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Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

| | |
|--------------------------------|---|
| Product Status | Active |
| Number of LABs/CLBs | 147780 |
| Number of Logic Elements/Cells | 2586150 |
| Total RAM Bits | 391168000 |
| Number of I/O | 832 |
| Number of Gates | - |
| Voltage - Supply | 0.698V ~ 0.742V |
| Mounting Type | Surface Mount |
| Operating Temperature | 0°C ~ 110°C (TJ) |
| Package / Case | 2104-BBGA, FCBGA |
| Supplier Device Package | 2104-FCBGA (47.5x47.5) |
| Purchase URL | https://www.e-xfl.com/product-detail/xilinx/xcvu9p-l2flga2104e |

Summary of Features

Processing System Overview

UltraScale+ MPSoCs feature dual and quad core variants of the ARM Cortex-A53 (APU) with dual-core ARM Cortex-R5 (RPU) processing system (PS). Some devices also include a dedicated ARM Mali™-400 MP2 graphics processing unit (GPU). See [Table 2](#).

Table 2: Zynq UltraScale+ MPSoC Device Features

| | CG Devices | EG Devices | EV Devices |
|-----|--------------------------|--------------------------|--------------------------|
| APU | Dual-core ARM Cortex-A53 | Quad-core ARM Cortex-A53 | Quad-core ARM Cortex-A53 |
| RPU | Dual-core ARM Cortex-R5 | Dual-core ARM Cortex-R5 | Dual-core ARM Cortex-R5 |
| GPU | – | Mali-400MP2 | Mali-400MP2 |
| VCU | – | – | H.264/H.265 |

To support the processors' functionality, a number of peripherals with dedicated functions are included in the PS. For interfacing to external memories for data or configuration storage, the PS includes a multi-protocol dynamic memory controller, a DMA controller, a NAND controller, an SD/eMMC controller and a Quad SPI controller. In addition to interfacing to external memories, the APU also includes a Level-1 (L1) and Level-2 (L2) cache hierarchy; the RPU includes an L1 cache and Tightly Coupled memory subsystem. Each has access to a 256KB on-chip memory.

For high-speed interfacing, the PS includes 4 channels of transmit (TX) and receive (RX) pairs of transceivers, called PS-GTR transceivers, supporting data rates of up to 6.0Gb/s. These transceivers can interface to the high-speed peripheral blocks to support PCIe Gen2 root complex or end point in x1, x2, or x4 configurations; Serial-ATA (SATA) at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates; and up to two lanes of Display Port at 1.62Gb/s, 2.7Gb/s, or 5.4Gb/s data rates. The PS-GTR transceivers can also interface to components over USB 3.0 and Serial Gigabit Media Independent Interface (SGMII).

For general connectivity, the PS includes: a pair of USB 2.0 controllers, which can be configured as host, device, or On-The-Go (OTG); an I2C controller; a UART; and a CAN2.0B controller that conforms to ISO11898-1. There are also four triple speed Ethernet MACs and 128 bits of GPIO, of which 78 bits are available through the MIO and 96 through the EMIO.

High-bandwidth connectivity based on the ARM AMBA® AXI4 protocol connects the processing units with the peripherals and provides interface between the PS and the programmable logic (PL).

For additional information, go to: [DS891](#), *Zynq UltraScale+ MPSoC Overview*.

Migrating Devices

UltraScale and UltraScale+ families provide footprint compatibility to enable users to migrate designs from one device or family to another. Any two packages with the same footprint identifier code are footprint compatible. For example, Kintex UltraScale devices in the A1156 packages are footprint compatible with Kintex UltraScale+ devices in the A1156 packages. Likewise, Virtex UltraScale devices in the B2104 packages are compatible with Virtex UltraScale+ devices and Kintex UltraScale devices in the B2104 packages. All valid device/package combinations are provided in the Device-Package Combinations and Maximum I/Os tables in this document. Refer to [UG583](#), *UltraScale Architecture PCB Design User Guide* for more detail on migrating between UltraScale and UltraScale+ devices and packages.

Kintex UltraScale FPGA Feature Summary

Table 3: Kintex UltraScale FPGA Feature Summary

| | KU025 ⁽¹⁾ | KU035 | KU040 | KU060 | KU085 | KU095 | KU115 |
|--|----------------------|---------|---------|---------|-----------|-----------|-----------|
| System Logic Cells | 318,150 | 444,343 | 530,250 | 725,550 | 1,088,325 | 1,176,000 | 1,451,100 |
| CLB Flip-Flops | 290,880 | 406,256 | 484,800 | 663,360 | 995,040 | 1,075,200 | 1,326,720 |
| CLB LUTs | 145,440 | 203,128 | 242,400 | 331,680 | 497,520 | 537,600 | 663,360 |
| Maximum Distributed RAM (Mb) | 4.1 | 5.9 | 7.0 | 9.1 | 13.4 | 4.7 | 18.3 |
| Block RAM Blocks | 360 | 540 | 600 | 1,080 | 1,620 | 1,680 | 2,160 |
| Block RAM (Mb) | 12.7 | 19.0 | 21.1 | 38.0 | 56.9 | 59.1 | 75.9 |
| CMTs (1 MMCM, 2 PLLs) | 6 | 10 | 10 | 12 | 22 | 16 | 24 |
| I/O DLLs | 24 | 40 | 40 | 48 | 56 | 64 | 64 |
| Maximum HP I/Os ⁽²⁾ | 208 | 416 | 416 | 520 | 572 | 650 | 676 |
| Maximum HR I/Os ⁽³⁾ | 104 | 104 | 104 | 104 | 104 | 52 | 156 |
| DSP Slices | 1,152 | 1,700 | 1,920 | 2,760 | 4,100 | 768 | 5,520 |
| System Monitor | 1 | 1 | 1 | 1 | 2 | 1 | 2 |
| PCIe Gen3 x8 | 1 | 2 | 3 | 3 | 4 | 4 | 6 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 2 | 0 |
| 100G Ethernet | 0 | 0 | 0 | 0 | 0 | 2 | 0 |
| GTH 16.3Gb/s Transceivers ⁽⁴⁾ | 12 | 16 | 20 | 32 | 56 | 32 | 64 |
| GTY 16.3Gb/s Transceivers ⁽⁵⁾ | 0 | 0 | 0 | 0 | 0 | 32 | 0 |
| Transceiver Fractional PLLs | 0 | 0 | 0 | 0 | 0 | 16 | 0 |

Notes:

1. Certain advanced configuration features are not supported in the KU025. Refer to the [Configuring FPGAs](#) section for details.
2. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
3. HR = High-range I/O with support for I/O voltage from 1.2V to 3.3V.
4. GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s. See [Table 4](#).
5. GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s. See [Table 4](#).

