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# Understanding <u>Embedded - FPGAs (Field Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	82920
Number of Logic Elements/Cells	1451100
Total RAM Bits	77721600
Number of I/O	702
Number of Gates	-
Voltage - Supply	0.922V ~ 0.979V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	1760-BBGA, FCBGA
Supplier Device Package	1760-FCBGA (42.5x42.5)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xcku115-1flvb1760c

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



## **Summary of Features**

### **Processing System Overview**

UltraScale+ MPSoCs feature dual and quad core variants of the ARM Cortex-A53 (APU) with dual-core ARM Cortex-R5 (RPU) processing system (PS). Some devices also include a dedicated ARM Mali™-400 MP2 graphics processing unit (GPU). See Table 2.

Table 2: Zynq UltraScale+ MPSoC Device Features

	CG Devices	EG Devices	EV Devices
APU	Dual-core ARM Cortex-A53	Quad-core ARM Cortex-A53	Quad-core ARM Cortex-A53
RPU	Dual-core ARM Cortex-R5	Dual-core ARM Cortex-R5	Dual-core ARM Cortex-R5
GPU	-	Mali-400MP2	Mali-400MP2
VCU	-	-	H.264/H.265

To support the processors' functionality, a number of peripherals with dedicated functions are included in the PS. For interfacing to external memories for data or configuration storage, the PS includes a multi-protocol dynamic memory controller, a DMA controller, a NAND controller, an SD/eMMC controller and a Quad SPI controller. In addition to interfacing to external memories, the APU also includes a Level-1 (L1) and Level-2 (L2) cache hierarchy; the RPU includes an L1 cache and Tightly Coupled memory subsystem. Each has access to a 256KB on-chip memory.

For high-speed interfacing, the PS includes 4 channels of transmit (TX) and receive (RX) pairs of transceivers, called PS-GTR transceivers, supporting data rates of up to 6.0Gb/s. These transceivers can interface to the high-speed peripheral blocks to support PCIe Gen2 root complex or end point in x1, x2, or x4 configurations; Serial-ATA (SATA) at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates; and up to two lanes of Display Port at 1.62Gb/s, 2.7Gb/s, or 5.4Gb/s data rates. The PS-GTR transceivers can also interface to components over USB 3.0 and Serial Gigabit Media Independent Interface (SGMII).

For general connectivity, the PS includes: a pair of USB 2.0 controllers, which can be configured as host, device, or On-The-Go (OTG); an I2C controller; a UART; and a CAN2.0B controller that conforms to ISO11898-1. There are also four triple speed Ethernet MACs and 128 bits of GPIO, of which 78 bits are available through the MIO and 96 through the EMIO.

High-bandwidth connectivity based on the ARM AMBA® AXI4 protocol connects the processing units with the peripherals and provides interface between the PS and the programmable logic (PL).

For additional information, go to: DS891, Zyng UltraScale+ MPSoC Overview.



### **Migrating Devices**

UltraScale and UltraScale+ families provide footprint compatibility to enable users to migrate designs from one device or family to another. Any two packages with the same footprint identifier code are footprint compatible. For example, Kintex UltraScale devices in the A1156 packages are footprint compatible with Kintex UltraScale+ devices in the A1156 packages. Likewise, Virtex UltraScale devices in the B2104 packages are compatible with Virtex UltraScale+ devices and Kintex UltraScale devices in the B2104 packages. All valid device/package combinations are provided in the Device-Package Combinations and Maximum I/Os tables in this document. Refer to UG583, UltraScale Architecture PCB Design User Guide for more detail on migrating between UltraScale and UltraScale+ devices and packages.



## Kintex UltraScale Device-Package Combinations and Maximum I/Os

Table 4: Kintex UltraScale Device-Package Combinations and Maximum I/Os

Daalaana	Package	KU025	KU035	KU040	KU060	KU085	KU095	KU115
Package (1)(2)(3)	Dimensions (mm)	HR, HP GTH	HR, HP GTH, GTY <sup>(4)</sup>	HR, HP GTH				
SFVA784 <sup>(5)</sup>	23x23		104, 364 8	104, 364 8				
FBVA676 <sup>(5)</sup>	27x27		104, 208 16	104, 208 16				
FBVA900 <sup>(5)</sup>	31x31		104, 364 16	104, 364 16				
FFVA1156	35x35	104, 208 12	104, 416 16	104, 416 20	104, 416 28		52, 468 20, 8	
FFVA1517	40x40				104, 520 32			
FLVA1517	40x40					104, 520 48		104, 520 48
FFVC1517	40x40						52, 468 20, 20	
FLVD1517	40x40							104, 234 64
FFVB1760	42.5x42.5						52, 650 32, 16	
FLVB1760	42.5x42.5					104, 572 44		104, 598 52
FLVD1924	45x45							156, 676 52
FLVF1924	45x45					104, 520 56		104, 624 64
FLVA2104	47.5x47.5							156, 676 52
FFVB2104	47.5x47.5						52, 650 32, 32	
FLVB2104	47.5x47.5							104, 598 64

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF/FL packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
- 3. Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the UltraScale Architecture Product Selection Guide for details on inter-family migration.
- 4. GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s.
- 5. GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s.



