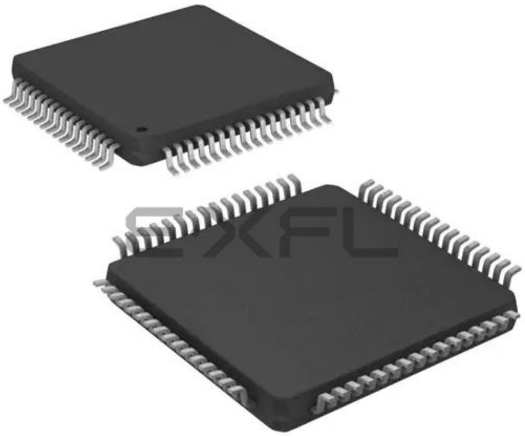
Microchip Technology - PIC18F65J90-I/PT Datasheet



What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LCD, LVD, POR, PWM, WDT
Number of I/O	51
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18f65j90-i-pt

TABLE 1-4: PIC18F8XJ90 PINOUT I/O DESCRIPTIONS

Pin Name	Pin Number	Pin Type	Buffer Type	Description
	TQFP			
$\overline{\text{MCLR}}$	9	I	ST	Master Clear (input) or programming voltage (input). This pin is an active-low Reset to the device.
OSC1/CLKI/RA7	49			Oscillator crystal or external clock input.
OSC1		I	CMOS	Oscillator crystal input.
CLKI		I	CMOS	External clock source input. Always associated with pin function OSC1. (See related OSC1/CLKI, OSC2/CLKO pins.)
RA7		I/O	TTL	General purpose I/O pin.
OSC2/CLKO/RA6	50			Oscillator crystal or clock output.
OSC2		O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode.
CLKO		O	—	In EC modes, OSC2 pin outputs CLKO, which has 1/4 the frequency of OSC1 and denotes the instruction cycle rate.
RA6		I/O	TTL	General purpose I/O pin.
				PORTA is a bidirectional I/O port.
RA0/AN0	30			
RA0		I/O	TTL	Digital I/O.
AN0		I	Analog	Analog Input 0.
RA1/AN1/SEG18	29			
RA1		I/O	TTL	Digital I/O.
AN1		I	Analog	Analog Input 1.
SEG18		O	Analog	SEG18 output for LCD.
RA2/AN2/VREF-	28			
RA2		I/O	TTL	Digital I/O.
AN2		I	Analog	Analog Input 2.
VREF-		I	Analog	A/D reference voltage (low) input.
RA3/AN3/VREF+	27			
RA3		I/O	TTL	Digital I/O.
AN3		I	Analog	Analog Input 3.
VREF+		I	Analog	A/D reference voltage (high) input.
RA4/T0CKI/SEG14	34			
RA4		I/O	ST/OD	Digital I/O. Open-drain when configured as output.
T0CKI		I	ST	Timer0 external clock input.
SEG14		O	Analog	SEG14 output for LCD.
RA5/AN4/SEG15	33			
RA5		I/O	TTL	Digital I/O.
AN4		I	Analog	Analog Input 4.
SEG15		O	Analog	SEG15 output for LCD.
RA6				See the OSC2/CLKO/RA6 pin.
RA7				See the OSC1/CLKI/RA7 pin.

Legend: TTL = TTL compatible input
ST = Schmitt Trigger input with CMOS levels
I = Input
P = Power
I^2C™ = I^2C/SMBus
CMOS = CMOS compatible input or output
Analog = Analog input
O = Output
OD = Open-Drain (no P diode to VDD)

Note 1: Default assignment for CCP2 when the CCP2MX Configuration bit is set.
2: Alternate assignment for CCP2 when the CCP2MX Configuration bit is cleared.

TABLE 1-4: PIC18F8XJ90 PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number	Pin Type	Buffer Type	Description
	TQFP			
				PORTJ is a bidirectional I/O port.
RJ0	62	I/O	ST	Digital I/O.
RJ1/SEG33	61			
RJ1		I/O	ST	Digital I/O.
SEG33		O	Analog	SEG33 output for LCD.
RJ2/SEG34	60			
RJ2		I/O	ST	Digital I/O.
SEG34		O	Analog	SEG34 output for LCD.
RJ3/SEG35	59			
RJ3		I/O	ST	Digital I/O.
SEG35		O	Analog	SEG35 output for LCD.
RJ4/SEG39	39			
RJ4		I/O	ST	Digital I/O.
SEG39		O	Analog	SEG39 output for LCD.
RJ5/SEG38	40			
RJ5		I/O	ST	Digital I/O
SEG38		O	Analog	SEG38 output for LCD.
RJ6/SEG37	41			
RJ6		I/O	ST	Digital I/O.
SEG37		O	Analog	SEG37 output for LCD.
RJ7/SEG36	42			
RJ7		I/O	ST	Digital I/O.
SEG36		O	Analog	SEG36 output for LCD.
VSS	11, 31, 51, 70	P	—	Ground reference for logic and I/O pins.
VDD	32, 48, 71	P	—	Positive supply for logic and I/O pins.
AVSS	26	P	—	Ground reference for analog modules.
AVDD	25	P	—	Positive supply for analog modules.
ENVREG	24	I	ST	Enable for on-chip voltage regulator.
VDDCORE/VCAP	12			Core logic power or external filter capacitor connection.
VDDCORE		P	—	Positive supply for microcontroller core logic (regulator disabled).
VCAP		P	—	External filter capacitor connection (regulator enabled).

Legend:
TTL = TTL compatible input
ST = Schmitt Trigger input with CMOS levels
I = Input
P = Power
I^2C™ = I^2C/SMBus
CMOS = CMOS compatible input or output
Analog = Analog input
O = Output
OD = Open-Drain (no P diode to VDD)

Note 1: Default assignment for CCP2 when the CCP2MX Configuration bit is set.

2: Alternate assignment for CCP2 when the CCP2MX Configuration bit is cleared.

2.0 GUIDELINES FOR GETTING STARTED WITH PIC18FJ MICROCONTROLLERS

2.1 Basic Connection Requirements

Getting started with the PIC18F85J90 family family of 8-bit microcontrollers requires attention to a minimal set of device pin connections before proceeding with development.

