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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	8MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	8KB (4K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	454 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LCC (J-Lead)
Supplier Device Package	44-PLCC (16.59x16.59)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic17lc43-08-l">https://www.e-xfl.com/product-detail/microchip-technology/pic17lc43-08-l</a>

# PIC17C4X

**TABLE 1-1: PIC17CXX FAMILY OF DEVICES**

Features		PIC17C42	PIC17CR42	PIC17C42A	PIC17C43	PIC17CR43	PIC17C44
Maximum Frequency of Operation		25 MHz	33 MHz	33 MHz	33 MHz	33 MHz	33 MHz
Operating Voltage Range		4.5 - 5.5V	2.5 - 6.0V	2.5 - 6.0V	2.5 - 6.0V	2.5 - 6.0V	2.5 - 6.0V
Program Memory x16	(EPROM)	2K	-	2K	4K	-	8K
	(ROM)	-	2K	-	-	4K	-
Data Memory (bytes)		232	232	232	454	454	454
Hardware Multiplier (8 x 8)		-	Yes	Yes	Yes	Yes	Yes
Timer0 (16-bit + 8-bit postscaler)		Yes	Yes	Yes	Yes	Yes	Yes
Timer1 (8-bit)		Yes	Yes	Yes	Yes	Yes	Yes
Timer2 (8-bit)		Yes	Yes	Yes	Yes	Yes	Yes
Timer3 (16-bit)		Yes	Yes	Yes	Yes	Yes	Yes
Capture inputs (16-bit)		2	2	2	2	2	2
PWM outputs (up to 10-bit)		2	2	2	2	2	2
USART/SCI		Yes	Yes	Yes	Yes	Yes	Yes
Power-on Reset		Yes	Yes	Yes	Yes	Yes	Yes
Watchdog Timer		Yes	Yes	Yes	Yes	Yes	Yes
External Interrupts		Yes	Yes	Yes	Yes	Yes	Yes
Interrupt Sources		11	11	11	11	11	11
Program Memory Code Protect		Yes	Yes	Yes	Yes	Yes	Yes
I/O Pins		33	33	33	33	33	33
I/O High Current Capability	Source	25 mA	25 mA	25 mA	25 mA	25 mA	25 mA
	Sink	25 mA <sup>(1)</sup>	25 mA <sup>(1)</sup>	25 mA <sup>(1)</sup>	25 mA <sup>(1)</sup>	25 mA <sup>(1)</sup>	25 mA <sup>(1)</sup>
Package Types		40-pin DIP 44-pin PLCC 44-pin MQFP	40-pin DIP 44-pin PLCC 44-pin MQFP 44-pin TQFP	40-pin DIP 44-pin PLCC 44-pin MQFP 44-pin TQFP	40-pin DIP 44-pin PLCC 44-pin MQFP 44-pin TQFP	40-pin DIP 44-pin PLCC 44-pin MQFP 44-pin TQFP	40-pin DIP 44-pin PLCC 44-pin MQFP 44-pin TQFP

Note 1: Pins RA2 and RA3 can sink up to 60 mA.

## 4.0 RESET

The PIC17CXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$  reset during normal operation
- WDT Reset (normal operation)

Some registers are not affected in any reset condition; their status is unknown on POR and unchanged in any other reset. Most other registers are forced to a "reset state" on Power-on Reset (POR), on  $\overline{\text{MCLR}}$  or WDT Reset and on  $\overline{\text{MCLR}}$  reset during SLEEP. They are not affected by a WDT Reset during SLEEP, since this reset is viewed as the resumption of normal operation. The  $\overline{\text{TO}}$  and  $\overline{\text{PD}}$  bits are set or cleared differently in different reset situations as indicated in Table 4-3. These bits are used in software to determine the nature of reset. See Table 4-4 for a full description of reset states of all registers.

**Note:** While the device is in a reset state, the internal phase clock is held in the Q1 state. Any processor mode that allows external execution will force the RE0/ALE pin as a low output and the RE1/ $\overline{\text{OE}}$  and RE2/ $\overline{\text{WR}}$  pins as high outputs.

A simplified block diagram of the on-chip reset circuit is shown in Figure 4-1.

## 4.1 Power-on Reset (POR), Power-up Timer (PWRT), and Oscillator Start-up Timer (OST)

### 4.1.1 POWER-ON RESET (POR)

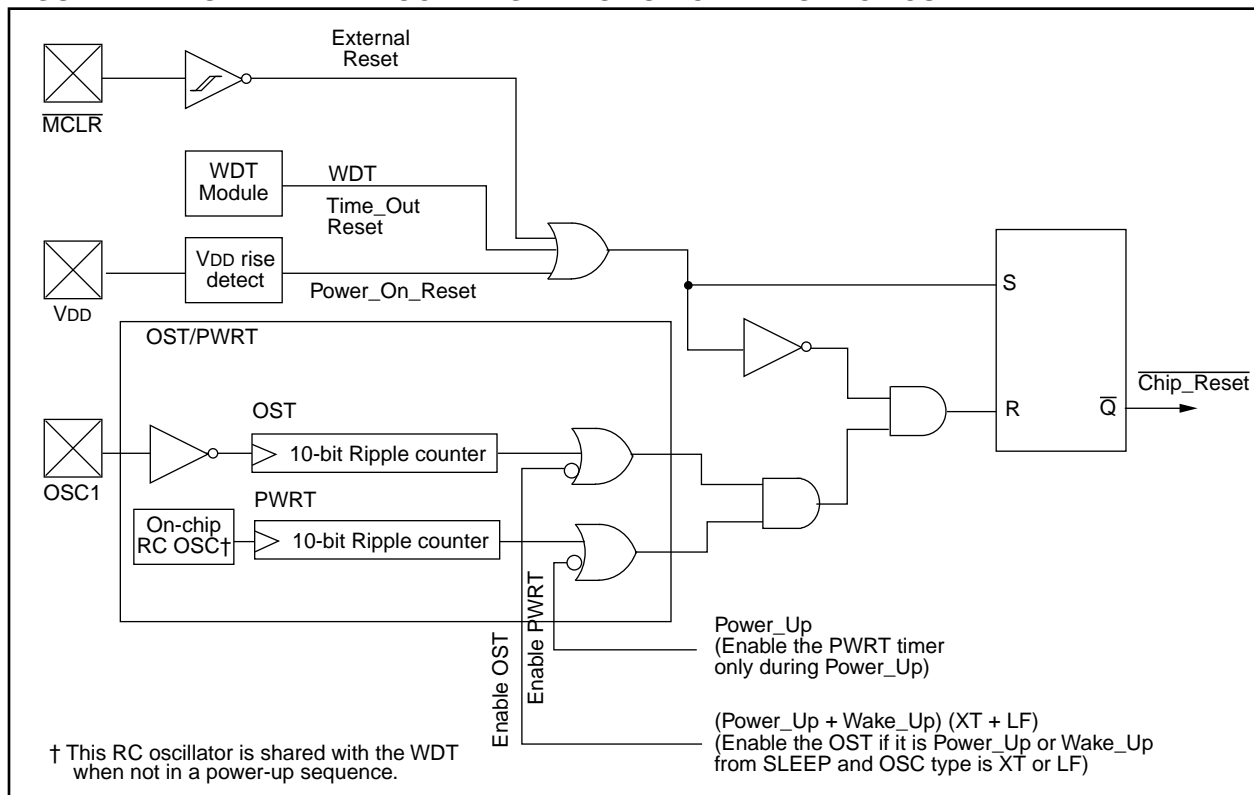
The Power-on Reset circuit holds the device in reset until  $V_{DD}$  is above the trip point (in the range of 1.4V - 2.3V). The PIC17C42 does not produce an internal reset when  $V_{DD}$  declines. All other devices will produce an internal reset for both rising and falling  $V_{DD}$ . To take advantage of the POR, just tie the  $\overline{\text{MCLR}}/\text{VPP}$  pin directly (or through a resistor) to  $V_{DD}$ . This will eliminate external RC components usually needed to create Power-on Reset. A minimum rise time for  $V_{DD}$  is required. See Electrical Specifications for details.