## Kintex UltraScale+ Device-Package Combinations and Maximum I/Os

Table 6: Kintex UltraScale+ Device-Package Combinations and Maximum I/Os

Dackago	Package	KU3P	KU5P	KU9P	KU11P	KU13P	KU15P
Package (1)(2)(4)	Dimensions (mm)	HD, HP GTH, GTY					
SFVB784 <sup>(3)</sup>	23x23	96, 208 0, 16	96, 208 0, 16				
FFVA676 <sup>(3)</sup>	27x27	48, 208 0, 16	48, 208 0, 16				
FFVB676	27x27	72, 208 0, 16	72, 208 0, 16				
FFVD900 <sup>(3)</sup>	31x31	96, 208 0, 16	96, 208 0, 16		96, 312 16, 0		
FFVE900	31x31			96, 208 28, 0		96, 208 28, 0	
FFVA1156 <sup>(3)</sup>	35x35				48, 416 20, 8		48, 468 20, 8
FFVE1517	40x40				96, 416 32, 20		96, 416 32, 24
FFVA1760	42.5x42.5						96, 416 44, 32
FFVE1760	42.5x42.5						96, 572 32, 24

- 1. Go to Ordering Information for package designation details.
- 2. FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
- 3. GTY transceiver line rates are package limited: SFVB784 to 12.5Gb/s; FFVA676, FFVD900, and FFVA1156 to 16.3Gb/s.
- 4. Packages with the same last letter and number sequence, e.g., A676, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the UltraScale Architecture Product Selection Guide for details on inter-family migration.



# **Zynq UltraScale+: CG Device Feature Summary**

Table 11: Zynq UltraScale+: CG Device Feature Summary

	ZU2CG	ZU3CG	ZU4CG	ZU5CG	ZU6CG	ZU7CG	ZU9CG			
Application Processing Unit	Dual-core AR	RM Cortex-A53	MPCore with C 32KB/32KE	oreSight; NEOI 3 L1 Cache, 1M	N & Single/Dou B L2 Cache	uble Precision F	loating Point;			
Real-Time Processing Unit	Dua	Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM								
Embedded and External Memory	256K	256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC								
General Connectivity	214 PS I/O;	UART; CAN; U	SB 2.0; I2C; S	PI; 32b GPIO; Timer Counters	Real Time Cloc	ck; WatchDog T	imers; Triple			
High-Speed Connectivity	4	PS-GTR; PCI	Gen1/2; Seria	al ATA 3.1; Disp	olayPort 1.2a;	USB 3.0; SGMI	1			
System Logic Cells	103,320	154,350	192,150	256,200	469,446	504,000	599,550			
CLB Flip-Flops	94,464	141,120	175,680	234,240	429,208	460,800	548,160			
CLB LUTs	47,232	70,560	87,840	117,120	214,604	230,400	274,080			
Distributed RAM (Mb)	1.2	1.8	2.6	3.5	6.9	6.2	8.8			
Block RAM Blocks	150	216	128	144	714	312	912			
Block RAM (Mb)	5.3	7.6	4.5	5.1	25.1	11.0	32.1			
UltraRAM Blocks	0	0	48	64	0	96	0			
UltraRAM (Mb)	0	0	14.0	18.0	0	27.0	0			
DSP Slices	240	360	728	1,248	1,973	1,728	2,520			
CMTs	3	3	4	4	4	8	4			
Max. HP I/O <sup>(1)</sup>	156	156	156	156	208	416	208			
Max. HD I/O <sup>(2)</sup>	96	96	96	96	120	48	120			
System Monitor	2	2	2	2	2	2	2			
GTH Transceiver 16.3Gb/s <sup>(3)</sup>	0	0	16	16	24	24	24			
GTY Transceivers 32.75Gb/s	0	0	0	0	0	0	0			
Transceiver Fractional PLLs	0	0	8	8	12	12	12			
PCIe Gen3 x16 and Gen4 x8	0	0	2	2	0	2	0			
150G Interlaken	0	0	0	0	0	0	0			
100G Ethernet w/ RS-FEC	0	0	0	0	0	0	0			

- 1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
- 2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
- 3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See Table 12.



## Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

Table 12: Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

Package	Package	ZU2CG	ZU3CG	ZU4CG	ZU5CG	ZU6CG	ZU7CG	ZU9CG
(1)(2)(3)(4)(5)	Dimensions (mm)	HD, HP GTH, GTY						
SBVA484 <sup>(6)</sup>	19x19	24, 58 0, 0	24, 58 0, 0					
SFVA625	21x21	24, 156 0, 0	24, 156 0, 0					
SFVC784 <sup>(7)</sup>	23x23	96, 156 0, 0	96, 156 0, 0	96, 156 4, 0	96, 156 4, 0			
FBVB900	31x31			48, 156 16, 0	48, 156 16, 0		48, 156 16, 0	
FFVC900	31x31					48, 156 16, 0		48, 156 16, 0
FFVB1156	35x35					120, 208 24, 0		120, 208 24, 0
FFVC1156	35x35						48, 312 20, 0	
FFVF1517	40x40						48, 416 24, 0	

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- 3. All device package combinations bond out 4 PS-GTR transceivers.
- All device package combinations bond out 214 PS I/O except ZU2CG and ZU3CG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- 5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- 6. All 58 HP I/O pins are powered by the same  $V_{CCO}$  supply.
- 7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.



## Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 14: Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Package	Package	ZU2EG	ZU3EG	ZU4EG	ZU5EG	ZU6EG	ZU7EG	ZU9EG	ZU11EG	ZU15EG	ZU17EG	ZU19EG
Package (1)(2)(3)(4)(5)	Dimensions (mm)	HD, HP GTH, GTY										
SBVA484 <sup>(6)</sup>	19x19	24, 58 0, 0	24, 58 0, 0									
SFVA625	21x21	24, 156 0, 0	24, 156 0, 0									
SFVC784 <sup>(7)</sup>	23x23	96, 156 0, 0	96, 156 0, 0	96, 156 4, 0	96, 156 4, 0							
FBVB900	31x31			48, 156 16, 0	48, 156 16, 0		48, 156 16, 0					
FFVC900	31x31					48, 156 16, 0		48, 156 16, 0		48, 156 16, 0		
FFVB1156	35x35					120, 208 24, 0		120, 208 24, 0		120, 208 24, 0		
FFVC1156	35x35						48, 312 20, 0		48, 312 20, 0			
FFVB1517	40x40								72, 416 16, 0		72, 572 16, 0	72, 572 16, 0
FFVF1517	40x40						48, 416 24, 0		48, 416 32, 0			
FFVC1760	42.5x42.5								96, 416 32, 16		96, 416 32, 16	96, 416 32, 16
FFVD1760	42.5x42.5										48, 260 44, 28	48, 260 44, 28
FFVE1924	45x45										96, 572 44, 0	96, 572 44, 0

- 1. Go to Ordering Information for package designation details.
- 2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- 3. All device package combinations bond out 4 PS-GTR transceivers.
- 4. All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- 5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- 6. All 58 HP I/O pins are powered by the same  $V_{CCO}$  supply.
- 7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.



# **Zynq UltraScale+: EG Device Feature Summary**

Table 15: Zynq UltraScale+: EV Device Feature Summary

	ZU4EV	ZU5EV	ZU7EV					
Application Processing Unit	Quad-core ARM Cortex-A53 MPC	ore with CoreSight; NEON & Single 32KB/32KB L1 Cache, 1MB L2 Cach	e/Double Precision Floating Point; e					
Real-Time Processing Unit	Dual-core ARM Cortex-	R5 with CoreSight; Single/Double F 32KB/32KB L1 Cache, and TCM	Precision Floating Point;					
Embedded and External Memory	256KB On-Chip Memory	256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC						
General Connectivity	214 PS I/O; UART; CAN; USB 2	.0; I2C; SPI; 32b GPIO; Real Time Timer Counters	Clock; WatchDog Timers; Triple					
High-Speed Connectivity	4 PS-GTR; PCIe Ger	n1/2; Serial ATA 3.1; DisplayPort 1	.2a; USB 3.0; SGMII					
Graphic Processing Unit		ARM Mali-400 MP2; 64KB L2 Cache	9					
Video Codec	1	1	1					
System Logic Cells	192,150	256,200	504,000					
CLB Flip-Flops	175,680	234,240	460,800					
CLB LUTs	87,840	117,120	230,400					
Distributed RAM (Mb)	2.6	3.5	6.2					
Block RAM Blocks	128	144	312					
Block RAM (Mb)	4.5	5.1	11.0					
UltraRAM Blocks	48	64	96					
UltraRAM (Mb)	14.0	18.0	27.0					
DSP Slices	728	1,248	1,728					
CMTs	4	4	8					
Max. HP I/O <sup>(1)</sup>	156	156	416					
Max. HD I/O <sup>(2)</sup>	96	96	48					
System Monitor	2	2	2					
GTH Transceiver 16.3Gb/s <sup>(3)</sup>	16	16	24					
GTY Transceivers 32.75Gb/s	0	0	0					
Transceiver Fractional PLLs	8	8	12					
PCIe Gen3 x16 and Gen4 x8	2	2	2					
150G Interlaken	0	0	0					
100G Ethernet w/ RS-FEC	0	0	0					

- 1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
- 2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
- 3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See Table 16.



contains vertical and horizontal clock routing that span its full height and width. These horizontal and vertical clock routes can be segmented at the clock region boundary to provide a flexible, high-performance, low-power clock distribution architecture. Figure 2 is a representation of an FPGA divided into regions.