The following pins must always be connected:

- All VDD and VSS pins
  (see **Section 2.2 “Power Supply Pins”**)
- All AVDD and AVSS pins, regardless of whether or not the analog device features are used
  (see **Section 2.2 “Power Supply Pins”**)
- $\overline{\text{MCLR}}$ pin
  (see **Section 2.3 “Master Clear (MCLR) Pin”**)
- ENVREG (if implemented) and VCAP/VDDCORE pins
  (see **Section 2.4 “Voltage Regulator Pins (ENVREG and VCAP/VDDCORE)”**)

These pins must also be connected if they are being used in the end application:

- PGC/PGD pins used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes
  (see **Section 2.5 “ICSP Pins”**)
- OSCI and OSCO pins when an external oscillator source is used
  (see **Section 2.6 “External Oscillator Pins”**)

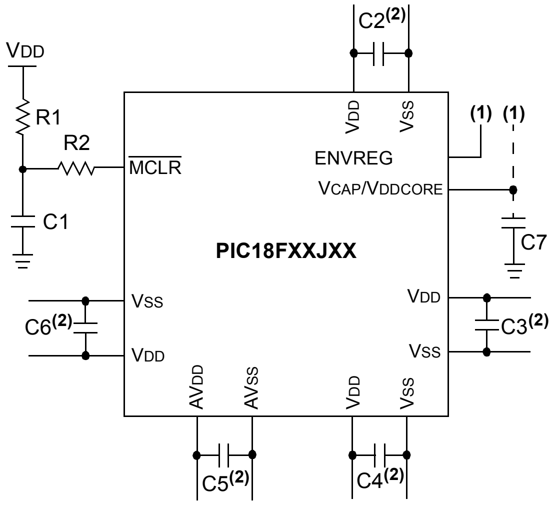
Additionally, the following pins may be required:

- VREF+/VREF- pins are used when external voltage reference for analog modules is implemented

Note:	The AVDD and AVSS pins must always be connected, regardless of whether any of the analog modules are being used.

The minimum mandatory connections are shown in Figure 2-1.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTIONS



Key (all values are recommendations):

C1 through C6: 0.1 μF, 20V ceramic

C7: 10 μF, 6.3V or greater, tantalum or ceramic

R1: 10 kΩ

R2: 100Ω to 470Ω

Note 1: See **Section 2.4 “Voltage Regulator Pins (ENVREG and VCAP/VDDCORE)”** for explanation of ENVREG pin connections.

2: The example shown is for a PIC18F device with five VDD/VSS and AVDD/AVSS pairs. Other devices may have more or less pairs; adjust the number of decoupling capacitors appropriately.

2.4 Voltage Regulator Pins (ENVREG and VCAP/VDDCORE)

The on-chip voltage regulator enable pin, ENVREG, must always be connected directly to either a supply voltage or to ground. Tying ENVREG to VDD enables the regulator, while tying it to ground disables the regulator. Refer to **Section 23.3 "On-Chip Voltage Regulator"** for details on connecting and using the on-chip regulator.

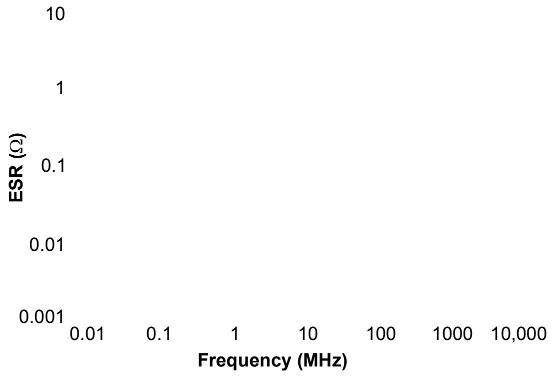
When the regulator is enabled, a low-ESR (< 5Ω) capacitor is required on the VCAP/VDDCORE pin to stabilize the voltage regulator output voltage. The VCAP/VDDCORE pin must not be connected to VDD and must use a capacitor of 10 µF connected to ground. The type can be ceramic or tantalum. A suitable example is the Murata GRM21BF50J106ZE01 (10 µF, 6.3V) or equivalent. Designers may use Figure 2-3 to evaluate ESR equivalence of candidate devices.

It is recommended that the trace length not exceed 0.25 inch (6 mm). Refer to **Section 26.0 "Electrical Characteristics"** for additional information.

When the regulator is disabled, the VCAP/VDDCORE pin must be tied to a voltage supply at the VDDCORE level. Refer to **Section 26.0 "Electrical Characteristics"** for information on VDD and VDDCORE.

Note that the "LF" versions of some low pin count PIC18FJ parts (e.g., the PIC18LF45J10) do not have the ENVREG pin. These devices are provided with the voltage regulator permanently disabled; they must always be provided with a supply voltage on the VDDCORE pin.

FIGURE 2-3: FREQUENCY vs. ESR PERFORMANCE FOR SUGGESTED VCAP



Note: Data for Murata GRM21BF50J106ZE01 shown. Measurements at 25°C, 0V DC bias.

2.5 ICSP Pins

The PGC and PGD pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of ohms, not to exceed 100Ω.

Pull-up resistors, series diodes, and capacitors on the PGC and PGD pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits, and pin input voltage high (VIH) and input low (VIL) requirements.

For device emulation, ensure that the "Communication Channel Select" (i.e., PGCx/PGDx pins) programmed into the device matches the physical connections for the ICSP to the Microchip debugger/emulator tool.

For more information on available Microchip development tools connection requirements, refer to**Section 24.0 "Development Support"**.

3.2 Control Registers

The OSCCON register (Register 3-1) controls the main aspects of the device clock's operation. It selects the oscillator type to be used, which of the power-managed modes to invoke and the output frequency of the INTOSC source. It also provides status on the oscillators.

The OSCTUNE register (Register 3-2) controls the tuning and operation of the internal oscillator block. It also implements the PLLEN bits, which control the operation of the Phase Locked Loop (PLL) in Internal Oscillator modes (see **Section 3.4.3 "PLL Frequency Multiplier"**).

