

Welcome to [E-XFL.COM](https://www.e-xfl.com)

Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Active
Number of LABs/CLBs	25391
Number of Logic Elements/Cells	444343
Total RAM Bits	19456000
Number of I/O	520
Number of Gates	-
Voltage - Supply	0.970V ~ 1.030V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 100°C (TJ)
Package / Case	1156-BBGA, FCBGA
Supplier Device Package	1156-FCBGA (35x35)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xcku035-3ffva1156e

Migrating Devices

UltraScale and UltraScale+ families provide footprint compatibility to enable users to migrate designs from one device or family to another. Any two packages with the same footprint identifier code are footprint compatible. For example, Kintex UltraScale devices in the A1156 packages are footprint compatible with Kintex UltraScale+ devices in the A1156 packages. Likewise, Virtex UltraScale devices in the B2104 packages are compatible with Virtex UltraScale+ devices and Kintex UltraScale devices in the B2104 packages. All valid device/package combinations are provided in the Device-Package Combinations and Maximum I/Os tables in this document. Refer to [UG583](#), *UltraScale Architecture PCB Design User Guide* for more detail on migrating between UltraScale and UltraScale+ devices and packages.

Kintex UltraScale FPGA Feature Summary

Table 3: Kintex UltraScale FPGA Feature Summary

	KU025 ⁽¹⁾	KU035	KU040	KU060	KU085	KU095	KU115
System Logic Cells	318,150	444,343	530,250	725,550	1,088,325	1,176,000	1,451,100
CLB Flip-Flops	290,880	406,256	484,800	663,360	995,040	1,075,200	1,326,720
CLB LUTs	145,440	203,128	242,400	331,680	497,520	537,600	663,360
Maximum Distributed RAM (Mb)	4.1	5.9	7.0	9.1	13.4	4.7	18.3
Block RAM Blocks	360	540	600	1,080	1,620	1,680	2,160
Block RAM (Mb)	12.7	19.0	21.1	38.0	56.9	59.1	75.9
CMTs (1 MMCM, 2 PLLs)	6	10	10	12	22	16	24
I/O DLLs	24	40	40	48	56	64	64
Maximum HP I/Os ⁽²⁾	208	416	416	520	572	650	676
Maximum HR I/Os ⁽³⁾	104	104	104	104	104	52	156
DSP Slices	1,152	1,700	1,920	2,760	4,100	768	5,520
System Monitor	1	1	1	1	2	1	2
PCIe Gen3 x8	1	2	3	3	4	4	6
150G Interlaken	0	0	0	0	0	2	0
100G Ethernet	0	0	0	0	0	2	0
GTH 16.3Gb/s Transceivers ⁽⁴⁾	12	16	20	32	56	32	64
GTY 16.3Gb/s Transceivers ⁽⁵⁾	0	0	0	0	0	32	0
Transceiver Fractional PLLs	0	0	0	0	0	16	0

Notes:

1. Certain advanced configuration features are not supported in the KU025. Refer to the [Configuring FPGAs](#) section for details.
2. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
3. HR = High-range I/O with support for I/O voltage from 1.2V to 3.3V.
4. GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s. See [Table 4](#).
5. GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s. See [Table 4](#).

Virtex UltraScale Device-Package Combinations and Maximum I/Os

Table 8: Virtex UltraScale Device-Package Combinations and Maximum I/Os

Package ⁽¹⁾⁽²⁾⁽³⁾	Package Dimensions (mm)	VU065	VU080	VU095	VU125	VU160	VU190	VU440
		HR, HP GTH, GTY	HR, HP GTH, GTY	HR, HP GTH, GTY	HR, HP GTH, GTY	HR, HP GTH, GTY	HR, HP GTH, GTY	HR, HP GTH, GTY
FFVC1517	40x40	52, 468 20, 20	52, 468 20, 20	52, 468 20, 20				
FFVD1517	40x40		52, 286 32, 32	52, 286 32, 32				
FLVD1517	40x40				52, 286 40, 32			
FFVB1760	42.5x42.5		52, 650 32, 16	52, 650 32, 16				
FLVB1760	42.5x42.5				52, 650 36, 16			
FFVA2104	47.5x47.5		52, 780 28, 24	52, 780 28, 24				
FLVA2104	47.5x47.5				52, 780 28, 24			
FFVB2104	47.5x47.5		52, 650 32, 32	52, 650 32, 32				
FLVB2104	47.5x47.5				52, 650 40, 36			
FLGB2104	47.5x47.5					52, 650 40, 36	52, 650 40, 36	
FFVC2104	47.5x47.5			52, 364 32, 32				
FLVC2104	47.5x47.5				52, 364 40, 40			
FLGC2104	47.5x47.5					52, 364 52, 52	52, 364 52, 52	
FLGB2377	50x50							52, 1248 36, 0
FLGA2577	52.5x52.5						0, 448 60, 60	
FLGA2892	55x55							52, 1404 48, 0

Notes:

- Go to [Ordering Information](#) for package designation details.
- All packages have 1.0mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.

