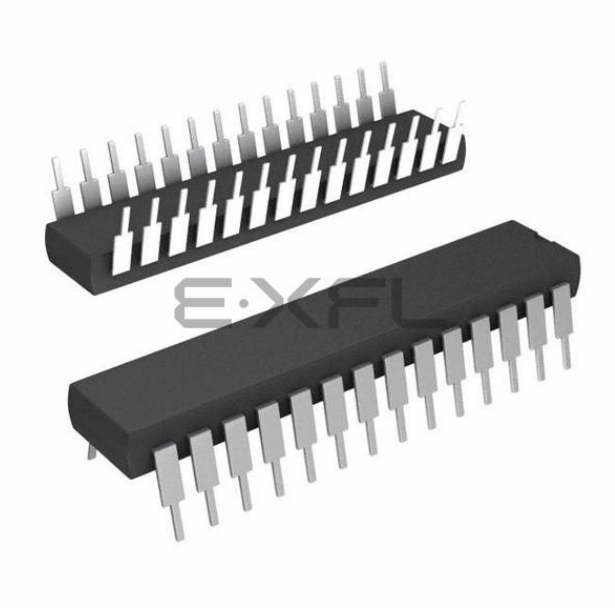

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Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	512 x 8
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Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
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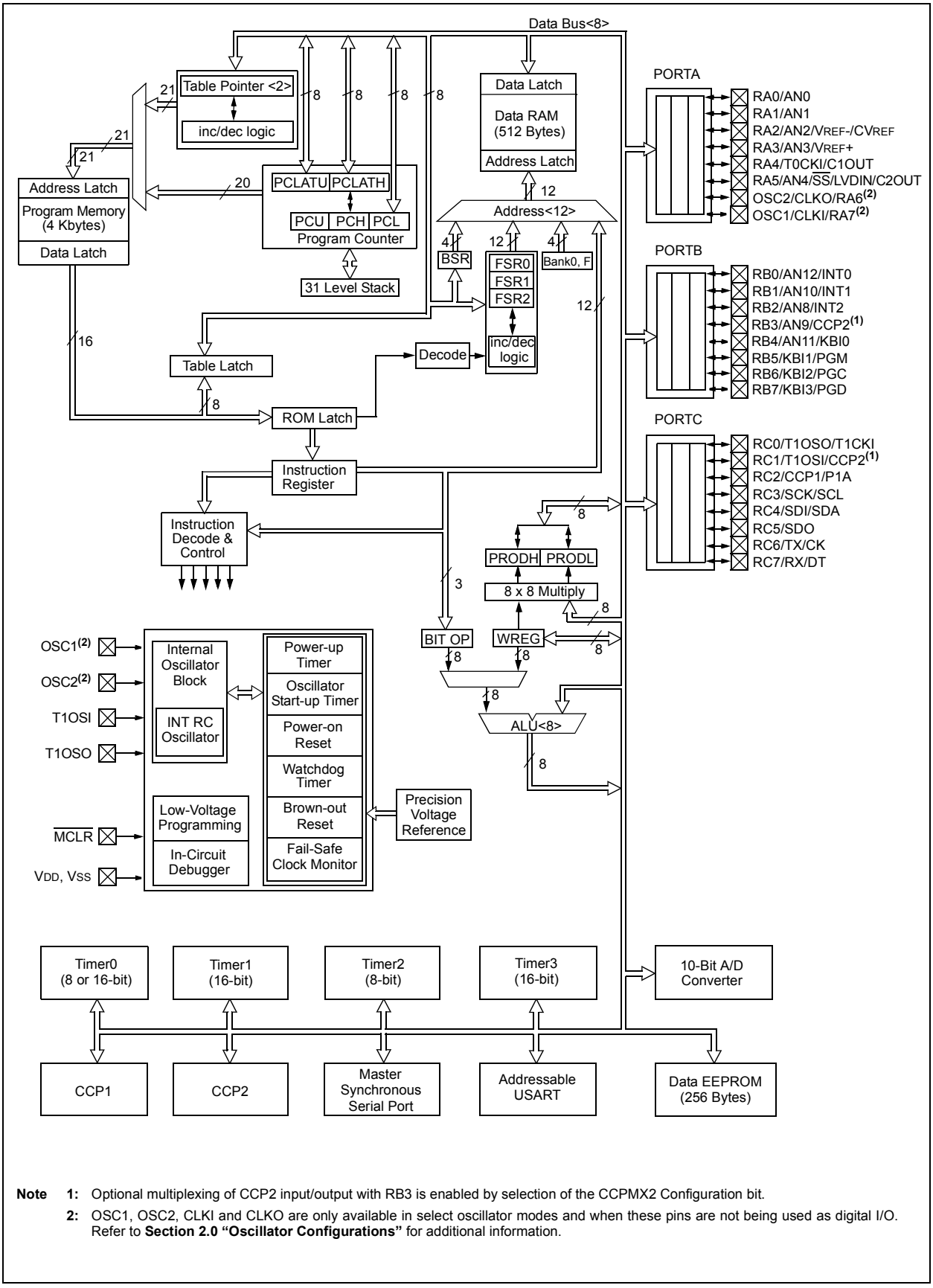
FIGURE 1-1: PIC18F2220/2320 BLOCK DIAGRAM



Note 1: Optional multiplexing of CCP2 input/output with RB3 is enabled by selection of the CCPMX2 Configuration bit.

2: OSC1, OSC2, CLKI and CLKO are only available in select oscillator modes and when these pins are not being used as digital I/O. Refer to **Section 2.0 "Oscillator Configurations"** for additional information.

TABLE 2-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR

Osc Type	Crystal Freq	Typical Capacitor Values Tested:	
		C1	C2
LP	32 kHz	33 pF	33 pF
	200 kHz	15 pF	15 pF
XT	1 MHz	33 pF	33 pF
	4 MHz	27 pF	27 pF
HS	4 MHz	27 pF	27 pF
	8 MHz	22 pF	22 pF
	20 MHz	15 pF	15 pF

Capacitor values are for design guidance only.

