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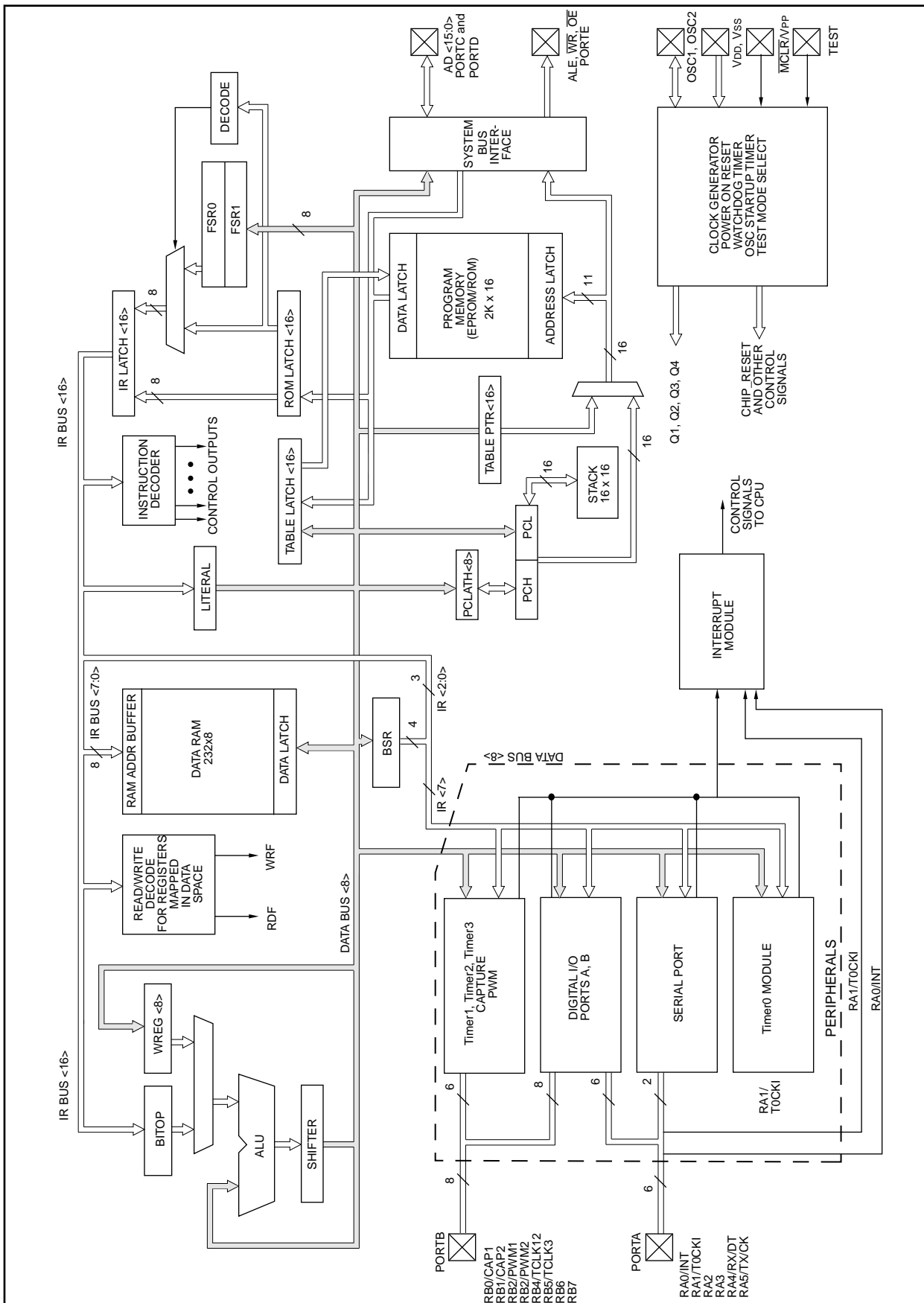
"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	33MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	16KB (8K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	454 x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic17c44t-33i-l

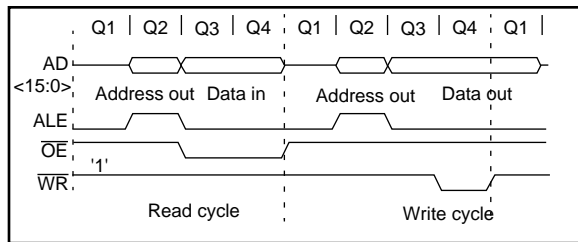
FIGURE 3-1: PIC17C42 BLOCK DIAGRAM



6.1.2 EXTERNAL MEMORY INTERFACE

When either microprocessor or extended microcontroller mode is selected, PORTC, PORTD and PORTE are configured as the system bus. PORTC and PORTD are the multiplexed address/data bus and PORTE is for the control signals. External components are needed to demultiplex the address and data. This can be done as shown in Figure 6-4. The waveforms of address and data are shown in Figure 6-3. For complete timings, please refer to the electrical specification section.

FIGURE 6-3: EXTERNAL PROGRAM MEMORY ACCESS WAVEFORMS



The system bus requires that there is no bus conflict (minimal leakage), so the output value (address) will be capacitively held at the desired value.

As the speed of the processor increases, external EPROM memory with faster access time must be used. Table 6-2 lists external memory speed requirements for a given PIC17C4X device frequency.

In extended microcontroller mode, when the device is executing out of internal memory, the control signals will continue to be active. That is, they indicate the action that is occurring in the internal memory. The external memory access is ignored.

This following selection is for use with Microchip EPROMs. For interfacing to other manufacturers memory, please refer to the electrical specifications of the desired PIC17C4X device, as well as the desired memory device to ensure compatibility.

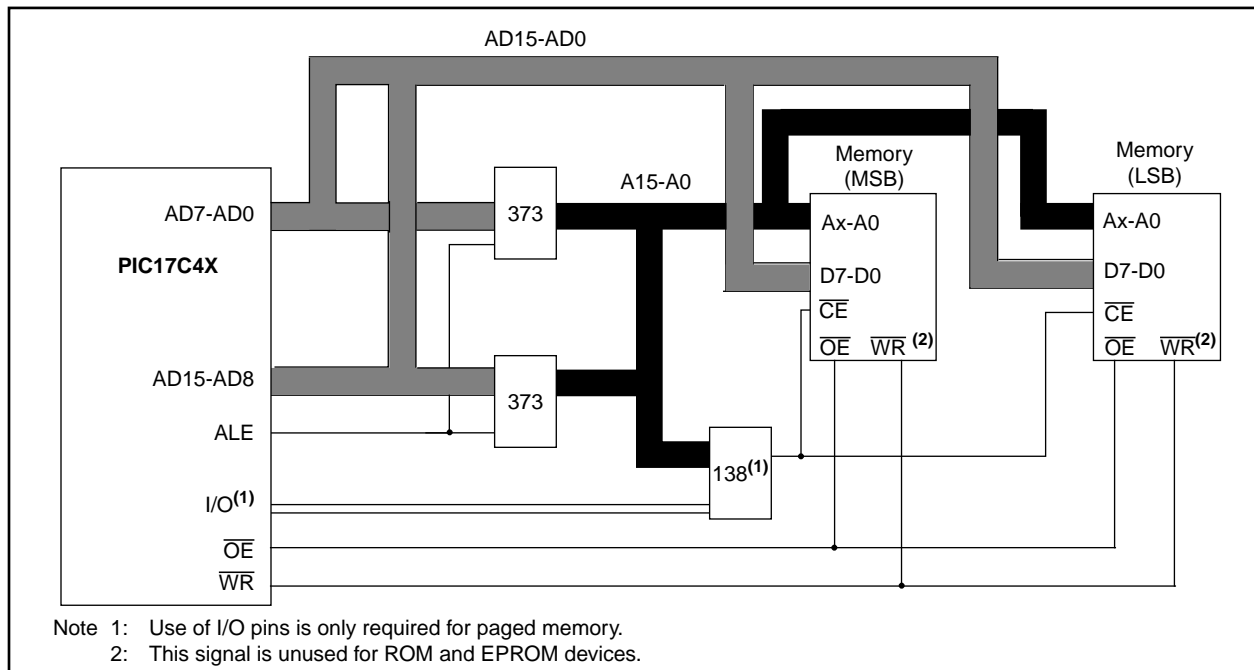
TABLE 6-2: EPROM MEMORY ACCESS TIME ORDERING SUFFIX

PIC17C4X Oscillator Frequency	Instruction Cycle Time (Tcy)	EPROM Suffix	
		PIC17C42	PIC17C43 PIC17C44
8 MHz	500 ns	-25	-25
16 MHz	250 ns	-12	-15
20 MHz	200 ns	-90	-10
25 MHz	160 ns	N.A.	-70
33 MHz	121 ns	N.A.	(1)

Note 1: The access times for this requires the use of fast SRAMS.