Virtex UltraScale+ FPGA Feature Summary

Table 9: Virtex UltraScale+ FPGA Feature Summary

	VU3P	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
System Logic Cells	862,050	1,313,763	1,724,100	2,586,150	2,835,000	3,780,000	961,800	961,800	1,906,800	2,851,800
CLB Flip-Flops	788,160	1,201,154	1,576,320	2,364,480	2,592,000	3,456,000	879,360	879,360	1,743,360	2,607,360
CLB LUTs	394,080	600,577	788,160	1,182,240	1,296,000	1,728,000	439,680	439,680	871,680	1,303,680
Max. Distributed RAM (Mb)	12.0	18.3	24.1	36.1	36.2	48.3	12.5	12.5	24.6	36.7
Block RAM Blocks	720	1,024	1,440	2,160	2,016	2,688	672	672	1,344	2,016
Block RAM (Mb)	25.3	36.0	50.6	75.9	70.9	94.5	23.6	23.6	47.3	70.9
UltraRAM Blocks	320	470	640	960	960	1,280	320	320	640	960
UltraRAM (Mb)	90.0	132.2	180.0	270.0	270.0	360.0	90.0	90.0	180.0	270.0
HBM DRAM (GB)	–	–	–	–	–	–	4	8	8	8
CMTs (1 MMCM and 2 PLLs)	10	20	20	30	12	16	4	4	8	12
Max. HP I/O ⁽¹⁾	520	832	832	832	624	832	208	208	416	624
DSP Slices	2,280	3,474	4,560	6,840	9,216	12,288	2,880	2,880	5,952	9,024
System Monitor	1	2	2	3	3	4	1	1	2	3
GTY Transceivers 32.75Gb/s ⁽²⁾	40	80	80	120	96	128	32	32	64	96
Transceiver Fractional PLLs	20	40	40	60	48	64	16	16	32	48
PCIe Gen3 x16 and Gen4 x8	2	4	4	6	3	4	4	4	5	6
CCIX Ports ⁽³⁾	–	–	–	–	–	–	4	4	4	4
150G Interlaken	3	4	6	9	6	8	0	0	2	4
100G Ethernet w/RS-FEC	3	4	6	9	9	12	2	2	5	8

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. GTY transceivers in the FLGF1924 package support data rates up to 16.3Gb/s. See [Table 10](#).
3. A CCIX port requires the use of a PCIe Gen3 x16 / Gen4 x8 block.

Zynq UltraScale+: CG Device Feature Summary

Table 11: Zynq UltraScale+: CG Device Feature Summary

	ZU2CG	ZU3CG	ZU4CG	ZU5CG	ZU6CG	ZU7CG	ZU9CG
Application Processing Unit	Dual-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache						
Real-Time Processing Unit	Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM						
Embedded and External Memory	256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC						
General Connectivity	214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters						
High-Speed Connectivity	4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII						
System Logic Cells	103,320	154,350	192,150	256,200	469,446	504,000	599,550
CLB Flip-Flops	94,464	141,120	175,680	234,240	429,208	460,800	548,160
CLB LUTs	47,232	70,560	87,840	117,120	214,604	230,400	274,080
Distributed RAM (Mb)	1.2	1.8	2.6	3.5	6.9	6.2	8.8
Block RAM Blocks	150	216	128	144	714	312	912
Block RAM (Mb)	5.3	7.6	4.5	5.1	25.1	11.0	32.1
UltraRAM Blocks	0	0	48	64	0	96	0
UltraRAM (Mb)	0	0	14.0	18.0	0	27.0	0
DSP Slices	240	360	728	1,248	1,973	1,728	2,520
CMTs	3	3	4	4	4	8	4
Max. HP I/O ⁽¹⁾	156	156	156	156	208	416	208
Max. HD I/O ⁽²⁾	96	96	96	96	120	48	120
System Monitor	2	2	2	2	2	2	2
GTH Transceiver 16.3Gb/s ⁽³⁾	0	0	16	16	24	24	24
GTY Transceivers 32.75Gb/s	0	0	0	0	0	0	0
Transceiver Fractional PLLs	0	0	8	8	12	12	12
PCIe Gen3 x16 and Gen4 x8	0	0	2	2	0	2	0
150G Interlaken	0	0	0	0	0	0	0
100G Ethernet w/ RS-FEC	0	0	0	0	0	0	0

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 12](#).

Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 14: Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Package (1)(2)(3)(4)(5)	Package Dimensions (mm)	ZU2EG	ZU3EG	ZU4EG	ZU5EG	ZU6EG	ZU7EG	ZU9EG	ZU11EG	ZU15EG	ZU17EG	ZU19EG
		HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY
SBVA484(6)	19x19	24, 58 0, 0	24, 58 0, 0									
SFVA625	21x21	24, 156 0, 0	24, 156 0, 0									
SFVC784(7)	23x23	96, 156 0, 0	96, 156 0, 0	96, 156 4, 0	96, 156 4, 0							
FBVB900	31x31			48, 156 16, 0	48, 156 16, 0		48, 156 16, 0					
FFVC900	31x31					48, 156 16, 0		48, 156 16, 0		48, 156 16, 0		
FFVB1156	35x35					120, 208 24, 0		120, 208 24, 0		120, 208 24, 0		
FFVC1156	35x35						48, 312 20, 0		48, 312 20, 0			
FFVB1517	40x40								72, 416 16, 0		72, 572 16, 0	72, 572 16, 0
FFVF1517	40x40						48, 416 24, 0		48, 416 32, 0			
FFVC1760	42.5x42.5								96, 416 32, 16		96, 416 32, 16	96, 416 32, 16
FFVD1760	42.5x42.5										48, 260 44, 28	48, 260 44, 28
FFVE1924	45x45										96, 572 44, 0	96, 572 44, 0

Notes:

