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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	8MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	33
Program Memory Size	16KB (8K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	454 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic17lc44-08i-pt

3.0 ARCHITECTURAL OVERVIEW

The high performance of the PIC17C4X can be attributed to a number of architectural features commonly found in RISC microprocessors. To begin with, the PIC17C4X uses a modified Harvard architecture. This architecture has the program and data accessed from separate memories. So the device has a program memory bus and a data memory bus. This improves bandwidth over traditional von Neumann architecture, where program and data are fetched from the same memory (accesses over the same bus). Separating program and data memory further allows instructions to be sized differently than the 8-bit wide data word. PIC17C4X opcodes are 16-bits wide, enabling single word instructions. The full 16-bit wide program memory bus fetches a 16-bit instruction in a single cycle. A two-stage pipeline overlaps fetch and execution of instructions. Consequently, all instructions execute in a single cycle (121 ns @ 33 MHz), except for program branches and two special instructions that transfer data between program and data memory.

The PIC17C4X can address up to 64K x 16 of program memory space.

The **PIC17C42** and **PIC17C42A** integrate 2K x 16 of EPROM program memory on-chip, while the **PIC17CR42** has 2K x 16 of ROM program memory on-chip.

The **PIC17C43** integrates 4K x 16 of EPROM program memory, while the **PIC17CR43** has 4K x 16 of ROM program memory.

The **PIC17C44** integrates 8K x 16 EPROM program memory.

Program execution can be internal only (microcontroller or protected microcontroller mode), external only (microprocessor mode) or both (extended microcontroller mode). Extended microcontroller mode does not allow code protection.

The PIC17CXX can directly or indirectly address its register files or data memory. All special function registers, including the Program Counter (PC) and Working Register (WREG), are mapped in the data memory. The PIC17CXX has an orthogonal (symmetrical) instruction set that makes it possible to carry out any operation on any register using any addressing mode. This symmetrical nature and lack of 'special optimal situations' make programming with the PIC17CXX simple yet efficient. In addition, the learning curve is reduced significantly.

One of the PIC17CXX family architectural enhancements from the PIC16CXX family allows two file registers to be used in some two operand instructions. This allows data to be moved directly between two registers without going through the WREG register. This increases performance and decreases program memory usage.

The PIC17CXX devices contain an 8-bit ALU and working register. The ALU is a general purpose arithmetic unit. It performs arithmetic and Boolean functions between data in the working register and any register file.

The ALU is 8-bits wide and capable of addition, subtraction, shift, and logical operations. Unless otherwise mentioned, arithmetic operations are two's complement in nature.

The WREG register is an 8-bit working register used for ALU operations.

All PIC17C4X devices (except the PIC17C42) have an 8 x 8 hardware multiplier. This multiplier generates a 16-bit result in a single cycle.

Depending on the instruction executed, the ALU may affect the values of the Carry (C), Digit Carry (DC), and Zero (Z) bits in the STATUS register. The C and DC bits operate as a borrow and digit borrow out bit, respectively, in subtraction. See the **SUBLW** and **SUBWF** instructions for examples.

Although the ALU does not perform signed arithmetic, the Overflow bit (OV) can be used to implement signed math. Signed arithmetic is comprised of a magnitude and a sign bit. The overflow bit indicates if the magnitude overflows and causes the sign bit to change state. Signed math can have greater than 7-bit values (magnitude), if more than one byte is used. The use of the overflow bit only operates on bit6 (MSb of magnitude) and bit7 (sign bit) of the value in the ALU. That is, the overflow bit is not useful if trying to implement signed math where the magnitude, for example, is 11-bits. If the signed math values are greater than 7-bits (15-, 24- or 31-bit), the algorithm must ensure that the low order bytes ignore the overflow status bit.

Care should be taken when adding and subtracting signed numbers to ensure that the correct operation is executed. Example 3-1 shows an item that must be taken into account when doing signed arithmetic on an ALU which operates as an unsigned machine.

EXAMPLE 3-1: SIGNED MATH

Hex Value	Signed Value Math	Unsigned Value Math
FFh	-127	255
+ 01h	+ 1	+ 1
= ?	= -126 (FEh)	= 0 (00h); Carry bit = 1

Signed math requires the result in REG to be FEh (-126). This would be accomplished by subtracting one as opposed to adding one.

Simplified block diagrams are shown in Figure 3-1 and Figure 3-2. The descriptions of the device pins are listed in Table 3-1.

4.0 RESET

The PIC17CXX differentiates between various kinds of reset:

- Power-on Reset (POR)
- $\overline{\text{MCLR}}$ reset during normal operation
- WDT Reset (normal operation)

Some registers are not affected in any reset condition; their status is unknown on POR and unchanged in any other reset. Most other registers are forced to a "reset state" on Power-on Reset (POR), on $\overline{\text{MCLR}}$ or WDT Reset and on $\overline{\text{MCLR}}$ reset during SLEEP. They are not affected by a WDT Reset during SLEEP, since this reset is viewed as the resumption of normal operation. The $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are set or cleared differently in different reset situations as indicated in Table 4-3. These bits are used in software to determine the nature of reset. See Table 4-4 for a full description of reset states of all registers.

Note: While the device is in a reset state, the internal phase clock is held in the Q1 state. Any processor mode that allows external execution will force the RE0/ALE pin as a low output and the RE1/ $\overline{\text{OE}}$ and RE2/ $\overline{\text{WR}}$ pins as high outputs.

A simplified block diagram of the on-chip reset circuit is shown in Figure 4-1.

