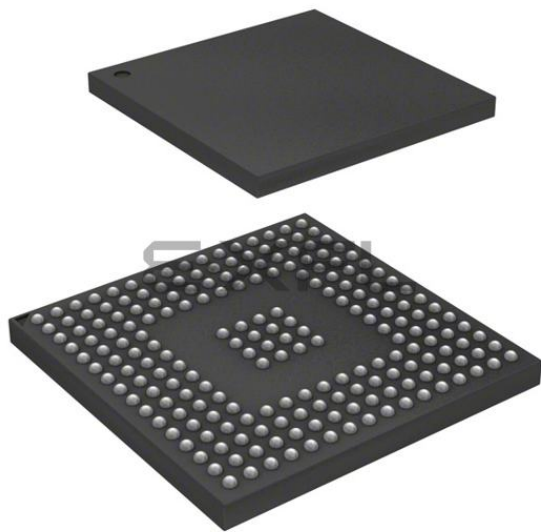




Welcome to [E-XFL.COM](#)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	TriCore™
Core Size	32-Bit Single-Core
Speed	150MHz
Connectivity	CANbus, EBI/EMI, FIFO, I ² C, IrDA, SPI, UART/USART, USB
Peripherals	DMA, POR, PWM, WDT
Number of I/O	72
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	144K x 8
Voltage - Supply (Vcc/Vdd)	1.43V ~ 1.58V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	208-LBGA
Supplier Device Package	P-LBGA-208-2
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/tc1130l150ebgbbfxuma1

Table of Contents	Page
4.1 General Parameters	74
4.1.1 Parameter Interpretation	74
4.1.2 Absolute Maximum Rating	75
4.1.3 Operating Condition	76
4.2 DC Parameters	77
4.2.1 Input/Output Characteristics	77
4.2.2 Oscillator Characteristics	78
4.2.3 USB Characteristics	79
4.2.3.1 DC Electrical Characteristics	79
4.2.3.2 Full Speed Electrical Characteristics	79
4.2.4 IIC Characteristics	81
4.2.5 Power Supply Current	82
4.3 AC Parameters	83
4.3.1 Power, Pad and Reset Timing	83
4.3.2 PLL Parameters	85
4.3.3 AC Characteristics	87
4.3.4 Input Clock Timing	88
4.3.5 Port Timing	89
4.3.6 Timing for JTAG Signals	90
4.3.7 Timing for OCDS Trace and Breakpoint Signals	92
4.3.8 EBU Timings	93
4.3.8.1 SDCLKO Output Clock Timing	93
4.3.8.2 BFCLKO Output Clock Timing	93
4.3.8.3 Timing for SDRAM Access Signals	94
4.3.8.4 Timing for Burst Flash Access Signals	96
4.3.8.5 Timing for Demultiplexed Access Signals	98
4.3.8.6 Timing for Multiplexed Access Signals	100
4.3.9 Peripheral Timings	102
4.3.9.1 Timing for Ethernet Signals	102
4.3.9.2 SSC Master Mode Timing	104
4.3.9.3 MLI Interface Timing	105
4.3.9.4 Timing for USB Transceiver Signals	106
5 Package Outline	107

