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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

| | |
|--------------------------------|---|
| Product Status | Active |
| Number of LABs/CLBs | 134280 |
| Number of Logic Elements/Cells | 2349900 |
| Total RAM Bits | 150937600 |
| Number of I/O | 416 |
| Number of Gates | - |
| Voltage - Supply | 0.922V ~ 0.979V |
| Mounting Type | Surface Mount |
| Operating Temperature | 0°C ~ 100°C (TJ) |
| Package / Case | 2104-BBGA, FCBGA |
| Supplier Device Package | 2104-FCBGA (47.5x47.5) |
| Purchase URL | https://www.e-xfl.com/product-detail/xilinx/xcvu190-2flgc2104e |

I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken

Data is transported on and off chip through a combination of the high-performance parallel SelectIO™ interface and high-speed serial transceiver connectivity. I/O blocks provide support for cutting-edge memory interface and network protocols through flexible I/O standard and voltage support. The serial transceivers in the UltraScale architecture-based devices transfer data up to 32.75Gb/s, enabling 25G+ backplane designs with dramatically lower power per bit than previous generation transceivers. All transceivers, except the PS-GTR, support the required data rates for PCIe Gen3, and Gen4 (rev 0.5), and integrated blocks for PCIe enable UltraScale devices to support up to Gen4 x8 and Gen3 x16 Endpoint and Root Port designs. Integrated blocks for 150Gb/s Interlaken and 100Gb/s Ethernet (100G MAC/PCS) extend the capabilities of UltraScale devices, enabling simple, reliable support for Nx100G switch and bridge applications. Virtex UltraScale+ HBM devices include Cache Coherent Interconnect for Accelerators (CCIX) ports for coherently sharing data with different processors.

Clocks and Memory Interfaces

UltraScale devices contain powerful clock management circuitry, including clock synthesis, buffering, and routing components that together provide a highly capable framework to meet design requirements. The clock network allows for extremely flexible distribution of clocks to minimize the skew, power consumption, and delay associated with clock signals. The clock management technology is tightly integrated with dedicated memory interface circuitry to enable support for high-performance external memories, including DDR4. In addition to parallel memory interfaces, UltraScale devices support serial memories, such as hybrid memory cube (HMC).

Routing, SSI, Logic, Storage, and Signal Processing

Configurable Logic Blocks (CLBs) containing 6-input look-up tables (LUTs) and flip-flops, DSP slices with 27x18 multipliers, 36Kb block RAMs with built-in FIFO and ECC support, and 4Kx72 UltraRAM blocks (in UltraScale+ devices) are all connected with an abundance of high-performance, low-latency interconnect. In addition to logical functions, the CLB provides shift register, multiplexer, and carry logic functionality as well as the ability to configure the LUTs as distributed memory to complement the highly capable and configurable block RAMs. The DSP slice, with its 96-bit-wide XOR functionality, 27-bit pre-adder, and 30-bit A input, performs numerous independent functions including multiply accumulate, multiply add, and pattern detect. In addition to the device interconnect, in devices using SSI technology, signals can cross between super-logic regions (SLRs) using dedicated, low-latency interface tiles. These combined routing resources enable easy support for next-generation bus data widths. Virtex UltraScale+ HBM devices include up to 8GB of high bandwidth memory.

Configuration, Encryption, and System Monitoring

The configuration and encryption block performs numerous device-level functions critical to the successful operation of the FPGA or MPSoC. This high-performance configuration block enables device configuration from external media through various protocols, including PCIe, often with no requirement to use multi-function I/O pins during configuration. The configuration block also provides 256-bit AES-GCM decryption capability at the same performance as unencrypted configuration. Additional features include SEU detection and correction, partial reconfiguration support, and battery-backed RAM or eFUSE technology for AES key storage to provide additional security. The System Monitor enables the monitoring of the physical environment via on-chip temperature and supply sensors and can also monitor up to 17 external analog inputs. With UltraScale+ MPSoCs, the device is booted via the Configuration and Security Unit (CSU), which supports secure boot via the 256-bit AES-GCM and SHA/384 blocks. The cryptographic engines in the CSU can be used in the MPSoC after boot for user encryption.

Migrating Devices

UltraScale and UltraScale+ families provide footprint compatibility to enable users to migrate designs from one device or family to another. Any two packages with the same footprint identifier code are footprint compatible. For example, Kintex UltraScale devices in the A1156 packages are footprint compatible with Kintex UltraScale+ devices in the A1156 packages. Likewise, Virtex UltraScale devices in the B2104 packages are compatible with Virtex UltraScale+ devices and Kintex UltraScale devices in the B2104 packages. All valid device/package combinations are provided in the Device-Package Combinations and Maximum I/Os tables in this document. Refer to [UG583](#), *UltraScale Architecture PCB Design User Guide* for more detail on migrating between UltraScale and UltraScale+ devices and packages.

Kintex UltraScale+ Device-Package Combinations and Maximum I/Os

Table 6: Kintex UltraScale+ Device-Package Combinations and Maximum I/Os

| Package (1)(2)(4) | Package Dimensions (mm) | KU3P | KU5P | KU9P | KU11P | KU13P | KU15P |
|----------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SFVB784(3) | 23x23 | 96, 208 0, 16 | 96, 208 0, 16 | | | | |
| FFVA676(3) | 27x27 | 48, 208 0, 16 | 48, 208 0, 16 | | | | |
| FFVB676 | 27x27 | 72, 208 0, 16 | 72, 208 0, 16 | | | | |
| FFVD900(3) | 31x31 | 96, 208 0, 16 | 96, 208 0, 16 | | 96, 312 16, 0 | | |
| FFVE900 | 31x31 | | | 96, 208 28, 0 | | 96, 208 28, 0 | |
| FFVA1156(3) | 35x35 | | | | 48, 416 20, 8 | | 48, 468 20, 8 |
| FFVE1517 | 40x40 | | | | 96, 416 32, 20 | | 96, 416 32, 24 |
| FFVA1760 | 42.5x42.5 | | | | | | 96, 416 44, 32 |
| FFVE1760 | 42.5x42.5 | | | | | | 96, 572 32, 24 |

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
3. GTY transceiver line rates are package limited: SFVB784 to 12.5Gb/s; FFVA676, FFVD900, and FFVA1156 to 16.3Gb/s.
4. Packages with the same last letter and number sequence, e.g., A676, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.