Kintex UltraScale Device-Package Combinations and Maximum I/Os

Table 4: Kintex UltraScale Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3) | Package Dimensions (mm) | KU025 | KU035 | KU040 | KU060 | KU085 | KU095 | KU115 |
|------------------------|-------------------------------|----------------|----------------|----------------|----------------|----------------|-----------------------------------|----------------|
| | | HR, HP GTH | HR, HP GTH | HR, HP GTH | HR, HP GTH | HR, HP GTH | HR, HP GTH, GTY ⁽⁴⁾ | HR, HP GTH |
| SFVA784 ⁽⁵⁾ | 23x23 | | 104, 364 8 | 104, 364 8 | | | | |
| FBVA676 ⁽⁵⁾ | 27x27 | | 104, 208 16 | 104, 208 16 | | | | |
| FBVA900 ⁽⁵⁾ | 31x31 | | 104, 364 16 | 104, 364 16 | | | | |
| FFVA1156 | 35x35 | 104, 208 12 | 104, 416 16 | 104, 416 20 | 104, 416 28 | | 52, 468 20, 8 | |
| FFVA1517 | 40x40 | | | | 104, 520 32 | | | |
| FLVA1517 | 40x40 | | | | | 104, 520 48 | | 104, 520 48 |
| FFVC1517 | 40x40 | | | | | | 52, 468 20, 20 | |
| FLVD1517 | 40x40 | | | | | | | 104, 234 64 |
| FFVB1760 | 42.5x42.5 | | | | | | 52, 650 32, 16 | |
| FLVB1760 | 42.5x42.5 | | | | | 104, 572 44 | | 104, 598 52 |
| FLVD1924 | 45x45 | | | | | | | 156, 676 52 |
| FLVF1924 | 45x45 | | | | | 104, 520 56 | | 104, 624 64 |
| FLVA2104 | 47.5x47.5 | | | | | | | 156, 676 52 |
| FFVB2104 | 47.5x47.5 | | | | | | 52, 650 32, 32 | |
| FLVB2104 | 47.5x47.5 | | | | | | | 104, 598 64 |

Notes:

- Go to [Ordering Information](#) for package designation details.
- FB/FF/FL packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.
- GTY transceivers in Kintex UltraScale devices support data rates up to 16.3Gb/s.
- GTH transceivers in SF/FB packages support data rates up to 12.5Gb/s.

Kintex UltraScale+ FPGA Feature Summary

Table 5: Kintex UltraScale+ FPGA Feature Summary

| | KU3P | KU5P | KU9P | KU11P | KU13P | KU15P |
|---|---------|---------|---------|---------|---------|-----------|
| System Logic Cells | 355,950 | 474,600 | 599,550 | 653,100 | 746,550 | 1,143,450 |
| CLB Flip-Flops | 325,440 | 433,920 | 548,160 | 597,120 | 682,560 | 1,045,440 |
| CLB LUTs | 162,720 | 216,960 | 274,080 | 298,560 | 341,280 | 522,720 |
| Max. Distributed RAM (Mb) | 4.7 | 6.1 | 8.8 | 9.1 | 11.3 | 9.8 |
| Block RAM Blocks | 360 | 480 | 912 | 600 | 744 | 984 |
| Block RAM (Mb) | 12.7 | 16.9 | 32.1 | 21.1 | 26.2 | 34.6 |
| UltraRAM Blocks | 48 | 64 | 0 | 80 | 112 | 128 |
| UltraRAM (Mb) | 13.5 | 18.0 | 0 | 22.5 | 31.5 | 36.0 |
| CMTs (1 MMCM and 2 PLLs) | 4 | 4 | 4 | 8 | 4 | 11 |
| Max. HP I/O ⁽¹⁾ | 208 | 208 | 208 | 416 | 208 | 572 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 96 | 96 |
| DSP Slices | 1,368 | 1,824 | 2,520 | 2,928 | 3,528 | 1,968 |
| System Monitor | 1 | 1 | 1 | 1 | 1 | 1 |
| GTH Transceiver 16.3Gb/s | 0 | 0 | 28 | 32 | 28 | 44 |
| GTY Transceivers 32.75Gb/s ⁽³⁾ | 16 | 16 | 0 | 20 | 0 | 32 |
| Transceiver Fractional PLLs | 8 | 8 | 14 | 26 | 14 | 38 |
| PCIe Gen3 x16 and Gen4 x8 | 1 | 1 | 0 | 4 | 0 | 5 |
| 150G Interlaken | 0 | 0 | 0 | 1 | 0 | 4 |
| 100G Ethernet w/RS-FEC | 0 | 1 | 0 | 2 | 0 | 4 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTY transceiver line rates are package limited: SFVB784 to 12.5Gb/s; FFVA676, FFVD900, and FFVA1156 to 16.3Gb/s. See [Table 6](#).

