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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	33MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	8KB (4K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	454 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-QFP
Supplier Device Package	44-MQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic17c43t-33e-pq">https://www.e-xfl.com/product-detail/microchip-technology/pic17c43t-33e-pq</a>

## 1.0 OVERVIEW

This data sheet covers the PIC17C4X group of the PIC17CXX family of microcontrollers. The following devices are discussed in this data sheet:

- PIC17C42
- PIC17CR42
- PIC17C42A
- PIC17C43
- PIC17CR43
- PIC17C44

The PIC17CR42, PIC17C42A, PIC17C43, PIC17CR43, and PIC17C44 devices include architectural enhancements over the PIC17C42. These enhancements will be discussed throughout this data sheet.

The PIC17C4X devices are 40/44-Pin, EPROM/ROM-based members of the versatile PIC17CXX family of low-cost, high-performance, CMOS, fully-static, 8-bit microcontrollers.

All PIC16/17 microcontrollers employ an advanced RISC architecture. The PIC17CXX has enhanced core features, 16-level deep stack, and multiple internal and external interrupt sources. The separate instruction and data buses of the Harvard architecture allow a 16-bit wide instruction word with a separate 8-bit wide data. The two stage instruction pipeline allows all instructions to execute in a single cycle, except for program branches (which require two cycles). A total of 55 instructions (reduced instruction set) are available in the PIC17C42 and 58 instructions in all the other devices. Additionally, a large register set gives some of the architectural innovations used to achieve a very high performance. For mathematical intensive applications all devices, except the PIC17C42, have a single cycle 8 x 8 Hardware Multiplier.

PIC17CXX microcontrollers typically achieve a 2:1 code compression and a 4:1 speed improvement over other 8-bit microcontrollers in their class.

PIC17C4X devices have up to 454 bytes of RAM and 33 I/O pins. In addition, the PIC17C4X adds several peripheral features useful in many high performance applications including:

- Four timer/counters
- Two capture inputs
- Two PWM outputs
- A Universal Synchronous Asynchronous Receiver Transmitter (USART)

These special features reduce external components, thus reducing cost, enhancing system reliability and reducing power consumption. There are four oscillator options, of which the single pin RC oscillator provides a low-cost solution, the LF oscillator is for low frequency crystals and minimizes power consumption, XT is a standard crystal, and the EC is for external clock input. The SLEEP (power-down) mode offers additional

power saving. The user can wake-up the chip from SLEEP through several external and internal interrupts and device resets.

There are four configuration options for the device operational modes:

- Microprocessor
- Microcontroller
- Extended microcontroller
- Protected microcontroller

The microprocessor and extended microcontroller modes allow up to 64K-words of external program memory.

A highly reliable Watchdog Timer with its own on-chip RC oscillator provides protection against software malfunction.

Table 1-1 lists the features of the PIC17C4X devices.

A UV-erasable Cerdip-packaged version is ideal for code development while the cost-effective One-Time Programmable (OTP) version is suitable for production in any volume.

The PIC17C4X fits perfectly in applications ranging from precise motor control and industrial process control to automotive, instrumentation, and telecom applications. Other applications that require extremely fast execution of complex software programs or the flexibility of programming the software code as one of the last steps of the manufacturing process would also be well suited. The EPROM technology makes customization of application programs (with unique security codes, combinations, model numbers, parameter storage, etc.) fast and convenient. Small footprint package options make the PIC17C4X ideal for applications with space limitations that require high performance. High speed execution, powerful peripheral features, flexible I/O, and low power consumption all at low cost make the PIC17C4X ideal for a wide range of embedded control applications.

### 1.1 Family and Upward Compatibility

Those users familiar with the PIC16C5X and PIC16CXX families of microcontrollers will see the architectural enhancements that have been implemented. These enhancements allow the device to be more efficient in software and hardware requirements. Please refer to Appendix A for a detailed list of enhancements and modifications. Code written for PIC16C5X or PIC16CXX can be easily ported to PIC17CXX family of devices (Appendix B).

### 1.2 Development Support

The PIC17CXX family is supported by a full-featured macro assembler, a software simulator, an in-circuit emulator, a universal programmer, a "C" compiler, and fuzzy logic support tools.

## 4.0 RESET

The PIC17CXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$  reset during normal operation
- WDT Reset (normal operation)

Some registers are not affected in any reset condition; their status is unknown on POR and unchanged in any other reset. Most other registers are forced to a "reset state" on Power-on Reset (POR), on  $\overline{\text{MCLR}}$  or WDT Reset and on  $\overline{\text{MCLR}}$  reset during SLEEP. They are not affected by a WDT Reset during SLEEP, since this reset is viewed as the resumption of normal operation. The  $\overline{\text{TO}}$  and  $\overline{\text{PD}}$  bits are set or cleared differently in different reset situations as indicated in Table 4-3. These bits are used in software to determine the nature of reset. See Table 4-4 for a full description of reset states of all registers.

**Note:** While the device is in a reset state, the internal phase clock is held in the Q1 state. Any processor mode that allows external execution will force the RE0/ALE pin as a low output and the RE1/ $\overline{\text{OE}}$  and RE2/ $\overline{\text{WR}}$  pins as high outputs.

A simplified block diagram of the on-chip reset circuit is shown in Figure 4-1.

## 4.1 Power-on Reset (POR), Power-up Timer (PWRT), and Oscillator Start-up Timer (OST)

### 4.1.1 POWER-ON RESET (POR)

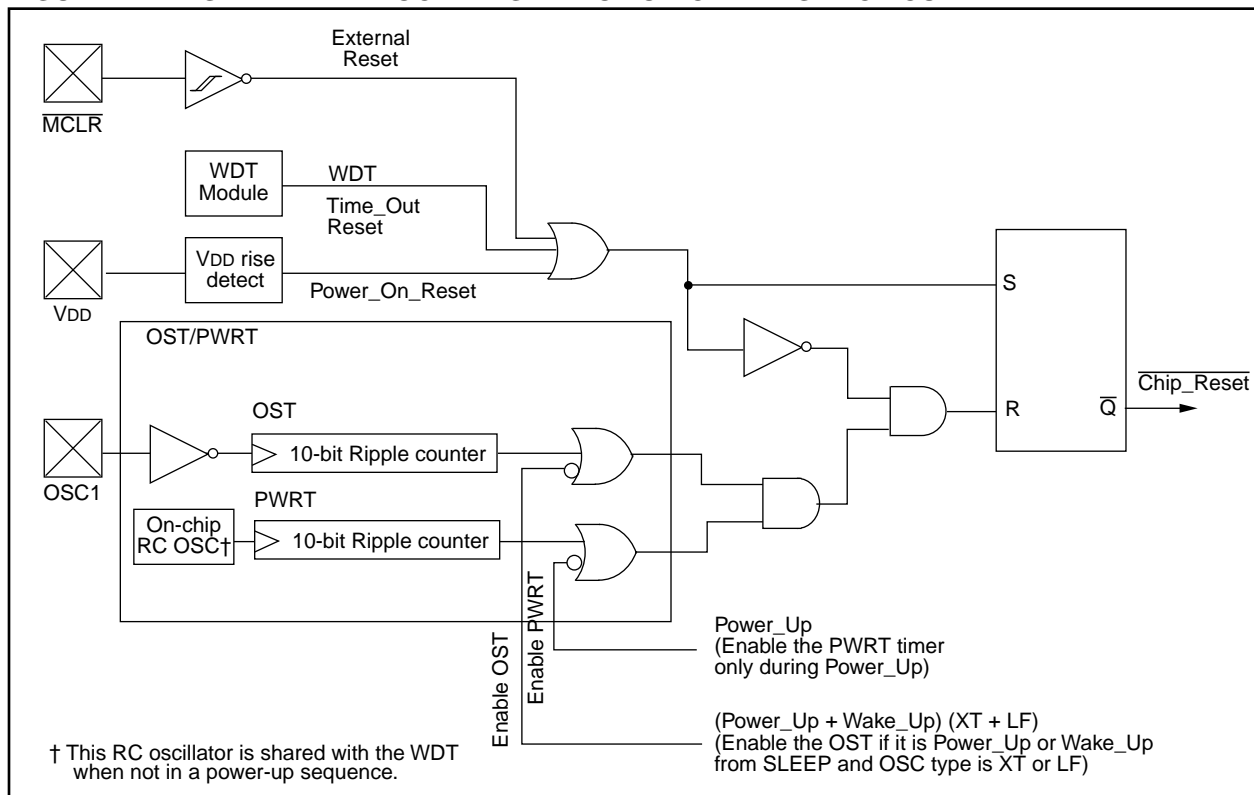
The Power-on Reset circuit holds the device in reset until  $V_{DD}$  is above the trip point (in the range of 1.4V - 2.3V). The PIC17C42 does not produce an internal reset when  $V_{DD}$  declines. All other devices will produce an internal reset for both rising and falling  $V_{DD}$ . To take advantage of the POR, just tie the  $\overline{\text{MCLR}}/\text{VPP}$  pin directly (or through a resistor) to  $V_{DD}$ . This will eliminate external RC components usually needed to create Power-on Reset. A minimum rise time for  $V_{DD}$  is required. See Electrical Specifications for details.

