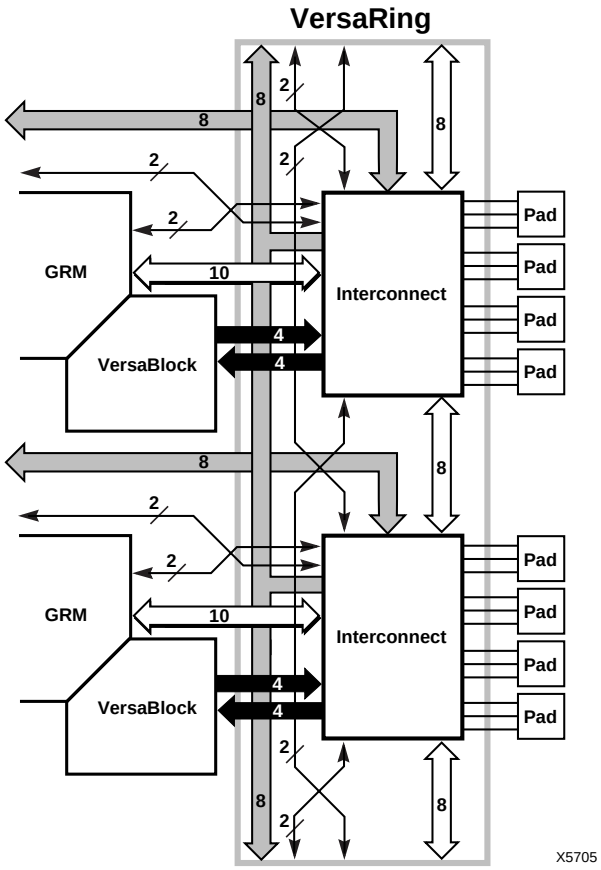


Figure 18: VersaRing I/O Interface

Boundary Scan

The “bed of nails” has been the traditional method of testing electronic assemblies. This approach has become less appropriate, due to closer pin spacing and more sophisticated assembly methods like surface-mount technology and multi-layer boards. The IEEE boundary scan standard 1149.1 was developed to facilitate board-level testing of electronic assemblies. Design and test engineers can imbed a standard test logic structure in their device to achieve high fault coverage for I/O and internal logic. This structure is easily implemented with a four-pin interface on any boundary scan-compatible IC. IEEE 1149.1-compatible devices may be serial daisy-chained together, connected in parallel, or a combination of the two.

XC5200 devices support all the mandatory boundary-scan instructions specified in the IEEE standard 1149.1. A Test Access Port (TAP) and registers are provided that implement the EXTEST, SAMPLE/PRELOAD, and BYPASS instructions. The TAP can also support two USERCODE instructions. When the boundary scan configuration option is selected, three normal user I/O pins become dedicated inputs for these functions. Another user output pin becomes the dedicated boundary scan output.

Boundary-scan operation is independent of individual IOB configuration and package type. All IOBs are treated as independently controlled bidirectional pins, including any unbonded IOBs. Retaining the bidirectional test capability after configuration provides flexibility for interconnect testing.

Also, internal signals can be captured during EXTEST by connecting them to unbonded IOBs, or to the unused outputs in IOBs used as unidirectional input pins. This technique partially compensates for the lack of INTEST support.

The user can serially load commands and data into these devices to control the driving of their outputs and to examine their inputs. This method is an improvement over bed-of-nails testing. It avoids the need to over-drive device outputs, and it reduces the user interface to four pins. An optional fifth pin, a reset for the control logic, is described in the standard but is not implemented in Xilinx devices.

The dedicated on-chip logic implementing the IEEE 1149.1 functions includes a 16-state machine, an instruction register and a number of data registers. The functional details can be found in the IEEE 1149.1 specification and are also discussed in the Xilinx application note XAPP 017: *“Boundary Scan in XC4000 and XC5200 Series devices”*

Figure 19 on page 99 is a diagram of the XC5200-Series boundary scan logic. It includes three bits of Data Register per IOB, the IEEE 1149.1 Test Access Port controller, and the Instruction Register with decodes.

The public boundary-scan instructions are always available prior to configuration. After configuration, the public instructions and any USERCODE instructions are only available if specified in the design. While SAMPLE and BYPASS are available during configuration, it is recommended that boundary-scan operations not be performed during this transitory period.

In addition to the test instructions outlined above, the boundary-scan circuitry can be used to configure the FPGA device, and to read back the configuration data.

All of the XC4000 boundary-scan modes are supported in the XC5200 family. Three additional outputs for the User-Register are provided (Reset, Update, and Shift), repre-

senting the decoding of the corresponding state of the boundary-scan internal state machine.

