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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	12
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	64 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	14-DIP (0.300", 7.62mm)
Supplier Device Package	14-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f676-i-p



PIC16F630/676

14-Pin, Flash-Based 8-Bit CMOS Microcontroller

High-Performance RISC CPU:

- Only 35 Instructions to Learn
 - All single-cycle instructions except branches
- Operating Speed:
 - DC – 20 MHz oscillator/clock input
 - DC – 200 ns instruction cycle
- Interrupt Capability
- 8-level Deep Hardware Stack
- Direct, Indirect, and Relative Addressing modes

Special Microcontroller Features:

- Internal and External Oscillator Options
 - Precision Internal 4 MHz oscillator factory calibrated to $\pm 1\%$
 - External Oscillator support for crystals and resonators
 - 5 μ s wake-up from Sleep, 3.0V, typical
- Power-Saving Sleep mode
- Wide Operating Voltage Range – 2.0V to 5.5V
- Industrial and Extended Temperature Range
- Low-Power Power-on Reset (POR)
- Power-up Timer (PWRT) and Oscillator Start-up Timer (OST)
- Brown-out Detect (BOD)
- Watchdog Timer (WDT) with Independent Oscillator for Reliable Operation
- Multiplexed $\overline{\text{MCLR}}$ /Input-pin
- Interrupt-on-Pin Change
- Individual Programmable Weak Pull-ups
- Programmable Code Protection
- High Endurance Flash/EEPROM Cell
 - 100,000 write Flash endurance
 - 1,000,000 write EEPROM endurance
 - Flash/data EEPROM retention: > 40 years

Low-Power Features:

- Standby Current:
 - 1 nA @ 2.0V, typical
- Operating Current:
 - 8.5 μ A @ 32 kHz, 2.0V, typical
 - 100 μ A @ 1 MHz, 2.0V, typical
- Watchdog Timer Current
 - 300 nA @ 2.0V, typical
- Timer1 Oscillator Current:
 - 4 μ A @ 32 kHz, 2.0V, typical

Peripheral Features:

- 12 I/O Pins with Individual Direction Control
- High Current Sink/Source for Direct LED Drive
- Analog Comparator module with:
 - One analog comparator
 - Programmable on-chip comparator voltage reference (CVREF) module
 - Programmable input multiplexing from device inputs
 - Comparator output is externally accessible
- Analog-to-Digital Converter module (PIC16F676):
 - 10-bit resolution
 - Programmable 8-channel input
 - Voltage reference input
- Timer0: 8-bit Timer/Counter with 8-bit Programmable Prescaler
- Enhanced Timer1:
 - 16-bit timer/counter with prescaler
 - External Gate Input mode
 - Option to use OSC1 and OSC2 in LP mode as Timer1 oscillator, if INTOSC mode selected
- In-Circuit Serial Programming™ (ICSP™) via two pins

Device	Program Memory	Data Memory		I/O	10-bit A/D (ch)	Comparators	Timers 8/16-bit
	Flash (words)	SRAM (bytes)	EEPROM (bytes)				
PIC16F630	1024	64	128	12	–	1	1/1
PIC16F676	1024	64	128	12	8	1	1/1

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2.4 Indirect Addressing, INDF and FSR Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the File Select Register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a no operation (although Status bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 2-4.

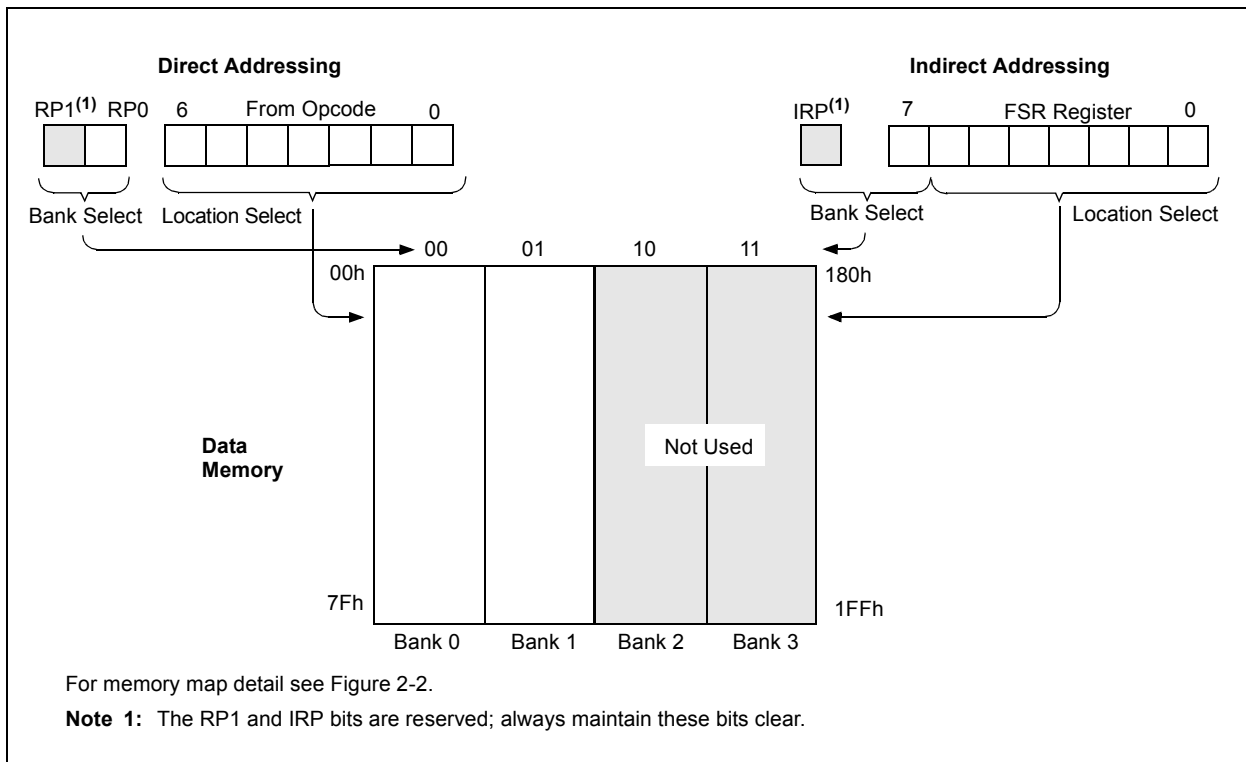
A simple program to clear RAM location 20h-2Fh using indirect addressing is shown in Example 2-1.

