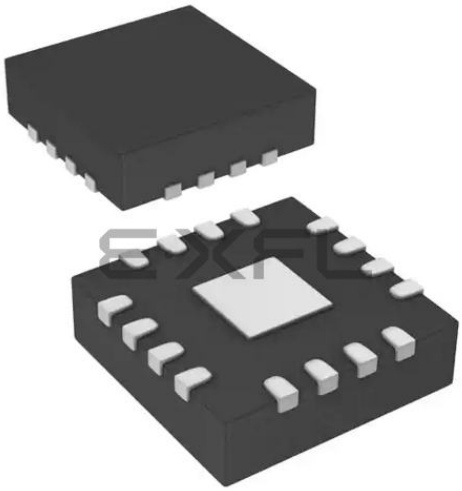

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Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	11
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	67 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 4x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	16-VFQFN Exposed Pad
Supplier Device Package	16-QFN (3x3)
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TABLE 3-3: PIN DESCRIPTIONS – PIC16F506

Name	Function	Input Type	Output Type	Description
RB0/AN0/C1IN+/ICSPDAT	RB0	TTL	CMOS	Bidirectional I/O port. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	AN0	AN	—	ADC channel input.
	C1IN+	AN	—	Comparator 1 input.
	ICSPDAT	ST	CMOS	In-Circuit Serial Programming data pin.
RB1/AN1/C1IN-/ICSPCLK	RB1	TTL	CMOS	Bidirectional I/O port. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	AN1	AN	—	ADC channel input.
	C1IN-	AN	—	Comparator 1 input.
	ICSPCLK	ST	—	In-Circuit Serial Programming clock pin.
RB2/AN2/C1OUT	RB2	TTL	CMOS	Bidirectional I/O port.
	AN2	AN	—	ADC channel input.
	C1OUT	—	CMOS	Comparator 1 output.
RB3/$\overline{\text{MCLR}}$/V_{PP}	RB3	TTL	—	Standard TTL input. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	$\overline{\text{MCLR}}$	ST	—	$\overline{\text{MCLR}}$ input – weak pull-up always enabled in this mode.
	V_{PP}	HV	—	Programming voltage input.
RB4/OSC2/CLKOUT	RB4	TTL	CMOS	Bidirectional I/O port. Can be software programmed for internal weak pull-up and wake-up from Sleep on pin change.
	OSC2	—	XTAL	XTAL oscillator output pin.
	CLKOUT	—	CMOS	EXTRC/INTOSC CLKOUT pin (F_{OSC}/4).
RB5/OSC1/CLKIN	RB5	TTL	CMOS	Bidirectional I/O port.
	OSC1	XTAL	—	XTAL oscillator input pin.
	CLKIN	ST	—	EXTRC/EC Schmitt Trigger input.
RC0/C2IN+	RC0	TTL	CMOS	Bidirectional I/O port.
	C2IN+	AN	—	Comparator 2 input.
RC1/C2IN-	RC1	TTL	CMOS	Bidirectional I/O port.
	C2IN-	AN	—	Comparator 2 input.
RC2/CV_{REF}	RC2	TTL	CMOS	Bidirectional I/O port.
	CV_{REF}	—	AN	Programmable Voltage Reference output.
RC3	RC3	TTL	CMOS	Bidirectional I/O port.
RC4/C2OUT	RC4	TTL	CMOS	Bidirectional I/O port.
	C2OUT	—	CMOS	Comparator 2 output.
RC5/T0CKI	RC5	TTL	CMOS	Bidirectional I/O port.
	T0CKI	ST	—	Timer0 clock input.
V_{DD}	V_{DD}	P	—	Positive supply for logic and I/O pins.
V_{SS}	V_{SS}	P	—	Ground reference for logic and I/O pins.

Legend: I = input, O = output, I/O = input/output, P = power, — = Not Used, TTL = TTL input, ST = Schmitt Trigger input, AN = Analog Voltage, HV = High Voltage

4.0 MEMORY ORGANIZATION

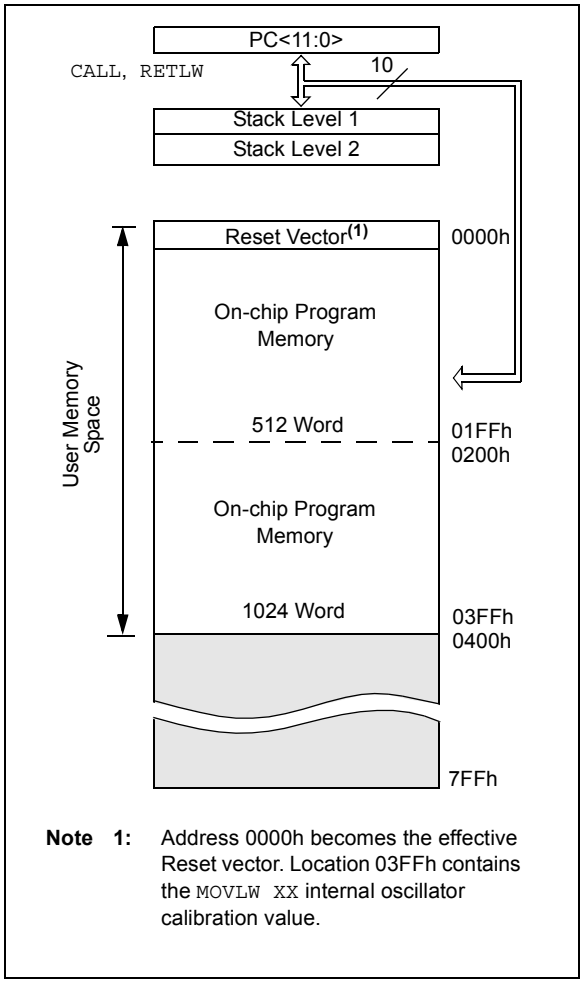
The PIC12F510/16F506 memories are organized into program memory and data memory. For devices with more than 512 bytes of program memory, a paging scheme is used. Program memory pages are accessed using STATUS register bit PA0. For the PIC12F510 and PIC16F506, with data memory register files of more than 32 registers, a banking scheme is used. Data memory banks are accessed using the File Select Register (FSR).

4.1 Program Memory Organization for the PIC12F510/16F506

The PIC12F510/16F506 devices have a 10-bit Program Counter (PC) capable of addressing a 2K x 12 program memory space.

Only the first 1K x 12 (0000h-03FFh) are physically implemented (see Figure 4-1). Accessing a location above these boundaries will cause a wraparound within the 1K x 12 space. The effective Reset vector is a 0000h (see Figure 4-1). Location 03FFh contains the internal clock oscillator calibration value. This value should never be overwritten.

FIGURE 4-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC12F510/16F506



Note 1: Address 0000h becomes the effective Reset vector. Location 03FFh contains the `MOVLW XX` internal oscillator calibration value.