### 4.1.2 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 96 ms time-out (nominal) on power-up. This occurs from rising edge of the POR signal and after the first rising edge of  $\overline{\text{MCLR}}$  (detected high). The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. In most cases the PWRT delay allows the  $V_{DD}$  to rise to an acceptable level.

The power-up time delay will vary from chip to chip and to  $V_{DD}$  and temperature. See DC parameters for details.

**FIGURE 4-1: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT**



## 5.1 Interrupt Status Register (INTSTA)

The Interrupt Status/Control register (INTSTA) records the individual interrupt requests in flag bits, and contains the individual interrupt enable bits (not for the peripherals).

The PEIF bit is a read only, bit wise OR of all the peripheral flag bits in the PIR register (Figure 5-4).

**Note:** T0IF, INTF, T0CKIF, or PEIF will be set by the specified condition, even if the corresponding interrupt enable bit is clear (interrupt disabled) or the GLINTD bit is set (all interrupts disabled).

Care should be taken when clearing any of the INTSTA register enable bits when interrupts are enabled (GLINTD is clear). If any of the INTSTA flag bits (T0IF, INTF, T0CKIF, or PEIF) are set in the same instruction cycle as the corresponding interrupt enable bit is cleared, the device will vector to the reset address (0x00).

When disabling any of the INTSTA enable bits, the GLINTD bit should be set (disabled).

**FIGURE 5-2: INTSTA REGISTER (ADDRESS: 07h, UNBANKED)**

R - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
PEIF	T0CKIF	T0IF	INTF	PEIE	T0CKIE	T0IE	INTE
bit7							bit0

R = Readable bit  
W = Writable bit  
- n = Value at POR reset

bit 7: **PEIF:** Peripheral Interrupt Flag bit  
This bit is the OR of all peripheral interrupt flag bits AND'ed with their corresponding enable bits.  
1 = A peripheral interrupt is pending  
0 = No peripheral interrupt is pending

bit 6: **T0CKIF:** External Interrupt on T0CKI Pin Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (18h).  
1 = The software specified edge occurred on the RA1/T0CKI pin  
0 = The software specified edge did not occur on the RA1/T0CKI pin

bit 5: **T0IF:** TMR0 Overflow Interrupt Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (10h).  
1 = TMR0 overflowed  
0 = TMR0 did not overflow

bit 4: **INTF:** External Interrupt on INT Pin Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (08h).  
1 = The software specified edge occurred on the RA0/INT pin  
0 = The software specified edge did not occur on the RA0/INT pin

bit 3: **PEIE:** Peripheral Interrupt Enable bit  
This bit enables all peripheral interrupts that have their corresponding enable bits set.  
1 = Enable peripheral interrupts  
0 = Disable peripheral interrupts

bit 2: **T0CKIE:** External Interrupt on T0CKI Pin Enable bit  
1 = Enable software specified edge interrupt on the RA1/T0CKI pin  
0 = Disable interrupt on the RA1/T0CKI pin

bit 1: **T0IE:** TMR0 Overflow Interrupt Enable bit  
1 = Enable TMR0 overflow interrupt  
0 = Disable TMR0 overflow interrupt

bit 0: **INTE:** External Interrupt on RA0/INT Pin Enable bit  
1 = Enable software specified edge interrupt on the RA0/INT pin  
0 = Disable software specified edge interrupt on the RA0/INT pin

# PIC17C4X

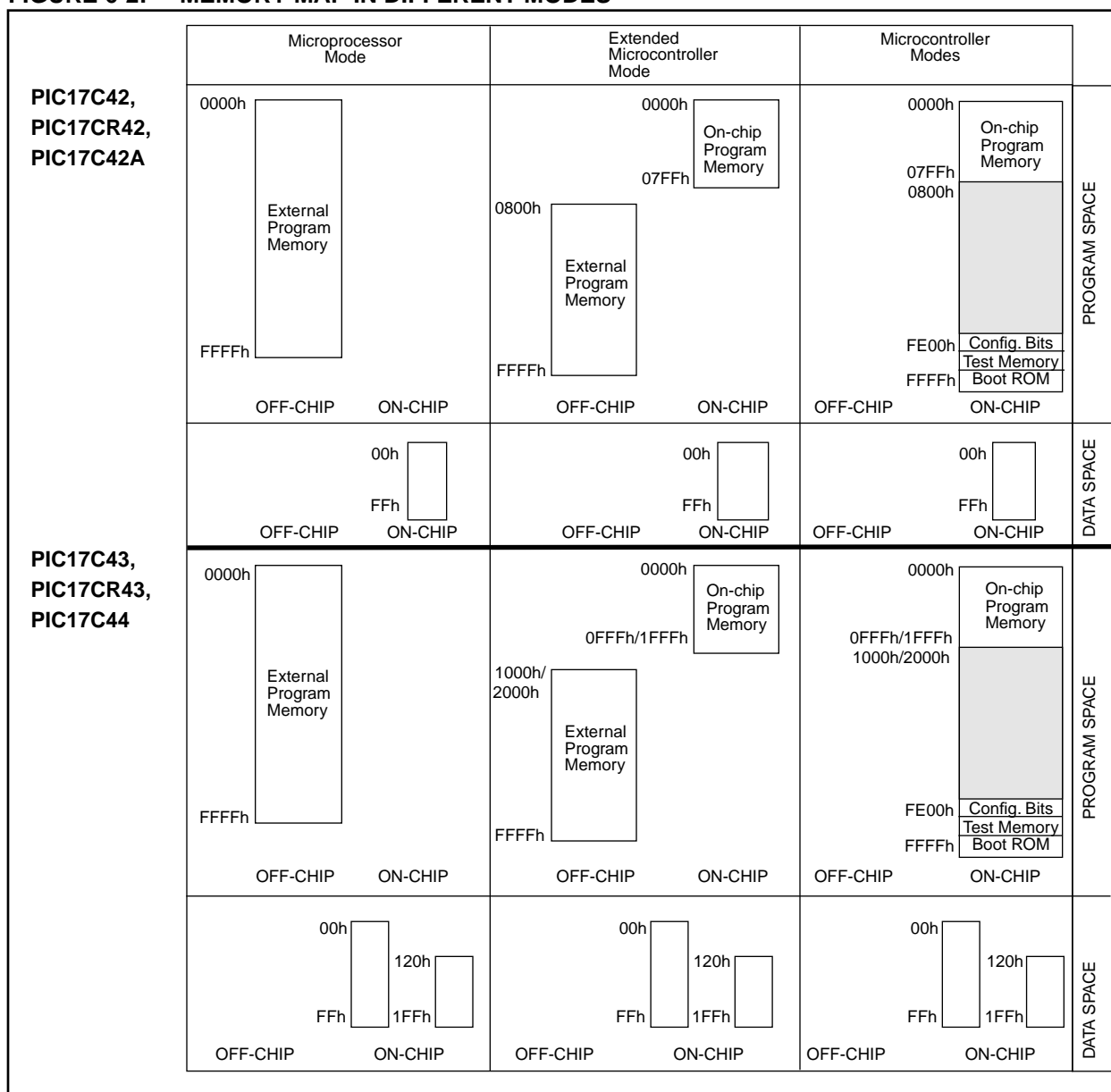
**TABLE 6-1: MODE MEMORY ACCESS**

Operating Mode	Internal Program Memory	Configuration Bits, Test Memory, Boot ROM
Microprocessor	No Access	No Access
Microcontroller	Access	Access
Extended Microcontroller	Access	No Access
Protected Microcontroller	Access	Access

The PIC17C4X can operate in modes where the program memory is off-chip. They are the microprocessor and extended microcontroller modes. The microprocessor mode is the default for an unprogrammed device.