4.1 Power-on Reset (POR), Power-up Timer (PWRT), and Oscillator Start-up Timer (OST)

4.1.1 POWER-ON RESET (POR)

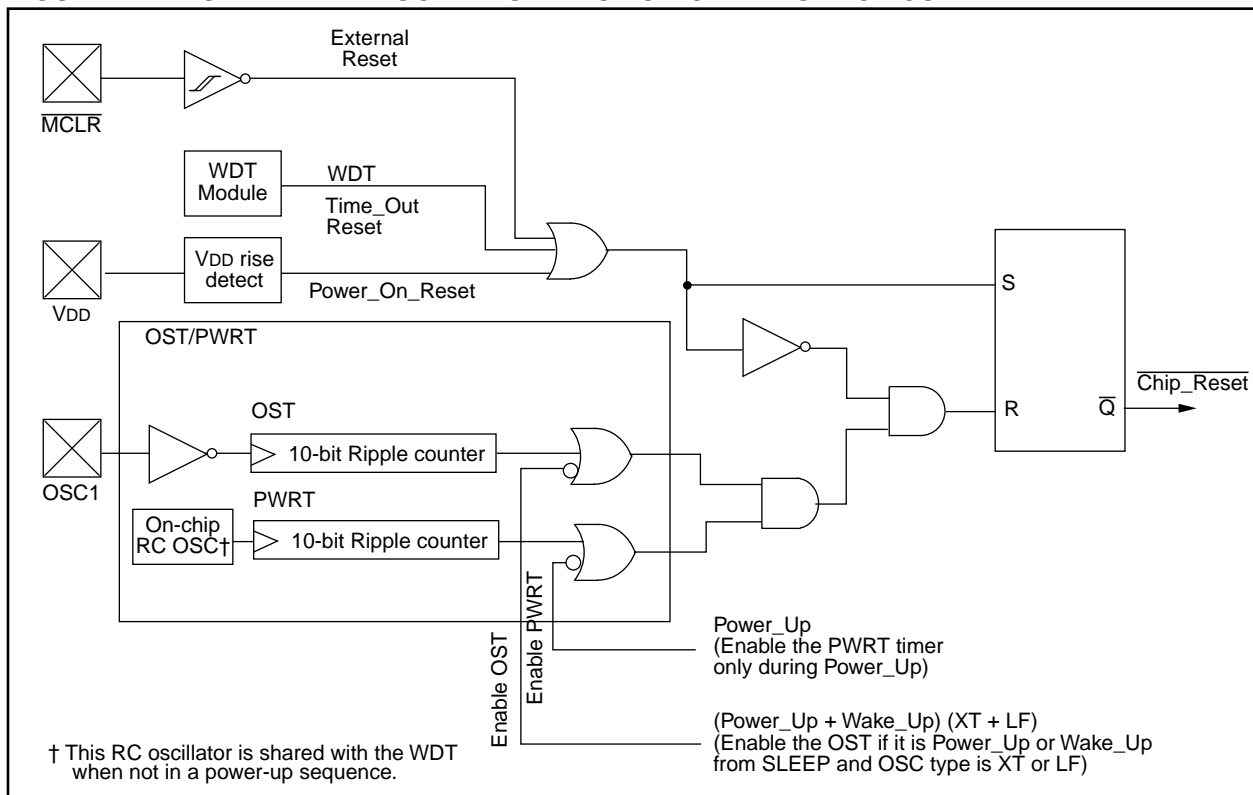
The Power-on Reset circuit holds the device in reset until VDD is above the trip point (in the range of 1.4V - 2.3V). The PIC17C42 does not produce an internal reset when VDD declines. All other devices will produce an internal reset for both rising and falling VDD. To take advantage of the POR, just tie the $\overline{\text{MCLR/VPP}}$ pin directly (or through a resistor) to VDD. This will eliminate external RC components usually needed to create Power-on Reset. A minimum rise time for VDD is required. See Electrical Specifications for details.

4.1.2 POWER-UP TIMER (PWRT)

The Power-up Timer provides a fixed 96 ms time-out (nominal) on power-up. This occurs from rising edge of the POR signal and after the first rising edge of $\overline{\text{MCLR}}$ (detected high). The Power-up Timer operates on an internal RC oscillator. The chip is kept in RESET as long as the PWRT is active. In most cases the PWRT delay allows the VDD to rise to an acceptable level.

The power-up time delay will vary from chip to chip and to VDD and temperature. See DC parameters for details.

FIGURE 4-1: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



5.2 Peripheral Interrupt Enable Register (PIE)

This register contains the individual flag bits for the Peripheral interrupts.

FIGURE 5-3: PIE REGISTER (ADDRESS: 17h, BANK 1)

R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0	R/W - 0
RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE
						bit0	
bit7							
bit 7: RBIE: PORTB Interrupt on Change Enable bit 1 = Enable PORTB interrupt on change 0 = Disable PORTB interrupt on change							
bit 6: TMR3IE: Timer3 Interrupt Enable bit 1 = Enable Timer3 interrupt 0 = Disable Timer3 interrupt							
bit 5: TMR2IE: Timer2 Interrupt Enable bit 1 = Enable Timer2 interrupt 0 = Disable Timer2 interrupt							
bit 4: TMR1IE: Timer1 Interrupt Enable bit 1 = Enable Timer1 interrupt 0 = Disable Timer1 interrupt							
bit 3: CA2IE: Capture2 Interrupt Enable bit 1 = Enable Capture interrupt on RB1/CAP2 pin 0 = Disable Capture interrupt on RB1/CAP2 pin							
bit 2: CA1IE: Capture1 Interrupt Enable bit 1 = Enable Capture interrupt on RB2/CAP1 pin 0 = Disable Capture interrupt on RB2/CAP1 pin							
bit 1: TXIE: USART Transmit Interrupt Enable bit 1 = Enable Transmit buffer empty interrupt 0 = Disable Transmit buffer empty interrupt							
bit 0: RCIE: USART Receive Interrupt Enable bit 1 = Enable Receive buffer full interrupt 0 = Disable Receive buffer full interrupt							

R = Readable bit
W = Writable bit
-n = Value at POR reset

6.0 MEMORY ORGANIZATION

There are two memory blocks in the PIC17C4X; program memory and data memory. Each block has its own bus, so that access to each block can occur during the same oscillator cycle.

The data memory can further be broken down into General Purpose RAM and the Special Function Registers (SFRs). The operation of the SFRs that control the "core" are described here. The SFRs used to control the peripheral modules are described in the section discussing each individual peripheral module.

6.1 Program Memory Organization

PIC17C4X devices have a 16-bit program counter capable of addressing a 64K x 16 program memory space. The reset vector is at 0000h and the interrupt vectors are at 0008h, 0010h, 0018h, and 0020h (Figure 6-1).

6.1.1 PROGRAM MEMORY OPERATION

The PIC17C4X can operate in one of four possible program memory configurations. The configuration is selected by two configuration bits. The possible modes are:

- Microprocessor
- Microcontroller
- Extended Microcontroller
- Protected Microcontroller

The microcontroller and protected microcontroller modes only allow internal execution. Any access beyond the program memory reads unknown data. The protected microcontroller mode also enables the code protection feature.