Virtex UltraScale+ Device-Package Combinations and Maximum I/Os

Table 10: Virtex UltraScale+ Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3) | Package Dimensions (mm) | VU3P | VU5P | VU7P | VU9P | VU11P | VU13P | VU31P | VU33P | VU35P | VU37P |
|----------------------|-------------------------------|---------|---------|---------|----------|---------|----------|---------|---------|---------|---------|
| | | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY | HP, GTY |
| FFVC1517 | 40x40 | 520, 40 | | | | | | | | | |
| FLGF1924(4) | 45x45 | | | | | 624, 64 | | | | | |
| FLVA2104 | 47.5x47.5 | | 832, 52 | 832, 52 | | | | | | | |
| FLGA2104 | 47.5x47.5 | | | | 832, 52 | | | | | | |
| FHGA2104 | 52.5x52.5(5) | | | | | | 832, 52 | | | | |
| FLVB2104 | 47.5x47.5 | | 702, 76 | 702, 76 | | | | | | | |
| FLGB2104 | 47.5x47.5 | | | | 702, 76 | 572, 76 | | | | | |
| FHGB2104 | 52.5x52.5(5) | | | | | | 702, 76 | | | | |
| FLVC2104 | 47.5x47.5 | | 416, 80 | 416, 80 | | | | | | | |
| FLGC2104 | 47.5x47.5 | | | | 416, 104 | 416, 96 | | | | | |
| FHGC2104 | 52.5x52.5(5) | | | | | | 416, 104 | | | | |
| FSGD2104 | 47.5x47.5 | | | | 676, 76 | 572, 76 | | | | | |
| FIGD2104 | 52.5x52.5(5) | | | | | | 676, 76 | | | | |
| FLGA2577 | 52.5x52.5 | | | | 448, 120 | 448, 96 | 448, 128 | | | | |
| FSVH1924 | 45x45 | | | | | | | 208, 32 | | | |
| FSVH2104 | 47.5x47.5 | | | | | | | | 208, 32 | 416, 64 | |
| FSVH2892 | 55x55 | | | | | | | | | 416, 64 | 624, 96 |

Notes:

- Go to [Ordering Information](#) for package designation details.
- All packages have 1.0mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.
- GTY transceivers in the FLGF1924 package support data rates up to 16.3Gb/s.
- These 52.5x52.5mm overhang packages have the same PCB ball footprint as the corresponding 47.5x47.5mm packages (i.e., the same last letter and number sequence) and are footprint compatible.

Zynq UltraScale+: CG Device Feature Summary

Table 11: Zynq UltraScale+: CG Device Feature Summary

| | ZU2CG | ZU3CG | ZU4CG | ZU5CG | ZU6CG | ZU7CG | ZU9CG |
|---|---|---------|---------|---------|---------|---------|---------|
| Application Processing Unit | Dual-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | | | | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | | | | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | | | | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | | | | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | | | | | |
| System Logic Cells | 103,320 | 154,350 | 192,150 | 256,200 | 469,446 | 504,000 | 599,550 |
| CLB Flip-Flops | 94,464 | 141,120 | 175,680 | 234,240 | 429,208 | 460,800 | 548,160 |
| CLB LUTs | 47,232 | 70,560 | 87,840 | 117,120 | 214,604 | 230,400 | 274,080 |
| Distributed RAM (Mb) | 1.2 | 1.8 | 2.6 | 3.5 | 6.9 | 6.2 | 8.8 |
| Block RAM Blocks | 150 | 216 | 128 | 144 | 714 | 312 | 912 |
| Block RAM (Mb) | 5.3 | 7.6 | 4.5 | 5.1 | 25.1 | 11.0 | 32.1 |
| UltraRAM Blocks | 0 | 0 | 48 | 64 | 0 | 96 | 0 |
| UltraRAM (Mb) | 0 | 0 | 14.0 | 18.0 | 0 | 27.0 | 0 |
| DSP Slices | 240 | 360 | 728 | 1,248 | 1,973 | 1,728 | 2,520 |
| CMTs | 3 | 3 | 4 | 4 | 4 | 8 | 4 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 156 | 156 | 208 | 416 | 208 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 120 | 48 | 120 |
| System Monitor | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 0 | 0 | 16 | 16 | 24 | 24 | 24 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Transceiver Fractional PLLs | 0 | 0 | 8 | 8 | 12 | 12 | 12 |
| PCIe Gen3 x16 and Gen4 x8 | 0 | 0 | 2 | 2 | 0 | 2 | 0 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 12](#).

Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

Table 12: Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4)(5) | Package Dimensions (mm) | ZU2CG | ZU3CG | ZU4CG | ZU5CG | ZU6CG | ZU7CG | ZU9CG |
|----------------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SBVA484(6) | 19x19 | 24, 58 0, 0 | 24, 58 0, 0 | | | | | |
| SFVA625 | 21x21 | 24, 156 0, 0 | 24, 156 0, 0 | | | | | |
| SFVC784(7) | 23x23 | 96, 156 0, 0 | 96, 156 0, 0 | 96, 156 4, 0 | 96, 156 4, 0 | | | |
| FBVB900 | 31x31 | | | 48, 156 16, 0 | 48, 156 16, 0 | | 48, 156 16, 0 | |
| FFVC900 | 31x31 | | | | | 48, 156 16, 0 | | 48, 156 16, 0 |
| FFVB1156 | 35x35 | | | | | 120, 208 24, 0 | | 120, 208 24, 0 |
| FFVC1156 | 35x35 | | | | | | 48, 312 20, 0 | |
| FFVF1517 | 40x40 | | | | | | 48, 416 24, 0 | |

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. All device package combinations bond out 214 PS I/O except ZU2CG and ZU3CG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
6. All 58 HP I/O pins are powered by the same V_{CCO} supply.
7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Zynq UltraScale+: EG Device Feature Summary

