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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	4KB (2K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	232 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic17c42a-25e-l

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For register and module descriptions in this data sheet, device legends show which devices apply to those sections. For example, the legend below shows that some features of only the PIC17C43, PIC17CR43, PIC17C44 are described in this section.

Applicable Devices				
42	R42	42A	43	R43 44

To Our Valued Customers

We constantly strive to improve the quality of all our products and documentation. We have spent an exceptional amount of time to ensure that these documents are correct. However, we realize that we may have missed a few things. If you find any information that is missing or appears in error from the previous version of the PIC17C4X Data Sheet (Literature Number DS30412B), please use the reader response form in the back of this data sheet to inform us. We appreciate your assistance in making this a better document.

To assist you in the use of this document, Appendix C contains a list of new information in this data sheet, while Appendix D contains information that has changed

PIC17C4X

NOTES:

3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC17C4X can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC17C4X uses a modified Harvard architecture. This architecture has the program and data accessed from separate memories. So the device has a program memory bus and a data memory bus. This improves bandwidth over traditional von Neumann architecture, where program and data are fetched from the same memory (accesses over the same bus). Separating program and data memory further allows instructions to be sized differently than the 8-bit wide data word. PIC17C4X opcodes are 16-bits wide, enabling single word instructions. The full 16-bit wide program memory bus fetches a 16-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions execute in a single cycle (121 ns @ 33 MHz), except for program branches and two special instructions that transfer data between program and data memory.

The PIC17C4X can address up to 64K x 16 of program memory space.

The **PIC17C42** and **PIC17C42A** integrate 2K x 16 of EPROM program memory on-chip, while the **PIC17CR42** has 2K x 16 of ROM program memory on-chip.

The **PIC17C43** integrates 4K x 16 of EPROM program memory, while the **PIC17CR43** has 4K x 16 of ROM program memory.

The **PIC17C44** integrates 8K x 16 EPROM program memory.

Program execution can be internal only (microcontroller or protected microcontroller mode), external only (microprocessor mode) or both (extended microcontroller mode). Extended microcontroller mode does not allow code protection.

The PIC17CXX can directly or indirectly address its register files or data memory. All special function registers, including the Program Counter (PC) and Working Register (WREG), are mapped in the data memory. The PIC17CXX has an orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC17CXX simple yet efficient. In addition, the learning curve is reduced significantly.

One of the PIC17CXX family architectural enhancements from the PIC16CXX family allows two file registers to be used in some two operand instructions. This allows data to be moved directly between two registers without going through the WREG register. This increases performance and decreases program memory usage.

The PIC17CXX devices contain an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8-bits wide and capable of addition, subtraction, shift, and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature.

The WREG register is an 8-bit working register used for ALU operations.

All PIC17C4X devices (except the PIC17C42) have an 8 x 8 hardware multiplier. This multiplier generates a 16-bit result in a single cycle.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a borrow and digit borrow out bit, respectively, in subtraction. See the **SUBLW** and **SUBWF** instructions for examples.

Although the ALU does not perform signed arithmetic, the Overflow bit (OV) can be used to implement signed math. Signed arithmetic is comprised of a magnitude and a sign bit. The overflow bit indicates if the magnitude overflows and causes the sign bit to change state. Signed math can have greater than 7-bit values (magnitude), if more than one byte is used. The use of the overflow bit only operates on bit6 (MSb of magnitude) and bit7 (sign bit) of the value in the ALU. That is, the overflow bit is not useful if trying to implement signed math where the magnitude, for example, is 11-bits. If the signed math values are greater than 7-bits (15-, 24- or 31-bit), the algorithm must ensure that the low order bytes ignore the overflow status bit.

Care should be taken when adding and subtracting signed numbers to ensure that the correct operation is executed. Example 3-1 shows an item that must be taken into account when doing signed arithmetic on an ALU which operates as an unsigned machine.

EXAMPLE 3-1: SIGNED MATH

Hex Value	Signed Value Math	Unsigned Value Math
FFh	-127	255
+ 01h	+ 1	+ 1
= ?	= -126 (FEh)	= 0 (00h); Carry bit = 1

Signed math requires the result in REG to be FEh (-126). This would be accomplished by subtracting one as opposed to adding one.

Simplified block diagrams are shown in Figure 3-1 and Figure 3-2. The descriptions of the device pins are listed in Table 3-1.

5.9 Context Saving During Interrupts

During an interrupt, only the returned PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt; e.g. WREG, ALUSTA and the BSR registers. This requires implementation in software.

Example 5-1 shows the saving and restoring of information for an interrupt service routine. The PUSH and POP routines could either be in each interrupt service routine or could be subroutines that were called. Depending on the application, other registers may also need to be saved, such as PCLATH.

EXAMPLE 5-1: SAVING STATUS AND WREG IN RAM

```
;
; The addresses that are used to store the CPUTA and WREG values
; must be in the data memory address range of 18h - 1Fh. Up to
; 8 locations can be saved and restored using
; the MOVFP instruction. This instruction neither affects the status
; bits, nor corrupts the WREG register.
;
;
PUSH    MOVFP    WREG, TEMP_W           ; Save WREG
        MOVFP    ALUSTA, TEMP_STATUS   ; Save ALUSTA
        MOVFP    BSR, TEMP_BSR         ; Save BSR

ISR      :
        :                               ; This is the interrupt service routine
        :
POP      MOVFP    TEMP_W, WREG           ; Restore WREG
        MOVFP    TEMP_STATUS, ALUSTA    ; Restore ALUSTA
        MOVFP    TEMP_BSR, BSR          ; Restore BSR
        RETFIE                          ; Return from Interrupts enabled
```

NOTES:

12.2.1 ONE CAPTURE AND ONE PERIOD REGISTER MODE

In this mode registers PR3H/CA1H and PR3L/CA1L constitute a 16-bit period register. A block diagram is shown in Figure 12-7. The timer increments until it equals the period register and then resets to 0000h. TMR3 Interrupt Flag bit (TMR3IF) is set at this point. This interrupt can be disabled by clearing the TMR3 Interrupt Enable bit (TMR3IE). TMR3IF must be cleared in software.

