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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	80C51
Core Size	8-Bit
Speed	60MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	34
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1.25K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.6x16.6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/at89c51ic2-slsun">https://www.e-xfl.com/product-detail/microchip-technology/at89c51ic2-slsun</a>

**Table 10.** Two-Wire Interface Controller SFRs

Mnemonic	Add	Name	7	6	5	4	3	2	1	0
SSCON	93h	Synchronous Serial control	SSCR2	SSPE	SSSTA	SSSTO	SSI	SSAA	SSCR1	SSCR0
SSCS	94h	Synchronous Serial Status	SSC4	SSC3	SSC2	SSC1	SSC0	0	0	0
SSDAT	95h	Synchronous Serial Data	SSD7	SSD6	SSD5	SSD4	SSD3	SSD2	SSD1	SSD0
SSADR	96h	Synchronous Serial Address	SSA7	SSA6	SSA5	SSA4	SSA3	SSA2	SSA1	SSGC

**Table 11.** Keyboard Interface SFRs

Mnemonic	Add	Name	7	6	5	4	3	2	1	0
KBLS	9Ch	Keyboard Level Selector	KBLS7	KBLS6	KBLS5	KBLS4	KBLS3	KBLS2	KBLS1	KBLS0
KBE	9Dh	Keyboard Input Enable	KBE7	KBE6	KBE5	KBE4	KBE3	KBE2	KBE1	KBE0
KBF	9Eh	Keyboard Flag Register	KBF7	KBF6	KBF5	KBF4	KBF3	KBF2	KBF1	KBF0

**Table 18. Overview (Continued)**

PCON.1	PCON.0	OscBEn	OscAEn	CKS	Selected Mode	Comment
0	1	X	1	1	IDLE MODE A	The CPU is off, OscA supplies the peripherals, OscB can be disabled (OscBEn = 0)
0	1	1	X	0	IDLE MODE B	The CPU is off, OscB supplies the peripherals, OscA can be disabled (OscAEn = 0)
1	X	X	1	X	POWER DOWN MODE	The CPU and peripherals are off, OscA and OscB are stopped

## Design Considerations

### Oscillators Control

- PwdOscA and PwdOscB signals are generated in the Clock generator and used to control the hard blocks of oscillators A and B.
- PwdOscA = '1' stops OscA
- PwdOscB = '1' stops OscB
- The following tables summarize the Operating modes:

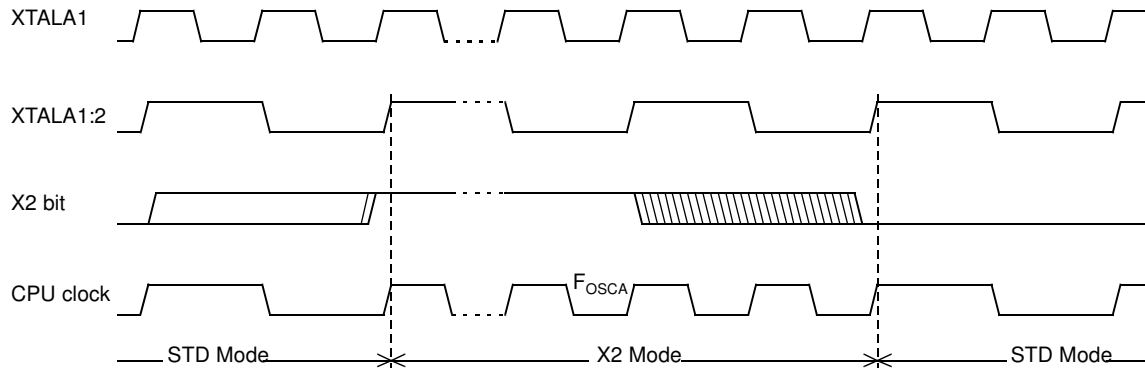
PCON.1	OscAEn	PwdOscA	Comments
0	1	0	OscA running
1	X	1	OscA stopped by Power-down mode
0	0	1	OscA stopped by clearing OscAEn

PCON.1	OscBEn	PwdOscB	Comments
0	1	0	OscB running
1	X	1	OscB stopped by Power-down mode
0	0	1	OscB stopped by clearing OscBEn

### Prescaler Divider

- A hardware RESET puts the prescaler divider in the following state:
  - CKRL = FFh:  $F_{CLK\ CPU} = F_{CLK\ PERIPH} = F_{OSCA}/2$  (Standard C51 feature)
- CKS signal selects OSCA or OSCB:  $F_{CLK\ OUT} = F_{OSCA}$  or  $F_{OSCB}$
- Any value between FFh down to 00h can be written by software into CKRL register in order to divide frequency of the selected oscillator:
  - CKRL = 00h: minimum frequency  
 $F_{CLK\ CPU} = F_{CLK\ PERIPH} = F_{OSCA}/1020$  (Standard Mode)  
 $F_{CLK\ CPU} = F_{CLK\ PERIPH} = F_{OSCA}/510$  (X2 Mode)
  - CKRL = FFh: maximum frequency  
 $F_{CLK\ CPU} = F_{CLK\ PERIPH} = F_{OSCA}/2$  (Standard Mode)  
 $F_{CLK\ CPU} = F_{CLK\ PERIPH} = F_{OSCA}$  (X2 Mode)

**Figure 6. Mode Switching Waveforms**



The X2 bit in the CKCON0 register (see Table 19) allow to switch from 12 clock periods per instruction to 6 clock periods and vice versa. At reset, the speed is setting according to X2 bit of Hardware Security Byte (HSB). By default, Standard mode is activated. Setting the X2 bit activates the X2 feature (X2 mode).