- Go to [Ordering Information](#) for package designation details.
- FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- All device package combinations bond out 4 PS-GTR transceivers.
- All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- All 58 HP I/O pins are powered by the same V_{CCO} supply.
- GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Zynq UltraScale+: EG Device Feature Summary

Table 15: Zynq UltraScale+: EV Device Feature Summary

	ZU4EV	ZU5EV	ZU7EV
Application Processing Unit	Quad-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache		
Real-Time Processing Unit	Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM		
Embedded and External Memory	256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC		
General Connectivity	214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters		
High-Speed Connectivity	4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII		
Graphic Processing Unit	ARM Mali-400 MP2; 64KB L2 Cache		
Video Codec	1	1	1
System Logic Cells	192,150	256,200	504,000
CLB Flip-Flops	175,680	234,240	460,800
CLB LUTs	87,840	117,120	230,400
Distributed RAM (Mb)	2.6	3.5	6.2
Block RAM Blocks	128	144	312
Block RAM (Mb)	4.5	5.1	11.0
UltraRAM Blocks	48	64	96
UltraRAM (Mb)	14.0	18.0	27.0
DSP Slices	728	1,248	1,728
CMTs	4	4	8
Max. HP I/O ⁽¹⁾	156	156	416
Max. HD I/O ⁽²⁾	96	96	48
System Monitor	2	2	2
GTH Transceiver 16.3Gb/s ⁽³⁾	16	16	24
GTY Transceivers 32.75Gb/s	0	0	0
Transceiver Fractional PLLs	8	8	12
PCIe Gen3 x16 and Gen4 x8	2	2	2
150G Interlaken	0	0	0
100G Ethernet w/ RS-FEC	0	0	0

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 16](#).

Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 16: Zynq UltraScale+: EV Device-Package Combinations and Maximum I/Os

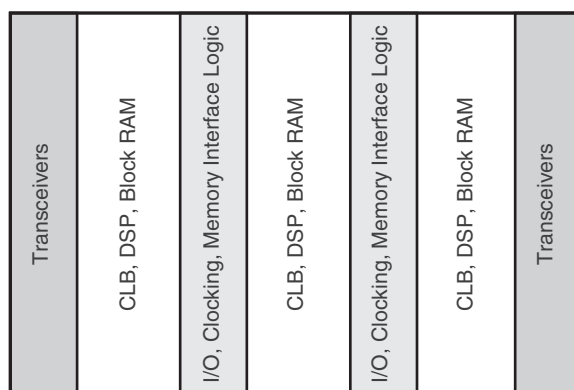
Package (1)(2)(3)(4)	Package Dimensions (mm)	ZU4EV	ZU5EV	ZU7EV
		HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY
SFVC784 ⁽⁵⁾	23x23	96, 156 4, 0	96, 156 4, 0	
FBVB900	31x31	48, 156 16, 0	48, 156 16, 0	48, 156 16, 0
FFVC1156	35x35			48, 312 20, 0
FFVF1517	40x40			48, 416 24, 0

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.
5. Packages with the same last letter and number sequence, e.g., B900, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.

Device Layout

UltraScale devices are arranged in a column-and-grid layout. Columns of resources are combined in different ratios to provide the optimum capability for the device density, target market or application, and device cost. At the core of UltraScale+ MPSoCs is the processing system that displaces some of the full or partial columns of programmable logic resources. [Figure 1](#) shows a device-level view with resources grouped together. For simplicity, certain resources such as the processing system, integrated blocks for PCIe, configuration logic, and System Monitor are not shown.



DS890_01_101712

Figure 1: FPGA with Columnar Resources

Resources within the device are divided into segmented clock regions. The height of a clock region is 60 CLBs. A bank of 52 I/Os, 24 DSP slices, 12 block RAMs, or 4 transceiver channels also matches the height of a clock region. The width of a clock region is essentially the same in all cases, regardless of device size or the mix of resources in the region, enabling repeatable timing results. Each segmented clock region

General Connectivity

There are many peripherals in the PS for connecting to external devices over industry standard protocols, including CAN2.0B, USB, Ethernet, I2C, and UART. Many of the peripherals support clock gating and power gating modes to reduce dynamic and static power consumption.

USB 3.0/2.0

The pair of USB controllers can be configured as host, device, or On-The-Go (OTG). The core is compliant to USB 3.0 specification and supports super, high, full, and low speed modes in all configurations. In host mode, the USB controller is compliant with the Intel XHCI specification. In device mode, it supports up to 12 end points. While operating in USB 3.0 mode, the controller uses the serial transceiver and operates up to 5.0Gb/s. In USB 2.0 mode, the Universal Low Peripheral Interface (ULPI) is used to connect the controller to an external PHY operating up to 480Mb/s. The ULPI is also connected in USB 3.0 mode to support high-speed operations.

Ethernet MAC

The four tri-speed ethernet MACs support 10Mb/s, 100Mb/s, and 1Gb/s operations. The MACs support jumbo frames and time stamping through the interfaces based on IEEE Std 1588v2. The ethernet MACs can be connected through the serial transceivers (SGMII), the MIO (RGMII), or through EMIO (GMII). The GMII interface can be converted to a different interface within the PL.

High-Speed Connectivity

The PS includes four PS-GTR transceivers (transmit and receive), supporting data rates up to 6.0Gb/s and can interface to the peripherals for communication over PCIe, SATA, USB 3.0, SGMII, and DisplayPort.

