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### Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Active
Number of LABs/CLBs	82920
Number of Logic Elements/Cells	1451100
Total RAM Bits	77721600
Number of I/O	702
Number of Gates	-
Voltage - Supply	0.922V ~ 0.979V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	1760-BBGA, FCBGA
Supplier Device Package	1760-FCBGA (42.5x42.5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/xilinx/xcku115-2flvb1760i">https://www.e-xfl.com/product-detail/xilinx/xcku115-2flvb1760i</a>

## I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken

Data is transported on and off chip through a combination of the high-performance parallel SelectIO™ interface and high-speed serial transceiver connectivity. I/O blocks provide support for cutting-edge memory interface and network protocols through flexible I/O standard and voltage support. The serial transceivers in the UltraScale architecture-based devices transfer data up to 32.75Gb/s, enabling 25G+ backplane designs with dramatically lower power per bit than previous generation transceivers. All transceivers, except the PS-GTR, support the required data rates for PCIe Gen3, and Gen4 (rev 0.5), and integrated blocks for PCIe enable UltraScale devices to support up to Gen4 x8 and Gen3 x16 Endpoint and Root Port designs. Integrated blocks for 150Gb/s Interlaken and 100Gb/s Ethernet (100G MAC/PCS) extend the capabilities of UltraScale devices, enabling simple, reliable support for Nx100G switch and bridge applications. Virtex UltraScale+ HBM devices include Cache Coherent Interconnect for Accelerators (CCIX) ports for coherently sharing data with different processors.

## Clocks and Memory Interfaces

UltraScale devices contain powerful clock management circuitry, including clock synthesis, buffering, and routing components that together provide a highly capable framework to meet design requirements. The clock network allows for extremely flexible distribution of clocks to minimize the skew, power consumption, and delay associated with clock signals. The clock management technology is tightly integrated with dedicated memory interface circuitry to enable support for high-performance external memories, including DDR4. In addition to parallel memory interfaces, UltraScale devices support serial memories, such as hybrid memory cube (HMC).

## Routing, SSI, Logic, Storage, and Signal Processing

Configurable Logic Blocks (CLBs) containing 6-input look-up tables (LUTs) and flip-flops, DSP slices with 27x18 multipliers, 36Kb block RAMs with built-in FIFO and ECC support, and 4Kx72 UltraRAM blocks (in UltraScale+ devices) are all connected with an abundance of high-performance, low-latency interconnect. In addition to logical functions, the CLB provides shift register, multiplexer, and carry logic functionality as well as the ability to configure the LUTs as distributed memory to complement the highly capable and configurable block RAMs. The DSP slice, with its 96-bit-wide XOR functionality, 27-bit pre-adder, and 30-bit A input, performs numerous independent functions including multiply accumulate, multiply add, and pattern detect. In addition to the device interconnect, in devices using SSI technology, signals can cross between super-logic regions (SLRs) using dedicated, low-latency interface tiles. These combined routing resources enable easy support for next-generation bus data widths. Virtex UltraScale+ HBM devices include up to 8GB of high bandwidth memory.

## Configuration, Encryption, and System Monitoring

The configuration and encryption block performs numerous device-level functions critical to the successful operation of the FPGA or MPSoC. This high-performance configuration block enables device configuration from external media through various protocols, including PCIe, often with no requirement to use multi-function I/O pins during configuration. The configuration block also provides 256-bit AES-GCM decryption capability at the same performance as unencrypted configuration. Additional features include SEU detection and correction, partial reconfiguration support, and battery-backed RAM or eFUSE technology for AES key storage to provide additional security. The System Monitor enables the monitoring of the physical environment via on-chip temperature and supply sensors and can also monitor up to 17 external analog inputs. With UltraScale+ MPSoCs, the device is booted via the Configuration and Security Unit (CSU), which supports secure boot via the 256-bit AES-GCM and SHA/384 blocks. The cryptographic engines in the CSU can be used in the MPSoC after boot for user encryption.

# Kintex UltraScale FPGA Feature Summary

Table 3: Kintex UltraScale FPGA Feature Summary

	KU025 <sup>(1)</sup>	KU035	KU040	KU060	KU085	KU095	KU115
System Logic Cells	318,150	444,343	530,250	725,550	1,088,325	1,176,000	1,451,100
CLB Flip-Flops	290,880	406,256	484,800	663,360	995,040	1,075,200	1,326,720
CLB LUTs	145,440	203,128	242,400	331,680	497,520	537,600	663,360
Maximum Distributed RAM (Mb)	4.1	5.9	7.0	9.1	13.4	4.7	18.3
Block RAM Blocks	360	540	600	1,080	1,620	1,680	2,160
Block RAM (Mb)	12.7	19.0	21.1	38.0	56.9	59.1	75.9
CMTs (1 MMCM, 2 PLLs)	6	10	10	12	22	16	24
I/O DLLs	24	40	40	48	56	64	64
Maximum HP I/Os <sup>(2)</sup>	208	416	416	520	572	650	676
Maximum HR I/Os <sup>(3)</sup>	104	104	104	104	104	52	156
DSP Slices	1,152	1,700	1,920	2,760	4,100	768	5,520
System Monitor	1	1	1	1	2	1	2
PCIe Gen3 x8	1	2	3	3	4	4	6
150G Interlaken	0	0	0	0	0	2	0
100G Ethernet	0	0	0	0	0	2	0
GTH 16.3Gb/s Transceivers <sup>(4)</sup>	12	16	20	32	56	32	64
GTY 16.3Gb/s Transceivers <sup>(5)</sup>	0	0	0	0	0	32	0
Transceiver Fractional PLLs	0	0	0	0	0	16	0

## Notes:

1. Certain advanced configuration features are not supported in the KU025. Refer to the [Configuring FPGAs](#) section for details.
2. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
3. HR = High-range I/O with support for I/O voltage from 1.2V to 3.3V.
4. GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s. See [Table 4](#).
5. GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s. See [Table 4](#).

