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Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	30/20MHz
Connectivity	UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	16KB (16K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/ts87c51rb2-lca

4. SFR Mapping

The Special Function Registers (SFRs) of the TS80C51Rx2 fall into the following categories:

- C51 core registers: ACC, B, DPH, DPL, PSW, SP, AUXR1
- I/O port registers: P0, P1, P2, P3, P4, P5
- Timer registers: T2CON, T2MOD, TCON, TH0, TH1, TH2, TMOD, TL0, TL1, TL2, RCAP2L, RCAP2H
- Serial I/O port registers: SADDR, SADEN, SBUF, SCON
- Power and clock control registers: PCON
- HDW Watchdog Timer Reset: WDTRST, WDTPRG
- PCA registers: CL, CH, CCAPiL, CCAPiH, CCON, CMOD, CCAPMi
- Interrupt system registers: IE, IP, IPH
- Others: AUXR, CKCON

Table 1. All SFRs with their address and their reset value

	Bit addressable	Non Bit addressable							
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	
F8h		CH 0000 0000	CCAP0H XXXX XXXX	CCAP1H XXXX XXXX	CCAPL2H XXXX XXXX	CCAPL3H XXXX XXXX	CCAPL4H XXXX XXXX		FFh
F0h	B 0000 0000								F7h
E8h	P5 bit addressable 1111 1111	CL 0000 0000	CCAP0L XXXX XXXX	CCAP1L XXXX XXXX	CCAPL2L XXXX XXXX	CCAPL3L XXXX XXXX	CCAPL4L XXXX XXXX		EFh
E0h	ACC 0000 0000								E7h
D8h	CCON 00X0 0000	CMOD 00XX X000	CCAPM0 X000 0000	CCAPM1 X000 0000	CCAPM2 X000 0000	CCAPM3 X000 0000	CCAPM4 X000 0000		DFh
D0h	PSW 0000 0000								D7h
C8h	T2CON 0000 0000	T2MOD XXXX XX00	RCAP2L 0000 0000	RCAP2H 0000 0000	TL2 0000 0000	TH2 0000 0000			CFh
C0h	P4 bit addressable 1111 1111							P5 byte addressable 1111 1111	C7h
B8h	IP X000 000	SADEN 0000 0000							BFh
B0h	P3 1111 1111							IPH X000 0000	B7h
A8h	IE 0000 0000	SADDR 0000 0000							AFh
A0h	P2 1111 1111		AUXR1 XXXX0XX0				WDTRST XXXX XXXX	WDTPRG XXXX X000	A7h
98h	SCON 0000 0000	SBUF XXXX XXXX							9Fh
90h	P1 1111 1111								97h
88h	TCON 0000 0000	TMOD 0000 0000	TL0 0000 0000	TL1 0000 0000	TH0 0000 0000	TH1 0000 0000	AUXR XXXXXX00	CKCON XXXX XXX0	8Fh
80h	P0 1111 1111	SP 0000 0111	DPL 0000 0000	DPH 0000 0000				PCON 00X1 0000	87h
	0/8	1/9	2/A	3/B	4/C	5/D	6/E	7/F	

reserved

Mnemonic	Pin Number			Type	Name And Function
	DIL	LCC	VQFP 1.4		
V _{SS}	20	22	16	I	Ground: 0V reference
V _{SS1}		1	39	I	Optional Ground: Contact the Sales Office for ground connection.
V _{CC}	40	44	38	I	Power Supply: This is the power supply voltage for normal, idle and power-down operation
P0.0-P0.7	39-32	43-36	37-30	I/O	Port 0: Port 0 is an open-drain, bidirectional I/O port. Port 0 pins that have 1s written to them float and can be used as high impedance inputs. Port 0 pins must be polarized to V _{CC} or V _{SS} in order to prevent any parasitic current consumption. Port 0 is also the multiplexed low-order address and data bus during access to external program and data memory. In this application, it uses strong internal pull-up when emitting 1s. Port 0 also inputs the code bytes during EPROM programming. External pull-ups are required during program verification during which P0 outputs the code bytes.
P1.0-P1.7	1-8	2-9	40-44 1-3	I/O	Port 1: Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. Port 1 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally pulled low will source current because of the internal pull-ups. Port 1 also receives the low-order address byte during memory programming and verification. Alternate functions for Port 1 include:
	1	2	40	I/O	T2 (P1.0): Timer/Counter 2 external count input/Clockout
	2	3	41	I	T2EX (P1.1): Timer/Counter 2 Reload/Capture/Direction Control
	3	4	42	I	ECI (P1.2): External Clock for the PCA
	4	5	43	I/O	CEX0 (P1.3): Capture/Compare External I/O for PCA module 0
	5	6	44	I/O	CEX1 (P1.4): Capture/Compare External I/O for PCA module 1
	6	7	45	I/O	CEX0 (P1.5): Capture/Compare External I/O for PCA module 2
	7	8	46	I/O	CEX0 (P1.6): Capture/Compare External I/O for PCA module 3
	8	9	47	I/O	CEX0 (P1.7): Capture/Compare External I/O for PCA module 4
P2.0-P2.7	21-28	24-31	18-25	I/O	Port 2: Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. Port 2 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 2 pins that are externally pulled low will source current because of the internal pull-ups. Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @DPTR). In this application, it uses strong internal pull-ups emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @Ri), port 2 emits the contents of the P2 SFR. Some Port 2 pins (P2.0 to P2.5) receive the high order address bits during EPROM programming and verification:
P3.0-P3.7	10-17	11, 13-19	5, 7-13	I/O	Port 3: Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. Port 3 pins that have 1s written to them are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 3 pins that are externally pulled low will source current because of the internal pull-ups. Some Port 3 pins (P3.4 to P3.5) receive the high order address bits during EPROM programming and verification. Port 3 also serves the special features of the 80C51 family, as listed below.
	10	11	5	I	RXD (P3.0): Serial input port
	11	13	7	O	TXD (P3.1): Serial output port
	12	14	8	I	INT0 (P3.2): External interrupt 0
	13	15	9	I	INT1 (P3.3): External interrupt 1
	14	16	10	I	T0 (P3.4): Timer 0 external input
	15	17	11	I	T1 (P3.5): Timer 1 external input
	16	18	12	O	WR (P3.6): External data memory write strobe
	17	19	13	O	RD (P3.7): External data memory read strobe

5.1. Pin Description for 64/68 pin Packages

Port 4 and Port 5 are 8-bit bidirectional I/O ports with internal pull-ups. Pins that have 1 written to them are pulled high by the internal pull ups and can be used as inputs.