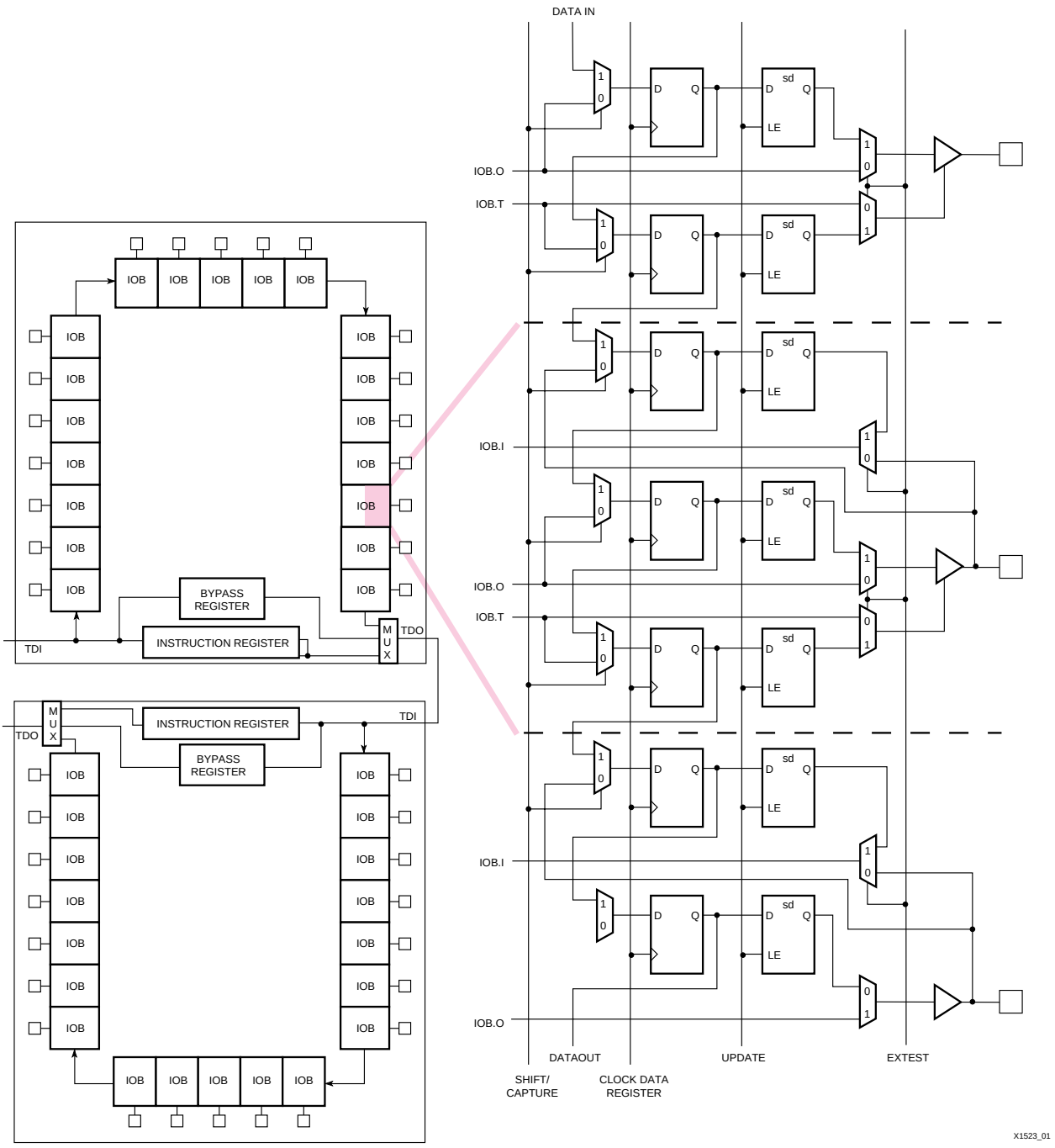


Figure 19: XC5200-Series Boundary Scan Logic

Table 9: Pin Descriptions (Continued)

Pin Name	I/O During Config.	I/O After Config.	Pin Description
TDI, TCK, TMS	I	I/O or I (JTAG)	If boundary scan is used, these pins are Test Data In, Test Clock, and Test Mode Select inputs respectively. They come directly from the pads, bypassing the IOBs. These pins can also be used as inputs to the CLB logic after configuration is completed. If the BSCAN symbol is not placed in the design, all boundary scan functions are inhibited once configuration is completed, and these pins become user-programmable I/O. In this case, they must be called out by special schematic definitions. To use these pins, place the library components TDI, TCK, and TMS instead of the usual pad symbols. Input or output buffers must still be used.
HDC	O	I/O	High During Configuration (HDC) is driven High until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, HDC is a user-programmable I/O pin.
$\overline{\text{LDC}}$	O	I/O	Low During Configuration ($\overline{\text{LDC}}$) is driven Low until the I/O go active. It is available as a control output indicating that configuration is not yet completed. After configuration, $\overline{\text{LDC}}$ is a user-programmable I/O pin.
$\overline{\text{INIT}}$	I/O	I/O	Before and during configuration, $\overline{\text{INIT}}$ is a bidirectional signal. A 1 kΩ - 10 kΩ external pull-up resistor is recommended. As an active-Low open-drain output, $\overline{\text{INIT}}$ is held Low during the power stabilization and internal clearing of the configuration memory. As an active-Low input, it can be used to hold the FPGA in the internal WAIT state before the start of configuration. Master mode devices stay in a WAIT state an additional 50 to 250 µs after $\overline{\text{INIT}}$ has gone High. During configuration, a Low on this output indicates that a configuration data error has occurred. After the I/O go active, $\overline{\text{INIT}}$ is a user-programmable I/O pin.
GCK1 - GCK4	Weak Pull-up	I or I/O	Four Global inputs each drive a dedicated internal global net with short delay and minimal skew. These internal global nets can also be driven from internal logic. If not used to drive a global net, any of these pins is a user-programmable I/O pin. The GCK1-GCK4 pins provide the shortest path to the four Global Buffers. Any input pad symbol connected directly to the input of a BUFG symbol is automatically placed on one of these pins.
$\overline{\text{CS0}}$, $\overline{\text{CS1}}$, $\overline{\text{WS}}$, $\overline{\text{RS}}$	I	I/O	These four inputs are used in Asynchronous Peripheral mode. The chip is selected when $\overline{\text{CS0}}$ is Low and CS1 is High. While the chip is selected, a Low on Write Strobe ($\overline{\text{WS}}$) loads the data present on the D0 - D7 inputs into the internal data buffer. A Low on Read Strobe ($\overline{\text{RS}}$) changes D7 into a status output — High if Ready, Low if Busy — and drives D0 - D6 High. In Express mode, CS1 is used as a serial-enable signal for daisy-chaining. $\overline{\text{WS}}$ and $\overline{\text{RS}}$ should be mutually exclusive, but if both are Low simultaneously, the Write Strobe overrides. After configuration, these are user-programmable I/O pins.
A0 - A17	O	I/O	During Master Parallel configuration, these 18 output pins address the configuration EPROM. After configuration, they are user-programmable I/O pins.
D0 - D7	I	I/O	During Master Parallel, Peripheral, and Express configuration, these eight input pins receive configuration data. After configuration, they are user-programmable I/O pins.
DIN	I	I/O	During Slave Serial or Master Serial configuration, DIN is the serial configuration data input receiving data on the rising edge of CCLK. During Parallel configuration, DIN is the D0 input. After configuration, DIN is a user-programmable I/O pin.
DOUT	O	I/O	During configuration in any mode but Express mode, DOUT is the serial configuration data output that can drive the DIN of daisy-chained slave FPGAs. DOUT data changes on the falling edge of CCLK. In Express mode, DOUT is the status output that can drive the CS1 of daisy-chained FPGAs, to enable and disable downstream devices. After configuration, DOUT is a user-programmable I/O pin.

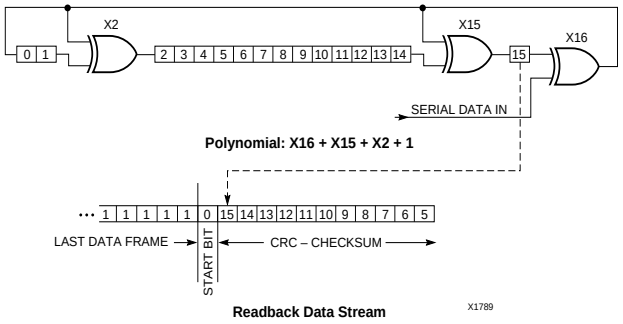


Figure 23: Circuit for Generating CRC-16

Configuration Sequence

There are four major steps in the XC5200-Series power-up configuration sequence.

- Power-On Time-Out
- Initialization
- Configuration
- Start-Up

The full process is illustrated in Figure 24.