2 General Device Information

2.1 Block Diagram

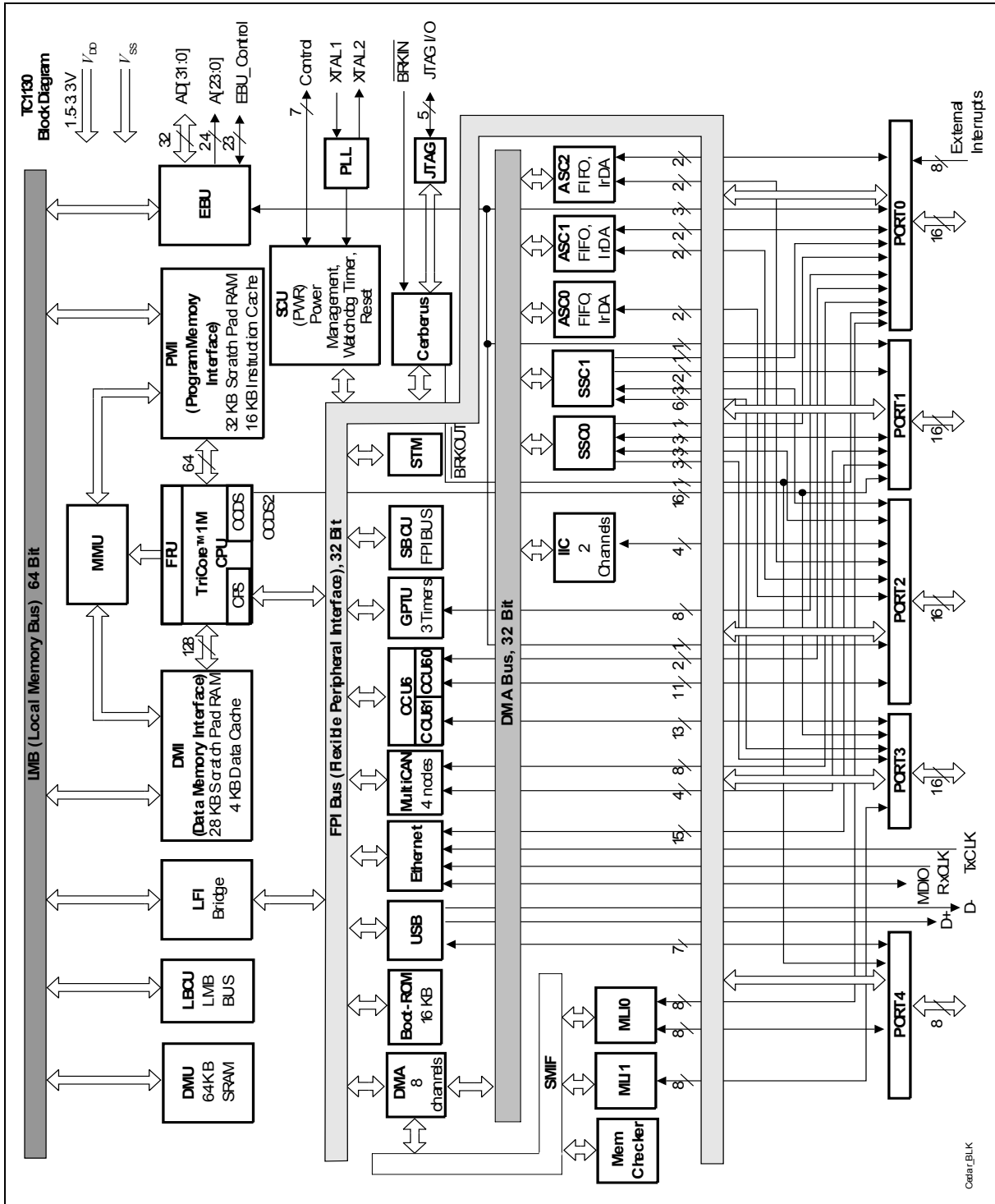


Figure 2-1 TC1130 Block Diagram

Advance Information

General Device Information

Table 2-1 Pin Definitions and Functions (cont'd)

Symbol	Pin	In Out	PU/ PD ¹⁾	Functions
P1		I/O		Port 1 Port 1 serves as 16-bit bi-directional general purpose I/O port which can be used for input/output for Ethernet controller, MultiCAN, CAN, OCDS L2, SSC0/1, EBU and SCU.
P1.0	D11	O	PUC	MII_TXD0 Ethernet controller transmit data output line 0
		I		RXDCAN0_B CAN node 0 receiver input B
		I		SWCFG0 Software configuration 0
		O		OCDSA_0 OCDS L2 Debug Line A0
P1.1	C12	O	PUC	MII_TXD1 Ethernet controller transmit data output line 1
		I		SWCFG1 Software configuration 1
		O		TXDCAN0_B CAN node 0 transmitter output B
		O		OCDSA_1 OCDS L2 Debug Line A1
P1.2	D12	O	PUC	MII_TXD2 Ethernet controller transmit data output line 2
		I		RXDCAN1_B CAN node 1 receiver input B
		I		SWCFG2 Software configuration 2
		O		OCDSA_2 OCDS L2 Debug Line A2
P1.3	B12	O	PUC	MII_TXD3 Ethernet controller transmit data output line 3
		O		TXDCAN1_B CAN node 1 transmitter output B
		I		SWCFG3 Software configuration 3
		O		OCDSA_3 OCDS L2 Debug Line A3
P1.4	C11	O	PUC	MII_TXER Ethernet controller transmit error output line
		I		SWCFG4 Software configuration 4
		O		OCDSA_4 OCDS L2 Debug Line A4
P1.5	C13	O	PUC	MII_TXEN Ethernet controller transmit enable output line
		I		SWCFG5 Software configuration 5
		O		OCDSA_5 OCDS L2 Debug Line A5
P1.6	A12	O	PUC	MII_MDC Ethernet controller management data clock output line
		I		SWCFG6 Software configuration 6
		O		OCDSA_6 OCDS L2 Debug Line A6

Advance Information

General Device Information

Table 2-1 Pin Definitions and Functions (cont'd)

Symbol	Pin	In Out	PU/ PD ¹⁾	Functions
P3.11	C16	O O O I	PUC	OCDSB_11 OCDS L2 Debug Line B11 TDATA1 MLI1 transmit channel data output SLSO0_7 SSC0 Slave Select output 7 CC61_T12HR CCU61 Timer 12 hardware run
P3.12	D16	O I O I	PUC	OCDSB_12 OCDS L2 Debug Line B12 RCLK1 MLI1 receive channel clock input SLSO1_7 SSC1 Slave Select output 7 CC61_T13HR CCU61 Timer 13 hardware run
P3.13	K13	O O I/O	PUC	OCDSB_13 OCDS L2 Debug Line B13 RREADY1 MLI1 receive channel ready output MRST1B SSC1 master receive/slave transmit input/output B
P3.14	J14	O I I/O	PUC	OCDSB_14 OCDS L2 Debug Line B14 RVALID1 MLI1 receive channel valid input MTSR1B SSC1 master transmit/slave receive input/output B
P3.15	J15	O I I/O	PUC	OCDSB_15 OCDS L2 Debug Line B15 RDATA1 MLI1 receive channel data input SCLK1B SSC1 clock input/output line B

Advance Information

General Device Information

Table 2-1 Pin Definitions and Functions (cont'd)