As inputs, pins that are externally pulled low will source current because of the internal pull-ups.

Refer to the previous pin description for other pins.

Table 2. 64/68 Pin Packages Configuration

	PLCC68	SQUARE VQFP64 1.4
VSS	51	9/40
VCC	17	8
P0.0	15	6
P0.1	14	5
P0.2	12	3
P0.3	11	2
P0.4	9	64
P0.5	6	61
P0.6	5	60
P0.7	3	59
P1.0	19	10
P1.1	21	12
P1.2	22	13
P1.3	23	14
P1.4	25	16
P1.5	27	18
P1.6	28	19
P1.7	29	20
P2.0	54	43
P2.1	55	44
P2.2	56	45
P2.3	58	47
P2.4	59	48
P2.5	61	50
P2.6	64	53
P2.7	65	54
P3.0	34	25
P3.1	39	28

6. TS80C51Rx2 Enhanced Features

In comparison to the original 80C52, the TS80C51Rx2 implements some new features, which are:

- The X2 option.
- The Dual Data Pointer.
- The extended RAM.
- The Programmable Counter Array (PCA).
- The Watchdog.
- The 4 level interrupt priority system.
- The power-off flag.
- The ONCE mode.
- The ALE disabling.
- Some enhanced features are also located in the UART and the timer 2.

6.1. X2 Feature

The TS80C51Rx2 core needs only 6 clock periods per machine cycle. This feature called "X2" provides the following advantages:

- Divide frequency crystals by 2 (cheaper crystals) while keeping same CPU power.
- Save power consumption while keeping same CPU power (oscillator power saving).
- Save power consumption by dividing dynamically operating frequency by 2 in operating and idle modes.
- Increase CPU power by 2 while keeping same crystal frequency.

In order to keep the original C51 compatibility, a divider by 2 is inserted between the XTAL1 signal and the main clock input of the core (phase generator). This divider may be disabled by software.

6.1.1. Description

The clock for the whole circuit and peripheral is first divided by two before being used by the CPU core and peripherals. This allows any cyclic ratio to be accepted on XTAL1 input. In X2 mode, as this divider is bypassed, the signals on XTAL1 must have a cyclic ratio between 40 to 60%. Figure 1. shows the clock generation block diagram. X2 bit is validated on XTAL1÷2 rising edge to avoid glitches when switching from X2 to STD mode. Figure 2. shows the mode switching waveforms.

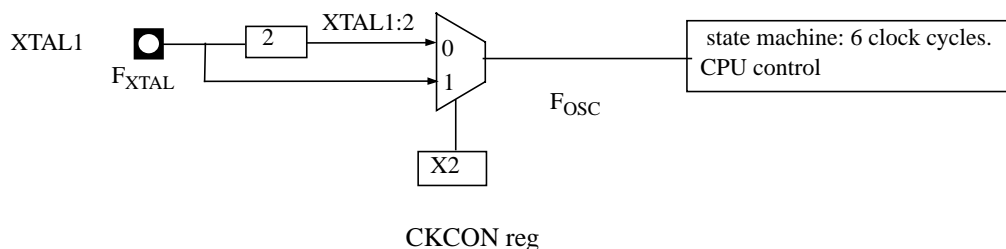


Figure 1. Clock Generation Diagram

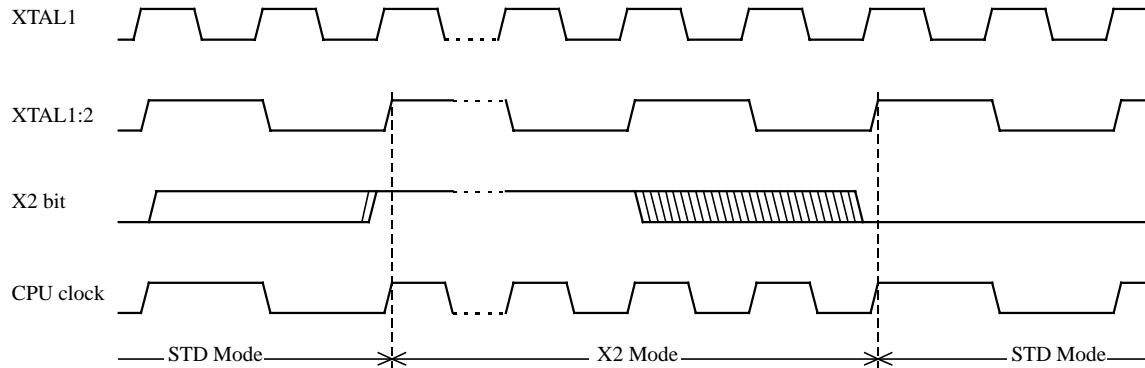


Figure 2. Mode Switching Waveforms

The X2 bit in the CKCON register (See Table 3.) allows to switch from 12 clock cycles per instruction to 6 clock cycles and vice versa. At reset, the standard speed is activated (STD mode). Setting this bit activates the X2 feature (X2 mode).

CAUTION

In order to prevent any incorrect operation while operating in X2 mode, user must be aware that all peripherals using clock frequency as time reference (UART, timers, PCA...) will have their time reference divided by two. For example a free running timer generating an interrupt every 20 ms will then generate an interrupt every 10 ms. UART with 4800 baud rate will have 9600 baud rate.

