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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	8MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	8KB (4K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	454 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic17lc43-08i-p">https://www.e-xfl.com/product-detail/microchip-technology/pic17lc43-08i-p</a>

## 2.0 PIC17C4X DEVICE VARIETIES

A variety of frequency ranges and packaging options are available. Depending on application and production requirements, the proper device option can be selected using the information in the PIC17C4X Product Selection System section at the end of this data sheet. When placing orders, please use the "PIC17C4X Product Identification System" at the back of this data sheet to specify the correct part number.

For the PIC17C4X family of devices, there are four device "types" as indicated in the device number:

1. **C**, as in PIC17**C**42. These devices have EPROM type memory and operate over the standard voltage range.
2. **LC**, as in PIC17**LC**42. These devices have EPROM type memory, operate over an extended voltage range, and reduced frequency range.
3. **CR**, as in PIC17**CR**42. These devices have ROM type memory and operate over the standard voltage range.
4. **LCR**, as in PIC17**LCR**42. These devices have ROM type memory, operate over an extended voltage range, and reduced frequency range.

### 2.1 UV Erasable Devices

The UV erasable version, offered in Cerdip package, is optimal for prototype development and pilot programs.

The UV erasable version can be erased and reprogrammed to any of the configuration modes. Microchip's PRO MATE™ programmer supports programming of the PIC17C4X. Third party programmers also are available; refer to the *Third Party Guide* for a list of sources.

### 2.2 One-Time-Programmable (OTP) Devices

The availability of OTP devices is especially useful for customers expecting frequent code changes and updates.

The OTP devices, packaged in plastic packages, permit the user to program them once. In addition to the program memory, the configuration bits must also be programmed.

### 2.3 Quick-Turnaround-Production (QTP) Devices

Microchip offers a QTP Programming Service for factory production orders. This service is made available for users who choose not to program a medium to high quantity of units and whose code patterns have stabilized. The devices are identical to the OTP devices but with all EPROM locations and configuration options already programmed by the factory. Certain code and prototype verification procedures apply before production shipments are available. Please contact your local Microchip Technology sales office for more details.

### 2.4 Serialized Quick-Turnaround Production (SQTP<sup>SM</sup>) Devices

Microchip offers a unique programming service where a few user-defined locations in each device are programmed with different serial numbers. The serial numbers may be random, pseudo-random or sequential.

Serial programming allows each device to have a unique number which can serve as an entry-code, password or ID number.

ROM devices do not allow serialization information in the program memory space.

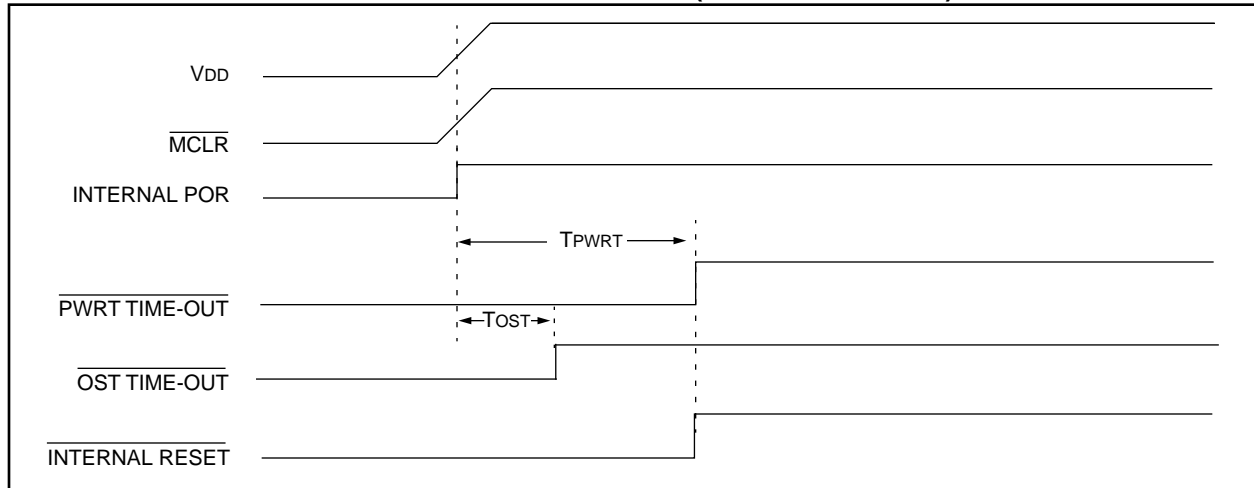
For information on submitting ROM code, please contact your regional sales office.

### 2.5 Read Only Memory (ROM) Devices

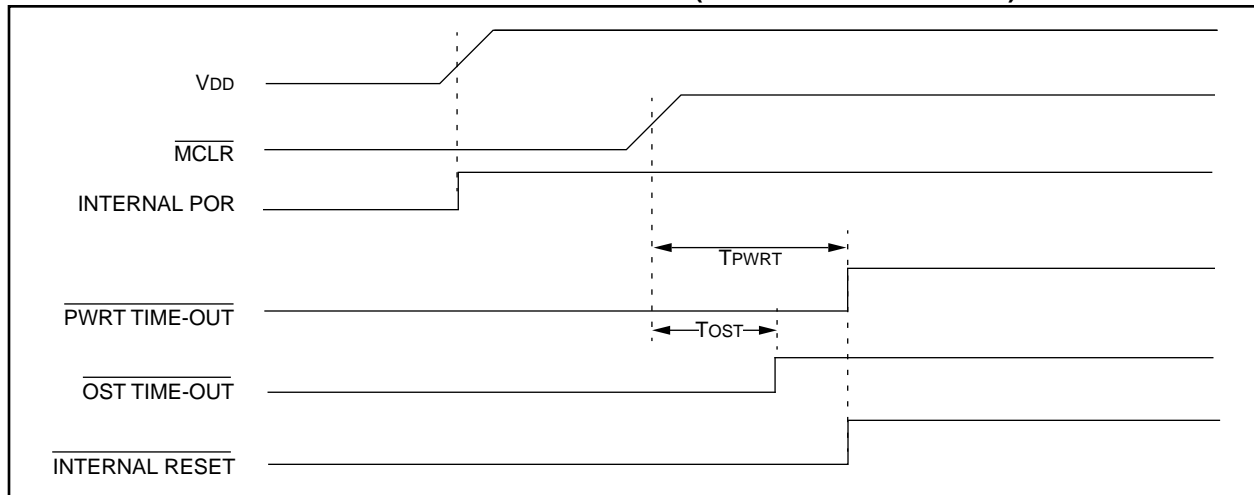
Microchip offers masked ROM versions of several of the highest volume parts, thus giving customers a low cost option for high volume, mature products.

For information on submitting ROM code, please contact your regional sales office.

