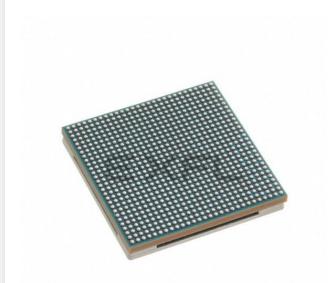
# E·XFL



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#### Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	25391
Number of Logic Elements/Cells	444343
Total RAM Bits	19456000
Number of I/O	468
Number of Gates	-
Voltage - Supply	0.880V ~ 0.979V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	784-BFBGA, FCCSP
Supplier Device Package	784-FCCSPBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xcku035-l1sfva784i

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

## I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken

Data is transported on and off chip through a combination of the high-performance parallel SelectIO<sup>™</sup> interface and high-speed serial transceiver connectivity. I/O blocks provide support for cutting-edge memory interface and network protocols through flexible I/O standard and voltage support. The serial transceivers in the UltraScale architecture-based devices transfer data up to 32.75Gb/s, enabling 25G+ backplane designs with dramatically lower power per bit than previous generation transceivers. All transceivers, except the PS-GTR, support the required data rates for PCIe Gen3, and Gen4 (rev 0.5), and integrated blocks for PCIe enable UltraScale devices to support up to Gen4 x8 and Gen3 x16 Endpoint and Root Port designs. Integrated blocks for 150Gb/s Interlaken and 100Gb/s Ethernet (100G MAC/PCS) extend the capabilities of UltraScale devices, enabling simple, reliable support for Nx100G switch and bridge applications. Virtex UltraScale+ HBM devices include Cache Coherent Interconnect for Accelerators (CCIX) ports for coherently sharing data with different processors.

### **Clocks and Memory Interfaces**

UltraScale devices contain powerful clock management circuitry, including clock synthesis, buffering, and routing components that together provide a highly capable framework to meet design requirements. The clock network allows for extremely flexible distribution of clocks to minimize the skew, power consumption, and delay associated with clock signals. The clock management technology is tightly integrated with dedicated memory interface circuitry to enable support for high-performance external memories, including DDR4. In addition to parallel memory interfaces, UltraScale devices support serial memories, such as hybrid memory cube (HMC).

## Routing, SSI, Logic, Storage, and Signal Processing

Configurable Logic Blocks (CLBs) containing 6-input look-up tables (LUTs) and flip-flops, DSP slices with 27x18 multipliers, 36Kb block RAMs with built-in FIFO and ECC support, and 4Kx72 UltraRAM blocks (in UltraScale+ devices) are all connected with an abundance of high-performance, low-latency interconnect. In addition to logical functions, the CLB provides shift register, multiplexer, and carry logic functionality as well as the ability to configure the LUTs as distributed memory to complement the highly capable and configurable block RAMs. The DSP slice, with its 96-bit-wide XOR functionality, 27-bit pre-adder, and 30-bit A input, performs numerous independent functions including multiply accumulate, multiply add, and pattern detect. In addition to the device interconnect, in devices using SSI technology, signals can cross between super-logic regions (SLRs) using dedicated, low-latency interface tiles. These combined routing resources enable easy support for next-generation bus data widths. Virtex UltraScale+ HBM devices include up to 8GB of high bandwidth memory.

## Configuration, Encryption, and System Monitoring

The configuration and encryption block performs numerous device-level functions critical to the successful operation of the FPGA or MPSoC. This high-performance configuration block enables device configuration from external media through various protocols, including PCIe, often with no requirement to use multi-function I/O pins during configuration. The configuration block also provides 256-bit AES-GCM decryption capability at the same performance as unencrypted configuration. Additional features include SEU detection and correction, partial reconfiguration support, and battery-backed RAM or eFUSE technology for AES key storage to provide additional security. The System Monitor enables the monitoring of the physical environment via on-chip temperature and supply sensors and can also monitor up to 17 external analog inputs. With UltraScale+ MPSoCs, the device is booted via the Configuration and Security Unit (CSU), which supports secure boot via the 256-bit AES-GCM and SHA/384 blocks. The cryptographic engines in the CSU can be used in the MPSoC after boot for user encryption.

### **Migrating Devices**

UltraScale and UltraScale+ families provide footprint compatibility to enable users to migrate designs from one device or family to another. Any two packages with the same footprint identifier code are footprint compatible. For example, Kintex UltraScale devices in the A1156 packages are footprint compatible with Kintex UltraScale+ devices in the A1156 packages. Likewise, Virtex UltraScale devices in the B2104 packages are compatible with Virtex UltraScale+ devices and Kintex UltraScale devices in the B2104 packages. All valid device/package combinations are provided in the Device-Package Combinations and Maximum I/Os tables in this document. Refer to UG583, UltraScale Architecture PCB Design User Guide for more detail on migrating between UltraScale and UltraScale+ devices and packages.

