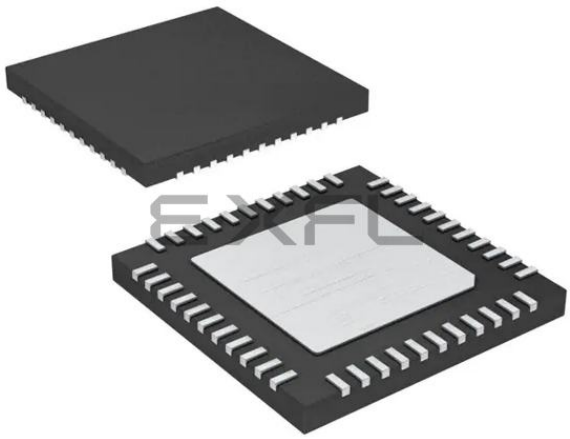

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Details	
Product Status	Active
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Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	8KB (4K x 16)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 13x10b
Oscillator Type	Internal
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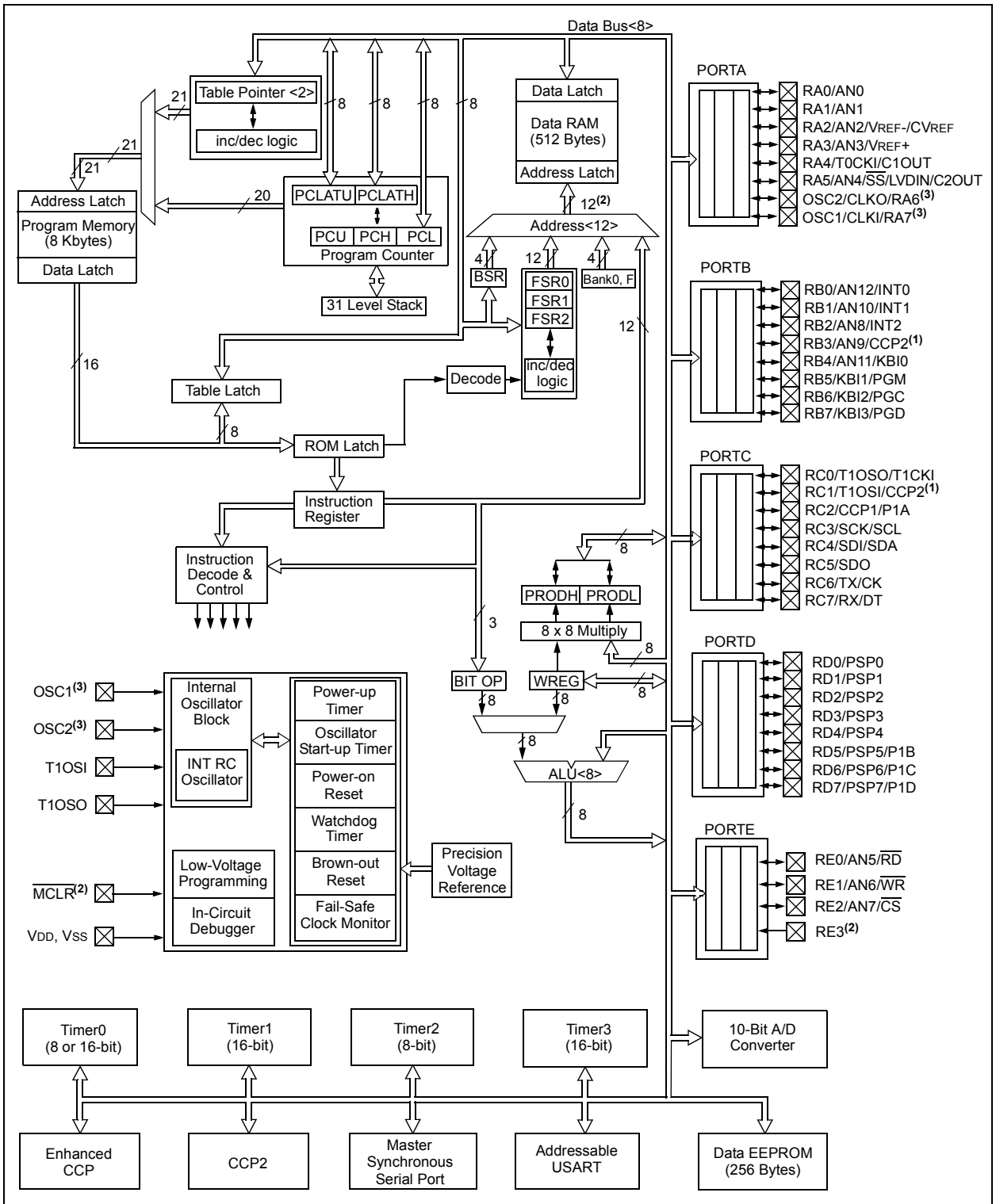
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18lf4320-i-ml

NOTES:

FIGURE 1-2: PIC18F4220/4320 BLOCK DIAGRAM



Note 1: Optional multiplexing of CCP2 input/output with RB3 is enabled by selection of the CCP2MX Configuration bit.

2: RE3 is available only when the MCLR Resets are disabled.

3: OSC1, OSC2, CLKI and CLKO are only available in select oscillator modes and when these pins are not being used as digital I/O. Refer to **Section 2.0 "Oscillator Configurations"** for additional information.

REGISTER 9-3: INTCON3: INTERRUPT CONTROL REGISTER 3

R/W-1	R/W-1	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
INT2IP	INT1IP	—	INT2IE	INT1IE	—	INT2IF	INT1IF
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **INT2IP:** INT2 External Interrupt Priority bit
1 = High priority
0 = Low priority

bit 6 **INT1IP:** INT1 External Interrupt Priority bit
1 = High priority
0 = Low priority

bit 5 **Unimplemented:** Read as '0'

bit 4 **INT2IE:** INT2 External Interrupt Enable bit
1 = Enables the INT2 external interrupt
0 = Disables the INT2 external interrupt

bit 3 **INT1IE:** INT1 External Interrupt Enable bit
1 = Enables the INT1 external interrupt
0 = Disables the INT1 external interrupt

bit 2 **Unimplemented:** Read as '0'

bit 1 **INT2IF:** INT2 External Interrupt Flag bit
1 = The INT2 external interrupt occurred (must be cleared in software)
0 = The INT2 external interrupt did not occur

bit 0 **INT1IF:** INT1 External Interrupt Flag bit
1 = The INT1 external interrupt occurred (must be cleared in software)
0 = The INT1 external interrupt did not occur

Note: Interrupt flag bits are set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt. This feature allows for software polling.

10.3 PORTC, TRISC and LATC Registers

PORTC is an 8-bit wide, bidirectional port. The corresponding Data Direction register is TRISC. Setting a TRISC bit (= 1) will make the corresponding PORTC pin an input (i.e., put the corresponding output driver in a high-impedance mode). Clearing a TRISC bit (= 0) will make the corresponding PORTC pin an output (i.e., put the contents of the output latch on the selected pin).

The Data Latch register (LATC) is also memory mapped. Read-modify-write operations on the LATC register read and write the latched output value for PORTC.

PORTC is multiplexed with several peripheral functions (Table 10-5). The pins have Schmitt Trigger input buffers. RC1 is normally configured by Configuration bit, CCP2MX (CONFIG3H<0>), as the default peripheral pin of the CCP2 module (default/erased state, CCP2MX = 1).

When enabling peripheral functions, care should be taken in defining TRIS bits for each PORTC pin. Some peripherals override the TRIS bit to make a pin an output, while other peripherals override the TRIS bit to make a pin an input. The user should refer to the corresponding peripheral section for the correct TRIS bit settings.

