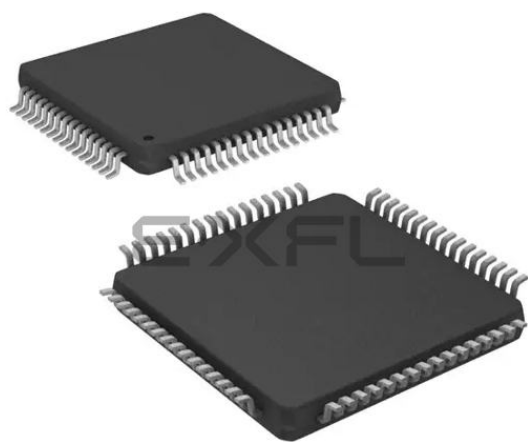




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Details

Product Status	Obsolete
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I ² C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	50
Program Memory Size	128KB (64K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega128c3-an

8. Event System

8.1 Features

- System for direct peripheral-to-peripheral communication and signaling
- Peripherals can directly send, receive, and react to peripheral events
 - CPU independent operation
 - 100% predictable signal timing
 - Short and guaranteed response time
- Four event channels for up to four different and parallel signal routing configurations
- Events can be sent and/or used by most peripherals, clock system, and software
- Additional functions include
 - Quadrature decoders
 - Digital filtering of I/O pin state
- Works in active mode and idle sleep mode

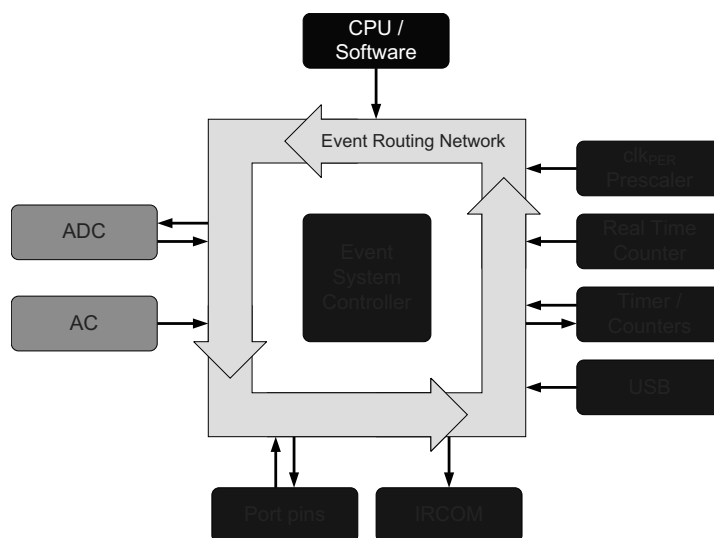
8.2 Overview

The event system enables direct peripheral-to-peripheral communication and signaling. It allows a change in one peripheral's state to automatically trigger actions in other peripherals. It is designed to provide a predictable system for short and predictable response times between peripherals. It allows for autonomous peripheral control and interaction without the use of interrupts, and CPU, and is thus a powerful tool for reducing the complexity, size and execution time of application code. It also allows for synchronized timing of actions in several peripheral modules.

A change in a peripheral's state is referred to as an event, and usually corresponds to the peripheral's interrupt conditions. Events can be directly passed to other peripherals using a dedicated routing network called the event routing network. How events are routed and used by the peripherals is configured in software.

Figure 8-1 on page 18 shows a basic diagram of all connected peripherals. The event system can directly connect together analog to digital converter, analog comparators, I/O port pins, the real-time counter, timer/counters, IR communication module (IRCOM), and USB interface. Events can also be generated from software and the peripheral clock.

Figure 8-1. Event System Overview and Connected Peripherals



The event routing network consists of four software-configurable multiplexers that control how events are routed and used. These are called event channels, and allow for up to four parallel event routing configurations. The maximum routing latency is two peripheral clock cycles. The event system works in both active mode and idle sleep mode.

14. I/O Ports

14.1 Features

- 50 general purpose input and output pins with individual configuration
- Output driver with configurable driver and pull settings:
 - Totem-pole
 - Wired-AND
 - Wired-OR
 - Bus-keeper
 - Inverted I/O
- Input with synchronous and/or asynchronous sensing with interrupts and events
 - Sense both edges
 - Sense rising edges
 - Sense falling edges
 - Sense low level
- Optional pull-up and pull-down resistor on input and Wired-OR/AND configurations
- Asynchronous pin change sensing that can wake the device from all sleep modes
- Two port interrupts with pin masking per I/O port
- Efficient and safe access to port pins
 - Hardware read-modify-write through dedicated toggle/clear/set registers
 - Configuration of multiple pins in a single operation
 - Mapping of port registers into bit-accessible I/O memory space
- Peripheral clocks output on port pin
- Real-time counter clock output to port pin
- Event channels can be output on port pin
- Remapping of digital peripheral pin functions
 - Selectable USART, SPI, and timer/counter input/output pin locations

14.2 Overview

One port consists of up to eight port pins: pin 0 to 7. Each port pin can be configured as input or output with configurable driver and pull settings. They also implement synchronous and asynchronous input sensing with interrupts and events for selectable pin change conditions. Asynchronous pin-change sensing means that a pin change can wake the device from all sleep modes, included the modes where no clocks are running.

All functions are individual and configurable per pin, but several pins can be configured in a single operation. The pins have hardware read-modify-write (RMW) functionality for safe and correct change of drive value and/or pull resistor configuration. The direction of one port pin can be changed without unintentionally changing the direction of any other pin.

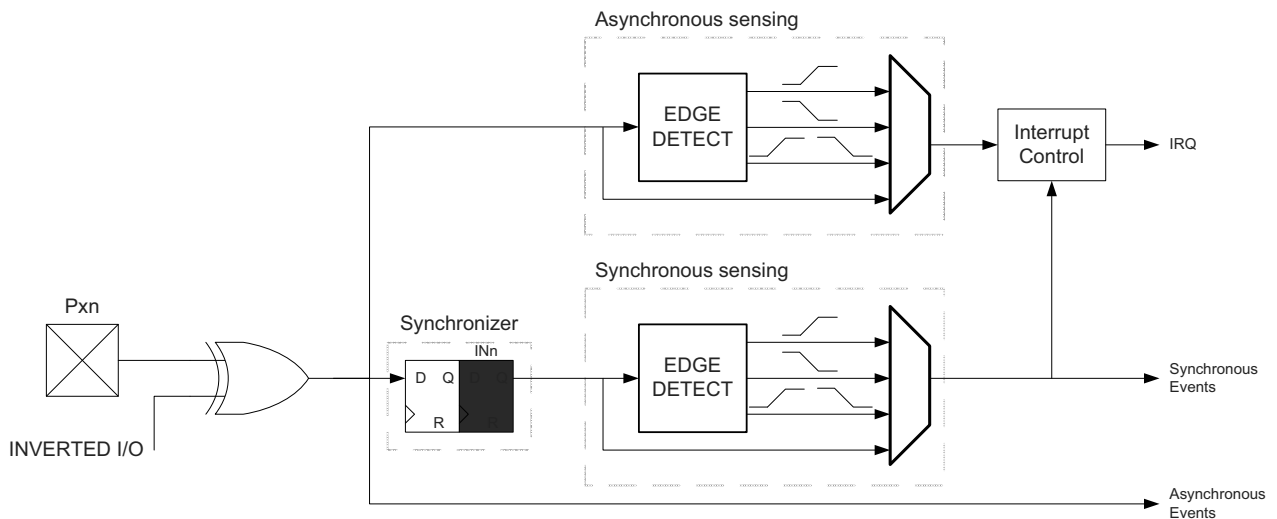
The port pin configuration also controls input and output selection of other device functions. It is possible to have both the peripheral clock and the real-time clock output to a port pin, and available for external use. The same applies to events from the event system that can be used to synchronize and control external functions. Other digital peripherals, such as USART, SPI, and timer/counters, can be remapped to selectable pin locations in order to optimize pin-out versus application needs.