EXAMPLE 2-1: INDIRECT ADDRESSING

```

MOV LW 0x20 ;initialize pointer
MOV WF FSR ;to RAM
NEXT   CLR F INDF ;clear INDF register
      INC F FSR ;inc pointer
      BT FSS FSR,4 ;all done?
      GOTO NEXT ;no clear next
CONTINUE ;yes continue
    
```

FIGURE 2-4: DIRECT/INDIRECT ADDRESSING PIC16F630/676



5.1 Timer1 Modes of Operation

Timer1 can operate in one of three modes:

- 16-bit timer with prescaler
- 16-bit synchronous counter
- 16-bit asynchronous counter

In Timer mode, Timer1 is incremented on every instruction cycle. In Counter mode, Timer1 is incremented on the rising edge of the external clock input T1CKI. In addition, the Counter mode clock can be synchronized to the microcontroller system clock or run asynchronously.

In counter and timer modules, the counter/timer clock can be gated by the T1G input.

If an external clock oscillator is needed (and the microcontroller is using the INTOSC w/o CLKOUT), Timer1 can use the LP oscillator as a clock source.

Note: In Counter mode, a falling edge must be registered by the counter prior to the first incrementing rising edge.

5.2 Timer1 Interrupt

The Timer1 register pair (TMR1H:TMR1L) increments to FFFFh and rolls over to 0000h. When Timer1 rolls over, the Timer1 interrupt flag bit (PIR1<0>) is set. To enable the interrupt on rollover, you must set these bits:

- Timer1 interrupt Enable bit (PIE1<0>)
- PEIE bit (INTCON<6>)
- GIE bit (INTCON<7>).

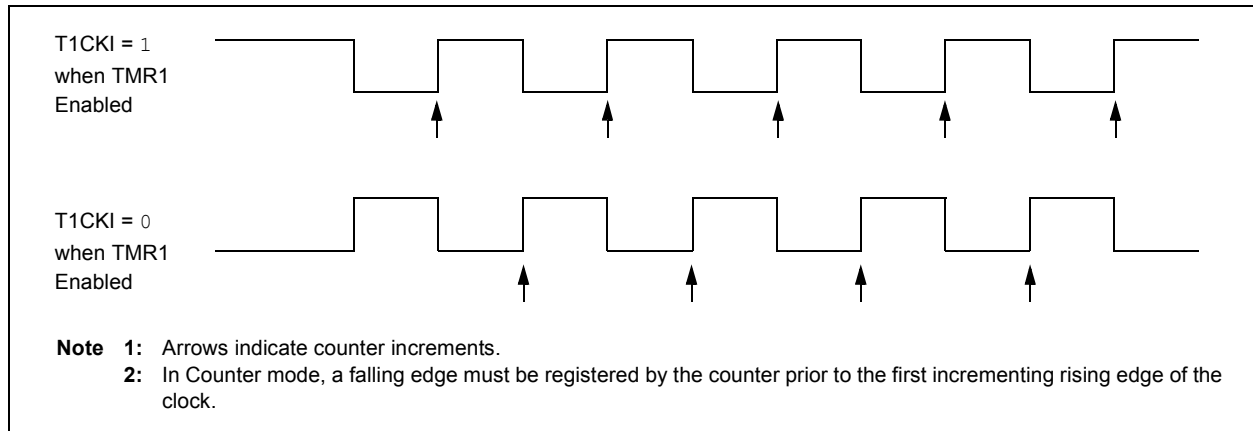
The interrupt is cleared by clearing the TMR1IF in the Interrupt Service Routine.

Note: The TMR1H:TMR1L register pair and the TMR1IF bit should be cleared before enabling interrupts.

5.3 Timer1 Prescaler

Timer1 has four prescaler options allowing 1, 2, 4, or 8 divisions of the clock input. The T1CKPS bits (T1CON<5:4>) control the prescale counter. The prescale counter is not directly readable or writable; however, the prescaler counter is cleared upon a write to TMR1H or TMR1L.

FIGURE 5-2: TIMER1 INCREMENTING EDGE



6.0 COMPARATOR MODULE

The PIC16F630/676 devices have one analog comparator. The inputs to the comparator are multiplexed with the RA0 and RA1 pins. There is an on-chip Comparator

Voltage Reference that can also be applied to an input of the comparator. In addition, RA2 can be configured as the comparator output. The Comparator Control Register (CMCON), shown in Register 6-1, contains the bits to control the comparator.

REGISTER 6-1: CMCON — COMPARATOR CONTROL REGISTER (ADDRESS: 19h)

U-0	R-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	COUT	—	CINV	CIS	CM2	CM1	CM0
bit 7							bit 0

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **COUT:** Comparator Output bit
When CINV = 0:
 1 = $V_{IN+} > V_{IN-}$
 0 = $V_{IN+} < V_{IN-}$
When CINV = 1:
 1 = $V_{IN+} < V_{IN-}$
 0 = $V_{IN+} > V_{IN-}$
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **CINV:** Comparator Output Inversion bit
 1 = Output inverted
 0 = Output not inverted
- bit 3 **CIS:** Comparator Input Switch bit
When CM2:CM0 = 110 or 101:
 1 = V_{IN-} connects to CIN+
 0 = V_{IN-} connects to CIN-
- bit 2-0 **CM2:CM0:** Comparator Mode bits
 Figure 6-2 shows the Comparator modes and CM2:CM0 bit settings

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

REGISTER 7-1: ADCON0 — A/D CONTROL REGISTER (ADDRESS: 1Fh)

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	VCFG	—	CHS2	CHS1	CHS0	GO/DONE	ADON
bit 7						bit 0	

- bit 7 **ADFM:** A/D Result Formed Select bit
1 = Right justified
0 = Left justified
- bit 6 **VCFG:** Voltage Reference bit
1 = VREF pin
0 = VDD
- bit 5 **Unimplemented:** Read as zero
- bit 4-2 **CHS2:CHS0:** Analog Channel Select bits
000 = Channel 00 (AN0)
001 = Channel 01 (AN1)
010 = Channel 02 (AN2)
011 = Channel 03 (AN3)
100 = Channel 04 (AN4)
101 = Channel 05 (AN5)
110 = Channel 06 (AN6)
111 = Channel 07 (AN7)
- bit 1 **GO/DONE:** A/D Conversion Status bit
1 = A/D conversion cycle in progress. Setting this bit starts an A/D conversion cycle.
This bit is automatically cleared by hardware when the A/D conversion has completed.
0 = A/D conversion completed/not in progress
- bit 0 **ADON:** A/D Conversion Status bit
1 = A/D converter module is operating
0 = A/D converter is shut-off and consumes no operating current