PCIe

The integrated block for PCIe is compliant with PCI Express base specification 2.1 and supports x1, x2, and x4 configurations as root complex or end point, compliant to transaction ordering rules in both configurations. It has built-in DMA, supports one virtual channel and provides fully configurable base address registers.

SATA

Users can connect up to two external devices using the two SATA host port interfaces compliant to the SATA 3.1 specification. The SATA interfaces can operate at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates and are compliant with advanced host controller interface (AHCI) version 1.3 supporting partial and slumber power modes.

DisplayPort

The DisplayPort controller supports up to two lanes of source-only DisplayPort compliant with VESA DisplayPort v1.2a specification (source only) at 1.62Gb/s, 2.7Gb/s, and 5.4Gb/s data rates. The controller supports single stream transport (SST); video resolution up to 4Kx2K at a 30Hz frame rate; video formats Y-only, YCbCr444, YCbCr422, YCbCr420, RGB, YUV444, YUV422, xvYCC, and pixel color depth of 6, 8, 10, and 12 bits per color component.

I/O Electrical Characteristics

Single-ended outputs use a conventional CMOS push/pull output structure driving High towards V_{CCO} or Low towards ground, and can be put into a high-Z state. The system designer can specify the slew rate and the output strength. The input is always active but is usually ignored while the output is active. Each pin can optionally have a weak pull-up or a weak pull-down resistor.

Most signal pin pairs can be configured as differential input pairs or output pairs. Differential input pin pairs can optionally be terminated with a 100 Ω internal resistor. All UltraScale devices support differential standards beyond LVDS, including RSDS, BLVDS, differential SSTL, and differential HSTL. Each of the I/Os supports memory I/O standards, such as single-ended and differential HSTL as well as single-ended and differential SSTL. UltraScale+ families add support for MIPI with a dedicated D-PHY in the I/O bank.

3-State Digitally Controlled Impedance and Low Power I/O Features

The 3-state Digitally Controlled Impedance (T_DCI) can control the output drive impedance (series termination) or can provide parallel termination of an input signal to V_{CCO} or split (Thevenin) termination to $V_{CCO}/2$. This allows users to eliminate off-chip termination for signals using T_DCI. In addition to board space savings, the termination automatically turns off when in output mode or when 3-stated, saving considerable power compared to off-chip termination. The I/Os also have low power modes for IBUF and IDELAY to provide further power savings, especially when used to implement memory interfaces.

I/O Logic

Input and Output Delay

All inputs and outputs can be configured as either combinatorial or registered. Double data rate (DDR) is supported by all inputs and outputs. Any input or output can be individually delayed by up to 1,250ps of delay with a resolution of 5–15ps. Such delays are implemented as IDELAY and ODELAY. The number of delay steps can be set by configuration and can also be incremented or decremented while in use. The IDELAY and ODELAY can be cascaded together to double the amount of delay in a single direction.

ISERDES and OSERDES

Many applications combine high-speed, bit-serial I/O with slower parallel operation inside the device. This requires a serializer and deserializer (SerDes) inside the I/O logic. Each I/O pin possesses an IOSERDES (ISERDES and OSERDES) capable of performing serial-to-parallel or parallel-to-serial conversions with programmable widths of 2, 4, or 8 bits. These I/O logic features enable high-performance interfaces, such as Gigabit Ethernet/1000BaseX/SGMII, to be moved from the transceivers to the SelectIO interface.

Transmitter

The transmitter is fundamentally a parallel-to-serial converter with a conversion ratio of 16, 20, 32, 40, 64, or 80 for the GTH and 16, 20, 32, 40, 64, 80, 128, or 160 for the GTY. This allows the designer to trade off datapath width against timing margin in high-performance designs. These transmitter outputs drive the PC board with a single-channel differential output signal. TXOUTCLK is the appropriately divided serial data clock and can be used directly to register the parallel data coming from the internal logic. The incoming parallel data is fed through an optional FIFO and has additional hardware support for the 8B/10B, 64B/66B, or 64B/67B encoding schemes to provide a sufficient number of transitions. The bit-serial output signal drives two package pins with differential signals. This output signal pair has programmable signal swing as well as programmable pre- and post-emphasis to compensate for PC board losses and other interconnect characteristics. For shorter channels, the swing can be reduced to reduce power consumption.

Receiver

The receiver is fundamentally a serial-to-parallel converter, changing the incoming bit-serial differential signal into a parallel stream of words, each 16, 20, 32, 40, 64, or 80 bits in the GTH or 16, 20, 32, 40, 64, 80, 128, or 160 for the GTY. This allows the designer to trade off internal datapath width against logic timing margin. The receiver takes the incoming differential data stream, feeds it through programmable DC automatic gain control, linear and decision feedback equalizers (to compensate for PC board, cable, optical and other interconnect characteristics), and uses the reference clock input to initiate clock recognition. There is no need for a separate clock line. The data pattern uses non-return-to-zero (NRZ) encoding and optionally ensures sufficient data transitions by using the selected encoding scheme. Parallel data is then transferred into the device logic using the RXUSRCLK clock. For short channels, the transceivers offer a special low-power mode (LPM) to reduce power consumption by approximately 30%. The receiver DC automatic gain control and linear and decision feedback equalizers can optionally “auto-adapt” to automatically learn and compensate for different interconnect characteristics. This enables even more margin for 10G+ and 25G+ backplanes.

Out-of-Band Signaling

The transceivers provide out-of-band (OOB) signaling, often used to send low-speed signals from the transmitter to the receiver while high-speed serial data transmission is not active. This is typically done when the link is in a powered-down state or has not yet been initialized. This benefits PCIe and SATA/SAS and QPI applications.