The notation of the ports are PORTA, PORTB, PORTC, PORTD, PORTE, PORTF, and PORTR.

14.4 Input Sensing

Input sensing is synchronous or asynchronous depending on the enabled clock for the ports, and the configuration is shown in Figure 14-7.

Figure 14-7. Input Sensing System Overview



When a pin is configured with inverted I/O, the pin value is inverted before the input sensing.

14.5 Alternate Port Functions

Most port pins have alternate pin functions in addition to being a general purpose I/O pin. When an alternate function is enabled, it might override the normal port pin function or pin value. This happens when other peripherals that require pins are enabled or configured to use pins. If and how a peripheral will override and use pins is described in the section for that peripheral. “Pinout and Pin Functions” on page 51 shows which modules on peripherals that enable alternate functions on a pin, and which alternate functions that are available on a pin.

16. TC2 – Timer/Counter Type 2

16.1 Features

- Eight eight-bit timer/counters
 - Four Low-byte timer/counter
 - Four High-byte timer/counter
- Up to eight compare channels in each Timer/Counter 2
 - Four compare channels for the low-byte timer/counter
 - Four compare channels for the high-byte timer/counter
- Waveform generation
 - Single slope pulse width modulation
- Timer underflow interrupts/events
- One compare match interrupt/event per compare channel for the low-byte timer/counter
- Can be used with the event system for count control

16.2 Overview

There are four Timer/Counter 2. These are realized when a Timer/Counter 0 is set in split mode. It is then a system of two eight-bit timer/counters, each with four compare channels. This results in eight configurable pulse width modulation (PWM) channels with individually controlled duty cycles, and is intended for applications that require a high number of PWM channels.

The two eight-bit timer/counters in this system are referred to as the low-byte timer/counter and high-byte timer/counter, respectively. The difference between them is that only the low-byte timer/counter can be used to generate compare match interrupts and events. The two eight-bit timer/counters have a shared clock source and separate period and compare settings. They can be clocked and timed from the peripheral clock, with optional prescaling, or from the event system. The counters are always counting down.

PORTC, PORTD, PORTE, and PORTF each has one Timer/Counter 2. Notation of these are TCC2 (Time/Counter C2), TCD2, TCE2, and TCF2, respectively.

Mnemonics	Operands	Description	Operation	Flags	#Clocks
RCALL	k	Relative Call Subroutine	PC ← PC + k + 1	None	2 / 3
ICALL		Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← 0	None	2 / 3
EICALL		Extended Indirect Call to (Z)	PC(15:0) ← Z, PC(21:16) ← EIND	None	3
CALL	k	call Subroutine	PC ← k	None	3 / 4
RET		Subroutine Return	PC ← STACK	None	4 / 5
RETI		Interrupt Return	PC ← STACK	I	4 / 5
CPSE	Rd,Rr	Compare, Skip if Equal	if (Rd = Rr) PC ← PC + 2 or 3	None	1 / 2 / 3
CP	Rd,Rr	Compare	Rd - Rr	Z,C,N,V,S,H	1
CPC	Rd,Rr	Compare with Carry	Rd - Rr - C	Z,C,N,V,S,H	1
CPI	Rd,K	Compare with Immediate	Rd - K	Z,C,N,V,S,H	1
SBRC	Rr, b	Skip if Bit in Register Cleared	if (Rr(b) = 0) PC ← PC + 2 or 3	None	1 / 2 / 3
SBRS	Rr, b	Skip if Bit in Register Set	if (Rr(b) = 1) PC ← PC + 2 or 3	None	1 / 2 / 3
SBIC	A, b	Skip if Bit in I/O Register Cleared	if (I/O(A,b) = 0) PC ← PC + 2 or 3	None	2 / 3 / 4
SBIS	A, b	Skip if Bit in I/O Register Set	If (I/O(A,b) = 1) PC ← PC + 2 or 3	None	2 / 3 / 4
BRBS	s, k	Branch if Status Flag Set	if (SREG(s) = 1) then PC ← PC + k + 1	None	1 / 2
BRBC	s, k	Branch if Status Flag Cleared	if (SREG(s) = 0) then PC ← PC + k + 1	None	1 / 2
BREQ	k	Branch if Equal	if (Z = 1) then PC ← PC + k + 1	None	1 / 2
BRNE	k	Branch if Not Equal	if (Z = 0) then PC ← PC + k + 1	None	1 / 2
BRCS	k	Branch if Carry Set	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRCC	k	Branch if Carry Cleared	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRSH	k	Branch if Same or Higher	if (C = 0) then PC ← PC + k + 1	None	1 / 2
BRLO	k	Branch if Lower	if (C = 1) then PC ← PC + k + 1	None	1 / 2
BRMI	k	Branch if Minus	if (N = 1) then PC ← PC + k + 1	None	1 / 2
BRPL	k	Branch if Plus	if (N = 0) then PC ← PC + k + 1	None	1 / 2
BRGE	k	Branch if Greater or Equal, Signed	if (N ⊕ V = 0) then PC ← PC + k + 1	None	1 / 2
BRLT	k	Branch if Less Than, Signed	if (N ⊕ V = 1) then PC ← PC + k + 1	None	1 / 2
BRHS	k	Branch if Half Carry Flag Set	if (H = 1) then PC ← PC + k + 1	None	1 / 2
BRHC	k	Branch if Half Carry Flag Cleared	if (H = 0) then PC ← PC + k + 1	None	1 / 2
BRTS	k	Branch if T Flag Set	if (T = 1) then PC ← PC + k + 1	None	1 / 2
BRTC	k	Branch if T Flag Cleared	if (T = 0) then PC ← PC + k + 1	None	1 / 2
BRVS	k	Branch if Overflow Flag is Set	if (V = 1) then PC ← PC + k + 1	None	1 / 2
BRVC	k	Branch if Overflow Flag is Cleared	if (V = 0) then PC ← PC + k + 1	None	1 / 2
BRIE	k	Branch if Interrupt Enabled	if (I = 1) then PC ← PC + k + 1	None	1 / 2
BRID	k	Branch if Interrupt Disabled	if (I = 0) then PC ← PC + k + 1	None	1 / 2
Data transfer instructions					
MOV	Rd, Rr	Copy Register	Rd ← Rr	None	1

33.1.5 I/O Pin Characteristics

The I/O pins comply with the JEDEC LVTTTL and LVCMOS specification and the high- and low-level input and output voltage limits reflect or exceed this specification.

