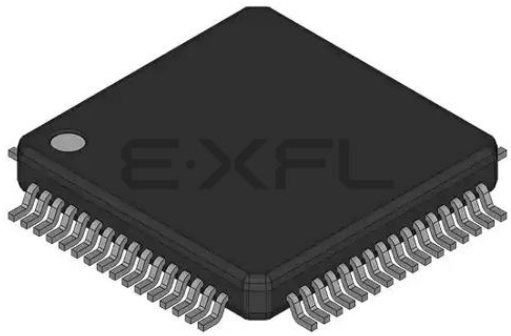

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	Coldfire V2
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I²C, SPI, UART/USART, USB OTG
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	56
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mcf52212cae50

1 Family Configurations

Table 1. MCF52211 Family Configurations

Module	52210	52211	52212	52213
Version 2 ColdFire Core with MAC (Multiply-Accumulate Unit)	●	●	●	●
System Clock	66, 80 MHz		50 MHz	
Performance (Dhrystone 2.1 MIPS)	up to 76		up to 46	
Flash / Static RAM (SRAM)	64/16 Kbytes	128/16 Kbytes	64/8 Kbytes	128/8 Kbytes
Interrupt Controller (INTC)	●	●	●	●
Fast Analog-to-Digital Converter (ADC)	●	●	●	●
USB On-The-Go (USB OTG)	●	●	●	●
Four-channel Direct-Memory Access (DMA)	●	●	●	●
Software Watchdog Timer (WDT)	●	●	●	●
Secondary Watchdog Timer	●	●	●	●
Two-channel Periodic Interrupt Timer (PIT)	2	2	2	2
Four-Channel General Purpose Timer (GPT)	●	●	●	●
32-bit DMA Timers	4	4	4	4
QSPI	●	●	●	●
UART(s)	2	2 (64 LQFP/QFN and 81 MAPBGA) 3 (100 LQFP)	2	2
I^2C	2	2	2	2
Eight/Four-channel 8/16-bit PWM Timer	●	●	●	●
General Purpose I/O Module (GPIO)	●	●	●	●
Chip Configuration and Reset Controller Module	●	●	●	●
Background Debug Mode (BDM)	●	●	●	●
JTAG - IEEE 1149.1 Test Access Port[1]	●	●	●	●
Package	64 LQFP/QFN 81 MAPBGA	64 LQFP/QFN 81 MAPBGA 100 LQFP	64 LQFP	64 LQFP

[1] The full debug/trace interface is available only on the 100-pin packages. A reduced debug interface is bonded on smaller packages.

1.2 Features

1.2.1 Feature Overview

The MCF52211 family includes the following features:

- Version 2 ColdFire variable-length RISC processor core
  - Static operation
  - 32-bit address and data paths on-chip
  - Up to 80 MHz processor core frequency
  - 40 MHz and 33 MHz off-platform bus frequency
  - Sixteen general-purpose, 32-bit data and address registers
  - Implements ColdFire ISA_A with extensions to support the user stack pointer register and four new instructions for improved bit processing (ISA_A+)
  - Multiply-Accumulate (MAC) unit with 32-bit accumulator to support 16×16 → 32 or 32×32 → 32 operations
- System debug support
  - Real-time trace for determining dynamic execution path
  - Background debug mode (BDM) for in-circuit debugging (DEBUG_B+)
  - Real-time debug support, with six hardware breakpoints (4 PC, 1 address and 1 data) configurable into a 1- or 2-level trigger
- On-chip memories
  - Up to 16-Kbyte dual-ported SRAM on CPU internal bus, supporting core and DMA access with standby power supply support
  - Up to 128 Kbytes of interleaved flash memory supporting 2-1-1-1 accesses
- Power management
  - Fully static operation with processor sleep and whole chip stop modes
  - Rapid response to interrupts from the low-power sleep mode (wake-up feature)
  - Clock enable/disable for each peripheral when not used (except backup watchdog timer)
  - Software controlled disable of external clock output for low-power consumption
- Universal Serial Bus On-The-Go (USB OTG) dual-mode host and device controller
  - Full-speed / low-speed host controller
  - USB 1.1 and 2.0 compliant full-speed / low speed device controller
  - 16 bidirectional end points
  - DMA or FIFO data stream interfaces
  - Low power consumption
  - OTG protocol logic
- Three universal asynchronous/synchronous receiver transmitters (UARTs)
  - 16-bit divider for clock generation
  - Interrupt control logic with maskable interrupts
  - DMA support
  - Data formats can be 5, 6, 7 or 8 bits with even, odd, or no parity
  - Up to two stop bits in 1/16 increments
  - Error-detection capabilities
  - Modem support includes request-to-send (RTS) and clear-to-send (CTS) lines for two UARTs
  - Transmit and receive FIFO buffers
- Two I^2C modules

  - Interchip bus interface for EEPROMs, LCD controllers, A/D converters, and keypads
  - Fully compatible with industry-standard I^2C bus
  - Master and slave modes support multiple masters
  - Automatic interrupt generation with programmable level
- Queued serial peripheral interface (QSPI)
  - Full-duplex, three-wire synchronous transfers
  - Up to four chip selects available
  - Master mode operation only
  - Programmable bit rates up to half the CPU clock frequency
  - Up to 16 pre-programmed transfers
- Fast analog-to-digital converter (ADC)
  - Eight analog input channels
  - 12-bit resolution
  - Minimum 1.125 µs conversion time
  - Simultaneous sampling of two channels for motor control applications
  - Single-scan or continuous operation
  - Optional interrupts on conversion complete, zero crossing (sign change), or under/over low/high limit
  - Unused analog channels can be used as digital I/O
- Four 32-bit timers with DMA support
  - 12.5 ns resolution at 80 MHz
  - Programmable sources for clock input, including an external clock option
  - Programmable prescaler
  - Input capture capability with programmable trigger edge on input pin
  - Output compare with programmable mode for the output pin
  - Free run and restart modes
  - Maskable interrupts on input capture or output compare
  - DMA trigger capability on input capture or output compare
- Four-channel general purpose timer
  - 16-bit architecture
  - Programmable prescaler
  - Output pulse-widths variable from microseconds to seconds
  - Single 16-bit input pulse accumulator
  - Toggle-on-overflow feature for pulse-width modulator (PWM) generation
  - One dual-mode pulse accumulation channel
- Pulse-width modulation timer
  - Support for PCM mode (resulting in superior signal quality compared to conventional PWM)
  - Operates as eight channels with 8-bit resolution or four channels with 16-bit resolution
  - Programmable period and duty cycle
  - Programmable enable/disable for each channel
  - Software selectable polarity for each channel
  - Period and duty cycle are double buffered. Change takes effect when the end of the current period is reached (PWM counter reaches zero) or when the channel is disabled.
  - Programmable center or left aligned outputs on individual channels
  - Four clock sources (A, B, SA, and SB) provide for a wide range of frequencies
  - Emergency shutdown