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

REGISTER 7-2: ADCON1 — A/D CONTROL REGISTER 1 (ADDRESS: 9Fh)

U-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	ADCS2	ADCS1	ADCS0	—	—	—	—
bit 7				bit 0			

- bit 7: **Unimplemented:** Read as '0'
- bit 6-4: **ADCS<2:0>:** A/D Conversion Clock Select bits
000 = Fosc/2
001 = Fosc/8
010 = Fosc/32
x11 = FRC (clock derived from a dedicated internal oscillator = 500 kHz max)
100 = Fosc/4
101 = Fosc/16
110 = Fosc/64
- bit 3-0: **Unimplemented:** Read as '0'

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

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7.3 A/D Operation During Sleep

The A/D converter module can operate during Sleep. This requires the A/D clock source to be set to the internal oscillator. When the RC clock source is selected, the A/D waits one instruction before starting the conversion. This allows the SLEEP instruction to be executed, thus eliminating much of the switching noise from the conversion. When the conversion is complete, the GO/DONE bit is cleared, and the result is loaded into the ADRESH:ADRESL registers. If the A/D interrupt is enabled, the device awakens from Sleep. If the A/D interrupt is not enabled, the A/D module is turned off, although the ADON bit remains set.

When the A/D clock source is something other than RC, a SLEEP instruction causes the present conversion to be aborted, and the A/D module is turned off. The ADON bit remains set.

7.4 Effects of Reset

A device Reset forces all registers to their Reset state. Thus, the A/D module is turned off and any pending conversion is aborted. The ADRESH:ADRESL registers are unchanged.

TABLE 7-2: SUMMARY OF A/D REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOD	Value on all other Resets
05h	PORTA	—	—	PORTA5	PORTA4	PORTA3	PORTA2	PORTA1	PORTA0	--xx xxxx	--uu uuuu
07h	PORTC	—	—	PORTC5	PORTC4	PORTC3	PORTC2	PORTC1	PORTC0	--xx xxxx	--uu uuuu
0Bh, 8Bh	INTCON	GIE	PEIE	T0IE	INTE	RAIE	T0IF	INTF	RAIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
1Eh	ADRESH	Most Significant 8 bits of the Left Shifted A/D result or 2 bits of the Right Shifted Result								xxxx xxxx	uuuu uuuu
1Fh	ADCON0	ADFM	VCFG	—	CHS2	CHS1	CHS0	GO	ADON	00-0 0000	00-0 0000
85h	TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	--11 1111	--11 1111
87h	TRISC	—	—	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	--11 1111	--11 1111
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0
91h	ANSEL	ANS7	ANS6	ANS5	ANS4	ANS3	ANS2	ANS1	ANS0	1111 1111	1111 1111
9Eh	ADRESL	Least Significant 2 bits of the Left Shifted A/D Result or 8 bits of the Right Shifted Result								xxxx xxxx	uuuu uuuu
9Fh	ADCON1	—	ADCS2	ADCS1	ADCS0	—	—	—	—	-000 ----	-000 ----

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used for A/D converter module.

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8.1 EEADR

The EEADR register can address up to a maximum of 128 bytes of data EEPROM. Only seven of the eight bits in the register (EEADR<6:0>) are required. The MSb (bit 7) is ignored.

The upper bit should always be '0' to remain upward compatible with devices that have more data EEPROM memory.

8.2 EECON1 AND EECON2 REGISTERS

EECON1 is the control register with four low order bits physically implemented. The upper four bits are non-implemented and read as '0's.

Control bits RD and WR initiate read and write, respectively. These bits cannot be cleared, only set, in software. They are cleared in hardware at completion

of the read or write operation. The inability to clear the WR bit in software prevents the accidental, premature termination of a write operation.

The WREN bit, when set, will allow a write operation. On power-up, the WREN bit is clear. The WRERR bit is set when a write operation is interrupted by a MCLR Reset, or a WDT Time-out Reset during normal operation. In these situations, following Reset, the user can check the WRERR bit, clear it, and rewrite the location. The data and address will be cleared, therefore, the EEDATA and EEADR registers will need to be re-initialized.

The Interrupt flag bit EEIF in the PIR1 register is set when the write is complete. This bit must be cleared in software.

EECON2 is not a physical register. Reading EECON2 will read all '0's. The EECON2 register is used exclusively in the data EEPROM write sequence.

REGISTER 8-3: EECON1 — EEPROM CONTROL REGISTER (ADDRESS: 9Ch)

U-0	U-0	U-0	U-0	R/W-x	R/W-0	R/S-0	R/S-0
—	—	—	—	WRERR	WREN	WR	RD
bit 7				bit 0			

bit 7-4 **Unimplemented:** Read as '0'

bit 3 **WRERR:** EEPROM Error Flag bit

1 = A write operation is prematurely terminated (any MCLR Reset, any WDT Reset during normal operation or BOD detect)
0 = The write operation completed

bit 2 **WREN:** EEPROM Write Enable bit

1 = Allows write cycles
0 = Inhibits write to the data EEPROM

bit 1 **WR:** Write Control bit

1 = Initiates a write cycle (The bit is cleared by hardware once write is complete. The WR bit can only be set, not cleared, in software.)
0 = Write cycle to the data EEPROM is complete

bit 0 **RD:** Read Control bit

1 = Initiates an EEPROM read (Read takes one cycle. RD is cleared in hardware. The RD bit can only be set, not cleared, in software.)
0 = Does not initiate an EEPROM read

Legend:

S = Bit can only be set

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

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8.7 DATA EEPROM OPERATION DURING CODE-PROTECT

Data memory can be code-protected by programming the CPD bit to '0'.

When the data memory is code-protected, the CPU is able to read and write data to the data EEPROM. It is recommended to code-protect the program memory when code protecting data memory. This prevents anyone from programming zeroes over the existing code (which will execute as NOPs) to reach an added routine, programmed in unused program memory, which outputs the contents of data memory. Programming unused locations to '0' will also help prevent data memory code protection from becoming breached.