TABLE 4-2: SPECIAL FUNCTION REGISTER SUMMARY – PIC16F506

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset
N/A	TRIS	I/O Control Registers (TRISB, TRISC)								--11 1111
N/A	OPTION	Contains control bits to configure Timer0 and Timer0/WDT Prescaler								1111 1111
00h	INDF	Uses contents of FSR to address data memory (not a physical register)								xxxx xxxx
01h	TMR0	Timer0 Module Register								xxxx xxxx
02h(1)	PCL	Low Order 8 bits of PC								1111 1111
03h	STATUS	RBWUF	CWUF	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx
04h	FSR	Indirect Data Memory Address Pointer								100x xxxx
05h	OSCCAL	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	1111 111-
06h	PORTB	—	—	RB5	RB4	RB3	RB2	RB1	RB0	--xx xxxx
07h	PORTC	—	—	RC5	RC4	RC3	RC2	RC1	RC0	--xx xxxx
08h	CM1CON0	C1OUT	$\overline{C1OUTEN}$	C1POL	$\overline{C1T0CS}$	C1ON	C1NREF	C1PREF	$\overline{C1WU}$	1111 1111
09h	ADCON0	ANS1	ANS0	ADCS1	ADCS0	CHS1	CHS0	GO/$\overline{DONE}$	ADON	1111 1100
0Ah	ADRES	ADC Conversion Result								xxxx xxxx
0Bh	CM2CON0	C2OUT	$\overline{C2OUTEN}$	C2POL	C2PREF2	C2ON	C2NREF	C2PREF1	$\overline{C2WU}$	1111 1111
0Ch	VRCON	VREN	VROE	VRR	—(2)	VR3	VR2	VR1	VR0	0011 1111

Legend: x = unknown, u = unchanged, – = unimplemented, read as '0' (if applicable). Shaded cells = unimplemented or unused.

Note 1: The upper byte of the Program Counter is not directly accessible. See **Section 4.6 "Program Counter"** for an explanation of how to access these bits.

2: Unimplemented bit VRCON<4> read as '1'.

4.3 STATUS Register

This register contains the arithmetic status of the ALU, the Reset status and the page preselect bit.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{TO}$ and $\overline{PD}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, CLRF STATUS, will clear the upper three bits and set the Z bit. This leaves the STATUS register as 000u u1uu (where u = unchanged).

Therefore, it is recommended that only BCF, BSF and MOVWF instructions be used to alter the STATUS register. These instructions do not affect the Z, DC or C bits from the STATUS register. For other instructions which do affect Status bits, see **Section 11.0 "Instruction Set Summary"**.

REGISTER 4-2: STATUS: STATUS REGISTER (PIC16F506)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
RBWUF	CWUF	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **RBWUF**: PORTB Reset bit
1 = Reset due to wake-up from Sleep on pin change
0 = After power-up or other Reset

bit 6 **CWUF**: Comparator Reset bit
1 = Reset due to wake-up from Sleep on comparator change
0 = After power-up or other Reset

bit 5 **PA0**: Program Page Preselect bit
1 = Page 1 (200h-3FFh)
0 = Page 0 (000h-1FFh)
Each page is 512 bytes.
Using the PA0 bit as a general purpose read/write bit in devices which do not use it for program page preselect is not recommended, since this may affect upward compatibility with future products.

bit 4 **$\overline{TO}$**: Time-Out bit
1 = After power-up, CLRWDT instruction, or SLEEP instruction
0 = A WDT time-out occurred

bit 3 **$\overline{PD}$**: Power-Down bit
1 = After power-up or by the CLRWDT instruction
0 = By execution of the SLEEP instruction

bit 2 **Z**: Zero bit
1 = The result of an arithmetic or logic operation is zero
0 = The result of an arithmetic or logic operation is not zero

bit 1 **DC**: Digit Carry/$\overline{\text{Borrow}}$ bit (for ADDWF and SUBWF instructions)
ADDWF:
1 = A carry from the 4th low-order bit of the result occurred
0 = A carry from the 4th low-order bit of the result did not occur
SUBWF:
1 = A borrow from the 4th low-order bit of the result did not occur
0 = A borrow from the 4th low-order bit of the result occurred

bit 0 **C**: Carry/$\overline{\text{Borrow}}$ bit (for ADDWF, SUBWF and RRF, RLF instructions)

ADDWF:	SUBWF:	RRF or RLF:
1 = A carry occurred	1 = A borrow did not occur	Load bit with LSb or MSb, respectively
0 = A carry did not occur	0 = A borrow occurred	

5.5 I/O Programming Considerations

5.5.1 BIDIRECTIONAL I/O PORTS

Some instructions operate internally as read followed by write operations. For example, the BCF and BSF instructions read the entire port into the CPU, execute the bit operation and re-write the result. Caution must be used when these instructions are applied to a port where one or more pins are used as input/outputs. For example, a BSF operation on bit 5 of PORTB/GPIO will cause all eight bits of PORTB/GPIO to be read into the CPU, bit 5 to be set and the PORTB/GPIO value to be written to the output latches. If another bit of PORTB/GPIO is used as a bidirectional I/O pin (say bit '0') and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and rewritten to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the Input mode, no problem occurs. However, if bit '0' is switched into Output mode later on, the content of the data latch may now be unknown.

Example 5-1 shows the effect of two sequential Read-Modify-Write instructions (e.g., BCF, BSF, etc.) on an I/O port.

A pin actively outputting a high or a low should not be driven from external devices at the same time in order to change the level on this pin ("wired OR", "wired AND"). The resulting high output currents may damage the chip.

EXAMPLE 5-1: READ-MODIFY-WRITE INSTRUCTIONS ON AN I/O PORT (e.g., PIC16F506)

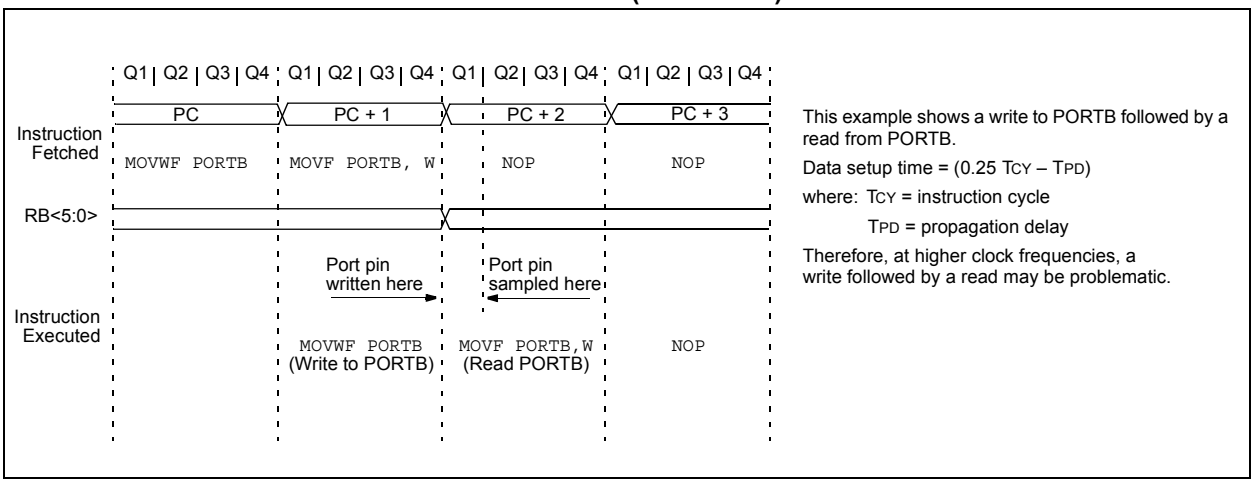
```
;Initial PORTB Settings
;PORTB<5:3> Inputs
;PORTB<2:0> Outputs
;
;                 PORTB latch  PORTB pins
;                 ----------   ----------
 BCF    PORTB, 5 ;--01 -ppp    --11 pppp
 BCF    PORTB, 4 ;--10 -ppp    --11 pppp
 MOVLW  007h;
 TRIS   PORTB    ;--10 -ppp    --11 pppp
;
```

Note: The user may have expected the pin values to be '--00 pppp'. The 2nd BCF caused RB5 to be latched as the pin value (High).