REGISTER 3-1: OSCCON: OSCILLATOR CONTROL REGISTER

R/W-0	R/W-1	R/W-0	R/W-0	R(1)	R-0	R/W-0	R/W-0
IDLEN	IRCF2(2)	IRCF1(2)	IRCF0(2)	OSTS	IOFS	SCS1(4)	SCS0(4)
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **IDLEN:** Idle Enable bit

`1` = Device enters an Idle mode when a `SLEEP` instruction is executed
`0` = Device enters Sleep mode when a `SLEEP` instruction is executed

bit 6-4 **IRCF<2:0>:** INTOSC Source Frequency Select bits(2)

`111` = 8 MHz (INTOSC drives clock directly)
`110` = 4 MHz
`101` = 2 MHz
`100` = 1 MHz (default)
`011` = 500 kHz
`010` = 250 kHz
`001` = 125 kHz
`000` = 31 kHz (from either INTOSC/256 or INTRC)(3)

bit 3 **OSTS:** Oscillator Start-up Time-out Status bit(1)

`1` = Oscillator Start-up Timer (OST) time-out has expired; primary oscillator is running
`0` = Oscillator Start-up Timer (OST) time-out is running; primary oscillator is not ready

bit 2 **IOFS:** INTOSC Frequency Stable bit

`1` = Fast RC oscillator frequency is stable
`0` = Fast RC oscillator frequency is not stable

bit 1-0 **SCS<1:0:>** System Clock Select bits(4)

`11` = Internal oscillator block
`10` = Primary oscillator
`01` = Timer1 oscillator
When FOSC2 = `1`:
`00` = Primary oscillator
When FOSC2 = `0`:
`00` = Internal oscillator

Note 1: Reset state depends on state of the IESO Configuration bit.
2: Modifying these bits will cause an immediate clock frequency switch if the internal oscillator is providing the device clocks.
3: Source selected by the INTSRC bit (OSCTUNE<7>), see text.
4: Modifying these bits will cause an immediate clock source switch.

TABLE 5-2: INITIALIZATION CONDITIONS FOR ALL REGISTERS (CONTINUED)

Register	Applicable Devices		Power-on Reset, Brown-out Reset	$\overline{\text{MCLR}}$ Resets WDT Reset RESET Instruction Stack Resets CM Resets	Wake-up via WDT or Interrupt
CCPR2L	PIC18F6XJ90	PIC18F8XJ90	`xxxx xxxx`	`uuuu uuuu`	`uuuu uuuu`
CCP2CON	PIC18F6XJ90	PIC18F8XJ90	`--00 0000`	`--00 0000`	`--uu uuuu`
SPBRG2	PIC18F6XJ90	PIC18F8XJ90	`0000 0000`	`0000 0000`	`uuuu uuuu`
RCREG2	PIC18F6XJ90	PIC18F8XJ90	`0000 0000`	`0000 0000`	`uuuu uuuu`
TXREG2	PIC18F6XJ90	PIC18F8XJ90	`0000 0000`	`0000 0000`	`uuuu uuuu`
TXSTA2	PIC18F6XJ90	PIC18F8XJ90	`0000 -010`	`0000 -010`	`uuuu -uuu`
RCSTA2	PIC18F6XJ90	PIC18F8XJ90	`0000 000x`	`0000 000x`	`uuuu uuuu`

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as ‘0’, q = value depends on condition. Shaded cells indicate conditions do not apply for the designated device.

Note 1: When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the TOSU, TOSH and TOSL are updated with the current value of the PC. The STKPTR is modified to point to the next location in the hardware stack.

2: When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the PC is loaded with the interrupt vector (0008h or 0018h).

3: One or more bits in the INTCONx or PIRx registers will be affected (to cause wake-up).

4: See Table 5-1 for Reset value for specific condition.

5: Bits 6 and 7 of PORTA, LATA and TRISA are enabled depending on the oscillator mode selected. When not enabled as PORTA pins, they are disabled and read as ‘0’.

6.0 MEMORY ORGANIZATION

There are two types of memory in PIC18 Flash microcontroller devices:

- Program Memory
- Data RAM

As Harvard architecture devices, the data and program memories use separate busses; this allows for concurrent access of the two memory spaces.

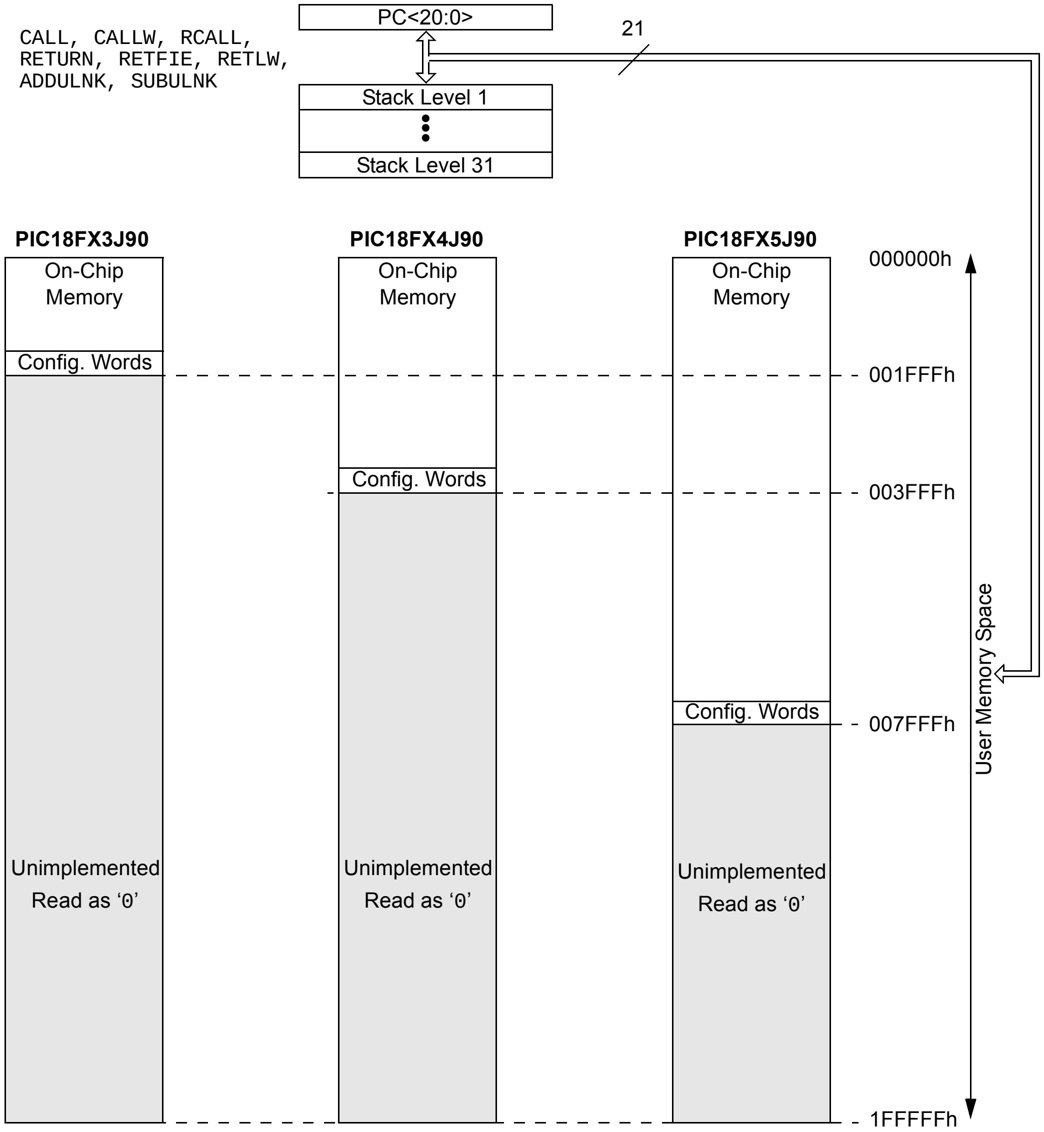
Additional detailed information on the operation of the Flash program memory is provided in **Section 7.0 "Flash Program Memory"**.