- Two periodic interrupt timers (PITs)
  - 16-bit counter
  - Selectable as free running or count down
- Real-Time Clock (RTC)
  - Maintains system time-of-day clock
  - Provides stopwatch and alarm interrupt functions
- Software watchdog timer
  - 32-bit counter
  - Low-power mode support
- Backup watchdog timer (BWT)
  - Independent timer that can be used to help software recover from runaway code
  - 16-bit counter
  - Low-power mode support
- Clock generation features
  - Crystal, on-chip trimmed relaxation oscillator, or external oscillator reference options
  - Trimmed relaxation oscillator
  - Pre-divider capable of dividing the clock source frequency into the PLL reference frequency range
  - System can be clocked from PLL or directly from crystal oscillator or relaxation oscillator
  - Low power modes supported
  - 2^n ($0 \le n \le 15$) low-power divider for extremely low frequency operation
- Interrupt controller
  - Uniquely programmable vectors for all interrupt sources
  - Fully programmable level and priority for all peripheral interrupt sources
  - Seven external interrupt signals with fixed level and priority
  - Unique vector number for each interrupt source
  - Ability to mask any individual interrupt source or all interrupt sources (global mask-all)
  - Support for hardware and software interrupt acknowledge (IACK) cycles
  - Combinatorial path to provide wake-up from low-power modes
- DMA controller
  - Four fully programmable channels
  - Dual-address transfer support with 8-, 16-, and 32-bit data capability, along with support for 16-byte (4×32-bit) burst transfers
  - Source/destination address pointers that can increment or remain constant
  - 24-bit byte transfer counter per channel
  - Auto-alignment transfers supported for efficient block movement
  - Bursting and cycle-steal support
  - Software-programmable DMA requests for the UARTs (3) and 32-bit timers (4)
- Reset
  - Separate reset in and reset out signals
  - Seven sources of reset:
    - Power-on reset (POR)
    - External
    - Software
    - Watchdog
    - Loss of clock / loss of lock

1.2.13 General Purpose Timer (GPT)

The general purpose timer (GPT) is a four-channel timer module consisting of a 16-bit programmable counter driven by a seven-stage programmable prescaler. Each of the four channels can be configured for input capture or output compare. Additionally, channel three, can be configured as a pulse accumulator.

A timer overflow function allows software to extend the timing capability of the system beyond the 16-bit range of the counter. The input capture and output compare functions allow simultaneous input waveform measurements and output waveform generation. The input capture function can capture the time of a selected transition edge. The output compare function can generate output waveforms and timer software delays. The 16-bit pulse accumulator can operate as a simple event counter or a gated time accumulator.

1.2.14 Periodic Interrupt Timers (PIT0 and PIT1)

The two periodic interrupt timers (PIT0 and PIT1) are 16-bit timers that provide interrupts at regular intervals with minimal processor intervention. Each timer can count down from the value written in its PIT modulus register or it can be a free-running down-counter.

1.2.15 Real-Time Clock (RTC)

The Real-Time Clock (RTC) module maintains the system (time-of-day) clock and provides stopwatch, alarm, and interrupt functions. It includes full clock features: seconds, minutes, hours, days and supports a host of time-of-day interrupt functions along with an alarm interrupt.

1.2.16 Pulse-Width Modulation (PWM) Timers

The device has an 8-channel, 8-bit PWM timer. Each channel has a programmable period and duty cycle as well as a dedicated counter. Each of the modulators can create independent continuous waveforms with software-selectable duty rates from 0% to 100%. The timer supports PCM mode, which results in superior signal quality when compared to that of a conventional PWM. The PWM outputs have programmable polarity, and can be programmed as left aligned outputs or center aligned outputs. For higher period and duty cycle resolution, each pair of adjacent channels ([7:6], [5:4], [3:2], and [1:0]) can be concatenated to form a single 16-bit channel. The module can, therefore, be configured to support 8/0, 6/1, 4/2, 2/3, or 0/4 8-/16-bit channels.

1.2.17 Software Watchdog Timer

The watchdog timer is a 32-bit timer that facilitates recovery from runaway code. The watchdog counter is a free-running down-counter that generates a reset on underflow. To prevent a reset, software must periodically restart the countdown.

1.2.18 Backup Watchdog Timer

The backup watchdog timer is an independent 16-bit timer that, like the software watchdog timer, facilitates recovery from runaway code. This timer is a free-running down-counter that generates a reset on underflow. To prevent a reset, software must periodically restart the countdown. The backup watchdog timer can be clocked by either the relaxation oscillator or the system clock.

1.2.19 Phase-Locked Loop (PLL)

The clock module contains a crystal oscillator, 8 MHz on-chip relaxation oscillator (OCO), phase-locked loop (PLL), reduced frequency divider (RFD), low-power divider status/control registers, and control logic. To improve noise immunity, the PLL, crystal oscillator, and relaxation oscillator have their own power supply inputs: VDDPLL and VSSPLL. All other circuits are powered by the normal supply pins, VDD and VSS.