5.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle. Whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 5-14). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should allow the pin voltage to stabilize (load dependent) before the next instruction causes the file to be read into the CPU. Otherwise, the previous state of that pin may be read into the CPU rather than the new state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

FIGURE 5-14: SUCCESSIVE I/O OPERATION (PIC16F506)



6.1 Using Timer0 With An External Clock

When an external clock input is used for Timer0, it must meet certain requirements. The external clock requirement is due to internal phase clock (TOSC) synchronization. Also, there is a delay in the actual incrementing of Timer0 after synchronization.

6.1.1 EXTERNAL CLOCK SYNCHRONIZATION

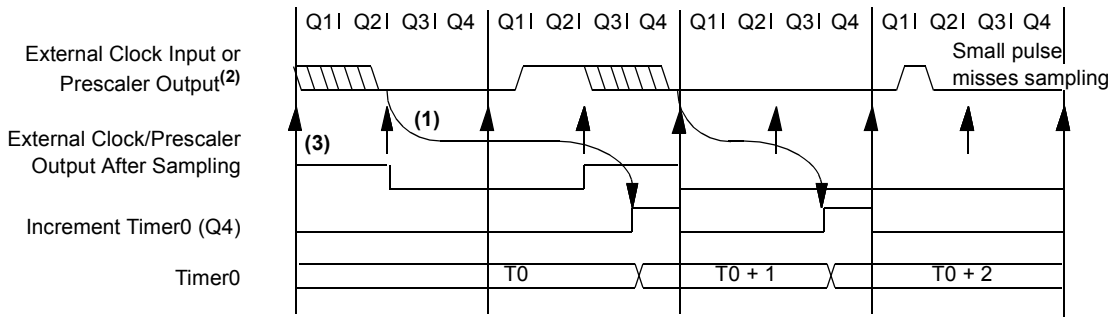
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of an external clock with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 6-4). Therefore, it is necessary for T0CKI or the comparator output to be high for at least 2TOSC (and a small RC delay of 2Tt0H) and low for at least 2TOSC (and a small RC delay of 2Tt0H). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple counter-type prescaler, so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple counter must be taken into account. Therefore, it is necessary for T0CKI or the comparator output to have a period of at least 4TOSC (and a small RC delay of 4Tt0H) divided by the prescaler value. The only requirement on T0CKI or the comparator output high and low time is that they do not violate the minimum pulse width requirement of Tt0H. Refer to parameters 40, 41 and 42 in the electrical specification of the desired device.

6.1.2 TIMER0 INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the Timer0 module is actually incremented. Figure 6-4 shows the delay from the external clock edge to the timer incrementing.

FIGURE 6-4: TIMER0 TIMING WITH EXTERNAL CLOCK



Note 1: Delay from clock input change to Timer0 increment is 3TOSC to 7TOSC. (Duration of Q = TOSC). Therefore, the error in measuring the interval between two edges on Timer0 input = ±4TOSC max.

2: External clock if no prescaler selected; prescaler output otherwise.

3: The arrows indicate the points in time where sampling occurs.

6.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module or as a postscaler for the Watchdog Timer (WDT), respectively (see Figure 10-12). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet.

Note:	The prescaler may be used by either the Timer0 module or the WDT, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the WDT and vice-versa.

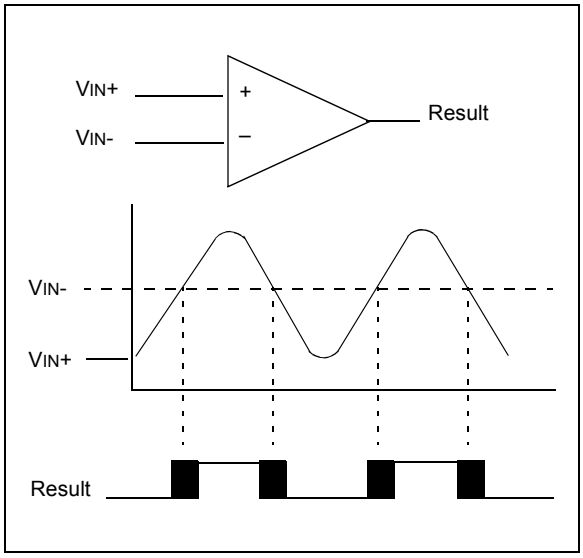
The PSA and PS<2:0> bits (OPTION<3:0>) determine prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1`, `MOVWF 1`, `BSF 1, x`, etc.) will clear the prescaler. When assigned to WDT, a `CLRWDT` instruction will clear the prescaler along with the WDT. The prescaler is neither readable nor writable. On a Reset, the prescaler contains all ‘`0`’s.

7.1 Comparator Operation

A single comparator is shown in Figure 7-3 along with the relationship between the analog input levels and the digital output. When the analog input at VIN+ is less than the analog input VIN-, the output of the comparator is a digital low level. The shaded area of the output of the comparator in Figure 7-3 represent the uncertainty due to input offsets and response time. See Table 13-1 for Common Mode Voltage.

FIGURE 7-3: SINGLE COMPARATOR



7.2 Comparator Reference

An internal reference signal may be used depending on the comparator operating mode. The analog signal that is present at VIN- is compared to the signal at VIN+, and the digital output of the comparator is adjusted accordingly (Figure 7-3). Please see **Section 8.0 "Comparator Voltage Reference Module (PIC16F506 only)"** for internal reference specifications.

7.3 Comparator Response Time

Response time is the minimum time after selecting a new reference voltage or input source before the comparator output is to have a valid level. If the comparator inputs are changed, a delay must be used to allow the comparator to settle to its new state. Please see Table 13-1 for comparator response time specifications.

7.4 Comparator Output

The comparator output is read through the CM1CON0 or CM2CON0 register. This bit is read-only. The comparator output may also be used externally, see Figure 7-3.

Note:	Analog levels on any pin that is defined as a digital input may cause the input buffer to consume more current than is specified.

7.5 Comparator Wake-up Flag

The Comparator Wake-up Flag is set whenever all of the following conditions are met:

- $\overline{C1WU}$ = 0 (CM1CON0<0>) or $\overline{C2WU}$ = 0 (CM2CON0<0>)
- CM1CON0 or CM2CON0 has been read to latch the last known state of the C1OUT and C2OUT bit (`MOVF CM1CON0, W`)
- Device is in Sleep
- The output of a comparator has changed state

The wake-up flag may be cleared in software or by another device Reset.