TABLE 8-1: REGISTERS/BITS ASSOCIATED WITH DATA EEPROM

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOD	Value on all other Resets	
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0	
9Ah	EEDATA	EEPROM Data Register								0000 0000	0000 0000	
9Bh	EEADR	—	EEPROM Address Register								-000 0000	-000 0000
9Ch	EECON1	—	—	—	—	WRERR	WREN	WR	RD	---- x000	---- q000	
9Dh	EECON2 ⁽¹⁾	EEPROM Control Register 2								---- ----	---- ----	

Legend: x = unknown, u = unchanged, — = unimplemented read as '0', q = value depends upon condition.

Shaded cells are not used by the data EEPROM module.

Note 1: EECON2 is not a physical register.

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9.2.3 EXTERNAL CLOCK IN

For applications where a clock is already available elsewhere, users may directly drive the PIC16F630/676 provided that this external clock source meets the AC/DC timing requirements listed in **Section 12.0 “Electrical Specifications”**. Figure 9-2 shows how an external clock circuit should be configured.

9.2.4 RC OSCILLATOR

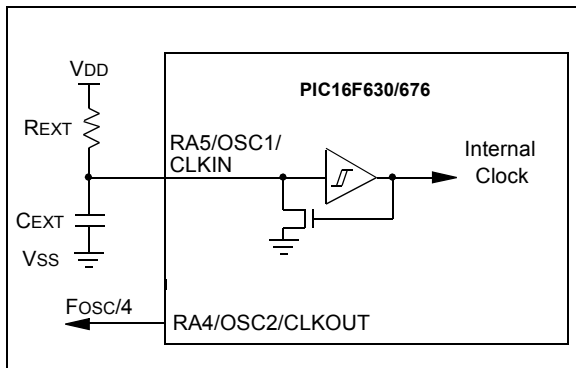
For applications where precise timing is not a requirement, the RC oscillator option is available. The operation and functionality of the RC oscillator is dependent upon a number of variables. The RC oscillator frequency is a function of:

- Supply voltage
- Resistor (REXT) and capacitor (CEXT) values
- Operating temperature

The oscillator frequency will vary from unit to unit due to normal process parameter variation. The difference in lead frame capacitance between package types will also affect the oscillation frequency, especially for low CEXT values. The user also needs to account for the tolerance of the external R and C components. Figure 9-3 shows how the R/C combination is connected.

Two options are available for this Oscillator mode which allow RA4 to be used as a general purpose I/O or to output FOSC/4.

FIGURE 9-3: RC OSCILLATOR MODE



9.2.5 INTERNAL 4 MHz OSCILLATOR

When calibrated, the internal oscillator provides a fixed 4 MHz (nominal) system clock. See Electrical Specifications, **Section 12.0 “Electrical Specifications”**, for information on variation over voltage and temperature.

Two options are available for this Oscillator mode which allow RA4 to be used as a general purpose I/O or to output FOSC/4.

9.2.5.1 Calibrating the Internal Oscillator

A calibration instruction is programmed into the last location of program memory. This instruction is a RETLW XX, where the literal is the calibration value. The literal is placed in the OSCCAL register to set the calibration of the internal oscillator. Example 9-1 demonstrates how to calibrate the internal oscillator. For best operation, decouple (with capacitance) VDD and VSS as close to the device as possible.

Note: Erasing the device will also erase the pre-programmed internal calibration value for the internal oscillator. The calibration value must be saved prior to erasing part as specified in the PIC16F630/676 Programming specification. Microchip Development Tools maintain all calibration bits to factory settings.

EXAMPLE 9-1: CALIBRATING THE INTERNAL OSCILLATOR

```
BSF    STATUS, RP0    ;Bank 1
CALL   3FFh           ;Get the cal value
MOVWF  OSCCAL         ;Calibrate
BCF    STATUS, RP0    ;Bank 0
```

9.2.6 CLKOUT

The PIC16F630/676 devices can be configured to provide a clock out signal in the INTOSC and RC Oscillator modes. When configured, the oscillator frequency divided by four (FOSC/4) is output on the RA4/OSC2/CLKOUT pin. FOSC/4 can be used for test purposes or to synchronize other logic.

TABLE 9-7: INITIALIZATION CONDITION FOR REGISTERS

Register	Address	Power-on Reset	<ul style="list-style-type: none"> • MCLR Reset • WDT Reset • Brown-out Detect⁽¹⁾ 	<ul style="list-style-type: none"> • Wake-up from Sleep through interrupt • Wake-up from Sleep through WDT time-out
W	—	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	00h/80h	—	—	—
TMR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h/82h	0000 0000	0000 0000	PC + 1 ⁽³⁾
STATUS	03h/83h	0001 1xxx	000q quuu ⁽⁴⁾	uuuq quuu ⁽⁴⁾
FSR	04h/84h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	05h	--xx xxxx	--uu uuuu	--uu uuuu
PORTC	07h	--xx xxxx	--uu uuuu	--uu uuuu
PCLATH	0Ah/8Ah	---0 0000	---0 0000	---u uuuu
INTCON	0Bh/8Bh	0000 0000	0000 000u	uuuu uuqq ⁽²⁾
PIR1	0Ch	00-- 0--0	00-- 0--0	qq-- q--q ^(2,5)
T1CON	10h	-000 0000	-uuu uuuu	-uuu uuuu
CMCON	19h	-0-0 0000	-0-0 0000	-u-u uuuu
ADRESH	1Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	1Fh	00-0 0000	00-0 0000	uu-u uuuu
OPTION_REG	81h	1111 1111	1111 1111	uuuu uuuu
TRISA	85h	--11 1111	--11 1111	--uu uuuu
TRISC	87h	--11 1111	--11 1111	--uu uuuu
PIE1	8Ch	00-- 0--0	00-- 0--0	uu-- u--u
PCON	8Eh	---- --0x	---- --uu ^(1,6)	---- --uu
OSCCAL	90h	1000 00--	1000 00--	uuuu uu--
ANSEL	91h	1111 1111	1111 1111	uuuu uuuu
WPUA	95h	--11 -111	--11 -111	uuuu uuuu
IOCA	96h	--00 0000	--00 0000	--uu uuuu
VRCON	99h	0-0- 0000	0-0- 0000	u-u- uuuu
EEDATA	9Ah	0000 0000	0000 0000	uuuu uuuu
EEADR	9Bh	-000 0000	-000 0000	-uuu uuuu
EECON1	9Ch	---- x000	---- q000	---- uuuu
EECON2	9Dh	---- ----	---- ----	---- ----
ADRESL	9Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON1	9Fh	-000 ----	-000 ----	-uuu ----

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0', q = value depends on condition.