Symbol	Pin	In Out	PU/ PD ¹⁾	Functions
D-	T15	I/O	—	USB D- Data Line
<u>CS0</u>	D9	O	PUC	EBU Chip Select Output Line 0
<u>CS1</u>	D8	O	PUC	EBU Chip Select Output Line 1
<u>CS2</u>	C9	O	PUC	EBU Chip Select Output Line 2
<u>CS3</u>	B8	O	PUC	EBU Chip Select Output Line 3 Each corresponds to a programmable region. Only one can be active at one time.
CSCOMB	N3	O	PUC	EBU Chip Select Output for combination function (Overlay Memory and Global)
SDCLKI	J1	I	—	SDRAM Clock Input (Clock Feedback)
SDCLKO	H1	O	—	SDRAM Clock Output Accesses to SDRAM devices are synchronized to this clock.
<u>RAS</u>	D6	O	PUC	EBU SDRAM Row Address Strobe Output
<u>CAS</u>	D5	O	PUC	EBU SDRAM Column Address Strobe Output
<u>CKE</u>	L4	O	PUC	EBU SDRAM Clock Enable Output
BFCLKI	D1	I	—	Burst Flash Clock Input (Clock Feedback)
BFCLKO	E1	O	—	Burst Flash Clock Output Accesses to Burst Flash devices are synchronized to this clock.
<u>RD</u>	P2	O	PUC	EBU Read Control Line Output in master mode Input in slave mode
<u>RD/WR</u>	T3	O	PUC	EBU Write Control Line Output in master mode Input in slave mode
<u>WAIT</u>	B9	I	PUC	EBU Wait Control Line
<u>ALE</u>	R3	O	PDC	EBU Address Latch Enable Output
<u>MR/W</u>	P3	O	PUC	EBU Motorola-style Read/Write Output
<u>BAA</u>	A11	O	PUC	EBU Burst Address Advance Output For advancing address in a Burst Flash access
<u>ADV</u>	B11	O	PUC	EBU Burst Flash Address Valid Output

Advance Information

General Device Information

Table 2-1 Pin Definitions and Functions (cont'd)

Symbol	Pin	In Out	PU/ PD ¹⁾	Functions
EBU Address Bus Input/Output Lines				
A0	K1	O	PUC	EBU Address Bus Line 0
A1	L1	O	PUC	EBU Address Bus Line 1
A2	M1	O	PUC	EBU Address Bus Line 2
A3	N1	O	PUC	EBU Address Bus Line 3
A4	P1	O	PUC	EBU Address Bus Line 4
A5	J2	O	PUC	EBU Address Bus Line 5
A6	K2	O	PUC	EBU Address Bus Line 6
A7	L2	O	PUC	EBU Address Bus Line 7
A8	M2	O	PUC	EBU Address Bus Line 8
A9	N2	O	PUC	EBU Address Bus Line 9
A10	J3	O	PUC	EBU Address Bus Line 10
A11	K3	O	PUC	EBU Address Bus Line 11
A12	L3	O	PUC	EBU Address Bus Line 12
A13	M3	O	PUC	EBU Address Bus Line 13
A14	K4	O	PUC	EBU Address Bus Line 14
A15	A8	O	PUC	EBU Address Bus Line 15
A16	A9	O	PUC	EBU Address Bus Line 16
A17	A10	O	PUC	EBU Address Bus Line 17
A18	B10	O	PUC	EBU Address Bus Line 18
A19	C10	O	PUC	EBU Address Bus Line 19
A20	D10	O	PUC	EBU Address Bus Line 20
A21	T4	O	PUC	EBU Address Bus Line 21
A22	R4	O	PUC	EBU Address Bus Line 22
A23	P4	O	PUC	EBU Address Bus Line 23
XTAL1 XTAL2	M16 N16	I O	— —	Oscillator/PLL/Clock Generator Input/Output Pins XTAL1 is the input to the main oscillator amplifier and input to the internal clock generator. XTAL2 is the output of the main oscillator amplifier circuit. For clocking of the device from an external source, XTAL1 is driven with the clock signal while XTAL2 is left unconnected. For crystal oscillator operation, XTAL1 and XTAL2 are connected to the crystal with the appropriate recommended oscillator circuitry.
V_{DDOSC3}	P16	—	—	Main Oscillator Power Supply (3.3 V)
V_{SSOSC3}	R16	—	—	Main Oscillator Ground
V_{DDOSC}	L16	—	—	Main Oscillator Power Supply (1.5 V)

3 Functional Description

3.1 On-Chip Memories

The TC1130 provides the following on-chip memories:

- Program Memory Interface (PMI) with
 - 32-Kbyte Scratch-pad Code RAM (SPRAM)
 - 16-Kbyte Instruction Cache Memory (ICACHE)
- Data Memory Interface (DMI) with
 - 28-Kbyte Scratch-pad Data RAM (SPRAM)
 - 4-Kbyte Data Cache Memory (DCACHE)
- Data Memory Unit (DMU) with
 - 64-Kbyte SRAM
- 16-Kbyte Boot ROM (BROM)

Advance Information

Functional Description

Table 3-1 TC1130 Block Address Map (cont'd)