### 4.1.2 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 96 ms time-out (nominal) on power-up. This occurs from rising edge of the POR signal and after the first rising edge of  $\overline{\text{MCLR}}$  (detected high). The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. In most cases the PWRT delay allows the  $V_{DD}$  to rise to an acceptable level.

The power-up time delay will vary from chip to chip and to  $V_{DD}$  and temperature. See DC parameters for details.

**FIGURE 4-1: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT**



## 4.1.3 OSCILLATOR START-UP TIMER (OST)

The Oscillator Start-up Timer (OST) provides a 1024 oscillator cycle (1024Tosc) delay after  $\overline{\text{MCLR}}$  is detected high or a wake-up from SLEEP event occurs.

The OST time-out is invoked only for XT and LF oscillator modes on a Power-on Reset or a Wake-up from SLEEP.

The OST counts the oscillator pulses on the OSC1/CLKIN pin. The counter only starts incrementing after the amplitude of the signal reaches the oscillator input thresholds. This delay allows the crystal oscillator or resonator to stabilize before the device exits reset. The length of time-out is a function of the crystal/resonator frequency.

## 4.1.4 TIME-OUT SEQUENCE

On power-up the time-out sequence is as follows: First the internal POR signal goes high when the POR trip point is reached. If  $\overline{\text{MCLR}}$  is high, then both the OST and PWRT timers start. In general the PWRT time-out is longer, except with low frequency crystals/resonators. The total time-out also varies based on oscillator configuration. Table 4-1 shows the times that are associated with the oscillator configuration. Figure 4-2 and Figure 4-3 display these time-out sequences.

If the device voltage is not within electrical specification at the end of a time-out, the  $\overline{\text{MCLR}}/\text{VPP}$  pin must be held low until the voltage is within the device specification. The use of an external RC delay is sufficient for many of these applications.

**TABLE 4-1: TIME-OUT IN VARIOUS SITUATIONS**

Oscillator Configuration	Power-up	Wake up from SLEEP	MCLR Reset
XT, LF	Greater of: 96 ms or 1024Tosc	1024Tosc	—
EC, RC	Greater of: 96 ms or 1024Tosc	—	—

The time-out sequence begins from the first rising edge of  $\overline{\text{MCLR}}$ .

Table 4-3 shows the reset conditions for some special registers, while Table 4-4 shows the initialization conditions for all the registers. The shaded registers (in Table 4-4) are for all devices except the PIC17C42. In the PIC17C42, the PRODH and PRODL registers are general purpose RAM.

**TABLE 4-2: STATUS BITS AND THEIR SIGNIFICANCE**

$\overline{\text{TO}}$	$\overline{\text{PD}}$	Event
1	1	Power-on Reset, $\overline{\text{MCLR}}$ Reset during normal operation, or CLRWDT instruction executed
1	0	$\overline{\text{MCLR}}$ Reset during SLEEP or interrupt wake-up from SLEEP
0	1	WDT Reset during normal operation
0	0	WDT Reset during SLEEP

In Figure 4-2, Figure 4-3 and Figure 4-4,  $\text{TPWRT} > \text{TOST}$ , as would be the case in higher frequency crystals. For lower frequency crystals, (i.e., 32 kHz) TOST would be greater.

**TABLE 4-3: RESET CONDITION FOR THE PROGRAM COUNTER AND THE CPUSTA REGISTER**

Event		PCH:PCL	CPUSTA	OST Active
Power-on Reset		0000h	--11 11--	Yes
$\overline{\text{MCLR}}$ Reset during normal operation		0000h	--11 11--	No
$\overline{\text{MCLR}}$ Reset during SLEEP		0000h	--11 10--	Yes <sup>(2)</sup>
WDT Reset during normal operation		0000h	--11 01--	No
WDT Reset during SLEEP <sup>(3)</sup>		0000h	--11 00--	Yes <sup>(2)</sup>
Interrupt wake-up from SLEEP	GLINTD is set	PC + 1	--11 10--	Yes <sup>(2)</sup>
	GLINTD is clear	PC + 1 <sup>(1)</sup>	--10 10--	Yes <sup>(2)</sup>

Legend: u = unchanged, x = unknown, - = unimplemented read as '0'.

Note 1: On wake-up, this instruction is executed. The instruction at the appropriate interrupt vector is fetched and then executed.

2: The OST is only active when the Oscillator is configured for XT or LF modes.

3: The Program Counter = 0, that is the device branches to the reset vector. This is different from the mid-range devices.

## 5.1 Interrupt Status Register (INTSTA)

The Interrupt Status/Control register (INTSTA) records the individual interrupt requests in flag bits, and contains the individual interrupt enable bits (not for the peripherals).

The PEIF bit is a read only, bit wise OR of all the peripheral flag bits in the PIR register (Figure 5-4).

**Note:** T0IF, INTF, T0CKIF, or PEIF will be set by the specified condition, even if the corresponding interrupt enable bit is clear (interrupt disabled) or the GLINTD bit is set (all interrupts disabled).

Care should be taken when clearing any of the INTSTA register enable bits when interrupts are enabled (GLINTD is clear). If any of the INTSTA flag bits (T0IF, INTF, T0CKIF, or PEIF) are set in the same instruction cycle as the corresponding interrupt enable bit is cleared, the device will vector to the reset address (0x00).

When disabling any of the INTSTA enable bits, the GLINTD bit should be set (disabled).