The T0X2, T1X2, T2X2, UartX2, PcaX2, WdX2 and I2CX2 bits in the CKCON0 register (See Table 19.) and SPIX2 bit in the CKCON1 register (see Table 20) allow to switch from standard peripheral speed (12 clock periods per peripheral clock cycle) to fast peripheral speed (6 clock periods per peripheral clock cycle). These bits are active only in X2 mode.

More information about the X2 mode can be found in the application note "How to take advantage of the X2 features in TS80C51 microcontroller?"

**Table 19.** CKCON0 Register

CKCON0 - Clock Control Register (8Fh)

7	6	5	4	3	2	1	0
SPIX2	WDX2	PCAX2	SIX2	T2X2	T1X2	T0X2	X2
Bit Number	Bit Mnemonic	Description					
7	I2CX2	<b>2-wire clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
6	WDX2	<b>Watchdog clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
5	PCAX2	<b>Programmable Counter Array clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
4	SIX2	<b>Enhanced UART clock (Mode 0 and 2)</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
3	T2X2	<b>Timer2 clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
2	T1X2	<b>Timer1 clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
1	T0X2	<b>Timer0 clock</b> (This control bit is validated when the CPU clock X2 is set; when X2 is low, this bit has no effect) Cleared to select 6 clock periods per peripheral clock cycle. Set to select 12 clock periods per peripheral clock cycle.					
0	X2	<b>CPU clock</b> Cleared to select 12 clock periods per machine cycle (STD mode) for CPU and all the peripherals. Set to select 6clock periods per machine cycle (X2 mode) and to enable the individual peripherals "X2" bits. Programmed by hardware after Power-up regarding Hardware Security Byte (HSB), Default setting, X2 is cleared.					

Reset Value = 0000 000'HSB.X2'b

Not bit addressable

## Programmable Counter Array PCA

The PCA provides more timing capabilities with less CPU intervention than the standard timer/counters. Its advantages include reduced software overhead and improved accuracy. The PCA consists of a dedicated timer/counter which serves as the time base for an array of five compare/capture modules. Its clock input can be programmed to count any one of the following signals:

- Peripheral clock frequency ( $F_{CLK\ PERIPH} \div 6$ )
- Peripheral clock frequency ( $F_{CLK\ PERIPH} \div 2$ )
- Timer 0 overflow
- External input on ECI (P1.2)

Each compare/capture modules can be programmed in any one of the following modes:

- rising and/or falling edge capture
- software timer
- high-speed output
- pulse width modulator

Module 4 can also be programmed as a watchdog timer (See Section "PCA Watchdog Timer", page 46).

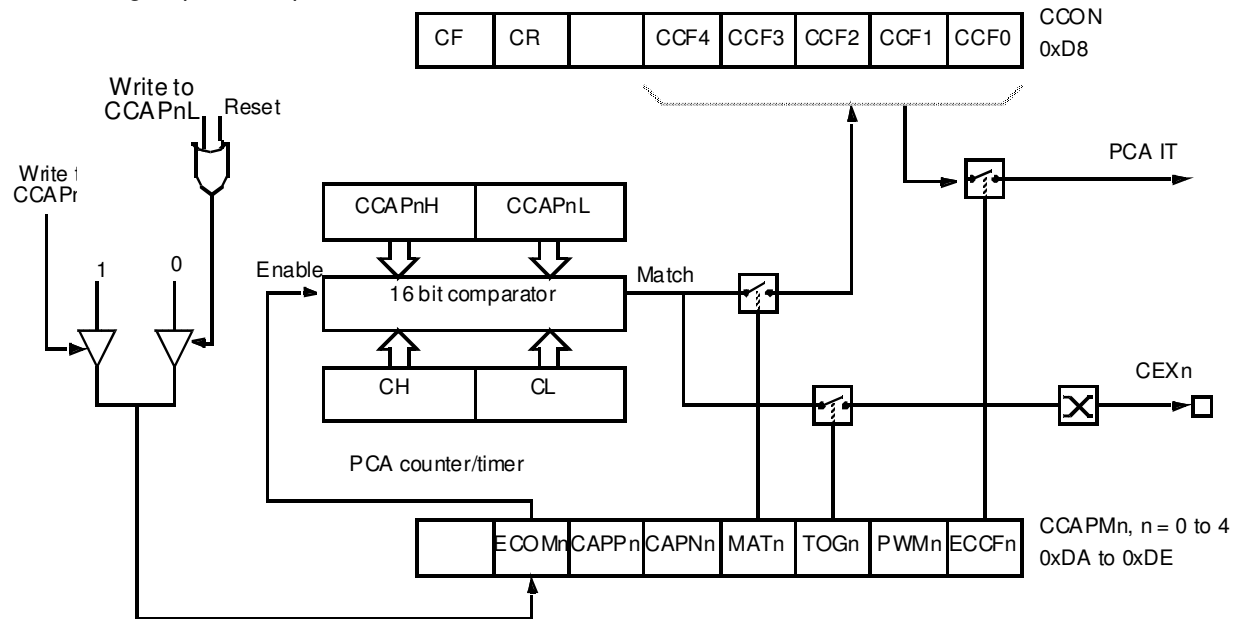
When the compare/capture modules are programmed in the capture mode, software timer, or high speed output mode, an interrupt can be generated when the module executes its function. All five modules plus the PCA timer overflow share one interrupt vector.