This mode is selected if control bit CA1/PR3 is clear. In this mode, the Capture1 register, consisting of high byte (PR3H/CA1H) and low byte (PR3L/CA1L), is configured as the period control register for TMR3. Capture1 is disabled in this mode, and the corresponding Interrupt bit CA1IF is never set. TMR3 increments until it equals the value in the period register and then resets to 0000h.

Capture2 is active in this mode. The CA2ED1 and CA2ED0 bits determine the event on which capture will occur. The possible events are:

- Capture on every falling edge
- Capture on every rising edge
- Capture every 4th rising edge
- Capture every 16th rising edge

When a capture takes place, an interrupt flag is latched into the CA2IF bit. This interrupt can be enabled by setting the corresponding mask bit CA2IE. The Peripheral Interrupt Enable bit (PEIE) must be set and the Global Interrupt Disable bit (GLINTD) must be cleared for the interrupt to be acknowledged. The CA2IF interrupt flag bit must be cleared in software.

When the capture prescale select is changed, the prescaler is not reset and an event may be generated. Therefore, the first capture after such a change will be ambiguous. However, it sets the time-base for the next capture. The prescaler is reset upon chip reset.

Capture pin RB1/CAP2 is a multiplexed pin. When used as a port pin, Capture2 is not disabled. However, the user can simply disable the Capture2 interrupt by clearing CA2IE. If RB1/CAP2 is used as an output pin, the user can activate a capture by writing to the port pin. This may be useful during development phase to emulate a capture interrupt.

The input on capture pin RB1/CAP2 is synchronized internally to internal phase clocks. This imposes certain restrictions on the input waveform (see the Electrical Specification section for timing).

The Capture2 overflow status flag bit is double buffered. The master bit is set if one captured word is already residing in the Capture2 register and another "event" has occurred on the RB1/CA2 pin. The new event will not transfer the Timer3 value to the capture register, protecting the previous unread capture value. When the user reads both the high and the low bytes (in any order) of the Capture2 register, the master overflow bit is transferred to the slave overflow bit (CA2OVF) and then the master bit is reset. The user can then read TCON2 to determine the value of CA2OVF.

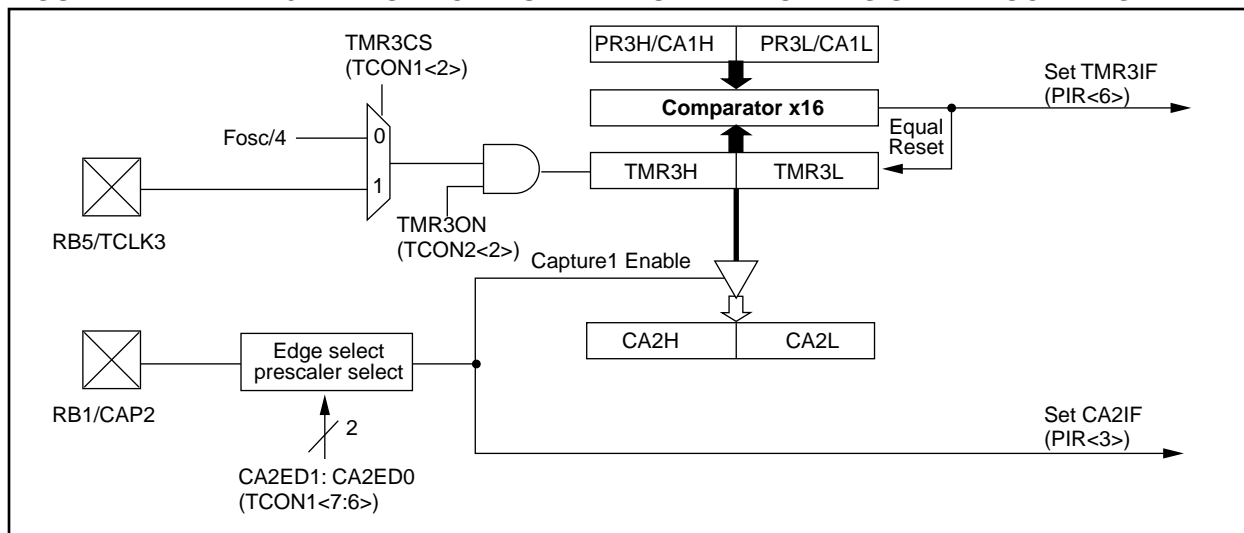
The recommended sequence to read capture registers and capture overflow flag bits is shown in Example 12-1.

EXAMPLE 12-1: SEQUENCE TO READ CAPTURE REGISTERS

```

MOVLB 3           ;Select Bank 3
MOVPF CA2L,LO_BYTE ;Read Capture2 low
                  ;byte, store in LO_BYTE
MOVPF CA2H,HI_BYTE ;Read Capture2 high
                  ;byte, store in HI_BYTE
MOVPF TCON2,STAT_VAL ;Read TCON2 into file
                  ;STAT_VAL
    
```

FIGURE 12-7: TIMER3 WITH ONE CAPTURE AND ONE PERIOD REGISTER BLOCK DIAGRAM



15.2 Q Cycle Activity

Each instruction cycle (Tcy) is comprised of four Q cycles (Q1-Q4). The Q cycles provide the timing/designation for the Decode, Read, Execute, Write etc., of each instruction cycle. The following diagram shows the relationship of the Q cycles to the instruction cycle.

