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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

##### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	4KB (2K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	232 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic17c42at-25-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic17c42at-25-pt</a>

# **PIC17C4X**

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**NOTES:**

### 4.1.3 OSCILLATOR START-UP TIMER (OST)

The Oscillator Start-up Timer (OST) provides a 1024 oscillator cycle (1024Tosc) delay after MCLR is detected high or a wake-up from SLEEP event occurs.

The OST time-out is invoked only for XT and LF oscillator modes on a Power-on Reset or a Wake-up from SLEEP.

The OST counts the oscillator pulses on the OSC1/CLKIN pin. The counter only starts incrementing after the amplitude of the signal reaches the oscillator input thresholds. This delay allows the crystal oscillator or resonator to stabilize before the device exits reset. The length of time-out is a function of the crystal/resonator frequency.

### 4.1.4 TIME-OUT SEQUENCE

On power-up the time-out sequence is as follows: First the internal POR signal goes high when the POR trip point is reached. If MCLR is high, then both the OST and PWRT timers start. In general the PWRT time-out is longer, except with low frequency crystals/resonators. The total time-out also varies based on oscillator configuration. Table 4-1 shows the times that are associated with the oscillator configuration. Figure 4-2 and Figure 4-3 display these time-out sequences.

If the device voltage is not within electrical specification at the end of a time-out, the MCLR/VPP pin must be held low until the voltage is within the device specification. The use of an external RC delay is sufficient for many of these applications.

**TABLE 4-1: TIME-OUT IN VARIOUS SITUATIONS**

Oscillator Configuration	Power-up	Wake up from SLEEP	MCLR Reset
XT, LF	Greater of: 96 ms or 1024Tosc	1024Tosc	—
EC, RC	Greater of: 96 ms or 1024Tosc	—	—

The time-out sequence begins from the first rising edge of MCLR.

Table 4-3 shows the reset conditions for some special registers, while Table 4-4 shows the initialization conditions for all the registers. The shaded registers (in Table 4-4) are for all devices except the PIC17C42. In the PIC17C42, the PRODH and PRODL registers are general purpose RAM.

**TABLE 4-2: STATUS BITS AND THEIR SIGNIFICANCE**

TO	PD	Event
1	1	Power-on Reset, <u>MCLR</u> Reset during normal operation, or CLRWD instruction executed
1	0	<u>MCLR</u> Reset during SLEEP or interrupt wake-up from SLEEP
0	1	WDT Reset during normal operation
0	0	WDT Reset during SLEEP

In Figure 4-2, Figure 4-3 and Figure 4-4, TPWRT > TOST, as would be the case in higher frequency crystals. For lower frequency crystals, (i.e., 32 kHz) TOST would be greater.

**TABLE 4-3: RESET CONDITION FOR THE PROGRAM COUNTER AND THE CPUSTA REGISTER**

Event	PCH:PCL	CPUSTA	OST Active
Power-on Reset	0000h	--11 11--	Yes
<u>MCLR</u> Reset during normal operation	0000h	--11 11--	No
<u>MCLR</u> Reset during SLEEP	0000h	--11 10--	Yes (2)
WDT Reset during normal operation	0000h	--11 01--	No
WDT Reset during SLEEP (3)	0000h	--11 00--	Yes (2)
Interrupt wake-up from SLEEP	GLINTD is set	PC + 1	--11 10--
	GLINTD is clear	PC + 1 (1)	--10 10--

Legend: u = unchanged, x = unknown, - = unimplemented read as '0'.

Note 1: On wake-up, this instruction is executed. The instruction at the appropriate interrupt vector is fetched and then executed.

2: The OST is only active when the Oscillator is configured for XT or LF modes.

3: The Program Counter = 0, that is the device branches to the reset vector. This is different from the mid-range devices.

TABLE 4-4: INITIALIZATION CONDITIONS FOR SPECIAL FUNCTION REGISTERS

Register	Address	Power-on Reset	MCLR Reset WDT Reset	Wake-up from SLEEP through interrupt
<b>Unbanked</b>				
INDF0	00h	0000 0000	0000 0000	0000 0000
FSR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h	0000h	0000h	PC + 1 <sup>(2)</sup>
PCLATH	03h	0000 0000	0000 0000	uuuu uuuu
ALUSTA	04h	1111 xxxx	1111 uuuu	1111 uuuu
T0STA	05h	0000 000-	0000 000-	0000 000-
CPUSTA <sup>(3)</sup>	06h	--11 11--	--11 qq--	--uu qq--
INTSTA	07h	0000 0000	0000 0000	uuuu uuuu <sup>(1)</sup>
INDF1	08h	0000 0000	0000 0000	uuuu uuuu
FSR1	09h	xxxx xxxx	uuuu uuuu	uuuu uuuu
WREG	0Ah	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR0L	0Bh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR0H	0Ch	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRL <sup>(4)</sup>	0Dh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRH <sup>(4)</sup>	0Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRL <sup>(5)</sup>	0Dh	0000 0000	0000 0000	uuuu uuuu
TBLPTRH <sup>(5)</sup>	0Eh	0000 0000	0000 0000	uuuu uuuu
BSR	0Fh	0000 0000	0000 0000	uuuu uuuu
<b>Bank 0</b>				
PORTA	10h	0-xx xxxx	0-uu uuuu	uuuu uuuu
DDRB	11h	1111 1111	1111 1111	uuuu uuuu
PORTB	12h	xxxx xxxx	uuuu uuuu	uuuu uuuu
RCSTA	13h	0000 -00x	0000 -00u	uuuu -uuu
RCREG	14h	xxxx xxxx	uuuu uuuu	uuuu uuuu
TXSTA	15h	0000 --1x	0000 --1u	uuuu --uu
TXREG	16h	xxxx xxxx	uuuu uuuu	uuuu uuuu
SPBRG	17h	xxxx xxxx	uuuu uuuu	uuuu uuuu
<b>Bank 1</b>				
DDRC	10h	1111 1111	1111 1111	uuuu uuuu
PORTC	11h	xxxx xxxx	uuuu uuuu	uuuu uuuu
DDRD	12h	1111 1111	1111 1111	uuuu uuuu
PORTD	13h	xxxx xxxx	uuuu uuuu	uuuu uuuu
DDRE	14h	---- -111	---- -111	---- -uuu
PORTE	15h	---- -xxx	---- -uuu	---- -uuu
PIR	16h	0000 0010	0000 0010	uuuu uuuu <sup>(1)</sup>
PIE	17h	0000 0000	0000 0000	uuuu uuuu

