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#### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

#### Applications of "[Embedded - Microcontrollers](#)"

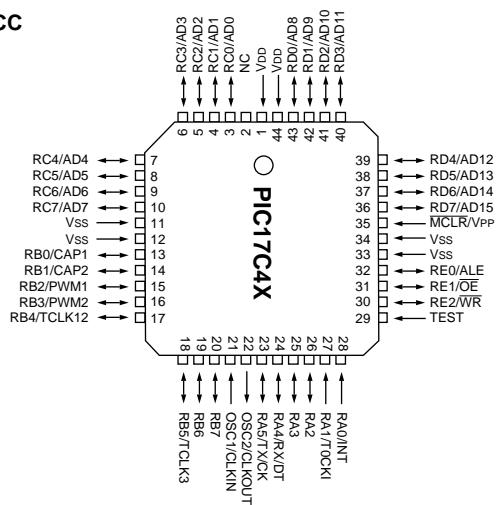
##### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	8MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	4KB (2K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	232 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-QFP
Supplier Device Package	44-MQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic17lc42at-08i-pq">https://www.e-xfl.com/product-detail/microchip-technology/pic17lc42at-08i-pq</a>

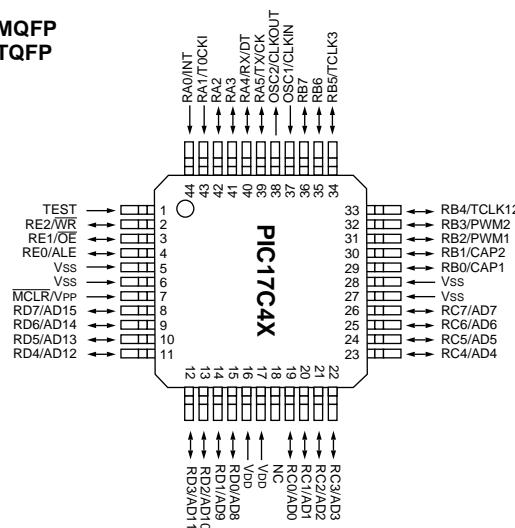
# PIC17C4X

## Pin Diagrams Cont'd

**PLCC**



**MQFP  
TQFP**



All devices are available in all package types, listed in Section 21.0, with the following exceptions:

- ROM devices are not available in Windowed CERDIP Packages
- TQFP is not available for the PIC17C42.

TABLE 4-4: INITIALIZATION CONDITIONS FOR SPECIAL FUNCTION REGISTERS

Register	Address	Power-on Reset	MCLR Reset WDT Reset	Wake-up from SLEEP through interrupt
<b>Unbanked</b>				
INDF0	00h	0000 0000	0000 0000	0000 0000
FSR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h	0000h	0000h	PC + 1 <sup>(2)</sup>
PCLATH	03h	0000 0000	0000 0000	uuuu uuuu
ALUSTA	04h	1111 xxxx	1111 uuuu	1111 uuuu
T0STA	05h	0000 000-	0000 000-	0000 000-
CPUSTA <sup>(3)</sup>	06h	--11 11--	--11 qq--	--uu qq--
INTSTA	07h	0000 0000	0000 0000	uuuu uuuu <sup>(1)</sup>
INDF1	08h	0000 0000	0000 0000	uuuu uuuu
FSR1	09h	xxxx xxxx	uuuu uuuu	uuuu uuuu
WREG	0Ah	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR0L	0Bh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR0H	0Ch	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRL <sup>(4)</sup>	0Dh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRH <sup>(4)</sup>	0Eh	xxxx xxxx	uuuu uuuu	uuuu uuuu
TBLPTRL <sup>(5)</sup>	0Dh	0000 0000	0000 0000	uuuu uuuu
TBLPTRH <sup>(5)</sup>	0Eh	0000 0000	0000 0000	uuuu uuuu
BSR	0Fh	0000 0000	0000 0000	uuuu uuuu
<b>Bank 0</b>				
PORTA	10h	0-xx xxxx	0-uu uuuu	uuuu uuuu
DDRB	11h	1111 1111	1111 1111	uuuu uuuu
PORTB	12h	xxxx xxxx	uuuu uuuu	uuuu uuuu
RCSTA	13h	0000 -00x	0000 -00u	uuuu -uuu
RCREG	14h	xxxx xxxx	uuuu uuuu	uuuu uuuu
TXSTA	15h	0000 --1x	0000 --1u	uuuu --uu
TXREG	16h	xxxx xxxx	uuuu uuuu	uuuu uuuu
SPBRG	17h	xxxx xxxx	uuuu uuuu	uuuu uuuu
<b>Bank 1</b>				
DDRC	10h	1111 1111	1111 1111	uuuu uuuu
PORTC	11h	xxxx xxxx	uuuu uuuu	uuuu uuuu
DDRD	12h	1111 1111	1111 1111	uuuu uuuu
PORTD	13h	xxxx xxxx	uuuu uuuu	uuuu uuuu
DDRE	14h	---- -111	---- -111	---- -uuu
PORTE	15h	---- -xxx	---- -uuu	---- -uuu
PIR	16h	0000 0010	0000 0010	uuuu uuuu <sup>(1)</sup>
PIE	17h	0000 0000	0000 0000	uuuu uuuu

Legend: u = unchanged, x = unknown, - = unimplemented read as '0', q = value depends on condition.

Note 1: One or more bits in INTSTA, PIR will be affected (to cause wake-up).

- 2: When the wake-up is due to an interrupt and the GLINTD bit is cleared, the PC is loaded with the interrupt vector.
- 3: See Table 4-3 for reset value of specific condition.
- 4: Only applies to the PIC17C42.
- 5: Does not apply to the PIC17C42.

## 5.1 Interrupt Status Register (INTSTA)

The Interrupt Status/Control register (INTSTA) records the individual interrupt requests in flag bits, and contains the individual interrupt enable bits (not for the peripherals).

The PEIF bit is a read only, bit wise OR of all the peripheral flag bits in the PIR register (Figure 5-4).

**Note:** T0IF, INTF, T0CKIF, or PEIF will be set by the specified condition, even if the corresponding interrupt enable bit is clear (interrupt disabled) or the GLINTD bit is set (all interrupts disabled).

Care should be taken when clearing any of the INTSTA register enable bits when interrupts are enabled (GLINTD is clear). If any of the INTSTA flag bits (T0IF, INTF, T0CKIF, or PEIF) are set in the same instruction cycle as the corresponding interrupt enable bit is cleared, the device will vector to the reset address (0x00).

When disabling any of the INTSTA enable bits, the GLINTD bit should be set (disabled).

**FIGURE 5-2: INTSTA REGISTER (ADDRESS: 07h, UNBANKED)**

R - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
PEIF	T0CKIF	T0IF	INTF	PEIE	T0CKIE	T0IE	INTE
bit7				bit0			
R = Readable bit W = Writable bit - n = Value at POR reset							
bit 7: <b>PEIF:</b> Peripheral Interrupt Flag bit	This bit is the OR of all peripheral interrupt flag bits AND'ed with their corresponding enable bits. 1 = A peripheral interrupt is pending 0 = No peripheral interrupt is pending						
bit 6: <b>T0CKIF:</b> External Interrupt on T0CKI Pin Flag bit	This bit is cleared by hardware, when the interrupt logic forces program execution to vector (18h). 1 = The software specified edge occurred on the RA1/T0CKI pin 0 = The software specified edge did not occur on the RA1/T0CKI pin						
bit 5: <b>T0IF:</b> TMR0 Overflow Interrupt Flag bit	This bit is cleared by hardware, when the interrupt logic forces program execution to vector (10h). 1 = TMR0 overflowed 0 = TMR0 did not overflow						
bit 4: <b>INTF:</b> External Interrupt on INT Pin Flag bit	This bit is cleared by hardware, when the interrupt logic forces program execution to vector (08h). 1 = The software specified edge occurred on the RA0/INT pin 0 = The software specified edge did not occur on the RA0/INT pin						
bit 3: <b>PEIE:</b> Peripheral Interrupt Enable bit	This bit enables all peripheral interrupts that have their corresponding enable bits set. 1 = Enable peripheral interrupts 0 = Disable peripheral interrupts						
bit 2: <b>T0CKIE:</b> External Interrupt on T0CKI Pin Enable bit	1 = Enable software specified edge interrupt on the RA1/T0CKI pin 0 = Disable interrupt on the RA1/T0CKI pin						
bit 1: <b>T0IE:</b> TMR0 Overflow Interrupt Enable bit	1 = Enable TMR0 overflow interrupt 0 = Disable TMR0 overflow interrupt						
bit 0: <b>INTE:</b> External Interrupt on RA0/INT Pin Enable bit	1 = Enable software specified edge interrupt on the RA0/INT pin 0 = Disable software specified edge interrupt on the RA0/INT pin						

