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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	4KB (2K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	232 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-QFP
Supplier Device Package	44-MQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic17c42at-25e-pq

PIC17C4X

FIGURE 3-1: PIC17C42 BLOCK DIAGRAM

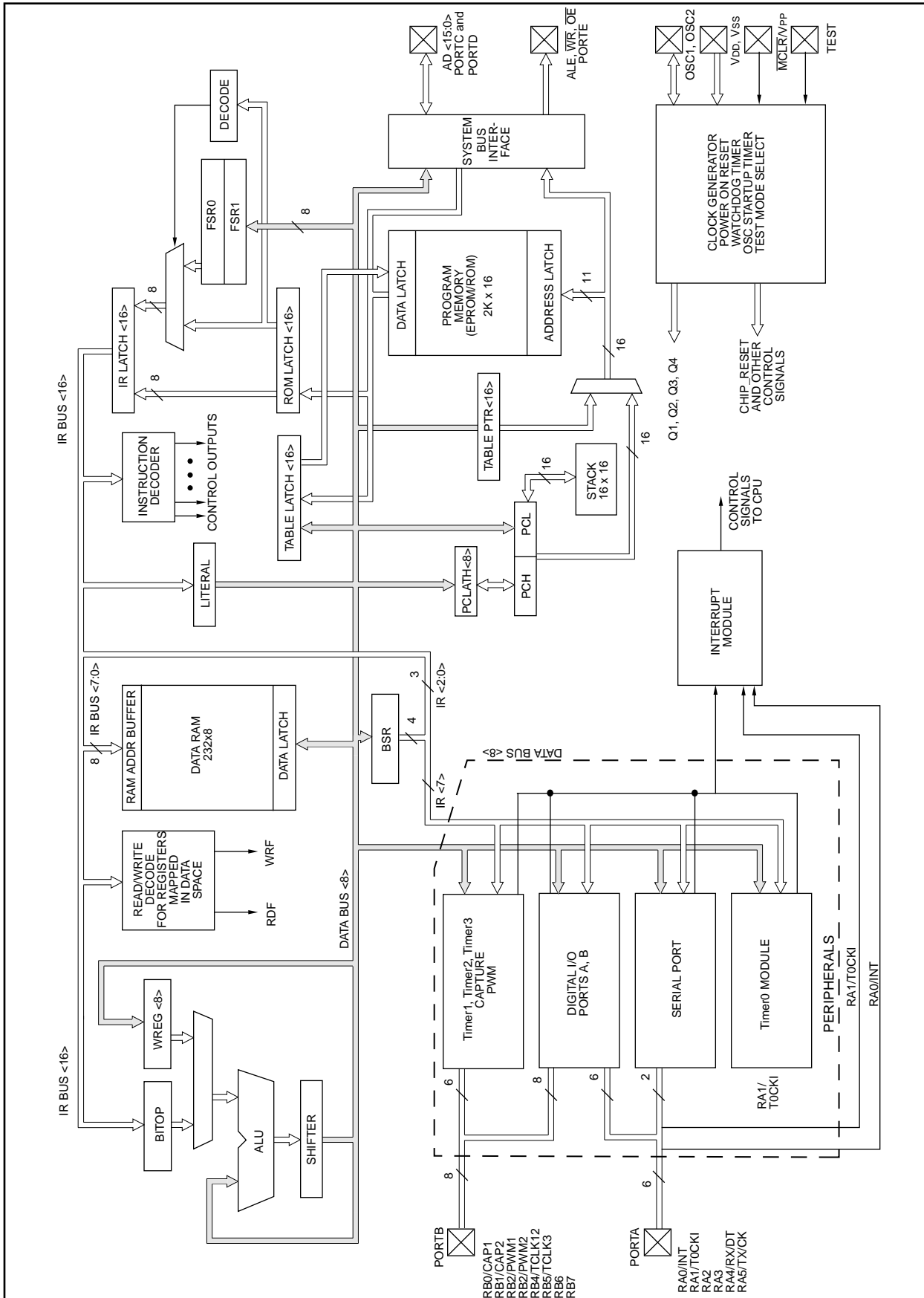


FIGURE 4-5: OSCILLATOR START-UP TIME

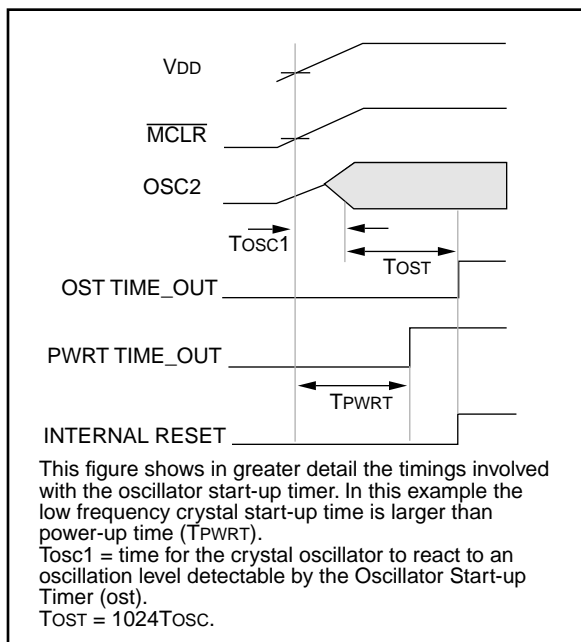


FIGURE 4-6: USING ON-CHIP POR

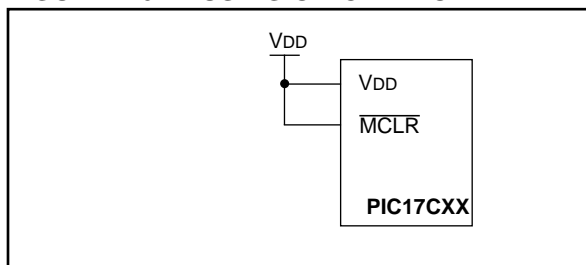


FIGURE 4-7: BROWN-OUT PROTECTION CIRCUIT 1

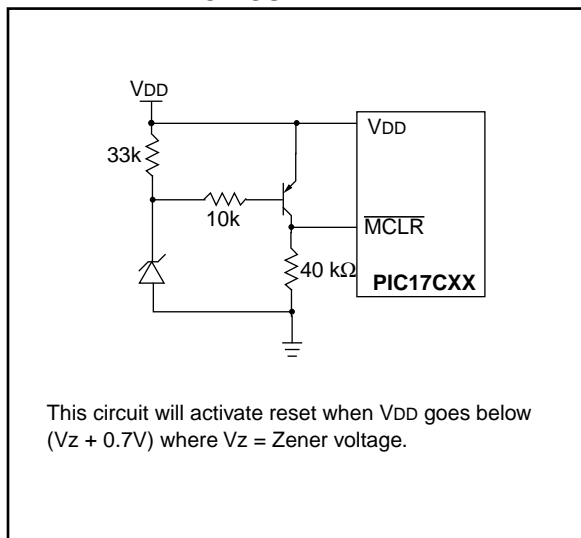


FIGURE 4-8: PIC17C42 EXTERNAL POWER-ON RESET CIRCUIT (FOR SLOW VDD POWER-UP)