ASSEMBLY LANGUAGE

```

; Block move using dual data pointers
; Destroys DPTR0, DPTR1, A and PSW
; note: DPS exits opposite of entry state
; unless an extra INC AUXR1 is added
;
00A2          AUXR1 EQU 0A2H
;
0000 909000   MOV DPTR,#SOURCE      ; address of SOURCE
0003 05A2     INC  AUXR1             ; switch data pointers
0005 90A000   MOV DPTR,#DEST        ; address of DEST
0008          LOOP:
0008 05A2     INC  AUXR1             ; switch data pointers
000A E0       MOVX A,@DPTR           ; get a byte from SOURCE
000B A3       INC  DPTR              ; increment SOURCE address
000C 05A2     INC  AUXR1             ; switch data pointers
000E F0       MOVX @DPTR,A           ; write the byte to DEST
000F A3       INC  DPTR              ; increment DEST address
0010 70F6     JNZ  LOOP              ; check for 0 terminator
0012 05A2     INC  AUXR1             ; (optional) restore DPS

```

INC is a short (2 bytes) and fast (12 clocks) way to manipulate the DPS bit in the AUXR1 SFR. However, note that the INC instruction does not directly force the DPS bit to a particular state, but simply toggles it. In simple routines, such as the block move example, only the fact that DPS is toggled in the proper sequence matters, not its actual value. In other words, the block move routine works the same whether DPS is '0' or '1' on entry. Observe that without the last instruction (INC AUXR1), the routine will exit with DPS in the opposite state.

6.3. Expanded RAM (XRAM)

The TS80C51Rx2 provide additional Bytes of random access memory (RAM) space for increased data parameter handling and high level language usage.

RA2, RB2 and RC2 devices have 256 bytes of expanded RAM, from 00H to FFH in external data space; RD2 devices have 768 bytes of expanded RAM, from 00H to 2FFH in external data space.

The TS80C51Rx2 has internal data memory that is mapped into four separate segments.

The four segments are:

- 1. The Lower 128 bytes of RAM (addresses 00H to 7FH) are directly and indirectly addressable.
- 2. The Upper 128 bytes of RAM (addresses 80H to FFH) are indirectly addressable only.
- 3. The Special Function Registers, SFRs, (addresses 80H to FFH) are directly addressable only.
- 4. The expanded RAM bytes are indirectly accessed by MOVX instructions, and with the EXTRAM bit cleared in the AUXR register. (See Table 5.)

The Lower 128 bytes can be accessed by either direct or indirect addressing. The Upper 128 bytes can be accessed by indirect addressing only. The Upper 128 bytes occupy the same address space as the SFR. That means they have the same address, but are physically separate from SFR space.

When an instruction accesses an internal location above address 7FH, the CPU knows whether the access is to the upper 128 bytes of data RAM or to SFR space by the addressing mode used in the instruction.

- Instructions that use direct addressing access SFR space. **For example: MOV 0A0H, # data** ,accesses the SFR at location 0A0H (which is P2).
- Instructions that use indirect addressing access the Upper 128 bytes of data RAM. **For example: MOV @R0, # data** where R0 contains 0A0H, accesses the data byte at address 0A0H, rather than P2 (whose address is 0A0H).
- The 256 or 768 XRAM bytes can be accessed by indirect addressing, with EXTRAM bit cleared and MOVX instructions. This part of memory which is physically located on-chip, logically occupies the first 256 or 768 bytes of external data memory.
- With EXTRAM = 0, the XRAM is indirectly addressed, using the MOVX instruction in combination with any of the registers R0, R1 of the selected bank or DPTR. **An access to XRAM will not affect ports P0, P2, P3.6 (\overline{WR}) and P3.7 (\overline{RD}).** **For example, with EXTRAM = 0, MOVX @R0, # data** where R0 contains 0A0H, accesses the XRAM at address 0A0H rather than external memory. An access to external data memory locations higher than FFH (i.e. 0100H to FFFFH) (higher than 2FFH (i.e. 0300H to FFFFH for RD devices) will be performed with the MOVX DPTR instructions in the same way as in the standard 80C51, so with P0 and P2 as data/address busses, and P3.6 and P3.7 as write and read timing signals. Refer to Figure . For RD devices, accesses to expanded RAM from 100H to 2FFH can only be done thanks to the use of DPTR.
- With EXTRAM = 1, MOVX @Ri and MOVX @DPTR will be similar to the standard 80C51. MOVX @ Ri will provide an eight-bit address multiplexed with data on Port0 and any output port pins can be used to output higher order address bits. This is to provide the external paging capability. MOVX @DPTR will generate a sixteen-bit address. Port2 outputs the high-order eight address bits (the contents of DPH) while Port0 multiplexes the low-order eight address bits (DPL) with data. MOVX @ Ri and MOVX @DPTR will generate either read or write signals on P3.6 (\overline{WR}) and P3.7 (\overline{RD}).

The stack pointer (SP) may be located anywhere in the 256 bytes RAM (lower and upper RAM) internal data memory. The stack may not be located in the XRAM.

