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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	50
Program Memory Size	128KB (64K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atxmega128c3-mn

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

All AVR CPU instructions are 16 or 32 bits wide, and each flash location is 16 bits wide. The flash memory is organized in two main sections, the application section and the boot loader section. The sizes of the different sections are fixed, but device-dependent. These two sections have separate lock bits, and can have different levels of protection. The store program memory (SPM) instruction, which is used to write to the flash from the application software, will only operate when executed from the boot loader section.

The application section contains an application table section with separate lock settings. This enables safe storage of nonvolatile data in the program memory.

					Word Address				
	ATxmega32C3		ATxmega64C3		ATxmega128C3		ATxmega192C3		ATxmega256C3
Application section (256K/192K/128K/64K/32K)	0		0		0		0		0
	37FF	/	77FF	/	EFFF	1	16FFF	1	1EFFF
Application table section	3800	1	7800	1	F000	1	17000	1	1F000
(8K/8K/8K/4K/4K)	3FFF	1	7FFF	1	FFFF	1	17FFF	1	1FFFF
Boot section	4000	1	8000	7	10000	1	18000	1	20000
(8K/8K/8K/4K/4K)	47FF	1	87FF	1	10FFF	1	18FFF	1	20FFF

# Figure 7-1. Flash Program Memory (hexadecimal address)

# 7.3.1 Application Section

The Application section is the section of the flash that is used for storing the executable application code. The protection level for the application section can be selected by the boot lock bits for this section. The application section can not store any boot loader code since the SPM instruction cannot be executed from the application section.

# 7.3.2 Application Table Section

The application table section is a part of the application section of the flash memory that can be used for storing data. The size is identical to the boot loader section. The protection level for the application table section can be selected by the boot lock bits for this section. The possibilities for different protection levels on the application section and the application table section enable safe parameter storage in the program memory. If this section is not used for data, application code can reside here.

# 7.3.3 Boot Loader Section

While the application section is used for storing the application code, the boot loader software must be located in the boot loader section because the SPM instruction can only initiate programming when executing from this section. The SPM instruction can access the entire flash, including the boot loader section itself. The protection level for the boot loader section can be selected by the boot loader lock bits. If this section is not used for boot loader software, application code can be stored here.

# 7.3.4 Production Signature Row

The production signature row is a separate memory section for factory programmed data. It contains calibration data for functions such as oscillators and analog modules. Some of the calibration values will be automatically loaded to the corresponding module or peripheral unit during reset. Other values must be loaded from the signature row and written to the corresponding peripheral registers from software. For details on calibration conditions, refer to "Electrical Characteristics" on page 65.



The production signature row also contains an ID that identifies each microcontroller device type and a serial number for each manufactured device. The serial number consists of the production lot number, wafer number, and wafer coordinates for the device. The device ID for the available devices is shown in Table 7-1.

The production signature row cannot be written or erased, but it can be read from application software and external programmers.

Device	Device ID bytes				
	Byte 2	Byte 1	Byte 0		
ATxmega32C3	49	95	1E		
ATxmega64C3	49	96	1E		
ATxmega128C3	52	97	1E		
ATxmega192C3	51	97	1E		
ATxmega256C3	46	98	1E		

# Table 7-1. Device ID Bytes

# 7.3.5 User Signature Row

The user signature row is a separate memory section that is fully accessible (read and write) from application software and external programmers. It is one flash page in size, and is meant for static user parameter storage, such as calibration data, custom serial number, identification numbers, random number seeds, etc. This section is not erased by chip erase commands that erase the flash, and requires a dedicated erase command. This ensures parameter storage during multiple program/erase operations and on-chip debug sessions.

# 7.4 Fuses and Lock Bits

The fuses are used to configure important system functions, and can only be written from an external programmer. The application software can read the fuses. The fuses are used to configure reset sources such as brownout detector and watchdog, and startup configuration.

The lock bits are used to set protection levels for the different flash sections (that is, if read and/or write access should be blocked). Lock bits can be written by external programmers and application software, but only to stricter protection levels. Chip erase is the only way to erase the lock bits. To ensure that flash contents are protected even during chip erase, the lock bits are erased after the rest of the flash memory has been erased.