Table 13: Zynq UltraScale+: EG Device Feature Summary

| | ZU2EG | ZU3EG | ZU4EG | ZU5EG | ZU6EG | ZU7EG | ZU9EG | ZU11EG | ZU15EG | ZU17EG | ZU19EG |
|---|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|-----------|
| Application Processing Unit | Quad-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | | | | | | | | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | | | | | | | | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | | | | | | | | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | | | | | | | | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | | | | | | | | | |
| Graphic Processing Unit | ARM Mali-400 MP2; 64KB L2 Cache | | | | | | | | | | |
| System Logic Cells | 103,320 | 154,350 | 192,150 | 256,200 | 469,446 | 504,000 | 599,550 | 653,100 | 746,550 | 926,194 | 1,143,450 |
| CLB Flip-Flops | 94,464 | 141,120 | 175,680 | 234,240 | 429,208 | 460,800 | 548,160 | 597,120 | 682,560 | 846,806 | 1,045,440 |
| CLB LUTs | 47,232 | 70,560 | 87,840 | 117,120 | 214,604 | 230,400 | 274,080 | 298,560 | 341,280 | 423,403 | 522,720 |
| Distributed RAM (Mb) | 1.2 | 1.8 | 2.6 | 3.5 | 6.9 | 6.2 | 8.8 | 9.1 | 11.3 | 8.0 | 9.8 |
| Block RAM Blocks | 150 | 216 | 128 | 144 | 714 | 312 | 912 | 600 | 744 | 796 | 984 |
| Block RAM (Mb) | 5.3 | 7.6 | 4.5 | 5.1 | 25.1 | 11.0 | 32.1 | 21.1 | 26.2 | 28.0 | 34.6 |
| UltraRAM Blocks | 0 | 0 | 48 | 64 | 0 | 96 | 0 | 80 | 112 | 102 | 128 |
| UltraRAM (Mb) | 0 | 0 | 14.0 | 18.0 | 0 | 27.0 | 0 | 22.5 | 31.5 | 28.7 | 36.0 |
| DSP Slices | 240 | 360 | 728 | 1,248 | 1,973 | 1,728 | 2,520 | 2,928 | 3,528 | 1,590 | 1,968 |
| CMTs | 3 | 3 | 4 | 4 | 4 | 8 | 4 | 8 | 4 | 11 | 11 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 156 | 156 | 208 | 416 | 208 | 416 | 208 | 572 | 572 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 120 | 48 | 120 | 96 | 120 | 96 | 96 |
| System Monitor | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 0 | 0 | 16 | 16 | 24 | 24 | 24 | 32 | 24 | 44 | 44 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 16 | 0 | 28 | 28 |
| Transceiver Fractional PLLs | 0 | 0 | 8 | 8 | 12 | 12 | 12 | 24 | 12 | 36 | 36 |
| PCIe Gen3 x16 and Gen4 x8 | 0 | 0 | 2 | 2 | 0 | 2 | 0 | 4 | 0 | 4 | 5 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 | 2 | 4 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 2 | 0 | 2 | 4 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 14](#).

Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 14: Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4)(5) | Package Dimensions (mm) | ZU2EG | ZU3EG | ZU4EG | ZU5EG | ZU6EG | ZU7EG | ZU9EG | ZU11EG | ZU15EG | ZU17EG | ZU19EG |
|----------------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SBVA484(6) | 19x19 | 24, 58 0, 0 | 24, 58 0, 0 | | | | | | | | | |
| SFVA625 | 21x21 | 24, 156 0, 0 | 24, 156 0, 0 | | | | | | | | | |
| SFVC784(7) | 23x23 | 96, 156 0, 0 | 96, 156 0, 0 | 96, 156 4, 0 | 96, 156 4, 0 | | | | | | | |
| FBVB900 | 31x31 | | | 48, 156 16, 0 | 48, 156 16, 0 | | 48, 156 16, 0 | | | | | |
| FFVC900 | 31x31 | | | | | 48, 156 16, 0 | | 48, 156 16, 0 | | 48, 156 16, 0 | | |
| FFVB1156 | 35x35 | | | | | 120, 208 24, 0 | | 120, 208 24, 0 | | 120, 208 24, 0 | | |
| FFVC1156 | 35x35 | | | | | | 48, 312 20, 0 | | 48, 312 20, 0 | | | |
| FFVB1517 | 40x40 | | | | | | | | 72, 416 16, 0 | | 72, 572 16, 0 | 72, 572 16, 0 |
| FFVF1517 | 40x40 | | | | | | 48, 416 24, 0 | | 48, 416 32, 0 | | | |
| FFVC1760 | 42.5x42.5 | | | | | | | | 96, 416 32, 16 | | 96, 416 32, 16 | 96, 416 32, 16 |
| FFVD1760 | 42.5x42.5 | | | | | | | | | | 48, 260 44, 28 | 48, 260 44, 28 |
| FFVE1924 | 45x45 | | | | | | | | | | 96, 572 44, 0 | 96, 572 44, 0 |

Notes:

- Go to [Ordering Information](#) for package designation details.
- FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- All device package combinations bond out 4 PS-GTR transceivers.
- All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- All 58 HP I/O pins are powered by the same V_{CCO} supply.
- GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

contains vertical and horizontal clock routing that span its full height and width. These horizontal and vertical clock routes can be segmented at the clock region boundary to provide a flexible, high-performance, low-power clock distribution architecture. Figure 2 is a representation of an FPGA divided into regions.

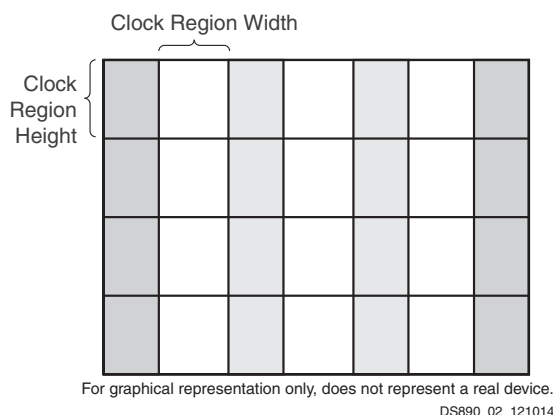


Figure 2: Column-Based FPGA Divided into Clock Regions

Processing System (PS)

Zynq UltraScale+ MPSoCs consist of a PS coupled with programmable logic. The contents of the PS varies between the different Zynq UltraScale+ devices. All devices contain an APU, an RPU, and many peripherals for connecting the multiple processing engines to external components. The EG and EV devices contain a GPU and the EV devices contain a video codec unit (VCU). The components of the PS are connected together and to the PL through a multi-layered ARM AMBA AXI non-blocking interconnect that supports multiple simultaneous master-slave transactions. Traffic through the interconnect can be regulated by the quality of service (QoS) block in the interconnect. Twelve dedicated AXI 32-bit, 64-bit, or 128-bit ports connect the PL to high-speed interconnect and DDR in the PS via a FIFO interface.