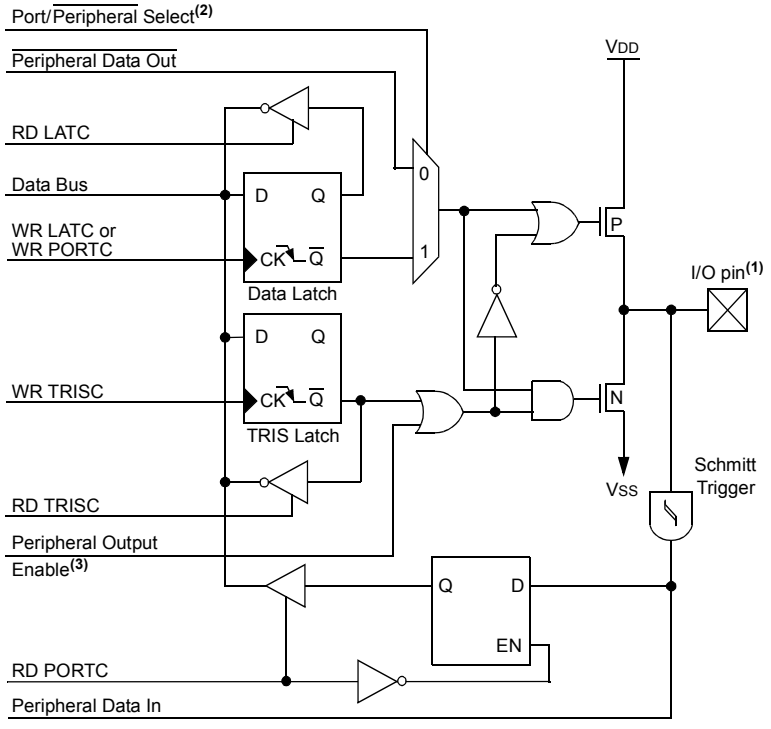
Note:	On a Power-on Reset, these pins are configured as digital inputs.

The contents of the TRISC register are affected by peripheral overrides. Reading TRISC always returns the current contents even though a peripheral device may be overriding one or more of the pins.

EXAMPLE 10-3: INITIALIZING PORTC

```
CLRF    PORTC       ; Initialize PORTC by
                    ; clearing output
                    ; data latches
CLRF    LATC        ; Alternate method
                    ; to clear output
                    ; data latches
MOVLW   0xCF        ; Value used to
                    ; initialize data
                    ; direction
MOVWF   TRISC       ; Set RC<3:0> as inputs
                    ; RC<5:4> as outputs
                    ; RC<7:6> as inputs
```

FIGURE 10-10: PORTC BLOCK DIAGRAM (PERIPHERAL OUTPUT OVERRIDE)



Note 1: I/O pins have diode protection to VDD and VSS.

2: Port/Peripheral Select signal selects between port data (output) and peripheral output.

3: Peripheral Output Enable is only active if Peripheral Select is active.

10.5 PORTE, TRISE and LATE Registers

PORTE is available only in PIC18F4X20 devices. PIC18F2X20 devices always will read back 0x00 from PORTE.

For PIC18F4X20 devices, PORTE is a 4-bit wide port. Three pins (RE0/AN5/$\overline{RD}$, RE1/AN6/$\overline{WR}$ and RE2/AN7/$\overline{CS}$) are individually configurable as inputs or outputs. These pins have Schmitt Trigger input buffers. When selected as an analog input, these pins will read as '0's.

The corresponding Data Direction register is TRISE. Setting a TRISE bit (= 1) will make the corresponding PORTE pin an input (i.e., put the corresponding output driver in a high-impedance mode). Clearing a TRISE bit (= 0) will make the corresponding PORTE pin an output (i.e., put the contents of the output latch on the selected pin).

TRISE controls the direction of the RE pins even when they are being used as analog inputs. The user must make sure to keep the pins configured as inputs when using them as analog inputs.

Note:	On a Power-on Reset, RE2:RE0 are configured as analog inputs.

The upper four bits of the TRISE register also control the operation of the Parallel Slave Port. Their operation is explained in Register 10-1.

The Data Latch register (LATE) is also memory mapped. Read-modify-write operations on the LATE register read and write the latched output value for PORTE.

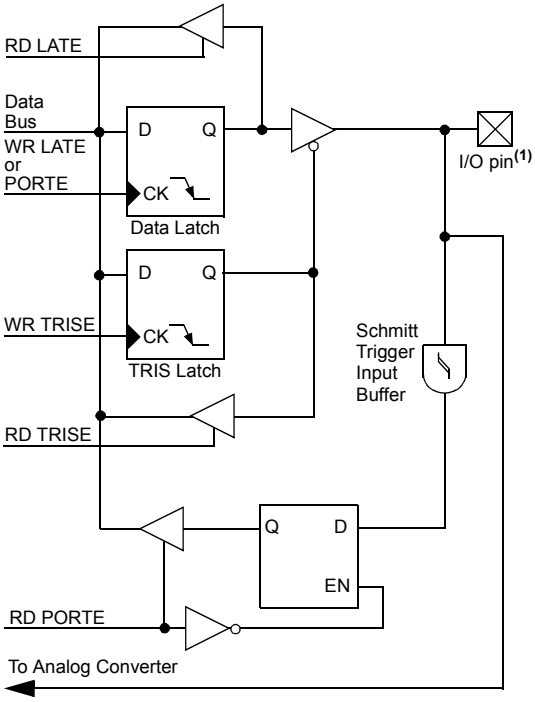
The fourth pin of PORTE ($\overline{MCLR}$/VPP/RE3) is an input only pin. Its operation is controlled by the MCLRE Configuration bit in Configuration Register 3H (CONFIG3H<7>). When selected as a port pin (MCLRE = 0), it functions as a digital input only pin; as such, it does not have TRIS or LAT bits associated with its operation. Otherwise, it functions as the device's Master Clear input. In either configuration, RE3 also functions as the programming voltage input during programming.

Note:	On a Power-on Reset, RE3 is enabled as a digital input only if Master Clear functionality is disabled.

EXAMPLE 10-5: INITIALIZING PORTE

```
CLRF    PORTE   ; Initialize PORTE by
                ; clearing output
                ; data latches
CLRF    LATE    ; Alternate method
                ; to clear output
                ; data latches
MOVLW   0x0A    ; Configure A/D
MOVWF   ADCON1  ; for digital inputs
MOVLW   0x03    ; Value used to
                ; initialize data
                ; direction
MOVWF   TRISC   ; Set RE<0> as inputs
                ; RE<1> as outputs
                ; RE<2> as inputs
```

FIGURE 10-13: BLOCK DIAGRAM OF RE2:RE0 PINS



Note 1: I/O pins have diode protection to VDD and VSS.

15.0 CAPTURE/COMPARE/PWM (CCP) MODULES

The standard CCP (Capture/Compare/PWM) module contains a 16-bit register that can operate as a 16-bit Capture register, a 16-bit Compare register or a PWM Master/Slave Duty Cycle register. Table 15-1 shows the timer resources required for each of the CCP module modes.

The operation of CCP1 is identical to that of CCP2, with the exception of the Special Event Trigger. Therefore, operation of a CCP module is described with respect to CCP1 except where noted. Table 15-2 shows the interaction of the CCP modules.

Note: In 28-pin devices, both CCP1 and CCP2 function as standard CCP modules. In 40-pin devices, CCP1 is implemented as an Enhanced CCP module, offering additional capabilities in PWM mode. Capture and Compare modes are identical in all modules regardless of the device.

Please see **Section 16.0 "Enhanced Capture/Compare/PWM (ECCP) Module"** for a discussion of the enhanced PWM capabilities of the CCP1 module.

REGISTER 15-1: CCPxCON: CCPx CONTROL REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DCxB1	DCxB0	CCPxM3	CCPxM2	CCPxM1	CCPxM0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **DCxB1:DCxB0**: PWM Duty Cycle Bit 1 and Bit 0 for CCPx Module

Capture mode:
Unused.

Compare mode:
Unused.

PWM mode:
These bits are the two LSbs (bit 1 and bit 0) of the 10-bit PWM duty cycle. The eight MSbs of the duty cycle are found in CCPR1L.