The extended microcontroller mode accesses both the internal program memory as well as external program memory. Execution automatically switches between internal and external memory. The 16-bits of address allow a program memory range of 64K-words.

The microprocessor mode only accesses the external program memory. The on-chip program memory is ignored. The 16-bits of address allow a program memory range of 64K-words. Microprocessor mode is the default mode of an unprogrammed device.

The different modes allow different access to the configuration bits, test memory, and boot ROM. Table 6-1 lists which modes can access which areas in memory. Test Memory and Boot Memory are not required for normal operation of the device. Care should be taken to ensure that no unintended branches occur to these areas.

FIGURE 6-1: PROGRAM MEMORY MAP AND STACK



TABLE 6-3: SPECIAL FUNCTION REGISTERS (Cont.'d)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (3)
Bank 2											
10h	TMR1	Timer1								xxxx xxxx	uuuu uuuu
11h	TMR2	Timer2								xxxx xxxx	uuuu uuuu
12h	TMR3L	TMR3 register; low byte								xxxx xxxx	uuuu uuuu
13h	TMR3H	TMR3 register; high byte								xxxx xxxx	uuuu uuuu
14h	PR1	Timer1 period register								xxxx xxxx	uuuu uuuu
15h	PR2	Timer2 period register								xxxx xxxx	uuuu uuuu
16h	PR3L/CA1L	Timer3 period register, low byte/capture1 register; low byte								xxxx xxxx	uuuu uuuu
17h	PR3H/CA1H	Timer3 period register, high byte/capture1 register; high byte								xxxx xxxx	uuuu uuuu
Bank 3											
10h	PW1DCL	DC1	DC0	—	—	—	—	—	—	xx-- ----	uu-- ----
11h	PW2DCL	DC1	DC0	TM2PW2	—	—	—	—	—	xx0- ----	uu0- ----
12h	PW1DCH	DC9	DC8	DC7	DC6	DC5	DC4	DC3	DC2	xxxx xxxx	uuuu uuuu
13h	PW2DCH	DC9	DC8	DC7	DC6	DC5	DC4	DC3	DC2	xxxx xxxx	uuuu uuuu
14h	CA2L	Capture2 low byte								xxxx xxxx	uuuu uuuu
15h	CA2H	Capture2 high byte								xxxx xxxx	uuuu uuuu
16h	TCON1	CA2ED1	CA2ED0	CA1ED1	CA1ED0	T16	TMR3CS	TMR2CS	TMR1CS	0000 0000	0000 0000
17h	TCON2	CA2OVF	CA1OVF	PWM2ON	PWM1ON	CA1/PR3	TMR3ON	TMR2ON	TMR1ON	0000 0000	0000 0000
Unbanked											
18h ⁽⁵⁾	PRODL	Low Byte of 16-bit Product (8 x 8 Hardware Multiply)								xxxx xxxx	uuuu uuuu
19h ⁽⁵⁾	PRODH	High Byte of 16-bit Product (8 x 8 Hardware Multiply)								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as '0', q - value depends on condition. Shaded cells are unimplemented, read as '0'.

Note 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for PC<15:8> whose contents are updated from or transferred to the upper byte of the program counter.

2: The \overline{TO} and \overline{PD} status bits in CPUSTA are not affected by a MCLR reset.

3: Other (non power-up) resets include: external reset through MCLR and the Watchdog Timer Reset.

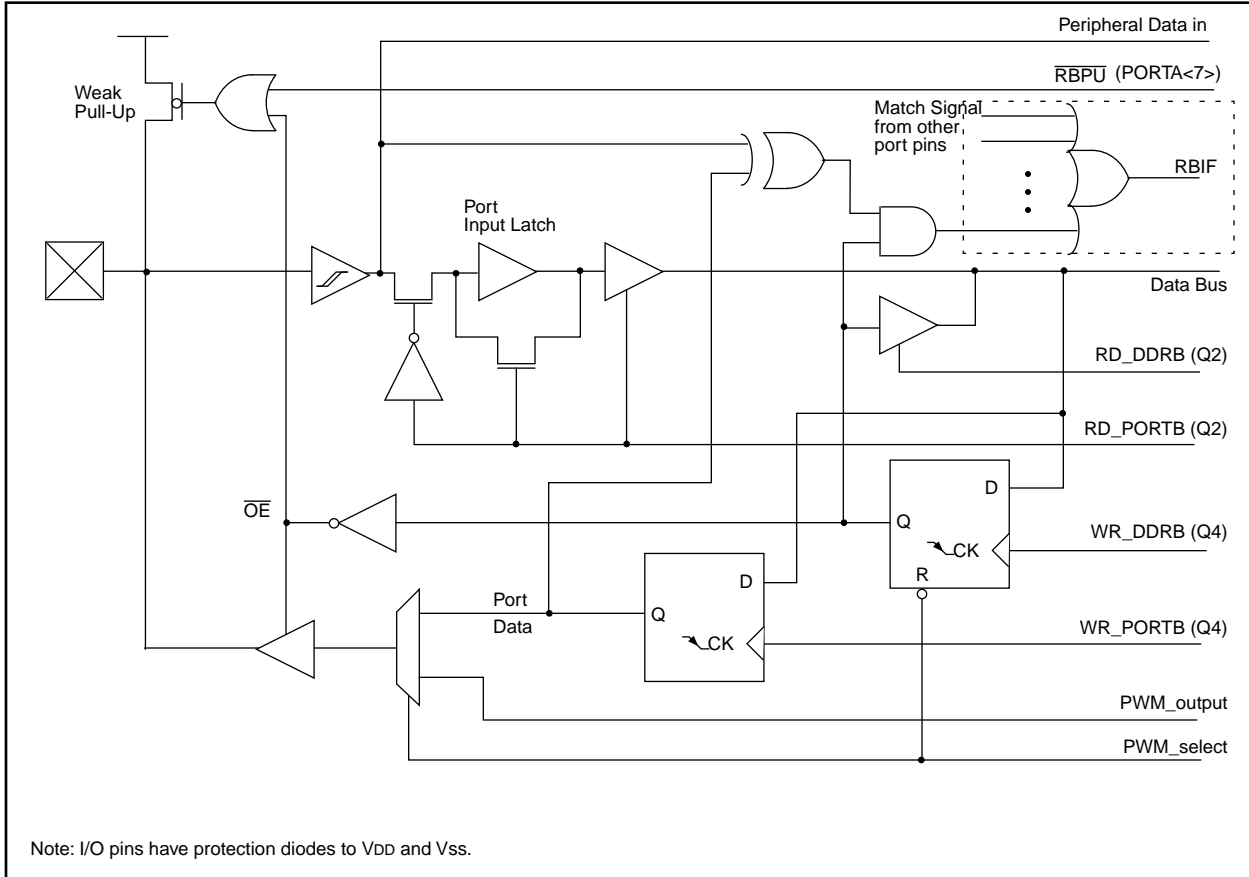
4: The following values are for both TBLPTRL and TBLPTRH:

All PIC17C4X devices (Power-on Reset 0000 0000) and (All other resets 0000 0000) except the PIC17C42 (Power-on Reset xxxx xxxx) and (All other resets uuuu uuuu)

5: The PRODL and PRODH registers are not implemented on the PIC17C42.

PIC17C4X

FIGURE 9-5: BLOCK DIAGRAM OF RB3 AND RB2 PORT PINS



9.5 I/O Programming Considerations

9.5.1 BI-DIRECTIONAL I/O PORTS

Any instruction which writes, operates internally as a read followed by a write operation. For example, the BCF and BSF instructions read the register into the CPU, execute the bit operation, and write the result back to the register. Caution must be used when these instructions are applied to a port with both inputs and outputs defined. For example, a BSF operation on bit5 of PORTB will cause all eight bits of PORTB to be read into the CPU. Then the BSF operation takes place on bit5 and PORTB is written to the output latches. If another bit of PORTB is used as a bi-directional I/O pin (e.g. bit0) and it is defined as an input at this time, the input signal present on the pin itself would be read into the CPU and re-written to the data latch of this particular pin, overwriting the previous content. As long as the pin stays in the input mode, no problem occurs. However, if bit0 is switched into output mode later on, the content of the data latch may now be unknown.

Reading a port reads the values of the port pins. Writing to the port register writes the value to the port latch. When using read-modify-write instructions (BCF, BSF, BTG, etc.) on a port, the value of the port pins is read, the desired operation is performed with this value, and the value is then written to the port latch.

Example 9-5 shows the effect of two sequential read-modify-write instructions on an I/O port

EXAMPLE 9-5: READ MODIFY WRITE INSTRUCTIONS ON AN I/O PORT

```

; Initial PORT settings: PORTB<7:4> Inputs
;                       PORTB<3:0> Outputs
; PORTB<7:6> have pull-ups and are
; not connected to other circuitry
;
;
;                       PORT latch  PORT pins
;                       -----  -----
;
;
;   BCF  PORTB, 7      01pp pppp   11pp pppp
;   BCF  PORTB, 6      10pp pppp   11pp pppp
;
;
;   BCF  DDRB, 7      10pp pppp   11pp pppp
;   BCF  DDRB, 6      10pp pppp   10pp pppp
;
;
; Note that the user may have expected the
; pin values to be 00pp pppp. The 2nd BCF
; caused RB7 to be latched as the pin value
; (High).
    
```

Note: A pin actively outputting a Low or High should not be driven from external devices in order to change the level on this pin (i.e. "wired-or", "wired-and"). The resulting high output currents may damage the device.

9.5.2 SUCCESSIVE OPERATIONS ON I/O PORTS

The actual write to an I/O port happens at the end of an instruction cycle, whereas for reading, the data must be valid at the beginning of the instruction cycle (Figure 9-9). Therefore, care must be exercised if a write followed by a read operation is carried out on the same I/O port. The sequence of instructions should be such to allow the pin voltage to stabilize (load dependent) before executing the instruction that reads the values on that I/O port. Otherwise, the previous state of that pin may be read into the CPU rather than the "new" state. When in doubt, it is better to separate these instructions with a NOP or another instruction not accessing this I/O port.

FIGURE 9-9: SUCCESSIVE I/O OPERATION



12.1 Timer1 and Timer2

12.1.1 TIMER1, TIMER2 IN 8-BIT MODE

Both Timer1 and Timer2 will operate in 8-bit mode when the T16 bit is clear. These two timers can be independently configured to increment from the internal instruction cycle clock or from an external clock source on the RB4/TCLK12 pin. The timer clock source is configured by the TMRxCS bit (x = 1 for Timer1 or = 2 for Timer2). When TMRxCS is clear, the clock source is internal and increments once every instruction cycle ($F_{osc}/4$). When TMRxCS is set, the clock source is the RB4/TCLK12 pin, and the timer will increment on every falling edge of the RB4/TCLK12 pin.

The timer increments from 00h until it equals the Period register (PRx). It then resets to 00h at the next increment cycle. The timer interrupt flag is set when the timer is reset. TMR1 and TMR2 have individual interrupt flag bits. The TMR1 interrupt flag bit is latched into TMR1IF, and the TMR2 interrupt flag bit is latched into TMR2IF.

Each timer also has a corresponding interrupt enable bit (TMRxIE). The timer interrupt can be enabled by setting this bit and disabled by clearing this bit. For peripheral interrupts to be enabled, the Peripheral Interrupt Enable bit must be enabled (PEIE is set) and global interrupts must be enabled (GLINTD is cleared).

The timers can be turned on and off under software control. When the Timerx On control bit (TMRxON) is set, the timer increments from the clock source. When TMRxON is cleared, the timer is turned off and cannot cause the timer interrupt flag to be set.

12.1.1.1 EXTERNAL CLOCK INPUT FOR TIMER1 OR TIMER2

When TMRxCS is set, the clock source is the RB4/TCLK12 pin, and the timer will increment on every falling edge on the RB4/TCLK12 pin. The TCLK12 input is synchronized with internal phase clocks. This causes a delay from the time a falling edge appears on TCLK12 to the time TMR1 or TMR2 is actually incremented. For the external clock input timing requirements, see the Electrical Specification section.