**FIGURE 6-5: PIC17C42 REGISTER FILE MAP**

Addr	Unbanked			
00h	INDF0			
01h	FSR0			
02h	PCL			
03h	PCLATH			
04h	ALUSTA			
05h	T0STA			
06h	CPUSTA			
07h	INTSTA			
08h	INDF1			
09h	FSR1			
0Ah	WREG			
0Bh	TMR0L			
0Ch	TMR0H			
0Dh	TBLPTRL			
0Eh	TBLPTRH			
0Fh	BSR			
	Bank 0	Bank 1 <sup>(1)</sup>	Bank 2 <sup>(1)</sup>	Bank 3 <sup>(1)</sup>
10h	PORTA	DDRC	TMR1	PW1DCL
11h	DDRB	PORTC	TMR2	PW2DCL
12h	PORTB	DDRD	TMR3L	PW1DCH
13h	RCSTA	PORTD	TMR3H	PW2DCH
14h	RCREG	DDRE	PR1	CA2L
15h	TXSTA	PORTE	PR2	CA2H
16h	TXREG	PIR	PR3L/CA1L	TCON1
17h	SPBRG	PIE	PR3H/CA1H	TCON2
18h				
1Fh				
20h	General Purpose RAM			
FFh				

Note 1: SFR file locations 10h - 17h are banked. All other SFRs ignore the Bank Select Register (BSR) bits.

**FIGURE 6-6: PIC17CR42/42A/43/R43/44 REGISTER FILE MAP**

Addr	Unbanked			
00h	INDF0			
01h	FSR0			
02h	PCL			
03h	PCLATH			
04h	ALUSTA			
05h	T0STA			
06h	CPUSTA			
07h	INTSTA			
08h	INDF1			
09h	FSR1			
0Ah	WREG			
0Bh	TMR0L			
0Ch	TMR0H			
0Dh	TBLPTRL			
0Eh	TBLPTRH			
0Fh	BSR			
	Bank 0	Bank 1 <sup>(1)</sup>	Bank 2 <sup>(1)</sup>	Bank 3 <sup>(1)</sup>
10h	PORTA	DDRC	TMR1	PW1DCL
11h	DDRB	PORTC	TMR2	PW2DCL
12h	PORTB	DDRD	TMR3L	PW1DCH
13h	RCSTA	PORTD	TMR3H	PW2DCH
14h	RCREG	DDRE	PR1	CA2L
15h	TXSTA	PORTE	PR2	CA2H
16h	TXREG	PIR	PR3L/CA1L	TCON1
17h	SPBRG	PIE	PR3H/CA1H	TCON2
18h	PRODL			
19h	PRODH			
1Ah				
1Fh				
20h	General Purpose RAM <sup>(2)</sup>		General Purpose RAM <sup>(2)</sup>	
FFh				

Note 1: SFR file locations 10h - 17h are banked. All other SFRs ignore the Bank Select Register (BSR) bits.

2: General Purpose Registers (GPR) locations 20h - FFh and 120h - 1FFh are banked. All other GPRs ignore the Bank Select Register (BSR) bits.

## 7.1 Table Writes to Internal Memory

A table write operation to internal memory causes a long write operation. The long write is necessary for programming the internal EPROM. Instruction execution is halted while in a long write cycle. The long write will be terminated by any enabled interrupt. To ensure that the EPROM location has been well programmed, a minimum programming time is required (see specification #D114). Having only one interrupt enabled to terminate the long write ensures that no unintentional interrupts will prematurely terminate the long write.

The sequence of events for programming an internal program memory location should be:

1. Disable all interrupt sources, except the source to terminate EPROM program write.
2. Raise MCLR/VPP pin to the programming voltage.
3. Clear the WDT.
4. Do the table write. The interrupt will terminate the long write.
5. Verify the memory location (table read).

**Note:** Programming requirements must be met. See timing specification in electrical specifications for the desired device. Violating these specifications (including temperature) may result in EPROM locations that are not fully programmed and may lose their state over time.

### 7.1.1 TERMINATING LONG WRITES

An interrupt source or reset are the only events that terminate a long write operation. Terminating the long write from an interrupt source requires that the interrupt enable and flag bits are set. The GLINTD bit only enables the vectoring to the interrupt address.

If the T0CKI, RA0/INT, or TMR0 interrupt source is used to terminate the long write; the interrupt flag, of the highest priority enabled interrupt, will terminate the long write and automatically be cleared.

**Note 1:** If an interrupt is pending, the TABLWT is aborted (an NOP is executed). The highest priority pending interrupt, from the T0CKI, RA0/INT, or TMR0 sources that is enabled, has its flag cleared.

**Note 2:** If the interrupt is not being used for the program write timing, the interrupt should be disabled. This will ensure that the interrupt is not lost, nor will it terminate the long write prematurely.

If a peripheral interrupt source is used to terminate the long write, the interrupt enable and flag bits must be set. The interrupt flag will not be automatically cleared upon the vectoring to the interrupt vector address.

If the GLINTD bit is cleared prior to the long write, when the long write is terminated, the program will branch to the interrupt vector.

If the GLINTD bit is set prior to the long write, when the long write is terminated, the program will not vector to the interrupt address.

**TABLE 7-1: INTERRUPT - TABLE WRITE INTERACTION**

Interrupt Source	GLINTD	Enable Bit	Flag Bit	Action
RA0/INT, TMR0, T0CKI	0	1	1	Terminate long table write (to internal program memory), branch to interrupt vector (branch clears flag bit).
	0	1	0	None
	1	0	x	None
	1	1	1	Terminate table write, do not branch to interrupt vector (flag is automatically cleared).
Peripheral	0	1	1	Terminate table write, branch to interrupt vector.
	0	1	0	None
	1	0	x	None
	1	1	1	Terminate table write, do not branch to interrupt vector (flag is set).

## **9.4 PORTD and DDRD Registers**

PORTD is an 8-bit bi-directional port. The corresponding data direction register is DDRD. A '1' in DDRD configures the corresponding port pin as an input. A '0' in the DDRC register configures the corresponding port pin as an output. Reading PORTD reads the status of the pins, whereas writing to it will write to the port latch. PORTD is multiplexed with the system bus. When operating as the system bus, PORTD is the high order byte of the address/data bus (AD15:AD8). The timing for the system bus is shown in the Electrical Characteristics section.

**Note:** This port is configured as the system bus when the device's configuration bits are selected to Microprocessor or Extended Microcontroller modes. In the two other microcontroller modes, this port is a general purpose I/O.

Example 9-3 shows the instruction sequence to initialize PORTD. The Bank Select Register (BSR) must be selected to Bank 1 for the port to be initialized.