# Kintex UltraScale Device-Package Combinations and Maximum I/Os

Table 4: Kintex UltraScale Device-Package Combinations and Maximum I/Os

Package (1)(2)(3)	Package Dimensions (mm)	KU025	KU035	KU040	KU060	KU085	KU095	KU115
		HR, HP GTH	HR, HP GTH	HR, HP GTH	HR, HP GTH	HR, HP GTH	HR, HP GTH, GTY <sup>(4)</sup>	HR, HP GTH
SFVA784 <sup>(5)</sup>	23x23		104, 364 8	104, 364 8				
FBVA676 <sup>(5)</sup>	27x27		104, 208 16	104, 208 16				
FBVA900 <sup>(5)</sup>	31x31		104, 364 16	104, 364 16				
FFVA1156	35x35	104, 208 12	104, 416 16	104, 416 20	104, 416 28		52, 468 20, 8	
FFVA1517	40x40				104, 520 32			
FLVA1517	40x40					104, 520 48		104, 520 48
FFVC1517	40x40						52, 468 20, 20	
FLVD1517	40x40							104, 234 64
FFVB1760	42.5x42.5						52, 650 32, 16	
FLVB1760	42.5x42.5					104, 572 44		104, 598 52
FLVD1924	45x45							156, 676 52
FLVF1924	45x45					104, 520 56		104, 624 64
FLVA2104	47.5x47.5							156, 676 52
FFVB2104	47.5x47.5						52, 650 32, 32	
FLVB2104	47.5x47.5							104, 598 64

## Notes:

- Go to [Ordering Information](#) for package designation details.
- FB/FF/FL packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.
- GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s.
- GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s.

# Virtex UltraScale FPGA Feature Summary

Table 7: Virtex UltraScale FPGA Feature Summary

	VU065	VU080	VU095	VU125	VU160	VU190	VU440
System Logic Cells	783,300	975,000	1,176,000	1,566,600	2,026,500	2,349,900	5,540,850
CLB Flip-Flops	716,160	891,424	1,075,200	1,432,320	1,852,800	2,148,480	5,065,920
CLB LUTs	358,080	445,712	537,600	716,160	926,400	1,074,240	2,532,960
Maximum Distributed RAM (Mb)	4.8	3.9	4.8	9.7	12.7	14.5	28.7
Block RAM Blocks	1,260	1,421	1,728	2,520	3,276	3,780	2,520
Block RAM (Mb)	44.3	50.0	60.8	88.6	115.2	132.9	88.6
CMT (1 MMCM, 2 PLLs)	10	16	16	20	28	30	30
I/O DLLs	40	64	64	80	120	120	120
Maximum HP I/Os <sup>(1)</sup>	468	780	780	780	650	650	1,404
Maximum HR I/Os <sup>(2)</sup>	52	52	52	104	52	52	52
DSP Slices	600	672	768	1,200	1,560	1,800	2,880
System Monitor	1	1	1	2	3	3	3
PCIe Gen3 x8	2	4	4	4	4	6	6
150G Interlaken	3	6	6	6	8	9	0
100G Ethernet	3	4	4	6	9	9	3
GTH 16.3Gb/s Transceivers	20	32	32	40	52	60	48
GTY 30.5Gb/s Transceivers	20	32	32	40	52	60	0
Transceiver Fractional PLLs	10	16	16	20	26	30	0

## Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HR = High-range I/O with support for I/O voltage from 1.2V to 3.3V.

# Virtex UltraScale+ FPGA Feature Summary

Table 9: Virtex UltraScale+ FPGA Feature Summary

	VU3P	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
System Logic Cells	862,050	1,313,763	1,724,100	2,586,150	2,835,000	3,780,000	961,800	961,800	1,906,800	2,851,800
CLB Flip-Flops	788,160	1,201,154	1,576,320	2,364,480	2,592,000	3,456,000	879,360	879,360	1,743,360	2,607,360
CLB LUTs	394,080	600,577	788,160	1,182,240	1,296,000	1,728,000	439,680	439,680	871,680	1,303,680
Max. Distributed RAM (Mb)	12.0	18.3	24.1	36.1	36.2	48.3	12.5	12.5	24.6	36.7
Block RAM Blocks	720	1,024	1,440	2,160	2,016	2,688	672	672	1,344	2,016
Block RAM (Mb)	25.3	36.0	50.6	75.9	70.9	94.5	23.6	23.6	47.3	70.9
UltraRAM Blocks	320	470	640	960	960	1,280	320	320	640	960
UltraRAM (Mb)	90.0	132.2	180.0	270.0	270.0	360.0	90.0	90.0	180.0	270.0
HBM DRAM (GB)	–	–	–	–	–	–	4	8	8	8
CMTs (1 MMCM and 2 PLLs)	10	20	20	30	12	16	4	4	8	12
Max. HP I/O <sup>(1)</sup>	520	832	832	832	624	832	208	208	416	624
DSP Slices	2,280	3,474	4,560	6,840	9,216	12,288	2,880	2,880	5,952	9,024
System Monitor	1	2	2	3	3	4	1	1	2	3
GTY Transceivers 32.75Gb/s <sup>(2)</sup>	40	80	80	120	96	128	32	32	64	96
Transceiver Fractional PLLs	20	40	40	60	48	64	16	16	32	48
PCIe Gen3 x16 and Gen4 x8	2	4	4	6	3	4	4	4	5	6
CCIX Ports <sup>(3)</sup>	–	–	–	–	–	–	4	4	4	4
150G Interlaken	3	4	6	9	6	8	0	0	2	4
100G Ethernet w/RS-FEC	3	4	6	9	9	12	2	2	5	8

## Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. GTY transceivers in the FLGF1924 package support data rates up to 16.3Gb/s. See [Table 10](#).
3. A CCIX port requires the use of a PCIe Gen3 x16 / Gen4 x8 block.