Note 1: If VDD goes too low, Power-on Reset will be activated and registers will be affected differently.

2: One or more bits in INTCON and/or PIR1 will be affected (to cause wake-up).

3: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

4: See Table 9-6 for Reset value for specific condition.

5: If wake-up was due to data EEPROM write completing, bit 7 = 1; A/D conversion completing, bit 6 = 1; Comparator input changing, bit 3 = 1; or Timer1 rolling over, bit 0 = 1. All other interrupts generating a wake-up will cause these bits to = u.

6: If Reset was due to brown-out, then bit 0 = 0. All other Resets will cause bit 0 = u.

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TABLE 9-8: SUMMARY OF INTERRUPT REGISTERS

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOD	Value on all other Resets
0Bh, 8Bh	INTCON	GIE	PEIE	TOIE	INTE	RAIE	TOIF	INTF	RAIF	0000 0000	0000 000u
0Ch	PIR1	EEIF	ADIF	—	—	CMIF	—	—	TMR1IF	00-- 0--0	00-- 0--0
8Ch	PIE1	EEIE	ADIE	—	—	CMIE	—	—	TMR1IE	00-- 0--0	00-- 0--0

Legend: x = unknown, u = unchanged, - = unimplemented read as '0', q = value depends upon condition.
Shaded cells are not used by the Interrupt module.

9.5 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt (e.g., W register and STATUS register). This must be implemented in software.

Example 9-2 stores and restores the STATUS and W registers. The user register, W_TEMP, must be defined in both banks and must be defined at the same offset from the bank base address (i.e., W_TEMP is defined at 0x20 in Bank 0 and it must also be defined at 0xA0 in Bank 1). The user register, STATUS_TEMP, must be defined in Bank 0. The Example 9-2:

- Stores the W register
- Stores the STATUS register in Bank 0
- Executes the ISR code
- Restores the Status (and bank select bit register)
- Restores the W register

EXAMPLE 9-2: SAVING THE STATUS AND W REGISTERS IN RAM

MOVWF	W_TEMP	;copy W to temp register, could be in either bank
SWAPF	STATUS,W	;swap status to be saved into W
BCF	STATUS,RP0	;change to bank 0 regardless of current bank
MOVWF	STATUS_TEMP	;save status to bank 0 register
:	:	:
:	:	: (ISR)
:	:	:
SWAPF	STATUS_TEMP,W	;swap STATUS_TEMP register into W, sets bank to original state
MOVWF	STATUS	;move W into STATUS register
SWAPF	W_TEMP,F	;swap W_TEMP
SWAPF	W_TEMP,W	;swap W_TEMP into W

9.6 Watchdog Timer (WDT)

The Watchdog Timer is a free running, on-chip RC oscillator, which requires no external components. This RC oscillator is separate from the external RC oscillator of the CLKIN pin. That means that the WDT will run, even if the clock on the OSC1 and OSC2 pins of the device has been stopped (for example, by execution of a SLEEP instruction). During normal operation, a WDT time-out generates a device Reset. If the device is in Sleep mode, a WDT time-out causes the device to wake-up and continue with normal operation. The WDT can be permanently disabled by programming the Configuration bit WDTE as clear (**Section 9.1 “Configuration Bits”**).

9.6.1 WDT PERIOD

The WDT has a nominal time-out period of 18 ms, (with no prescaler). The time-out periods vary with temperature, VDD and process variations from part to part (see DC specs). If longer time-out periods are desired, a prescaler with a division ratio of up to 1:128 can be assigned to the WDT under software control by writing to the OPTION register. Thus, time-out periods up to 2.3 seconds can be realized.

The CLRWDT and SLEEP instructions clear the WDT and the prescaler, if assigned to the WDT, and prevent it from timing out and generating a device Reset.

The \overline{TO} bit in the STATUS register will be cleared upon a Watchdog Timer time-out.

9.6.2 WDT PROGRAMMING CONSIDERATIONS

It should also be taken in account that under worst-case conditions (i.e., VDD = Min., Temperature = Max., Max. WDT prescaler) it may take several seconds before a WDT time-out occurs.

10.0 INSTRUCTION SET SUMMARY

The PIC16F630/676 instruction set is highly orthogonal and is comprised of three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

Each PIC16 instruction is a 14-bit word divided into an **opcode**, which specifies the instruction type, and one or more **operands**, which further specify the operation of the instruction. The formats for each of the categories is presented in Figure 10-1, while the various opcode fields are summarized in Table 10-1.

Table 10-2 lists the instructions recognized by the MPASM™ assembler. A complete description of each instruction is also available in the PIC® Mid-Range Reference Manual (DS33023).

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator, which selects the bit affected by the operation, while 'f' represents the address of the file in which the bit is located.

For **literal and control** operations, 'k' represents an 8-bit or 11-bit constant, or literal value

One instruction cycle consists of four oscillator periods; for an oscillator frequency of 4 MHz, this gives a normal instruction execution time of 1 μs. All instructions are executed within a single instruction cycle, unless a conditional test is true, or the program counter is changed as a result of an instruction. When this occurs, the execution takes two instruction cycles, with the second cycle executed as a NOP.

Note: To maintain upward compatibility with future products, do not use the `OPTION` and `TRIS` instructions.

All instruction examples use the format '0xhh' to represent a hexadecimal number, where 'h' signifies a hexadecimal digit.

10.1 READ-MODIFY-WRITE OPERATIONS

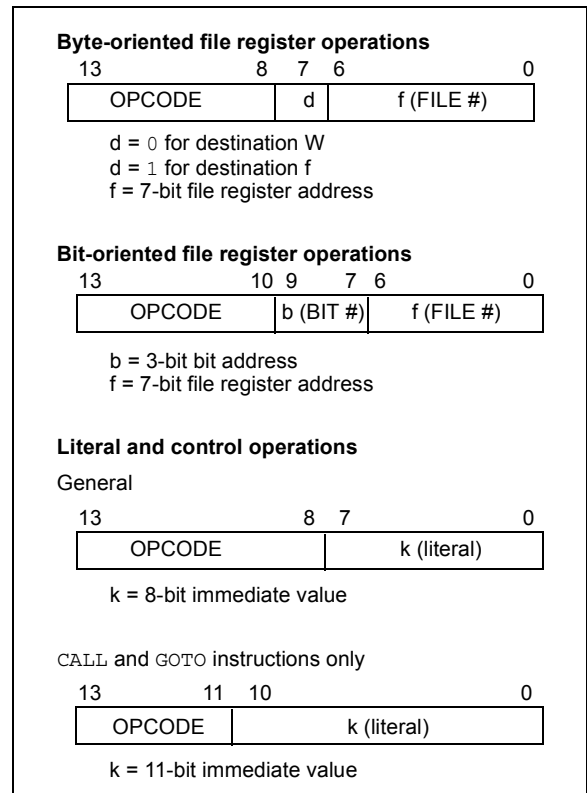
Any instruction that specifies a file register as part of the instruction performs a Read-Modify-Write (R-M-W) operation. The register is read, the data is modified, and the result is stored according to either the instruction, or the destination designator 'd'. A read operation is performed on a register even if the instruction writes to that register.