7.6 Comparator Operation During Sleep

When the comparator is enabled it is active. To minimize power consumption while in Sleep mode, turn off the comparator before entering Sleep.

7.7 Effects of Reset

A Power-on Reset (POR) forces the CM2CON0 register to its Reset state. This forces the Comparator input pins to analog Reset mode. Device current is minimized when analog inputs are present at Reset time.

7.8 Analog Input Connection Considerations

A simplified circuit for an analog input is shown in Figure 7-4. Since the analog pins are connected to a digital output, they have reverse biased diodes to VDD and VSS. The analog input, therefore, must be between VSS and VDD. If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latch-up may occur. A maximum source impedance of 10 kΩ is recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

FIGURE 8-1: COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM

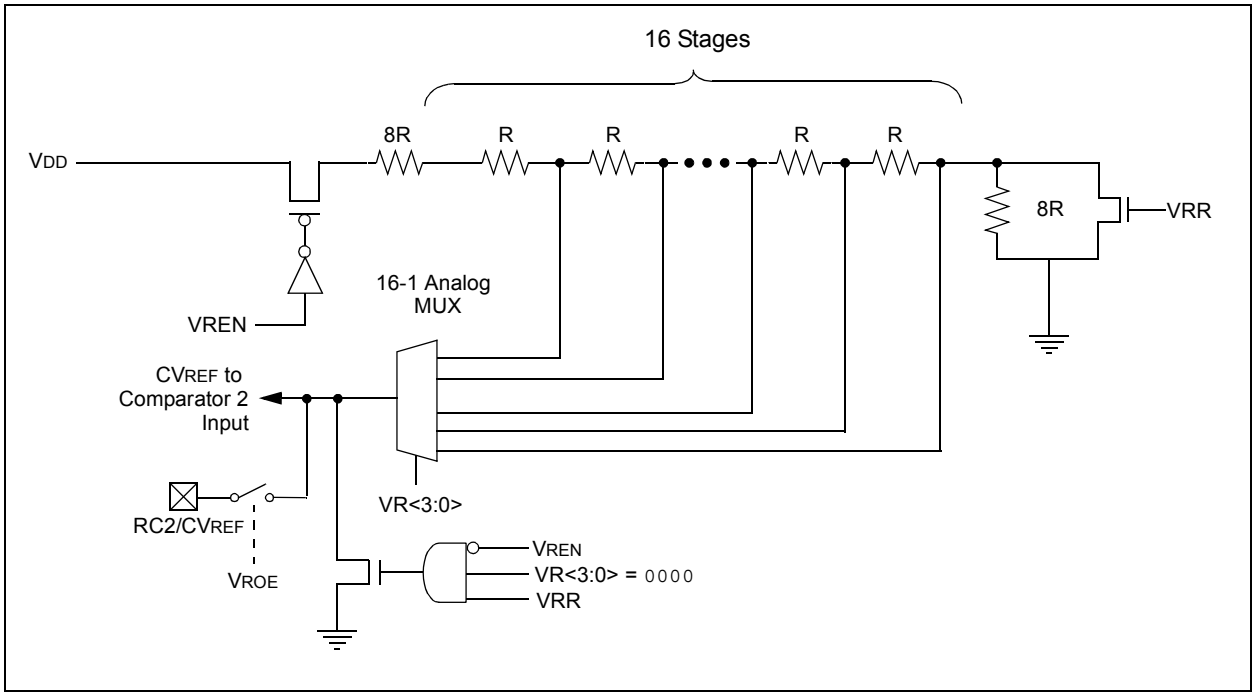
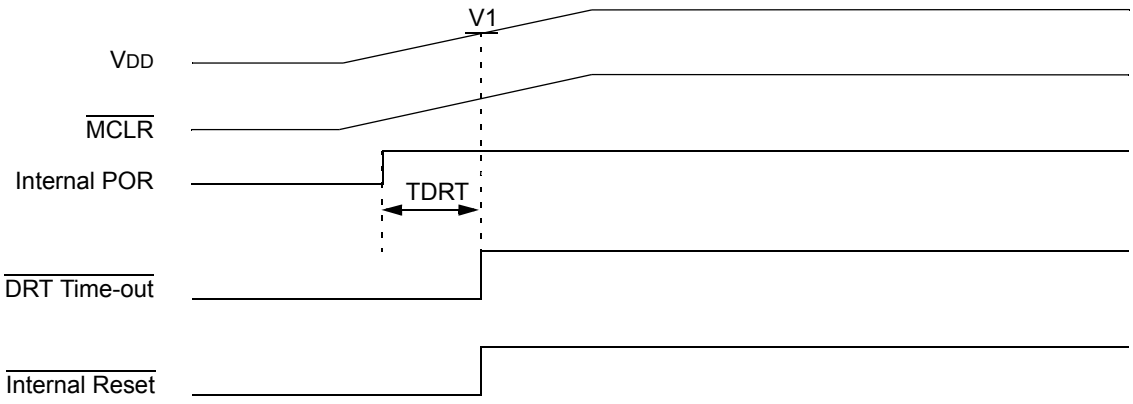


TABLE 8-1: REGISTERS ASSOCIATED WITH COMPARATOR VOLTAGE REFERENCE

Add	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other Resets
0Ch	VRCON	VREN	VROE	VRR	—	VR3	VR2	VR1	VR0	001- 1111	001- 1111
08h	CM1CON0(1)	C1OUT	$\overline{\text{C1OUTEN}}$	C1POL	$\overline{\text{C1T0CS}}$	C1ON	C1NREF	C1PREF	$\overline{\text{C1WU}}$	1111 1111	uuuu uuuu
0Bh	CM2CON0(1)	C2OUT	$\overline{\text{C2OUTEN}}$	C2POL	C2PREF2	C2ON	C2NREF	C2PREF1	$\overline{\text{C2WU}}$	1111 1111	uuuu uuuu

Legend: x = unknown, u = unchanged, – = unimplemented, read as '0'.
Note 1: PIC16F506 only.

FIGURE 10-10: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO V_{DD}): SLOW V_{DD} RISE TIME



Note: When V_{DD} rises slowly, the T_{DRT} time-out expires long before V_{DD} has reached its final value. In this example, the chip will reset properly if, and only if, V1 ≥ V_{DD} min.

10.12 In-Circuit Serial Programming™ (ICSP™)

The PIC12F510/16F506 microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data, and three other lines for power, ground and the programming voltage. This allows customers to manufacture boards with unprogrammed devices and then program the microcontroller just before shipping the product. This also allows the most recent firmware, or a custom firmware, to be programmed.

The devices are placed into a Program/Verify mode by holding the GP1/RB1 and GP0/RB0 pins low while raising the $\overline{MCLR}$ (V_{PP}) pin from V_{IL} to V_{IHH} (see programming specification). GP1/RB1 becomes the programming clock and GP0/RB0 becomes the programming data. Both GP1/RB1 and GP0/RB0 are Schmitt Trigger inputs in this mode.