Table 3. Pin Functions by Primary and Alternate Purpose (continued)

Pin Group	Primary Function	Secondary Function	Tertiary Function	Quaternary Function	Drive Strength / Control[1]	Slew Rate / Control[1]	Pull-up / Pull-down[2]	Pin on 100 LQFP	Pin on 81 MAPBGA	Pin on 64 LQFP/QFN
UART 1	$\overline{\text{UCTS1}}$	SYNCA	URXD2	GPIO	PDSR[15]	PSRR[15]	—	98	C3	61
	$\overline{\text{URTS1}}$	SYNCB	UTXD2	GPIO	PDSR[14]	PSRR[14]	—	4	B1	2
	URXD1	—	—	GPIO	PDSR[13]	PSRR[13]	—	100	B2	63
	UTXD1	—	—	GPIO	PDSR[12]	PSRR[12]	—	99	A2	62
UART 2	$\overline{\text{UCTS2}}$	—	—	GPIO	PDSR[27]	PSRR[27]	—	27	—	—
	$\overline{\text{URTS2}}$	—	—	GPIO	PDSR[26]	PSRR[26]	—	30	—	—
	URXD2	—	—	GPIO	PDSR[25]	PSRR[25]	—	28	—	—
	UTXD2	—	—	GPIO	PDSR[24]	PSRR[24]	—	29	—	—
VSTBY	VSTBY	—	—	—	N/A	N/A	—	55	F8	37
USB	VDDUSB	—	—	—	N/A	N/A	—	62	D8	43
	VSSUSB	—	—	—	N/A	N/A	—	59	F7	40
	USB_DM	—	—	—	N/A	N/A	—	61	D9	42
	USB_DP	—	—	—	N/A	N/A	—	60	E9	41
VDD	VDD	—	—	—	N/A	N/A	—	1,2,14,22, 23,34,41, 57,68,81,93	D5,E3–E7, F5	1,10,20,39,52
VSS	VSS	—	—	—	N/A	N/A	—	3,15,24,25,35,42,56, 67,75,82,92	A1,A9,D4,D6,F4,F6,J1	11,21,38, 53,64

1 The PDSR and PSSR registers are described in the General Purpose I/O chapter. All programmable signals default to 2 mA drive and FAST slew rate in normal (single-chip) mode.
2 All signals have a pull-up in GPIO mode.
3 These signals are multiplexed on other pins.
4 For primary and GPIO functions only.
5 Only when JTAG mode is enabled.
6 CLKMOD0 and CLKMOD1 have internal pull-down resistors; however, the use of external resistors is very strongly recommended.
7 When these pins are configured for USB signals, they should use the USB transceiver's internal pull-up/pull-down resistors (see the description of the OTG_CTRL register). If these pins are not configured for USB signals, each pin should be pulled down externally using a 10 kΩ resistor.
8 For secondary and GPIO functions only.
9 $\overline{\text{RSTI}}$ has an internal pull-up resistor; however, the use of an external resistor is very strongly recommended.
10 For GPIO function. Primary Function has pull-up control within the GPT module.

Table 16. Debug Support Signals (continued)

Signal Name	Abbreviation	Function	I/O
Test Data Output	TDO	Serial output for test instructions and data. TDO is tri-stateable and is actively driven in the shift-IR and shift-DR controller states. TDO changes on the falling edge of TCLK.	O
Development Serial Clock	DSCLK	Development Serial Clock - Internally synchronized input. (The logic level on DSCLK is validated if it has the same value on two consecutive rising bus clock edges.) Clocks the serial communication port to the debug module during packet transfers. Maximum frequency is PSTCLK/5. At the synchronized rising edge of DSCLK, the data input on DSI is sampled and DSO changes state.	I
Breakpoint	$\overline{\text{BKPT}}$	Breakpoint - Input used to request a manual breakpoint. Assertion of $\overline{\text{BKPT}}$ puts the processor into a halted state after the current instruction completes. Halt status is reflected on processor status/debug data signals (PST[3:0] and PSTDDATA[7:0]) as the value 0xF. If CSR[BKD] is set (disabling normal $\overline{\text{BKPT}}$ functionality), asserting $\overline{\text{BKPT}}$ generates a debug interrupt exception in the processor.	I
Development Serial Input	DSI	Development Serial Input - Internally synchronized input that provides data input for the serial communication port to the debug module, after the DSCLK has been seen as high (logic 1).	I
Development Serial Output	DSO	Development Serial Output - Provides serial output communication for debug module responses. DSO is registered internally. The output is delayed from the validation of DSCLK high.	O
Debug Data	DDATA[3:0]	Display captured processor data and breakpoint status. The CLKOUT signal can be used by the development system to know when to sample DDATA[3:0].	O
Processor Status Clock	PSTCLK	Processor Status Clock - Delayed version of the processor clock. Its rising edge appears in the center of valid PST and DDATA output. PSTCLK indicates when the development system should sample PST and DDATA values. If real-time trace is not used, setting CSR[PCD] keeps PSTCLK, and PST and DDATA outputs from toggling without disabling triggers. Non-quiescent operation can be reenabled by clearing CSR[PCD], although the external development systems must resynchronize with the PST and DDATA outputs. PSTCLK starts clocking only when the first non-zero PST value (0xC, 0xD, or 0xF) occurs during system reset exception processing.	O
Processor Status Outputs	PST[3:0]	Indicate core status. Debug mode timing is synchronous with the processor clock; status is unrelated to the current bus transfer. The CLKOUT signal can be used by the development system to know when to sample PST[3:0].	O
All Processor Status Outputs	ALLPST	Logical AND of PST[3:0]. The CLKOUT signal can be used by the development system to know when to sample ALLPST.	O

1.16 EzPort Signal Descriptions

Table 17 contains a list of EzPort external signals.

2.2 Current Consumption

Table 20. Current Consumption in Low-Power Mode[1,2]

Mode	Flash memory				SRAM				Units
	8 MHz	16 MHz	64 MHz	80 MHz	8 MHz	16 MHz	64 MHz	80 MHz	
Stop mode 3 (Stop 11)[3]	0.057				0.002				mA
Stop mode 2 (Stop 10)[3]	2.5				2.3				
Stop mode 1 (Stop 01)[3,4]	3.03	3.3	4.9	5.6	2.9	3.1	4.8	5.4	
Stop mode 0 (Stop 00)[3]	3.03	3.3	4.9	5.6	2.9	3.1	4.8	5.4	
Wait / Doze	12.3	22.7	40.3	45	5.3	7.9	24	30	
Run	TBD	TBD	TBD	TBD	6.7	10.8	35	43	

1 All values are measured with a 3.30V power supply.
2 Refer to the Power Management chapter in the MCF52211 Reference Manual for more information on low-power modes.
3 See the description of the Low-Power Control Register (LPCR) in the MCF52211 Reference Manual for more information on stop modes 0–3.
4 Results are identical to STOP 00 for typical values because they only differ by CLKOUT power consumption. CLKOUT is already disabled in this instance prior to entering low power mode.