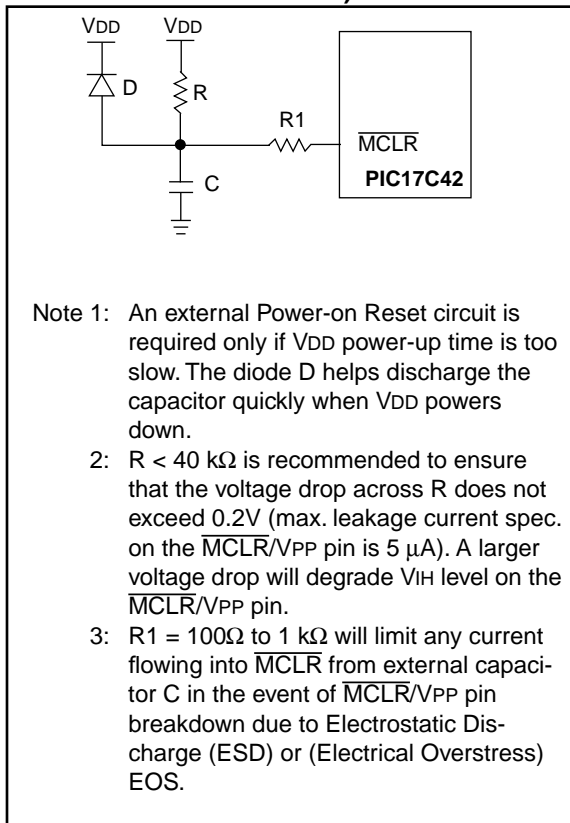
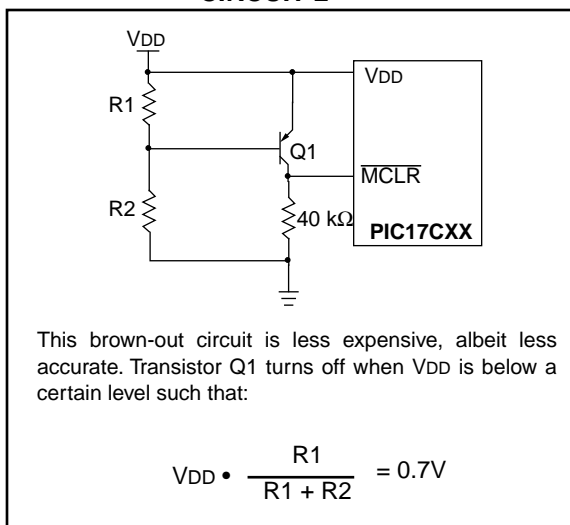


FIGURE 4-9: BROWN-OUT PROTECTION CIRCUIT 2



PIC17C4X

NOTES:

Example 8-3 shows the sequence to do a 16 x 16 unsigned multiply. Equation 8-1 shows the algorithm that is used. The 32-bit result is stored in 4 registers RES3:RES0.

EQUATION 8-1: 16 x 16 UNSIGNED MULTIPLICATION ALGORITHM

$$\begin{aligned}
 \text{RES3:RES0} &= \text{ARG1H:ARG1L} * \text{ARG2H:ARG2L} \\
 &= (\text{ARG1H} * \text{ARG2H} * 2^{16}) + \\
 &\quad (\text{ARG1H} * \text{ARG2L} * 2^8) + \\
 &\quad (\text{ARG1L} * \text{ARG2H} * 2^8) + \\
 &\quad (\text{ARG1L} * \text{ARG2L})
 \end{aligned}$$

EXAMPLE 8-3: 16 x 16 MULTIPLY ROUTINE

```

MOVFP ARG1L, WREG
MULWF ARG2L          ; ARG1L * ARG2L ->
                      ; PRODH:PRODL

MOVFP PRODH, RES1 ;
MOVFP PRODL, RES0 ;

;

MOVFP ARG1H, WREG
MULWF ARG2H          ; ARG1H * ARG2H ->
                      ; PRODH:PRODL

MOVFP PRODH, RES3 ;
MOVFP PRODL, RES2 ;

;

MOVFP ARG1L, WREG
MULWF ARG2H          ; ARG1L * ARG2H ->
                      ; PRODH:PRODL

MOVFP PRODL, WREG ;
ADDWF RES1, F      ; Add cross
MOVFP PRODH, WREG ; products
ADDWFC RES2, F      ;
CLRf WREG, F        ;
ADDWFC RES3, F      ;

;

MOVFP ARG1H, WREG ;
MULWF ARG2L          ; ARG1H * ARG2L ->
                      ; PRODH:PRODL

MOVFP PRODL, WREG ;
ADDWF RES1, F      ; Add cross
MOVFP PRODH, WREG ; products
ADDWFC RES2, F      ;
CLRf WREG, F        ;
ADDWFC RES3, F      ;