Virtex UltraScale FPGA Feature Summary

Table 7: Virtex UltraScale FPGA Feature Summary

| | VU065 | VU080 | VU095 | VU125 | VU160 | VU190 | VU440 |
|--------------------------------|---------|---------|-----------|-----------|-----------|-----------|-----------|
| System Logic Cells | 783,300 | 975,000 | 1,176,000 | 1,566,600 | 2,026,500 | 2,349,900 | 5,540,850 |
| CLB Flip-Flops | 716,160 | 891,424 | 1,075,200 | 1,432,320 | 1,852,800 | 2,148,480 | 5,065,920 |
| CLB LUTs | 358,080 | 445,712 | 537,600 | 716,160 | 926,400 | 1,074,240 | 2,532,960 |
| Maximum Distributed RAM (Mb) | 4.8 | 3.9 | 4.8 | 9.7 | 12.7 | 14.5 | 28.7 |
| Block RAM Blocks | 1,260 | 1,421 | 1,728 | 2,520 | 3,276 | 3,780 | 2,520 |
| Block RAM (Mb) | 44.3 | 50.0 | 60.8 | 88.6 | 115.2 | 132.9 | 88.6 |
| CMT (1 MMCM, 2 PLLs) | 10 | 16 | 16 | 20 | 28 | 30 | 30 |
| I/O DLLs | 40 | 64 | 64 | 80 | 120 | 120 | 120 |
| Maximum HP I/Os ⁽¹⁾ | 468 | 780 | 780 | 780 | 650 | 650 | 1,404 |
| Maximum HR I/Os ⁽²⁾ | 52 | 52 | 52 | 104 | 52 | 52 | 52 |
| DSP Slices | 600 | 672 | 768 | 1,200 | 1,560 | 1,800 | 2,880 |
| System Monitor | 1 | 1 | 1 | 2 | 3 | 3 | 3 |
| PCIe Gen3 x8 | 2 | 4 | 4 | 4 | 4 | 6 | 6 |
| 150G Interlaken | 3 | 6 | 6 | 6 | 8 | 9 | 0 |
| 100G Ethernet | 3 | 4 | 4 | 6 | 9 | 9 | 3 |
| GTH 16.3Gb/s Transceivers | 20 | 32 | 32 | 40 | 52 | 60 | 48 |
| GTY 30.5Gb/s Transceivers | 20 | 32 | 32 | 40 | 52 | 60 | 0 |
| Transceiver Fractional PLLs | 10 | 16 | 16 | 20 | 26 | 30 | 0 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HR = High-range I/O with support for I/O voltage from 1.2V to 3.3V.

Virtex UltraScale Device-Package Combinations and Maximum I/Os

Table 8: Virtex UltraScale Device-Package Combinations and Maximum I/Os

| Package ⁽¹⁾⁽²⁾⁽³⁾ | Package Dimensions (mm) | VU065 | VU080 | VU095 | VU125 | VU160 | VU190 | VU440 |
|------------------------------|-------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HR, HP GTH, GTY | HR, HP GTH, GTY | HR, HP GTH, GTY | HR, HP GTH, GTY | HR, HP GTH, GTY | HR, HP GTH, GTY | HR, HP GTH, GTY |
| FFVC1517 | 40x40 | 52, 468 20, 20 | 52, 468 20, 20 | 52, 468 20, 20 | | | | |
| FFVD1517 | 40x40 | | 52, 286 32, 32 | 52, 286 32, 32 | | | | |
| FLVD1517 | 40x40 | | | | 52, 286 40, 32 | | | |
| FFVB1760 | 42.5x42.5 | | 52, 650 32, 16 | 52, 650 32, 16 | | | | |
| FLVB1760 | 42.5x42.5 | | | | 52, 650 36, 16 | | | |
| FFVA2104 | 47.5x47.5 | | 52, 780 28, 24 | 52, 780 28, 24 | | | | |
| FLVA2104 | 47.5x47.5 | | | | 52, 780 28, 24 | | | |
| FFVB2104 | 47.5x47.5 | | 52, 650 32, 32 | 52, 650 32, 32 | | | | |
| FLVB2104 | 47.5x47.5 | | | | 52, 650 40, 36 | | | |
| FLGB2104 | 47.5x47.5 | | | | | 52, 650 40, 36 | 52, 650 40, 36 | |
| FFVC2104 | 47.5x47.5 | | | 52, 364 32, 32 | | | | |
| FLVC2104 | 47.5x47.5 | | | | 52, 364 40, 40 | | | |
| FLGC2104 | 47.5x47.5 | | | | | 52, 364 52, 52 | 52, 364 52, 52 | |
| FLGB2377 | 50x50 | | | | | | | 52, 1248 36, 0 |
| FLGA2577 | 52.5x52.5 | | | | | | 0, 448 60, 60 | |
| FLGA2892 | 55x55 | | | | | | | 52, 1404 48, 0 |

Notes:

- Go to [Ordering Information](#) for package designation details.
- All packages have 1.0mm ball pitch.
- Packages with the same last letter and number sequence, e.g., A2104, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined. See the [UltraScale Architecture Product Selection Guide](#) for details on inter-family migration.