# Virtex UltraScale+ Device-Package Combinations and Maximum I/Os

Table 10: Virtex UltraScale+ Device-Package Combinations and Maximum I/Os

Package (1)(2)(3)	Package Dimensions (mm)	VU3P	VU5P	VU7P	VU9P	VU11P	VU13P	VU31P	VU33P	VU35P	VU37P
		HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY	HP, GTY
FFVC1517	40x40	520, 40									
FLGF1924(4)	45x45					624, 64					
FLVA2104	47.5x47.5		832, 52	832, 52							
FLGA2104	47.5x47.5				832, 52						
FHGA2104	52.5x52.5(5)						832, 52				
FLVB2104	47.5x47.5		702, 76	702, 76							
FLGB2104	47.5x47.5				702, 76	572, 76					
FHGB2104	52.5x52.5(5)						702, 76				
FLVC2104	47.5x47.5		416, 80	416, 80							
FLGC2104	47.5x47.5				416, 104	416, 96					
FHGC2104	52.5x52.5(5)						416, 104				
FSGD2104	47.5x47.5				676, 76	572, 76					
FIGD2104	52.5x52.5(5)						676, 76				
FLGA2577	52.5x52.5				448, 120	448, 96	448, 128				
FSVH1924	45x45							208, 32			
FSVH2104	47.5x47.5								208, 32	416, 64	
FSVH2892	55x55									416, 64	624, 96

## Notes:

- Go to [Ordering Information](#) for package designation details.
- All packages have 1.0mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.
- GTY transceivers in the FLGF1924 package support data rates up to 16.3Gb/s.
- These 52.5x52.5mm overhang packages have the same PCB ball footprint as the corresponding 47.5x47.5mm packages (i.e., the same last letter and number sequence) and are footprint compatible.

## Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 16: Zynq UltraScale+: EV Device-Package Combinations and Maximum I/Os

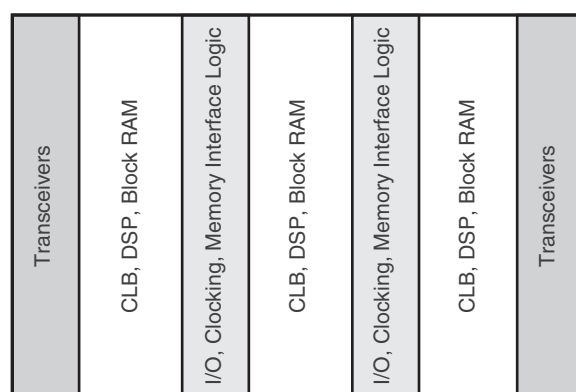
Package (1)(2)(3)(4)	Package Dimensions (mm)	ZU4EV	ZU5EV	ZU7EV
		HD, HP GTH, GTY	HD, HP GTH, GTY	HD, HP GTH, GTY
SFVC784 <sup>(5)</sup>	23x23	96, 156 4, 0	96, 156 4, 0	
FBVB900	31x31	48, 156 16, 0	48, 156 16, 0	48, 156 16, 0
FFVC1156	35x35			48, 312 20, 0
FFVF1517	40x40			48, 416 24, 0

### Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.
5. Packages with the same last letter and number sequence, e.g., B900, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.

## Device Layout

UltraScale devices are arranged in a column-and-grid layout. Columns of resources are combined in different ratios to provide the optimum capability for the device density, target market or application, and device cost. At the core of UltraScale+ MPSoCs is the processing system that displaces some of the full or partial columns of programmable logic resources. [Figure 1](#) shows a device-level view with resources grouped together. For simplicity, certain resources such as the processing system, integrated blocks for PCIe, configuration logic, and System Monitor are not shown.



DS890\_01\_101712

Figure 1: FPGA with Columnar Resources

Resources within the device are divided into segmented clock regions. The height of a clock region is 60 CLBs. A bank of 52 I/Os, 24 DSP slices, 12 block RAMs, or 4 transceiver channels also matches the height of a clock region. The width of a clock region is essentially the same in all cases, regardless of device size or the mix of resources in the region, enabling repeatable timing results. Each segmented clock region



contains vertical and horizontal clock routing that span its full height and width. These horizontal and vertical clock routes can be segmented at the clock region boundary to provide a flexible, high-performance, low-power clock distribution architecture. Figure 2 is a representation of an FPGA divided into regions.



Figure 2: Column-Based FPGA Divided into Clock Regions

## Processing System (PS)

Zynq UltraScale+ MPSoCs consist of a PS coupled with programmable logic. The contents of the PS varies between the different Zynq UltraScale+ devices. All devices contain an APU, an RPU, and many peripherals for connecting the multiple processing engines to external components. The EG and EV devices contain a GPU and the EV devices contain a video codec unit (VCU). The components of the PS are connected together and to the PL through a multi-layered ARM AMBA AXI non-blocking interconnect that supports multiple simultaneous master-slave transactions. Traffic through the interconnect can be regulated by the quality of service (QoS) block in the interconnect. Twelve dedicated AXI 32-bit, 64-bit, or 128-bit ports connect the PL to high-speed interconnect and DDR in the PS via a FIFO interface.

There are four independently controllable power domains: the PL plus three within the PS (full power, lower power, and battery power domains). Additionally, many peripherals support clock gating and power gating to further reduce dynamic and static power consumption.

## Application Processing Unit (APU)

The APU has a feature-rich dual-core or quad-core ARM Cortex-A53 processor. Cortex-A53 cores are 32-bit/64-bit application processors based on ARM-v8A architecture, offering the best performance-to-power ratio. The ARMv8 architecture supports hardware virtualization. Each of the Cortex-A53 cores has: 32KB of instruction and data L1 caches, with parity and ECC protection respectively; a NEON SIMD engine; and a single and double precision floating point unit. In addition to these blocks, the APU consists of a snoop control unit and a 1MB L2 cache with ECC protection to enhance system-level performance. The snoop control unit keeps the L1 caches coherent thus eliminating the need of spending software bandwidth for coherency. The APU also has a built-in interrupt controller supporting virtual interrupts. The APU communicates to the rest of the PS through 128-bit AXI coherent extension (ACE) port via Cache Coherent Interconnect (CCI) block, using the System Memory Management Unit (SMMU). The APU is also connected to the Programmable Logic (PL), through the 128-bit accelerator coherency port

(ACP), providing a low latency coherent port for accelerators in the PL. To support real-time debug and trace, each core also has an Embedded Trace Macrocell (ETM) that communicates with the ARM CoreSight™ Debug System.