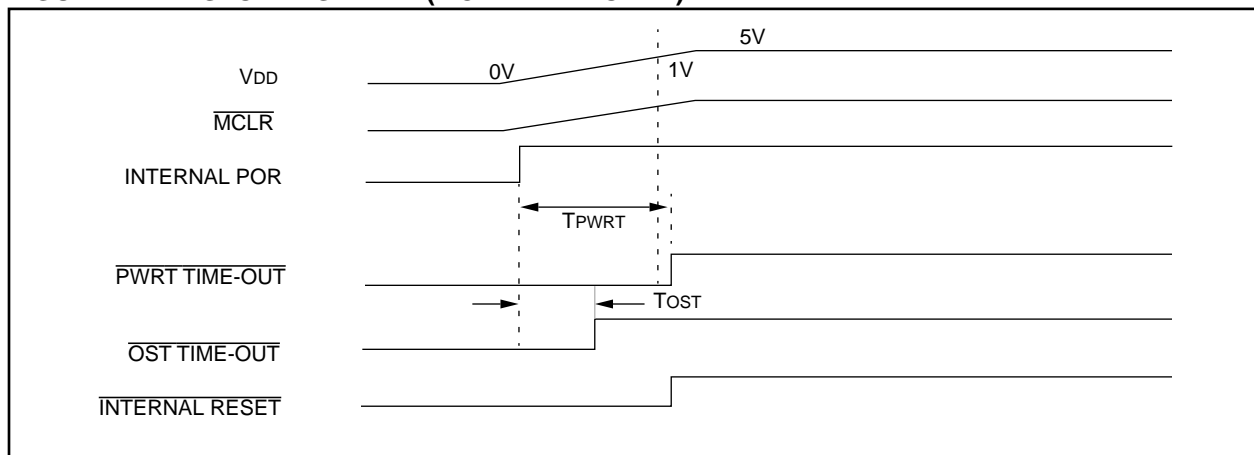
**FIGURE 4-2: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  TIED TO  $\text{V}_{\text{DD}}$ )**



**FIGURE 4-3: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  NOT TIED TO  $\text{V}_{\text{DD}}$ )**



**FIGURE 4-4: SLOW RISE TIME ( $\overline{\text{MCLR}}$  TIED TO  $\text{V}_{\text{DD}}$ )**



## 5.3 Peripheral Interrupt Request Register (PIR)

This register contains the individual flag bits for the peripheral interrupts.

**Note:** These bits will be set by the specified condition, even if the corresponding interrupt enable bit is cleared (interrupt disabled), or the GLINTD bit is set (all interrupts disabled). Before enabling an interrupt, the user may wish to clear the interrupt flag to ensure that the program does not immediately branch to the peripheral interrupt service routine.

**FIGURE 5-4: PIR REGISTER (ADDRESS: 16h, BANK 1)**

R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R - 1	R - 0
RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF
bit7							bit0
<p><b>bit 7: RBIF:</b> PORTB Interrupt on Change Flag bit  1 = One of the PORTB inputs changed (Software must end the mismatch condition)  0 = None of the PORTB inputs have changed</p> <p><b>bit 6: TMR3IF:</b> Timer3 Interrupt Flag bit  If Capture1 is enabled (<math>CA1/\overline{PR3} = 1</math>)  1 = Timer3 overflowed  0 = Timer3 did not overflow  If Capture1 is disabled (<math>CA1/\overline{PR3} = 0</math>)  1 = Timer3 value has rolled over to 0000h from equalling the period register (PR3H:PR3L) value  0 = Timer3 value has not rolled over to 0000h from equalling the period register (PR3H:PR3L) value</p> <p><b>bit 5: TMR2IF:</b> Timer2 Interrupt Flag bit  1 = Timer2 value has rolled over to 0000h from equalling the period register (PR2) value  0 = Timer2 value has not rolled over to 0000h from equalling the period register (PR2) value</p> <p><b>bit 4: TMR1IF:</b> Timer1 Interrupt Flag bit  If Timer1 is in 8-bit mode (<math>T16 = 0</math>)  1 = Timer1 value has rolled over to 0000h from equalling the period register (PR) value  0 = Timer1 value has not rolled over to 0000h from equalling the period register (PR2) value  If Timer1 is in 16-bit mode (<math>T16 = 1</math>)  1 = TMR1:TMR2 value has rolled over to 0000h from equalling the period register (PR1:PR2) value  0 = TMR1:TMR2 value has not rolled over to 0000h from equalling the period register (PR1:PR2) value</p> <p><b>bit 3: CA2IF:</b> Capture2 Interrupt Flag bit  1 = Capture event occurred on RB1/CAP2 pin  0 = Capture event did not occur on RB1/CAP2 pin</p> <p><b>bit 2: CA1IF:</b> Capture1 Interrupt Flag bit  1 = Capture event occurred on RB0/CAP1 pin  0 = Capture event did not occur on RB0/CAP1 pin</p> <p><b>bit 1: TXIF:</b> USART Transmit Interrupt Flag bit  1 = Transmit buffer is empty  0 = Transmit buffer is full</p> <p><b>bit 0: RCIF:</b> USART Receive Interrupt Flag bit  1 = Receive buffer is full  0 = Receive buffer is empty</p>							
<p>R = Readable bit  W = Writable bit  -n = Value at POR reset</p>							

## 5.5 RA0/INT Interrupt

The external interrupt on the RA0/INT pin is edge triggered. Either the rising edge, if INTEDG bit (T0STA<7>) is set, or the falling edge, if INTEDG bit is clear. When a valid edge appears on the RA0/INT pin, the INTF bit (INTSTA<4>) is set. This interrupt can be disabled by clearing the INTE control bit (INTSTA<0>). The INT interrupt can wake the processor from SLEEP. See Section 14.4 for details on SLEEP operation.

## 5.6 TMR0 Interrupt

An overflow (FFFFh → 0000h) in TMR0 will set the T0IF (INTSTA<5>) bit. The interrupt can be enabled/disabled by setting/clearing the T0IE control bit (INTSTA<1>). For operation of the Timer0 module, see Section 11.0.

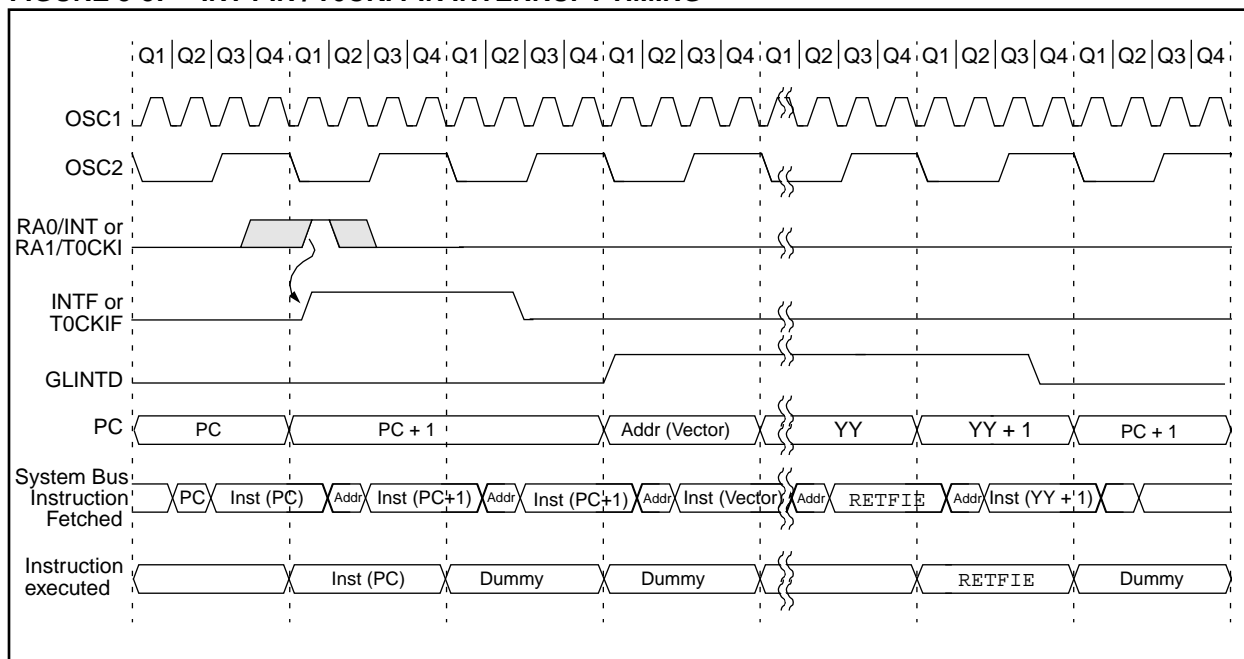
## 5.7 T0CKI Interrupt

The external interrupt on the RA1/T0CKI pin is edge triggered. Either the rising edge, if the T0SE bit (T0STA<6>) is set, or the falling edge, if the T0SE bit is clear. When a valid edge appears on the RA1/T0CKI pin, the T0CKIF bit (INTSTA<6>) is set. This interrupt can be disabled by clearing the T0CKIE control bit (INTSTA<2>). The T0CKI interrupt can wake up the processor from SLEEP. See Section 14.4 for details on SLEEP operation.

