Analog Devices Inc./Maxim Integrated - 73S1209F-44IMR/F/P Datasheet

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	80515
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, SmartCard, UART/USART
Peripherals	LED, POR, WDT
Number of I/O	9
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFQFN Exposed Pad
Supplier Device Package	44-QFN (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/analog-devices/73s1209f-44imr-f-p

External Interrupt Control Register (INT5Ctl): 0xFF94 ← 0x00

Table 14: The INT5Ctl Register

MSB							LSB
PDMUX	–	–	–	–	–	KPIEN	KPINT

Bit	Symbol	Function
INT5Ctl.7	PDMUX	When set=1, enables interrupts from Keypad (normally going to int5), Smart Card interrupts (normally going to int4), or USR(7:0) pins (int0) to cause interrupt on int0. The assertion of the interrupt to int0 is delayed by 512 MPU clocks to allow the analog circuits, including the clock system, to stabilize. This bit must be set prior to asserting the PWRDN bit in order to properly configure the interrupts that will wake up the circuit. This bit is reset=0 when this register is read.
INT5Ctl.6	–	
INT5Ctl.5	–	
INT5Ctl.4	–	
INT5Ctl.3	–	
INT5Ctl.2	–	
INT5Ctl.1	KPIEN	Keypad interrupt enable.
INT5Ctl.0	KPINT	Keypad interrupt flag.

Miscellaneous Control Register 0 (MISCtl0): 0xFFF1 ← 0x00

Table 15: The MISCtl0 Register

MSB							LSB
PWRDN	–	–	–	–	–	SLPBK	SSEL

Bit	Symbol	Function
MISCtl0.7	PWRDN	This bit sets the circuit into a low-power condition. All analog (high speed oscillator and VCO/PLL) functions are disabled 32 MPU clock cycles after this bit is set=1. This allows time for the next instruction to set the STOP bit in the PCON register to stop the CPU core. The MPU is not operative in this mode. When set, this bit overrides the individual control bits that otherwise control power consumption.
MISCtl0.6	–	
MISCtl0.5	–	
MISCtl0.4	–	
MISCtl0.3	–	
MISCtl0.2	–	
MISCtl0.1	SLPBK	UART loop back testing mode.
MISCtl0.0	SSEL	Serial port pins select.

Interrupt Enable 1 Register (IEN1): 0xB8 ← 0x00

Table 20: The IEN1 Register

MSB							LSB
–	SWDT	EX6	EX5	EX4	EX3	EX2	–

Bit	Symbol	Function
IEN1.7	–	
IEN1.6	SWDT	Not used for interrupt control.
IEN1.5	EX6	EX6 = 0 – disable external interrupt 6.
IEN1.4	EX5	EX5 = 0 – disable external interrupt 5.
IEN1.3	EX4	EX4 = 0 – disable external interrupt 4.
IEN1.2	EX3	EX3 = 0 – disable external interrupt 3.
IEN1.1	EX2	EX2 = 0 – disable external interrupt 2.
IEN1.0	–	

Interrupt Enable 2 Register (IEN2): 0x9A ← 0x00

Table 21: The IEN2 Register

MSB							LSB
–	–	–	–	–	–	–	ES1

Bit	Symbol	Function
IEN2.0	ES1	ES1 = 0 – disable serial channel interrupt.

1.7.4 UART

The 80515 core of the 73S1209F includes two separate UARTs that can be programmed to communicate with a host. The 73S1209F can only connect one UART at a time since there is only one set of TX and Rx pins. The MISCtl0 register is used to select which UART is connected to the TX and RX pins. Each UART has a different set of operating modes that the user can select according to their needs. The UART is a dedicated 2-wire serial interface, which can communicate with an external host processor at up to 115,200 bits/s. The TX and RX pins operate at the V_{DD} supply voltage levels and should never exceed 3.6V. The operation of each pin is as follows:

RX: Serial input data is applied at this pin. Conforming to RS-232 standard, the bytes are input LSB first. The voltage applied at RX must not exceed 3.6V.