**FIGURE 5-2: INTSTA REGISTER (ADDRESS: 07h, UNBANKED)**

R - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
PEIF	T0CKIF	T0IF	INTF	PEIE	T0CKIE	T0IE	INTE
bit7							bit0

R = Readable bit  
W = Writable bit  
- n = Value at POR reset

bit 7: **PEIF:** Peripheral Interrupt Flag bit  
This bit is the OR of all peripheral interrupt flag bits AND'ed with their corresponding enable bits.  
1 = A peripheral interrupt is pending  
0 = No peripheral interrupt is pending

bit 6: **T0CKIF:** External Interrupt on T0CKI Pin Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (18h).  
1 = The software specified edge occurred on the RA1/T0CKI pin  
0 = The software specified edge did not occur on the RA1/T0CKI pin

bit 5: **T0IF:** TMR0 Overflow Interrupt Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (10h).  
1 = TMR0 overflowed  
0 = TMR0 did not overflow

bit 4: **INTF:** External Interrupt on INT Pin Flag bit  
This bit is cleared by hardware, when the interrupt logic forces program execution to vector (08h).  
1 = The software specified edge occurred on the RA0/INT pin  
0 = The software specified edge did not occur on the RA0/INT pin

bit 3: **PEIE:** Peripheral Interrupt Enable bit  
This bit enables all peripheral interrupts that have their corresponding enable bits set.  
1 = Enable peripheral interrupts  
0 = Disable peripheral interrupts

bit 2: **T0CKIE:** External Interrupt on T0CKI Pin Enable bit  
1 = Enable software specified edge interrupt on the RA1/T0CKI pin  
0 = Disable interrupt on the RA1/T0CKI pin

bit 1: **T0IE:** TMR0 Overflow Interrupt Enable bit  
1 = Enable TMR0 overflow interrupt  
0 = Disable TMR0 overflow interrupt

bit 0: **INTE:** External Interrupt on RA0/INT Pin Enable bit  
1 = Enable software specified edge interrupt on the RA0/INT pin  
0 = Disable software specified edge interrupt on the RA0/INT pin

**TABLE 9-5: PORTC FUNCTIONS**

Name	Bit	Buffer Type	Function
RC0/AD0	bit0	TTL	Input/Output or system bus address/data pin.
RC1/AD1	bit1	TTL	Input/Output or system bus address/data pin.
RC2/AD2	bit2	TTL	Input/Output or system bus address/data pin.
RC3/AD3	bit3	TTL	Input/Output or system bus address/data pin.
RC4/AD4	bit4	TTL	Input/Output or system bus address/data pin.
RC5/AD5	bit5	TTL	Input/Output or system bus address/data pin.
RC6/AD6	bit6	TTL	Input/Output or system bus address/data pin.
RC7/AD7	bit7	TTL	Input/Output or system bus address/data pin.

Legend: TTL = TTL input.

**TABLE 9-6: REGISTERS/BITS ASSOCIATED WITH PORTC**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
11h, Bank 1	PORTC	RC7/ AD7	RC6/ AD6	RC5/ AD5	RC4/ AD4	RC3/ AD3	RC2/ AD2	RC1/ AD1	RC0/ AD0	xxxx xxxx	uuuu uuuu
10h, Bank 1	DDRC	Data direction register for PORTC								1111 1111	1111 1111

Legend: x = unknown, u = unchanged.

Note 1: Other (non power-up) resets include: external reset through  $\overline{\text{MCLR}}$  and the Watchdog Timer Reset.

## 9.4 PORTD and DDRD Registers

PORTD is an 8-bit bi-directional port. The corresponding data direction register is DDRD. A '1' in DDRD configures the corresponding port pin as an input. A '0' in the DDRC register configures the corresponding port pin as an output. Reading PORTD reads the status of the pins, whereas writing to it will write to the port latch. PORTD is multiplexed with the system bus. When operating as the system bus, PORTD is the high order byte of the address/data bus (AD15:AD8). The timing for the system bus is shown in the Electrical Characteristics section.

**Note:** This port is configured as the system bus when the device's configuration bits are selected to Microprocessor or Extended Microcontroller modes. In the two other microcontroller modes, this port is a general purpose I/O.

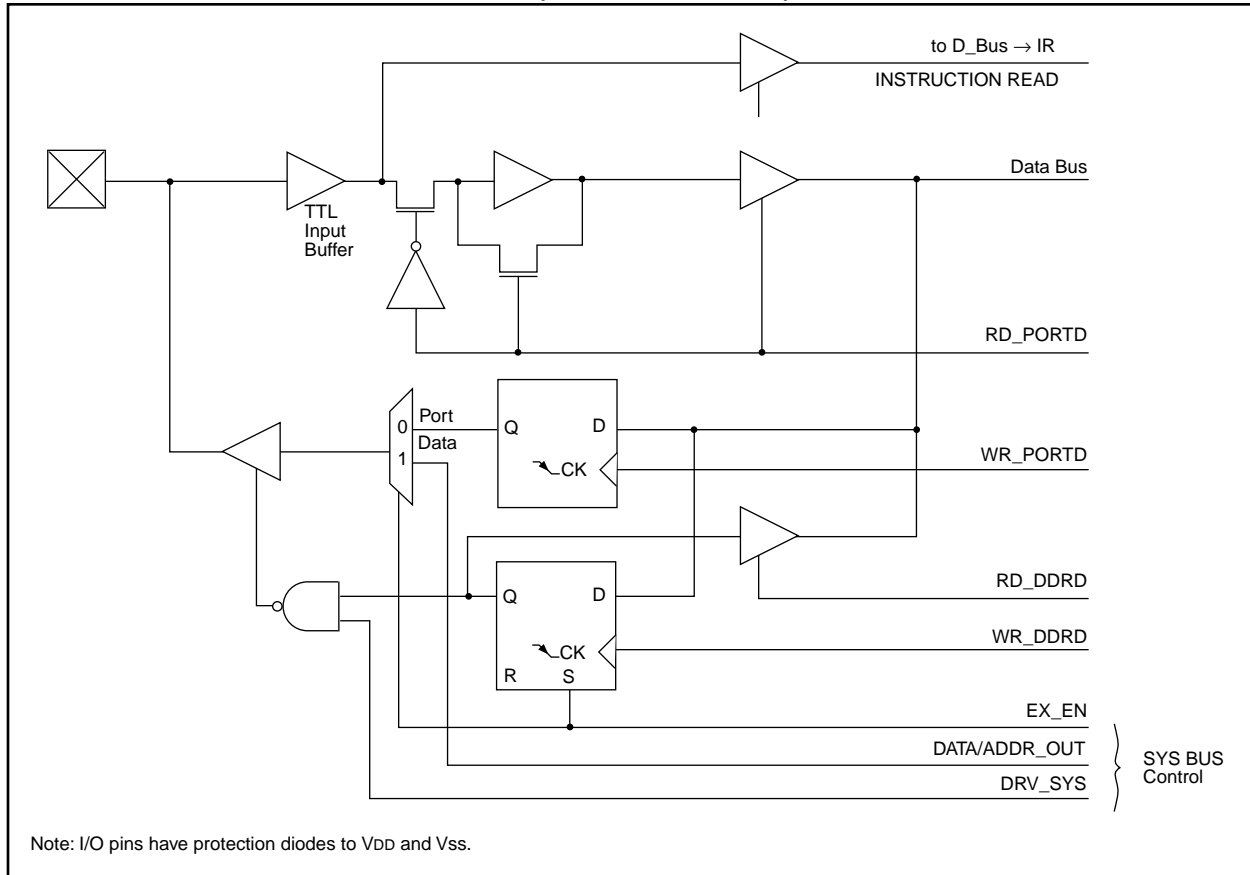
Example 9-3 shows the instruction sequence to initialize PORTD. The Bank Select Register (BSR) must be selected to Bank 1 for the port to be initialized.