The PCA timer/counter and compare/capture modules share Port 1 for external I/O. These pins are listed below. If the port is not used for the PCA, it can still be used for standard I/O.

PCA component	External I/O Pin
16-bit Counter	P1.2 / ECI
16-bit Module 0	P1.3 / CEX0
16-bit Module 1	P1.4 / CEX1
16-bit Module 2	P1.5 / CEX2
16-bit Module 3	P1.6 / CEX3

The PCA timer is a common time base for all five modules (See Figure 11). The timer count source is determined from the CPS1 and CPS0 bits in the CMOD register (Table 26) and can be programmed to run at:

- 1/6 the peripheral clock frequency ( $F_{CLK\ PERIPH}$ )
- 1/2 the peripheral clock frequency ( $F_{CLK\ PERIPH}$ )
- The Timer 0 overflow
- The input on the ECI pin (P1.2)

**Figure 15. PCA High Speed Output Mode**


Before enabling ECOM bit, CCAPnL and CCAPnH should be set with a non zero value, otherwise an unwanted match could happen.

Once ECOM set, writing CCAPnL will clear ECOM so that an unwanted match doesn't occur while modifying the compare value. Writing to CCAPnH will set ECOM. For this reason, user software should write CCAPnL first, and then CCAPnH. Of course, the ECOM bit can still be controlled by accessing to CCAPMn register.

## Pulse Width Modulator Mode

All of the PCA modules can be used as PWM outputs. Figure 16 shows the PWM function. The frequency of the output depends on the source for the PCA timer. All of the modules will have the same frequency of output because they all share the PCA timer. The duty cycle of each module is independently variable using the module's capture register CCAPL<sub>n</sub>. When the value of the PCA CL SFR is less than the value in the module's CCAPL<sub>n</sub> SFR the output will be low, when it is equal to or greater than the output will be high. When CL overflows from FF to 00, CCAPL<sub>n</sub> is reloaded with the value in CCAPH<sub>n</sub>. This allows updating the PWM without glitches. The PWM and ECOM bits in the module's CCAPM<sub>n</sub> register must be set to enable the PWM mode.

**Table 38.** Example of computed value when X2=1, SMOD1=1, SPD=1

Baud Rates	F <sub>OSCA</sub> = 16.384 MHz		F <sub>OSCA</sub> = 24MHz	
	BRL	Error (%)	BRL	Error (%)
115200	247	1.23	243	0.16
57600	238	1.23	230	0.16
38400	229	1.23	217	0.16
28800	220	1.23	204	0.16
19200	203	0.63	178	0.16
9600	149	0.31	100	0.16
4800	43	1.23	-	-

**Table 39.** Example of computed value when X2=0, SMOD1=0, SPD=0

Baud Rates	F <sub>OSCA</sub> = 16.384 MHz		F <sub>OSCA</sub> = 24MHz	
	BRL	Error (%)	BRL	Error (%)
4800	247	1.23	243	0.16
2400	238	1.23	230	0.16
1200	220	1.23	202	3.55
600	185	0.16	152	0.16

The baud rate generator can be used for mode 1 or 3 (refer to Figure 20.), but also for mode 0 for UART, thanks to the bit SRC located in BDRCON register (Table 46.)



**Table 53.** IPH1 Register

IPH1 - Interrupt Priority High Register (B3h)

7	6	5	4	3	2	1	0
-	-	-	-	-	SPIH	TWIH	KBDH

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
4	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
3	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
2	SPIH	<b>SPI interrupt Priority High bit</b> <u>SPIHSPILPriority Level</u> 0 0 Lowest 0 1 1 0 1 1 Highest
1	TWIH	<b>TWI interrupt Priority High bit</b> <u>TWIHTWILPriority Level</u> 0 0 Lowest 0 1 1 0 1 1 Highest
0	KBDH	<b>Keyboard interrupt Priority High bit</b> <u>KB_DHKBDLPriority Level</u> 0 0 Lowest 0 1 1 0 1 1 Highest

Reset Value = XXXX X000b

Not bit addressable

drive the network. The Master may select each Slave device by software through port pins (Figure 27). To prevent bus conflicts on the MISO line, only one slave should be selected at a time by the Master for a transmission.

In a Master configuration, the  $\overline{SS}$  line can be used in conjunction with the MODF flag in the SPI Status register (SPSTA) to prevent multiple masters from driving MOSI and SCK (see Error conditions).

A high level on the  $\overline{SS}$  pin puts the MISO line of a Slave SPI in a high-impedance state.

The  $\overline{SS}$  pin could be used as a general-purpose if the following conditions are met:

- The device is configured as a Master and the SSDIS control bit in SPCON is set. This kind of configuration can be found when only one Master is driving the network and there is no way that the  $\overline{SS}$  pin could be pulled low. Therefore, the MODF flag in the SPSTA will never be set<sup>(1)</sup>.
- The Device is configured as a Slave with CPHA and SSDIS control bits set<sup>(2)</sup>. This kind of configuration can happen when the system comprises one Master and one Slave only. Therefore, the device should always be selected and there is no reason that the Master uses the  $\overline{SS}$  pin to select the communicating Slave device.

Note: 1. Clearing SSDIS control bit does not clear MODF.  
2. Special care should be taken not to set SSDIS control bit when CPHA = '0' because in this mode, the  $\overline{SS}$  is used to start the transmission.