## 5.8 Peripheral Interrupt

The peripheral interrupt flag indicates that at least one of the peripheral interrupts occurred (PEIF is set). The PEIF bit is a read only bit, and is a bit wise OR of all the flag bits in the PIR register AND'ed with the corresponding enable bits in the PIE register. Some of the peripheral interrupts can wake the processor from SLEEP. See Section 14.4 for details on SLEEP operation.

**FIGURE 5-5: INT PIN / T0CKI PIN INTERRUPT TIMING**



## 6.2.2.2 CPU STATUS REGISTER (CPUSTA)

The CPUSTA register contains the status and control bits for the CPU. This register is used to globally enable/disable interrupts. If only a specific interrupt is desired to be enabled/disabled, please refer to the INTerrupt Status (INTSTA) register and the Peripheral Interrupt Enable (PIE) register. This register also indicates if the stack is available and contains the Power-down ( $\overline{PD}$ ) and Time-out ( $\overline{TO}$ ) bits. The  $\overline{TO}$ ,  $\overline{PD}$ , and STKAV bits are not writable. These bits are set and cleared according to device logic. Therefore, the result of an instruction with the CPUSTA register as destination may be different than intended.

**FIGURE 6-8: CPUSTA REGISTER (ADDRESS: 06h, UNBANKED)**

U - 0	U - 0	R - 1	R/W - 1	R - 1	R - 1	U - 0	U - 0
—	—	STKAV	GLINTD	$\overline{TO}$	$\overline{PD}$	—	—
bit7							bit0

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, Read as '0'  
- n = Value at POR reset

bit 7-6: **Unimplemented:** Read as '0'

bit 5: **STKAV:** Stack Available bit  
This bit indicates that the 4-bit stack pointer value is Fh, or has rolled over from Fh → 0h (stack overflow).  
1 = Stack is available  
0 = Stack is full, or a stack overflow may have occurred (Once this bit has been cleared by a stack overflow, only a device reset will set this bit)

bit 4: **GLINTD:** Global Interrupt Disable bit  
This bit disables all interrupts. When enabling interrupts, only the sources with their enable bits set can cause an interrupt.  
1 = Disable all interrupts  
0 = Enables all un-masked interrupts

bit 3:  **$\overline{TO}$ :** WDT Time-out Status bit  
1 = After power-up or by a CLRWD $\overline{T}$  instruction  
0 = A Watchdog Timer time-out occurred

bit 2:  **$\overline{PD}$ :** Power-down Status bit  
1 = After power-up or by the CLRWD $\overline{T}$  instruction  
0 = By execution of the SLEEP instruction

bit 1-0: **Unimplemented:** Read as '0'

## 12.0 TIMER1, TIMER2, TIMER3, PWMS AND CAPTURES

The PIC17C4X has a wealth of timers and time-based functions to ease the implementation of control applications. These time-base functions include two PWM outputs and two Capture inputs.

Timer1 and Timer2 are two 8-bit incrementing timers, each with a period register (PR1 and PR2 respectively) and separate overflow interrupt flags. Timer1 and Timer2 can operate either as timers (increment on internal Fosc/4 clock) or as counters (increment on falling edge of external clock on pin RB4/TCLK12). They are also software configurable to operate as a single 16-bit timer. These timers are also used as the time-base for the PWM (pulse width modulation) module.

Timer3 is a 16-bit timer/counter consisting of the TMR3H and TMR3L registers. This timer has four other associated registers. Two registers are used as a 16-bit period register or a 16-bit Capture1 register (PR3H/CA1H:PR3L/CA1L). The other two registers are strictly the Capture2 registers (CA2H:CA2L). Timer3 is the time-base for the two 16-bit captures.

TMR3 can be software configured to increment from the internal system clock or from an external signal on the RB5/TCLK3 pin.

Figure 12-1 and Figure 12-2 are the control registers for the operation of Timer1, Timer2, and Timer3, as well as PWM1, PWM2, Capture1, and Capture2.

**FIGURE 12-1: TCON1 REGISTER (ADDRESS: 16h, BANK 3)**

R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
CA2ED1	CA2ED0	CA1ED1	CA1ED0	T16	TMR3CS	TMR2CS	TMR1CS
bit7							bit0
<p>bit 7-6: <b>CA2ED1:CA2ED0</b>: Capture2 Mode Select bits            00 = Capture on every falling edge            01 = Capture on every rising edge            10 = Capture on every 4th rising edge            11 = Capture on every 16th rising edge</p> <p>bit 5-4: <b>CA1ED1:CA1ED0</b>: Capture1 Mode Select bits            00 = Capture on every falling edge            01 = Capture on every rising edge            10 = Capture on every 4th rising edge            11 = Capture on every 16th rising edge</p> <p>bit 3: <b>T16</b>: Timer1:Timer2 Mode Select bit            1 = Timer1 and Timer2 form a 16-bit timer            0 = Timer1 and Timer2 are two 8-bit timers</p> <p>bit 2: <b>TMR3CS</b>: Timer3 Clock Source Select bit            1 = TMR3 increments off the falling edge of the RB5/TCLK3 pin            0 = TMR3 increments off the internal clock</p> <p>bit 1: <b>TMR2CS</b>: Timer2 Clock Source Select bit            1 = TMR2 increments off the falling edge of the RB4/TCLK12 pin            0 = TMR2 increments off the internal clock</p> <p>bit 0: <b>TMR1CS</b>: Timer1 Clock Source Select bit            1 = TMR1 increments off the falling edge of the RB4/TCLK12 pin            0 = TMR1 increments off the internal clock</p>							

R = Readable bit  
 W = Writable bit  
 -n = Value at POR reset

## 12.2.2 DUAL CAPTURE REGISTER MODE

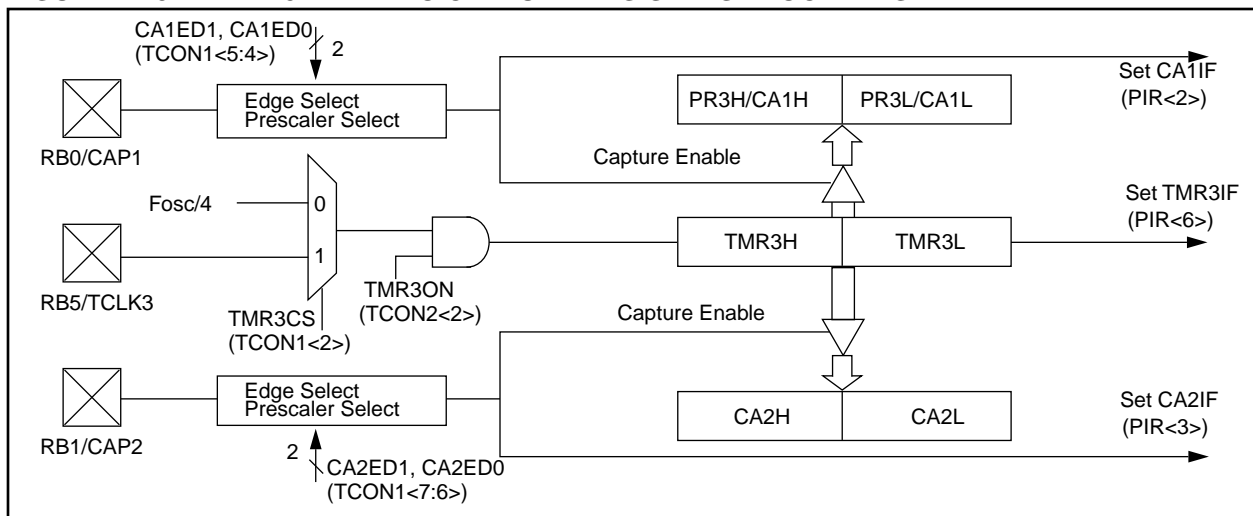
This mode is selected by setting CA1/PR3. A block diagram is shown in Figure 12-8. In this mode, TMR3 runs without a period register and increments from 0000h to FFFFh and rolls over to 0000h. The TMR3 interrupt Flag (TMR3IF) is set on this roll over. The TMR3IF bit must be cleared in software.