For example, a `CLRF PORTA` instruction will read `PORTA`, clear all the data bits, then write the result back to `PORTA`. This example would have the unintended result of clearing the condition that set the `RAIF` flag.

TABLE 10-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1). The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1.
PC	Program Counter
TO	Time-out bit
PD	Power-down bit

FIGURE 10-1: GENERAL FORMAT FOR INSTRUCTIONS



DECFSZ Decrement f, Skip if 0

Syntax: [*label*] DECFSZ f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - 1 \rightarrow (\text{destination})$;
 skip if result = 0

Status Affected: None

Description: The contents of register 'f' are decremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
 If the result is 1, the next instruction is executed. If the result is 0, then a NOP is executed instead, making it a 2-cycle instruction.

INCFSZ Increment f, Skip if 0

Syntax: [*label*] INCFSZ f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) + 1 \rightarrow (\text{destination})$,
 skip if result = 0

Status Affected: None

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.
 If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead, making it a 2-cycle instruction.

GOTO Unconditional Branch

Syntax: [*label*] GOTO k

Operands: $0 \leq k \leq 2047$

Operation: $k \rightarrow \text{PC}\langle 10:0 \rangle$
 $\text{PCLATH}\langle 4:3 \rangle \rightarrow \text{PC}\langle 12:11 \rangle$

Status Affected: None

Description: GOTO is an unconditional branch. The eleven-bit immediate value is loaded into PC bits $\langle 10:0 \rangle$. The upper bits of PC are loaded from PCLATH $\langle 4:3 \rangle$. GOTO is a two-cycle instruction.

IORLW Inclusive OR Literal with W

Syntax: [*label*] IORLW k

Operands: $0 \leq k \leq 255$

Operation: $(W) .OR. k \rightarrow (W)$

Status Affected: Z

Description: The contents of the W register are OR'ed with the eight-bit literal 'k'. The result is placed in the W register.

INCF Increment f

Syntax: [*label*] INCF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) + 1 \rightarrow (\text{destination})$

Status Affected: Z

Description: The contents of register 'f' are incremented. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

IORWF Inclusive OR W with f

Syntax: [*label*] IORWF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(W) .OR. (f) \rightarrow (\text{destination})$

Status Affected: Z

Description: Inclusive OR the W register with register 'f'. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.

RLF Rotate Left f through Carry

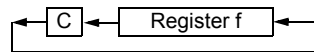
Syntax: [*label*] RLF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is stored back in register 'f'.



SLEEP

Syntax: [*label*] SLEEP

Operands: None

Operation: 00h → WDT,
 0 → WDT prescaler,
 1 → \overline{TO} ,
 0 → \overline{PD}

Status Affected: \overline{TO} , \overline{PD}

Description: The power-down Status bit, \overline{PD} is cleared. Time-out Status bit, \overline{TO} is set. Watchdog Timer and its prescaler are cleared. The processor is put into Sleep mode with the oscillator stopped.

RETURN Return from Subroutine

Syntax: [*label*] RETURN

Operands: None

Operation: TOS → PC

Status Affected: None

Description: Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.

SUBLW Subtract W from Literal

Syntax: [*label*] SUBLW k

Operands: $0 \leq k \leq 255$

Operation: $k - (W) \rightarrow (W)$

Status Affected: C, DC, Z

Description: The W register is subtracted (2's complement method) from the eight-bit literal 'k'. The result is placed in the W register.

RRF Rotate Right f through Carry

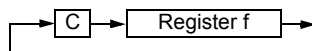
Syntax: [*label*] RRF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: See description below

Status Affected: C

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is 0, the result is placed in the W register. If 'd' is 1, the result is placed back in register 'f'.



SUBWF Subtract W from f

Syntax: [*label*] SUBWF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(f) - (W) \rightarrow (\text{destination})$

Status Affected: C, DC, Z

Description: Subtract (2's complement method) W register from register 'f'. If 'd' is 0, the result is stored in the W register. If 'd' is 1, the result is stored back in register 'f'.