These capacitors were tested with the crystals listed below for basic start-up and operation. **These values are not optimized.**

Different capacitor values may be required to produce acceptable oscillator operation. The user should test the performance of the oscillator over the expected VDD and temperature range for the application.

See the notes following this table for additional information.

Crystals Used:	
32 kHz	4 MHz
200 kHz	8 MHz
1 MHz	20 MHz

Note 1: Higher capacitance increases the stability of the oscillator, but also increases the start-up time.

2: When operating below 3V VDD, or when using certain ceramic resonators at any voltage, it may be necessary to use the HS mode or switch to a crystal oscillator.

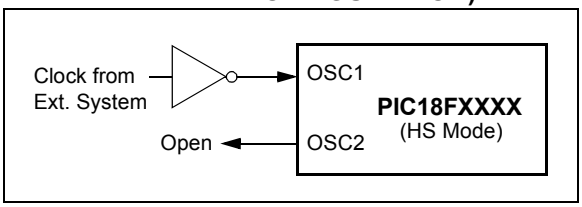
3: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.

4: RS may be required to avoid overdriving crystals with low drive level specification.

5: Always verify oscillator performance over the VDD and temperature range that is expected for the application.

An external clock source may also be connected to the OSC1 pin in the HS mode, as shown in Figure 2-2.

FIGURE 2-2: EXTERNAL CLOCK INPUT OPERATION (HS OSC CONFIGURATION)



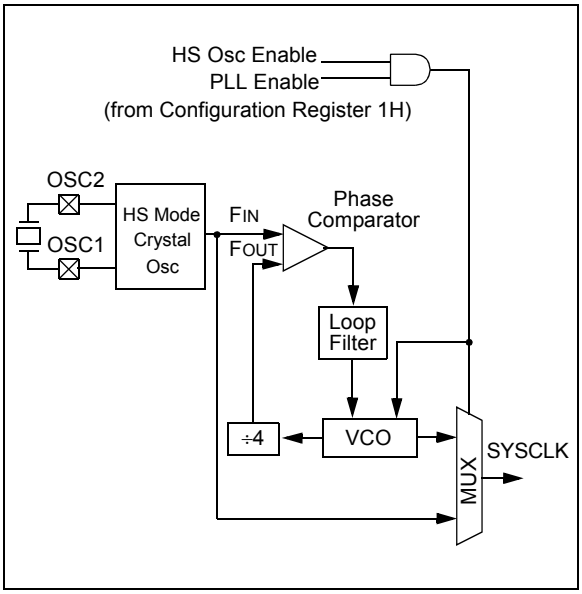
2.3 HSPLL

A Phase Locked Loop (PLL) circuit is provided as an option for users who wish to use a lower frequency crystal oscillator circuit, or to clock the device up to its highest rated frequency from a crystal oscillator. This may be useful for customers who are concerned with EMI due to high-frequency crystals.

The HSPLL mode makes use of the HS mode oscillator for frequencies up to 10 MHz. A PLL then multiplies the oscillator output frequency by 4 to produce an internal clock frequency up to 40 MHz.

The PLL is enabled only when the oscillator Configuration bits are programmed for HSPLL mode. If programmed for any other mode, the PLL is not enabled.

FIGURE 2-3: PLL BLOCK DIAGRAM



REGISTER 2-3: OSCCON: OSCILLATOR CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R[(1)]	R-0	R/W-0	R/W-0
IDLEN	IRCF2	IRCF1	IRCF0	OSTS	IOFS	SCS1	SCS0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **IDLEN:** Idle Enable bit
- 1 = Idle mode enabled; CPU core is not clocked in power-managed modes
- 0 = Run mode enabled; CPU core is clocked in power-managed modes

bit 6-4 **IRCF2:IRCF0:** Internal Oscillator Frequency Select bits
- 111 = 8 MHz (8 MHz source drives clock directly)
- 110 = 4 MHz
- 101 = 2 MHz
- 100 = 1 MHz
- 011 = 500 kHz
- 010 = 250 kHz
- 001 = 125 kHz
- 000 = 31 kHz (INTRC source drives clock directly)

bit 3 **OSTS:** Oscillator Start-up Time-out Status bit[(1)]
- 1 = Oscillator Start-up Timer time-out has expired; primary oscillator is running
- 0 = Oscillator Start-up Timer time-out is running; primary oscillator is not ready

bit 2 **IOFS:** INTOSC Frequency Stable bit
- 1 = INTOSC frequency is stable
- 0 = INTOSC frequency is not stable

bit 1-0 **SCS1:SCS0:** System Clock Select bits
- 1x = Internal oscillator block (RC modes)
- 01 = Timer1 oscillator (Secondary modes)[(2)]
- 00 = Primary oscillator (Sleep and PRI_IDLE modes)

Note 1: Depends on state of IESO bit in Configuration Register 1H.

2: SCS0 may not be set while T1OSCEN (T1CON<3>) is clear.

NOTES:

TABLE 5-2: REGISTER FILE SUMMARY (PIC18F2220/2320/4220/4320) (CONTINUED)

File Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Details on page:
OSCCON	IDLEN	IRCF2	IRCF1	IRCF0	OSTS	IOFS	SCS1	SCS0	0000 q000	27, 47
LVDCON	—	—	IRVST	LVDEN	LVDL3	LVDL2	LVDL1	LVDL0	--00 0101	47, 233
WDTCON	—	—	—	—	—	—	—	SWDTEN	--- ---0	47, 247
RCON	IPEN	—	—	$\overline{RI}$	$\overline{TO}$	$\overline{PD}$	$\overline{POR}$	$\overline{BOR}$	0--1 11q0	45, 69, 98
TMR1H	Timer1 Register High Byte								xxxx xxxx	47, 125
TMR1L	Timer1 Register Low Byte								xxxx xxxx	47, 125
T1CON	RD16	T1RUN	T1CKPS1	T1CKPS0	T1OSCEN	$\overline{T1SYNC}$	TMR1CS	TMR1ON	0000 0000	47, 121
TMR2	Timer2 Register								0000 0000	47, 127
PR2	Timer2 Period Register								1111 1111	47, 127
T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	47, 127
SSPBUF	MSSP Receive Buffer/Transmit Register								xxxx xxxx	47, 156, 164
SSPADD	MSSP Address Register in I^2C™ Slave mode. MSSP Baud Rate Reload Register in I^2C Master mode.								0000 0000	47, 164
SSPSTAT	SMP	CKE	D/$\overline{A}$	P	S	R/$\overline{W}$	UA	BF	0000 0000	47, 156, 165
SSPCON1	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	47, 157, 166
SSPCON2	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000 0000	47, 167
ADRESH	A/D Result Register High Byte								xxxx xxxx	48, 220
ADRESL	A/D Result Register Low Byte								xxxx xxxx	48, 220
ADCON0	—	—	CHS3	CHS2	CHS1	CHS0	GO/$\overline{DONE}$	ADON	--00 0000	48, 211
ADCON1	—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	--00 0qqq	48, 212
ADCON2	ADFM	—	ACQT2	ACQT1	ACQT0	ADCS2	ADCS1	ADCS0	0-00 0000	48, 213
CCPR1H	Capture/Compare/PWM Register 1 High Byte								xxxx xxxx	48, 134
CCPR1L	Capture/Compare/PWM Register 1 Low Byte								xxxx xxxx	48, 134
CCP1CON	P1M1(5)	P1M0(5)	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	0000 0000	48, 133, 141
CCPR2H	Capture/Compare/PWM Register 2 High Byte								xxxx xxxx	48, 134
CCPR2L	Capture/Compare/PWM Register 2 Low Byte								xxxx xxxx	48, 134
CCP2CON	—	—	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	48, 133
PWM1CON(5)	PRSEN	PDC6	PDC5	PDC4	PDC3	PDC2	PDC1	PDC0	0000 0000	48, 149
ECCPAS(5)	ECCPASE	ECCPAS2	ECCPAS1	ECCPAS0	PSSAC1	PSSAC0	PSSBD1	PSSBD0	0000 0000	48, 150
CVRCON	CVREN	CVROE	CVRR	—	CVR3	CVR2	CVR1	CVR0	000- 0000	48, 227
CMCON	C2OUT	C1OUT	C2INV	C1INV	CIS	CM2	CM1	CM0	0000 0111	48, 221
TMR3H	Timer3 Register High Byte								xxxx xxxx	48, 131
TMR3L	Timer3 Register Low Byte								xxxx xxxx	48, 131
T3CON	RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	$\overline{T3SYNC}$	TMR3CS	TMR3ON	0000 0000	48, 129
SPBRG	USART Baud Rate Generator								0000 0000	48, 198
RCREG	USART Receive Register								0000 0000	48, 204, 203
TXREG	USART Transmit Register								0000 0000	48, 202, 203
TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	48, 196
RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	48, 197

Legend: x = unknown, u = unchanged, - = unimplemented, q = value depends on condition

Note 1: RA6 and associated bits are configured as port pins in RCIO, ECIO and INTIO2 (with port function on RA6) Oscillator mode only and read as '0' in all other oscillator modes.

2: RA7 and associated bits are configured as port pins in INTIO2 Oscillator mode only and read as '0' in all other modes.

3: Bit 21 of the PC is only available in Test mode and Serial Programming modes.

4: If PBADEN = 0, PORTB<4:0> are configured as digital inputs and read unknown and if PBADEN = 1, PORTB<4:0> are configured as analog inputs and read as '0' following a Reset.

5: These registers and/or bits are not implemented on the PIC18F2X20 devices and read as 0x00.

6: The RE3 port bit is available as an input only pin only in 40-pin devices when Master Clear functionality is disabled (CONFIG3H<7> = 0).

9.1 INTCON Registers

The INTCON registers are readable and writable registers which contain various enable, priority and flag bits.

Note: Interrupt flag bits are set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt. This feature allows for software polling.

REGISTER 9-1: INTCON: INTERRUPT CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **GIE/GIEH:** Global Interrupt Enable bit
When IPEN = 0:
1 = Enables all unmasked interrupts
0 = Disables all interrupts
When IPEN = 1:
1 = Enables all high-priority interrupts
0 = Disables all high-priority interrupts

bit 6 **PEIE/GIEL:** Peripheral Interrupt Enable bit
When IPEN = 0:
1 = Enables all unmasked peripheral interrupts
0 = Disables all peripheral interrupts
When IPEN = 1:
1 = Enables all low-priority peripheral interrupts
0 = Disables all low-priority peripheral interrupts

bit 5 **TMR0IE:** TMR0 Overflow Interrupt Enable bit
1 = Enables the TMR0 overflow interrupt
0 = Disables the TMR0 overflow interrupt

bit 4 **INT0IE:** INT0 External Interrupt Enable bit
1 = Enables the INT0 external interrupt
0 = Disables the INT0 external interrupt

bit 3 **RBIE:** RB Port Change Interrupt Enable bit
1 = Enables the RB port change interrupt
0 = Disables the RB port change interrupt

bit 2 **TMR0IF:** TMR0 Overflow Interrupt Flag bit
1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow

bit 1 **INT0IF:** INT0 External Interrupt Flag bit
1 = The INT0 external interrupt occurred (must be cleared in software)
0 = The INT0 external interrupt did not occur

bit 0 **RBIF:** RB Port Change Interrupt Flag bit(1)
1 = At least one of the RB7:RB4 pins changed state (must be cleared in software)
0 = None of the RB7:RB4 pins have changed state

Note 1: A mismatch condition will continue to set this bit. Reading PORTB will end the mismatch condition and allow the bit to be cleared.