The 4 Q cycles that make up an instruction cycle (Tcy) can be generalized as:

Q1: Instruction Decode Cycle or forced NOP

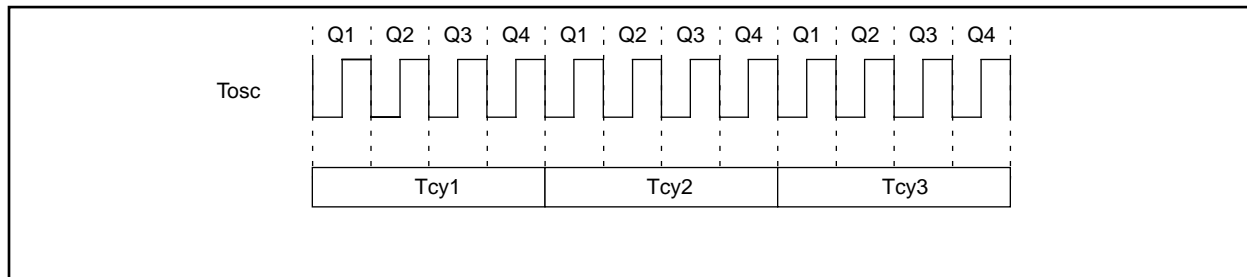
Q2: Instruction Read Cycle or NOP

Q3: Instruction Execute

Q4: Instruction Write Cycle or NOP

Each instruction will show the detailed Q cycle operation for the instruction.

FIGURE 15-2: Q CYCLE ACTIVITY



ADDWFC		ADD WREG and Carry bit to f						
Syntax:	[<i>label</i>] ADDWFC f,d							
Operands:	0 ≤ f ≤ 255 d ∈ [0,1]							
Operation:	(WREG) + (f) + C → (dest)							
Status Affected:	OV, C, DC, Z							
Encoding:	<table border="1"><tr><td>0001</td><td>000d</td><td>ffff</td><td>ffff</td></tr></table>				0001	000d	ffff	ffff
0001	000d	ffff	ffff					
Description:	Add WREG, the Carry Flag and data memory location 'f'. If 'd' is 0, the result is placed in WREG. If 'd' is 1, the result is placed in data memory location 'f'.							
Words:	1							
Cycles:	1							
Q Cycle Activity:								
	Q1	Q2	Q3	Q4				
	Decode	Read register 'f'	Execute	Write to destination				

Example: ADDWFC REG 0

Before Instruction

Carry bit = 1
REG = 0x02
WREG = 0x4D

After Instruction

Carry bit = 0
REG = 0x02
WREG = 0x50

ANDLW		And Literal with WREG						
Syntax:	[<i>label</i>] ANDLW k							
Operands:	0 ≤ k ≤ 255							
Operation:	(WREG) .AND. (k) → (WREG)							
Status Affected:	Z							
Encoding:	<table border="1"><tr><td>1011</td><td>0101</td><td>kkkk</td><td>kkkk</td></tr></table>				1011	0101	kkkk	kkkk
1011	0101	kkkk	kkkk					
Description:	The contents of WREG are AND'ed with the 8-bit literal 'k'. The result is placed in WREG.							
Words:	1							
Cycles:	1							
Q Cycle Activity:								
	Q1	Q2	Q3	Q4				
	Decode	Read literal 'k'	Execute	Write to WREG				

Example: ANDLW 0x5F

Before Instruction

WREG = 0xA3

After Instruction

WREG = 0x03

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ANDWF		AND WREG with f							
Syntax:	[label] ANDWF f,d								
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$								
Operation:	(WREG) .AND. (f) \rightarrow (dest)								
Status Affected:	Z								
Encoding:	<table border="1"><tr><td>0000</td><td>101d</td><td>ffff</td><td>ffff</td></tr></table>					0000	101d	ffff	ffff
0000	101d	ffff	ffff						
Description:	The contents of WREG are AND'ded with register 'f'. If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.								
Words:	1								
Cycles:	1								
Q Cycle Activity:									
Q1		Q2		Q3		Q4			
Decode		Read register 'f'		Execute		Write to destination			

Example: ANDWF REG, 1

Before Instruction
WREG = 0x17
REG = 0xC2

After Instruction
WREG = 0x17
REG = 0x02

BCF		Bit Clear f						
Syntax:	[<i>label</i>] BCF f,b							
Operands:	$0 \leq f \leq 255$ $0 \leq b \leq 7$							
Operation:	$0 \rightarrow (f)$							
Status Affected:	None							
Encoding:	<table border="1"><tr><td>1000</td><td>1bbb</td><td>ffff</td><td>ffff</td></tr></table>				1000	1bbb	ffff	ffff
1000	1bbb	ffff	ffff					
Description:	Bit 'b' in register 'f' is cleared.							
Words:	1							
Cycles:	1							
Q Cycle Activity:								
	Q1	Q2	Q3	Q4				
	Decode	Read register 'f'	Execute	Write register 'f'				

Example: BCF FLAG_REG, 7

Before Instruction
FLAG_REG = 0xC7

After Instruction
FLAG_REG = 0x47

INFSNZ Increment f, skip if not 0

Syntax: `[label] INFSNZ f,d`

Operands: $0 \leq f \leq 255$
 $d \in [0,1]$

Operation: $(f) + 1 \rightarrow (\text{dest})$, skip if not 0

Status Affected: None

Encoding:

0010	010d	ffff	ffff
------	------	------	------

Description: The contents of register 'f' are incremented. If 'd' is 0 the result is placed in WREG. If 'd' is 1 the result is placed back in register 'f'.
 If the result is not 0, the next instruction, which is already fetched, is discarded, and an NOP is executed instead making it a two-cycle instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

```

HERE    INFSNZ REG, 1
ZERO
NZERO
    
```

Before Instruction

REG = REG

After Instruction

REG = REG + 1

If REG = 1;

PC = Address (ZERO)

If REG = 0;

PC = Address (NZERO)