```

FIGURE 11-5: TMR0 READ/WRITE IN TIMER MODE

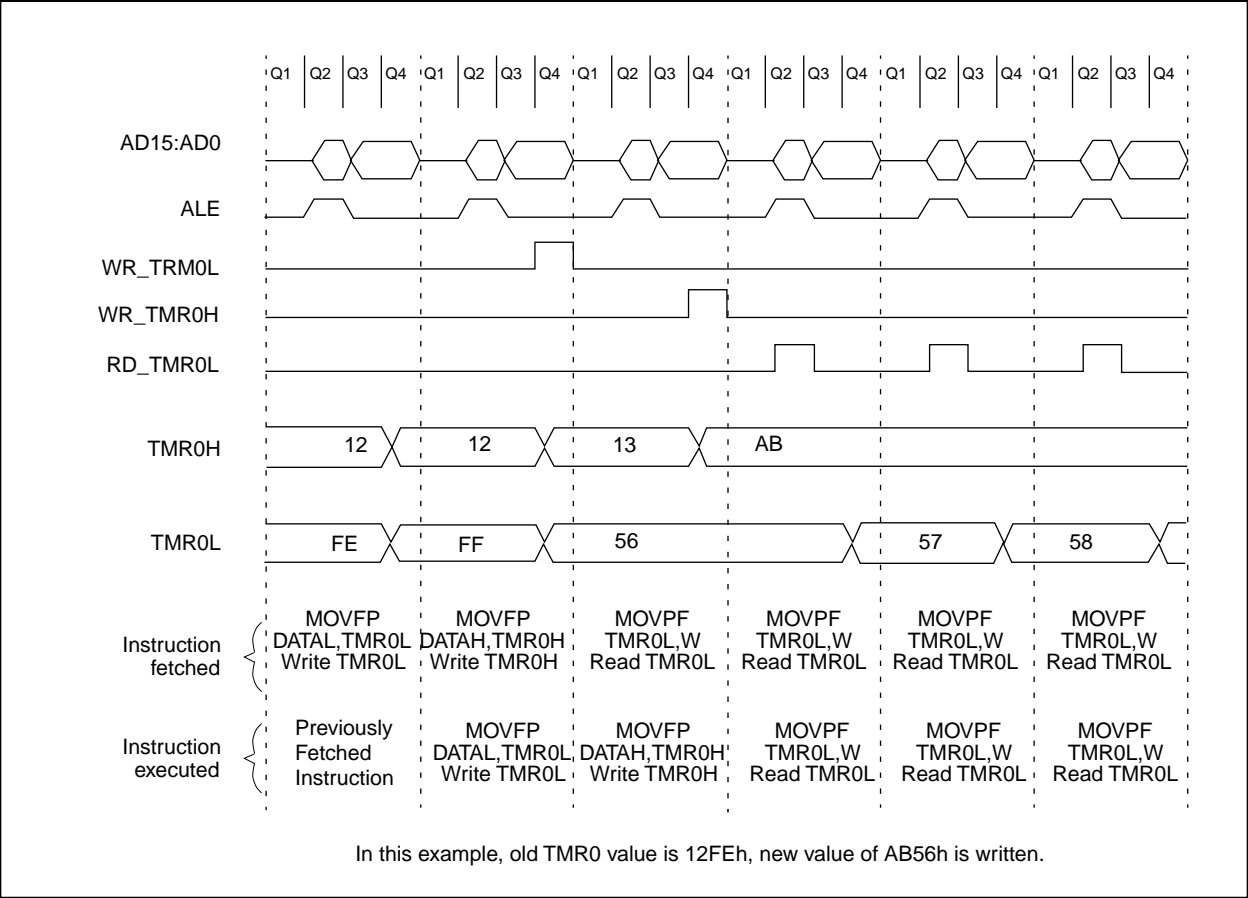


TABLE 11-1: REGISTERS/BITS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
05h, Unbanked	T0STA	INTEDG	T0SE	T0CS	PS3	PS2	PS1	PS0	—	0000 000—	0000 000—
06h, Unbanked	CPUSTA	—	—	STKAV	GLINTD	$\overline{\text{TO}}$	$\overline{\text{PD}}$	—	—	--11 11--	--11 qq--
07h, Unbanked	INTSTA	PEIF	T0CKIF	T0IF	INTF	PEIE	T0CKIE	T0IE	INTE	0000 0000	0000 0000
0Bh, Unbanked	TMR0L	TMR0 register; low byte								xxxx xxxx	uuuu uuuu
0Ch, Unbanked	TMR0H	TMR0 register; high byte								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', q - value depends on condition, Shaded cells are not used by Timer0.
Note 1: Other (non power-up) resets include: external reset through MCLR and the Watchdog Timer Reset.

FIGURE 12-2: TCON2 REGISTER (ADDRESS: 17h, BANK 3)

R - 0	R - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
CA2OVF	CA1OVF	PWM2ON	PWM1ON	CA1/PR3	TMR3ON	TMR2ON	TMR1ON
bit7							bit0

R = Readable bit
W = Writable bit
-n = Value at POR reset

bit 7: **CA2OVF**: Capture2 Overflow Status bit
This bit indicates that the capture value had not been read from the capture register pair (CA2H:CA2L) before the next capture event occurred. The capture register retains the oldest unread capture value (last capture before overflow). Subsequent capture events will not update the capture register with the Timer3 value until the capture register has been read (both bytes).
1 = Overflow occurred on Capture2 register
0 = No overflow occurred on Capture2 register

bit 6: **CA1OVF**: Capture1 Overflow Status bit
This bit indicates that the capture value had not been read from the capture register pair (PR3H/CA2H:PR3L/CA2L) before the next capture event occurred. The capture register retains the oldest unread capture value (last capture before overflow). Subsequent capture events will not update the capture register with the TMR3 value until the capture register has been read (both bytes).
1 = Overflow occurred on Capture1 register
0 = No overflow occurred on Capture1 register

bit 5: **PWM2ON**: PWM2 On bit
1 = PWM2 is enabled (The RB3/PWM2 pin ignores the state of the DDRB<3> bit)
0 = PWM2 is disabled (The RB3/PWM2 pin uses the state of the DDRB<3> bit for data direction)

bit 4: **PWM1ON**: PWM1 On bit
1 = PWM1 is enabled (The RB2/PWM1 pin ignores the state of the DDRB<2> bit)
0 = PWM1 is disabled (The RB2/PWM1 pin uses the state of the DDRB<2> bit for data direction)

bit 3: **CA1/PR3**: CA1/PR3 Register Mode Select bit
1 = Enables Capture1 (PR3H/CA1H:PR3L/CA1L is the Capture1 register. Timer3 runs without a period register)
0 = Enables the Period register (PR3H/CA1H:PR3L/CA1L is the Period register for Timer3)

bit 2: **TMR3ON**: Timer3 On bit
1 = Starts Timer3
0 = Stops Timer3

bit 1: **TMR2ON**: Timer2 On bit
This bit controls the incrementing of the Timer2 register. When Timer2:Timer1 form the 16-bit timer (T16 is set), TMR2ON must be set. This allows the MSB of the timer to increment.
1 = Starts Timer2 (Must be enabled if the T16 bit (TCON1<3>) is set)
0 = Stops Timer2

bit 0: **TMR1ON**: Timer1 On bit
When T16 is set (in 16-bit Timer Mode)
1 = Starts 16-bit Timer2:Timer1
0 = Stops 16-bit Timer2:Timer1

When T16 is clear (in 8-bit Timer Mode)
1 = Starts 8-bit Timer1
0 = Stops 8-bit Timer1

12.2.3 EXTERNAL CLOCK INPUT FOR TIMER3

When TMR3CS is set, the 16-bit TMR3 increments on the falling edge of clock input TCLK3. The input on the RB5/TCLK3 pin is sampled and synchronized by the internal phase clocks twice every instruction cycle. This causes a delay from the time a falling edge appears on TCLK3 to the time TMR3 is actually incremented. For the external clock input timing requirements, see the Electrical Specification section. Figure 12-9 shows the timing diagram when operating from an external clock.

12.2.4 READING/WRITING TIMER3

Since Timer3 is a 16-bit timer and only 8-bits at a time can be read or written, care should be taken when reading or writing while the timer is running. The best method to read or write the timer is to stop the timer, perform any read or write operation, and then restart Timer3 (using the TMR3ON bit). However, if it is necessary to keep Timer3 free-running, care must be taken. For writing to the 16-bit TMR3, Example 12-2 may be used. For reading the 16-bit TMR3, Example 12-3 may be used. Interrupts must be disabled during this routine.