FIGURE 12-3: TIMER1 AND TIMER2 IN TWO 8-BIT TIMER/COUNTER MODE



TABLE 13-3: BAUD RATES FOR SYNCHRONOUS MODE

BAUD RATE (K)	FOSC = 33 MHz			FOSC = 25 MHz			FOSC = 20 MHz			FOSC = 16 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	NA	—	—	NA	—	—
1.2	NA	—	—	NA	—	—	NA	—	—	NA	—	—
2.4	NA	—	—	NA	—	—	NA	—	—	NA	—	—
9.6	NA	—	—	NA	—	—	NA	—	—	NA	—	—
19.2	NA	—	—	NA	—	—	19.53	+1.73	255	19.23	+0.16	207
76.8	77.10	+0.39	106	77.16	+0.47	80	76.92	+0.16	64	76.92	+0.16	51
96	95.93	-0.07	85	96.15	+0.16	64	96.15	+0.16	51	95.24	-0.79	41
300	294.64	-1.79	27	297.62	-0.79	20	294.1	-1.96	16	307.69	+2.56	12
500	485.29	-2.94	16	480.77	-3.85	12	500	0	9	500	0	7
HIGH	8250	—	0	6250	—	0	5000	—	0	4000	—	0
LOW	32.22	—	255	24.41	—	255	19.53	—	255	15.625	—	255

BAUD RATE (K)	FOSC = 10 MHz			FOSC = 7.159 MHz			FOSC = 5.068 MHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	NA	—	—
1.2	NA	—	—	NA	—	—	NA	—	—
2.4	NA	—	—	NA	—	—	NA	—	—
9.6	9.766	+1.73	255	9.622	+0.23	185	9.6	0	131
19.2	19.23	+0.16	129	19.24	+0.23	92	19.2	0	65
76.8	75.76	-1.36	32	77.82	+1.32	22	79.2	+3.13	15
96	96.15	+0.16	25	94.20	-1.88	18	97.48	+1.54	12
300	312.5	+4.17	7	298.3	-0.57	5	316.8	+5.60	3
500	500	0	4	NA	—	—	NA	—	—
HIGH	2500	—	0	1789.8	—	0	1267	—	0
LOW	9.766	—	255	6.991	—	255	4.950	—	255

BAUD RATE (K)	Fosc = 3.579 MHz			FOSC = 1 MHz			FOSC = 32.768 kHz		
	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)	KBAUD	%ERROR	SPBRG value (decimal)
0.3	NA	—	—	NA	—	—	0.303	+1.14	26
1.2	NA	—	—	1.202	+0.16	207	1.170	-2.48	6
2.4	NA	—	—	2.404	+0.16	103	NA	—	—
9.6	9.622	+0.23	92	9.615	+0.16	25	NA	—	—
19.2	19.04	-0.83	46	19.24	+0.16	12	NA	—	—
76.8	74.57	-2.90	11	83.34	+8.51	2	NA	—	—
96	99.43	-3.57	8	NA	—	—	NA	—	—
300	298.3	-0.57	2	NA	—	—	NA	—	—
500	NA	—	—	NA	—	—	NA	—	—
HIGH	894.9	—	0	250	—	0	8.192	—	0
LOW	3.496	—	255	0.976	—	255	0.032	—	255

TABLE 13-9: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE TRANSMISSION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank 1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
13h, Bank 0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
16h, Bank 0	TXREG	TX7	TX6	TX5	TX4	TX3	TX2	TX1	TX0	xxxx xxxx	uuuu uuuu
17h, Bank 1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank 0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used for synchronous slave transmission.

Note 1: Other (non power-up) resets include: external reset through \overline{MCLR} and Watchdog Timer Reset.

TABLE 13-10: REGISTERS ASSOCIATED WITH SYNCHRONOUS SLAVE RECEPTION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Value on all other resets (Note1)
16h, Bank1	PIR	RBIF	TMR3IF	TMR2IF	TMR1IF	CA2IF	CA1IF	TXIF	RCIF	0000 0010	0000 0010
13h, Bank0	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00u
14h, Bank0	RCREG	RX7	RX6	RX5	RX4	RX3	RX2	RX1	RX0	xxxx xxxx	uuuu uuuu
17h, Bank1	PIE	RBIE	TMR3IE	TMR2IE	TMR1IE	CA2IE	CA1IE	TXIE	RCIE	0000 0000	0000 0000
15h, Bank 0	TXSTA	CSRC	TX9	TXEN	SYNC	—	—	TRMT	TX9D	0000 --1x	0000 --1u
17h, Bank0	SPBRG	Baud rate generator register								xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented read as a '0', shaded cells are not used for synchronous slave reception.

Note 1: Other (non power-up) resets include: external reset through \overline{MCLR} and Watchdog Timer Reset.

PIC17C4X

CPFSLT Compare f with WREG, skip if f < WREG

Syntax: [label] CPFSLT f

Operands: $0 \leq f \leq 255$

Operation: (f) – (WREG), skip if (f) < (WREG) (unsigned comparison)

Status Affected: None

Encoding:

0011	0000	ffff	ffff
------	------	------	------

Description: Compares the contents of data memory location 'f' to the contents of WREG by performing an unsigned subtraction. If the contents of 'f' < the contents of WREG, then the fetched instruction is discarded and an NOP is executed instead making this a two-cycle instruction.

Words: 1

Cycles: 1 (2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	NOP

If skip:

Q1	Q2	Q3	Q4
Forced NOP	NOP	Execute	NOP

Example:

```

HERE    CPFSLT REG
NLESS   :
LESS    :
    
```

Before Instruction

```

PC      = Address (HERE)
W       = ?
    
```

After Instruction

```

If REG < WREG;
PC      = Address (LESS)
If REG ≥ WREG;
PC      = Address (NLESS)
    
```

DAW Decimal Adjust WREG Register

Syntax: [label] DAW f,s

Operands: $0 \leq f \leq 255$
 $s \in [0,1]$

Operation: If [WREG<3:0> >9] .OR. [DC = 1] then
WREG<3:0> + 6 → f<3:0>, s<3:0>;
else
WREG<3:0> → f<3:0>, s<3:0>;

If [WREG<7:4> >9] .OR. [C = 1] then
WREG<7:4> + 6 → f<7:4>, s<7:4>;
else
WREG<7:4> → f<7:4>, s<7:4>