# Kintex UltraScale+ FPGA Feature Summary

#### Table 5: Kintex UltraScale+ FPGA Feature Summary

	KU3P	KU5P	KU9P	KU11P	KU13P	KU15P
System Logic Cells	355,950	474,600	599,550	653,100	746,550	1,143,450
CLB Flip-Flops	325,440	433,920	548,160	597,120	682,560	1,045,440
CLB LUTs	162,720	216,960	274,080	298,560	341,280	522,720
Max. Distributed RAM (Mb)	4.7	6.1	8.8	9.1	11.3	9.8
Block RAM Blocks	360	480	912	600	744	984
Block RAM (Mb)	12.7	16.9	32.1	21.1	26.2	34.6
UltraRAM Blocks	48	64	0	80	112	128
UltraRAM (Mb)	13.5	18.0	0	22.5	31.5	36.0
CMTs (1 MMCM and 2 PLLs)	4	4	4	8	4	11
Max. HP I/O <sup>(1)</sup>	208	208	208	416	208	572
Max. HD I/O <sup>(2)</sup>	96	96	96	96	96	96
DSP Slices	1,368	1,824	2,520	2,928	3,528	1,968
System Monitor	1	1	1	1	1	1
GTH Transceiver 16.3Gb/s	0	0	28	32	28	44
GTY Transceivers 32.75Gb/s <sup>(3)</sup>	16	16	0	20	0	32
Transceiver Fractional PLLs	8	8	14	26	14	38
PCIe Gen3 x16 and Gen4 x8	1	1	0	4	0	5
150G Interlaken	0	0	0	1	0	4
100G Ethernet w/RS-FEC	0	1	0	2	0	4

#### Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.

2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.

3. GTY transceiver line rates are package limited: SFVB784 to 12.5Gb/s; FFVA676, FFVD900, and FFVA1156 to 16.3Gb/s. See Table 6.

## Virtex UltraScale+ FPGA Feature Summary

#### Table 9: Virtex UltraScale+ FPGA Feature Summary

	VU3P	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
System Logic Cells	862,050	1,313,763	1,724,100	2,586,150	2,835,000	3,780,000	961,800	961,800	1,906,800	2,851,800
CLB Flip-Flops	788,160	1,201,154	1,576,320	2,364,480	2,592,000	3,456,000	879,360	879,360	1,743,360	2,607,360
CLB LUTs	394,080	600,577	788,160	1,182,240	1,296,000	1,728,000	439,680	439,680	871,680	1,303,680
Max. Distributed RAM (Mb)	12.0	18.3	24.1	36.1	36.2	48.3	12.5	12.5	24.6	36.7
Block RAM Blocks	720	1,024	1,440	2,160	2,016	2,688	672	672	1,344	2,016
Block RAM (Mb)	25.3	36.0	50.6	75.9	70.9	94.5	23.6	23.6	47.3	70.9
UltraRAM Blocks	320	470	640	960	960	1,280	320	320	640	960
UltraRAM (Mb)	90.0	132.2	180.0	270.0	270.0	360.0	90.0	90.0	180.0	270.0
HBM DRAM (GB)	_	_	_	-	_	_	4	8	8	8
CMTs (1 MMCM and 2 PLLs)	10	20	20	30	12	16	4	4	8	12
Max. HP I/O <sup>(1)</sup>	520	832	832	832	624	832	208	208	416	624
DSP Slices	2,280	3,474	4,560	6,840	9,216	12,288	2,880	2,880	5,952	9,024
System Monitor	1	2	2	3	3	4	1	1	2	3
GTY Transceivers 32.75Gb/s <sup>(2)</sup>	40	80	80	120	96	128	32	32	64	96
Transceiver Fractional PLLs	20	40	40	60	48	64	16	16	32	48
PCIe Gen3 x16 and Gen4 x8	2	4	4	6	3	4	4	4	5	6
CCIX Ports <sup>(3)</sup>	_	_	_	_	_	_	4	4	4	4
150G Interlaken	3	4	6	9	6	8	0	0	2	4
100G Ethernet w/RS-FEC	3	4	6	9	9	12	2	2	5	8

#### Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.

2. GTY transceivers in the FLGF1924 package support data rates up to 16.3Gb/s. See Table 10.

3. A CCIX port requires the use of a PCIe Gen3 x16 / Gen4 x8 block.

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## Zynq UltraScale+: CG Device Feature Summary

Table 11: Zynq UltraScale+: CG Device Feature Summary

	ZU2CG	ZU3CG	ZU4CG	ZU5CG	ZU6CG	ZU7CG	ZU9CG						
Application Processing Unit	Dual-core AR	Dual-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache											
Real-Time Processing Unit	Dua	Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM											
Embedded and External Memory	256k	256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC											
General Connectivity	214 PS I/O;	214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters											
High-Speed Connectivity	2	4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII											
System Logic Cells	103,320	154,350	192,150	256,200	469,446	504,000	599,550						
CLB Flip-Flops	94,464	141,120	175,680	234,240	429,208	460,800	548,160						
CLB LUTs	47,232	70,560	87,840	117,120	214,604	230,400	274,080						
Distributed RAM (Mb)	1.2	1.8	2.6	3.5	6.9	6.2	8.8						
Block RAM Blocks	150	216	128	144	714	312	912						
Block RAM (Mb)	5.3	7.6	4.5	5.1	25.1	11.0	32.1						
UltraRAM Blocks	0	0	48	64	0	96	0						
UltraRAM (Mb)	0	0	14.0	18.0	0	27.0	0						
DSP Slices	240	360	728	1,248	1,973	1,728	2,520						
CMTs	3	3	4	4	4	8	4						
Max. HP I/O <sup>(1)</sup>	156	156	156	156	208	416	208						
Max. HD I/O <sup>(2)</sup>	96	96	96	96	120	48	120						
System Monitor	2	2	2	2	2	2	2						
GTH Transceiver 16.3Gb/s <sup>(3)</sup>	0	0	16	16	24	24	24						
GTY Transceivers 32.75Gb/s	0	0	0	0	0	0	0						
Transceiver Fractional PLLs	0	0	8	8	12	12	12						
PCIe Gen3 x16 and Gen4 x8	0	0	2	2	0	2	0						
150G Interlaken	0	0	0	0	0	0	0						
100G Ethernet w/ RS-FEC	0	0	0	0	0	0	0						

#### Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.