Stacked Silicon Interconnect (SSI) Technology

Many challenges associated with creating high-capacity devices are addressed by Xilinx with the second generation of the pioneering 3D SSI technology. SSI technology enables multiple super-logic regions (SLRs) to be combined on a passive interposer layer, using proven manufacturing and assembly techniques from industry leaders, to create a single device with more than 20,000 low-power inter-SLR connections. Dedicated interface tiles within the SLRs provide ultra-high bandwidth, low latency connectivity to other SLRs. Table 19 shows the number of SLRs in devices that use SSI technology and their dimensions.

Table 19: UltraScale and UltraScale+ 3D IC SLR Count and Dimensions

	Kintex UltraScale		Virtex UltraScale				Virtex UltraScale+								
Device	KU085	KU115	VU125	VU160	VU190	VU440	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
# SLRs	2	2	2	3	3	3	2	2	3	3	4	1	1	2	3
SLR Width (in regions)	6	6	6	6	6	9	6	6	6	8	8	8	8	8	8
SLR Height (in regions)	5	5	5	5	5	5	5	5	5	4	4	4	4	4	4

Clock Management

The clock generation and distribution components in UltraScale devices are located adjacent to the columns that contain the memory interface and input and output circuitry. This tight coupling of clocking and I/O provides low-latency clocking to the I/O for memory interfaces and other I/O protocols. Within every clock management tile (CMT) resides one mixed-mode clock manager (MMCM), two PLLs, clock distribution buffers and routing, and dedicated circuitry for implementing external memory interfaces.

Mixed-Mode Clock Manager

The mixed-mode clock manager (MMCM) can serve as a frequency synthesizer for a wide range of frequencies and as a jitter filter for incoming clocks. At the center of the MMCM is a voltage-controlled oscillator (VCO), which speeds up and slows down depending on the input voltage it receives from the phase frequency detector (PFD).

There are three sets of programmable frequency dividers (D, M, and O) that are programmable by configuration and during normal operation via the Dynamic Reconfiguration Port (DRP). The pre-divider D reduces the input frequency and feeds one input of the phase/frequency comparator. The feedback divider M acts as a multiplier because it divides the VCO output frequency before feeding the other input of the phase comparator. D and M must be chosen appropriately to keep the VCO within its specified frequency range. The VCO has eight equally-spaced output phases (0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°). Each phase can be selected to drive one of the output dividers, and each divider is programmable by configuration to divide by any integer from 1 to 128.

The MMCM has three input-jitter filter options: low bandwidth, high bandwidth, or optimized mode. Low-Bandwidth mode has the best jitter attenuation. High-Bandwidth mode has the best phase offset. Optimized mode allows the tools to find the best setting.

The MMCM can have a fractional counter in either the feedback path (acting as a multiplier) or in one output path. Fractional counters allow non-integer increments of 1/8 and can thus increase frequency synthesis capabilities by a factor of 8. The MMCM can also provide fixed or dynamic phase shift in small increments that depend on the VCO frequency. At 1,600MHz, the phase-shift timing increment is 11.2ps.

PLL

With fewer features than the MMCM, the two PLLs in a clock management tile are primarily present to provide the necessary clocks to the dedicated memory interface circuitry. The circuit at the center of the PLLs is similar to the MMCM, with PFD feeding a VCO and programmable M, D, and O counters. There are two divided outputs to the device fabric per PLL as well as one clock plus one enable signal to the memory interface circuitry.

UltraScale+ MPSoCs are equipped with five additional PLLs in the PS for independently configuring the four primary clock domains with the PS: the APU, the RPU, the DDR controller, and the I/O peripherals.

Clock Distribution

Clocks are distributed throughout UltraScale devices via buffers that drive a number of vertical and horizontal tracks. There are 24 horizontal clock routes per clock region and 24 vertical clock routes per clock region with 24 additional vertical clock routes adjacent to the MMCM and PLL. Within a clock region, clock signals are routed to the device logic (CLBs, etc.) via 16 gateable leaf clocks.

Several types of clock buffers are available. The BUFGCE and BUFCE_LEAF buffers provide clock gating at the global and leaf levels, respectively. BUFGCTRL provides glitchless clock muxing and gating capability. BUFGCE_DIV has clock gating capability and can divide a clock by 1 to 8. BUFG_GT performs clock division from 1 to 8 for the transceiver clocks. In MPSoCs, clocks can be transferred from the PS to the PL using dedicated buffers.

Memory Interfaces

Memory interface data rates continue to increase, driving the need for dedicated circuitry that enables high performance, reliable interfacing to current and next-generation memory technologies. Every UltraScale device includes dedicated physical interfaces (PHY) blocks located between the CMT and I/O columns that support implementation of high-performance PHY blocks to external memories such as DDR4, DDR3, QDRII+, and RLDRAM3. The PHY blocks in each I/O bank generate the address/control and data bus signaling protocols as well as the precision clock/data alignment required to reliably communicate with a variety of high-performance memory standards. Multiple I/O banks can be used to create wider memory interfaces.

As well as external parallel memory interfaces, UltraScale FPGAs and MPSoCs can communicate to external serial memories, such as Hybrid Memory Cube (HMC), via the high-speed serial transceivers. All transceivers in the UltraScale architecture support the HMC protocol, up to 15Gb/s line rates. UltraScale devices support the highest bandwidth HMC configuration of 64 lanes with a single FPGA.