TX: This pin is used to output the serial data. The bytes are output LSB first.

The 73S1209F has several UART-related read/write registers. All UART transfers are programmable for parity enable, parity select, 2 stop bits/1 stop bit and XON/XOFF options for variable communication baud rates from 300 to 115200 bps. Table 33 shows the selectable UART operation modes and Table 34 shows how the baud rates are calculated.

Table 33: UART Modes

	UART 0	UART 1
Mode 0	N/A	Start bit, 8 data bits, parity, stop bit, variable baud rate (internal baud rate generator)
Mode 1	Start bit, 8 data bits, stop bit, variable baud rate (internal baud rate generator or timer 1)	Start bit, 8 data bits, stop bit, variable baud rate (internal baud rate generator)
Mode 2	Start bit, 8 data bits, parity, stop bit, fixed baud rate 1/32 or 1/64 of f_{CKMPU}	N/A
Mode 3	Start bit, 8 data bits, parity, stop bit, variable baud rate (internal baud rate generator or timer 1)	N/A

Note: Parity of serial data is available through the P flag of the accumulator. Seven-bit serial modes with parity, such as those used by the FLAG protocol, can be simulated by setting and reading bit 7 of 8-bit output data. Seven-bit serial modes without parity can be simulated by setting bit 7 to a constant 1.8-bit serial modes with parity can be simulated by setting and reading the 9th bit, using the control bits S0CON3 and S1CON3 in the S0COn and S1CON SFRs.

Table 34: Baud Rate Generation

	Using Timer 1	Using Internal Baud Rate Generator
Serial Interface 0	$2^{smod} * f_{CKMPU}/ (384 * (256-TH1))$	$2^{smod} * f_{CKMPU}/(64 * (2^{10}-S0REL))$
Serial Interface 1	N/A	$f_{CKMPU}/(32 * (2^{10}-S1REL))$

Note: S0REL (9:0) and S1REL (9:0) are 10-bit values derived by combining bits from the respective timer reload registers SxRELH (bits 1:0) and SxRELL (bits 7:0). TH1 is the high byte of timer 1. The SMOD bit is located in the PCON SFR.

Serial Interface Control Register (S1CON): 0x9B ← 0x00

The function of the serial port depends on the setting of the Serial Port Control Register S1CON.

Table 39: The S1CON Register

MSB							LSB
SM	–	SM21	REN1	TB81	RB81	TI1	RI1

Bit	Symbol	Function
S1CON.7	SM	Sets the UART operation mode. SM: 0 — Mode A — 9-bit UART — variable SM: 1 — Mode B — 8-bit UART — variable
S1CON.6	–	
S1CON.5	SM21	Enables the inter-processor communication feature.
S1CON.4	REN1	If set, enables serial reception. Cleared by software to disable reception.
S1CON.3	TB81	The 9th transmitted data bit in Mode A. Set or cleared by the MPU, depending on the function it performs (parity check, multiprocessor communication etc.).
S1CON.2	RB81	In Mode B, if sm21 is 0, rb81 is the stop bit. Must be cleared by software.
S1CON.1	TI1	Transmit interrupt flag, set by hardware after completion of a serial transfer. Must be cleared by software.
S1CON.0	RI1	Receive interrupt flag, set by hardware after completion of a serial reception. Must be cleared by software.

Multiprocessor operation mode: The feature of receiving 9 bits in Modes 2 and 3 of Serial Interface 0 or in Mode A of Serial Interface 1 can be used for multiprocessor communication. In this case, the slave processors have bit SM20 in S0CON or SM21 in S1CON set to 1. When the master processor outputs slave's address, it sets the 9th bit to 1, causing a serial port receive interrupt in all the slaves. The slave processors compare the received byte with their network address. If there is a match, the addressed slave will clear SM20 or SM21 and receive the rest of the message, while other slaves will leave the SM20 or SM21 bit unaffected and ignore this message. After addressing the slave, the host will output the rest of the message with the 9th bit set to 0, so no serial port receive interrupt will be generated in unselected slaves.