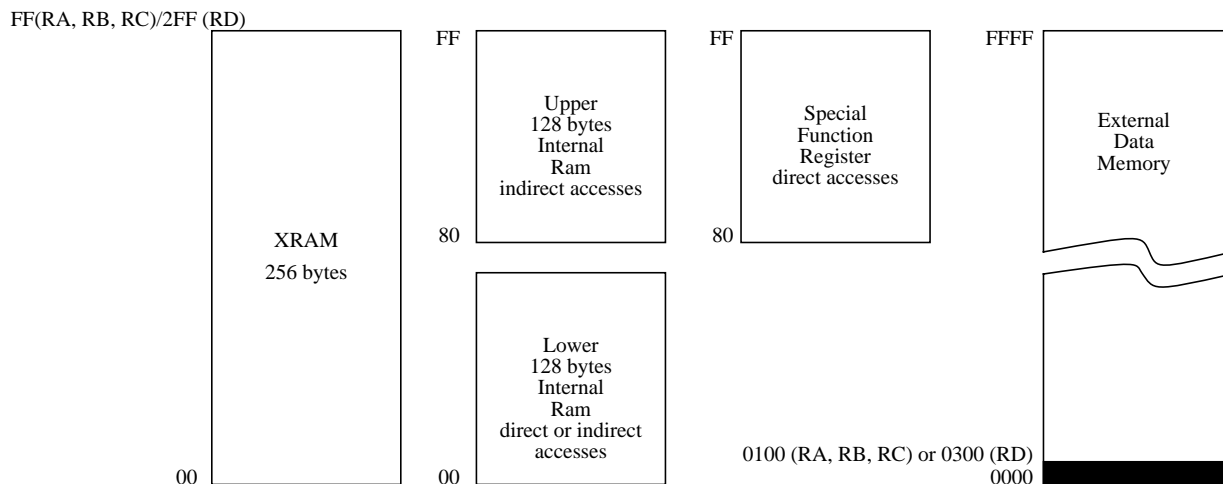


Figure 4. Internal and External Data Memory Address

Table 5. Auxiliary Register AUXR

AUXR Address 08EH	-	-	-	-	-	-	EXTRA M	AO
Reset value	X	X	X	X	X	X	0	0
Symbol	Function							
-	Not implemented, reserved for future use. ^a							
AO	Disable/Enable ALE							
	AO	Operating Mode						
	0	ALE is emitted at a constant rate of 1/6 the oscillator frequency (or 1/3 if X2 mode is used)						
	1	ALE is active only during a MOVX or MOVC instruction						
EXTRAM	Internal/External RAM (00H-FFH) access using MOVX @ Ri/ @ DPTR							
	EXTRAM	Operating Mode						
	0	Internal XRAM access using MOVX @ Ri/ @ DPTR						
	1	External data memory access						

- a. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.

6.5. Programmable Counter Array PCA

The PCA provides more timing capabilities with less CPU intervention than the standard timer/counters. Its advantages include reduced software overhead and improved accuracy. The PCA consists of a dedicated timer/counter which serves as the time base for an array of five compare/ capture modules. Its clock input can be programmed to count any one of the following signals:

- Oscillator frequency $\div 12$ ($\div 6$ in X2 mode)
- Oscillator frequency $\div 4$ ($\div 2$ in X2 mode)
- Timer 0 overflow
- External input on ECI (P1.2)

Each compare/capture modules can be programmed in any one of the following modes:

- rising and/or falling edge capture,
- software timer,
- high-speed output, or
- pulse width modulator.

Module 4 can also be programmed as a watchdog timer (See Section "PCA Watchdog Timer", page 33).

When the compare/capture modules are programmed in the capture mode, software timer, or high speed output mode, an interrupt can be generated when the module executes its function. All five modules plus the PCA timer overflow share one interrupt vector.

The PCA timer/counter and compare/capture modules share Port 1 for external I/O. These pins are listed below. If the port is not used for the PCA, it can still be used for standard I/O.

PCA component	External I/O Pin
16-bit Counter	P1.2 / ECI
16-bit Module 0	P1.3 / CEX0
16-bit Module 1	P1.4 / CEX1
16-bit Module 2	P1.5 / CEX2
16-bit Module 3	P1.6 / CEX3
16-bit Module 4	P1.7 / CEX4

The PCA timer is a common time base for all five modules (See Figure 7). The timer count source is determined from the CPS1 and CPS0 bits in the **CMOD SFR** (See Table 8) and can be programmed to run at:

- 1/12 the oscillator frequency. (Or 1/6 in X2 Mode)
- 1/4 the oscillator frequency. (Or 1/2 in X2 Mode)
- The Timer 0 overflow
- The input on the ECI pin (P1.2)