Power-On Time-Out

An internal power-on reset circuit is triggered when power is applied. When V_{CC} reaches the voltage at which portions of the FPGA begin to operate (i.e., performs a write-and-read test of a sample pair of configuration memory bits), the programmable I/O buffers are 3-stated with active high-impedance pull-up resistors. A time-out delay — nominally 4 ms — is initiated to allow the power-supply voltage to stabilize. For correct operation the power supply must reach V_{CC}(min) by the end of the time-out, and must not dip below it thereafter.

There is no distinction between master and slave modes with regard to the time-out delay. Instead, the $\overline{\text{INIT}}$ line is used to ensure that all daisy-chained devices have completed initialization. Since XC2000 devices do not have this signal, extra care must be taken to guarantee proper operation when daisy-chaining them with XC5200 devices. For proper operation with XC3000 devices, the $\overline{\text{RESET}}$ signal, which is used in XC3000 to delay configuration, should be connected to $\overline{\text{INIT}}$.

If the time-out delay is insufficient, configuration should be delayed by holding the $\overline{\text{INIT}}$ pin Low until the power supply has reached operating levels.

This delay is applied only on power-up. It is not applied when reconfiguring an FPGA by pulsing the $\overline{\text{PROGRAM}}$ pin Low. During all three phases — Power-on, Initialization, and Configuration — DONE is held Low; HDC, $\overline{\text{LDC}}$, and $\overline{\text{INIT}}$ are active; DOUT is driven; and all I/O buffers are disabled.

Initialization

This phase clears the configuration memory and establishes the configuration mode.

The configuration memory is cleared at the rate of one frame per internal clock cycle (nominally 1 MHz). An open-drain bidirectional signal, $\overline{\text{INIT}}$, is released when the configuration memory is completely cleared. The device then tests for the absence of an external active-low level on $\overline{\text{INIT}}$. The mode lines are sampled two internal clock cycles later (nominally 2 µs).

The master device waits an additional 32 µs to 256 µs (nominally 64-128 µs) to provide adequate time for all of the slave devices to recognize the release of $\overline{\text{INIT}}$ as well. Then the master device enters the Configuration phase.

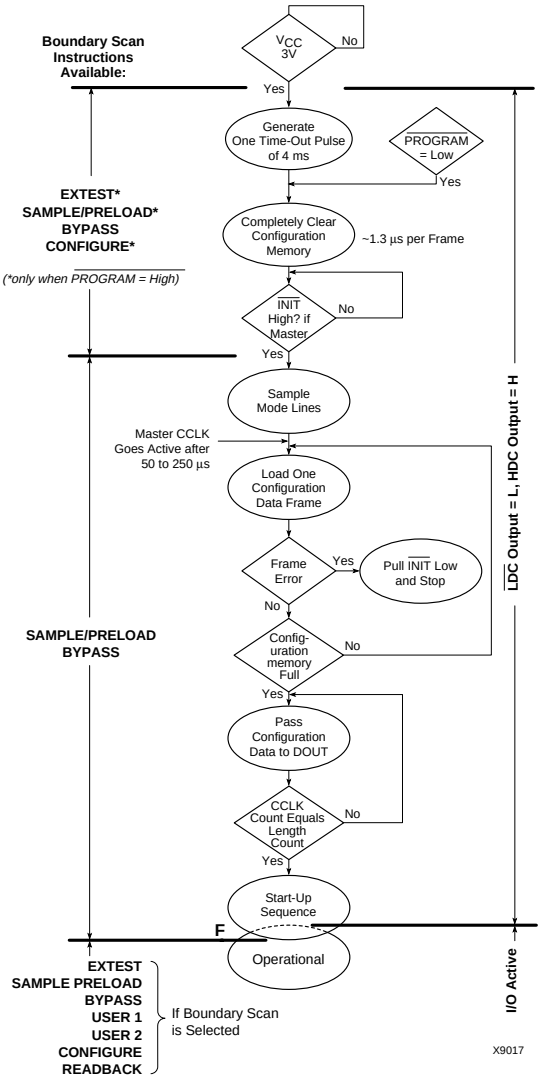


Figure 24: Configuration Sequence

When the UCLK_SYNC option is enabled, the user can externally hold the open-drain DONE output Low, and thus stall all further progress in the start-up sequence until DONE is released and has gone High. This option can be used to force synchronization of several FPGAs to a common user clock, or to guarantee that all devices are successfully configured before any I/Os go active.

If either of these two options is selected, and no user clock is specified in the design or attached to the device, the chip could reach a point where the configuration of the device is complete and the Done pin is asserted, but the outputs do not become active. The solution is either to recreate the bitstream specifying the start-up clock as CCLK, or to supply the appropriate user clock.

Start-up Sequence

The Start-up sequence begins when the configuration memory is full, and the total number of configuration clocks received since $\overline{\text{INIT}}$ went High equals the loaded value of the length count.

The next rising clock edge sets a flip-flop Q0, shown in Figure 26. Q0 is the leading bit of a 5-bit shift register. The outputs of this register can be programmed to control three events.

- The release of the open-drain DONE output
- The change of configuration-related pins to the user function, activating all IOBs.
- The termination of the global Set/Reset initialization of all CLB and IOB storage elements.

The DONE pin can also be wire-ANDed with DONE pins of other FPGAs or with other external signals, and can then be used as input to bit Q3 of the start-up register. This is called “Start-up Timing Synchronous to Done In” and is selected by either CCLK_SYNC or UCLK_SYNC.

When DONE is not used as an input, the operation is called “Start-up Timing Not Synchronous to DONE In,” and is selected by either CCLK_NOSYNC or UCLK_NOSYNC.

As a configuration option, the start-up control register beyond Q0 can be clocked either by subsequent CCLK pulses or from an on-chip user net called STARTUP.CLK. These signals can be accessed by placing the STARTUP library symbol.

Start-up from CCLK

If CCLK is used to drive the start-up, Q0 through Q3 provide the timing. Heavy lines in Figure 25 show the default timing, which is compatible with XC2000 and XC3000 devices using early DONE and late Reset. The thin lines indicate all other possible timing options.

Start-up from a User Clock (STARTUP.CLK)

When, instead of CCLK, a user-supplied start-up clock is selected, Q1 is used to bridge the unknown phase relationship between CCLK and the user clock. This arbitration causes an unavoidable one-cycle uncertainty in the timing of the rest of the start-up sequence.

DONE Goes High to Signal End of Configuration

In all configuration modes except Express mode, XC5200-Series devices read the expected length count from the bitstream and store it in an internal register. The length count varies according to the number of devices and the composition of the daisy chain. Each device also counts the number of CCLKs during configuration.

Two conditions have to be met in order for the DONE pin to go high:

- the chip's internal memory must be full, and
- the configuration length count must be met, *exactly*.

This is important because the counter that determines when the length count is met begins with the very first CCLK, not the first one after the preamble.