Seg- ment	Address Range	Size	Description	DMI Acc.	PMI Acc.	
13	D000 0000 _H – D000 6FFF _H	28 KB	DMI Local Data RAM (LDRAM)	DMI local	via LMB	non-cached
	D000 7000 _H – D3FF FFFF _H	~ 64 MB	Reserved			
	D400 0000 _H – D400 7FFF _H	32 KB	PMI Local Code Scratch Pad RAM (SPRAM)	via LMB	PMI local	
	D400 8000 _H – D7FF FFFF _H	~64 MB	Reserved			
	D800 0000 _H – DDFF FFFF _H	96 MB	External Memory Space	via LMB	via LMB	
	DE00 0000 _H – DEFF FFFF _H	16 MB	Emulator Memory Space			
	DF00 0000 _H – DFFF BFFF _H	~16 MB	Reserved	–	–	
	DFFF C000 _H – DFFF FFFF _H	16 KB	Boot ROM Space	via FPI	via FPI	
14	E000 0000 _H – E7FF FFFF _H	128 MB	External Memory Space	via LMB	via LMB	non-cached
	E800 0000 _H – E83F FFFF _H	4 MB	Reserved for mapped space for lower 4 Mbytes of Local Memory in Segment 12 (Transformed by LFI bridge to C000 0000 _H – C03F FFFF _H)	access only from FPI bus side of LFI	access only from FPI bus side of LFI	
	E840 0000 _H – E84F FFFF _H	1 MB	Reserved for mapped space for lower 1 Mbyte of Local Memory in Segment 13 (Transformed by LFI bridge to D000 0000 _H – D00F FFFF _H)	access only from FPI bus side of LFI	access only from FPI bus side of LFI	
	E850 0000 _H – E85F FFFF _H	1 MB	Reserved for mapped space for 1 Mbyte of Local Memory in Segment 13 (Transformed by LFI bridge to D400 0000 _H – D40F FFFF _H)			

Advance Information

Functional Description

Table 3-1 TC1130 Block Address Map (cont'd)

Segment	Address Range	Size	Description	DMI Acc.	PMI Acc.	
14	E860 0000 _H – EFFF FFFF _H	122 MB	Reserved	–	–	non-cached
15	F000 0000 _H – FFFF FFFF _H	256 MB	See Table 3-2	via LMB or via FPI	via LMB or via FPI	

Table 3-2 Block Address Map of Segment 15

Symbol	Description	Address Range	Size
System Peripheral Bus (SPB)			
SCU	System Control Unit (incl. WDT)	F000 0000 _H - F000 00FF _H	256 Bytes
SBCU	FPI Bus Control Unit	F000 0100 _H - F000 01FF _H	256 Bytes
STM	System Timer	F000 0200 _H - F000 02FF _H	256 Bytes
OCDS	On-Chip Debug Support (Cerberus)	F000 0300 _H - F000 03FF _H	256 Bytes
–	Reserved	F000 0400 _H - F000 04FF _H	256 Bytes
–	Reserved	F000 0500 _H - F000 05FF _H	256 Bytes
GPTU	General Purpose Timer Unit	F000 0600 _H - F000 06FF _H	256 Bytes
–	Reserved	F000 0700 _H - F000 07FF _H	256 Bytes
–	Reserved	F000 0800 _H - F000 08FF _H	256 Bytes
–	Reserved	F000 0900 _H - F000 09FF _H	256 Bytes
–	Reserved	F000 0A00 _H - F000 0AFF _H	256 Bytes
–	Reserved	F000 0B00 _H - F000 0BFF _H	256 Bytes
P0	Port 0	F000 0C00 _H - F000 0CFF _H	256 Bytes
P1	Port 1	F000 0D00 _H - F000 0DFF _H	256 Bytes
P2	Port 2	F000 0E00 _H - F000 0EFF _H	256 Bytes
P3	Port 3	F000 0F00 _H - F000 0FFF _H	256 Bytes
P4	Port 4	F000 1000 _H - F000 10FF _H	256 Bytes
–	Reserved	F000 1100 _H - F000 11FF _H	256 Bytes

Advance Information

Functional Description

Table 3-2 Block Address Map of Segment 15 (cont'd)

Symbol	Description	Address Range	Size
MLI1_ LP3	MLI1 Large Transfer Window 3	F027 0000 _H - F027 FFFF _H	64 Kbytes
–	Reserved	F028 0000 _H - F200 00FF _H	–
ECU	Ethernet Controller Unit	F200 0100 _H - F200 05FF _H	1280Bytes
–	Reserved	F200 0600 _H - F7E0 FEFF _H	–

CPU (Part of System Peripheral Bus)

CPU SFRs	CPU Slave Interface	F7E0 FF00 _H - F7E0 FFFF _H	256 Bytes
	Reserved	F7E1 0000 _H - F7E1 7FFF _H	–
	MMU	F7E1 8000 _H - F7E1 80FF _H	256 Bytes
	Reserved	F7E1 8100 _H - F7E1 BFFF _H	–
	Memory Protection Registers	F7E1 C000 _H - F7E1 EFFF _H	12 Kbytes
	Reserved	F7E1 F000 _H - F7E1 FCFF _H	–
	Core Debug Register (OCDS)	F7E1 FD00 _H - F7E1 FDFF _H	256 Bytes
	Core Special Function Registers (CSFRs)	F7E1 FE00 _H - F7E1 FEFF _H	256 Bytes
	General Purpose Register (GPRs)	F7E1 FF00 _H - F7E1 FFFF _H	256 Bytes
–	Reserved	F7E2 0000 _H - F7FF FFFF _H	–

Local Memory Buses (LMB)