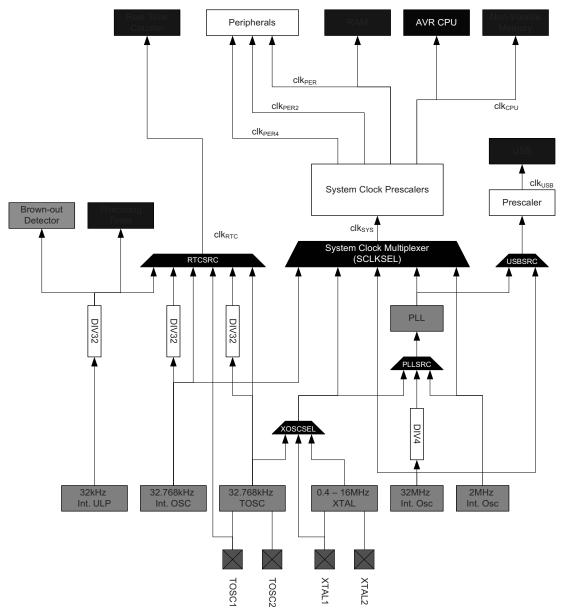
An unprogrammed fuse or lock bit will have the value one, while a programmed fuse or lock bit will have the value zero.

Both fuses and lock bits are reprogrammable like the flash program memory.

# 7.5 Data Memory

The data memory contains the I/O memory, internal SRAM, optionally memory mapped EEPROM, and external memory if available. The data memory is organized as one continuous memory section, see Figure 7-2 on page 15. To simplify development, I/O Memory, EEPROM, and SRAM will always have the same start addresses for all Atmel AVR XMEGA devices.

Figure 9-1. The Clock System, Clock Sources, and Clock Distribution



# 9.3 Clock Sources

The clock sources are divided in two main groups: internal oscillators and external clock sources. Most of the clock sources can be directly enabled and disabled from software, while others are automatically enabled or disabled, depending on peripheral settings. After reset, the device starts up running from the 2MHz internal oscillator. The other clock sources, DFLLs, and PLL, are turned off by default.

The internal oscillators do not require any external components to run. For details on characteristics and accuracy of the internal oscillators, refer to the device datasheet.

# 9.3.1 32kHz Ultra Low Power Internal Oscillator

This oscillator provides an approximate 32kHz clock. The 32kHz ultra low power (ULP) internal oscillator is a very low power clock source, and it is not designed for high accuracy. The oscillator employs a built-in prescaler that provides a



# 33.1.13 Clock and Oscillator Characteristics

33.1.13.1 Calibrated 32.768kHz Internal Oscillator Characteristics

### Table 33-19. 32.768kHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
	Frequency			32.768		kHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-0.5		0.5	%
	User calibration accuracy		-0.5		0.5	70

# 33.1.13.2 Calibrated 2MHz RC Internal Oscillator Characteristics

#### Table 33-20. 2MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	1.8	2.0	2.2	MHz
	Factory calibrated frequency			2.0		
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	
	User calibration accuracy		-0.2		0.2	%
	DFLL calibration stepsize			0.18		

# 33.1.13.3 Calibrated and Tunable 32MHz Internal Oscillator Characteristics

# Table 33-21. 32MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	30	32	55	MHz
	Factory calibrated frequency			32		
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	
	User calibration accuracy		-0.2		0.2	%
	DFLL calibration step size			0.19		

33.1.13.4 32kHz Internal ULP Oscillator Characteristics

# Table 33-22. 32kHz internal ULP Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
	Factory calibrated frequency			32		kHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-12		12	%
	Accuracy		-30		30	/0

# 33.3.11 Power-on Reset Characteristics

#### Table 33-74. Power-on Reset Characteristics

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
V (1)	POP throshold voltage falling V	$V_{CC}$ falls faster than 1V/ms	0.4	1.0		
$V_{POT-}^{(1)}$ POR threshold voltage falling $V_{CC}$	$V_{CC}$ falls at 1V/ms or slower	0.8	1.3		V	
V <sub>POT+</sub>	POR threshold voltage rising $\rm V_{\rm CC}$			1.3	1.59	

Note: 1.  $V_{POT-}$  values are only valid when BOD is disabled. When BOD is enabled  $V_{POT-} = V_{POT+}$ .