2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.

3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See Table 12.

### Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

Table 12.	7 una Illtra Saala	· CC Davias Daskar	a Combinations	and Maximum L/Oc
TADIE IZ.	Zyny Ulliascale+	-: CG Device-Packag	je compinations	and Maximum I/Os

Deekege	Package	ZU2CG	ZU3CG	ZU4CG	ZU5CG	ZU6CG	ZU7CG	ZU9CG
Package (1)(2)(3)(4)(5)	Dimensions (mm)	HD, HP GTH, GTY						
SBVA484 <sup>(6)</sup>	19x19	24, 58 0, 0	24, 58 0, 0					
SFVA625	21x21	24, 156 0, 0	24, 156 0, 0					
SFVC784 <sup>(7)</sup>	23x23	96, 156 0, 0	96, 156 0, 0	96, 156 4, 0	96, 156 4, 0			
FBVB900	31x31			48, 156 16, 0	48, 156 16, 0		48, 156 16, 0	
FFVC900	31x31					48, 156 16, 0		48, 156 16, 0
FFVB1156	35x35					120, 208 24, 0		120, 208 24, 0
FFVC1156	35x35						48, 312 20, 0	
FFVF1517	40x40						48, 416 24, 0	

#### Notes:

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- 3. All device package combinations bond out 4 PS-GTR transceivers.
- 4. All device package combinations bond out 214 PS I/O except ZU2CG and ZU3CG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- 5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- 6. All 58 HP I/O pins are powered by the same  $V_{\text{CCO}}$  supply.
- 7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

## Zynq UltraScale+: EG Device Feature Summary

#### Table 13: Zynq UltraScale+: EG Device Feature Summary

	ZU2EG	ZU3EG	ZU4EG	ZU5EG	ZU6EG	ZU7EG	ZU9EG	ZU11EG	ZU15EG	ZU17EG	ZU19EG				
Application Processing Unit	Quad-co	re ARM Corte	x-A53 MPCor	e with CoreSig	ght; NEON & S	Single/Double	Precision Flo	ating Point; 3	2KB/32KB L1	Cache, 1MB	L2 Cache				
Real-Time Processing Unit		Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM													
Embedded and External Memory		256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC													
General Connectivity	214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters														
High-Speed Connectivity	4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII														
Graphic Processing Unit	ARM Mali-400 MP2; 64KB L2 Cache														
System Logic Cells	103,320	20 154,350 192,150 256,200 469,446 504,000 599,550 653,100 746,550 926,194 1,143													
CLB Flip-Flops	94,464	141,120	175,680	234,240	429,208	460,800	548,160	597,120	682,560	846,806	1,045,440				
CLB LUTs	47,232	70,560	87,840	117,120	214,604	230,400	274,080	298,560	341,280	423,403	522,720				
Distributed RAM (Mb)	1.2	1.8	2.6	3.5	6.9	6.2	8.8	9.1	11.3	8.0	9.8				
Block RAM Blocks	150	216	128	144	714	312	912	600	744	796	984				
Block RAM (Mb)	5.3	7.6	4.5	5.1	25.1	11.0	32.1	21.1	26.2	28.0	34.6				
UltraRAM Blocks	0	0	48	64	0	96	0	80	112	102	128				
UltraRAM (Mb)	0	0	14.0	18.0	0	27.0	0	22.5	31.5	28.7	36.0				
DSP Slices	240	360	728	1,248	1,973	1,728	2,520	2,928	3,528	1,590	1,968				
CMTs	3	3	4	4	4	8	4	8	4	11	11				
Max. HP I/O <sup>(1)</sup>	156	156	156	156	208	416	208	416	208	572	572				
Max. HD I/O <sup>(2)</sup>	96	96	96	96	120	48	120	96	120	96	96				
System Monitor	2	2	2	2	2	2	2	2	2	2	2				
GTH Transceiver 16.3Gb/s <sup>(3)</sup>	0	0	16	16	24	24	24	32	24	44	44				
GTY Transceivers 32.75Gb/s	0	0	0	0	0	0	0	16	0	28	28				
Transceiver Fractional PLLs	0	0	8	8	12	12	12	24	12	36	36				
PCIe Gen3 x16 and Gen4 x8	0	0	2	2	0	2	0	4	0	4	5				
150G Interlaken	0	0	0	0	0	0	0	1	0	2	4				
100G Ethernet w/ RS-FEC	0	0	0	0	0	0	0	2	0	2	4				

#### Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.

2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.

3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See Table 14.