Block RAM

Every UltraScale architecture-based device contains a number of 36 Kb block RAMs, each with two completely independent ports that share only the stored data. Each block RAM can be configured as one 36Kb RAM or two independent 18Kb RAMs. Each memory access, read or write, is controlled by the clock. Connections in every block RAM column enable signals to be cascaded between vertically adjacent block RAMs, providing an easy method to create large, fast memory arrays, and FIFOs with greatly reduced power consumption.

All inputs, data, address, clock enables, and write enables are registered. The input address is always clocked (unless address latching is turned off), retaining data until the next operation. An optional output data pipeline register allows higher clock rates at the cost of an extra cycle of latency. During a write operation, the data output can reflect either the previously stored data or the newly written data, or it can remain unchanged. Block RAM sites that remain unused in the user design are automatically powered down to reduce total power consumption. There is an additional pin on every block RAM to control the dynamic power gating feature.

Programmable Data Width

Each port can be configured as $32K \times 1$; $16K \times 2$; $8K \times 4$; $4K \times 9$ (or 8); $2K \times 18$ (or 16); $1K \times 36$ (or 32); or 512×72 (or 64). Whether configured as block RAM or FIFO, the two ports can have different aspect ratios without any constraints. Each block RAM can be divided into two completely independent 18Kb block RAMs that can each be configured to any aspect ratio from $16K \times 1$ to 512×36 . Everything described previously for the full 36Kb block RAM also applies to each of the smaller 18Kb block RAMs. Only in simple dual-port (SDP) mode can data widths of greater than 18bits (18Kb RAM) or 36 bits (36Kb RAM) be accessed. In this mode, one port is dedicated to read operation, the other to write operation. In SDP mode, one side (read or write) can be variable, while the other is fixed to 32/36 or 64/72. Both sides of the dual-port 36Kb RAM can be of variable width.

Error Detection and Correction

Each 64-bit-wide block RAM can generate, store, and utilize eight additional Hamming code bits and perform single-bit error correction and double-bit error detection (ECC) during the read process. The ECC logic can also be used when writing to or reading from external 64- to 72-bit-wide memories.

FIFO Controller

Each block RAM can be configured as a 36Kb FIFO or an 18Kb FIFO. The built-in FIFO controller for single-clock (synchronous) or dual-clock (asynchronous or multirate) operation increments the internal addresses and provides four handshaking flags: full, empty, programmable full, and programmable empty. The programmable flags allow the user to specify the FIFO counter values that make these flags go active. The FIFO width and depth are programmable with support for different read port and write port widths on a single FIFO. A dedicated cascade path allows for easy creation of deeper FIFOs.

Interconnect

Various length vertical and horizontal routing resources in the UltraScale architecture that span 1, 2, 4, 5, 12, or 16 CLBs ensure that all signals can be transported from source to destination with ease, providing support for the next generation of wide data buses to be routed across even the highest capacity devices while simultaneously improving quality of results and software run time.

Digital Signal Processing

DSP applications use many binary multipliers and accumulators, best implemented in dedicated DSP slices. All UltraScale devices have many dedicated, low-power DSP slices, combining high speed with small size while retaining system design flexibility.

Each DSP slice fundamentally consists of a dedicated 27×18 bit twos complement multiplier and a 48-bit accumulator. The multiplier can be dynamically bypassed, and two 48-bit inputs can feed a single-instruction-multiple-data (SIMD) arithmetic unit (dual 24-bit add/subtract/accumulate or quad 12-bit add/subtract/accumulate), or a logic unit that can generate any one of ten different logic functions of the two operands.

The DSP includes an additional pre-adder, typically used in symmetrical filters. This pre-adder improves performance in densely packed designs and reduces the DSP slice count by up to 50%. The 96-bit-wide XOR function, programmable to 12, 24, 48, or 96-bit widths, enables performance improvements when implementing forward error correction and cyclic redundancy checking algorithms.

The DSP also includes a 48-bit-wide pattern detector that can be used for convergent or symmetric rounding. The pattern detector is also capable of implementing 96-bit-wide logic functions when used in conjunction with the logic unit.

The DSP slice provides extensive pipelining and extension capabilities that enhance the speed and efficiency of many applications beyond digital signal processing, such as wide dynamic bus shifters, memory address generators, wide bus multiplexers, and memory-mapped I/O register files. The accumulator can also be used as a synchronous up/down counter.

System Monitor

The System Monitor blocks in the UltraScale architecture are used to enhance the overall safety, security, and reliability of the system by monitoring the physical environment via on-chip power supply and temperature sensors and external channels to the ADC.

All UltraScale architecture-based devices contain at least one System Monitor. The System Monitor in UltraScale+ FPGAs and the PL of Zynq UltraScale+ MPSoCs is similar to the Kintex UltraScale and Virtex UltraScale devices but with additional features including a PMBus interface.

Zynq UltraScale+ MPSoCs contain an additional System Monitor block in the PS. See [Table 20](#).

Table 20: Key System Monitor Features

	Kintex UltraScale Virtex UltraScale	Kintex UltraScale+ Virtex UltraScale+ Zynq UltraScale+ MPSoC PL	Zynq UltraScale+ MPSoC PS
ADC	10-bit 200kSPS	10-bit 200kSPS	10-bit 1MSPS
Interfaces	JTAG, I2C, DRP	JTAG, I2C, DRP, PMBus	APB

In FPGAs and the MPSoC PL, sensor outputs and up to 17 user-allocated external analog inputs are digitized using a 10-bit 200 kilo-sample-per-second (kSPS) ADC, and the measurements are stored in registers that can be accessed via internal FPGA (DRP), JTAG, PMBus, or I2C interfaces. The I2C interface and PMBus allow the on-chip monitoring to be easily accessed by the System Manager/Host before and after device configuration.