Table 33-7. I/O Pin Characteristics

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
$I_{OH}^{(1)}/I_{OL}^{(2)}$	I/O pin source/sink current			-15		15	mA
V_{IH}	High level input voltage	$V_{CC} = 2.4 - 3.6V$		$0.7 \cdot V_{CC}$		$V_{CC} + 0.5$	V
		$V_{CC} = 1.6 - 2.4V$		$0.8 \cdot V_{CC}$		$V_{CC} + 0.5$	
V_{IL}	Low level input voltage	$V_{CC} = 2.4 - 3.6V$		-0.5		$0.3 \cdot V_{CC}$	
		$V_{CC} = 1.6 - 2.4V$		-0.5		$0.2 \cdot V_{CC}$	
V_{OH}	High level output voltage	$V_{CC} = 3.3V$	$I_{OH} = -4mA$	2.6	2.9		
		$V_{CC} = 3.0V$	$I_{OH} = -3mA$	2.1	2.6		
		$V_{CC} = 1.8V$	$I_{OH} = -1mA$	1.4	1.6		
V_{OL}	Low level output voltage	$V_{CC} = 3.3V$	$I_{OL} = 8mA$		0.4	0.76	
		$V_{CC} = 3.0V$	$I_{OL} = 5mA$		0.3	0.64	
		$V_{CC} = 1.8V$	$I_{OL} = 3mA$		0.2	0.46	
I_{IN}	Input leakage current I/O pin	$T = 25^{\circ}C$			<0.01	1.0	μA
R_P	Pull/Bus keeper resistor				25		$k\Omega$

- Notes:
1. The sum of all I_{OH} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OH} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OH} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.
 2. The sum of all I_{OL} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OL} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OL} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.

33.1.13.5 Internal Phase Locked Loop (PLL) Characteristics

Table 33-23. Internal PLL Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f_{IN}	Input frequency	Output frequency must be within f_{OUT}	0.4		64	MHz
f_{OUT}	Output frequency ⁽¹⁾	$V_{CC} = 1.6 - 1.8V$	20		48	
		$V_{CC} = 2.7 - 3.6V$	20		128	
	Start-up time			25		μs
	Re-lock time			25		

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

33.1.13.6 External Clock Characteristics

Figure 33-3. External Clock Drive Waveform

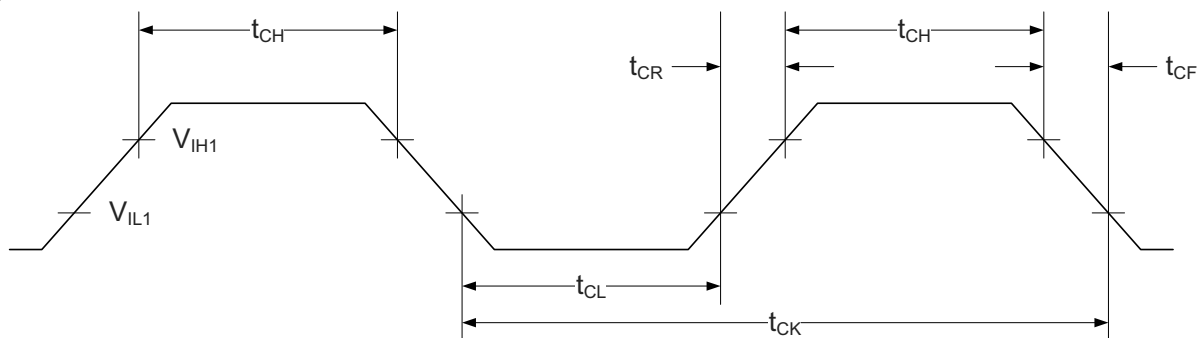


Table 33-24. External Clock used as System Clock without Prescaling

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$1/t_{CK}$	Clock Frequency ⁽¹⁾	$V_{CC} = 1.6 - 1.8V$	0		12	MHz
		$V_{CC} = 2.7 - 3.6V$	0		32	
t_{CK}	Clock Period	$V_{CC} = 1.6 - 1.8V$	83.3			ns
		$V_{CC} = 2.7 - 3.6V$	31.5			
t_{CH}	Clock High Time	$V_{CC} = 1.6 - 1.8V$	30.0			
		$V_{CC} = 2.7 - 3.6V$	12.5			
t_{CL}	Clock Low Time	$V_{CC} = 1.6 - 1.8V$	30.0			
		$V_{CC} = 2.7 - 3.6V$	12.5			
t_{CR}	Rise Time (for maximum frequency)	$V_{CC} = 1.6 - 1.8V$			10	
		$V_{CC} = 2.7 - 3.6V$			3	
t_{CF}	Fall Time (for maximum frequency)	$V_{CC} = 1.6 - 1.8V$			10	
		$V_{CC} = 2.7 - 3.6V$			3	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Note: 1. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

33.2.5 I/O Pin Characteristics

The I/O pins comply with the JEDEC LVTTTL and LVCMOS specification and the high- and low-level input and output voltage limits reflect or exceed this specification.

Table 33-36. I/O Pin Characteristics

Symbol	Parameter	Condition		Min.	Typ.	Max.	Units
$I_{OH}^{(1)}/I_{OL}^{(2)}$	I/O pin source/sink current			-15		15	mA
V_{IH}	High level input voltage	$V_{CC} = 2.4 - 3.6V$		$0.7 \cdot V_{CC}$		$V_{CC} + 0.5$	V
		$V_{CC} = 1.6 - 2.4V$		$0.8 \cdot V_{CC}$		$V_{CC} + 0.5$	
V_{IL}	Low level input voltage	$V_{CC} = 2.4 - 3.6V$		-0.5		$0.3 \cdot V_{CC}$	
		$V_{CC} = 1.6 - 2.4V$		-0.5		$0.2 \cdot V_{CC}$	
V_{OH}	High level output voltage	$V_{CC} = 3.3V$	$I_{OH} = -4mA$	2.6	2.9		
		$V_{CC} = 3.0V$	$I_{OH} = -3mA$	2.1	2.6		
		$V_{CC} = 1.8V$	$I_{OH} = -1mA$	1.4	1.6		
V_{OL}	Low level output voltage	$V_{CC} = 3.3V$	$I_{OL} = 8mA$		0.4	0.76	
		$V_{CC} = 3.0V$	$I_{OL} = 5mA$		0.3	0.64	
		$V_{CC} = 1.8V$	$I_{OL} = 3mA$		0.2	0.46	
I_{IN}	Input leakage current I/O pin	$T = 25^{\circ}C$			<0.01	1.0	μA
R_P	Pull/Bus keeper resistor				25		$k\Omega$

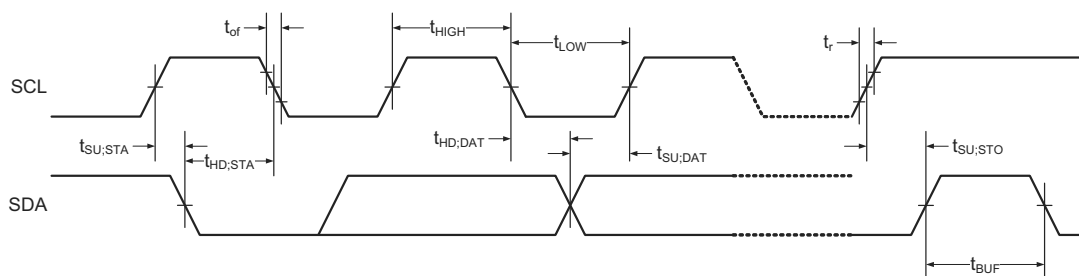
- Notes:
1. The sum of all I_{OH} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OH} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OH} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.
 2. The sum of all I_{OL} for PORTA and PORTB must not exceed 100mA.
The sum of all I_{OL} for PORTC, PORTD, and PORTE must for each port not exceed 200mA.
The sum of all I_{OL} for pins PF[0-5] on PORTF must not exceed 200mA.
The sum of all I_{OL} for pins PF[6-7] on PORTF, PORTR, and PDI must not exceed 100mA.