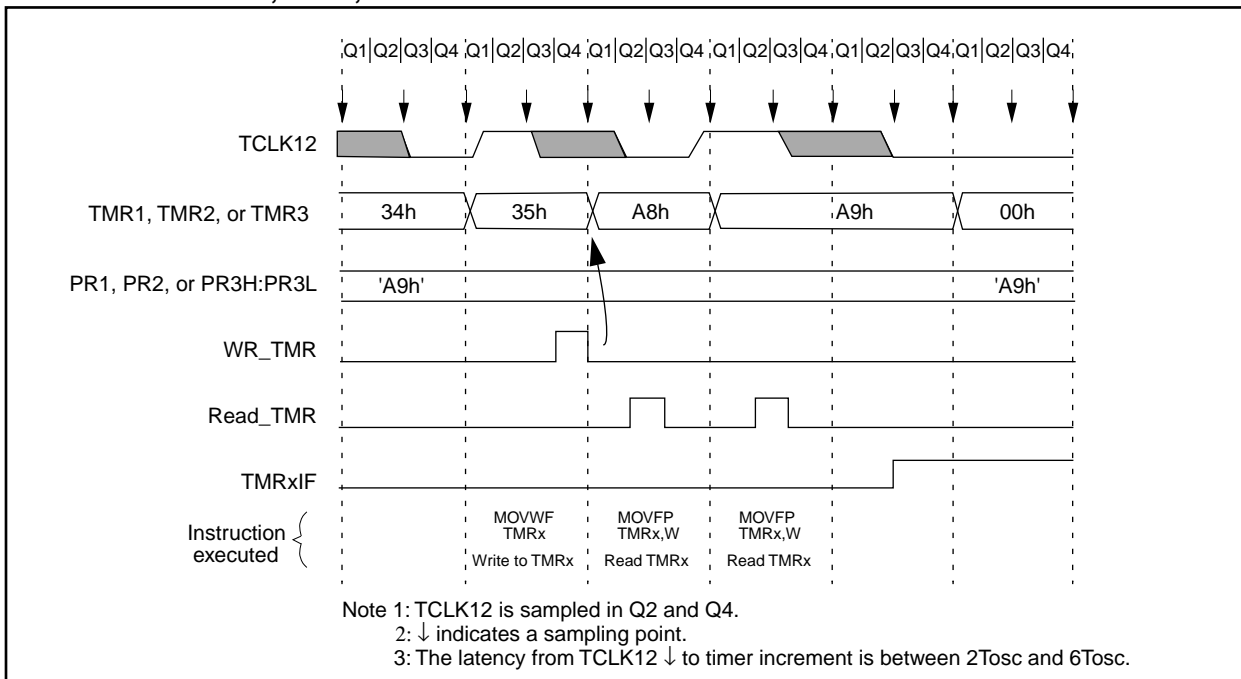
EXAMPLE 12-2: WRITING TO TMR3

```
BSF    CPUSTA, GLINTD ;Disable interrupt
MOVFP  RAM_L,  TMR3L  ;
MOVFP  RAM_H,  TMR3H  ;
BCF    CPUSTA, GLINTD ;Done,enable interrupt
```

EXAMPLE 12-3: READING FROM TMR3

```
MOVFP  TMR3L, TMPLO    ;read low tmr0
MOVFP  TMR3H, TMPHI    ;read high tmr0
MOVFP  TMPLO, WREG      ;tmplo -> wreg
CPFSLT TMR3L, WREG      ;tmr0l < wreg?
RETURN                  ;no then return
MOVFP  TMR3L, TMPLO    ;read low tmr0
MOVFP  TMR3H, TMPHI    ;read high tmr0
RETURN                  ;return
```

FIGURE 12-9: TMR1, TMR2, AND TMR3 OPERATION IN EXTERNAL CLOCK MODE



13.1 USART Baud Rate Generator (BRG)

The BRG supports both the Asynchronous and Synchronous modes of the USART. It is a dedicated 8-bit baud rate generator. The SPBRG register controls the period of a free running 8-bit timer. Table 13-1 shows the formula for computation of the baud rate for different USART modes. These only apply when the USART is in synchronous master mode (internal clock) and asynchronous mode.

Given the desired baud rate and Fosc, the nearest integer value between 0 and 255 can be calculated using the formula below. The error in baud rate can then be determined.

TABLE 13-1: BAUD RATE FORMULA

SYNC	Mode	Baud Rate
0	Asynchronous	$F_{OSC}/(64(X+1))$
1	Synchronous	$F_{OSC}/(4(X+1))$

X = value in SPBRG (0 to 255)

Example 13-1 shows the calculation of the baud rate error for the following conditions:

Fosc = 16 MHz

Desired Baud Rate = 9600

SYNC = 0

EXAMPLE 13-1: CALCULATING BAUD RATE ERROR

Desired Baud rate = $F_{OSC} / (64 (X + 1))$

$9600 = 16000000 / (64 (X + 1))$

$X = 25.042 = 25$

Calculated Baud Rate = $16000000 / (64 (25 + 1))$

= 9615

Error = $\frac{(\text{Calculated Baud Rate} - \text{Desired Baud Rate})}{\text{Desired Baud Rate}}$

= $(9615 - 9600) / 9600$

= 0.16%

Writing a new value to the SPBRG, causes the BRG timer to be reset (or cleared), this ensures that the BRG does not wait for a timer overflow before outputting the new baud rate.

TABLE 13-2: REGISTERS ASSOCIATED WITH BAUD RATE GENERATOR

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
13h, Bank 0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank 0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used by the Baud Rate Generator.

Note 1: Other (non power-up) resets include: external reset through $\overline{\text{MCLR}}$ and Watchdog Timer Reset.

TABLE 13-4: BAUD RATES FOR ASYNCHRONOUS MODE

BAUD RATE (K)	FOSC = 33 MHz			FOSC = 25 MHz			FOSC = 20 MHz			FOSC = 16 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	NA	—	—	NA	—	—
1.2	NA	—	—	NA	—	—	1.221	+1.73	255	1.202	+0.16	207
2.4	2.398	-0.07	214	2.396	0.14	162	2.404	+0.16	129	2.404	+0.16	103
9.6	9.548	-0.54	53	9.53	-0.76	40	9.469	-1.36	32	9.615	+0.16	25
19.2	19.09	-0.54	26	19.53	+1.73	19	19.53	+1.73	15	19.23	+0.16	12
76.8	73.66	-4.09	6	78.13	+1.73	4	78.13	+1.73	3	83.33	+8.51	2
96	103.12	+7.42	4	97.65	+1.73	3	104.2	+8.51	2	NA	—	—
300	257.81	-14.06	1	390.63	+30.21	0	312.5	+4.17	0	NA	—	—
500	515.62	+3.13	0	NA	—	—	NA	—	—	NA	—	—
HIGH	515.62	—	0	—	—	0	312.5	—	0	250	—	0
LOW	2.014	—	255	1.53	—	255	1.221	—	255	0.977	—	255

BAUD RATE (K)	FOSC = 10 MHz			FOSC = 7.159 MHz			FOSC = 5.068 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	0.31	+3.13	255
1.2	1.202	+0.16	129	1.203	-0.23	92	1.2	0	65
2.4	2.404	+0.16	64	2.380	-0.83	46	2.4	0	32
9.6	9.766	+1.73	15	9.322	-2.90	11	9.9	-3.13	7
19.2	19.53	+1.73	7	18.64	-2.90	5	19.8	+3.13	3
76.8	78.13	+1.73	1	NA	—	—	79.2	+3.13	0
96	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—
HIGH	156.3	—	0	111.9	—	0	79.2	—	0
LOW	0.610	—	255	0.437	—	255	0.309	—	255

BAUD RATE (K)	FOSC = 3.579 MHz			FOSC = 1 MHz			FOSC = 32.768 kHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	0.301	+0.23	185	0.300	+0.16	51	0.256	-14.67	1
1.2	1.190	-0.83	46	1.202	+0.16	12	NA	—	—
2.4	2.432	+1.32	22	2.232	-6.99	6	NA	—	—
9.6	9.322	-2.90	5	NA	—	—	NA	—	—
19.2	18.64	-2.90	2	NA	—	—	NA	—	—
76.8	NA	—	—	NA	—	—	NA	—	—
96	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—
HIGH	55.93	—	0	15.63	—	0	0.512	—	0
LOW	0.218	—	255	0.061	—	255	0.002	—	255