## Real-Time Processing Unit (RPU)

The RPU in the PS contains a dual-core ARM Cortex-R5 PS. Cortex-R5 cores are 32-bit real-time processor cores based on ARM-v7R architecture. Each of the Cortex-R5 cores has 32KB of level-1 (L1) instruction and data cache with ECC protection. In addition to the L1 caches, each of the Cortex-R5 cores also has a 128KB tightly coupled memory (TCM) interface for real-time single cycle access. The RPU also has a dedicated interrupt controller. The RPU can operate in either split or lock-step mode. In split mode, both processors run independently of each other. In lock-step mode, they run in parallel with each other, with integrated comparator logic, and the TCMs are used as 256KB unified memory. The RPU communicates with the rest of the PS via the 128-bit AXI-4 ports connected to the low power domain switch. It also communicates directly with the PL through 128-bit low latency AXI-4 ports. To support real-time debug and trace each core also has an embedded trace macrocell (ETM) that communicates with the ARM CoreSight Debug System.

## External Memory

The PS can interface to many types of external memories through dedicated memory controllers. The dynamic memory controller supports DDR3, DDR3L, DDR4, LPDDR3, and LPDDR4 memories. The multi-protocol DDR memory controller can be configured to access a 2GB address space in 32-bit addressing mode and up to 32GB in 64-bit addressing mode using a single or dual rank configuration of 8-bit, 16-bit, or 32-bit DRAM memories. Both 32-bit and 64-bit bus access modes are protected by ECC using extra bits.

The SD/eMMC controller supports 1 and 4 bit data interfaces at low, default, high-speed, and ultra-high-speed (UHS) clock rates. This controller also supports 1-, 4-, or 8-bit-wide eMMC interfaces that are compliant to the eMMC 4.51 specification. eMMC is one of the primary boot and configuration modes for Zynq UltraScale+ MPSoCs and supports boot from managed NAND devices. The controller has a built-in DMA for enhanced performance.

The Quad-SPI controller is one of the primary boot and configuration devices. It supports 4-byte and 3-byte addressing modes. In both addressing modes, single, dual-stacked, and dual-parallel configurations are supported. Single mode supports a quad serial NOR flash memory, while in double stacked and double parallel modes, it supports two quad serial NOR flash memories.

The NAND controller is based on ONFI3.1 specification. It has an 8-pin interface and provides 200Mb/s of bandwidth in synchronous mode. It supports 24 bits of ECC thus enabling support for SLC NAND memories. It has two chip-selects to support deeper memory and a built-in DMA for enhanced performance.

## General Connectivity

There are many peripherals in the PS for connecting to external devices over industry standard protocols, including CAN2.0B, USB, Ethernet, I2C, and UART. Many of the peripherals support clock gating and power gating modes to reduce dynamic and static power consumption.

### **USB 3.0/2.0**

The pair of USB controllers can be configured as host, device, or On-The-Go (OTG). The core is compliant to USB 3.0 specification and supports super, high, full, and low speed modes in all configurations. In host mode, the USB controller is compliant with the Intel XHCI specification. In device mode, it supports up to 12 end points. While operating in USB 3.0 mode, the controller uses the serial transceiver and operates up to 5.0Gb/s. In USB 2.0 mode, the Universal Low Peripheral Interface (ULPI) is used to connect the controller to an external PHY operating up to 480Mb/s. The ULPI is also connected in USB 3.0 mode to support high-speed operations.

### **Ethernet MAC**

The four tri-speed ethernet MACs support 10Mb/s, 100Mb/s, and 1Gb/s operations. The MACs support jumbo frames and time stamping through the interfaces based on IEEE Std 1588v2. The ethernet MACs can be connected through the serial transceivers (SGMII), the MIO (RGMII), or through EMIO (GMII). The GMII interface can be converted to a different interface within the PL.

## High-Speed Connectivity

The PS includes four PS-GTR transceivers (transmit and receive), supporting data rates up to 6.0Gb/s and can interface to the peripherals for communication over PCIe, SATA, USB 3.0, SGMII, and DisplayPort.

### **PCIe**

The integrated block for PCIe is compliant with PCI Express base specification 2.1 and supports x1, x2, and x4 configurations as root complex or end point, compliant to transaction ordering rules in both configurations. It has built-in DMA, supports one virtual channel and provides fully configurable base address registers.

### **SATA**

Users can connect up to two external devices using the two SATA host port interfaces compliant to the SATA 3.1 specification. The SATA interfaces can operate at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates and are compliant with advanced host controller interface (AHCI) version 1.3 supporting partial and slumber power modes.

### **DisplayPort**

The DisplayPort controller supports up to two lanes of source-only DisplayPort compliant with VESA DisplayPort v1.2a specification (source only) at 1.62Gb/s, 2.7Gb/s, and 5.4Gb/s data rates. The controller supports single stream transport (SST); video resolution up to 4Kx2K at a 30Hz frame rate; video formats Y-only, YCbCr444, YCbCr422, YCbCr420, RGB, YUV444, YUV422, xvYCC, and pixel color depth of 6, 8, 10, and 12 bits per color component.

## Graphics Processing Unit (GPU)

The dedicated ARM Mali-400 MP2 GPU in the PS supports 2D and 3D graphics acceleration up to 1080p resolution. The Mali-400 supports OpenGL ES 1.1 and 2.0 for 3D graphics and Open VG 1.1 standards for 2D vector graphics. It has a geometry processor (GP) and 2 pixel processors to perform tile rendering operations in parallel. It has dedicated Memory management units for GP and pixel processors, which supports 4 KB page size. The GPU also has 64KB level-2 (L2) read-only cache. It supports 4X and 16X Full scene Anti-Aliasing (FSAA). It is fully autonomous, enabling maximum parallelization between APU and GPU. It has built-in hardware texture decompression, allowing the texture to remain compressed (in ETC format) in graphics hardware and decompress the required samples on the fly. It also supports efficient alpha blending of multiple layers in hardware without additional bandwidth consumption. It has a pixel fill rate of 2Mpixel/sec/MHz and a triangle rate of 0.1Mvertex/sec/MHz. The GPU supports extensive texture format for RGBA 8888, 565, and 1556 in Mono 8, 16, and YUV formats. For power sensitive applications, the GPU supports clock and power gating for each GP, pixel processors, and L2 cache. During power gating, GPU does not consume any static or dynamic power; during clock gating, it only consumes static power.