6.1 Program Memory Organization

PIC18 microcontrollers implement a 21-bit program counter which is capable of addressing a 2-Mbyte program memory space. Accessing a location between the upper boundary of the physically implemented memory and the 2-Mbyte address will return all '`0`'s (a `NOP` instruction).

The entire PIC18F85J90 family offers a range of on-chip Flash program memory sizes, from 8 Kbytes (up to 4,096 single-word instructions) to 32 Kbytes (32,768 single-word instructions). The program memory maps for individual family members are shown in Figure 6-1.

FIGURE 6-1: MEMORY MAPS FOR PIC18F85J90 FAMILY DEVICES



Note: Sizes of memory areas are not to scale. Sizes of program memory areas are enhanced to show detail.

TABLE 10-7: PORTC FUNCTIONS

Pin Name	Function	TRIS Setting	I/O	I/O Type	Description
RC0/T1OSO/ T13CKI	RC0	0	O	DIG	LATC<0> data output.
		1	I	ST	PORTC<0> data input.
	T1OSO	x	O	ANA	Timer1 oscillator output; enabled when Timer1 oscillator is enabled. Disables digital I/O and LCD segment driver.
	T13CKI	1	I	ST	Timer1/Timer3 counter input.
RC1/T1OSI/ CCP2/SEG32	RC1	0	O	DIG	LATC<1> data output.
		1	I	ST	PORTC<1> data input.
	T1OSI	x	I	ANA	Timer1 oscillator input.
	CCP2(1)	0	O	DIG	CCP2 compare/PWM output.
		1	I	ST	CCP2 capture input.
	SEG32	x	O	ANA	LCD Segment 32 output; disables all other pin functions.
RC2/CCP1/ SEG13	RC2	0	O	DIG	LATC<2> data output.
		1	I	ST	PORTC<2> data input.
	CCP1	0	O	DIG	CCP1 compare/PWM output; takes priority over port data.
		1	I	ST	CCP1 capture input.
	SEG13	x	O	ANA	LCD Segment 13 output; disables all other pin functions.
RC3/SCK/SCL/ SEG17	RC3	0	O	DIG	LATC<3> data output.
		1	I	ST	PORTC<3> data input.
	SCK	0	O	DIG	SPI clock output (MSSP module); takes priority over port data.
		1	I	ST	SPI clock input (MSSP module).
	SCL	0	O	DIG	I^{2}C™ clock output (MSSP module); takes priority over port data.
		1	I	I2C	I^{2}C clock input (MSSP module); input type depends on module setting.
	SEG17	x	O	ANA	LCD Segment 17 output; disables all other pin functions.
RC4/SDI/SDA/ SEG16	RC4	0	O	DIG	LATC<4> data output.
		1	I	ST	PORTC<4> data input.
	SDI		I	ST	SPI data input (MSSP module).
	SDA	1	O	DIG	I^{2}C data output (MSSP module); takes priority over port data.
		1	I	I2C	I^{2}C data input (MSSP module); input type depends on module setting.
	SEG16	x	O	ANA	LCD Segment 16 output; disables all other pin functions.
RC5/SDO/ SEG12	RC5	0	O	DIG	LATC<5> data output.
		1	I	ST	PORTC<5> data input.
	SDO	0	O	DIG	SPI data output (MSSP module).
	SEG12	x	O	ANA	LCD Segment 12 output; disables all other pin functions.
RC6/TX1/CK1/ SEG27	RC6	0	O	DIG	LATC<6> data output.
		1	I	ST	PORTC<6> data input.
	TX1	1	O	DIG	Synchronous serial data output (EUSART module); takes priority over port data.
	CK1	1	O	DIG	Synchronous serial data input (EUSART module); user must configure as an input.
		1	I	ST	Synchronous serial clock input (EUSART module).
	SEG27	x	O	ANA	LCD Segment 27 output; disables all other pin functions.
RC7/RX1/DT1/ SEG28	RC7	0	O	DIG	LATC<7> data output.
		1	I	ST	PORTC<7> data input.
	RX1	1	I	ST	Asynchronous serial receive data input (EUSART module).
	DT1	1	O	DIG	Synchronous serial data output (EUSART module); takes priority over port data.
		1	I	ST	Synchronous serial data input (EUSART module); user must configure as an input.
	SEG28	x	O	ANA	LCD Segment 28 output; disables all other pin functions.

Legend: O = Output, I = Input, ANA = Analog Signal, DIG = Digital Output, ST = Schmitt Trigger Buffer Input, TTL = TTL Buffer Input, I2C = I^{2}C/SMBus Buffer Input, x = Don't care (TRIS bit does not affect port direction or is overridden for this option).

Note 1: Default assignment for CCP2 when the CCP2MX Configuration bit is set.

15.4.2 PWM DUTY CYCLE

The PWM duty cycle is specified by writing to the CCPR2L register and to the CCP2CON<5:4> bits. Up to 10-bit resolution is available. The CCPR2L contains the eight MSbs and the CCP2CON<5:4> contains the two LSbs. This 10-bit value is represented by CCPR2L:CCP2CON<5:4>. The following equation is used to calculate the PWM duty cycle in time:

EQUATION 15-2:

$$\text{PWM Duty Cycle} = (\text{CCPR2L:CCP2CON<5:4>}) \bullet T_{OSC} \bullet (\text{TMR2 Prescale Value})$$

CCPR2L and CCP2CON<5:4> can be written to at any time, but the duty cycle value is not latched into CCPR2H until after a match between PR2 and TMR2 occurs (i.e., the period is complete). In PWM mode, CCPR2H is a read-only register.

The CCPR2H register and a 2-bit internal latch are used to double-buffer the PWM duty cycle. This double-buffering is essential for glitchless PWM operation.