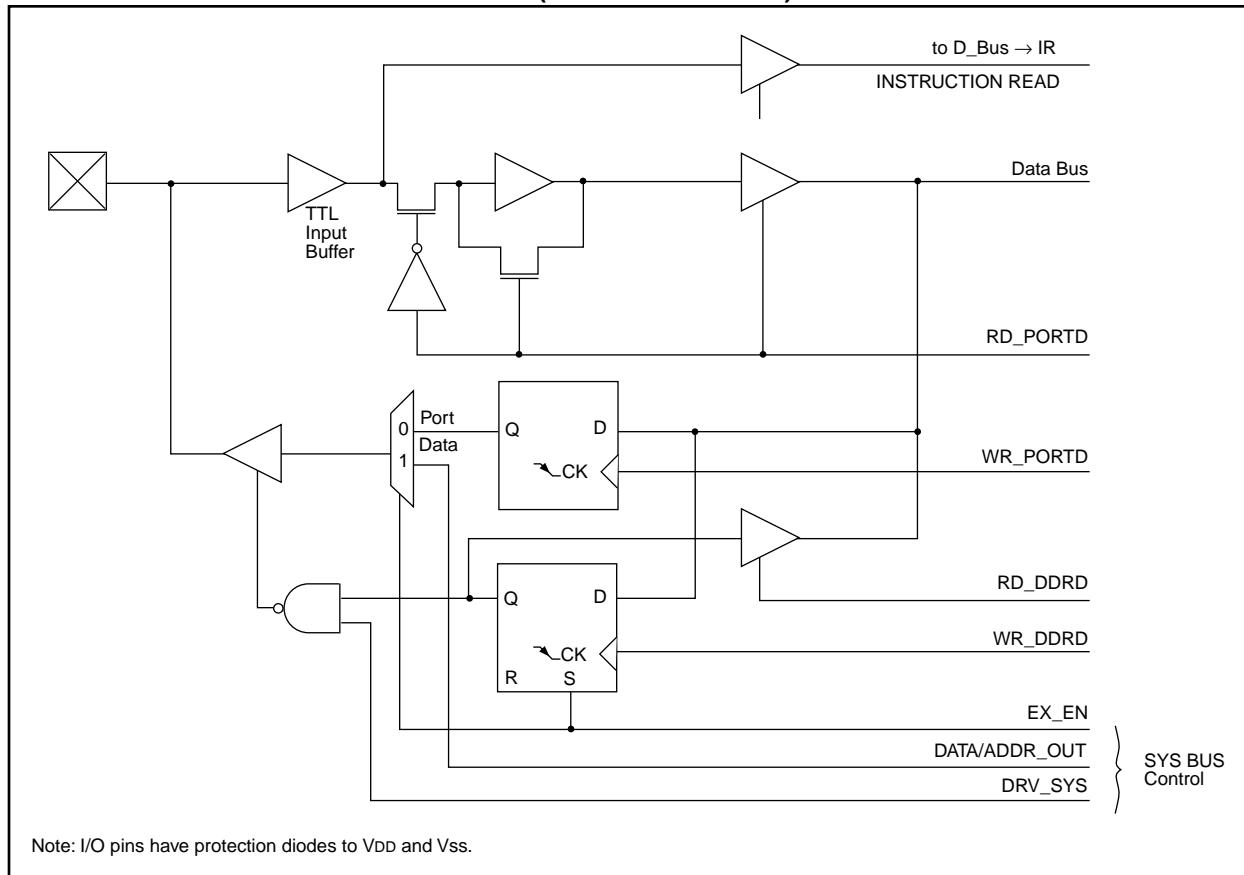
### **EXAMPLE 9-3: INITIALIZING PORTD**

```

MOVLB 1           ; Select Bank 1
CLRF PORTD        ; Initialize PORTD data
                  ; latches before setting
                  ; the data direction
                  ; register
MOVLW 0xCF        ; Value used to initialize
                  ; data direction
MOVWF DDRD        ; Set RD<3:0> as inputs
                  ; RD<5:4> as outputs
                  ; RD<7:6> as inputs

```

**FIGURE 9-7: PORTD BLOCK DIAGRAM (IN I/O PORT MODE)**



**TABLE 13-4: BAUD RATES FOR ASYNCHRONOUS MODE**

BAUD RATE (K)	FOSC = 33 MHz			FOSC = 25 MHz			FOSC = 20 MHz			FOSC = 16 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)									
0.3	NA	—	—									
1.2	NA	—	—	NA	—	—	1.221	+1.73	255	1.202	+0.16	207
2.4	2.398	-0.07	214	2.396	0.14	162	2.404	+0.16	129	2.404	+0.16	103
9.6	9.548	-0.54	53	9.53	-0.76	40	9.469	-1.36	32	9.615	+0.16	25
19.2	19.09	-0.54	26	19.53	+1.73	19	19.53	+1.73	15	19.23	+0.16	12
76.8	73.66	-4.09	6	78.13	+1.73	4	78.13	+1.73	3	83.33	+8.51	2
96	103.12	+7.42	4	97.65	+1.73	3	104.2	+8.51	2	NA	—	—
300	257.81	-14.06	1	390.63	+30.21	0	312.5	+4.17	0	NA	—	—
500	515.62	+3.13	0	NA	—	—	NA	—	—	NA	—	—
HIGH	515.62	—	0	—	—	0	312.5	—	0	250	—	0
LOW	2.014	—	255	1.53	—	255	1.221	—	255	0.977	—	255

BAUD RATE (K)	FOSC = 10 MHz			FOSC = 7.159 MHz			FOSC = 5.068 MHz			FOSC = 3.579 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	0.31	+3.13	255	NA	—	—
1.2	1.202	+0.16	129	1.203	-0.23	92	1.2	0	65	NA	—	—
2.4	2.404	+0.16	64	2.380	-0.83	46	2.4	0	32	NA	—	—
9.6	9.766	+1.73	15	9.322	-2.90	11	9.9	-3.13	7	NA	—	—
19.2	19.53	+1.73	7	18.64	-2.90	5	19.8	+3.13	3	NA	—	—
76.8	78.13	+1.73	1	NA	—	—	79.2	+3.13	0	NA	—	—
96	NA	—	—	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—	NA	—	—
HIGH	156.3	—	0	111.9	—	0	79.2	—	0	NA	—	—
LOW	0.610	—	255	0.437	—	255	0.309	—	255	NA	—	—

BAUD RATE (K)	FOSC = 3.579 MHz			FOSC = 1 MHz			FOSC = 32.768 kHz			FOSC = 3.579 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	0.301	+0.23	185	0.300	+0.16	51	0.256	-14.67	1	NA	—	—
1.2	1.190	-0.83	46	1.202	+0.16	12	NA	—	—	NA	—	—
2.4	2.432	+1.32	22	2.232	-6.99	6	NA	—	—	NA	—	—
9.6	9.322	-2.90	5	NA	—	—	NA	—	—	NA	—	—
19.2	18.64	-2.90	2	NA	—	—	NA	—	—	NA	—	—
76.8	NA	—	—	NA	—	—	NA	—	—	NA	—	—
96	NA	—	—	NA	—	—	NA	—	—	NA	—	—
300	NA	—	—	NA	—	—	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—	NA	—	—
HIGH	55.93	—	0	15.63	—	0	0.512	—	0	NA	—	—
LOW	0.218	—	255	0.061	—	255	0.002	—	255	NA	—	—

SLEEP	Enter SLEEP mode								
Syntax:	[ <i>label</i> ] SLEEP								
Operands:	None								
Operation:	00h → WDT; 0 → WDT postscaler; 1 → $\overline{\text{TO}}$ ; 0 → $\overline{\text{PD}}$								
Status Affected:	$\overline{\text{TO}}$ , $\overline{\text{PD}}$								
Encoding:	<table border="1"><tr><td>0000</td><td>0000</td><td>0000</td><td>0011</td></tr></table>	0000	0000	0000	0011				
0000	0000	0000	0011						
Description:	The power down status bit ( $\overline{\text{PD}}$ ) is cleared. The time-out status bit ( $\overline{\text{TO}}$ ) is set. Watchdog Timer and its prescaler are cleared. The processor is put into SLEEP mode with the oscillator stopped.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1"><tr><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr><tr><td>Decode</td><td>Read register PCLATH</td><td>Execute</td><td>NOP</td></tr></table>	Q1	Q2	Q3	Q4	Decode	Read register PCLATH	Execute	NOP
Q1	Q2	Q3	Q4						
Decode	Read register PCLATH	Execute	NOP						