Note: The external memory interface is not supported for the LC devices.

FIGURE 6-4: TYPICAL EXTERNAL PROGRAM MEMORY CONNECTION DIAGRAM



7.3 Table Reads

The table read allows the program memory to be read. This allows constant data to be stored in the program memory space, and retrieved into data memory when needed. Example 7-2 reads the 16-bit value at program memory address TBLPTR. After the dummy byte has been read from the TABLATH, the TABLATH is loaded with the 16-bit data from program memory address TBLPTR + 1. The first read loads the data into the latch, and can be considered a dummy read (unknown data loaded into 'f'). INDF0 should be configured for either auto-increment or auto-decrement.

EXAMPLE 7-2: TABLE READ

```

MOVLW    HIGH (TBL_ADDR) ; Load the Table
MOVWF    TBLPTRH          ; address
MOVLW    LOW  (TBL_ADDR) ;
MOVWF    TBLPTRL          ;
TABLRD   0,0,DUMMY        ; Dummy read,
                          ; Updates TABLATCH

TLRD     1, INDF0          ; Read HI byte
                          ; of TABLATCH

TABLRD   0,1,INDF0        ; Read LO byte
                          ; of TABLATCH and
                          ; Update TABLATCH
    
```

FIGURE 7-7: TABLRD TIMING

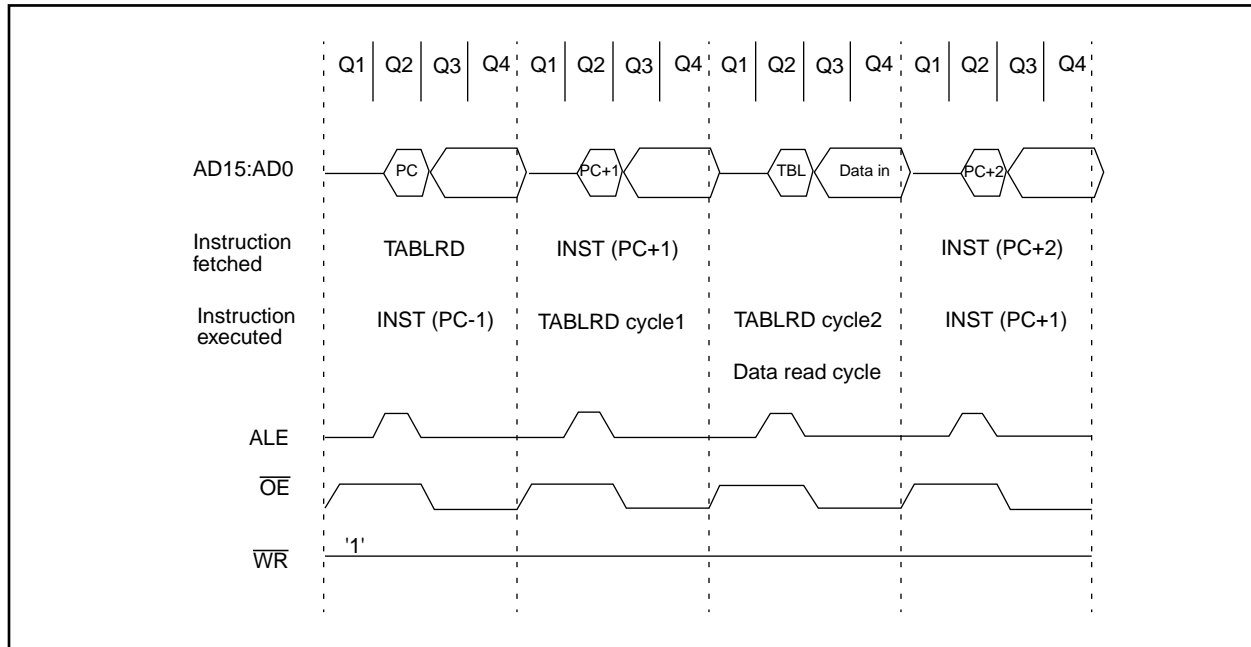


FIGURE 7-8: TABLRD TIMING (CONSECUTIVE TABLRD INSTRUCTIONS)

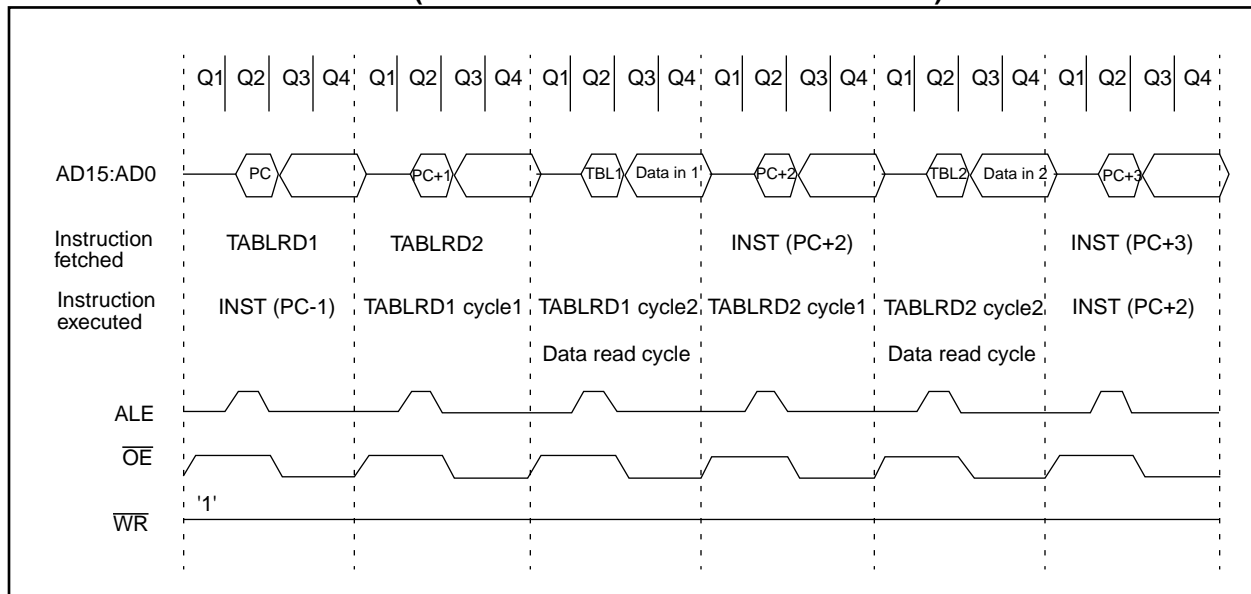


TABLE 9-5: PORTC FUNCTIONS

Name	Bit	Buffer Type	Function
RC0/AD0	bit0	TTL	Input/Output or system bus address/data pin.
RC1/AD1	bit1	TTL	Input/Output or system bus address/data pin.
RC2/AD2	bit2	TTL	Input/Output or system bus address/data pin.
RC3/AD3	bit3	TTL	Input/Output or system bus address/data pin.
RC4/AD4	bit4	TTL	Input/Output or system bus address/data pin.
RC5/AD5	bit5	TTL	Input/Output or system bus address/data pin.
RC6/AD6	bit6	TTL	Input/Output or system bus address/data pin.
RC7/AD7	bit7	TTL	Input/Output or system bus address/data pin.

Legend: TTL = TTL input.

TABLE 9-6: REGISTERS/BITS ASSOCIATED WITH PORTC

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
11h, Bank 1	PORTC	RC7/ AD7	RC6/ AD6	RC5/ AD5	RC4/ AD4	RC3/ AD3	RC2/ AD2	RC1/ AD1	RC0/ AD0	xxxx xxxx	uuuu uuuu
10h, Bank 1	DDRC	Data direction register for PORTC								1111 1111	1111 1111

Legend: x = unknown, u = unchanged.