### EXAMPLE 9-3: INITIALIZING PORTD

```

MOVLB 1           ; Select Bank 1
CLRF  PORTD       ; Initialize PORTD data
                  ; latches before setting
                  ; the data direction
                  ; register
MOVLW 0xCF        ; Value used to initialize
                  ; data direction
MOVWF DDRD        ; Set RD<3:0> as inputs
                  ; RD<5:4> as outputs
                  ; RD<7:6> as inputs
    
```

**FIGURE 9-7: PORTD BLOCK DIAGRAM (IN I/O PORT MODE)**



## 11.0 TIMER0

The Timer0 module consists of a 16-bit timer/counter, TMR0. The high byte is TMR0H and the low byte is TMR0L. A software programmable 8-bit prescaler makes an effective 24-bit overflow timer. The clock source is also software programmable as either the internal instruction clock or the RA1/T0CKI pin. The control bits for this module are in register T0STA (Figure 11-1).

**FIGURE 11-1: T0STA REGISTER (ADDRESS: 05h, UNBANKED)**

R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	U - 0
INTEDG	T0SE	T0CS	PS3	PS2	PS1	PS0	—
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented, Read as '0'  
-n = Value at POR reset

bit 7: **INTEDG:** RA0/INT Pin Interrupt Edge Select bit  
This bit selects the edge upon which the interrupt is detected  
1 = Rising edge of RA0/INT pin generates interrupt  
0 = Falling edge of RA0/INT pin generates interrupt

bit 6: **T0SE:** Timer0 Clock Input Edge Select bit  
This bit selects the edge upon which TMR0 will increment  
When T0CS = 0  
1 = Rising edge of RA1/T0CKI pin increments TMR0 and/or generates a T0CKIF interrupt  
0 = Falling edge of RA1/T0CKI pin increments TMR0 and/or generates a T0CKIF interrupt  
When T0CS = 1  
Don't care

bit 5: **T0CS:** Timer0 Clock Source Select bit  
This bit selects the clock source for TMR0.  
1 = Internal instruction clock cycle (Tcy)  
0 = T0CKI pin

bit 4-1: **PS3:PS0:** Timer0 Prescale Selection bits  
These bits select the prescale value for TMR0.

PS3:PS0	Prescale Value
0000	1:1
0001	1:2
0010	1:4
0011	1:8
0100	1:16
0101	1:32
0110	1:64
0111	1:128
1xxx	1:256

bit 0: **Unimplemented:** Read as '0'



## 13.0 UNIVERSAL SYNCHRONOUS ASYNCHRONOUS RECEIVER TRANSMITTER (USART) MODULE

The USART module is a serial I/O module. The USART can be configured as a full duplex asynchronous system that can communicate with peripheral devices such as CRT terminals and personal computers, or it can be configured as a half duplex synchronous system that can communicate with peripheral devices such as A/D or D/A integrated circuits, Serial EEPROMs etc. The USART can be configured in the following modes:

- Asynchronous (full duplex)
- Synchronous - Master (half duplex)
- Synchronous - Slave (half duplex)

The SPEN (RCSTA<7>) bit has to be set in order to configure RA4 and RA5 as the Serial Communication Interface.

The USART module will control the direction of the RA4/RX/DT and RA5/TX/CK pins, depending on the states of the USART configuration bits in the RCSTA and TXSTA registers. The bits that control I/O direction are:

- SPEN
- TXEN
- SREN
- CREN
- CSRC

The Transmit Status And Control Register is shown in Figure 13-1, while the Receive Status And Control Register is shown in Figure 13-2.

**FIGURE 13-1: TXSTA REGISTER (ADDRESS: 15h, BANK 0)**

R/W - 0	R/W - 0	R/W - 0	R/W - 0	U - 0	U - 0	R - 1	R/W - x
CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D
bit7							bit0

R = Readable bit  
W = Writable bit  
-n = Value at POR reset  
(x = unknown)

bit 7: **CSRC:** Clock Source Select bit  
Synchronous mode:  
1 = Master Mode (Clock generated internally from BRG)  
0 = Slave mode (Clock from external source)  
Asynchronous mode:  
Don't care

bit 6: **TX9:** 9-bit Transmit Enable bit  
1 = Selects 9-bit transmission  
0 = Selects 8-bit transmission

bit 5: **TXEN:** Transmit Enable bit  
1 = Transmit enabled  
0 = Transmit disabled  
SREN/CREN overrides TXEN in SYNC mode

bit 4: **SYNC:** USART mode Select bit  
(Synchronous/Asynchronous)  
1 = Synchronous mode  
0 = Asynchronous mode

bit 3-2: **Unimplemented:** Read as '0'

bit 1: **TRMT:** Transmit Shift Register (TSR) Empty bit  
1 = TSR empty  
0 = TSR full

bit 0: **TX9D:** 9th bit of transmit data (can be used to calculated the parity in software)

## 14.4 Power-down Mode (SLEEP)

The Power-down mode is entered by executing a `SLEEP` instruction. This clears the Watchdog Timer and postscale (if enabled). The  $\overline{PD}$  bit is cleared and the  $\overline{TO}$  bit is set (in the `CPUSTA` register). In `SLEEP` mode, the oscillator driver is turned off. The I/O ports maintain their status (driving high, low, or hi-impedance).

The  $\overline{MCLR}/VPP$  pin must be at a logic high level ( $V_{IHMC}$ ). A WDT time-out RESET does not drive the  $\overline{MCLR}/VPP$  pin low.

### 14.4.1 WAKE-UP FROM SLEEP

The device can wake up from `SLEEP` through one of the following events:

- A POR reset
- External reset input on  $\overline{MCLR}/VPP$  pin
- WDT Reset (if WDT was enabled)
- Interrupt from `RA0/INT` pin, RB port change, `T0CKI` interrupt, or some Peripheral Interrupts

The following peripheral interrupts can wake-up from `SLEEP`:

- Capture1 interrupt
- Capture2 interrupt
- USART synchronous slave transmit interrupt
- USART synchronous slave receive interrupt

Other peripherals can not generate interrupts since during `SLEEP`, no on-chip Q clocks are present.