There are four independently controllable power domains: the PL plus three within the PS (full power, lower power, and battery power domains). Additionally, many peripherals support clock gating and power gating to further reduce dynamic and static power consumption.

Application Processing Unit (APU)

The APU has a feature-rich dual-core or quad-core ARM Cortex-A53 processor. Cortex-A53 cores are 32-bit/64-bit application processors based on ARM-v8A architecture, offering the best performance-to-power ratio. The ARMv8 architecture supports hardware virtualization. Each of the Cortex-A53 cores has: 32KB of instruction and data L1 caches, with parity and ECC protection respectively; a NEON SIMD engine; and a single and double precision floating point unit. In addition to these blocks, the APU consists of a snoop control unit and a 1MB L2 cache with ECC protection to enhance system-level performance. The snoop control unit keeps the L1 caches coherent thus eliminating the need of spending software bandwidth for coherency. The APU also has a built-in interrupt controller supporting virtual interrupts. The APU communicates to the rest of the PS through 128-bit AXI coherent extension (ACE) port via Cache Coherent Interconnect (CCI) block, using the System Memory Management Unit (SMMU). The APU is also connected to the Programmable Logic (PL), through the 128-bit accelerator coherency port

(ACP), providing a low latency coherent port for accelerators in the PL. To support real-time debug and trace, each core also has an Embedded Trace Macrocell (ETM) that communicates with the ARM CoreSight™ Debug System.

Real-Time Processing Unit (RPU)

The RPU in the PS contains a dual-core ARM Cortex-R5 PS. Cortex-R5 cores are 32-bit real-time processor cores based on ARM-v7R architecture. Each of the Cortex-R5 cores has 32KB of level-1 (L1) instruction and data cache with ECC protection. In addition to the L1 caches, each of the Cortex-R5 cores also has a 128KB tightly coupled memory (TCM) interface for real-time single cycle access. The RPU also has a dedicated interrupt controller. The RPU can operate in either split or lock-step mode. In split mode, both processors run independently of each other. In lock-step mode, they run in parallel with each other, with integrated comparator logic, and the TCMs are used as 256KB unified memory. The RPU communicates with the rest of the PS via the 128-bit AXI-4 ports connected to the low power domain switch. It also communicates directly with the PL through 128-bit low latency AXI-4 ports. To support real-time debug and trace each core also has an embedded trace macrocell (ETM) that communicates with the ARM CoreSight Debug System.

External Memory

The PS can interface to many types of external memories through dedicated memory controllers. The dynamic memory controller supports DDR3, DDR3L, DDR4, LPDDR3, and LPDDR4 memories. The multi-protocol DDR memory controller can be configured to access a 2GB address space in 32-bit addressing mode and up to 32GB in 64-bit addressing mode using a single or dual rank configuration of 8-bit, 16-bit, or 32-bit DRAM memories. Both 32-bit and 64-bit bus access modes are protected by ECC using extra bits.

The SD/eMMC controller supports 1 and 4 bit data interfaces at low, default, high-speed, and ultra-high-speed (UHS) clock rates. This controller also supports 1-, 4-, or 8-bit-wide eMMC interfaces that are compliant to the eMMC 4.51 specification. eMMC is one of the primary boot and configuration modes for Zynq UltraScale+ MPSoCs and supports boot from managed NAND devices. The controller has a built-in DMA for enhanced performance.

The Quad-SPI controller is one of the primary boot and configuration devices. It supports 4-byte and 3-byte addressing modes. In both addressing modes, single, dual-stacked, and dual-parallel configurations are supported. Single mode supports a quad serial NOR flash memory, while in double stacked and double parallel modes, it supports two quad serial NOR flash memories.

The NAND controller is based on ONFI3.1 specification. It has an 8-pin interface and provides 200Mb/s of bandwidth in synchronous mode. It supports 24 bits of ECC thus enabling support for SLC NAND memories. It has two chip-selects to support deeper memory and a built-in DMA for enhanced performance.

Graphics Processing Unit (GPU)

The dedicated ARM Mali-400 MP2 GPU in the PS supports 2D and 3D graphics acceleration up to 1080p resolution. The Mali-400 supports OpenGL ES 1.1 and 2.0 for 3D graphics and Open VG 1.1 standards for 2D vector graphics. It has a geometry processor (GP) and 2 pixel processors to perform tile rendering operations in parallel. It has dedicated Memory management units for GP and pixel processors, which supports 4 KB page size. The GPU also has 64KB level-2 (L2) read-only cache. It supports 4X and 16X Full scene Anti-Aliasing (FSAA). It is fully autonomous, enabling maximum parallelization between APU and GPU. It has built-in hardware texture decompression, allowing the texture to remain compressed (in ETC format) in graphics hardware and decompress the required samples on the fly. It also supports efficient alpha blending of multiple layers in hardware without additional bandwidth consumption. It has a pixel fill rate of 2Mpixel/sec/MHz and a triangle rate of 0.1Mvertex/sec/MHz. The GPU supports extensive texture format for RGBA 8888, 565, and 1556 in Mono 8, 16, and YUV formats. For power sensitive applications, the GPU supports clock and power gating for each GP, pixel processors, and L2 cache. During power gating, GPU does not consume any static or dynamic power; during clock gating, it only consumes static power.

Video Codec Unit (VCU)

The video codec unit (VCU) provides multi-standard video encoding and decoding capabilities, including: High Efficiency Video Coding (HEVC), i.e., H.265; and Advanced Video Coding (AVC), i.e., H.264 standards. The VCU is capable of simultaneous encode and decode at rates up to 4Kx2K at 60 frames per second (fps) (approx. 600Mpixel/sec) or 8Kx4K at a reduced frame rate (~15fps).