1.7.9 LED Drivers

The 73S1209F provides two dedicated output pins for driving LEDs. The LED driver pins can be configured as current sources that will pull to ground to drive LEDs that are connected to VDD without the need for external current limiting resistors. These pins may be used as general purpose outputs with the programmed pull-down current and a strong (CMOS) pull-up, if enabled. The analog block must be enabled when these outputs are being used to drive the selected output current.

The pins may be used as inputs with consideration of the programmed output current and level. The register bit when read, indicates the state of the pin.

LED Control Register (LEDCtl): 0xFFF3 ← 0xFF

Table 57: The LEDCtl Register

MSB							LSB
–	LPUEN	ISET.1	ISET.0	–	–	LEDD 1	LEDD0

Bit	Symbol	Function
LEDCtl.7	–	
LEDCtl.6	LPUEN	0 = Pull-ups are enabled for all of the LED pins.
LEDCtl.5	ISET.1	These two bits control the drive current (to ground) for all of the LED driver pins. Current levels are: 00 = 0ma(off) 01 = 2ma 10 = 4ma 11 = 10ma
LEDCtl.4	ISET.0	
LEDCtl.3	–	
LEDCtl.2	–	
LEDCtl.1	LEDD1	Write data controls output level of pin LED1. Read will report level of pin LED1.
LEDCtl.0	LEDD0	Write data controls output level of pin LED0. Read will report level of pin LED0.

Block Wait Time Registers (BWTB0): 0xFE1B ← 0x00, (BWTB1): 0xFE1A ← 0x00, (BWTB2): 0xFE19 ← 0x00, (BWTB3): 0xFE18 ← 0x00

Table 98: The BWTB0 Register

MSB							LSB
BWT.7	BWT.6	BWT.5	BWT.4	BWT.3	BWT.1	BWT.2	BWT.0

Table 99: The BWTB1 Register

MSB							LSB
BWT.15	BWT.14	BWT.13	BWT.12	BWT.11	BWT.10	BWT.9	BWT.8

Table 100: The BWTB2 Register

MSB							LSB
BWT.23	BWT.22	BWT.21	BWT.20	BWT.19	BWT.18	BWT.17	BWT.16

Table 101: The BWTB3 Register

MSB							LSB
–	–	–	–	BWT.27	BWT.26	BWT.25	BWT.24

These registers (BWTB0, BWTB1, BWTB2, BWTB3) are used to set the Block Waiting Time(27:0) (BWT). All of these parameters define the maximum time the 73S1209F will have to wait for a character from the smart card. These registers serve a dual purpose. When T=1, these registers are used to set up the block wait time. The block wait time defines the time in ETUs between the beginning of the last character sent to smart card and the start bit of the first character received from smart card. It can be used to detect an unresponsive card and should be loaded by firmware prior to writing the last TX byte. When T = 0, these registers are used to set up the work wait time. The work wait time is defined as the time between the leading edge of two consecutive characters being sent to or from the card. If a timeout occurs, an interrupt is generated to the firmware. The firmware can then take appropriate action. A Wait Time Extension (WTX) is supported with the 28-bit BWT.

Character Wait Time Registers (CWTB0): 0xFE1D ← 0x00, (CWTB1): 0xFE1C ← 0x00

Table 102: The CWTB0 Register

MSB							LSB
CWT.7	CWT.6	CWT.5	CWT.4	CWT.3	CWT.1	CWT.2	CWT.0

Table 103: The CWTB1 Register

MSB							LSB
CWT.15	CWT.14	CWT.13	CWT.12	CWT.11	CWT.10	CWT.9	CWT.8

These registers (CWTB0, CWTB1) are used to hold the Character Wait Time(15:0) (CWT) or Initial Waiting Time(15:0) (IWT) depending on the situation. Both the IWT and the CWT measure the time in ETUs between the leading edge of the start of the current character received from the smart card and the leading edge of the start of the next character received from the smart card. The only difference is the mode in which the card is operating. When T=1 these registers are used to configure the CWT and these registers configure the IWT when the ATR is being received. These registers should be loaded prior to receiving characters from the smart card. Firmware must manage which time is stored in the register. If a timeout occurs, an interrupt is generated to the firmware. The firmware can then take appropriate action.