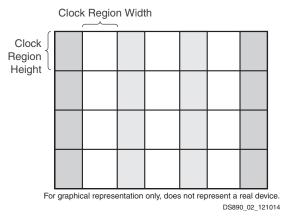


Figure 2: Column-Based FPGA Divided into Clock Regions

# **Processing System (PS)**

Zynq UltraScale+ MPSoCs consist of a PS coupled with programmable logic. The contents of the PS varies between the different Zynq UltraScale+ devices. All devices contain an APU, an RPU, and many peripherals for connecting the multiple processing engines to external components. The EG and EV devices contain a GPU and the EV devices contain a video codec unit (VCU). The components of the PS are connected together and to the PL through a multi-layered ARM AMBA AXI non-blocking interconnect that supports multiple simultaneous master-slave transactions. Traffic through the interconnect can be regulated by the quality of service (QoS) block in the interconnect. Twelve dedicated AXI 32-bit, 64-bit, or 128-bit ports connect the PL to high-speed interconnect and DDR in the PS via a FIFO interface.

There are four independently controllable power domains: the PL plus three within the PS (full power, lower power, and battery power domains). Additionally, many peripherals support clock gating and power gating to further reduce dynamic and static power consumption.

### **Application Processing Unit (APU)**

The APU has a feature-rich dual-core or quad-core ARM Cortex-A53 processor. Cortex-A53 cores are 32-bit/64-bit application processors based on ARM-v8A architecture, offering the best performance-to-power ratio. The ARMv8 architecture supports hardware virtualization. Each of the Cortex-A53 cores has: 32KB of instruction and data L1 caches, with parity and ECC protection respectively; a NEON SIMD engine; and a single and double precision floating point unit. In addition to these blocks, the APU consists of a snoop control unit and a 1MB L2 cache with ECC protection to enhance system-level performance. The snoop control unit keeps the L1 caches coherent thus eliminating the need of spending software bandwidth for coherency. The APU also has a built-in interrupt controller supporting virtual interrupts. The APU communicates to the rest of the PS through 128-bit AXI coherent extension (ACE) port via Cache Coherent Interconnect (CCI) block, using the System Memory Management Unit (SMMU). The APU is also connected to the Programmable Logic (PL), through the 128-bit accelerator coherency port



(ACP), providing a low latency coherent port for accelerators in the PL. To support real-time debug and trace, each core also has an Embedded Trace Macrocell (ETM) that communicates with the ARM CoreSight™ Debug System.

### Real-Time Processing Unit (RPU)

The RPU in the PS contains a dual-core ARM Cortex-R5 PS. Cortex-R5 cores are 32-bit real-time processor cores based on ARM-v7R architecture. Each of the Cortex-R5 cores has 32KB of level-1 (L1) instruction and data cache with ECC protection. In addition to the L1 caches, each of the Cortex-R5 cores also has a 128KB tightly coupled memory (TCM) interface for real-time single cycle access. The RPU also has a dedicated interrupt controller. The RPU can operate in either split or lock-step mode. In split mode, both processors run independently of each other. In lock-step mode, they run in parallel with each other, with integrated comparator logic, and the TCMs are used as 256KB unified memory. The RPU communicates with the rest of the PS via the 128-bit AXI-4 ports connected to the low power domain switch. It also communicates directly with the PL through 128-bit low latency AXI-4 ports. To support real-time debug and trace each core also has an embedded trace macrocell (ETM) that communicates with the ARM CoreSight Debug System.

## **External Memory**

The PS can interface to many types of external memories through dedicated memory controllers. The dynamic memory controller supports DDR3, DDR3L, DDR4, LPDDR3, and LPDDR4 memories. The multi-protocol DDR memory controller can be configured to access a 2GB address space in 32-bit addressing mode and up to 32GB in 64-bit addressing mode using a single or dual rank configuration of 8-bit, 16-bit, or 32-bit DRAM memories. Both 32-bit and 64-bit bus access modes are protected by ECC using extra bits.

The SD/eMMC controller supports 1 and 4 bit data interfaces at low, default, high-speed, and ultra-high-speed (UHS) clock rates. This controller also supports 1-, 4-, or 8-bit-wide eMMC interfaces that are compliant to the eMMC 4.51 specification. eMMC is one of the primary boot and configuration modes for Zynq UltraScale+ MPSoCs and supports boot from managed NAND devices. The controller has a built-in DMA for enhanced performance.

The Quad-SPI controller is one of the primary boot and configuration devices. It supports 4-byte and 3-byte addressing modes. In both addressing modes, single, dual-stacked, and dual-parallel configurations are supported. Single mode supports a quad serial NOR flash memory, while in double stacked and double parallel modes, it supports two quad serial NOR flash memories.

The NAND controller is based on ONFI3.1 specification. It has an 8-pin interface and provides 200Mb/s of bandwidth in synchronous mode. It supports 24 bits of ECC thus enabling support for SLC NAND memories. It has two chip-selects to support deeper memory and a built-in DMA for enhanced performance.