Note 1: Other (non power-up) resets include: external reset through $\overline{\text{MCLR}}$ and the Watchdog Timer Reset.

9.5 I/O Programming Considerations

9.5.1 BI-DIRECTIONAL I/O PORTS

Any instruction which writes, operates internally as a read followed by a write operation. For example, the BCF and BSF instructions read the register into the CPU, execute the bit operation, and write the result back to the register. Caution must be used when these instructions are applied to a port with both inputs and outputs defined. For example, a BSF operation on bit5 of PORTB will cause all eight bits of PORTB to be read into the CPU. Then the BSF operation takes place on bit5 and PORTB is written to the output latches. If another bit of PORTB is used as a bi-directional I/O pin (e.g. bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and re-written to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the input mode, no problem occurs. However, if bit0 is switched into output mode later on, the content of the data latch may now be unknown.

Reading a port reads the values of the port pins. Writing to the port register writes the value to the port latch. When using read-modify-write instructions (BCF, BSF, BTG, etc.) on a port, the value of the port pins is read, the desired operation is performed with this value, and the value is then written to the port latch.

Example 9-5 shows the effect of two sequential read-modify-write instructions on an I/O port

EXAMPLE 9-5: READ MODIFY WRITE INSTRUCTIONS ON AN I/O PORT

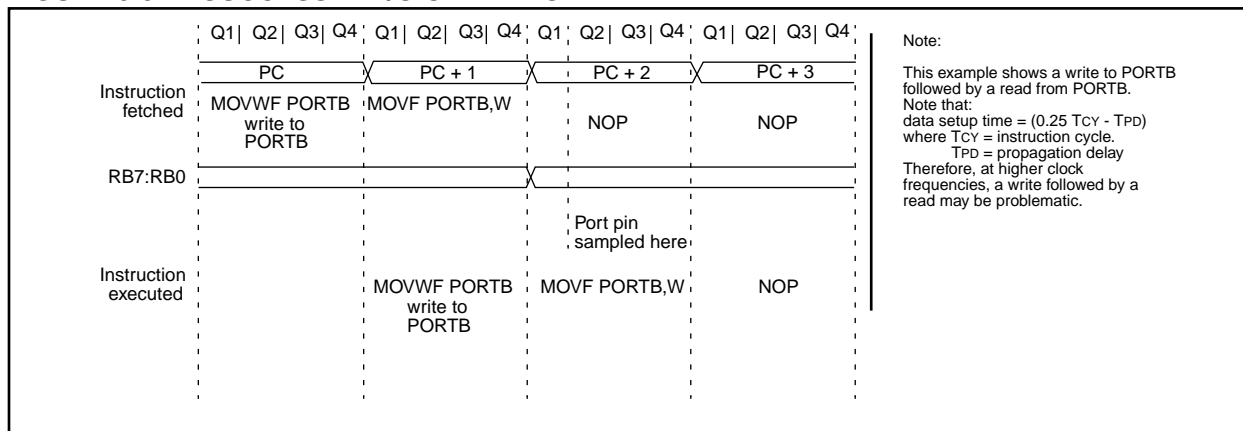
```
; Initial PORT settings: PORTB<7:4> Inputs
;                          PORTB<3:0> Outputs
; PORTB<7:6> have pull-ups and are
; not connected to other circuitry
;
;                          PORT latch  PORT pins
;                          -----
;
;
;   BCF   PORTB, 7          01pp pppp   11pp pppp
;   BCF   PORTB, 6          10pp pppp   11pp pppp
;
;   BCF   DDRB, 7          10pp pppp   11pp pppp
;   BCF   DDRB, 6          10pp pppp   10pp pppp
;
; Note that the user may have expected the
; pin values to be 00pp pppp. The 2nd BCF
; caused RB7 to be latched as the pin value
; (High).
```

Note: A pin actively outputting a Low or High should not be driven from external devices in order to change the level on this pin (i.e. “wired-or”, “wired-and”). The resulting high output currents may damage the device.

9.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 9-9). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should be such to allow the pin voltage to stabilize (load dependent) before executing the instruction that reads the values on that I/O port. Otherwise, the previous state of that pin may be read into the CPU rather than the “new” state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

FIGURE 9-9: SUCCESSIVE I/O OPERATION



12.0 TIMER1, TIMER2, TIMER3, PWMS AND CAPTURES

The PIC17C4X has a wealth of timers and time-based functions to ease the implementation of control applications. These time-base functions include two PWM outputs and two Capture inputs.

Timer1 and Timer2 are two 8-bit incrementing timers, each with a period register (PR1 and PR2 respectively) and separate overflow interrupt flags. Timer1 and Timer2 can operate either as timers (increment on internal Fosc/4 clock) or as counters (increment on falling edge of external clock on pin RB4/TCLK12). They are also software configurable to operate as a single 16-bit timer. These timers are also used as the time-base for the PWM (pulse width modulation) module.

Timer3 is a 16-bit timer/counter consisting of the TMR3H and TMR3L registers. This timer has four other associated registers. Two registers are used as a 16-bit period register or a 16-bit Capture1 register (PR3H/CA1H:PR3L/CA1L). The other two registers are strictly the Capture2 registers (CA2H:CA2L). Timer3 is the time-base for the two 16-bit captures.

TMR3 can be software configured to increment from the internal system clock or from an external signal on the RB5/TCLK3 pin.

Figure 12-1 and Figure 12-2 are the control registers for the operation of Timer1, Timer2, and Timer3, as well as PWM1, PWM2, Capture1, and Capture2.

FIGURE 12-1: TCON1 REGISTER (ADDRESS: 16h, BANK 3)

R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
CA2ED1	CA2ED0	CA1ED1	CA1ED0	T16	TMR3CS	TMR2CS	TMR1CS
bit7							bit0
<p>bit 7-6: CA2ED1:CA2ED0: Capture2 Mode Select bits 00 = Capture on every falling edge 01 = Capture on every rising edge 10 = Capture on every 4th rising edge 11 = Capture on every 16th rising edge</p> <p>bit 5-4: CA1ED1:CA1ED0: Capture1 Mode Select bits 00 = Capture on every falling edge 01 = Capture on every rising edge 10 = Capture on every 4th rising edge 11 = Capture on every 16th rising edge</p> <p>bit 3: T16: Timer1:Timer2 Mode Select bit 1 = Timer1 and Timer2 form a 16-bit timer 0 = Timer1 and Timer2 are two 8-bit timers</p> <p>bit 2: TMR3CS: Timer3 Clock Source Select bit 1 = TMR3 increments off the falling edge of the RB5/TCLK3 pin 0 = TMR3 increments off the internal clock</p> <p>bit 1: TMR2CS: Timer2 Clock Source Select bit 1 = TMR2 increments off the falling edge of the RB4/TCLK12 pin 0 = TMR2 increments off the internal clock</p> <p>bit 0: TMR1CS: Timer1 Clock Source Select bit 1 = TMR1 increments off the falling edge of the RB4/TCLK12 pin 0 = TMR1 increments off the internal clock</p>							

R = Readable bit
 W = Writable bit
 -n = Value at POR reset

TABLE 13-8: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER RECEPTION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank 1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
13h, Bank 0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
14h, Bank 0	RCREG	RX7	RX6	RX5	RX4	RX3	RX2	RX1	RX0	xxxx xxxx	uuuu uuuu
17h, Bank 1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank 0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used for synchronous master reception.

Note 1: Other (non power-up) resets include: external reset through $\overline{\text{MCLR}}$ and Watchdog Timer Reset.