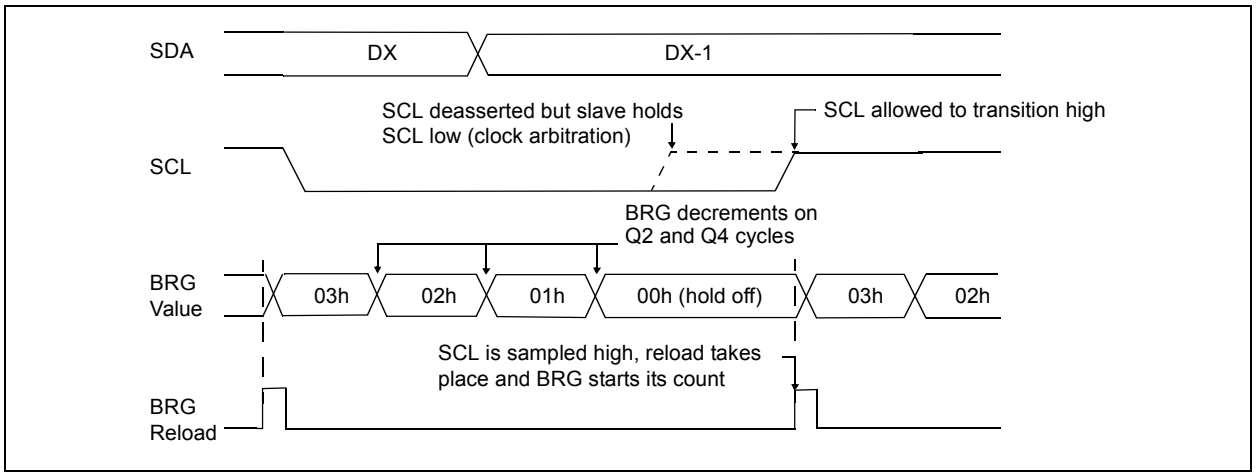
bit 3-0 **CCPxM3:CCPxM0**: CCPx Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCPx module)
0001 = Reserved
0010 = Compare mode: toggle output on match (CCPxIF bit is set)
0011 = Reserved
0100 = Capture mode: every falling edge
0101 = Capture mode: every rising edge
0110 = Capture mode: every 4th rising edge
0111 = Capture mode: every 16th rising edge
1000 = Compare mode: initialize CCPx pin low; on compare match, force CCPx pin high (CCPxIF bit is set)
1001 = Compare mode: initialize CCPx pin high; on compare match, force CCPx pin low (CCPxIF bit is set)
1010 = Compare mode: generate software interrupt on compare match (CCPxIF bit is set, CCPx pin operates as a port pin for input and output)
1011 = Compare mode: trigger special event (CCPxIF bit is set)
11xx = PWM mode

17.4.7.2 Clock Arbitration

Clock arbitration occurs when the master, during any receive, transmit or Repeated Start/Stop condition, deasserts the SCL pin (SCL allowed to float high). When the SCL pin is allowed to float high, the Baud Rate Generator (BRG) is suspended from counting until the SCL pin is actually sampled high. When the SCL pin is sampled high, the Baud Rate Generator is reloaded with the contents of SSPADD<6:0> and begins counting. This ensures that the SCL high time will always be at least one BRG rollover count in the event that the clock is held low by an external device (Figure 17-18).

FIGURE 17-18: BAUD RATE GENERATOR TIMING WITH CLOCK ARBITRATION



17.4.14 POWER-MANAGED MODE OPERATION

While in any power-managed mode, the I²C module can receive addresses or data and when an address match or complete byte transfer occurs, wake the processor from Sleep (if the MSSP interrupt is enabled).

17.4.15 EFFECT OF A RESET

A Reset disables the MSSP module and terminates the current transfer.

17.4.16 MULTI-MASTER MODE

In Multi-Master mode, the interrupt generation on the detection of the Start and Stop conditions allows the determination of when the bus is free. The Stop (P) and Start (S) bits are cleared from a Reset or when the MSSP module is disabled. Control of the I²C bus may be taken when the P bit (SSPSTAT<4>) is set or the bus is idle with both the S and P bits clear. When the bus is busy, enabling the MSSP interrupt will generate the interrupt when the Stop condition occurs.

In multi-master operation, the SDA line must be monitored for arbitration to see if the signal level is the expected output level. This check is performed in hardware with the result placed in the BCLIF bit.

The states where arbitration can be lost are:

- Address Transfer
- Data Transfer
- A Start Condition
- A Repeated Start Condition
- An Acknowledge Condition

17.4.17 MULTI -MASTER COMMUNICATION, BUS COLLISION AND BUS ARBITRATION

Multi-Master mode support is achieved by bus arbitration. When the master outputs address/data bits onto the SDA pin, arbitration takes place when the master outputs a '1' on SDA by letting SDA float high and another master asserts a '0'. When the SCL pin floats high, data should be stable. If the expected data on SDA is a '1' and the data sampled on the SDA pin = 0, then a bus collision has taken place. The master will set the Bus Collision Interrupt Flag, BCLIF, and reset the I²C port to its Idle state (Figure 17-25).

If a transmit was in progress when the bus collision occurred, the transmission is halted, the BF flag is cleared, the SDA and SCL lines are deasserted and the SSPBUF can be written to. When the user services the bus collision Interrupt Service Routine, and if the I²C bus is free, the user can resume communication by asserting a Start condition.

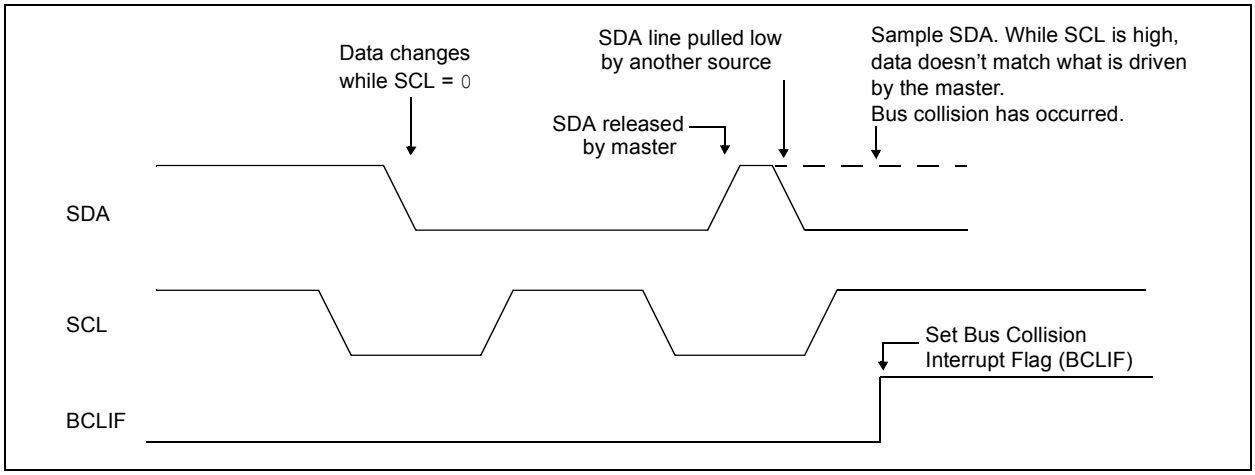
If a Start, Repeated Start, Stop or Acknowledge condition was in progress when the bus collision occurred, the condition is aborted, the SDA and SCL lines are deasserted, and the respective control bits in the SSPCON2 register are cleared. When the user services the bus collision Interrupt Service Routine, and if the I²C bus is free, the user can resume communication by asserting a Start condition.

The master will continue to monitor the SDA and SCL pins. If a Stop condition occurs, the SSPIF bit will be set.

A write to the SSPBUF will start the transmission of data at the first data bit regardless of where the transmitter left off when the bus collision occurred.

In Multi-Master mode, the interrupt generation on the detection of Start and Stop conditions allows the determination of when the bus is free. Control of the I²C bus can be taken when the P bit is set in the SSPSTAT register or the bus is Idle and the S and P bits are cleared.

FIGURE 17-25: BUS COLLISION TIMING FOR TRANSMIT AND ACKNOWLEDGE



REGISTER 18-2: RCSTA: RECEIVE STATUS AND CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-x
SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **SPEN:** Serial Port Enable bit
1 = Serial port enabled (configures RX/DT and TX/CK pins as serial port pins)
0 = Serial port disabled (held in Reset)

bit 6 **RX9:** 9-Bit Receive Enable bit
1 = Selects 9-bit reception
0 = Selects 8-bit reception

bit 5 **SREN:** Single Receive Enable bit
Asynchronous mode:
Don't care.
Synchronous mode – Master:
1 = Enables single receive
0 = Disables single receive
This bit is cleared after reception is complete.
Synchronous mode – Slave:
Don't care.

bit 4 **CREN:** Continuous Receive Enable bit
Asynchronous mode:
1 = Enables receiver
0 = Disables receiver
Synchronous mode:
1 = Enables continuous receive until enable bit, CREN, is cleared (CREN overrides SREN)
0 = Disables continuous receive

bit 3 **ADDEN:** Address Detect Enable bit
Asynchronous mode 9-bit (RX9 = 1):
1 = Enables address detection, enables interrupt and loads the receive buffer when RSR<8> is set
0 = Disables address detection, all bytes are received and ninth bit can be used as parity bit

bit 2 **FERR:** Framing Error bit
1 = Framing error (can be updated by reading RCREG register and receiving next valid byte)
0 = No framing error

bit 1 **OERR:** Overrun Error bit
1 = Overrun error (can be cleared by clearing bit CREN)
0 = No overrun error

bit 0 **RX9D:** 9th bit of Received Data
This can be address/data bit or a parity bit and must be calculated by user firmware.