EBU	External Bus Interface Unit	F800 0000 _H - F800 03FF _H	1 Kbyte
DMU	Data Memory Unit	F800 0400 _H - F800 04FF _H	256 Bytes
–	Reserved	F800 0500 _H - F87F FBFF _H	–
DMI	Data Memory Interface Unit	F87F FC00 _H - F87F FCFF _H	256 Bytes
PMI	Program Memory Interface Unit	F87F FD00 _H - F87F FDFF _H	256 Bytes
LBCU	Local Memory Bus Control Unit	F87F FE00 _H - F87F FEFF _H	256 Bytes
LFI	LMB to FPI Bus Bridge	F87F FF00 _H - F87F FFFF _H	256 Bytes
–	Reserved	F880 0000 _H - FFFF FFFF _H	–

3.3 Memory Protection System

The TC1130 memory protection system specifies the addressable range and read/write permissions of memory segments available to the currently executing task. The memory protection system controls the position and range of addressable segments in memory. It also controls the types of read and write operations allowed within addressable memory segments. Any illegal memory access is detected by the memory protection hardware, which then invokes the appropriate Trap Service Routine (TSR) to handle the error. Thus, the memory protection system protects critical system functions against both software and hardware errors. The memory protection hardware can also generate signals to the Debug Unit to facilitate tracing illegal memory accesses.

In TC1130, TriCore™ supports two address spaces: the virtual address space and the physical address space. Both address spaces are 4 Gbytes in size and are divided into 16 segments with each segment being 256 Mbytes. The upper 4 bits of the 32-bit address are used to identify the segment. Virtual segments are numbered 0 - 15. But a virtual address is always translated into a physical address before accessing memory. The virtual address is translated into a physical address using one of two translation mechanisms: (a) direct translation, and (b) Page Table Entry (PTE) based translation. If the virtual address belongs to the upper half of the virtual address space then the virtual address is directly used as the physical address (direct translation). If the virtual address belongs to the lower half of the address space, then the virtual address is used directly as the physical address if the processor is operating in physical mode (direct translation) or translated using a Page Table Entry if the processor is operating in Virtual mode (PTE translation). These are managed by Memory Management Unit (MMU).

Memory protection is enforced using separate mechanisms for the two translation paths.

3.3.1 Protection for Direct translation

Memory protection for addresses that undergo direct translation is enforced using the range based protection that has been used in the previous generation of the TriCore™ architecture. The range based protection mechanism provides support for protecting memory ranges from unauthorized read, write, or instruction fetch accesses. The TriCore™ architecture provides up to four protection register sets with the PSW.PRS field controlling the selection of the protection register set. Because the TC1130 uses a Harvard-style memory architecture, each Memory Protection Register Set is broken down into a Data Protection Register Set and a Code Protection Register Set. Each Data Protection Register Set can specify up to four address ranges to receive particular protection modes. Each Code Protection Register Set can specify up to two address ranges to receive particular protection modes.

Each of the Data Protection Register Sets and Code Protection Register Sets determines the range and protection modes for a separate memory area. Each contains register pairs which determine the address range (the Data Segment Protection Registers and Code Segment Protection Registers) and one register (Data Protection

Advance Information**Functional Description**

The EBU is used primarily for any Local Memory Bus (LMB) master accessing external memories. The EBU controls all transactions required for this operation and in particular handles the arbitration between the internal EBU master and the external EBU master.

The types of external devices/bus modes controlled by the EBU are:

- Intel-style peripherals (separate $\overline{RD}$ and $\overline{WR}$ signals)
- ROMs, EPROMs
- Static RAMs
- PC100 and PC133 SDRAMs (Burst Read/Write Capacity/Multi-Bank/Page support)
- Specific types of Burst Mode Flash devices
- Special support for external emulator/debug hardware

Features:

- Supports 64-bit Local Memory Bus (LMB)
- Supports external bus frequency: internal LMB frequency = 1:1 or 1:2
- Provides highly programmable access parameters
- Supports Intel-style peripherals/devices
- Supports PC100 and PC133 (runs in maximum 120 MHz) SDRAM (burst access, multibanking, precharge, refresh)
- Supports 16- and 32-bit SDRAM data bus and 64-, 128-, and 256-Mbit devices
- Supports Burst Flash devices
- Supports Multiplexed access (address and data on the same bus) when PC100 and PC133 SDRAM are not presented on the external bus
- Supports data buffering: Code Prefetch Buffer, Read/Write Buffer
- External master arbitration compatible to C166 and other TriCore™ devices
- Provides 4 programmable address regions (1 dedicated for emulator)
- Provides a $\overline{CSGLB}$ signal, bit programmable to combine one or more $\overline{CS}$ lines for buffer control
- Provides $\overline{RMW}$ signal reflecting read-modify-write action
- Supports Little Endian byte ordering
- Provides signal for controlling data flow of slow-memory buffer

Advance Information**Functional Description****Features:**

- Full-duplex asynchronous operating modes
 - 8-bit or 9-bit data frames, LSB first
 - Parity bit generation/checking
 - One or two stop bits
 - Baud rate from 4.6875 MBaud to 1.1 Baud (@ 75 MHz clock)
- Multiprocessor mode for automatic address/data byte detection
- Loop-back capability
- Half-duplex 8-bit synchronous operating mode
 - Baud rate from 9.375 MBaud to 762.9 Baud (@ 75 MHz clock)
- Support for IrDA data transmission up to 115.2 kBaud maximum
- Double buffered transmitter/receiver
- Interrupt generation
 - On a transmitter buffer empty condition
 - On a transmit last bit of a frame condition
 - On a receiver buffer full condition
 - On an error condition (frame, parity, overrun error)
- FIFO
 - 8-byte receive FIFO (RXFIFO)
 - 8-byte transmit FIFO (TXFIFO)
 - Independent control of RXFIFO and TXFIFO
 - 9-bit FIFO data width
 - Programmable Receive/Transmit Interrupt Trigger Level
 - Receive and Transmit FIFO filling level indication
 - Overrun error generation
 - Underflow error generation

3.14 Micro Link Serial Bus Interface (MLI)

Figure 3-10 shows a global view of the functional blocks of two Micro Link Serial Bus interfaces (MLI0 and MLI1).