Example: SLEEP

Before Instruction

$\overline{\text{TO}} = ?$   
 $\overline{\text{PD}} = ?$

After Instruction

$\overline{\text{TO}} = 1 \dagger$   
 $\overline{\text{PD}} = 0$

† If WDT causes wake-up, this bit is cleared

SUBLW	Subtract WREG from Literal								
Syntax:	[ <i>label</i> ] SUBLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	$k - (\text{WREG}) \rightarrow (\text{WREG})$								
Status Affected:	OV, C, DC, Z								
Encoding:	<table border="1"><tr><td>1011</td><td>0010</td><td>kkkk</td><td>kkkk</td></tr></table>	1011	0010	kkkk	kkkk				
1011	0010	kkkk	kkkk						
Description:	WREG is subtracted from the eight bit literal 'k'. The result is placed in WREG.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table border="1"><tr><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr><tr><td>Decode</td><td>Read literal 'k'</td><td>Execute</td><td>Write to WREG</td></tr></table>	Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Execute	Write to WREG
Q1	Q2	Q3	Q4						
Decode	Read literal 'k'	Execute	Write to WREG						

Example 1: SUBLW 0x02

Before Instruction

WREG = 1  
C = ?

After Instruction

WREG = 1  
C = 1 ; result is positive  
Z = 0

Example 2:

Before Instruction

WREG = 2  
C = ?

After Instruction

WREG = 0  
C = 1 ; result is zero  
Z = 1

Example 3:

Before Instruction

WREG = 3  
C = ?

After Instruction

WREG = FF ; (2's complement)  
C = 0 ; result is negative  
Z = 1

<b>SWAPF</b>	<b>Swap f</b>								
Syntax:	[ <i>label</i> ] SWAPF f,d								
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$								
Operation:	$f<3:0> \rightarrow \text{dest}<7:4>;$ $f<7:4> \rightarrow \text{dest}<3:0>$								
Status Affected:	None								
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>0001</td><td>110d</td><td>ffff</td><td>ffff</td></tr> </table>	0001	110d	ffff	ffff				
0001	110d	ffff	ffff						
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in WREG. If 'd' is 1 the result is placed in register 'f'.								
Words:	1								
Cycles:	1								
Q Cycle Activity:									
	<table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr> </thead> <tbody> <tr> <td>Decode</td><td>Read register 'f'</td><td>Execute</td><td>Write to destination</td></tr> </tbody> </table>	Q1	Q2	Q3	Q4	Decode	Read register 'f'	Execute	Write to destination
Q1	Q2	Q3	Q4						
Decode	Read register 'f'	Execute	Write to destination						

Example: SWAPF REG, 0

Before Instruction

REG = 0x53

After Instruction

REG = 0x35

<b>TABLRD</b>	<b>Table Read</b>								
Syntax:	[ <i>label</i> ] TABLRD t,i,f								
Operands:	$0 \leq f \leq 255$ $i \in [0,1]$ $t \in [0,1]$								
Operation:	If $t = 1$ , TBLATH $\rightarrow f$ ; If $t = 0$ , TBLATL $\rightarrow f$ ; Prog Mem (TBLPTR) $\rightarrow TBLAT$ ; If $i = 1$ , TBLPTR + 1 $\rightarrow TBLPTR$								
Status Affected:	None								
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>1010</td><td>10ti</td><td>ffff</td><td>ffff</td></tr> </table>	1010	10ti	ffff	ffff				
1010	10ti	ffff	ffff						
Description:	<ol style="list-style-type: none"> <li>1. A byte of the table latch (TBLAT) is moved to register file 'f'. If <math>t = 0</math>: the high byte is moved; If <math>t = 1</math>: the low byte is moved</li> <li>2. Then the contents of the program memory location pointed to by the 16-bit Table Pointer (TBLPTR) is loaded into the 16-bit Table Latch (TBLAT).</li> <li>3. If <math>i = 1</math>: TBLPTR is incremented; If <math>i = 0</math>: TBLPTR is not incremented</li> </ol>								
Words:	1								
Cycles:	2 (3 cycle if $f = PCL$ )								
Q Cycle Activity:									
	<table border="1" style="display: inline-table; vertical-align: middle;"> <thead> <tr> <th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr> </thead> <tbody> <tr> <td>Decode</td><td>Read register TBLATH or TBLATL</td><td>Execute</td><td>Write register 'f'</td></tr> </tbody> </table>	Q1	Q2	Q3	Q4	Decode	Read register TBLATH or TBLATL	Execute	Write register 'f'
Q1	Q2	Q3	Q4						
Decode	Read register TBLATH or TBLATL	Execute	Write register 'f'						

## 16.0 DEVELOPMENT SUPPORT

### 16.1 Development Tools

The PIC16/17 microcontrollers are supported with a full range of hardware and software development tools:

- PICMASTER/PICMASTER CE Real-Time In-Circuit Emulator
- ICEPIC Low-Cost PIC16C5X and PIC16CXXX In-Circuit Emulator
- PRO MATE® II Universal Programmer
- PICSTART® Plus Entry-Level Prototype Programmer
- PICDEM-1 Low-Cost Demonstration Board
- PICDEM-2 Low-Cost Demonstration Board
- PICDEM-3 Low-Cost Demonstration Board
- MPASM Assembler
- MPLAB-SIM Software Simulator
- MPLAB-C (C Compiler)
- Fuzzy logic development system (fuzzyTECH®-MP)

### 16.2 PICMASTER: High Performance Universal In-Circuit Emulator with MPLAB IDE

The PICMASTER Universal In-Circuit Emulator is intended to provide the product development engineer with a complete microcontroller design tool set for all microcontrollers in the PIC12C5XX, PIC14000, PIC16C5X, PIC16CXXX and PIC17CXX families. PICMASTER is supplied with the MPLAB™ Integrated Development Environment (IDE), which allows editing, "make" and download, and source debugging from a single environment.

Interchangeable target probes allow the system to be easily reconfigured for emulation of different processors. The universal architecture of the PICMASTER allows expansion to support all new Microchip microcontrollers.

The PICMASTER Emulator System has been designed as a real-time emulation system with advanced features that are generally found on more expensive development tools. The PC compatible 386 (and higher) machine platform and Microsoft Windows® 3.x environment were chosen to best make these features available to you, the end user.

A CE compliant version of PICMASTER is available for European Union (EU) countries.

### 16.3 ICEPIC: Low-cost PIC16CXXX In-Circuit Emulator

ICEPIC is a low-cost in-circuit emulator solution for the Microchip PIC16C5X and PIC16CXXX families of 8-bit OTP microcontrollers.

ICEPIC is designed to operate on PC-compatible machines ranging from 286-AT® through Pentium™ based machines under Windows 3.x environment. ICEPIC features real time, non-intrusive emulation.