# 33.3.12 Flash and EEPROM Memory Characteristics

#### Table 33-75. Endurance and Data Retention

Symbol	Parameter	Condition		Min.	Тур.	Max.	Units
			25°C	10K			
		Write/Erase cycles	85°C	10K			Cycle
	Flash		105°C	2K			
	EEPROM	Data retention	25°C	100			
			85°C	25			Year
			105°C	10			
			25°C	100K			
		Write/Erase cycles	85°C	100K			Cycle
			105°C	30K			
			25°C	100			
		Data retention	85°C	25			Year
			105°C	10			

# Table 33-76. Programming Time

Symbol	Parameter	Condition	Min.	<b>Typ</b> . <sup>(1)</sup>	Max.	Units
	Chip erase <sup>(2)</sup>	128KB Flash, EEPROM		75		
	Application erase	Section erase		6		
		Page erase		4		
	Flash	Page write		4		ms
		Atomic page erase and write		8		1115
		Page erase		4		
		Page write		4		
		Atomic page erase and write		8		

Notes: 1. Programming is timed from the 2MHz internal oscillator.

2. EEPROM is not erased if the EESAVE fuse is programmed.

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# 33.4.6 ADC Characteristics

Table 33-95. Power Supply, Reference, and Input Range	Table 33-95.	<b>Power Supply</b>	, Reference,	and Input R	ange
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Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
AV <sub>CC</sub>	Analog supply voltage		V <sub>CC</sub> - 0.3		V <sub>CC</sub> + 0.3	V
V <sub>REF</sub>	Reference voltage		1		AV <sub>CC</sub> - 0.6	v
R <sub>in</sub>	Input resistance	Switched			4.5	kΩ
C <sub>in</sub>	Input capacitance	Switched			5	pF
R <sub>AREF</sub>	Reference input resistance	(leakage only)		>10		MΩ
C <sub>AREF</sub>	Reference input capacitance	Static load		7		pF
	Input range		0		V <sub>REF</sub>	
Vin	Conversion range	Differential mode, Vinp - Vinn	-V <sub>REF</sub>		V <sub>REF</sub>	V
	Conversion range	Single ended unsigned mode, Vinp	-ΔV		$V_{REF}$ - $\Delta V$	
ΔV	Fixed offset voltage			200		lsb

# Table 33-96. Clock and Timing

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
Clk <sub>ADC</sub>	ADC Clock frequency	Maximum is 1/4 of peripheral clock frequency	100		1800	kHz
		Measuring internal signals	100		125	
f <sub>CIkADC</sub>	Sample rate		16		300	ksps
f <sub>ADC</sub>	Sample rate	Current limitation (CURRLIMIT) off	16		300	
		CURRLIMIT = LOW	16		250	
		CURRLIMIT = MEDIUM	16		150	
		CURRLIMIT = HIGH	16		50	
	Sampling time	Configurable in steps of 1/2 $\rm Clk_{ADC}$ cycles up to 32 $\rm Clk_{ADC}$ cycles	0.28		320	μs
	Conversion time (latency)	(RES+2)/2+1+ GAIN RES (Resolution) = 8 or 12, GAIN=0 to 3	5.5		10	Clk <sub>ADC</sub>
	Start-up time	ADC clock cycles		12	24	cycles
	ADC settling time	After changing reference or input mode		7	7	

# 33.5.6 ADC Characteristics

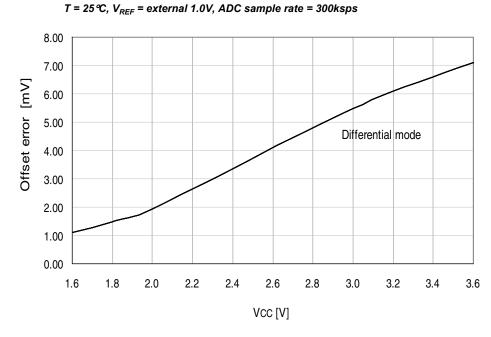
# Table 33-124. Power Supply, Reference, and Input Range

Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
AV <sub>CC</sub>	Analog supply voltage		V <sub>CC</sub> - 0.3		V <sub>CC</sub> + 0.3	V
V <sub>REF</sub>	Reference voltage		1		AV <sub>CC</sub> - 0.6	
R <sub>in</sub>	Input resistance	Switched			4.5	kΩ
C <sub>in</sub>	Input capacitance	Switched			5	pF
R <sub>AREF</sub>	Reference input resistance	(leakage only)		>10		MΩ
C <sub>AREF</sub>	Reference input capacitance	Static load		7		pF
Vin	Input range		0		V <sub>REF</sub>	V
	Conversion range	Differential mode, Vinp - Vinn	-V <sub>REF</sub>		V <sub>REF</sub>	
	Conversion range	Single ended unsigned mode, Vinp	-ΔV		$V_{REF}$ - $\Delta V$	
ΔV	Fixed offset voltage			200		lsb

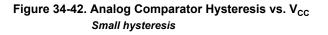
# Table 33-125.Clock and Timing

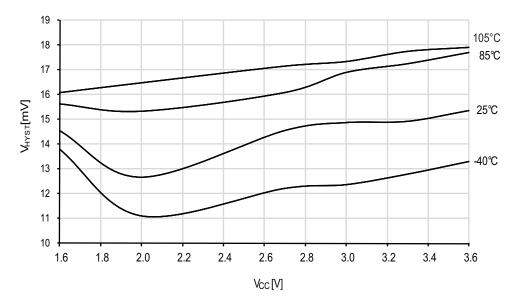
Symbol	Parameter	Condition	Min.	Тур.	Max.	Units
Clk <sub>ADC</sub>	ADC Clock frequency	Maximum is 1/4 of peripheral clock frequency	100		1800	kHz
		Measuring internal signals	100		125	
f <sub>CIkADC</sub>	Sample rate		16		300	ksps
f <sub>ADC</sub>	Sample rate	Current limitation (CURRLIMIT) off	16		300	
		CURRLIMIT = LOW	16		250	
		CURRLIMIT = MEDIUM	16		150	
		CURRLIMIT = HIGH	16		50	
	Sampling time	Configurable in steps of 1/2 $\rm Clk_{ADC}$ cycles up to 32 $\rm Clk_{ADC}$ cycles	0.28		320	μs
	Conversion time (latency)	(RES+2)/2+1+ GAIN RES (Resolution) = 8 or 12, GAIN=0 to 3	5.5		10	Clk <sub>ADC</sub>
	Start-up time	ADC clock cycles		12	24	cycles
	ADC settling time	After changing reference or input mode		7	7	

Figure 34-41. Offset Error vs. V<sub>CC</sub>



34.1.4 Analog Comparator Characteristics





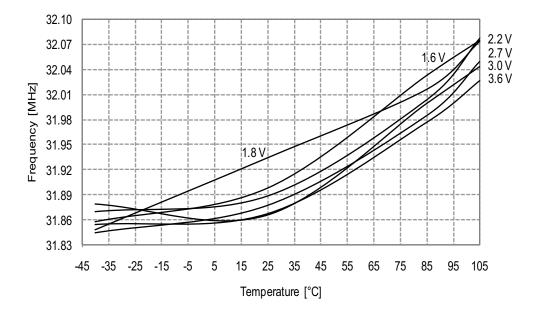
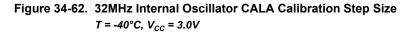
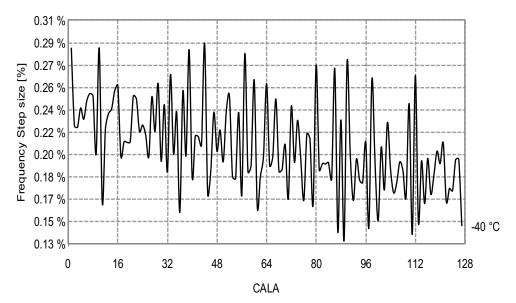