Legend: u = unchanged, x = unknown, - = unimplemented read as '0', q = value depends on condition.

Note 1: One or more bits in INTSTA, PIR will be affected (to cause wake-up).

- 2: When the wake-up is due to an interrupt and the GLINTD bit is cleared, the PC is loaded with the interrupt vector.
- 3: See Table 4-3 for reset value of specific condition.
- 4: Only applies to the PIC17C42.
- 5: Does not apply to the PIC17C42.

### 6.2.2.2 CPU STATUS REGISTER (CPUSTA)

The CPUSTA register contains the status and control bits for the CPU. This register is used to globally enable/disable interrupts. If only a specific interrupt is desired to be enabled/disabled, please refer to the INTerrupt STAtus (INTSTA) register and the Peripheral Interrupt Enable (PIE) register. This register also indicates if the stack is available and contains the Power-down (PD) and Time-out (TO) bits. The TO, PD, and STKAV bits are not writable. These bits are set and cleared according to device logic. Therefore, the result of an instruction with the CPUSTA register as destination may be different than intended.

**FIGURE 6-8: CPUSTA REGISTER (ADDRESS: 06h, UNBANKED)**

U - 0	U - 0	R - 1	R/W - 1	R - 1	R - 1	U - 0	U - 0
—	—	STKAV	GLINTD	TO	PD	—	—

bit7 bit0

**Legend:**

- R = Readable bit
- W = Writable bit
- U = Unimplemented bit,  
Read as '0'
- n = Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5: **STKAV:** Stack Available bit  
This bit indicates that the 4-bit stack pointer value is Fh, or has rolled over from Fh → 0h (stack overflow).  
1 = Stack is available  
0 = Stack is full, or a stack overflow may have occurred (Once this bit has been cleared by a stack overflow, only a device reset will set this bit)

bit 4: **GLINTD:** Global Interrupt Disable bit  
This bit disables all interrupts. When enabling interrupts, only the sources with their enable bits set can cause an interrupt.  
1 = Disable all interrupts  
0 = Enables all un-masked interrupts

bit 3: **TO:** WDT Time-out Status bit  
1 = After power-up or by a CLRWDT instruction  
0 = A Watchdog Timer time-out occurred

bit 2: **PD:** Power-down Status bit  
1 = After power-up or by the CLRWDT instruction  
0 = By execution of the SLEEP instruction

bit 1-0: **Unimplemented:** Read as '0'

### 13.4 USART Synchronous Slave Mode

The synchronous slave mode differs from the master mode in the fact that the shift clock is supplied externally at the RA5/TX/CK pin (instead of being supplied internally in the master mode). This allows the device to transfer or receive data in the SLEEP mode. The slave mode is entered by clearing the CSRC (TXSTA<7>) bit.

#### 13.4.1 USART SYNCHRONOUS SLAVE TRANSMIT

The operation of the sync master and slave modes are identical except in the case of the SLEEP mode.

If two words are written to TXREG and then the SLEEP instruction executes, the following will occur. The first word will immediately transfer to the TSR and will transmit as the shift clock is supplied. The second word will remain in TXREG. TXIF will not be set. When the first word has been shifted out of TSR, TXREG will transfer the second word to the TSR and the TXIF flag will now be set. If TXIE is enabled, the interrupt will wake the chip from SLEEP and if the global interrupt is enabled, then the program will branch to interrupt vector (0020h).

Steps to follow when setting up a Synchronous Slave Transmission:

1. Enable the synchronous slave serial port by setting the SYNC and SPEN bits and clearing the CSRC bit.
2. Clear the CREN bit.
3. If interrupts are desired, then set the TXIE bit.
4. If 9-bit transmission is desired, then set the TX9 bit.
5. Start transmission by loading data to TXREG.
6. If 9-bit transmission is selected, the ninth bit should be loaded in TX9D.
7. Enable the transmission by setting TXEN.