After Reset, a 6-bit command is supplied to the device. Depending on the command and if the command was a Load or a Read, 14 bits of program data are then supplied to or from the device. For complete details of serial programming, please refer to the PIC12F510/16F506 Programming Specifications.

A typical In-Circuit Serial Programming connection is shown in Figure 10-15.

FIGURE 10-15: TYPICAL IN-CIRCUIT SERIAL PROGRAMMING CONNECTION

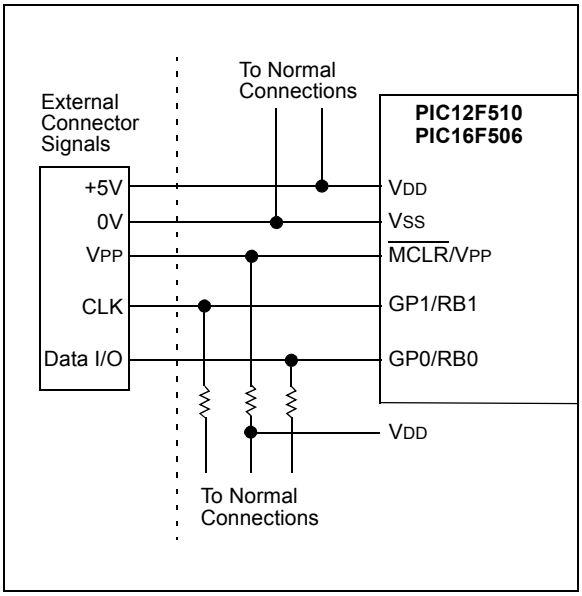


TABLE 11-2: INSTRUCTION SET SUMMARY

Mnemonic, Operands		Description	Cycles	12-Bit Opcode			Status Affected	Notes
				MSb		LSb		
ADDWF	f, d	Add W and f	1	0001	11df	ffff	C, DC, Z	**1, 2, 4**
ANDWF	f, d	AND W with f	1	0001	01df	ffff	Z	**2, 4**
CLRF	f	Clear f	1	0000	011f	ffff	Z	**4**
CLRW	–	Clear W	1	0000	0100	0000	Z	
COMF	f, d	Complement f	1	0010	01df	ffff	Z	
DECF	f, d	Decrement f	1	0000	11df	ffff	Z	**2, 4**
DECFSZ	f, d	Decrement f, Skip if 0	1**(2)**	0010	11df	ffff	None	**2, 4**
INCF	f, d	Increment f	1	0010	10df	ffff	Z	**2, 4**
INCFSZ	f, d	Increment f, Skip if 0	1**(2)**	0011	11df	ffff	None	**2, 4**
IORWF	f, d	Inclusive OR W with f	1	0001	00df	ffff	Z	**2, 4**
MOVF	f, d	Move f	1	0010	00df	ffff	Z	**2, 4**
MOVWF	f	Move W to f	1	0000	001f	ffff	None	**1, 4**
NOP	–	No Operation	1	0000	0000	0000	None	
RLF	f, d	Rotate left f through Carry	1	0011	01df	ffff	C	**2, 4**
RRF	f, d	Rotate right f through Carry	1	0011	00df	ffff	C	**2, 4**
SUBWF	f, d	Subtract W from f	1	0000	10df	ffff	C, DC, Z	**1, 2, 4**
SWAPF	f, d	Swap f	1	0011	10df	ffff	None	**2, 4**
XORWF	f, d	Exclusive OR W with f	1	0001	10df	ffff	Z	**2, 4**
BIT-ORIENTED FILE REGISTER OPERATIONS								
BCF	f, b	Bit Clear f	1	0100	bbbf	ffff	None	**2, 4**
BSF	f, b	Bit Set f	1	0101	bbbf	ffff	None	**2, 4**
BTFSC	f, b	Bit Test f, Skip if Clear	1**(2)**	0110	bbbf	ffff	None	
BTFSS	f, b	Bit Test f, Skip if Set	1**(2)**	0111	bbbf	ffff	None	
LITERAL AND CONTROL OPERATIONS								
ANDLW	k	AND literal with W	1	1110	kkkk	kkkk	Z	
CALL	k	Call Subroutine	2	1001	kkkk	kkkk	None	**1**
CLRWDT	–	Clear Watchdog Timer	1	0000	0000	0100	$\overline{TO}$, $\overline{PD}$	
GOTO	k	Unconditional branch	2	101k	kkkk	kkkk	None	
IORLW	k	Inclusive OR literal with W	1	1101	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	1100	kkkk	kkkk	None	
OPTION	–	Load OPTION register	1	0000	0000	0010	None	
RETLW	k	Return, place literal in W	2	1000	kkkk	kkkk	None	
SLEEP	–	Go into Standby mode	1	0000	0000	0011	$\overline{TO}$, $\overline{PD}$	
TRIS	f	Load TRIS register	1	0000	0000	0fff	None	**3**
XORLW	k	Exclusive OR literal to W	1	1111	kkkk	kkkk	Z	

Note 1: The 9th bit of the Program Counter will be forced to a '0' by any instruction that writes to the PC except for GOTO. See **Section 4.6 "Program Counter"**.

2: When an I/O register is modified as a function of itself (e.g. MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

3: The instruction TRIS f, where f = 6, causes the contents of the W register to be written to the tri-state latches of PORTB. A '1' forces the pin to a high-impedance state and disables the output buffers.

4: If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared (if assigned to TMR0).

FIGURE 14-4: COMPARATOR IPD vs. VDD (COMPARATOR ENABLED)