TABLE 18-3: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 0, LOW SPEED)

BAUD RATE (K)	Fosc = 40.000 MHz			Fosc = 20.000 MHz			Fosc = 16.000 MHz			Fosc = 10.000 MHz		
	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)
0.3	—	—	—	—	—	—	0.98	225.52	255	0.61	103.45	255
1.2	—	—	—	1.22	1.73	255	1.20	0.16	207	1.20	0.16	129
2.4	2.44	1.73	255	2.40	0.16	129	2.40	0.16	103	2.40	0.16	64
9.6	9.62	0.16	64	9.47	-1.36	32	9.62	0.16	25	9.77	1.73	15
19.2	18.94	-1.36	32	19.53	1.73	15	19.23	0.16	12	19.53	1.73	7
38.4	39.06	1.73	15	39.06	1.73	7	35.71	-6.99	6	39.06	1.73	3
57.6	56.82	-1.36	10	62.50	8.51	4	62.50	8.51	3	52.08	-9.58	2
76.8	78.13	1.73	7	78.13	1.73	3	83.33	8.51	2	78.13	1.73	1
96.0	89.29	-6.99	6	104.17	8.51	2	—	—	—	—	—	—
115.2	125.00	8.51	4	—	—	—	125.00	8.51	1	78.13	-32.18	1
250.0	208.33	-16.67	2	—	—		250.00	0.00	0	—	—	—
300.0	312.50	4.17	1	312.50	4.17	0	—	—	—	—	—	—
625.0	625.00	0.00	0	—	—	—	—	—	—	—	—	—

BAUD RATE (K)	Fosc = 8.000000 MHz			Fosc = 7.159090 MHz			Fosc = 5.068800 MHz			Fosc = 4.000000 MHz		
	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)
0.3	0.49	62.76	255	0.44	45.65	255	0.31	3.13	255	0.30	0.16	207
1.2	1.20	0.16	103	1.20	0.23	92	1.20	0.00	65	1.20	0.16	51
2.4	2.40	0.16	51	2.38	-0.83	46	2.40	0.00	32	2.40	0.16	25
9.6	9.62	0.16	12	9.32	-2.90	11	9.90	3.13	7	8.93	-6.99	6
19.2	17.86	-6.99	6	18.64	-2.90	5	19.80	3.13	3	20.83	8.51	2
38.4	41.67	8.51	2	37.29	-2.90	2	39.60	3.13	1	31.25	-18.62	1
57.6	62.50	8.51	1	55.93	-2.90	1	—	—	—	62.50	8.51	0
—	—	—	—	—	—	—	79.20	3.13	0	—	—	—
115.2	125.00	8.51	0	111.86	-2.90	0	—	—	—	—	—	—

BAUD RATE (K)	Fosc = 3.579545 MHz			Fosc = 2.000000 MHz			Fosc = 1.000000 MHz			Fosc = 0.032768 MHz		
	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)	Actual Rate (K)	% Error	SPBRG value (decimal)
0.3	0.30	0.23	185	0.30	0.16	103	0.30	0.16	51	0.26	-14.67	1
1.2	1.19	-0.83	46	1.20	0.16	25	1.20	0.16	12	—	—	—
2.4	2.43	1.32	22	2.40	0.16	12	2.23	-6.99	6	—	—	—
9.6	9.32	-2.90	5	10.42	8.51	2	7.81	-18.62	1	—	—	—
19.2	18.64	-2.90	2	15.63	-18.62	1	15.63	-18.62	0	—	—	—
38.4	—	—	—	31.25	-18.62	0	—	—	—	—	—	—
57.6	55.93	-2.90	0	—	—	—	—	—	—	—	—	—

22.2 Operation

Depending on the power source for the device voltage, the voltage normally decreases relatively slowly. This means that the LVD module does not need to be constantly operating. To decrease the current requirements, the LVD circuitry only needs to be enabled for short periods where the voltage is checked. After doing the check, the LVD module may be disabled.

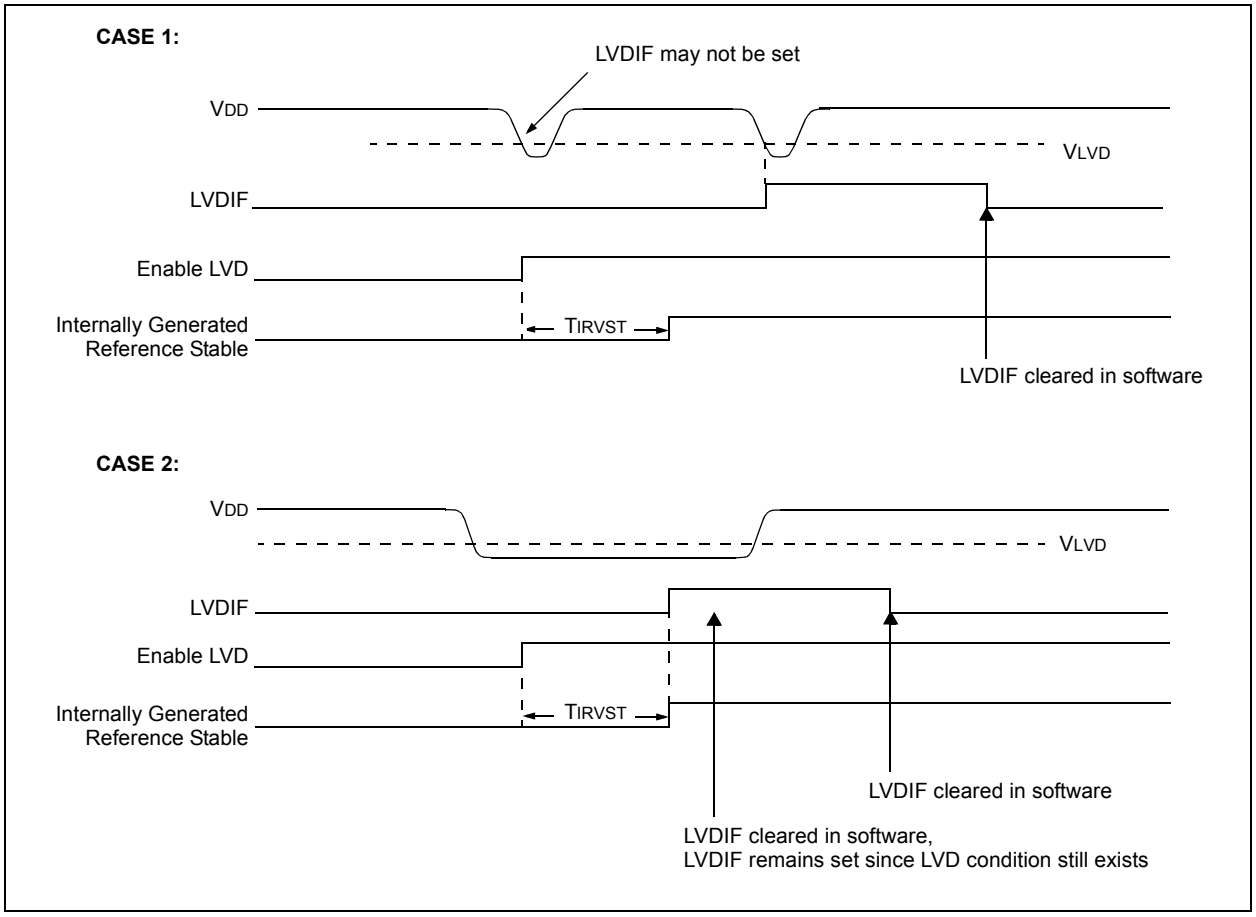
Each time that the LVD module is enabled, the circuitry requires some time to stabilize. After the circuitry has stabilized, all status flags may be cleared. The module will then indicate the proper state of the system.