Writing the transmit data to the TXREG, then enabling the transmit (setting TXEN) allows transmission to start sooner than doing these two events in the reverse order.

**Note:** To terminate a transmission, either clear the SPEN bit, or the TXEN bit. This will reset the transmit logic, so that it will be in the proper state when transmit is re-enabled.

#### 13.4.2 USART SYNCHRONOUS SLAVE RECEPTION

Operation of the synchronous master and slave modes are identical except in the case of the SLEEP mode. Also, SREN is a don't care in slave mode.

If receive is enabled (CREN) prior to the SLEEP instruction, then a word may be received during SLEEP. On completely receiving the word, the RSR will transfer the data to RCREG (setting RCIF) and if the RCIE bit is set, the interrupt generated will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector (0020h).

Steps to follow when setting up a Synchronous Slave Reception:

1. Enable the synchronous master serial port by setting the SYNC and SPEN bits and clearing the CSRC bit.
2. If interrupts are desired, then set the RCIE bit.
3. If 9-bit reception is desired, then set the RX9 bit.
4. To enable reception, set the CREN bit.
5. The RCIF bit will be set when reception is complete and an interrupt will be generated if the RCIE bit was set.
6. Read RCSTA to get the ninth bit (if enabled) and determine if any error occurred during reception.
7. Read the 8-bit received data by reading RCREG.
8. If any error occurred, clear the error by clearing the CREN bit.

**Note:** To abort reception, either clear the SPEN bit, the SREN bit (when in single receive mode), or the CREN bit (when in continuous receive mode). This will reset the receive logic, so that it will be in the proper state when receive is re-enabled.

**TABLE 15-2: PIC17CXX INSTRUCTION SET (Cont'd)**

Mnemonic, Operands	Description	Cycles	16-bit Opcode				Status Affected	Notes
			MSb	LSb				
TABLWT t,i,f	Table Write	2	1010	11ti	ffff	ffff	None	5
TLRD t,f	Table Latch Read	1	1010	00tx	ffff	ffff	None	
TLWT t,f	Table Latch Write	1	1010	01tx	ffff	ffff	None	
TSTFSZ f	Test f, skip if 0	1 (2)	0011	0011	ffff	ffff	None	6,8
XORWF f,d	Exclusive OR WREG with f	1	0000	110d	ffff	ffff	Z	
<b>BIT-ORIENTED FILE REGISTER OPERATIONS</b>								
BCF f,b	Bit Clear f	1	1000	1bbb	ffff	ffff	None	
BSF f,b	Bit Set f	1	1000	0bbb	ffff	ffff	None	
BTFSC f,b	Bit test, skip if clear	1 (2)	1001	1bbb	ffff	ffff	None	6,8
BTFSS f,b	Bit test, skip if set	1 (2)	1001	0bbb	ffff	ffff	None	6,8
BTG f,b	Bit Toggle f	1	0011	1bbb	ffff	ffff	None	
<b>LITERAL AND CONTROL OPERATIONS</b>								
ADDLW k	ADD literal to WREG	1	1011	0001	kkkk	kkkk	OV,C,DC,Z	
ANDLW k	AND literal with WREG	1	1011	0101	kkkk	kkkk	Z	
CALL k	Subroutine Call	2	111k	kkkk	kkkk	kkkk	None	7
CLRWDT —	Clear Watchdog Timer	1	0000	0000	0000	0100	TO,PD	
GOTO k	Unconditional Branch	2	110k	kkkk	kkkk	kkkk	None	7
IORLW k	Inclusive OR literal with WREG	1	1011	0011	kkkk	kkkk	Z	
LCALL k	Long Call	2	1011	0111	kkkk	kkkk	None	4,7
MOVLB k	Move literal to low nibble in BSR	1	1011	1000	uuuu	kkkk	None	
MOVLR k	Move literal to high nibble in BSR	1	1011	101x	kkkk	uuuu	None	9
MOVLW k	Move literal to WREG	1	1011	0000	kkkk	kkkk	None	
MULLW k	Multiply literal with WREG	1	1011	1100	kkkk	kkkk	None	9
RETFIE —	Return from interrupt (and enable interrupts)	2	0000	0000	0000	0101	GLINTD	7
RETLW k	Return literal to WREG	2	1011	0110	kkkk	kkkk	None	7
RETURN —	Return from subroutine	2	0000	0000	0000	0010	None	7
SLEEP —	Enter SLEEP Mode	1	0000	0000	0000	0011	TO, PD	
SUBLW k	Subtract WREG from literal	1	1011	0010	kkkk	kkkk	OV,C,DC,Z	
XORLW k	Exclusive OR literal with WREG	1	1011	0100	kkkk	kkkk	Z	

Legend: Refer to Table 15-1 for opcode field descriptions.

Note 1: 2's Complement method.

2: Unsigned arithmetic.

3: If s = '1', only the file is affected; If s = '0', both the WREG register and the file are affected; If only the Working register (WREG) is required to be affected, then f = WREG must be specified.

4: During an LCALL, the contents of PCLATH are loaded into the MSB of the PC and kkkk kkkk is loaded into the LSB of the PC (PCL)

5: Multiple cycle instruction for EPROM programming when table pointer selects internal EPROM. The instruction is terminated by an interrupt event. When writing to external program memory, it is a two-cycle instruction.