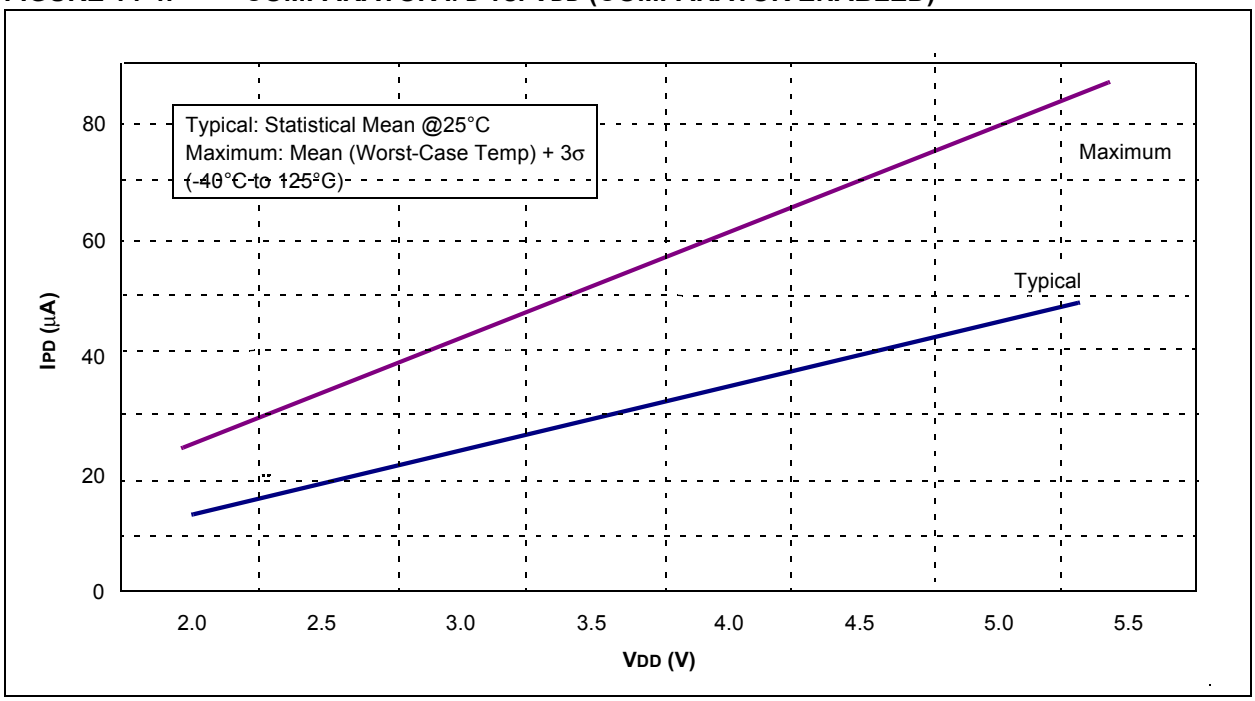


FIGURE 14-5: TYPICAL WDT IPD vs. VDD

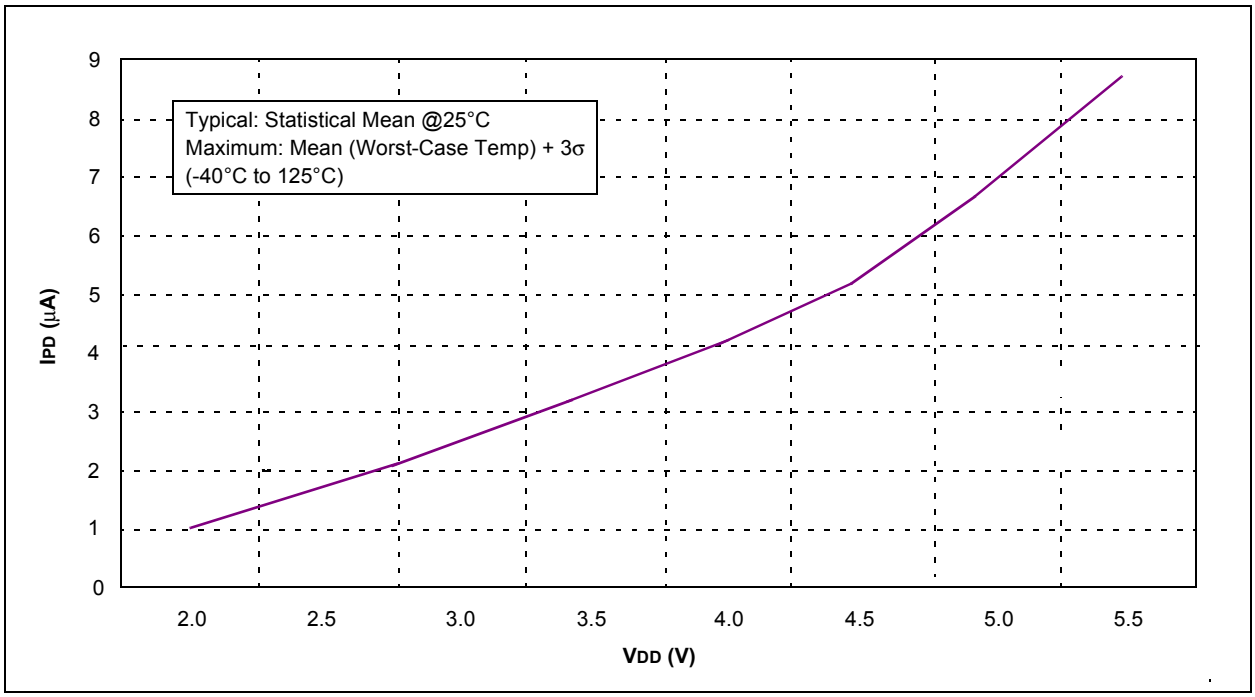


FIGURE 14-6: MAXIMUM WDT IPD vs. VDD OVER TEMPERATURE

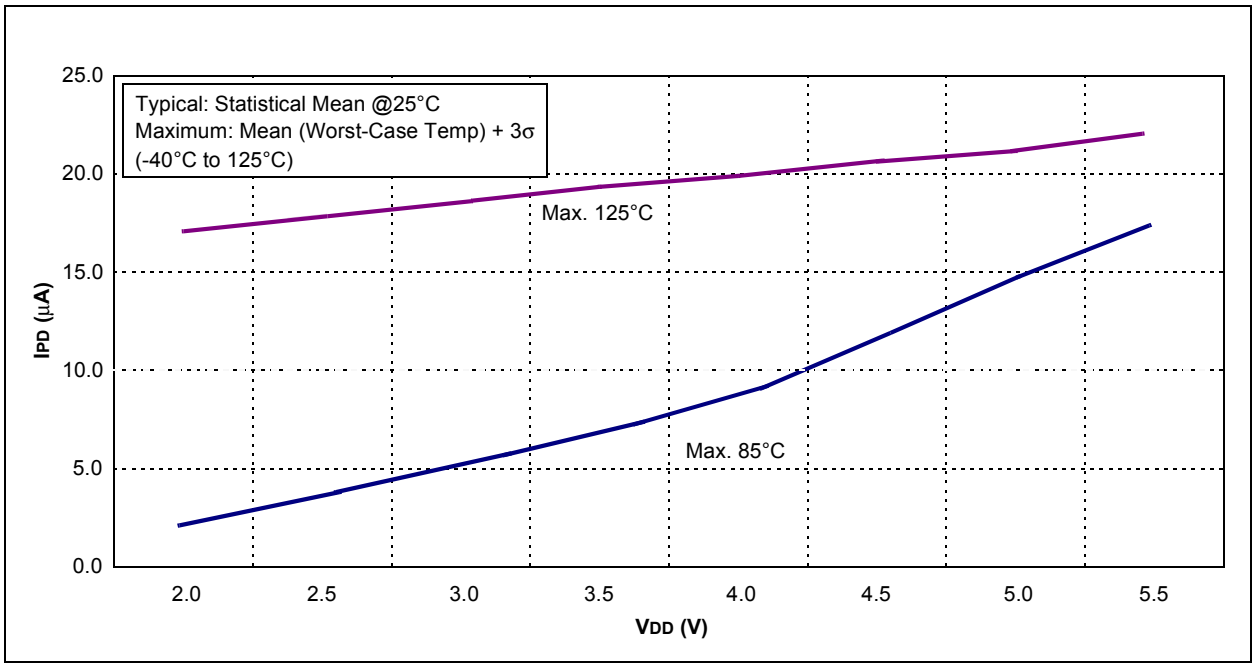


FIGURE 14-7: WDT TIME-OUT vs. VDD OVER TEMPERATURE (NO PRESCALER)