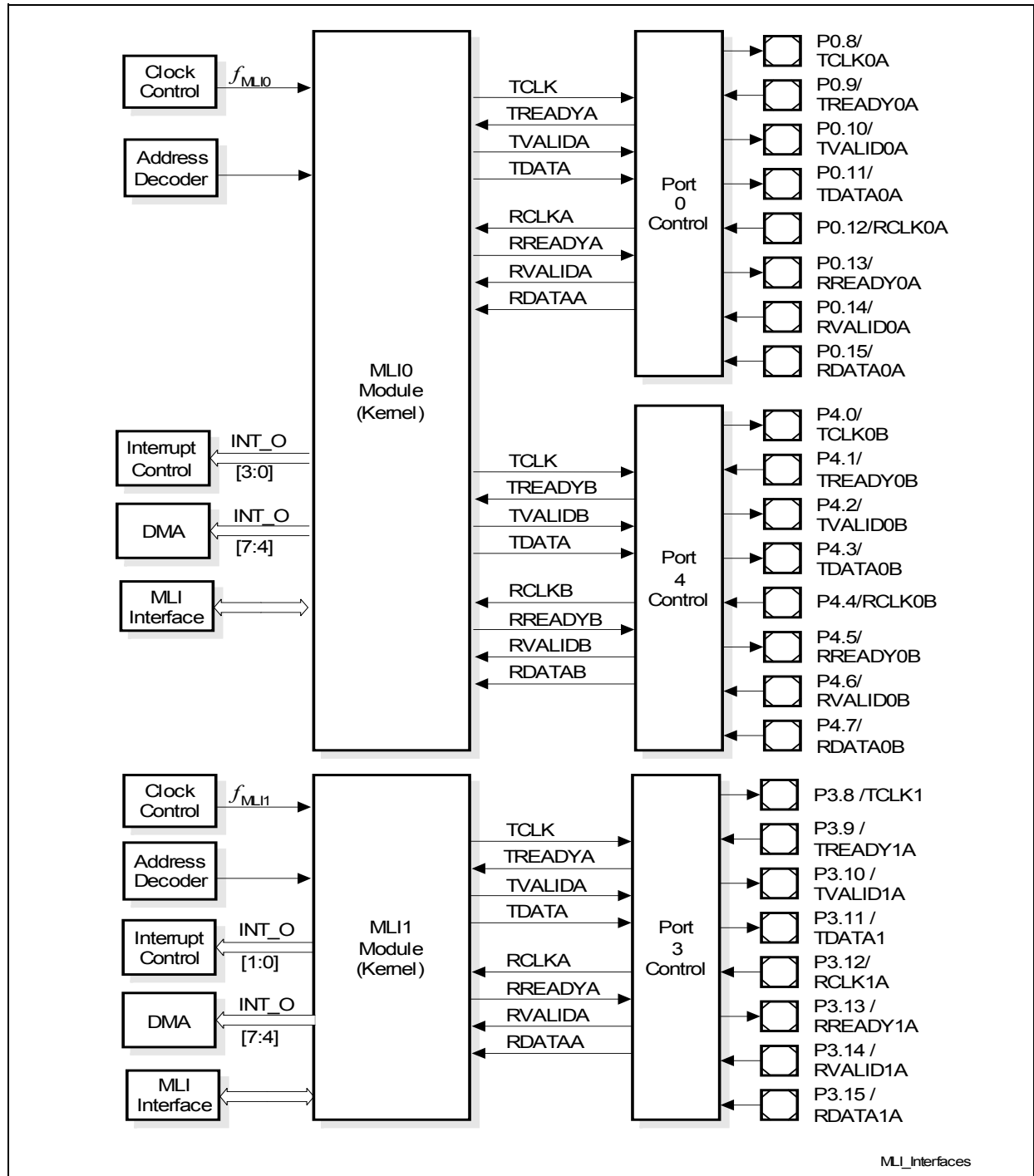


Figure 3-10 General Block Diagram of the MLI0 and MLI1 Interfaces

3.16 Capture/Compare Unit 6 (CCU6)

Figure 3-12 shows a global view of the functional blocks of two Capture/Compare Units (CCU60 and CCU61).

Both of the CCU6 modules are further supplied with clock control, interrupt control, address decoding, and port control logic. One DMA request can be generated by each CCU6 module.

Each CCU6 provides two independent timers (T12, T13), which can be used for PWM generation, especially for AC-motor control. Additionally, special control modes for block commutation and multi-phase machines are supported.