BTFSS Bit Test, skip if Set

Syntax: [*label*] BTFSS *f*,*b*

Operands: $0 \leq f \leq 127$
 $0 \leq b < 7$

Operation: skip if (*f*<*b*>) = 1

Status Affected: None

Encoding:

1001	0bbb	ffff	ffff
------	------	------	------

Description: If bit 'b' in register 'f' is 1 then the next instruction is skipped.
 If bit 'b' is 1, then the next instruction fetched during the current instruction execution, is discarded and an NOP is executed instead, making this a two-cycle instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

```

HERE    BTFSS    FLAG,1
FALSE   :
TRUE    :
```

Before Instruction

PC = address (HERE)

After Instruction

```

If FLAG<1> = 0;
PC = address (FALSE)
If FLAG<1> = 1;
PC = address (TRUE)
```

BTG Bit Toggle f

Syntax: [*label*] BTG *f*,*b*

Operands: $0 \leq f \leq 255$
 $0 \leq b < 7$

Operation: ($\overline{f\langle b \rangle}$) → (*f*<*b*>)

Status Affected: None

Encoding:

0011	1bbb	ffff	ffff
------	------	------	------

Description: Bit 'b' in data memory location 'f' is inverted.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f'

Example: BTG PORTC, 4

Before Instruction:

PORTC = 0111 0101 [0x75]

After Instruction:

PORTC = 0110 0101 [0x65]

CPFSLT Compare f with WREG, skip if f < WREG

Syntax: [*label*] CPFSLT f

Operands: $0 \leq f \leq 255$

Operation: (f) – (WREG), skip if (f) < (WREG) (unsigned comparison)

Status Affected: None

Encoding:

0011	0000	ffff	ffff
------	------	------	------

Description: Compares the contents of data memory location 'f' to the contents of WREG by performing an unsigned subtraction. If the contents of 'f' < the contents of WREG, then the fetched instruction is discarded and an NOP is executed instead making this a two-cycle instruction.

Words: 1

Cycles: 1 (2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

```

HERE    CPFSLT REG
NLESS   :
LESS    :
```

Before Instruction

```

PC      = Address (HERE)
W       = ?
```

After Instruction

```

If REG < WREG;
PC      = Address (LESS)
If REG ≥ WREG;
PC      = Address (NLESS)
```

DAW Decimal Adjust WREG Register

Syntax: [*label*] DAW f,s

Operands: $0 \leq f \leq 255$
 $s \in [0,1]$

Operation: If [WREG<3:0> >9] .OR. [DC = 1] then
WREG<3:0> + 6 → f<3:0>, s<3:0>;
else
WREG<3:0> → f<3:0>, s<3:0>;

If [WREG<7:4> >9] .OR. [C = 1] then
WREG<7:4> + 6 → f<7:4>, s<7:4>;
else
WREG<7:4> → f<7:4>, s<7:4>

Status Affected: C

Encoding:

0010	111s	ffff	ffff
------	------	------	------

Description: DAW adjusts the eight bit value in WREG resulting from the earlier addition of two variables (each in packed BCD format) and produces a correct packed BCD result.

s = 0: Result is placed in Data memory location 'f' and WREG.

s = 1: Result is placed in Data memory location 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f' and other specified register

Example1: DAW REG1, 0

Before Instruction

```

WREG = 0xA5
REG1 = ??
C    = 0
DC   = 0
```

After Instruction

```

WREG = 0x05
REG1 = 0x05
C    = 1
DC   = 0
```

Example 2:

Before Instruction

```

WREG = 0xCE
REG1 = ??
C    = 0
DC   = 0
```

After Instruction

```

WREG = 0x24
REG1 = 0x24
C    = 1
DC   = 0
```

MULLW		Multiply Literal with WREG			
Syntax:	[<i>label</i>] MULLW k				
Operands:	0 ≤ k ≤ 255				
Operation:	(k x WREG) → PRODH:PRODL				
Status Affected:	None				
Encoding:	1011	1100	kkkk	kkkk	
Description:	<p>An unsigned multiplication is carried out between the contents of WREG and the 8-bit literal 'k'. The 16-bit result is placed in PRODH:PRODL register pair. PRODH contains the high byte.</p> <p>WREG is unchanged.</p> <p>None of the status flags are affected.</p> <p>Note that neither overflow nor carry is possible in this operation. A zero result is possible but not detected.</p>				
Words:	1				
Cycles:	1				

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Execute	Write registers PRODH: PRODL

Example: MULLW 0xC4

Before Instruction

WREG = 0xE2
 PRODH = ?
 PRODL = ?

After Instruction

WREG = 0xC4
 PRODH = 0xAD
 PRODL = 0x08

Note: This instruction is not available in the PIC17C42 device.

MULWF		Multiply WREG with f							
Syntax:	[<i>label</i>] MULWF f								
Operands:	$0 \leq f \leq 255$								
Operation:	$(\text{WREG} \times f) \rightarrow \text{PRODH:PRODL}$								
Status Affected:	None								
Encoding:	<table border="1"><tr><td>0011</td><td>0100</td><td>ffff</td><td>ffff</td></tr></table>					0011	0100	ffff	ffff
0011	0100	ffff	ffff						
Description:	<p>An unsigned multiplication is carried out between the contents of WREG and the register file location 'f'. The 16-bit result is stored in the PRODH:PRODL register pair. PRODH contains the high byte.</p> <p>Both WREG and 'f' are unchanged.</p> <p>None of the status flags are affected.</p> <p>Note that neither overflow nor carry is possible in this operation. A zero result is possible but not detected.</p>								
Words:	1								
Cycles:	1								

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write registers PRODH: PRODL

Example: MULWF REG

Before Instruction

WREG = 0xC4
 REG = 0xB5
 PRODH = ?
 PRODL = ?

After Instruction

WREG = 0xC4
 REG = 0xB5
 PRODH = 0x8A
 PRODL = 0x94

Note: This instruction is not available in the PIC17C42 device.

NEGW

Negate W

Syntax:

[*label*] NEGW f,s

Operands:

$0 \leq F \leq 255$

$s \in [0,1]$

Operation:

$\overline{WREG} + 1 \rightarrow (f);$

$\overline{WREG} + 1 \rightarrow s$

Status Affected:

OV, C, DC, Z

Encoding:

0010	110s	ffff	ffff
------	------	------	------

Description:

WREG is negated using two's complement. If 's' is 0 the result is placed in WREG and data memory location 'f'. If 's' is 1 the result is placed only in data memory location 'f'.

Words:

1

Cycles:

1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f' and other specified register

NOP

No Operation

Syntax:

[*label*] NOP

Operands:

None

Operation:

No operation

Status Affected:

None

Encoding:

0000	0000	0000	0000
------	------	------	------

Description:

No operation.

Words:

1

Cycles:

1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	NOP	Execute	NOP

Example:

None.

Example:

NEGW REG,0

Before Instruction

WREG = 0011 1010 [0x3A],

REG = 1010 1011 [0xAB]

After Instruction

WREG = 1100 0111 [0xC6]

REG = 1100 0111 [0xC6]

SLEEP	Enter SLEEP mode				
Syntax:	[<i>label</i>] SLEEP				
Operands:	None				
Operation:	00h → WDT; 0 → WDT postscaler; 1 → \overline{TO} ; 0 → \overline{PD}				
Status Affected:	\overline{TO} , \overline{PD}				
Encoding:	<table><tr><td>0000</td><td>0000</td><td>0000</td><td>0011</td></tr></table>	0000	0000	0000	0011
0000	0000	0000	0011		
Description:	<p>The power down status bit (\overline{PD}) is cleared. The time-out status bit (\overline{TO}) is set. Watchdog Timer and its prescaler are cleared.</p> <p>The processor is put into SLEEP mode with the oscillator stopped.</p>				
Words:	1				
Cycles:	1				

Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read register PCLATH	Execute	NOP

Example: SLEEP

Before Instruction

\overline{TO} = ?

\overline{PD} = ?

After Instruction

\overline{TO} = 1 †

\overline{PD} = 0

† If WDT causes wake-up, this bit is cleared

SUBLW	Subtract WREG from Literal				
Syntax:	[<i>label</i>] SUBLW k				
Operands:	$0 \leq k \leq 255$				
Operation:	$k - (WREG) \rightarrow (WREG)$				
Status Affected:	OV, C, DC, Z				
Encoding:	<table><tr><td>1011</td><td>0010</td><td>kkkk</td><td>kkkk</td></tr></table>	1011	0010	kkkk	kkkk
1011	0010	kkkk	kkkk		
Description:	WREG is subtracted from the eight bit literal 'k'. The result is placed in WREG.				
Words:	1				
Cycles:	1				

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Execute	Write to WREG

Example 1: SUBLW 0x02

Before Instruction

WREG = 1

C = ?

After Instruction

WREG = 1

C = 1 ; result is positive

Z = 0

Example 2:

Before Instruction

WREG = 2

C = ?

After Instruction

WREG = 0

C = 1 ; result is zero

Z = 1

Example 3:

Before Instruction

WREG = 3

C = ?