TABLE 10-9: PORTE FUNCTIONS

Name	Bit#	Buffer Type	Function
RE0/AN5/$\overline{RD}$	bit 0	ST/TTL(1)	Input/output port pin, analog input or read control input in Parallel Slave Port mode. For $\overline{RD}$ (PSP Control mode): 1 = PSP is Idle 0 = Read operation. Reads PORTD register (if chip selected).
RE1/AN6/$\overline{WR}$	bit 1	ST/TTL(1)	Input/output port pin, analog input or write control input in Parallel Slave Port mode. For $\overline{WR}$ (PSP Control mode): 1 = PSP is Idle 0 = Write operation. Writes PORTD register (if chip selected).
RE2/AN7/$\overline{CS}$	bit 2	ST/TTL(1)	Input/output port pin, analog input or chip select control input in Parallel Slave Port mode. For $\overline{CS}$ (PSP Control mode): 1 = PSP is Idle 0 = External device is selected
$\overline{MCLR}$/VPP/RE3(2)	bit 3	ST	Input only port pin or programming voltage input (if $\overline{MCLR}$ is disabled); Master Clear input or programming voltage input (if $\overline{MCLR}$ is enabled).

Legend: ST = Schmitt Trigger input, TTL = TTL input

Note 1: Input buffers are Schmitt Triggers when in I/O mode and TTL buffers when in Parallel Slave Port mode.

2: The RE3 port bit is available as an input-only pin only in 40-pin devices and when Master Clear functionality is disabled (CONFIG3H<7>=0).

TABLE 10-10: SUMMARY OF REGISTERS ASSOCIATED WITH PORTE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
PORTE	—	—	—	—	RE3(1)	RE2	RE1	RE0	---- qxxx	---- quuu
LATE	—	—	—	—	—	LATE Data Latch Register			---- -xxx	---- -uuu
TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction bits			0000 -111	0000 -111
ADCON1	—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0', q = value depends on condition.
Shaded cells are not used by PORTE.

Note 1: The RE3 port bit is available as an input-only pin only in 40-pin devices and when Master Clear functionality is disabled (CONFIG3H<7>=0).

11.1 Timer0 Operation

Timer0 can operate as a timer or as a counter.

Timer mode is selected by clearing the T0CS bit. In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If the TMR0 register is written, the increment is inhibited for the following two instruction cycles. The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting the T0CS bit. In Counter mode, Timer0 will increment, either on every rising or falling edge of pin RA4/T0CKI/C1OUT. The incrementing edge is determined by the Timer0 Source Edge Select bit (T0SE). Clearing the T0SE bit selects the rising edge.

When an external clock input is used for Timer0, it must meet certain requirements. The requirements ensure the external clock can be synchronized with the internal phase clock (TOSC). Also, there is a delay in the actual incrementing of Timer0 after synchronization.

11.2 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module. The prescaler is not readable or writable.

The PSA and T0PS2:T0PS0 bits determine the prescaler assignment and prescale ratio.

Clearing bit PSA will assign the prescaler to the Timer0 module. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF TMR0`, `MOVWF TMR0`, `BSF TMR0, x`....etc.) will clear the prescaler count.

Note:	Writing to TMR0 when the prescaler is assigned to Timer0 will clear the prescaler count but will not change the prescaler assignment.

11.2.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control (i.e., it can be changed “on-the-fly” during program execution).

11.3 Timer0 Interrupt

The TMR0 interrupt is generated when the TMR0 register overflows from FFh to 00h in 8-bit mode, or FFFFh to 0000h in 16-bit mode. This overflow sets the TMR0IF bit. The interrupt can be masked by clearing the TMR0IE bit. The TMR0IF bit must be cleared in software by the Timer0 module Interrupt Service Routine before re-enabling this interrupt. The TMR0 interrupt cannot awaken the processor from Sleep mode, since the timer requires clock cycles, even when T0CS is set.

11.4 16-Bit Mode Timer Reads and Writes

TMR0H is not the high byte of the timer/counter in 16-bit mode but is actually a buffered version of the high byte of Timer0 (refer to Figure 11-2). The high byte of the Timer0 counter/timer is not directly readable nor writable. TMR0H is updated with the contents of the high byte of Timer0 during a read of TMR0L. This provides the ability to read all 16 bits of Timer0, without having to verify that the read of the high and low byte were valid, due to a rollover between successive reads of the high and low byte.

A write to the high byte of Timer0 must also take place through the TMR0H Buffer register. Timer0 high byte is updated with the contents of TMR0H when a write occurs to TMR0L. This allows all 16 bits of Timer0 to be updated at once.

TABLE 11-1: REGISTERS ASSOCIATED WITH TIMER0

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
TMR0L	Timer0 Low Byte Register								xxxx xxxx	uuuu uuuu
TMR0H	Timer0 High Byte Register								0000 0000	0000 0000
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	0000 000x	0000 000u
T0CON	TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0	1111 1111	1111 1111
TRISA	RA7(1)	RA6(1)	PORTA Data Direction Register						1111 1111	1111 1111

Legend: x = unknown, u = unchanged, – = unimplemented locations read as ‘0’. Shaded cells are not used by Timer0.

Note 1: RA6 and RA7 are enabled as I/O pins depending on the oscillator mode selected in Configuration Word 1H.

17.4.17.2 Bus Collision During a Repeated Start Condition

During a Repeated Start condition, a bus collision occurs if:

a) A low level is sampled on SDA when SCL goes from low level to high level.

b) SCL goes low before SDA is asserted low, indicating that another master is attempting to transmit a data '1'.

When the user deasserts SDA and the pin is allowed to float high, the BRG is loaded with SSPADD<6:0> and counts down to 0. The SCL pin is then deasserted and when sampled high, the SDA pin is sampled.

If SDA is low, a bus collision has occurred (i.e., another master is attempting to transmit a data '0', Figure 17-29). If SDA is sampled high, the BRG is reloaded and begins counting. If SDA goes from high-to-low before the BRG times out, no bus collision occurs because no two masters can assert SDA at exactly the same time.

If SCL goes from high-to-low before the BRG times out and SDA has not already been asserted, a bus collision occurs. In this case, another master is attempting to transmit a data '1' during the Repeated Start condition (see Figure 17-30).

If at the end of the BRG time-out, both SCL and SDA are still high, the SDA pin is driven low and the BRG is reloaded and begins counting. At the end of the count regardless of the status of the SCL pin, the SCL pin is driven low and the Repeated Start condition is complete.