FIGURE 12-7: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

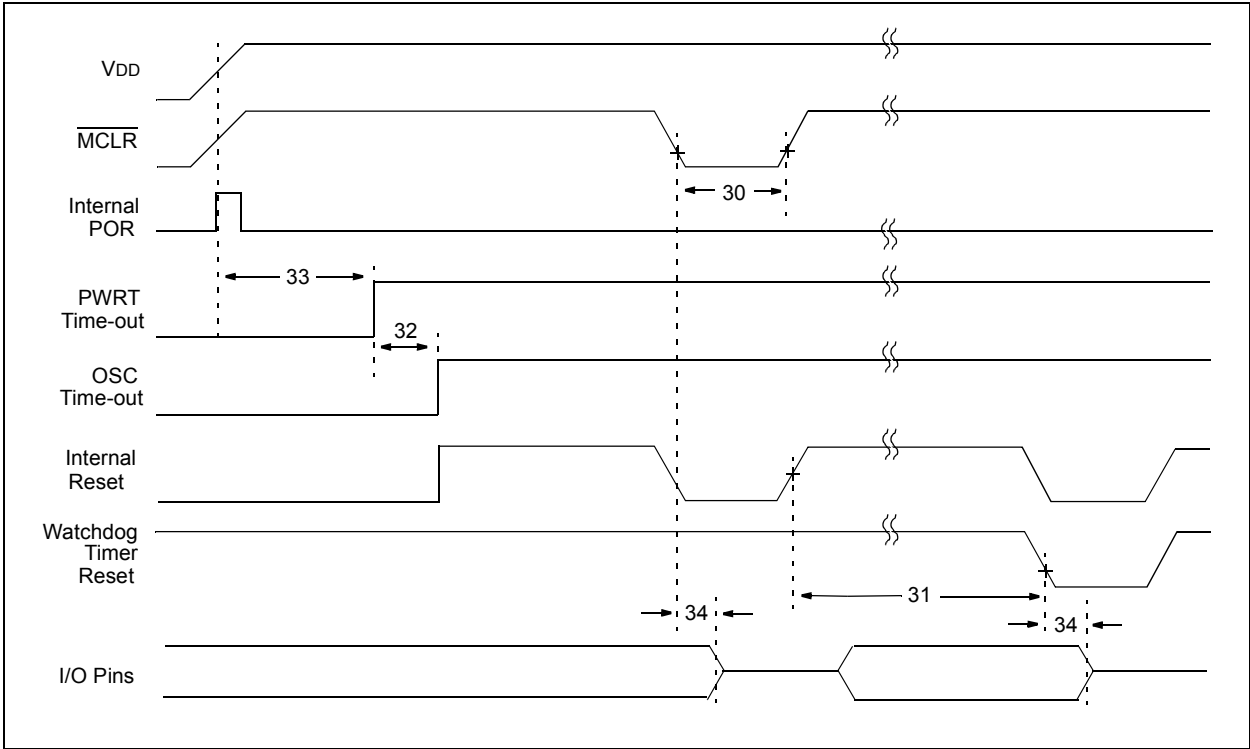
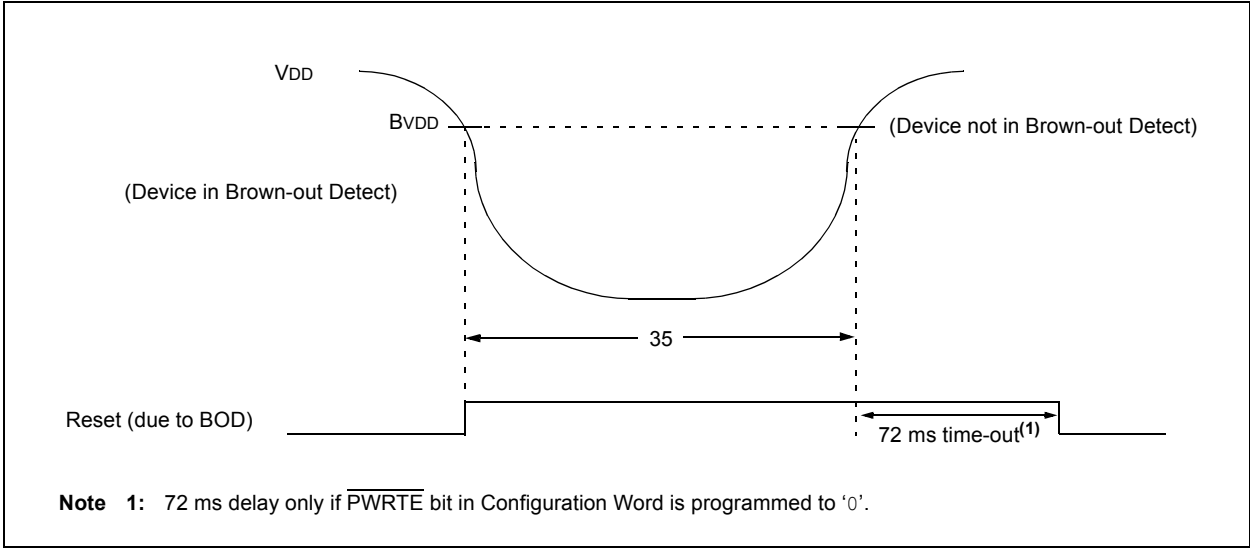


FIGURE 12-8: BROWN-OUT DETECT TIMING AND CHARACTERISTICS



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TABLE 12-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT DETECT REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	TMCL	MCLR Pulse Width (low)	2 11	— 18	— 24	μs ms	VDD = 5V, -40°C to +85°C Extended temperature
31	TWDT	Watchdog Timer Time-out Period (No Prescaler)	10 10	17 17	25 30	ms ms	VDD = 5V, -40°C to +85°C Extended temperature
32	TOST	Oscillation Start-up Timer Period	—	1024Tosc	—	—	Tosc = OSC1 period
33*	TPWRT	Power-up Timer Period	28* TBD	72 TBD	132* TBD	ms ms	VDD = 5V, -40°C to +85°C Extended Temperature
34	TIOZ	I/O High-impedance from MCLR Low or Watchdog Timer Reset	—	—	2.0	μs	
	BVDD	Brown-out Detect Voltage	2.025	—	2.175	V	
		Brown-out Hysteresis	TBD	—	—	—	
35	TBOD	Brown-out Detect Pulse Width	100*	—	—	μs	VDD ≤ BVDD (D005)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

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FIGURE 12-10: PIC16F676 A/D CONVERSION TIMING (NORMAL MODE)