Therefore, if a stray bit is inserted before the preamble, or the data source is not ready at the time of the first CCLK, the internal counter that holds the number of CCLKs will be one ahead of the actual number of data bits read. At the end of configuration, the configuration memory will be full, but the number of bits in the internal counter will not match the expected length count.

As a consequence, a Master mode device will continue to send out CCLKs until the internal counter turns over to zero, and then reaches the correct length count a second time. This will take several seconds [$2^{24} * $ CCLK period] — which is sometimes interpreted as the device not configuring at all.

If it is not possible to have the data ready at the time of the first CCLK, the problem can be avoided by increasing the number in the length count by the appropriate value.

In Express mode, there is no length count. The DONE pin for each device goes High when the device has received its quota of configuration data. Wiring the DONE pins of several devices together delays start-up of all devices until all are fully configured.

Note that DONE is an open-drain output and does not go High unless an internal pull-up is activated or an external pull-up is attached. The internal pull-up is activated as the default by the bitstream generation software.

Release of User I/O After DONE Goes High

By default, the user I/O are released one CCLK cycle after the DONE pin goes High. If CCLK is not clocked after DONE goes High, the outputs remain in their initial state — 3-stated, with a 20 kΩ - 100 kΩ pull-up. The delay from

Asynchronous Peripheral Mode

Write to FPGA

Asynchronous Peripheral mode uses the trailing edge of the logic AND condition of WS and CS0 being Low and RS and CS1 being High to accept byte-wide data from a microprocessor bus. In the lead FPGA, this data is loaded into a double-buffered UART-like parallel-to-serial converter and is serially shifted into the internal logic.

The lead FPGA presents the preamble data (and all data that overflows the lead device) on its DOUT pin. The RDY/BUSY output from the lead FPGA acts as a handshake signal to the microprocessor. RDY/BUSY goes Low when a byte has been received, and goes High again when the byte-wide input buffer has transferred its information into the shift register, and the buffer is ready to receive new data. A new write may be started immediately, as soon as the RDY/BUSY output has gone Low, acknowledging receipt of the previous data. Write may not be terminated until RDY/BUSY is High again for one CCLK period. Note that RDY/BUSY is pulled High with a high-impedance pull-up prior to INIT going High.

The length of the BUSY signal depends on the activity in the UART. If the shift register was empty when the new byte was received, the BUSY signal lasts for only two CCLK periods. If the shift register was still full when the new byte was received, the BUSY signal can be as long as nine CCLK periods.

Note that after the last byte has been entered, only seven of its bits are shifted out. CCLK remains High with DOUT equal to bit 6 (the next-to-last bit) of the last byte entered.

The READY/BUSY handshake can be ignored if the delay from any one Write to the end of the next Write is guaranteed to be longer than 10 CCLK periods.

Status Read

The logic AND condition of the CS0, CS1 and RS inputs puts the device status on the Data bus.

- D7 High indicates Ready
- D7 Low indicates Busy
- D0 through D6 go unconditionally High

It is mandatory that the whole start-up sequence be started and completed by one byte-wide input. Otherwise, the pins used as Write Strobe or Chip Enable might become active outputs and interfere with the final byte transfer. If this transfer does not occur, the start-up sequence is not completed all the way to the finish (point F in Figure 25 on page 109).

In this case, at worst, the internal reset is not released. At best, Readback and Boundary Scan are inhibited. The length-count value, as generated by the software, ensures that these problems never occur.

Although RDY/BUSY is brought out as a separate signal, microprocessors can more easily read this information on one of the data lines. For this purpose, D7 represents the RDY/BUSY status when RS is Low, WS is High, and the two chip select lines are both active.

Asynchronous Peripheral mode is selected by a <101> on the mode pins (M2, M1, M0).

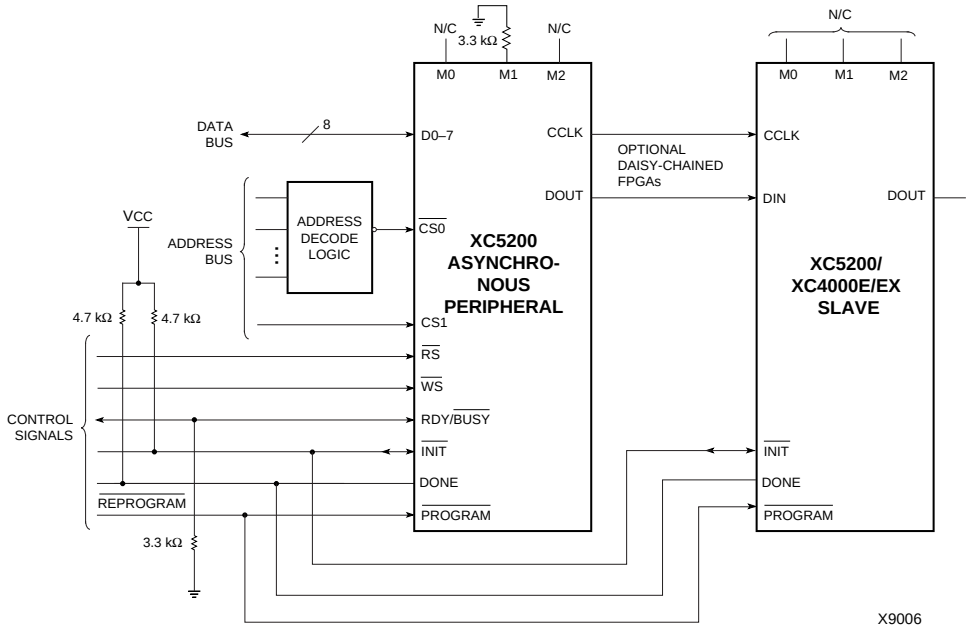


Figure 35: Asynchronous Peripheral Mode Circuit Diagram

XC5200 Switching Characteristics

Definition of Terms

In the following tables, some specifications may be designated as Advance or Preliminary. These terms are defined as follows:

Advance: Initial estimates based on simulation and/or extrapolation from other speed grades, devices, or device families. Use as estimates, not for production.
Preliminary: Based on preliminary characterization. Further changes are not expected.
Unmarked: Specifications not identified as either Advance or Preliminary are to be considered Final.[1]

XC5200 Operating Conditions

Symbol	Description	Min	Max	Units
V_{CC}	Supply voltage relative to GND Commercial: 0°C to 85°C junction	4.75	5.25	V
	Supply voltage relative to GND Industrial: -40°C to 100°C junction	4.5	5.5	V
V_{IHT}	High-level input voltage — TTL configuration	2.0	V_{CC}	V
V_{ILT}	Low-level input voltage — TTL configuration	0	0.8	V
V_{IHC}	High-level input voltage — CMOS configuration	70%	100%	V_{CC}
V_{ILC}	Low-level input voltage — CMOS configuration	0	20%	V_{CC}
T_{IN}	Input signal transition time		250	ns

XC5200 DC Characteristics Over Operating Conditions

Symbol	Description	Min	Max	Units
V_{OH}	High-level output voltage @ I_{OH} = -8.0 mA, V_{CC} min	3.86		V
V_{OL}	Low-level output voltage @ I_{OL} = 8.0 mA, V_{CC} max		0.4	V
I_{CCO}	Quiescent FPGA supply current (Note 1)		15	mA
I_{IL}	Leakage current	-10	+10	µA
C_{IN}	Input capacitance (sample tested)		15	pF
I_{RIN}	Pad pull-up (when selected) @ V_{IN} = 0V (sample tested)	0.02	0.30	mA

Note: 1. With no output current loads, all package pins at Vcc or GND, either TTL or CMOS inputs, and the FPGA configured with a tie option.