Zynq UltraScale+: CG Device Feature Summary

Table 11: Zynq UltraScale+: CG Device Feature Summary

| | ZU2CG | ZU3CG | ZU4CG | ZU5CG | ZU6CG | ZU7CG | ZU9CG |
|---|---|---------|---------|---------|---------|---------|---------|
| Application Processing Unit | Dual-core ARM Cortex-A53 MPCore with CoreSight; NEON & Single/Double Precision Floating Point; 32KB/32KB L1 Cache, 1MB L2 Cache | | | | | | |
| Real-Time Processing Unit | Dual-core ARM Cortex-R5 with CoreSight; Single/Double Precision Floating Point; 32KB/32KB L1 Cache, and TCM | | | | | | |
| Embedded and External Memory | 256KB On-Chip Memory w/ECC; External DDR4; DDR3; DDR3L; LPDDR4; LPDDR3; External Quad-SPI; NAND; eMMC | | | | | | |
| General Connectivity | 214 PS I/O; UART; CAN; USB 2.0; I2C; SPI; 32b GPIO; Real Time Clock; WatchDog Timers; Triple Timer Counters | | | | | | |
| High-Speed Connectivity | 4 PS-GTR; PCIe Gen1/2; Serial ATA 3.1; DisplayPort 1.2a; USB 3.0; SGMII | | | | | | |
| System Logic Cells | 103,320 | 154,350 | 192,150 | 256,200 | 469,446 | 504,000 | 599,550 |
| CLB Flip-Flops | 94,464 | 141,120 | 175,680 | 234,240 | 429,208 | 460,800 | 548,160 |
| CLB LUTs | 47,232 | 70,560 | 87,840 | 117,120 | 214,604 | 230,400 | 274,080 |
| Distributed RAM (Mb) | 1.2 | 1.8 | 2.6 | 3.5 | 6.9 | 6.2 | 8.8 |
| Block RAM Blocks | 150 | 216 | 128 | 144 | 714 | 312 | 912 |
| Block RAM (Mb) | 5.3 | 7.6 | 4.5 | 5.1 | 25.1 | 11.0 | 32.1 |
| UltraRAM Blocks | 0 | 0 | 48 | 64 | 0 | 96 | 0 |
| UltraRAM (Mb) | 0 | 0 | 14.0 | 18.0 | 0 | 27.0 | 0 |
| DSP Slices | 240 | 360 | 728 | 1,248 | 1,973 | 1,728 | 2,520 |
| CMTs | 3 | 3 | 4 | 4 | 4 | 8 | 4 |
| Max. HP I/O ⁽¹⁾ | 156 | 156 | 156 | 156 | 208 | 416 | 208 |
| Max. HD I/O ⁽²⁾ | 96 | 96 | 96 | 96 | 120 | 48 | 120 |
| System Monitor | 2 | 2 | 2 | 2 | 2 | 2 | 2 |
| GTH Transceiver 16.3Gb/s ⁽³⁾ | 0 | 0 | 16 | 16 | 24 | 24 | 24 |
| GTY Transceivers 32.75Gb/s | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| Transceiver Fractional PLLs | 0 | 0 | 8 | 8 | 12 | 12 | 12 |
| PCIe Gen3 x16 and Gen4 x8 | 0 | 0 | 2 | 2 | 0 | 2 | 0 |
| 150G Interlaken | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 100G Ethernet w/ RS-FEC | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Notes:

1. HP = High-performance I/O with support for I/O voltage from 1.0V to 1.8V.
2. HD = High-density I/O with support for I/O voltage from 1.2V to 3.3V.
3. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s. See [Table 12](#).

Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

Table 12: Zynq UltraScale+: CG Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4)(5) | Package Dimensions (mm) | ZU2CG | ZU3CG | ZU4CG | ZU5CG | ZU6CG | ZU7CG | ZU9CG |
|----------------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SBVA484(6) | 19x19 | 24, 58 0, 0 | 24, 58 0, 0 | | | | | |
| SFVA625 | 21x21 | 24, 156 0, 0 | 24, 156 0, 0 | | | | | |
| SFVC784(7) | 23x23 | 96, 156 0, 0 | 96, 156 0, 0 | 96, 156 4, 0 | 96, 156 4, 0 | | | |
| FBVB900 | 31x31 | | | 48, 156 16, 0 | 48, 156 16, 0 | | 48, 156 16, 0 | |
| FFVC900 | 31x31 | | | | | 48, 156 16, 0 | | 48, 156 16, 0 |
| FFVB1156 | 35x35 | | | | | 120, 208 24, 0 | | 120, 208 24, 0 |
| FFVC1156 | 35x35 | | | | | | 48, 312 20, 0 | |
| FFVF1517 | 40x40 | | | | | | 48, 416 24, 0 | |

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. All device package combinations bond out 214 PS I/O except ZU2CG and ZU3CG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
5. Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
6. All 58 HP I/O pins are powered by the same V_{CCO} supply.
7. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 14: Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

| Package (1)(2)(3)(4)(5) | Package Dimensions (mm) | ZU2EG | ZU3EG | ZU4EG | ZU5EG | ZU6EG | ZU7EG | ZU9EG | ZU11EG | ZU15EG | ZU17EG | ZU19EG |
|----------------------------|-------------------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SBVA484(6) | 19x19 | 24, 58 0, 0 | 24, 58 0, 0 | | | | | | | | | |
| SFVA625 | 21x21 | 24, 156 0, 0 | 24, 156 0, 0 | | | | | | | | | |
| SFVC784(7) | 23x23 | 96, 156 0, 0 | 96, 156 0, 0 | 96, 156 4, 0 | 96, 156 4, 0 | | | | | | | |
| FBVB900 | 31x31 | | | 48, 156 16, 0 | 48, 156 16, 0 | | 48, 156 16, 0 | | | | | |
| FFVC900 | 31x31 | | | | | 48, 156 16, 0 | | 48, 156 16, 0 | | 48, 156 16, 0 | | |
| FFVB1156 | 35x35 | | | | | 120, 208 24, 0 | | 120, 208 24, 0 | | 120, 208 24, 0 | | |
| FFVC1156 | 35x35 | | | | | | 48, 312 20, 0 | | 48, 312 20, 0 | | | |
| FFVB1517 | 40x40 | | | | | | | | 72, 416 16, 0 | | 72, 572 16, 0 | 72, 572 16, 0 |
| FFVF1517 | 40x40 | | | | | | 48, 416 24, 0 | | 48, 416 32, 0 | | | |
| FFVC1760 | 42.5x42.5 | | | | | | | | 96, 416 32, 16 | | 96, 416 32, 16 | 96, 416 32, 16 |
| FFVD1760 | 42.5x42.5 | | | | | | | | | | 48, 260 44, 28 | 48, 260 44, 28 |
| FFVE1924 | 45x45 | | | | | | | | | | 96, 572 44, 0 | 96, 572 44, 0 |

Notes:

- Go to [Ordering Information](#) for package designation details.
- FB/FF packages have 1.0mm ball pitch. SB/SF packages have 0.8mm ball pitch.
- All device package combinations bond out 4 PS-GTR transceivers.
- All device package combinations bond out 214 PS I/O except ZU2EG and ZU3EG in the SBVA484 and SFVA625 packages, which bond out 170 PS I/Os.
- Packages with the same last letter and number sequence, e.g., A484, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.
- All 58 HP I/O pins are powered by the same V_{CCO} supply.
- GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.