IORLW Inclusive OR Literal with WREG

Syntax: `[label] IORLW k`

Operands: $0 \leq k \leq 255$

Operation: $(\text{WREG}) .\text{OR}. (k) \rightarrow (\text{WREG})$

Status Affected: Z

Encoding:

1011	0011	kkkk	kkkk
------	------	------	------

Description: The contents of WREG are OR'ed with the eight bit literal 'k'. The result is placed in WREG.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Execute	Write to WREG

Example: IORLW 0x35

Before Instruction

WREG = 0x9A

After Instruction

WREG = 0xBF

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

TABLE 17-1: CROSS REFERENCE OF DEVICE SPECS FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)

OSC	PIC17C42-16	PIC17C42-25
RC	VDD: 4.5V to 5.5V IDD: 6 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 6 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 4 MHz max.
XT	VDD: 4.5V to 5.5V IDD: 24 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 16 MHz max.	VDD: 4.5V to 5.5V IDD: 38 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 25 MHz max.
EC	VDD: 4.5V to 5.5V IDD: 24 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 16 MHz max.	VDD: 4.5V to 5.5V IDD: 38 mA max. IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 25 MHz max.
LF	VDD: 4.5V to 5.5V IDD: 150 μ A max. at 32 kHz (WDT enabled) IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 2 MHz max.	VDD: 4.5V to 5.5V IDD: 150 μ A max. at 32 kHz (WDT enabled) IPD: 5 μ A max. at 5.5V (WDT disabled) Freq: 2 MHz max.

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Applicable Devices 42 R42 42A 43 R43 44

17.2 DC CHARACTERISTICS: PIC17C42-16 (Commercial, Industrial) PIC17C42-25 (Commercial, Industrial)

Standard Operating Conditions (unless otherwise stated)							
Operating temperature							
DC CHARACTERISTICS							
Operating voltage VDD range as described in Section 17.1							
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D030	VIL	Input Low Voltage					
		I/O ports					
D031		with TTL buffer	VSS	–	0.8	V	
D032		with Schmitt Trigger buffer	VSS	–	0.2VDD	V	
D032		MCLR, OSC1 (in EC and RC mode)	VSS	–	0.2VDD	V	Note1
D033		OSC1 (in XT, and LF mode)	–	0.5VDD	–	V	
	VIH	Input High Voltage					
		I/O ports					
D040		with TTL buffer	2.0	–	VDD	V	
D041		with Schmitt Trigger buffer	0.8VDD	–	VDD	V	
D042		MCLR	0.8VDD	–	VDD	V	Note1
D043		OSC1 (XT, and LF mode)	–	0.5VDD	–	V	
D050	VHYS	Hysteresis of Schmitt Trigger inputs	0.15VDD*	–	–	V	
	IIL	Input Leakage Current					
		(Notes 2, 3)					
D060		I/O ports (except RA2, RA3)	–	–	±1	µA	VSS ≤ VPIN ≤ VDD, I/O Pin at hi-impedance PORTB weak pull-ups disabled
D061		MCLR	–	–	±2	µA	VPIN = VSS or VPIN = VDD
D062		RA2, RA3	–	–	±2	µA	VSS ≤ VRA2, VRA3 ≤ 12V
D063		OSC1, TEST	–	–	±1	µA	VSS ≤ VPIN ≤ VDD
D064		MCLR	–	–	10	µA	VMCLR = VPP = 12V (when not programming)
D070	IPURB	PORTB weak pull-up current	60	200	400	µA	VPIN = VSS, RBPU = 0

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

†† Design guidance to attain the AC timing specifications. These loads are not tested.

Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt Trigger input. It is not recommended that the PIC17CXX devices be driven with external clock in RC mode.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

4: These specifications are for the programming of the on-chip program memory EPROM through the use of the table write instructions. The complete programming specifications can be found in: PIC17CXX Programming Specifications (Literature number DS30139).

5: The MCLR/Vpp pin may be kept in this range at times other than programming, but this is not recommended.

6: For TTL buffers, the better of the two specifications may be used.

Applicable Devices	42	R42	42A	43	R43	44
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FIGURE 17-11: MEMORY INTERFACE WRITE TIMING