6: Two-cycle instruction when condition is true, else single cycle instruction.

7: Two-cycle instruction except for TABL RD to PCL (program counter low byte) in which case it takes 3 cycles.

8: A "skip" means that instruction fetched during execution of current instruction is not executed, instead an NOP is executed.

9: These instructions are not available on the PIC17C42.

SLEEP	Enter SLEEP mode								
Syntax:	[ <i>label</i> ] SLEEP								
Operands:	None								
Operation:	00h → WDT; 0 → WDT postscaler; 1 → $\overline{\text{TO}}$ ; 0 → $\overline{\text{PD}}$								
Status Affected:	$\overline{\text{TO}}$ , $\overline{\text{PD}}$								
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0000</td><td>0011</td></tr></table>	0000	0000	0000	0011				
0000	0000	0000	0011						
Description:	The power down status bit ( $\overline{\text{PD}}$ ) is cleared. The time-out status bit ( $\overline{\text{TO}}$ ) is set. Watchdog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1"><tr><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr><tr><td>Decode</td><td>Read register PCLATH</td><td>Execute</td><td>NOP</td></tr></table>	Q1	Q2	Q3	Q4	Decode	Read register PCLATH	Execute	NOP
Q1	Q2	Q3	Q4						
Decode	Read register PCLATH	Execute	NOP						

Example: SLEEP

Before Instruction

$\overline{\text{TO}} = ?$   
 $\overline{\text{PD}} = ?$

After Instruction

$\overline{\text{TO}} = 1 \dagger$   
 $\overline{\text{PD}} = 0$

† If WDT causes wake-up, this bit is cleared

SUBLW	Subtract WREG from Literal								
Syntax:	[ <i>label</i> ] SUBLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	$k - (\text{WREG}) \rightarrow (\text{WREG})$								
Status Affected:	OV, C, DC, Z								
Encoding:	<table border="1"><tr><td>1011</td><td>0010</td><td>kkkk</td><td>kkkk</td></tr></table>	1011	0010	kkkk	kkkk				
1011	0010	kkkk	kkkk						
Description:	WREG is subtracted from the eight bit literal 'k'. The result is placed in WREG.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1"><tr><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr><tr><td>Decode</td><td>Read literal 'k'</td><td>Execute</td><td>Write to WREG</td></tr></table>	Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Execute	Write to WREG
Q1	Q2	Q3	Q4						
Decode	Read literal 'k'	Execute	Write to WREG						

Example 1: SUBLW 0x02

Before Instruction

WREG = 1  
C = ?

After Instruction

WREG = 1  
C = 1 ; result is positive  
Z = 0

Example 2:

Before Instruction

WREG = 2  
C = ?

After Instruction

WREG = 0  
C = 1 ; result is zero  
Z = 1

Example 3:

Before Instruction

WREG = 3  
C = ?

After Instruction

WREG = FF ; (2's complement)  
C = 0 ; result is negative  
Z = 1

<b>SWAPF</b>	<b>Swap f</b>								
Syntax:	[ <i>label</i> ] SWAPF f,d								
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$								
Operation:	$f<3:0> \rightarrow \text{dest}<7:4>;$ $f<7:4> \rightarrow \text{dest}<3:0>$								
Status Affected:	None								
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>0001</td><td>110d</td><td>ffff</td><td>ffff</td></tr> </table>	0001	110d	ffff	ffff				
0001	110d	ffff	ffff						
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in WREG. If 'd' is 1 the result is placed in register 'f'.								
Words:	1								
Cycles:	1								
Q Cycle Activity:									
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">Q1</th> <th style="width: 25%;">Q2</th> <th style="width: 25%;">Q3</th> <th style="width: 25%;">Q4</th> </tr> </thead> <tbody> <tr> <td>Decode</td> <td>Read register 'f'</td> <td>Execute</td> <td>Write to destination</td> </tr> </tbody> </table>	Q1	Q2	Q3	Q4	Decode	Read register 'f'	Execute	Write to destination
Q1	Q2	Q3	Q4						
Decode	Read register 'f'	Execute	Write to destination						