The following steps are needed to set up the LVD module:

1. Write the value to the LVDL3:LVDL0 bits (LVDCON register) which selects the desired LVD trip point.
2. Ensure that LVD interrupts are disabled (the LVDIE bit is cleared or the GIE bit is cleared).
3. Enable the LVD module (set the LVDEN bit in the LVDCON register).
4. Wait for the LVD module to stabilize (the IRVST bit to become set).
5. Clear the LVD interrupt flag, which may have falsely become set, until the LVD module has stabilized (clear the LVDIF bit).
6. Enable the LVD interrupt (set the LVDIE and the GIE bits).

Figure 22-4 shows typical waveforms that the LVD module may be used to detect.

FIGURE 22-4: LOW-VOLTAGE DETECT WAVEFORMS



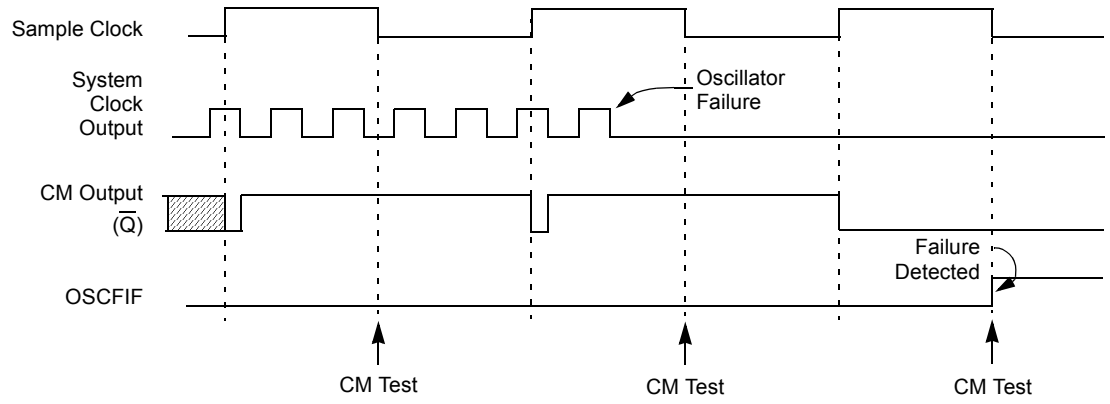
23.4.2 EXITING FAIL-SAFE OPERATION

The fail-safe condition is terminated by either a device Reset or by entering a power-managed mode. On Reset, the controller starts the primary clock source specified in Configuration Register 1H (with any required start-up delays that are required for the oscillator mode, such as OST or PLL timer). The INTOSC multiplexer provides the system clock until the primary clock source becomes ready (similar to a Two-speed Start-up). The clock system source is then switched to the primary clock (indicated by the OSTS bit in the OSCCON register becoming set). The Fail-Safe Clock Monitor then resumes monitoring the peripheral clock.

The primary clock source may never become ready during start-up. In this case, operation is clocked by the INTOSC multiplexer. The OSCCON register will remain in its Reset state until a power-managed mode is entered.

Entering a power-managed mode by loading the OSCCON register and executing a `SLEEP` instruction will clear the fail-safe condition. When the fail-safe condition is cleared, the clock monitor will resume monitoring the peripheral clock.

FIGURE 23-4: FSCM TIMING DIAGRAM



Note: The system clock is normally at a much higher frequency than the sample clock. The relative frequencies in this example have been chosen for clarity.

LFSR **Load FSR**

Syntax: [*label*] LFSR f,k

Operands: $0 \le f \le 2$
$0 \le k \le 4095$

Operation: $k \rightarrow FSRf$

Status Affected: None

Encoding:

1110 1111	1110 0000	00ff $k_7$kkk	k_{11}kkk kkkk

Description: The 12-bit literal 'k' is loaded into the file select register pointed to by 'f'.

Words: 2

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k' MSB	Process Data	Write literal 'k' MSB to FSRfH
Decode	Read literal 'k' LSB	Process Data	Write literal 'k' to FSRfL

Example: `LFSR 2, 0x3AB`

After Instruction
FSR2H = 0x03
FSR2L = 0xAB

MOVF **Move f**

Syntax: [*label*] MOVF f [,d [,a]]

Operands: $0 \le f \le 255$
$d \in [0,1]$
$a \in [0,1]$

Operation: $f \rightarrow dest$

Status Affected: N, Z

Encoding:

0101	00da	ffff	ffff

Description: The contents of register 'f' are moved to a destination dependent upon the status of 'd'. If 'd' is '0', the result is placed in W. If 'd' is '1', the result is placed back in register 'f' (default). Location 'f' can be anywhere in the 256-byte bank. If 'a' is '0', the Access Bank will be selected, overriding the BSR value. If 'a' = 1, then the bank will be selected as per the BSR value (default).

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write W

Example: `MOVF REG, W`

Before Instruction
REG = 0x22
W = 0xFF

After Instruction
REG = 0x22
W = 0x22

25.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers are supported with a full range of hardware and software development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Assemblers/Compilers/Linkers
  - MPASM™ Assembler
  - MPLAB C18 and MPLAB C30 C Compilers
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
  - MPLAB ASM30 Assembler/Linker/Library
- Simulators
  - MPLAB SIM Software Simulator
- Emulators
  - MPLAB ICE 2000 In-Circuit Emulator
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debugger
  - MPLAB ICD 2
- Device Programmers
  - PICSTART® Plus Development Programmer
  - MPLAB PM3 Device Programmer
  - PICkit™ 2 Development Programmer
- Low-Cost Demonstration and Development Boards and Evaluation Kits

25.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16-bit microcontroller market. The MPLAB IDE is a Windows® operating system-based application that contains:

- A single graphical interface to all debugging tools
  - Simulator
  - Programmer (sold separately)
  - Emulator (sold separately)
  - In-Circuit Debugger (sold separately)
- A full-featured editor with color-coded context
- A multiple project manager
- Customizable data windows with direct edit of contents
- High-level source code debugging
- Visual device initializer for easy register initialization
- Mouse over variable inspection
- Drag and drop variables from source to watch windows
- Extensive on-line help
- Integration of select third party tools, such as HI-TECH Software C Compilers and IAR C Compilers

The MPLAB IDE allows you to:

- Edit your source files (either assembly or C)
- One touch assemble (or compile) and download to PIC MCU emulator and simulator tools (automatically updates all project information)
- Debug using:
  - Source files (assembly or C)
  - Mixed assembly and C
  - Machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost-effective simulators, through low-cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increased flexibility and power.

26.1 DC Characteristics: Supply Voltage PIC18F2220/2320/4220/4320 (Industrial) PIC18LF2220/2320/4220/4320 (Industrial) (Continued)

PIC18LF2220/2320/4220/4320 (Industrial)	**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial
PIC18F2220/2320/4220/4320 (Industrial, Extended)	**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended

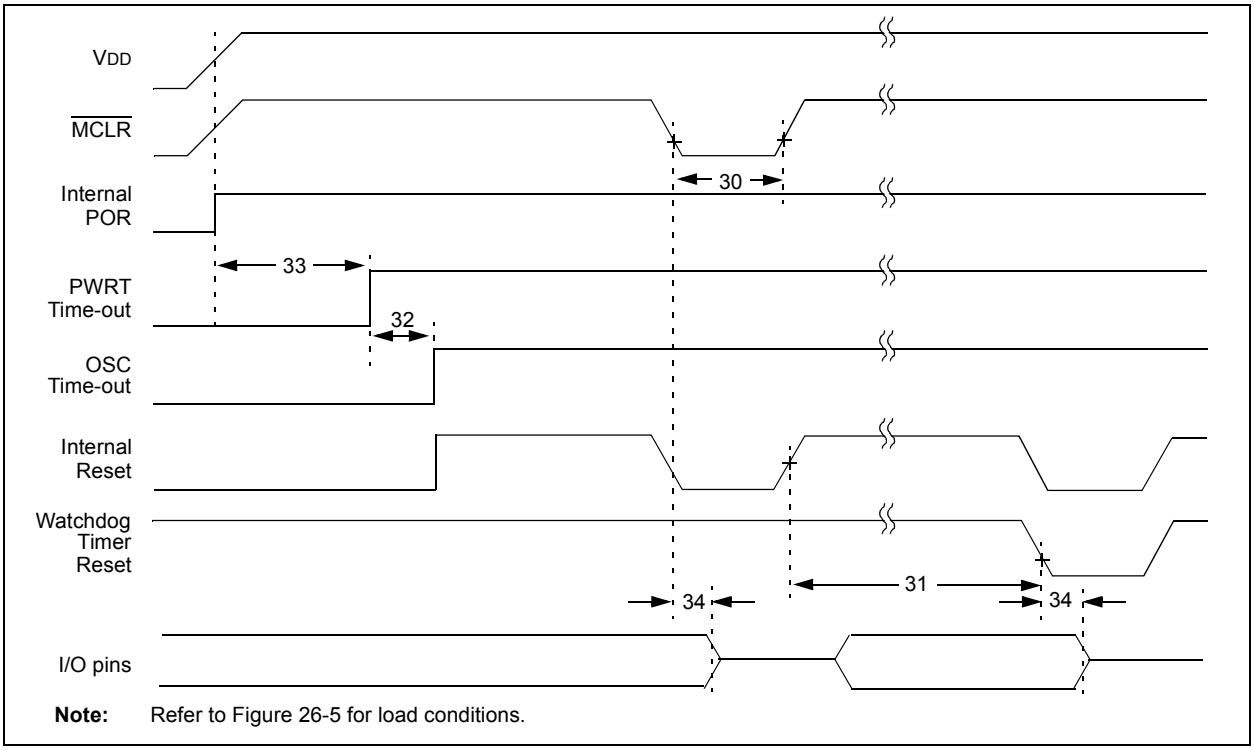
Param No.	Symbol	Characteristic	Min	Typ	Max	Units	Conditions
D005D	VBOR	**Brown-out Reset Voltage — Date codes above 0417xxx**					
		PIC18LF2X20/4X20	Industrial Low Voltage (-10°C to +85°C)				
		BORV1:BORV0 = 11	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 10	2.50	2.72	2.94	V	
		BORV1:BORV0 = 01	3.88	4.22	4.56	V	
		BORV1:BORV0 = 00	4.18	4.54	4.90	V	
D005F		PIC18LF2X20/4X20	Industrial Low Voltage (-40°C to -10°C)				
		BORV1:BORV0 = 11	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 10	2.34	2.72	3.10	V	
		BORV1:BORV0 = 01	3.63	4.22	4.81	V	
		BORV1:BORV0 = 00	3.90	4.54	5.18	V	
D005G		PIC18F2X20/4X20	Industrial (-10°C to +85°C)				
		BORV1:BORV0 = 1x	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 01	3.88	4.22	4.56	V	**(Note 2)**
		BORV1:BORV0 = 00	4.18	4.54	4.90	V	**(Note 2)**
D005H		PIC18F2X20/4X20	Industrial (-40°C to -10°C)				
		BORV1:BORV0 = 1x	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 01	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 00	3.90	4.54	5.18	V	**(Note 2)**
D005J		PIC18F2X20/4X20	Extended (-10°C to +85°C)				
		BORV1:BORV0 = 1x	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 01	3.88	4.22	4.56	V	**(Note 2)**
		BORV1:BORV0 = 00	4.18	4.54	4.90	V	**(Note 2)**
D005K		PIC18F2X20/4X20	Extended (-40°C to -10°C, +85°C to +125°C)				
		BORV1:BORV0 = 1x	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 01	N/A	N/A	N/A	V	Reserved
		BORV1:BORV0 = 00	3.90	4.54	5.18	V	**(Note 2)**

Legend: Shading of rows is to assist in readability of the table.

Note 1: This is the limit to which VDD can be lowered in Sleep mode, or during a device Reset, without losing RAM data.

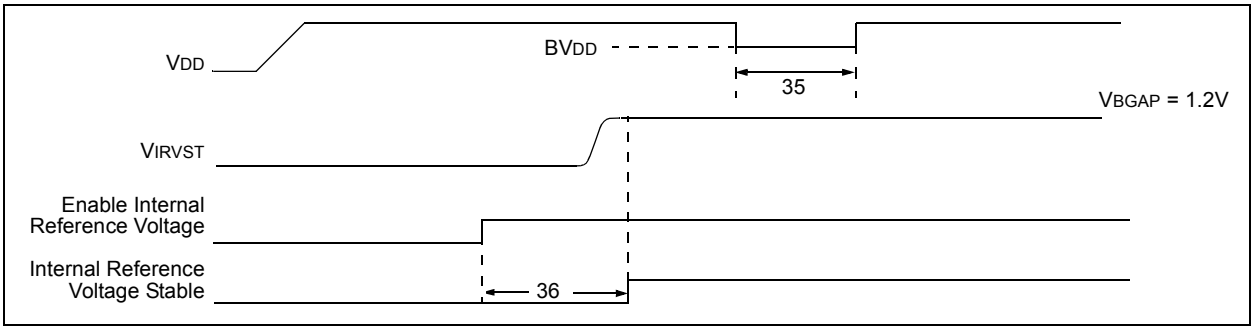
2: When BOR is on and BORV<1:0> = 0x, the device will operate correctly at 40 MHz for any VDD at which the BOR allows execution.

FIGURE 26-8: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING



Note: Refer to Figure 26-5 for load conditions.

FIGURE 26-9: BROWN-OUT RESET TIMING



27.0 DC AND AC CHARACTERISTICS GRAPHS AND TABLES

Note: The graphs and tables provided following this note are a statistical summary based on a limited number of samples and are provided for informational purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs or tables, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

"Typical" represents the mean of the distribution at 25°C. "Maximum" or "minimum" represents (mean + 3σ) or (mean – 3σ) respectively, where σ is a standard deviation, over the whole temperature range.