The System Monitor in the MPSoC PS uses a 10-bit, 1 mega-sample-per-second (MSPS) ADC to digitize the sensor outputs. The measurements are stored in registers and are accessed via the Advanced Peripheral Bus (APB) interface by the processors and the platform management unit (PMU) in the PS.

Configuration

The UltraScale architecture-based devices store their customized configuration in SRAM-type internal latches. The configuration storage is volatile and must be reloaded whenever the device is powered up. This storage can also be reloaded at any time. Several methods and data formats for loading configuration are available, determined by the mode pins, with more dedicated configuration datapath pins to simplify the configuration process.

UltraScale architecture-based devices support secure and non-secure boot with optional Advanced Encryption Standard - Galois/Counter Mode (AES-GCM) decryption and authentication logic. If only authentication is required, the UltraScale architecture provides an alternative form of authentication in the form of RSA algorithms. For RSA authentication support in the Kintex UltraScale and Virtex UltraScale families, go to [UG570](#), *UltraScale Architecture Configuration User Guide*.

UltraScale architecture-based devices also have the ability to select between multiple configurations, and support robust field-update methodologies. This is especially useful for updates to a design after the end product has been shipped. Designers can release their product with an early version of the design, thus getting their product to market faster. This feature allows designers to keep their customers current with the most up-to-date design while the product is already deployed in the field.

Booting MPSoCs

Zynq UltraScale+ MPSoCs use a multi-stage boot process that supports both a non-secure and a secure boot. The PS is the master of the boot and configuration process. For a secure boot, the AES-GCM, SHA-3/384 decryption/authentication, and 4096-bit RSA blocks decrypt and authenticate the image.

Upon reset, the device mode pins are read to determine the primary boot device to be used: NAND, Quad-SPI, SD, eMMC, or JTAG. JTAG can only be used as a non-secure boot source and is intended for debugging purposes. One of the CPUs, Cortex-A53 or Cortex-R5, executes code out of on-chip ROM and copies the first stage boot loader (FSBL) from the boot device to the on-chip memory (OCM).

After copying the FSBL to OCM, the processor executes the FSBL. Xilinx supplies example FSBLs or users can create their own. The FSBL initiates the boot of the PS and can load and configure the PL, or configuration of the PL can be deferred to a later stage. The FSBL typically loads either a user application or an optional second stage boot loader (SSBL) such as U-Boot. Users obtain example SSBL from Xilinx or a third party, or they can create their own SSBL. The SSBL continues the boot process by loading code from any of the primary boot devices or from other sources such as USB, Ethernet, etc. If the FSBL did not configure the PL, the SSBL can do so, or again, the configuration can be deferred to a later stage.

The static memory interface controller (NAND, eMMC, or Quad-SPI) is configured using default settings. To improve device configuration speed, these settings can be modified by information provided in the boot image header. The ROM boot image is not user readable or executable after boot.

Configuring FPGAs

The SPI (serial NOR) interface (x1, x2, x4, and dual x4 modes) and the BPI (parallel NOR) interface (x8 and x16 modes) are two common methods used for configuring the FPGA. Users can directly connect an SPI or BPI flash to the FPGA, and the FPGA's internal configuration logic reads the bitstream out of the flash and configures itself, eliminating the need for an external controller. The FPGA automatically detects the bus width on the fly, eliminating the need for any external controls or switches. Bus widths supported are x1, x2, x4, and dual x4 for SPI, and x8 and x16 for BPI. The larger bus widths increase configuration speed and reduce the amount of time it takes for the FPGA to start up after power-on.

In master mode, the FPGA can drive the configuration clock from an internally generated clock, or for higher speed configuration, the FPGA can use an external configuration clock source. This allows high-speed configuration with the ease of use characteristic of master mode. Slave modes up to 32 bits wide that are especially useful for processor-driven configuration are also supported by the FPGA. In addition, the new media configuration access port (MCAP) provides a direct connection between the integrated block for PCIe and the configuration logic to simplify configuration over PCIe.

SEU detection and mitigation (SEM) IP, RSA authentication, post-configuration CRC, and Security Monitor (SecMon) IP are not supported in the KU025 FPGA.

Packaging

The UltraScale devices are available in a variety of organic flip-chip and lidless flip-chip packages supporting different quantities of I/Os and transceivers. Maximum supported performance can depend on the style of package and its material. Always refer to the specific device data sheet for performance specifications by package type.

In flip-chip packages, the silicon device is attached to the package substrate using a high-performance flip-chip process. Decoupling capacitors are mounted on the package substrate to optimize signal integrity under simultaneous switching of outputs (SSO) conditions.