Table 33-86. SPI Timing Characteristics and Requirements

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
t_{SCK}	SCK period	Master		(See Table 20-3 in XMEGA C Manual)		ns
t_{SCKW}	SCK high/low width	Master		$0.5 \cdot SCK$		
t_{SCKR}	SCK rise time	Master		2.7		
t_{SCKF}	SCK fall time	Master		2.7		
t_{MIS}	MISO setup to SCK	Master		10		
t_{MIH}	MISO hold after SCK	Master		10		
t_{MOS}	MOSI setup SCK	Master		$0.5 \cdot SCK$		
t_{MOH}	MOSI hold after SCK	Master		1		
t_{SSCK}	Slave SCK period	Slave	$4 \cdot t_{Clk_{PER}}$			
t_{SSCKW}	SCK high/low width	Slave	$2 \cdot t_{Clk_{PER}}$			
t_{SSCKR}	SCK rise time	Slave			1600	
t_{SSCKF}	SCK fall time	Slave			1600	
t_{SIS}	MOSI setup to SCK	Slave	3			
t_{SIH}	MOSI hold after SCK	Slave	$t_{Clk_{PER}}$			
t_{SSS}	$\overline{SS}$ setup to SCK	Slave	21			
t_{SSH}	$\overline{SS}$ hold after SCK	Slave	20			
t_{SOS}	MISO setup SCK	Slave		8		
t_{SOH}	MISO hold after SCK	Slave		13		
t_{SOSS}	MISO setup after $\overline{SS}$ low	Slave		11		
t_{SOSH}	MISO hold after $\overline{SS}$ high	Slave		8		

33.3.15 Two-Wire Interface Characteristics

Table 33-87 describes the requirements for devices connected to the Two-Wire Interface Bus. The Atmel AVR XMEGA Two-Wire Interface meets or exceeds these requirements under the noted conditions. Timing symbols refer to Figure 33-21.

Figure 33-21. Two-wire Interface Bus Timing


Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
C_{XTAL1}	Parasitic capacitance XTAL1 pin			5.9		pF
C_{XTAL2}	Parasitic capacitance XTAL2 pin			8.3		
C_{LOAD}	Parasitic capacitance load			3.5		

Note: 1. Numbers for negative impedance are not tested in production but guaranteed from design and characterization.

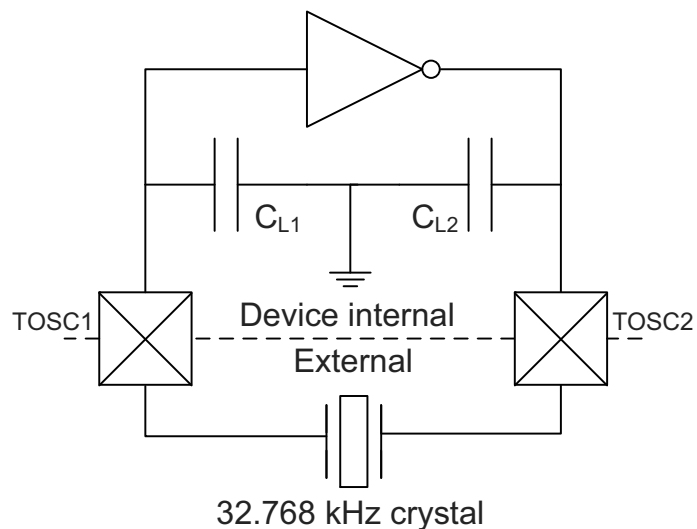
33.4.13.8 External 32.768kHz Crystal Oscillator and TOSC Characteristics

Table 33-114. External 32.768kHz Crystal Oscillator and TOSC Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
ESR/R1	Recommended crystal equivalent series resistance (ESR)	Crystal load capacitance 6.5pF			60	kΩ
		Crystal load capacitance 9.0pF			35	
		Crystal load capacitance 12pF			28	
C_{TOSC1}	Parasitic capacitance TOSC1 pin			3.5		pF
C_{TOSC2}	Parasitic capacitance TOSC2 pin			3.5		
	Recommended safety factor	Capacitance load matched to crystal specification	3			

Note: See Figure 33-25 for definition.

Figure 33-25. TOSC Input Capacitance



The parasitic capacitance between the TOSC pins is $C_{L1} + C_{L2}$ in series as seen from the crystal when oscillating without external capacitors.

33.5.13.5 Internal Phase Locked Loop (PLL) Characteristics

Table 33-139. Internal PLL Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
f_{IN}	Input frequency	Output frequency must be within f_{OUT}	0.4		64	MHz
f_{OUT}	Output frequency ⁽¹⁾	$V_{CC} = 1.6 - 1.8V$	20		48	
		$V_{CC} = 2.7 - 3.6V$	20		128	
	Start-up time			25		μs
	Re-lock time			25		

Note: 1. The maximum output frequency vs. supply voltage is linear between 1.8V and 2.7V, and can never be higher than four times the maximum CPU frequency.

33.5.13.6 External Clock Characteristics

Figure 33-31. External Clock Drive Waveform

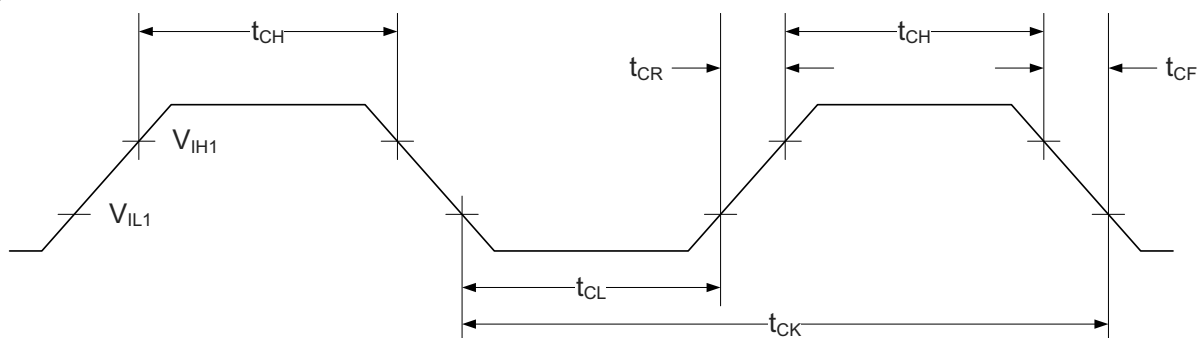


Table 33-140. External Clock used as System Clock without Prescaling

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$1/t_{CK}$	Clock Frequency ⁽¹⁾	$V_{CC} = 1.6 - 1.8V$	0		12	MHz
		$V_{CC} = 2.7 - 3.6V$	0		32	
t_{CK}	Clock Period	$V_{CC} = 1.6 - 1.8V$	83.3			ns
		$V_{CC} = 2.7 - 3.6V$	31.5			
t_{CH}	Clock High Time	$V_{CC} = 1.6 - 1.8V$	30.0			
		$V_{CC} = 2.7 - 3.6V$	12.5			
t_{CL}	Clock Low Time	$V_{CC} = 1.6 - 1.8V$	30.0			
		$V_{CC} = 2.7 - 3.6V$	12.5			
t_{CR}	Rise Time (for maximum frequency)	$V_{CC} = 1.6 - 1.8V$			10	
		$V_{CC} = 2.7 - 3.6V$			3	
t_{CF}	Fall Time (for maximum frequency)	$V_{CC} = 1.6 - 1.8V$			10	
		$V_{CC} = 2.7 - 3.6V$			3	
Δt_{CK}	Change in period from one clock cycle to the next				10	%

Note: 1. The maximum frequency vs. supply voltage is linear between 1.6V and 2.7V, and the same applies for all other parameters with supply voltage conditions.