Regardless of the processor mode, data memory is always on-chip.

**FIGURE 6-2: MEMORY MAP IN DIFFERENT MODES**



**TABLE 6-3: SPECIAL FUNCTION REGISTERS (Cont.'d)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (3)
Bank 2											
10h	TMR1	Timer1								xxxx xxxx	uuuu uuuu
11h	TMR2	Timer2								xxxx xxxx	uuuu uuuu
12h	TMR3L	TMR3 register; low byte								xxxx xxxx	uuuu uuuu
13h	TMR3H	TMR3 register; high byte								xxxx xxxx	uuuu uuuu
14h	PR1	Timer1 period register								xxxx xxxx	uuuu uuuu
15h	PR2	Timer2 period register								xxxx xxxx	uuuu uuuu
16h	PR3L/CA1L	Timer3 period register, low byte/capture1 register; low byte								xxxx xxxx	uuuu uuuu
17h	PR3H/CA1H	Timer3 period register, high byte/capture1 register; high byte								xxxx xxxx	uuuu uuuu
Bank 3											
10h	PW1DCL	DC1	DC0	—	—	—	—	—	—	xx-- ----	uu-- ----
11h	PW2DCL	DC1	DC0	TM2PW2	—	—	—	—	—	xx0- ----	uu0- ----
12h	PW1DCH	DC9	DC8	DC7	DC6	DC5	DC4	DC3	DC2	xxxx xxxx	uuuu uuuu
13h	PW2DCH	DC9	DC8	DC7	DC6	DC5	DC4	DC3	DC2	xxxx xxxx	uuuu uuuu
14h	CA2L	Capture2 low byte								xxxx xxxx	uuuu uuuu
15h	CA2H	Capture2 high byte								xxxx xxxx	uuuu uuuu
16h	TCON1	CA2ED1	CA2ED0	CA1ED1	CA1ED0	T16	TMR3CS	TMR2CS	TMR1CS	0000 0000	0000 0000
17h	TCON2	CA2OVF	CA1OVF	PWM2ON	PWM1ON	CA1/PR3	TMR3ON	TMR2ON	TMR1ON	0000 0000	0000 0000
Unbanked											
18h <sup>(5)</sup>	PRODL	Low Byte of 16-bit Product (8 x 8 Hardware Multiply)								xxxx xxxx	uuuu uuuu
19h <sup>(5)</sup>	PRODH	High Byte of 16-bit Product (8 x 8 Hardware Multiply)								xxxx xxxx	uuuu uuuu

- Legend: x = unknown, u = unchanged, - = unimplemented read as '0', q - value depends on condition. Shaded cells are unimplemented, read as '0'.
- Note 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for PC<15:8> whose contents are updated from or transferred to the upper byte of the program counter.
- 2: The  $\overline{TO}$  and  $\overline{PD}$  status bits in CPUSTA are not affected by a MCLR reset.
- 3: Other (non power-up) resets include: external reset through MCLR and the Watchdog Timer Reset.
- 4: The following values are for both TBLPTRL and TBLPTRH:  
All PIC17C4X devices (Power-on Reset 0000 0000) and (All other resets 0000 0000)  
except the PIC17C42 (Power-on Reset xxxx xxxx) and (All other resets uuuu uuuu)
- 5: The PRODL and PRODH registers are not implemented on the PIC17C42.

## 6.8 Bank Select Register (BSR)

The BSR is used to switch between banks in the data memory area (Figure 6-13). In the PIC17C42, PIC17CR42, and PIC17C42A only the lower nibble is implemented. While in the PIC17C43, PIC17CR43, and PIC17C44 devices, the entire byte is implemented. The lower nibble is used to select the peripheral register bank. The upper nibble is used to select the general purpose memory bank.

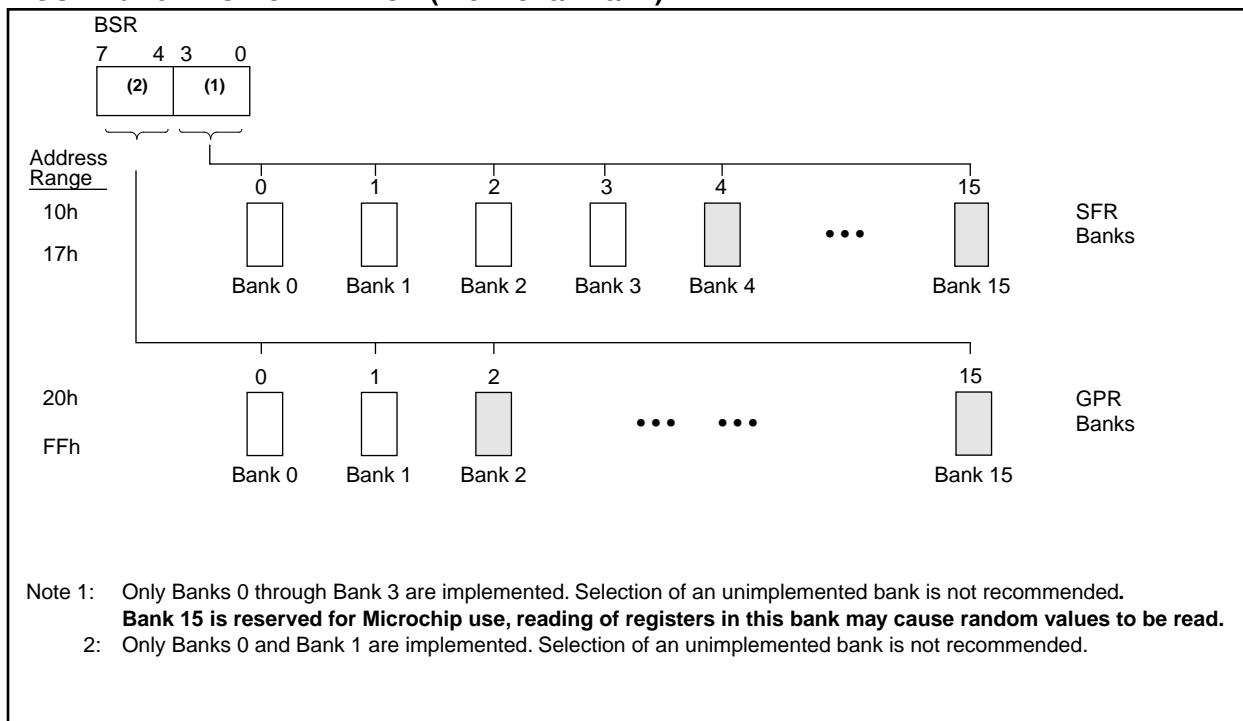
All the Special Function Registers (SFRs) are mapped into the data memory space. In order to accommodate the large number of registers, a banking scheme has been used. A segment of the SFRs, from address 10h to address 17h, is banked. The lower nibble of the bank select register (BSR) selects the currently active "peripheral bank." Effort has been made to group the peripheral registers of related functionality in one bank. However, it will still be necessary to switch from bank to bank in order to address all peripherals related to a single task. To assist this, a `MOVLB` bank instruction is in the instruction set.