Table 21. Typical Active Current Consumption Specifications

Characteristic	Symbol	Typical[1] Active (SRAM)	Typical[1] Active (Flash)	Peak[2] (Flash)	Unit
PLL @ 8 MHz	I_{DD}	8	11	21	mA
PLL @ 16 MHz		12	19	38	
PLL @ 64 MHz		38	45	102	
PLL @ 80 MHz		45	54	118	
RAM standby supply current • Normal operation: $V_{DD} > V_{STBY} - 0.3$ V • Transient condition: $V_{STBY} - 0.3$ V > $V_{DD} > V_{SS} + 0.5$ V • Standby operation: $V_{DD} < V_{SS} + 0.5$ V	I_{STBY}	— —		0 65 16	µA µA µA
Analog supply current • Normal operation • Standby • Powered down	I_{DDA}	— — —	— — —	14 0.8 0	mA
USB supply current	I_{DDUSB}	—	—	TBD	mA
PLL supply current	I_{DDPLL}	—	—	6(see note 3)	mA

1 Tested at room temperature with CPU polling a status register. All clocks were off except the UART and CFM (when running from flash memory).
2 Peak current measured with all modules active, CPU polling a status register, and default drive strength with matching load.
3 Tested with the PLL MFD set to 7 (max value). Setting the MFD to a lower value results in lower current consumption.

Table 24. SGFM Flash Module Life Characteristics

(V_{DD} = 3.0 to 3.6 V)

Parameter	Symbol	Value	Unit
Maximum number of guaranteed program/erase cycles[1] before failure	P/E	10,000[2]	Cycles
Data retention at average operating temperature of 85°C	Retention	10	Years

1 A program/erase cycle is defined as switching the bits from 1 → 0 → 1.

2 Reprogramming of a flash memory array block prior to erase is not required.

2.5 EzPort Electrical Specifications

Table 25. EzPort Electrical Specifications

Name	Characteristic	Min	Max	Unit
EP1	EPCK frequency of operation (all commands except READ)	—	f_{sys} / 2	MHz
EP1a	EPCK frequency of operation (READ command)	—	f_{sys} / 8	MHz
EP2	EPCS_b negation to next EPCS_b assertion	2 × T_{cyc}	—	ns
EP3	EPCS_B input valid to EPCK high (setup)	5	—	ns
EP4	EPCK high to EPCS_B input invalid (hold)	5	—	ns
EP5	EPD input valid to EPCK high (setup)	2	—	ns
EP6	EPCK high to EPD input invalid (hold)	5	—	ns
EP7	EPCK low to EPQ output valid (out setup)	—	12	ns
EP8	EPCK low to EPQ output invalid (out hold)	0	—	ns
EP9	EPCS_B negation to EPQ tri-state	—	12	ns

2.6 ESD Protection

Table 26. ESD Protection Characteristics[1, 2]

Characteristics	Symbol	Value	Units
ESD target for Human Body Model	HBM	2000	V
ESD target for Machine Model	MM	200	V
HBM circuit description	R_{series}	1500	Ω
	C	100	pF
MM circuit description	R_{series}	0	Ω
	C	200	pF
Number of pulses per pin (HBM) • Positive pulses • Negative pulses	 — —	 1 1	—
Number of pulses per pin (MM) • Positive pulses • Negative pulses	 — —	 3 3	—
Interval of pulses	—	1	sec

1 All ESD testing is in conformity with CDF-AEC-Q100 Stress Test Qualification for Automotive Grade Integrated Circuits.

2 A device is defined as a failure if after exposure to ESD pulses the device no longer meets the device specification requirements. Complete DC parametric and functional testing is performed per applicable device specification at room temperature followed by hot temperature, unless specified otherwise in the device specification.

2.7 DC Electrical Specifications

Table 27. DC Electrical Specifications [1]

Characteristic	Symbol	Min	Max	Unit
Supply voltage	V_{DD}	3.0	3.6	V
Standby voltage	V_{STBY}	1.8	3.5	V
Input high voltage	V_{IH}	$0.7 \times V_{DD}$	4.0	V
Input low voltage	V_{IL}	$V_{SS} - 0.3$	$0.35 \times V_{DD}$	V
Input hysteresis[2]	V_{HYS}	$0.06 \times V_{DD}$	—	mV
Low-voltage detect trip voltage (V_{DD} falling)	V_{LVD}	2.15	2.3	V
Low-voltage detect hysteresis (V_{DD} rising)	V_{LVDHYS}	60	120	mV
Input leakage current $V_{in} = V_{DD}$ or V_{SS}, digital pins	I_{in}	–1.0	1.0	μA
Output high voltage (all input/output and all output pins) $I_{OH} = -2.0$ mA	V_{OH}	$V_{DD} - 0.5$	—	V
Output low voltage (all input/output and all output pins) $I_{OL} = 2.0$mA	V_{OL}	—	0.5	V

Table 30. GPIO Timing

NUM	Characteristic	Symbol	Min	Max	Unit
G1	CLKOUT High to GPIO Output Valid	t_{CHPOV}	—	10	ns
G2	CLKOUT High to GPIO Output Invalid	t_{CHPOI}	1.5	—	ns
G3	GPIO Input Valid to CLKOUT High	t_{PVCH}	9	—	ns
G4	CLKOUT High to GPIO Input Invalid	t_{CHPI}	1.5	—	ns

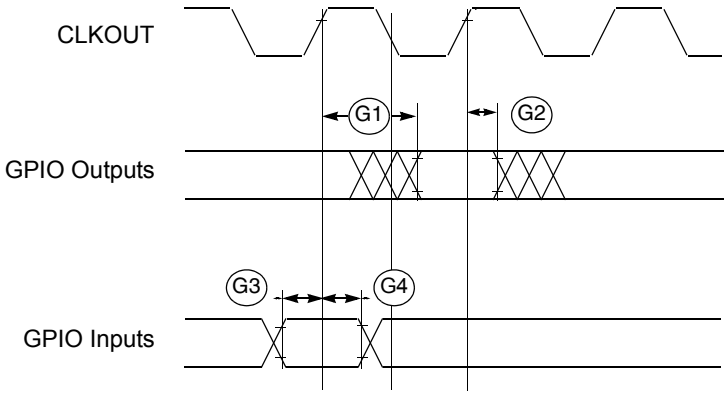


Figure 5. GPIO Timing

2.11 Reset Timing

Table 31. Reset and Configuration Override Timing

(V_{DD} = 3.0 to 3.6 V, V_{SS} = 0 V, $T_A = T_L$ to T_H)[1]

NUM	Characteristic	Symbol	Min	Max	Unit
R1	$\overline{\text{RSTI}}$ input valid to CLKOUT High	t_{RVCH}	9	—	ns
R2	CLKOUT High to $\overline{\text{RSTI}}$ Input invalid	t_{CHRI}	1.5	—	ns
R3	$\overline{\text{RSTI}}$ input valid time [2]	t_{RIVT}	5	—	t_{CYC}
R4	CLKOUT High to $\overline{\text{RSTO}}$ Valid	t_{CHROV}	—	10	ns

1 All AC timing is shown with respect to 50% V_{DD} levels unless otherwise noted.

2 During low power STOP, the synchronizers for the $\overline{\text{RSTI}}$ input are bypassed and $\overline{\text{RSTI}}$ is asserted asynchronously to the system. Thus, $\overline{\text{RSTI}}$ must be held a minimum of 100 ns.