## Video Codec Unit (VCU)

The video codec unit (VCU) provides multi-standard video encoding and decoding capabilities, including: High Efficiency Video Coding (HEVC), i.e., H.265; and Advanced Video Coding (AVC), i.e., H.264 standards. The VCU is capable of simultaneous encode and decode at rates up to 4Kx2K at 60 frames per second (fps) (approx. 600Mpixel/sec) or 8Kx4K at a reduced frame rate (~15fps).

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## Input/Output

All UltraScale devices, whether FPGA or MPSoC, have I/O pins for communicating to external components. In addition, in the MPSoC's PS, there are another 78 I/Os that the I/O peripherals use to communicate to external components, referred to as multiplexed I/O (MIO). If more than 78 pins are required by the I/O peripherals, the I/O pins in the PL can be used to extend the MPSoC interfacing capability, referred to as extended MIO (EMIO).

The number of I/O pins in UltraScale FPGAs and in the programmable logic of UltraScale+ MPSoCs varies depending on device and package. Each I/O is configurable and can comply with a large number of I/O standards. The I/Os are classed as high-range (HR), high-performance (HP), or high-density (HD). The HR I/Os offer the widest range of voltage support, from 1.2V to 3.3V. The HP I/Os are optimized for highest performance operation, from 1.0V to 1.8V. The HD I/Os are reduced-feature I/Os organized in banks of 24, providing voltage support from 1.2V to 3.3V.

All I/O pins are organized in banks, with 52 HP or HR pins per bank or 24 HD pins per bank. Each bank has one common  $V_{CCO}$  output buffer power supply, which also powers certain input buffers. In addition, HR banks can be split into two half-banks, each with their own  $V_{CCO}$  supply. Some single-ended input buffers require an internally generated or an externally applied reference voltage ( $V_{REF}$ ).  $V_{REF}$  pins can be driven directly from the PCB or internally generated using the internal  $V_{REF}$  generator circuitry present in each bank.

## Integrated Interface Blocks for PCI Express Designs

The UltraScale architecture includes integrated blocks for PCIe technology that can be configured as an Endpoint or Root Port. UltraScale devices are compliant to the PCI Express Base Specification Revision 3.0. UltraScale+ devices are compliant to the PCI Express Base Specification Revision 3.1 for Gen3 and lower data rates, and compatible with the PCI Express Base Specification Revision 4.0 (rev 0.5) for Gen4 data rates.

The Root Port can be used to build the basis for a compatible Root Complex, to allow custom chip-to-chip communication via the PCI Express protocol, and to attach ASSP Endpoint devices, such as Ethernet Controllers or Fibre Channel HBAs, to the FPGA or MPSoC.

This block is highly configurable to system design requirements and can operate up to the maximum lane widths and data rates listed in [Table 18](#).

*Table 18: PCIe Maximum Configurations*

	Kintex UltraScale	Kintex UltraScale+	Virtex UltraScale	Virtex UltraScale+	Zynq UltraScale+
Gen1 (2.5Gb/s)	x8	x16	x8	x16	x16
Gen2 (5Gb/s)	x8	x16	x8	x16	x16
Gen3 (8Gb/s)	x8	x16	x8	x16	x16
Gen4 (16Gb/s) <sup>(1)</sup>		x8		x8	x8

**Notes:**

1. Transceivers in Kintex UltraScale and Virtex UltraScale devices are capable of operating at Gen4 data rates.

For high-performance applications, advanced buffering techniques of the block offer a flexible maximum payload size of up to 1,024 bytes. The integrated block interfaces to the integrated high-speed transceivers for serial connectivity and to block RAMs for data buffering. Combined, these elements implement the Physical Layer, Data Link Layer, and Transaction Layer of the PCI Express protocol.

Xilinx provides a light-weight, configurable, easy-to-use LogiCORE™ IP wrapper that ties the various building blocks (the integrated block for PCIe, the transceivers, block RAM, and clocking resources) into an Endpoint or Root Port solution. The system designer has control over many configurable parameters: link width and speed, maximum payload size, FPGA or MPSoC logic interface speeds, reference clock frequency, and base address register decoding and filtering.

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## Cache Coherent Interconnect for Accelerators (CCIX)

CCIX is a chip-to-chip interconnect operating at data rates up to 25Gb/s that allows two or more devices to share memory in a cache coherent manner. Using PCIe for the transport layer, CCIX can operate at several standard data rates (2.5, 5, 8, and 16Gb/s) with an additional high-speed 25Gb/s option. The specification employs a subset of full coherency protocols and ensures that FPGAs used as accelerators can coherently share data with processors using different instruction set architectures.

Virtex UltraScale+ HBM devices support CCIX data rates up to 16Gb/s and contain four CCIX ports and at least four integrated blocks for PCIe. Each CCIX port requires the use of one integrated block for PCIe. If not used with a CCIX port, the integrated blocks for PCIe can still be used for PCIe communication.

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## Integrated Block for Interlaken

Some UltraScale architecture-based devices include integrated blocks for Interlaken. Interlaken is a scalable chip-to-chip interconnect protocol designed to enable transmission speeds from 10Gb/s to 150Gb/s. The Interlaken integrated block in the UltraScale architecture is compliant to revision 1.2 of the Interlaken specification with data striping and de-striping across 1 to 12 lanes. Permitted configurations are: 1 to 12 lanes at up to 12.5Gb/s and 1 to 6 lanes at up to 25.78125Gb/s, enabling flexible support for up to 150Gb/s per integrated block. With multiple Interlaken blocks, certain UltraScale devices enable easy, reliable Interlaken switches and bridges.