Input/Output

All UltraScale devices, whether FPGA or MPSoC, have I/O pins for communicating to external components. In addition, in the MPSoC's PS, there are another 78 I/Os that the I/O peripherals use to communicate to external components, referred to as multiplexed I/O (MIO). If more than 78 pins are required by the I/O peripherals, the I/O pins in the PL can be used to extend the MPSoC interfacing capability, referred to as extended MIO (EMIO).

The number of I/O pins in UltraScale FPGAs and in the programmable logic of UltraScale+ MPSoCs varies depending on device and package. Each I/O is configurable and can comply with a large number of I/O standards. The I/Os are classed as high-range (HR), high-performance (HP), or high-density (HD). The HR I/Os offer the widest range of voltage support, from 1.2V to 3.3V. The HP I/Os are optimized for highest performance operation, from 1.0V to 1.8V. The HD I/Os are reduced-feature I/Os organized in banks of 24, providing voltage support from 1.2V to 3.3V.

All I/O pins are organized in banks, with 52 HP or HR pins per bank or 24 HD pins per bank. Each bank has one common V_{CCO} output buffer power supply, which also powers certain input buffers. In addition, HR banks can be split into two half-banks, each with their own V_{CCO} supply. Some single-ended input buffers require an internally generated or an externally applied reference voltage (V_{REF}). V_{REF} pins can be driven directly from the PCB or internally generated using the internal V_{REF} generator circuitry present in each bank.

High-Speed Serial Transceivers

Serial data transmission between devices on the same PCB, over backplanes, and across even longer distances is becoming increasingly important for scaling to 100Gb/s and 400Gb/s line cards. Specialized dedicated on-chip circuitry and differential I/O capable of coping with the signal integrity issues are required at these high data rates.

Three types of transceivers are used in the UltraScale architecture: GTH and GTY in FPGAs and MPSoC PL, and PS-GTR in the MPSoC PS. All transceivers are arranged in groups of four, known as a transceiver Quad. Each serial transceiver is a combined transmitter and receiver. [Table 17](#) compares the available transceivers.

Table 17: Transceiver Information

| | Kintex UltraScale | | Kintex UltraScale+ | | Virtex UltraScale | | Virtex UltraScale+ | Zynq UltraScale+ | | |
|----------------|---|---|---|---|---|---|---|--|---|---|
| Type | GTH | GTY | GTH | GTY | GTH | GTY | GTY | PS-GTR | GTH | GTY |
| Qty | 16–64 | 0–32 | 20–60 | 0–60 | 20–60 | 0–60 | 40–128 | 4 | 0–44 | 0–28 |
| Max. Data Rate | 16.3Gb/s | 16.3Gb/s | 16.3Gb/s | 32.75Gb/s | 16.3Gb/s | 30.5Gb/s | 32.75Gb/s | 6.0Gb/s | 16.3Gb/s | 32.75Gb/s |
| Min. Data Rate | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 1.25Gb/s | 0.5Gb/s | 0.5Gb/s |
| Key Apps | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> PCIe Gen2 USB Ethernet | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC |

The following information in this section pertains to the GTH and GTY only.

The serial transmitter and receiver are independent circuits that use an advanced phase-locked loop (PLL) architecture to multiply the reference frequency input by certain programmable numbers between 4 and 25 to become the bit-serial data clock. Each transceiver has a large number of user-definable features and parameters. All of these can be defined during device configuration, and many can also be modified during operation.

The MMCM can have a fractional counter in either the feedback path (acting as a multiplier) or in one output path. Fractional counters allow non-integer increments of 1/8 and can thus increase frequency synthesis capabilities by a factor of 8. The MMCM can also provide fixed or dynamic phase shift in small increments that depend on the VCO frequency. At 1,600MHz, the phase-shift timing increment is 11.2ps.

PLL

With fewer features than the MMCM, the two PLLs in a clock management tile are primarily present to provide the necessary clocks to the dedicated memory interface circuitry. The circuit at the center of the PLLs is similar to the MMCM, with PFD feeding a VCO and programmable M, D, and O counters. There are two divided outputs to the device fabric per PLL as well as one clock plus one enable signal to the memory interface circuitry.

UltraScale+ MPSoCs are equipped with five additional PLLs in the PS for independently configuring the four primary clock domains with the PS: the APU, the RPU, the DDR controller, and the I/O peripherals.

Clock Distribution

Clocks are distributed throughout UltraScale devices via buffers that drive a number of vertical and horizontal tracks. There are 24 horizontal clock routes per clock region and 24 vertical clock routes per clock region with 24 additional vertical clock routes adjacent to the MMCM and PLL. Within a clock region, clock signals are routed to the device logic (CLBs, etc.) via 16 gateable leaf clocks.

Several types of clock buffers are available. The BUFGCE and BUFCE_LEAF buffers provide clock gating at the global and leaf levels, respectively. BUFGCTRL provides glitchless clock muxing and gating capability. BUFGCE_DIV has clock gating capability and can divide a clock by 1 to 8. BUFG_GT performs clock division from 1 to 8 for the transceiver clocks. In MPSoCs, clocks can be transferred from the PS to the PL using dedicated buffers.

Memory Interfaces

Memory interface data rates continue to increase, driving the need for dedicated circuitry that enables high performance, reliable interfacing to current and next-generation memory technologies. Every UltraScale device includes dedicated physical interfaces (PHY) blocks located between the CMT and I/O columns that support implementation of high-performance PHY blocks to external memories such as DDR4, DDR3, QDRII+, and RLDRAM3. The PHY blocks in each I/O bank generate the address/control and data bus signaling protocols as well as the precision clock/data alignment required to reliably communicate with a variety of high-performance memory standards. Multiple I/O banks can be used to create wider memory interfaces.

As well as external parallel memory interfaces, UltraScale FPGAs and MPSoCs can communicate to external serial memories, such as Hybrid Memory Cube (HMC), via the high-speed serial transceivers. All transceivers in the UltraScale architecture support the HMC protocol, up to 15Gb/s line rates. UltraScale devices support the highest bandwidth HMC configuration of 64 lanes with a single FPGA.