FIGURE 17-29: BUS COLLISION DURING A REPEATED START CONDITION (CASE 1)

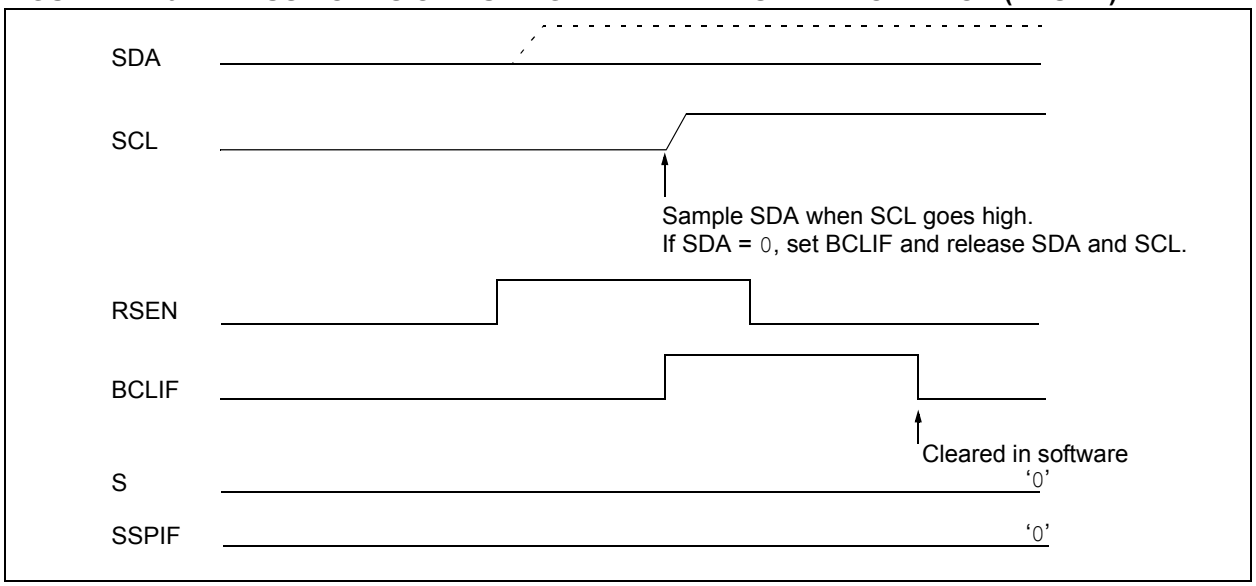
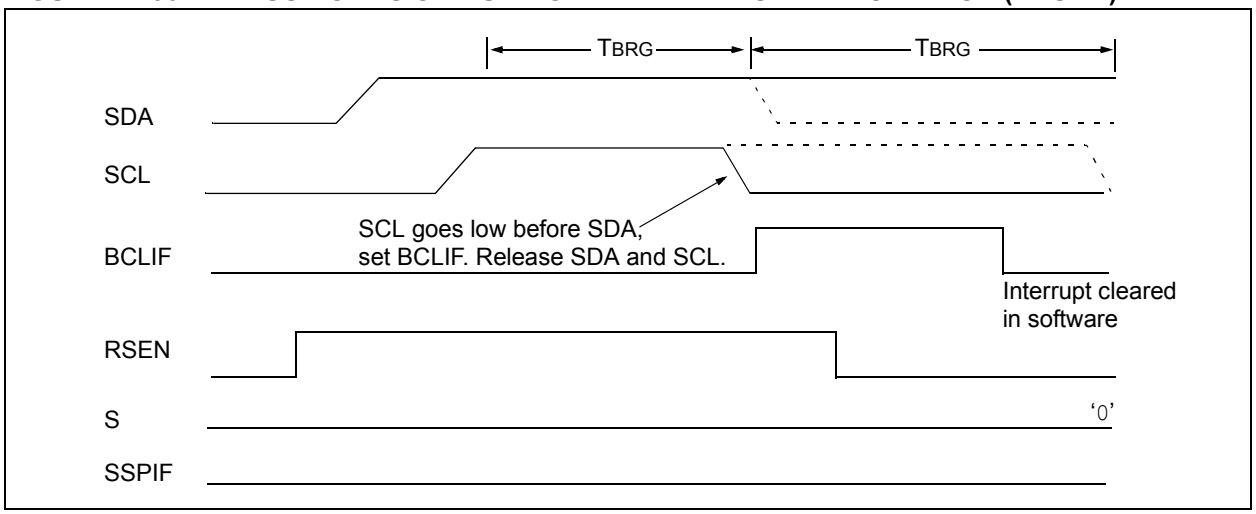


FIGURE 17-30: BUS COLLISION DURING A REPEATED START CONDITION (CASE 2)



NOTES:

REGISTER 23-1: CONFIG1H: CONFIGURATION REGISTER 1 HIGH (BYTE ADDRESS 300001h)

R/P-1	R/P-1	U-0	U-0	R/P-1	R/P-1	R/P-1	R/P-1
IESO	FSCM	—	—	FOSC3	FOSC2	FOSC1	FOSC0
bit 7							bit 0

Legend:		
R = Readable bit	P = Programmable bit	U = Unimplemented bit, read as '0'
-n = Value when device is unprogrammed		u = Unchanged from programmed state