### 16.4 PRO MATE II: Universal Programmer

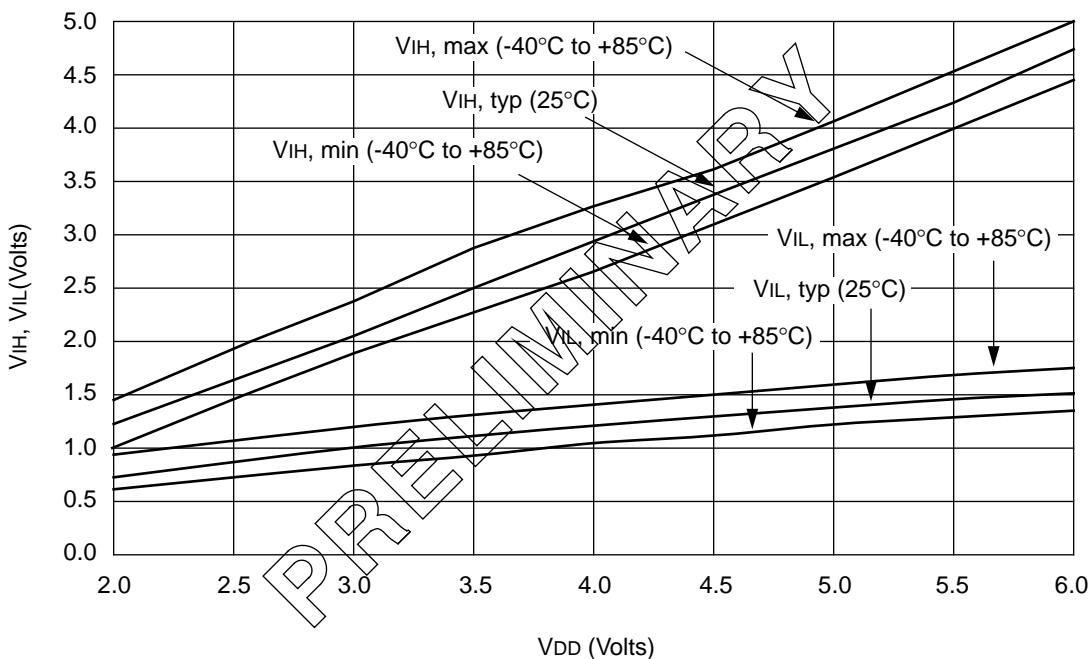
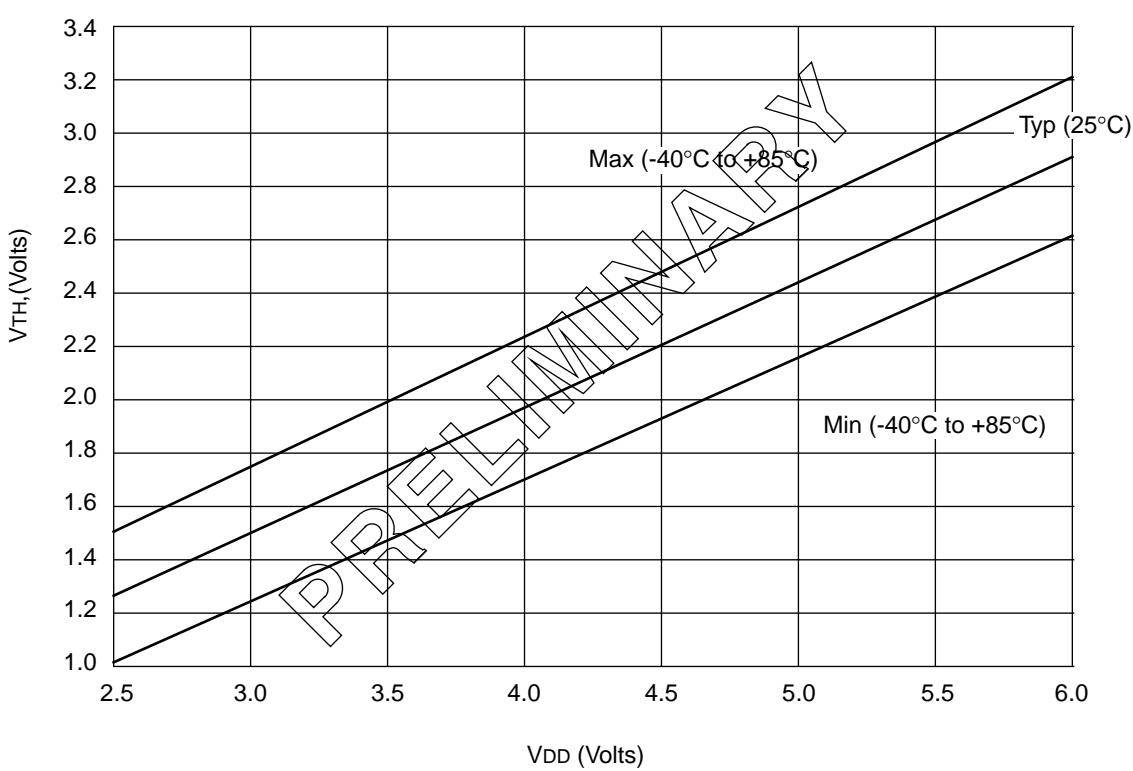
The PRO MATE II Universal Programmer is a full-featured programmer capable of operating in stand-alone mode as well as PC-hosted mode.

The PRO MATE II has programmable VDD and VPP supplies which allows it to verify programmed memory at VDD min and VDD max for maximum reliability. It has an LCD display for displaying error messages, keys to enter commands and a modular detachable socket assembly to support various package types. In stand-alone mode the PRO MATE II can read, verify or program PIC16C5X, PIC16CXXX, PIC17CXX and PIC14000 devices. It can also set configuration and code-protect bits in this mode.

### 16.5 PICSTART Plus Entry Level Development System

The PICSTART programmer is an easy-to-use, low-cost prototype programmer. It connects to the PC via one of the COM (RS-232) ports. MPLAB Integrated Development Environment software makes using the programmer simple and efficient. PICSTART Plus is not recommended for production programming.

PICSTART Plus supports all PIC12C5XX, PIC14000, PIC16C5X, PIC16CXXX and PIC17CXX devices with up to 40 pins. Larger pin count devices such as the PIC16C923 and PIC16C924 may be supported with an adapter socket.

FIGURE 18-19:  $V_{TH}$ ,  $V_{IL}$  of I/O PINS (SCHMITT TRIGGER) vs.  $V_{DD}$ FIGURE 18-20:  $V_{TH}$  (INPUT THRESHOLD VOLTAGE) OF OSC1 INPUT  
(IN XT AND LF MODES) vs.  $V_{DD}$ 

## 19.0 PIC17CR42/42A/43/R43/44 ELECTRICAL CHARACTERISTICS

### Absolute Maximum Ratings †

Ambient temperature under bias.....	-55 to +125°C
Storage temperature.....	-65°C to +150°C
Voltage on VDD with respect to Vss .....	0 to +7.5V
Voltage on $\overline{\text{MCLR}}$ with respect to Vss (Note 2) .....	-0.6V to +14V
Voltage on RA2 and RA3 with respect to Vss.....	-0.6V to +14V
Voltage on all other pins with respect to Vss .....	-0.6V to VDD + 0.6V
Total power dissipation (Note 1).....	1.0W
Maximum current out of Vss pin(s) - total .....	250 mA
Maximum current into VDD pin(s) - total .....	200 mA
Input clamp current, $I_{IK}$ ( $V_I < 0$ or $V_I > VDD$ ) .....	$\pm 20$ mA
Output clamp current, $I_{OK}$ ( $V_O < 0$ or $V_O > VDD$ ).....	$\pm 20$ mA
Maximum output current sunk by any I/O pin (except RA2 and RA3).....	35 mA
Maximum output current sunk by RA2 or RA3 pins .....	60 mA
Maximum output current sourced by any I/O pin .....	20 mA
Maximum current sunk by PORTA and PORTB (combined).....	150 mA
Maximum current sourced by PORTA and PORTB (combined).....	100 mA
Maximum current sunk by PORTC, PORTD and PORTE (combined).....	150 mA
Maximum current sourced by PORTC, PORTD and PORTE (combined).....	100 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD}-V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

**Note 2:** Voltage spikes below Vss at the  $\overline{\text{MCLR}}$  pin, inducing currents greater than 80 mA, may cause latch-up. Thus, a series resistor of 50-100Ω should be used when applying a "low" level to the  $\overline{\text{MCLR}}$  pin rather than pulling this pin directly to Vss.

† NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

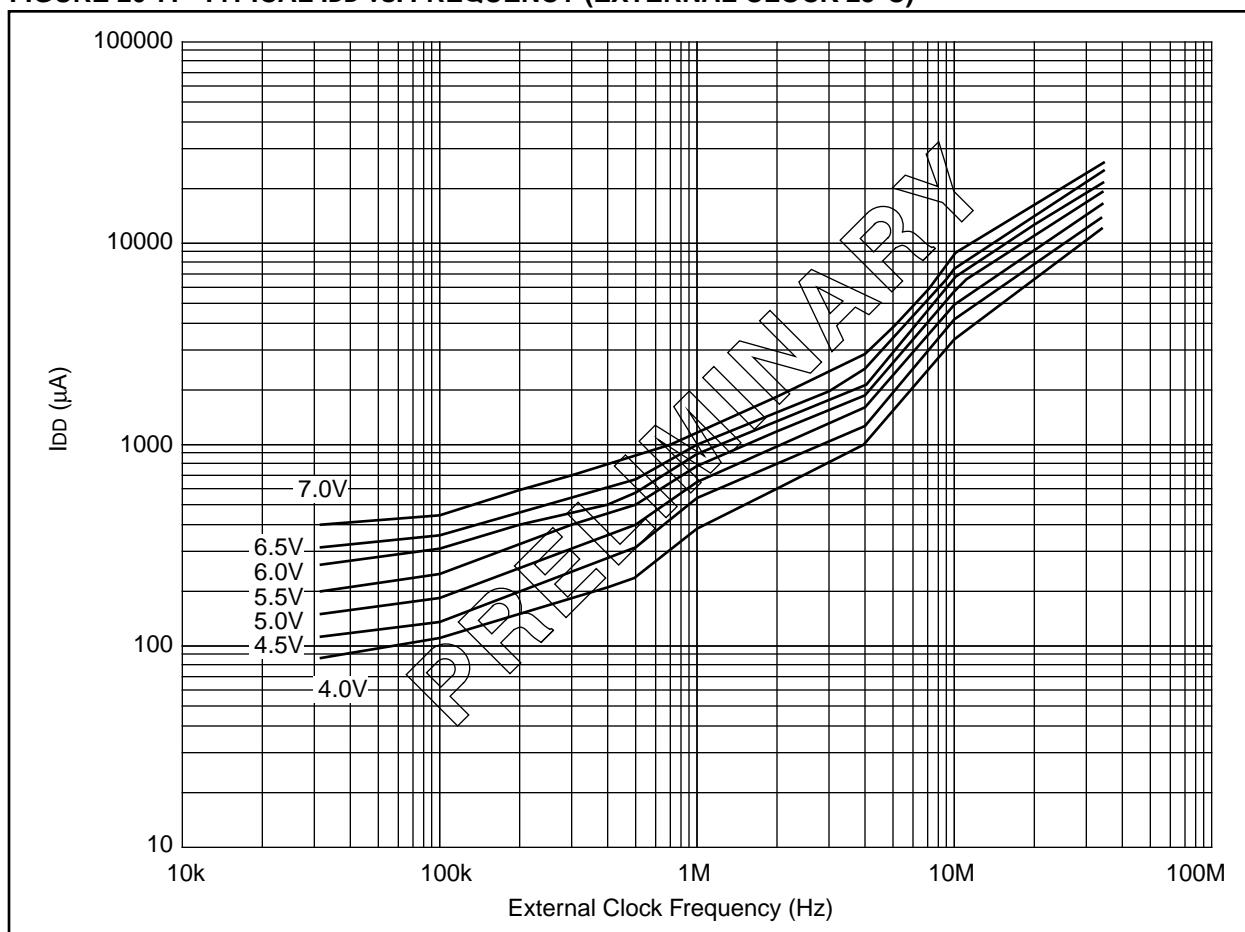
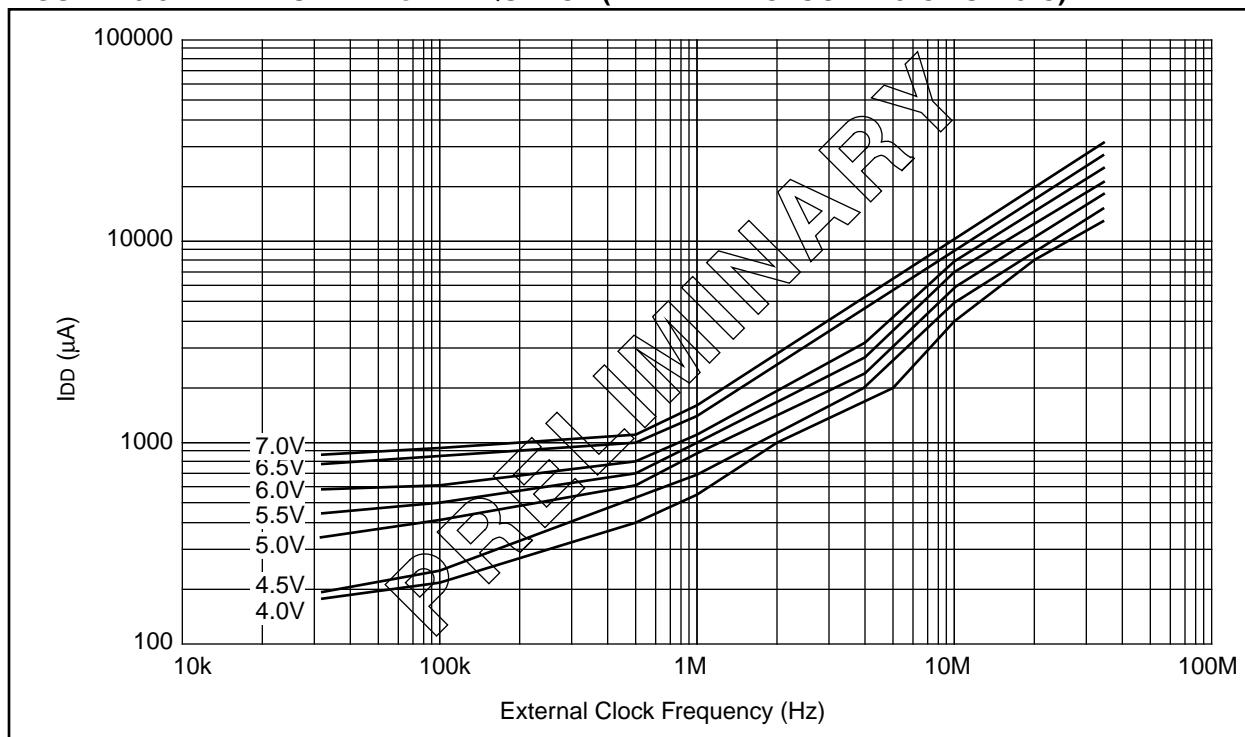
# PIC17C4X

**Applicable Devices** 42 R42 42A 43 R43 44

**TABLE 19-1: CROSS REFERENCE OF DEVICE Specs FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)**

		JW Devices (Ceramic Windboxed Devices)			
	OSC	PIC17LCR42-08 PIC17LC42A-08 PIC17LC43-08 PIC17LCR43-08 PIC17LC44-08	PIC17CR42-16 PIC17C42A-16 PIC17C43-16 PIC17CR43-16 PIC17C44-16	PIC17CR42-25 PIC17C42A-25 PIC17C43-25 PIC17CR43-25 PIC17C44-25	PIC17CR42-33 PIC17C42A-33 PIC17C43-33 PIC17CR43-33 PIC17C44-33
RC	VDD: 2.5V to 6.0V IDD: 6 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 4 MHz max.	VDD: 4.5V to 6.0V IDD: 6 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 4 MHz max.
XT	VDD: 2.5V to 6.0V IDD: 12 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 8 MHz max.	VDD: 4.5V to 6.0V IDD: 24 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 16 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 25 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 33 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 33 MHz max.
EC	VDD: 2.5V to 6.0V IDD: 12 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 8 MHz max.	VDD: 4.5V to 6.0V IDD: 24 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 16 MHz Max	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 25 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 33 MHz max.	VDD: 4.5V to 6.0V IDD: 38 mA max. IPD: 5 µA max. at 5.5V WDT disabled Freq: 33 MHz max.
LF	VDD: 2.5V to 6.0V IDD: 150 µA max. at 32 kHz IPD: 5 µA max. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 µA typ. at 32 kHz IPD: < 1 µA typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 µA typ. at 32 kHz IPD: < 1 µA typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 4.5V to 6.0V IDD: 95 µA typ. at 32 kHz IPD: < 1 µA typ. at 5.5V WDT disabled Freq: 2 MHz max.	VDD: 2.5V to 6.0V IDD: 150 µA max. at 32 kHz IPD: 5 µA max. at 5.5V WDT disabled Freq: 2 MHz max.