Any reset event will cause a device reset. Any interrupt event is considered a continuation of program execution. The  $\overline{TO}$  and  $\overline{PD}$  bits in the `CPUSTA` register can be used to determine the cause of device reset. The

$\overline{PD}$  bit, which is set on power-up, is cleared when `SLEEP` is invoked. The  $\overline{TO}$  bit is cleared if WDT time-out occurred (and caused wake-up).

When the `SLEEP` instruction is being executed, the next instruction (`PC + 1`) is pre-fetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be set (enabled). Wake-up is regardless of the state of the `GLINTD` bit. If the `GLINTD` bit is set (disabled), the device continues execution at the instruction after the `SLEEP` instruction. If the `GLINTD` bit is clear (enabled), the device executes the instruction after the `SLEEP` instruction and then branches to the interrupt vector address. In cases where the execution of the instruction following `SLEEP` is not desirable, the user should have a `NOP` after the `SLEEP` instruction.

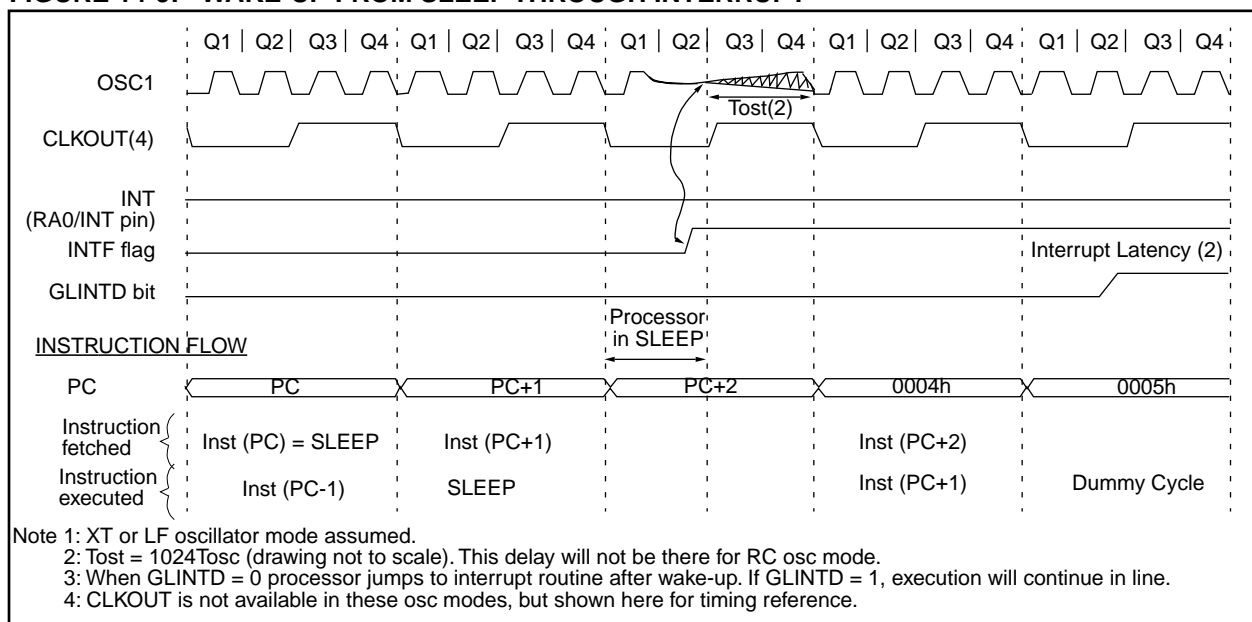
**Note:** If the global interrupts are disabled (`GLINTD` is set), but any interrupt source has both its interrupt enable bit and the corresponding interrupt flag bits set, the device will immediately wake-up from sleep. The  $\overline{TO}$  bit is set, and the  $\overline{PD}$  bit is cleared.

The WDT is cleared when the device wake from `SLEEP`, regardless of the source of wake-up.

#### 14.4.1.1 WAKE-UP DELAY

When the oscillator type is configured in XT or LF mode, the Oscillator Start-up Timer (OST) is activated on wake-up. The OST will keep the device in reset for `1024Tosc`. This needs to be taken into account when considering the interrupt response time when coming out of `SLEEP`.

**FIGURE 14-9: WAKE-UP FROM SLEEP THROUGH INTERRUPT**



**ADDLW**

**ADD Literal to WREG**

Syntax: [ *label* ] ADDLW k

Operands:  $0 \leq k \leq 255$

Operation: (WREG) + k → (WREG)

Status Affected: OV, C, DC, Z

Encoding: 

1011	0001	kkkk	kkkk
------	------	------	------

Description: The contents of WREG are added to the 8-bit literal 'k' and the result is placed in WREG.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Execute	Write to WREG

**Example:**            ADDLW    0x15

Before Instruction  
WREG = 0x10

After Instruction  
WREG = 0x25

**ADDWF**

**ADD WREG to f**

Syntax: [ *label* ] ADDWF f,d

Operands:  $0 \leq f \leq 255$   
 $d \in [0,1]$

Operation: (WREG) + (f) → (dest)

Status Affected: OV, C, DC, Z

Encoding: 

0000	111d	ffff	ffff
------	------	------	------

Description: Add WREG to register 'f'. If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

**Example:**            ADDWF    REG, 0

Before Instruction  
WREG = 0x17  
REG = 0xC2

After Instruction  
WREG = 0xD9  
REG = 0xC2

BSF	Bit Set f				
Syntax:	[ <i>label</i> ] BSF f,b				
Operands:	$0 \leq f \leq 255$ $0 \leq b \leq 7$				
Operation:	$1 \rightarrow (f < b)$				
Status Affected:	None				
Encoding:	<table><tr><td>1000</td><td>0bbb</td><td>ffff</td><td>ffff</td></tr></table>	1000	0bbb	ffff	ffff
1000	0bbb	ffff	ffff		
Description:	Bit 'b' in register 'f' is set.				
Words:	1				
Cycles:	1				

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f'

Example: BSF FLAG\_REG, 7

Before Instruction  
FLAG\_REG= 0x0A

After Instruction  
FLAG\_REG= 0x8A

BTFSC	Bit Test, skip if Clear				
Syntax:	[ <i>label</i> ] BTFSC f,b				
Operands:	$0 \leq f \leq 255$ $0 \leq b \leq 7$				
Operation:	skip if (f<b>) = 0				
Status Affected:	None				
Encoding:	<table><tr><td>1001</td><td>1bbb</td><td>ffff</td><td>ffff</td></tr></table>	1001	1bbb	ffff	ffff
1001	1bbb	ffff	ffff		
Description:	<p>If bit 'b' in register 'f' is 0 then the next instruction is skipped.</p> <p>If bit 'b' is 0 then the next instruction fetched during the current instruction exe-</p>				