After Instruction

WREG = FF ; (2's complement)

C = 0 ; result is negative

Z = 1

TABLE 16-1: DEVELOPMENT TOOLS FROM MICROCHIP

Product	** MPLAB™ Integrated Development Environment	MPLAB™ C Compiler	MP-DriveWay Applications Code Generator	fuzzyTECH®-MP Explorer/Edition Fuzzy Logic Dev. Tool	*** PICMASTER®-CE In-Circuit Emulator	ICEPIC Low-Cost In-Circuit Emulator	****PRO MATE™ II Universal Microchip Programmer	PICSTART® Lite Ultra Low-Cost Dev. Kit	PICSTART® Plus Low-Cost Universal Dev. Kit
PIC12C508, 509	SW007002	SW006005	—	—	EM167015/ EM167101	—	DV007003	—	DV003001
PIC14000	SW007002	SW006005	—	—	EM147001/ EM147101	—	DV007003	—	DV003001
PIC16C52, 54, 54A, 55, 56, 57, 58A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167015/ EM167101	EM167201	DV007003	DV162003	DV003001
PIC16C554, 556, 558	SW007002	SW006005	—	DV005001/ DV005002	EM167033/ EM167113	—	DV007003	—	DV003001
PIC16C61	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167021/ N/A	EM167205	DV007003	DV162003	DV003001
PIC16C62, 62A, 64, 64A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167203	DV007003	DV162002	DV003001
PIC16C620, 621, 622	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167023/ EM167109	EM167202	DV007003	DV162003	DV003001
PIC16C63, 65, 65A, 73, 73A, 74, 74A	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167025/ EM167103	EM167204	DV007003	DV162002	DV003001
PIC16C642, 662*	SW007002	SW006005	—	—	EM167035/ EM167105	—	DV007003	DV162002	DV003001
PIC16C71	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	EM167205	DV007003	DV162003	DV003001
PIC16C710, 711	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167027/ EM167105	—	DV007003	DV162003	DV003001
PIC16C72	SW007002	SW006005	SW006006	—	EM167025/ EM167103	—	DV007003	DV162002	DV003001
PIC16F83	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	EM167206	DV007003	DV162003	DV003001
PIC16F84	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167029/ EM167107	—	DV007003	DV162003	DV003001
PIC16C923, 924*	SW007002	SW006005	SW006006	DV005001/ DV005002	EM167031/ EM167111	—	DV007003	—	DV003001
PIC17C42, 42A, 43, 44	SW007002	SW006005	SW006006	DV005001/ DV005002	EM177007/ EM177107	—	DV007003	—	DV003001

*Contact Microchip Technology for availability date

**MPLAB Integrated Development Environment includes MPLAB-SIM Simulator and MPASM Assembler

***All PICMASTER and PICMASTER-CE ordering part numbers above include PRO MATE II programmer

****PRO MATE socket modules are ordered separately. See development systems ordering guide for specific ordering part numbers

Product	TRUEGAUGE® Development Kit	SEEVAL® Designers Kit	Hopping Code Security Programmer Kit	Hopping Code Security Eval/Demo Kit
All 2 wire and 3 wire Serial EEPROM's	N/A	DV243001	N/A	N/A
MTA11200B	DV114001	N/A	N/A	N/A
HCS200, 300, 301 *	N/A	N/A	PG306001	DM303001

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature					
		-40°C ≤ TA ≤ +40°C					
		Operating voltage VDD range as described in Section 17.1					
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
		Internal Program Memory Programming Specs (Note 4)					
D110	VPP	Voltage on $\overline{\text{MCLR}}/\text{VPP}$ pin	12.75	–	13.25	V	Note 5
D111	VDDP	Supply voltage during programming	4.75	5.0	5.25	V	
D112	IPP	Current into $\overline{\text{MCLR}}/\text{VPP}$ pin	–	25 ‡	50 ‡	mA	
D113	IDDP	Supply current during programming	–	–	30 ‡	mA	
D114	TPROG	Programming pulse width	10	100	1000	µs	Terminated via internal/external interrupt or a reset

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC17CXX devices be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as coming out of the pin.

4: These specifications are for the programming of the on-chip program memory EPROM through the use of the table write instructions. The complete programming specifications can be found in: PIC17CXX Programming Specifications (Literature number DS30139).

5: The $\overline{\text{MCLR}}/\text{VPP}$ pin may be kept in this range at times other than programming, but is not recommended.

6: For TTL buffers, the better of the two specifications may be used.

Note: When using the Table Write for internal programming, the device temperature must be less than 40°C.

FIGURE 18-4: TYPICAL RC OSCILLATOR FREQUENCY vs. V_{DD}

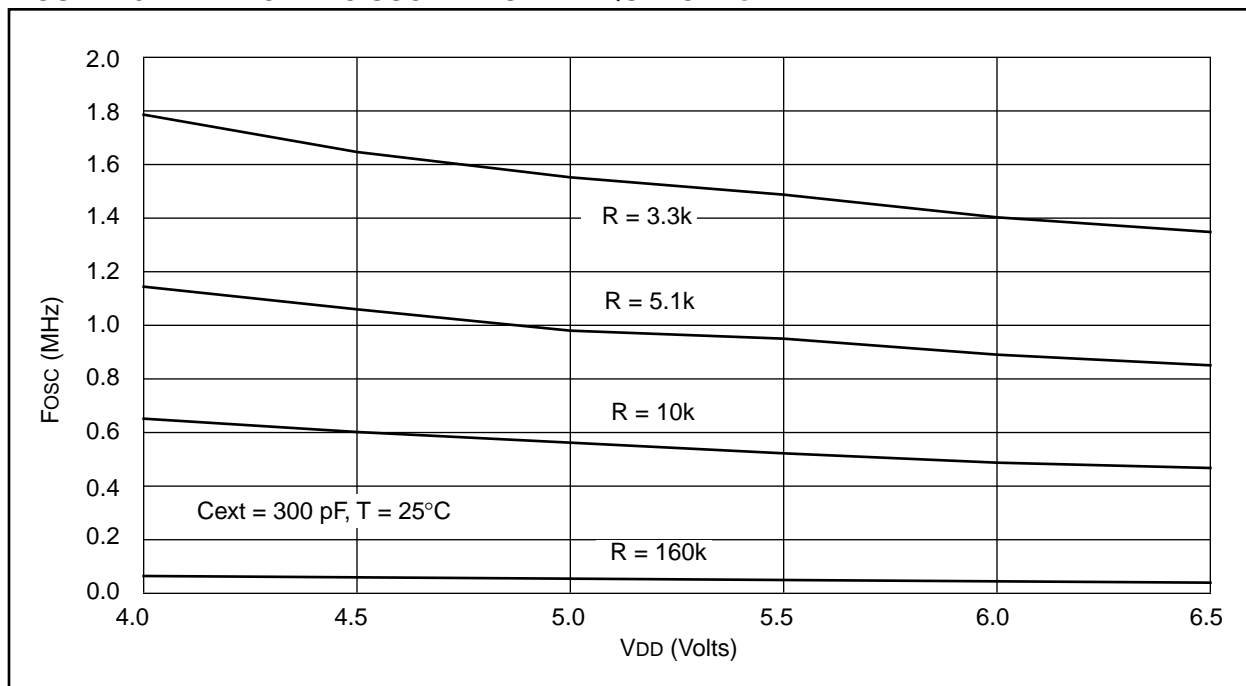


TABLE 18-2: RC OSCILLATOR FREQUENCIES

Cext	Rext	Average Fosc @ 5V, 25°C	
22 pF	10k	3.33 MHz	± 12%
	100k	353 kHz	± 13%
100 pF	3.3k	3.54 MHz	± 10%
	5.1k	2.43 MHz	± 14%
	10k	1.30 MHz	± 17%
	100k	129 kHz	± 10%
300 pF	3.3k	1.54 MHz	± 14%
	5.1k	980 kHz	± 12%
	10k	564 kHz	± 16%
	160k	35 kHz	± 18%

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 18-5: TRANSCONDUCTANCE (gm) OF LF OSCILLATOR vs. VDD