The shaded sections indicate oscillator selections which are tested for functionality, but not for MIN/MAX specifications. It is recommended that the user select the device type that ensures the specifications required.

**FIGURE 20-7: TYPICAL IDD vs. FREQUENCY (EXTERNAL CLOCK 25°C)****FIGURE 20-8: MAXIMUM IDD vs. FREQUENCY (EXTERNAL CLOCK 125°C TO -40°C)**

# PIC17C4X

Applicable Devices | 42 | R42 | 42A | 43 | R43 | 44

FIGURE 20-13: WDT TIMER TIME-OUT PERIOD vs. V<sub>DD</sub>

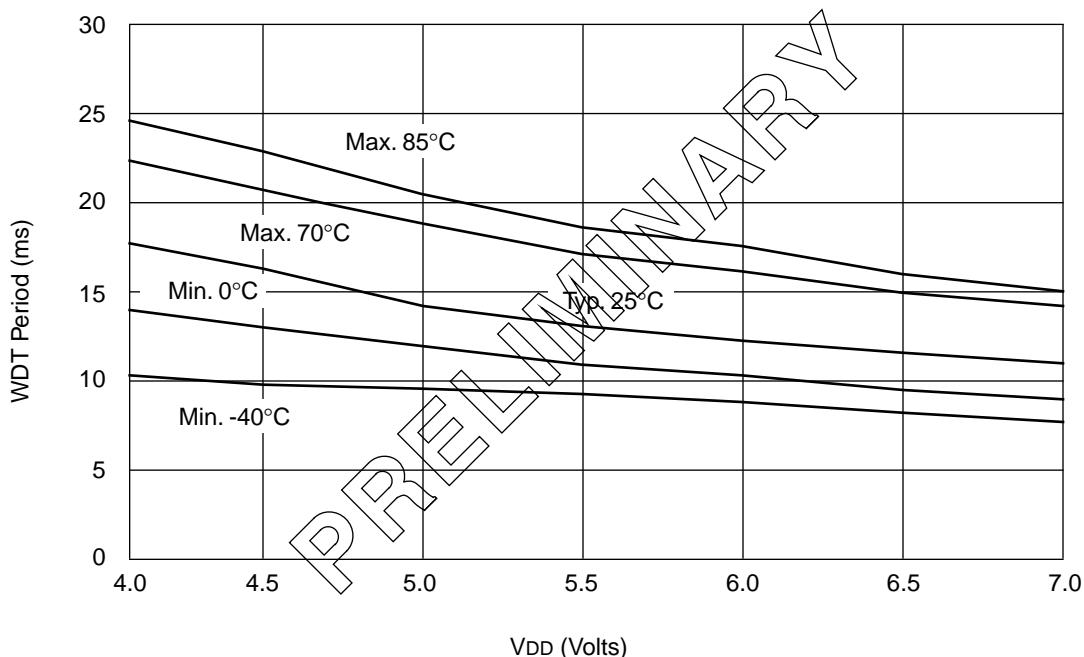
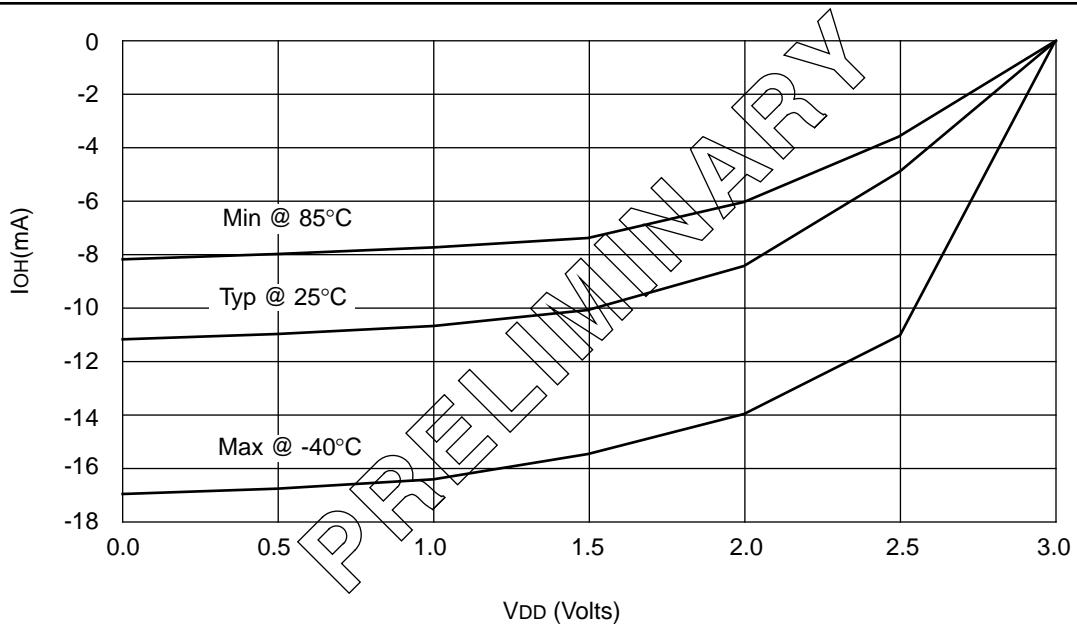


FIGURE 20-14: I<sub>OH</sub> vs. V<sub>OH</sub>, V<sub>DD</sub> = 3V



## APPENDIX A: MODIFICATIONS

The following is the list of modifications over the PIC16CXX microcontroller family:

1. Instruction word length is increased to 16-bit. This allows larger page sizes both in program memory (8 Kwords versus 2 Kwords) and register file (256 bytes versus 128 bytes).
2. Four modes of operation: microcontroller, protected microcontroller, extended microcontroller, and microprocessor.
3. 22 new instructions. The MOVE, TRIS and OPTION instructions have been removed.
4. 4 new instructions for transferring data between data memory and program memory. This can be used to "self program" the EPROM program memory.
5. Single cycle data memory to data memory transfers possible (MOVFP and MOVFP instructions). These instructions do not affect the Working register (WREG).
6. W register (WREG) is now directly addressable.
7. A PC high latch register (PCLATH) is extended to 8-bits. The PCLATCH register is now both readable and writable.
8. Data memory paging is redefined slightly.
9. DDR registers replaces function of TRIS registers.
10. Multiple Interrupt vectors added. This can decrease the latency for servicing the interrupt.
11. Stack size is increased to 16 deep.
12. BSR register for data memory paging.
13. Wake up from SLEEP operates slightly differently.
14. The Oscillator Start-Up Timer (OST) and Power-Up Timer (PWRT) operate in parallel and not in series.
15. PORTB interrupt on change feature works on all eight port pins.
16. TMR0 is 16-bit plus 8-bit prescaler.
17. Second indirect addressing register added (FSR1 and FSR2). Configuration bits can select the FSR registers to auto-increment, auto-decrement, remain unchanged after an indirect address.
18. Hardware multiplier added ( $8 \times 8 \rightarrow 16\text{-bit}$ ) (PIC17C43 and PIC17C44 only).
19. Peripheral modules operate slightly differently.
20. Oscillator modes slightly redefined.
21. Control/Status bits and registers have been placed in different registers and the control bit for globally enabling interrupts has inverse polarity.
22. Addition of a test mode pin.
23. In-circuit serial programming is not implemented.