Table 21: Speed Grade and Temperature Grade (Cont'd)

Device Family	Devices	Speed Grade and Temperature Grade			
		Commercial (C)	Extended (E)		Industrial (I)
		0°C to +85°C	0°C to +100°C	0°C to +110°C	–40°C to +100°C
Zynq UltraScale+	CG Devices		-2E (0.85V)		-2I (0.85V)
				-2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
					-1LI ⁽³⁾ (0.85V or 0.72V)
	ZU2EG ZU3EG		-2E (0.85V)		-2I (0.85V)
				-2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
					-1LI ⁽³⁾ (0.85V or 0.72V)
	ZU4EG ZU5EG ZU6EG ZU7EG ZU9EG ZU11EG ZU15EG ZU17EG ZU19EG		-3E (0.90V)		
			-2E (0.85V)		-2I (0.85V)
				-2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
					-1LI ⁽³⁾ (0.85V or 0.72V)
	EV Devices		-3E (0.90V)		
			-2E (0.85V)		-2I (0.85V)
				-2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
					-1LI ⁽³⁾ (0.85V or 0.72V)

Notes:

1. KU025 and KU095 are not available in -3E or -1LI speed/temperature grades.
2. In -2LE speed/temperature grade, devices can operate for a limited time with junction temperature of 110°C. Timing parameters adhere to the same speed file at 110°C as they do below 110°C, regardless of operating voltage (nominal at 0.85V or low voltage at 0.72V). Operation at 110°C Tj is limited to 1% of the device lifetime and can occur sequentially or at regular intervals as long as the total time does not exceed 1% of device lifetime.
3. In Zynq UltraScale+ MPSoCs, when operating the PL at low voltage (0.72V), the PS operates at nominal voltage (0.85V).

Revision History

The following table shows the revision history for this document:

Date	Version	Description of Revisions
02/15/2017	2.11	Updated Table 1 , Table 9 : Converted HBM from Gb to GB. Updated Table 11 , Table 13 , and Table 15 : Updated DSP count for Zynq UltraScale+ MPSoCs. Updated Cache Coherent Interconnect for Accelerators (CCIX) . Updated High Bandwidth Memory (HBM) . Updated Table 21 : Added -2E speed grade to all UltraScale+ devices. Removed -3E from XCZU2 and XCZU3.
11/09/2016	2.10	Updated Table 1 . Added HBM devices to Table 9 , Table 10 , Table 19 and new High Bandwidth Memory (HBM) section. Added Cache Coherent Interconnect for Accelerators (CCIX) section.
09/27/2016	2.9	Updated Table 5 , Table 12 , Table 13 , and Table 14 .
06/03/2016	2.8	Added Zynq UltraScale+ MPSoC CG devices: Added Table 2 . Updated Table 11 , Table 12 , Table 21 , and Figure 5 . Created separate tables for EG and EV devices: Table 13 , Table 14 , Table 15 , and Table 16 . Updated Table 1 , Table 3 , Table 5 and notes, Table 6 and notes, Table 7 , Table 9 , Table 10 , Processing System Overview , and Processing System (PS) details.
02/17/2016	2.7	Added Migrating Devices . Updated Table 4 , Table 5 , Table 6 , Table 10 , Table 11 , Table 12 , and Figure 4 .
12/15/2015	2.6	Updated Table 1 , Table 5 , Table 6 , Table 9 , Table 12 , and Configuration .
11/24/2015	2.5	Updated Configuration, Encryption, and System Monitoring , Table 5 , Table 9 , Table 11 , and Table 21 .
10/15/2015	2.4	Updated Table 1 , Table 3 , Table 5 , Table 7 , Table 9 , and Table 11 with System Logic Cells. Updated Figure 3 . Updated Table 19 .
09/29/2015	2.3	Added A1156 to KU095 in Table 4 . Updated Table 5 . Updated Max. Distributed RAM in Table 9 . Updated Distributed RAM in Table 11 . Added Table 19 . Updated Table 21 . Updated Figure 3 .
08/14/2015	2.2	Updated Table 1 . Added XCKU025 to Table 3 , Table 4 , and Table 21 . Updated Table 7 , Table 9 , Table 11 , Table 12 , Table 18 . Updated System Monitor . Added voltage information to Table 21 .
04/27/2015	2.1	Updated Table 1 , Table 3 , Table 4 , Table 5 , Table 6 , Table 7 , Table 10 , Table 11 , Table 12 , Table 17 , I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken, Integrated Interface Blocks for PCI Express Designs , USB 3.0/2.0, Clock Management, System Monitor, and Figure 3 .
02/23/2015	2.0	UltraScale+ device information (Kintex UltraScale+ FPGA, Virtex UltraScale+ FPGA, and Zynq UltraScale+ MPSoC) added throughout document.
12/16/2014	1.6	Updated Table 1 ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 3 , Table 7 ; Table 8 ; and Table 17 .
11/17/2014	1.5	Updated I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 1 ; Table 4 ; Table 7 ; Table 8 ; Table 17 ; Input/Output ; and Figure 3 .
09/16/2014	1.4	Updated Logic Cell information in Table 1 . Updated Table 3 ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 7 ; Table 8 ; Integrated Block for 100G Ethernet ; and Figure 3 .
05/20/2014	1.3	Updated Table 8 .
05/13/2014	1.2	Added Ordering Information . Updated Table 1 , Clocks and Memory Interfaces , Table 3 , Table 7 (removed XCVU145; added XCVU190), Table 8 (removed XCVU145; removed FLVD1924 from XCVU160; added XCVU190; updated Table Notes), Table 17 , Integrated Interface Blocks for PCI Express Designs , and Integrated Block for Interlaken , and Memory Interfaces .

Date	Version	Description of Revisions
02/06/2014	1.1	Updated PCIe information in Table 1 and Table 3 . Added FFVJ1924 package to Table 8 .
12/10/2013	1.0	Initial Xilinx release.