For the PIC17C43, PIC17CR43, and PIC17C44 devices, the need for a large general purpose memory space dictated a general purpose RAM banking scheme. The upper nibble of the BSR selects the currently active general purpose RAM bank. To assist this, a `MOVLB` bank instruction has been provided in the instruction set.

If the currently selected bank is not implemented (such as Bank 13), any read will read all '0's. Any write is completed to the bit bucket and the ALU status bits will be set/cleared as appropriate.

**Note:** Registers in Bank 15 in the Special Function Register area, are reserved for Microchip use. Reading of registers in this bank may cause random values to be read.

**FIGURE 6-13: BSR OPERATION (PIC17C43/R43/44)**



## 8.0 HARDWARE MULTIPLIER

All PIC17C4X devices except the PIC17C42, have an 8 x 8 hardware multiplier included in the ALU of the device. By making the multiply a hardware operation, it completes in a single instruction cycle. This is an unsigned multiply that gives a 16-bit result. The result is stored into the 16-bit PRODUct register (PRODH:PRODL). The multiplier does not affect any flags in the ALUSTA register.

Making the 8 x 8 multiplier execute in a single cycle gives the following advantages:

- Higher computational throughput
- Reduces code size requirements for multiply algorithms

The performance increase allows the device to be used in applications previously reserved for Digital Signal Processors.

Table 8-1 shows a performance comparison between the PIC17C42 and all other PIC17CXX devices, which have the single cycle hardware multiply.

Example 8-1 shows the sequence to do an 8 x 8 unsigned multiply. Only one instruction is required when one argument of the multiply is already loaded in the WREG register.

Example 8-2 shows the sequence to do an 8 x 8 signed multiply. To account for the sign bits of the arguments, each argument's most significant bit (MSb) is tested and the appropriate subtractions are done.

### EXAMPLE 8-1: 8 x 8 MULTIPLY ROUTINE

```
MOVFP    ARG1, WREG
MULWF    ARG2          ; ARG1 * ARG2 ->
                        ;   PRODH:PRODL
```

### EXAMPLE 8-2: 8 x 8 SIGNED MULTIPLY ROUTINE

```
MOVFP    ARG1, WREG
MULWF    ARG2          ; ARG1 * ARG2 ->
                        ;   PRODH:PRODL

BTFSC    ARG2, SB      ; Test Sign Bit
SUBWF    PRODH, F      ; PRODH = PRODH
                        ;   - ARG1

MOVFP    ARG2, WREG
BTFSC    ARG1, SB      ; Test Sign Bit
SUBWF    PRODH, F      ; PRODH = PRODH
                        ;   - ARG2
```

**TABLE 8-1: PERFORMANCE COMPARISON**

Routine	Device	Program Memory (Words)	Cycles (Max)	Time	
				@ 25 MHz	@ 33 MHz
8 x 8 unsigned	PIC17C42	13	69	11.04 $\mu$ s	N/A
	All other PIC17CXX devices	1	1	160 ns	121 ns
8 x 8 signed	PIC17C42	—	—	—	N/A
	All other PIC17CXX devices	6	6	960 ns	727 ns
16 x 16 unsigned	PIC17C42	21	242	38.72 $\mu$ s	N/A
	All other PIC17CXX devices	24	24	3.84 $\mu$ s	2.91 $\mu$ s
16 x 16 signed	PIC17C42	52	254	40.64 $\mu$ s	N/A
	All other PIC17CXX devices	36	36	5.76 $\mu$ s	4.36 $\mu$ s



Example 8-4 shows the sequence to do an 16 x 16 signed multiply. Equation 8-2 shows the algorithm that used. The 32-bit result is stored in four registers RES3:RES0. To account for the sign bits of the arguments, each argument pairs most significant bit (MSb) is tested and the appropriate subtractions are done.

## EQUATION 8-2: 16 x 16 SIGNED MULTIPLICATION ALGORITHM

$$\begin{aligned}
 & \text{RES3:RES0} \\
 &= \text{ARG1H:ARG1L} * \text{ARG2H:ARG2L} \\
 &= (\text{ARG1H} * \text{ARG2H} * 2^{16}) + \\
 & \quad (\text{ARG1H} * \text{ARG2L} * 2^8) + \\
 & \quad (\text{ARG1L} * \text{ARG2H} * 2^8) + \\
 & \quad (\text{ARG1L} * \text{ARG2L}) + \\
 & \quad (-1 * \text{ARG2H} < 7 > * \text{ARG1H:ARG1L} * 2^{16}) + \\
 & \quad (-1 * \text{ARG1H} < 7 > * \text{ARG2H:ARG2L} * 2^{16})
 \end{aligned}$$

## EXAMPLE 8-4: 16 x 16 SIGNED MULTIPLY ROUTINE

```

MOVFP ARG1L, WREG
MULWF ARG2L      ; ARG1L * ARG2L ->
                  ; PRODH:PRODL

MOVFP PRODH, RES1 ;
MOVFP PRODL, RES0 ;

;

MOVFP ARG1H, WREG
MULWF ARG2H      ; ARG1H * ARG2H ->
                  ; PRODH:PRODL

MOVFP PRODH, RES3 ;
MOVFP PRODL, RES2 ;

;

MOVFP ARG1L, WREG
MULWF ARG2H      ; ARG1L * ARG2H ->
                  ; PRODH:PRODL

MOVFP PRODL, WREG ;
ADDWF RES1, F    ; Add cross
MOVFP PRODH, WREG ; products
ADDWFC RES2, F   ;
CLRf WREG, F     ;
ADDWFC RES3, F   ;

;

MOVFP ARG1H, WREG ;
MULWF ARG2L      ; ARG1H * ARG2L ->
                  ; PRODH:PRODL

MOVFP PRODL, WREG ;
ADDWF RES1, F    ; Add cross
MOVFP PRODH, WREG ; products
ADDWFC RES2, F   ;
CLRf WREG, F     ;
ADDWFC RES3, F   ;

;

BTfSS ARG2H, 7   ; ARG2H:ARG2L neg?
GOTO SIGN_ARG1  ; no, check ARG1
MOVFP ARG1L, WREG ;
SUBWF RES2      ;
MOVFP ARG1H, WREG ;
SUBWFB RES3     ;

;

SIGN_ARG1
BTfSS ARG1H, 7   ; ARG1H:ARG1L neg?
GOTO CONT_CODE  ; no, done
MOVFP ARG2L, WREG ;
SUBWF RES2      ;
MOVFP ARG2H, WREG ;
SUBWFB RES3     ;

;

CONT_CODE
:

```

NOTES:

**TABLE 13-4: BAUD RATES FOR ASYNCHRONOUS MODE**

BAUD RATE (K)	FOSC = 33 MHz			FOSC = 25 MHz			FOSC = 20 MHz			FOSC = 16 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	NA	—	—	NA	—	—
1.2	NA	—	—	NA	—	—	1.221	+1.73	255	1.202	+0.16	207
2.4	2.398	-0.07	214	2.396	0.14	162	2.404	+0.16	129	2.404	+0.16	103
9.6	9.548	-0.54	53	9.53	-0.76	40	9.469	-1.36	32	9.615	+0.16	25
19.2	19.09	-0.54	26	19.53	+1.73	19	19.53	+1.73	15	19.23	+0.16	12
76.8	73.66	-4.09	6	78.13	+1.73	4	78.13	+1.73	3	83.33	+8.51	2
96	103.12	+7.42	4	97.65	+1.73	3	104.2	+8.51	2	NA	—	—
300	257.81	-14.06	1	390.63	+30.21	0	312.5	+4.17	0	NA	—	—
500	515.62	+3.13	0	NA	—	—	NA	—	—	NA	—	—
HIGH	515.62	—	0	—	—	0	312.5	—	0	250	—	0
LOW	2.014	—	255	1.53	—	255	1.221	—	255	0.977	—	255