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### Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 14: Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Deekege	Package	ZU2EG	ZU3EG	ZU4EG	ZU5EG	ZU6EG	ZU7EG	ZU9EG	ZU11EG	ZU15EG	ZU17EG	ZU19EG
Package (1)(2)(3)(4)(5)	Dimensions (mm)	HD, HP GTH, GTY										
SBVA484 <sup>(6)</sup>	19x19	24, 58 0, 0	24, 58 0, 0									
SFVA625	21x21	24, 156 0, 0	24, 156 0, 0									
SFVC784 <sup>(7)</sup>	23x23	96, 156 0, 0	96, 156 0, 0	96, 156 4, 0	96, 156 4, 0							
FBVB900	31x31			48, 156 16, 0	48, 156 16, 0		48, 156 16, 0					
FFVC900	31x31					48, 156 16, 0		48, 156 16, 0		48, 156 16, 0		
FFVB1156	35x35					120, 208 24, 0		120, 208 24, 0		120, 208 24, 0		
FFVC1156	35x35						48, 312 20, 0		48, 312 20, 0			
FFVB1517	40x40								72, 416 16, 0		72, 572 16, 0	72, 572 16, 0
FFVF1517	40x40						48, 416 24, 0		48, 416 32, 0			
FFVC1760	42.5x42.5								96, 416 32, 16		96, 416 32, 16	96, 416 32, 16
FFVD1760	42.5x42.5										48, 260 44, 28	48, 260 44, 28
FFVE1924	45x45										96, 572 44, 0	96, 572 44, 0

#### Notes:

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- 3. All device package combinations bond out 4 PS-GTR transceivers.
- 4. All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- 5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- 6. All 58 HP I/O pins are powered by the same  $V_{\text{CCO}}$  supply.
- 7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

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### Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Dackago	Package	ZU4EV	ZU5EV	ZU7EV
Package (1)(2)(3)(4)	Dimensions (mm)	HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY
SFVC784 <sup>(5)</sup>	23x23	96, 156 4, 0	96, 156 4, 0	
FBVB900	31x31	48, 156 16, 0	48, 156 16, 0	48, 156 16, 0
FFVC1156	35x35			48, 312 20, 0
FFVF1517	40x40			48, 416 24, 0

Table 16: Zynq UltraScale+: EV Device-Package Combinations and Maximum I/Os

#### Notes:

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
- 3. All device package combinations bond out 4 PS-GTR transceivers.
- 4. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.
- 5. Packages with the same last letter and number sequence, e.g., B900, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.

## **Device Layout**

UltraScale devices are arranged in a column-and-grid layout. Columns of resources are combined in different ratios to provide the optimum capability for the device density, target market or application, and device cost. At the core of UltraScale+ MPSoCs is the processing system that displaces some of the full or partial columns of programmable logic resources. Figure 1 shows a device-level view with resources grouped together. For simplicity, certain resources such as the processing system, integrated blocks for PCIe, configuration logic, and System Monitor are not shown.

Transceivers	CLB, DSP, Block RAM	I/O, Clocking, Memory Interface Logic	CLB, DSP, Block RAM	I/O, Clocking, Memory Interface Logic	CLB, DSP, Block RAM	Transceivers	
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DS890\_01\_101712

Figure 1: FPGA with Columnar Resources

Resources within the device are divided into segmented clock regions. The height of a clock region is 60 CLBs. A bank of 52 I/Os, 24 DSP slices, 12 block RAMs, or 4 transceiver channels also matches the height of a clock region. The width of a clock region is essentially the same in all cases, regardless of device size or the mix of resources in the region, enabling repeatable timing results. Each segmented clock region

contains vertical and horizontal clock routing that span its full height and width. These horizontal and vertical clock routes can be segmented at the clock region boundary to provide a flexible, high-performance, low-power clock distribution architecture. Figure 2 is a representation of an FPGA divided into regions.

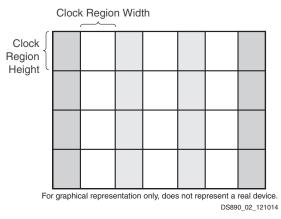


Figure 2: Column-Based FPGA Divided into Clock Regions

# Processing System (PS)

Zynq UltraScale+ MPSoCs consist of a PS coupled with programmable logic. The contents of the PS varies between the different Zynq UltraScale+ devices. All devices contain an APU, an RPU, and many peripherals for connecting the multiple processing engines to external components. The EG and EV devices contain a GPU and the EV devices contain a video codec unit (VCU). The components of the PS are connected together and to the PL through a multi-layered ARM AMBA AXI non-blocking interconnect that supports multiple simultaneous master-slave transactions. Traffic through the interconnect can be regulated by the quality of service (QoS) block in the interconnect. Twelve dedicated AXI 32-bit, 64-bit, or 128-bit ports connect the PL to high-speed interconnect and DDR in the PS via a FIFO interface.

There are four independently controllable power domains: the PL plus three within the PS (full power, lower power, and battery power domains). Additionally, many peripherals support clock gating and power gating to further reduce dynamic and static power consumption.

## **Application Processing Unit (APU)**

The APU has a feature-rich dual-core or quad-core ARM Cortex-A53 processor. Cortex-A53 cores are 32-bit/64-bit application processors based on ARM-v8A architecture, offering the best performance-to-power ratio. The ARMv8 architecture supports hardware virtualization. Each of the Cortex-A53 cores has: 32KB of instruction and data L1 caches, with parity and ECC protection respectively; a NEON SIMD engine; and a single and double precision floating point unit. In addition to these blocks, the APU consists of a snoop control unit and a 1MB L2 cache with ECC protection to enhance system-level performance. The snoop control unit keeps the L1 caches coherent thus eliminating the need of spending software bandwidth for coherency. The APU also has a built-in interrupt controller supporting virtual interrupts. The APU communicates to the rest of the PS through 128-bit AXI coherent extension (ACE) port via Cache Coherent Interconnect (CCI) block, using the System Memory Management Unit (SMMU). The APU is also connected to the Programmable Logic (PL), through the 128-bit accelerator coherency port

(ACP), providing a low latency coherent port for accelerators in the PL. To support real-time debug and trace, each core also has an Embedded Trace Macrocell (ETM) that communicates with the ARM CoreSight<sup>™</sup> Debug System.