UltraRAM

UltraRAM is a high-density, dual-port, synchronous memory block available in UltraScale+ devices. Both of the ports share the same clock and can address all of the 4K x 72 bits. Each port can independently read from or write to the memory array. UltraRAM supports two types of write enable schemes. The first mode is consistent with the block RAM byte write enable mode. The second mode allows gating the data and parity byte writes separately. UltraRAM blocks can be connected together to create larger memory arrays. Dedicated routing in the UltraRAM column enables the entire column height to be connected together. If additional density is required, all the UltraRAM columns in an SLR can be connected together with a few fabric resources to create single instances of RAM approximately 100Mb in size. This makes UltraRAM an ideal solution for replacing external memories such as SRAM. Cascadable anywhere from 288Kb to 100Mb, UltraRAM provides the flexibility to fulfill many different memory requirements.

Error Detection and Correction

Each 64-bit-wide UltraRAM can generate, store and utilize eight additional Hamming code bits and perform single-bit error correction and double-bit error detection (ECC) during the read process.

High Bandwidth Memory (HBM)

Virtex UltraScale+ HBM devices incorporate 4GB HBM stacks adjacent to the FPGA die. Using stacked silicon interconnect technology, the FPGA communicates to the HBM stacks through memory controllers that connect to dedicated low-inductance interconnect in the silicon interposer. Each Virtex UltraScale+ HBM FPGA contains one or two HBM stacks, resulting in up to 8GB of HBM per FPGA.

The FPGA has 32 HBM AXI interfaces used to communicate with the HBM. Through a built-in switch mechanism, any of the 32 HBM AXI interfaces can access any memory address on either one or both of the HBM stacks due to the flexible addressing feature. This flexible connection between the FPGA and the HBM stacks results in easy floorplanning and timing closure. The memory controllers perform read and write reordering to improve bus efficiency. Data integrity is ensured through error checking and correction (ECC) circuitry.

Configurable Logic Block

Every Configurable Logic Block (CLB) in the UltraScale architecture contains 8 LUTs and 16 flip-flops. The LUTs can be configured as either one 6-input LUT with one output, or as two 5-input LUTs with separate outputs but common inputs. Each LUT can optionally be registered in a flip-flop. In addition to the LUTs and flip-flops, the CLB contains arithmetic carry logic and multiplexers to create wider logic functions.

Each CLB contains one slice. There are two types of slices: SLICEL and SLICEM. LUTs in the SLICEM can be configured as 64-bit RAM, as 32-bit shift registers (SRL32), or as two SRL16s. CLBs in the UltraScale architecture have increased routing and connectivity compared to CLBs in previous-generation Xilinx devices. They also have additional control signals to enable superior register packing, resulting in overall higher device utilization.

Interconnect

Various length vertical and horizontal routing resources in the UltraScale architecture that span 1, 2, 4, 5, 12, or 16 CLBs ensure that all signals can be transported from source to destination with ease, providing support for the next generation of wide data buses to be routed across even the highest capacity devices while simultaneously improving quality of results and software run time.

Digital Signal Processing

DSP applications use many binary multipliers and accumulators, best implemented in dedicated DSP slices. All UltraScale devices have many dedicated, low-power DSP slices, combining high speed with small size while retaining system design flexibility.

Each DSP slice fundamentally consists of a dedicated 27×18 bit twos complement multiplier and a 48-bit accumulator. The multiplier can be dynamically bypassed, and two 48-bit inputs can feed a single-instruction-multiple-data (SIMD) arithmetic unit (dual 24-bit add/subtract/accumulate or quad 12-bit add/subtract/accumulate), or a logic unit that can generate any one of ten different logic functions of the two operands.

The DSP includes an additional pre-adder, typically used in symmetrical filters. This pre-adder improves performance in densely packed designs and reduces the DSP slice count by up to 50%. The 96-bit-wide XOR function, programmable to 12, 24, 48, or 96-bit widths, enables performance improvements when implementing forward error correction and cyclic redundancy checking algorithms.

The DSP also includes a 48-bit-wide pattern detector that can be used for convergent or symmetric rounding. The pattern detector is also capable of implementing 96-bit-wide logic functions when used in conjunction with the logic unit.

The DSP slice provides extensive pipelining and extension capabilities that enhance the speed and efficiency of many applications beyond digital signal processing, such as wide dynamic bus shifters, memory address generators, wide bus multiplexers, and memory-mapped I/O register files. The accumulator can also be used as a synchronous up/down counter.

System Monitor

The System Monitor blocks in the UltraScale architecture are used to enhance the overall safety, security, and reliability of the system by monitoring the physical environment via on-chip power supply and temperature sensors and external channels to the ADC.

All UltraScale architecture-based devices contain at least one System Monitor. The System Monitor in UltraScale+ FPGAs and the PL of Zynq UltraScale+ MPSoCs is similar to the Kintex UltraScale and Virtex UltraScale devices but with additional features including a PMBus interface.

Zynq UltraScale+ MPSoCs contain an additional System Monitor block in the PS. See [Table 20](#).

Table 20: Key System Monitor Features

| | Kintex UltraScale Virtex UltraScale | Kintex UltraScale+ Virtex UltraScale+ Zynq UltraScale+ MPSoC PL | Zynq UltraScale+ MPSoC PS |
|------------|--|---|---------------------------|
| ADC | 10-bit 200kSPS | 10-bit 200kSPS | 10-bit 1MSPS |
| Interfaces | JTAG, I2C, DRP | JTAG, I2C, DRP, PMBus | APB |

In FPGAs and the MPSoC PL, sensor outputs and up to 17 user-allocated external analog inputs are digitized using a 10-bit 200 kilo-sample-per-second (kSPS) ADC, and the measurements are stored in registers that can be accessed via internal FPGA (DRP), JTAG, PMBus, or I2C interfaces. The I2C interface and PMBus allow the on-chip monitoring to be easily accessed by the System Manager/Host before and after device configuration.

The System Monitor in the MPSoC PS uses a 10-bit, 1 mega-sample-per-second (MSPS) ADC to digitize the sensor outputs. The measurements are stored in registers and are accessed via the Advanced Peripheral Bus (APB) interface by the processors and the platform management unit (PMU) in the PS.

Configuration

The UltraScale architecture-based devices store their customized configuration in SRAM-type internal latches. The configuration storage is volatile and must be reloaded whenever the device is powered up. This storage can also be reloaded at any time. Several methods and data formats for loading configuration are available, determined by the mode pins, with more dedicated configuration datapath pins to simplify the configuration process.