BAUD RATE (K)	FOSC = 10 MHz			FOSC = 7.159 MHz			FOSC = 5.068 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	0.31	+3.13	255
1.2	1.202	+0.16	129	1.203	-0.23	92	1.2	0	65
2.4	2.404	+0.16	64	2.380	-0.83	46	2.4	0	32
9.6	9.766	+1.73	15	9.322	-2.90	11	9.9	-3.13	7
19.2	19.53	+1.73	7	18.64	-2.90	5	19.8	+3.13	3
76.8	78.13	+1.73	1	NA	—	—	79.2	+3.13	0
96	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—
HIGH	156.3	—	0	111.9	—	0	79.2	—	0
LOW	0.610	—	255	0.437	—	255	0.309	—	255

BAUD RATE (K)	FOSC = 3.579 MHz			FOSC = 1 MHz			FOSC = 32.768 kHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	0.301	+0.23	185	0.300	+0.16	51	0.256	-14.67	1
1.2	1.190	-0.83	46	1.202	+0.16	12	NA	—	—
2.4	2.432	+1.32	22	2.232	-6.99	6	NA	—	—
9.6	9.322	-2.90	5	NA	—	—	NA	—	—
19.2	18.64	-2.90	2	NA	—	—	NA	—	—
76.8	NA	—	—	NA	—	—	NA	—	—
96	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—
HIGH	55.93	—	0	15.63	—	0	0.512	—	0
LOW	0.218	—	255	0.061	—	255	0.002	—	255

## 13.3 USART Synchronous Master Mode

In Master Synchronous mode, the data is transmitted in a half-duplex manner; i.e. transmission and reception do not occur at the same time: when transmitting data, the reception is inhibited and vice versa. The synchronous mode is entered by setting the SYNC (TXSTA<4>) bit. In addition, the SPEN (RCSTA<7>) bit is set in order to configure the RA5 and RA4 I/O ports to CK (clock) and DT (data) lines respectively. The Master mode indicates that the processor transmits the master clock on the CK line. The Master mode is entered by setting the CSRC (TXSTA<7>) bit.

### 13.3.1 USART SYNCHRONOUS MASTER TRANSMISSION

The USART transmitter block diagram is shown in Figure 13-3. The heart of the transmitter is the transmit (serial) shift register (TSR). The shift register obtains its data from the read/write transmit buffer TXREG. TXREG is loaded with data in software. The TSR is not loaded until the last bit has been transmitted from the previous load. As soon as the last bit is transmitted, the TSR is loaded with new data from TXREG (if available). Once TXREG transfers the data to the TSR (occurs in one Tcy at the end of the current BRG cycle), TXREG is empty and the TXIF (PIR<1>) bit is set. This interrupt can be enabled/disabled by setting/clearing the TXIE bit (PIE<1>). TXIF will be set regardless of the state of bit TXIE and cannot be cleared in software. It will reset only when new data is loaded into TXREG. While TXIF indicates the status of TXREG, TRMT (TXSTA<1>) shows the status of the TSR. TRMT is a read only bit which is set when the TSR is empty. No interrupt logic is tied to this bit, so the user has to poll this bit in order to determine if the TSR is empty. The TSR is not mapped in data memory, so it is not available to the user.

Transmission is enabled by setting the TXEN (TXSTA<5>) bit. The actual transmission will not occur until TXREG has been loaded with data. The first data bit will be shifted out on the next available rising edge of the clock on the RA5/TX/CK pin. Data out is stable around the falling edge of the synchronous clock (Figure 13-10). The transmission can also be started by first loading TXREG and then setting TXEN. This is advantageous when slow baud rates are selected, since BRG is kept in RESET when the TXEN, CREN, and SREN bits are clear. Setting the TXEN bit will start the BRG, creating a shift clock immediately. Normally when transmission is first started, the TSR is empty, so a transfer to TXREG will result in an immediate transfer to the TSR, resulting in an empty TXREG. Back-to-back transfers are possible.

Clearing TXEN during a transmission will cause the transmission to be aborted and will reset the transmitter. The RA4/RX/DT and RA5/TX/CK pins will revert to hi-impedance. If either CREN or SREN are set during a transmission, the transmission is aborted and the

RA4/RX/DT pin reverts to a hi-impedance state (for a reception). The RA5/TX/CK pin will remain an output if the CSRC bit is set (internal clock). The transmitter logic is not reset, although it is disconnected from the pins. In order to reset the transmitter, the user has to clear the TXEN bit. If the SREN bit is set (to interrupt an ongoing transmission and receive a single word), then after the single word is received, SREN will be cleared and the serial port will revert back to transmitting, since the TXEN bit is still set. The DT line will immediately switch from hi-impedance receive mode to transmit and start driving. To avoid this, TXEN should be cleared.

In order to select 9-bit transmission, the TX9 (TXSTA<6>) bit should be set and the ninth bit should be written to TX9D (TXSTA<0>). The ninth bit must be written before writing the 8-bit data to TXREG. This is because a data write to TXREG can result in an immediate transfer of the data to the TSR (if the TSR is empty). If the TSR was empty and TXREG was written before writing the "new" TX9D, the "present" value of TX9D is loaded.

Steps to follow when setting up a Synchronous Master Transmission:

1. Initialize the SPBRG register for the appropriate baud rate (see Baud Rate Generator Section for details).
2. Enable the synchronous master serial port by setting the SYNC, SPEN, and CSRC bits.
3. Ensure that the CREN and SREN bits are clear (these bits override transmission when set).
4. If interrupts are desired, then set the TXIE bit (the GLINTD bit must be clear and the PEIE bit must be set).
5. If 9-bit transmission is desired, then set the TX9 bit.
6. Start transmission by loading data to the TXREG register.
7. If 9-bit transmission is selected, the ninth bit should be loaded in TX9D.
8. Enable the transmission by setting TXEN.

Writing the transmit data to the TXREG, then enabling the transmit (setting TXEN) allows transmission to start sooner than doing these two events in the reverse order.

**Note:** To terminate a transmission, either clear the SPEN bit, or the TXEN bit. This will reset the transmit logic, so that it will be in the proper state when transmit is re-enabled.

## 13.4 USART Synchronous Slave Mode

The synchronous slave mode differs from the master mode in the fact that the shift clock is supplied externally at the RA5/TX/CK pin (instead of being supplied internally in the master mode). This allows the device to transfer or receive data in the SLEEP mode. The slave mode is entered by clearing the CSRC (TXSTA<7>) bit.

### 13.4.1 USART SYNCHRONOUS SLAVE TRANSMIT

The operation of the sync master and slave modes are identical except in the case of the SLEEP mode.

If two words are written to TXREG and then the SLEEP instruction executes, the following will occur. The first word will immediately transfer to the TSR and will transmit as the shift clock is supplied. The second word will remain in TXREG. TXIF will not be set. When the first word has been shifted out of TSR, TXREG will transfer the second word to the TSR and the TXIF flag will now be set. If TXIE is enabled, the interrupt will wake the chip from SLEEP and if the global interrupt is enabled, then the program will branch to interrupt vector (0020h).

Steps to follow when setting up a Synchronous Slave Transmission:

1. Enable the synchronous slave serial port by setting the SYNC and SPEN bits and clearing the CSRC bit.
2. Clear the CREN bit.
3. If interrupts are desired, then set the TXIE bit.
4. If 9-bit transmission is desired, then set the TX9 bit.
5. Start transmission by loading data to TXREG.
6. If 9-bit transmission is selected, the ninth bit should be loaded in TX9D.
7. Enable the transmission by setting TXEN.

Writing the transmit data to the TXREG, then enabling the transmit (setting TXEN) allows transmission to start sooner than doing these two events in the reverse order.

**Note:** To terminate a transmission, either clear the SPEN bit, or the TXEN bit. This will reset the transmit logic, so that it will be in the proper state when transmit is re-enabled.