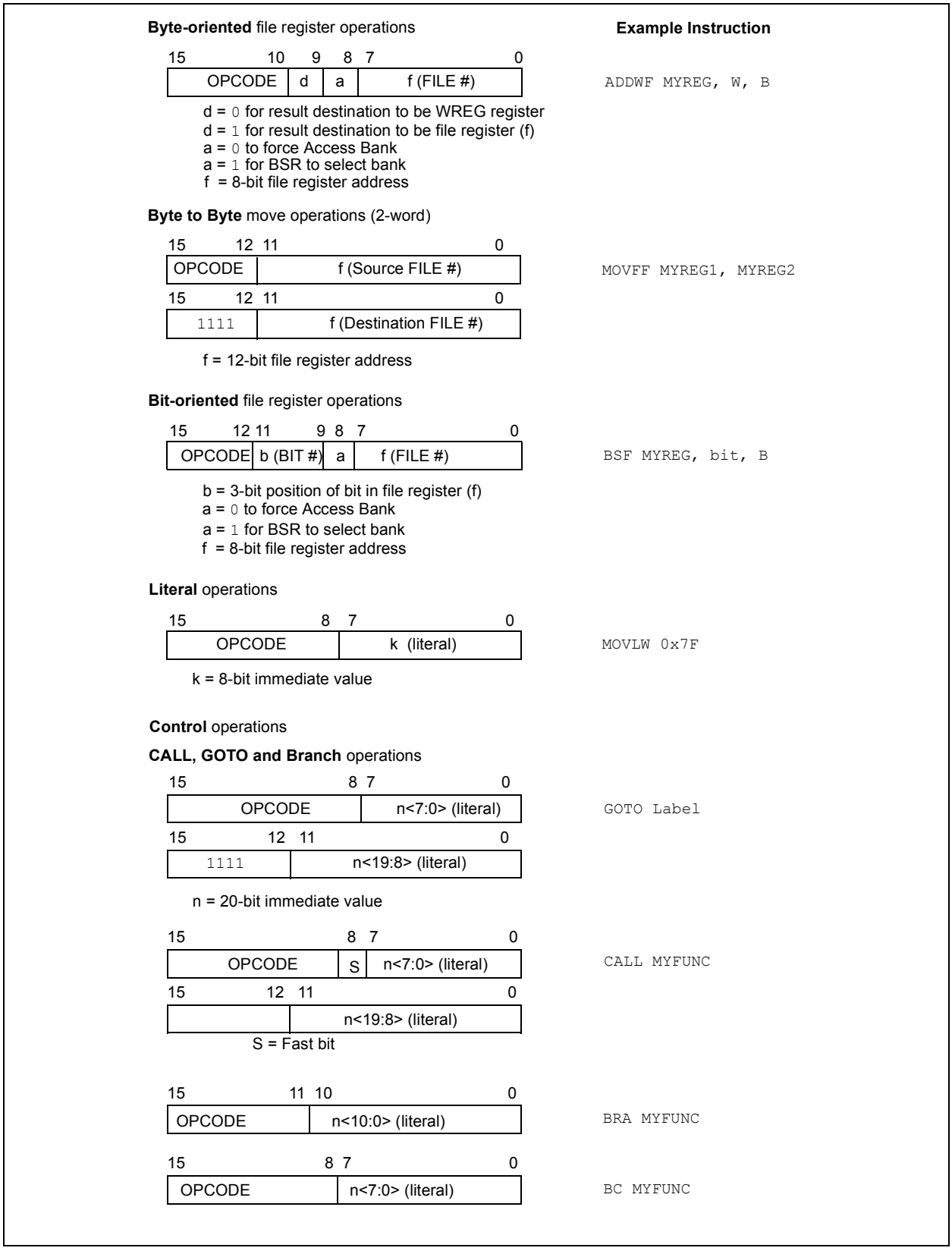
bit 7 **IESO:** Internal/External Switchover bit
1 = Internal/External Switchover mode enabled
0 = Internal/External Switchover mode disabled

bit 6 **FCMEN:** Fail-Safe Clock Monitor Enable bit
1 = Fail-Safe Clock Monitor enabled
0 = Fail-Safe Clock Monitor disabled

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **FOSC3:FOSC0:** Oscillator Selection bits(1)
11xx = External RC oscillator, CLKO function on RA6
1001 = Internal oscillator block, CLKO function on RA6 and port function on RA7
1000 = Internal oscillator block, port function on RA6 and port function on RA7
0111 = External RC oscillator, port function on RA6
0110 = HS oscillator, PLL enabled (clock frequency = 4 x FOSC1)
0101 = EC oscillator, port function on RA6
0100 = EC oscillator, CLKO function on RA6
0010 = HS oscillator
0001 = XT oscillator
0000 = LP oscillator

FIGURE 24-1: GENERAL FORMAT FOR INSTRUCTIONS



ADDWFC **ADD W and Carry bit to f**

Syntax: [*label*] ADDWFC f [,d [,a]]

Operands: $0 \le f \le 255$
$d \in [0,1]$
$a \in [0,1]$

Operation: (W) + (f) + (C) → dest

Status Affected: N, OV, C, DC, Z

Encoding:

0010	00da	ffff	ffff

Description: Add W, the Carry flag and data memory location 'f'. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed in data memory location 'f'. If 'a' is '0', the Access Bank will be selected. If 'a' is '1', the BSR will not be overridden.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: `ADDWFC REG, W`

Before Instruction
Carry bit = 1
REG = 0x02
W = 0x4D

After Instruction
Carry bit = 0
REG = 0x02
W = 0x50

ANDLW **AND Literal with W**

Syntax: [*label*] ANDLW k

Operands: $0 \le k \le 255$

Operation: (W) .AND. k → W

Status Affected: N, Z

Encoding:

0000	1011	kkkk	kkkk

Description: The contents of W are ANDed with the 8-bit literal 'k'. The result is placed in W.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process Data	Write to W

Example: `ANDLW 0x5F`

Before Instruction
W = 0xA3

After Instruction
W = 0x03

GOTO **Unconditional Branch**

Syntax: [*label*] GOTO k

Operands: $0 \le k \le 1048575$

Operation: $k \rightarrow PC<20:1>$

Status Affected: None

Encoding:

1st word (k<7:0>)	1110	1111	k_7kkk	$kkkk_0$
2nd word(k<19:8>)	1111	$k_{19}kkk$	kkkk	$kkkk_8$

Description: GOTO allows an unconditional branch anywhere within entire 2 Mbyte memory range. The 20-bit value 'k' is loaded into PC<20:1>. GOTO is always a two-cycle instruction.

Words: 2

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'<7:0>,	No operation	Read literal 'k'<19:8>, Write to PC
No operation	No operation	No operation	No operation

Example: GOTO THERE

After Instruction
PC = Address (THERE)

INCF **Increment f**

Syntax: [*label*] INCF f [,d [,a]]

Operands: $0 \le f \le 255$
$d \in [0,1]$
$a \in [0,1]$

Operation: (f) + 1 → dest

Status Affected: C, DC, N, OV, Z

Encoding:

0010	10da	ffff	ffff

Description: The contents of register 'f' are incremented. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed back in register 'f' (default). If 'a' is '0', the Access Bank will be selected, overriding the BSR value. If 'a' = 1, then the bank will be selected as per the BSR value (default).