XC5200 Absolute Maximum Ratings

Symbol	Description		Units
V_{CC}	Supply voltage relative to GND	-0.5 to +7.0	V
V_{IN}	Input voltage with respect to GND	-0.5 to V_{CC} +0.5	V
V_{TS}	Voltage applied to 3-state output	-0.5 to V_{CC} +0.5	V
T_{STG}	Storage temperature (ambient)	-65 to +150	°C
T_{SOL}	Maximum soldering temperature (10 s @ 1/16 in. = 1.5 mm)	+260	°C
T_J	Junction temperature in plastic packages	+125	°C
	Junction temperature in ceramic packages	+150	°C

Note: Stresses beyond those listed under Absolute Maximum Ratings may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those listed under Recommended Operating Conditions is not implied. Exposure to Absolute Maximum Ratings conditions for extended periods of time may affect device reliability.

1. Notwithstanding the definition of the above terms, all specifications are subject to change without notice.

XC5200 CLB Switching Characteristic Guidelines

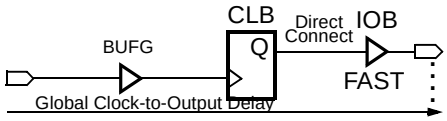
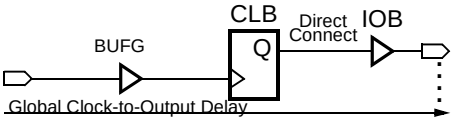
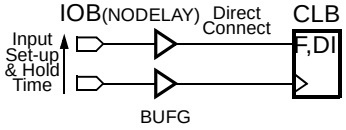
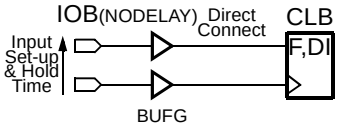
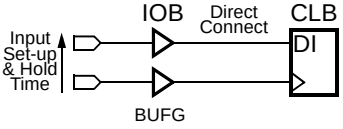
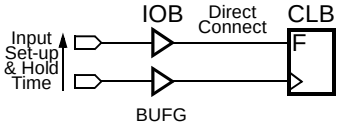
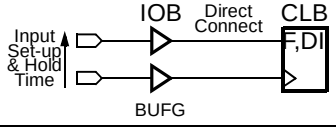
Testing of the switching parameters is modeled after testing methods specified by MIL-M-38510/605. All devices are 100% functionally tested. Since many internal timing parameters cannot be measured directly, they are derived from benchmark timing patterns. The following guidelines reflect worst-case values over the recommended operating conditions. For more detailed, more precise, and more up-to-date timing information, use the values provided by the timing calculator and used in the simulator.

Speed Grade		-6		-5		-4		-3	
Description	**Symbol**	**Min (ns)**	**Max (ns)**	**Min (ns)**	**Max (ns)**	**Min (ns)**	**Max (ns)**	**Min (ns)**	**Max (ns)**
Combinatorial Delays									
F inputs to X output	T_{ILO}		5.6		4.6		3.8		3.0
F inputs via transparent latch to Q	T_{ITO}		8.0		6.6		5.4		4.3
DI inputs to DO output (Logic-Cell Feedthrough)	T_{IDO}		4.3		3.5		2.8		2.4
F inputs via F5_MUX to DO output	T_{IMO}		7.2		5.8		5.0		4.3
Carry Delays									
Incremental delay per bit	T_{CY}		0.7		0.6		0.5		0.5
Carry-in overhead from DI	T_{CYDI}		1.8		1.6		1.5		1.4
Carry-in overhead from F	T_{CYL}		3.7		3.2		2.9		2.4
Carry-out overhead to DO	T_{CYO}		4.0		3.2		2.5		2.1
Sequential Delays									
Clock (CK) to out (Q) (Flip-Flop)	T_{CKO}		5.8		4.9		4.0		4.0
Gate (Latch enable) going active to out (Q)	T_{GO}		9.2		7.4		5.9		5.5
Set-up Time Before Clock (CK)									
F inputs	T_{ICK}	2.3		1.8		1.4		1.3	
F inputs via F5_MUX	T_{MICK}	3.8		3.0		2.5		2.4	
DI input	T_{DICK}	0.8		0.5		0.4		0.4	
CE input	T_{EICK}	1.6		1.2		0.9		0.9	
Hold Times After Clock (CK)									
F inputs	T_{CKI}	0		0		0		0	
F inputs via F5_MUX	T_{CKMI}	0		0		0		0	
DI input	T_{CKDI}	0		0		0		0	
CE input	T_{CKEI}	0		0		0		0	
Clock Widths									
Clock High Time	T_{CH}	6.0		6.0		6.0		6.0	
Clock Low Time	T_{CL}	6.0		6.0		6.0		6.0	
Toggle Frequency (MHz) (Note 3)	F_{TOG}		83		83		83		83
Reset Delays									
Width (High)	T_{CLRW}	6.0		6.0		6.0		6.0	
Delay from CLR to Q (Flip-Flop)	T_{CLR}		7.7		6.3		5.1		4.0
Delay from CLR to Q (Latch)	T_{CLRL}		6.5		5.2		4.2		3.0
Global Reset Delays									
Width (High)	T_{GCLRW}	6.0		6.0		6.0		6.0	
Delay from internal GR to Q	T_{GCLR}		14.7		12.1		9.1		8.0

Note:
1. The CLB K to Q output delay (T_{CKO}) of any CLB, plus the shortest possible interconnect delay, is always longer than the Data In hold-time requirement (T_{CKDI}) of any CLB on the same die.
2. Timing is based upon the XC5215 device. For other devices, see Timing Calculator.
3. Maximum flip-flop toggle rate for export control purposes.

XC5200 Guaranteed Input and Output Parameters (Pin-to-Pin)

All values listed below are tested directly, and guaranteed over the operating conditions. The same parameters can also be derived indirectly from the Global Buffer specifications. The delay calculator uses this indirect method, and may overestimate because of worst-case assumptions. When there is a discrepancy between these two methods, the values listed below should be used, and the derived values should be considered conservative overestimates.