Example: SWAPF REG, 0

Before Instruction

REG = 0x53

After Instruction

REG = 0x35

<b>TABLRD</b>	<b>Table Read</b>								
Syntax:	[ <i>label</i> ] TABLRD t,i,f								
Operands:	$0 \leq f \leq 255$ $i \in [0,1]$ $t \in [0,1]$								
Operation:	If $t = 1$ , TBLATH $\rightarrow f$ ; If $t = 0$ , TBLATL $\rightarrow f$ ; Prog Mem (TBLPTR) $\rightarrow$ TBLAT; If $i = 1$ , TBLPTR + 1 $\rightarrow$ TBLPTR								
Status Affected:	None								
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>1010</td><td>10ti</td><td>ffff</td><td>ffff</td></tr> </table>	1010	10ti	ffff	ffff				
1010	10ti	ffff	ffff						
Description:	<ol style="list-style-type: none"> <li>1. A byte of the table latch (TBLAT) is moved to register file 'f'. If <math>t = 0</math>: the high byte is moved; If <math>t = 1</math>: the low byte is moved</li> <li>2. Then the contents of the program memory location pointed to by the 16-bit Table Pointer (TBLPTR) is loaded into the 16-bit Table Latch (TBLAT).</li> <li>3. If <math>i = 1</math>: TBLPTR is incremented; If <math>i = 0</math>: TBLPTR is not incremented</li> </ol>								
Words:	1								
Cycles:	2 (3 cycle if f = PCL)								
Q Cycle Activity:									
	<table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 25%;">Q1</th> <th style="width: 25%;">Q2</th> <th style="width: 25%;">Q3</th> <th style="width: 25%;">Q4</th> </tr> </thead> <tbody> <tr> <td>Decode</td> <td>Read register TBLATH or TBLATL</td> <td>Execute</td> <td>Write register 'f'</td> </tr> </tbody> </table>	Q1	Q2	Q3	Q4	Decode	Read register TBLATH or TBLATL	Execute	Write register 'f'
Q1	Q2	Q3	Q4						
Decode	Read register TBLATH or TBLATL	Execute	Write register 'f'						

# PIC17C4X

TABLE 16-1: DEVELOPMENT TOOLS FROM MICROCHIP

Product	** MPLAB™ Integrated Development Environment	MPLAB™ C Compiler	MP-DriveWay Applications Code Generator	fuzzyTECH®-IMP Explorer/Edition Fuzzy Logic Dev. Tool	*** PICMASTER®/ PICMASTER-CE In-Circuit Emulator	ICEPIC Low-Cost In-Circuit Emulator	****PRO MATE™ II Universal Microchip Programmer	PICSTART® Lite Ultra Low-Cost Dev. Kit	PICSTART® Plus Low-Cost Universal Dev. Kit
PIC12C508, 509	SW007002	SW006005	—	—	EM167015/ EM167101	—	DV007003	—	DV003001
PIC14000	SW007002	SW006005	—	—	EM147001/ EM147101	—	DV007003	—	DV003001
PIC16C52, 54, 54A, 55, 56, 57, 58A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167015/ EM167101	EM167201	DV007003	DV162003	DV003001
PIC16C54, 556, 558	SW007002	SW006005	—	DV005001/ DV005002	EM167033/ EM167113	—	DV007003	—	DV003001
PIC16C61	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167021/ N/A	EM167205	DV007003	DV162003	DV003001
PIC16C62, 62A, 64, 64A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167203	DV007003	DV162002	DV003001
PIC16C620, 621, 622	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167023/ EM167109	EM167202	DV007003	DV162003	DV003001
PIC16C63, 65, 65A, 73, 73A, 74, 74A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167204	DV007003	DV162002	DV003001
PIC16C642, 662*	SW007002	SW006005	—	—	EM167035/ EM167105	—	DV007003	DV162002	DV003001
PIC16C71	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	EM167205	DV007003	DV162003	DV003001
PIC16C710, 711	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	—	DV007003	DV162003	DV003001
PIC16C72	SW007002	SW006005	SW006006	—	EM167025/ EM167103	—	DV007003	DV162002	DV003001
PIC16F83	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	EM167206	DV007003	DV162003	DV003001
PIC16F84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C923, 924*	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167031/ EM167111	—	DV007003	—	DV003001
PIC17C42, 42A, 43, 44	SW007002	SW006005	SW006006	DV005001/ DV005002	EM177007/ EM177107	—	DV007003	—	DV003001

\*Contact Microchip Technology for availability date  
\*\*MPLAB Integrated Development Environment includes MPLAB-SIM Simulator and MPASM Assembler

\*\*\*All PICMASTER and PICMASTER-C-E ordering part numbers above include PRO MATE II programmer.