Zynq UltraScale+: EG Device-Package Combinations and Maximum I/Os

Table 16: Zynq UltraScale+: EV Device-Package Combinations and Maximum I/Os

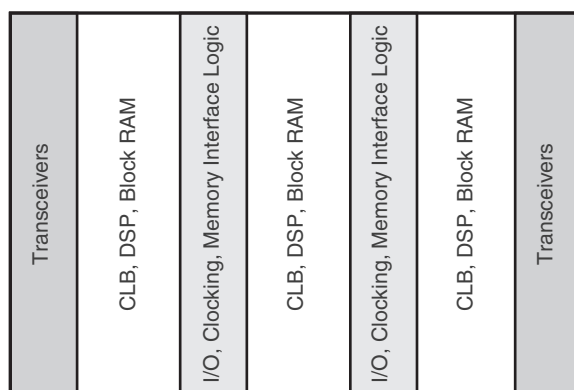
| Package (1)(2)(3)(4) | Package Dimensions (mm) | ZU4EV | ZU5EV | ZU7EV |
|-------------------------|-------------------------------|--------------------|--------------------|--------------------|
| | | HD, HP GTH, GTY | HD, HP GTH, GTY | HD, HP GTH, GTY |
| SFVC784 ⁽⁵⁾ | 23x23 | 96, 156 4, 0 | 96, 156 4, 0 | |
| FBVB900 | 31x31 | 48, 156 16, 0 | 48, 156 16, 0 | 48, 156 16, 0 |
| FFVC1156 | 35x35 | | | 48, 312 20, 0 |
| FFVF1517 | 40x40 | | | 48, 416 24, 0 |

Notes:

1. Go to [Ordering Information](#) for package designation details.
2. FB/FF packages have 1.0mm ball pitch. SF packages have 0.8mm ball pitch.
3. All device package combinations bond out 4 PS-GTR transceivers.
4. GTH transceivers in the SFVC784 package support data rates up to 12.5Gb/s.
5. Packages with the same last letter and number sequence, e.g., B900, are footprint compatible with all other UltraScale architecture-based devices with the same sequence. The footprint compatible devices within this family are outlined.

Device Layout

UltraScale devices are arranged in a column-and-grid layout. Columns of resources are combined in different ratios to provide the optimum capability for the device density, target market or application, and device cost. At the core of UltraScale+ MPSoCs is the processing system that displaces some of the full or partial columns of programmable logic resources. [Figure 1](#) shows a device-level view with resources grouped together. For simplicity, certain resources such as the processing system, integrated blocks for PCIe, configuration logic, and System Monitor are not shown.



DS890_01_101712

Figure 1: FPGA with Columnar Resources

Resources within the device are divided into segmented clock regions. The height of a clock region is 60 CLBs. A bank of 52 I/Os, 24 DSP slices, 12 block RAMs, or 4 transceiver channels also matches the height of a clock region. The width of a clock region is essentially the same in all cases, regardless of device size or the mix of resources in the region, enabling repeatable timing results. Each segmented clock region

(ACP), providing a low latency coherent port for accelerators in the PL. To support real-time debug and trace, each core also has an Embedded Trace Macrocell (ETM) that communicates with the ARM CoreSight™ Debug System.

Real-Time Processing Unit (RPU)

The RPU in the PS contains a dual-core ARM Cortex-R5 PS. Cortex-R5 cores are 32-bit real-time processor cores based on ARM-v7R architecture. Each of the Cortex-R5 cores has 32KB of level-1 (L1) instruction and data cache with ECC protection. In addition to the L1 caches, each of the Cortex-R5 cores also has a 128KB tightly coupled memory (TCM) interface for real-time single cycle access. The RPU also has a dedicated interrupt controller. The RPU can operate in either split or lock-step mode. In split mode, both processors run independently of each other. In lock-step mode, they run in parallel with each other, with integrated comparator logic, and the TCMs are used as 256KB unified memory. The RPU communicates with the rest of the PS via the 128-bit AXI-4 ports connected to the low power domain switch. It also communicates directly with the PL through 128-bit low latency AXI-4 ports. To support real-time debug and trace each core also has an embedded trace macrocell (ETM) that communicates with the ARM CoreSight Debug System.

External Memory

The PS can interface to many types of external memories through dedicated memory controllers. The dynamic memory controller supports DDR3, DDR3L, DDR4, LPDDR3, and LPDDR4 memories. The multi-protocol DDR memory controller can be configured to access a 2GB address space in 32-bit addressing mode and up to 32GB in 64-bit addressing mode using a single or dual rank configuration of 8-bit, 16-bit, or 32-bit DRAM memories. Both 32-bit and 64-bit bus access modes are protected by ECC using extra bits.

The SD/eMMC controller supports 1 and 4 bit data interfaces at low, default, high-speed, and ultra-high-speed (UHS) clock rates. This controller also supports 1-, 4-, or 8-bit-wide eMMC interfaces that are compliant to the eMMC 4.51 specification. eMMC is one of the primary boot and configuration modes for Zynq UltraScale+ MPSoCs and supports boot from managed NAND devices. The controller has a built-in DMA for enhanced performance.

The Quad-SPI controller is one of the primary boot and configuration devices. It supports 4-byte and 3-byte addressing modes. In both addressing modes, single, dual-stacked, and dual-parallel configurations are supported. Single mode supports a quad serial NOR flash memory, while in double stacked and double parallel modes, it supports two quad serial NOR flash memories.

The NAND controller is based on ONFI3.1 specification. It has an 8-pin interface and provides 200Mb/s of bandwidth in synchronous mode. It supports 24 bits of ECC thus enabling support for SLC NAND memories. It has two chip-selects to support deeper memory and a built-in DMA for enhanced performance.