#### **Transmitter**

The transmitter is fundamentally a parallel-to-serial converter with a conversion ratio of 16, 20, 32, 40, 64, or 80 for the GTH and 16, 20, 32, 40, 64, 80, 128, or 160 for the GTY. This allows the designer to trade off datapath width against timing margin in high-performance designs. These transmitter outputs drive the PC board with a single-channel differential output signal. TXOUTCLK is the appropriately divided serial data clock and can be used directly to register the parallel data coming from the internal logic. The incoming parallel data is fed through an optional FIFO and has additional hardware support for the 8B/10B, 64B/66B, or 64B/67B encoding schemes to provide a sufficient number of transitions. The bit-serial output signal drives two package pins with differential signals. This output signal pair has programmable signal swing as well as programmable pre- and post-emphasis to compensate for PC board losses and other interconnect characteristics. For shorter channels, the swing can be reduced to reduce power consumption.

#### Receiver

The receiver is fundamentally a serial-to-parallel converter, changing the incoming bit-serial differential signal into a parallel stream of words, each 16, 20, 32, 40, 64, or 80 bits in the GTH or 16, 20, 32, 40, 64, 80, 128, or 160 for the GTY. This allows the designer to trade off internal datapath width against logic timing margin. The receiver takes the incoming differential data stream, feeds it through programmable DC automatic gain control, linear and decision feedback equalizers (to compensate for PC board, cable, optical and other interconnect characteristics), and uses the reference clock input to initiate clock recognition. There is no need for a separate clock line. The data pattern uses non-return-to-zero (NRZ) encoding and optionally ensures sufficient data transitions by using the selected encoding scheme. Parallel data is then transferred into the device logic using the RXUSRCLK clock. For short channels, the transceivers offer a special low-power mode (LPM) to reduce power consumption by approximately 30%. The receiver DC automatic gain control and linear and decision feedback equalizers can optionally "auto-adapt" to automatically learn and compensate for different interconnect characteristics. This enables even more margin for 10G+ and 25G+ backplanes.

## **Out-of-Band Signaling**

The transceivers provide out-of-band (OOB) signaling, often used to send low-speed signals from the transmitter to the receiver while high-speed serial data transmission is not active. This is typically done when the link is in a powered-down state or has not yet been initialized. This benefits PCIe and SATA/SAS and QPI applications.



# **Integrated Interface Blocks for PCI Express Designs**

The UltraScale architecture includes integrated blocks for PCIe technology that can be configured as an Endpoint or Root Port. UltraScale devices are compliant to the PCI Express Base Specification Revision 3.0. UltraScale+ devices are compliant to the PCI Express Base Specification Revision 3.1 for Gen3 and lower data rates, and compatible with the PCI Express Base Specification Revision 4.0 (rev 0.5) for Gen4 data rates.

The Root Port can be used to build the basis for a compatible Root Complex, to allow custom chip-to-chip communication via the PCI Express protocol, and to attach ASSP Endpoint devices, such as Ethernet Controllers or Fibre Channel HBAs, to the FPGA or MPSoC.

This block is highly configurable to system design requirements and can operate up to the maximum lane widths and data rates listed in Table 18.

Table 18: PCIe Maximum Configurations

	Kintex UltraScale	Kintex UltraScale+	Virtex UltraScale	Virtex UltraScale+	Zynq UltraScale+
Gen1 (2.5Gb/s)	x8	x16	x8	x16	x16
Gen2 (5Gb/s)	x8	x16	x8	x16	x16
Gen3 (8Gb/s)	x8	x16	x8	x16	x16
Gen4 (16Gb/s) <sup>(1)</sup>		x8		x8	x8

#### Notes:

For high-performance applications, advanced buffering techniques of the block offer a flexible maximum payload size of up to 1,024 bytes. The integrated block interfaces to the integrated high-speed transceivers for serial connectivity and to block RAMs for data buffering. Combined, these elements implement the Physical Layer, Data Link Layer, and Transaction Layer of the PCI Express protocol.

Xilinx provides a light-weight, configurable, easy-to-use LogiCORE™ IP wrapper that ties the various building blocks (the integrated block for PCIe, the transceivers, block RAM, and clocking resources) into an Endpoint or Root Port solution. The system designer has control over many configurable parameters: link width and speed, maximum payload size, FPGA or MPSoC logic interface speeds, reference clock frequency, and base address register decoding and filtering.

<sup>1.</sup> Transceivers in Kintex UltraScale and Virtex UltraScale devices are capable of operating at Gen4 data rates.



# Stacked Silicon Interconnect (SSI) Technology

Many challenges associated with creating high-capacity devices are addressed by Xilinx with the second generation of the pioneering 3D SSI technology. SSI technology enables multiple super-logic regions (SLRs) to be combined on a passive interposer layer, using proven manufacturing and assembly techniques from industry leaders, to create a single device with more than 20,000 low-power inter-SLR connections. Dedicated interface tiles within the SLRs provide ultra-high bandwidth, low latency connectivity to other SLRs. Table 19 shows the number of SLRs in devices that use SSI technology and their dimensions.

		tex Scale			tex Scale			Virtex UltraScale+							
Device	KU085	KU115	VU125	VU160	VU190	VU440	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
# SLRs	2	2	2	3	3	3	2	2	3	3	4	1	1	2	3
SLR Width (in regions)	6	6	6	6	6	9	6	6	6	8	8	8	8	8	8
SLR Height (in regions)	5	5	5	5	5	5	5	5	5	4	4	4	4	4	4

Table 19: UltraScale and UltraScale + 3D IC SLR Count and Dimensions

## **Clock Management**

The clock generation and distribution components in UltraScale devices are located adjacent to the columns that contain the memory interface and input and output circuitry. This tight coupling of clocking and I/O provides low-latency clocking to the I/O for memory interfaces and other I/O protocols. Within every clock management tile (CMT) resides one mixed-mode clock manager (MMCM), two PLLs, clock distribution buffers and routing, and dedicated circuitry for implementing external memory interfaces.