		Speed Grade	-6	-5	-4	-3
Description	**Symbol**	**Device**	**Max (ns)**	**Max (ns)**	**Max (ns)**	**Max (ns)**
Global Clock to Output Pad (fast) 	T_{ICKOF} (Max)	XC5202	16.9	15.1	10.9	9.8
		XC5204	17.1	15.3	11.3	9.9
		XC5206	17.2	15.4	11.9	10.8
		XC5210	17.2	15.4	12.8	11.2
		XC5215	19.0	17.0	12.8	11.7
Global Clock to Output Pad (slew-limited) 	T_{ICKO} (Max)	XC5202	21.4	18.7	12.6	11.5
		XC5204	21.6	18.9	13.3	11.9
		XC5206	21.7	19.0	13.6	12.5
		XC5210	21.7	19.0	15.0	12.9
		XC5215	24.3	21.2	15.0	13.1
Input Set-up Time (no delay) to CLB Flip-Flop 	T_{PSUF} (Min)	XC5202	2.5	2.0	1.9	1.9
		XC5204	2.3	1.9	1.9	1.9
		XC5206	2.2	1.9	1.9	1.9
		XC5210	2.2	1.9	1.9	1.8
		XC5215	2.0	1.8	1.7	1.7
Input Hold Time (no delay) to CLB Flip-Flop 	T_{PHF} (Min)	XC5202	3.8	3.8	3.5	3.5
		XC5204	3.9	3.9	3.8	3.6
		XC5206	4.4	4.4	4.4	4.3
		XC5210	5.1	5.1	4.9	4.8
		XC5215	5.8	5.8	5.7	5.6
Input Set-up Time (with delay) to CLB Flip-Flop DI Input 	T_{PSU}	XC5202	7.3	6.6	6.6	6.6
		XC5204	7.3	6.6	6.6	6.6
		XC5206	7.2	6.5	6.4	6.3
		XC5210	7.2	6.5	6.0	6.0
		XC5215	6.8	5.7	5.7	5.7
Input Set-up Time (with delay) to CLB Flip-Flop F Input 	T_{PSUL} (Min)	XC5202	8.8	7.7	7.5	7.5
		XC5204	8.6	7.5	7.5	7.5
		XC5206	8.5	7.4	7.4	7.4
		XC5210	8.5	7.4	7.4	7.3
		XC5215	8.5	7.4	7.4	7.2
Input Hold Time (with delay) to CLB Flip-Flop 	T_{PH} (Min)	XC52xx	0	0	0	0

Note: 1. These measurements assume that the CLB flip-flop uses a direct interconnect to or from the IOB. The INREG/ OUTREG properties, or XACT-Performance, can be used to assure that direct connects are used. t_{PSU} applies only to the CLB input DI that bypasses the look-up table, which only offers direct connects to IOBs on the left and right edges of the die. t_{PSUL} applies to the CLB inputs F that feed the look-up table, which offers direct connect to IOBs on all four edges, as do the CLB Q outputs.

2. When testing outputs (fast or slew-limited), half of the outputs on one side of the device are switching.

XC5200 Boundary Scan (JTAG) Switching Characteristic Guidelines

The following guidelines reflect worst-case values over the recommended operating conditions. They are expressed in units of nanoseconds and apply to all XC5200 devices unless otherwise noted.

Speed Grade		-6		-5		-4		-3	
Description	**Symbol**	**Min**	**Max**	**Min**	**Max**	**Min**	**Max**	**Min**	**Max**
Setup and Hold									
Input (TDI) to clock (TCK) setup time	T_{TDITCK}	30.0		30.0		30.0		30.0	
Input (TDI) to clock (TCK) hold time	T_{TCKTDI}	0		0		0		0	
Input (TMS) to clock (TCK) setup time	T_{TMSTCK}	15.0		15.0		15.0		15.0	
Input (TMS) to clock (TCK) hold time	T_{TCKTMS}	0		0		0		0	
Propagation Delay									
Clock (TCK) to Pad (TDO)	T_{TCKPO}		30.0		30.0		30.0		30.0
Clock									
Clock (TCK) High	T_{TCKH}	30.0		30.0		30.0		30.0	
Clock (TCK) Low	T_{TCKL}	30.0		30.0		30.0		30.0	
F_{MAX} (MHz)	F_{MAX}		10.0		10.0		10.0		10.0

Note 1: Input pad setup and hold times are specified with respect to the internal clock.

Pin	Description		PC84	PQ100	VQ100	TQ144	PG156	PQ160	Boundary Scan Order
99.	I/O		68	72	69	97	T5	107	486
100.	I/O		-	-	-	98	R6	108	492
101.	I/O		-	-	-	99	T4	109	495
	GND		-	-	-	100	P6	110	-
102.	I/O (D1)		69	73	70	101	T3	113	498
103.	I/O (RCLK-BUSY/RDY)		70	74	71	102	P5	114	504
104.	I/O		-	-	-	103	R4	115	507
105.	I/O		-	-	-	104	R3	116	510
106.	I/O (D0, DIN)		71	75	72	105	P4	117	516
107.	I/O (DOUT)		72	76	73	106	T2	118	519
	CCLK		73	77	74	107	R2	119	-
	VCC		74	78	75	108	P3	120	-
108.	I/O (TDO)		75	79	76	109	T1	121	0
	GND		76	80	77	110	N3	122	-
109.	I/O (A0, $\overline{WS}$)		77	81	78	111	R1	123	9
110.	GCK4 (A1, I/O)		78	82	79	112	P2	124	15
111.	I/O		-	-	-	113	N2	125	18
112.	I/O		-	-	-	114	M3	126	21
113.	I/O (A2, CS1)		79	83	80	115	P1	127	27
114.	I/O (A3)		80	84	81	116	N1	128	30
115.	I/O		-	-	-	117	M2	129	33
116.	I/O		-	-	-	-	M1	130	39
	GND		-	-	-	118	L3	131	-
117.	I/O		-	-	-	119	L2	132	42
118.	I/O		-	-	-	120	L1	133	45
119.	I/O (A4)		81	85	82	121	K3	134	51
120.	I/O (A5)		82	86	83	122	K2	135	54
121.	I/O		-	87	84	123	K1	137	57
122.	I/O		-	88	85	124	J1	138	63
123.	I/O (A6)		83	89	86	125	J2	139	66
124.	I/O (A7)		84	90	87	126	J3	140	69
	GND		1	91	88	127	H2	141	-

Additional No Connect (N.C.) Connections for PQ160 Package

PQ160				
8	30	89	111	136
9	31	90	112	

Notes: Boundary Scan Bit 0 = TDO.T
Boundary Scan Bit 1 = TDO.O
Boundary Scan Bit 1056 = BSCAN.UPD