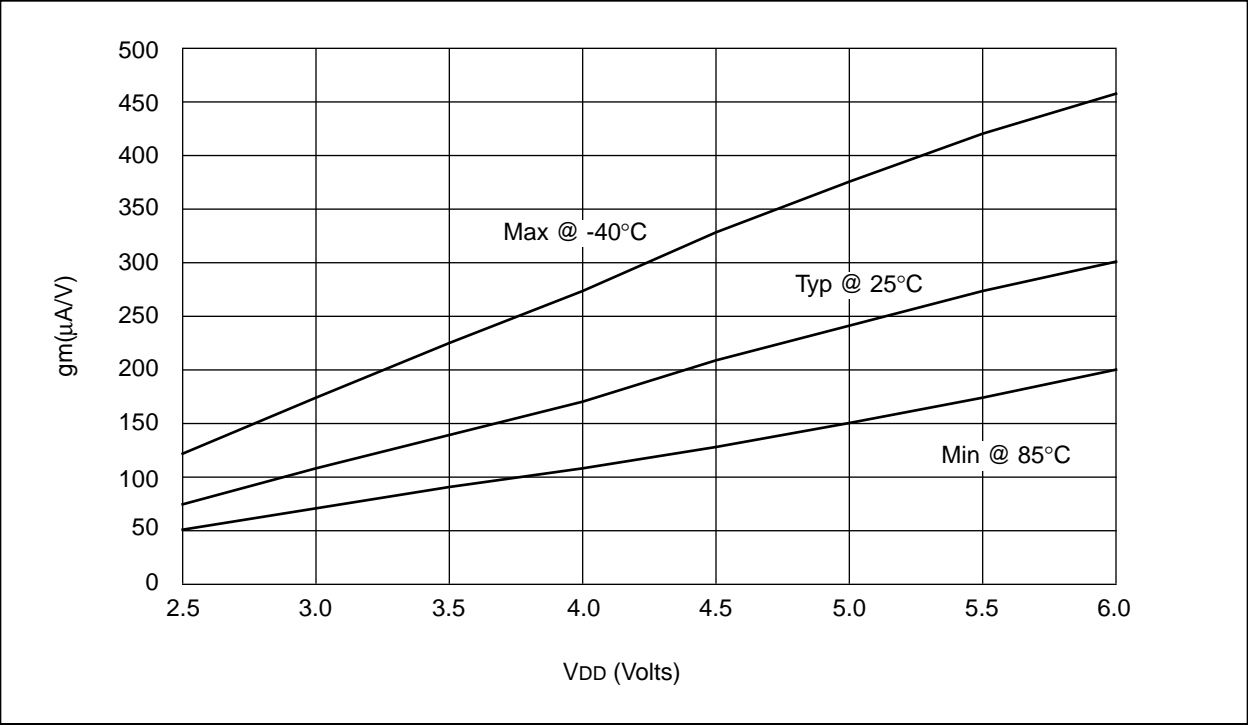


FIGURE 18-6: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD

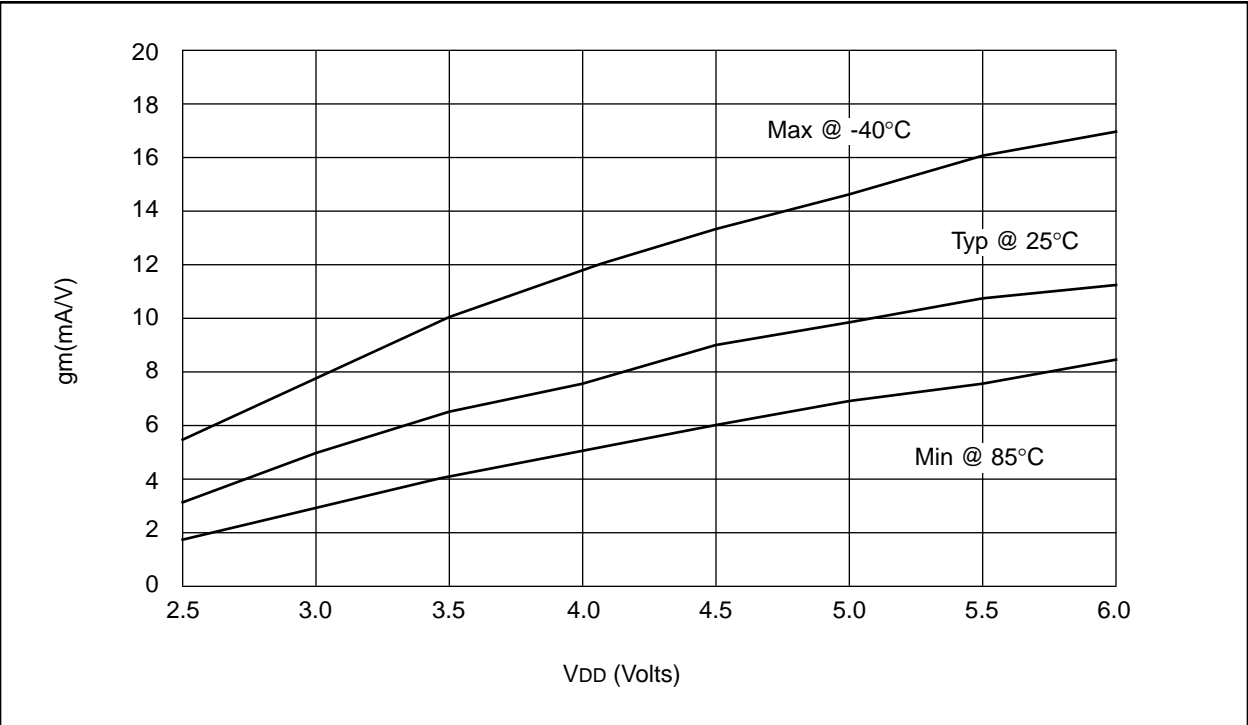


FIGURE 18-19: V_{IH} , V_{IL} of I/O PINS (SCHMITT TRIGGER) vs. V_{DD}

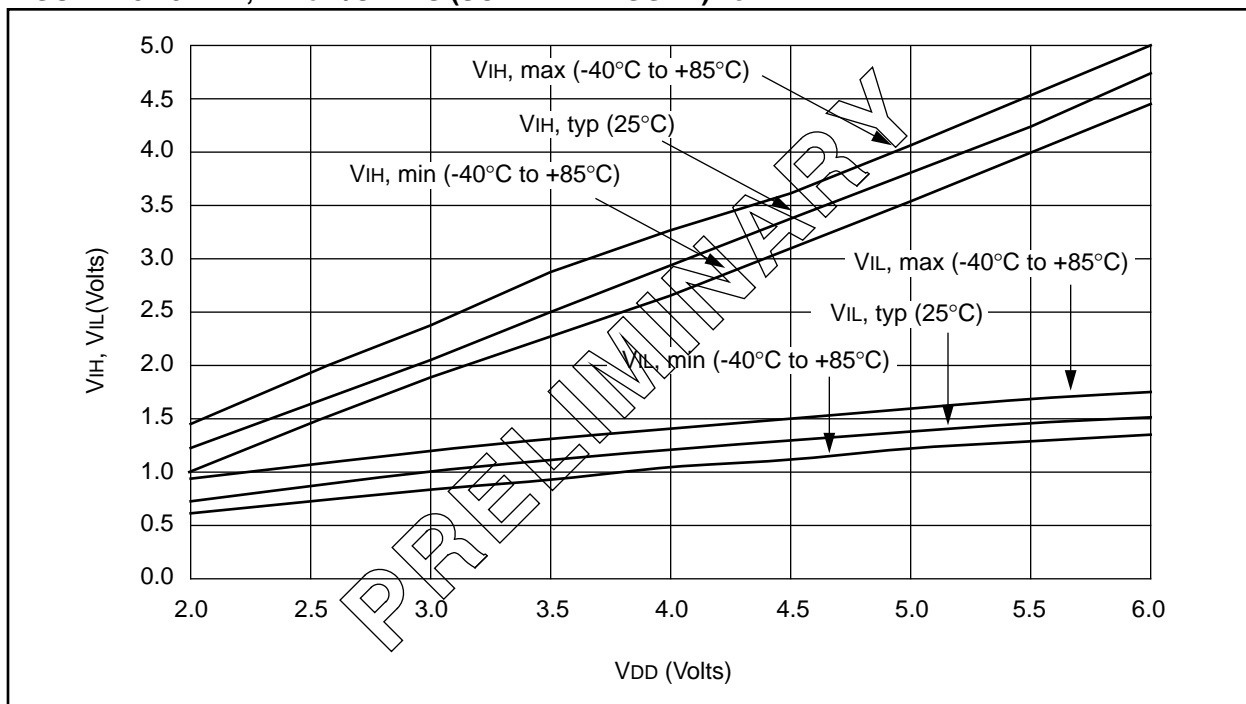


FIGURE 18-20: V_{TH} (INPUT THRESHOLD VOLTAGE) OF OSC1 INPUT (IN XT AND LF MODES) vs. V_{DD}

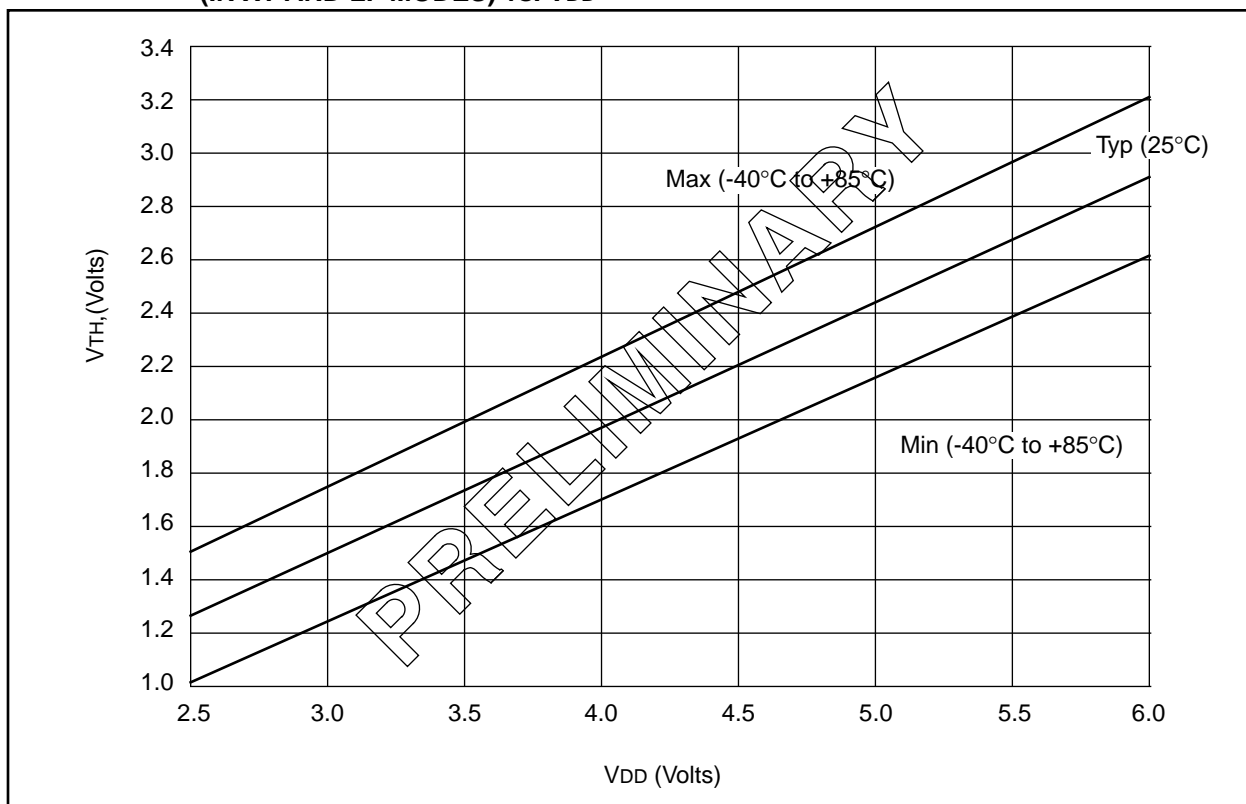


FIGURE 19-5: TIMER0 CLOCK TIMINGS

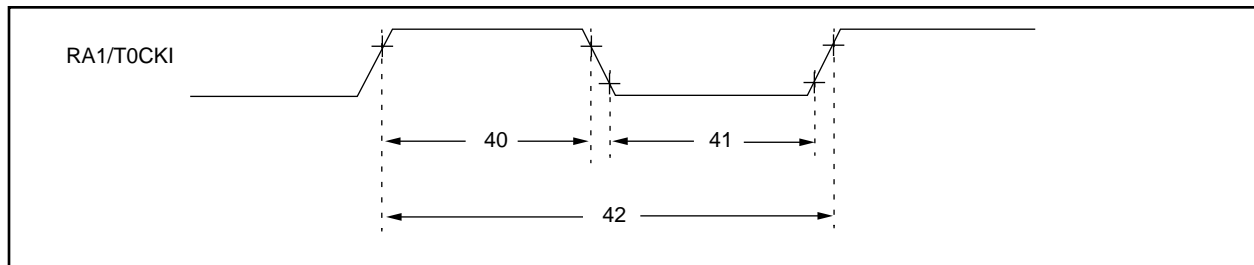


TABLE 19-5: TIMER0 CLOCK REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5Tcy + 20 §	—	—	ns
		With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5Tcy + 20 §	—	—	ns