## **Real-Time Processing Unit (RPU)**

The RPU in the PS contains a dual-core ARM Cortex-R5 PS. Cortex-R5 cores are 32-bit real-time processor cores based on ARM-v7R architecture. Each of the Cortex-R5 cores has 32KB of level-1 (L1) instruction and data cache with ECC protection. In addition to the L1 caches, each of the Cortex-R5 cores also has a 128KB tightly coupled memory (TCM) interface for real-time single cycle access. The RPU also has a dedicated interrupt controller. The RPU can operate in either split or lock-step mode. In split mode, both processors run independently of each other. In lock-step mode, they run in parallel with each other, with integrated comparator logic, and the TCMs are used as 256KB unified memory. The RPU communicates with the rest of the PS via the 128-bit AXI-4 ports connected to the low power domain switch. It also communicates directly with the PL through 128-bit low latency AXI-4 ports. To support real-time debug and trace each core also has an embedded trace macrocell (ETM) that communicates with the ARM CoreSight Debug System.

### **External Memory**

The PS can interface to many types of external memories through dedicated memory controllers. The dynamic memory controller supports DDR3, DDR3L, DDR4, LPDDR3, and LPDDR4 memories. The multi-protocol DDR memory controller can be configured to access a 2GB address space in 32-bit addressing mode and up to 32GB in 64-bit addressing mode using a single or dual rank configuration of 8-bit, 16-bit, or 32-bit DRAM memories. Both 32-bit and 64-bit bus access modes are protected by ECC using extra bits.

The SD/eMMC controller supports 1 and 4 bit data interfaces at low, default, high-speed, and ultra-high-speed (UHS) clock rates. This controller also supports 1-, 4-, or 8-bit-wide eMMC interfaces that are compliant to the eMMC 4.51 specification. eMMC is one of the primary boot and configuration modes for Zynq UltraScale+ MPSoCs and supports boot from managed NAND devices. The controller has a built-in DMA for enhanced performance.

The Quad-SPI controller is one of the primary boot and configuration devices. It supports 4-byte and 3-byte addressing modes. In both addressing modes, single, dual-stacked, and dual-parallel configurations are supported. Single mode supports a quad serial NOR flash memory, while in double stacked and double parallel modes, it supports two quad serial NOR flash memories.

The NAND controller is based on ONFI3.1 specification. It has an 8-pin interface and provides 200Mb/s of bandwidth in synchronous mode. It supports 24 bits of ECC thus enabling support for SLC NAND memories. It has two chip-selects to support deeper memory and a built-in DMA for enhanced performance.

### **General Connectivity**

There are many peripherals in the PS for connecting to external devices over industry standard protocols, including CAN2.0B, USB, Ethernet, I2C, and UART. Many of the peripherals support clock gating and power gating modes to reduce dynamic and static power consumption.

#### USB 3.0/2.0

The pair of USB controllers can be configured as host, device, or On-The-Go (OTG). The core is compliant to USB 3.0 specification and supports super, high, full, and low speed modes in all configurations. In host mode, the USB controller is compliant with the Intel XHCI specification. In device mode, it supports up to 12 end points. While operating in USB 3.0 mode, the controller uses the serial transceiver and operates up to 5.0Gb/s. In USB 2.0 mode, the Universal Low Peripheral Interface (ULPI) is used to connect the controller to an external PHY operating up to 480Mb/s. The ULPI is also connected in USB 3.0 mode to support high-speed operations.

#### Ethernet MAC

The four tri-speed ethernet MACs support 10Mb/s, 100Mb/s, and 1Gb/s operations. The MACs support jumbo frames and time stamping through the interfaces based on IEEE Std 1588v2. The ethernet MACs can be connected through the serial transceivers (SGMII), the MIO (RGMII), or through EMIO (GMII). The GMII interface can be converted to a different interface within the PL.

### **High-Speed Connectivity**

The PS includes four PS-GTR transceivers (transmit and receive), supporting data rates up to 6.0Gb/s and can interface to the peripherals for communication over PCIe, SATA, USB 3.0, SGMII, and DisplayPort.

#### PCle

The integrated block for PCIe is compliant with PCI Express base specification 2.1 and supports x1, x2, and x4 configurations as root complex or end point, compliant to transaction ordering rules in both configurations. It has built-in DMA, supports one virtual channel and provides fully configurable base address registers.

#### SATA

Users can connect up to two external devices using the two SATA host port interfaces compliant to the SATA 3.1 specification. The SATA interfaces can operate at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates and are compliant with advanced host controller interface (AHCI) version 1.3 supporting partial and slumber power modes.

#### DisplayPort

The DisplayPort controller supports up to two lanes of source-only DisplayPort compliant with VESA DisplayPort v1.2a specification (source only) at 1.62Gb/s, 2.7Gb/s, and 5.4Gb/s data rates. The controller supports single stream transport (SST); video resolution up to 4Kx2K at a 30Hz frame rate; video formats Y-only, YCbCr444, YCbCr422, YCbCr420, RGB, YUV444, YUV422, xvYCC, and pixel color depth of 6, 8, 10, and 12 bits per color component.