Figure 34-61. 32MHz Internal Oscillator Frequency vs. Temperature DFLL enabled, from the 32.768kHz internal oscillator





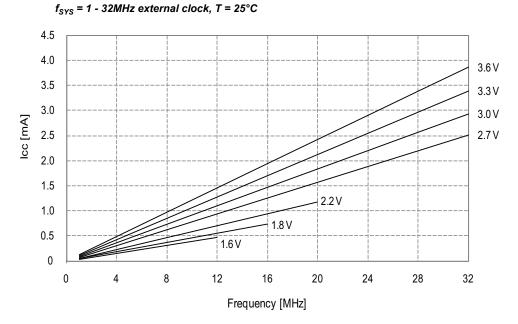
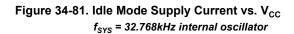
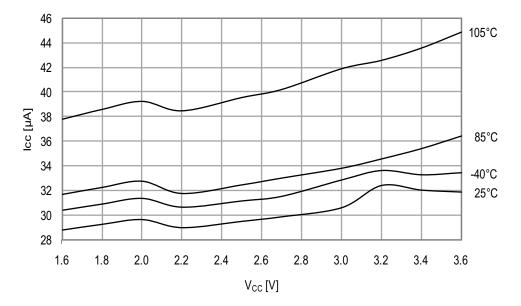


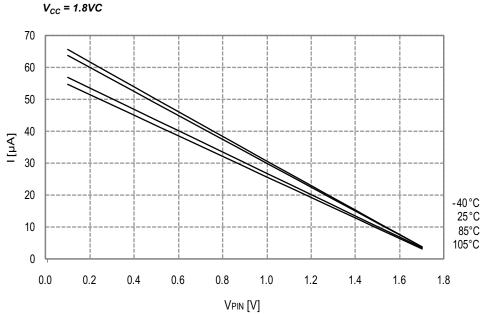
Figure 34-80.Idle Mode Supply Current vs. Frequency





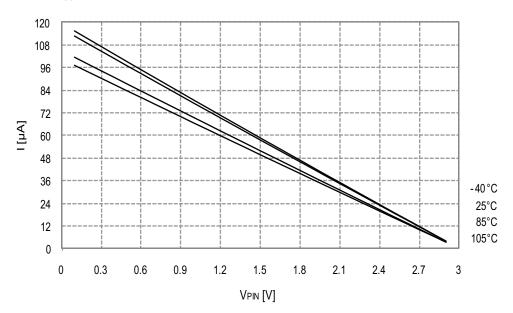
# 34.2.2 I/O Pin Characteristics

# 34.2.2.1 Pull-up









# 34.2.3 ADC Characteristics

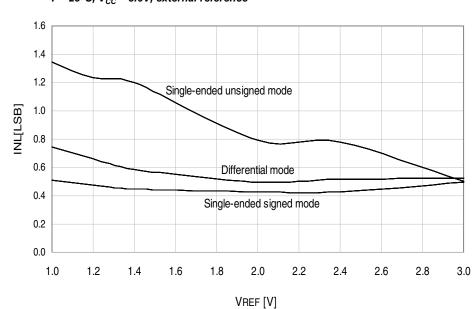
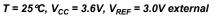


Figure 34-102. INL Error vs. External  $V_{REF}$ T = 25 °C,  $V_{CC}$  = 3.6V, external reference

Figure 34-103. INL Error vs. Sample Rate



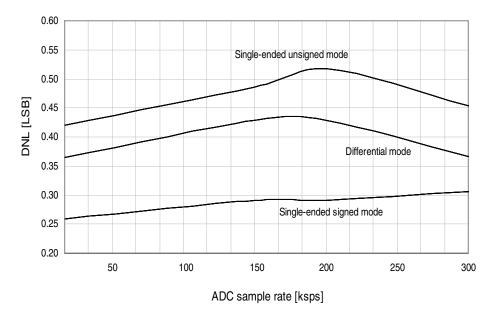
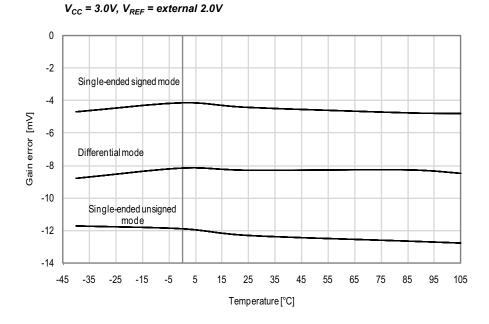
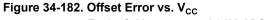