UltraScale architecture-based devices support secure and non-secure boot with optional Advanced Encryption Standard - Galois/Counter Mode (AES-GCM) decryption and authentication logic. If only authentication is required, the UltraScale architecture provides an alternative form of authentication in the form of RSA algorithms. For RSA authentication support in the Kintex UltraScale and Virtex UltraScale families, go to [UG570](#), *UltraScale Architecture Configuration User Guide*.

UltraScale architecture-based devices also have the ability to select between multiple configurations, and support robust field-update methodologies. This is especially useful for updates to a design after the end product has been shipped. Designers can release their product with an early version of the design, thus getting their product to market faster. This feature allows designers to keep their customers current with the most up-to-date design while the product is already deployed in the field.

Booting MPSoCs

Zynq UltraScale+ MPSoCs use a multi-stage boot process that supports both a non-secure and a secure boot. The PS is the master of the boot and configuration process. For a secure boot, the AES-GCM, SHA-3/384 decryption/authentication, and 4096-bit RSA blocks decrypt and authenticate the image.

Upon reset, the device mode pins are read to determine the primary boot device to be used: NAND, Quad-SPI, SD, eMMC, or JTAG. JTAG can only be used as a non-secure boot source and is intended for debugging purposes. One of the CPUs, Cortex-A53 or Cortex-R5, executes code out of on-chip ROM and copies the first stage boot loader (FSBL) from the boot device to the on-chip memory (OCM).

After copying the FSBL to OCM, the processor executes the FSBL. Xilinx supplies example FSBLs or users can create their own. The FSBL initiates the boot of the PS and can load and configure the PL, or configuration of the PL can be deferred to a later stage. The FSBL typically loads either a user application or an optional second stage boot loader (SSBL) such as U-Boot. Users obtain example SSBL from Xilinx or a third party, or they can create their own SSBL. The SSBL continues the boot process by loading code from any of the primary boot devices or from other sources such as USB, Ethernet, etc. If the FSBL did not configure the PL, the SSBL can do so, or again, the configuration can be deferred to a later stage.

The static memory interface controller (NAND, eMMC, or Quad-SPI) is configured using default settings. To improve device configuration speed, these settings can be modified by information provided in the boot image header. The ROM boot image is not user readable or executable after boot.

Configuring FPGAs

The SPI (serial NOR) interface (x1, x2, x4, and dual x4 modes) and the BPI (parallel NOR) interface (x8 and x16 modes) are two common methods used for configuring the FPGA. Users can directly connect an SPI or BPI flash to the FPGA, and the FPGA's internal configuration logic reads the bitstream out of the flash and configures itself, eliminating the need for an external controller. The FPGA automatically detects the bus width on the fly, eliminating the need for any external controls or switches. Bus widths supported are x1, x2, x4, and dual x4 for SPI, and x8 and x16 for BPI. The larger bus widths increase configuration speed and reduce the amount of time it takes for the FPGA to start up after power-on.

In master mode, the FPGA can drive the configuration clock from an internally generated clock, or for higher speed configuration, the FPGA can use an external configuration clock source. This allows high-speed configuration with the ease of use characteristic of master mode. Slave modes up to 32 bits wide that are especially useful for processor-driven configuration are also supported by the FPGA. In addition, the new media configuration access port (MCAP) provides a direct connection between the integrated block for PCIe and the configuration logic to simplify configuration over PCIe.

SEU detection and mitigation (SEM) IP, RSA authentication, post-configuration CRC, and Security Monitor (SecMon) IP are not supported in the KU025 FPGA.

Packaging

The UltraScale devices are available in a variety of organic flip-chip and lidless flip-chip packages supporting different quantities of I/Os and transceivers. Maximum supported performance can depend on the style of package and its material. Always refer to the specific device data sheet for performance specifications by package type.

In flip-chip packages, the silicon device is attached to the package substrate using a high-performance flip-chip process. Decoupling capacitors are mounted on the package substrate to optimize signal integrity under simultaneous switching of outputs (SSO) conditions.

The ordering information shown in [Figure 3](#) applies to all packages in the Kintex UltraScale and Virtex UltraScale FPGAs. Refer to the Package Marking section of [UG575, UltraScale and UltraScale+ FPGAs Packaging and Pinouts User Guide](#) for a more detailed explanation of the device markings.

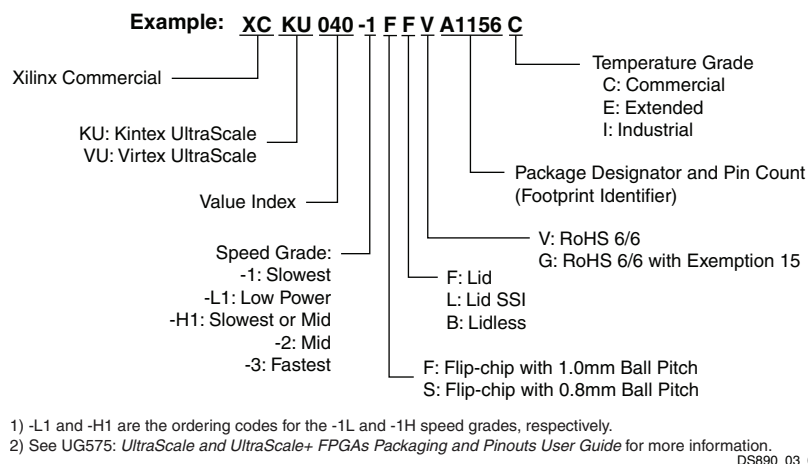


Figure 3: Kintex UltraScale and Virtex UltraScale FPGA Ordering Information

The ordering information shown in Figure 4 applies to all packages in the Kintex UltraScale+ and Virtex UltraScale+ FPGAs, and Figure 5 applies to Zynq UltraScale+.

The -1L and -2L speed grades in the UltraScale+ families can run at one of two different V_{CCINT} operating voltages. At 0.72V, they operate at similar performance to the Kintex UltraScale and Virtex UltraScale devices with up to 30% reduction in power consumption. At 0.85V, they consume similar power to the Kintex UltraScale and Virtex UltraScale devices, but operate over 30% faster.