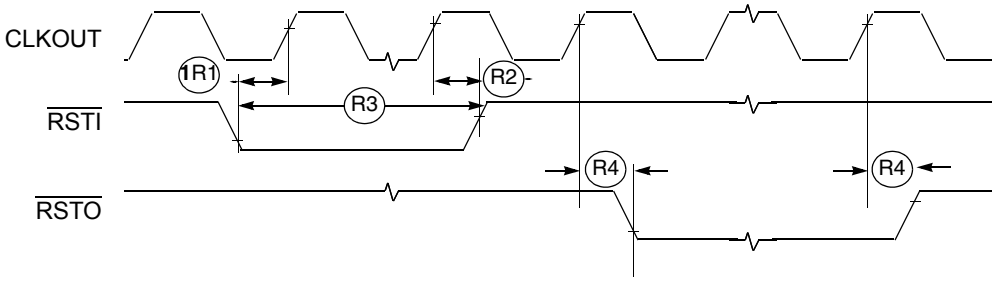


Figure 6. $\overline{\text{RSTI}}$ and Configuration Override Timing

2.12 I²C Input/Output Timing Specifications

Table 32 lists specifications for the I²C input timing parameters shown in Figure 7.

Table 32. I²C Input Timing Specifications between I2C_SCL and I2C_SDA

Num	Characteristic	Min	Max	Units
I1	Start condition hold time	$2 \times t_{CYC}$	—	ns
I2	Clock low period	$8 \times t_{CYC}$	—	ns
I3	SCL/SDA rise time (V_{IL} = 0.5 V to V_{IH} = 2.4 V)	—	1	ms
I4	Data hold time	0	—	ns
I5	SCL/SDA fall time (V_{IH} = 2.4 V to V_{IL} = 0.5 V)	—	1	ms
I6	Clock high time	$4 \times t_{CYC}$	—	ns
I7	Data setup time	0	—	ns
I8	Start condition setup time (for repeated start condition only)	$2 \times t_{CYC}$	—	ns
I9	Stop condition setup time	$2 \times t_{CYC}$	—	ns

Table 33 lists specifications for the I²C output timing parameters shown in Figure 7.

Table 33. I²C Output Timing Specifications between I2C_SCL and I2C_SDA

Num	Characteristic	Min	Max	Units
I1[1]	Start condition hold time	$6 \times t_{CYC}$	—	ns
I2[1]	Clock low period	$10 \times t_{CYC}$	—	ns
I3[2]	I2C_SCL/I2C_SDA rise time (V_{IL} = 0.5 V to V_{IH} = 2.4 V)	—	—	µs
I4[1]	Data hold time	$7 \times t_{CYC}$	—	ns
I5[3]	I2C_SCL/I2C_SDA fall time (V_{IH} = 2.4 V to V_{IL} = 0.5 V)	—	3	ns
I6[1]	Clock high time	$10 \times t_{CYC}$	—	ns
I7[1]	Data setup time	$2 \times t_{CYC}$	—	ns
I8[1]	Start condition setup time (for repeated start condition only)	$20 \times t_{CYC}$	—	ns
I9[1]	Stop condition setup time	$10 \times t_{CYC}$	—	ns

1 Output numbers depend on the value programmed into the IFDR; an IFDR programmed with the maximum frequency (IFDR = 0x20) results in minimum output timings as shown in Table 33. The I²C interface is designed to scale the actual data transition time to move it to the middle of the SCL low period. The actual position is affected by the prescale and division values programmed into the IFDR; however, the numbers given in Table 33 are minimum values.

2 Because SCL and SDA are open-collector-type outputs, which the processor can only actively drive low, the time SCL or SDA take to reach a high level depends on external signal capacitance and pull-up resistor values.

3 Specified at a nominal 50-pF load.

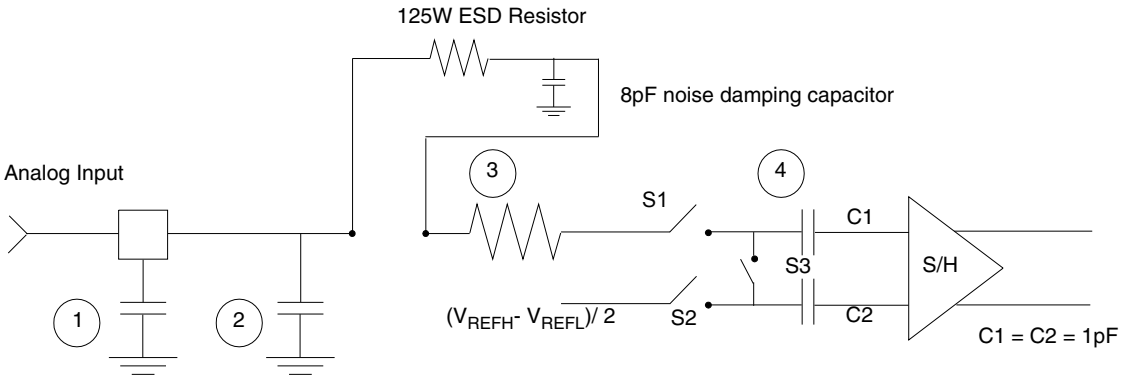
Table 34. ADC Parameters[1] (continued)

Name	Characteristic	Min	Typical	Max	Unit
THD	Total harmonic distortion	—	–75	—	dB
SFDR	Spurious free dynamic range	—	67 to 70.3	—	dB
SINAD	Signal-to-noise plus distortion	—	61 to 63.9	—	dB
ENOB	Effective number of bits	9.1	10.6	—	Bits