## **Graphics Processing Unit (GPU)**

The dedicated ARM Mali-400 MP2 GPU in the PS supports 2D and 3D graphics acceleration up to 1080p resolution. The Mali-400 supports OpenGL ES 1.1 and 2.0 for 3D graphics and Open VG 1.1 standards for 2D vector graphics. It has a geometry processor (GP) and 2 pixel processors to perform tile rendering operations in parallel. It has dedicated Memory management units for GP and pixel processors, which supports 4 KB page size. The GPU also has 64KB level-2 (L2) read-only cache. It supports 4X and 16X Full scene Anti-Aliasing (FSAA). It is fully autonomous, enabling maximum parallelization between APU and GPU. It has built-in hardware texture decompression, allowing the texture to remain compressed (in ETC format) in graphics hardware and decompress the required samples on the fly. It also supports efficient alpha blending of multiple layers in hardware without additional bandwidth consumption. It has a pixel fill rate of 2Mpixel/sec/MHz and a triangle rate of 0.1Mvertex/sec/MHz. The GPU supports extensive texture format for RGBA 8888, 565, and 1556 in Mono 8, 16, and YUV formats. For power sensitive applications, the GPU supports clock and power gating for each GP, pixel processors, and L2 cache. During power gating, GPU does not consume any static or dynamic power; during clock gating, it only consumes static power.

## Video Codec Unit (VCU)

The video codec unit (VCU) provides multi-standard video encoding and decoding capabilities, including: High Efficiency Video Coding (HEVC), i.e., H.265; and Advanced Video Coding (AVC), i.e., H.264 standards. The VCU is capable of simultaneous encode and decode at rates up to 4Kx2K at 60 frames per second (fps) (approx. 600Mpixel/sec) or 8Kx4K at a reduced frame rate (~15fps).

# Input/Output

All UltraScale devices, whether FPGA or MPSoC, have I/O pins for communicating to external components. In addition, in the MPSoC's PS, there are another 78 I/Os that the I/O peripherals use to communicate to external components, referred to as multiplexed I/O (MIO). If more than 78 pins are required by the I/O peripherals, the I/O pins in the PL can be used to extend the MPSoC interfacing capability, referred to as extended MIO (EMIO).

The number of I/O pins in UltraScale FPGAs and in the programmable logic of UltraScale+ MPSoCs varies depending on device and package. Each I/O is configurable and can comply with a large number of I/O standards. The I/Os are classed as high-range (HR), high-performance (HP), or high-density (HD). The HR I/Os offer the widest range of voltage support, from 1.2V to 3.3V. The HP I/Os are optimized for highest performance operation, from 1.0V to 1.8V. The HD I/Os are reduced-feature I/Os organized in banks of 24, providing voltage support from 1.2V to 3.3V.

All I/O pins are organized in banks, with 52 HP or HR pins per bank or 24 HD pins per bank. Each bank has one common  $V_{CCO}$  output buffer power supply, which also powers certain input buffers. In addition, HR banks can be split into two half-banks, each with their own  $V_{CCO}$  supply. Some single-ended input buffers require an internally generated or an externally applied reference voltage ( $V_{REF}$ ).  $V_{REF}$  pins can be driven directly from the PCB or internally generated using the internal  $V_{REF}$  generator circuitry present in each bank.

## I/O Electrical Characteristics

Single-ended outputs use a conventional CMOS push/pull output structure driving High towards  $V_{CCO}$  or Low towards ground, and can be put into a high-Z state. The system designer can specify the slew rate and the output strength. The input is always active but is usually ignored while the output is active. Each pin can optionally have a weak pull-up or a weak pull-down resistor.

Most signal pin pairs can be configured as differential input pairs or output pairs. Differential input pin pairs can optionally be terminated with a  $100\Omega$  internal resistor. All UltraScale devices support differential standards beyond LVDS, including RSDS, BLVDS, differential SSTL, and differential HSTL. Each of the I/Os supports memory I/O standards, such as single-ended and differential HSTL as well as single-ended and differential SSTL. UltraScale+ families add support for MIPI with a dedicated D-PHY in the I/O bank.

#### 3-State Digitally Controlled Impedance and Low Power I/O Features

The 3-state Digitally Controlled Impedance (T\_DCI) can control the output drive impedance (series termination) or can provide parallel termination of an input signal to  $V_{CCO}$  or split (Thevenin) termination to  $V_{CCO}/2$ . This allows users to eliminate off-chip termination for signals using T\_DCI. In addition to board space savings, the termination automatically turns off when in output mode or when 3-stated, saving considerable power compared to off-chip termination. The I/Os also have low power modes for IBUF and IDELAY to provide further power savings, especially when used to implement memory interfaces.

## I/O Logic

### Input and Output Delay

All inputs and outputs can be configured as either combinatorial or registered. Double data rate (DDR) is supported by all inputs and outputs. Any input or output can be individually delayed by up to 1,250ps of delay with a resolution of 5–15ps. Such delays are implemented as IDELAY and ODELAY. The number of delay steps can be set by configuration and can also be incremented or decremented while in use. The IDELAY and ODELAY can be cascaded together to double the amount of delay in a single direction.

#### **ISERDES and OSERDES**

Many applications combine high-speed, bit-serial I/O with slower parallel operation inside the device. This requires a serializer and deserializer (SerDes) inside the I/O logic. Each I/O pin possesses an IOSERDES (ISERDES and OSERDES) capable of performing serial-to-parallel or parallel-to-serial conversions with programmable widths of 2, 4, or 8 bits. These I/O logic features enable high-performance interfaces, such as Gigabit Ethernet/1000BaseX/SGMII, to be moved from the transceivers to the SelectIO interface.