Shaded locations indicate functions that are not provided in sync mode.

Table 108: Smart Card SFR Table

Name	Address	b7	b6	b5	b4	b3	b2	b1	b0
SCSel	FE00					SelSC(1:0)		BYPASS	
SCInt	FE01	WAITTO/ RLIEN	CRDEVT	VCCTMR	RXDAVI	TXEVNT	TXSENT	TXERR	RXERR
SCIE	FE02	WTOI/ RLIEN	CDEVNT	VTMREN	RXDAEN	TXEVEN	TXSNTEN	TXERR	RXERR
VccCtl	FE03	VCCSEL.1	VCCSEL.0	VDDFLT	RDYST	VCCOK			SCPWRDN
VccTmr	FE04	OFFTMR(3:0)				VCCTMR(3:0)			
CRDCtl	FE05	DEBOUN	CDETEN			DETPOL	PUENB	PDEN	CARDIN
STXCtl	FE06	SYCKST		TXFULL	TXEMTY	TXUNDR	LASTTX	TX/RXB	BREAKD
STXData	FE07	TXDATA(7:0)							
SRXCtl	FE08	BIT9DAT		LASTRX	CRCERR	RXFULL	RXEMTY	RXOVRR	PARITYE
SRXData	FE09	RXDATA(7:0)							
SCCtl	FE0A	RSTCRD		IO	IOD	C8	C4	CLKLVL	CLKOFF
SCECtl	FE0B			SIO	SIOD			SCLKLVL	SCLKOFF
SCDIR	FE0C					C8D	C4D		
SPrtcol	FE0D	I2CMODE	MOD9/8B	SCESYN	0	TMODE	CRCEN	CRCMS	RCVATR
SCCLK	FE0F			ICLKFS(5:0)					
SCECLK	FE10			ECLKFS(5:0)					
SParCtl	FE11		DISPAR	BRKGEN	BRKDET	RTRAN	DISCRX	INSPE	FORCPE
SByteCtl	FE12		DETTS	DIRTS	BRKDUR (1:0)				
FDReg	FE13	FVAL(3:0)				DVAL (3:0)			
CRCMsB	FE14	CRC(15:8)							
CRCLsB	FE15	CRC(7:0)							
BGT	FE16	EGT8				BGT(4:0)			
EGT	FE17	EGT(7:0)							
BWTB3	FE18					BWT(27:24)			
BWTB2	FE19	BWT(23:16)							
BWTB1	FE1A	BWT(15:8)							
BWTB0	FE1B	BWT(7:0)							
CWTB1	FE1C	CWT(15:8)							
CWTB0	FE1D	CWT(7:0)							
ATRMsB	FE1F	ATRTO(15:8)							
ATRLsB	FE20	ATRTO(7:0)							
STSTO	FE21	TSTO(7:0)							
RLength	FE22	RLen(7:0)							

1.7.14 VDD Fault Detect Function

The 73S1209F contains a circuit to detect a low-voltage condition on the supply voltage V_{DD}. If enabled, it will deactivate the active internal smart card interface when V_{DD} falls below the V_{DD} Fault threshold. The register configures the V_{DD} Fault threshold for the nominal default of 2.3V* or a user selectable threshold. The user's code may load a different value using the FOVRVDDF bit =1 after the power-up cycle has completed