When the CCPR2H and 2-bit latch match TMR2, concatenated with an internal 2-bit Q clock or 2 bits of the TMR2 prescaler, the CCP2 pin is cleared.

The maximum PWM resolution (bits) for a given PWM frequency is given by the equation:

EQUATION 15-3:

$$\text{PWM Resolution (max)} = \frac{\log\left(\frac{F_{OSC}}{F_{PWM}}\right)}{\log(2)}\ \text{bits}$$

Note: If the PWM duty cycle value is longer than the PWM period, the CCP2 pin will not be cleared.

TABLE 15-4: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS AT 40 MHz

PWM Frequency	2.44 kHz	9.77 kHz	39.06 kHz	156.25 kHz	312.50 kHz	416.67 kHz
Timer Prescaler (1, 4, 16)	16	4	1	1	1	1
PR2 Value	FFh	FFh	FFh	3Fh	1Fh	17h
Maximum Resolution (bits)	14	12	10	8	7	6.58

16.3.3.3 M2 (Resistor Ladder with Software Contrast)

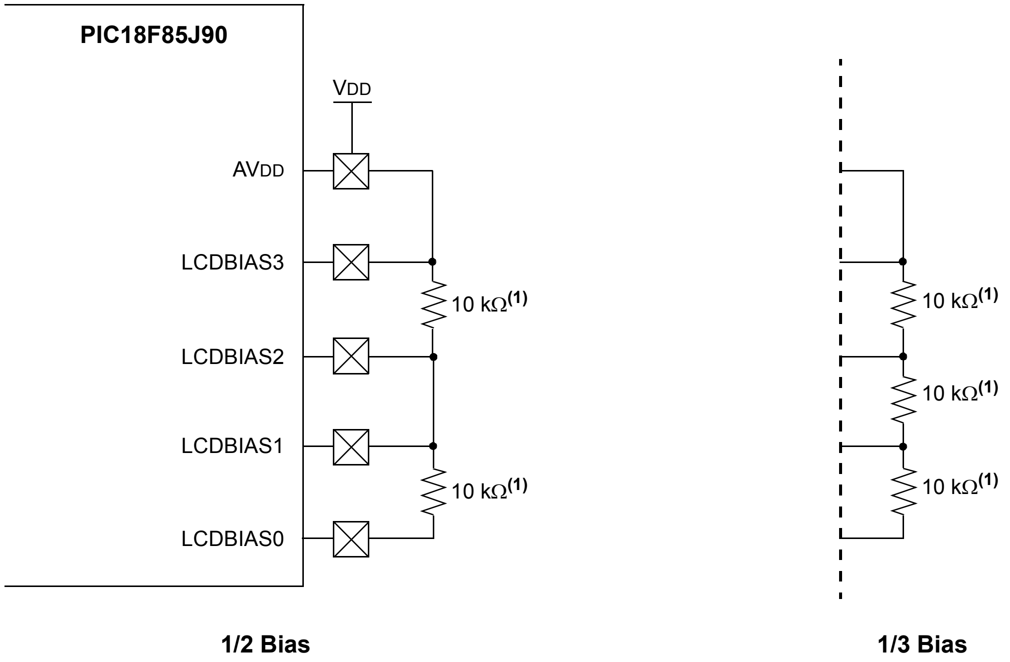
M2 operation also uses the LCD regulator but disables the charge pump. The regulator's internal voltage reference remains active as a way to regulate contrast. It is used in cases where the current requirements of the LCD exceed the capacity of the regulator's charge pump.

In this configuration, the LCD bias voltage levels are created by an external resistor voltage divider connected across LCDBIAS0 through LCDBIAS3, with the top of the divider tied to VDD (Figure 16-4). The potential at the bottom of the ladder is determined by the LCD regulator's voltage reference, tied internally to LCDBIAS0. The bias type is determined by the voltages on the LCDBIAS pins, which are controlled by the configuration of the resistor ladder. Most applications using M2 will use a 1/3 or 1/2 Bias type. While Static Bias can also be used, it offers extremely limited contrast range and additional current consumption over other bias generation modes.

Like M1, the LCDBIAS bits can be used to control contrast, limited by the level of VDD supplied to the device. Also, since there is no capacitor required across VLCAP1 and VLCAP2, these pins are available as digital I/O ports, RG2 and RG3.

M2 is selected by clearing the CKSEL<1:0> bits and setting the CPEN bit.

FIGURE 16-4: RESISTOR LADDER CONNECTIONS FOR CONFIGURATION M2



Bias Level at Pin	Bias Type	
	1/2 Bias	1/3 Bias
LCDBIAS0	(Internal low reference voltage)	(Internal low reference voltage)
LCDBIAS1	1/2 VBIAS	1/3 VBIAS
LCDBIAS2	1/2 VBIAS	2/3 VBIAS
LCDBIAS3	VBIAS (up to AVDD)	VBIAS (up to AVDD)

Note 1: These values are provided for design guidance only; they should be optimized for the application by the designer based on the actual LCD specifications.

FIGURE 17-5: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = `0`)