### Mixed-Mode Clock Manager

The mixed-mode clock manager (MMCM) can serve as a frequency synthesizer for a wide range of frequencies and as a jitter filter for incoming clocks. At the center of the MMCM is a voltage-controlled oscillator (VCO), which speeds up and slows down depending on the input voltage it receives from the phase frequency detector (PFD).

There are three sets of programmable frequency dividers (D, M, and O) that are programmable by configuration and during normal operation via the Dynamic Reconfiguration Port (DRP). The pre-divider D reduces the input frequency and feeds one input of the phase/frequency comparator. The feedback divider M acts as a multiplier because it divides the VCO output frequency before feeding the other input of the phase comparator. D and M must be chosen appropriately to keep the VCO within its specified frequency range. The VCO has eight equally-spaced output phases (0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°). Each phase can be selected to drive one of the output dividers, and each divider is programmable by configuration to divide by any integer from 1 to 128.

The MMCM has three input-jitter filter options: low bandwidth, high bandwidth, or optimized mode. Low-Bandwidth mode has the best jitter attenuation. High-Bandwidth mode has the best phase offset. Optimized mode allows the tools to find the best setting.



The MMCM can have a fractional counter in either the feedback path (acting as a multiplier) or in one output path. Fractional counters allow non-integer increments of 1/8 and can thus increase frequency synthesis capabilities by a factor of 8. The MMCM can also provide fixed or dynamic phase shift in small increments that depend on the VCO frequency. At 1,600MHz, the phase-shift timing increment is 11.2ps.

#### **PLL**

With fewer features than the MMCM, the two PLLs in a clock management tile are primarily present to provide the necessary clocks to the dedicated memory interface circuitry. The circuit at the center of the PLLs is similar to the MMCM, with PFD feeding a VCO and programmable M, D, and O counters. There are two divided outputs to the device fabric per PLL as well as one clock plus one enable signal to the memory interface circuitry.

UltraScale+ MPSoCs are equipped with five additional PLLs in the PS for independently configuring the four primary clock domains with the PS: the APU, the RPU, the DDR controller, and the I/O peripherals.

## **Clock Distribution**

Clocks are distributed throughout UltraScale devices via buffers that drive a number of vertical and horizontal tracks. There are 24 horizontal clock routes per clock region and 24 vertical clock routes per clock region with 24 additional vertical clock routes adjacent to the MMCM and PLL. Within a clock region, clock signals are routed to the device logic (CLBs, etc.) via 16 gateable leaf clocks.

Several types of clock buffers are available. The BUFGCE and BUFCE\_LEAF buffers provide clock gating at the global and leaf levels, respectively. BUFGCTRL provides glitchless clock muxing and gating capability. BUFGCE\_DIV has clock gating capability and can divide a clock by 1 to 8. BUFG\_GT performs clock division from 1 to 8 for the transceiver clocks. In MPSoCs, clocks can be transferred from the PS to the PL using dedicated buffers.

# **Memory Interfaces**

Memory interface data rates continue to increase, driving the need for dedicated circuitry that enables high performance, reliable interfacing to current and next-generation memory technologies. Every UltraScale device includes dedicated physical interfaces (PHY) blocks located between the CMT and I/O columns that support implementation of high-performance PHY blocks to external memories such as DDR4, DDR3, QDRII+, and RLDRAM3. The PHY blocks in each I/O bank generate the address/control and data bus signaling protocols as well as the precision clock/data alignment required to reliably communicate with a variety of high-performance memory standards. Multiple I/O banks can be used to create wider memory interfaces.

As well as external parallel memory interfaces, UltraScale FPGAs and MPSoCs can communicate to external serial memories, such as Hybrid Memory Cube (HMC), via the high-speed serial transceivers. All transceivers in the UltraScale architecture support the HMC protocol, up to 15Gb/s line rates. UltraScale devices support the highest bandwidth HMC configuration of 64 lanes with a single FPGA.



## **UltraRAM**

UltraRAM is a high-density, dual-port, synchronous memory block available in UltraScale+ devices. Both of the ports share the same clock and can address all of the 4K x 72 bits. Each port can independently read from or write to the memory array. UltraRAM supports two types of write enable schemes. The first mode is consistent with the block RAM byte write enable mode. The second mode allows gating the data and parity byte writes separately. UltraRAM blocks can be connected together to create larger memory arrays. Dedicated routing in the UltraRAM column enables the entire column height to be connected together. If additional density is required, all the UltraRAM columns in an SLR can be connected together with a few fabric resources to create single instances of RAM approximately 100Mb in size. This makes UltraRAM an ideal solution for replacing external memories such as SRAM. Cascadable anywhere from 288Kb to 100Mb, UltraRAM provides the flexibility to fulfill many different memory requirements.