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: INCF CNT,

Before Instruction
CNT = 0xFF
Z = 0
C = ?
DC = ?

After Instruction
CNT = 0x00
Z = 1
C = 1
DC = 1

RLNCF **Rotate Left f (no carry)**

Syntax: [*label*] RLNCF f [,d [,a]]

Operands: $0 \le f \le 255$
$d \in [0,1]$
$a \in [0,1]$

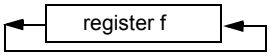
Operation: (f<n>) → dest<n + 1>,
(f<7>) → dest<0>

Status Affected: N, Z

Encoding:

0100	01da	ffff	ffff

Description: The contents of register 'f' are rotated one bit to the left. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is stored back in register 'f' (default). If 'a' is '0', the Access Bank will be selected, overriding the BSR value. If 'a' is '1', then the bank will be selected as per the BSR value (default).



Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: RLNCF REG

Before Instruction
REG = 1010 1011

After Instruction
REG = 0101 0111

RRCF **Rotate Right f through Carry**

Syntax: [*label*] RRCF f [,d [,a]]

Operands: $0 \le f \le 255$
$d \in [0,1]$
$a \in [0,1]$

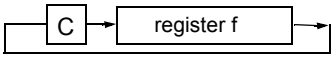
Operation: (f<n>) → dest<n – 1>,
(f<0>) → C,
(C) → dest<7>

Status Affected: C, N, Z

Encoding:

0011	00da	ffff	ffff

Description: The contents of register 'f' are rotated one bit to the right through the Carry Flag. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed back in register 'f' (default). If 'a' is '0', the Access Bank will be selected, overriding the BSR value. If 'a' is '1', then the bank will be selected as per the BSR value (default).



Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example: RRCF REG, W

Before Instruction
REG = 1110 0110
C = 0

After Instruction
REG = 1110 0110
W = 0111 0011
C = 0

26.2 DC Characteristics: Power-Down and Supply Current PIC18F2220/2320/4220/4320 (Industrial) PIC18LF2220/2320/4220/4320 (Industrial) (Continued)

PIC18LF2220/2320/4220/4320 (Industrial)		**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial					
PIC18F2220/2320/4220/4320 (Industrial, Extended)		**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended					
Param No.	**Device**	**Typ**	**Max**	**Units**	**Conditions**		
	Module Differential Currents (ΔIWDT, ΔIBOR, ΔILVD, ΔIOSCB, ΔIAD)						
D022 (ΔIWDT)	**Watchdog Timer**	1.5	3.8	µA	-40°C	VDD = 2.0V	
		2.2	3.8	µA	+25°C		
		2.7	4.0	µA	+85°C		
		2.3	4.6	µA	-40°C	VDD = 3.0V	
		2.7	4.6	µA	+25°C		
		3.1	4.8	µA	+85°C		
		3.0	10.0	µA	-40°C	VDD = 5.0V	
		3.3	10.0	µA	+25°C		
		3.9	10.0	µA	+85°C		
	Extended devices only	4.0	13.0	µA	+125°C		
D022A (ΔIBOR)	**Brown-out Reset**	35	50	µA	-40°C to +85°C	VDD = 3.0V	
		42	60	µA		VDD = 5.0V	
	Extended devices only	46	65	µA	-40°C to +125°C		
D022B (ΔILVD)	**Low-Voltage Detect**	31	45	µA	-40°C to +85°C	VDD = 2.0V	
		33	50	µA		VDD = 3.0V	
		42	60	µA		VDD = 5.0V	
	Extended devices only	46	65	µA	-40°C to +125°C		

Legend: Shading of rows is to assist in readability of the table.

Note 1: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to VDD or VSS and all features that add delta current disabled (such as WDT, Timer1 Oscillator, BOR, etc.).

2: The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD;

$\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

3: For RC oscillator configurations, current through REXT is not included. The current through the resistor can be estimated by the formula Ir = VDD/2REXT (mA) with REXT in kΩ.

4: Standard low-cost 32 kHz crystals have an operating temperature range of -10°C to +70°C. Extended temperature crystals are available at a much higher cost.