## Baud Rate

In Master mode, the baud rate can be selected from a baud rate generator which is controlled by three bits in the SPCON register: SPR2, SPR1 and SPR0. The Master clock is selected from one of seven clock rates resulting from the division of the internal clock by 2, 4, 8, 16, 32, 64 or 128.

Table 56 gives the different clock rates selected by SPR2:SPR1:SPR0.

**Table 56.** SPI Master Baud Rate Selection

SPR2	SPR1	SPR0	Clock Rate	Baud Rate Divisor (BD)
0	0	0	$F_{CLK\ PERIPH} / 2$	2
0	0	1	$F_{CLK\ PERIPH} / 4$	4
0	1	0	$F_{CLK\ PERIPH} / 8$	8
0	1	1	$F_{CLK\ PERIPH} / 16$	16
1	0	0	$F_{CLK\ PERIPH} / 32$	32
1	0	1	$F_{CLK\ PERIPH} / 64$	64
1	1	0	$F_{CLK\ PERIPH} / 128$	128
1	1	1	Don't Use	No BRG

## 2-wire Interface (TWI)

This section describes the 2-wire interface. In the rest of the section SSLC means Two-wire. The 2-wire bus is a bi-directional 2-wire serial communication standard. It is designed primarily for simple but efficient integrated circuit (IC) control. The system is comprised of two lines, SCL (Serial Clock) and SDA (Serial Data) that carry information between the ICs connected to them. The serial data transfer is limited to 400Kbit/s in standard mode. Various communication configuration can be designed using this bus. Figure 35 shows a typical 2-wire bus configuration. All the devices connected to the bus can be master and slave.

**Figure 35.** 2-wire Bus Configuration

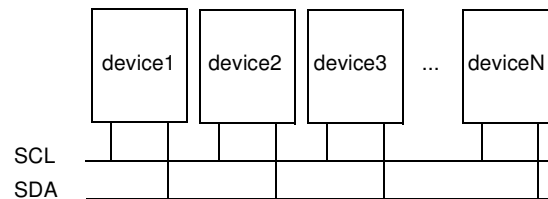
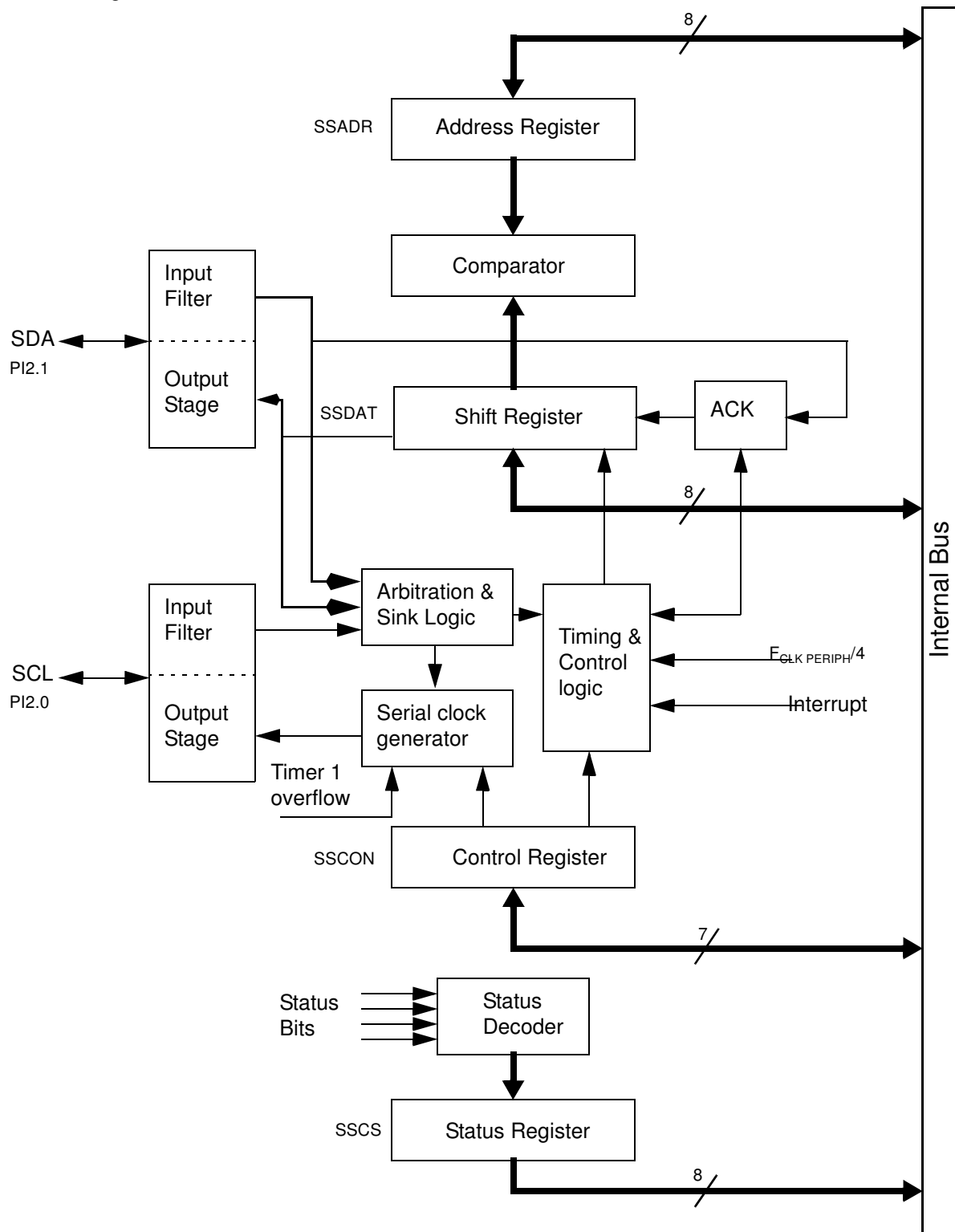