FIGURE 27-1: TYPICAL IDD vs. FOSC OVER VDD PRI_RUN, EC MODE, +25°C

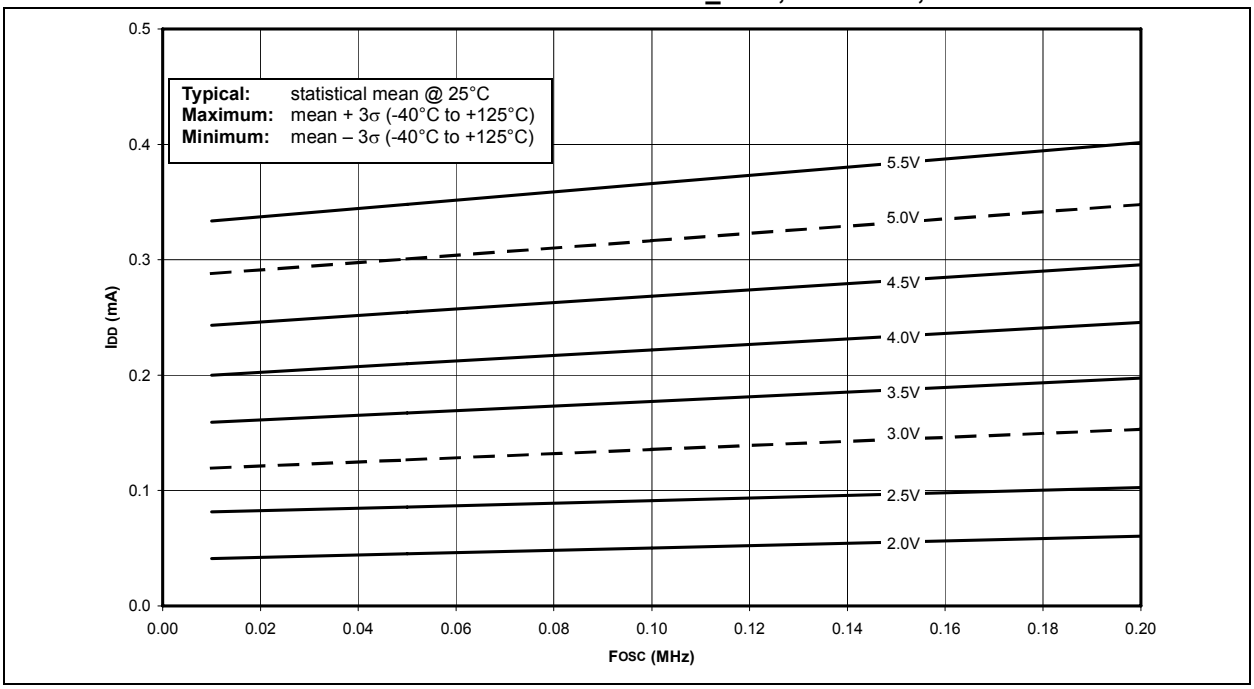


FIGURE 27-2: MAXIMUM IDD vs. FOSC OVER VDD PRI_RUN, EC MODE, -40°C TO +85°C

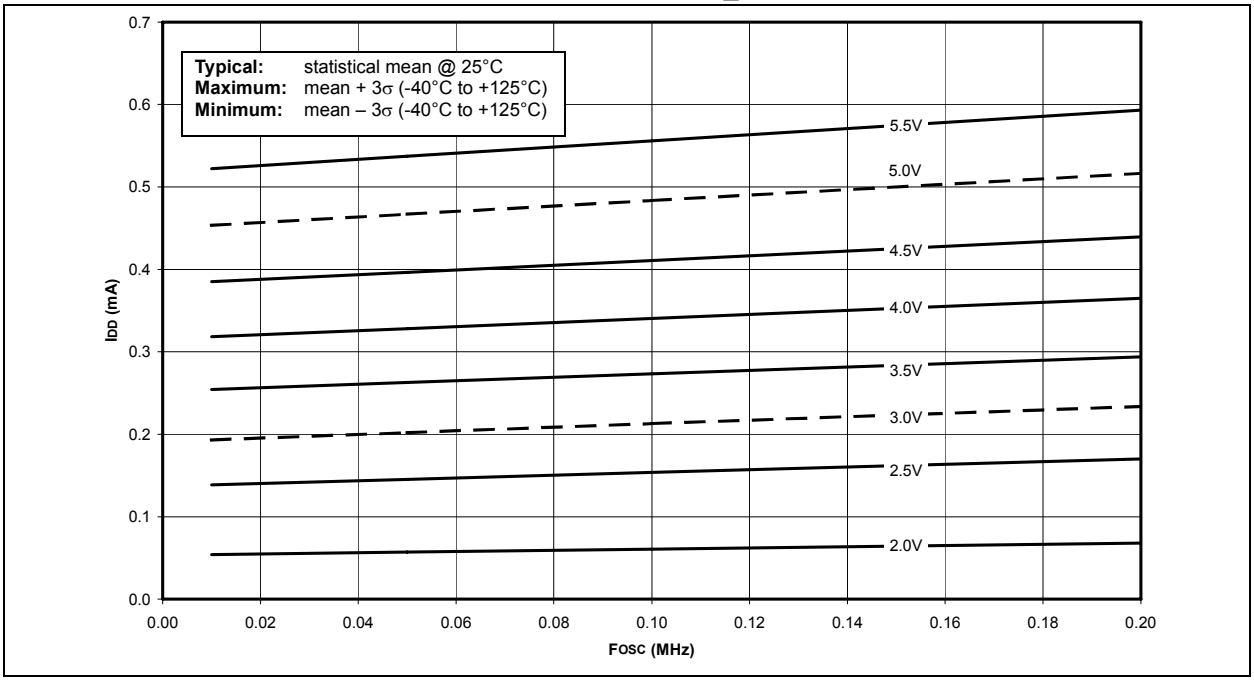


FIGURE 27-5: MAXIMUM IDD vs. FOSC OVER VDD PRI_RUN, EC MODE, -40°C TO +125°C

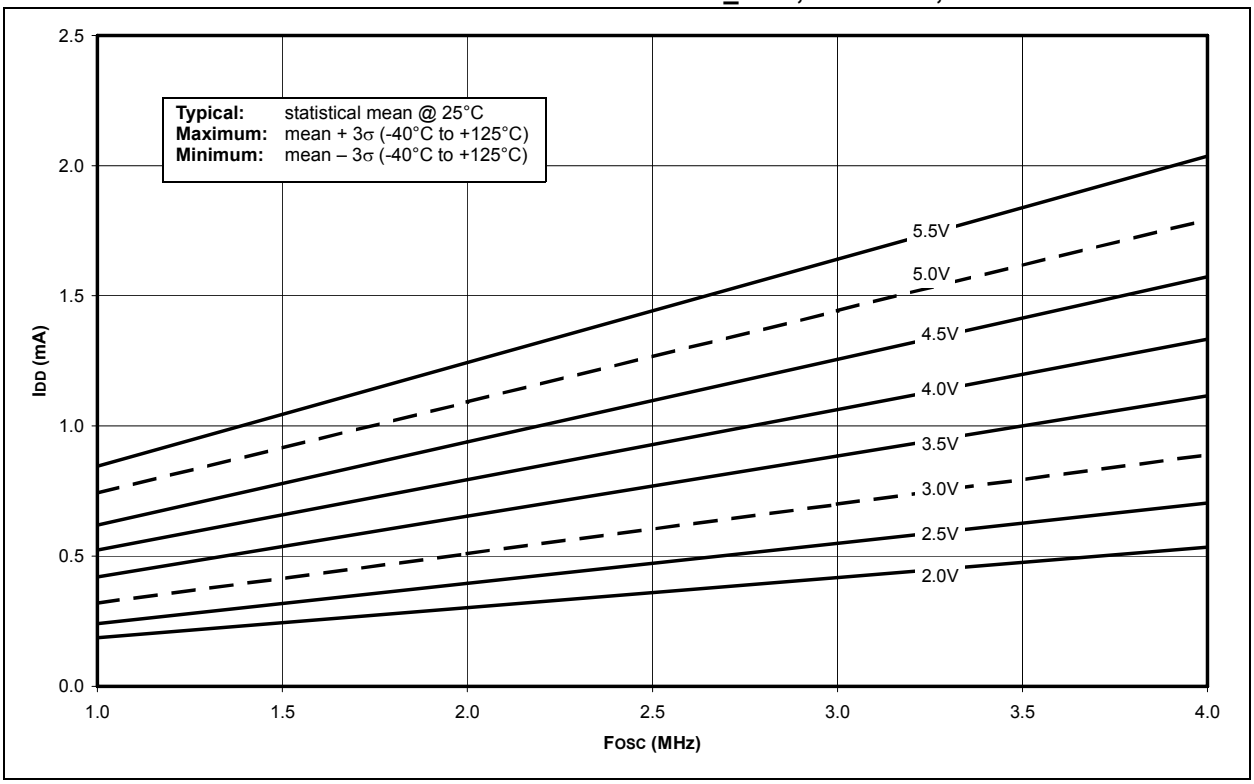