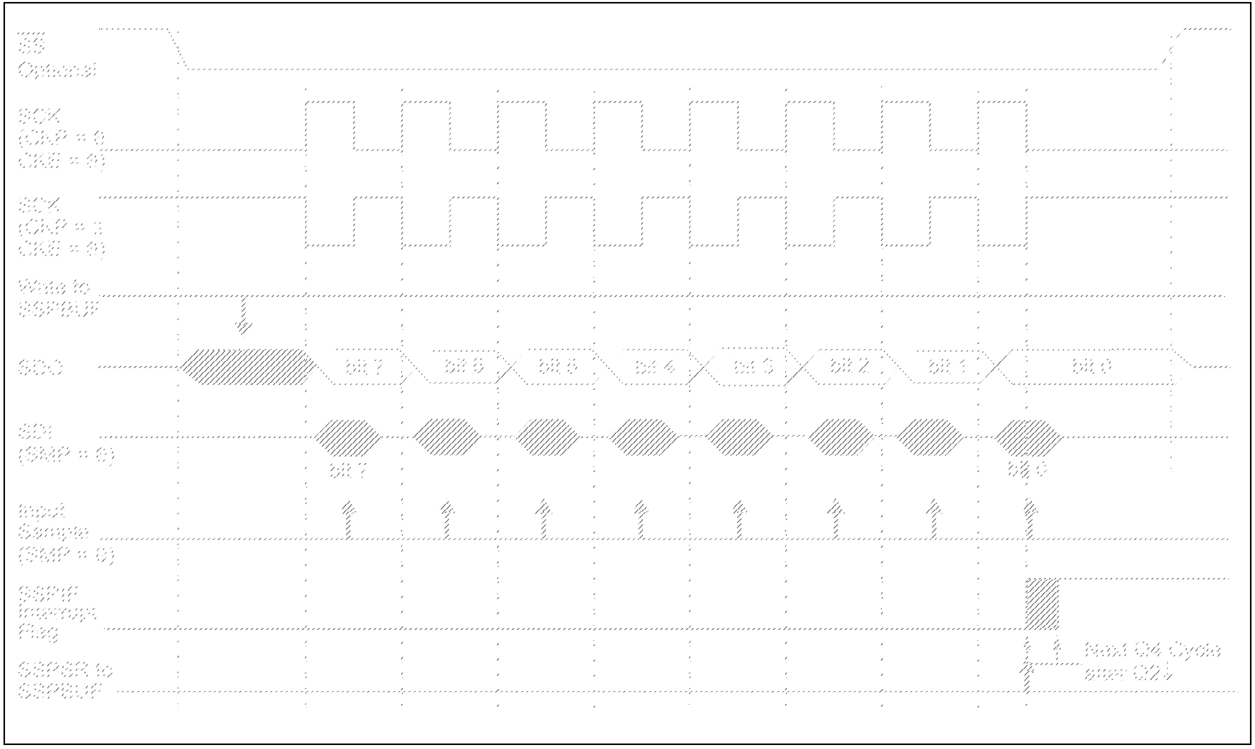
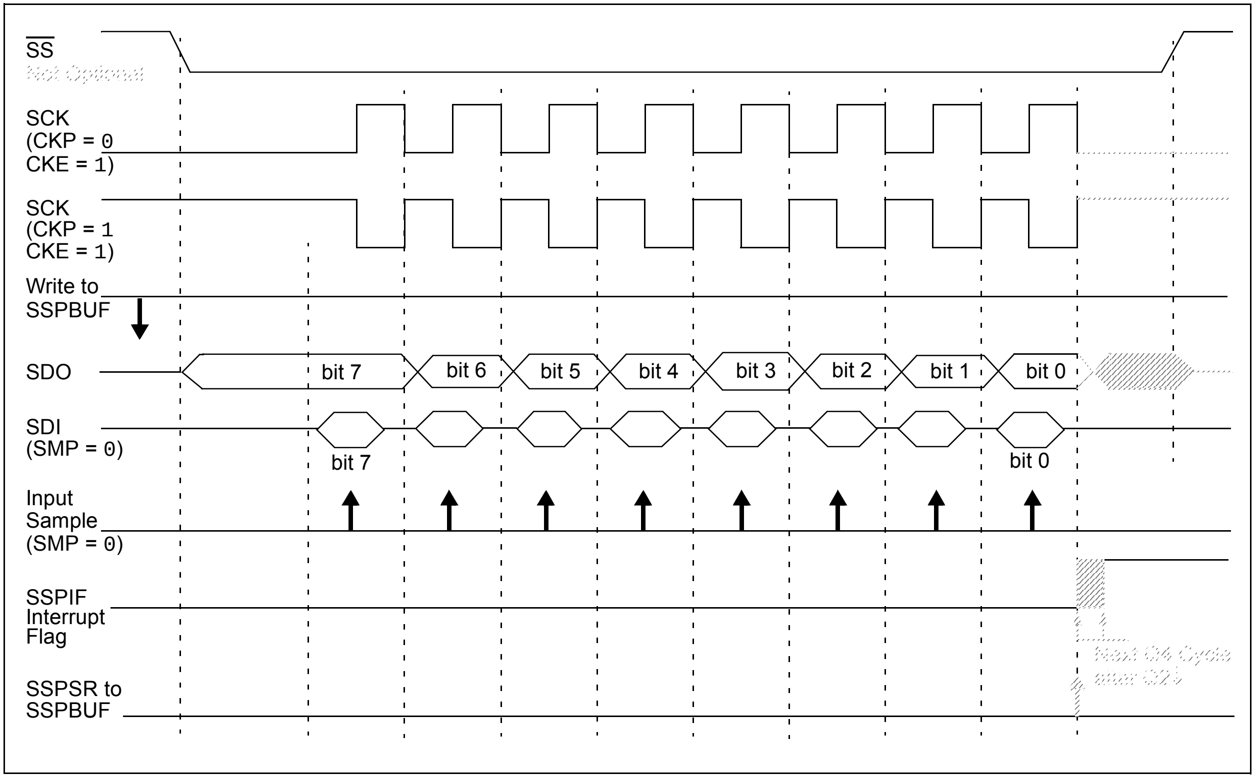


FIGURE 17-6: SPI MODE WAVEFORM (SLAVE MODE WITH CKE = `1`)



17.4.2 OPERATION

The MSSP module functions are enabled by setting the MSSP Enable bit, SSPEN (SSPCON1<5>).

The SSPCON1 register allows control of the I^2C operation. Four mode selection bits (SSPCON1<3:0>) allow one of the following I^2C modes to be selected:

- I^2C Master mode, clock = (FOSC/4) x (SSPADD + 1)
- I^2C Slave mode (7-bit address)
- I^2C Slave mode (10-bit address)
- I^2C Slave mode (7-bit address) with Start and Stop bit interrupts enabled
- I^2C Slave mode (10-bit address) with Start and Stop bit interrupts enabled
- I^2C Firmware Controlled Master mode, slave is Idle

Selection of any I^2C mode, with the SSPEN bit set, forces the SCL and SDA pins to be open-drain, provided these pins are programmed to inputs by setting the appropriate TRISC or TRISD bits. To ensure proper operation of the module, pull-up resistors must be provided externally to the SCL and SDA pins.

17.4.3 SLAVE MODE

In Slave mode, the SCL and SDA pins must be configured as inputs (TRISC<4:3> set). The MSSP module will override the input state with the output data when required (slave-transmitter).

The I^2C Slave mode hardware will always generate an interrupt on an exact address match. In addition, address masking will also allow the hardware to generate an interrupt for more than one address (up to 31 in 7-bit addressing and up to 63 in 10-bit addressing). Through the mode select bits, the user can also choose to interrupt on Start and Stop bits.

When an address is matched, or the data transfer after an address match is received, the hardware automatically will generate the Acknowledge ($\overline{\text{ACK}}$) pulse and load the SSPBUF register with the received value currently in the SSPSR register.