#### **Error Detection and Correction**

Each 64-bit-wide UltraRAM can generate, store and utilize eight additional Hamming code bits and perform single-bit error correction and double-bit error detection (ECC) during the read process.

## **High Bandwidth Memory (HBM)**

Virtex UltraScale+ HBM devices incorporate 4GB HBM stacks adjacent to the FPGA die. Using stacked silicon interconnect technology, the FPGA communicates to the HBM stacks through memory controllers that connect to dedicated low-inductance interconnect in the silicon interposer. Each Virtex UltraScale+ HBM FPGA contains one or two HBM stacks, resulting in up to 8GB of HBM per FPGA.

The FPGA has 32 HBM AXI interfaces used to communicate with the HBM. Through a built-in switch mechanism, any of the 32 HBM AXI interfaces can access any memory address on either one or both of the HBM stacks due to the flexible addressing feature. This flexible connection between the FPGA and the HBM stacks results in easy floorplanning and timing closure. The memory controllers perform read and write reordering to improve bus efficiency. Data integrity is ensured through error checking and correction (ECC) circuitry.

## **Configurable Logic Block**

Every Configurable Logic Block (CLB) in the UltraScale architecture contains 8 LUTs and 16 flip-flops. The LUTs can be configured as either one 6-input LUT with one output, or as two 5-input LUTs with separate outputs but common inputs. Each LUT can optionally be registered in a flip-flop. In addition to the LUTs and flip-flops, the CLB contains arithmetic carry logic and multiplexers to create wider logic functions.

Each CLB contains one slice. There are two types of slices: SLICEL and SLICEM. LUTs in the SLICEM can be configured as 64-bit RAM, as 32-bit shift registers (SRL32), or as two SRL16s. CLBs in the UltraScale architecture have increased routing and connectivity compared to CLBs in previous-generation Xilinx devices. They also have additional control signals to enable superior register packing, resulting in overall higher device utilization.



#### Interconnect

Various length vertical and horizontal routing resources in the UltraScale architecture that span 1, 2, 4, 5, 12, or 16 CLBs ensure that all signals can be transported from source to destination with ease, providing support for the next generation of wide data buses to be routed across even the highest capacity devices while simultaneously improving quality of results and software run time.

# **Digital Signal Processing**

DSP applications use many binary multipliers and accumulators, best implemented in dedicated DSP slices. All UltraScale devices have many dedicated, low-power DSP slices, combining high speed with small size while retaining system design flexibility.

Each DSP slice fundamentally consists of a dedicated 27 × 18 bit twos complement multiplier and a 48-bit accumulator. The multiplier can be dynamically bypassed, and two 48-bit inputs can feed a single-instruction-multiple-data (SIMD) arithmetic unit (dual 24-bit add/subtract/accumulate or quad 12-bit add/subtract/accumulate), or a logic unit that can generate any one of ten different logic functions of the two operands.

The DSP includes an additional pre-adder, typically used in symmetrical filters. This pre-adder improves performance in densely packed designs and reduces the DSP slice count by up to 50%. The 96-bit-wide XOR function, programmable to 12, 24, 48, or 96-bit widths, enables performance improvements when implementing forward error correction and cyclic redundancy checking algorithms.

The DSP also includes a 48-bit-wide pattern detector that can be used for convergent or symmetric rounding. The pattern detector is also capable of implementing 96-bit-wide logic functions when used in conjunction with the logic unit.

The DSP slice provides extensive pipelining and extension capabilities that enhance the speed and efficiency of many applications beyond digital signal processing, such as wide dynamic bus shifters, memory address generators, wide bus multiplexers, and memory-mapped I/O register files. The accumulator can also be used as a synchronous up/down counter.

# **System Monitor**

The System Monitor blocks in the UltraScale architecture are used to enhance the overall safety, security, and reliability of the system by monitoring the physical environment via on-chip power supply and temperature sensors and external channels to the ADC.

All UltraScale architecture-based devices contain at least one System Monitor. The System Monitor in UltraScale+ FPGAs and the PL of Zynq UltraScale+ MPSoCs is similar to the Kintex UltraScale and Virtex UltraScale devices but with additional features including a PMBus interface.



Zynq UltraScale+ MPSoCs contain an additional System Monitor block in the PS. See Table 20.