34.1.7 External Reset Characteristics

Figure 34-49. Minimum Reset Pin Pulse Width vs. V_{CC}

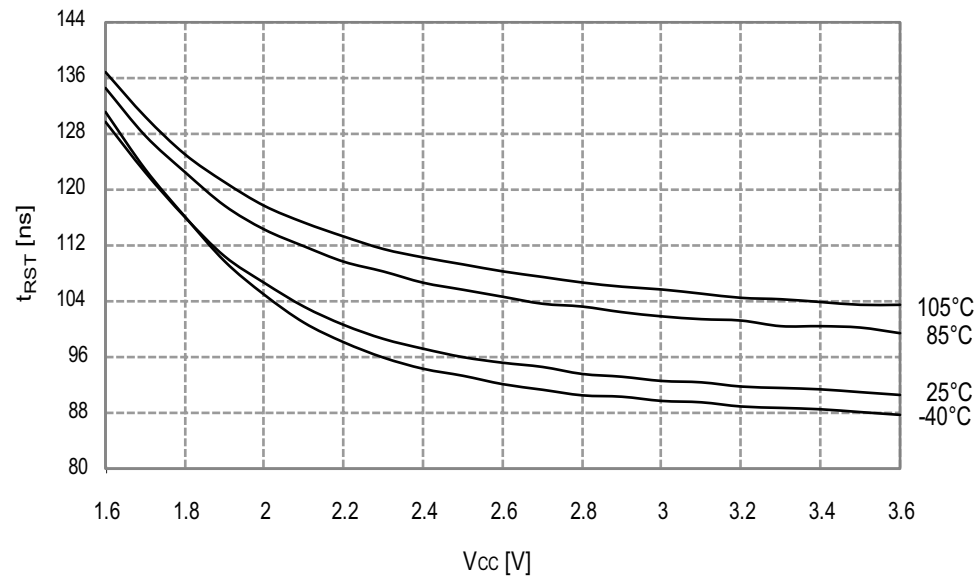


Figure 34-50. Reset Pin Pull-up Resistor Current vs. Reset Pin Voltage
 $V_{CC} = 1.8V$

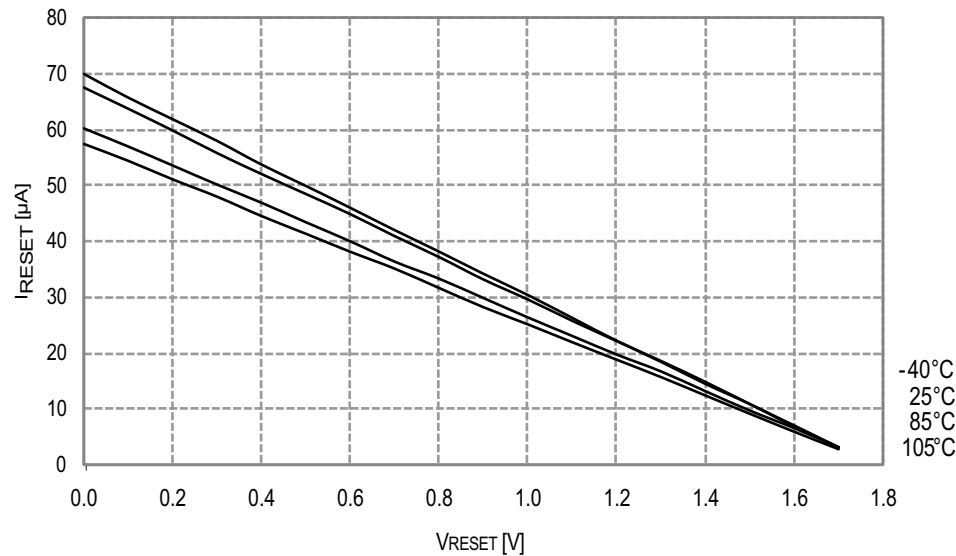


Figure 34-100. I/O Pin Input Threshold Voltage vs. V_{CC}
 V_{IL} I/O pin read as "0"