Any combination of the following conditions will cause the MSSP module not to give this $\overline{\text{ACK}}$ pulse:

- The Buffer Full bit, BF (SSPSTAT<0>), was set before the transfer was received.
- The overflow bit, SSPOV (SSPCON1<6>), was set before the transfer was received.

In this case, the SSPSR register value is not loaded into the SSPBUF, but bit SSPIF is set. The BF bit is cleared by reading the SSPBUF register, while bit SSPOV is cleared through software.

The SCL clock input must have a minimum high and low for proper operation. The high and low times of the I^2C specification, as well as the requirement of the MSSP module, are shown in timing parameter 100 and parameter 101.

17.4.3.1 Addressing

Once the MSSP module has been enabled, it waits for a Start condition to occur. Following the Start condition, the 8 bits are shifted into the SSPSR register. All incoming bits are sampled with the rising edge of the clock (SCL) line. The value of register SSPSR<7:1> is compared to the value of the SSPADD register. The address is compared on the falling edge of the eighth clock (SCL) pulse. If the addresses match and the BF and SSPOV bits are clear, the following events occur:

1. The SSPSR register value is loaded into the SSPBUF register.
2. The Buffer Full bit, BF, is set.
3. An $\overline{\text{ACK}}$ pulse is generated.
4. The MSSP Interrupt Flag bit, SSPIF, is set (and interrupt is generated, if enabled) on the falling edge of the ninth SCL pulse.

In 10-Bit Address mode, two address bytes need to be received by the slave. The five Most Significant bits (MSbs) of the first address byte specify if this is a 10-bit address. Bit, R/$\overline{\text{W}}$ (SSPSTAT<2>), must specify a write so the slave device will receive the second address byte. For a 10-bit address, the first byte would equal '`11110 A9 A8 0`', where '`A9`' and '`A8`' are the two MSbs of the address. The sequence of events for 10-bit address is as follows, with steps 7 through 9 for the slave-transmitter:

1. Receive the first (high) byte of address (bits, SSPIF, BF and UA (SSPSTAT<1>), are set).
2. Update the SSPADD register with the second (low) byte of address (clears bit, UA, and releases the SCL line).
3. Read the SSPBUF register (clears bit, BF) and clear flag bit, SSPIF.
4. Receive second (low) byte of address (SSPIF, BF and UA bits are set).
5. Update the SSPADD register with the first (high) byte of address. If match releases SCL line, this will clear the UA bit.
6. Read the SSPBUF register (clears bit, BF) and clear flag bit, SSPIF.
7. Receive Repeated Start condition.
8. Receive first (high) byte of address (SSPIF and BF bits are set).
9. Read the SSPBUF register (clears BF bit) and clear flag bit, SSPIF.

REGISTER 23-1: CONFIG1L: CONFIGURATION REGISTER 1 LOW (BYTE ADDRESS 300000h)

R/WO-1	R/WO-1	R/WO-1	U-0	U-0	U-0	U-0	R/WO-1
$\overline{\text{DEBUG}}$	XINST	STVREN	—	—	—	—	WDTEN
bit 7							bit 0

Legend:			
R = Readable bit	WO = Write-Once bit	U = Unimplemented bit, read as ‘0’	
-n = Value when device is unprogrammed		‘1’ = Bit is set	‘0’ = Bit is cleared

bit 7 **$\overline{\text{DEBUG}}$:** Background Debugger Enable bit

1 = Background debugger disabled; RB6 and RB7 configured as general purpose I/O pins
0 = Background debugger enabled; RB6 and RB7 are dedicated to In-Circuit Debug

bit 6 **XINST:** Extended Instruction Set Enable bit

1 = Instruction set extension and Indexed Addressing mode enabled
0 = Instruction set extension and Indexed Addressing mode disabled (Legacy mode)

bit 5 **STVREN**: Stack Overflow/Underflow Reset Enable bit

1 = Reset on stack overflow/underflow enabled
0 = Reset on stack overflow/underflow disabled

bit 4-1 **Unimplemented:** Read as ‘0’

bit 0 **WDTEN:** Watchdog Timer Enable bit

1 = WDT enabled
0 = WDT disabled (control is placed on the SWDTEN bit)

REGISTER 23-2: CONFIG1H: CONFIGURATION REGISTER 1 HIGH (BYTE ADDRESS 300001h)

U-0	U-0	U-0	U-0	U-0	R/WO-1	U-0	U-0
—(1)	—(1)	—(1)	—(1)	—(2)	CP0	—	—
bit 7							bit 0

Legend:			
R = Readable bit	WO = Write-Once bit	U = Unimplemented bit, read as ‘0’	
-n = Value when device is unprogrammed		‘1’ = Bit is set	‘0’ = Bit is cleared

bit 7-3 **Unimplemented:** Read as ‘0’

bit 2 **CP0:** Code Protection bit

1 = Program memory is not code-protected
0 = Program memory is code-protected

bit 1-0 **Unimplemented:** Read as ‘0’

Note 1: The value of these bits in program memory should always be ‘1’. This ensures that the location is executed as a `NOP` if it is accidentally executed.

2: This bit should always be maintained as ‘0’.

GOTO **Unconditional Branch**

Syntax: GOTO k

Operands: $0 \leq k \leq 1048575$

Operation: k → PC<20:1>

Status Affected: None

Encoding:

1st word (k<7:0>)	1110	1111	$k_7$kkk	kkkk$_0$
2nd word(k<19:8>)	1111	k_{19}kkk	kkkk	kkkk$_8$

Description: `GOTO` allows an unconditional branch anywhere within entire 2-Mbyte memory range. The 20-bit value 'k' is loaded into PC<20:1>. `GOTO` is always a two-cycle instruction.

Words: 2

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'<7:0>,	No operation	Read literal 'k'<19:8>, Write to PC
No operation	No operation	No operation	No operation

<u>Example:</u> `GOTO THERE`

After Instruction
PC = Address `(THERE)`

INCF **Increment f**

Syntax: INCF f {,d {,a}}

Operands: $0 \leq f \leq 255$
$d \in [0,1]$
$a \in [0,1]$

Operation: (f) + 1 → dest

Status Affected: C, DC, N, OV, Z

Encoding:

0010	10da	ffff	ffff

Description: The contents of register 'f' are incremented. If 'd' is '`0`', the result is placed in W. If 'd' is '`1`', the result is placed back in register 'f'.

If 'a' is '`0`', the Access Bank is selected. If 'a' is '`1`', the BSR is used to select the GPR bank.