### 13.4.2 USART SYNCHRONOUS SLAVE RECEPTION

Operation of the synchronous master and slave modes are identical except in the case of the SLEEP mode. Also, SREN is a don't care in slave mode.

If receive is enabled (CREN) prior to the SLEEP instruction, then a word may be received during SLEEP. On completely receiving the word, the RSR will transfer the data to RCREG (setting RCIF) and if the RCIE bit is set, the interrupt generated will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector (0020h).

Steps to follow when setting up a Synchronous Slave Reception:

1. Enable the synchronous master serial port by setting the SYNC and SPEN bits and clearing the CSRC bit.
2. If interrupts are desired, then set the RCIE bit.
3. If 9-bit reception is desired, then set the RX9 bit.
4. To enable reception, set the CREN bit.
5. The RCIF bit will be set when reception is complete and an interrupt will be generated if the RCIE bit was set.
6. Read RCSTA to get the ninth bit (if enabled) and determine if any error occurred during reception.
7. Read the 8-bit received data by reading RCREG.
8. If any error occurred, clear the error by clearing the CREN bit.

**Note:** To abort reception, either clear the SPEN bit, the SREN bit (when in single receive mode), or the CREN bit (when in continuous receive mode). This will reset the receive logic, so that it will be in the proper state when receive is re-enabled.

# PIC17C4X

## ADDLW ADD Literal to WREG

Syntax: [ *label* ] ADDLW k

Operands:  $0 \leq k \leq 255$

Operation:  $(WREG) + k \rightarrow (WREG)$

Status Affected: OV, C, DC, Z

Encoding: 

1011	0001	kkkk	kkkk
------	------	------	------

Description: The contents of WREG are added to the 8-bit literal 'k' and the result is placed in WREG.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Execute	Write to WREG

Example: ADDLW 0x15

Before Instruction

WREG = 0x10

After Instruction

WREG = 0x25

## ADDWF ADD WREG to f

Syntax: [ *label* ] ADDWF f,d

Operands:  $0 \leq f \leq 255$

$d \in [0,1]$

Operation:  $(WREG) + (f) \rightarrow (\text{dest})$

Status Affected: OV, C, DC, Z

Encoding: 

0000	111d	ffff	ffff
------	------	------	------

Description: Add WREG to register 'f'. If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

Example: ADDWF REG, 0

Before Instruction

WREG = 0x17

REG = 0xC2

After Instruction

WREG = 0xD9

REG = 0xC2

# PIC17C4X

Applicable Devices	42	R42	42A	43	R43	44
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**TABLE 19-1: CROSS REFERENCE OF DEVICE SPECS FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)**

OSC	PIC17LCR42-08 PIC17LC42A-08 PIC17LC43-08 PIC17LCR43-08 PIC17LC44-08	PIC17CR42-16 PIC17C42A-16 PIC17C43-16 PIC17CR43-16 PIC17C44-16	PIC17CR42-25 PIC17C42A-25 PIC17C43-25 PIC17CR43-25 PIC17C44-25	PIC17CR42-33 PIC17C42A-33 PIC17C43-33 PIC17CR43-33 PIC17C44-33	JW Devices (Ceramic Windowed Devices)
RC	VDD: 2.5V to 6.0V IDD: 6 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 4 MHz max.
XT	VDD: 2.5V to 6.0V IDD: 12 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 8 MHz max.	VDD: 4.5V to 6.0V IDD: 24 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 16 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 25 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 33 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 33 MHz max.
EC	VDD: 2.5V to 6.0V IDD: 12 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 8 MHz max.	VDD: 4.5V to 6.0V IDD: 24 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 16 MHz Max	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 25 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 33 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 33 MHz max.
LF	VDD: 2.5V to 6.0V IDD: 150 $\mu$ A max. at 32 kHz IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 $\mu$ A typ. at 32 kHz IPD: < 1 $\mu$ A typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 $\mu$ A typ. at 32 kHz IPD: < 1 $\mu$ A typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 $\mu$ A typ. at 32 kHz IPD: < 1 $\mu$ A typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 2.5V to 6.0V IDD: 150 $\mu$ A max. at 32 kHz IPD: 5 $\mu$ A max. at 5.5V WDT disabled Freq: 2 MHz max.

The shaded sections indicate oscillator selections which are tested for functionality, but not for MIN/MAX specifications. It is recommended that the user select the device type that ensures the specifications required.

Applicable Devices	42	R42	42A	43	R43	44
--------------------	----	-----	-----	----	-----	----

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature					
		-40°C ≤ TA ≤ +40°C					
		Operating voltage VDD range as described in Section 19.1					
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
		<b>Internal Program Memory Programming Specs (Note 4)</b>					
D110	VPP	Voltage on $\overline{\text{MCLR}}$ /VPP pin	12.75	–	13.25	V	Note 5
D111	VDDP	Supply voltage during programming	4.75	5.0	5.25	V	
D112	IPP	Current into $\overline{\text{MCLR}}$ /VPP pin	–	25 ‡	50 ‡	mA	
D113	IDDP	Supply current during programming	–	–	30 ‡	mA	
D114	TPROG	Programming pulse width	10	100	1000	μs	Terminated via internal/external interrupt or a reset

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC17CXX devices be driven with external clock in RC mode.

2: The leakage current on the  $\overline{\text{MCLR}}$  pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

4: These specifications are for the programming of the on-chip program memory EPROM through the use of the table write instructions. The complete programming specifications can be found in: PIC17CXX Programming Specifications (Literature number DS30139).

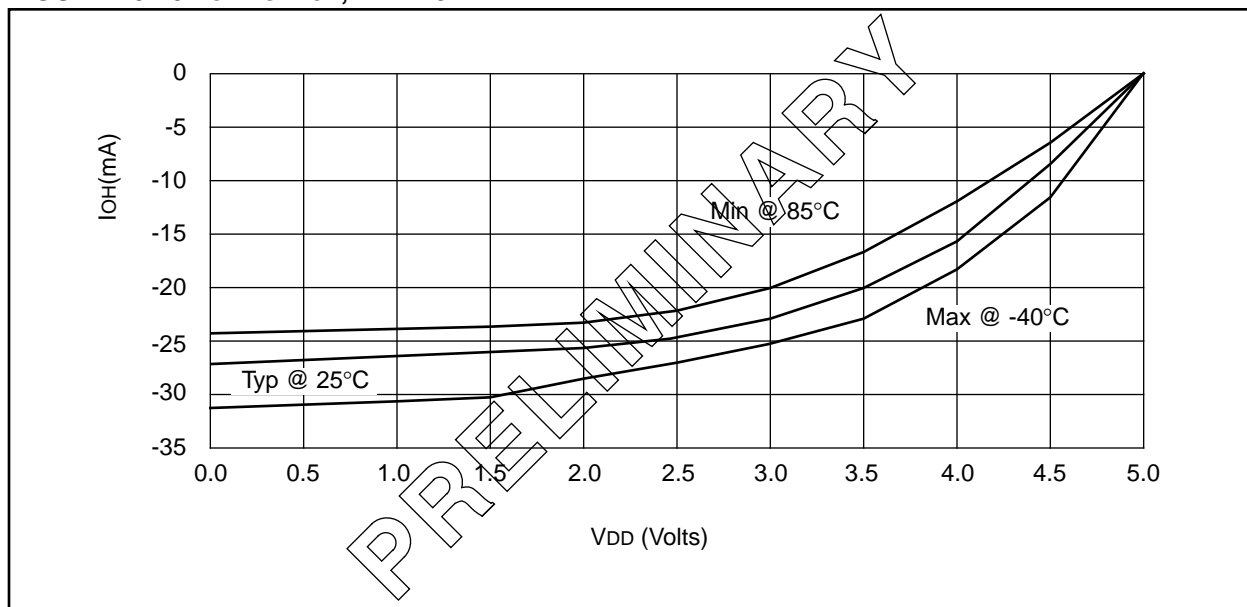
5: The  $\overline{\text{MCLR}}$ /VPP pin may be kept in this range at times other than programming, but is not recommended.