Status Affected: C

Encoding:

0010	111s	ffff	ffff
------	------	------	------

Description: DAW adjusts the eight bit value in WREG resulting from the earlier addition of two variables (each in packed BCD format) and produces a correct packed BCD result.

s = 0: Result is placed in Data memory location 'f' and WREG.

s = 1: Result is placed in Data memory location 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Execute	Write register 'f' and other specified register

Example 1: DAW REG1, 0

Before Instruction

```

WREG = 0xA5
REG1 = ??
C    = 0
DC   = 0
    
```

After Instruction

```

WREG = 0x05
REG1 = 0x05
C    = 1
DC   = 0
    
```

Example 2:

Before Instruction

```

WREG = 0xCE
REG1 = ??
C    = 0
DC   = 0
    
```

After Instruction

```

WREG = 0x24
REG1 = 0x24
C    = 1
DC   = 0
    
```

19.1 DC CHARACTERISTICS: **PIC17CR42/42A/43/R43/44-16 (Commercial, Industrial)**
PIC17CR42/42A/43/R43/44-25 (Commercial, Industrial)
PIC17CR42/42A/43/R43/44-33 (Commercial, Industrial)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature					
		-40°C ≤ TA ≤ +85°C for industrial and 0°C ≤ TA ≤ +70°C for commercial					
Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	4.5	–	6.0	V	
D002	VDR	RAM Data Retention Voltage (Note 1)	1.5 *	–	–	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure internal Power-on Reset signal	–	VSS	–	V	See section on Power-on Reset for details
D004	SvDD	VDD rise rate to ensure internal Power-on Reset signal	0.060 *	–	–	mV/ms	See section on Power-on Reset for details
D010	IDD	Supply Current (Note 2)	–	3	6	mA	FOSC = 4 MHz (Note 4)
D011			–	6	12 *	mA	FOSC = 8 MHz
D012			–	11	24 *	mA	FOSC = 16 MHz
D013			–	19	38	mA	FOSC = 25 MHz
D015			–	25	50	mA	FOSC = 33 MHz
D014			–	95	150	µA	FOSC = 32 kHz, WDT enabled (EC osc configuration)
D020	IPD	Power-down	–	10	40	µA	VDD = 5.5V, WDT enabled
D021		Current (Note 3)	–	< 1	5	µA	VDD = 5.5V, WDT disabled

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD or VSS, T0CKI = VDD, MCLR = VDD; WDT enabled/disabled as specified.

Current consumed from the oscillator and I/O's driving external capacitive or resistive loads needs to be considered.

For the RC oscillator, the current through the external pull-up resistor (R) can be estimated as: $V_{DD} / (2 \cdot R)$.

For capacitive loads, the current can be estimated (for an individual I/O pin) as $(CL \cdot V_{DD}) \cdot f$

CL = Total capacitive load on the I/O pin; f = average frequency the I/O pin switches.

The capacitive currents are most significant when the device is configured for external execution (includes extended microcontroller mode).

3: The power down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula $I_R = V_{DD}/2R_{ext}$ (mA) with Rext in kOhm.