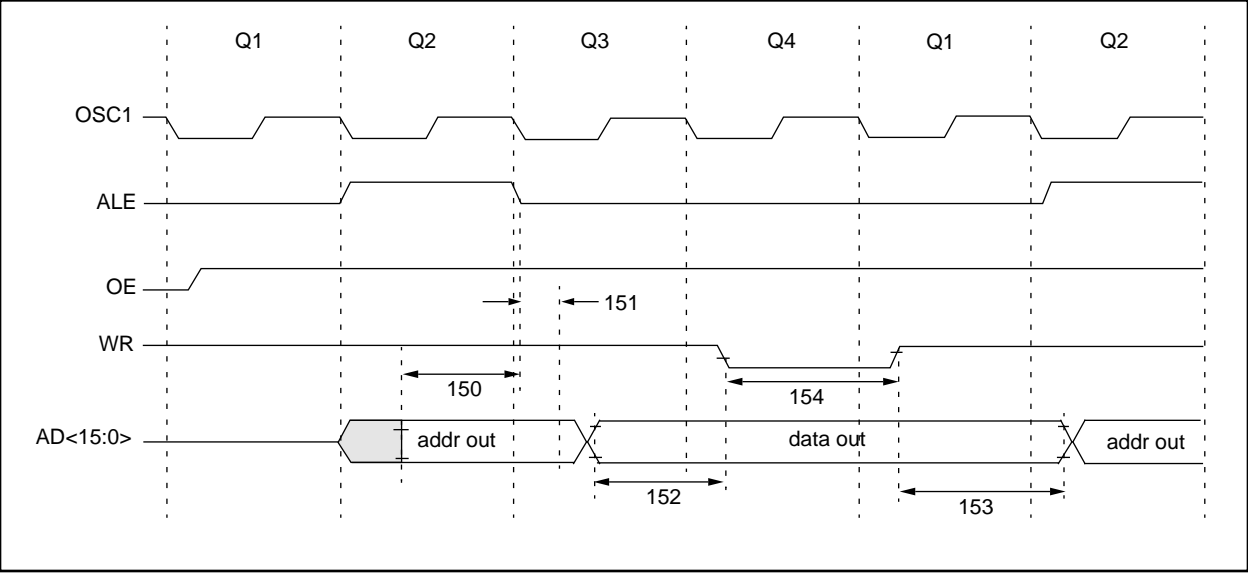


TABLE 17-11: MEMORY INTERFACE WRITE REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
150	TadV2aLL	AD<15:0> (address) valid to ALE↓ (address setup time)	0.25Tcy - 30	—	—	ns	
151	TaLL2adL	ALE↓ to address out invalid (address hold time)	0	—	—	ns	
152	TadV2wrL	Data out valid to WR↓ (data setup time)	0.25Tcy - 40	—	—	ns	
153	TwrH2adL	WR↑ to data out invalid (data hold time)	—	0.25Tcy §	—	ns	
154	TwrL	WR pulse width	—	0.25Tcy §	—	ns	

* These parameters are characterized but not tested.
† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
§ This specification is guaranteed by design.

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 18-5: TRANSCONDUCTANCE (gm) OF LF OSCILLATOR vs. VDD

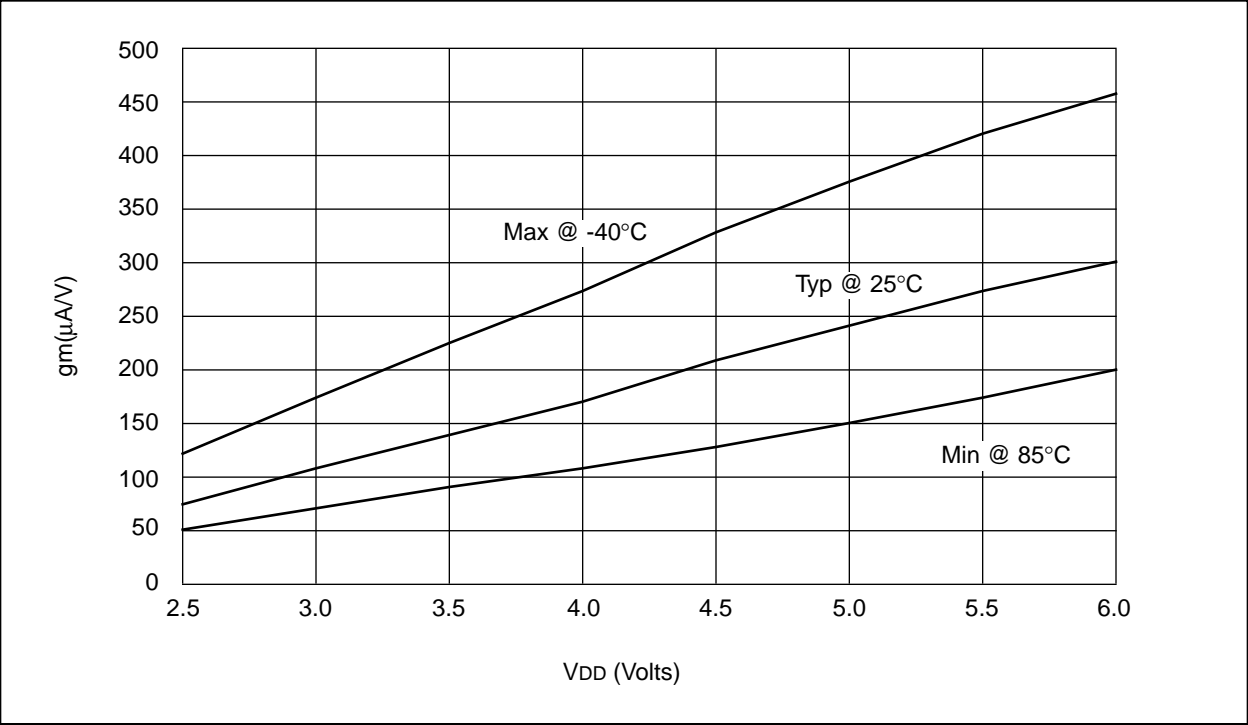
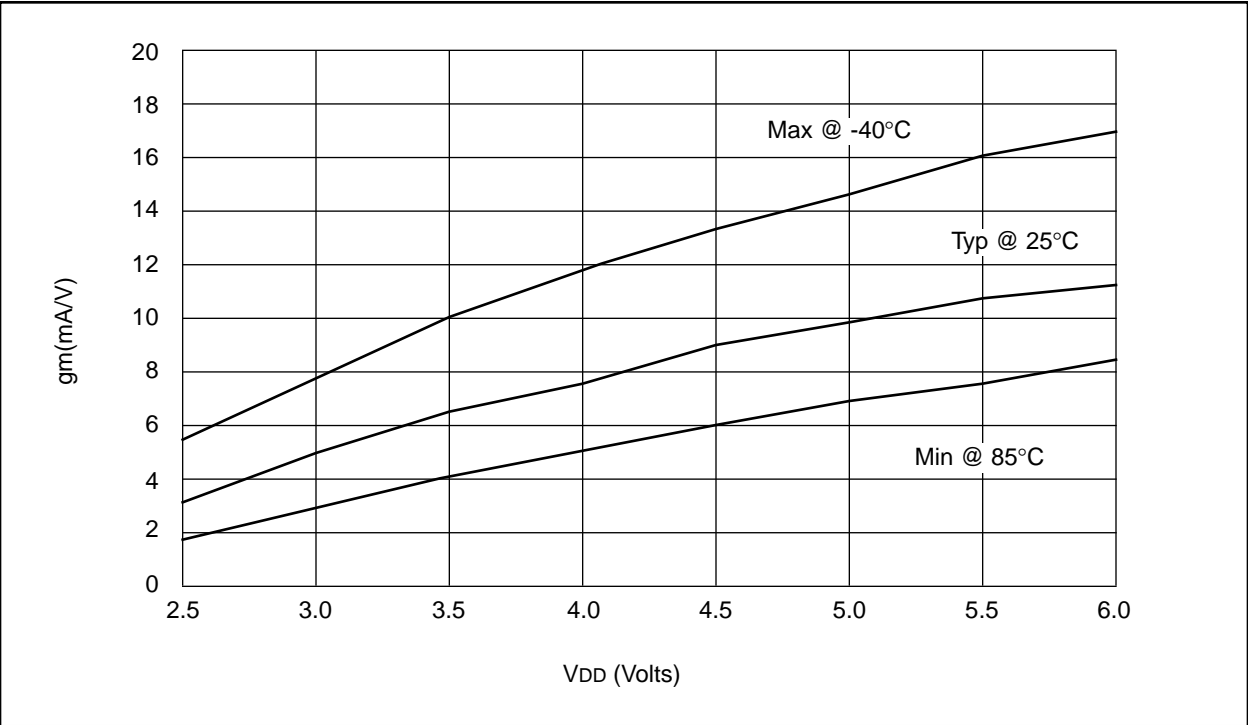