1 All measurements are preliminary pending full characterization, and made at V_{DD} = 3.3V, V_{REFH} = 3.3V, and V_{REFL} = ground
2 INL measured from $V_{IN} = V_{REFL}$ to $V_{IN} = V_{REFH}$
3 LSB = Least Significant Bit
4 INL measured from $V_{IN} = 0.1V_{REFH}$ to $V_{IN} = 0.9V_{REFH}$
5 Includes power-up of ADC and V_{REF}
6 ADC clock cycles
7 Current that can be injected or sourced from an unselected ADC signal input without impacting the performance of the ADC

2.14 Equivalent Circuit for ADC Inputs

Figure 8 shows the ADC input circuit during sample and hold. S1 and S2 are always open/closed at the same time that S3 is closed/open. When S1/S2 are closed & S3 is open, one input of the sample and hold circuit moves to $(V_{REFH}-V_{REFL})/2$, while the other charges to the analog input voltage. When the switches are flipped, the charge on C1 and C2 are averaged via S3, with the result that a single-ended analog input is switched to a differential voltage centered about $(V_{REFH}-V_{REFL})/2$. The switches switch on every cycle of the ADC clock (open one-half ADC clock, closed one-half ADC clock). There are additional capacitances associated with the analog input pad, routing, etc., but these do not filter into the S/H output voltage, as S1 provides isolation during the charge-sharing phase. One aspect of this circuit is that there is an on-going input current, which is a function of the analog input voltage, V_{REF} and the ADC clock frequency.



1. Parasitic capacitance due to package, pin-to-pin and pin-to-package base coupling; 1.8pF
2. Parasitic capacitance due to the chip bond pad, ESD protection devices and signal routing; 2.04pF
3. Equivalent resistance for the channel select mux; 100 Ωs
4. Sampling capacitor at the sample and hold circuit. Capacitor C1 is normally disconnected from the input and is only connected to it at sampling time; 1.4pF
5. Equivalent input impedance, when the input is selected = $\frac{1}{(\text{ADC Clock Rate}) \times (1.4 \times 10^{-12})}$

Figure 8. Equivalent Circuit for A/D Loading

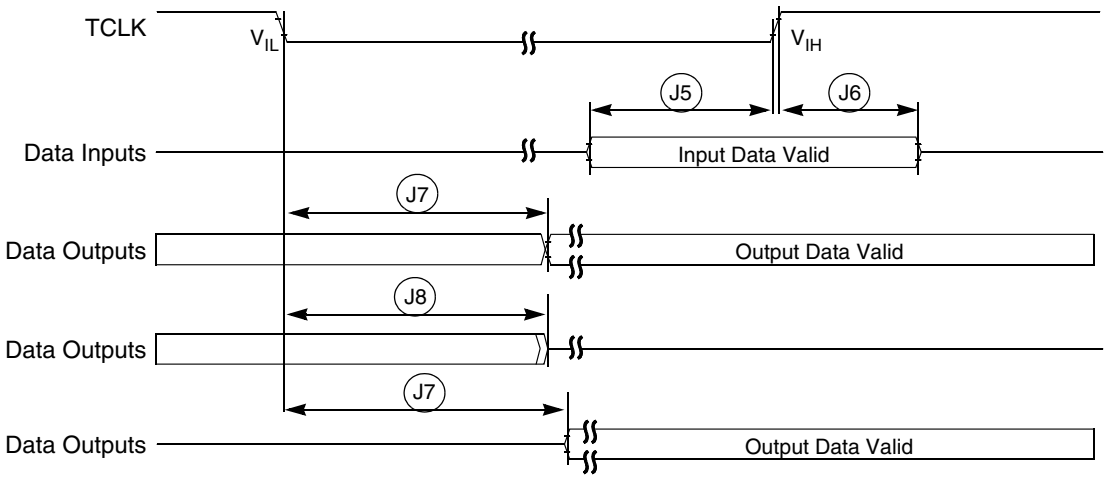


Figure 11. Boundary Scan (JTAG) Timing

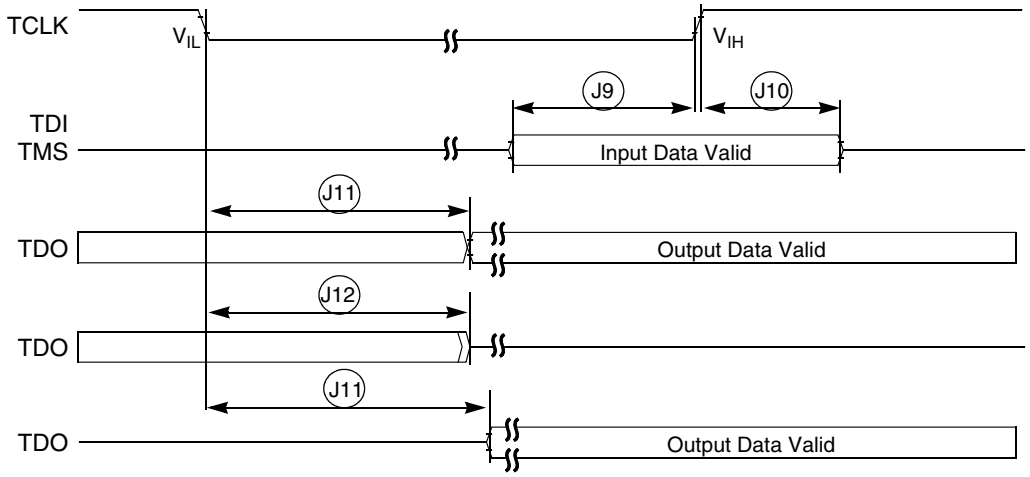


Figure 12. Test Access Port Timing

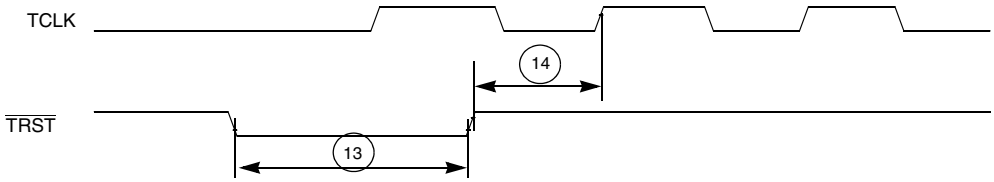


Figure 13. TRST Timing

2.18 Debug AC Timing Specifications

Table 38 lists specifications for the debug AC timing parameters shown in Figure 14.