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## Integrated Block for 100G Ethernet

Compliant to the IEEE Std 802.3ba, the 100G Ethernet integrated blocks in the UltraScale architecture provide low latency 100Gb/s Ethernet ports with a wide range of user customization and statistics gathering. With support for 10 x 10.3125Gb/s (CAUI) and 4 x 25.78125Gb/s (CAUI-4) configurations, the integrated block includes both the 100G MAC and PCS logic with support for IEEE Std 1588v2 1-step and 2-step hardware timestamping.

In UltraScale+ devices, the 100G Ethernet blocks contain a Reed Solomon Forward Error Correction (RS-FEC) block, compliant to IEEE Std 802.3bj, that can be used with the Ethernet block or stand alone in user applications. These families also support OTN mapping mode in which the PCS can be operated without using the MAC.

The MMCM can have a fractional counter in either the feedback path (acting as a multiplier) or in one output path. Fractional counters allow non-integer increments of 1/8 and can thus increase frequency synthesis capabilities by a factor of 8. The MMCM can also provide fixed or dynamic phase shift in small increments that depend on the VCO frequency. At 1,600MHz, the phase-shift timing increment is 11.2ps.

## PLL

With fewer features than the MMCM, the two PLLs in a clock management tile are primarily present to provide the necessary clocks to the dedicated memory interface circuitry. The circuit at the center of the PLLs is similar to the MMCM, with PFD feeding a VCO and programmable M, D, and O counters. There are two divided outputs to the device fabric per PLL as well as one clock plus one enable signal to the memory interface circuitry.

UltraScale+ MPSoCs are equipped with five additional PLLs in the PS for independently configuring the four primary clock domains with the PS: the APU, the RPU, the DDR controller, and the I/O peripherals.

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## Clock Distribution

Clocks are distributed throughout UltraScale devices via buffers that drive a number of vertical and horizontal tracks. There are 24 horizontal clock routes per clock region and 24 vertical clock routes per clock region with 24 additional vertical clock routes adjacent to the MMCM and PLL. Within a clock region, clock signals are routed to the device logic (CLBs, etc.) via 16 gateable leaf clocks.

Several types of clock buffers are available. The BUFGCE and BUFCE\_LEAF buffers provide clock gating at the global and leaf levels, respectively. BUFGCTRL provides glitchless clock muxing and gating capability. BUFGCE\_DIV has clock gating capability and can divide a clock by 1 to 8. BUFG\_GT performs clock division from 1 to 8 for the transceiver clocks. In MPSoCs, clocks can be transferred from the PS to the PL using dedicated buffers.

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## Memory Interfaces

Memory interface data rates continue to increase, driving the need for dedicated circuitry that enables high performance, reliable interfacing to current and next-generation memory technologies. Every UltraScale device includes dedicated physical interfaces (PHY) blocks located between the CMT and I/O columns that support implementation of high-performance PHY blocks to external memories such as DDR4, DDR3, QDRII+, and RLDRAM3. The PHY blocks in each I/O bank generate the address/control and data bus signaling protocols as well as the precision clock/data alignment required to reliably communicate with a variety of high-performance memory standards. Multiple I/O banks can be used to create wider memory interfaces.

As well as external parallel memory interfaces, UltraScale FPGAs and MPSoCs can communicate to external serial memories, such as Hybrid Memory Cube (HMC), via the high-speed serial transceivers. All transceivers in the UltraScale architecture support the HMC protocol, up to 15Gb/s line rates. UltraScale devices support the highest bandwidth HMC configuration of 64 lanes with a single FPGA.



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## Interconnect

Various length vertical and horizontal routing resources in the UltraScale architecture that span 1, 2, 4, 5, 12, or 16 CLBs ensure that all signals can be transported from source to destination with ease, providing support for the next generation of wide data buses to be routed across even the highest capacity devices while simultaneously improving quality of results and software run time.

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## Digital Signal Processing

DSP applications use many binary multipliers and accumulators, best implemented in dedicated DSP slices. All UltraScale devices have many dedicated, low-power DSP slices, combining high speed with small size while retaining system design flexibility.

Each DSP slice fundamentally consists of a dedicated  $27 \times 18$  bit twos complement multiplier and a 48-bit accumulator. The multiplier can be dynamically bypassed, and two 48-bit inputs can feed a single-instruction-multiple-data (SIMD) arithmetic unit (dual 24-bit add/subtract/accumulate or quad 12-bit add/subtract/accumulate), or a logic unit that can generate any one of ten different logic functions of the two operands.

The DSP includes an additional pre-adder, typically used in symmetrical filters. This pre-adder improves performance in densely packed designs and reduces the DSP slice count by up to 50%. The 96-bit-wide XOR function, programmable to 12, 24, 48, or 96-bit widths, enables performance improvements when implementing forward error correction and cyclic redundancy checking algorithms.

The DSP also includes a 48-bit-wide pattern detector that can be used for convergent or symmetric rounding. The pattern detector is also capable of implementing 96-bit-wide logic functions when used in conjunction with the logic unit.

The DSP slice provides extensive pipelining and extension capabilities that enhance the speed and efficiency of many applications beyond digital signal processing, such as wide dynamic bus shifters, memory address generators, wide bus multiplexers, and memory-mapped I/O register files. The accumulator can also be used as a synchronous up/down counter.

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## System Monitor

The System Monitor blocks in the UltraScale architecture are used to enhance the overall safety, security, and reliability of the system by monitoring the physical environment via on-chip power supply and temperature sensors and external channels to the ADC.

All UltraScale architecture-based devices contain at least one System Monitor. The System Monitor in UltraScale+ FPGAs and the PL of Zynq UltraScale+ MPSoCs is similar to the Kintex UltraScale and Virtex UltraScale devices but with additional features including a PMBus interface.



# Ordering Information

Table 21 shows the speed and temperature grades available in the different device families.  $V_{CCINT}$  supply voltage is listed in parentheses.