Registers PR3H/CA1H and PR3L/CA1L make a 16-bit capture register (Capture1). It captures events on pin RB0/CAP1. Capture mode is configured by the CA1ED1 and CA1ED0 bits. Capture1 Interrupt Flag bit (CA1IF) is set on the capture event. The corresponding interrupt mask bit is CA1IE. The Capture1 Overflow Status bit is CA1OVF.

The Capture2 overflow status flag bit is double buffered. The master bit is set if one captured word is already residing in the Capture2 register and another "event" has occurred on the RB1/CA2 pin. The new event will not transfer the TMR3 value to the capture register which protects the previous unread capture value. When the user reads both the high and the low bytes (in any order) of the Capture2 register, the master overflow bit is transferred to the slave overflow bit (CA2OVF) and then the master bit is reset. The user can then read TCON2 to determine the value of CA2OVF.

The operation of the Capture1 feature is identical to Capture2 (as described in Section 12.2.1).

**FIGURE 12-8: TIMER3 WITH TWO CAPTURE REGISTERS BLOCK DIAGRAM**



**TABLE 12-5: REGISTERS ASSOCIATED WITH CAPTURE**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank 3	TCON1	CA2ED1	CA2ED0	CA1ED1	CA1ED0	T16	TMR3CS	TMR2CS	TMR1CS	0000 0000	0000 0000
17h, Bank 3	TCON2	CA2OVF	CA1OVF	PWM2ON	PWM1ON	CA1/PR3	TMR3ON	TMR2ON	TMR1ON	0000 0000	0000 0000
12h, Bank 2	TMR3L	TMR3 register; low byte								xxxx xxxx	uuuu uuuu
13h, Bank 2	TMR3H	TMR3 register; high byte								xxxx xxxx	uuuu uuuu
16h, Bank 1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
17h, Bank 1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
07h, Unbanked	INTSTA	PEIF	T0CKIF	T0IF	INTF	PEIE	T0CKIE	T0IE	INTE	0000 0000	0000 0000
06h, Unbanked	CPUSTA	—	—	STKAV	GLINTD	T0	PD	—	—	--11 11--	--11 qq--
16h, Bank 2	PR3L/CA1L	Timer3 period register, low byte/capture1 register, low byte								xxxx xxxx	uuuu uuuu
17h, Bank 2	PR3H/CA1H	Timer3 period register, high byte/capture1 register, high byte								xxxx xxxx	uuuu uuuu
14h, Bank 3	CA2L	Capture2 low byte								xxxx xxxx	uuuu uuuu
15h, Bank 3	CA2H	Capture2 high byte								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, — = unimplemented read as '0', q - value depends on condition, shaded cells are not used by Capture.

Note 1: Other (non power-up) resets include: external reset through MCLR and WDT Timer Reset.

**TABLE 13-9: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank 1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
13h, Bank 0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
16h, Bank 0	TXREG	TX7	TX6	TX5	TX4	TX3	TX2	TX1	TX0	xxxx xxxx	uuuu uuuu
17h, Bank 1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank 0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used for synchronous slave transmission.

Note 1: Other (non power-up) resets include: external reset through  $\overline{\text{MCLR}}$  and Watchdog Timer Reset.

**TABLE 13-10: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
13h, Bank0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
14h, Bank0	RCREG	RX7	RX6	RX5	RX4	RX3	RX2	RX1	RX0	xxxx xxxx	uuuu uuuu
17h, Bank1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used for synchronous slave reception.

Note 1: Other (non power-up) resets include: external reset through  $\overline{\text{MCLR}}$  and Watchdog Timer Reset.

## 14.2.4 EXTERNAL CRYSTAL OSCILLATOR CIRCUIT

Either a prepackaged oscillator can be used or a simple oscillator circuit with TTL gates can be built. Prepackaged oscillators provide a wide operating range and better stability. A well-designed crystal oscillator will provide good performance with TTL gates. Two types of crystal oscillator circuits can be used: one with series resonance, or one with parallel resonance.

Figure 14-5 shows implementation of a parallel resonant oscillator circuit. The circuit is designed to use the fundamental frequency of the crystal. The 74AS04 inverter performs the 180-degree phase shift that a parallel oscillator requires. The 4.7 k $\Omega$  resistor provides the negative feedback for stability. The 10 k $\Omega$  potentiometer biases the 74AS04 in the linear region. This could be used for external oscillator designs.

**FIGURE 14-5: EXTERNAL PARALLEL RESONANT CRYSTAL OSCILLATOR CIRCUIT**

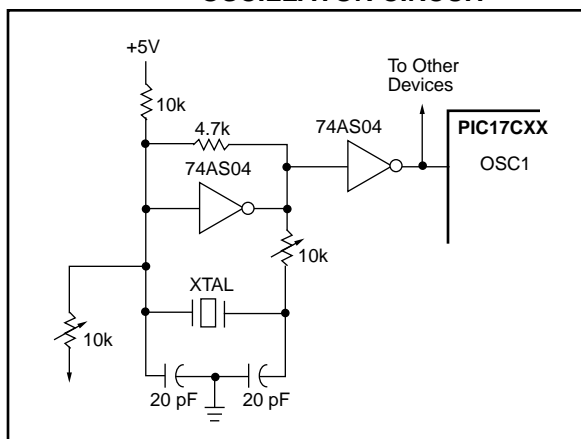
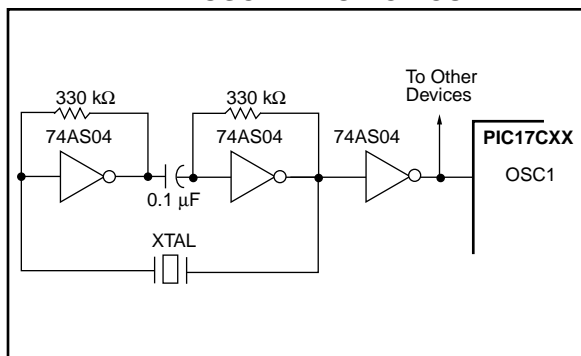


Figure 14-6 shows a series resonant oscillator circuit. This circuit is also designed to use the fundamental frequency of the crystal. The inverter performs a 180-degree phase shift in a series resonant oscillator circuit. The 330 k $\Omega$  resistors provide the negative feedback to bias the inverters in their linear region.

**FIGURE 14-6: EXTERNAL SERIES RESONANT CRYSTAL OSCILLATOR CIRCUIT**



## 14.2.5 RC OSCILLATOR

For timing insensitive applications, the RC device option offers additional cost savings. RC oscillator frequency is a function of the supply voltage, the resistor ( $R_{ext}$ ) and capacitor ( $C_{ext}$ ) values, and the operating temperature. In addition to this, oscillator frequency will vary from unit to unit due to normal process parameter variation. Furthermore, the difference in lead frame capacitance between package types will also affect oscillation frequency, especially for low  $C_{ext}$  values. The user also needs to take into account variation due to tolerance of external R and C components used. Figure 14-6 shows how the R/C combination is connected to the PIC17CXX. For  $R_{ext}$  values below 2.2 k $\Omega$ , the oscillator operation may become unstable, or stop completely. For very high  $R_{ext}$  values (e.g. 1 M $\Omega$ ), the oscillator becomes sensitive to noise, humidity and leakage. Thus, we recommend to keep  $R_{ext}$  between 3 k $\Omega$  and 100 k $\Omega$ .