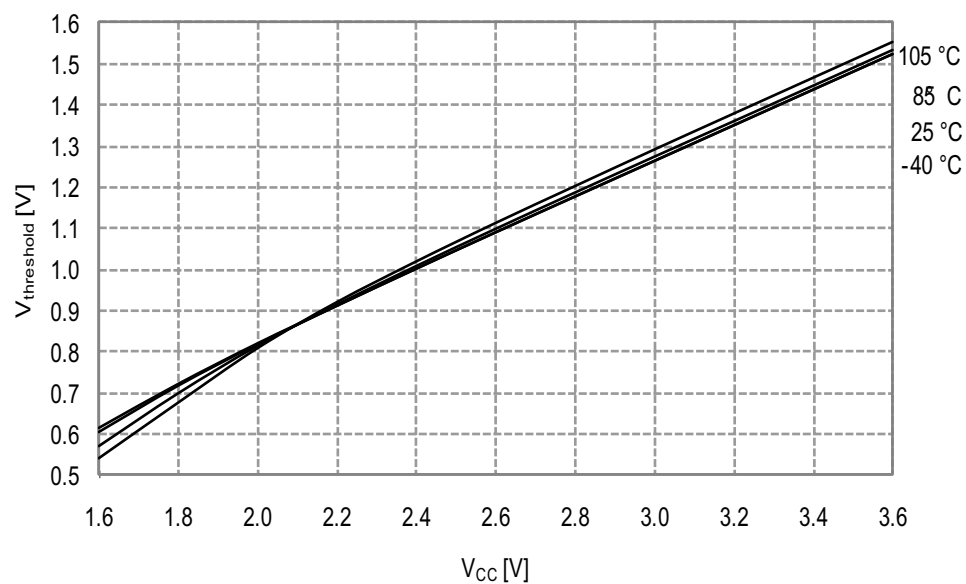


Figure 34-101. I/O Pin Input Hysteresis vs. V_{CC}

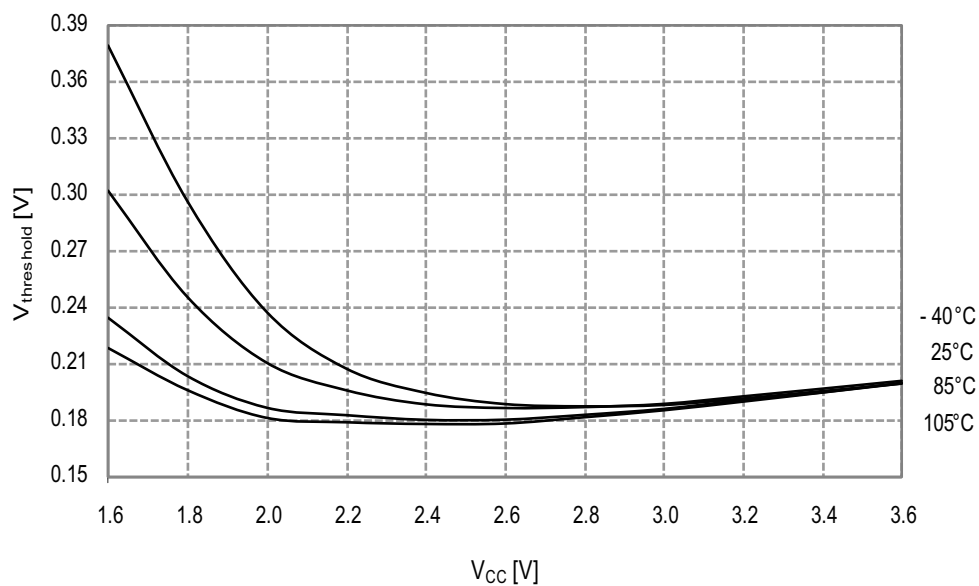


Figure 34-114. Analog Comparator Hysteresis vs. V_{CC}
Large hysteresis

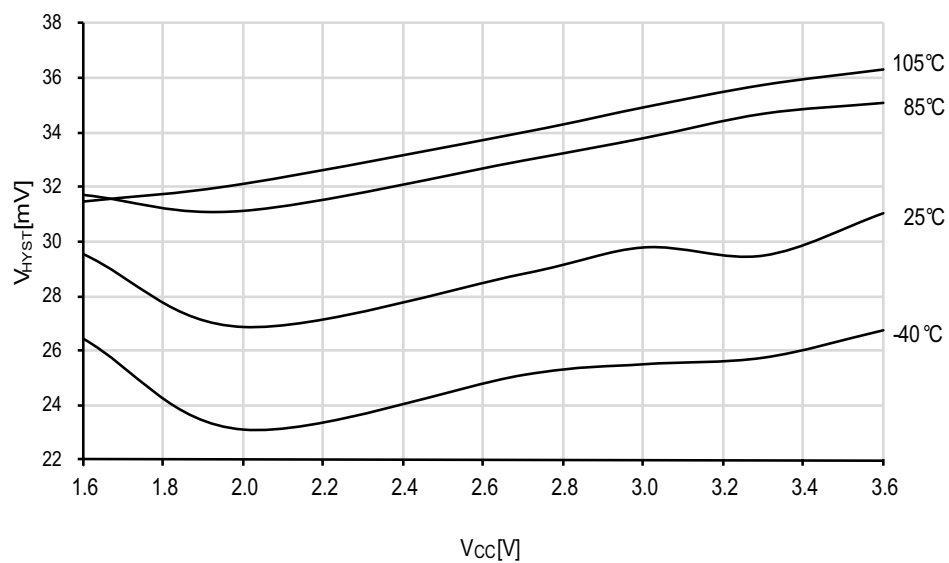


Figure 34-115. Analog Comparator Current Source vs. Calibration Value
 $V_{CC} = 3.0V$

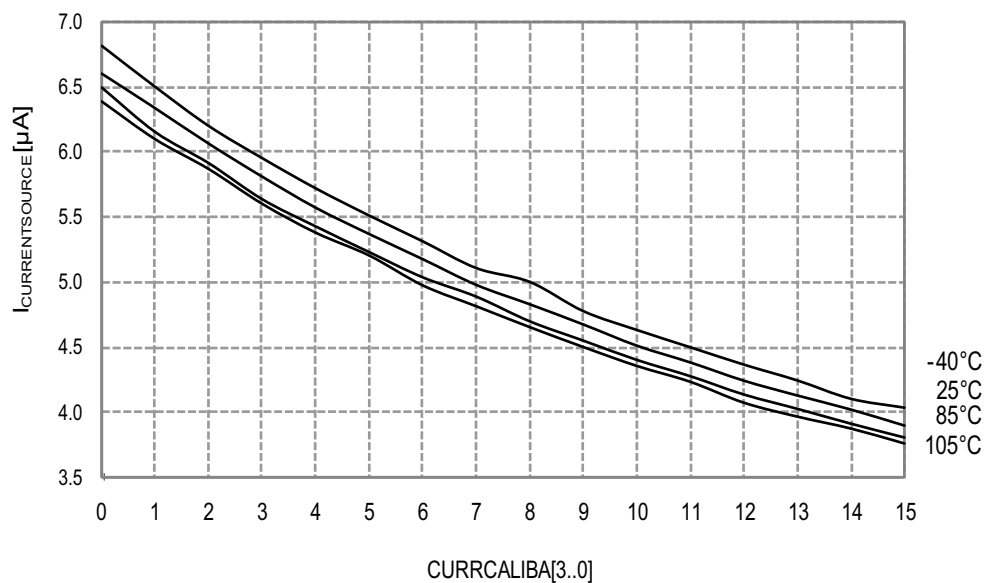
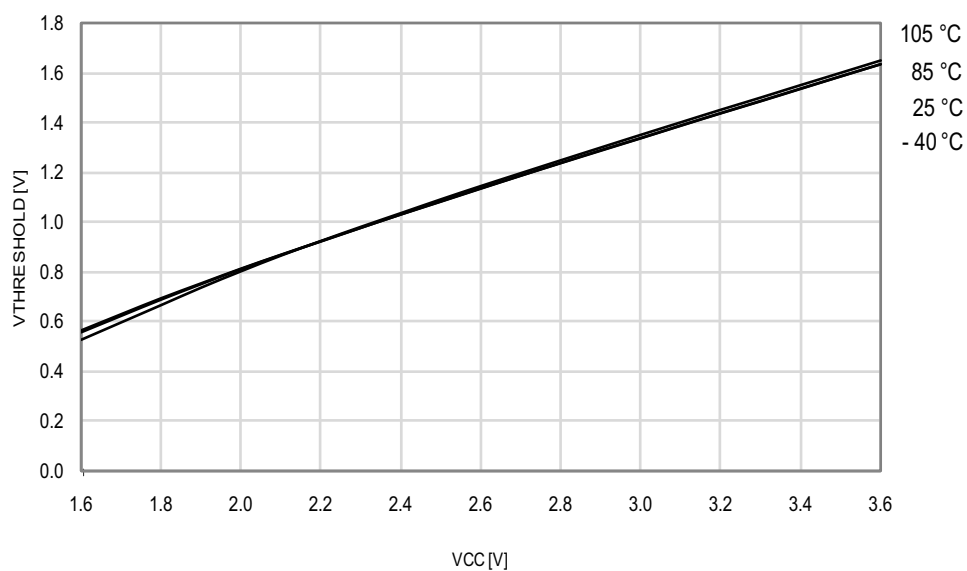


Figure 34-124. Reset Pin Input Threshold Voltage vs. V_{CC}

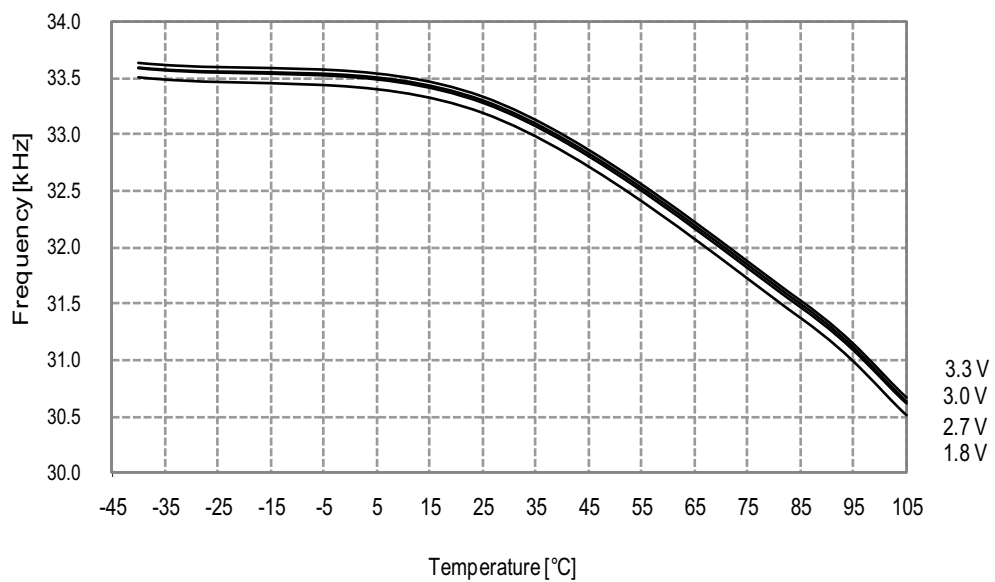
V_{IH} - Reset pin read as "1"