Table 21: Speed Grade and Temperature Grade

Device Family	Devices	Speed Grade and Temperature Grade			
		Commercial (C)	Extended (E)		Industrial (I)
		0°C to +85°C	0°C to +100°C	0°C to +110°C	–40°C to +100°C
Kintex UltraScale	All		-3E <sup>(1)</sup> (1.0V)		
			-2E (0.95V)		-2I (0.95V)
		-1C (0.95V)			-1I (0.95V)
					-1LI <sup>(1)</sup> (0.95V or 0.90V)
Kintex UltraScale+	All		-3E (0.90V)		
			-2E (0.85V)		-2I (0.85V)
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
					-1LI (0.85V or 0.72V)
Virtex UltraScale	VU065 VU080 VU095 VU125 VU160 VU190		-3E (1.0V)		
			-2E (0.95V)		-2I (0.95V)
			-1HE (0.95V or 1.0V)		-1I (0.95V)
	VU440		-3E (1.0V)		
			-2E (0.95V)		-2I (0.95V)
		-1C (0.95V)			-1I (0.95V)
Virtex UltraScale+	VU3P VU5P VU7P VU9P VU11P VU13P		-3E (0.90V)		
			-2E (0.85V)		-2I (0.85V)
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
			-1E (0.85V)		-1I (0.85V)
	VU31P VU33P VU35P VU37P		-3E (0.90V)		
			-2E (0.85V)		
				-2LE <sup>(2)</sup> (0.85V or 0.72V)	
			-1E (0.85V)		

The ordering information shown in Figure 4 applies to all packages in the Kintex UltraScale+ and Virtex UltraScale+ FPGAs, and Figure 5 applies to Zynq UltraScale+.

The -1L and -2L speed grades in the UltraScale+ families can run at one of two different  $V_{CCINT}$  operating voltages. At 0.72V, they operate at similar performance to the Kintex UltraScale and Virtex UltraScale devices with up to 30% reduction in power consumption. At 0.85V, they consume similar power to the Kintex UltraScale and Virtex UltraScale devices, but operate over 30% faster.

For UltraScale+ devices, the information in this document is pre-release, provided ahead of silicon ordering availability. Please contact your Xilinx sales representative for more information on Early Access Programs.

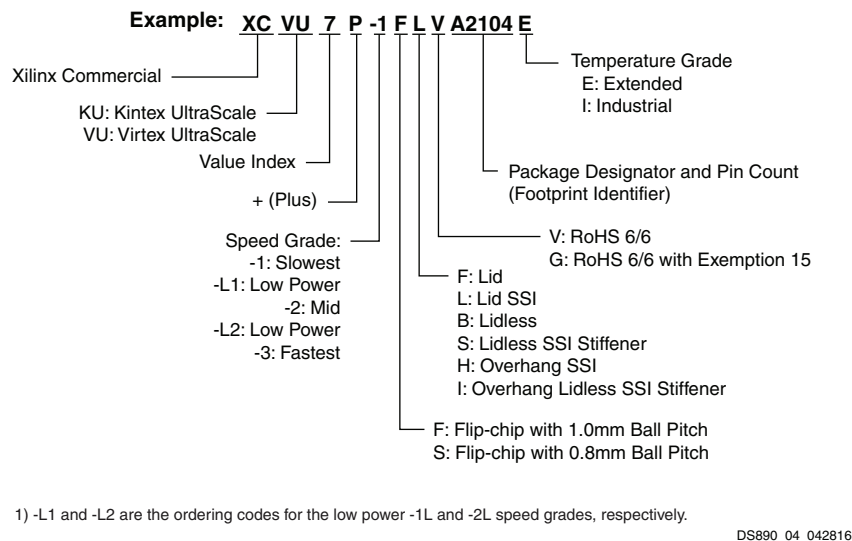


Figure 4: UltraScale+ FPGA Ordering Information

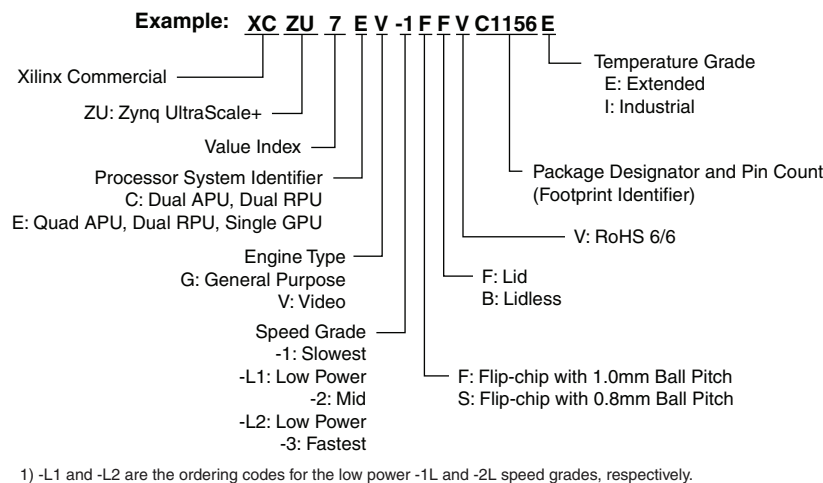


Figure 5: Zynq UltraScale+ Ordering Information

# Revision History

The following table shows the revision history for this document:

Date	Version	Description of Revisions
02/15/2017	2.11	Updated <a href="#">Table 1</a> , <a href="#">Table 9</a> : Converted HBM from Gb to GB. Updated <a href="#">Table 11</a> , <a href="#">Table 13</a> , and <a href="#">Table 15</a> : Updated DSP count for Zynq UltraScale+ MPSoCs. Updated <a href="#">Cache Coherent Interconnect for Accelerators (CCIX)</a> . Updated <a href="#">High Bandwidth Memory (HBM)</a> . Updated <a href="#">Table 21</a> : Added -2E speed grade to all UltraScale+ devices. Removed -3E from XCZU2 and XCZU3.
11/09/2016	2.10	Updated <a href="#">Table 1</a> . Added HBM devices to <a href="#">Table 9</a> , <a href="#">Table 10</a> , <a href="#">Table 19</a> and new <a href="#">High Bandwidth Memory (HBM)</a> section. Added <a href="#">Cache Coherent Interconnect for Accelerators (CCIX)</a> section.
09/27/2016	2.9	Updated <a href="#">Table 5</a> , <a href="#">Table 12</a> , <a href="#">Table 13</a> , and <a href="#">Table 14</a> .
06/03/2016	2.8	Added Zynq UltraScale+ MPSoC CG devices: Added <a href="#">Table 2</a> . Updated <a href="#">Table 11</a> , <a href="#">Table 12</a> , <a href="#">Table 21</a> , and <a href="#">Figure 5</a> . Created separate tables for EG and EV devices: <a href="#">Table 13</a> , <a href="#">Table 14</a> , <a href="#">Table 15</a> , and <a href="#">Table 16</a> . Updated <a href="#">Table 1</a> , <a href="#">Table 3</a> , <a href="#">Table 5</a> and notes, <a href="#">Table 6</a> and notes, <a href="#">Table 7</a> , <a href="#">Table 9</a> , <a href="#">Table 10</a> , <a href="#">Processing System Overview</a> , and <a href="#">Processing System (PS)</a> details.
02/17/2016	2.7	Added <a href="#">Migrating Devices</a> . Updated <a href="#">Table 4</a> , <a href="#">Table 5</a> , <a href="#">Table 6</a> , <a href="#">Table 10</a> , <a href="#">Table 11</a> , <a href="#">Table 12</a> , and <a href="#">Figure 4</a> .
12/15/2015	2.6	Updated <a href="#">Table 1</a> , <a href="#">Table 5</a> , <a href="#">Table 6</a> , <a href="#">Table 9</a> , <a href="#">Table 12</a> , and <a href="#">Configuration</a> .
11/24/2015	2.5	Updated <a href="#">Configuration, Encryption, and System Monitoring</a> , <a href="#">Table 5</a> , <a href="#">Table 9</a> , <a href="#">Table 11</a> , and <a href="#">Table 21</a> .
10/15/2015	2.4	Updated <a href="#">Table 1</a> , <a href="#">Table 3</a> , <a href="#">Table 5</a> , <a href="#">Table 7</a> , <a href="#">Table 9</a> , and <a href="#">Table 11</a> with System Logic Cells. Updated <a href="#">Figure 3</a> . Updated <a href="#">Table 19</a> .
09/29/2015	2.3	Added A1156 to KU095 in <a href="#">Table 4</a> . Updated <a href="#">Table 5</a> . Updated Max. Distributed RAM in <a href="#">Table 9</a> . Updated Distributed RAM in <a href="#">Table 11</a> . Added <a href="#">Table 19</a> . Updated <a href="#">Table 21</a> . Updated <a href="#">Figure 3</a> .
08/14/2015	2.2	Updated <a href="#">Table 1</a> . Added XCKU025 to <a href="#">Table 3</a> , <a href="#">Table 4</a> , and <a href="#">Table 21</a> . Updated <a href="#">Table 7</a> , <a href="#">Table 9</a> , <a href="#">Table 11</a> , <a href="#">Table 12</a> , <a href="#">Table 18</a> . Updated <a href="#">System Monitor</a> . Added voltage information to <a href="#">Table 21</a> .
04/27/2015	2.1	Updated <a href="#">Table 1</a> , <a href="#">Table 3</a> , <a href="#">Table 4</a> , <a href="#">Table 5</a> , <a href="#">Table 6</a> , <a href="#">Table 7</a> , <a href="#">Table 10</a> , <a href="#">Table 11</a> , <a href="#">Table 12</a> , <a href="#">Table 17</a> , I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken, <a href="#">Integrated Interface Blocks for PCI Express Designs</a> , USB 3.0/2.0, Clock Management, System Monitor, and <a href="#">Figure 3</a> .
02/23/2015	2.0	UltraScale+ device information (Kintex UltraScale+ FPGA, Virtex UltraScale+ FPGA, and Zynq UltraScale+ MPSoC) added throughout document.
12/16/2014	1.6	Updated <a href="#">Table 1</a> ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; <a href="#">Table 3</a> , <a href="#">Table 7</a> ; <a href="#">Table 8</a> ; and <a href="#">Table 17</a> .
11/17/2014	1.5	Updated I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; <a href="#">Table 1</a> ; <a href="#">Table 4</a> ; <a href="#">Table 7</a> ; <a href="#">Table 8</a> ; <a href="#">Table 17</a> ; <a href="#">Input/Output</a> ; and <a href="#">Figure 3</a> .
09/16/2014	1.4	Updated Logic Cell information in <a href="#">Table 1</a> . Updated <a href="#">Table 3</a> ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; <a href="#">Table 7</a> ; <a href="#">Table 8</a> ; <a href="#">Integrated Block for 100G Ethernet</a> ; and <a href="#">Figure 3</a> .
05/20/2014	1.3	Updated <a href="#">Table 8</a> .
05/13/2014	1.2	Added <a href="#">Ordering Information</a> . Updated <a href="#">Table 1</a> , <a href="#">Clocks and Memory Interfaces</a> , <a href="#">Table 3</a> , <a href="#">Table 7</a> (removed XCVU145; added XCVU190), <a href="#">Table 8</a> (removed XCVU145; removed FLVD1924 from XCVU160; added XCVU190; updated Table Notes), <a href="#">Table 17</a> , <a href="#">Integrated Interface Blocks for PCI Express Designs</a> , and <a href="#">Integrated Block for Interlaken</a> , and <a href="#">Memory Interfaces</a> .

Date	Version	Description of Revisions
02/06/2014	1.1	Updated PCIe information in <a href="#">Table 1</a> and <a href="#">Table 3</a> . Added FFVJ1924 package to <a href="#">Table 8</a> .
12/10/2013	1.0	Initial Xilinx release.

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