Pin	Description	PC84	PQ100	VQ100	TQ144	PQ160	TQ176	PG191	PQ208	Boundary Scan Order
	CCLK	73	77	74	107	119	131	V1	153	-
	VCC	74	78	75	108	120	132	R4	154	-
130.	I/O (TDO)	75	79	76	109	121	133	U2	159	-
	GND	76	80	77	110	122	134	R3	160	-
131.	I/O (A0, $\overline{WS}$)	77	81	78	111	123	135	T3	161	9
132.	GCK4 (A1, I/O)	78	82	79	112	124	136	U1	162	15
133.	I/O	-	-	-	113	125	137	P3	163	18
134.	I/O	-	-	-	114	126	138	R2	164	21
135.	I/O (A2, CS1)	79	83	80	115	127	139	T2	165	27
136.	I/O (A3)	80	84	81	116	128	140	N3	166	30
137.	I/O	-	-	-	117	129	141	P2	167	33
138.	I/O	-	-	-	-	130	142	T1	168	42
	GND	-	-	-	118	131	143	M3	171	-
139.	I/O	-	-	-	119	132	144	P1	172	45
140.	I/O	-	-	-	120	133	145	N1	173	51
141.	I/O (A4)	81	85	82	121	134	146	M2	174	54
142.	I/O (A5)	82	86	83	122	135	147	M1	175	57
143.	I/O	-	-	-	-	-	148	L3	176	63
144.	I/O	-	-	-	-	136	149	L2	177	66
145.	I/O	-	87	84	123	137	150	L1	178	69
146.	I/O	-	88	85	124	138	151	K1	179	75
147.	I/O (A6)	83	89	86	125	139	152	K2	180	78
148.	I/O (A7)	84	90	87	126	140	153	K3	181	81
	GND	1	91	88	127	141	154	K4	182	-

Additional No Connect (N.C.) Connections for PQ208 and TQ176 Packages

PQ208							TQ176
195	1	39	65	104	143	158	167
196	3	51	66	105	144	169	
206	12	52	91	107	155	170	
207	13	53	92	117	156		
208	38	54	102	118	157		

Notes: Boundary Scan Bit 0 = TDO.T
Boundary Scan Bit 1 = TDO.O
Boundary Scan Bit 1056 = BSCAN.UPD

Pin Locations for XC5210 Devices

The following table may contain pinout information for unsupported device/package combinations. Please see the availability charts elsewhere in the XC5200 Series data sheet for availability information.

Pin	Description	PC84	TQ144	PQ160	TQ176	PQ208	PG223	BG225	PQ240	Boundary Scan Order
	VCC	2	128	142	155	183	J4	VCC*	212	-
1.	I/O (A8)	3	129	143	156	184	J3	E8	213	111
2.	I/O (A9)	4	130	144	157	185	J2	B7	214	114
3.	I/O	-	131	145	158	186	J1	A7	215	117
4.	I/O	-	132	146	159	187	H1	C7	216	123
5.	I/O	-	-	-	160	188	H2	D7	217	126
6.	I/O	-	-	-	161	189	H3	E7	218	129

Pin	Description	PC84	TQ144	PQ160	TQ176	PQ208	PG223	BG225	PQ240	Boundary Scan Order
137.	I/O	-	-	-	-	-	R11	K12	137	708
138.	I/O	-	82	92	100	120	U13	K13	138	711
139.	I/O	-	83	93	101	121	V13	K14	139	714
	VCC	-	-	-	-	-	-	VCC*	140	-
140.	I/O (D5)	59	84	94	102	122	U12	K15	141	720
141.	I/O ($\overline{CS0}$)	60	85	95	103	123	V12	J12	142	723
142.	I/O	-	-	-	104	124	T11	J13	144	726
143.	I/O	-	-	-	105	125	U11	J14	145	732
144.	I/O	-	86	96	106	126	V11	J15	146	735
145.	I/O	-	87	97	107	127	V10	J11	147	738
146.	I/O (D4)	61	88	98	108	128	U10	H13	148	744
147.	I/O	62	89	99	109	129	T10	H14	149	747
	VCC	63	90	100	110	130	R10	VCC*	150	-
	GND	64	91	101	111	131	R9	GND*	151	-
148.	I/O (D3)	65	92	102	112	132	T9	H12	152	756
149.	I/O ($\overline{RS}$)	66	93	103	113	133	U9	H11	153	759
150.	I/O	-	94	104	114	134	V9	G14	154	768
151.	I/O	-	95	105	115	135	V8	G15	155	771
152.	I/O	-	-	-	116	136	U8	G13	156	780
153.	I/O	-	-	-	117	137	T8	G12	157	783
154.	I/O (D2)	67	96	106	118	138	V7	G11	159	786
155.	I/O	68	97	107	119	139	U7	F15	160	792
	VCC	-	-	-	-	-	-	VCC*	161	-
156.	I/O	-	98	108	120	140	V6	F14	162	795
157.	I/O	-	99	109	121	141	U6	F13	163	798
158.	I/O	-	-	-	-	-	R8	G10	164	804
159.	I/O	-	-	-	-	-	R7	E15	165	807
	GND	-	100	110	122	142	T7	GND*	166	-
160.	I/O	-	-	-	-	-	R6	E14	167	810
161.	I/O	-	-	-	-	-	R5	F12	168	816
162.	I/O	-	-	-	-	143	V5	E13	169	819
163.	I/O	-	-	-	-	144	V4	D15	170	822
164.	I/O	-	-	111	123	145	U5	F11	171	828
165.	I/O	-	-	112	124	146	T6	D14	172	831
166.	I/O (D1)	69	101	113	125	147	V3	E12	173	834
167.	I/O ($\overline{RCLK}$-$\overline{BUSY}$/RDY)	70	102	114	126	148	V2	C15	174	840
168.	I/O	-	103	115	127	149	U4	D13	175	843
169.	I/O	-	104	116	128	150	T5	C14	176	846
170.	I/O (D0, DIN)	71	105	117	129	151	U3	F10	177	855
171.	I/O (DOUT)	72	106	118	130	152	T4	B15	178	858
	CCLK	73	107	119	131	153	V1	C13	179	-
	VCC	74	108	120	132	154	R4	VCC*	180	-
172.	I/O (TDO)	75	109	121	133	159	U2	A15	181	-
	GND	76	110	122	134	160	R3	GND*	182	-
173.	I/O (A0, $\overline{WS}$)	77	111	123	135	161	T3	A14	183	9
174.	GCK4 (A1, I/O)	78	112	124	136	162	U1	B13	184	15
175.	I/O	-	113	125	137	163	P3	E11	185	18
176.	I/O	-	114	126	138	164	R2	C12	186	21
177.	I/O (CS1, A2)	79	115	127	139	165	T2	A13	187	27
178.	I/O (A3)	80	116	128	140	166	N3	B12	188	30
179.	I/O	-	-	-	-	-	P4	F9	189	33