FIGURE 18-6: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD



PIC17C4X

NOTES:

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

19.5 Timing Diagrams and Specifications

FIGURE 19-2: EXTERNAL CLOCK TIMING

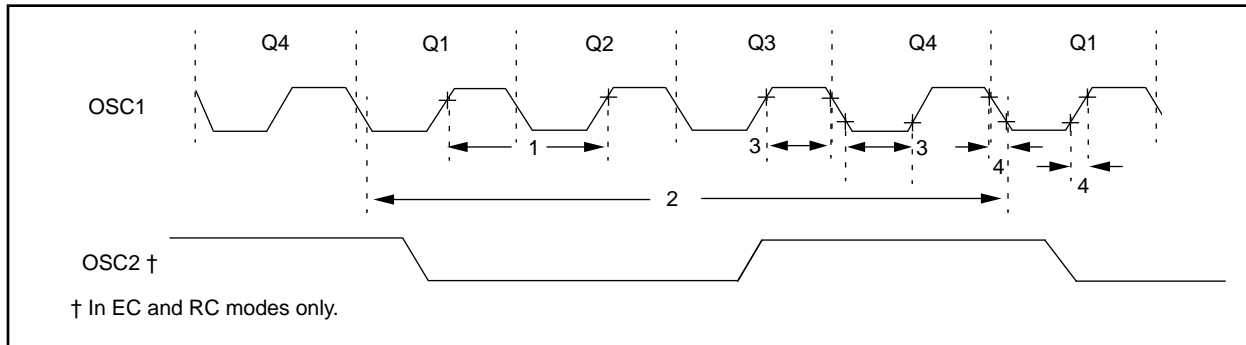


TABLE 19-2: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	External CLKIN Frequency (Note 1)	DC	—	8	MHz	EC osc mode - 08 devices (8 MHz devices)
			DC	—	16	MHz	- 16 devices (16 MHz devices)
			DC	—	25	MHz	- 25 devices (25 MHz devices)
			DC	—	33	MHz	- 33 devices (33 MHz devices)
		Oscillator Frequency (Note 1)	DC	—	4	MHz	RC osc mode
1	Tosc	External CLKIN Period (Note 1)	1	—	8	MHz	XT osc mode - 08 devices (8 MHz devices)
			1	—	16	MHz	- 16 devices (16 MHz devices)
			1	—	25	MHz	- 25 devices (25 MHz devices)
			1	—	33	MHz	- 33 devices (33 MHz devices)
		Oscillator Period (Note 1)	DC	—	2	MHz	LF osc mode
			250	—	—	ns	RC osc mode
			125	—	1,000	ns	XT osc mode - 08 devices (8 MHz devices)
			62.5	—	1,000	ns	- 16 devices (16 MHz devices)
			40	—	1,000	ns	- 25 devices (25 MHz devices)
			30.3	—	1,000	ns	- 33 devices (33 MHz devices)
			500	—	—	ns	LF osc mode
2	Tcy	Instruction Cycle Time (Note 1)	121.2	4/Fosc	DC	ns	
3	TosL, TosH	Clock in (OSC1) high or low time	10 ‡	—	—	ns	EC oscillator
4	TosR, TosF	Clock in (OSC1) rise or fall time	—	—	5 ‡	ns	EC oscillator

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the "max." cycle time limit is "DC" (no clock) for all devices.

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FIGURE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, AND POWER-UP TIMER TIMING