Table 38. Debug AC Timing Specification

Num	Characteristic	66/80 MHz		Units
		Min	Max	
D1	PST, DDATA to CLKOUT setup	4	—	ns
D2	CLKOUT to PST, DDATA hold	1.5	—	ns
D3	DSI-to-DSCLK setup	$1 \times t_{CYC}$	—	ns
D4[1]	DSCLK-to-DSO hold	$4 \times t_{CYC}$	—	ns
D5	DSCLK cycle time	$5 \times t_{CYC}$	—	ns
D6	$\overline{\text{BKPT}}$ input data setup time to CLKOUT rise	4	—	ns
D7	$\overline{\text{BKPT}}$ input data hold time to CLKOUT rise	1.5	—	ns
D8	CLKOUT high to $\overline{\text{BKPT}}$ high Z	0.0	10.0	ns

1 DSCLK and DSI are synchronized internally. D4 is measured from the synchronized DSCLK input relative to the rising edge of CLKOUT.

Figure 14 shows real-time trace timing for the values in Table 38.

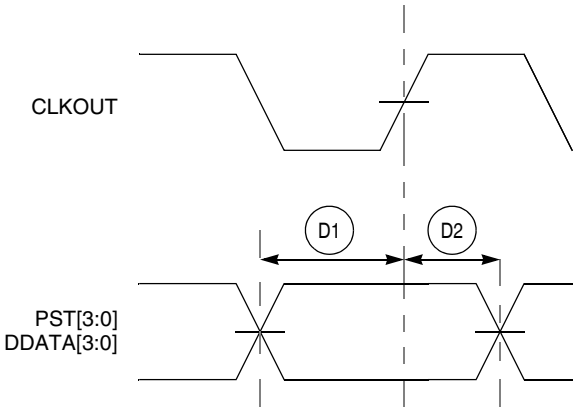


Figure 14. Real-Time Trace AC Timing

Figure 15 shows BDM serial port AC timing for the values in Table 38.

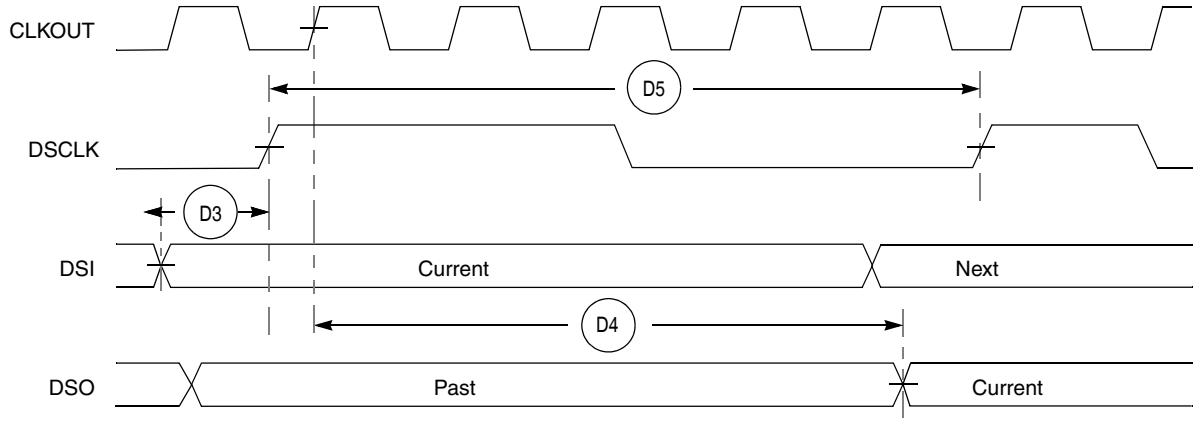
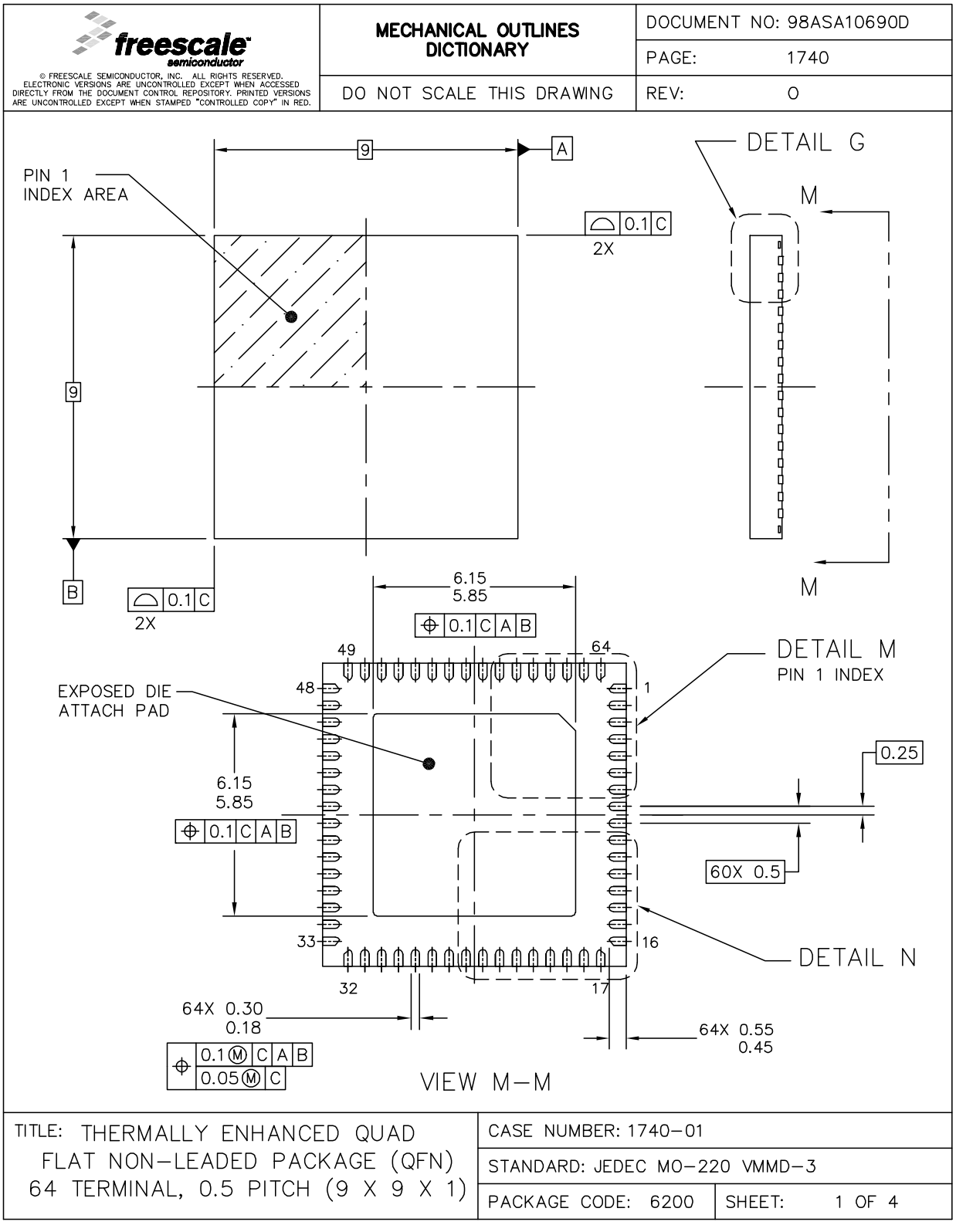