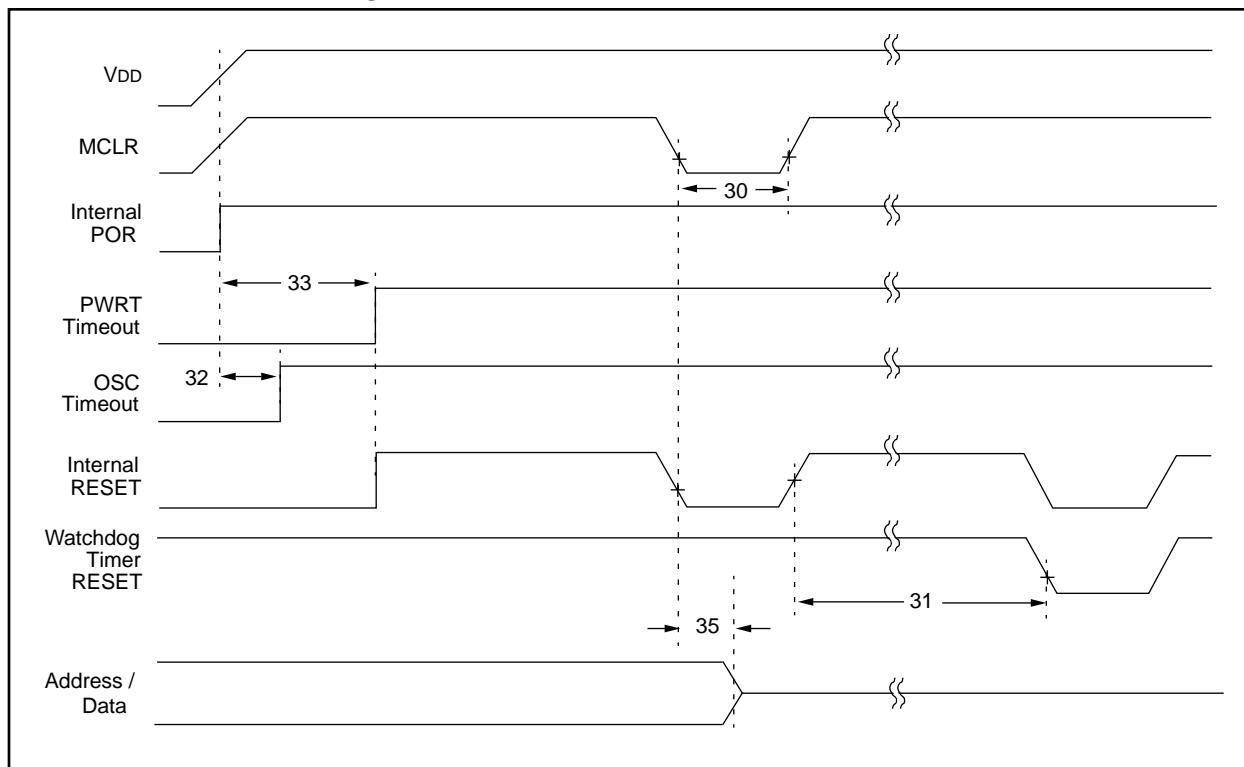
\*\*\*\*PRO MATE socket modules are ordered separately. See development systems ordering guide for specific ordering part numbers

Product	TRUEGAUGE® Development Kit	SEEVAL® Designers Kit	Hopping Code Security Programmer Kit	Hopping Code Security Eval/Demo Kit
All 2 wire and 3 wire Serial EEPROM's	N/A	DV243001	N/A	N/A
MTA11200B	DV114001	N/A	N/A	N/A
HCS200, 300, 301 *	N/A	N/A	PG306001	DM303001

# PIC17C4X

Applicable Devices | 42 | R42 | 42A | 43 | R43 | 44

**FIGURE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, AND POWER-UP TIMER TIMING**



**TABLE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	TmclL	MCLR Pulse Width (low)	100 *	—	—	ns	VDD = 5V
31	Twdt	Watchdog Timer Time-out Period (Prescale = 1)	5 *	12	25 *	ms	VDD = 5V
32	Tost	Oscillation Start-up Timer Period	—	1024Tosc§	—	ms	Tosc = OSC1 period
33	Tpwrt	Power-up Timer Period	40 *	96	200 *	ms	VDD = 5V
35	Tmcl2adl	MCLR to System Interface bus (AD15:AD0>) invalid	PIC17CR42/42A/43/R43/44	—	—	100 *	ns
		PIC17LCR42/42A/43/R43/44	—	—	120 *	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

§ This specification ensured by design.

FIGURE 19-12: MEMORY INTERFACE READ TIMING (NOT SUPPORTED IN PIC17LC4X DEVICES)

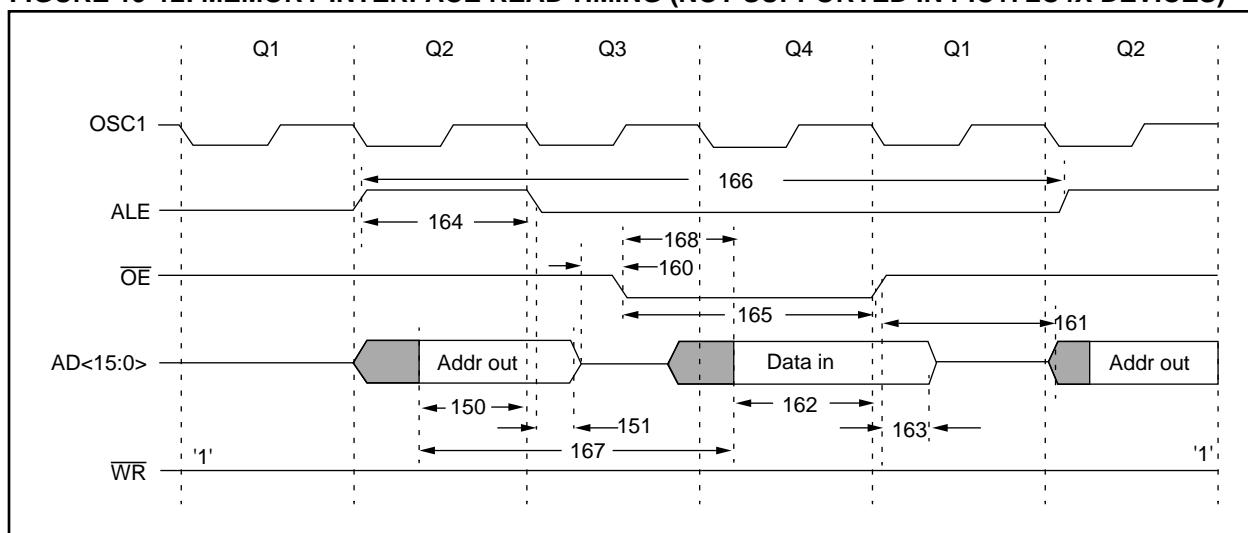


TABLE 19-12: MEMORY INTERFACE READ REQUIREMENTS (NOT SUPPORTED IN PIC17LC4X DEVICES)