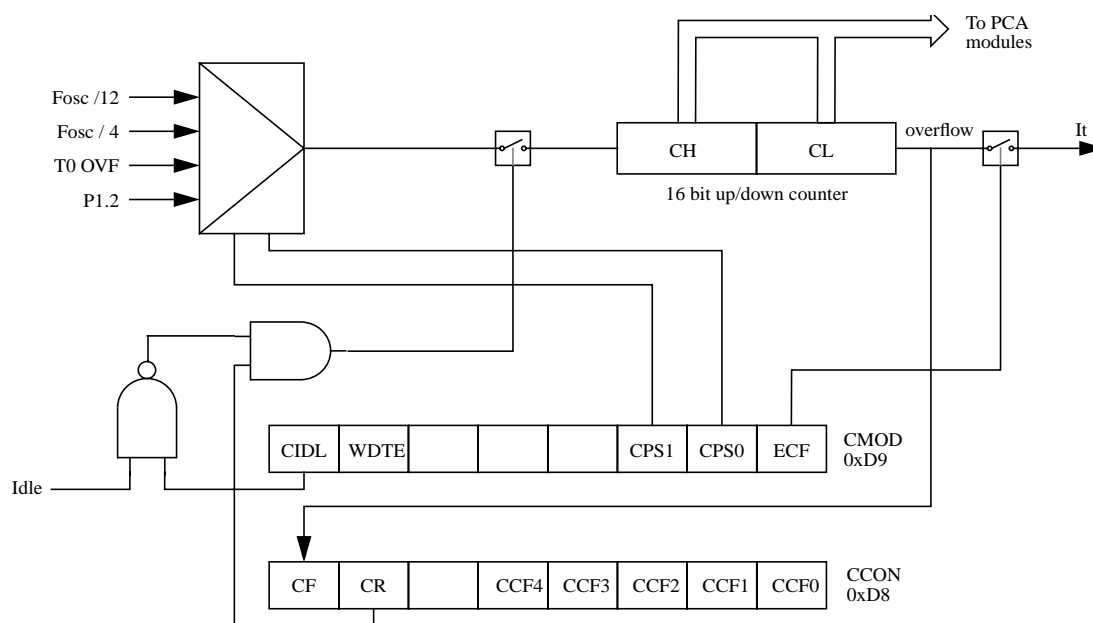


Figure 7. PCA Timer/Counter

Table 8. CMOD: PCA Counter Mode Register

CMOD Address 0D9H		CIDL	WDTE	-	-	-	CPS1	CPS0	ECF
Reset value		0	0	X	X	X	0	0	0

Symbol	Function		
CIDL	Counter Idle control: CIDL = 0 programs the PCA Counter to continue functioning during idle Mode. CIDL = 1 programs it to be gated off during idle.		
WDTE	Watchdog Timer Enable: WDTE = 0 disables Watchdog Timer function on PCA Module 4. WDTE = 1 enables it.		
-	Not implemented, reserved for future use. ^a		
CPS1	PCA Count Pulse Select bit 1.		
CPS0	PCA Count Pulse Select bit 0.		
	CPS1	CPS0	Selected PCA input. ^b
	0	0	Internal clock $f_{osc}/12$ (Or $f_{osc}/6$ in X2 Mode).
	0	1	Internal clock $f_{osc}/4$ (Or $f_{osc}/2$ in X2 Mode).
	1	0	Timer 0 Overflow
	1	1	External clock at ECI/P1.2 pin (max rate = $f_{osc}/8$)
ECF	PCA Enable Counter Overflow interrupt: ECF = 1 enables CF bit in CCON to generate an interrupt. ECF = 0 disables that function of CF.		

- a. User software should not write 1s to reserved bits. These bits may be used in future 8051 family products to invoke new features. In that case, the reset or inactive value of the new bit will be 0, and its active value will be 1. The value read from a reserved bit is indeterminate.
- b. f_{osc} = oscillator frequency

The CMOD SFR includes three additional bits associated with the PCA (See Figure 7 and Table 8).

- The CIDL bit which allows the PCA to stop during idle mode.
- The WDTE bit which enables or disables the watchdog function on module 4.

Table 16. SCON Register

SCON - Serial Control Register (98h)

7	6	5	4	3	2	1	0
FE/SM0	SM1	SM2	REN	TB8	RB8	TI	RI

Bit Number	Bit Mnemonic	Description																									
7	FE	Framing Error bit (SMOD0=1) Clear to reset the error state, not cleared by a valid stop bit. Set by hardware when an invalid stop bit is detected. SMOD0 must be set to enable access to the FE bit																									
	SM0	Serial port Mode bit 0 Refer to SM1 for serial port mode selection. SMOD0 must be cleared to enable access to the SM0 bit																									
6	SM1	Serial port Mode bit 1 <table><tr><th>SM0</th><th>SM1</th><th>Mode</th><th>Description</th><th>Baud Rate</th></tr><tr><td>0</td><td>0</td><td>0</td><td>Shift Register</td><td>F_{XTAL}/12 (/6 in X2 mode)</td></tr><tr><td>0</td><td>1</td><td>1</td><td>8-bit UART</td><td>Variable</td></tr><tr><td>1</td><td>0</td><td>2</td><td>9-bit UART</td><td>F_{XTAL}/64 or F_{XTAL}/32 (/32, /16 in X2 mode)</td></tr><tr><td>1</td><td>1</td><td>3</td><td>9-bit UART</td><td>Variable</td></tr></table>	SM0	SM1	Mode	Description	Baud Rate	0	0	0	Shift Register	F _{XTAL} /12 (/6 in X2 mode)	0	1	1	8-bit UART	Variable	1	0	2	9-bit UART	F _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)	1	1	3	9-bit UART	Variable
SM0	SM1	Mode	Description	Baud Rate																							
0	0	0	Shift Register	F _{XTAL} /12 (/6 in X2 mode)																							
0	1	1	8-bit UART	Variable																							
1	0	2	9-bit UART	F _{XTAL} /64 or F _{XTAL} /32 (/32, /16 in X2 mode)																							
1	1	3	9-bit UART	Variable																							
5	SM2	Serial port Mode 2 bit / Multiprocessor Communication Enable bit Clear to disable multiprocessor communication feature. Set to enable multiprocessor communication feature in mode 2 and 3, and eventually mode 1. This bit should be cleared in mode 0.																									
4	REN	Reception Enable bit Clear to disable serial reception. Set to enable serial reception.																									
3	TB8	Transmitter Bit 8 / Ninth bit to transmit in modes 2 and 3. Clear to transmit a logic 0 in the 9th bit. Set to transmit a logic 1 in the 9th bit.																									
2	RB8	Receiver Bit 8 / Ninth bit received in modes 2 and 3 Cleared by hardware if 9th bit received is a logic 0. Set by hardware if 9th bit received is a logic 1. In mode 1, if SM2 = 0, RB8 is the received stop bit. In mode 0 RB8 is not used.																									
1	TI	Transmit Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0 or at the beginning of the stop bit in the other modes.																									
0	RI	Receive Interrupt flag Clear to acknowledge interrupt. Set by hardware at the end of the 8th bit time in mode 0, see Figure 14. and Figure 15. in the other modes.																									

Reset Value = 0000 0000b

Bit addressable

Table 18. Priority Level Bit Values

IPH.x	IP.x	Interrupt Level Priority
0	0	0 (Lowest)
0	1	1
1	0	2
1	1	3 (Highest)

A low-priority interrupt can be interrupted by a high priority interrupt, but not by another low-priority interrupt. A high-priority interrupt can't be interrupted by any other interrupt source.

If two interrupt requests of different priority levels are received simultaneously, the request of higher priority level is serviced. If interrupt requests of the same priority level are received simultaneously, an internal polling sequence determines which request is serviced. Thus within each priority level there is a second priority structure determined by the polling sequence.