Figure 15. BDM Serial Port AC Timing

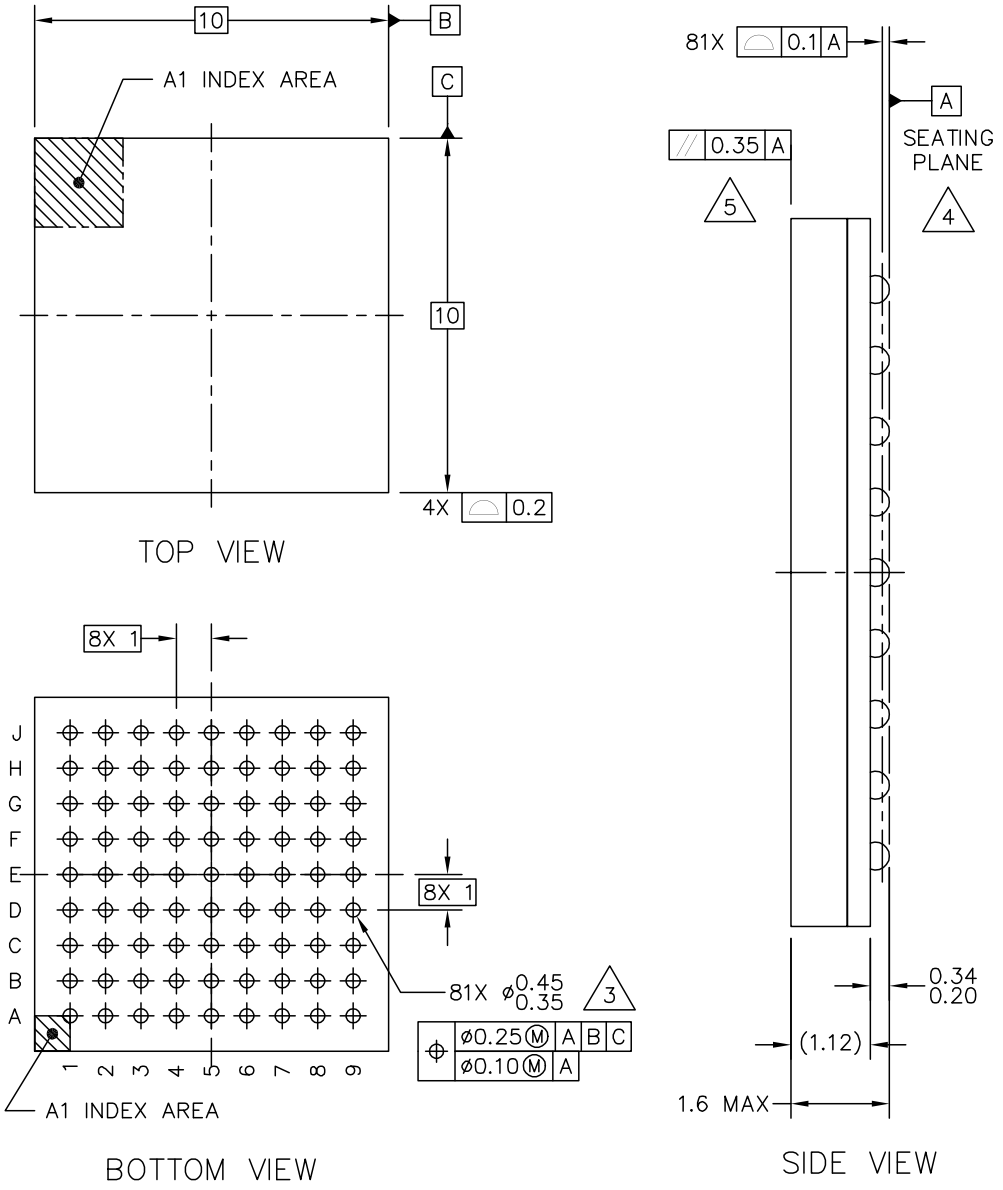
3 Mechanical Outline Drawings

This section describes the physical properties of the device and its derivatives.

3.2 64 QFN Package



3.3 81 MAPBGA Package



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	CASE NUMBER: 1662–01	04 FEB 2005
	STANDARD: NON–JEDEC	

NOTES:

1. ALL DIMENSIONS IN MILLIMETERS.
2. DIMENSIONING AND TOLERANCING PER ASME Y14.5M–1994.
3. MAXIMUM SOLDER BALL DIAMETER MEASURED PARALLEL TO DATUM A.
4. DATUM A, THE SEATING PLANE, IS DETERMINED BY THE SPHERICAL CROWNS OF THE SOLDER BALLS.
5. PARALLELISM MEASUREMENT SHALL EXCLUDE ANY EFFECT OF MARK ON TOP SURFACE OF PACKAGE.

	MECHANICAL OUTLINE	PRINT VERSION NOT TO SCALE
TITLE: PBGA, LOW PROFILE, 81 I/O, 10 X 10 PKG, 1 MM PITCH (MAP)	DOCUMENT NO: 98ASA10670D	REV: O
	CASE NUMBER: 1662–01	04 FEB 2005
	STANDARD: NON–JEDEC	

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