If 'a' is '`0`' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See **Section 24.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

<u>Example:</u> `INCF CNT, 1, 0`

Before Instruction
CNT = FFh
Z = 0
C = ?
DC = ?
After Instruction
CNT = 00h
Z = 1
C = 1
DC = 1

SLEEP	**Enter Sleep Mode**
Syntax:	SLEEP
Operands:	None
Operation:	00h → WDT, `0` → WDT postscaler, `1` → $\overline{TO}$, `0` → $\overline{PD}$
Status Affected:	$\overline{TO}$, $\overline{PD}$
Encoding:	`0000` `0000` `0000` `0011`
Description:	The Power-Down status bit ($\overline{PD}$) is cleared. The Time-out status bit ($\overline{TO}$) is set. The Watchdog Timer and its postscaler are cleared. The processor is put into Sleep mode with the oscillator stopped.
Words:	1
Cycles:	1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	No operation	Process Data	Go to Sleep

Example: `SLEEP`

Before Instruction
$\overline{TO}$ = ?
$\overline{PD}$ = ?
After Instruction
$\overline{TO}$ = `1` †
$\overline{PD}$ = `0`

† If WDT causes wake-up, this bit is cleared.

SUBFWB	**Subtract f from W with Borrow**
Syntax:	SUBFWB f {,d {,a}}
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$
Operation:	(W) – (f) – ($\overline{C}$) → dest
Status Affected:	N, OV, C, DC, Z
Encoding:	`0101` `01da` `ffff` `ffff`
Description:	Subtract register 'f' and Carry flag (borrow) from W (2's complement method). If 'd' is '`0`', the result is stored in W. If 'd' is '`1`', the result is stored in register 'f'. If 'a' is '`0`', the Access Bank is selected. If 'a' is '`1`', the BSR is used to select the GPR bank. If 'a' is '`0`' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever $f \leq 95$ (5Fh). See **Section 24.2.3 "Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode"** for details.
Words:	1
Cycles:	1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

Example 1: `SUBFWB REG, 1, 0`

Before Instruction
REG = 3
W = 2
C = 1
After Instruction
REG = FF
W = 2
C = 0
Z = 0
N = 1 ; result is negative

Example 2: `SUBFWB REG, 0, 0`

Before Instruction
REG = 2
W = 5
C = 1
After Instruction
REG = 2
W = 3
C = 1
Z = 0
N = 0 ; result is positive

Example 3: `SUBFWB REG, 1, 0`

Before Instruction
REG = 1
W = 2
C = 0
After Instruction
REG = 0
W = 2
C = 1
Z = 1 ; result is zero
N = 0

26.2 DC Characteristics: Power-Down and Supply Current PIC18F85J90 Family (Industrial) (Continued)

PIC18F85J90 Family (Industrial)	**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial						
Param No.	**Device**	**Typ**	**Max**	**Units**	**Conditions**		
	Supply Current (IDD)(2)						
	All devices	10.5	22	μA	-40°C	VDD = 2.0V, VDDCORE = 2.0V(4)	FOSC = 32 kHz(3) (**SEC_RUN** mode, Timer1 as clock)
		13.4	28	μA	+25°C		
		17.6	40	μA	+85°C		
	All devices	13.2	30	μA	-40°C	VDD = 2.5V, VDDCORE = 2.5V(4)	
		16.2	35	μA	+25°C		
		20.7	50	μA	+85°C		
	All devices	39	120	μA	-40°C	VDD = 3.3V(5)	
		58	150	μA	+25°C		
		75	190	μA	+85°C		
	All devices	5.7	15	μA	-40°C	VDD = 2.0V, VDDCORE = 2.0V(4)	FOSC = 32 kHz(3) (**SEC_IDLE** mode, Timer1 as clock)
		8.9	20	μA	+25°C		
		12.8	26	μA	+85°C		
	All devices	6.6	17	μA	-40°C	VDD = 2.5V, VDDCORE = 2.5V(4)	
		9.7	24	μA	+25°C		
		13.7	30	μA	+85°C		
	All devices	39	115	μA	-40°C	VDD = 3.3V(5)	
		52.8	145	μA	+25°C		
		72.7	185	μA	+85°C		

Note 1: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in a high-impedance state and tied to VDD or VSS, and all features that add delta current disabled (such as WDT, Timer1 oscillator, BOR, etc.).

2: The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.
The test conditions for all IDD measurements in active operation mode are:
OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD;
$\overline{\text{MCLR}}$ = VDD; WDT enabled/disabled as specified.

3: Standard, low-cost 32 kHz crystals have an operating temperature range of -10°C to +70°C. Extended temperature crystals are available at a much higher cost.

4: Voltage regulator is disabled (ENVREG tied to VSS).

5: Voltage regulator is enabled (ENVREG tied to VDD).

6: Resistor ladder current is not included.

7: Connecting an actual display will increase the current consumption depending on the size of the LCD.

TABLE 26-8: PLL CLOCK TIMING SPECIFICATIONS (VDD = 2.15V TO 3.6V)

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
F10	FOSC	Oscillator Frequency Range	4	—	10	MHz	HS mode only
F11	FSYS	On-Chip VCO System Frequency	16	—	40	MHz	HS mode only
F12	t_{rc}	PLL Start-up Time (Lock Time)	—	—	2	ms	
F13	ΔCLK	CLKO Stability (Jitter)	-2	—	+2	%	

† Data in “Typ” column is at 3.3V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

TABLE 26-9: INTERNAL RC ACCURACY (INTOSC AND INTRC SOURCES)

PIC18F85J90 Family (Industrial)		**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial					
Param No.	**Device**	**Min**	**Typ**	**Max**	**Units**	**Conditions**	
	INTOSC Accuracy @ Freq = 8 MHz, 4 MHz, 2 MHz, 1 MHz, 500 kHz, 250 kHz, 125 kHz, 31 kHz(1)						
	All Devices	-2	±1	2	%	+25°C	VDD = 2.7-3.3V
		-5	—	5	%	-10°C to +85°C	VDD = 2.0-3.3V
		-10	±1	10	%	-40°C to +85°C	VDD = 2.0-3.3V
	INTRC Accuracy @ Freq = 31 kHz(1)						
	All Devices	26.562	—	35.938	kHz	-40°C to +85°C	VDD = 2.0-3.3V

Note 1: The accuracy specification of the 31 kHz clock is determined by which source is providing it at a given time. When INTSRC (OSCTUNE<7>) is ‘`1`’, use the INTOSC accuracy specification. When INTSRC is ‘`0`’, use the INTRC accuracy specification.

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