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

HERE	BTFSC	FLAG, 1
FALSE	:	
TRUE	:	

Before Instruction

PC = address (HERE)

After Instruction

If FLAG<1> = 0;  
 PC = address (TRUE)  
 If FLAG<1> = 1;  
 PC = address (FALSE)

## TLWT Table Latch Write

Syntax: [ *label* ] TLWT *t*,*f*

Operands:  $0 \leq f \leq 255$   
 $t \in [0,1]$

Operation: If  $t = 0$ ,  
 $f \rightarrow \text{TBLATL}$ ;  
 If  $t = 1$ ,  
 $f \rightarrow \text{TBLATH}$

Status Affected: None

Encoding: 

1010	01tx	ffff	ffff
------	------	------	------

Description: Data from file register 'f' is written into the 16-bit table latch (TBLAT).  
 If  $t = 1$ ; high byte is written  
 If  $t = 0$ ; low byte is written  
 This instruction is used in conjunction with TABLWT to transfer data from data memory to program memory.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register TBLATH or TBLATL

Example: TLWT *t*, RAM

Before Instruction

*t* = 0  
 RAM = 0xB7  
 TBLAT = 0x0000 (TBLATH = 0x00)  
 (TBLATL = 0x00)

After Instruction

RAM = 0xB7  
 TBLAT = 0x00B7 (TBLATH = 0x00)  
 (TBLATL = 0xB7)

Before Instruction

*t* = 1  
 RAM = 0xB7  
 TBLAT = 0x0000 (TBLATH = 0x00)  
 (TBLATL = 0x00)

After Instruction

RAM = 0xB7  
 TBLAT = 0xB700 (TBLATH = 0xB7)  
 (TBLATL = 0x00)

## TSTFSZ Test f, skip if 0

Syntax: [ *label* ] TSTFSZ *f*

Operands:  $0 \leq f \leq 255$

Operation: skip if  $f = 0$

Status Affected: None

Encoding: 

0011	0011	ffff	ffff
------	------	------	------

Description: If 'f' = 0, the next instruction, fetched during the current instruction execution, is discarded and an NOP is executed making this a two-cycle instruction.

Words: 1

Cycles: 1 (2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example: HERE TSTFSZ CNT  
 NZERO :  
 ZERO :

Before Instruction

PC = Address(HERE)

After Instruction

If CNT = 0x00,  
 PC = Address (ZERO)  
 If CNT  $\neq$  0x00,  
 PC = Address (NZERO)

Applicable Devices	42	R42	42A	43	R43	44
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17.3    **Timing Parameter Symbology**

The timing parameter symbols have been created using one of the following formats:

- 1. TppS2ppS
- 2. TppS

<b>T</b>			
F	Frequency	T	Time

Lowercase symbols (pp) and their meanings:

<b>pp</b>			
ad	Address/Data	ost	Oscillator Start-up Timer
al	ALE	pwr <sub>t</sub>	Power-up Timer
cc	Capture1 and Capture2	rb	PORTB
ck	CLKOUT or clock	rd	$\overline{RD}$
dt	Data in	rw	$\overline{RD}$ or $\overline{WR}$
in	INT pin	t <sub>0</sub>	T0CKI
io	I/O port	t <sub>123</sub>	TCLK12 and TCLK3
mc	$\overline{MCLR}$	wdt	Watchdog Timer
oe	$\overline{OE}$	wr	$\overline{WR}$
os	OSC1		

Uppercase symbols and their meanings:

<b>S</b>			
D	Driven	L	Low
E	Edge	P	Period
F	Fall	R	Rise
H	High	V	Valid
I	Invalid (Hi-impedance)	Z	Hi-impedance

# PIC17C4X

Applicable Devices 42 R42 42A 43 R43 44

Standard Operating Conditions (unless otherwise stated)							
DC CHARACTERISTICS							
Operating temperature							
-40°C ≤ TA ≤ +85°C for industrial and							
0°C ≤ TA ≤ +70°C for commercial							
Operating voltage VDD range as described in Section 19.1							
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D080	VOL	<b>Output Low Voltage</b> I/O ports (except RA2 and RA3)	—	—	0.1VDD	V	IOI = VDD/1.250 mA 4.5V ≤ VDD ≤ 6.0V
D081		with TTL buffer	—	—	0.1VDD *	V	VDD = 2.5V
D082		RA2 and RA3	—	—	0.4	V	IOI = 6 mA, VDD = 4.5V
D083		OSC2/CLKOUT	—	—	3.0	V	Note 6
D084		(RC and EC osc modes)	—	—	0.4	V	IOI = 60.0 mA, VDD = 6.0V
			—	—	0.1VDD *	V	IOI = 1 mA, VDD = 4.5V
			—	—	—	V	IOI = VDD/5 mA (PIC17LC43/LC44 only)
D090	VOH	<b>Output High Voltage</b> (Note 3) I/O ports (except RA2 and RA3)	—	—	—	V	IOH = -VDD/2.500 mA 4.5V ≤ VDD ≤ 6.0V
D091		with TTL buffer	0.9VDD	—	—	V	VDD = 2.5V
D092		RA2 and RA3	0.9VDD *	—	—	V	IOH = -6.0 mA, VDD = 4.5V
D093		OSC2/CLKOUT	2.4	—	—	V	Note 6
D094		(RC and EC osc modes)	0.9VDD *	—	—	V	Pulled-up to externally applied voltage
			—	—	—	V	IOH = -5 mA, VDD = 4.5V
			—	—	—	V	IOH = -VDD/5 mA (PIC17LC43/LC44 only)
D100	Cosc2	<b>Capacitive Loading Specs on Output Pins</b> OSC2/CLKOUT pin	—	—	25	pF	In EC or RC osc modes when OSC2 pin is outputting CLKOUT. external clock is used to drive OSC1.
D101	CIO	All I/O pins and OSC2 (in RC mode)	—	—	50	pF	
D102	CAD	System Interface Bus (PORTC, PORTD and PORTE)	—	—	50	pF	In Microprocessor or Extended Microcontroller mode

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC17CXX devices be driven with external clock in RC mode.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

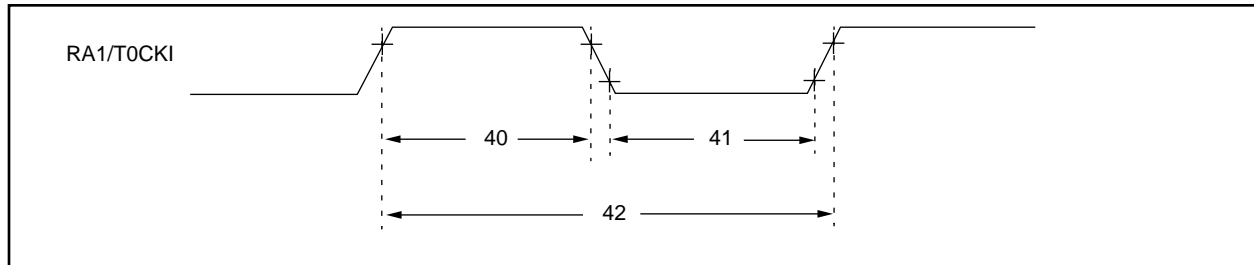
3: Negative current is defined as coming out of the pin.