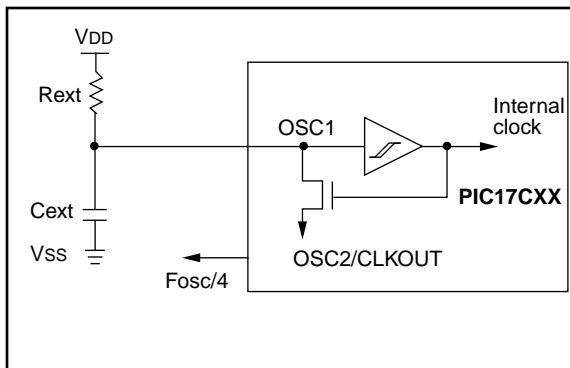
Although the oscillator will operate with no external capacitor ( $C_{ext} = 0$  pF), we recommend using values above 20 pF for noise and stability reasons. With little or no external capacitance, oscillation frequency can vary dramatically due to changes in external capacitances, such as PCB trace capacitance or package lead frame capacitance.

See Section 18.0 for RC frequency variation from part to part due to normal process variation. The variation is larger for larger R (since leakage current variation will affect RC frequency more for large R) and for smaller C (since variation of input capacitance will affect RC frequency more).

See Section 18.0 for variation of oscillator frequency due to  $V_{DD}$  for given  $R_{ext}/C_{ext}$  values as well as frequency variation due to operating temperature for given R, C, and  $V_{DD}$  values.

The oscillator frequency, divided by 4, is available on the OSC2/CLKOUT pin, and can be used for test purposes or to synchronize other logic (see Figure 3-2 for waveform).

**FIGURE 14-7: RC OSCILLATOR MODE**



# PIC17C4X

## SUBWF Subtract WREG from f

Syntax: [label] SUBWF f,d

Operands:  $0 \leq f \leq 255$   
 $d \in [0,1]$

Operation:  $(f) - (W) \rightarrow (\text{dest})$

Status Affected: OV, C, DC, Z

Encoding: 

0000	010d	ffff	ffff
------	------	------	------

Description: Subtract WREG from register 'f' (2's complement method). If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

**Example 1:** SUBWF REG1, 1

Before Instruction

REG1 = 3  
WREG = 2  
C = ?

After Instruction

REG1 = 1  
WREG = 2  
C = 1 ; result is positive  
Z = 0

**Example 2:**

Before Instruction

REG1 = 2  
WREG = 2  
C = ?

After Instruction

REG1 = 0  
WREG = 2  
C = 1 ; result is zero  
Z = 1

**Example 3:**

Before Instruction

REG1 = 1  
WREG = 2  
C = ?

After Instruction

REG1 = FF  
WREG = 2  
C = 0 ; result is negative  
Z = 0

## SUBWFB Subtract WREG from f with Borrow

Syntax: [label] SUBWFB f,d

Operands:  $0 \leq f \leq 255$   
 $d \in [0,1]$

Operation:  $(f) - (W) - \overline{C} \rightarrow (\text{dest})$

Status Affected: OV, C, DC, Z

Encoding: 

0000	001d	ffff	ffff
------	------	------	------

Description: Subtract WREG and the carry flag (borrow) from register 'f' (2's complement method). If 'd' is 0 the result is stored in WREG. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write to destination

**Example 1:** SUBWFB REG1, 1

Before Instruction

REG1 = 0x19 (0001 1001)  
WREG = 0x0D (0000 1101)  
C = 1

After Instruction

REG1 = 0x0C (0000 1011)  
WREG = 0x0D (0000 1101)  
C = 1 ; result is positive  
Z = 0