FIGURE 14-8: WATCHDOG TIMER BLOCK DIAGRAM

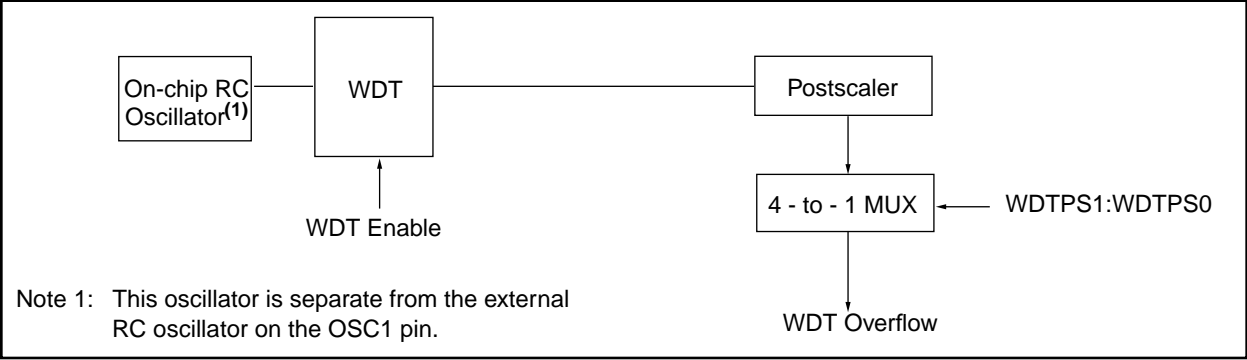


TABLE 14-4: REGISTERS/BITS ASSOCIATED WITH THE WATCHDOG TIMER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
—	Config	—	PM1	—	PM0	WDTPS1	WDTPS0	FOSC1	FOSC0	(Note 2)	(Note 2)
06h, Unbanked	CPUSTA	—	—	STKAV	GLINTD	T0	PD	—	—	--11 11--	--11 qq--

Legend: — = unimplemented read as '0', q - value depends on condition, shaded cells are not used by the WDT.
Note 1: Other (non power-up) resets include: external reset through MCLR and Watchdog Timer Reset.
2: This value will be as the device was programmed, or if unprogrammed, will read as all '1's.

15.2 Q Cycle Activity

Each instruction cycle (Tcy) is comprised of four Q cycles (Q1-Q4). The Q cycles provide the timing/designation for the Decode, Read, Execute, Write etc., of each instruction cycle. The following diagram shows the relationship of the Q cycles to the instruction cycle.

The 4 Q cycles that make up an instruction cycle (Tcy) can be generalized as:

Q1: Instruction Decode Cycle or forced NOP

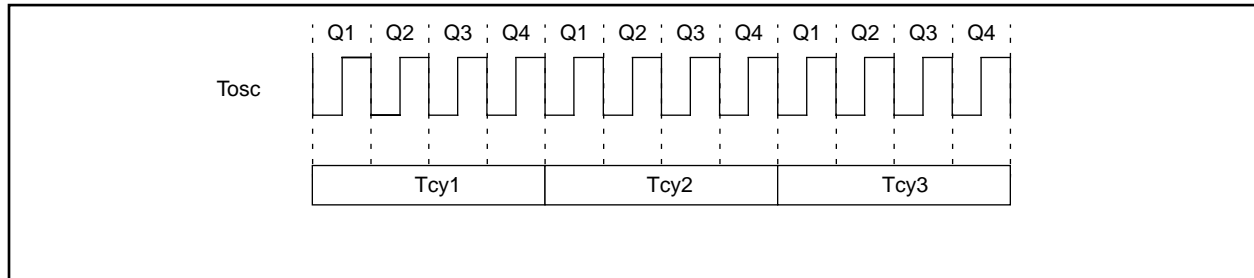
Q2: Instruction Read Cycle or NOP

Q3: Instruction Execute

Q4: Instruction Write Cycle or NOP

Each instruction will show the detailed Q cycle operation for the instruction.

FIGURE 15-2: Q CYCLE ACTIVITY



CPFSLT Compare f with WREG, skip if f < WREG

Syntax: [label] CPFSLT f

Operands: $0 \leq f \leq 255$

Operation: (f) – (WREG), skip if (f) < (WREG) (unsigned comparison)

Status Affected: None

Encoding:

0011	0000	ffff	ffff
------	------	------	------

Description: Compares the contents of data memory location 'f' to the contents of WREG by performing an unsigned subtraction. If the contents of 'f' < the contents of WREG, then the fetched instruction is discarded and an NOP is executed instead making this a two-cycle instruction.

Words: 1

Cycles: 1 (2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

```

HERE    CPFSLT REG
NLESS   :
LESS    :
```

Before Instruction

```

PC      = Address (HERE)
W       = ?
```

After Instruction

```

If REG < WREG;
PC      = Address (LESS)
If REG ≥ WREG;
PC      = Address (NLESS)
```

DAW Decimal Adjust WREG Register

Syntax: [label] DAW f,s

Operands: $0 \leq f \leq 255$
 $s \in [0,1]$

Operation: If [WREG<3:0> >9] .OR. [DC = 1] then
WREG<3:0> + 6 → f<3:0>, s<3:0>;
else
WREG<3:0> → f<3:0>, s<3:0>;

If [WREG<7:4> >9] .OR. [C = 1] then
WREG<7:4> + 6 → f<7:4>, s<7:4>;
else
WREG<7:4> → f<7:4>, s<7:4>

Status Affected: C

Encoding:

0010	111s	ffff	ffff
------	------	------	------

Description: DAW adjusts the eight bit value in WREG resulting from the earlier addition of two variables (each in packed BCD format) and produces a correct packed BCD result.

s = 0: Result is placed in Data memory location 'f' and WREG.

s = 1: Result is placed in Data memory location 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f' and other specified register

Example1: DAW REG1, 0

Before Instruction

```

WREG = 0xA5
REG1 = ??
C    = 0
DC   = 0
```

After Instruction

```

WREG = 0x05
REG1 = 0x05
C    = 1
DC   = 0
```

Example 2:

Before Instruction

```

WREG = 0xCE
REG1 = ??
C    = 0
DC   = 0
```

After Instruction

```

WREG = 0x24
REG1 = 0x24
C    = 1
DC   = 0
```

MOVLR		Move Literal to high nibble in BSR							
Syntax:	[<i>label</i>] MOVLR k								
Operands:	0 ≤ k ≤ 15								
Operation:	k → (BSR<7:4>)								
Status Affected:	None								
Encoding:	<table><tr><td>1011</td><td>101x</td><td>kkkk</td><td>uuuu</td></tr></table>					1011	101x	kkkk	uuuu
1011	101x	kkkk	uuuu						
Description:	The 4-bit literal 'k' is loaded into the most significant 4-bits of the Bank Select Register (BSR). Only the high 4-bits of the Bank Select Register are affected. The lower half of the BSR is unchanged. The assembler will encode the "u" fields as 0.								
Words:	1								
Cycles:	1								
Q Cycle Activity:									
	Q1	Q2	Q3	Q4					
	Decode	Read literal 'k:u'	Execute	Write literal 'k' to BSR<7:4>					

Example: MOVLR 5

Before Instruction

BSR register = 0x22

After Instruction

BSR register = 0x52

Note: This instruction is not available in the PIC17C42 device.