# Stacked Silicon Interconnect (SSI) Technology

Many challenges associated with creating high-capacity devices are addressed by Xilinx with the second generation of the pioneering 3D SSI technology. SSI technology enables multiple super-logic regions (SLRs) to be combined on a passive interposer layer, using proven manufacturing and assembly techniques from industry leaders, to create a single device with more than 20,000 low-power inter-SLR connections. Dedicated interface tiles within the SLRs provide ultra-high bandwidth, low latency connectivity to other SLRs. Table 19 shows the number of SLRs in devices that use SSI technology and their dimensions.

	Kin Ultra	tex Scale			tex Scale			Virtex UltraScale+							
Device	KU085	KU115	VU125	VU160	VU190	VU440	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
# SLRs	2	2	2	3	3	3	2	2	3	3	4	1	1	2	3
SLR Width (in regions)	6	6	6	6	6	9	6	6	6	8	8	8	8	8	8
SLR Height (in regions)	5	5	5	5	5	5	5	5	5	4	4	4	4	4	4

# **Clock Management**

The clock generation and distribution components in UltraScale devices are located adjacent to the columns that contain the memory interface and input and output circuitry. This tight coupling of clocking and I/O provides low-latency clocking to the I/O for memory interfaces and other I/O protocols. Within every clock management tile (CMT) resides one mixed-mode clock manager (MMCM), two PLLs, clock distribution buffers and routing, and dedicated circuitry for implementing external memory interfaces.

### Mixed-Mode Clock Manager

The mixed-mode clock manager (MMCM) can serve as a frequency synthesizer for a wide range of frequencies and as a jitter filter for incoming clocks. At the center of the MMCM is a voltage-controlled oscillator (VCO), which speeds up and slows down depending on the input voltage it receives from the phase frequency detector (PFD).

There are three sets of programmable frequency dividers (D, M, and O) that are programmable by configuration and during normal operation via the Dynamic Reconfiguration Port (DRP). The pre-divider D reduces the input frequency and feeds one input of the phase/frequency comparator. The feedback divider M acts as a multiplier because it divides the VCO output frequency before feeding the other input of the phase comparator. D and M must be chosen appropriately to keep the VCO within its specified frequency range. The VCO has eight equally-spaced output phases (0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°). Each phase can be selected to drive one of the output dividers, and each divider is programmable by configuration to divide by any integer from 1 to 128.

The MMCM has three input-jitter filter options: low bandwidth, high bandwidth, or optimized mode. Low-Bandwidth mode has the best jitter attenuation. High-Bandwidth mode has the best phase offset. Optimized mode allows the tools to find the best setting.

# **Ordering Information**

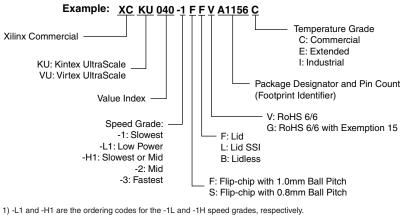
Table 21 shows the speed and temperature grades available in the different device families.  $V_{CCINT}$  supply voltage is listed in parentheses.

Device Family	Devices	Speed Grade and Temperature Grade			
		Commercial (C)	Extended (E)		Industrial (I)
		0°C to +85°C	0°C to +100°C	0°C to +110°C	–40°C to +100°C
Kintex UltraScale	All		-3E <sup>(1)</sup> (1.0V)		
			-2E (0.95V)		-21 (0.95V)
		-1C (0.95V)			-1I (0.95V)
					-1LI <sup>(1)</sup> (0.95V or 0.90V)
	All		-3E (0.90V)		
Kintex UltraScale+			-2E (0.85V)		-21 (0.85V)
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
		Jowners     (C)       0°C to +85°C     0°C       0°C to +85°C     0°C       All     -3       -1C (0.95V)     -3       -1C (0.95V)     -3       All     -1C (0.95V)       -1C (0.95V)     -3       All     -1       VU065     -3       VU065     -3       VU065     -3       VU065     -4       VU125     -4       VU440     -4       VU340     -4 <td< td=""><td>-1E (0.85V)</td><td></td><td>-1I (0.85V)</td></td<>	-1E (0.85V)		-1I (0.85V)
					-1LI (0.85V or 0.72V)
Virtex UltraScale	VU080 VU095 VU125 VU160		-3E (1.0V)		
			-2E (0.95V)		-21 (0.95V)
			-1HE (0.95V or 1.0V)		-11 (0.95V)
Unitablaic			-3E (1.0V)		
	VU440		-2E (0.95V)		-21 (0.95V)
		-1C (0.95V)			-11 (0.95V)
	VU5P VU7P VU9P VU11P		-3E (0.90V)		
			-2E (0.85V)		-21 (0.85V)
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
Virtex			-1E (0.85V)		-1I (0.85V)
UltraScale+	VU33P VU35P		-3E (0.90V)		
			-2E (0.85V)		
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
			-1E (0.85V)		

Table 21: Speed Grade and Temperature Grade

### **E** XILINX.

The ordering information shown in Figure 3 applies to all packages in the Kintex UltraScale and Virtex UltraScale FPGAs. Refer to the Package Marking section of <u>UG575</u>, *UltraScale and UltraScale+ FPGAs Packaging and Pinouts User Guide* for a more detailed explanation of the device markings.