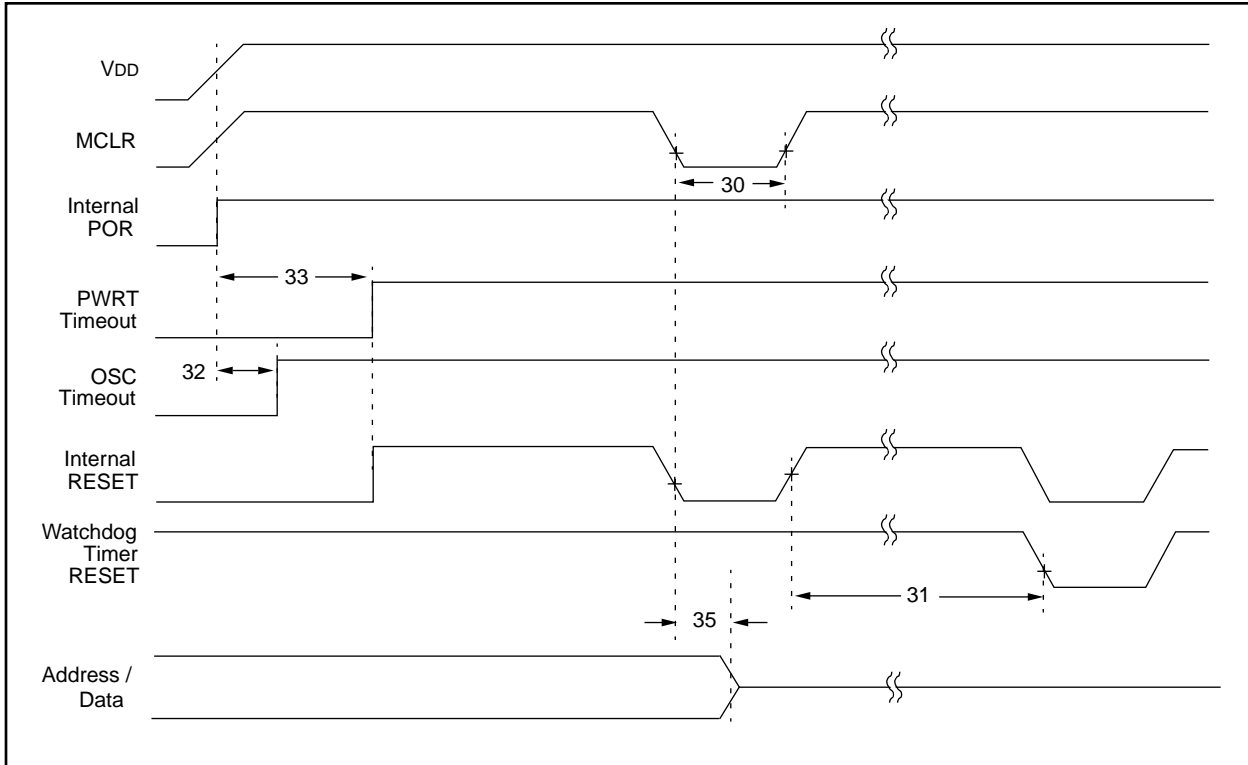


TABLE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	Tmcl	MCLR Pulse Width (low)	100 *	—	—	ns	VDD = 5V
31	Twdt	Watchdog Timer Time-out Period (Prescale = 1)	5 *	12	25 *	ms	VDD = 5V
32	Tost	Oscillation Start-up Timer Period	—	1024Tosc§	—	ms	Tosc = OSC1 period
33	Tpwrt	Power-up Timer Period	40 *	96	200 *	ms	VDD = 5V
35	Tmcl2adl	MCLR to System Interface bus (AD15:AD0>) invalid					
		PIC17CR42/42A/43/R43/44	—	—	100 *	ns	
		PIC17LCR42/42A/43/R43/44	—	—	120 *	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

§ This specification ensured by design.

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FIGURE 20-5: TRANSCONDUCTANCE (gm) OF LF OSCILLATOR vs. VDD