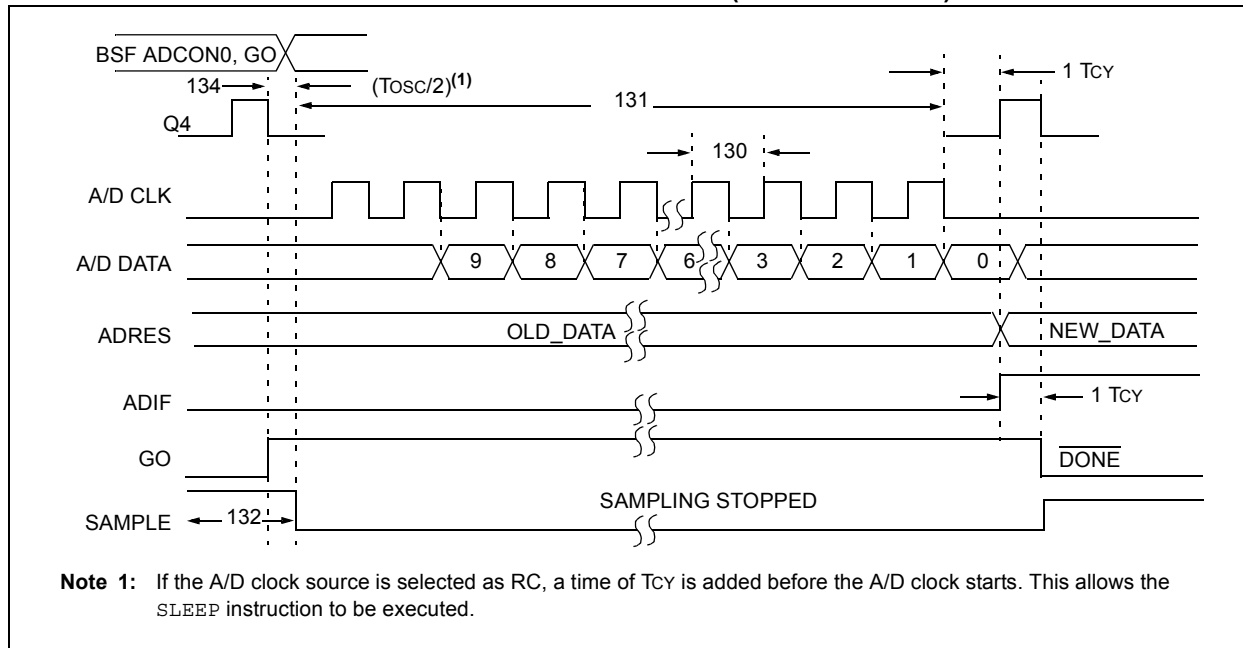


TABLE 12-9: PIC16F676 A/D CONVERSION REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
130	T_{AD}	A/D Clock Period	1.6	—	—	μs	TOSC based, $V_{REF} \geq 3.0\text{V}$
130	T_{AD}	A/D Internal RC Oscillator Period	3.0*	—	—	μs	TOSC based, V_{REF} full range
			3.0*	6.0	9.0*	μs	ADCS<1:0> = 11 (RC mode) At $V_{DD} = 2.5\text{V}$
			2.0*	4.0	6.0*	μs	At $V_{DD} = 5.0\text{V}$
131	T_{CNV}	Conversion Time (not including Acquisition Time) ⁽¹⁾	—	11	—	TAD	Set GO bit to new data in A/D result register
132	T_{ACQ}	Acquisition Time	(Note 2)	11.5	—	μs	The minimum time is the amplifier settling time. This may be used if the “new” input voltage has not changed by more than 1 LSB (i.e., 4.1 mV @ 4.096V) from the last sampled voltage (as stored on CHOLD).
			5*	—	—	μs	
134	T_{GO}	Q4 to A/D Clock Start	—	$T_{OSC}/2$	—	—	If the A/D clock source is selected as RC, a time of T_{CY} is added before the A/D clock starts. This allows the <code>SLEEP</code> instruction to be executed.

* These parameters are characterized but not tested.

† Data in “Typ” column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: ADRES register may be read on the following T_{CY} cycle.

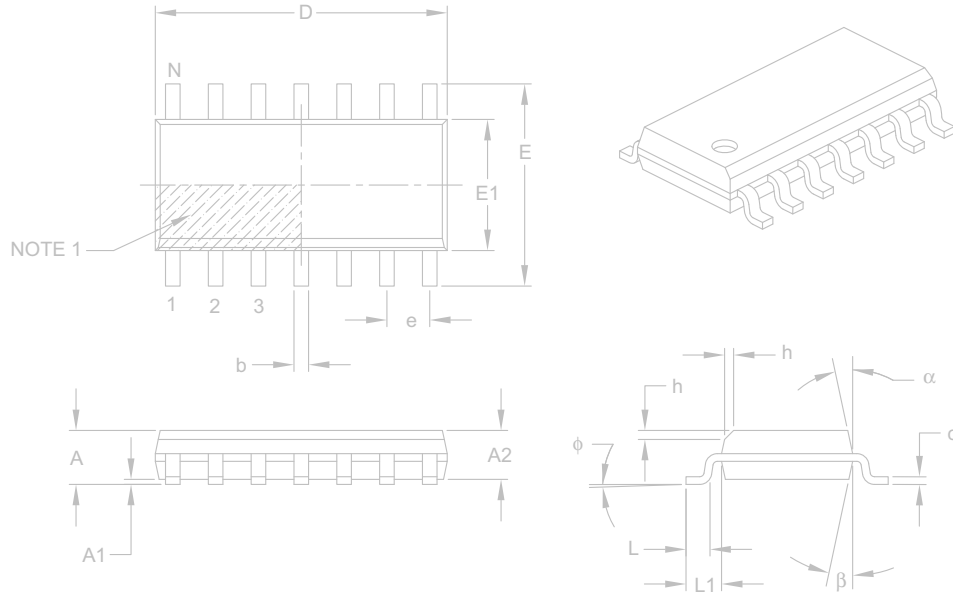
Note 2: See Table 7-1 for minimum conditions.

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NOTES:

14-Lead Plastic Small Outline (SL) – Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		14		
Pitch	e		1.27 BSC		
Overall Height	A	–	–	–	1.75
Molded Package Thickness	A2	1.25	–	–	–
Standoff §	A1	0.10	–	–	0.25
Overall Width	E		6.00 BSC		
Molded Package Width	E1		3.90 BSC		
Overall Length	D		8.65 BSC		
Chamfer (optional)	h	0.25	–	–	0.50
Foot Length	L	0.40	–	–	1.27
Footprint	L1		1.04 REF		
Foot Angle	φ	0°	–	–	8°
Lead Thickness	c	0.17	–	–	0.25
Lead Width	b	0.31	–	–	0.51
Mold Draft Angle Top	α	5°	–	–	15°
Mold Draft Angle Bottom	β	5°	–	–	15°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-065B

APPENDIX A: DATA SHEET REVISION HISTORY

Revision A

This is a new data sheet.

Revision B

Added characterization graphs.

Updated specifications.

Added notes to indicate Microchip programmers maintain all calibration bits to factory settings and the PIC16F676 ANSEL register must be initialized to configure pins as digital I/O.

Revision C

Revision D

Updated Package Drawings; Replaced PICmicro with PIC.

Revision E (03/2007)

Replaced Package Drawings (Rev. AM); Replaced Development Support Section.

Revision F (05/2010)

Replaced Package Drawings (Rev. BD); Replaced Development Support Section.

APPENDIX B: DEVICE DIFFERENCES

The differences between the PIC16F630/676 devices listed in this data sheet are shown in Table B-1.

TABLE B-1: DEVICE DIFFERENCES

Feature	PIC16F630	PIC16F676
A/D	No	Yes