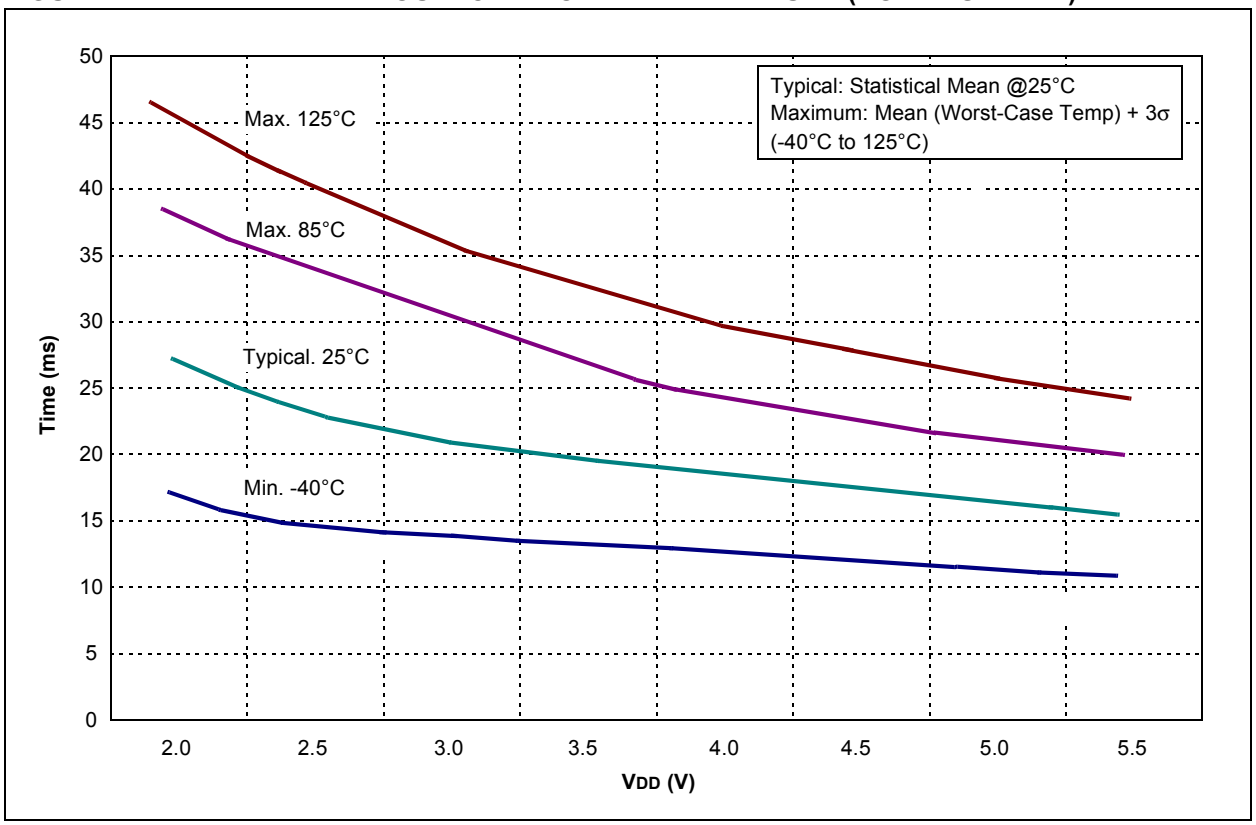


FIGURE 14-10: VOH vs. IOH OVER TEMPERATURE (VDD = 3.0V)