34.2.8 Oscillator Characteristics

34.2.8.1 Ultra Low-Power Internal Oscillator

Figure 34-125. Ultra Low-Power Internal Oscillator Frequency vs. Temperature



34.3.2.3 Thresholds and Hysteresis

Figure 34-169. I/O Pin Input Threshold Voltage vs. V_{CC}
 V_{IH} I/O pin read as “1”

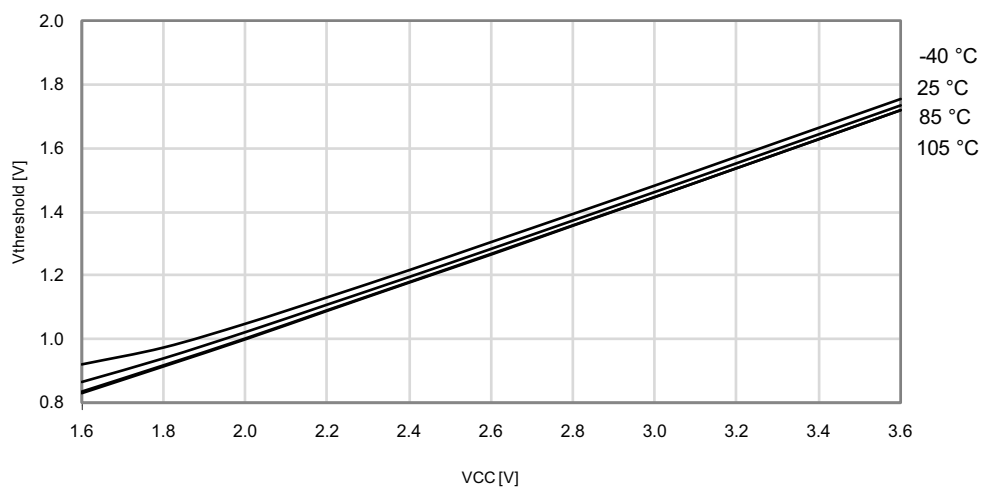


Figure 34-170. I/O Pin Input Threshold Voltage vs. V_{CC}
 V_{IL} I/O pin read as “0”

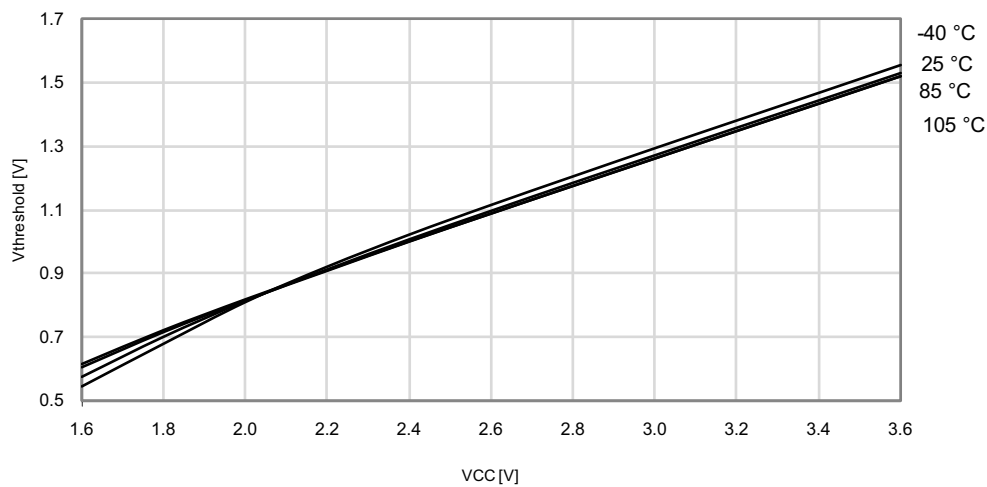


Figure 34-179. Gain Error vs. V_{CC}

$T = 25^{\circ}\text{C}$, $V_{REF} = \text{external } 1.0\text{V}$, ADC sample rate = 300ksps

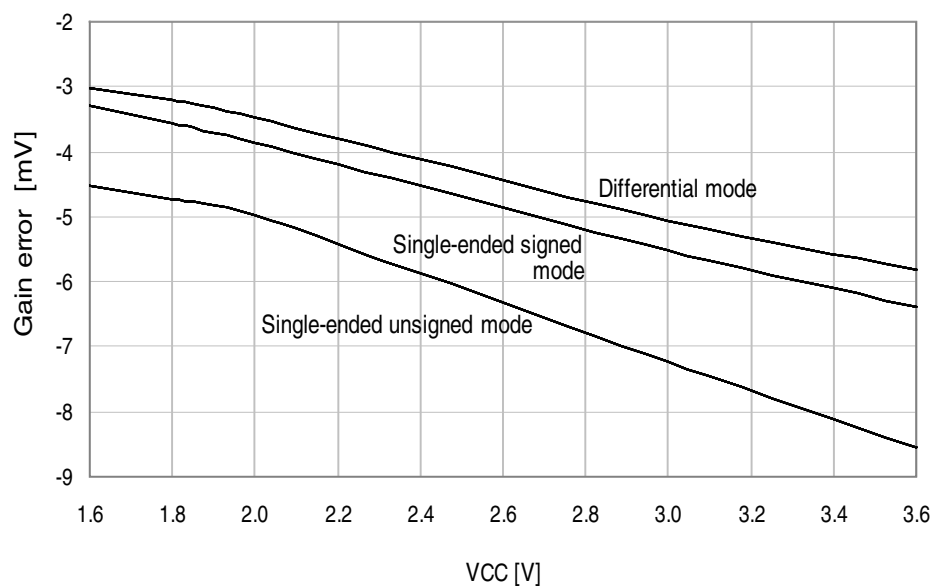
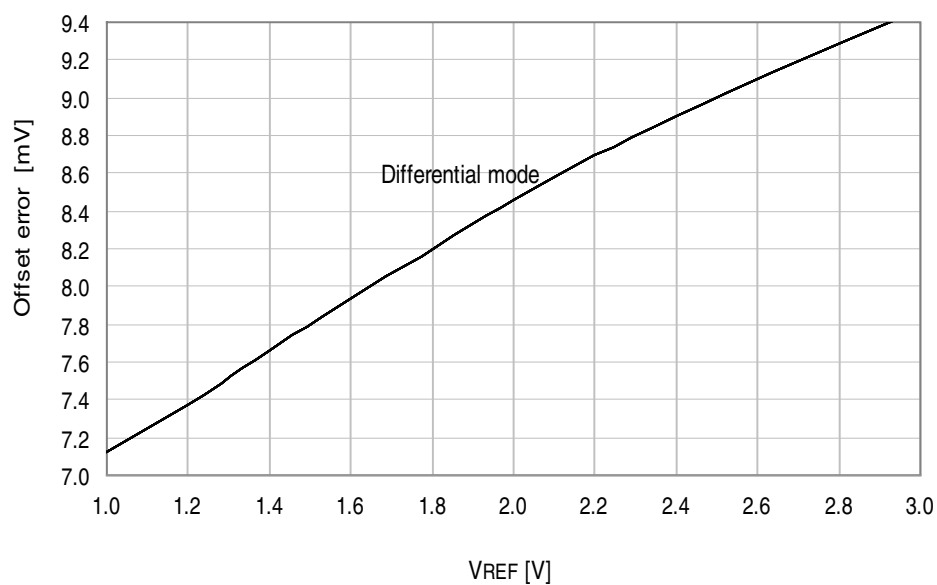