Timer 12 Features:

- Three capture/compare channels, each channel can be used either as capture or as compare channel
- Generation of a three-phase PWM supported (six outputs, individual signals for highside and lowside switches)
- 16-bit resolution, maximum count frequency = peripheral clock
- Dead-time control for each channel to avoid short-circuits in the power stage
- Concurrent update of the required T12/13 registers
- Center-aligned and edge-aligned PWM can be generated
- Single-shot mode supported
- Many interrupt request sources
- Hysteresis-like control mode

Timer 13 Features:

- One independent compare channel with one output
- 16-bit resolution, maximum count frequency = peripheral clock
- Can be synchronized to T12
- Interrupt generation at period-match and compare-match
- Single-shot mode supported

Additional Features:

- Block commutation for Brushless DC-drives implemented
- Position detection via Hall-sensor pattern
- Automatic rotational speed measurement for block commutation
- Integrated error handling
- Fast emergency stop without CPU load via external signal ($\overline{\text{CTRAP}}$)
- Control modes for multi-channel AC-drives
- Output levels can be selected and adapted to the power stage

Advance Information

Functional Description

3.21 Boot Options

The TC1130 booting schemes provides a number of different boot options for the start of code execution. [Table 3-3](#) shows the boot options available in the TC1130.

Table 3-3 Boot Selections

BRKIN ¹⁾	TM ¹⁾	HWCFG [2:0]	Type of Boot	PC Start Value (User Entry)
1	1	000	Bootstrap Loader Serial boot from ASC to PMI scratch pad, run loaded program	DFFF FFFC _H ²⁾ (D400 0000 _H)
		001	Bootstrap Loader Serial boot from CAN to PMI scratch pad, run loaded program	
		010	Bootstrap Loader Serial boot from SSC to PMI scratch pad, run loaded program	
		011	External memory, EBU as master	DFFF FFFC _H ²⁾ (A000 0000 _H)
		100	External memory, EBU as slave	DFFF FFFC _H ²⁾ (A000 0000 _H)
		101	Reserved (STOP)	----
		110	PMI scratch pad	D400 0000 _H
		111	Reserved (STOP)	DFFF FFFC _H ²⁾
1	0	000-111	Reserved (STOP)	DFFF FFFC _H ²⁾
0	1	000	Tristate chip	----
		001	Go to external emulator space	DFFF FFFC _H ²⁾ (DE00 0000 _H)
		010	Reserved (STOP)	----
		011	OSC and PLL Bypass	----
		100-111	Reserved (STOP)	DFFFFFFC _H ²⁾
0	0	000-111	Reserved (STOP)	DFFFFFFC _H ²⁾

¹⁾ This input signal is active low.

²⁾ This is the BootROM entry address; the start address of user program in parentheses.