FIGURE 27-6: TYPICAL IDD vs. FOSC OVER VDD PRI_RUN, EC MODE, +25°C

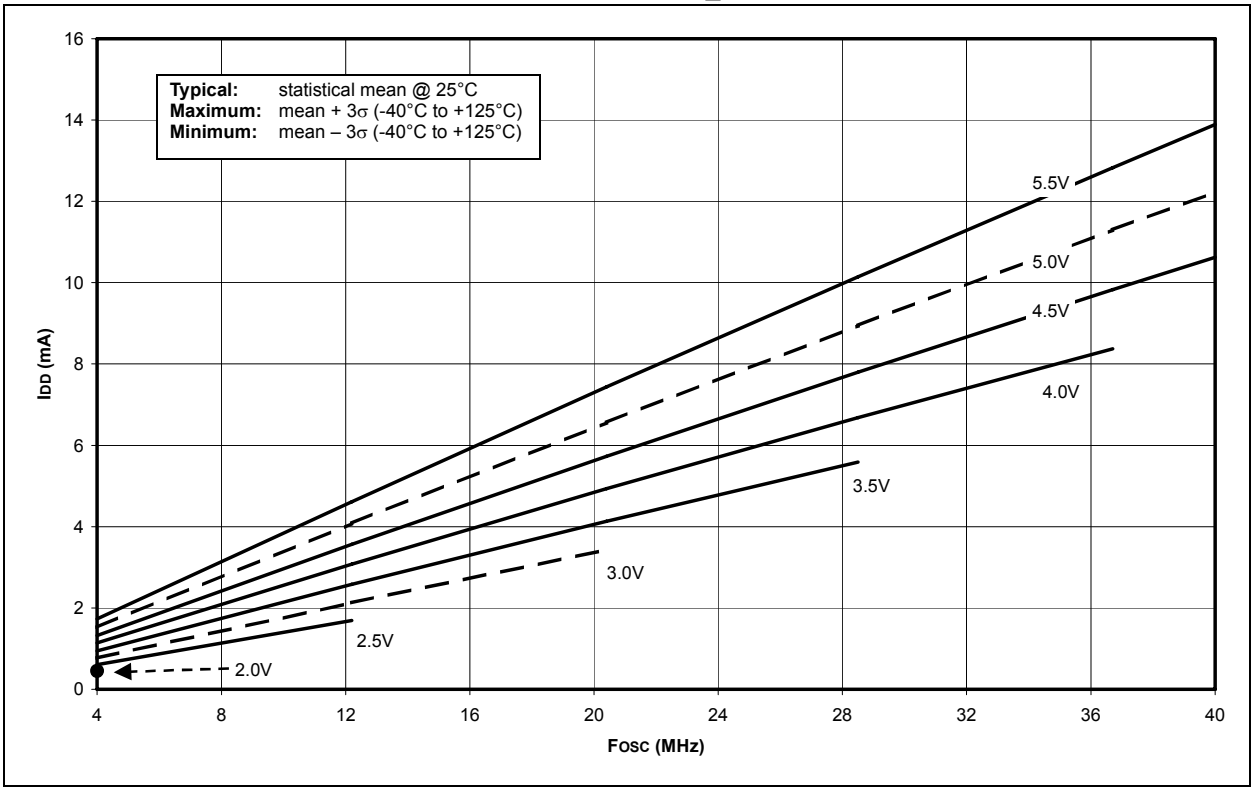


FIGURE 27-9: MAXIMUM IDD vs. FOSC OVER VDD PRI_IDLE, EC MODE, -40°C TO +85°C

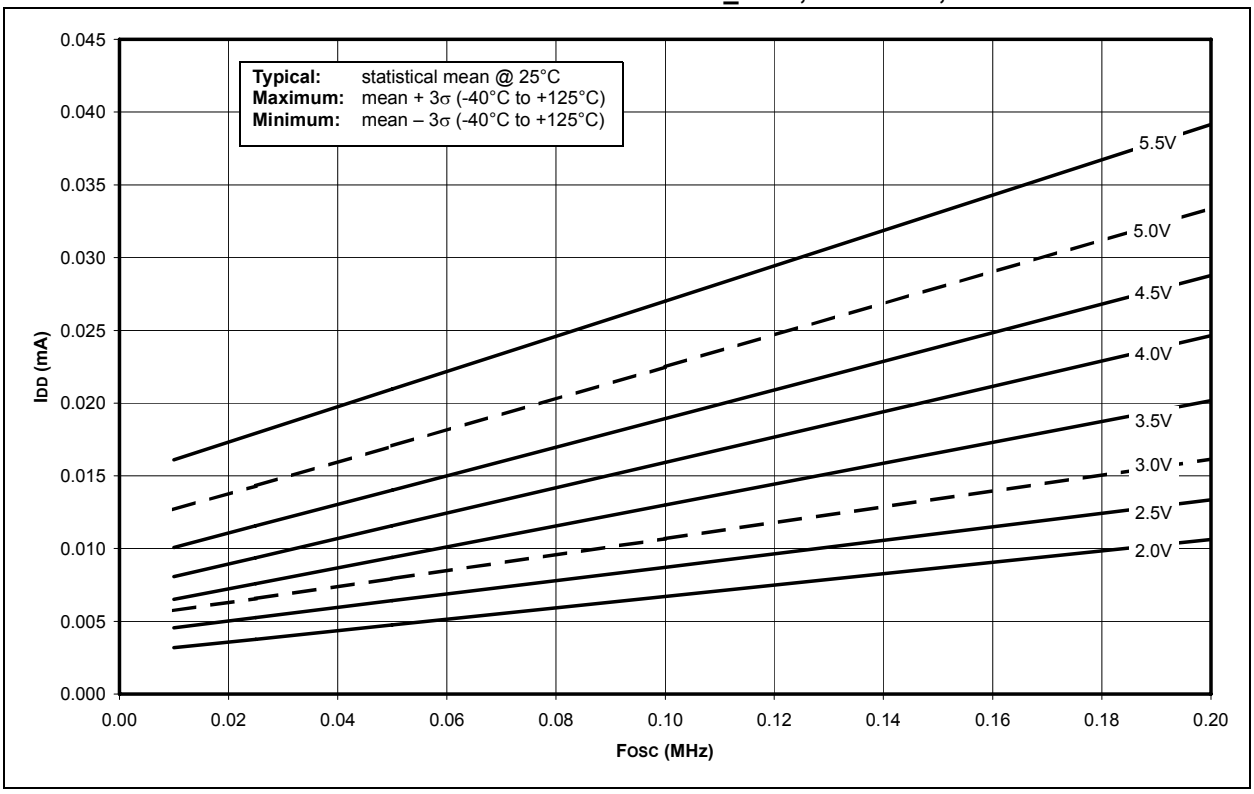
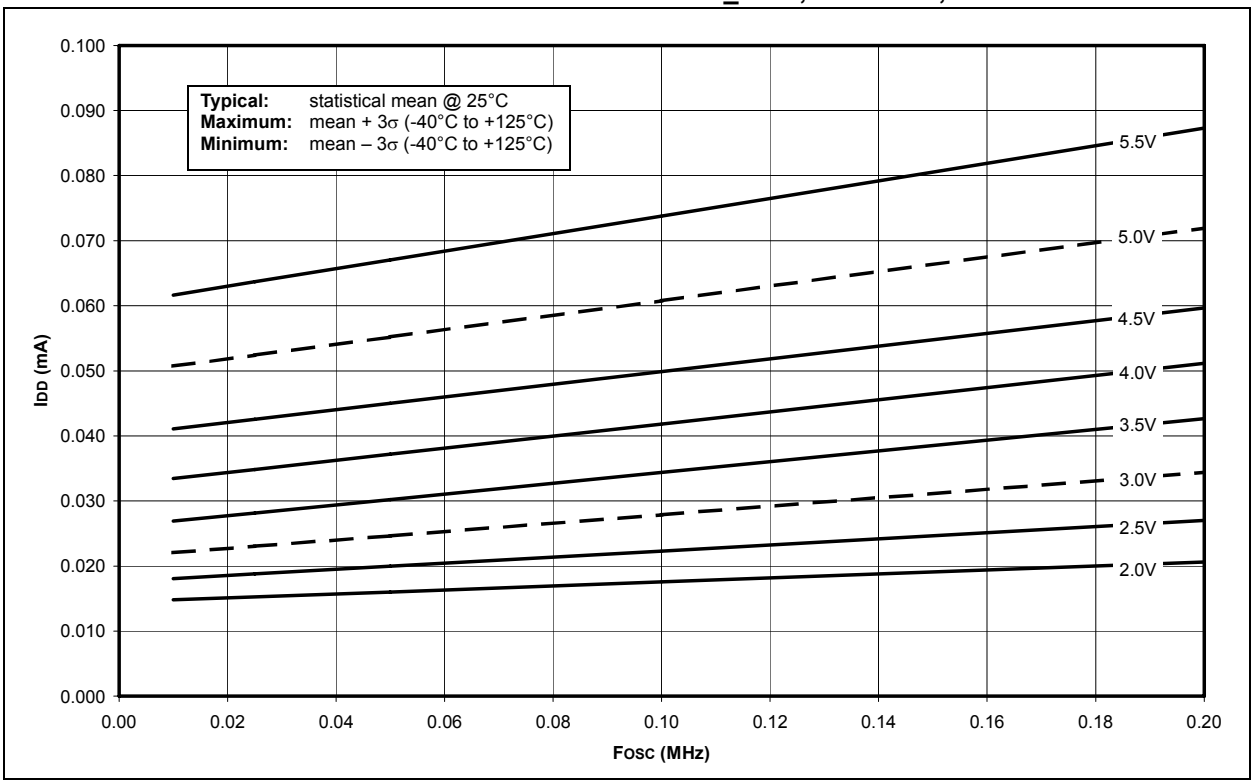


FIGURE 27-10: MAXIMUM IDD vs. FOSC OVER VDD PRI_IDLE, EC MODE, -40°C TO +125°C



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