		With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period	Greater of: 20 ns or $\frac{Tcy + 40 §}{N}$	—	—	ns	N = prescale value (1, 2, 4, ..., 256)

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.

FIGURE 19-6: TIMER1, TIMER2, AND TIMER3 CLOCK TIMINGS

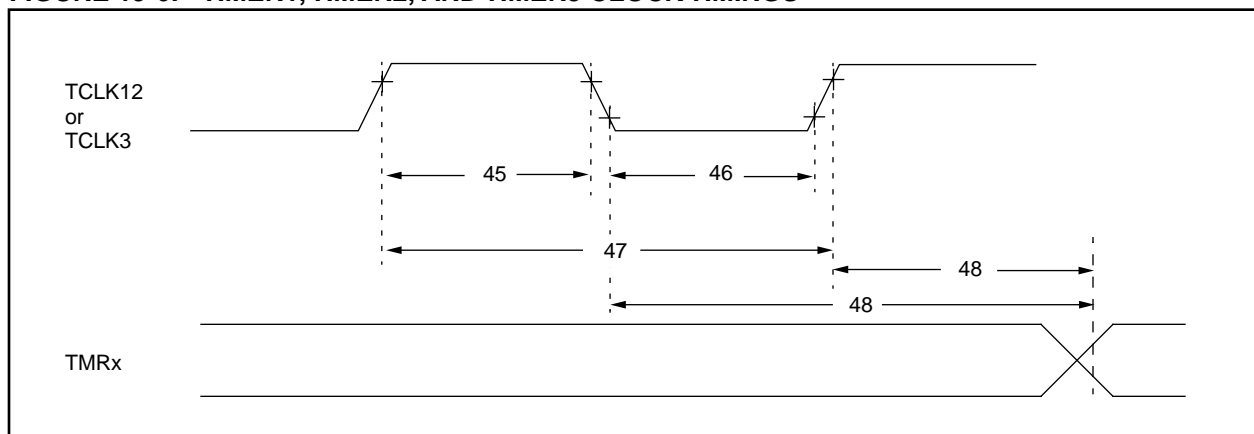


TABLE 19-6: TIMER1, TIMER2, AND TIMER3 CLOCK REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
45	Tt123H	TCLK12 and TCLK3 high time	0.5Tcy + 20 §	—	—	ns	
46	Tt123L	TCLK12 and TCLK3 low time	0.5Tcy + 20 §	—	—	ns	
47	Tt123P	TCLK12 and TCLK3 input period	$\frac{Tcy + 40 §}{N}$	—	—	ns	N = prescale value (1, 2, 4, 8)
48	TckE2tmr1	Delay from selected External Clock Edge to Timer increment	2Tosc §		6Tosc §		

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.

PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

FIGURE 20-5: TRANSCONDUCTANCE (gm) OF LF OSCILLATOR vs. VDD

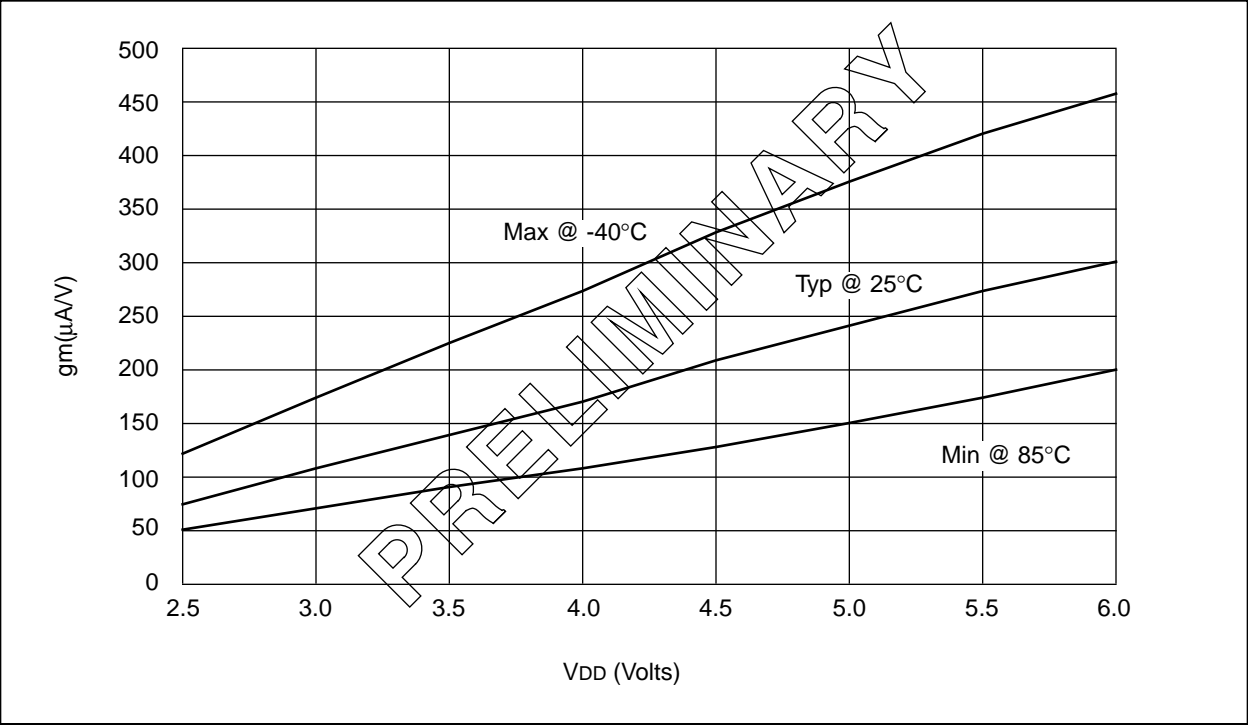
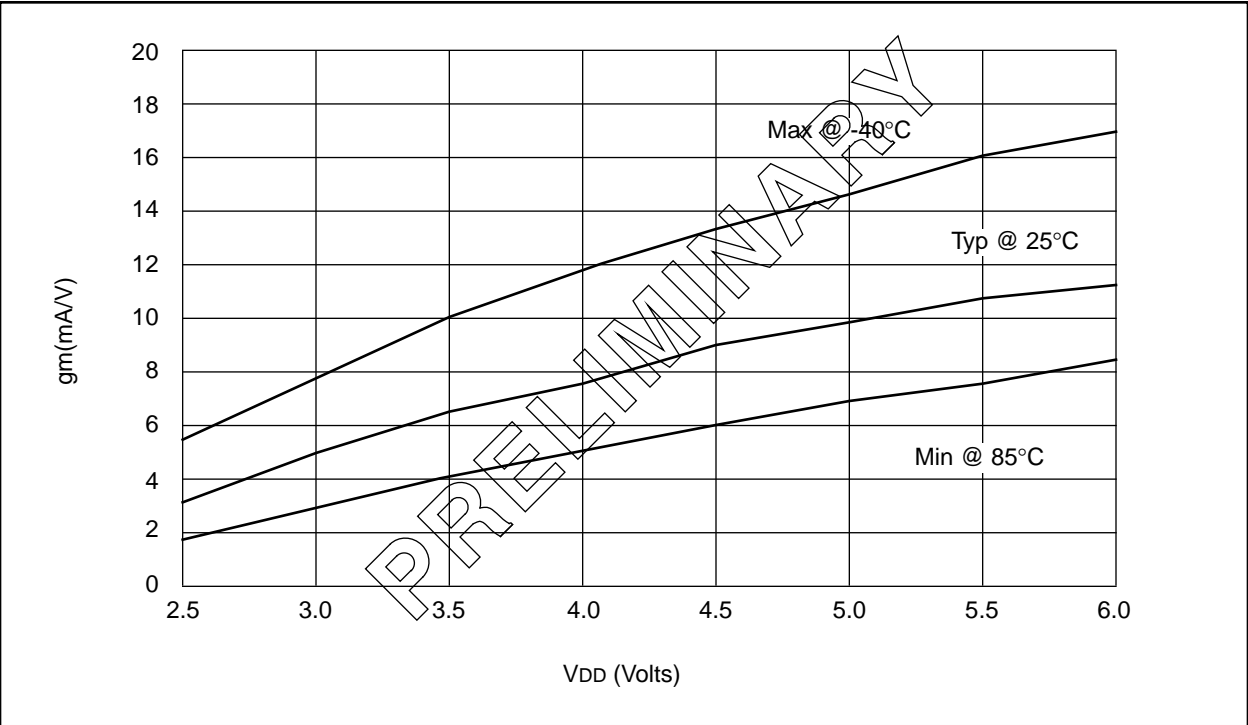


FIGURE 20-6: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR vs. VDD



INDEX

A

ADDLW	112
ADDWF	112
ADDWFC	113
ALU	9
ALU STATUS Register (ALUSTA)	36
ALUSTA	34, 36, 108
ALUSTA Register	36
ANDLW	113
ANDWF	114
Application Notes	
AN552	55
Assembler	144
Asynchronous Master Transmission	90
Asynchronous Transmitter	89

B

Bank Select Register (BSR)	42
Banking	42
Baud Rate Formula	86
Baud Rate Generator (BRG)	86
Baud Rates	
Asynchronous Mode	88
Synchronous Mode	87
BCF	114
Bit Manipulation	108
Block Diagrams	
On-chip Reset Circuit	15
PIC17C42	10
PORTD	60
PORTE	62
PWM	75
RA0 and RA1	53
RA2 and RA3	54
RA4 and RA5	54
RB3:RB2 Port Pins	56
RB7:RB4 and RB1:RB0 Port Pins	55
RC7:RC0 Port Pins	58
Timer3 with One Capture and One Period Register	78
TMR1 and TMR2 in 16-bit Timer/Counter Mode	74
TMR1 and TMR2 in Two 8-bit Timer/Counter Mode	73
TMR3 with Two Capture Registers	79
WDT	104
BORROW	9
BRG	86
Brown-out Protection	18
BSF	115
BSR	34, 42
BSR Operation	42
BTFSC	115
BTFSS	116
BTG	116

C

C	9, 36
C Compiler (MP-C)	145
CA1/PR3	72
CA1ED0	71
CA1ED1	71

CA1IE	23
CA1IF	24
CA1OVF	72
CA2ED0	71
CA2ED1	71
CA2H	20, 35
CA2IE	23, 78
CA2IF	24, 78
CA2L	20, 35
CA2OVF	72
Calculating Baud Rate Error	86
CALL	39, 117
Capacitor Selection	
Ceramic Resonators	101
Crystal Oscillator	101
Capture	71, 78
Capture Sequence to Read Example	78
Capture1	
Mode	71
Overflow	72
Capture2	
Mode	71
Overflow	72
Carry (C)	9
Ceramic Resonators	100
Circular Buffer	39
Clearing the Prescaler	103
Clock/Instruction Cycle (Figure)	14
Clocking Scheme/Instruction Cycle (Section)	14
CLRF	117
CLRWDT	118
Code Protection	99, 106
COMF	118
Configuration	
Bits	100
Locations	100
Oscillator	100
Word	99
CPFSEQ	119
CPFSGT	119
CPFSLT	120
CPU STATUS Register (CPUTA)	37
CPUTA	34, 37, 105
CREN	84
Crystal Operation, Overtone Crystals	101
Crystal or Ceramic Resonator Operation	100
Crystal Oscillator	100
CSRC	83

D

Data Memory	
GPR	29, 32
Indirect Addressing	39
Organization	32
SFR	29, 32
Transfer to Program Memory	43
DAW	120
DC	9, 36
DDRB	19, 34, 55
DDRC	19, 34, 58
DDRD	19, 34, 60
DDRE	19, 34, 62
DECF	121
DECFSNZ	122
DECFSZ	121