Table 19. IE Register
IE - Interrupt Enable Register (A8h)

7	6	5	4	3	2	1	0
EA	EC	ET2	ES	ET1	EX1	ET0	EX0

Bit Number	Bit Mnemonic	Description
7	EA	Enable All interrupt bit Clear to disable all interrupts. Set to enable all interrupts. If EA=1, each interrupt source is individually enabled or disabled by setting or clearing its own interrupt enable bit.
6	EC	PCA interrupt enable bit Clear to disable . Set to enable.
5	ET2	Timer 2 overflow interrupt Enable bit Clear to disable timer 2 overflow interrupt. Set to enable timer 2 overflow interrupt.
4	ES	Serial port Enable bit Clear to disable serial port interrupt. Set to enable serial port interrupt.
3	ET1	Timer 1 overflow interrupt Enable bit Clear to disable timer 1 overflow interrupt. Set to enable timer 1 overflow interrupt.
2	EX1	External interrupt 1 Enable bit Clear to disable external interrupt 1. Set to enable external interrupt 1.
1	ET0	Timer 0 overflow interrupt Enable bit Clear to disable timer 0 overflow interrupt. Set to enable timer 0 overflow interrupt.
0	EX0	External interrupt 0 Enable bit Clear to disable external interrupt 0. Set to enable external interrupt 0.

Reset Value = 0000 0000b

Bit addressable

Table 22. The state of ports during idle and power-down mode

Mode	Program Memory	ALE	$\overline{\text{PSEN}}$	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Port Data*	Port Data	Port Data	Port Data
Idle	External	1	1	Floating	Port Data	Address	Port Data
Power Down	Internal	0	0	Port Data*	Port Data	Port Data	Port Data
Power Down	External	0	0	Floating	Port Data	Port Data	Port Data

* Port 0 can force a "zero" level. A "one" will leave port floating.

7. TS83C51RB2/RC2/RD2 ROM

7.1. ROM Structure

The TS83C51RB2/RC2/RD2 ROM memory is divided in three different arrays:

- the code array: 16/32/64 Kbytes.
- the encryption array: 64 bytes.
- the signature array: 4 bytes.

7.2. ROM Lock System

The program Lock system, when programmed, protects the on-chip program against software piracy.

7.2.1. Encryption Array

Within the ROM array are 64 bytes of encryption array that are initially unprogrammed (all FF's). Every time a byte is addressed during program verify, 6 address lines are used to select a byte of the encryption array. This byte is then exclusive-NOR'ed (XNOR) with the code byte, creating an encrypted verify byte. The algorithm, with the encryption array in the unprogrammed state, will return the code in its original, unmodified form.

When using the encryption array, one important factor needs to be considered. If a byte has the value FFh, verifying the byte will produce the encryption byte value. If a large block (>64 bytes) of code is left unprogrammed, a verification routine will display the content of the encryption array. For this reason all the unused code bytes should be programmed with random values. This will ensure program protection.

7.2.2. Program Lock Bits

The lock bits when programmed according to Table 28. will provide different level of protection for the on-chip code and data.

Table 28. Program Lock bits

Program Lock Bits				Protection description
Security level	LB1	LB2	LB3	
1	U	U	U	No program lock features enabled. Code verify will still be encrypted by the encryption array if programmed. MOVC instruction executed from external program memory returns non encrypted data.
2	P	U	U	MOVC instruction executed from external program memory are disabled from fetching code bytes from internal memory, EA is sampled and latched on reset.
3	U	P	U	Same as level 1+ Verify disable. This security level is only available for 51RDX2 devices.

U: unprogrammed

P: programmed

7.2.3. Signature bytes

The TS83C51RB2/RC2/RD2 contains 4 factory programmed signatures bytes. To read these bytes, perform the process described in section 8.3.

7.2.4. Verify Algorithm

Refer to 8.3.4.

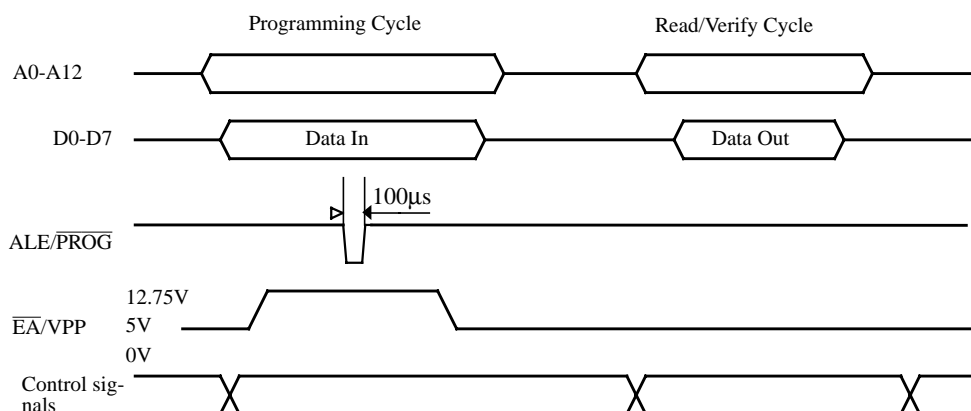


Figure 19. Programming and Verification Signal's Waveform

8.4. EPROM Erasure (Windowed Packages Only)

Erasing the EPROM erases the code array, the encryption array and the lock bits returning the parts to full functionality.

Erasure leaves all the EPROM cells in a 1's state (FF).

8.4.1. Erasure Characteristics

The recommended erasure procedure is exposure to ultraviolet light (at 2537 Å) to an integrated dose at least 15 W-sec/cm². Exposing the EPROM to an ultraviolet lamp of 12,000 µW/cm² rating for 30 minutes, at a distance of about 25 mm, should be sufficient. An exposure of 1 hour is recommended with most of standard erasers.

Erasure of the EPROM begins to occur when the chip is exposed to light with wavelength shorter than approximately 4,000 Å. Since sunlight and fluorescent lighting have wavelengths in this range, exposure to these light sources over an extended time (about 1 week in sunlight, or 3 years in room-level fluorescent lighting) could cause inadvertent erasure. If an application subjects the device to this type of exposure, it is suggested that an opaque label be placed over the window.