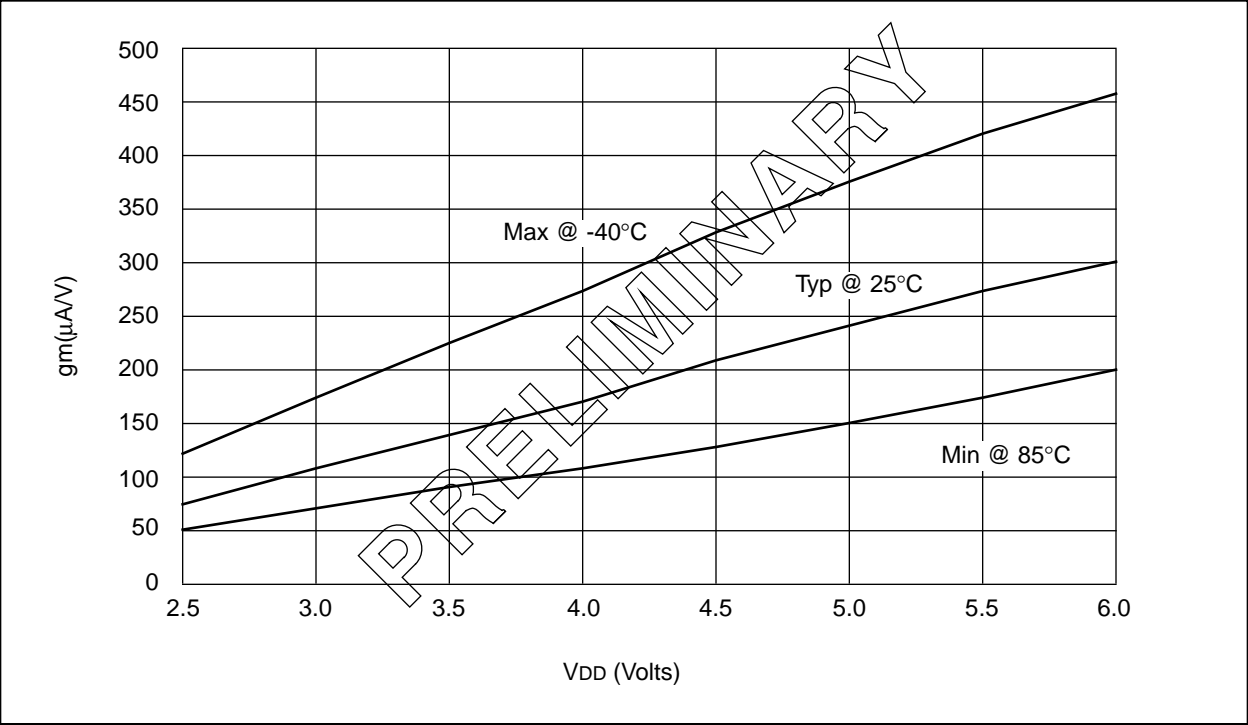
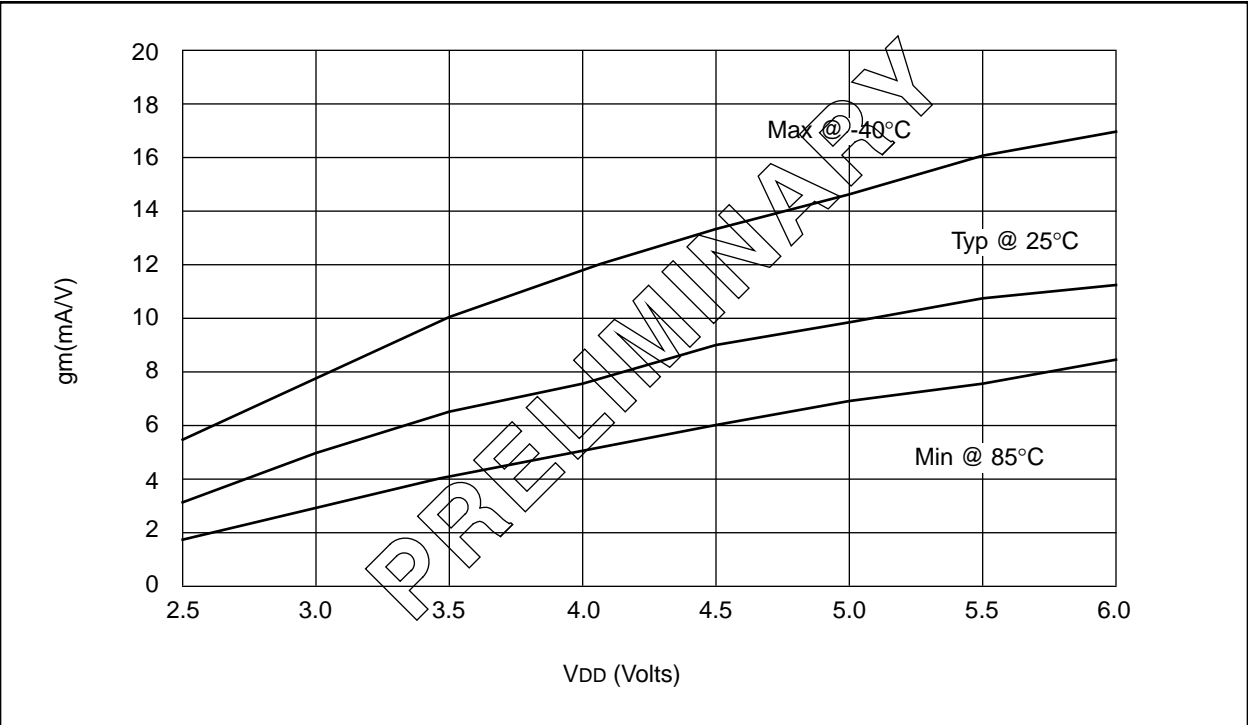


FIGURE 20-6: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD



APPENDIX E: PIC16/17 MICROCONTROLLERS

E.1 PIC14000 Devices

PIC14000	Memory				Peripherals				Features			
	Maximum Frequency of Operation (MHz)	EPROM Program Memory (Kx14 words)	Data Memory (bytes)	Timer Module(s)	Serial Ports (SPI/I ² C, USART)	Slope A/D Converter (high-res) Channels	Interrupt Sources	I/O Pins	Voltage Range (Volts)	In-Circuit Serial Programming	Additional On-chip Features	Packages
PIC14000	20	4K	192	TMR0 ADTMR	I ² C/ SMBus	14	11	22	2.7-6.0	Yes	Internal Oscillator, Bandgap Reference, Temperature Sensor, Calibration Factors, Low Voltage Detector, SLEEP, HIBERNATE, Comparators with Programmable References (2)	28-pin DIP, SOIC, SSOP (.300 mil)

PIC17C4X

E.2 PIC16C5X Family of Devices

	Clock		Memory		Peripherals		Features	
	Maximum Frequency of Operation (MHz)		Program Memory (x12 words)		Timer Module(s)		Number of Instructions	
			EPROM	RAM	RAM Data Memory (bytes)	I/O Pins	Voltage Range (Volts)	Packages
PIC16C52	4	384	—	25	TMR0	12	2.5-6.25	33 18-pin DIP, SOIC
PIC16C54	20	512	—	25	TMR0	12	2.5-6.25	33 18-pin DIP, SOIC; 20-pin SSOP
PIC16C54A	20	512	—	25	TMR0	12	2.0-6.25	33 18-pin DIP, SOIC; 20-pin SSOP
PIC16CR54A	20	—	512	25	TMR0	12	2.0-6.25	33 18-pin DIP, SOIC; 20-pin SSOP
PIC16C55	20	512	—	24	TMR0	20	2.5-6.25	33 28-pin DIP, SOIC, SSOP
PIC16C56	20	1K	—	25	TMR0	12	2.5-6.25	33 18-pin DIP, SOIC; 20-pin SSOP
PIC16C57	20	2K	—	72	TMR0	20	2.5-6.25	33 28-pin DIP, SOIC, SSOP
PIC16CR57B	20	—	2K	72	TMR0	20	2.5-6.25	33 28-pin DIP, SOIC, SSOP
PIC16C58A	20	2K	—	73	TMR0	12	2.0-6.25	33 18-pin DIP, SOIC; 20-pin SSOP
PIC16CR58A	20	—	2K	73	TMR0	12	2.5-6.25	33 18-pin DIP, SOIC; 20-pin SSOP

All PIC16/17 Family devices have Power-On Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.