FIGURE 19-3: CLKOUT AND I/O TIMING

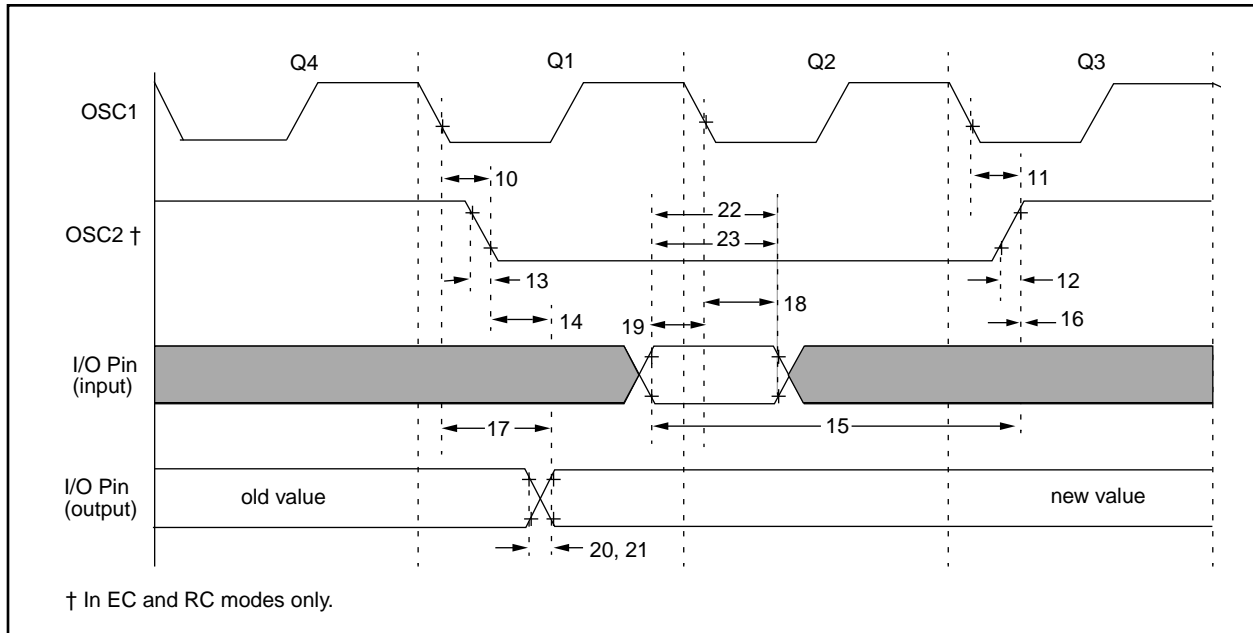


TABLE 19-3: CLKOUT AND I/O TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions	
10	TosH2ckL	OSC1↓ to CLKOUT↓	—	15 ‡	30 ‡	ns	Note 1	
11	TosH2ckH	OSC1↓ to CLKOUT↑	—	15 ‡	30 ‡	ns	Note 1	
12	TckR	CLKOUT rise time	—	5 ‡	15 ‡	ns	Note 1	
13	TckF	CLKOUT fall time	—	5 ‡	15 ‡	ns	Note 1	
14	TckH2ioV	CLKOUT ↑ to Port out valid	PIC17CR42/42A/43/R43/44	—	—	0.5T _{CY} + 20 ‡	ns	Note 1
			PIC17LCR42/42A/43/R43/44	—	—	0.5T _{CY} + 50 ‡	ns	Note 1
15	TioV2ckH	Port in valid before CLKOUT↑	PIC17CR42/42A/43/R43/44	0.25T _{CY} + 25 ‡	—	—	ns	Note 1
			PIC17LCR42/42A/43/R43/44	0.25T _{CY} + 50 ‡	—	—	ns	Note 1
16	TckH2ioL	Port in hold after CLKOUT↑	0 ‡	—	—	ns	Note 1	
17	TosH2ioV	OSC1↓ (Q1 cycle) to Port out valid	—	—	100 ‡	ns		
18	TosH2ioL	OSC1↓ (Q2 cycle) to Port input invalid (I/O in hold time)	0 ‡	—	—	ns		
19	TioV2osH	Port input valid to OSC1↓ (I/O in setup time)	30 ‡	—	—	ns		
20	TioR	Port output rise time	—	10 ‡	35 ‡	ns		
21	TioF	Port output fall time	—	10 ‡	35 ‡	ns		
22	TinHL	INT pin high or low time	25 *	—	—	ns		
23	TrbHL	RB7:RB0 change INT high or low time	25 *	—	—	ns		

* These parameters are characterized but not tested.

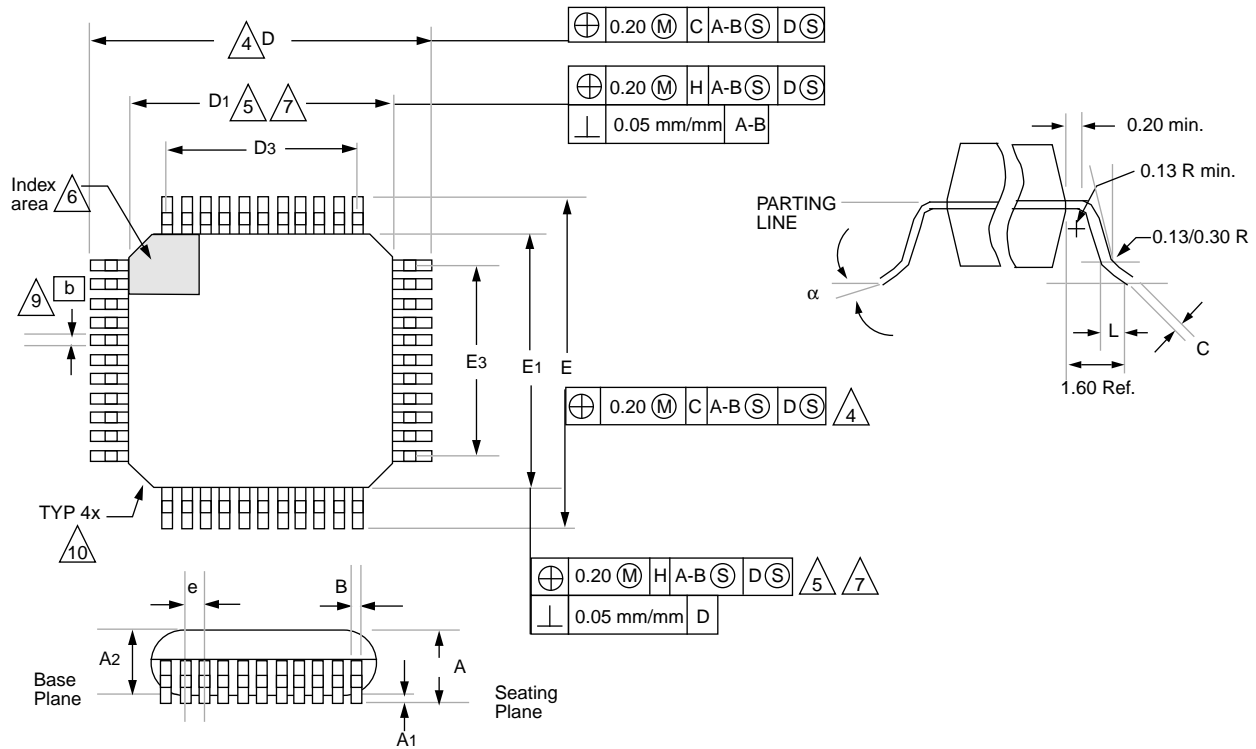
† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

‡ These parameters are for design guidance only and are not tested, nor characterized.

Note 1: Measurements are taken in EC Mode where CLKOUT output is 4 x T_{osc}.