TS80C51RA2/RD2

TS83C51RB2/RC2/RD2

TS87C51RB2/RC2/RD2



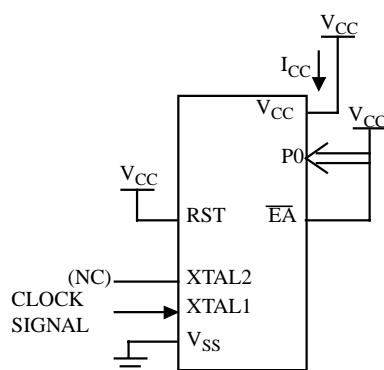
Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
I_{CC} idle	Power Supply Current Maximum values, X1 mode: ⁽⁷⁾			0.15 Freq (MHz) + 0.2 @ 12MHz 2 @ 16MHz 2.6	mA	$V_{CC} = 3.3 \text{ V}^{(2)}$

NOTES

- I_{CC} under reset is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5 \text{ ns}$ (see Figure 24.), $V_{IL} = V_{SS} + 0.5 \text{ V}$, $V_{IH} = V_{CC} - 0.5 \text{ V}$; XTAL2 N.C.; $\overline{EA} = RST = \text{Port } 0 = V_{CC}$. I_{CC} would be slightly higher if a crystal oscillator is used.
- Idle I_{CC} is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5 \text{ ns}$, $V_{IL} = V_{SS} + 0.5 \text{ V}$, $V_{IH} = V_{CC} - 0.5 \text{ V}$; XTAL2 N.C.; Port 0 = V_{CC} ; $\overline{EA} = RST = V_{SS}$ (see Figure 22.).
- Power Down I_{CC} is measured with all output pins disconnected; $\overline{EA} = V_{SS}$; PORT 0 = V_{CC} ; XTAL2 N.C.; RST = V_{SS} (see Figure 23.).
- Capacitance loading on Ports 0 and 2 may cause spurious noise pulses to be superimposed on the V_{OL} s of ALE and Ports 1 and 3. The noise is due to external bus capacitance discharging into the Port 0 and Port 2 pins when these pins make 1 to 0 transitions during bus operation. In the worst cases (capacitive loading 100pF), the noise pulse on the ALE line may exceed 0.45V with maxi V_{OL} peak 0.6V. A Schmitt Trigger use is not necessary.
- Typicals are based on a limited number of samples and are not guaranteed. The values listed are at room temperature and 5V.
- Under steady state (non-transient) conditions, I_{OL} must be externally limited as follows:
Maximum I_{OL} per port pin: 10 mA
Maximum I_{OL} per 8-bit port:
Port 0: 26 mA
Ports 1, 2, 3 and 4 and 5 when available: 15 mA
Maximum total I_{OL} for all output pins: 71 mA

If I_{OL} exceeds the test condition, V_{OL} may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

- For other values, please contact your sales office.
- Operating I_{CC} is measured with all output pins disconnected; XTAL1 driven with T_{CLCH} , $T_{CHCL} = 5 \text{ ns}$ (see Figure 24.), $V_{IL} = V_{SS} + 0.5 \text{ V}$, $V_{IH} = V_{CC} - 0.5 \text{ V}$; XTAL2 N.C.; $\overline{EA} = \text{Port } 0 = V_{CC}$; RST = V_{SS} . The internal ROM runs the code 80 FE (label: SJMP label). I_{CC} would be slightly higher if a crystal oscillator is used. Measurements are made with OTP products when possible, which is the worst case.



All other pins are disconnected.

Figure 20. I_{CC} Test Condition, under reset

10.5. AC Parameters

10.5.1. Explanation of the AC Symbols

Each timing symbol has 5 characters. The first character is always a “T” (stands for time). The other characters, depending on their positions, stand for the name of a signal or the logical status of that signal. The following is a list of all the characters and what they stand for.

Example: T_{AVLL} = Time for Address Valid to ALE Low.

T_{LLPL} = Time for ALE Low to \overline{PSEN} Low.

$T_A = 0$ to $+70^\circ\text{C}$ (commercial temperature range); $V_{SS} = 0$ V; $V_{CC} = 5$ V $\pm 10\%$; -M and -V ranges.

$T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$ (industrial temperature range); $V_{SS} = 0$ V; $V_{CC} = 5$ V $\pm 10\%$; -M and -V ranges.

$T_A = 0$ to $+70^\circ\text{C}$ (commercial temperature range); $V_{SS} = 0$ V; 2.7 V $< V_{CC} < 5.5$ V; -L range.

$T_A = -40^\circ\text{C}$ to $+85^\circ\text{C}$ (industrial temperature range); $V_{SS} = 0$ V; 2.7 V $< V_{CC} < 5.5$ V; -L range.

Table 34. gives the maximum applicable load capacitance for Port 0, Port 1, 2 and 3, and ALE and \overline{PSEN} signals. Timings will be guaranteed if these capacitances are respected. Higher capacitance values can be used, but timings will then be degraded.

Table 34. Load Capacitance versus speed range, in pF

	-M	-V	-L
Port 0	100	50	100
Port 1, 2, 3	80	50	80
ALE / \overline{PSEN}	100	30	100

Table 36., Table 39. and Table 42. give the description of each AC symbols.

Table 37., Table 40. and Table 43. give for each range the AC parameter.

Table 38., Table 41. and Table 44. give the frequency derating formula of the AC parameter. To calculate each AC symbols, take the x value corresponding to the speed grade you need (-M, -V or -L) and replace this value in the formula. Values of the frequency must be limited to the corresponding speed grade:

Table 35. Max frequency for derating formula regarding the speed grade

	-M X1 mode	-M X2 mode	-V X1 mode	-V X2 mode	-L X1 mode	-L X2 mode
Freq (MHz)	40	20	40	30	30	20
T (ns)	25	50	25	33.3	33.3	50

Example:

T_{LLIV} in X2 mode for a -V part at 20 MHz ($T = 1/20^{E6} = 50$ ns):

x= 22 (Table 38.)