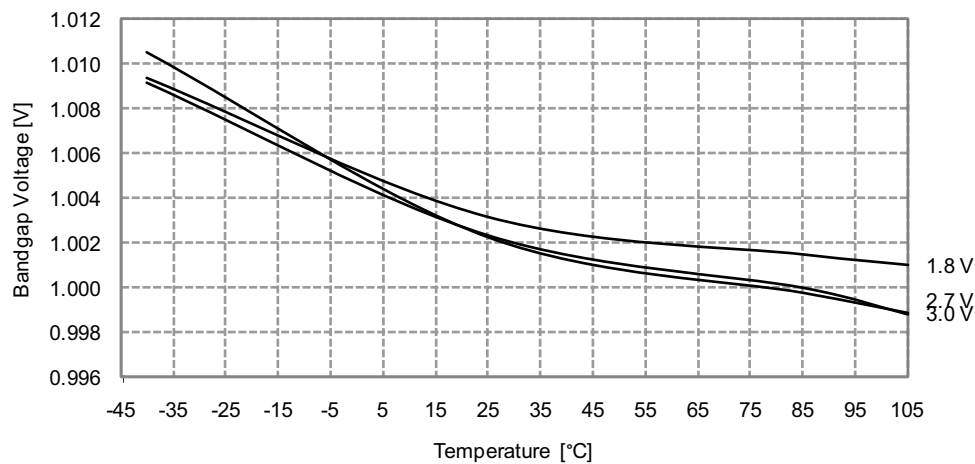
Figure 34-180. Offset Error vs. V_{REF}

$T = 25^{\circ}\text{C}$, $V_{CC} = 3.6\text{V}$, ADC sample rate = 300ksps



34.4.5 Internal 1.0V Reference Characteristics

Figure 34-257. ADC Internal 1.0V Reference vs. Temperature



34.4.6 BOD Characteristics

Figure 34-258. BOD Thresholds vs. Temperature

BOD level = 1.6V

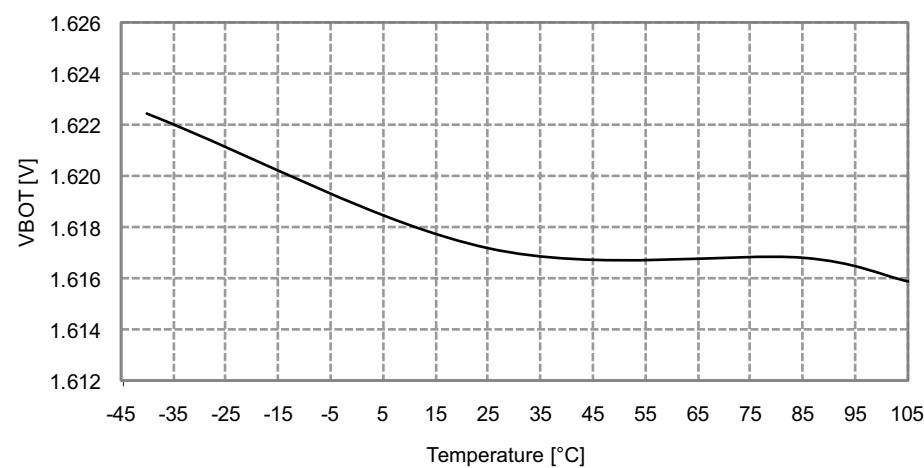


Figure 34-319. Gain Error vs. V_{CC}

$T = 25^{\circ}\text{C}$, $V_{REF} = \text{external } 1.0\text{V}$, ADC sample rate = 300ksps

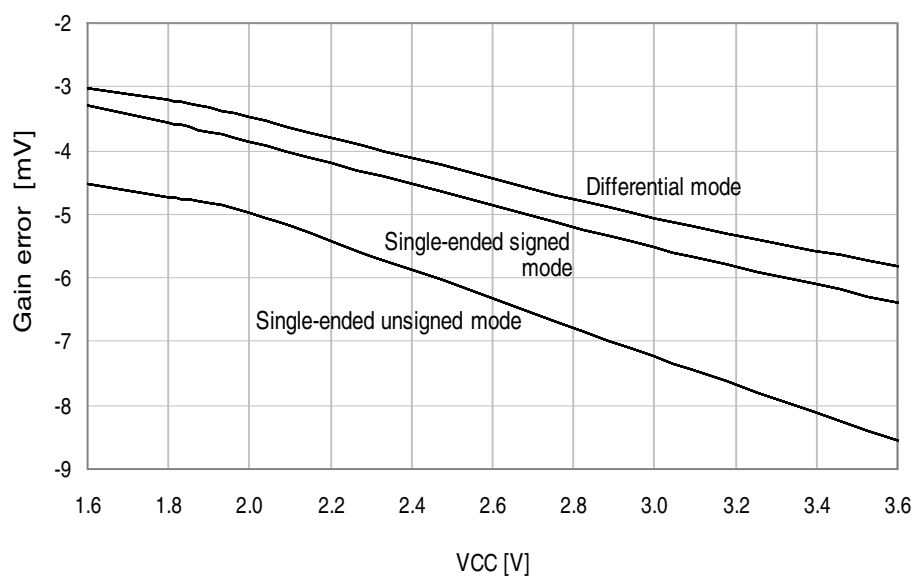
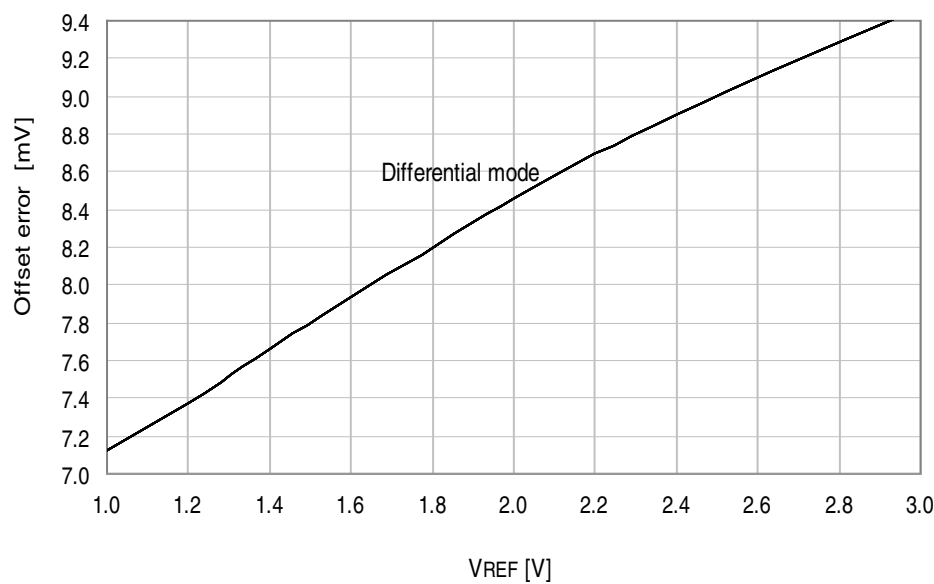


Figure 34-320. Offset Error vs. V_{REF}

$T = 25^{\circ}\text{C}$, $V_{CC} = 3.6\text{V}$, ADC sample rate = 300ksps



36.7 8492A – 02/2012

1. Initial revision.