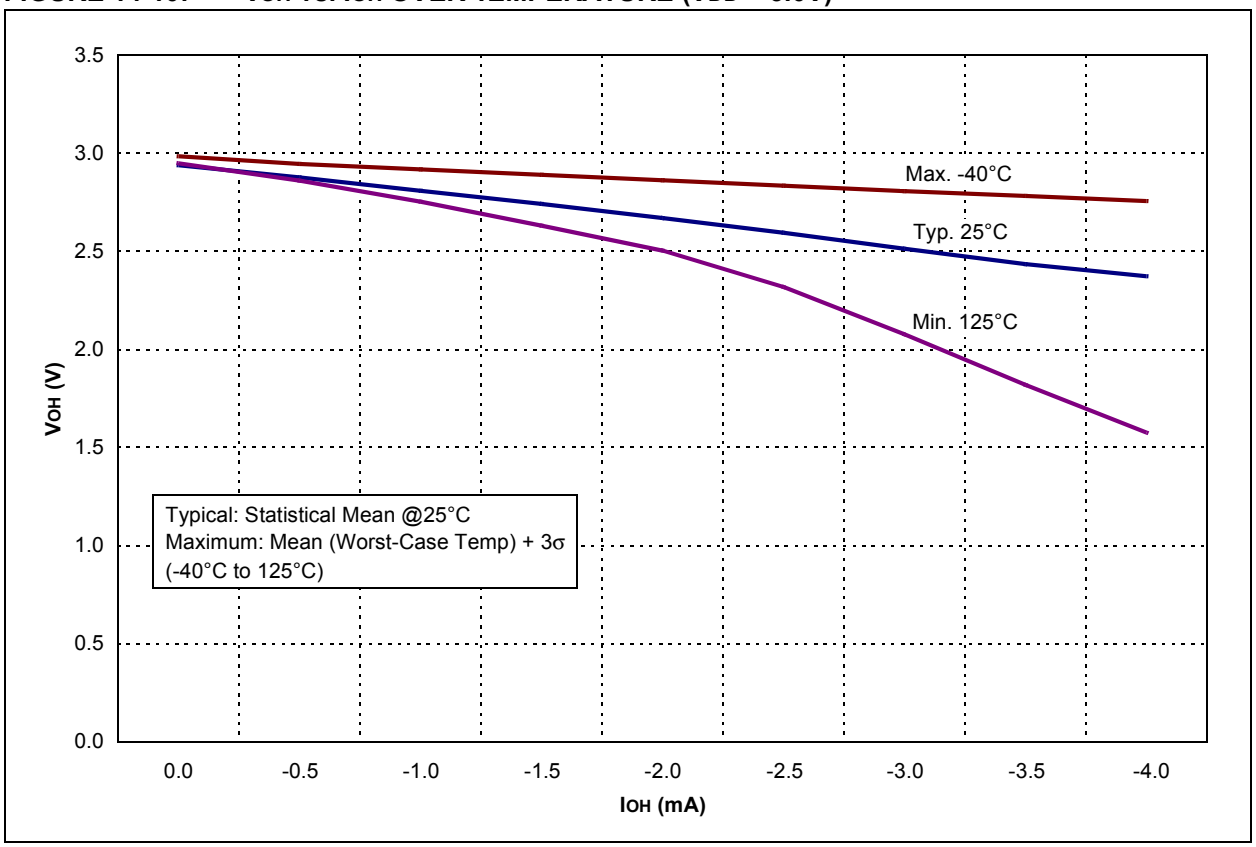
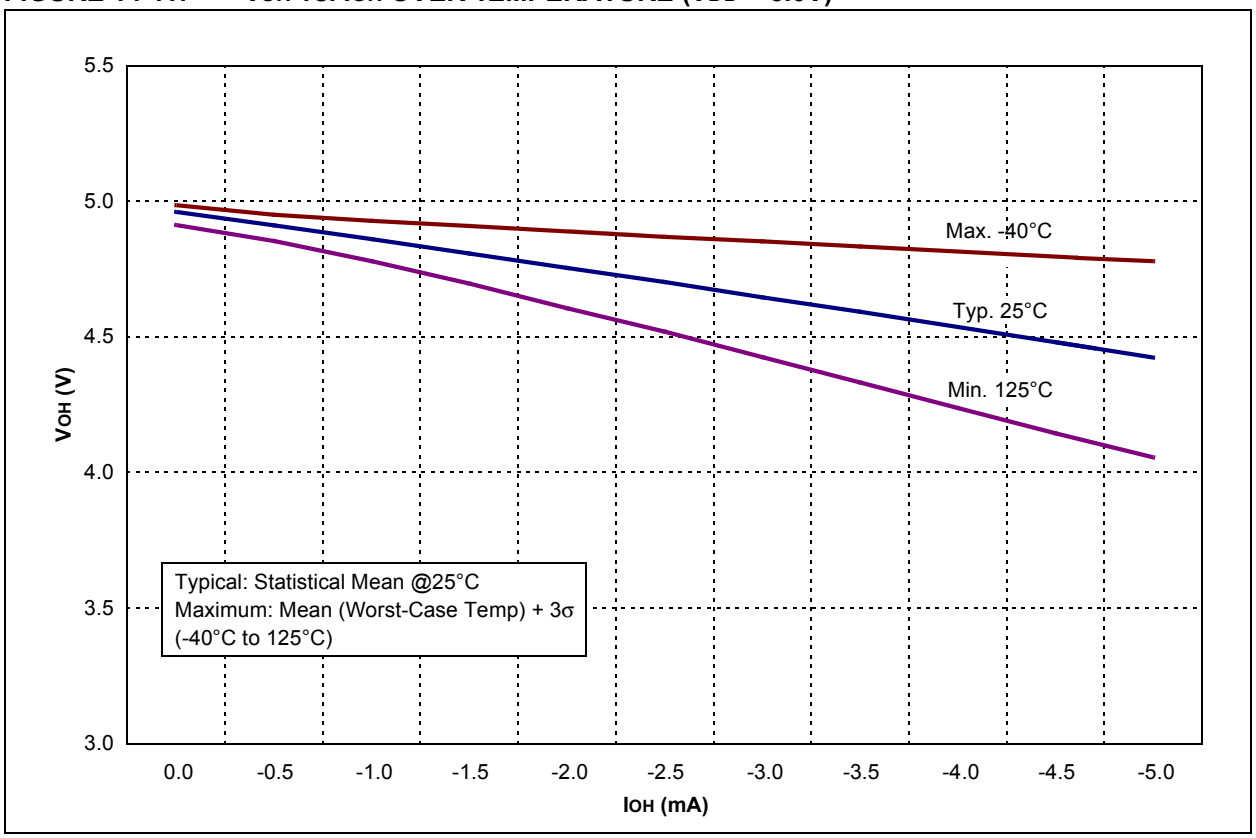
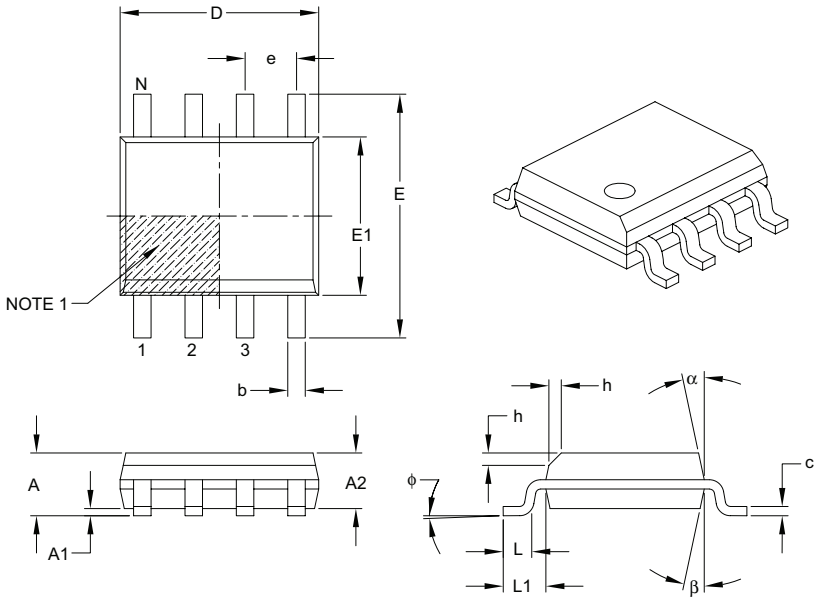


FIGURE 14-11: VOH vs. IOH OVER TEMPERATURE (VDD = 5.0V)



8-Lead Plastic Small Outline (SN) – Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		8	
Pitch	e		1.27 BSC	
Overall Height	A	–	–	1.75
Molded Package Thickness	A2	1.25	–	–
Standoff §	A1	0.10	–	0.25
Overall Width	E		6.00 BSC	
Molded Package Width	E1		3.90 BSC	
Overall Length	D		4.90 BSC	
Chamfer (optional)	h	0.25	–	0.50
Foot Length	L	0.40	–	1.27
Footprint	L1		1.04 REF	
Foot Angle	φ	0°	–	8°
Lead Thickness	c	0.17	–	0.25
Lead Width	b	0.31	–	0.51
Mold Draft Angle Top	α	5°	–	15°
Mold Draft Angle Bottom	β	5°	–	15°

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic.
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

   REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-057B

INDEX

PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

PART NO.	X	/XX	XXX
Device	Temperature Range	Package	Pattern

Device:	PIC16F506 PIC12F510 PIC16F506T(1) PIC12F510T(2) VDD range 2.0V to 5.5V	
Temperature Range:	I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended)	
Package:	MC = 8L DFN 2x3 (DUAL Flatpack No-Leads)(3, 4) MS = Micro-Small Outline Package (MSOP)(3, 4) P = Plastic (PDIP)(4) SL = 14L Small Outline, 3.90 mm (SOIC)(4) SN = 8L Small Outline, 3.90 mm Narrow (SOIC)(4) ST = Thin Shrink Small Outline (TSSOP)(4)	
Pattern:	QTP, SQTP Code or Special Requirements (blank otherwise)	

Examples:

a) PIC16F506-E/P 301 = Extended Temp., PDIP package, QTP pattern #301

b) PIC16F506-I/SN = Industrial Temp., SOIC package

c) PIC16F506T-E/P = Extended Temp., PDIP package, Tape and Reel

Note 1: T = in tape and reel SOIC and TSSOP packages only

2: T = in tape and reel SOIC and MSOP packages only.

3: PIC12F510 only.

4: Pb-free.