T= 50ns

$T_{LLIV} = 2T - x = 2 \times 50 - 22 = 78\text{ns}$

Table 38. AC Parameters for a Variable Clock: derating formula

Symbol	Type	Standard Clock	X2 Clock	-M	-V	-L	Units
T_{LHLL}	Min	$2 T - x$	$T - x$	10	8	15	ns
T_{AVLL}	Min	$T - x$	$0.5 T - x$	15	13	20	ns
T_{LLAX}	Min	$T - x$	$0.5 T - x$	15	13	20	ns
T_{LLIV}	Max	$4 T - x$	$2 T - x$	30	22	35	ns
T_{LLPL}	Min	$T - x$	$0.5 T - x$	10	8	15	ns
T_{PLPH}	Min	$3 T - x$	$1.5 T - x$	20	15	25	ns
T_{PLIV}	Max	$3 T - x$	$1.5 T - x$	40	25	45	ns
T_{PXIX}	Min	x	x	0	0	0	ns
T_{PXIZ}	Max	$T - x$	$0.5 T - x$	7	5	15	ns
T_{AVIV}	Max	$5 T - x$	$2.5 T - x$	40	30	45	ns
T_{PLAZ}	Max	x	x	10	10	10	ns

10.5.3. External Program Memory Read Cycle

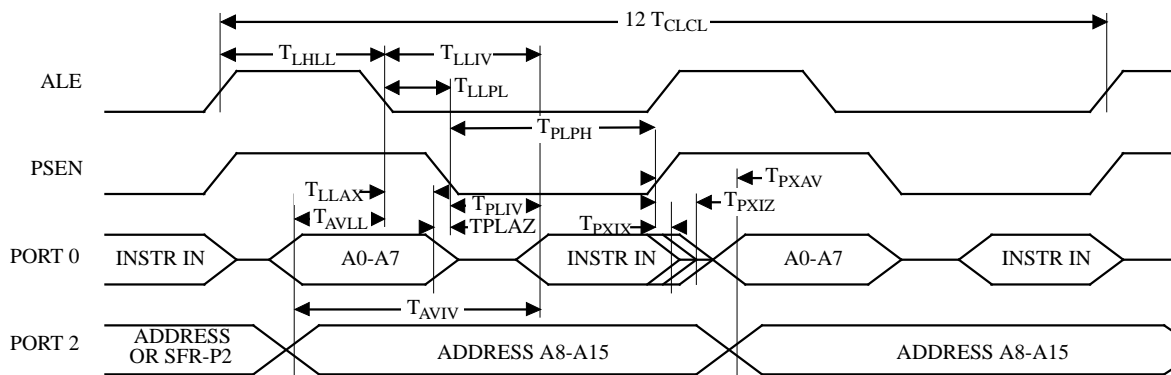


Figure 25. External Program Memory Read Cycle

Table 40. AC Parameters for a Fix Clock

Speed	-M 40 MHz		-V X2 mode 30 MHz 60 MHz equiv.		-V standard mode 40 MHz		-L X2 mode 20 MHz 40 MHz equiv.		-L standard mode 30 MHz		Units
Symbol	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
T _{RLRH}	130		85		135		125		175		ns
T _{WLWH}	130		85		135		125		175		ns
T _{RLDV}		100		60		102		95		137	ns
T _{RHDX}	0		0		0		0		0		ns
T _{RHDZ}		30		18		35		25		42	ns
T _{LLDV}		160		98		165		155		222	ns
T _{AVDV}		165		100		175		160		235	ns
T _{LLWL}	50	100	30	70	55	95	45	105	70	130	ns
T _{AVWL}	75		47		80		70		103		ns
T _{QVWX}	10		7		15		5		13		ns
T _{QVWH}	160		107		165		155		213		ns
T _{WHQX}	15		9		17		10		18		ns
T _{RLAZ}		0		0		0		0		0	ns
T _{WHLH}	10	40	7	27	15	35	5	45	13	53	ns

10.5.11. External Clock Drive Characteristics (XTAL1)

Table 46. AC Parameters

Symbol	Parameter	Min	Max	Units
T_{CLCL}	Oscillator Period	25		ns
T_{CHCX}	High Time	5		ns
T_{CLCX}	Low Time	5		ns
T_{CLCH}	Rise Time		5	ns
T_{CHCL}	Fall Time		5	ns
T_{CHCX}/T_{CLCX}	Cyclic ratio in X2 mode	40	60	%

10.5.12. External Clock Drive Waveforms

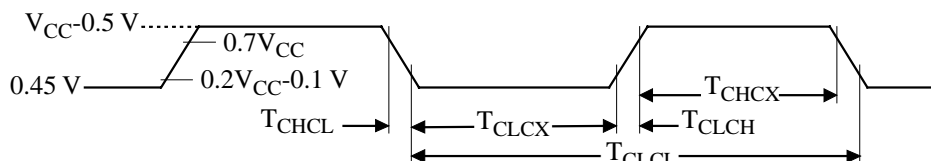


Figure 30. External Clock Drive Waveforms

10.5.13. AC Testing Input/Output Waveforms

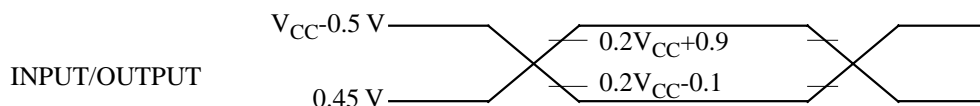


Figure 31. AC Testing Input/Output Waveforms

AC inputs during testing are driven at $V_{CC} - 0.5$ for a logic “1” and 0.45V for a logic “0”. Timing measurement are made at V_{IH} min for a logic “1” and V_{IL} max for a logic “0”.

10.5.14. Float Waveforms

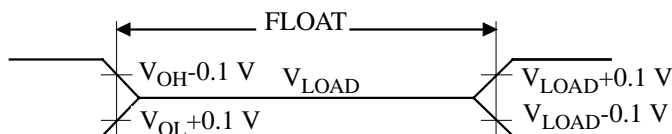


Figure 32. Float Waveforms