Figure 36. Block Diagram



Status Code (SSCS)	Status of the 2-wire bus and 2-wire hardware	Application Software Response					Next Action Taken By 2-wire Software
		To/from SSDAT	To SSICON				
			STA	STO	SI	AA	
98h	Previously addressed with general call; data has been received; NOT ACK has been returned	Read data byte or	0	0	0	0	Switched to the not addressed slave mode; no recognition of own SLA or GCA
		Read data byte or	0	0	0	1	Switched to the not addressed slave mode; own SLA will be recognised; GCA will be recognised if GC=logic 1
		Read data byte or	1	0	0	0	Switched to the not addressed slave mode; no recognition of own SLA or GCA. A START condition will be transmitted when the bus becomes free
		Read data byte	1	0	0	1	Switched to the not addressed slave mode; own SLA will be recognised; GCA will be recognised if GC=logic 1. A START condition will be transmitted when the bus becomes free
A0h	A STOP condition or repeated START condition has been received while still addressed as slave	No SSDAT action or	0	0	0	0	Switched to the not addressed slave mode; no recognition of own SLA or GCA
		No SSDAT action or	0	0	0	1	Switched to the not addressed slave mode; own SLA will be recognised; GCA will be recognised if GC=logic 1
		No SSDAT action or	1	0	0	0	Switched to the not addressed slave mode; no recognition of own SLA or GCA. A START condition will be transmitted when the bus becomes free
		No SSDAT action	1	0	0	1	Switched to the not addressed slave mode; own SLA will be recognised; GCA will be recognised if GC=logic 1. A START condition will be transmitted when the bus becomes free

**Table 88.** Program Lock Bits of the SSB

Program Lock Bits			Protection Description
Security level	LB0	LB1	
1	U	U	No program lock features enabled.
2	P	U	ISP programming of the Flash is disabled.
3	X	P	Same as 2, also verify through ISP programming interface is disabled.

Note: U: unprogrammed or "one" level.

P: programmed or "zero" level.

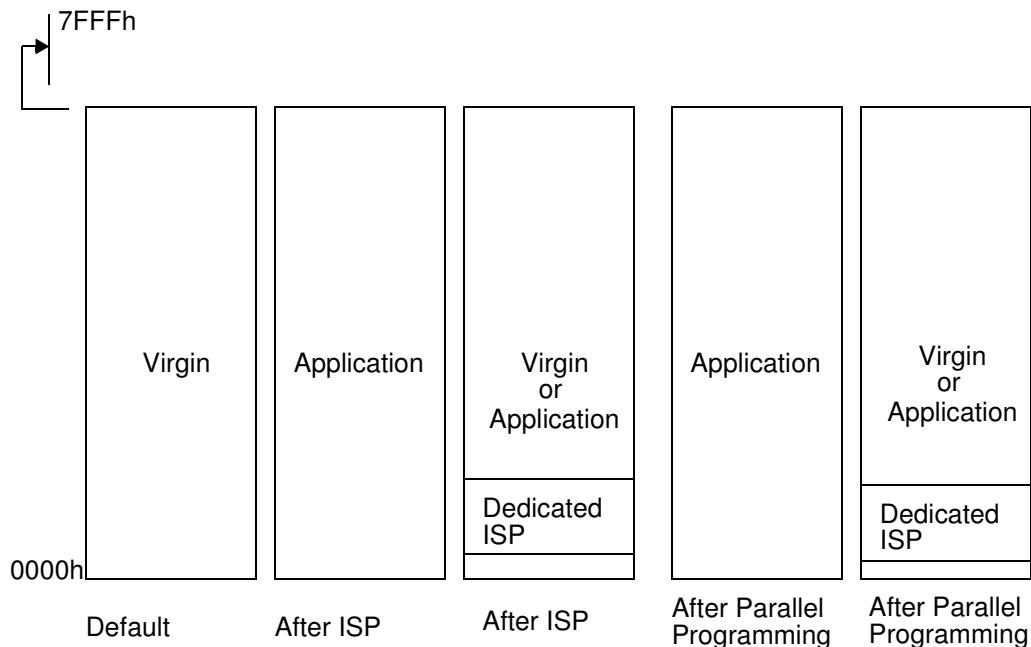
X: don't care

WARNING: Security level 2 and 3 should only be programmed after Flash and code verification.

## Flash Memory Status

AT89C51IC2 parts are delivered in standard with the ISP boot in the Flash memory. After ISP or parallel programming, the possible contents of the Flash memory are summarized on Figure 42.