4: These specifications are for the programming of the on-chip program memory EPROM through the use of the table write instructions. The complete programming specifications can be found in: PIC17CXX Programming Specifications (Literature number DS30139).

5: The MCLR/VPP pin may be kept in this range at times other than programming, but is not recommended.

6: For TTL buffers, the better of the two specifications may be used.

**FIGURE 19-5: TIMER0 CLOCK TIMINGS**



**TABLE 19-5: TIMER0 CLOCK REQUIREMENTS**

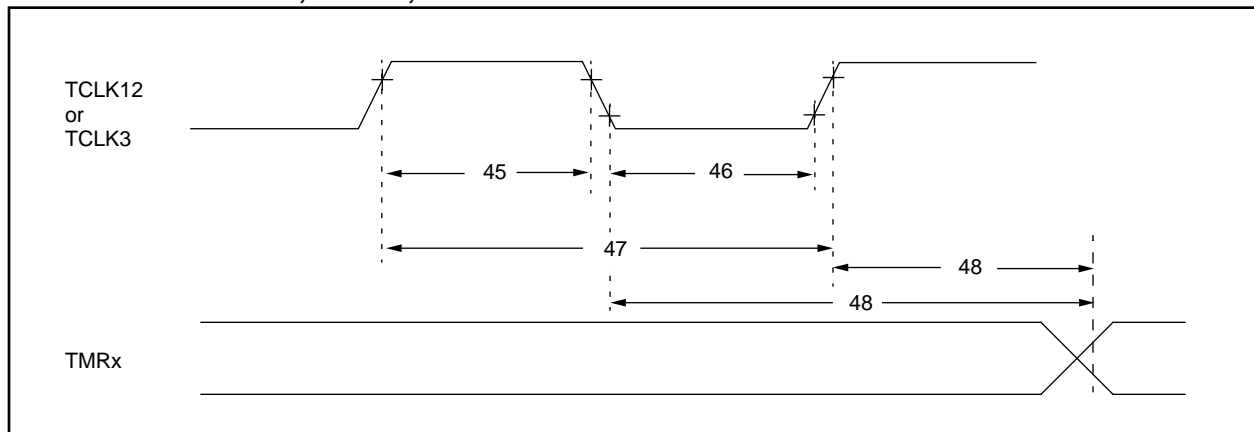
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5Tcy + 20 §	—	—	ns
		With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5Tcy + 20 §	—	—	ns
		With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period	Greater of: 20 ns or $\frac{Tcy + 40 §}{N}$	—	—	ns	N = prescale value (1, 2, 4, ..., 256)

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.

**FIGURE 19-6: TIMER1, TIMER2, AND TIMER3 CLOCK TIMINGS**



**TABLE 19-6: TIMER1, TIMER2, AND TIMER3 CLOCK REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
45	Tt123H	TCLK12 and TCLK3 high time	0.5Tcy + 20 §	—	—	ns	
46	Tt123L	TCLK12 and TCLK3 low time	0.5Tcy + 20 §	—	—	ns	
47	Tt123P	TCLK12 and TCLK3 input period	$\frac{Tcy + 40 §}{N}$	—	—	ns	N = prescale value (1, 2, 4, 8)
48	TckE2tmr1	Delay from selected External Clock Edge to Timer increment	2Tosc §		6Tosc §		

\* These parameters are characterized but not tested.

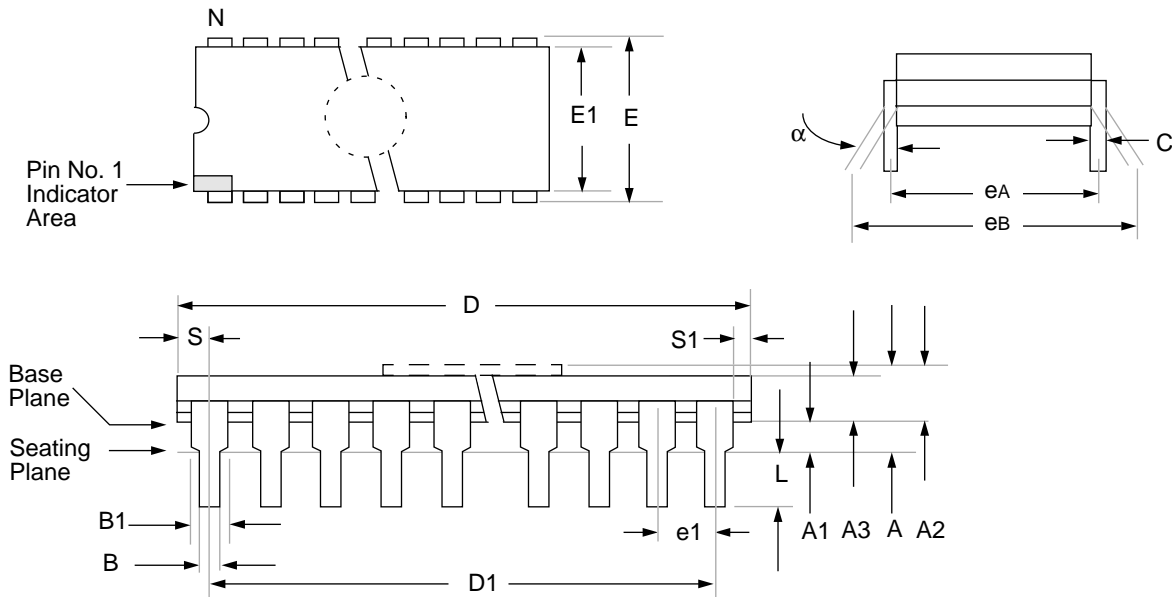
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.