Parameter No.	Sym	Characteristic	Min	Typt	Max	Units	Conditions
150	TadV2aIL	AD15:AD0 (address) valid to ALE <sub>↓</sub> (address setup time)	0.25Tcy - 10	—	—	ns	
151	TalL2adI	ALE <sub>↓</sub> to address out invalid (address hold time)	5*	—	—	ns	
160	TadZ2oeL	AD15:AD0 hi-impedance to OE <sub>↓</sub>	0*	—	—	ns	
161	ToeH2adD	OE <sub>↑</sub> to AD15:AD0 driven	0.25Tcy - 15	—	—	ns	
162	TadV2oeH	Data in valid before OE <sub>↑</sub> (data setup time)	35	—	—	ns	
163	ToeH2adI	OE <sub>↑</sub> to data in invalid (data hold time)	0	—	—	ns	
164	TalH	ALE pulse width	—	0.25TCY §	—	ns	
165	ToeL	OE pulse width	0.5Tcy - 35 §	—	—	ns	
166	TalH2alH	ALE <sub>↑</sub> to ALE <sub>↑</sub> (cycle time)	—	TCY §	—	ns	
167	Tacc	Address access time	—	—	0.75TCY - 30	ns	
168	Toe	Output enable access time (OE low to Data Valid)	—	—	0.5TCY - 45	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

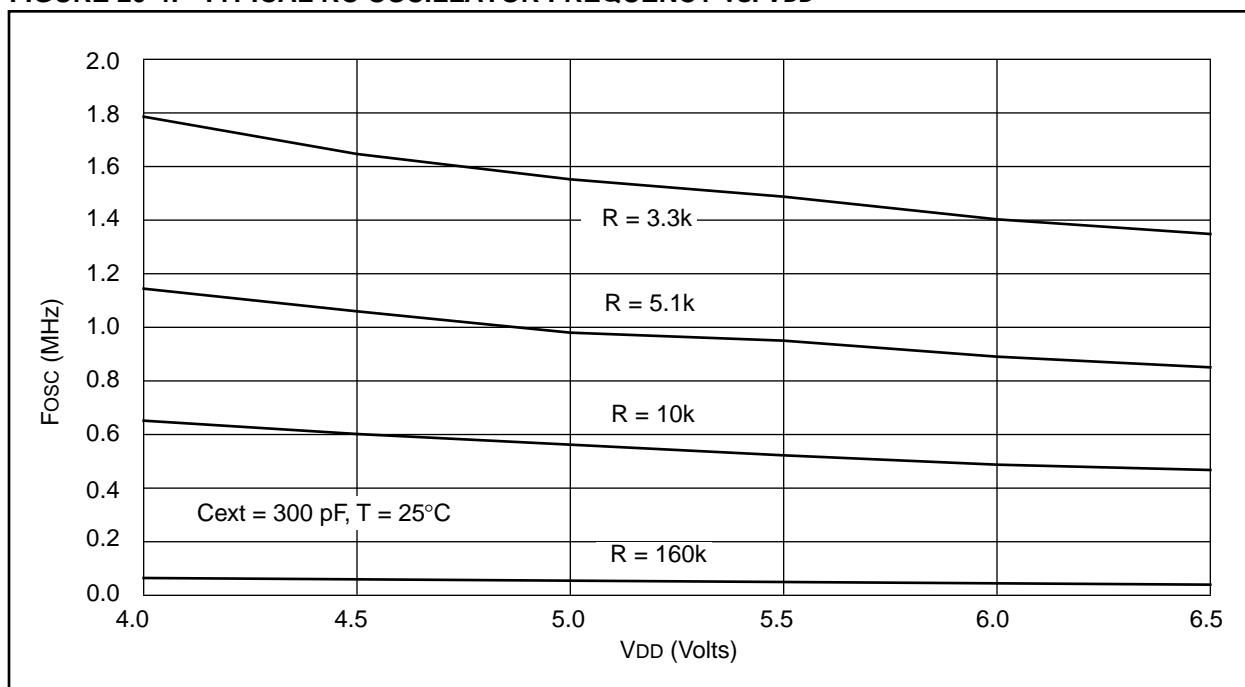
§ This specification ensured by design.