**Figure 42.** Flash Memory Possible Contents



## Memory Organization

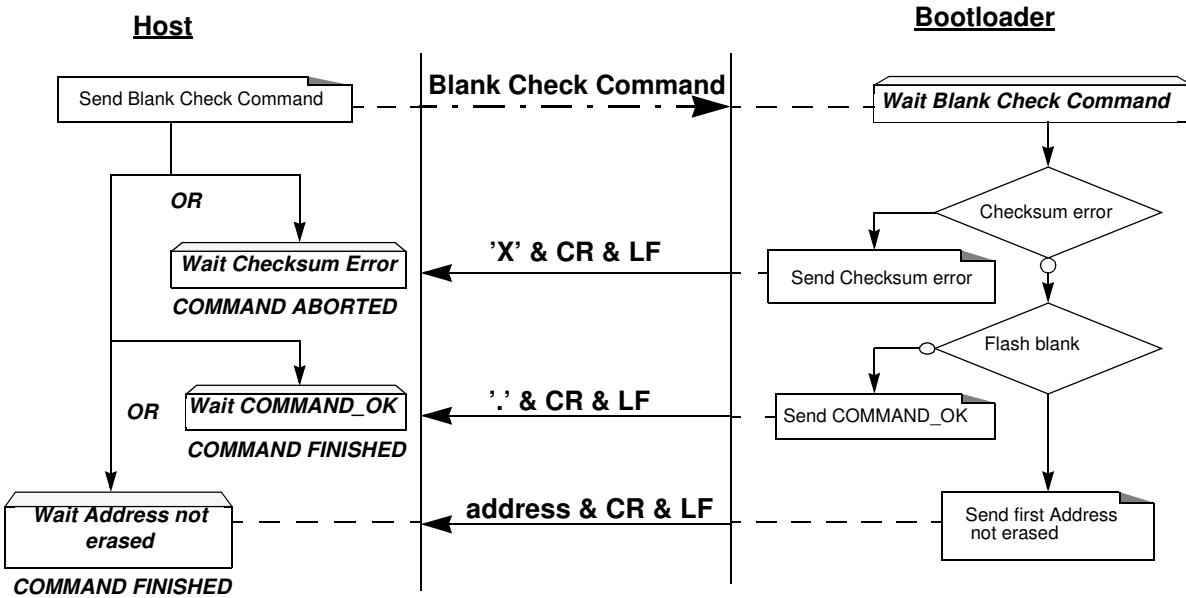
In the AT89C51IC2, the lowest 32K of the 64 KB program memory address space is filled by internal Flash.

When the  $\overline{EA}$  pin is high, the processor fetches instructions from internal program Flash. Bus expansion for accessing program memory from 32K upward automatic since external instruction fetches occur automatically when the program counter exceeds 7FFFh (32K). If the  $\overline{EA}$  pin is tied low, all program memory fetches are from external memory.

## Blank Check Command

### Description

**Figure 50.** Blank Check Flow



### Example

#### Blank Check ok

```

HOST      : 05 0000 04 0000 7FFF 01 78
BOOTLOADER : 05 0000 04 0000 7FFF 01 78 . CR LF
    
```

#### Blank Check ko at address xxxx

```

HOST      : 05 0000 04 0000 7FFF 01 78
BOOTLOADER : 05 0000 04 0000 7FFF 01 78 xxxx CR LF
    
```

#### Blank Check with checksum error

```

HOST      : 05 0000 04 0000 7FFF 01 70
BOOTLOADER : 05 0000 04 0000 7FFF 01 70 X CR LF CR LF
    
```

**Table 93. API Call Summary (Continued)**

Command	R1	A	DPTR0	DPTR1	Returned Value	Command Effect
PROGRAM DATA PAGE	09h	Number of byte to program	Address of the first byte to program in the Flash memory	Address in XRAM of the first data to program	ACC = 0: DONE	Program up to 128 bytes in user Flash. Remark: number of bytes to program is limited such as the Flash write remains in a single 128 bytes page. Hence, when ACC is 128, valid values of DPL are 00h, or, 80h.
PROGRAM X2 FUSE	0Ah	Fuse value 00h or 01h	0008h	XXh	none	Program X2 fuse bit with ACC
PROGRAM BLJB FUSE	0Ah	Fuse value 00h or 01h	0004h	XXh	none	Program BLJB fuse bit with ACC
READ HSB	0Bh	XXh	XXXXh	XXh	ACC = HSB	Read Hardware Byte
READ BOOT ID1	0Eh	XXh	DPL = 00h	XXh	ACC = ID1	Read boot ID1
READ BOOT ID2	0Eh	XXh	DPL = 01h	XXh	ACC = ID2	Read boot ID2
READ BOOT VERSION	0Fh	XXh	XXXXh	XXh	ACC = Boot_Version	Read bootloader version



$T_A = -40^{\circ}\text{C}$  to  $+85^{\circ}\text{C}$ ;  $V_{SS} = 0\text{V}$ ;

$V_{CC} = 2.7\text{V}$  to  $5.5\text{V}$  and  $F = 0$  to  $40\text{ MHz}$  (both internal and external code execution)

$V_{CC} = 4.5\text{V}$  to  $5.5\text{V}$  and  $F = 0$  to  $60\text{ MHz}$  (internal code execution only) (Continued)