MOVLW		Move Literal to WREG						
Syntax:	[<i>label</i>] MOVLW k							
Operands:	$0 \leq k \leq 255$							
Operation:	$k \rightarrow (\text{WREG})$							
Status Affected:	None							
Encoding:	<table border="1"><tr><td>1011</td><td>0000</td><td>kkkk</td><td>kkkk</td></tr></table>				1011	0000	kkkk	kkkk
1011	0000	kkkk	kkkk					
Description:	The eight bit literal 'k' is loaded into WREG.							
Words:	1							
Cycles:	1							
Q Cycle Activity:								
	Q1	Q2	Q3	Q4				
	Decode	Read literal 'k'	Execute	Write to WREG				

Example: MOVLW 0x5A

After Instruction

WREG = 0x5A

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SUBWF Subtract WREG from f

Syntax: [label] SUBWF f,d

Operands: $0 \leq f \leq 255$
 $d \in [0,1]$

Operation: $(f) - (W) \rightarrow (\text{dest})$

Status Affected: OV, C, DC, Z

Encoding:

0000	010d	ffff	ffff
------	------	------	------

Description: Subtract WREG from register 'f' (2's complement method). If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

Example 1: SUBWF REG1, 1

Before Instruction

REG1 = 3
WREG = 2
C = ?

After Instruction

REG1 = 1
WREG = 2
C = 1 ; result is positive
Z = 0

Example 2:

Before Instruction

REG1 = 2
WREG = 2
C = ?

After Instruction

REG1 = 0
WREG = 2
C = 1 ; result is zero
Z = 1

Example 3:

Before Instruction

REG1 = 1
WREG = 2
C = ?

After Instruction

REG1 = FF
WREG = 2
C = 0 ; result is negative
Z = 0

SUBWFB Subtract WREG from f with Borrow

Syntax: [label] SUBWFB f,d

Operands: $0 \leq f \leq 255$
 $d \in [0,1]$

Operation: $(f) - (W) - \overline{C} \rightarrow (\text{dest})$

Status Affected: OV, C, DC, Z

Encoding:

0000	001d	ffff	ffff
------	------	------	------

Description: Subtract WREG and the carry flag (borrow) from register 'f' (2's complement method). If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

Example 1: SUBWFB REG1, 1

Before Instruction

REG1 = 0x19 (0001 1001)
WREG = 0x0D (0000 1101)
C = 1

After Instruction

REG1 = 0x0C (0000 1011)
WREG = 0x0D (0000 1101)
C = 1 ; result is positive
Z = 0

Example2: SUBWFB REG1,0

Before Instruction

REG1 = 0x1B (0001 1011)
WREG = 0x1A (0001 1010)
C = 0

After Instruction

REG1 = 0x1B (0001 1011)
WREG = 0x00
C = 1 ; result is zero
Z = 1

Example3: SUBWFB REG1,1

Before Instruction

REG1 = 0x03 (0000 0011)
WREG = 0x0E (0000 1101)
C = 1

After Instruction

REG1 = 0xF5 (1111 0100) [2's comp]
WREG = 0x0E (0000 1101)
C = 0 ; result is negative
Z = 0

TABLE 16-1: DEVELOPMENT TOOLS FROM MICROCHIP

Product	** MPLAB™ Integrated Development Environment	MPLAB™ C Compiler	MP-DriveWay Applications Code Generator	fuzzyTECH®-MP Explorer/Edition Fuzzy Logic Dev. Tool	*** PICMASTER®/ PICMASTER-CE In-Circuit Emulator	ICEPIC Low-Cost In-Circuit Emulator	****PRO MATE™ II Universal Microchip Programmer	PICSTART® Lite Ultra Low-Cost Dev. Kit	PICSTART® Plus Low-Cost Universal Dev. Kit
PIC12C508, 509	SW007002	SW006005	—	—	EM167015/ EM167101	—	DV007003	—	DV003001
PIC14000	SW007002	SW006005	—	—	EM147001/ EM147101	—	DV007003	—	DV003001
PIC16C52, 54, 54A, 55, 56, 57, 58A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167015/ EM167101	EM167201	DV007003	DV162003	DV003001
PIC16C554, 556, 558	SW007002	SW006005	—	DV005001/ DV005002	EM167033/ EM167113	—	DV007003	—	DV003001
PIC16C61	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167021/ N/A	EM167205	DV007003	DV162003	DV003001
PIC16C62, 62A, 64, 64A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167203	DV007003	DV162002	DV003001
PIC16C620, 621, 622	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167023/ EM167109	EM167202	DV007003	DV162003	DV003001
PIC16C63, 65, 65A, 73, 73A, 74, 74A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167204	DV007003	DV162002	DV003001
PIC16C642, 662*	SW007002	SW006005	—	—	EM167035/ EM167105	—	DV007003	DV162002	DV003001
PIC16C71	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	EM167205	DV007003	DV162003	DV003001
PIC16C710, 711	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	—	DV007003	DV162003	DV003001
PIC16C72	SW007002	SW006005	SW006006	—	EM167025/ EM167103	—	DV007003	DV162002	DV003001
PIC16F83	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	EM167206	DV007003	DV162003	DV003001
PIC16F84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C923, 924*	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167031/ EM167111	—	DV007003	—	DV003001
PIC17C42, 42A, 43, 44	SW007002	SW006005	SW006006	DV005001/ DV005002	EM177007/ EM177107	—	DV007003	—	DV003001

*Contact Microchip Technology for availability date

**MPLAB Integrated Development Environment includes MPLAB-SIM Simulator and MPASM Assembler

***All PICMASTER and PICMASTER-CE ordering part numbers above include PRO MATE II programmer

****PRO MATE socket modules are ordered separately. See development systems ordering guide for specific ordering part numbers

Product	TRUEGAUGE® Development Kit	SEEVAL® Designers Kit	Hopping Code Security Programmer Kit	Hopping Code Security Eval/Demo Kit
All 2 wire and 3 wire Serial EEPROM's	N/A	DV243001	N/A	N/A
MTA11200B	DV114001	N/A	N/A	N/A
HCS200, 300, 301 *	N/A	N/A	PG306001	DM303001

17.1 DC CHARACTERISTICS: PIC17C42-16 (Commercial, Industrial) PIC17C42-25 (Commercial, Industrial)

Standard Operating Conditions (unless otherwise stated)							
DC CHARACTERISTICS							
Operating temperature							
-40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial							
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	4.5	–	5.5	V	
D002	VDR	RAM Data Retention Voltage (Note 1)	1.5 *	–	–	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure internal Power-on Reset signal	–	VSS	–	V	See section on Power-on Reset for details
D004	SVDD	VDD rise rate to ensure internal Power-on Reset signal	0.060*	–	–	mV/ms	See section on Power-on Reset for details
D010 D011 D012 D013 D014	IDD	Supply Current (Note 2)	–	3 6 11 19 95	6 12 * 24 * 38 150	mA mA mA mA μA	FOSC = 4 MHz (Note 4) FOSC = 8 MHz FOSC = 16 MHz FOSC = 25 MHz FOSC = 32 kHz WDT enabled (EC osc configuration)
D020 D021	IPD	Power-down Current (Note 3)	–	10 < 1	40 5	μA μA	VDD = 5.5V, WDT enabled VDD = 5.5V, WDT disabled

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD or VSS, T0CKI = VDD, MCLR = VDD; WDT enabled/disabled as specified.