Table 20: Key System Monitor Features

	Kintex UltraScale Virtex UltraScale	Kintex UltraScale+ Virtex UltraScale+ Zynq UltraScale+ MPSoC PL	Zynq UltraScale+ MPSoC PS
ADC	10-bit 200kSPS	10-bit 200kSPS	10-bit 1MSPS
Interfaces	JTAG, I2C, DRP	JTAG, I2C, DRP, PMBus	APB

In FPGAs and the MPSoC PL, sensor outputs and up to 17 user-allocated external analog inputs are digitized using a 10-bit 200 kilo-sample-per-second (kSPS) ADC, and the measurements are stored in registers that can be accessed via internal FPGA (DRP), JTAG, PMBus, or I2C interfaces. The I2C interface and PMBus allow the on-chip monitoring to be easily accessed by the System Manager/Host before and after device configuration.

The System Monitor in the MPSoC PS uses a 10-bit, 1 mega-sample-per-second (MSPS) ADC to digitize the sensor outputs. The measurements are stored in registers and are accessed via the Advanced Peripheral Bus (APB) interface by the processors and the platform management unit (PMU) in the PS.

## **Configuration**

The UltraScale architecture-based devices store their customized configuration in SRAM-type internal latches. The configuration storage is volatile and must be reloaded whenever the device is powered up. This storage can also be reloaded at any time. Several methods and data formats for loading configuration are available, determined by the mode pins, with more dedicated configuration datapath pins to simplify the configuration process.

UltraScale architecture-based devices support secure and non-secure boot with optional Advanced Encryption Standard - Galois/Counter Mode (AES-GCM) decryption and authentication logic. If only authentication is required, the UltraScale architecture provides an alternative form of authentication in the form of RSA algorithms. For RSA authentication support in the Kintex UltraScale and Virtex UltraScale families, go to UG570, UltraScale Architecture Configuration User Guide.

UltraScale architecture-based devices also have the ability to select between multiple configurations, and support robust field-update methodologies. This is especially useful for updates to a design after the end product has been shipped. Designers can release their product with an early version of the design, thus getting their product to market faster. This feature allows designers to keep their customers current with the most up-to-date design while the product is already deployed in the field.

### **Booting MPSoCs**

Zynq UltraScale+ MPSoCs use a multi-stage boot process that supports both a non-secure and a secure boot. The PS is the master of the boot and configuration process. For a secure boot, the AES-GCM, SHA-3/384 decryption/authentication, and 4096-bit RSA blocks decrypt and authenticate the image.

Upon reset, the device mode pins are read to determine the primary boot device to be used: NAND, Quad-SPI, SD, eMMC, or JTAG. JTAG can only be used as a non-secure boot source and is intended for debugging purposes. One of the CPUs, Cortex-A53 or Cortex-R5, executes code out of on-chip ROM and copies the first stage boot loader (FSBL) from the boot device to the on-chip memory (OCM).



Table 21: Speed Grade and Temperature Grade (Cont'd)

			Speed Grade and Temperature Grade								
Device Family	Devices	Commercial (C)	E	xtended (E)	Industrial (I)						
		0°C to +85°C	0°C to +100°C	0°C to +110°C	-40°C to +100°C						
			-2E (0.85V)		-2I (0.85V)						
	CG			-2LE <sup>(2)(3)</sup> (0.85V or 0.72V)							
	Devices		-1E (0.85V)		-1I (0.85V)						
					-1LI <sup>(3)</sup> (0.85V or 0.72V)						
			-2E (0.85V)		-2I (0.85V)						
	ZU2EG			-2LE <sup>(2)(3)</sup> (0.85V or 0.72V)							
	ZU3EG		-1E (0.85V)		-1I (0.85V)						
					-1LI <sup>(3)</sup> (0.85V or 0.72V)						
	ZU4EG		-3E (0.90V)								
Zynq	ZU5EG ZU6EG		-2E (0.85V)		-2I (0.85V)						
UltraScale+	ZU7EG			-2LE <sup>(2)(3)</sup> (0.85V or 0.72V)							
	ZU9EG		-1E (0.85V)		-1I (0.85V)						
	ZU11EG ZU15EG										
	ZU17EG				-1LI <sup>(3)</sup> (0.85V or 0.72V)						
	ZU19EG										
			-3E (0.90V)								
	_,,		-2E (0.85V)		-2I (0.85V)						
	EV Devices			-2LE <sup>(2)(3)</sup> (0.85V or 0.72V)							
			-1E (0.85V)		-1I (0.85V)						
					-1LI <sup>(3)</sup> (0.85V or 0.72V)						

- 1. KU025 and KU095 are not available in -3E or -1LI speed/temperature grades.
- 2. In -2LE speed/temperature grade, devices can operate for a limited time with junction temperature of 110°C. Timing parameters adhere to the same speed file at 110°C as they do below 110°C, regardless of operating voltage (nominal at 0.85V or low voltage at 0.72V). Operation at 110°C Tj is limited to 1% of the device lifetime and can occur sequentially or at regular intervals as long as the total time does not exceed 1% of device lifetime.
- 3. In Zynq UltraScale+ MPSoCs, when operating the PL at low voltage (0.72V), the PS operates at nominal voltage (0.85V).



Date	Version	Description of Revisions
02/06/2014	1.1	Updated PCIe information in Table 1 and Table 3. Added FFVJ1924 package to Table 8.
12/10/2013	1.0	Initial Xilinx release.



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