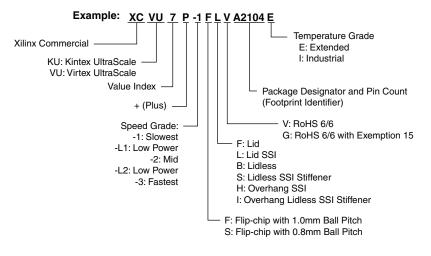
 L1 and -H1 are the ordering codes for the -1L and -1H speed grades, respectively.
See UG575: UltraScale and UltraScale+ FPGAs Packaging and Pinouts User Guide for more information. DS890\_03\_050316

Figure 3: Kintex UltraScale and Virtex UltraScale FPGA Ordering Information

The ordering information shown in Figure 4 applies to all packages in the Kintex UltraScale+ and Virtex UltraScale+ FPGAs, and Figure 5 applies to Zynq UltraScale+s.

The -1L and -2L speed grades in the UltraScale+ families can run at one of two different V<sub>CCINT</sub> operating voltages. At 0.72V, they operate at similar performance to the Kintex UltraScale and Virtex UltraScale devices with up to 30% reduction in power consumption. At 0.85V, they consume similar power to the Kintex UltraScale and Virtex UltraScale devices, but operate over 30% faster.

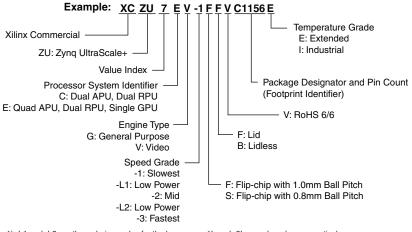
For UltraScale+ devices, the information in this document is pre-release, provided ahead of silicon ordering availability. Please contact your Xilinx sales representative for more information on Early Access Programs.



1) -L1 and -L2 are the ordering codes for the low power -1L and -2L speed grades, respectively.

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Figure 4: UltraScale+ FPGA Ordering Information



1) -L1 and -L2 are the ordering codes for the low power -1L and -2L speed grades, respectively.

DS890\_05\_042816

Figure 5: Zynq UltraScale+ Ordering Information

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# **Revision History**

The following table shows the revision history for this document:

Date	Version	Description of Revisions		
02/15/2017	2.11	Updated Table 1, Table 9: Converted HBM from Gb to GB. Updated Table 11, Table 13, and Table 15: Updated DSP count for Zynq UltraScale+ MPSoCs. Updated Cache Coherent Interconnect for Accelerators (CCIX). Updated High Bandwidth Memory (HBM). Updated Table 21: Added-2E speed grade to all UltraScale+ devices. Removed -3E from XCZU2 and XCZU3.		
11/09/2016	2.10	Updated Table 1. Added HBM devices to Table 9, Table 10, Table 19 and new High Bandwidth Memory (HBM) section. Added Cache Coherent Interconnect for Accelerators (CCIX) section.		
09/27/2016	2.9	Updated Table 5, Table 12, Table 13, and Table 14.		
06/03/2016	2.8	Added Zynq UltraScale+ MPSoC CG devices: Added Table 2. Updated Table 11, Table 12, Table 21, and Figure 5. Created separate tables for EG and EV devices: Table 13, Table 14, Table 15, and Table 16.		
		Updated Table 1, Table 3, Table 5 and notes, Table 6 and notes, Table 7, Table 9, Table 10, Processing System Overview, and Processing System (PS) details.		
02/17/2016	2.7	Added Migrating Devices. Updated Table 4, Table 5, Table 6, Table 10, Table 11, Table 12, and Figure 4.		
12/15/2015	2.6	Updated Table 1, Table 5, Table 6, Table 9, Table 12, and Configuration.		
11/24/2015	2.5	Updated Configuration, Encryption, and System Monitoring, Table 5, Table 9, Table 11, and Table 21.		
10/15/2015	2.4	Updated Table 1, Table 3, Table 5, Table 7, Table 9, and Table 11 with System Logic Cells. Updated Figure 3. Updated Table 19.		
09/29/2015	2.3	Added A1156 to KU095 in Table 4. Updated Table 5. Updated Max. Distributed RAM in Table 9. Updated Distributed RAM in Table 11. Added Table 19. Updated Table 21. Updated Figure 3.		
08/14/2015	2.2	Updated Table 1. Added XCKU025 to Table 3, Table 4, and Table 21. Updated Table 7, Table 9, Table 11, Table 12, Table 18. Updated System Monitor. Added voltage information to Table 21.		
04/27/2015	2.1	Updated Table 1, Table 3, Table 4, Table 5, Table 6, Table 7, Table 10, Table 11, Table 12, Table 17, I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken, Integrated Interface Blocks for PCI Express Designs, USB 3.0/2.0, Clock Management, System Monitor, and Figure 3.		
02/23/2015	2.0	UltraScale+ device information (Kintex UltraScale+ FPGA, Virtex UltraScale+ FPGA, and Zynq UltraScale+ MPSoC) added throughout document.		
12/16/2014	1.6	Updated Table 1; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 3, Table 7; Table 8; and Table 17.		
11/17/2014	1.5	Updated I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 1; Table 4; Table 7; Table 8; Table 17; Input/Output; and Figure 3.		
09/16/2014	1.4	Updated Logic Cell information in Table 1. Updated Table 3; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 7; Table 8; Integrated Block for 100G Ethernet; and Figure 3.		
05/20/2014	1.3	Updated Table 8.		
05/13/2014	1.2	Added Ordering Information. Updated Table 1, Clocks and Memory Interfaces, Table 3, Table 7 (removed XCVU145; added XCVU190), Table 8 (removed XCVU145; removed FLVD1924 from XCVU160; added XCVU190; updated Table Notes), Table 17, Integrated Interface Blocks for PCI Express Designs, and Integrated Block for Interlaken, and Memory Interfaces.		

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