VDDFault Control Register (VDDFCtl): 0xFFD4 ← 0x00

Table 109: The VDDFCtl Register

MSB LSB

–	FOVRVDDF	VDDFLTEN	–	STXDAT.3	VDDFTH.2	VDDFTH.1	VDDFTH.0

Bit	Symbol	Function
VDDFCtl.7	–	
VDDFCtl.6	FOVRVDDF	Setting this bit high will allow the VDDFLT(2:0) bits set in this register to control the VDDFault threshold. When this bit is set low, the VDDFault threshold will be set to the factory default setting of 2.3V*.
VDDFCtl.5	VDDFLTEN	Set = 1 will disable VDD Fault operation.
VDDFCtl.4	–	
VDDFCtl.3	–	
VDDFCtl.2	VDDFTH.2	VDD Fault Threshold. Bit value(2:0) VDDFault voltage 000 2.3 (nominal default) 001 2.4 010 2.5 011 2.6 100 2.7 101 2.8 110 2.9 111 3.0
VDDFCtl.1	VDDFTH.1	
VDDFCtl.0	VDDFTH.0	

* Note: The V_{DD} Fault factory default can be set to any threshold as defined by bits VDDFTH(2:0). The 73S1209F has the capability to burn fuses at the factory to set the factory default to any of these voltages. Contact Teridian for further details.

Revision History

Revision	Date	Description
1.0	4/4/2007	First publication.
1.1	11/7/2007	In Table 1, added the Type column and the Equivalent Circuit references. In Section 1.4, updated program security description to remove pre-boot and 32-cycle references. In Section 1.7.1, changed “Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock are shown in Table 12.“ to “Mcount is configured in the MCLKCtl register must be bound between a value of 1 to 7. The possible crystal or external clock frequencies for getting MCLK = 96MHz are shown in Table 11.” In the BRCON description, changed “If BSEL = 1, the baud rate is derived using timer 1.” to “If BSEL = 0, the baud rate is derived using timer 1.” In Section 1.7.12, removed the following from the emulator port description: “The signals of the emulator port have weak pull-ups. Adding resistor footprints for signals E_RST, E_TCLK and E_RXTX on the PCB is recommended. If necessary, adding 10KΩ pull-up resistors on E_TCLK and E_RXTX and a 3KΩ on E_RST will help the emulator operate normally if a problem arises.” Added Section 4, Equivalent Circuits. In Ordering Information, removed the leaded part numbers.
1.2	12/16/2008	In Table 1, added more description to the SCL, SDA, PRES, PRESB, VCC, VPC, SEC, TEST and VDD pins. In Section 1.3.2, changed “FLSH_ERASE” to “ERASE” and “FLSH_PGADR” to “PGADDR”. Added “The PGADDR register denotes the page address for page erase. The page size is 512 (200h) bytes and there are 128 pages within the flash memory. The PGADDR denotes the upper seven bits of the flash memory address such that bit 7:1 of the PGADDR corresponds to bit 15:9 of the flash memory address. Bit 0 of the PGADDR is not used and is ignored.” In the description of the PGADDR register, added “Note: the page address is shifted left by one bit (see detailed description above).” In Table 3, change “FLSH_PGADR” to “PGADDR”. In Table 3, changed “FLSHCRL” to “FLSHCTL”. In Table 3, added “Note: the page address is shifted left by one bit (see detailed description above).” to the PGADDR description. In Table 5, moved the TRIMPCtl bit description to FUSECtl and moved the FUSECtl bit description to TRIMPCtl. In Table 6, changed “PGADR” to “PGADDR”. In Table 7, added PGADDR. In Table 11, removed the Mcount 7 row. In Section 1.7.13.5, deleted “The ETU clock is held in reset condition until the activation sequence begins (either by VCCOK = 1 or VCCTMR timeout) and will go high ½ the ETU period thereafter.” In Section 1.7.13.5 (number 3), deleted “If CLKOFF/SCLKOFF is high and SYCKST is set=1(STXCtl, b7=1), Rlen=max will stop the clock at the selected (CLKLVL or SCLKLVL) level.” In Section 1.7.13.5, deleted number 9.