**Example2:** SUBWFB REG1,0

Before Instruction

REG1 = 0x1B (0001 1011)  
WREG = 0x1A (0001 1010)  
C = 0

After Instruction

REG1 = 0x1B (0001 1011)  
WREG = 0x00  
C = 1 ; result is zero  
Z = 1

**Example3:** SUBWFB REG1,1

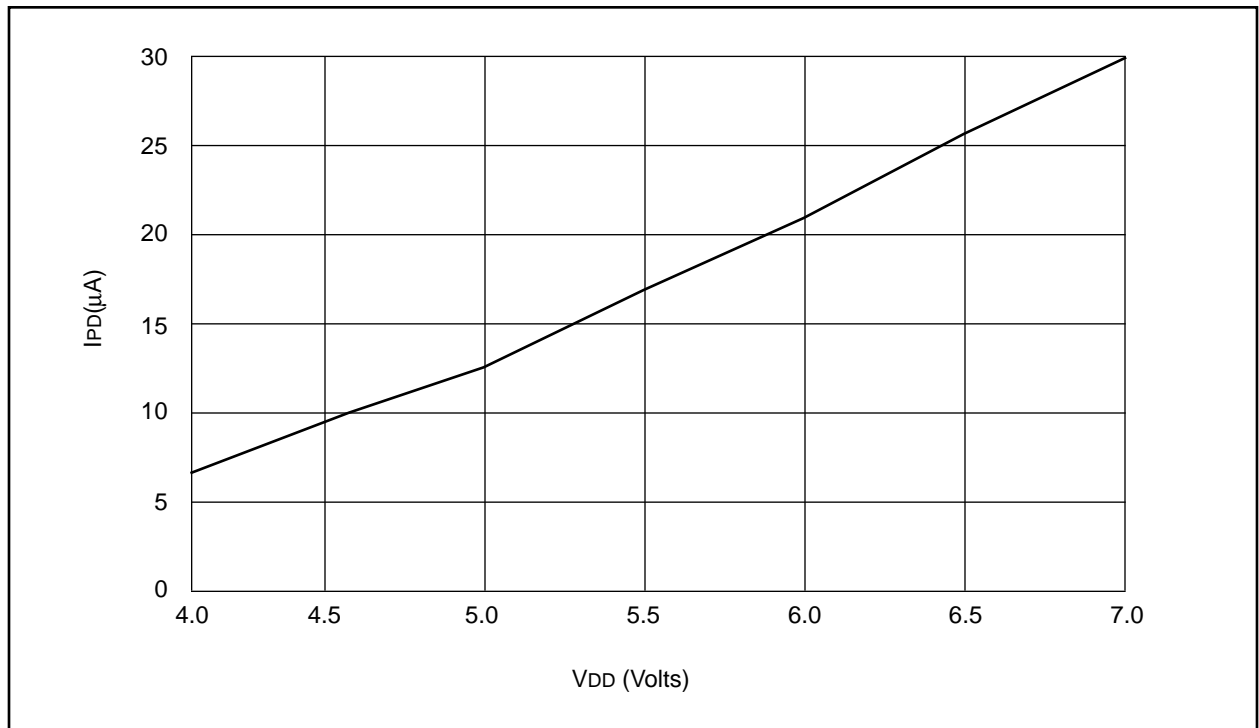
Before Instruction

REG1 = 0x03 (0000 0011)  
WREG = 0x0E (0000 1101)  
C = 1

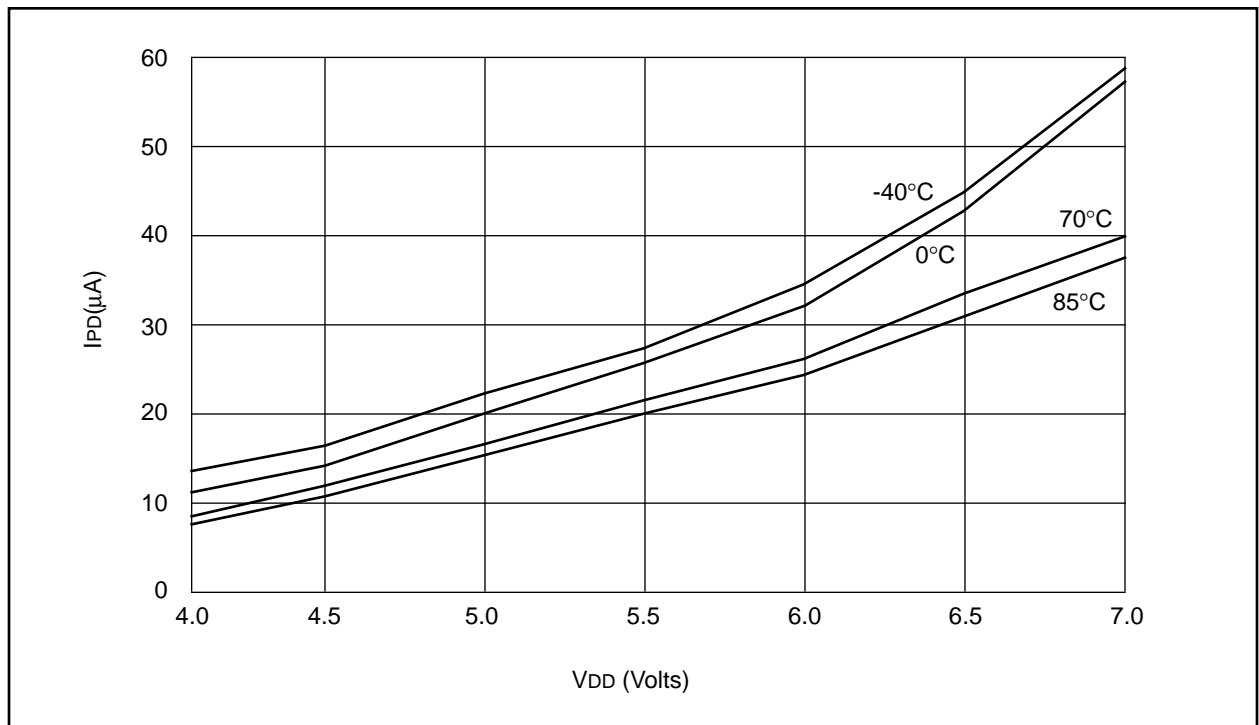
After Instruction

REG1 = 0xF5 (1111 0100) [2's comp]  
WREG = 0x0E (0000 1101)  
C = 0 ; result is negative  
Z = 0

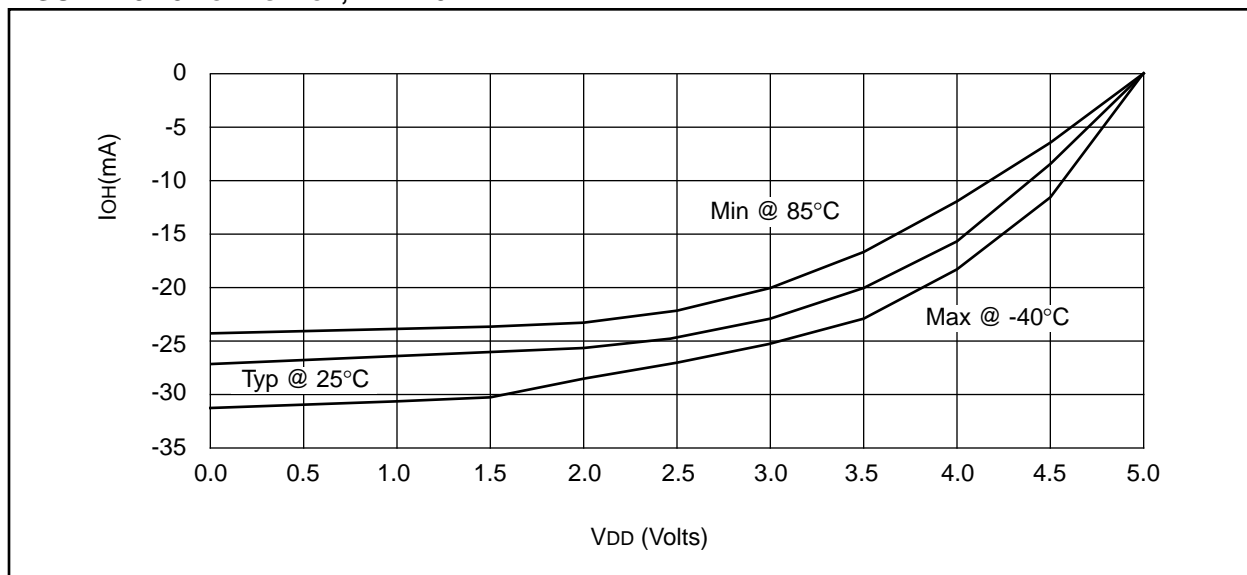
**FIGURE 18-11: TYPICAL  $I_{PD}$  vs.  $V_{DD}$  WATCHDOG ENABLED 25°C**



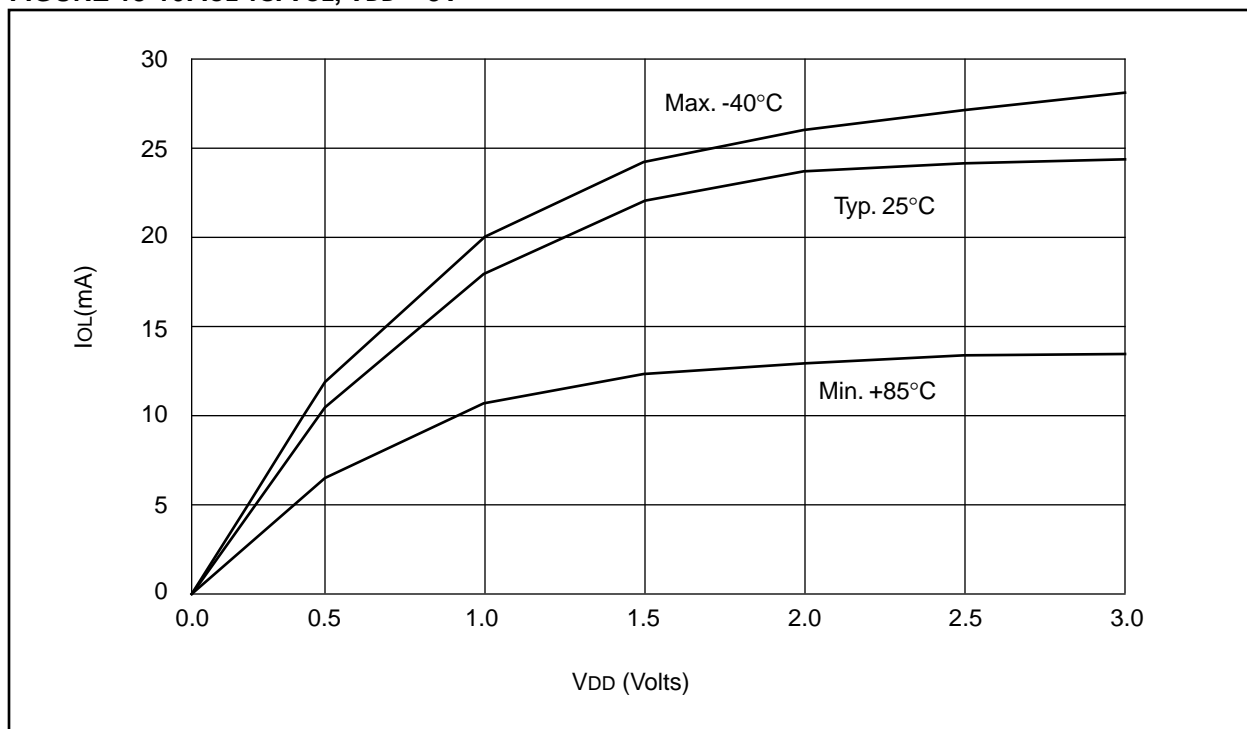
**FIGURE 18-12: MAXIMUM  $I_{PD}$  vs.  $V_{DD}$  WATCHDOG ENABLED**