Figure 34-181. Gain Error vs. Temperature





 $T = 25 \,$ °C,  $V_{REF} = external 1.0V$ , ADC sample rate = 300ksps

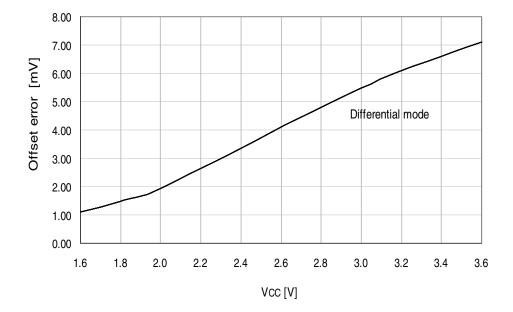
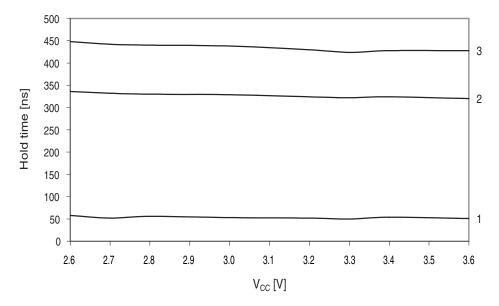
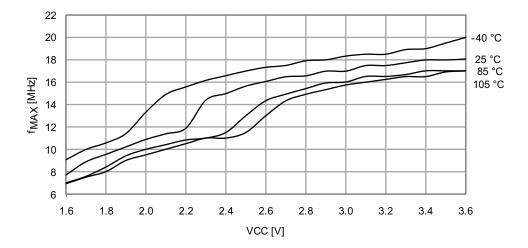


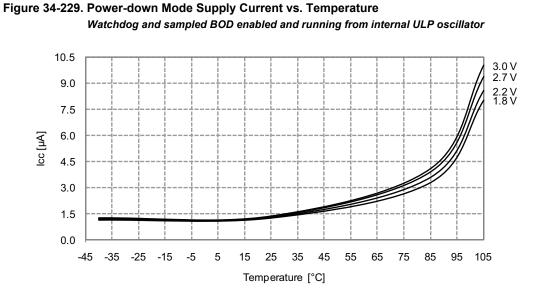
Figure 34-211. SDA Hold Time vs. Supply Voltage



# 34.3.10 PDI Characteristics

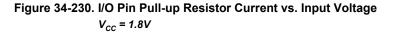
Figure 34-212. Maximum PDI Frequency vs. V<sub>cc</sub>

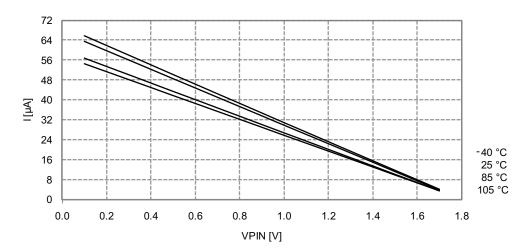




#### 34.4.2 I/O Pin Characteristics

#### 34.4.2.1 Pull-up

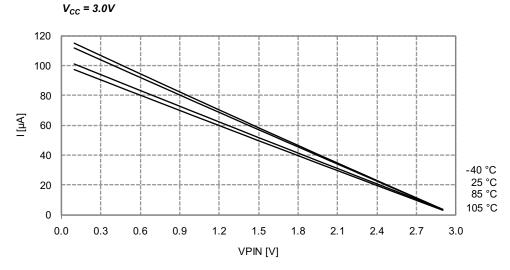




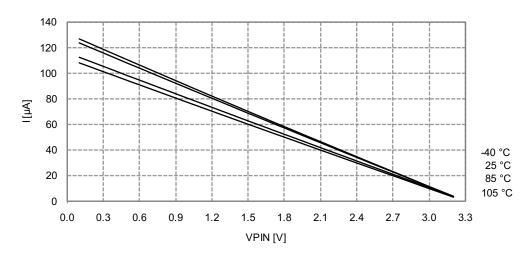
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Figure 34-231. I/O Pin Pull-up Resistor Current vs. Input Voltage