For UltraScale+ devices, the information in this document is pre-release, provided ahead of silicon ordering availability. Please contact your Xilinx sales representative for more information on Early Access Programs.

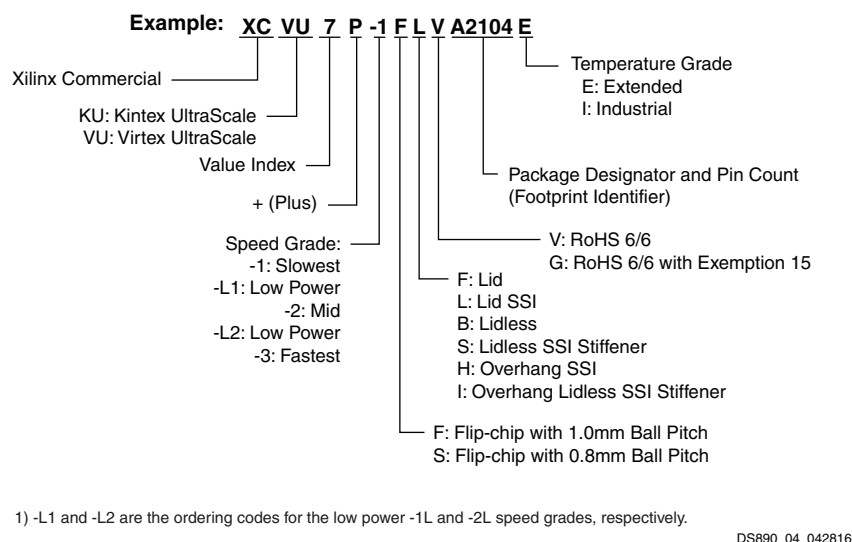


Figure 4: UltraScale+ FPGA Ordering Information



Figure 5: Zynq UltraScale+ Ordering Information

Revision History

The following table shows the revision history for this document:

| Date | Version | Description of Revisions |
|------------|---------|--|
| 02/15/2017 | 2.11 | Updated Table 1 , Table 9 : Converted HBM from Gb to GB. Updated Table 11 , Table 13 , and Table 15 : Updated DSP count for Zynq UltraScale+ MPSoCs. Updated Cache Coherent Interconnect for Accelerators (CCIX) . Updated High Bandwidth Memory (HBM) . Updated Table 21 : Added -2E speed grade to all UltraScale+ devices. Removed -3E from XCZU2 and XCZU3. |
| 11/09/2016 | 2.10 | Updated Table 1 . Added HBM devices to Table 9 , Table 10 , Table 19 and new High Bandwidth Memory (HBM) section. Added Cache Coherent Interconnect for Accelerators (CCIX) section. |
| 09/27/2016 | 2.9 | Updated Table 5 , Table 12 , Table 13 , and Table 14 . |
| 06/03/2016 | 2.8 | Added Zynq UltraScale+ MPSoC CG devices: Added Table 2 . Updated Table 11 , Table 12 , Table 21 , and Figure 5 . Created separate tables for EG and EV devices: Table 13 , Table 14 , Table 15 , and Table 16 . Updated Table 1 , Table 3 , Table 5 and notes, Table 6 and notes, Table 7 , Table 9 , Table 10 , Processing System Overview , and Processing System (PS) details. |
| 02/17/2016 | 2.7 | Added Migrating Devices . Updated Table 4 , Table 5 , Table 6 , Table 10 , Table 11 , Table 12 , and Figure 4 . |
| 12/15/2015 | 2.6 | Updated Table 1 , Table 5 , Table 6 , Table 9 , Table 12 , and Configuration . |
| 11/24/2015 | 2.5 | Updated Configuration, Encryption, and System Monitoring , Table 5 , Table 9 , Table 11 , and Table 21 . |
| 10/15/2015 | 2.4 | Updated Table 1 , Table 3 , Table 5 , Table 7 , Table 9 , and Table 11 with System Logic Cells. Updated Figure 3 . Updated Table 19 . |
| 09/29/2015 | 2.3 | Added A1156 to KU095 in Table 4 . Updated Table 5 . Updated Max. Distributed RAM in Table 9 . Updated Distributed RAM in Table 11 . Added Table 19 . Updated Table 21 . Updated Figure 3 . |
| 08/14/2015 | 2.2 | Updated Table 1 . Added XCKU025 to Table 3 , Table 4 , and Table 21 . Updated Table 7 , Table 9 , Table 11 , Table 12 , Table 18 . Updated System Monitor . Added voltage information to Table 21 . |
| 04/27/2015 | 2.1 | Updated Table 1 , Table 3 , Table 4 , Table 5 , Table 6 , Table 7 , Table 10 , Table 11 , Table 12 , Table 17 , I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken, Integrated Interface Blocks for PCI Express Designs , USB 3.0/2.0, Clock Management, System Monitor, and Figure 3 . |
| 02/23/2015 | 2.0 | UltraScale+ device information (Kintex UltraScale+ FPGA, Virtex UltraScale+ FPGA, and Zynq UltraScale+ MPSoC) added throughout document. |
| 12/16/2014 | 1.6 | Updated Table 1 ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 3 , Table 7 ; Table 8 ; and Table 17 . |
| 11/17/2014 | 1.5 | Updated I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 1 ; Table 4 ; Table 7 ; Table 8 ; Table 17 ; Input/Output ; and Figure 3 . |
| 09/16/2014 | 1.4 | Updated Logic Cell information in Table 1 . Updated Table 3 ; I/O, Transceiver, PCIe, 100G Ethernet, and 150G Interlaken; Table 7 ; Table 8 ; Integrated Block for 100G Ethernet ; and Figure 3 . |
| 05/20/2014 | 1.3 | Updated Table 8 . |
| 05/13/2014 | 1.2 | Added Ordering Information . Updated Table 1 , Clocks and Memory Interfaces , Table 3 , Table 7 (removed XCVU145; added XCVU190), Table 8 (removed XCVU145; removed FLVD1924 from XCVU160; added XCVU190; updated Table Notes), Table 17 , Integrated Interface Blocks for PCI Express Designs , and Integrated Block for Interlaken , and Memory Interfaces . |