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
$V_{OH1}$	Output High Voltage, port 0, ALE, $\overline{\text{PSEN}}$	$V_{CC} - 0.3$ $V_{CC} - 0.7$ $V_{CC} - 1.5$			V V V	$V_{CC} = 5\text{V} \pm 10\%$ $I_{OH} = -200\text{ }\mu\text{A}$ $I_{OH} = -3.2\text{ mA}$ $I_{OH} = -7.0\text{ mA}$
		$0.9 V_{CC}$			V	$V_{CC} = 2.7\text{V}$ to $5.5\text{V}$ $I_{OH} = -10\text{ }\mu\text{A}$
$R_{RST}$	RST Pulldown Resistor	50	200 <sup>(5)</sup>	250	k $\Omega$	
$I_{IL}$	Logical 0 Input Current ports 1, 2, 3, 4 and 5			-50	$\mu\text{A}$	$V_{IN} = 0.45\text{V}$
$I_{LI}$	Input Leakage Current for P0 only			$\pm 10$	$\mu\text{A}$	$0.45\text{V} < V_{IN} < V_{CC}$
$I_{TL}$	Logical 1 to 0 Transition Current, ports 1, 2, 3, 4			-650	$\mu\text{A}$	$V_{IN} = 2.0\text{V}$
$C_{IO}$	Capacitance of I/O Buffer			10	pF	$F_c = 3\text{ MHz}$ $T_A = 25^{\circ}\text{C}$
$I_{PD}$	Power Down Current		100	150	$\mu\text{A}$	$4.5\text{V} < V_{CC} < 5.5\text{V}^{(3)}$
$I_{CCOP}$	Power Supply Current on normal mode			$0.4 \times \text{Frequency (MHz)} + 5$	mA	$V_{CC} = 5.5\text{V}^{(1)}$
$I_{CCIDLE}$	Power Supply Current on idle mode			$0.3 \times \text{Frequency (MHz)} + 5$	mA	$V_{CC} = 5.5\text{V}^{(1)}$
$I_{CCProg}$	Power Supply Current during flash Write / Erase		$0.4 \times \text{Frequency (MHz)} + 20$		mA	$V_{CC} = 5.5\text{V}^{(8)}$

- Notes:
- Operating  $I_{CC}$  is measured with all output pins disconnected; XTAL1 driven with  $T_{CLCH}$ ,  $T_{CHCL} = 5\text{ ns}$  (see Figure 56.),  $V_{IL} = V_{SS} + 0.5\text{V}$ ,  $V_{IH} = V_{CC} - 0.5\text{V}$ ; XTAL2 N.C.;  $\overline{\text{EA}} = \text{RST} = \text{Port 0} = V_{CC}$ .  $I_{CC}$  would be slightly higher if a crystal oscillator used (see Figure 53).
  - Idle  $I_{CC}$  is measured with all output pins disconnected; XTAL1 driven with  $T_{CLCH}$ ,  $T_{CHCL} = 5\text{ ns}$ ,  $V_{IL} = V_{SS} + 0.5\text{V}$ ,  $V_{IH} = V_{CC} - 0.5\text{V}$ ; XTAL2 N.C.; Port 0 =  $V_{CC}$ ;  $\overline{\text{EA}} = \text{RST} = V_{SS}$  (see Figure 54).
  - Power Down  $I_{CC}$  is measured with all output pins disconnected;  $\overline{\text{EA}} = V_{SS}$ , PORT 0 =  $V_{CC}$ ; XTAL2 NC.; RST =  $V_{SS}$  (see Figure 55).
  - Capacitance loading on Ports 0 and 2 may cause spurious noise pulses to be superimposed on the  $V_{OL}$ s of ALE and Ports 1 and 3. The noise is due to external bus capacitance discharging into the Port 0 and Port 2 pins when these pins make 1 to 0 transitions during bus operation. In the worst cases (capacitive loading 100pF), the noise pulse on the ALE line may exceed 0.45V with maxi  $V_{OL}$  peak 0.6V. A Schmitt Trigger use is not necessary.
  - Typical are based on a limited number of samples and are not guaranteed. The values listed are at room temperature and 5V.
  - Under steady state (non-transient) conditions,  $I_{OL}$  must be externally limited as follows:  
Maximum  $I_{OL}$  per port pin: 10 mA  
Maximum  $I_{OL}$  per 8-bit port:  
Port 0: 26 mA  
Ports 1, 2 and 3: 15 mA  
Maximum total  $I_{OL}$  for all output pins: 71 mA  
If  $I_{OL}$  exceeds the test condition,  $V_{OL}$  may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.
  - For other values, please contact your sales office.
  - $I_{CC}$  Flash Write operation current while an on-chip flash page write is on going.
  - Flash Retention is guaranteed with the same formula for  $V_{CC}$  Min down to 0.

**Table 95.** AC Parameters for a Fix Clock

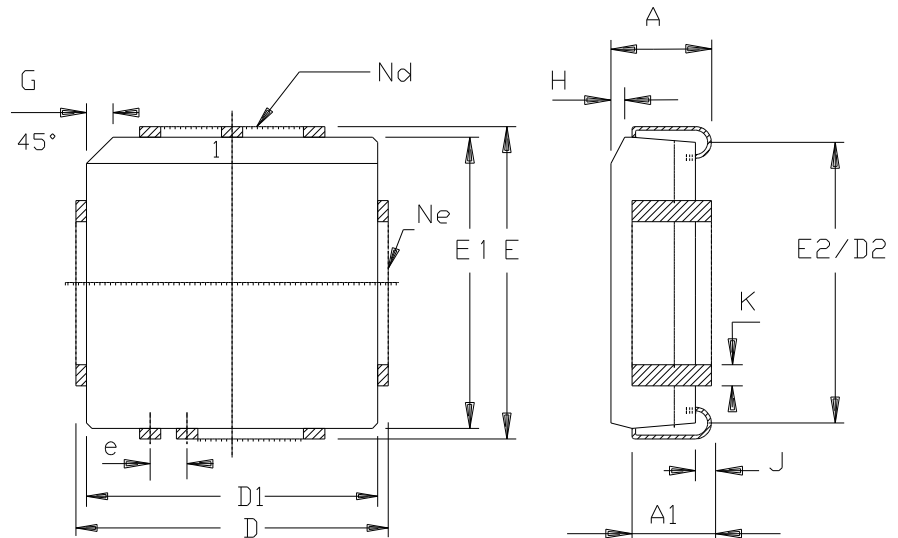
Symbol	-M		-L		Units
	Min	Max	Min	Max	
T	25		25		ns
T <sub>LHLL</sub>	35		35		ns
T <sub>AVLL</sub>	5		5		ns
T <sub>LLAX</sub>	5		5		ns
T <sub>LLIV</sub>		n 65		65	ns
T <sub>LLPL</sub>	5		5		ns
T <sub>PLPH</sub>	50		50		ns
T <sub>PLIV</sub>		30		30	ns
T <sub>PXIX</sub>	0		0		ns
T <sub>PXIZ</sub>		10		10	ns
T <sub>AVIV</sub>		80		80	ns
T <sub>PLAZ</sub>		10		10	ns