### 34.5.2.2 Output Voltage vs. Sink/Source Current

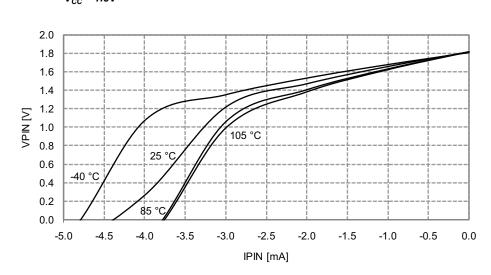
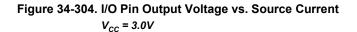
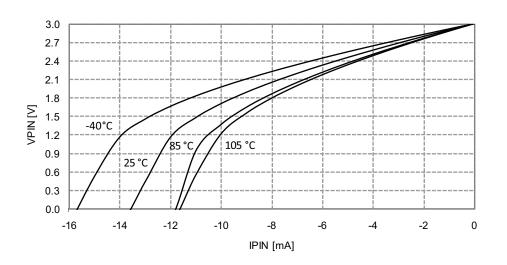


Figure 34-303. I/O Pin Output Voltage vs. Source Current  $V_{CC} = 1.8V$ 





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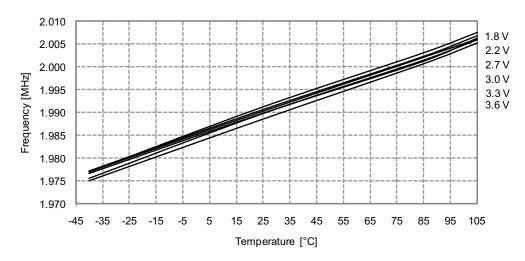


Figure 34-339. 2MHz Internal Oscillator Frequency vs. Temperature DFLL enabled, from the 32.768kHz internal oscillator

Figure 34-340. 2MHz Internal Oscillator Frequency vs. CALA Calibration Value  $V_{cc}$  = 3V

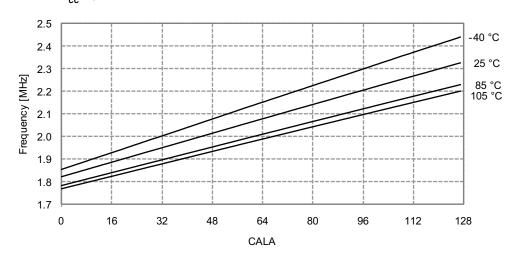
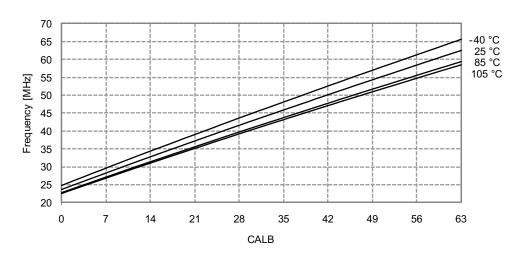
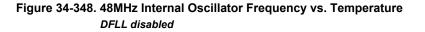
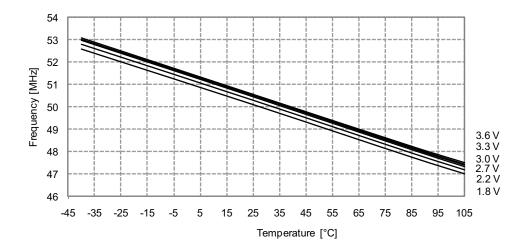


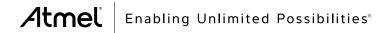
Figure 34-347. 32MHz Internal Oscillator Frequency vs. CALB Calibration Value  $V_{cc}$  = 3.0V



34.5.8.5 32MHz Internal Oscillator Calibrated to 48MHz









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