Current consumed from the oscillator and I/O's driving external capacitive or resistive loads need to be considered.

For the RC oscillator, the current through the external pull-up resistor (R) can be estimated as: $V_{DD} / (2 \cdot R)$.

For capacitive loads, The current can be estimated (for an individual I/O pin) as $(C_L \cdot V_{DD}) \cdot f$

C_L = Total capacitive load on the I/O pin; f = average frequency on the I/O pin switches.

The capacitive currents are most significant when the device is configured for external execution (includes extended microcontroller mode).

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, all I/O pins in hi-impedance state and tied to VDD or VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula $I_R = V_{DD}/2R_{ext}$ (mA) with Rext in kOhm.

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

Standard Operating Conditions (unless otherwise stated)							
DC CHARACTERISTICS							
Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +40^{\circ}\text{C}$							
Operating voltage VDD range as described in Section 17.1							
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
Internal Program Memory Programming Specs (Note 4)							
D110	VPP	Voltage on $\overline{\text{MCLR}}/\text{VPP}$ pin	12.75	–	13.25	V	Note 5
D111	VDDP	Supply voltage during programming	4.75	5.0	5.25	V	
D112	IPP	Current into $\overline{\text{MCLR}}/\text{VPP}$ pin	–	25 ‡	50 ‡	mA	
D113	IDDP	Supply current during programming	–	–	30 ‡	mA	
D114	TPROG	Programming pulse width	10	100	1000	μs	Terminated via internal/external interrupt or a reset

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC17CXX devices be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

4: These specifications are for the programming of the on-chip program memory EPROM through the use of the table write instructions. The complete programming specifications can be found in: PIC17CXX Programming Specifications (Literature number DS30139).

5: The $\overline{\text{MCLR}}/\text{VPP}$ pin may be kept in this range at times other than programming, but is not recommended.

6: For TTL buffers, the better of the two specifications may be used.

Note: When using the Table Write for internal programming, the device temperature must be less than 40°C.

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 18-2: TYPICAL RC OSCILLATOR FREQUENCY vs. VDD

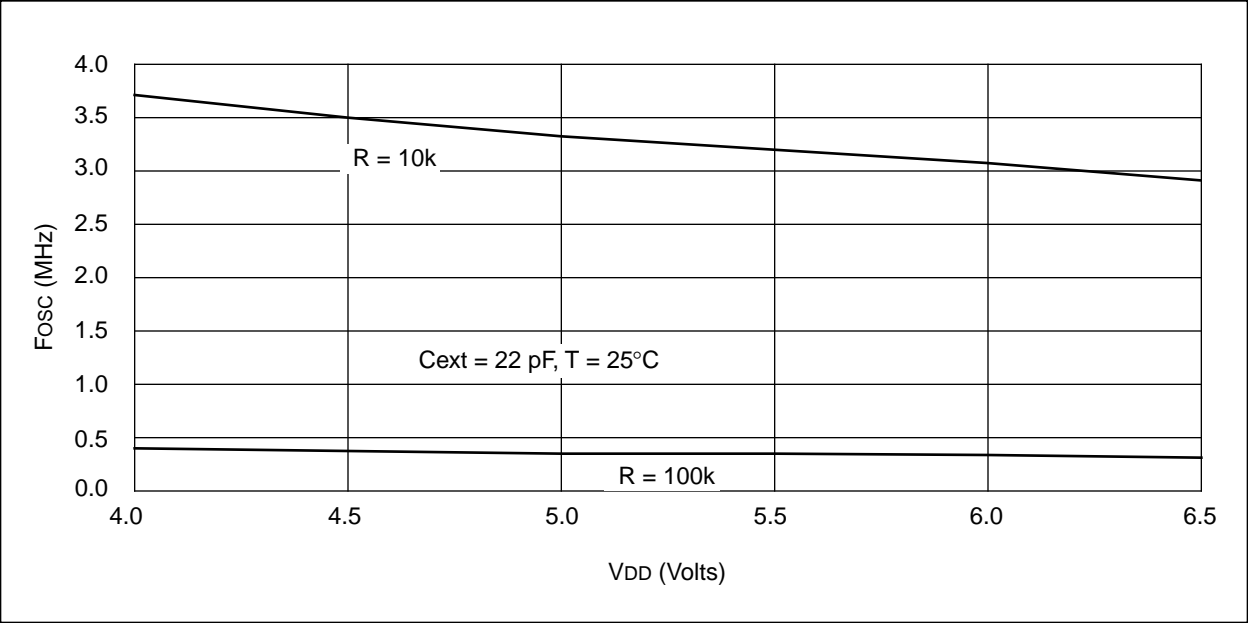
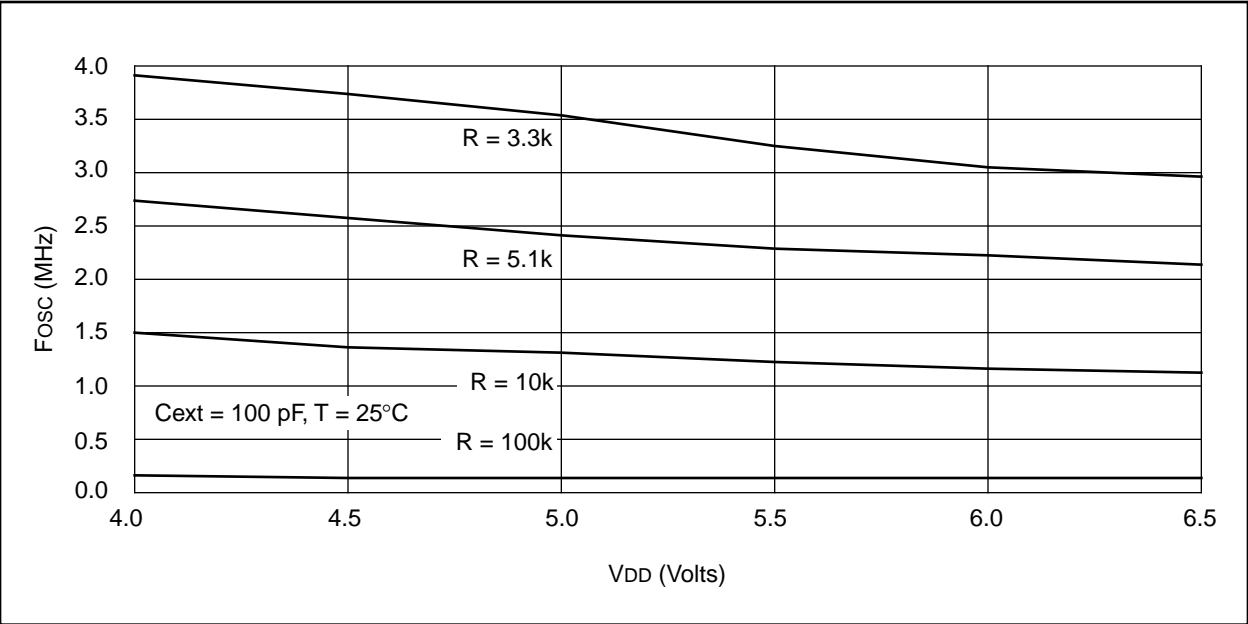