FIGURE 27-29: ΔIPD FSCM vs. VDD OVER TEMPERATURE PRI_IDLE, EC OSCILLATOR AT 32 kHz, -40°C TO +125°C

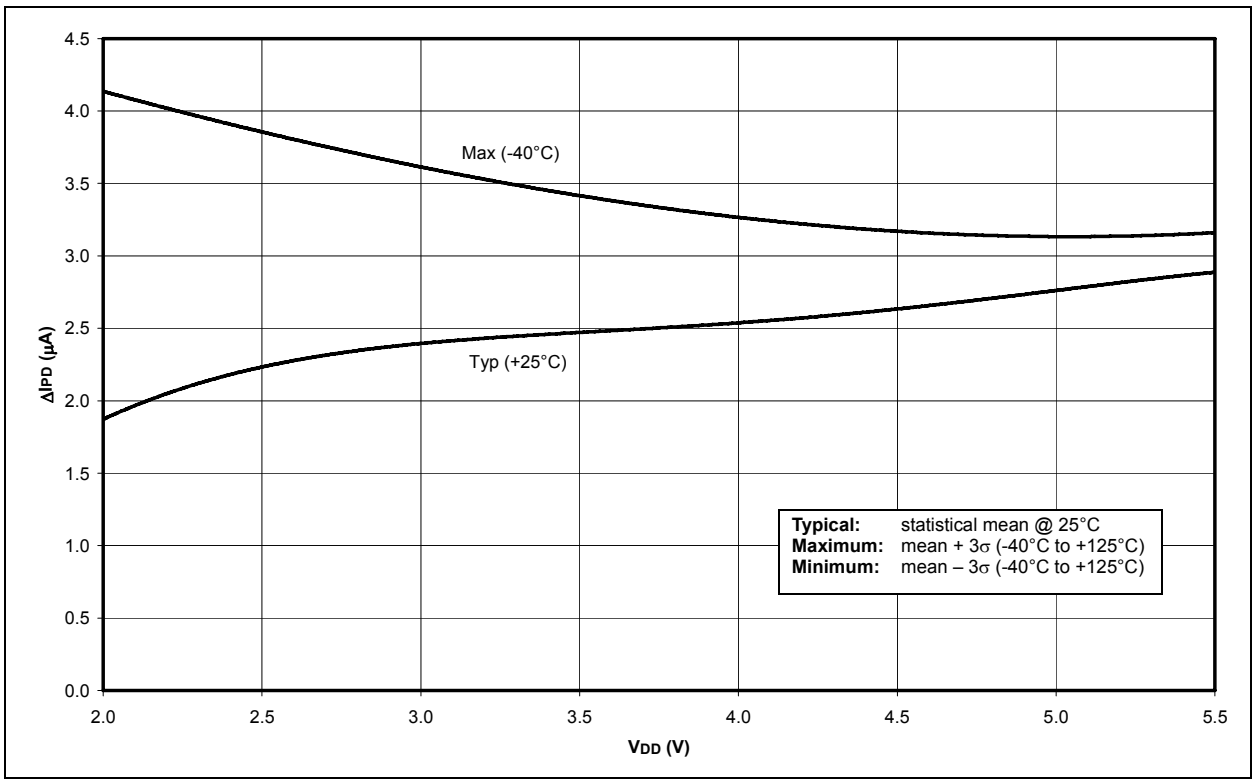
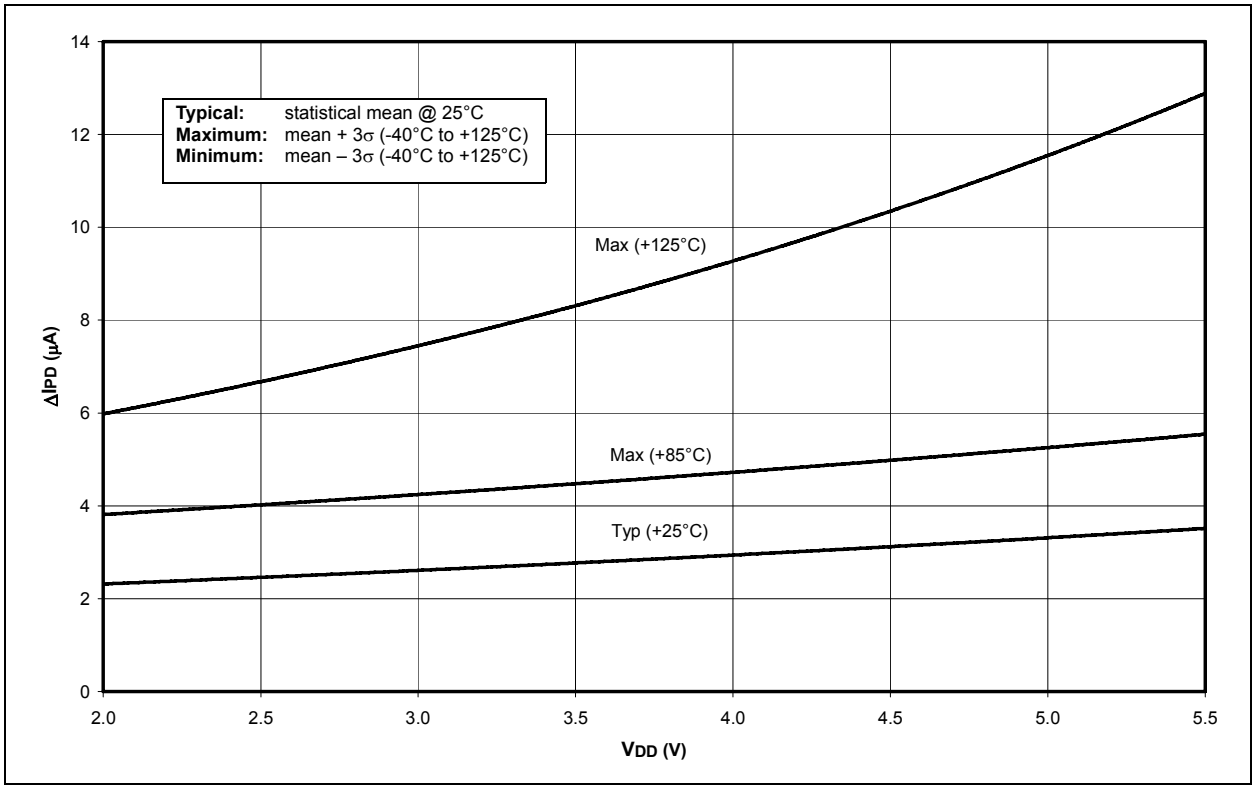


FIGURE 27-30: ΔIPD WDT, -40°C TO +125°C SLEEP MODE, ALL PERIPHERALS DISABLED



PIC18F2220/2320/4220/4320 PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

PART NO.	–	X	/XX	XXX
Device		Temperature Range	Package	Pattern

Device	PIC18F2220/2320/4220/4320(1), PIC18F2220/2320/4220/4320T(1,2); VDD range 4.2V to 5.5V PIC18LF2220/2320/4220/4320(1), PIC18LF2220/2320/4220/4320T(1,2); VDD range 2.0V to 5.5V
Temperature Range	I = -40°C to +85°C (Industrial)
Package	PT = TQFP (Thin Quad Flatpack) SO = SOIC SP = Skinny Plastic DIP P = PDIP ML = QFN
Pattern	QTP, SQTP, Code or Special Requirements (blank otherwise)

Examples:

a) PIC18LF4320-I/P 301 = Industrial temp., PDIP package, Extended VDD limits, QTP pattern #301.

b) PIC18LF2220-I/SO = Industrial temp., SOIC package, Extended VDD limits.

c) PIC18F4220-I/P = Industrial temp., PDIP package, normal VDD limits.

Note 1: F = Standard Voltage Range
LF = Wide Voltage Range

2: T = in tape and reel – SOIC and TQFP packages only.

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