## APPENDIX B: COMPATIBILITY

To convert code written for PIC16CXX to PIC17CXX, the user should take the following steps:

1. Remove any TRIS and OPTION instructions, and implement the equivalent code.
2. Separate the interrupt service routine into its four vectors.
3. Replace:  
`MOVF REG1, W`  
 with:  
`MOVFP REG1, WREG`
4. Replace:  
`MOVF REG1, W`  
`MOVWF REG2`  
 with:  
`MOVPF REG1, REG2 ; Addr(REG1)<20h`  
 or  
`MOVFP REG1, REG2 ; Addr(REG2)<20h`

**Note:** If REG1 and REG2 are both at addresses greater than 20h, two instructions are required.

`MOVFP REG1, WREG ;`  
`MOVPF WREG, REG2 ;`

5. Ensure that all bit names and register names are updated to new data memory map location.
6. Verify data memory banking.
7. Verify mode of operation for indirect addressing.
8. Verify peripheral routines for compatibility.
9. Weak pull-ups are enabled on reset.

To convert code from the PIC17C42 to all the other PIC17C4X devices, the user should take the following steps.

1. If the hardware multiply is to be used, ensure that any variables at address 18h and 19h are moved to another address.
2. Ensure that the upper nibble of the BSR was not written with a non-zero value. This may cause unexpected operation since the RAM bank is no longer 0.
3. The disabling of global interrupts has been enhanced so there is no additional testing of the GLINTD bit after a BSF CPUSTA, GLINTD instruction.

## E.4 PIC16C6X Family of Devices

Clock	Memory	Peripherals	Features
PIC16C62	20 2K —	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C —	7 22 3.0-6.0 Yes — 28-pin SDIP, SOIC, SSOP
PIC16C62A <sup>(1)</sup>	20 2K —	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C —	7 22 2.5-6.0 Yes Yes 28-pin SDIP, SOIC, SSOP
PIC16CR62 <sup>(1)</sup>	20 — 2K	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C —	7 22 2.5-6.0 Yes Yes 28-pin SDIP, SOIC, SSOP
PIC16C63	20 4K —	192 TMR0, TMR1, TMR2 2 SPI/I <sup>2</sup> C, USART	10 22 2.5-6.0 Yes Yes 28-pin SDIP, SOIC
PIC16CR63 <sup>(1)</sup>	20 — 4K	192 TMR0, TMR1, TMR2 2 SPI/I <sup>2</sup> C, USART	10 22 2.5-6.0 Yes Yes 28-pin SDIP, SOIC
PIC16C64	20 2K —	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C Yes	8 33 3.0-6.0 Yes — 40-pin DIP; 44-pin PLCC, MQFP
PIC16C64A <sup>(1)</sup>	20 2K —	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C Yes	8 33 2.5-6.0 Yes Yes 40-pin DIP; 44-pin PLCC, MQFP, TQFP
PIC16CR64 <sup>(1)</sup>	20 — 2K	128 TMR0, TMR1, TMR2 1 SPI/I <sup>2</sup> C, USART	8 33 2.5-6.0 Yes Yes 40-pin DIP; 44-pin PLCC, MQFP, TQFP
PIC16C65	20 4K —	192 TMR0, TMR1, TMR2 2 SPI/I <sup>2</sup> C, USART	11 33 3.0-6.0 Yes — 40-pin DIP; 44-pin PLCC, MQFP
PIC16C65A <sup>(1)</sup>	20 4K —	192 TMR0, TMR1, TMR2 2 SPI/I <sup>2</sup> C, USART	11 33 2.5-6.0 Yes Yes 40-pin DIP; 44-pin PLCC, MQFP, TQFP
PIC16CR65 <sup>(1)</sup>	20 — 4K	192 TMR0, TMR1, TMR2 2 SPI/I <sup>2</sup> C, USART	11 33 2.5-6.0 Yes Yes 40-pin DIP; 44-pin PLCC, MQFP, TQFP

All PIC16/17 family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect, and high I/O current capability.

All PIC16C6X family devices use serial programming with clock pin RB6 and data pin RB7.

Note 1: Please contact your local sales office for availability of these devices.

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## ON-LINE SUPPORT

Microchip provides two methods of on-line support. These are the Microchip BBS and the Microchip World Wide Web (WWW) site.

Use Microchip's Bulletin Board Service (BBS) to get current information and help about Microchip products. Microchip provides the BBS communication channel for you to use in extending your technical staff with microcontroller and memory experts.

To provide you with the most responsive service possible, the Microchip systems team monitors the BBS, posts the latest component data and software tool updates, provides technical help and embedded systems insights, and discusses how Microchip products provide project solutions.

The web site, like the BBS, is used by Microchip as a means to make files and information easily available to customers. To view the site, the user must have access to the Internet and a web browser, such as Netscape or Microsoft Explorer. Files are also available for FTP download from our FTP site.

### Connecting to the Microchip Internet Web Site

The Microchip web site is available by using your favorite Internet browser to attach to:

[www.microchip.com](http://www.microchip.com)

The file transfer site is available by using an FTP service to connect to:

[ftp.mchip.com/biz/mchip](ftp://mchip.com/biz/mchip)

The web site and file transfer site provide a variety of services. Users may download files for the latest Development Tools, Data Sheets, Application Notes, User's Guides, Articles and Sample Programs. A variety of Microchip specific business information is also available, including listings of Microchip sales offices, distributors and factory representatives. Other data available for consideration is:

- Latest Microchip Press Releases
- Technical Support Section with Frequently Asked Questions
- Design Tips
- Device Errata
- Job Postings
- Microchip Consultant Program Member Listing
- Links to other useful web sites related to Microchip Products

### Connecting to the Microchip BBS

Connect worldwide to the Microchip BBS using either the Internet or the CompuServe® communications network.

#### Internet:

You can telnet or ftp to the Microchip BBS at the address:

[mchipbbs.microchip.com](telnet://mchipbbs.microchip.com)

#### CompuServe Communications Network:

When using the BBS via the Compuserve Network, in most cases, a local call is your only expense. The Microchip BBS connection does not use CompuServe membership services, therefore you do not need CompuServe membership to join Microchip's BBS. There is no charge for connecting to the Microchip BBS.

The procedure to connect will vary slightly from country to country. Please check with your local CompuServe agent for details if you have a problem. CompuServe service allow multiple users various baud rates depending on the local point of access.

The following connect procedure applies in most locations.

1. Set your modem to 8-bit, No parity, and One stop (8N1). This is not the normal CompuServe setting which is 7E1.
2. Dial your local CompuServe access number.
3. Depress the <Enter> key and a garbage string will appear because CompuServe is expecting a 7E1 setting.
4. Type +, depress the <Enter> key and "Host Name:" will appear.
5. Type MCHIPBBS, depress the <Enter> key and you will be connected to the Microchip BBS.

In the United States, to find the CompuServe phone number closest to you, set your modem to 7E1 and dial (800) 848-4480 for 300-2400 baud or (800) 331-7166 for 9600-14400 baud connection. After the system responds with "Host Name:", type NETWORK, depress the <Enter> key and follow CompuServe's directions.

For voice information (or calling from overseas), you may call (614) 723-1550 for your local CompuServe number.

Microchip regularly uses the Microchip BBS to distribute technical information, application notes, source code, errata sheets, bug reports, and interim patches for Microchip systems software products. For each SIG, a moderator monitors, scans, and approves or disapproves files submitted to the SIG. No executable files are accepted from the user community in general to limit the spread of computer viruses.

### Systems Information and Upgrade Hot Line

The Systems Information and Upgrade Line provides system users a listing of the latest versions of all of Microchip's development systems software products. Plus, this line provides information on how customers can receive any currently available upgrade kits. The Hot Line Numbers are:

1-800-755-2345 for U.S. and most of Canada, and  
1-602-786-7302 for the rest of the world.

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