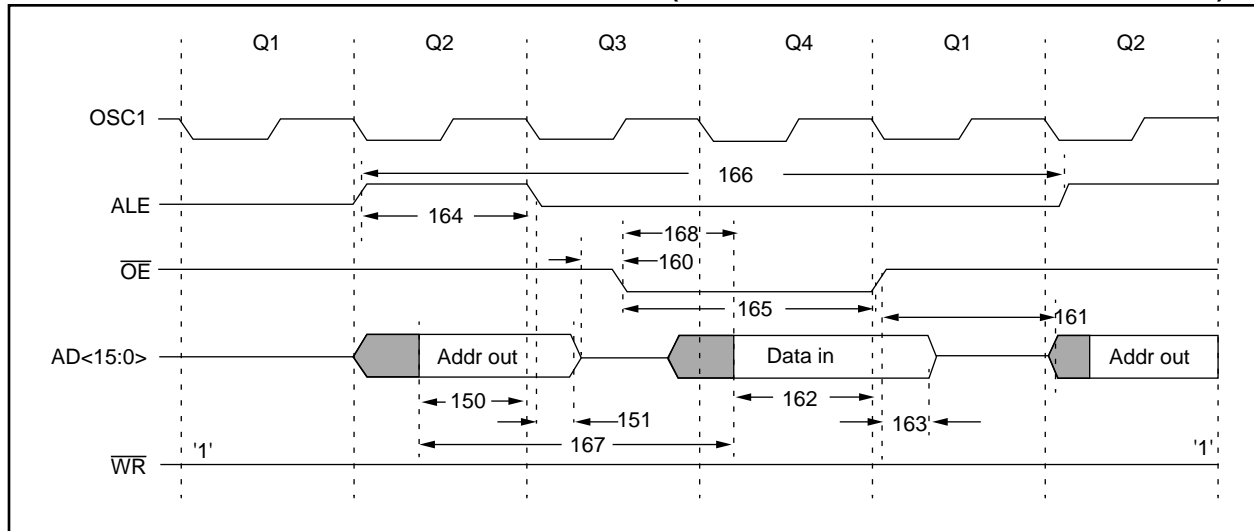
**FIGURE 18-15:  $I_{OH}$  vs.  $V_{OH}$ ,  $V_{DD} = 5V$**



**FIGURE 18-16:  $I_{OL}$  vs.  $V_{OL}$ ,  $V_{DD} = 3V$**



**FIGURE 19-12: MEMORY INTERFACE READ TIMING (NOT SUPPORTED IN PIC17LC4X DEVICES)**



**TABLE 19-12: MEMORY INTERFACE READ REQUIREMENTS (NOT SUPPORTED IN PIC17LC4X DEVICES)**

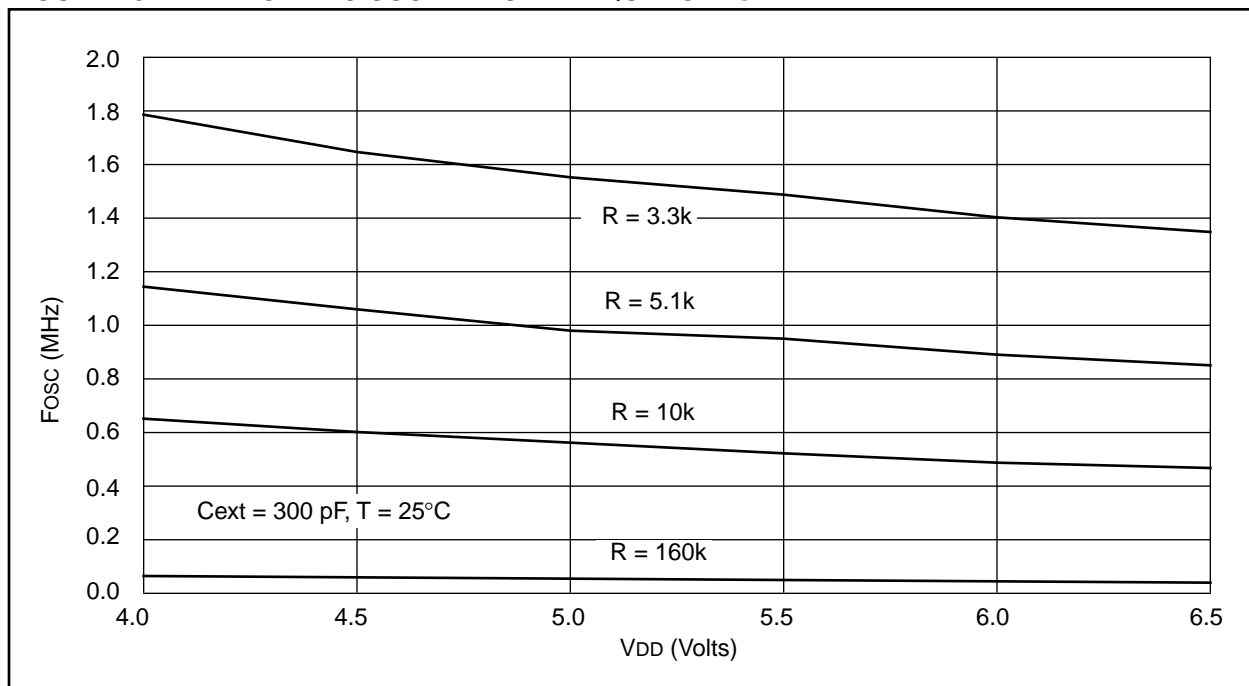
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
150	TadV2aIL	AD15:AD0 (address) valid to ALE↓ (address setup time)	0.25Tcy - 10	—	—	ns	
151	TalL2adI	ALE↓ to address out invalid (address hold time)	5*	—	—	ns	
160	TadZ2oeL	AD15:AD0 hi-impedance to OE↓	0*	—	—	ns	
161	ToeH2adD	OE↑ to AD15:AD0 driven	0.25Tcy - 15	—	—	ns	
162	TadV2oeH	Data in valid before OE↑ (data setup time)	35	—	—	ns	
163	ToeH2adI	OE↑ to data in invalid (data hold time)	0	—	—	ns	
164	TalH	ALE pulse width	—	0.25Tcy §	—	ns	
165	ToeL	OE pulse width	0.5Tcy - 35 §	—	—	ns	
166	TalH2alH	ALE↑ to ALE↑ (cycle time)	—	Tcy §	—	ns	
167	Tacc	Address access time	—	—	0.75Tcy - 30	ns	
168	Toe	Output enable access time (OE low to Data Valid)	—	—	0.5Tcy - 45	ns	

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.