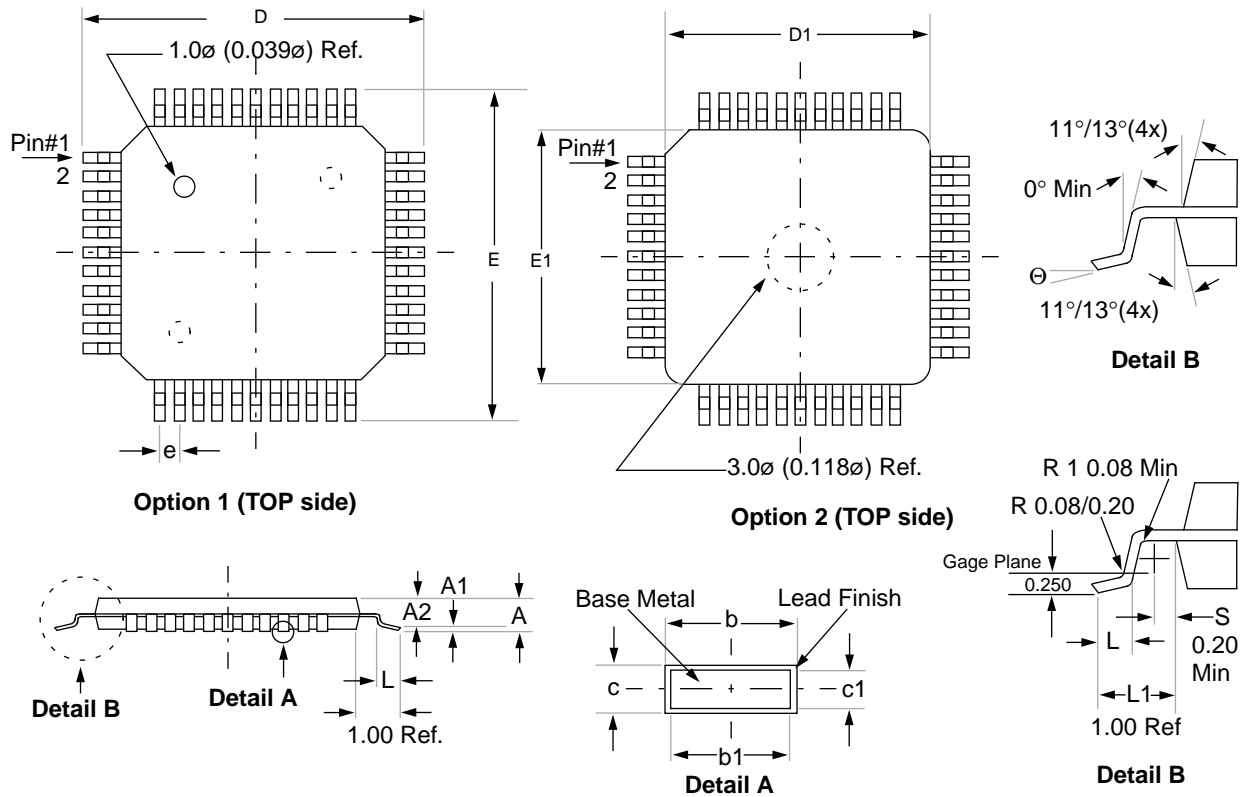
PIC17C4X

21.4 44-Lead Plastic Surface Mount (MQFP 10x10 mm Body 1.6/0.15 mm Lead Form)



Package Group: Plastic MQFP						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
α	0°	7°		0°	7°	
A	2.000	2.350		0.078	0.093	
A1	0.050	0.250		0.002	0.010	
A2	1.950	2.100		0.768	0.083	
b	0.300	0.450	Typical	0.011	0.018	Typical
C	0.150	0.180		0.006	0.007	
D	12.950	13.450		0.510	0.530	
D1	9.900	10.100		0.390	0.398	
D3	8.000	8.000	Reference	0.315	0.315	Reference
E	12.950	13.450		0.510	0.530	
E1	9.900	10.100		0.390	0.398	
E3	8.000	8.000	Reference	0.315	0.315	Reference
e	0.800	0.800		0.031	0.032	
L	0.730	1.030		0.028	0.041	
N	44	44		44	44	
CP	0.102	—		0.004	—	

21.5 44-Lead Plastic Surface Mount (TQFP 10x10 mm Body 1.0/0.10 mm Lead Form)



Package Group: Plastic TQFP						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
A	1.00	1.20		0.039	0.047	
A1	0.05	0.15		0.002	0.006	
A2	0.95	1.05		0.037	0.041	
D	11.75	12.25		0.463	0.482	
D1	9.90	10.10		0.390	0.398	
E	11.75	12.25		0.463	0.482	
E1	9.90	10.10		0.390	0.398	
L	0.45	0.75		0.018	0.030	
e	0.80 BSC			0.031 BSC		
b	0.30	0.45		0.012	0.018	
b1	0.30	0.40		0.012	0.016	
c	0.09	0.20		0.004	0.008	
c1	0.09	0.16		0.004	0.006	
N	44	44		44	44	
θ	0°	7°		0°	7°	

Note 1: Dimensions D1 and E1 do not include mold protrusion. Allowable mold protrusion is 0.25m/m (0.010") per side. D1 and E1 dimensions including mold mismatch.

2: Dimension "b" does not include Dambar protrusion, allowable Dambar protrusion shall be 0.08m/m (0.003")max.

3: This outline conforms to JEDEC MS-026.

E.5 PIC16C7X Family of Devices

Device	Clock		Memory		Peripherals					Features		
	Maximum Frequency of Operation (MHz)	EPROM Program Memory (K x 4 words)	Data Memory (bytes)	Timer Modules(s)	Serial Ports (SPI/I ² C, USART)	A/D Converter (8-bit) Channels	Interrupt Sources	I/O Pins	Voltage Range (Volts)	In-Circuit Serial Programming	Brown-out Reset	Packages
PIC16C710	20	512	36	TMR0	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC; 20-pin SSOP
PIC16C71	20	1K	36	TMR0	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC
PIC16C711	20	1K	68	TMR0	—	—	4	4	13	3.0-6.0	Yes	18-pin DIP, SOIC; 20-pin SSOP
PIC16C72	20	2K	128	TMR0, TMR1, TMR2	1	SPI/I ² C	—	5	8	2.5-6.0	Yes	28-pin SDIP, SOIC, SSOP
PIC16C73	20	4K	192	TMR0, TMR1, TMR2	2	SPI/I ² C, USART	—	5	11	3.0-6.0	Yes	28-pin SDIP, SOIC
PIC16C73A ⁽¹⁾	20	4K	192	TMR0, TMR1, TMR2	2	SPI/I ² C, USART	—	5	11	2.5-6.0	Yes	28-pin SDIP, SOIC
PIC16C74	20	4K	192	TMR0, TMR1, TMR2	2	SPI/I ² C, USART	Yes	8	12	3.0-6.0	Yes	40-pin DIP; 44-pin PLCC, MQFP
PIC16C74A ⁽¹⁾	20	4K	192	TMR0, TMR1, TMR2	2	SPI/I ² C, USART	Yes	8	12	2.5-6.0	Yes	40-pin DIP; 44-pin PLCC, MQFP, TQFP

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

All PIC16C7X Family devices use serial programming with clock pin RB6 and data pin RB7.

Note 1: Please contact your local sales office for availability of these devices.

PIC17C4X

NOTES:

PIC17C4X

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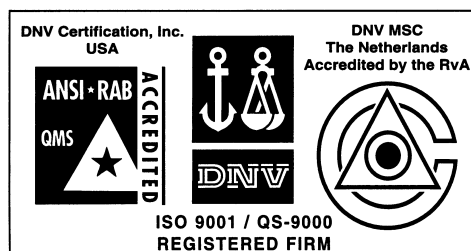
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