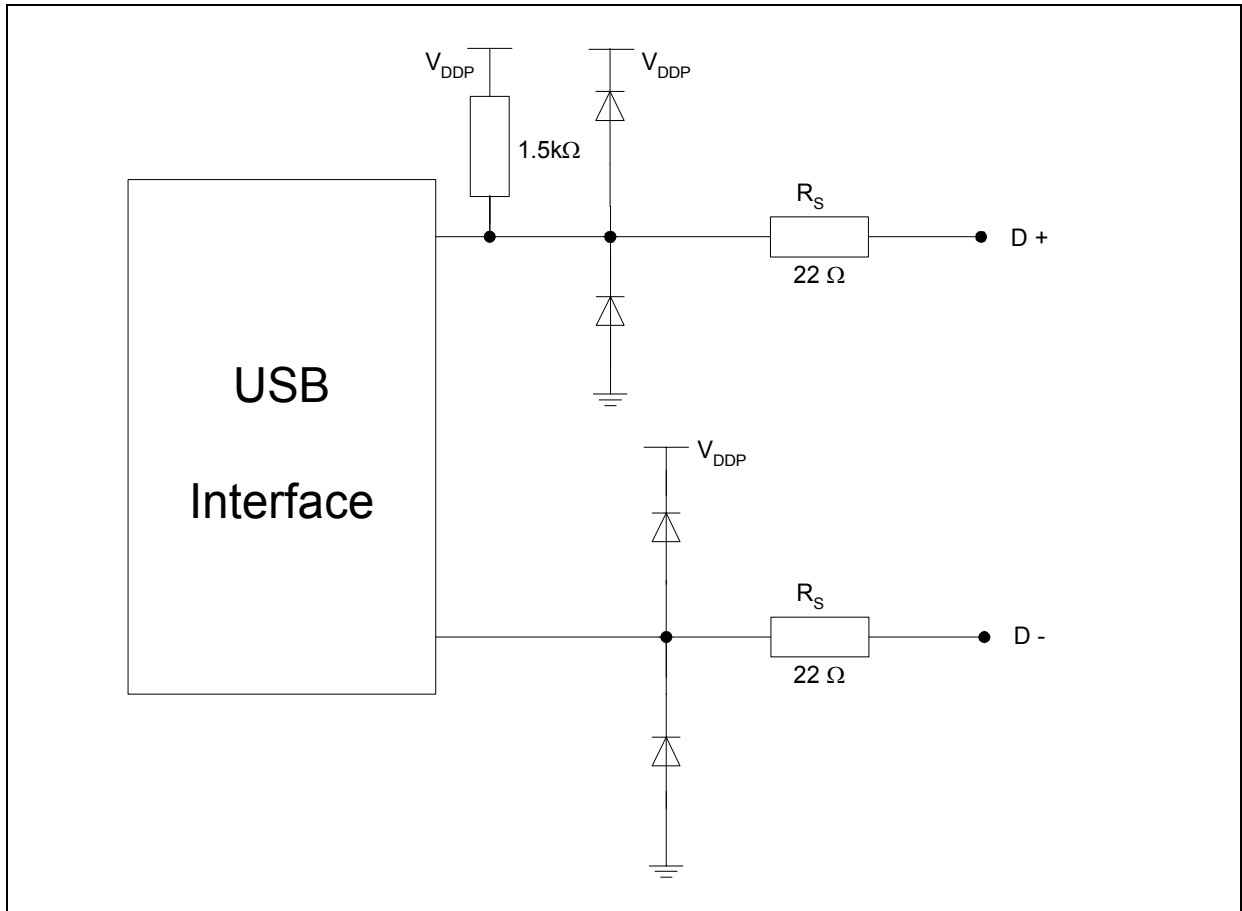


Figure 4-1 USB Interface

Advance Information

Electrical Parameters

4.3.5 Port Timing

(Operating Conditions apply; $C_L = 50 \text{ pF}$)

Parameter	Symbol	Limits		Unit
		min	max	
Port data valid from TRCLK ¹⁾ up to 120 MHz ²⁾	t_1 CC	–	13	ns

¹⁾ Port data is output with respect to the FPI clock. The TRCLK is used as a reference here since the FPI clock is not available as an external pin and TRCLK is same frequency as CPU clock. Port lines maintain their states for at least 2 CPU clocks.

²⁾ 120 MHz is verified by design/characterization.

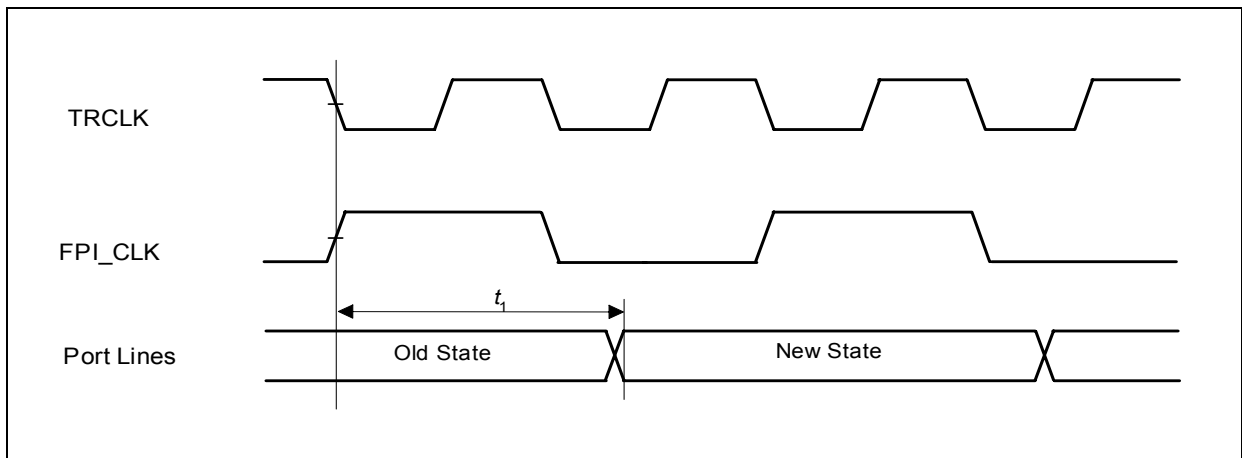


Figure 4-6 Port Timing

Advance Information

Electrical Parameters

4.3.8.6 Timing for Multiplexed Access Signals

(Operating Conditions apply; $C_L = 50 \text{ pF}$)¹⁾

Parameter	Symbol	Limits		Unit
		min	max	
ALE, $\overline{\text{CSx}}$, $\overline{\text{RD/WR}}$, $\overline{\text{RD}}$, $\overline{\text{MR/W}}$, $\overline{\text{BC(3:0)}}$ output valid time from output clock 	t_1 CC	–	9	ns
ALE, $\overline{\text{CSx}}$, $\overline{\text{RD/WR}}$, $\overline{\text{RD}}$, $\overline{\text{MR/W}}$, $\overline{\text{BC(3:0)}}$ output hold time from output clock 	t_2 CC	0.0	–	ns
AD(31:0) output valid time from output clock 	t_3 CC	–	9	ns
AD(31:0) output hold time from output clock 	t_4 CC	0.0	–	ns
AD(31:0) input setup time to output clock 	t_5 SR	1.4	–	ns
AD(31:0) input hold time from output clock 	t_6 SR	3	–	ns
$\overline{\text{WAIT}}$ input setup time to output clock 	t_9 SR	12	–	ns
$\overline{\text{WAIT}}$ input hold time from output clock 	t_{10} SR	3	–	ns
$\overline{\text{RMW}}$ output valid time from output clock 	t_{11} CC	–	8	ns
$\overline{\text{RMW}}$ output hold time from output clock 	t_{12} CC	1.3	–	ns
ALE width	t_{13} CC	8.5	–	ns
AD(31:0) output hold time from $\overline{\text{RD/WR}}$ 	t_{14} CC	0	–	ns

- 1) The purpose for characterization of Asynchronous access is to provide the performance of all of the signals to user. User can decide whether an extra cycle is needed or not based on above parameters to generate signals with correct timing sequence. It is user's responsibility to program the correct phase length according to the memory/peripheral device specification and EBU Specification.

www.infineon.com

Published by Infineon Technologies AG