General Connectivity

There are many peripherals in the PS for connecting to external devices over industry standard protocols, including CAN2.0B, USB, Ethernet, I2C, and UART. Many of the peripherals support clock gating and power gating modes to reduce dynamic and static power consumption.

USB 3.0/2.0

The pair of USB controllers can be configured as host, device, or On-The-Go (OTG). The core is compliant to USB 3.0 specification and supports super, high, full, and low speed modes in all configurations. In host mode, the USB controller is compliant with the Intel XHCI specification. In device mode, it supports up to 12 end points. While operating in USB 3.0 mode, the controller uses the serial transceiver and operates up to 5.0Gb/s. In USB 2.0 mode, the Universal Low Peripheral Interface (ULPI) is used to connect the controller to an external PHY operating up to 480Mb/s. The ULPI is also connected in USB 3.0 mode to support high-speed operations.

Ethernet MAC

The four tri-speed ethernet MACs support 10Mb/s, 100Mb/s, and 1Gb/s operations. The MACs support jumbo frames and time stamping through the interfaces based on IEEE Std 1588v2. The ethernet MACs can be connected through the serial transceivers (SGMII), the MIO (RGMII), or through EMIO (GMII). The GMII interface can be converted to a different interface within the PL.

High-Speed Connectivity

The PS includes four PS-GTR transceivers (transmit and receive), supporting data rates up to 6.0Gb/s and can interface to the peripherals for communication over PCIe, SATA, USB 3.0, SGMII, and DisplayPort.

PCIe

The integrated block for PCIe is compliant with PCI Express base specification 2.1 and supports x1, x2, and x4 configurations as root complex or end point, compliant to transaction ordering rules in both configurations. It has built-in DMA, supports one virtual channel and provides fully configurable base address registers.

SATA

Users can connect up to two external devices using the two SATA host port interfaces compliant to the SATA 3.1 specification. The SATA interfaces can operate at 1.5Gb/s, 3.0Gb/s, or 6.0Gb/s data rates and are compliant with advanced host controller interface (AHCI) version 1.3 supporting partial and slumber power modes.

DisplayPort

The DisplayPort controller supports up to two lanes of source-only DisplayPort compliant with VESA DisplayPort v1.2a specification (source only) at 1.62Gb/s, 2.7Gb/s, and 5.4Gb/s data rates. The controller supports single stream transport (SST); video resolution up to 4Kx2K at a 30Hz frame rate; video formats Y-only, YCbCr444, YCbCr422, YCbCr420, RGB, YUV444, YUV422, xvYCC, and pixel color depth of 6, 8, 10, and 12 bits per color component.

High-Speed Serial Transceivers

Serial data transmission between devices on the same PCB, over backplanes, and across even longer distances is becoming increasingly important for scaling to 100Gb/s and 400Gb/s line cards. Specialized dedicated on-chip circuitry and differential I/O capable of coping with the signal integrity issues are required at these high data rates.

Three types of transceivers are used in the UltraScale architecture: GTH and GTY in FPGAs and MPSoC PL, and PS-GTR in the MPSoC PS. All transceivers are arranged in groups of four, known as a transceiver Quad. Each serial transceiver is a combined transmitter and receiver. [Table 17](#) compares the available transceivers.

Table 17: Transceiver Information

| | Kintex UltraScale | | Kintex UltraScale+ | | Virtex UltraScale | | Virtex UltraScale+ | Zynq UltraScale+ | | |
|----------------|---|---|---|---|---|---|---|--|---|---|
| Type | GTH | GTY | GTH | GTY | GTH | GTY | GTY | PS-GTR | GTH | GTY |
| Qty | 16–64 | 0–32 | 20–60 | 0–60 | 20–60 | 0–60 | 40–128 | 4 | 0–44 | 0–28 |
| Max. Data Rate | 16.3Gb/s | 16.3Gb/s | 16.3Gb/s | 32.75Gb/s | 16.3Gb/s | 30.5Gb/s | 32.75Gb/s | 6.0Gb/s | 16.3Gb/s | 32.75Gb/s |
| Min. Data Rate | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 0.5Gb/s | 1.25Gb/s | 0.5Gb/s | 0.5Gb/s |
| Key Apps | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC | <ul style="list-style-type: none"> PCIe Gen2 USB Ethernet | <ul style="list-style-type: none"> Backplane PCIe Gen4 HMC | <ul style="list-style-type: none"> 100G+ Optics Chip-to-Chip 25G+ Backplane HMC |

The following information in this section pertains to the GTH and GTY only.

The serial transmitter and receiver are independent circuits that use an advanced phase-locked loop (PLL) architecture to multiply the reference frequency input by certain programmable numbers between 4 and 25 to become the bit-serial data clock. Each transceiver has a large number of user-definable features and parameters. All of these can be defined during device configuration, and many can also be modified during operation.

Stacked Silicon Interconnect (SSI) Technology

Many challenges associated with creating high-capacity devices are addressed by Xilinx with the second generation of the pioneering 3D SSI technology. SSI technology enables multiple super-logic regions (SLRs) to be combined on a passive interposer layer, using proven manufacturing and assembly techniques from industry leaders, to create a single device with more than 20,000 low-power inter-SLR connections. Dedicated interface tiles within the SLRs provide ultra-high bandwidth, low latency connectivity to other SLRs. Table 19 shows the number of SLRs in devices that use SSI technology and their dimensions.