6: For TTL buffers, the better of the two specifications may be used.

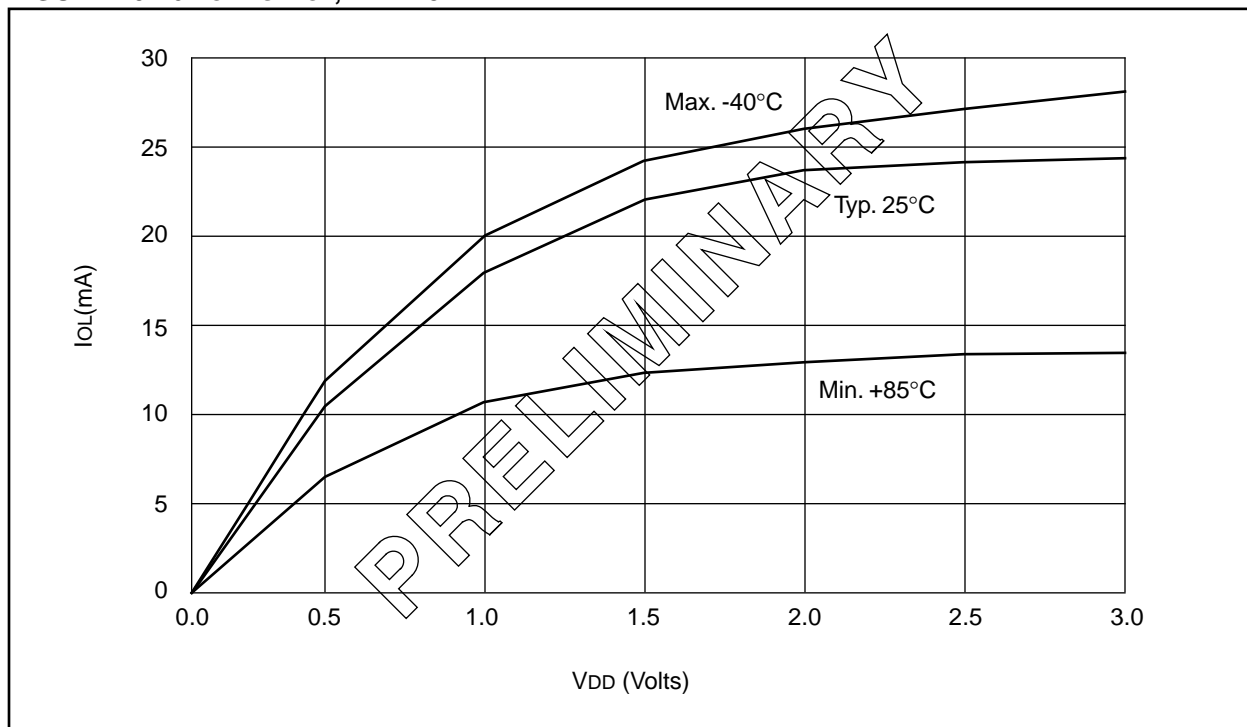
**Note:** When using the Table Write for internal programming, the device temperature must be less than 40°C.



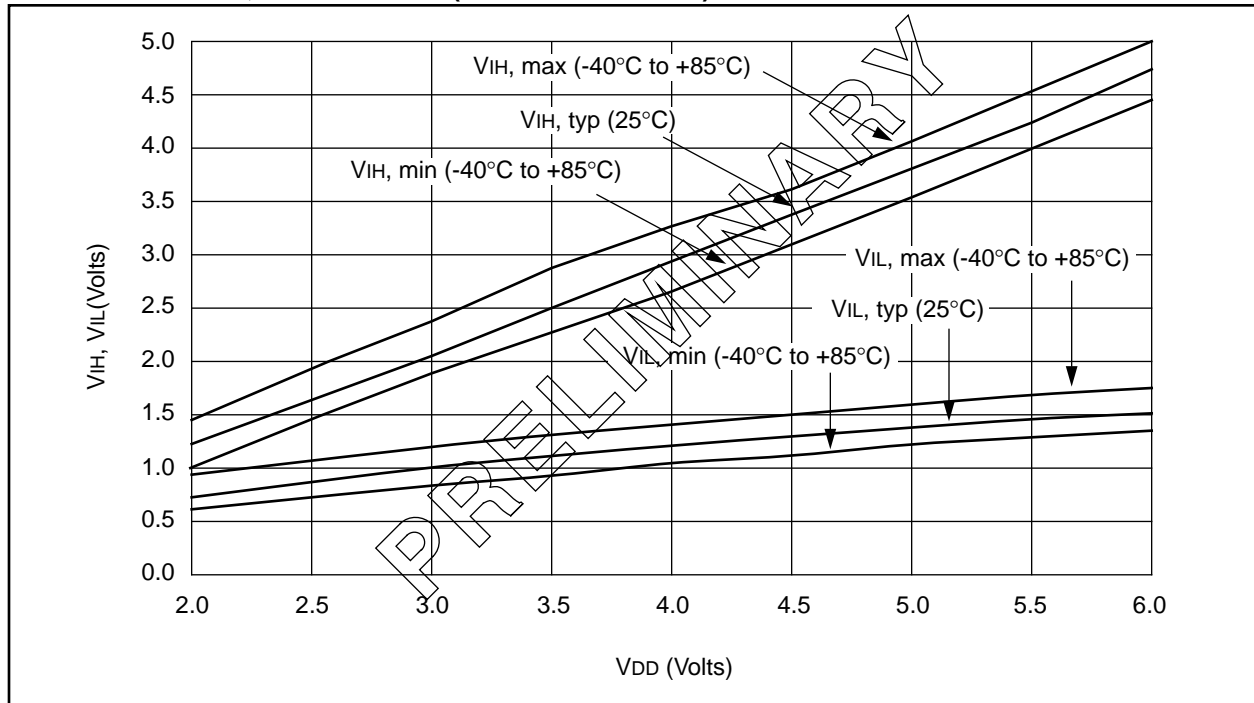
**FIGURE 20-15:  $I_{OH}$  vs.  $V_{OH}$ ,  $V_{DD} = 5V$**



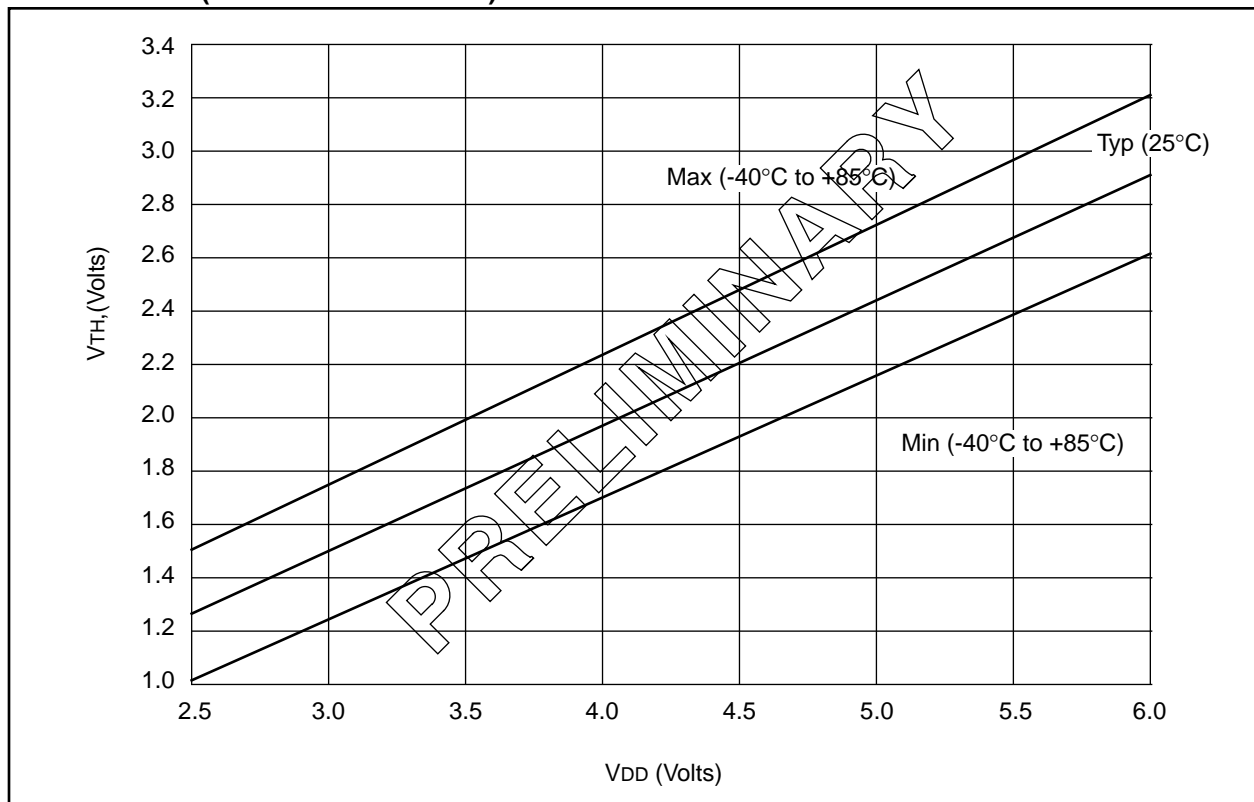
**FIGURE 20-16:  $I_{OL}$  vs.  $V_{OL}$ ,  $V_{DD} = 3V$**