**FIGURE 20-4: TYPICAL RC OSCILLATOR FREQUENCY vs. V<sub>DD</sub>**



**TABLE 20-2: RC OSCILLATOR FREQUENCIES**

Cext	Rext	Average Fosc @ 5V, 25°C	
22 pF	10k	3.33 MHz	± 12%
	100k	353 kHz	± 13%
100 pF	3.3k	3.54 MHz	± 10%
	5.1k	2.43 MHz	± 14%
	10k	1.30 MHz	± 17%
	100k	129 kHz	± 10%
300 pF	3.3k	1.54 MHz	± 14%
	5.1k	980 kHz	± 12%
	10k	564 kHz	± 16%
	160k	35 kHz	± 18%

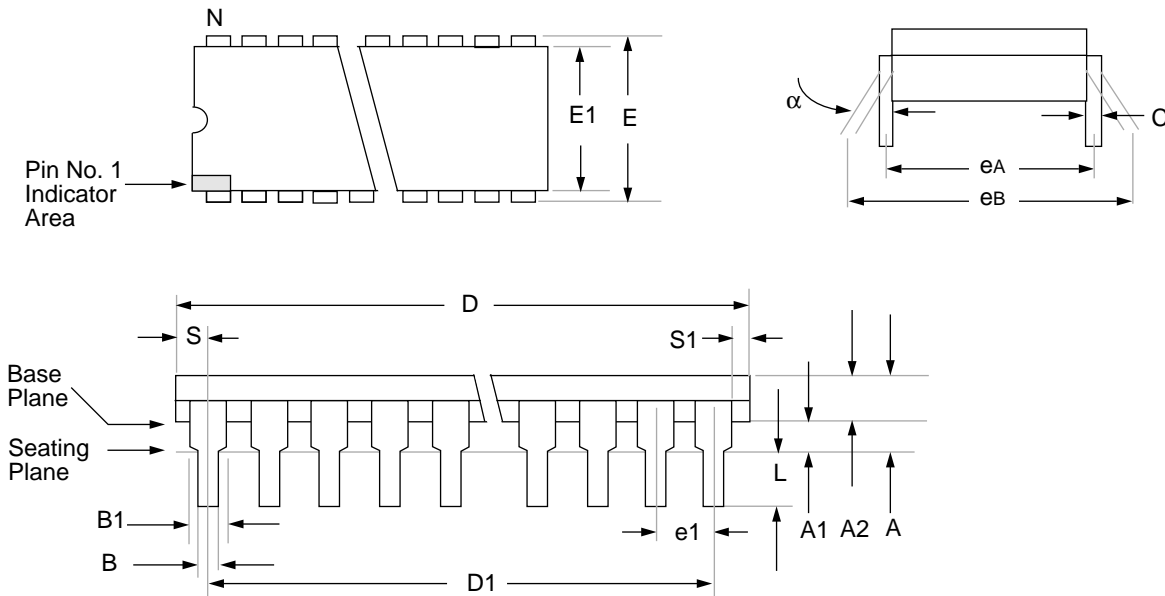
# PIC17C4X

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NOTES:

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## 21.2 40-Lead Plastic Dual In-line (600 mil)



Package Group: Plastic Dual In-Line (PLA)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	10°		0°	10°	
A	—	5.080		—	0.200	
A1	0.381	—		0.015	—	
A2	3.175	4.064		0.125	0.160	
B	0.355	0.559		0.014	0.022	
B1	1.270	1.778	Typical	0.050	0.070	Typical
C	0.203	0.381	Typical	0.008	0.015	Typical
D	51.181	52.197		2.015	2.055	
D1	48.260	48.260	Reference	1.900	1.900	Reference
E	15.240	15.875		0.600	0.625	
E1	13.462	13.970		0.530	0.550	
e1	2.489	2.591	Typical	0.098	0.102	Typical
eA	15.240	15.240	Reference	0.600	0.600	Reference
eB	15.240	17.272		0.600	0.680	
L	2.921	3.683		0.115	0.145	
N	40	40		40	40	
S	1.270	—		0.050	—	
S1	0.508	—		0.020	—	

## APPENDIX A: MODIFICATIONS

The following is the list of modifications over the PIC16CXX microcontroller family:

1. Instruction word length is increased to 16-bit. This allows larger page sizes both in program memory (8 Kwords versus 2 Kwords) and register file (256 bytes versus 128 bytes).
2. Four modes of operation: microcontroller, protected microcontroller, extended microcontroller, and microprocessor.
3. 22 new instructions. The `MOVF`, `TRIS` and `OPTION` instructions have been removed.
4. 4 new instructions for transferring data between data memory and program memory. This can be used to "self program" the EPROM program memory.
5. Single cycle data memory to data memory transfers possible (`MOVFP` and `MOVFP` instructions). These instructions do not affect the Working register (WREG).
6. W register (WREG) is now directly addressable.
7. A PC high latch register (PCLATH) is extended to 8-bits. The PCLATCH register is now both readable and writable.
8. Data memory paging is redefined slightly.
9. DDR registers replaces function of TRIS registers.
10. Multiple Interrupt vectors added. This can decrease the latency for servicing the interrupt.
11. Stack size is increased to 16 deep.
12. BSR register for data memory paging.
13. Wake up from SLEEP operates slightly differently.
14. The Oscillator Start-Up Timer (OST) and Power-Up Timer (PWRT) operate in parallel and not in series.
15. PORTB interrupt on change feature works on all eight port pins.
16. TMR0 is 16-bit plus 8-bit prescaler.
17. Second indirect addressing register added (FSR1 and FSR2). Configuration bits can select the FSR registers to auto-increment, auto-decrement, remain unchanged after an indirect address.
18. Hardware multiplier added (8 x 8 → 16-bit) (PIC17C43 and PIC17C44 only).
19. Peripheral modules operate slightly differently.
20. Oscillator modes slightly redefined.
21. Control/Status bits and registers have been placed in different registers and the control bit for globally enabling interrupts has inverse polarity.
22. Addition of a test mode pin.
23. In-circuit serial programming is not implemented.

## APPENDIX B: COMPATIBILITY

To convert code written for PIC16CXX to PIC17CXX, the user should take the following steps:

1. Remove any `TRIS` and `OPTION` instructions, and implement the equivalent code.
2. Separate the interrupt service routine into its four vectors.
3. Replace:  

```
MOVF    REG1, W
```

 with:  

```
MOVFP   REG1, WREG
```
4. Replace:  

```
MOVF    REG1, W
```

```
MOVWF   REG2
```

 with:  

```
MOVFP   REG1, REG2 ; Addr(REG1)<20h
```

 or  

```
MOVFP   REG1, REG2 ; Addr(REG2)<20h
```

**Note:** If REG1 and REG2 are both at addresses greater than 20h, two instructions are required.

```
MOVFP   REG1, WREG ;
MOVFP   WREG, REG2 ;
```

5. Ensure that all bit names and register names are updated to new data memory map location.
6. Verify data memory banking.
7. Verify mode of operation for indirect addressing.
8. Verify peripheral routines for compatibility.
9. Weak pull-ups are enabled on reset.

To convert code from the PIC17C42 to all the other PIC17C4X devices, the user should take the following steps.

1. If the hardware multiply is to be used, ensure that any variables at address 18h and 19h are moved to another address.
2. Ensure that the upper nibble of the BSR was not written with a non-zero value. This may cause unexpected operation since the RAM bank is no longer 0.
3. The disabling of global interrupts has been enhanced so there is no additional testing of the GLINTD bit after a `BSF CPUSTA, GLINTD` instruction.

# PIC17C4X

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NOTES:

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The following connect procedure applies in most locations.

1. Set your modem to 8-bit, No parity, and One stop (8N1). This is not the normal CompuServe setting which is 7E1.
2. Dial your local CompuServe access number.
3. Depress the <Enter> key and a garbage string will appear because CompuServe is expecting a 7E1 setting.
4. Type +, depress the <Enter> key and "Host Name:" will appear.
5. Type MCHIPBBS, depress the <Enter> key and you will be connected to the Microchip BBS.

In the United States, to find the CompuServe phone number closest to you, set your modem to 7E1 and dial (800) 848-4480 for 300-2400 baud or (800) 331-7166 for 9600-14400 baud connection. After the system responds with "Host Name:", type NETWORK, depress the <Enter> key and follow CompuServe's directions.

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