Table 19: UltraScale and UltraScale+ 3D IC SLR Count and Dimensions

| | Kintex UltraScale | | Virtex UltraScale | | | | Virtex UltraScale+ | | | | | | | | |
|-------------------------|-------------------|-------|-------------------|-------|-------|-------|--------------------|------|------|-------|-------|-------|-------|-------|-------|
| Device | KU085 | KU115 | VU125 | VU160 | VU190 | VU440 | VU5P | VU7P | VU9P | VU11P | VU13P | VU31P | VU33P | VU35P | VU37P |
| # SLRs | 2 | 2 | 2 | 3 | 3 | 3 | 2 | 2 | 3 | 3 | 4 | 1 | 1 | 2 | 3 |
| SLR Width (in regions) | 6 | 6 | 6 | 6 | 6 | 9 | 6 | 6 | 6 | 8 | 8 | 8 | 8 | 8 | 8 |
| SLR Height (in regions) | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 5 | 4 | 4 | 4 | 4 | 4 | 4 |

Clock Management

The clock generation and distribution components in UltraScale devices are located adjacent to the columns that contain the memory interface and input and output circuitry. This tight coupling of clocking and I/O provides low-latency clocking to the I/O for memory interfaces and other I/O protocols. Within every clock management tile (CMT) resides one mixed-mode clock manager (MMCM), two PLLs, clock distribution buffers and routing, and dedicated circuitry for implementing external memory interfaces.

Mixed-Mode Clock Manager

The mixed-mode clock manager (MMCM) can serve as a frequency synthesizer for a wide range of frequencies and as a jitter filter for incoming clocks. At the center of the MMCM is a voltage-controlled oscillator (VCO), which speeds up and slows down depending on the input voltage it receives from the phase frequency detector (PFD).

There are three sets of programmable frequency dividers (D, M, and O) that are programmable by configuration and during normal operation via the Dynamic Reconfiguration Port (DRP). The pre-divider D reduces the input frequency and feeds one input of the phase/frequency comparator. The feedback divider M acts as a multiplier because it divides the VCO output frequency before feeding the other input of the phase comparator. D and M must be chosen appropriately to keep the VCO within its specified frequency range. The VCO has eight equally-spaced output phases (0°, 45°, 90°, 135°, 180°, 225°, 270°, and 315°). Each phase can be selected to drive one of the output dividers, and each divider is programmable by configuration to divide by any integer from 1 to 128.

The MMCM has three input-jitter filter options: low bandwidth, high bandwidth, or optimized mode. Low-Bandwidth mode has the best jitter attenuation. High-Bandwidth mode has the best phase offset. Optimized mode allows the tools to find the best setting.

Block RAM

Every UltraScale architecture-based device contains a number of 36 Kb block RAMs, each with two completely independent ports that share only the stored data. Each block RAM can be configured as one 36Kb RAM or two independent 18Kb RAMs. Each memory access, read or write, is controlled by the clock. Connections in every block RAM column enable signals to be cascaded between vertically adjacent block RAMs, providing an easy method to create large, fast memory arrays, and FIFOs with greatly reduced power consumption.

All inputs, data, address, clock enables, and write enables are registered. The input address is always clocked (unless address latching is turned off), retaining data until the next operation. An optional output data pipeline register allows higher clock rates at the cost of an extra cycle of latency. During a write operation, the data output can reflect either the previously stored data or the newly written data, or it can remain unchanged. Block RAM sites that remain unused in the user design are automatically powered down to reduce total power consumption. There is an additional pin on every block RAM to control the dynamic power gating feature.

Programmable Data Width

Each port can be configured as $32K \times 1$; $16K \times 2$; $8K \times 4$; $4K \times 9$ (or 8); $2K \times 18$ (or 16); $1K \times 36$ (or 32); or 512×72 (or 64). Whether configured as block RAM or FIFO, the two ports can have different aspect ratios without any constraints. Each block RAM can be divided into two completely independent 18Kb block RAMs that can each be configured to any aspect ratio from $16K \times 1$ to 512×36 . Everything described previously for the full 36Kb block RAM also applies to each of the smaller 18Kb block RAMs. Only in simple dual-port (SDP) mode can data widths of greater than 18bits (18Kb RAM) or 36 bits (36Kb RAM) be accessed. In this mode, one port is dedicated to read operation, the other to write operation. In SDP mode, one side (read or write) can be variable, while the other is fixed to 32/36 or 64/72. Both sides of the dual-port 36Kb RAM can be of variable width.

Error Detection and Correction

Each 64-bit-wide block RAM can generate, store, and utilize eight additional Hamming code bits and perform single-bit error correction and double-bit error detection (ECC) during the read process. The ECC logic can also be used when writing to or reading from external 64- to 72-bit-wide memories.

FIFO Controller

Each block RAM can be configured as a 36Kb FIFO or an 18Kb FIFO. The built-in FIFO controller for single-clock (synchronous) or dual-clock (asynchronous or multirate) operation increments the internal addresses and provides four handshaking flags: full, empty, programmable full, and programmable empty. The programmable flags allow the user to specify the FIFO counter values that make these flags go active. The FIFO width and depth are programmable with support for different read port and write port widths on a single FIFO. A dedicated cascade path allows for easy creation of deeper FIFOs.

Interconnect

Various length vertical and horizontal routing resources in the UltraScale architecture that span 1, 2, 4, 5, 12, or 16 CLBs ensure that all signals can be transported from source to destination with ease, providing support for the next generation of wide data buses to be routed across even the highest capacity devices while simultaneously improving quality of results and software run time.

Digital Signal Processing

DSP applications use many binary multipliers and accumulators, best implemented in dedicated DSP slices. All UltraScale devices have many dedicated, low-power DSP slices, combining high speed with small size while retaining system design flexibility.

Each DSP slice fundamentally consists of a dedicated 27×18 bit twos complement multiplier and a 48-bit accumulator. The multiplier can be dynamically bypassed, and two 48-bit inputs can feed a single-instruction-multiple-data (SIMD) arithmetic unit (dual 24-bit add/subtract/accumulate or quad 12-bit add/subtract/accumulate), or a logic unit that can generate any one of ten different logic functions of the two operands.

The DSP includes an additional pre-adder, typically used in symmetrical filters. This pre-adder improves performance in densely packed designs and reduces the DSP slice count by up to 50%. The 96-bit-wide XOR function, programmable to 12, 24, 48, or 96-bit widths, enables performance improvements when implementing forward error correction and cyclic redundancy checking algorithms.