**Table 96.** AC Parameters for a Variable Clock

Symbol	Type	Standard Clock	X2 Clock	X Parameter for -M Range	X Parameter for -L Range	Units
T <sub>LHLL</sub>	Min	2 T - x	T - x	15	15	ns
T <sub>AVLL</sub>	Min	T - x	0.5 T - x	20	20	ns
T <sub>LLAX</sub>	Min	T - x	0.5 T - x	20	20	ns
T <sub>LLIV</sub>	Max	4 T - x	2 T - x	35	35	ns
T <sub>LLPL</sub>	Min	T - x	0.5 T - x	15	15	ns
T <sub>PLPH</sub>	Min	3 T - x	1.5 T - x	25	25	ns
T <sub>PLIV</sub>	Max	3 T - x	1.5 T - x	45	45	ns
T <sub>PXIX</sub>	Min	x	x	0	0	ns
T <sub>PXIZ</sub>	Max	T - x	0.5 T - x	15	15	ns
T <sub>AVIV</sub>	Max	5 T - x	2.5 T - x	45	45	ns
T <sub>PLAZ</sub>	Max	x	x	10	10	ns

# Package Drawing

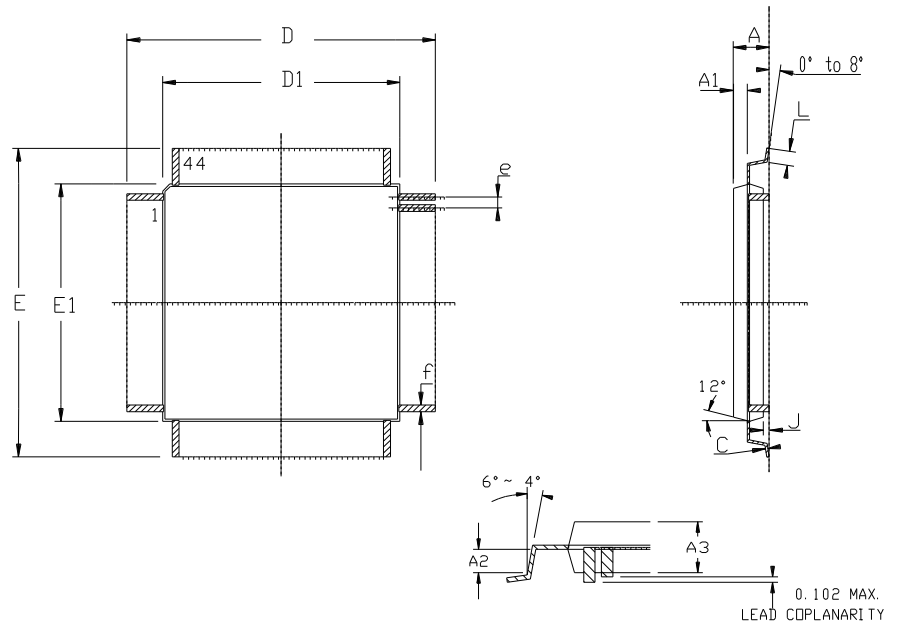
## PLCC44



	MM		INCH	
A	4.20	4.57	.165	.180
A1	2.29	3.04	.090	.120
D	17.40	17.65	.685	.695
D1	16.44	16.66	.647	.656
D2	14.99	16.00	.590	.630
E	17.40	17.65	.685	.695
E1	16.44	16.66	.647	.656
E2	14.99	16.00	.590	.630
e	1.27	BSC	.050	BSC
G	1.07	1.22	.042	.048
H	1.07	1.42	.042	.056
J	0.51	-	.020	-
K	0.33	0.53	.013	.021
Nd	11		11	
Ne	11		11	
PKG STD		00		

## Package Drawing

### VQFP44



	MM		INCH	
	Min	Max	Min	Max
A	-	1.60	-	.063
A1	0.64 REF		.025 REF	
A2	0.64 REF		.025 REF	
A3	1.35	1.45	.053	.057
D	11.90	12.10	.468	.476
D1	9.90	10.10	.390	.398
E	11.90	12.10	.468	.476
E1	9.90	10.10	.390	.398
J	0.05	-	.002	-
L	0.45	0.75	.018	.030
e	0.80 BSC		.0315 BSC	
f	0.35 BSC		.014 BSC	



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