**FIGURE 20-19:  $V_{IH}$ ,  $V_{IL}$  of I/O PINS (SCHMITT TRIGGER) vs.  $V_{DD}$**

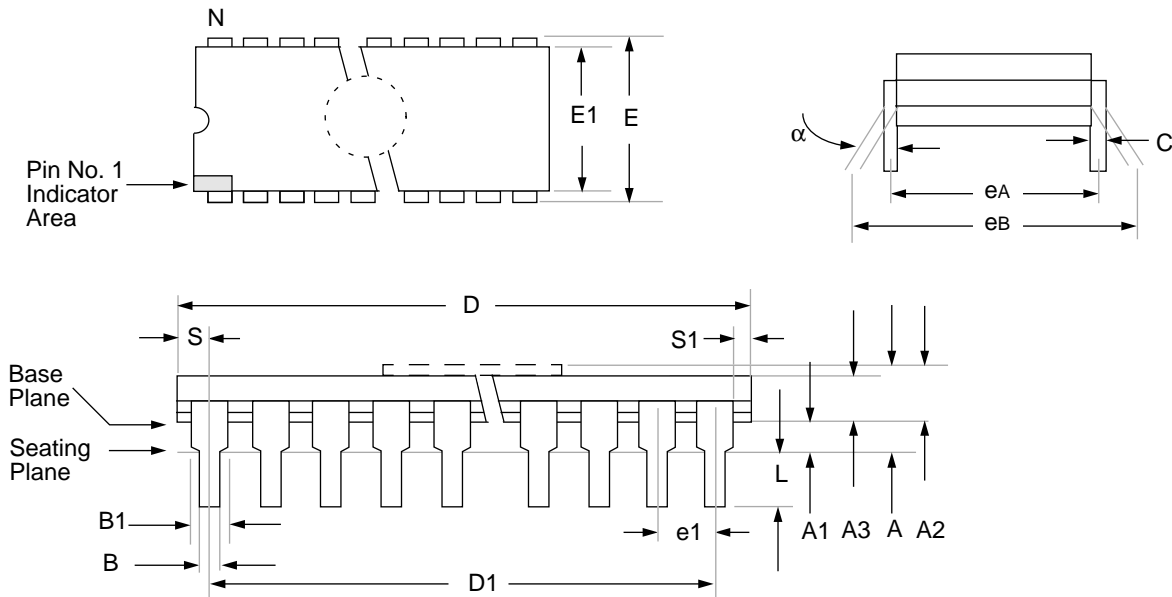


**FIGURE 20-20:  $V_{TH}$  (INPUT THRESHOLD VOLTAGE) OF OSC1 INPUT (IN XT AND LF MODES) vs.  $V_{DD}$**



21.0 PACKAGING INFORMATION

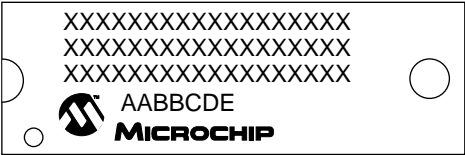
21.1 40-Lead Ceramic Cerdip Dual In-line, and Cerdip Dual In-line with Window (600 mil)



Package Group: Ceramic Cerdip Dual In-Line (CDP)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	4.318	5.715		0.170	0.225	
A1	0.381	1.778		0.015	0.070	
A2	3.810	4.699		0.150	0.185	
A3	3.810	4.445		0.150	0.175	
B	0.355	0.585		0.014	0.023	
B1	1.270	1.651	Typical	0.050	0.065	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.435	52.705		2.025	2.075	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	12.954	15.240		0.510	0.600	
e1	2.540	2.540	Reference	0.100	0.100	Reference
eA	14.986	16.002	Typical	0.590	0.630	Typical
eB	15.240	18.034		0.600	0.710	
L	3.175	3.810		0.125	0.150	
N	40	40		40	40	
S	1.016	2.286		0.040	0.090	
S1	0.381	1.778		0.015	0.070	

21.6 Package Marking Information

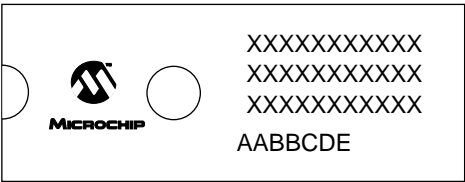
40-Lead PDIP/CERDIP



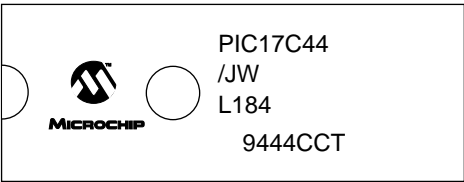
Example



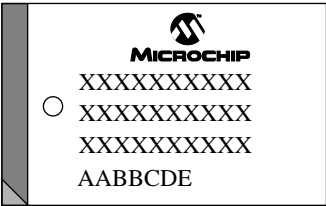
40 Lead CERDIP Windowed



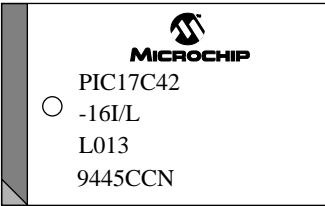
Example



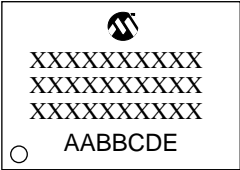
44-Lead PLCC



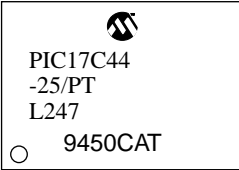
Example



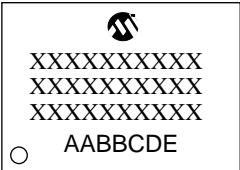
44-Lead MQFP



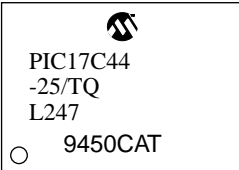
Example



44-Lead TQFP



Example



**Legend:** MM...M Microchip part number information  
XX...X Customer specific information\*  
AA Year code (last 2 digits of calendar year)  
BB Week code (week of January 1 is week '01')  
C Facility code of the plant at which wafer is manufactured  
C = Chandler, Arizona, U.S.A.,  
S = Tempe, Arizona, U.S.A.  
D Mask revision number  
E Assembly code of the plant or country of origin in which part was assembled

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

\* Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask rev#, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

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