The DSP also includes a 48-bit-wide pattern detector that can be used for convergent or symmetric rounding. The pattern detector is also capable of implementing 96-bit-wide logic functions when used in conjunction with the logic unit.

The DSP slice provides extensive pipelining and extension capabilities that enhance the speed and efficiency of many applications beyond digital signal processing, such as wide dynamic bus shifters, memory address generators, wide bus multiplexers, and memory-mapped I/O register files. The accumulator can also be used as a synchronous up/down counter.

System Monitor

The System Monitor blocks in the UltraScale architecture are used to enhance the overall safety, security, and reliability of the system by monitoring the physical environment via on-chip power supply and temperature sensors and external channels to the ADC.

All UltraScale architecture-based devices contain at least one System Monitor. The System Monitor in UltraScale+ FPGAs and the PL of Zynq UltraScale+ MPSoCs is similar to the Kintex UltraScale and Virtex UltraScale devices but with additional features including a PMBus interface.

After copying the FSBL to OCM, the processor executes the FSBL. Xilinx supplies example FSBLs or users can create their own. The FSBL initiates the boot of the PS and can load and configure the PL, or configuration of the PL can be deferred to a later stage. The FSBL typically loads either a user application or an optional second stage boot loader (SSBL) such as U-Boot. Users obtain example SSBL from Xilinx or a third party, or they can create their own SSBL. The SSBL continues the boot process by loading code from any of the primary boot devices or from other sources such as USB, Ethernet, etc. If the FSBL did not configure the PL, the SSBL can do so, or again, the configuration can be deferred to a later stage.

The static memory interface controller (NAND, eMMC, or Quad-SPI) is configured using default settings. To improve device configuration speed, these settings can be modified by information provided in the boot image header. The ROM boot image is not user readable or executable after boot.

Configuring FPGAs

The SPI (serial NOR) interface (x1, x2, x4, and dual x4 modes) and the BPI (parallel NOR) interface (x8 and x16 modes) are two common methods used for configuring the FPGA. Users can directly connect an SPI or BPI flash to the FPGA, and the FPGA's internal configuration logic reads the bitstream out of the flash and configures itself, eliminating the need for an external controller. The FPGA automatically detects the bus width on the fly, eliminating the need for any external controls or switches. Bus widths supported are x1, x2, x4, and dual x4 for SPI, and x8 and x16 for BPI. The larger bus widths increase configuration speed and reduce the amount of time it takes for the FPGA to start up after power-on.

In master mode, the FPGA can drive the configuration clock from an internally generated clock, or for higher speed configuration, the FPGA can use an external configuration clock source. This allows high-speed configuration with the ease of use characteristic of master mode. Slave modes up to 32 bits wide that are especially useful for processor-driven configuration are also supported by the FPGA. In addition, the new media configuration access port (MCAP) provides a direct connection between the integrated block for PCIe and the configuration logic to simplify configuration over PCIe.

SEU detection and mitigation (SEM) IP, RSA authentication, post-configuration CRC, and Security Monitor (SecMon) IP are not supported in the KU025 FPGA.

Packaging

The UltraScale devices are available in a variety of organic flip-chip and lidless flip-chip packages supporting different quantities of I/Os and transceivers. Maximum supported performance can depend on the style of package and its material. Always refer to the specific device data sheet for performance specifications by package type.

In flip-chip packages, the silicon device is attached to the package substrate using a high-performance flip-chip process. Decoupling capacitors are mounted on the package substrate to optimize signal integrity under simultaneous switching of outputs (SSO) conditions.

Table 21: Speed Grade and Temperature Grade (Cont'd)

| Device Family | Devices | Speed Grade and Temperature Grade | | | |
|------------------|---|-----------------------------------|---------------|---|--------------------------------------|
| | | Commercial (C) | Extended (E) | | Industrial (I) |
| | | 0°C to +85°C | 0°C to +100°C | 0°C to +110°C | –40°C to +100°C |
| Zynq UltraScale+ | CG Devices | | -2E (0.85V) | | -2I (0.85V) |
| | | | | -2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V) | |
| | | | -1E (0.85V) | | -1I (0.85V) |
| | | | | | -1LI ⁽³⁾ (0.85V or 0.72V) |
| | ZU2EG ZU3EG | | -2E (0.85V) | | -2I (0.85V) |
| | | | | -2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V) | |
| | | | -1E (0.85V) | | -1I (0.85V) |
| | | | | | -1LI ⁽³⁾ (0.85V or 0.72V) |
| | ZU4EG ZU5EG ZU6EG ZU7EG ZU9EG ZU11EG ZU15EG ZU17EG ZU19EG | | -3E (0.90V) | | |
| | | | -2E (0.85V) | | -2I (0.85V) |
| | | | | -2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V) | |
| | | | -1E (0.85V) | | -1I (0.85V) |
| | | | | | -1LI ⁽³⁾ (0.85V or 0.72V) |
| | | | | | |
| | | | | | |
| | | | | | |
| | EV Devices | | -3E (0.90V) | | |
| | | | -2E (0.85V) | | -2I (0.85V) |
| | | | | -2LE ⁽²⁾⁽³⁾ (0.85V or 0.72V) | |
| | | | -1E (0.85V) | | -1I (0.85V) |
| | | | | | -1LI ⁽³⁾ (0.85V or 0.72V) |

Notes:

1. KU025 and KU095 are not available in -3E or -1LI speed/temperature grades.
2. In -2LE speed/temperature grade, devices can operate for a limited time with junction temperature of 110°C. Timing parameters adhere to the same speed file at 110°C as they do below 110°C, regardless of operating voltage (nominal at 0.85V or low voltage at 0.72V). Operation at 110°C Tj is limited to 1% of the device lifetime and can occur sequentially or at regular intervals as long as the total time does not exceed 1% of device lifetime.
3. In Zynq UltraScale+ MPSoCs, when operating the PL at low voltage (0.72V), the PS operates at nominal voltage (0.85V).

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