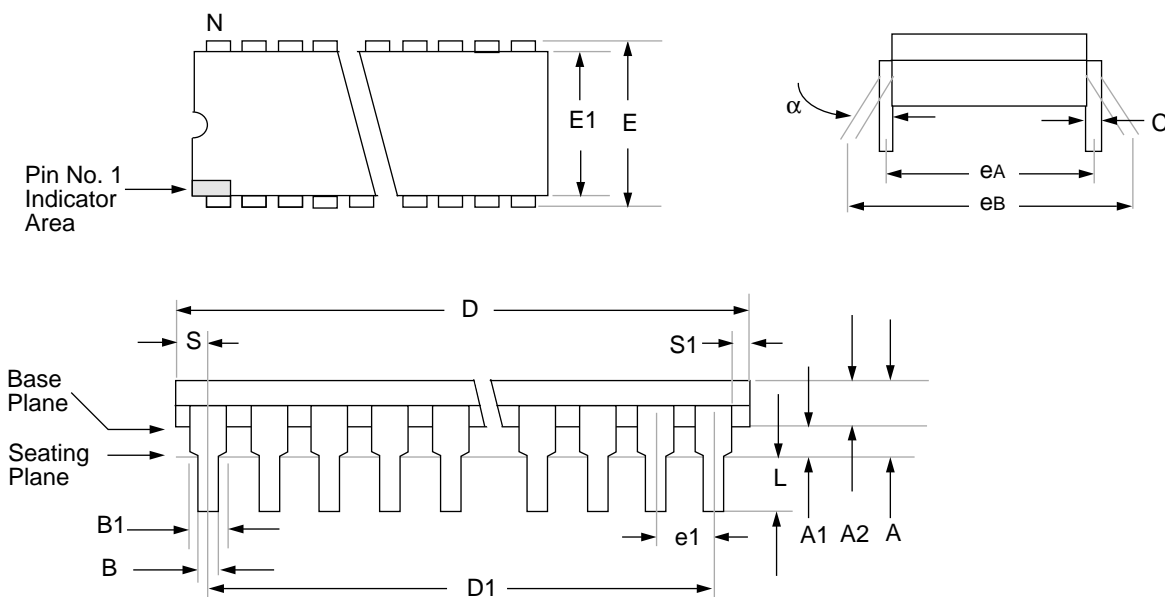
21.0 PACKAGING INFORMATION

21.1 40-Lead Ceramic Cerdip Dual In-line, and Cerdip Dual In-line with Window (600 mil)



Package Group: Ceramic Cerdip Dual In-Line (CDP)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	4.318	5.715		0.170	0.225	
A1	0.381	1.778		0.015	0.070	
A2	3.810	4.699		0.150	0.185	
A3	3.810	4.445		0.150	0.175	
B	0.355	0.585		0.014	0.023	
B1	1.270	1.651	Typical	0.050	0.065	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.435	52.705		2.025	2.075	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	12.954	15.240		0.510	0.600	
e1	2.540	2.540	Reference	0.100	0.100	Reference
eA	14.986	16.002	Typical	0.590	0.630	Typical
eB	15.240	18.034		0.600	0.710	
L	3.175	3.810		0.125	0.150	
N	40	40		40	40	
S	1.016	2.286		0.040	0.090	
S1	0.381	1.778		0.015	0.070	

## 21.2 40-Lead Plastic Dual In-line (600 mil)



Package Group: Plastic Dual In-Line (PLA)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	—	5.080		—	0.200	
A1	0.381	—		0.015	—	
A2	3.175	4.064		0.125	0.160	
B	0.355	0.559		0.014	0.022	
B1	1.270	1.778	Typical	0.050	0.070	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.181	52.197		2.015	2.055	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	13.462	13.970		0.530	0.550	
e1	2.489	2.591	Typical	0.098	0.102	Typical
eA	15.240	15.240	Reference	0.600	0.600	Reference
eB	15.240	17.272		0.600	0.680	
L	2.921	3.683		0.115	0.145	
N	40	40		40	40	
S	1.270	—		0.050	—	
S1	0.508	—		0.020	—	

## E.5 PIC16C7X Family of Devices

	Clock		Memory		Peripherals					Features			
	Maximum Frequency of Operation (MHz)		EPROM Program Memory (Kx4 words)	Data Memory (bytes)	Timer Modules(s)	Capture/Compare/PWM Modules(s)	Serial Ports (SPI/I <sup>2</sup> C, USART)	A/D Converter (8-bit) Channels	I/O Pins	Voltage Range (Volts)	In-Circuit Serial Programming	Brown-out Reset	Packages
PIC16C710	20	512	36	TMR0	—	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC; 20-pin SSOP
PIC16C71	20	1K	36	TMR0	—	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC
PIC16C711	20	1K	68	TMR0	—	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC; 20-pin SSOP
PIC16C72	20	2K	128	TMR0, TMR1, TMR2	1 SPI/I <sup>2</sup> C	—	—	5	8	22	2.5-6.0	Yes	28-pin SDIP, SOIC, SSOP
PIC16C73	20	4K	192	TMR0, TMR1, TMR2	2 SPI/I <sup>2</sup> C, USART	—	—	5	11	22	3.0-6.0	Yes	28-pin SDIP, SOIC
PIC16C73A <sup>(1)</sup>	20	4K	192	TMR0, TMR1, TMR2	2 SPI/I <sup>2</sup> C, USART	—	—	5	11	22	2.5-6.0	Yes	28-pin SDIP, SOIC
PIC16C74	20	4K	192	TMR0, TMR1, TMR2	2 SPI/I <sup>2</sup> C, USART	Yes	Yes	8	12	33	3.0-6.0	Yes	40-pin DIP; 44-pin PLCC, MQFP
PIC16C74A <sup>(1)</sup>	20	4K	192	TMR0, TMR1, TMR2	2 SPI/I <sup>2</sup> C, USART	Yes	Yes	8	12	33	2.5-6.0	Yes	40-pin DIP; 44-pin PLCC, MQFP, TQFP

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

All PIC16C7X Family devices use serial programming with clock pin RB6 and data pin RB7.

Note 1: Please contact your local sales office for availability of these devices.

## PIC17C4X Product Identification System

To order or to obtain information, e.g., on pricing or delivery, please use the listed part numbers, and refer to the factory or the listed sales offices.

PART NO. – XX X /XX XXX					Examples	
					a) PIC17C42 – 16/P Commercial Temp., PDIP package, 16 MHz, normal VDD limits	b) PIC17LC44 – 08/PT Commercial Temp., TQFP package, 8MHz, extended VDD limits
				<b>Pattern:</b>		
				<b>Package:</b>		
				<b>Temperature Range:</b>		
				<b>Frequency Range:</b>		
				<b>Device:</b>	c) PIC17C43 – 25I/P Industrial Temp., PDIP package, 25 MHz, normal VDD limits	

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Products supported by a preliminary Data Sheet may possibly have an errata sheet describing minor operational differences and recommended workarounds. To determine if an errata sheet exists for a particular device, please contact one of the following:

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3. The Microchip's Bulletin Board, via your local CompuServe number (CompuServe membership NOT required).

Please specify which device, revision of silicon and Data Sheet (include Literature #) you are using.

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