Pin	Description	PQ160	HQ208	HQ240	PG299	BG225	BG352	Boundary Scan Order
8.	I/O (A11)	148	191	221	J3	B6	B16	165
9.	I/O	-	-	-	H2	-	C17	171
10.	I/O	-	-	-	G1	-	B18	174
	VCC	-	-	222	E1	VCC*	VCC*	-
11.	I/O	-	-	223	H3	C6	C18	177
12.	I/O	-	-	224	G2	F7	D17	183
13.	I/O	149	192	225	H4	A5	A20	186
14.	I/O	150	193	226	F2	B5	B19	189
	GND	151	194	227	F1	GND*	GND*	-
15.	I/O	-	-	-	H5	-	C19	195
16.	I/O	-	-	-	G3	-	D18	198
17.	I/O	-	195	228	D1	D6	A21	201
18.	I/O	-	196	229	G4	C5	B20	207
19.	I/O	152	197	230	E2	A4	C20	210
20.	I/O	153	198	231	F3	E6	B21	213
21.	I/O (A12)	154	199	232	G5	B4	B22	219
22.	I/O (A13)	155	200	233	C1	D5	C21	222
23.	I/O	-	-	-	F4	-	D20	225
24.	I/O	-	-	-	E3	-	A23	234
25.	I/O	-	-	234	D2	A3	D21	237
26.	I/O	-	-	235	C2	C4	C22	243
27.	I/O	156	201	236	F5	B3	B24	246
28.	I/O	157	202	237	E4	F6	C23	249
29.	I/O (A14)	158	203	238	D3	A2	D22	258
30.	I/O (A15)	159	204	239	C3	C3	C24	261
	VCC	160	205	240	A2	VCC*	VCC*	-
	GND	1	2	1	B1	GND*	GND*	-
31.	GCK1 (A16, I/O)	2	4	2	D4	D4	D23	270
32.	I/O (A17)	3	5	3	B2	B1	C25	273
33.	I/O	4	6	4	B3	C2	D24	279
34.	I/O	5	7	5	E6	E5	E23	282
35.	I/O (TDI)	6	8	6	D5	D3	C26	285
36.	I/O (TCK)	7	9	7	C4	C1	E24	294
37.	I/O	-	-	-	A3	-	F24	297
38.	I/O	-	-	-	D6	-	E25	303
39.	I/O	8	10	8	E7	D2	D26	306
40.	I/O	9	11	9	B4	G6	G24	309
41.	I/O	-	12	10	C5	E4	F25	315
42.	I/O	-	13	11	A4	D1	F26	318
43.	I/O	-	-	12	D7	E3	H23	321
44.	I/O	-	-	13	C6	E2	H24	327
45.	I/O	-	-	-	E8	-	G25	330
46.	I/O	-	-	-	B5	-	G26	333
	GND	10	14	14	A5	GND*	GND*	-
47.	I/O	11	15	15	B6	F5	J23	339
48.	I/O	12	16	16	D8	E1	J24	342
49.	I/O (TMS)	13	17	17	C7	F4	H25	345
50.	I/O	14	18	18	B7	F3	K23	351
	VCC	-	-	19	A6	VCC*	VCC*	-
51.	I/O	-	-	20	C8	F2	L24	354
52.	I/O	-	-	21	E9	F1	K25	357
53.	I/O	-	-	-	B8	-	L25	363

Pin	Description	PQ160	HQ208	HQ240	PG299	BG225	BG352	Boundary Scan Order
190.	I/O	-	-	-	X8	-	M4	951
191.	I/O	-	-	-	V9	-	L1	954
192.	I/O (D2)	106	138	159	W8	G11	J1	960
193.	I/O	107	139	160	X7	F15	K3	963
	VCC	-	-	161	X5	VCC*	VCC*	
194.	I/O	108	140	162	V8	F14	J2	966
195.	I/O	109	141	163	W7	F13	J3	972
196.	I/O	-	-	164	U8	G10	K4	975
197.	I/O	-	-	165	W6	E15	G1	978
	GND	110	142	166	X6	GND*	GND*	
198.	I/O	-	-	-	T8	-	H2	984
199.	I/O	-	-	-	V7	-	H3	987
200.	I/O	-	-	167	X4	E14	J4	990
201.	I/O	-	-	168	U7	F12	F1	996
202.	I/O	-	143	169	W5	E13	G2	999
203.	I/O	-	144	170	V6	D15	G3	1002
204.	I/O	111	145	171	T7	F11	F2	1008
205.	I/O	112	146	172	X3	D14	E2	1011
206.	I/O (D1)	113	147	173	U6	E12	F3	1014
207.	I/O ($\overline{\text{RCLK-BUSY}}$/RDY)	114	148	174	V5	C15	G4	1020
208.	I/O	-	-	-	W4	-	D2	1023
209.	I/O	-	-	-	W3	-	F4	1032
210.	I/O	115	149	175	T6	D13	E3	1035
211.	I/O	116	150	176	U5	C14	C2	1038
212.	I/O (D0, DIN)	117	151	177	V4	F10	D3	1044
213.	I/O (DOUT)	118	152	178	X1	B15	E4	1047
	CCLK	119	153	179	V3	C13	C3	-
	VCC	120	154	180	W1	VCC*	VCC*	-
214.	I/O (TDO)	121	159	181	U4	A15	D4	0
	GND	122	160	182	X2	GND*	GND*	-
215.	I/O (A0, $\overline{\text{WS}}$)	123	161	183	W2	A14	B3	9
216.	GCK4 (A1, I/O)	124	162	184	V2	B13	C4	15
217.	I/O	125	163	185	R5	E11	D5	18
218.	I/O	126	164	186	T4	C12	A3	21
219.	I/O (A2, CS1)	127	165	187	U3	A13	D6	27
220.	I/O (A3)	128	166	188	V1	B12	C6	30
221.	I/O	-	-	-	R4	-	B5	33
222.	I/O	-	-	-	P5	-	A4	39
223.	I/O	-	-	189	U2	F9	C7	42
224.	I/O	-	-	190	T3	D11	B6	45
225.	I/O	129	167	191	U1	A12	A6	51
226.	I/O	130	168	192	P4	C11	D8	54
227.	I/O	-	169	193	R3	B11	B7	57
228.	I/O	-	170	194	N5	E10	A7	63
229.	I/O	-	-	195	T2	-	D9	66
230.	I/O	-	-	-	R2	-	C9	69
	GND	131	171	196	T1	GND*	GND*	-
231.	I/O	132	172	197	N4	A11	B8	75
232.	I/O	133	173	198	P3	D10	D10	78
233.	I/O	-	-	199	P2	C10	C10	81
234.	I/O	-	-	200	N3	B10	B9	87
	VCC	-	-	201	R1	VCC*	VCC*	-

Revisions

Version	Description
12/97	Rev 5.0 added -3, -4 specification
7/98	Rev 5.1 added Spartan family to comparison, removed HQ304
11/98	Rev 5.2 All specifications made final.