# **PIC17C4X**

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## **NOTES:**

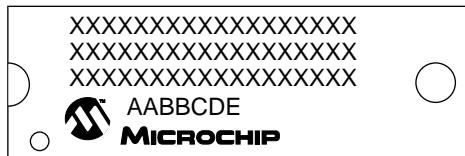
**FIGURE 20-4: TYPICAL RC OSCILLATOR FREQUENCY vs. VDD****TABLE 20-2: RC OSCILLATOR FREQUENCIES**

Cext	Rext	Average Fosc @ 5V, 25°C	
22 pF	10k	3.33 MHz	± 12%
	100k	353 kHz	± 13%
100 pF	3.3k	3.54 MHz	± 10%
	5.1k	2.43 MHz	± 14%
	10k	1.30 MHz	± 17%
	100k	129 kHz	± 10%
300 pF	3.3k	1.54 MHz	± 14%
	5.1k	980 kHz	± 12%
	10k	564 kHz	± 16%
	160k	35 kHz	± 18%

# PIC17C4X

## 21.6 Package Marking Information

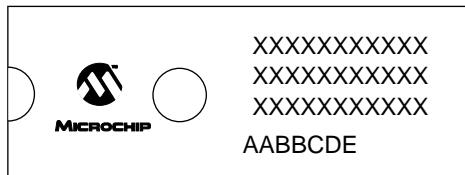
40-Lead PDIP/CERDIP



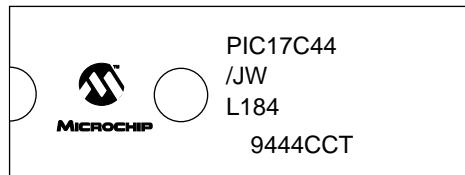
Example



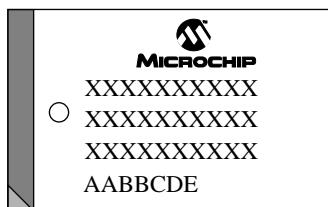
40 Lead CERDIP Windowed



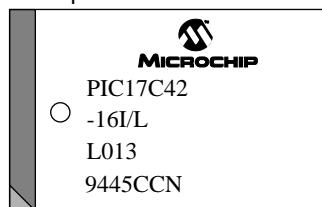
Example



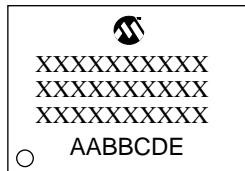
44-Lead PLCC



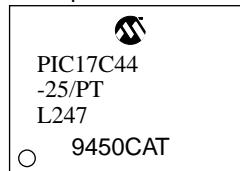
Example



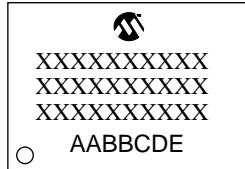
44-Lead MQFP



Example



44-Lead TQFP



Example



**Legend:** MM...M Microchip part number information

XX...X Customer specific information\*

AA Year code (last 2 digits of calendar year)

BB Week code (week of January 1 is week '01')

C Facility code of the plant at which wafer is manufactured

C = Chandler, Arizona, U.S.A.,

S = Tempe, Arizona, U.S.A.

D Mask revision number

E Assembly code of the plant or country of origin in which part was assembled

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

\* Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask rev#, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

## APPENDIX C: WHAT'S NEW

The structure of the document has been made consistent with other data sheets. This ensures that important topics are covered across all PIC16/17 families. Here is an overview of new features.

Added the following devices:

PIC17CR42

PIC17C42A

PIC17CR43

A 33 MHz option is now available.

## APPENDIX D: WHAT'S CHANGED

To make software more portable across the different PIC16/17 families, the name of several registers and control bits have been changed. This allows control bits that have the same function, to have the same name (regardless of processor family). Care must still be taken, since they may not be at the same special function register address. The following shows the register and bit names that have been changed:

Old Name	New Name
TX8/9	TX9
RC8/9	RX9
RCD8	RX9D
TXD8	TX9D

Instruction DECFSNZ corrected to DCFSNZ

Instruction INCFSNZ corrected to INFSNZ

Enhanced discussion on PWM to include equation for determining bits of PWM resolution.

Section 13.2.2 and 13.3.2 have had the description of updating the FERR and RX9 bits enhanced.

The location of configuration bit PM2 was changed (Figure 6-1 and Figure 14-1).

Enhanced description of the operation of the INTSTA register.

Added note to discussion of interrupt operation.

Tightened electrical spec D110.

Corrected steps for setting up USART Asynchronous Reception.

## E.8 PIC17CXX Family of Devices

	Clock	Memory	Peripherals	Features	
PIC17C42	25	2K —	232 TMR0,TMR1, TMR2,TMR3	2 2 Yes —	Yes 11 33 4.5-5.5 55 40-pin DIP; 44-pin PLCC, MQFP
PIC17C42A	25	2K —	232 TMR0,TMR1, TMR2,TMR3	2 2 Yes Yes	Yes 11 33 2.5-6.0 58 40-pin DIP; 44-pin PLCC, MQFP
PIC17CR42	25	— 2K	232 TMR0,TMR1, TMR2,TMR3	2 2 Yes Yes	Yes 11 33 2.5-6.0 58 40-pin DIP; 44-pin PLCC, MQFP
PIC17C43	25	4K —	454 TMR0,TMR1, TMR2,TMR3	2 2 Yes Yes	Yes 11 33 2.5-6.0 58 40-pin DIP; 44-pin PLCC, MQFP
PIC17CR43	25	— 4K	454 TMR0,TMR1, TMR2,TMR3	2 2 Yes Yes	Yes 11 33 2.5-6.0 58 40-pin DIP; 44-pin PLCC, MQFP
PIC17C44	25	8K	454 TMR0,TMR1, TMR2,TMR3	2 2 Yes Yes	Yes 11 33 2.5-6.0 58 40-pin DIP; 44-pin PLCC, MQFP

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

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## NOTES:



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