FIGURE 18-3: TYPICAL RC OSCILLATOR FREQUENCY vs. VDD



PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, AND POWER-UP TIMER TIMING

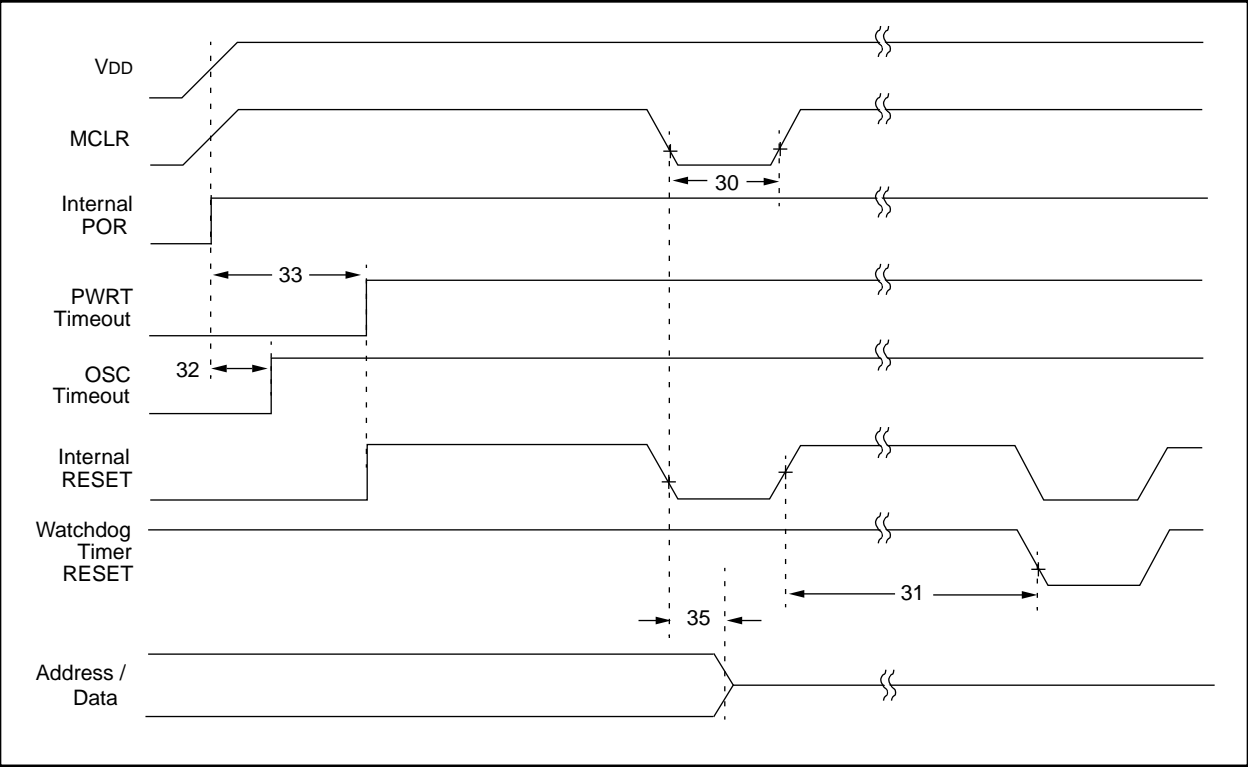


TABLE 19-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
30	Tmcl	MCLR Pulse Width (low)	100 *	—	—	ns	VDD = 5V
31	Twdt	Watchdog Timer Time-out Period (Prescale = 1)	5 *	12	25 *	ms	VDD = 5V
32	Tost	Oscillation Start-up Timer Period	—	1024Tosc‡	—	ms	Tosc = OSC1 period
33	Tpwrt	Power-up Timer Period	40 *	96	200 *	ms	VDD = 5V
35	Tmcl2adl	MCLR to System Interface bus (AD15:AD0>) invalid					
		PIC17CR42/42A/43/R43/44	—	—	100 *	ns	
		PIC17LCR42/42A/43/R43/44	—	—	120 *	ns	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

§ This specification ensured by design.

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 20-17: I_{OH} vs. V_{OL} , $V_{DD} = 5V$

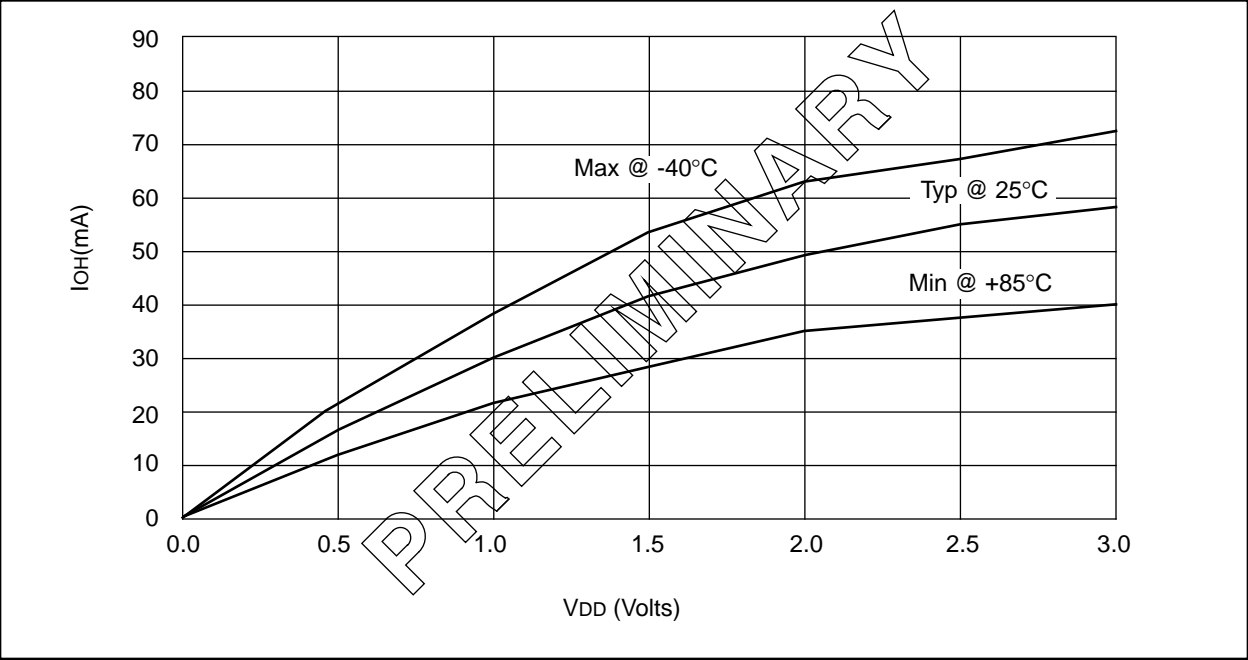


FIGURE 20-18: V_{TH} (INPUT THRESHOLD VOLTAGE) OF I/O PINS (TTL) vs. V_{DD}

